
zmq-plugin Documentation

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Contents

1 Project Modules	3
1.1 zmq_plugin Package	3
2 Indices and tables	15
Python Module Index	17

Contents:

zmq_plugin Package

hub Module

class `zmq_plugin.hub.Hub` (*query_uri*, *name*='hub')

Bases: `object`

Central hub to connect a network of plugin instances.

Note: Thread-safety

All socket configuration, registration, etc. is performed *only* when the *reset* method is called explicitly. Thus, all sockets are created in the thread that calls the *reset* method.

By creating sockets in the thread the calls *reset*, it is straightforward to, for example, run a *Plugin* in a separate process or thread.

Parameters

- **query_uri** (*str*) – The URI address of the **hub** query socket.
Plugins connect to the query socket to register and query information about other sockets.
- **name** (*str*) – Unique name across all plugins.

command_socket

zmq.Socket – Plugins send command requests to the command socket.

command_uri

str – The URI address of the command socket.

Command URI is determined at time of binding (bound to random port).

host

str – Host name or IP address.

name

str – Hub name (**MUST** be unique across all plugins).

publish_socket

zmq.Socket – Hub broadcasts messages to plugins over the publish socket.

publish_uri

str – The URI address of the publish socket.

Publish URI is determined at time of binding (bound to random port).

query_socket

zmq.Socket – Plugins connect to the query socket to register and query information about other sockets.

query_uri

str – The URI address of the query socket.

registry

OrderedDict – Registry of connected plugins.

transport

str – Transport (e.g., “tcp”, “inproc”).

Attributes

logger

logging.Logger – Class-specific logger.

Methods

on_command_recv(msg_frames)

Process multi-part message from *command* socket.

on_execute_ping(request)

Send “pong” response to requesting plugin.

on_execute_register(request)

Add name of client to registry and respond with registry contents.

on_query_recv(msg_frames)

Process multi-part message from query socket.

query_send(message)

Send message to query socket.

reset()

Reset the plugin state.

reset_command_socket()

Create and configure *command* socket (existing socket is destroyed if it exists).

reset_publish_socket()

Create and configure *publish* socket (existing socket is destroyed if it exists).

reset_query_socket()

Create and configure *query* socket (existing socket is destroyed if it exists).

logger

logging.Logger – Class-specific logger.

Logger configured with a name in the following form:

```
<module_name>.<class_name>.<method_name>->"<self.name>"
```

on_command_recv (*msg_frames*)

Process multi-part message from *command* socket.

Only `execute_request` and `execute_reply` messages are expected.

Messages are expected under the following scenarios:

- 1.A plugin submitting an execution request or reply to another plugin.
- 2.A plugin submitting an execution request or reply to the **hub**.

In case 1, the `source` and `target` in the message header **MUST** both be present in the local registry (i.e., `registry`).

In case 2, the `source` in the message header **MUST** be present in the local registry (i.e., `registry`) and the `target` **MUST** be equal to `name`.

This method may, for example, be called asynchronously as a callback in run loop through a `zmq.eventloop.ZMQStream(...)` configuration.

See [here](#) for more details.

Parameters `msg_frames` (*list*) – Multi-part ZeroMQ message.

on_execute_ping (*request*)

Send “pong” response to requesting plugin.

Useful to, for example, test connection from plugins.

Returns “pong”

Return type `str`

on_execute_register (*request*)

Add name of client to registry and respond with registry contents.

Returns Registry contents.

Return type `OrderedDict`

on_query_recv (*msg_frames*)

Process multi-part message from query socket.

This method may, for example, be called asynchronously as a callback in run loop through a `zmq.eventloop.ZMQStream` configuration.

See [here](#) for more details.

Parameters `msg_frames` (*list*) – Multi-part ZeroMQ message.

query_send (*message*)

Send message to query socket.

Parameters `message` (*str*) – Encoded json reply.

reset ()

Reset the plugin state.

