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# **Sunrise Roleplay Documentation**

*Release 1.0*

**Sunrise Roleplay**

**Sep 12, 2019**



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## Community Guidelines:

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This documentation covers rules and features of the [Sunrise Roleplay Community](#). This resource uses both markdown and Sphinx in .txt documents. Use the side bar for navigation.



### **1.1 1. Netiquette**

Violations of these Rules will result in one (1) warning point each.

#### **1.2 1.1 Thread title**

Your thread title should be legible, informative, and related to the content of your thread.

#### **1.3 1.2 Choice of subforum**

Post your thread in the relevant subforum. Do not post several instances of the same thread in different subforums. Ask yourself “if I were looking for this thread, is this the first place I would try to find it?” If you accidentally post in the wrong subforum, ask moderators to move the thread. Do not open a duplicate.

#### **1.4 1.3 Pointless & off-topic**

Discuss the topic as defined in the original post. “TL;DR”, “first!” and similarly useless posts fall under this rule, too. If for any reason you find yourself engaged in an off-topic discussion, please move to a more pertinent thread or continue via private messages.

#### **1.5 1.4 No ads**

The forums is not an ad space/fundraiser. Any content (posts, signatures, profile details, etc.) published in order to sell a product/service or obtain personal gain will be removed. Multiple infractions in a short period will be considered spamming and can be subject to a temporary or permanent ban. Donations to users bearing the title “Recognized

Developer” are exempt from this Rule. If you want to run a giveaway you can do although ensure you’ve read and understood the giveaway guidelines which can be found in the giveaway section of the forums. If you are still unsure or have questions related to the giveaway please contact a moderator. In general, if it benefits the community, we don’t mind - if it only benefits you, we do.

## 1.6 2. Code of Conduct

Violations of these rules are worth two (2) warning points each.

Members should post in a way that is respectful of other users. The following actions are prohibited from the Forums:

- Using inappropriate language, including sexually explicit, violent, or offensive language.
- Showing a lack of respect and tolerance towards any forums members.
- Attacking personally forum members based on religious, racial, political beliefs or any offensive grounds that are not related to the topic of this forum.
- “Doxxing” or threatening to reveal personal details of other users. You are advised not to reveal personal information about yourself in the forum.
- Posting malware/phishing websites and other content that is strictly harmful.
- Posting any intellectual property of a third party for which the member does not have express written permission to use, including, but not limited to trademarks, copyrights, trade secrets, and personality right. Please see the Sunrise Roleplay Copyright Policy if you have a takedown request.

Members who fail to respect the aforementioned code of conduct will be sanctioned/banned from the Sunrise Roleplay Forums and their posted content will be removed.

## 1.7 3. To avoid duplicating content, search similar threads before posting or creating a new discussion

New joiners and normal users are strongly advised to use search function before starting a new discussion. Other members may have already shared about the specific subject or addressed the question you are about to ask. If you post a thread that is very similar to already posted ones, it may get merged or closed by the moderation team.

## 1.8 4. Languages

Threads should be clear and include appropriate and descriptive subjects in order to provide more understanding to fellow members. This community is a global community, meaning any content must be in English only, if you wish to speak in your own language please refer the private message system.

## 1.9 5. Constructive Feedback

At Sunrise Roleplay, we welcome your feedback. Sometimes, your feedback may be negative, and that’s okay. We want to hear your honest thoughts on our products and our brand as a whole. However, criticism should be legitimate, constructive and suggest solutions. Posts that exist solely to attack Sunrise Roleplay without basis will be removed. Action may be taken against users who continuously break this rule.



## 1.10 6. One Account Per User

On the forums, everyone's voice should be equal. In that spirit, users are allowed ONE (1) account only. Users found to be using multiple accounts may have all accounts banned and/or removed. This includes accounts created to circumvent bans.

## 1.11 7. Editing / Closing / Deleting Threads

The moderation and Admin team reserves the right to edit, merge, close, or delete any thread at any time. You will receive a notification explaining the reason why a thread has been modified or closed. If you are unhappy with the decision made by moderators, firstly reach out to the moderator responsible for the explanation. If that discussion is not fruitful, refer to an administrator. Admin decisions are final.

## 1.12 8. Warnings

Warning points are given for certain infractions detailed above. The point of a warning is to alert you to the fact that you broke the forum rules. If you accumulate 5 warning points, you will be banned for 1 day. At 10 points, you will be banned for a week. At 20, it's a month and at 30, you will be banned permanently. Warning points expire two months after they have been given.



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### Forum Privacy Policy

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This privacy policy has been compiled to better serve those who are concerned with how their ‘Personally Identifiable Information’ (PII) is being used online. PII, as described in US privacy law and information security, is information that can be used on its own or with other information to identify, contact, or locate a single person, or to identify an individual in context. Please read our privacy policy carefully to get a clear understanding of how we collect, use, protect or otherwise handle your Personally Identifiable Information in accordance with our website.

#### **2.1 What personal information do we collect from the people that visit our blog, website or app?**

We do not collect information from visitors of our site.  
or other details to help you with your experience.

#### **2.2 When do we collect information?**

We collect information from you when you register on our site, place an order, fill out a form, Open a Support Ticket or enter information on our site.

#### **2.3 How do we use your information?**

We may use the information we collect from you when you register, make a purchase, sign up for our newsletter, respond to a survey or marketing communication, surf the website, or use certain other site features in the following ways:

- To allow us to better service you in responding to your customer service requests.
- To quickly process your transactions.

## 2.4 How do we protect your information?

Our website is scanned on a regular basis for security holes and known vulnerabilities in order to make your visit to our site as safe as possible.

