steemconnect-python-client Documentation

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steemconnect-python-client is a simple **yet powerful** library to interact with the Steemconnect. Steemconnect is a central-single sign on solution for steem based applications. It's considered a secure layer for certain actions and backed by the Steemit inc.

Steemconnect implements Oauth2 for the authorization logic.

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CHAPTER 1

What can you do with this client?

- Implementing Authorization/Authentication flow through OAuth
- Broadcasting supported operations to the STEEM blockchain with the user of your app.



CHAPTER 2

Installation

steemconnect-python-client requires python3.6 and above. Even though it's easy to make it compatible with lower versions, it's doesn't have support by design to keep the library simple.

You can install the library by typing to your console:

\$ (sudo) pip install steemconnect

After that, you can continue with Getting Started.

CHAPTER 3

Documentation Pages

3.1 Getting Started

Steemconnect supports two different oauth flows for authorization.

3.1.1 Implicit grant flow

- You create an authorization link with your app's client id and permission scopes.
- User visits the page (steemconnect) and authorizes the application with the given permission scopes.
- steemconnect returns user to the your app with a access token in the query string.

From that point, you can use this access token to broadcast operations on user's behalf.

3.1.2 Code authorization flow

access tokens has a short TTL on Oauth standards. Every time a user has their token expired, you have two choices:

- Re-log the user and get a fresh token
- Add "offline" scope to the required scopes and get a refresh token to refresh the access tokens.

The second approach is required on some cases for the dApps and you will need to use Code authorization flow this. When you add the "offline" scope to the required scopes, you will get a code instead of access token.

With this code, you can get new access tokens till forever. (As long as the user don't revoke access of your app.)

Note: All of these flows are covered at steemconnect-python-client, however have a look to Steemconnect wiki.

to learn more about it.

3.1.3 Creating your app on Steemconnect

You need to register your app into steemconnect before working with them. This will provide client_id and client_secret information which you will need to interact with the API.

3.1.4 Redirecting user

```
from steemconnect.client import Client

c = Client(
    client_id="app_name",
    client_secret="client_secret",
)
```

At this point, we need to redirect the user to steemconnect for they to log in. That requires creating a URL.

```
auth_url = c.get_login_url(
    "http://callback.to.your.app",
    "login,vote",
)
```

- The first parameter is the callback URL when the user authorizes your app on SteemConnect.
- Second parameter is the scopes you need. Available scopes are listed at Steemconnect wiki.

Important: If you need to use the Code authorization flow, you need to pass **get_refresh_token=True** to this function. Also, "offline" scope is mandatory.

Once the user authorizes your app, steemconnect will redirect the user to your app with an access token or code depending the flow you choose. If you get a **code** in the query string, you can use this code to create access tokens for the specified user.

```
c.get_access_token(
    code,
)
```

Example output

```
{
    'access_token': 'access_token_string',
    'expires_in': 604800,
    'username': 'emrebeyler',
    'refresh_token': 'refresh_token_string'
}
```

If you use the Implicit grant flow, then you may skip this step.

Continue with *Using access tokens* to learn what can you do with the access tokens.

3.2 Using access tokens

Once you get the access token, you can create a new Client instance with just access_token.

```
c = Client(
   access_token="<access_token>",
)
```

3.2.1 Getting authorized user's information

This api call gives information about the authorized user.

```
print(c.me())
```

3.2.2 Updating user profile (metadata)

```
metadata = {
    "profile": {
        "name": "Emre",
        "location": "Istanbul, Turkey",
        "about": "Developer, STEEM witness.",
        "profile_image": "http://foo.bar/image.png"
    }
}
resp = c.update_user_metadata(metadata)
```

3.2.3 Broadcasting operations

It's possible to

- vote a post
- create a post/comment
- follow/unfollow/ignore/resteem
- · claim reward balance
- · delete comment
- create custom jsons

via steemconnect's broadcast apis.

Note: All operations live inside the **steemconnect.operations** module. You need to import the corresponding classes before using them.

3.2.4 Voting for a post

```
vote = Vote("account", "author", "permlink", percent)
c.broadcast([vote.to_operation_structure()])
```

3.2.5 Creating a comment/post

```
comment = Comment(
    "author",
    "permlink",
    "body",
    title="test title",
    json_metadata={"app":"foo/0.0.1"},
)
c.broadcast([comment.to_operation_structure()])
```

3.2.6 Creating a comment/post with CommentOptions

```
comment = Comment(
    "author",
    "permlink",
    "body",
    title="test title",
    json_metadata={"app":"foo/0.0.1"},
)

comment_options = CommentOptions(
    parent_comment=comment,
    allow_curation_rewards=False,
)

c.broadcast([
    comment.to_operation_structure(),
    comment_options.to_operation_structure()
```

3.2.7 Follow an account

```
follow = Follow("follower", "following")
c.broadcast([follow.to_operation_structure()])
```

3.2.8 Unfollow an account

```
unfollow = Unfollow("follower", "following")
c.broadcast([unfollow.to_operation_structure()])
```

3.2.9 Mute an account

```
ignore = Mute("follower", "following")
c.broadcast([ignore.to_operation_structure()])
```

3.2.10 Resteem a post

```
resteem = Resteem("account", "author", "permlink")
c.broadcast([resteem.to_operation_structure()])
```

3.2.11 Claim reward balance

3.2.12 Delete comment

```
delete_comment = DeleteComment(
    "author", "permlink"
)
c.broadcast([delete_comment.to_operation_structure()])
```

3.2.13 Create custom jsons

```
custom_json = CustomJson(
    required_auth,
    required_posting_auths,
    id
    json_structure,
)
c.broadcast([custom_json.to_operation_structure()])
```

3.3 Hot signing

client's hot_sign() method creates a SteemConnect specific URL which you can redirect users and expect them to broadcast operations are not supported in the api. (transfer, create_delegation, etc.)

```
hot_sign(self, operation, params, redirect_uri=None):
```

Parameters

- operation String. Operation name. Ex: transfer.
- params Dict. Operation data.
- redirect_uri String. Optional. If you pass that, SteemConnect will redirect

the user to that URL after the operation succeeds.

3.3.1 Example: A transfer to emrebeyler with 1 SBD

3.3. Hot signing

```
url = self.c.hot_sign(
    "transfer",
{
        "to": "emrebeyler",
        "amount": "1 SBD",
        "memo": "Donation",
},
    redirect_uri="http://localhost"
)
```

3.4 Example flask application

This simple flask application redirects the user to steemconnect for the authorization. Once the user authorizes your app, it calls /me endpoint and gives a warm welcome message with the "name" property of the user.

```
from flask import Flask, request
from steemconnect.client import Client
app = Flask(__name__)
client_id = "your.app"
client_secret = "your_secret"
c = Client(client_id=client_id, client_secret=client_secret)
@app.route('/')
def index():
   login_url = c.get_login_url(
        "http://localhost:5000/welcome",
        "login",
   return "<a href='%s'>Login with SteemConnect</a>" % login_url
@app.route('/welcome')
def welcome():
   c.access_token = request.args.get("access_token")
    return "Welcome <strong>%s</strong>!" % c.me()["name"]
```