This includes:

- Resetting the execute reply identifier counter.
- Resetting the publish, query, and command sockets.

reset_command_socket ()

Create and configure `command` socket (existing socket is destroyed if it exists).

reset_publish_socket ()

Create and configure `publish` socket (existing socket is destroyed if it exists).

reset_query_socket ()

Create and configure *query* socket (existing socket is destroyed if it exists).

plugin Module

class zmq_plugin.plugin.**Plugin** (*name, query_uri, subscribe_options=None*)

Bases: *zmq_plugin.plugin.PluginBase*

Attributes

logger	Return logger configured with a name in the following form - <code><module_name>.<class_name>.<method_name>-></code> <code><self.name></code>
--------	--

Methods

close()	Close all sockets.
execute(target_name, command[, timeout_s, ...])	Send request to execute the specified command to the identified target and return decoded result object.
execute_async(target_name, command[, ...])	Send request to execute the specified command to the identified target.
on_command_recv(frames)	Process multi-part message from command socket.
<i>on_execute_ping</i> (request)	
on_subscribe_recv(msg_frames)	Process multi-part message from subscribe socket.
query(request, **kwargs)	Send request message to hub , receive response, and return decoded reply message.
register()	Register as a plugin with the central hub .
reset()	Reset the plugin state.
reset_command_socket()	Create and configure <code>command_socket</code> socket (existing socket is destroyed if it exists).
reset_query_socket()	Create and configure <code>query_socket</code> socket (existing socket is destroyed if it exists).
reset_subscribe_socket()	Create and configure <code>subscribe_socket</code> socket (existing socket is destroyed if it exists).
send_command(request)	Send command message request through hub .

on_execute_ping (*request*)

class zmq_plugin.plugin.**PluginBase** (*name, query_uri, subscribe_options=None*)

Bases: *object*

Plugin which can be connected to a network of other plugin instances through a central **hub** (i.e., *zmq_plugin.hub.Hub*).

Note: Thread-safety

All socket configuration, registration, etc. is performed *only* when the *reset* method is called explicitly. Thus, all sockets are created in the thread that calls the *reset* method.

By creating sockets in the thread the calls *reset*, it is straightforward to, for example, run a *Plugin* in a separate process or thread.

Parameters

- **name** (*str*) – Unique name across all plugins.
- **query_uri** (*str*) – The URI address of the **hub** query socket.
- **subscribe_options** (*dict, optional*) – See *subscribe_options*.

callbacks

OrderedDict – Registry of functions to call upon receiving *execute_reply* messages, keyed by the *session* field of the *execute_request/execute_reply* header.

command_socket

zmq.Socket – Used to send command requests to the **hub** command socket.

execute_reply_id

itertools.count – Reply message count iterator.

Increments by one each time a reply message is sent.

host

str – Host name or IP address.

hub_name

str – Name of hub.

query_socket

zmq.Socket – Connects to the **hub** query socket to register and query information about other sockets on the **hub**.

query_uri

str – The URI address of the query socket.

subscribe_options

dict – Each (*key, value*) item in dictionary is applied to *subscribe_socket* using the *setsockopt()* method.

This is useful, for instance, to set the subscription filter.

subscribe_socket

zmq.Socket – Hub broadcasts messages to all plugins over the publish socket.

transport

str – Transport (e.g., “tcp”, “inproc”).

Attributes

<i>logger</i>	Return <i>logger</i> configured with a name in the following form – <code><module_name>.<class_name>.<method_name>-><self.name></code>
---------------	---