## 2.5 We use regular Malware Scanning.

Your personal information is contained behind secured networks and is only accessible by a limited number of persons who have special access rights to such systems, and are required to keep the information confidential. In addition, all sensitive/credit information you supply is encrypted via Secure Socket Layer (SSL) technology.

We implement a variety of security measures when a user places an order enters, submits, or accesses their information to maintain the safety of your personal information.

For your convenience, we may store your credit card information longer than 30 days in order to expedite future orders and to automate the billing process.

## 2.6 Do we use 'cookies'?

Yes. Cookies are small files that a site or its service provider transfers to your computer's hard drive through your Web browser (if you allow) that enables the site's or service provider's systems to recognize your browser and capture and remember certain information. For instance, we use cookies to help us remember and process the items in your shopping cart. They are also used to help us understand your preferences based on previous or current site activity, which enables us to provide you with improved services. We also use cookies to help us compile aggregate data about site traffic and site interaction so that we can offer better site experiences and tools in the future.

We use cookies to:

- Help remember and process the items in the shopping cart.
- Understand and save user's preferences for future visits.

You can choose to have your computer warn you each time a cookie is being sent, or you can choose to turn off all cookies. You do this through your browser settings. Since the browser is a little different, look at your browser's Help Menu to learn the correct way to modify your cookies.

## 2.7 If users disable cookies in their browser:

If you turn cookies off, Some of the features that make your site experience more efficient may not function properly. Some of the features that make your site experience more efficient and may not function properly.

## 2.8 Third-party disclosure

We do not sell, trade, or otherwise transfer to outside parties your Personally Identifiable Information.

## 2.9 Third-party links

We do not include or offer third-party products or services on our website.

## 2.10 Google

Google's advertising requirements can be summed up by Google's Advertising Principles. They are put in place to provide a positive experience for users. <https://support.google.com/adwordspolicy/answer/1316548?hl=en>

We have not enabled Google AdSense on our site but we may do so in the future.

## 2.11 California Online Privacy Protection Act

CalOPPA is the first state law in the nation to require commercial websites and online services to post a privacy policy. The law's reach stretches well beyond California to require any person or company in the United States (and conceivably the world) that operates websites collecting Personally Identifiable Information from California consumers to post a conspicuous privacy policy on its website stating exactly the information being collected and those individuals or companies with whom it is being shared. - See more at: <http://consumercal.org/california-online-privacy-protection-act-caloppa/#sthash.0FdRbT51.dpuf>

## 2.12 According to CalOPPA, we agree to the following:

Users can visit our site anonymously. Once this privacy policy is created, we will add a link to it on our home page or as a minimum, on the first significant page after entering our website. Our Privacy Policy link includes the word 'Privacy' and can easily be found on the page specified above.

You will be notified of any Privacy Policy changes:

- On our Privacy Policy Page

Can change your personal information:

- By logging in to your account
- By chatting with us or by sending us a support ticket

## 2.13 How does our site handle Do Not Track signals?

We honor Do Not Track signals and Do Not Track, plant cookies, or use advertising when a Do Not Track (DNT) browser mechanism is in place.

## 2.14 Does our site allow third-party behavioral tracking?

It's also important to note that we do not allow third-party behavioral tracking

## 2.15 COPPA (Children Online Privacy Protection Act)

When it comes to the collection of personal information from children under the age of 13 years old, the Children's Online Privacy Protection Act (COPPA) puts parents in control. The Federal Trade Commission, United States' consumer protection agency, enforces the COPPA Rule, which spells out what operators of websites and online services must do to protect children's privacy and safety online.

We do not specifically market to children under the age of 13 years old. Do we let third-parties, including ad networks or plug-ins collect PII from children under 13?

## 2.16 Fair Information Practices

The Fair Information Practices Principles form the backbone of privacy law in the United States and the concepts they include have played a significant role in the development of data protection laws around the globe. Understanding the Fair Information Practice Principles and how they should be implemented is critical to comply with the various privacy laws that protect personal information.

In order to be in line with Fair Information Practices we will take the following responsive action, should a data breach occur:

We will notify you via email

- Within 1 business day

We will notify the users via in-site notification

- Within 1 business day

We also agree to the Individual Redress Principle which requires that individuals have the right to legally pursue enforceable rights against data collectors and processors who fail to adhere to the law. This principle requires not only that individuals have enforceable rights against data users, but also that individuals have recourse to courts or government agencies to investigate and/or prosecute non-compliance by data processors.

## 2.17 CAN SPAM Act

The CAN-SPAM Act is a law that sets the rules for commercial email, establishes requirements for commercial messages, gives recipients the right to have emails stopped from being sent to them, and spells out tough penalties for violations.

We collect your email address in order to:

- Send information, respond to inquiries, and/or other requests or questions
- Process orders and to send information and updates pertaining to orders.
- Send you additional information related to your product and/or service

To be in accordance with CANSPAM, we agree to the following:

- Not use false or misleading subjects or email addresses.
- Identify the message as an advertisement in some reasonable way.
- Monitor third-party email marketing services for compliance, if one is used.
- Honor opt-out/unsubscribe requests quickly.
- Allow users to unsubscribe by using the link at the bottom of each email.

If at any time you would like to unsubscribe from receiving future emails, you can email us at

- Follow the instructions at the bottom of each email.

and we will promptly remove you from ALL correspondence.

## 2.18 Contacting Us

If there are any questions regarding this privacy policy, you may contact us by submitting a ticket via our ticket center.

### **Third Parties**

#### **Google Analytics**

Google Analytics is a web analysis service provided by Google Inc. (“Google”). Google utilizes the Data collected to track and examine the use of this website, to prepare reports on its activities and share them with other Google services.

<https://www.google.com/intl/en/policies/privacy/>

#### **Spam Defense**

The IPS Spam Defense Service passes the email address and IP address of the registering member to the service to determine the likelihood a registering account is a spam source.

