TraceR Documentation

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CONTENTS:

TraceR is a trace replay tool built upon the ROSS-based CODES simulation framework. TraceR can be used for predicting network performance and understanding network behavior by simulating messaging in High Performance Computing applications on interconnection networks.

CHAPTER

ONE

DOWNLOAD AND INSTALL

TraceR can be downloaded from GitHub.

1.1 Dependencies

TraceR depends on CODES and ROSS.

1.2 Build

There are several ways to build TraceR.

1. Use spack to build TraceR and its dependencies:

```
spack install tracer
```

2. Build TraceR and its dependencies manually:

- Download and install ROSS and CODES. Set the appropriate paths: ROSS_DIR, and CODES_DIR in tracer/Makefile.common.
- Pick between the two trace formats supported by TraceR: OTF2 or BigSim, and accordingly build the OTF2 or Charm++ library. If using OTF2 traces (default), set SELECT_TRACE = -DTRACER_OTF_TRACES=1, and ensure that otf2-config is in your PATH. If using BigSim traces, set SELECT_TRACE = -DTRACER_BIGSIM_TRACES=1, and set CHARMPATH to the Charm++ installation in tracer/Makefile.common.
- Set the ARCH variable in tracer/Makefile.common or alternatively set the CXX and ARCH_FLAGS variables. Then type:

```
cd tracer
make
```

1.2.1 Trace Formats

TraceR supports two different trace formats as input. For each format, you need to build additional software as explained below.

1. Score-P's OTF2 format (default): To use OTF2 traces, you need to download and build the OTF2 library.
2. AMPI-based BigSim format: To use BigSim traces as input to TraceR, you need to download and build Charm++.

The instructions to build Charm++ are in the Charm++ manual. You should use the "charm++" target and pass "bigemulator" as a build option.

CHAPTER

TWO

USER GUIDE

Below, we provide detailed instructions for how to start doing network simulations using TraceR.

2.1 Quickstart

This is a basic `mpirun` command to launch a TraceR simulation in the optimistic mode:

```
mpirun -np <p> ../traceR --sync=3  -- <network_config> <tracer_config>
```

Some useful options to use with TraceR:

--sync	ROSS's PDES type. 1 - sequential, 2 - conservative, 3 - optimistic
--nkp	number of groups used for clustering LPs; recommended value for lower rollbacks: (total #LPs)/(#MPI processes)
--extramem	number of messages in ROSS's extra message buffer (each message is ~500 bytes, 100K should work for most cases)
--max-opt-lookahead	leash on optimistic execution in nanoseconds (1 microsecond is a good value)
--timer-frequency	frequency with which PE0 should print current virtual time

2.2 Creating a TraceR configuration file

This is the format for the TraceR config file:

```
<global map file>
<num jobs>
<Trace path for job0> <map file for job0> <number of ranks in job0> <iterations (use␣
↪1 if running in normal mode)>
<Trace path for job1> <map file for job1> <number of ranks in job1> <iterations (use␣
↪1 if running in normal mode)>
...
<Trace path for jobN> <map file for jobN> <number of ranks in jobN> <iterations (use␣
↪1 if running in normal mode)>
```

If you do not intend to create global or per-job map files, you can use `NA` instead of them.

Sample TraceR config files can be found in examples/jacobi2d-bigsim/tracer_config (BigSim) or examples/stencil4d-otf/tracer_config (OTF)

See *Creating the job placement file* below for how to generate global or per-job map files.

2.3 Creating the network (CODES) configuration file

Sample network configuration files can be found in examples/conf

Additional documentation on the format of the CODES config file can be found in the CODES wiki at https://xgitlab.cels.anl.gov/codes/codes/wikis/home

A brief summary of the format follows.

LPGROUPS, MODELNET_GRP, PARAMS are keywords and should be used as is.

