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# **pynsq Documentation**

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**Matt Reiferson and Jehiah Czebotar**

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The official Python client library for [NSQ](#)

It provides high-level `nsq.Reader` and `nsq.Writer` classes for building consumers and producers and two low-level modules for both sync and async communication over the [NSQ Protocol](#) (if you wanted to write your own high-level functionality).

The async module is built on top of the [Tornado IOLoop](#) and as such requires `tornado` to be installed.

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## Message – an NSQ message

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**class** `nsq.Message` (*id*, *body*, *timestamp*, *attempts*)

A class representing a message received from `nsqd`.

If you want to perform asynchronous message processing use the `nsq.Message.enable_async()` method, pass the message around, and respond using the appropriate instance method.

### Parameters

- **id** (*string*) – the ID of the message
- **body** (*string*) – the raw message body
- **timestamp** (*int*) – the timestamp the message was produced
- **attempts** (*int*) – the number of times this message was attempted

**enable\_async** ()

Enables asynchronous processing for this message.

`nsq.Reader` will not automatically respond to the message upon return of `message_handler`.

**finish** ()

Respond to `nsqd` that you've processed this message successfully (or would like to silently discard it).

**has\_responded** ()

Returns whether or not this message has been responded to.

**is\_async** ()

Returns whether or not asynchronous processing has been enabled.

**requeue** (\*\**kwargs*)

Respond to `nsqd` that you've failed to process this message successfully (and would like it to be requeued).

### Parameters

- **backoff** (*bool*) – whether or not `nsq.Reader` should apply backoff handling
- **delay** (*int*) – the amount of time (in seconds) that this message should be delayed

**touch** ()

Respond to `nsqd` that you need more time to process the message.



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## Consumers

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`nsq.run()`  
Starts any instantiated `nsq.Reader` or `nsq.Writer`

### 2.1 Reader – high-level consumer

```
class nsq.Reader(topic, channel, message_handler=None, name=None, nsqd_tcp_addresses=None,
                 lookupd_http_addresses=None, max_tries=5, max_in_flight=1, requeue_delay=90,
                 lookupd_poll_interval=60, low_rdy_idle_timeout=10, heartbeat_interval=30,
                 max_backoff_duration=128, lookupd_poll_jitter=0.3, tls_v1=False, tls_options=None)
```

Reader provides high-level functionality for building robust NSQ consumers in Python on top of the `async` module.

Reader receives messages over the specified `topic/channel` and calls `message_handler` for each message (up to `max_tries`).

Multiple readers can be instantiated in a single process (to consume from multiple topics/channels at once).

Supports various hooks to modify behavior when heartbeats are received, to temporarily disable the reader, and pre-process/validate messages.

When supplied a list of `nsqlookupd` addresses, it will periodically poll those addresses to discover new producers of the specified `topic`.

It maintains a sufficient RDY count based on the # of producers and your configured `max_in_flight`.

Handlers should be defined as shown in the examples below. The handler receives a `nsq.Message` object that has instance methods `nsq.Message.finish()`, `nsq.Message.requeue()`, and `nsq.Message.touch()` to respond to `nsqd`.

It is responsible for sending `FIN` or `REQ` commands based on return value of `message_handler`. When re-queueing, an increasing delay will be calculated automatically.

Additionally, when message processing fails, it will backoff in increasing multiples of `requeue_delay` between updating of RDY count.

Synchronous example:

```
import nsq

def handler(message):
    print message
    return True
```

```
r = nsq.Reader(message_handler=handler,
               lookupd_http_addresses=['http://127.0.0.1:4161'],
               topic="nsq_reader", channel="asdf", lookupd_poll_interval=15)
nsq.run()
```

Asynchronous example:

```
import nsq

buf = []

def process_message(message):
    global buf
    message.enable_async()
    # cache the message for later processing
    buf.append(message)
    if len(buf) >= 3:
        for msg in buf:
            print msg
            msg.finish()
        buf = []
    else:
        print 'deferring processing'

r = nsq.Reader(message_handler=process_message,
               lookupd_http_addresses=['http://127.0.0.1:4161'],
               topic="nsq_reader", channel="async", max_in_flight=9)
nsq.run()
```

### Parameters

- **message\_handler** – the callable that will be executed for each message received
- **topic** – specifies the desired NSQ topic
- **channel** – specifies the desired NSQ channel
- **name** – a string that is used for logging messages (defaults to “topic:channel”)
- **nsqd\_tcp\_addresses** – a sequence of string addresses of the nsqd instances this reader should connect to
- **lookupd\_http\_addresses** – a sequence of string addresses of the nsqlookupd instances this reader should query for producers of the specified topic
- **max\_tries** – the maximum number of attempts the reader will make to process a message after which messages will be automatically discarded
- **max\_in\_flight** – the maximum number of messages this reader will pipeline for processing. this value will be divided evenly amongst the configured/discovered nsqd producers
- **requeue\_delay** – the base multiple used when re-queueing (multiplied by # of attempts)
- **lookupd\_poll\_interval** – the amount of time in seconds between querying all of the supplied nsqlookupd instances. a random amount of time based on this value will be initially introduced in order to add jitter when multiple readers are running
- **low\_rdy\_idle\_timeout** – the amount of time in seconds to wait for a message from a producer when in a state where RDY counts are re-distributed (ie. `max_in_flight < num_producers`)