<https://invisioncommunity.com/legal/privacy>

#### **Invisible reCAPTCHA**

This site uses a CAPTCHA to ensure humans are performing certain actions. The CAPTCHA provider may set a session cookie and get information about your internet browser and device accessing this website.

<https://www.google.com/policies/privacy/>





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### Forum Terms and Conditions

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Any donation(s) or purchase(s) done to “Sunrise Roleplay” go towards the costs of operating the “Services”. “Sunrise Roleplay” is not cheap to maintain and all donation(s) or purchase(s), large and small, are very much appreciated by the Sunrise Roleplay Administrative Team.

Donations by users have made Sunrise Roleplay possible and they allow us to cover our costs and put our time and effort into making our services even better. If you have other ways you think you can help us out, feel free to contact us.

These Terms and Conditions are applicable to any donation(s) or purchase(s) made at any date, and with any amount donated or paid. We reserve the right to update these terms at any time, with or without notice to you. By donating or purchasing a product, you signify your acceptance of these terms and conditions and you agree to follow the rules and terms of service for any “Sunrise Roleplay” “Services” you use.

Last Update: 06/13/2018

### 3.1 Definitions

“Sunrise Roleplay” - The term “Sunrise Roleplay” refers to Sunrise Roleplay as a whole, which is represented by the Sunrise Roleplay Administrative Team.

“Services” - The term “Services” refers to any service that Sunrise Roleplay offers, which includes our FiveM server, Website, Forums, etc.

“Membership” - The term “Membership” refers to an active subscription that Sunrise Roleplay offers, which includes all of our “Services”

### 3.2 Donation Values

Stated donation values are in US Dollars (USD).

## 3.3 Donation Methods & Process

Donations are accepted through our Sunrise Roleplay store via Stripe or PayPal, which allows quick and automatic processing.

## 3.4 Processing Time

Donations & Purchasing made through Stripe or PayPal are handled automatically by our system. If you purchased a product, the order should be applied within 30 seconds after the purchase is made (unless stated otherwise). For virtual items to take effect on our “Services” you may have to reconnect from the “Services” for it to take effect. More details can be found in the “Services” forums section that you’re attending to. However, if the virtual items aren’t received within 5 minutes period prior to purchase we highly recommend you to open a support ticket or contacting a “Services” administrator.

## 3.5 Payment Rules

### LEGITIMACY OF PAYMENTS

Donation(s) and purchase(s) must be made with the expressed authorization of the account holder or cardholder. Donation(s) and purchase(s) not made with expressed authorization are not welcomed by “Sunrise Roleplay” and if issues arise “Sunrise Roleplay” reserves the right to remove privileges and restrict or remove the user’s access to “Sunrise Roleplay” and its “Services”.

### REFUNDABILITY

Payments made to “Sunrise Roleplay” are non-refundable unless stated otherwise. “Sunrise Roleplay” will always endeavor to provide a satisfactory outcome as is judged best by the Administrative Team for all users and “Sunrise Roleplay” as a whole. We attempt to be as transparent as possible in our processes and in what you should expect. Even if a Donator is still not satisfied with an outcome, a refund should not be expected, nor will it be given.

### APPLICATION OF SERVER RULES

All “Sunrise Roleplay” rules and terms of service still apply to Donators and “Memberships”. In the event a Donator or “Membership” user has their privileges or access to an “Sunrise Roleplay” service restricted for a breach of the rules or terms of service, they will be given a fair chance to have their concerns heard, as any normal user would have. Donators or “Membership” users will not be given special consideration or treatment because they have made a donation or uphold a valid “Membership”.

### MEMBERSHIP

“Memberships” purchased by any users are an active subscription. This subscription is non-refundable unless stated otherwise. “Sunrise Roleplay” will always endeavor to provide a satisfactory outcome as is judged best by the Administrative Team for all users and “Sunrise Roleplay” as a whole. Even though the subscriptions are automatically renewal, it is the account holder’s responsibility to terminate the subscription at the point they no longer want it. If a chargeback or dispute via Stripe we offer no refunds back, the reason for this is because we do not want to involve Stripe with nonsense whilst we prefer to resolve it ourselves. If you wish a refund we can agree to do so if a ticket is submitted to our ticket center. However, keep in mind that there are still no guarantees that we will refund your money back, if we should decide to do so we offer only the last months money back unless an extremely good explanation is submitted to us.

## 3.6 Privileges Awarded To Donators

In return for a donation to “Sunrise Roleplay”, the Donator may receive a donator rank within our websites and voice services. This is done as a way to thank users who donate and to recognize their instrumental support in helping to maintain “Sunrise Roleplay”. These privileges are non-transferrable, and the perks, names, and weight of ranks may change at any time. These perks are not meant to make a big difference between regular users and those who have the donator tags. If a user has a capacity to store 500kb pictures on our forums, donators, for example, may have 1mb storage. There are no restrictions on what a donator and a user can do, only size limitations, etc.

### INGAME PRIVILEGES

In return for “Membership” holders or purchase(s) made to “Sunrise Roleplay”, users may receive a set of privileges that correspond to the “Membership” or purchase made. The official list of the entitlements for each purchase can be found in the products described in our store. “Sunrise Roleplay” will do its best to honor the privileges it specified to a user at the time the “Membership” or purchase were made. However, this is not always possible and “Sunrise Roleplay” reserves the right to make changes to the reward scheme and “Sunrise Roleplay’s services” as “Sunrise Roleplay” sees fit.

“Sunrise Roleplay” reserves the right to remove any privileges granted at any time for any reason.