MODELNET_GRP:

```
repetition = number of routers that have nodes connecting to them.

server = number of MPI processes/cores per router

modelnet_* = number of NICs. For torus, this value has to be 1; for dragonfly,
it should be router radix divided by 4; for the fat-tree, it should be router
radix divided by 2. For the dragonfly network, modelnet_dragonfly_router should
also be specified (as 1). For express mesh, modelnet_express_mesh_router should
also be specified as 1.

Similarly, the fat-tree config file requires specifying fattree_switch which
can be 2 or 3, depending on the number of levels in the fat-tree. Note that the
total number of cores specified in the CODES config file can be greater than
the number of MPI processes being simulated (specified in the tracer config
file).
```

Other common parameters:

```
packet_size/chunk_size (both should have the same value) = size of the packets
created by NIC for transmission on the network. Smaller the packet size, longer
the time for which simulation will run (in real time). Larger the packet size,
the less accurate the predictions are expected to be (in virtual time). Packet
sizes of 512 bytes to 4096 bytes are commonly used.

modelnet_order = torus/dragonfly/fattree/slimfly/express_mesh

modelnet_scheduler =
    fcfs: packetize messages one by one.
    round-robin: packetize message in a round robin manner.

message_size = PDES parameter (keep constant at 512)

router_delay = delay at each router for packet transmission (in nanoseconds)

soft_delay = delay caused by software stack such as that of MPI (in nanoseconds)

link_bandwidth = bandwidth of each link in the system (in GB/s)

cn_bandwidth = bandwidth of connection between NIC and router (in GB/s)

buffer_size/vc_size = size of channels used to store transient packets at routers (in
bytes). Typical value is 64*packet_size.

routing = how are packets being routed. Options depend on the network.
    torus: static/adaptive
```

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```
    dragonfly: minimal/nonminimal/adaptive
    fat-tree: adaptive/static
```

Network specific parameters:

```
Torus:
    n_dims = number of dimensions in the torus
    dim_length = length of each dimension

Dragonfly:
    num_routers = number of routers within a group.
    global_bandwidth = bandwidth of the links that connect groups.

Fat-tree:
    ft_type = always choose 1
    num_levels = number of levels in the fat-tree (2 or 3)
    switch_radix =  radix of the switch being used
    switch_count = number of switches at leaf level.
```

2.4 Creating the job placement file

See the README in utils for instructions on using the tools to generate the global and job mapping files.

2.5 Generating Traces

2.5.1 Score-P

Installation of Score-P

1. Download from http://www.vi-hps.org/projects/score-p/
2. tar -xvzf scorep-3.0.tar.gz
3. cd scorep-3.0
4. CC=mpicc CFLAGS="-O2" CXX=mpicxx CXXFLAGS="-O2" FC=mpif77 ./configure –without-gui –prefix=<SCOREP_INSTALL>
5. make
6. make install

Generating OTF2 traces with an MPI program using Score-P

Detailed instructions are available at https://silc.zih.tu-dresden.de/scorep-current/pdf/scorep.pdf.

1. Add $SCOREP_INSTALL/bin to your PATH for convenience. Example:

```
export SCOREP_INSTALL=$HOME/workspace/scoreP/scorep-3.0/install
export PATH=$SCOREP_INSTALL/bin:$PATH
```

2. Add the following compile time flags to the application:

```
-I$SCOREP_INSTALL/include -I$SCOREP_INSTALL/include/scorep -DSCOREP_USER_ENABLE
```

3. Add #include <scorep/SCOREP_User.h> to all files where you plan to add any of the following Score-P calls (optional step):

```
SCOREP_RECORDING_OFF(); - stop recording
SCOREP_RECORDING_ON(); - start recording
```

Marking special regions: SCOREP_USER_REGION_BY_NAME_BEGIN(regionname, SCOREP_USER_REGION_TYPE_COMMON) and SCOREP_USER_REGION_BY_NAME_END(regionname).

Region names beginning with TRACER_WallTime_ are special: using TRACER_WallTime_<any_name> prints current time during simulation with tag <any_name>.

An example using these features is given below:

```
#include <scorep/SCOREP_User.h>
...
int main(int argc, char **argv, char **envp)
{
  MPI_Init(&argc,&argv);
  SCOREP_RECORDING_OFF(); //turn recording off for initialization/regions␣
↪not of interest
  ...
  SCOREP_RECORDING_ON();
  //use verbatim to facilitate looping over the traces in simulation when␣
↪simulating multiple jobs
  SCOREP_USER_REGION_BY_NAME_BEGIN("TRACER_Loop", SCOREP_USER_REGION_TYPE_
↪COMMON);
  // at least add this BEGIN timer call - called from only one rank
  // you can add more calls later with region names TRACER_WallTime_<any␣
↪string of your choice>
  if(myRank == 0)
    SCOREP_USER_REGION_BY_NAME_BEGIN("TRACER_WallTime_MainLoop", SCOREP_USER_
↪REGION_TYPE_COMMON);
  // Application main work LOOP
  for ( int itscf = 0; itscf < nitscf_; itscf++ )
  {
    ...
  }
  // time call to mark END of work - called from only one rank
  if(myRank == 0)
    SCOREP_USER_REGION_BY_NAME_END("TRACER_WallTime_MainLoop");
  // use verbatim - mark end of trace loop
  SCOREP_USER_REGION_BY_NAME_END("TRACER_Loop");
  SCOREP_RECORDING_OFF();//turn off recording again
  ...
}
```

4. For the link step, prefix the linker line with the following:

