# monolith Documentation

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# **Contents**

I	Usage					
	1.1	Execution manager	3			
	1.2	Creating commands	3			
	1.3	Registering commands	3			
	1.4	Commands execution	4			
	1.5	Complete example	4			
	1.6	Simple execution manager	5			
2	Insta	stallation				
3	Development		9			
	3.1	Testing	9			
	3.2	Tox	9			
	3.3	Issues				
4	License					
5	A DI 1	Reference	13			
3	5.1	monolith.cli	13			
	J.1	mononunch	13			
6	5 Indices and tables					
Рy	Python Module Index					

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Version 0.3.3

#### **Documentation:**

monolith is simple framwork for creating command line tools. Subcommands are class based (approach and part of implementation was inspired by Django management commands, however monolith uses *argparse* instead of *opt-parse*).

Supported Python versions are 2.6/2.7, 3.2+ and PyPy.

Contents 1

2 Contents

# **Usage**

Firstly, we need to build an entry point for our command line application. In monolith it is called *ExecutionManager*.

## 1.1 Execution manager

Create our execution manager

```
>>> from monolith.cli import ExecutionManager, BaseCommand
>>> manager = ExecutionManager()
```

# 1.2 Creating commands

Now let's create simple commands:

```
>>> class FooCommand(BaseCommand):
...    def handle(self, namespace):
...        print('foo', file=self.stdout)
...
>>> class BarCommand(BaseCommand):
...    def handle(self, namespace):
...    print('bar', file=self.stdout)
```

**Note:** Commands should write to specific stream explicitly or use *file* keyword argument of *print* function, but this would require to add following in Python 2.X:

```
from __future__ import print_function
```

# 1.3 Registering commands

Now register defined commands:

```
>>> manager.register('foo', FooCommand)
>>> manager.register('bar', BarCommand)
```

### 1.4 Commands execution

... and finally run them:

```
>>> manager.execute(['foo'])
foo
>>> manager.execute(['bar'])
bar
```

**Note:** Normally, in your program you would call *execute* method without any parameters - this would default to *sys.argv*.

## 1.5 Complete example

```
#!/usr/bin/env python
Example of how to create git-like execution manager with monolith.
This is completely fake command.
from __future__ import print_function
from __future__ import unicode_literals
from monolith.cli import ExecutionManager
from monolith.cli import LabelCommand
from monolith.cli import SingleLabelCommand
from monolith.cli import arg
from monolith.cli import CompletionCommand
class AddCommand(LabelCommand):
    def handle_label(self, label, namespace):
        print("A %s" % label, file=self.stdout)
class InitCommand(SingleLabelCommand):
   label = 'directory'
   label_required = False
   label_default_value = '.'
   args = SingleLabelCommand.args + [
        arg('--bare', help='Create a bare repository.', default=False,
            action='store_true'),
    def handle_label(self, label, namespace):
       print("Initialized empty Git repository in %s.git" % label,
            file=self.stdout)
def get_manager(**kwargs):
```

4 Chapter 1. Usage

```
manager = ExecutionManager(**kwargs)
manager.register('add', AddCommand)
manager.register('init', InitCommand)
manager.register('completion', CompletionCommand),
return manager

def main():
    manager = get_manager()
    manager.execute()

if __name__ == '__main__':
    main()
```

## 1.6 Simple execution manager

New in version 0.2. There is also possibility to use simple execution manager for more complex programs, i.e. if we create a package and put our commands in separate modules we can use *string to classes* instead of importing all command classes (you can still use imported commands too)

```
>>> manager = SimpleExecutionManager(program='foobar', commands={'sub-command': 'monolith.tests.test_
>>> manager.get_commands_to_register()
{'sub-command': <class 'monolith.tests.test_cli.DummyCommand'>, 'another-sub-command': <class 'monolith.tests.test_cli.DummyCommand'>, 'another-sub-command'
```

6 Chapter 1. Usage

# Installation

 $\label{lem:monolith} \begin{tabular}{ll} monolith runs on Python 2.6+/3.X. In order to install it simply use \verb|easy_install| easy_install monolith| monolith| monolith| \end{tabular}$ 

<del>-</del>

or pip:

pip install monolith

**Note:** As Python 2.6 was not yet shipped with argparse package, *distutils* would install it if installation is run under older Python version.