Methods

<code>close()</code>	Close all sockets.
<code>execute(target_name, command[, timeout_s, ...])</code>	Send request to execute the specified command to the identified target and return decoded result object.
<code>execute_async(target_name, command[, ...])</code>	Send request to execute the specified command to the identified target.
<code>on_command_recv(frames)</code>	Process multi-part message from command socket.
<code>on_subscribe_recv(msg_frames)</code>	Process multi-part message from subscribe socket.
<code>query(request, **kwargs)</code>	Send request message to hub , receive response, and return decoded reply message.
<code>register()</code>	Register as a plugin with the central hub .
<code>reset()</code>	Reset the plugin state.
<code>reset_command_socket()</code>	Create and configure <code>command_socket</code> socket (existing socket is destroyed if it exists).
<code>reset_query_socket()</code>	Create and configure <code>query_socket</code> socket (existing socket is destroyed if it exists).
<code>reset_subscribe_socket()</code>	Create and configure <code>subscribe_socket</code> socket (existing socket is destroyed if it exists).
<code>send_command(request)</code>	Send command message request through hub .

close ()

Close all sockets.

execute (*target_name*, *command*, *timeout_s=None*, *wait_func=None*, *silent=False*, *extra_kwargs=None*, ***kwargs*)

Send request to execute the specified command to the identified target and return decoded result object.

N.B., this method blocking, i.e., it waits for a response. See `execute_async` method for non-blocking variant with *callback* argument.

Parameters

- **target_name** (*str*) – Name (i.e., ZeroMQ identity) of the target.
- **command** (*str*) – Name of command to execute.
- **timeout_s** (*float, optional*) – If *timeout_s* is set, `IOError` is raised if response is not received within *timeout_s* seconds.
- **wait_func** (*function, optional*) – If *wait_func* is set, the *wait_func* function is called repeatedly until response is received.

This is useful to prevent `execute ()` from completely blocking thread execution.

- **silent** (*bool, optional*) – A boolean flag which, if `True`, signals the plugin to execute this code as quietly as possible.

If *silent* is set to `True`, reply will *not* broadcast output on the IOPUB channel.

- **extra_kwargs** (*dict*) – Extra keyword arguments to be passed to command.

Useful to, for example, include keyword arguments whose name conflict with arguments of `execute_async ()/execute ()`.

- ****kwargs** (*dict*) – Keyword arguments for command.

Returns Result from remotely executed command.

Return type `object`

See also:`execute_async()`

execute_async(*target_name*, *command*, *callback=None*, *silent=False*, *extra_kwargs=None*, ***kwargs*)

Send request to execute the specified command to the identified target.

N.B., this method is non-blocking, i.e., it does not wait for a response. For a blocking wrapper around this method, see `execute` method below.

Parameters

- **target_name** (*str*) – Name (i.e., ZeroMQ identity) of the target.
- **command** (*str*) – Name of command to execute.
- **callback** (*function*, *optional*) – Function to call on received response.
 Callback signature is `callback_func(reply)`, where `reply` is an `execute_reply` message.
 Callback is added to `callbacks`, keyed by session identifier of request.
- **silent** (*bool*, *optional*) – A boolean flag which, if `True`, signals the plugin to execute this code as quietly as possible.
 If `silent` is set to `True`, reply will *not* broadcast output on the IOPUB channel.
- **extra_kwargs** (*dict*) – Extra keyword arguments to be passed to command.
 Useful to, for example, include keyword arguments whose name conflict with arguments of `execute_async()/execute()`.
- ****kwargs** (*dict*) – Keyword arguments for command.

Returns Session identifier for request.

Return type `str`

See also:`execute()`**logger**

Return logger configured with a name in the following form – `<module_name>.<class_name>.<method_name>->"<self.name>"`

on_command_recv (*frames*)

Process multi-part message from command socket.

This method may, for example, be called asynchronously as a callback in run loop through a `zmq.eventloop.ZMQStream` configuration.

See [here](#) for more details.

Parameters `msg_frames` (*list*) – Multi-part ZeroMQ message.

on_subscribe_recv (*msg_frames*)

Process multi-part message from subscribe socket.

This method may, for example, be called asynchronously as a callback in run loop through a `zmq.eventloop.ZMQStream` configuration.

See [here](#) for more details.

Parameters `msg_frames` (*list*) – Multi-part ZeroMQ message.

query (*request*, ***kwargs*)

Send request message to **hub**, receive response, and return decoded reply message.

