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# **ManifoldLearning Documentation**

***Release 0.1.0***

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**Dec 19, 2018**



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*ManifoldLearning.jl* is a Julia package for manifold learning and non-linear dimensionality reduction. It provides set of nonlinear dimensionality reduction methods, such as *Isomap*, *LLE*, *LTSA*, etc.

**Methods:**



**Isomap** is a method for low-dimensional embedding. Isomap is used for computing a quasi-isometric, low-dimensional embedding of a set of high-dimensional data points<sup>1</sup>.

This package defines a `Isomap` type to represent a Isomap results, and provides a set of methods to access its properties.

## 1.1 Properties

Let `M` be an instance of `Isomap`, `n` be the number of observations, and `d` be the output dimension.

**outdim** (`M`)

Get the output dimension `d`, *i.e* the dimension of the subspace.

**projection** (`M`)

Get the projection matrix (of size  $(d, n)$ ). Each column of the projection matrix corresponds to an observation in projected subspace.

**neighbors** (`M`)

The number of nearest neighbors used for approximating local coordinate structure.

**ccomponent** (`M`)

The observations index array of the largest connected component of the distance matrix.

## 1.2 Data Transformation

One can use the `transform` method to perform Isomap over a given dataset.

**transform** (`Isomap`, `X`; ...)

Perform Isomap over the data given in a matrix `X`. Each column of `X` is an observation.

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<sup>1</sup> Tenenbaum, J. B., de Silva, V. and Langford, J. C. "A Global Geometric Framework for Nonlinear Dimensionality Reduction". Science 290 (5500): 2319-2323, 22 December 2000. <http://isomap.stanford.edu/>

This method returns an instance of `Isomap`.

**Keyword arguments:**

name	description	default
k	The number of nearest neighbors for determining local coordinate structure.	12
d	Output dimension.	2

**Example:**

```
using ManifoldLearning

# suppose X is a data matrix, with each observation in a column
# apply Isomap transformation to the dataset
Y = transform(Isomap, X; k = 12, d = 2)
```

**References**



`Diffusion maps` leverages the relationship between heat diffusion and a random walk; an analogy is drawn between the diffusion operator on a manifold and a Markov transition matrix operating on functions defined on the graph whose nodes were sampled from the manifold<sup>1</sup>.

This package defines a `DiffMap` type to represent a Hessian LLE results, and provides a set of methods to access its properties.

### 2.1 Properties

Let  $M$  be an instance of `DiffMap`,  $n$  be the number of observations, and  $d$  be the output dimension.

**`outdim`** ( $M$ )

Get the output dimension  $d$ , *i.e* the dimension of the subspace.

**`projection`** ( $M$ )

Get the projection matrix (of size  $(d, n)$ ). Each column of the projection matrix corresponds to an observation in projected subspace.

**`kernel`** ( $M$ )

The kernel matrix.

### 2.2 Data Transformation

One can use the `transform` method to perform `DiffMap` over a given dataset.

**`transform`** ( $DiffMap$ ,  $X$ ; ...)

Perform `DiffMap` over the data given in a matrix  $X$ . Each column of  $X$  is an observation.

This method returns an instance of `DiffMap`.

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<sup>1</sup> Coifman, R. & Lafon, S. "Diffusion maps". *Applied and Computational Harmonic Analysis*, Elsevier, 2006, 21, 5-30. DOI:10.1073/pnas.0500334102

**Keyword arguments:**

name	description	default
d	Output dimension.	2
t	Number of time steps.	1
	The scale parameter.	1.0

**Example:**

```
using ManifoldLearning

# suppose X is a data matrix, with each observation in a column
# apply DiffMap transformation to the dataset
Y = transform(DiffMap, X; d=2, t=1, =1.0)
```

**References**

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## Laplacian Eigenmaps

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**Laplacian Eigenmaps** (LEM) method uses spectral techniques to perform dimensionality reduction. This technique relies on the basic assumption that the data lies in a low-dimensional manifold in a high-dimensional space. The algorithm provides a computationally efficient approach to non-linear dimensionality reduction that has locally preserving properties<sup>1</sup>.