### CUSTOM DONATION

You also have the right to refuse and privileges received from donations made to “Sunrise Roleplay”, we aren’t forcing ranks and titles on any of our members. However, our systems are automatically detecting donations and apply your granted privileges. If you should NOT want those granted privileges we ask you to submit a ticket to our ticket center and one of our staff members will remove it as soon as possible.

### SERVICE CHANGES

Changes may occur, such as a server reset, data corruption, or user error, that could remove privileges or affect gameplay. We will do our best to restore privileges for current subscriptions and active users in good standing, but some items may be irretrievable.

### LIABILITY

“Sunrise Roleplay” will not be held responsible for any harm caused to its users through the use of its “Services”.

## 3.7 Indemnification

You agree to fully indemnify, hold harmless and defend (collectively “indemnify” and “indemnification”) “Sunrise Roleplay” and its directors, officers, employees, agents, stockholders and Affiliates (collectively, “Indemnified Parties”) from and against all claims, demands, actions, suits, damages, liabilities, losses, settlements, judgments, costs and expenses (including but not limited to reasonable attorney’s fees and costs), whether or not involving a third party claim, which arise out of or relate to (1) any breach of any representation or warranty of “Sunrise Roleplay” contained in this Agreement, (2) any breach or violation of any covenant or other obligation or duty of “Sunrise Roleplay” under this Agreement or under applicable law, in each case whether or not caused by the negligence of “Sunrise Roleplay” or any other Indemnified Party and whether or not the relevant Claim has merit.

## 3.8 Authorization

Continued use of this website and other “Sunrise Roleplay” “Services” and donating or purchasing to “Sunrise Roleplay” indicates agreement with these Terms and Conditions and you further agree that:

You are above the age of 16 or 16 years of age, or you are operating with the guidance and consent of a parent or legal guardian.

You have the authorization to use the debit/credit card to donate or purchase.

By making a donation to “Sunrise Roleplay” you are not entitled to any tangible goods.

You will not chargeback, dispute, or otherwise, reverse any payments.

You will not abuse and/or misuse your reward(s).

We reserve the right to terminate any account without notice for any reason.

You understand there are no refunds and you will not be issued a refund.

You agree to be bound by these Terms and Conditions as listed above.

If you do not agree to the terms listed above then do not donate or purchase a product.

Failure to comply with any of these Terms and Conditions can lead to a permanent termination/ipban from all of our “Services”.

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## Discord Rules & Guidelines

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**Note:** All members are required by the community and the management to read through this agreement and the rules when joining our discord server. You are responsible for checking this rules list for any updates (**Last Update:** 2019-08-11 4:33 PM GMT). Rule may be updated at any time, it is your job to keep updated with them when joining the server it is implied that you accept these terms as well as you following them.

**By entering any of our discord server you agree to the following set of rules along with all rules for that individual server or site. You also agree, upon entering any community servers, to accept any punishments for breaking said rules. You agree that you are responsible for the actions committed on your account during your visit.**

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### 4.1 Advertisement & Poaching

**You are strictly forbidden post any material or advertisements on our discord server, this discord server is not for advertising y**

- a) In-game advertisements such as business, events and other types of materials. These advertisements are limited to #lifeinvader, #car-for-sale, #weazel-news
- b) Admins approval of posting said advertisement or material

**You are strictly forbidden to poach any members in any way possible, including private messages. No exceptions.**

### 4.2 Bluetooth Channels

- 1) **Before joining an occupied bluetooth channel please ask for permission from someone in the channel.**
- 2) **Bluetooth channels are to be kept in character ONLY, if anyone is found breaking character they will be removed from the bluetooth call and issued punishments.**

- 3) **If people are using voice channels for in character bluetooth chats, please do not interfere.**

## 4.3 Channel flooding/spam & Arguments

- 1) **You are strictly forbidden to spam or flood both voice and text channels in any way possible, this includes text channels as well.**
  - a) When you are posting content in any text channels make sure it's relevant to said channel, for example, posting in-game advertisements in general chat is wrong it should go under #lifeinvader, another example would be posting clips in the #sunrise-clips channel for opinions, etc. Ensure that the content your posting belongs to the channel you are trying to post it in. If not, do NOT post it. If you are unsure just ask it saves us all time.
- 2) **Keep arguments to a minimum and in the #dispute channel, it is strictly forbidden for arguments to leave said channel, for**
  - a) Remember to keep it as an argument, it's strictly forbidden to attack someone.

## 4.4 Contacting staff

- 1) **We all know that it's super important to be able to reach staff members quickly but in some cases, it's not. You need to evaluate if it's an emergency or not.**
  - a) Reporting a player for breaking a rule can be done throughout our discord server, we have logs that cover far back enough to be able to do a full report a year after it was made so don't freak out if you haven't heard anything back within a few minutes or a few days. It all depends on how backed up admins are and other factors. They'll get to it as soon as possible.
  - b) If you evaluate it as an emergency or you simply need an admin's input please join the admin waiting channel and one of our admins will move you in as soon as possible.
  - c) Channels available for support #in-game-support, #report-a-player, #discord-support
- 2) **Contacting staff directly through DMs and what not should be kept off-limit unless you are unable to reach any other admins. Keep in mind that this is ONLY for emergencies, if it's not an emergency please refrain from contacting admins directly through DMs.**

## 4.5 Harassment

- 1) **You are under no circumstances allowed to harass a member of this community, not on the community or outside of the community. This includes social media.**

## 4.6 Lounges & Private Lounges

- 1) **Before joining an occupied private channel please ask for permission from someone in the channel.**
- 2) **Lounges & private lounges may NOT be used for in character purpose and anything said in any of those rooms must never be used for in character gain.**

## 4.7 Off-topic Material

- 1) **Keep anything that is not server/character-related within the #off-topic-chat, we don't want to limit our discord server to only community-related materials but also have a casual chat as well.**

## 4.8 Role Abuse & Abusive Content

- 1) **You are strictly forbidden to abuse any roles given to you, for example:**
  - a) Leaking materials as a staff member from any staff related channels.
  - b) Leaking materials from a whitelisted job.
  - c) And much more...
- 2) **You are strictly forbidden to post anything offensive or sexual content, there are no exceptions!**
- 3) **This community does NOT tolerate racism or racial slurs.**





# CHAPTER 5

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## Server Rules

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**Note:** All players are required by the community and the management to read through this agreement and the rules when joining the Sunrise Roleplay Server. You are responsible for checking this rules list for any updates (**Last Update:** 2019-08-20 3:31 PM GMT). Rule may be updated at any time, it is your job to keep updated with them when joining the server it is implied that you accept these terms as well as you following them.

