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# **Makina States Documentation**

***Release 1.0***

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Please note that the documentation is far from complete, more over on the usage front.

Please have more a look on the reference chapters.



## 1.1 Makina-States usage

### 1.1.1 About

Makina-States is:

- a consistent collection of [SaltStack](#) formulaes and salt modules (execution, states, grains, runners, etc)
- a consistent way to deploy various projects with salt
- a collection of shell scripts

The idea is to have a coherent provision and orchestration lifecycle, leveraging saltstack for the implementation:

- Infrastructure will be orchestrated via makina-states
- Projects will be delivered as docker containers prebacked via salt
- A clear separation of concerns with the sysadmin stuff of the developper stuff has to be done whenever possible to hide unnecessary complexity.

This is why we have two parts called **mastersalt** and **salt** but this is totally optionnal and up to you to use them separatly (default) or in a mixed mode:

- **the infrastructure tasks** called **mastersalt** (/srv/mastersalt)
  - making a machine up & running
  - installing the base configuration upon
  - configuring the firewall
  - etc
- **the projects tasks** called **salt** (/srv/salt)
  - installing consumed services like a reverse proxy, a database server
  - installing the application
  - install project maintainance related stuff like restart crons, or databases backups
  - etc

## 1.1.2 Setup & usage

### Installation & basic usage

#### Briefing

**For now, use Ubuntu >= 14.04.** Makina-States can be ported to any linux based OS, but we here use ubuntu server and this is the only supported system for now. It can be used in any flavor, lxc, docker, baremetal, kvm, etc.

To install our base salt installation, you have to choose between 3 main mode of operations:

The *regular modes* light mode via boot-salt.sh:

- The regular preset modes manages the system configuration from end to end, from the system, to makina-states, including the saltstack/salt installation itself.
- The special `scratch` mode manages only the saltstack + makina-states configuration by default, and it's up to you to apply any other state

The *light mode* light mode via install\_makina\_states.sh:

- Use makina-states where salt is already installed and where it's install has not to have to be done via makina-states itself.

#### Reminder

- Makina-states is based on “nodetypes presets” that are prebundled collections of makina-states states to apply to the system.
- On those nodetypes, we may manage “controllers”, aka the salt daemons.
- On those nodetypes, we may configure “localsettings” like vim, git, & basepackages or network configurations. If any other preset than **scratch** has been activated, many localsettings will be applied (see `mc_states/modules/localsettings.py:registry`)
- After all of the previous steps, we may configure services like sshd, crond, or databases. If we are on the **scratch** mode, no services are configured by default.
- Eventually, we may be able to install projects via `mc_project`. A project is just a classical code repository which has a “.salt” folder committed with enough information on how to deploy it.

#### Details

just run the `_scripts/boot-salt.sh` script as **root**,

Please read next paragraphs before running any command.

- In most cases, all our production installs run 2 instances of salt: **mastersalt** and **salt** which can be in **asterless** or **remote** mode. In this mode, certain states are only reachable from the mastersalt daemons (the low levels which will can break the system and have to be done via sysadmin).
- In some case, you can install only the **salt** side, and both mastersalt & salt configurations will be available for use in this mode.
- As a sole developer, You will nearly never have to handle much with the **mastersalt** part unless you are going to be very low-level.
- All the behavior of the script can be controlled via environment variables or command line arguments switches.



- That's why you will need to tell which daemons you want (minion/master) and on what kind of environment you are installing on (the nodetype).
- You'll also have to set the **minion id**. The default choice for **--minion-id** is the current machine hostname. You should keep this naming scheme unless you have a good reason to change it.
- Default salt install is **masterless (standalone)**.
- Default mastersalt install is **remote (connected)**.
- Your choice for **--nodetype** is certainly one of:
  - **scratch** manages by default only the salt installation and configuration. You ll want to activate this mode if you want to apply explicitly your states without relying of default nodetypes configuration.
  - **server (default)** matches a baremetal server, and manage it from end to end (base packages, network, locales, sshd, crond, logrotate, etc, by default)
  - **vm** matches a VM (not baremetal), this is mostly like **server**.
  - **lxcontainer** matches a VM (not baremetal), this is mostly like **server**.
  - **laptop** is like server but also install packages for working on a developement machine (prebacking a laptop for a dev)
  - **dockercontainer** matches a VM (not baremetal), this is mostly like **server**, but install & preconfigure circus to manage daemons.
  - **devhost** is suitable for a development machine enabling states to act on that, by example installation of a test local-loop mailer.
  - **vagrantvm** is suitable to flag vagrant boxes and is a subtype of devhost
- For configuring all salt daemons, you have some extra parameters (here are the environment variables, but you have also command line switches to set them
  - **--salt-master-dns**: hostname (FQDN) of the linked master
  - **--salt-master-port**: port of the linked master
  - **--mastersalt**: is the mastersalt hostname (FQDN) to link to
  - **--mastersalt-master-port**: overrides the port for the distant mastersalt server which is 4606 usually (read the script)