```
LD = scorep --user --nocompiler --noopenmp --nopomp --nocuda --noopenacc --
↪noopencl --nomemory <your_linker>
```

5. For running, set:

```
export SCOREP_ENABLE_TRACING=1
export SCOREP_ENABLE_PROFILING=0
```

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```
export SCOREP_REDUCE_PROBE_TEST=1
export SCOREP_MPI_ENABLE_GROUPS=ENV,P2P,COLL,XNONBLOCK
```

If Score-P prints a warning about flushing traces during the run, you may avoid them using:

```
export SCOREP_TOTAL_MEMORY=256M
export SCOREP_EXPERIMENT_DIRECTORY=/p/lscratchd/<username>/...
```

6. Run the binary and traces should be generated in a folder named scorep-*.

2.5.2 BigSim

Installation of BigSim

Compile BigSim/Charm++ for emulation (see http://charm.cs.illinois.edu/manuals/html/bigsim/manual-1p.html for more detail). Use any one of the following commands:

- To use UDP as BigSim/Charm++'s communication layer:

```
./build bgampi net-linux-x86_64 bigemulator --with-production --enable-tracing
./build bgampi net-darwin-x86_64 bigemulator --with-production --enable-tracing
```

Or explicitly provide the compiler optimization level:

```
./build bgampi net-linux-x86_64 bigemulator -O2
```

- To use MPI as BigSim/Charm++'s communication layer:

```
./build bgampi mpi-linux-x86_64 bigemulator --with-production --enable-tracing
```

Note: This build is used to compile MPI applications so that traces can be generated. Hence, the communication layer used by BigSim/Charm++ is not important. During simulation, the communication will be replayed using the network simulator from CODES. However, the computation time captured here can be important if it is not being explicitly replaced at simulation time using configuration options. So using appropriate compiler flags is important.

Generating AMPI traces with an MPI program using BigSim

1. Compile your MPI application using BigSim/Charm++.

   Example commands:

```
$CHARM_DIR/bin/ampicc -O2 simplePrg.c -o simplePrg_c
$CHARM_DIR/bin/ampiCC -O2 simplePrg.cc -o simplePrg_cxx
```

2. Emulation to generate traces. When the binary generated is run, BigSim/Charm++ runs the program on the allocated cores as if it were running as usual. Users should provide a few additional arguments to specify the number of MPI processes in the prototype systems.

   If using UDP as the BigSim/Charm++'s communication layer:

```
./charmrun +p<number of real processes> ++nodelist <machine file> ./pgm
↪<program arguments> +vp<number of processes expected on the future system>␣
↪+x<x dim> +y<y dim> +z<z dim> +bglog
```

If using MPI as the BigSim/Charm++'s communication layer:

```
mpirun -n<number of real processes> ./pgm <program arguments> +vp<number of␣
↪processes expected on the future system> +x<x dim> +y<y dim> +z<z dim>␣
↪+bglog
```

Number of real processes is typically equal to the number cores the emulation is being run on.

machine file is the list of systems the emulation should be run on (similar to machine file for MPI; refer to Charm++ website for more details).

vp is the number of MPI ranks that are to be emulated. For simple tests, it can be the same as the number of real processes, in which case one MPI rank is run on each real process (as it happens when a regular program is run). When the number of vp (virtual processes) is higher, BigSim launches user level threads to execute multiple MPI ranks within a process.

+x +y +z defines a 3D grid of the virtual processes. The product of these three dimensions must match the number of vp's. These arguments do not have any effect on the emulation, but exist due to historical reasons.

+bglog instructs bigsim to write the logs to files.

3. When this run is finished, you should see many files named *bgTrace** in the directory. The total number of such files equals the number of real processes plus one. Their names are bgTrace, bgTrace0, bgTrace1, and so on. Create a new folder and move all *bgTrace* files to that folder.