This package defines a `LEM` type to represent a Laplacian Eigenmaps results, and provides a set of methods to access its properties.

### 3.1 Properties

Let `M` be an instance of `LEM`, `n` be the number of observations, and `d` be the output dimension.

**`outdim`** (`M`)

Get the output dimension `d`, *i.e* the dimension of the subspace.

**`projection`** (`M`)

Get the projection matrix (of size  $(d, n)$ ). Each column of the projection matrix corresponds to an observation in projected subspace.

**`neighbors`** (`M`)

The number of nearest neighbors used for approximating local coordinate structure.

**`eigvals`** (`M`)

The eigenvalues of alignment matrix.

### 3.2 Data Transformation

One can use the `transform` method to perform LEM over a given dataset.

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<sup>1</sup> Belkin, M. and Niyogi, P. “Laplacian Eigenmaps for Dimensionality Reduction and Data Representation”. *Neural Computation*, June 2003; 15 (6):1373-1396. DOI:[10.1162/089976603321780317](https://doi.org/10.1162/089976603321780317)

**transform**(*LEM*, *X*; ...)

Perform LEM over the data given in a matrix *X*. Each column of *X* is an observation.

This method returns an instance of *LEM*.

**Keyword arguments:**

name	description	default
k	The number of nearest neighbors for determining local coordinate structure.	12
d	Output dimension.	2
t	The temperature parameters of the heat kernel.	1.0

**Example:**

```
using ManifoldLearning

# suppose X is a data matrix, with each observation in a column
# apply Laplacian Eigenmaps transformation to the dataset
Y = transform(LEM, X; k = 12, d = 2, t = 1.0)
```

**References**

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## Locally Linear Embedding

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Locally Linear Embedding (LLE) technique builds a single global coordinate system of lower dimensionality. By exploiting the local symmetries of linear reconstructions, LLE is able to learn the global structure of nonlinear manifolds<sup>1</sup>.

This package defines a `LLE` type to represent a LLE results, and provides a set of methods to access its properties.

### 4.1 Properties

Let `M` be an instance of `LLE`, `n` be the number of observations, and `d` be the output dimension.

**`outdim`** (`M`)

Get the output dimension `d`, *i.e* the dimension of the subspace.

**`projection`** (`M`)

Get the projection matrix (of size  $(d, n)$ ). Each column of the projection matrix corresponds to an observation in projected subspace.

**`neighbors`** (`M`)

The number of nearest neighbors used for approximating local coordinate structure.

**`eigvals`** (`M`)

The eigenvalues of alignment matrix.

### 4.2 Data Transformation

One can use the `transform` method to perform HLLE over a given dataset.

**`transform`** (`LLE`, `X`; ...)

Perform LLE over the data given in a matrix `X`. Each column of `X` is an observation.

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<sup>1</sup> Roweis, S. & Saul, L. “Nonlinear dimensionality reduction by locally linear embedding”, Science 290:2323 (2000). DOI:10.1126/science.290.5500.2323

This method returns an instance of `LLE`.

**Keyword arguments:**

name	description	default
k	The number of nearest neighbors for determining local coordinate structure.	12
d	Output dimension.	2

**Example:**

```
using ManifoldLearning

# suppose X is a data matrix, with each observation in a column
# apply LLE transformation to the dataset
Y = transform(LLE, X; k = 12, d = 2)
```

**References**

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Hessian Eigenmaps

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The Hessian Eigenmaps (Hessian LLE, HLLE) method adapts the weights in *LLE* to minimize the *Hessian* operator. Like *LLE*, it requires careful setting of the nearest neighbor parameter. The main advantage of Hessian LLE is the only method designed for non-convex data sets<sup>1</sup>.

This package defines a `HLLE` type to represent a Hessian LLE results, and provides a set of methods to access its properties.

## 5.1 Properties

Let `M` be an instance of `HLLE`, `n` be the number of observations, and `d` be the output dimension.