**By entering any of our community servers you agree to the following set of rules along with all rules for that individual server or site. You also agree, upon entering any community servers, to accept any punishments for breaking said rules. You agree that you are responsible for the actions committed on your account during your visit.**

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### 5.1 General Rules

- 1) **Please remain in character at all times in game. Breaking character via voice is not tolerated. (Using voice chat or tweets)**
  - a) In Character means that you are acting as your character. You are taking in the in-game world in through the eyes, ears and mind of your character. You are not acting as yourself. It's important to make this distinction.
  - b) Out of Character refers to your responses to people as yourself rather than your character. Being out of character means that you are not role playing. Out of character communication is limited to /ooc and local chat (white text).
- 2) **No Meta-Gaming. (Using info that you have gained out of character for an In-Character benefit) Metagaming refers to wh**
  - a) Seeing another player's discord gang tag and using that IC to know someone else's character belongs to a gang.
  - b) Hearing a story about a role play that's happened while in a lounge channel in discord and then making your character privy to the information gained by hearing said story.

- c) Asking “how many cops are on?” in /ooc before committing a crime.
- 3) **No Power Gaming. (Powergaming covers three different parts of RP; RPing things that are impossible or unrealistic, forcing things, or using /me to do things that are not possible in the roleplay.)**
- a) Using /chance or a /me to turn a losing roleplay scenario into a win. ie: “/me breaks handcuffs.” Or “/me tears through rope ties to pull a hidden weapon.”
  - b) Using /me to do actions that make no sense in the role play, such as: “/me ties the man up.” While you are on the other side of the room.
  - c) Forcing another character to comply with all biddings and actions without a chance to resist. /chance does not overrule this.
  - d) Giving your character supernatural powers.
  - e) Using knowledge of the rules to stop, avoid, or manipulate a RP.
- 4) **No FailRP (Doing actions that are impossible In Real Life to gain an advantage in roleplay unfairly.) For example:**
- a) Escaping the police in a chase by flying your car off a mountain.
  - b) Riding a tuned supercar up a rocky mountain road at 200mph.
  - c) Dodging and trying to outrun bullets.
- 5) **You must value your life at all given times, an average person with things to lose will nearly always value their life over things.**
- a) Put yourself in the shoes of your character if that gun was in your face IRL you’d hand over your wallet without a second thought
  - b) In a shootout bleeding, you would beg for medical attention not try and do all you could to die so you can escape justice, real life has no respawn and your character does not know he/she is going to survive these wounds
- 6) **No VDM (Vehicle DeathMatch is when you attempt to use your vehicle as a weapon against another player without reason or roleplay behind it)**
- a) Ramming your car into another players vehicle without any RP interaction is VDM.
  - b) Running over pedestrians without any RP is VDM.
- 7) **No RDM (Random DeathMatch is when you attack or kill another player without reason or roleplay behind it)**
- a) Running up and punching a player in the face without any reason or initiation is RDM.
  - b) Shooting at a group of people with a sniper without being initiated into the RP is RDM.
- 8) **If your character is executed during an RP scene your character may not be re-initiated into the scene after respawning. If you are killed during an RP scene you must wait for a new RP scene to start.**
- a) A gang-on-gang shootout is taking place. If your character is killed during the shootout and respawns at the hospital, your character may not rejoin that role play scenario. It is not realistic as they have been ‘killed’ in that RP.
- 9) **No Fail Driving (Driving your vehicle in areas it wouldn’t survive IRL)**
- a) Driving a vehicle not suitable for the terrain is fail driving. Ex: Driving a sports car up a mountain.
  - b) Continuing to drive after a high speed impact is fail driving. Realistically the car and your character would be injured.