CHAPTER

THREE

TUTORIAL

CHAPTER

FOUR

SOURCE CODE DOCUMENTATION

4.1 Class Hierarchy

4.2 File Hierarchy

4.3 Full API

4.3.1 Classes and Structs

Struct Coll_lookup

- Defined in file_tracer_tracer-driver.h

Struct Documentation

struct Coll_lookup

Public Members

proc_event **remote_event**

proc_event **local_event**

Struct CoreInf

- Defined in file_tracer_tracer-driver.h

Struct Documentation

struct CoreInf

Public Members

int **mapsTo**

int **jobID**

Struct JobInf

- Defined in file_tracer_reader_datatypes.h

Struct Documentation

struct JobInf

Public Members

int **numRanks**

char **traceDir**[256]

char **map_file**[256]

int ***rankMap**

int ***offsets**

int **skipMsgId**

int **numIters**

Struct MsgEntry

- Defined in file_tracer_elements_MsgEntry.h

Struct Documentation

struct MsgEntry

Public Members

int **node**

int **thread**

MsgID **msgId**

Struct MsgID

- Defined in file_tracer_elements_MsgEntry.h

Struct Documentation

struct MsgID

Public Members

int **pe**

int **id**

uint64_t **size**

Struct proc_msg

- Defined in file_tracer_tracer-driver.h

Struct Documentation

struct proc_msg

Public Members

proc_event **proc_event_type**

tw_lpid **src**

int **iteration**

TaskPair **executed**

int **fwd_dep_count**

int **saved_task**

MsgID **msgId**

bool **incremented_flag**

int **model_net_calls**

unsigned int **coll_info**

unsigned int **coll_info_2**

Struct proc_state

- Defined in file_tracer_tracer-driver.h

Struct Documentation

struct proc_state

Public Members

tw_stime **start_ts**

tw_stime **end_ts**

PE ***my_pe**

clock_t **sim_start**

int **my_pe_num**

int **my_job**

Struct TaskPair

- Defined in file_tracer_reader_datatypes.h

Struct Documentation

struct TaskPair

Public Members

int **iter**

int **taskid**

Class CollMsgKey

- Defined in file_tracer_elements_PE.h

Class Documentation

class CollMsgKey

Public Functions

CollMsgKey(uint32_t *_rank*, uint32_t *_comm*, int64_t *_seq*)

bool **operator<**(**const** *CollMsgKey* &*rhs*) **const**

~CollMsgKey()

Public Members

uint32_t **rank**

uint32_t **comm**

int64_t **seq**

Class MsgKey

- Defined in file_tracer_elements_PE.h

Class Documentation

class MsgKey

Public Functions

MsgKey (uint32_t *_rank*, uint32_t *_tag*, uint32_t *_comm*, int64_t *_seq*)

bool **operator<** (**const** *MsgKey* &*rhs*) **const**

~MsgKey ()

Public Members

uint32_t **rank**

uint32_t **comm**

uint32_t **tag**

int64_t **seq**

Class PE

- Defined in file_tracer_elements_PE.h

Class Documentation

class PE

Public Functions

PE ()

~PE ()

void **goToNextIter** (int *iter*)

bool **noUnsatDep** (int *iter*, int *tInd*)

void **mark_all_done** (int *iter*, int *tInd*)

double **taskExecTime** (int *tInd*)

void **printStat** (int *iter*)

void **invertMsgPe** (int *iter*, int *tInd*)

double **getTaskExecTime** (int *tInd*)

void **addTaskExecTime** (int *tInd*, double *time*)

int **findTaskFromMsg** (*MsgID* **msg*)

Public Members

std::list<*TaskPair*> **msgBuffer**

Task ***myTasks**

bool ****taskStatus**

bool ****taskExecuted**

bool ****msgStatus**

bool ***allMarked**

double **currTime**

bool **busy**

int **beforeTask**

int **totalTasksCount**

int **myNum**

int **myEmPE**

int **jobNum**

int **tasksCount**

int **currentTask**

int **firstTask**

int **currIter**

int **loop_start_task**

std::map<int, int> ***msgDestLogs**

int **numWth**

int **numEmPes**

KeyType **pendingMsgs**

KeyType **pendingRMsgs**

int64_t ***sendSeq**

int64_t ***recvSeq**

std::map<int, int> **pendingReqs**

std::map<int, int64_t> **pendingRReqs**

std::vector<int64_t> **collectiveSeq**

std::map<int64_t, std::map<int64_t, std::map<int, int>>> **pendingCollMsgs**

CollKeyType **pendingRCollMsgs**

int64_t **currentCollComm**

int64_t **currentCollSeq**

int64_t **currentCollTask**

int64_t **currentCollMsgSize**

int **currentCollRank**

int **currentCollPartner**

int **currentCollSize**

int **currentCollSendCount**

int **currentCollRecvCount**

Class Task

- Defined in file_tracer_elements_Task.h

Class Documentation

class Task

Public Functions

Task()