### Regular modes (via boot-salt.sh)

boot-salt.sh will try to remember how you configured makina-states on each run. It stores configs in :

- /etc/salt/makina-states & if available /etc/mastersalt
- /etc/makina-states

Indeedn while running, the script try to find enough information (nodetype, salt installs, branch), and will automatically guess & store the parameters by itself.

In other words, you will just have to type **boot-salt.sh**, and verify settings the next time you ll use it.

**REMEMBER THAT FOR NOW YOU HAVE TO USE UBUNTU >= 14.04.**

**Download** Get the script:

```
wget http://raw.github.com/makinacorp/makina-states/master/_scripts/boot-salt.sh
```

Short overview:

```
./boot-salt.sh --help
```

Detailed overview:

```
./boot-salt.sh --long-help
```

**CLI Examples** If you want to install only a minion which will be connected to a remote mastersalt master:

```
./boot-salt.sh --mastersalt <MASTERSALT_FQDN> \  
  [--mastersaltsalt-master-port "PORT OF MASTER IF NOT 4506"]
```

If you want to install salt on a bare server, without mastersalt:

```
./boot-salt.sh --no-mastersalt
```

If you want to install salt on a machine flagged as a devhost (server + dev mode):

```
./boot-salt.sh --n devhost
```

If you want to install and test test mastersalt system locally to your box:

```
./boot-salt.sh --mastersalt-master --mastersalt $(hostname -f)
```

If you want to manage from end to end your server, select also the `laptop` preset nodetype:

```
./boot-salt.sh --mastersalt <MASTERSALT_FQDN> \  
  [--mastersaltsalt-master-port "PORT OF MASTER IF NOT 4506"] -n laptop
```

To skip the automatic code update/upgrade:

```
./boot-salt.sh -S
```

To switch on a makina-states branch, like the **stable** branch in production:

```
./boot-salt.sh -b stable
```

**Upgrade** Upgrade will:

- Run predefined & scheduled upgrade code
- Update makina-states repositories in `/srv/salt` & `/srv/makina-states`
- Update core repositories (like salt code source in `/srv/makina-states/src/salt`)
- Redo the daemon configuration if necessary
- Redo the daemon association if necessary
- Do the highstates (salt and masterone if any)

```
boot-salt.sh -C --upgrade
```

**Light mode (via `install_makina_states.sh`)** This is mainly needed to integrate Makina-States within a pre-existing salt infrastructure (via `install_makina_states.sh`).

Basically makina states contains:

- a python egg
- a lot of custom salt modules of different types (execution, grains, states, cloud, etc.)
- a collection of formulaes

To enable it into your salt infrastructure:

- You have to put it in your `salt_root` to activate the formulaes:
- You have to install python dependencies (see the script) and the `mc_states` python package (included in makina-states)
- You have to link all custom salt modules to your salt root and synchronise your minions caches.

We provide a convenient helper for this purpose called `_scripts/install_makina_states.sh`:

```
wget \
  http://raw.githubusercontent.com/makinacorp/makina-states/master/_scripts/install_makina_states.sh
export SALT_ROOT="/srv/salt" # wherever it is
./install_makina_states.sh
```

The script can safely be recalled after each makina-states “git pull” to relink the updated modules.