**`outdim`** (`M`)

Get the output dimension `d`, *i.e* the dimension of the subspace.

**`projection`** (`M`)

Get the projection matrix (of size  $(d, n)$ ). Each column of the projection matrix corresponds to an observation in projected subspace.

**`neighbors`** (`M`)

The number of nearest neighbors used for approximating local coordinate structure.

**`eigvals`** (`M`)

The eigenvalues of alignment matrix.

## 5.2 Data Transformation

One can use the `transform` method to perform HLLE over a given dataset.

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<sup>1</sup> Donoho, D. and Grimes, C. “Hessian eigenmaps: Locally linear embedding techniques for high-dimensional data”, Proc. Natl. Acad. Sci. USA. 2003 May 13; 100(10): 5591–5596. DOI:[10.1073/pnas.1031596100](https://doi.org/10.1073/pnas.1031596100)

**transform**(*HLLE*, *X*; ...)

Perform HLLE over the data given in a matrix *X*. Each column of *X* is an observation.

This method returns an instance of *HLLE*.

**Keyword arguments:**

name	description	default
k	The number of nearest neighbors for determining local coordinate structure.	12
d	Output dimension.	2

**Example:**

```
using ManifoldLearning

# suppose X is a data matrix, with each observation in a column
# apply HLLE transformation to the dataset
Y = transform(HLLE, X; k = 12, d = 2)
```

## References



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## Local Tangent Space Alignment

---

Local tangent space alignment (LTSA) is a method for manifold learning, which can efficiently learn a nonlinear embedding into low-dimensional coordinates from high-dimensional data, and can also reconstruct high-dimensional coordinates from embedding coordinates<sup>1</sup>.

This package defines a `LTSA` type to represent a LTSA results, and provides a set of methods to access its properties.

### 6.1 Properties

Let  $M$  be an instance of `LTSA`,  $n$  be the number of observations, and  $d$  be the output dimension.

**`outdim`** ( $M$ )

Get the output dimension  $d$ , *i.e* the dimension of the subspace.

**`projection`** ( $M$ )

Get the projection matrix (of size  $(d, n)$ ). Each column of the projection matrix corresponds to an observation in projected subspace.

**`neighbors`** ( $M$ )

The number of nearest neighbors used for approximating local coordinate structure.

**`eigvals`** ( $M$ )

The eigenvalues of alignment matrix.

### 6.2 Data Transformation

One can use the `transform` method to perform LTSA over a given dataset.

**`transform`** ( $LTSA, X; \dots$ )

Perform LTSA over the data given in a matrix  $X$ . Each column of  $X$  is an observation.

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<sup>1</sup> Zhang, Zhenyue; Hongyuan Zha. "Principal Manifolds and Nonlinear Dimension Reduction via Local Tangent Space Alignment". SIAM Journal on Scientific Computing 26 (1): 313–338, 2004. DOI:[10.1137/s1064827502419154](https://doi.org/10.1137/s1064827502419154)

This method returns an instance of `LTSA`.

**Keyword arguments:**

name	description	default
k	The number of nearest neighbors for determining local coordinate structure.	12
d	Output dimension.	2

**Example:**

```
using ManifoldLearning

# suppose X is a data matrix, with each observation in a column
# apply LTSA transformation to the dataset
Y = transform(LTSA, X; k = 12, d = 2)
```

**References****Notes:**

All methods implemented in this package adopt the column-major convention of `JuliaStats`: in a data matrix, each column corresponds to a sample/observation, while each row corresponds to a feature (variable or attribute).

## C

`ccomponent()` (built-in function), 3

## E

`eigvals()` (built-in function), 7, 9, 11, 13

## K

`kernel()` (built-in function), 5

## N

`neighbors()` (built-in function), 3, 7, 9, 11, 13

## O

`outdim()` (built-in function), 3, 5, 7, 9, 11, 13

## P

`projection()` (built-in function), 3, 5, 7, 9, 11, 13

## T

`transform()` (built-in function), 3, 5, 7, 9, 11, 13