~Task()

Public Members

bool **endEvent**

bool **loopEvent**

bool **loopStartEvent**

double **execTime**

Class TraceReader

- Defined in file_tracer_reader_TraceReader.h

Class Documentation

class TraceReader

Public Functions

TraceReader(char *)

~TraceReader()

Public Members

int **numEmPes**

int **totalWorkerProcs**

int **totalNodes**

int **numWth**

int ***allNodeOffsets**

char **tracePath**[256]

int **fileLoc**

int **firstLog**

int **totalTlineLength**

4.3.2 Enums

Enum proc_event

- Defined in file_tracer_tracer-driver.h

Enum Documentation

enum proc_event

Values:

KICKOFF = 1

LOCAL

RECV_MSG

BCAST

EXEC_COMPLETE

SEND_COMP

RECV_POST

COLL_BCAST

COLL_REDUCTION

COLL_A2A

COLL_A2A_SEND_DONE

COLL_ALLGATHER

COLL_ALLGATHER_SEND_DONE

COLL_BRUCK

COLL_BRUCK_SEND_DONE

COLL_A2A_BLOCKED

COLL_A2A_BLOCKED_SEND_DONE

COLL_SCATTER_SMALL

COLL_SCATTER

COLL_SCATTER_SEND_DONE

RECV_COLL_POST

COLL_COMPLETE

Enum tracer_coll_type

- Defined in file_tracer_tracer-driver.h

Enum Documentation

enum tracer_coll_type

Values:

TRACER_COLLECTIVE_BCAST = 1

TRACER_COLLECTIVE_REDUCE

TRACER_COLLECTIVE_BARRIER

TRACER_COLLECTIVE_ALLTOALL_LARGE

TRACER_COLLECTIVE_ALLTOALL_BLOCKED

TRACER_COLLECTIVE_ALL_BRUCK

TRACER_COLLECTIVE_ALLGATHER_LARGE

TRACER_COLLECTIVE_SCATTER_SMALL

TRACER_COLLECTIVE_SCATTER

4.3.3 Functions

Function addEventSub

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **addEventSub**(int *job*, char **key*, double *val*, int *numjobs*)

Function addMsgSizeSub

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **addMsgSizeSub**(int *job*, int64_t *key*, int64_t *val*, int *numjobs*)

Function bcast_msg

- Defined in file_tracer_tracer-driver.h

Function Documentation

int **bcast_msg**(*proc_state* *ns, int *size*, int *iter*, *MsgID* *msgId, tw_stime *timeOffset*, tw_stime *copyTime*, tw_lp *lp, *proc_msg* *m)

Function delegate_send_msg

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **delegate_send_msg**(*proc_state* *ns, tw_lp *lp, *proc_msg* *m, tw_bf *b, *Task* *t, int *taskid*, tw_stime *delay*)

Function enqueue_msg

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **enqueue_msg**(*proc_state* *ns, int *size*, int *iter*, *MsgID* *msgId, int64_t *seq*, int *dest_id*, tw_stime *sendOffset*, **enum** *proc_event* *evt_type*, *proc_msg* *m_local*, tw_lp *lp)

Function exec_comp

- Defined in file_tracer_tracer-driver.h

Function Documentation

int **exec_comp**(*proc_state* *ns, int *iter*, int *task_id*, int *comm_id*, tw_stime *sendOffset*, int *recv*, tw_lp *lp)

Function exec_task

- Defined in file_tracer_tracer-driver.h

Function Documentation

tw_stime **exec_task**(*proc_state* *ns, *TaskPair* *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b)

Function exec_task_rev

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **exec_task_rev** (*proc_state* *ns, *TaskPair* task_id, tw_lp *lp, *proc_msg* *m, tw_bf *b)