**Activating another nodetype preset after installation** If you installed the **scratch** preset and want to switch to another preset:

```
[master]salt-call [--local] state.sls makina-states.nodetypes.<your_new_preset>
```

If you installed a preset and want to switch to another preset:

- edit `/etc/makina-states/nodetype` and put your new preset
- edit `/etc/*/makina-states/nodetypes.yaml` and set to false your old preset
- Finally, run:

```
[master]salt-call [--local] state.sls makina-states.nodetypes.<your_new_preset>
```

## Configuration

Makina states is a consistent collection of specialized states (or formulaes) that you can apply to your system to install and configure it.

Our saltstack formulaes (the `sls` files) leverage the use of saltstack execution modules (called makina-states registries) to expose aggregated variables from different configuration sources where the main ones are the grains and the pillar and the local makina-states registries (msgpack or yaml files inside `/etc/*salt`).

To install something, you can either:

- set a key/value in pillar or grains (eg: **`makina-states.services.http.nginx: true`**) and play the highstate
- Call directly a specific state: **`salt-call state.sls makina-states.services.http.nginx`**. Remember that playing a state may register it and will be called again in further highstates.
- Include directly a specific state in a **`include:`** `sls` statement from a custom state of yours.

As soon as those states are run, they will set a flag on the machine having the side effect to register them to be auto replayed on next highstates, implicitly.

In other word, in the future highstates, they will even run even if we have not included them explicitly.

To sum up, we have made all of those states reacting and setting tags for the system to be totally dynamic. All the things you need to do is to set in pillar or in grains the appropriate values for your machine to be configured.

4 levels are available to make install a `makina state` formula.

- Direct inclusion via the ‘include:’ statement:

```
foo.sls:
  include:
    - include makina-states.services.http.nginx
```

- Install directly the state via a salt/salt-call state.sls:

```
salt-call state.sls makina-states.services.http.nginx
```

- Relevant grain configuration slug:

```
salt-call --local grains.setval makina-states.services.http.nginx true
salt-call state.highstate
```

- Relevant pillar configuration slug for the highstate to pick up the newly registred state:

```
/srv/pillar/foo.sls
makina-states.services.http.nginx: true in an included pillar file
```

You can indeed imagine there is a lot of variables that can be modified to apply the configuration to a minion. To find what to do, we invite you to just read the states and the documentation that seem to be relevant to your needs. And to know what flag to modify, find the “python registry” and check the param to modify, it’s always the same dance.

### Best practise

#### Be careful with grains

- Grains can be particulary insecure because they are freely set on the client (minion) side,
- Grains are slow to update.
- You have to pay attention that states and pillar accesses chained by this inheritance are only limited to the scope you want and do not expose too many sensitive information because a minion setted a particular grain.

**Writing rules** Some rules to write makina-states states:

- When you create a new state, include it in its respective registry.
- Avoid to write an absolute path, use `localsettings.locations.PATH_PREFIX` or another registry variable.
- Try to isolate the settings and make a subregistry to regroup them.
- Never ever use short form of states (states without names, use states unique IDs)

DO:

```
foo-foo:
  cmd.run
    name: /foo/foo
```

DONT:

```
/foo/foo
cmd.run: []
```

- Please use as much as possible `require(_in)/watch(_in)` to ensure your configuration slugs will be correctly ordered during execution.
- If your states are getting being or need scheduling, please add separate hooks (`mc.proxy.hook states`) files (see developer documentation).

## Use a lxc based makina-states environment

In makina-states, our LXC images are known to use a network bridge called `lxcbr1`.

They use the `10.5/16` network and `10.5.0.1` as the default gateway.

For this to work, you have plenty of solutions.

## Install LXC makina-states on ubuntu with upstart

**Install lxc** Official doc: <https://help.ubuntu.com/lts/serverguide/lxc.html>

First install LXC

```
sudo apt-get install lxc bridge-utils
```

**Prepare network connectivity** In makina-states, our images are known to use a network bridge called `lxcbr1`.

They use the `10.5/16` network and `10.5.0.1` as the default gateway.

For this to work, you have plenty of solutions.

