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# OttoLearning Documentation

*Release 2.7.0*

**Ottolearning**

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|  |           |
|--|-----------|
| <b>1 OTTO DIY - Getting Started</b>              | <b>1</b>  |
| <b>2 Introduction Scratch in STEM education</b>  | <b>3</b>  |
| <b>3 Set Up Programming mBlock Software</b>      | <b>5</b>  |
| <b>4 Lesson1: First Moving</b>                   | <b>7</b>  |
| <b>5 Lesson 2: Performance</b>                   | <b>9</b>  |
| <b>6 Lesson 3: Sing a simple song</b>            | <b>11</b> |
| <b>7 Lesson 4: Using Distance Sensor</b>         | <b>13</b> |
| <b>8 Lesson 5: Using Noise Sensor</b>            | <b>15</b> |
| <b>9 Lesson 6: Using Key buttons</b>             | <b>17</b> |
| <b>10 Lesson 7: Light avoid and Light Follow</b> | <b>19</b> |
| <b>11 Lesson 8: Make an Theremin instrument</b>  | <b>21</b> |
| <b>12 ABOUT US</b>                               | <b>23</b> |
| <b>13 RACING OTTO GAME</b>                       | <b>25</b> |
| <b>14 SUMO Fighting</b>                          | <b>27</b> |
| <b>15 Indices and tables</b>                     | <b>29</b> |



# CHAPTER 1

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## OTTO DIY - Getting Started

---



## CHAPTER 2

---

### Introduction Scratch in STEM education

---





## CHAPTER 3

---

### Set Up Programming mBlock Software

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## CHAPTER 4

---

### Lesson1: First Moving

---



# CHAPTER 5

---

## Lesson 2: Performance

---



## CHAPTER 6

---

### Lesson 3: Sing a simple song

---





## CHAPTER 7

---

### Lesson 4: Using Distance Sensor

---



## CHAPTER 8

---

### Lesson 5: Using Noise Sensor

---



## CHAPTER 9

---

### Lesson 6: Using Key buttons

---



## CHAPTER 10

---

### Lesson 7: Light avoid and Light Follow

---





## CHAPTER 11

---

### Lesson 8: Make an Theremin instrument

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## CHAPTER 12

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### ABOUT US

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We make the document to help students learning to code easy with Otto opensource Robot



## CHAPTER 13

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### RACING OTTO GAME

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## CHAPTER 14

---

### SUMO Fighting

---





## CHAPTER 15

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### Indices and tables

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- `genindex`