Function handle_a2a_blocked_send_comp_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_a2a_blocked_send_comp_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_a2a_blocked_send_comp_rev_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_a2a_blocked_send_comp_rev_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_a2a_send_comp_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_a2a_send_comp_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_a2a_send_comp_rev_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_a2a_send_comp_rev_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_allgather_send_comp_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_allgather_send_comp_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_allgather_send_comp_rev_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_allgather_send_comp_rev_event**(*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_bcast_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_bcast_event**(*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_bcast_rev_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_bcast_rev_event**(*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_bruck_send_comp_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_bruck_send_comp_event**(*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_bruck_send_comp_rev_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_bruck_send_comp_rev_event**(*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_coll_complete_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_coll_complete_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_coll_complete_rev_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_coll_complete_rev_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_coll_recv_post_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_coll_recv_post_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_coll_recv_post_rev_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_coll_recv_post_rev_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_exec_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_exec_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_exec_rev_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_exec_rev_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_kickoff_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_kickoff_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_kickoff_rev_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_kickoff_rev_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_local_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_local_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_local_rev_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_local_rev_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_recv_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_recv_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_recv_post_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_recv_post_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_recv_post_rev_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_recv_post_rev_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_recv_rev_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_recv_rev_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_scatter_send_comp_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_scatter_send_comp_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_scatter_send_comp_rev_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_scatter_send_comp_rev_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_send_comp_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_send_comp_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function handle_send_comp_rev_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **handle_send_comp_rev_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function isPEonThisRank

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

bool **isPEonThisRank** (int *jobID*, int *i*)

Function lpid_to_job

- Defined in file_tracer_tracer-driver.h

Function Documentation

int **lpid_to_job** (int *lp_gid*)

Function lpid_to_pe

- Defined in file_tracer_tracer-driver.h

Function Documentation

int **lpid_to_pe** (int *lp_gid*)

Function MsgEntry_getID

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

int **MsgEntry_getID** (*MsgEntry* *m)

Function MsgEntry_getNode

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

int **MsgEntry_getNode** (*MsgEntry* *m*)

Function MsgEntry_getPE

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

int **MsgEntry_getPE** (*MsgEntry* *m*)

Function MsgEntry_getSize

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

int **MsgEntry_getSize** (*MsgEntry* *m*)

Function MsgEntry_getThread

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

int **MsgEntry_getThread** (*MsgEntry* *m*)

Function MsgID_getID

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

int **MsgID_getID** (*MsgID* *m*)

Function MsgID_getPE

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

int **MsgID_getPE** (*MsgID* *m*)

Function MsgID_getSize

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

int **MsgID_getSize** (*MsgID* *m)

Function newMsgEntry

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

MsgEntry ***newMsgEntry** ()

Function newMsgID

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

MsgID ***newMsgID** (int *size*, int *pe*, int *id*)

Function ns_to_s

- Defined in file_tracer_tracer-driver.h

Function Documentation

tw_stime **ns_to_s** (tw_stime *ns*)

Function PE_addTaskExecTime

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **PE_addTaskExecTime** (*PE* *p, int *tInd*, double *time*)

Function PE_addToBuffer

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **PE_addToBuffer**(*PE* *p, *TaskPair* *task_id)

Function PE_addToFrontBuffer

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **PE_addToFrontBuffer**(*PE* *p, *TaskPair* *task_id)

Function PE_clearMsgBuffer

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **PE_clearMsgBuffer**(*PE* *p)

Function PE_dec_iter

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **PE_dec_iter**(*PE* *p)

Function PE_findTaskFromMsg

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

int **PE_findTaskFromMsg**(*PE* *p, *MsgID* *msgId)

Function PE_get_currentTask

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

int **PE_get_currentTask**(*PE* *p)

Function PE_get_iter

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

int **PE_get_iter** (*PE* *p)

Function PE_get_myEmPE

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

int **PE_get_myEmPE** (*PE* *p)

Function PE_get_myNum

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

int **PE_get_myNum** (*PE* *p)

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- Defined in file_tracer_reader_CWrapper.h

Function Documentation

int **PE_get_numWorkThreads** (*PE* *p)

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- Defined in file_tracer_reader_CWrapper.h

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bool **PE_get_taskDone** (*PE* *p, int, int *tInd*)

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- Defined in file_tracer_reader_CWrapper.h

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int **PE_get_tasksCount** (*PE* *p)

Function PE_get_totalTasksCount

- Defined in file_tracer_reader_CWrapper.h

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- Defined in file_tracer_reader_CWrapper.h

Function Documentation

int **PE_getBufferSize** (*PE* *p)

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- Defined in file_tracer_reader_CWrapper.h

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int **PE_getFirstTask** (*PE* *p)

Function PE_getNextBuffedMsg

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

TaskPair **PE_getNextBuffedMsg** (*PE* *p)