**Network bridge** The first thing you ll have to do is to persist the network bridge. For this, on ubuntu, the simplest thing is to inspire ourselves from the default `lxc-net` configuration and create the following configuration file

First, create **as root** this upstart job `/etc/init/lxc-net-makina.conf` & helpers:

```
for i in /etc/init/lxc-net-makina\
    /usr/bin/magicbridge.sh /etc/reset-net-bridges;do
    curl --silent \
    "https://raw.githubusercontent.com/makinacorp/makina-states/stable/files${i}" \
    > "${i}"
done
chmod 644 /etc/init/lxc-net-makina
chmod 755 /usr/bin/magicbridge.sh /etc/reset-net-bridges
cp /usr/bin/magicbridge.sh /usr/bin/lxc-net-makina.sh
```

Don't forget that you can read the upstart job but basically, it creates the bridge and then masquerade the outband traffic.

Then reload it with:

```
service lxc-net-makina restart
```

You will see you newly created bridge with:

```
# ip addr show dev lxcbr1
5: lxcbr1: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP group default
    link/ether fe:16:a7:12:b3:3e brd ff:ff:ff:ff:ff:ff
    inet 10.5.0.1/16 brd 10.5.255.255 scope global lxcbr1
        valid_lft forever preferred_lft forever
    inet6 fe80::c9f:baff:fe43:a2ef/64 scope link
        valid_lft forever preferred_lft forever
# ifconfig lxcbr1
lxcbr1      Link encap:Ethernet  HWaddr fe:16:a7:12:b3:3e
            inet adr:10.5.0.1  Bcast:10.5.255.255  Masque:255.255.0.0
            adr inet6: fe80::c9f:baff:fe43:a2ef/64 Scope:Lien
            UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
            Packets reçus:2567376 erreurs:0 :0 overruns:0 frame:0
            TX packets:5204695 errors:0 dropped:0 overruns:0 carrier:0
            collisions:0 lg file transmission:0
            Octets reçus:135360650 (135.3 MB) Octets transmis:1160735414 (1.1 GB)
```

**Activate kernel forwarding** Please follow [Network route forwarding](#).

**Install the image on ubuntu** You can now read and proceed with the following section, [Install the base LXC container](#).

**Note about firewalling on ubuntu** Last but not least, if you use a firewall, and we hope you do so, please refer to the firewalling section for further configuration. Please read [Network firewalling and masquerating a makina-states LXC based image](#).

On ubuntu you may be using:

- [ufw](#)
- [shorewall](#)

### Install a new container

- Refer to [Create a container](#)

**Conclusion (ubuntu)** Well done, you may now enjoy your new container You may want to continue with:

- [Projects for developers](#)

### Install LXC makina-states on a systemd based host (debian/archlinux/fedora)

This applies to:

- debian >= jessie
- archlinux
- fedora

**Install lxc on ArchLinux** install LXC & tools

```
sudo pacman -S debootstrap lxc bridge-utils netctl yum
```

debootstrap and yum are from AUR.

**Install lxc on debian** install LXC

```
sudo apt-get install debootstrap lxc bridge-utils
```

**Install lxc on Fedora** install LXC

```
sudo yum install debootstrap lxc bridge-utils lxc-extra
service lxc restart
```

**Prepare network connectivity** In makina-states, our images are known to use a network bridge called `lxcbr1`.

They use the `10.5/16` network and `10.5.0.1` as the default gateway.

For this to work, you have plenty of solutions.

**Network bridge** The first thing you ll have to do is to persist the network bridge. For this, on fedora, the simplest thing is to inspire ourselves from the default ubuntu `lxc-net` configuration and create the following configuration file

First, create **as root** this systemd Unit `/etc/systemd/system/lxc-net-makina` & helpers:

```
for i in /etc/systemd/system/lxc-net-makina.service \
        /usr/bin/magicbridge.sh /etc/reset-net-bridges;do
    curl --silent \
        "https://raw.githubusercontent.com/makinacorp/makina-states/stable/files${i}" \
        > "${i}"
done
chmod 644 /etc/systemd/system/lxc-net-makina.service
chmod 755 /usr/bin/magicbridge.sh /etc/reset-net-bridges
cp /usr/bin/magicbridge.sh /usr/bin/lxc-net-makina.sh
```

Don't forget that you can read the systemd job but basically, it creates the bridge and then masquerade the outbound traffic.