- 10) **What happens in RolePlay stays in RolePlay.(Do not bring in character arguments or love affairs into real life you are not your character and he/she is not you keep it seperate)**
- 11) **No advertising anything unless given explicit permission from an Admin or above**
- 12) **All forms of communication in the game shall remain in English. This includes, but is not limited to voice chat, OOC, and Twitter.**
- 13) **No internal/external mods or hacks.**
  - a) No crosshairs
  - b) No mod menus
  - c) No third-party programs that provide any sort of advantage over other players.
- 14) **Do not abuse bugs or use game limitations to gain an advantage.**
- 15) **No Rape RP (All ERP must be consensual from both sides if it is not then it is explicitly prohibited)**
- 16) **No Terrorism RP (Deliberately creating a roleplay to strike terror into many such as stealing a plane and threatening to crash it into a high population area for no real reason)**
- 17) **No blatant racism (In character or out of character). This includes but is not limited to:**
  - a) Hate Speech is not tolerated.
  - b) No harmful or directed stereotyping. Be respectful.
- 18) **No Homophobia (Dislike of or prejudice/hate speech against homosexual people).**
  - a) No harmful or directed stereotyping. Be respectful.
  - b) Hate speech is not tolerated.
- 19) **Microphones are a requirement**
- 20) **You are not allowed to trade in-game items/currency for anything IRL outside of the Members Shop on the website**
- 21) **No excessive sexual harassment (if asked to stop OOC please respect their boundaries.)**
- 22) **\*\*Using an invalid date of birth that doesn't match the format YYYY-MM-DD or isn't a realistic DoB is strictly forbidden. \*\***
- 23) **No AFK Farming in drug locations for longer than 5 minutes (coffee break.)**
- 24) **All jobs received at the job center must be completed in the work vehicle provided at each job's locker room. Doing these**
  - a) The provided work vehicles are immersive and are capable of carrying the work materials. For example, another smaller car wouldn't realistically be able to carry the logs for the lumberjack job or the rocks from the miner job.
  - b) In order to maintain balance everyone must complete the job center jobs in the same vehicle.
- 25) **You can not run to a private/invite-only instance in the middle of a RolePlay scenario.**
  - a) This specifically is there because unlike in irl where that person could follow you into the property in FiveM it puts you in a protective bubble so whether it is with another civilian or a cop it is not allowed unless both parties agree someone can enter.
- 26) **Whilst you are allowed to enter the military base you are NOT allowed to interact with any military equipment. (such as but not limited to Fighter Jets and Tanks.**
- 27) **All in character voice communication must be spoken in-game at all times. When using out-of-game voice communication**

- a) You have been pulled over by a police officer. Your window is rolled down and the police officer is stood next to your door. You are in a bluetooth call with your buddies and would like to call them to back you up. While you speak in discord you are **required** to simultaneously speak in game. This can be done by holding down your in-game push to talk as you speak in discord.
- b) You are on a criminal meet, during the scenario you grow suspicious and wish to speak to your friend in bluetooth. While within normal range of the other party, you may not communicate privately within a bluetooth call.
- c) These rules also cover walkie-talkies, wireless(satellite) headsets and various other forms of wireless communication.

27.5) You are required to have a physical item in your ear to be allowed to use Bluetooth communications, for example: Earpieces or helmet with microphones.

- 28) **Please keep OOC chat to a minimum, No arguing in OOC chat. if you feel someone has broken server rules please put in a /report (Players ID that you are reporting)(Why you are reporting them). If there is no admin available to take the report in real time please visit ‘<https://forums.sunrise-roleplay.eu/ticket-center/>’ and fill out an in-game-support ticket.**

## 5.2 Green Zone Rules

- 1) **No crimes are to be committed within Green Zones. Crimes that were started outside of a Green Zone may be carried out**
  - a) You are in a police chase and go into the public garage. The police may still pursue you as the RP started outside of the Green Zone.
- 2) **No Green Zone Baiting. Green Zone baiting is starting or provoking someone within a green zone knowing that it may res**
  - a) You are in the green zone and someone starts verbally threatening your life. This is green zone baiting.
  - b) You are standing within a green zone and tweeting out sensitive information about another character/sending threats via twitter. This is green zone baiting.
- 3) **Whilst within a designated safe zone or green zone such as PD or the hospitals you are not allowed to release information about a character via twitter using the zone as a shield to avoid consequences such as but not limited to violent retaliation by the victimised party, this includes both public and private release of information but does not include a police investigation you may also not initiate on anyone via twitter in a greenzone**

## 5.3 Police Rules

- 1) **Cop baiting without a role play reason is not tolerated. Ramming police cars because you’re bored is not allowed. Luring a police officer to take them hostage for a role play scene is allowed**
- 2) **Players that are part of LSPD or BCSO may not have a second character that is a member of a gang.**
  - a) Noticed Role Players may apply to have a second character who can join an official gang.
  - b) Players who RP a gang leader may not have a character in LSPD/BCSO.
- 3) **No stealing Emergency Service Vehicles unless you’ve been granted access by an Admin within RP.**
- 4) **Police are NOT allowed to plate check or arrest or start any form of police on civilian RP within the 5 public garages. If the RP began outside the public garage this is not relevant. Police may question for**

information but not arrest, detain, search, cuff, taze or shoot under any circumstances if someone else does its a green zone violation call an admin

- 5) Cell phones cannot be used when handcuffed, or after they have been removed in RP, or if you are incapacitated. Please see #death-rules for more information.

## 5.4 EMS Rules

- 1) Medics should not be within 200 meters of an on-going shooting, Reviving during active-combat is not allowed. No active-combat defibs either.
- 2) Characters that are part of LSFD may not be in a gang. This is to prevent an unfair advantage based on script limitations
  - a) Preventing rival gangs from using defibs by going on duty during or as a direct result of a scenario.
- 3) No stealing Emergency Service Vehicles unless you've been granted access by an Admin within RP.
- 4) In order to take an EMS hostage there must be at least 3 ems on duty or OOC consent must be given by said EMS

## 5.5 Whitelist Rules

- 1) If you call/text any Whitelist business you must provide a detailed message of what you're needing.
  - a) To EMS: I've been in a car accident.
  - b) To Car Dealer: I'm looking to buy a car. Are you open?
- 2) While communicating with (or as) a business via phone, you may not add or write down a players phone number. Realistically, each business would have their own phone line but due to FiveM limitations, players are forced to use their own phones and phone numbers to reply. Taking down numbers after players have texted a business number is considered meta and powergaming. \*All government institutions are exempt from this rule as they are not business
- 3) Car dealers are not to use any cars from the dealership for personal use if found doing so there job will be removed. (This is here to stop an unfair advantage of unlimited cars someone can't afford as well as the realistic point of your putting miles on a new car and its no longer saleable as new you'd be fired at best sued and jailed for fraud at worst
- 4) You may NOT abuse any whitelisted position in any way, whitelisted jobs have a key to making a successful server. If a whitelisted job no longer functions properly it may cause potential issues for the server and the community.