Parameters *dict* (*request*) – `<...>`_request message.

register ()

Register as a plugin with the central **hub**.

Registration also updates the local plugin registry, which contains the name of all plugins registered with the **hub** at the time of registration.

Note that this method is safe to execute multiple times. This provides a mechanism to refresh the local plugin registry.

reset ()

Reset the plugin state.

This includes:

- Resetting the execute reply identifier counter.
- Resetting the *command_socket*, *query_socket*, and *subscribe_socket* sockets.
- Registering with the central **hub**.

reset_command_socket ()

Create and configure *command_socket* socket (existing socket is destroyed if it exists).

reset_query_socket ()

Create and configure *query_socket* socket (existing socket is destroyed if it exists).

reset_subscribe_socket ()

Create and configure *subscribe_socket* socket (existing socket is destroyed if it exists).

send_command (*request*)

Send command message request through **hub**.

Parameters *request* (*dict*) – Command request message.

schema Module

`zmq_plugin.schema.MESSAGE_SCHEMA`

dict – ZeroMQ Plugin message format as *json-schema* (inspired by *IPython messaging format*).

See [here](#) for information on content transfer encodings.

```
class zmq_plugin.schema.PandasJsonEncoder (skipkeys=False, ensure_ascii=True,
                                           check_circular=True, allow_nan=True,
                                           sort_keys=False, indent=None, separators=None,
                                           encoding='utf-8', default=None)
```

Bases: `json.encoder.JSONEncoder`

Example

```
>>> data = pd.Series(range(10))
>>> df_data = pd.DataFrame([data.copy() for i in xrange(5)])
>>> combined_dump = json.dumps([df_data, data], cls=PandasJsonEncoder)
>>> loaded = json.loads(combined_dump, object_hook=pandas_object_hook)
>>> assert loaded[0].equals(df_data)
>>> assert loaded[1].equals(data)
```

See also:

`pandas_object_hook()`

Methods

<code>default(o)</code>	
<code>encode(o)</code>	Return a JSON string representation of a Python data structure.
<code>iterencode(o[, _one_shot])</code>	Encode the given object and yield each string representation as available.

default (*o*)

`zmq_plugin.schema.decode_content_data(message)`

Validate message and decode data from content according to mime-type.

Parameters `message` (*dict*) – One of the message types defined in `MESSAGE_SCHEMA`.

Returns Return deserialized object from `content['data']` field of message.

Return type `object`

Raises `RuntimeError` – If `content['error']` field is set.

`zmq_plugin.schema.encode_content_data(data, mime_type='application/python-pickle', transfer_encoding='BASE64')`

`zmq_plugin.schema.get_connect_reply(request, content)`

Construct a `connect_reply` message.

Parameters

- **request** (*dict*) – The `connect_request` message corresponding to the reply.
- **content** (*dict*) – The content of the reply.

Returns A `connect_reply` message.

Return type `dict`

`zmq_plugin.schema.get_connect_request(source, target)`

Construct a `connect_request` message.

Parameters

- **source** (*str*) – Source name/ZMQ identifier.
- **target** (*str*) – Target name/ZMQ identifier.

Returns A `connect_request` message.

Return type `dict`

`zmq_plugin.schema.get_execute_reply(request, execution_count, status='ok', error=None, data=None, mime_type='application/python-pickle', transfer_encoding='BASE64', silent=None)`

Construct an `execute_reply` message.

Parameters

- **request** (*dict*) – The `execute_request` message corresponding to the reply.

- **execution_count** (*int*) – The number execution requests processed by plugin, including the request corresponding to the reply.
- **status** (*str, optional*) – One of ‘ok’, ‘error’, ‘abort’.
- **error** (*exception, optional*) – Exception encountered during processing of request (if applicable).
- **data** (*dict, optional*) – Result data.
- **mime_type** (*dict, optional*) – Mime-type of requested data serialization format.
By default, data is serialized using **:module:‘pickle’**.
- **transfer_encoding** (*str, optional*) – If BASE64, encode binary payload as base 64 string.
- **silent** (*bool, optional*) – A boolean flag which, if True, signals the plugin to execute this code as quietly as possible. If `silent=True`, reply will *not* broadcast output on the IOPUB channel. If None, silent setting from request will be used.

