
TYPO3 Documentation

Release 1.0.1

Elmar Hinz

June 18, 2016

1	Table of Contents	1
1.1	Introduction	1
1.1.1	What it is not	1
1.1.2	What it is	1
1.1.3	Differences	2
1.2	Screenshots	2
1.2.1	Line numbering	2
1.2.2	Types of errors	2
1.3	Administration	2
1.4	Known Issues	5
1.4.1	No Exceptions are Thrown	5
1.4.2	Intolerant for Invalid TS	5
1.4.3	XCLASS issues	5
2	Appendix	7
2.1	Architecture	7
2.1.1	Separation of Concerns	7
2.1.2	Programming against Interfaces	7
2.1.3	Dependency Injection	8
2.1.4	Classes as Identifieres	8
2.2	Exceptions	8
2.2.1	The Exception Hierarchy	8
2.2.2	Where is the TypoScriptRuntimeException?	9
2.3	Tokens	9
2.3.1	The Token Hierarchy	9
2.3.2	Tokens as Type	9
2.3.3	Tokens to Format Token Tags	9
2.4	Research	10
2.4.1	\Core\TypoScript\Parser\TyposcriptParser	10
2.4.2	TemplateService	11
2.4.3	ExtendedTemplateService	11
2.5	Lessons Learned	11
2.5.1	Time to parse the templates vs. time to parse TypoScript	12
2.5.2	Non-Recursive Parser	12
2.5.3	Original TypoScript Parser	12
2.5.4	JSON Parser	12
2.6	TODO	12

Table of Contents

1.1 Introduction

This extension ships a TypeScript parser, that is suited to replace the original TypeScript parser for frontend rendering. In fact a family of parsers has been introduced, specialized on different tasks.

- FE: TypeScriptConditionsPreProcessor
- FE: TypeScriptProductionParser
- BE: TypeScriptSyntaxParser

1.1.1 What it is not

No Boost in Performance

The parsing of TypeScript just takes a few milliseconds. Hence, it's not the primary goal to speed up the performance but to improve the architecture. The algorithm is twice as fast as the original algorithm, but with the split into conditions preprocessor and processor the time is about the same again.

1.1.2 What it is

Public Presentation

First of all this extension is a public presentation of the rewritten parser. Should it replace the old parser of the core? If yes, it needs to be tested in the wild before until it is really stable.

Standalone Usage

It's possible to use the TypeScript parser outside of the TYPO3 CMS, if you like the TypeScript syntax and want to use it for configuration in other fields. This is possible with or without the conditions preprocessor.

Improving the error detection

The error detection covers the error detection of the original parser and tries to be a little better already. Also the displaying of the line numbers has been worked upon. See Screenshots!

Planned improvements in future versions:

- CLI interface to check TS within continuous integration workflows.
- Do syntax highlighting of conditions, instead of printing them in one color.
- Detect the difference of objects and properties, because only objects are allowed to be copied by reference.
- (Related) Throw verbose errors from TS objects, catch them and display them into the backend.

New Architecture

The reason to write a new TypoScript parser is, to get a modern architecture for it:

- easy to understand
- easy to debug
- easy to extend

A modern parser makes it more easy to get rid of flaws in TypoScript, enhance error detection and add new features like if-else conditions, that work the way you are used to from other languages.

Condition Preprocessor

Condition evaluation has been separated into a preprocessor class. It becomes possible to use the TypoScript parser without bothering with conditions at all or apply different types of preprocessors. It's more simple to enhance the condition preprocessing, as an example think of a fullblown *IF-ELSEIF-ELSE-END* structure.

As with the old parser the condition matching is handled by a third object. Exchanging this object enables the development of conditions, that address a completely different field than the TYPO3 CMS.

1.1.3 Differences

- Escaping of dots by backslash is not supported.

1.2 Screenshots

1.2.1 Line numbering

```
37|0977 one {
38|0978   two {
39|0979     three {
40|0980       value = value
```

Fig. 1.1: The line numbers show the numbering of the template and the overall numbering within the template tree.

1.2.2 Types of errors

1.3 Administration

Install the extension, clear caches and check if your frontend is rendered as expected and if you get the advanced error feedback in the backend.

```

one.two.three {
  value = value
}
} ERROR (line 26): A closing brace in excess.
} ERROR (line 27): A closing brace in excess.