## 5.6 Death Rules

- 1) When doing Hitman RP you must do the following. You must notify the person that you are a hitman who has been hired to end their life. This must be done before the person has been attacked/injured and does count as a form of initiation.
- 2) Executions must be realistic. Your character must realistically be able to perform the action and have the tools to match the /me that is written (ex: to slit a throat you must have a knife.)
- 3) If you get executed at an illegal location(drugs locations,etc), You can not return to said location for 1 hour after respawning.

- 4) **New Life Rule: Upon ‘death’, your character forgets the events leading up to their death and after respawning, you can’t**
  - a) In the case of an accidental death (forgetting to eat “pulling an EMILY”, motorcycle accident, falling from too high, drowning) your character is not required to forget the events leading up to their death and they may immediately return to the RP scene.
  - b) If your character is executed at an illegal location (drug location, black market, etc) your character may not return to said location for 1 hour.
  - c) If a witness survives, or someone finds and inspects your body their character can inform your character of what they know

## 5.7 Combat Rules

- 1) **The driver of all forms of vehicles may never shoot from their vehicle unless completely stationary. Passengers, however, may**
  - a) GTA makes this extremely easy to do as the game was designed for casual npc slaying in IRL that is very difficult to accomplish and at best extremely inaccurate and likely to end in the driver crashing
- 2) **Initiation Timer - When you initiate on someone, that initiation is valid for 15 minutes ( ex: you are chasing someone lose them and see them an hour later you MUST reinitiate).**
- 3) **If a player is being compliant during a robbery they can not be killed unless there is dirty money, drugs or some form of a**
  - a) You come to the gym and rob someone who is working out for their cash, you can’t not kill them at the end of the robbery if they’ve complied with your orders.
  - b) You meet up with someone who is looking to purchase drugs from you. Instead, you rob them. In this scenario you may kill them.
- 4) **You can not initiate crime on workers that are doing non-whitelist jobs. They must be in a work uniform with a work vehi**
  - a) You cannot rob a tailor at the wool collection job location if they are wearing their work uniform and their work van is parked nearby.
  - b) You can rob a person who is at the wool collection that is not using the correct vehicle.
  - c) You can initiate crime on a person who is at the butcher job who is not wearing the job uniform.
- 5) **In order to restrain someone or remove their weapons in RP they must be compliant. You can’t simply do a /me takes som**
  - a) if you’ve asked someone to submit to a pat down, or have asked them to hand over all of their weapons you can reasonably take the items if the other party complies.
- 6) **OOO Consent from all parties involved must be obtained to participate in graphic and excessively violent RP. This includ**
  - a) Heavy torture role play.
  - b) Detailed /me’s involving dismemberment or disfigurement.
  - c) ERP and any RP of overtly sexual nature.
  - d) Consent may be revoked at anytime during the scene.
  - e) If consent is not granted the scene can fade-to-black – a sort of “we’ll say it happened” time-skip.
- 7) **Refusing consent does not grant your character immunity from combat RP. For example:**

- a) In the case you are kidnapped and are being tortured, refusal to consent to graphic RP doesn't mean that the RP will stop and your character will be unharmed.
- b) If you initially granted permission to participate in graphic RP and revoke consent mid-RP the scene doesn't stop or restart. It merely switches to a fade-to-black or a significantly scaled down scene.

## 5.8 Quality of Life Rules

- 1) **You are not allowed to use public garages to collect license plates or information on other player's vehicles. Unlike real life, every player is forced to get their cars from these locations and using this to gain an in-game advantage is powergaming.**
- 2) **Stolen cell phones can not be used to acquire information about the character in-game. This rule is in place to stop potential powergaming.**
  - a) While kidnapping someone, you cannot take their phone and then force them to give you the phones password so that you can read all their texts and get all their contacts.
  - b) Your character is looking for information about Character A. Your character hears character X mention texting Character A. As your character now knows that Character X has Character A's number, your character may now steal Character X's phone to acquire Character A's number.
  - c) Your number has fallen into the hands of someone you don't want to have it. If you manage to get this person's phone you are allowed to remove your number from their phone.
  - d) Information can be shared via mutual consent. Characters may voluntarily, while not coerced or under duress, share their texts, contacts, and any other information acquired fairly within roleplay that would be stored in their phone.
- 3) **You can not force someone to go to an ATM and give you all their money. Whilst you could take them to an ATM in real life, you'd be unable to get all of their money as real life ATMs have a limit on the amount of cash you can withdraw in a day. This also applies to bank transfers.**
- 4) **If your character 'leaves' for an extended period of time (2 weeks or more), you must first notify your gang or criminal friends.**
  - a) Someone has an OOC argument with a friend or gang member and leaves the server. Days or weeks pass and he comes back with the purpose of getting OOC revenge.
  - b) The RP has gotten risky for your character. You may not take a long break to avoid RP consequences and then return to disrupt the role play as a counter-play.





## CHAPTER 6

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### Weapon Roleplay

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This document covers which weapons are legal and explains what type of action, as well as when and where, you can take out all types of weaponry for use in combat RP. Should this not be complied with during roleplay it will be classed as failRP and will be dealt with accordingly.

**Danger:** Lap-carrying: Lap-carrying a weapon means that the weapon is essentially in your hand or lap while in the car. If a player is within reasonable range to see into the vehicle, it's important to make the weapon known to other players. This should be done with a /me. If you opt to not lap-carry the weapon it must be retrieved from a glovebox or compartment with a /me. For example,

- Lap-carry: /me has a pistol on his lap.
- Retrieval: /me opens the glovebox and pulls out a pistol.

Tinted windows are an exception to this rule. If the windows in the vehicle are blacked out, it is reasonable that the other player would not be able to see you pull the weapon. This is void if the windows are rolled down or smashed.