Returns An `execute_reply` message.

Return type `dict`

```
zmq_plugin.schema.get_execute_request(source, target, command, data=None,
                                     mime_type='application/python-pickle',
                                     transfer_encoding='BASE64', silent=False,
                                     stop_on_error=False)
```

Construct an `execute_request` message.

Parameters

- **source** (*str*) – Source name/ZMQ identifier.
- **target** (*str*) – Target name/ZMQ identifier.
- **command** (*str*) – Name of command to execute.
- **data** (*dict, optional*) – Keyword arguments to command.
- **mime_type** (*dict, optional*) – Mime-type of requested data serialization format.
By default, data is serialized using **:module:‘pickle’**.
- **silent** (*bool, optional*) – A boolean flag which, if True, signals the plugin to execute this code as quietly as possible. If `silent=True`, reply will *not* broadcast output on the IOPUB channel.
- **stop_on_error** (*bool, optional*) – A boolean flag, which, if False, does not abort the execution queue, if an exception is encountered. This allows the queued execution of multiple `execute_request` messages, even if they generate exceptions.

Returns An `execute_request` message.

Return type `dict`

```
zmq_plugin.schema.get_header(source, target, message_type, session=None)
```

Construct message header.

Parameters

- **source** (*str*) – Source name/ZMQ identifier.
- **target** (*str*) – Target name/ZMQ identifier.

- **message_type** (*str*) – Type of message, one of 'connect_request', 'connect_reply', 'execute_request', 'execute_reply'.
- **session** (*str, optional*) – Unique session identifier (automatically created if not provided).

Returns Message header including unique message identifier and timestamp.

Return type `dict`

`zmq_plugin.schema.get_schema` (*definition*)

`zmq_plugin.schema.mime_type` (*mime_type_override=None*)

Decorator to specify mime type of return type.

The `mime_type` attribute of the function is set accordingly.

`zmq_plugin.schema.pandas_object_hook` (*obj*)

Example

```
>>> data = pd.Series(range(10))
>>> df_data = pd.DataFrame([data.copy() for i in xrange(5)])
>>> combined_dump = json.dumps([df_data, data], cls=PandasJsonEncoder)
>>> loaded = json.loads(combined_dump, object_hook=pandas_object_hook)
>>> assert loaded[0].equals(df_data)
>>> assert loaded[1].equals(data)
```

See also:

PandasJsonEncoder

`zmq_plugin.schema.validate` (*message*)

Validate message against message types defined in `MESSAGE_SCHEMA`.

Parameters `message` (*dict*) – One of the message types defined in `MESSAGE_SCHEMA`.

Returns Message. A `jsonschema.ValidationError` is raised if validation fails.

Return type `dict`

Subpackages

bin Package

bin Package

`zmq_plugin.bin.verify_tornado` ()

Verify that *tornado* package is installed.

The *tornado* module is not included in the *install_requires* list because it is not required for basic usage of the package without a tornado run-loop.

hub Module

monitor Module

plugin Module

examples Package

demo Module

hub Module

CHAPTER 2

Indices and tables

- `genindex`
- `modindex`
- `search`

Z

zmq_plugin.bin, 13
zmq_plugin.hub, 3
zmq_plugin.plugin, 6
zmq_plugin.schema, 10

C

callbacks (zmq_plugin.plugin.PluginBase attribute), 7
close() (zmq_plugin.plugin.PluginBase method), 8
command_socket (zmq_plugin.hub.Hub attribute), 3
command_socket (zmq_plugin.plugin.PluginBase attribute), 7
command_uri (zmq_plugin.hub.Hub attribute), 3

D

decode_content_data() (in module zmq_plugin.schema), 11
default() (zmq_plugin.schema.PandasJsonEncoder method), 11