Function PE_getTaskExecTime

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

double **PE_getTaskExecTime** (*PE* *p, int *tInd*)

Function PE_inc_iter

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **PE_inc_iter** (*PE* *p)

Function PE_invertMsgPe

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **PE_invertMsgPe** (*PE* *p, int, int *tInd*)

Function PE_is_busy

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

bool **PE_is_busy** (*PE* *p)

Function PE_isEndEvent

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

bool **PE_isEndEvent** (*PE* *p, int *task_id*)

Function PE_isLoopEvent

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

bool **PE_isLoopEvent** (*PE* *p, int *task_id*)

Function PE_mark_all_done

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **PE_mark_all_done** (*PE* *p, int *iter*, int *task_id*)

Function PE_noMsgDep

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

bool **PE_noMsgDep** (*PE* *p, int, int *tInd*)

Function PE_noUnsatDep

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

bool **PE_noUnsatDep** (*PE* *p, int, int *tInd*)

Function PE_printStat

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **PE_printStat** (*PE* *p, int *iter*)

Function PE_removeFromBuffer

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **PE_removeFromBuffer** (*PE* *p, *TaskPair* *task_id)

Function PE_resizeBuffer

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **PE_resizeBuffer** (*PE* *p, int *num_elems_to_remove*)

Function PE_set_busy

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **PE_set_busy** (*PE* *p, bool *b*)

Function PE_set_currentTask

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **PE_set_currentTask** (*PE* *p, int *tInd*)

Function PE_set_taskDone

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **PE_set_taskDone** (*PE* *p, int, int *tInd*, bool *b*)

Function pe_to_job

- Defined in file_tracer_tracer-driver.h

Function Documentation

int **pe_to_job** (int *pe*)

Function pe_to_lpid

- Defined in file_tracer_tracer-driver.h

Function Documentation

int **pe_to_lpid** (int *pe*, int *job*)

Function perform_a2a

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_a2a** (*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b, int *isEvent*)

Function perform_a2a_blocked

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_a2a_blocked** (*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b, int *isEvent*)

Function perform_a2a_blocked_rev

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_a2a_blocked_rev** (*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b, int *isEvent*)

Function perform_a2a_rev

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_a2a_rev** (*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b, int *isEvent*)

Function perform_allgather

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_allgather** (*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b, int *isEvent*)

Function perform_allgather_rev

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_allgather_rev** (*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b, int *isEvent*)

Function perform_allreduce

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_allreduce**(*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b, int *isEvent*)

Function perform_allreduce_rev

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_allreduce_rev**(*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b, int *isEvent*)

Function perform_bcast

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_bcast**(*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b, int *isEvent*)

Function perform_bcast_rev

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_bcast_rev**(*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b, int *isEvent*)

Function perform_bruck

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_bruck**(*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b, int *isEvent*)

Function perform_bruck_rev

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_bruck_rev**(*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b, int *isEvent*)

Function perform_collective

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_collective**(*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b)

Function perform_collective_rev

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_collective_rev**(*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b)

Function perform_reduction

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_reduction**(*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b, int *isEvent*)

Function perform_reduction_rev

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_reduction_rev**(*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b, int *isEvent*)

Function perform_scatter

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_scatter**(*proc_state* *ns, int *task_id*, tw_lp *lp, *proc_msg* *m, tw_bf *b, int *isEvent*)

Function perform_scatter_rev

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_scatter_rev**(*proc_state* *ns, int task_id, tw_lp *lp, *proc_msg* *m, tw_bf *b, int isEvent)

Function perform_scatter_small

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_scatter_small**(*proc_state* *ns, int task_id, tw_lp *lp, *proc_msg* *m, tw_bf *b, int isEvent)

Function perform_scatter_small_rev

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **perform_scatter_small_rev**(*proc_state* *ns, int task_id, tw_lp *lp, *proc_msg* *m, tw_bf *b, int isEvent)

Function proc_commit_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **proc_commit_event**(*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function proc_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **proc_event**(*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function proc_finalize

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **proc_finalize** (*proc_state* *ns, tw_lp *lp)

Function proc_init

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **proc_init** (*proc_state* *ns, tw_lp *lp)

Function proc_rev_event

- Defined in file_tracer_tracer-driver.h

Function Documentation

void **proc_rev_event** (*proc_state* *ns, tw_bf *b, *proc_msg* *m, tw_lp *lp)