## 6.1 Melee Weapons

Legal	Illegal
Knife	Knuckle Dusters
Dagger	Battle Axe
Switchblade	
Bottle	
Machete	
Hatchet	
Hammer	
Bat	
Golf Club	
Pool Cue	
Wrench	
Flashlight	
Nightstick (Police Only)	

- Most don't require a /me to be removed from a bag or article of clothing.
- Baseball bats, Golf Clubs, and Pool Cues are the exception. They are too big to pull from a pocket and will require a /me to bring the weapon into fair play.
- Can be carried on a motorbike

## 6.2 Pistols

Legal	Illegal
Taser	AP Pistol
Flare Guns	
Sns Pistol	
Sns Pistol MK.2	
Pistol	
Pistol MK.2 (class 3)	
Heavy Pistol	
Pistol .50 (class 3)	
Double Action Revolver	
Heavy Revolver (Rare)	
Marksman Pistol (Rare)	
Combat Pistol (Police Only)	

- Pistols do not require a /me to be removed from a bag or article of clothing.
- Pistols can be lap-carried in a vehicle by all occupants.
- Driver may not shoot while the vehicle is in motion.
- Pistols can be carried on a motorbike unholstered.

## 6.3 Shotguns

Legal	Illegal
Pump Shotgun MK.2	Assault Shotgun
Double Barrel	Sawed Off
Pump Shotgun (Police Only)	Bullpup Shotgun
	Sweeper Shotgun

- **Shotguns cannot be removed from a bag or any article of clothing.**
  - Sawn-off is an exception and can be removed from a bag or a large coat.
  - Double Barrel is an exception and can be removed from a bag or a large coat.
- Shotguns can be removed from a house and carried
- Shotguns must be carried at all times until the weapon is discarded via /me
- **Shotguns can be stored in or removed from a vehicle with a /me**
  - Ex. /me unracks shotgun.
  - Ex. /me lays the shotgun in the trunk.
- **Shotguns cannot be carried on a motorbike.**
  - Sawn-off is an exception and can be carried on a motorbike in a bag or large coat.
  - Double Barrel is an exception and can be carried on a motorbike in a bag or large coat.
- **Shotguns can be lap-carried in a vehicle by passengers.**
  - The driver must use a /me to remove the shotgun from the vehicle.

## 6.4 Sub-Machine Guns

Legal	Illegal
SMG (Police Only)	Combat PDW
SMG MK2 (class3)	Mini SMG
	Micro SMG
	Machine Pistol
	SMG MK2
	Assault SMG
	Tommy Gun

- **SMGs can be stored in or removed from a bag or large coat.**
  - Mini SMG and Machine Pistol are small enough to be pulled from a hoodie.
- SMGs may be carried on a motorbike.
- **SMGs can be lap-carried in a vehicle by all occupants.**
  - Driver may not shoot while the vehicle is in motion.

## 6.5 Assault Rifles

Legal	Illegal
Carbine Rifle (Police Only)	Bullpup Rifle MK.2
Carbine Rifle MK.2 (Class 3 Only)	Compact Rifle
	Advanced Rifle
	Assault Rifle MK.2
	Special Carbine
	Special Carbine MK.2

- **Assault Rifles cannot be removed from a bag or any article of clothing.**
  - Compact Rifle is an exception and can be removed from a bag.
- Assault Rifles can be removed from a house and remain carried.
- Assault Rifles must be carried at all times until the weapon is discarded via /me
- **Assault Rifles can be stored in or removed from a vehicle with a /me**
  - Ex. /me unracks AR.
  - Ex. /me lays the AR down in the trunk.
- **Assault Rifles cannot be carried on a motorbike.**
  - Compact Rifle is an exception and can be carried on a motorbike in a bag.
- **Assault Rifles can be lap-carried in a vehicle by passengers.**
  - The driver must use a /me to remove the AR from the vehicle.

## 6.6 Sniper Rifles and MG's

**Danger:** All sniper usaged from **2019-06-20** are banned from Sunrise Roleplay, if you do have a sniper rifle in your possession please contact an admin and they'll refund the sniper rifle and take it away from you. If you don't want to do that and like to still keep your sniper rifle you may do so, however, you may **NOT** use the sniper in any scenarios. If you are found doing so punishments will be issued based on how large of a scenario you've ruined, and so on.

Legal	Illegal
Sniper Rifle (Police Only)	Sniper Rifle
Heavy Sniper (Police Only)	Heavy Sniper
	Heavy Sniper MK.2
	Machine Gun
	Combat MG

- Sniper Rifles and MGs cannot be removed from a bag or any article of clothing.
- Sniper Rifles and MGs can be removed from a house and remain carried.
- Sniper Rifles and MGs must be carried at all times until the weapon is discarded via /me
- **Sniper Rifles and MGs can be stored in or removed from a vehicle's trunk with a /me**
  - Ex. /me removes the MG from the trunk.

- Ex. /me lays the Sniper Rifle down in the trunk.
- Sniper Rifles and MGs cannot be carried on a motorbike.
- **Sniper Rifles and MGs cannot be lap-carried in a vehicle.**
  - MGs can be shot from vans that allow it.

## 6.7 Explosives/Thrown

Legal	Illegal
Flare	Molotov
Flashbang (Police Only)	Pipe Bomb
	Grenade
	Sticky Bomb

- **Can be removed from bags clothing with larger pockets (hoodies or larger) without a /me.**
  - Molotovs require a /me to be removed from a bag or article of clothing



## CHAPTER 7

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### Links

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- [Forums](#)
- [Discord](#)
- [Gitlab](#)
- **[‘English Server’\\_](#)**
- **[‘Estonian Server’\\_](#)**