```

Fig. 1.2: When line numbering is turned off the error messages contain the line number instead.

```

23|0963 one.two.three {
24|0964   value = value
25|0965     }
26|0966   } ERROR: A closing brace in excess.
27|0967 } ERROR: A closing brace in excess.
28|0968

```

Fig. 1.3: When line numbering is turned on the error messages don't duplicate the information.

```

valid.key.only ERROR (line 16): Missing valid operator, one of "<=>{" or "!="
valid.key & invalid operator ERROR (line 17): Missing valid operator, one of "<=>{" or "!="
invalid.$key.only ERROR (line 18): Missng valid key, limited to alphanumeric and ".-\". Missing valid operator, one of "<=>{" or "!=".
invalid.$key = valid operator ERROR (line 19): Missng valid key, limited to alphanumeric and ".-\".
invalid.$key & invalid operator ERROR (line 20): Missng valid key, limited to alphanumeric and ".-\". Missing valid operator, one of "<=>{" or "!=".

```

Fig. 1.4: For invalid lines it is assumed that the user want's to enter an operator line. It is checked for invalid key and operator.

```

one.two.three {
  value = value
}
} ERROR (line 26): A closing brace in excess.
} ERROR (line 27): A closing brace in excess.

```

Fig. 1.5: Braces in access are shown in the line where they occur.

```

one {
  two {
    three {
      value = value
    }
  }
}

```

[CONDITION] ERROR (line 35): 2 closing brace(s) missing at condition.

```

one {
  two {
    three {
      value = value
    }
  }
}

/* A comment about the

[CONDITION]

was not closed.

```

ERROR AT END OF TEMPLATE: 2 closing brace(s) missing. Unclosed multiline comment.

Fig. 1.6: Missing closing braces are detected at conditions and at the end of the template.

```

/* A comment about the

[CONDITION]

was not closed.

```

ERROR AT END OF TEMPLATE: Unclosed multiline comment.

Fig. 1.7: An unclosed multiline comment is detected at the end of the template. Multiline comments can be used to comment out parts of the script. Included elements like conditions don't result in an error.

```

page.10.info (
A text about the

[CONDITION]

was not closed.

```

ERROR AT END OF TEMPLATE: Unclosed multiline value.

Fig. 1.8: An unclosed multiline value is detected at the end of the template.

If anything goes wrong, uninstall and report the issue.

<https://github.com/elmar-hinz/TX.tsp/issues>

1.4 Known Issues

1.4.1 No Exceptions are Thrown

The TypoScript production parser currently doesn't throw exceptions. It expects valid TS as input. To check if your input is valid use the syntax highlighting parser in the BE.

No exceptions are thrown because the original parser doesn't throw exceptions either. Modules of the backend are not prepared to catch exceptions from the parser and break if exceptions would be thrown from invalid TS.

1.4.2 Intolerant for Invalid TS

The TypoScript production parser will silently break, if feed with invalid TS. It is optimized for speed and is less tolerant for invalid TS than the original parser.

This means in rare cases code that works for the original parser may break with the TypoScript production parser. Use the syntax highlighting parser to fix the TS code.

1.4.3 XCLASS issues

The original parser is not fully replaced but extended by XCLASS registration. The extended class serves as adapter to the standalone classes. Conflicts may occur with extensions, that also XCLASS the core parser.

2.1 Architecture

The major goal of the architecture is flexibility, to enable the development of new features and to enable the user to customize the parsers to his needs. The main devices to reach this goal are:

- Separation of concerns
- Programming against interfaces
- Dependency injection
- Classes as identifiers

2.1.1 Separation of Concerns

The classes are rather small to encapsulate a single concern.

The syntax tracker is the most complex example. It focuses on the parsing algorithm, while it delegates the representation of tokens and exceptions to dedicated classes. The collecting of tokens and exceptions is done by tracker classes. The tracker objects are finally accessed by a formatter class to produce the highlighted output.

Concerns represented by one class each:

- Parsing
- Representation of a token
- Representation of an exception
- Tracking tokens
- Tracking exceptions
- Formatting the report

2.1.2 Programming against Interfaces

Wherever two classes cooperate, there is an interface between them. A class can have multiple interfaces, if it cooperates with multiple other classes. All these interfaces are defined as PHP interfaces, that are stored into the folder *Classes/Interfaces*.

A class should not depend on other classes to cooperate, but on interfaces. It is free to cooperate with every class that implements the matching interface. Each class can be exchanged by a customized class, as long as the customized class provides the interfaces, that the given classes can talk to.