- **heartbeat\_interval** – the amount of time in seconds to negotiate with the connected producers to send heartbeats (requires nsqd 0.2.19+)
- **max\_backoff\_duration** – the maximum time we will allow a backoff state to last in seconds
- **lookupd\_poll\_jitter** – The maximum fractional amount of jitter to add to the lookupd pool loop. This helps evenly distribute requests even if multiple consumers restart at the same time.
- **tls\_v1** – enable TLS v1 encryption (requires nsqd 0.2.22+)
- **tls\_options** – dictionary of options to pass to `ssl.wrap_socket()` as **\*\*kwargs**

**connect\_to\_nsqd** (*host, port*)

Adds a connection to nsqd at the specified address.

**Parameters**

- **host** – the address to connect to
- **port** – the port to connect to

**disabled** ()

Called as part of RDY handling to identify whether this Reader has been disabled

This is useful to subclass and override to examine a file on disk or a key in cache to identify if this reader should pause execution (during a deploy, etc.).

**giving\_up** (*message*)

Called when a message has been received where `msg.attempts > max_tries`

This is useful to subclass and override to perform a task (such as writing to disk, etc.)

**Parameters** **message** – the `nsq.Message` received

**heartbeat** (*conn*)

Called whenever a heartbeat has been received

This is useful to subclass and override to perform an action based on liveness (for monitoring, etc.)

**Parameters** **conn** – the `nsq.AsyncConn` over which the heartbeat was received

**is\_starved** ()

Used to identify when buffered messages should be processed and responded to.

When `max_in_flight > 1` and you're batching messages together to perform work isn't possible to just compare the len of your list of buffered messages against your configured `max_in_flight` (because `max_in_flight` may not be evenly divisible by the number of producers you're connected to, ie. you might never get that many messages... it's a *max*).

Example:

```
def message_handler(self, nsq_msg, reader):
    # buffer messages
    if reader.is_starved():
        # perform work

reader = nsq.Reader(...)
reader.set_message_handler(functools.partial(message_handler, reader=reader))
nsq.run()
```

**process\_message** (*message*)

Called when a message is received in order to execute the configured `message_handler`

This is useful to subclass and override if you want to change how your message handlers are called.

**Parameters** `message` – the `nsq.Message` received

**query\_lookupd()**

Trigger a query of the configured `nsq_lookupd_http_addresses`.

**set\_message\_handler** (*message\_handler*)

Assigns the callback method to be executed for each message received

**Parameters** `message_handler` – a callable that takes a single argument

`nsq.run()`  
Starts any instantiated `nsq.Reader` or `nsq.Writer`

### 3.1 Writer – high-level producer

**class** `nsq.Writer` (*nsqd\_tcp\_addresses*, *heartbeat\_interval=30*)

A high-level producer class built on top of the [Tornado IOLoop](#) supporting async publishing (PUB & MPUB) of messages to nsqd over the TCP protocol.

Example publishing a message repeatedly using a Tornado IOLoop periodic callback:

```
import nsq
import tornado.ioloop
import time

def pub_message():
    writer.pub('test', time.strftime('%H:%M:%S'), finish_pub)

def finish_pub(conn, data):
    print data

writer = nsq.Writer(["127.0.0.1:4150"])
tornado.ioloop.PeriodicCallback(pub_message, 1000).start()
nsq.run()
```

Example publishing a message from a Tornado HTTP request handler:

```
import functools
import tornado.httpserver
import tornado.ioloop
import tornado.options
import tornado.web
from nsq import Writer, Error
from tornado.options import define, options

class MainHandler(tornado.web.RequestHandler):
    @property
    def nsq(self):
        return self.application.nsq

    def get(self):
```

```
topic = "log"
msg = "Hello world"
msg_cn = "Hello "

self.nsq.pub(topic, msg) # pub
self.nsq.mpub(topic, [msg, msg_cn]) # mpub

# customize callback
callback = functools.partial(self.finish_pub, topic=topic, msg=msg)
self.nsq.pub(topic, msg, callback=callback)

self.write(msg)

def finish_pub(self, conn, data, topic, msg):
    if isinstance(data, Error):
        # try to re-pub message again if pub failed
        self.nsq.pub(topic, msg)

class Application(tornado.web.Application):
    def __init__(self, handlers, **settings):
        self.nsq = Writer(["127.0.0.1:4150"])
        super(Application, self).__init__(handlers, **settings)
```

### Parameters

- **nsqd\_tcp\_addresses** – a sequence of (addresses, port) of the nsqd instances this writer should publish to
- **heartbeat\_interval** – the interval in seconds to configure heartbeats w/ nsqd

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## LegacyReader – backwards compatible Reader

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**class** `nsq.LegacyReader` (*\*args, \*\*kwargs*)

In `v0.5.0` we dropped support for “tasks” in the `nsq.Reader` API in favor of a single message handler.

`LegacyReader` is a backwards compatible API for clients interacting with `v0.5.0+` that want to continue to use “tasks”.

Usage:

```
from nsq import LegacyReader as Reader
```



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