Function s_to_ns

- Defined in file_tracer_tracer-driver.h

Function Documentation

tw_stime **s_to_ns** (tw_stime *ns*)

Function send_coll_comp

- Defined in file_tracer_tracer-driver.h

Function Documentation

int **send_coll_comp** (*proc_state* *ns, tw_stime *sendOffset*, int *collType*, tw_lp *lp, int *isEvent*, *proc_msg* *m)

Function send_coll_comp_rev

- Defined in file_tracer_tracer-driver.h

Function Documentation

int **send_coll_comp_rev** (*proc_state* *ns, tw_stime *sendOffset*, int *collType*, tw_lp *lp, int *isEvent*, *proc_msg* *m)

Function send_msg

- Defined in file_tracer_tracer-driver.h

Function Documentation

int **send_msg**(*proc_state* *ns, int *size*, int *iter*, *MsgID* *msgId, int64_t *seq*, int *dest_id*, tw_stime *timeOffset*, **enum** *proc_event* *evt_type*, tw_lp *lp, bool *fillSz* = false, int64_t *size2* = 0)

Function TraceReader_readOTF2Trace

- Defined in file_tracer_reader_CWrapper.h

Function Documentation

void **TraceReader_readOTF2Trace**(*PE* *pe, int *my_pe_num*, int *my_job*, double **startTime*)

4.3.4 Variables

Variable copy_per_byte

- Defined in file_tracer_tracer-driver.h

Variable Documentation

double **copy_per_byte**

Variable eager_limit

- Defined in file_tracer_tracer-driver.h

Variable Documentation

double **eager_limit**

Variable jobs

- Defined in file_tracer_tracer-driver.h

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JobInf ***jobs**

Variable net_id

- Defined in file_tracer_tracer-driver.h

Variable Documentation

int **net_id**

Variable nic_delay

- Defined in file_tracer_tracer-driver.h

Variable Documentation

tw_stime **nic_delay**

Variable print_frequency

- Defined in file_tracer_tracer-driver.h

Variable Documentation

unsigned int **print_frequency**

Variable rdma_delay

- Defined in file_tracer_tracer-driver.h

Variable Documentation

tw_stime **rdma_delay**

Variable soft_delay_mpi

- Defined in file_tracer_tracer-driver.h

Variable Documentation

tw_stime **soft_delay_mpi**

4.3.5 Defines

Define BCAST_DEGREE

- Defined in file_tracer_tracer-driver.h

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BCAST_DEGREE

Define MPI_INTERNAL_DELAY

- Defined in file_tracer_tracer-driver.h

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MPI_INTERNAL_DELAY

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- Defined in file_tracer_tracer-driver.h

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- Defined in file_tracer_elements_Task.h

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TIME_MULT

Define TRACER_A2A_ALG_CUTOFF

- Defined in file_tracer_tracer-driver.h

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TRACER_A2A_ALG_CUTOFF

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- Defined in file_tracer_tracer-driver.h

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TRACER_ALLGATHER_ALG_CUTOFF

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- Defined in file_tracer_tracer-driver.h

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TRACER_BLOCK_SIZE

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- Defined in file_tracer_tracer-driver.h

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TRACER_SCATTER_ALG_CUTOFF

4.3.6 Typedefs

Typedef CollKeyType

- Defined in file_tracer_elements_PE.h

Typedef Documentation

typedef std::map<*CollMsgKey*, std::list<int>> **CollKeyType**

Typedef CoreInf

- Defined in file_tracer_tracer-driver.h

Typedef Documentation

typedef struct *CoreInf* **CoreInf**

Typedef JobInf

- Defined in file_tracer_reader_datatypes.h

Typedef Documentation

typedef struct *JobInf* **JobInf**

Typedef KeyType

- Defined in file_tracer_elements_PE.h

Typedef Documentation

typedef std::map<*MsgKey*, std::list<int>> **KeyType**

Typedef MsgEntry

- Defined in file_tracer_reader_CWrapper.h

Typedef Documentation

typedef struct *MsgEntry* **MsgEntry**

Typedef MsgID

- Defined in file_tracer_reader_CWrapper.h

Typedef Documentation

typedef struct *MsgID* **MsgID**

Typedef PE

- Defined in file_tracer_reader_CWrapper.h

Typedef Documentation

typedef struct *PE* **PE**

Typedef TaskPair

- Defined in file_tracer_reader_datatypes.h

Typedef Documentation

typedef struct *TaskPair* **TaskPair**

CHAPTER

FIVE

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