# **Development**

# 3.1 Testing

To run tests use nose:

\$ nosetests

## 3.2 Tox

In order to run full test suite for all supported Python versions please use tox:

\$ tox

### 3.3 Issues

Please file issues at https://github.com/lukaszb/monolith/issues. Also, if you fix something, please use *pull request* github's feature. Preferably, use separate branches per issue (in case there would be extra work needed, it's much easier to work locally at separate branch).

# License

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12 Chapter 4. License

# **API Reference**

### 5.1 monolith.cli

```
class monolith.cli.Parser(*args, **kwargs)
    Subclass of argparse.ArgumentParser providing more control over output stream.
```

### 5.1.1 SimpleExecutionManager

class monolith.cli.SimpleExecutionManager (program, commands)

#### **Parameters**

- **program** name of the program under which commands would be executed (usually name of the program).
- **commands** dictionary mapping subcommands to proper command classes. Values can be string in that case proper command class would be importer and used. Example:

```
{
    'subcommand1': SomeCommand,
    'subcommand2': 'myprogram.commands.another.AnotherCommand',
}
```

#### get commands to register()

Returns dictionary with commands given during construction. If value is a string, it would be converted into proper class pointer.

### 5.1.2 ExecutionManager

```
class monolith.cli.ExecutionManager (argv=None, stderr=None, stdout=None)
```

#### autocomplete()

If *completion* is enabled, this method would write to self.stdout completion words separated with space.

```
call_command(cmd, *argv)
```

Runs a command.

#### **Parameters**

- **cmd** command to run (key at the registry)
- argv arguments that would be passed to the command

#### execute (argv=None)

Executes command based on given arguments.

#### get\_commands()

Returns commands stored in the registry (sorted by name).

#### get\_commands\_to\_register()

Returns dictionary (name / Command or string pointing at the command class.

#### get\_parser()

Returns monolith.cli.Parser instance for this ExecutionManager.

#### get\_usage()

Returns usage text of the main application parser.

#### parser cls

alias of Parser

#### register (name, Command, force=False)

Registers given Command (as given name) at this ExecutionManager's registry.

#### **Parameters**

- name name in the registry under which given Command should be stored.
- Command should be subclass of :class:monolith.cli.base.BaseCommand
- **force** Forces registration if set to True even if another command was already registered, it would be overridden and no exception would be raised. Defaults to False.

Raises Already Registered If another command was already registered under given name.

#### 5.1.3 BaseCommand

class monolith.cli.BaseCommand(prog\_name=None, stdout=None)

Base command class that should be subclassed by concrete commands.

#### **Attributes**

- •help: Help description for this command. Defaults to empty string.
- •args: List of Argument instances. Defaults to empty list.
- •prog\_name: Program name of ExecutionManager within which this command is run. Defaults to None.
- •stdout: File-like object. Command should write to it. Defaults to sys. stdout.

#### get\_args()

Returns list of Argument instances for the parser. By default, it returns self.args.

#### handle (namespace)

Handles given namespace and executes command. Should be overridden at subclass.

### post\_register(manager)

Performs actions once this command is registered within given manager. By default it does nothing.

#### setup\_parser (parser, cmdparser)

This would be called when command is registered by ExecutionManager after arguments from get\_args are processed.

Default implementation does nothing.

#### **Parameters**

- parser Global argparser. Argument Parser
- cmdparser Subparser related with this command

#### 5.1.4 LabelCommand

#### class monolith.cli.LabelCommand(prog\_name=None, stdout=None)

Command that works on given position arguments (*labels*). By default, at least one *label* is required. This is controlled by *labels\_required* attribute.

#### Extra attributes:

•labels\_required: If True, at least one *label* is required, otherwise no positional arguments could be given. Defaults to True.

#### get\_labels\_arg()

Returns argument for labels.

#### handle (namespace)

Handles given namespace by calling handle\_label method for each given label.

#### handle\_label (label, namespace)

Handles single *label*. Should be overridden at subclass.

#### handle\_no\_labels (namespace)

Performs some action if no *lables* were given. By default it does nothing.

#### 5.1.5 SingleLabelCommand

#### class monolith.cli.SingleLabelCommand(prog\_name=None, stdout=None)

Command that works on given positional argument (label).

#### Extra arguments:

•label\_default\_value: If no *label* were given, this would be default value that would be passed to namespace. Defaults to None.

#### get\_label\_arg()

Returns argument for label.

#### handle (namespace)

Calls handle\_label method for given label.

#### handle\_label (label, namespace)

Handles label. Should be overridden at subclass.

5.1. monolith.cli 15

# **Indices and tables**

- genindex
- modindex
- search

18

# **Python Module Index**

m

monolith.cli, 13