An example usage of this interfaces are the mock objects of the unit tests. While testing a single class it is decoupled from other classes, by using mock objects, that implement the interface to test against.

2.1.3 Dependency Injection

Dependency injection is related to programming against interfaces. If a class must not depend on other classes, it must not create classes by the keyword `new` itself. Instead objects, that implement the required interface, are injected.

For sure a place is needed where all this dependency injection is done, where the objects are created and wired up. This is done in the main application classes that are stored in the folder `Main/`. You can think of an application class as a kind of configuration, that composes objects according to your taste. You write a new one of this main configuration classes, to compose your own application or to alter an existing one.

2.1.4 Classes as Identifieres

An exception from the rule, to not use the keyword `new`, are the tokens and exceptions. Each class is designed to serve as an identifier. You can think of them as constants. The object is created by the keyword `new` as you mean exactly it's class as identifier, not the interface. They are `final`.

Nonetheless there is flexibility. The exceptions and tokens are created by parsers and you can exchange the parser creating them. That means you can exchange the part, that contains the `new` keywords.

You can create your own exceptions and tokens by writing new classes. It's just a few lines each, because they inherit almost all from abstract classes. The freedom to easily add new tokens and exceptions is one reason, why they are not implemented as constants, apart from the additional functionality a class offers.

2.2 Exceptions

2.2.1 The Exception Hierarchy

- **Exception**
 - **TypoScriptParsetimeException (abstract)**
 - * TypoScriptBraceInExcessException
 - * TypoScriptKeysException
 - * TypoScriptUnclosedConditionException
 - * TypoScriptBracesMissingAtConditionE
 - * TypoScriptOperatorException
 - * TypoScriptUnclosedValueException
 - * TypoScriptBracesMissingAtEndOfT
 - * TypoScriptParsetimeException
 - * TypoScriptUnclosedCommentException

2.2.2 Where is the `TypoScriptRuntimeException`?

Where is a `TypoScriptParsetimeException` there should also be a `TypoScriptRuntimeException`, shouldn't it?

TypoScript parsetime exceptions occur while parsing TypoScript into a PHP array tree. Runtime exceptions would make sense in the `ContentObjectRenderer`, when the PHP array tree is used to render the page.

Both parts are connected by the PHP array tree, but apart from that, they are not connected. The array tree could come from a different source. The parser could render an array tree for a completely different purpose.

Follows:

1.) A `TypoScriptParsetimeException` doesn't belong into the parser package. 2.) Both types of exceptions should not inherit from a common

`TypoScriptException` to not introduce an unnecessary dependency of the packages. Instead both directly inherit from `Exception`.

2.3 Tokens

2.3.1 The Token Hierarchy

- **AbstractTypoScriptToken**
 - `TypoScriptIgnoredToken`
 - `TypoScriptOperatorToken`
 - `TypoScriptValueToken`
 - `TypoScriptCommentContextToken`
 - `TypoScriptKeysPostspaceToken`
 - `TypoScriptPinspaceToken`
 - `TypoScriptCommentToken`
 - `TypoScriptKeysToken`
 - `TypoScriptValueContextToken`
 - `TypoScriptConditionToken`
 - `TypoScriptOperatorPostspaceToken`
 - `TypoScriptValueCopyToken`

2.3.2 Tokens as Type

First of all the token object is a device to ship a type and a value. The Type is the class itself, the value is set with the constructor and accessible by the method `getValue()`.

2.3.3 Tokens to Format Token Tags

The token object represents a token type, not a formatting class. Despite of this, by calling the method `toTag()` a HTML tag representation of the token can be created. This is just additional sugar in addition to the primary function. String representations of the token can be created by external methods as well. The tag creation can be customized

by the methods `setTag()` and `setClasses()`. The default values are chosen to match the CSS classes of the existing syntax highlighting of the backend.

2.4 Research

2.4.1 \Core\TypoScript\Parser\TyposcriptParser

Overview

The method `parse()` is a preprocessor that handles including and excluding of template parts by conditions.

It doesn't parse the incoming lines to end first, but delegates the parts immediately to `parseSub()` (a kind of depth-first parsing of the template tree).

The method `doSyntaxHighlight()` is responsible to generate a syntax highlighted HTML string. It also calls the preprocessor `parse()` but sets a flag, that disables the conditions, so that all parts are evaluated.

The latter is strange in two aspects. It doesn't make sense to send syntax highlighting through a conditioning preprocessor. It doesn't make sense to parse into an array tree, when one actually want's a HTML string as result.