E

encode_content_data() (in module zmq_plugin.schema), 11
execute() (zmq_plugin.plugin.PluginBase method), 8
execute_async() (zmq_plugin.plugin.PluginBase method), 9
execute_reply_id (zmq_plugin.plugin.PluginBase attribute), 7

G

get_connect_reply() (in module zmq_plugin.schema), 11
get_connect_request() (in module zmq_plugin.schema), 11
get_execute_reply() (in module zmq_plugin.schema), 11
get_execute_request() (in module zmq_plugin.schema), 12
get_header() (in module zmq_plugin.schema), 12
get_schema() (in module zmq_plugin.schema), 13

H

host (zmq_plugin.hub.Hub attribute), 3
host (zmq_plugin.plugin.PluginBase attribute), 7
Hub (class in zmq_plugin.hub), 3
hub_name (zmq_plugin.plugin.PluginBase attribute), 7

L

logger (zmq_plugin.hub.Hub attribute), 4
logger (zmq_plugin.plugin.PluginBase attribute), 9

M

MESSAGE_SCHEMA (in module zmq_plugin.schema), 10
mime_type() (in module zmq_plugin.schema), 13

N

name (zmq_plugin.hub.Hub attribute), 4

O

on_command_recv() (zmq_plugin.hub.Hub method), 4
on_command_recv() (zmq_plugin.plugin.PluginBase method), 9
on_execute_ping() (zmq_plugin.hub.Hub method), 5
on_execute_ping() (zmq_plugin.plugin.Plugin method), 6
on_execute_register() (zmq_plugin.hub.Hub method), 5
on_query_recv() (zmq_plugin.hub.Hub method), 5
on_subscribe_recv() (zmq_plugin.plugin.PluginBase method), 9

P

pandas_object_hook() (in module zmq_plugin.schema), 13
PandasJsonEncoder (class in zmq_plugin.schema), 10
Plugin (class in zmq_plugin.plugin), 6
PluginBase (class in zmq_plugin.plugin), 6
publish_socket (zmq_plugin.hub.Hub attribute), 4
publish_uri (zmq_plugin.hub.Hub attribute), 4

Q

query() (zmq_plugin.plugin.PluginBase method), 9
query_send() (zmq_plugin.hub.Hub method), 5
query_socket (zmq_plugin.hub.Hub attribute), 4
query_socket (zmq_plugin.plugin.PluginBase attribute), 7

query_uri (zmq_plugin.hub.Hub attribute), 4
query_uri (zmq_plugin.plugin.PluginBase attribute), 7

R

register() (zmq_plugin.plugin.PluginBase method), 10
registry (zmq_plugin.hub.Hub attribute), 4
reset() (zmq_plugin.hub.Hub method), 5
reset() (zmq_plugin.plugin.PluginBase method), 10
reset_command_socket() (zmq_plugin.hub.Hub method),
5
reset_command_socket() (zmq_plugin.plugin.PluginBase
method), 10
reset_publish_socket() (zmq_plugin.hub.Hub method), 5
reset_query_socket() (zmq_plugin.hub.Hub method), 5
reset_query_socket() (zmq_plugin.plugin.PluginBase
method), 10
reset_subscribe_socket() (zmq_plugin.plugin.PluginBase
method), 10

S

send_command() (zmq_plugin.plugin.PluginBase
method), 10
subscribe_options (zmq_plugin.plugin.PluginBase
attribute), 7
subscribe_socket (zmq_plugin.plugin.PluginBase at-
tribute), 7

T

transport (zmq_plugin.hub.Hub attribute), 4
transport (zmq_plugin.plugin.PluginBase attribute), 7

V

validate() (in module zmq_plugin.schema), 13
verify_tornado() (in module zmq_plugin.bin), 13

Z

zmq_plugin.bin (module), 13
zmq_plugin.hub (module), 3
zmq_plugin.plugin (module), 6
zmq_plugin.schema (module), 10