Conditions

In the method `parse()` the template is branched into rendered and non-rendered parts based on conditions. The condition evaluation is delegated to a `$matchObj`, that is injected by parameter.

For each condition the method creates a hash and stores it into `$this->sections` array. This are used by the `TemplateService`, to cache the rendered templates matching combinations of conditions, that evaluate to true.

Line numbering

There is a line number offset, that sums up the line numbers of previously rendered templates. It is advanced at end of `parse()`.

The line numbers of the current template are tracked by `$this->rawP` in the main loop of `parseSub()` and also for the condition sections, that evaluate to false in the method `nextDivider()`. `$this->rawP` is reset to zero at the beginning of the rendering of the current template in the method `parse()`.

Error handling

method `error($errorString, $severity = 2)`.

This method collects into `$this->errors[] = [a, b, c, d]` with:

- a = error message
- b = severity
- c = line number
- d = template line number offset

Collected messages:

- 'Script is short of XXX braces.'
- 'An end brace is in excess.'

- ‘On return to [GLOBAL] scope, the script was short of XXX braces.’
- ‘A multiline value section is not ended with a parenthesis!’
- ‘Object Name String, contains invalid character XXX. Must be alphanumeric or one of: “_-:.”’
- ‘Object Name String XXX was not followed by any operator, =<>({ ‘
- ‘### ERROR: XXX’ (Error to be extract from an error comment created in previous parsing steps like during template includes.)

Syntax highlighting

Highlighted parsing is controlled by the method `doSyntaxHighlight()`.

It sets the flag `$this->syntaxHighLight` to true and the template string is parsed. The flag activates the additional highlighting functionality during the process of parsing. Finally the method `syntaxHighlight_print()` is called to format the collected results including the error messages.

Registration of highlighted parts of lines is done during parsing by the method `regHighLight()` if the above flag is set. The parts are collected into

- `$this->highLightData`
- `$this->highLightData_bracelevel`

Both arrays count per line, the first one the highlighted sections of the line, the second one the depth of brace nesting.

Breakpoints

A breakpoint is a line number in `$this->breakPointLN` to break the execution of the rendering. The method `parseSub()` returns with a marker `[_BREAK]`. This marker stops the further execution of the main loop in `parse()`.

2.4.2 TemplateService

`TemplateService` is a service that makes use of the parser. A main task of `TemplateService` is, to cache the rendered template for different combinations of conditions of a page.

2.4.3 ExtendedTemplateService

The class `ExtendedTemplateService` contains method for the TS module in TYPO3 backend. It extends `TemplateService`.

2.5 Lessons Learned

The overall time to parse the TypoScript of a website takes just a few milliseconds. It is not a critical part of the overall page rendering time. Yet the development of this extension was also focused on performance.

2.5.1 Time to parse the templates vs. time to parse TypoScript

When measured with the TYPO3 core time tracker (admin panel) the template parsing takes a few hundred milliseconds. When measuring and summing up all calls to the TypoScript parse function (`TypoScriptParser::parse()`) it takes just a few milliseconds. The difference is most likely to be explained by I/O calls to read the templates.

2.5.2 Non-Recursive Parser

The `Non-Recursive Parser` is the approach taken by this parser. The whole rendering happens within one function by using simple loop structures. Calls to itself or other methods are avoided as far as reasonable. This turns out to be twice as fast as the recursive `Original TypoScript Parser`.

2.5.3 Original TypoScript Parser

The original parser of the TYPO3 core uses recursive calls to handle the nesting of the braces of the object name paths.

2.5.4 JSON Parser

The idea of the `JSON Parser` was, to use the PHP function `json_decode` to create the large TypoScript tree consisting of hundreds of PHP arrays on the binary level. TypoScript was rewritten to a valid JSON string as input.

Unfortunately `json_decode` does merging but not recursive merging. As overwriting is a feature of TypoScript this requires to prepare the JSON rendering by any approach to do the overwriting in advance. An array was created, containing the full object path as key and the value as value to solve this. Although this creates no nested tree, it takes time.

Together with the conversion to a JSON string in the second step, there is no advantage in speed. Taking the non-recursive approach to handle the two steps, it ends up in a similar speed as the `Original TypoScript Parser`.

2.6 TODO

- Class hierarchies
- Update the screenshots.
- CLI interface
- Hash sections for the `TemplateService`.
- Breakpoints
- Errors from previous parsing steps (see: research)