Then reload it with:

```
systemctl enable lxc-net-makina
service lxc-net-makina restart
```

You will see you newly created bridge with:

```
# ip addr show dev lxcbr1
5: lxcbr1: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP group default
    link/ether fe:16:a7:12:b3:3e brd ff:ff:ff:ff:ff:ff
    inet 10.5.0.1/16 brd 10.5.255.255 scope global lxcbr1
        valid_lft forever preferred_lft forever
    inet6 fe80::c9f:baff:fe43:a2ef/64 scope link
        valid_lft forever preferred_lft forever
# ifconfig lxcbr1
lxcbr1      Link encap:Ethernet  HWaddr fe:16:a7:12:b3:3e
            inet adr:10.5.0.1  Bcast:10.5.255.255  Masque:255.255.0.0
            adr inet6: fe80::c9f:baff:fe43:a2ef/64  Scope:Lien
            UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
            Packets reçus:2567376 erreurs:0 :0 overruns:0 frame:0
            TX packets:5204695 errors:0 dropped:0 overruns:0 carrier:0
            collisions:0 lg file transmission:0
            Octets reçus:135360650 (135.3 MB) Octets transmis:1160735414 (1.1 GB)
```

**Activate kernel forwarding** Please follow [Network route forwarding](#).

**Install the image on a systemd based host** You can now read and proceed with the following section, [Install the base LXC container](#).

**Note about firewalling on a systemd based host** Last but not least, if you use a firewall, and we hope you do so, please refer to the firewalling section for further configuration. Please read [Network firewalling and masquerating a makina-states LXC based image](#).

On fedora you may be using:

- [firewalld](#)
- [shorewall](#)

### Install a new container

- Refer to [Create a container](#)

**Conclusion (systemd based host)** Well done, you may now enjoy your new container

You may want to continue with:

- [Projects for developers](#)

## Use makina-states in docker

### Install a makina-states docker environnement

**Intro and history** Cluster based on LXC/kvm and mastersalt-pillar was the first thing we had, This allowed us to have a git/push/deploy to environment workflow. It's not what you ll have to use to spawn a kubernetes based cluster, as we want things to be a lot more immutable.

We still reuse bits from the past, but we ll input the settings differently as it was a bit too hard from end users to use that.

Idea is to deploy pre-backed containers onto production and do not do heavy configuration at runtime. In other words, we just edit some configuration file to wire the container to server the app request, but we do not reconfigure it from end to end.

### Basic development installation

#### Install docker

- If you system is not supported, you can try to run it, but it just untested. you need at least docker, with aufs support.
- If you do not run ubuntu, run it intro your virtualisation software (Virtualbox, parallell, etc)
- For ubuntu, you best bet is to use **something >= Ubuntu 14.04** with a **recent kernel extras image (>=3.19** from enablement stack). Verify with

```
uname -ar
```

- At this time of writing, you can upgrade your kernel by issuing the following command



```
apt-get install linux-image-extra-3.19.0-33-generic # vivid / trusty
```

- Install lxc-utils & docker by reading your distribution guidelines for that purpose
  - Eg on ubuntu:

```
apt-get install lxc docker rsync
```

- Replace docker by makina-corpus version (1.9+), We have modified it to allow to use a custom apparmor profile instead of inject it's own and broken one.
  - The sources are [here@github](#).
  - We provide a [prebuilt binary for linux](#).

```
cp /usr/bin/docker /usr/bin/docker.dist
curl -L --insecure -s \
  https://github.com/makinacorp/docker/releases/download/mc_1/docker \
  -o /usr/bin/docker
# or wget \
# https://github.com/makinacorp/docker/releases/download/mc_1/docker \
# -O /usr/bin/docker
chmod +x /usr/bin/docker
```

- If you are on Ubuntu or any system protected by **apparmor**, you ll have to tweak your apparmor installation. If you are not configuring your system via makina-states, you can however bring back the profile quite easily

### Configure apparmor

```
mkdir -pv /etc/apparmor.d/abstractions/lxc
curl -L --insecure -s https://raw.githubusercontent.com/makinacorp/makina-states/master/files/etc/a
curl -L --insecure -s https://raw.githubusercontent.com/makinacorp/makina-states/master/files/etc/a
cd /tmp
curl -L --insecure -s https://raw.githubusercontent.com/makinacorp/makina-states/master/files/etc/a
curl -L --insecure -s https://raw.githubusercontent.com/makinacorp/makina-states/master/files/etc/a

cd /
patch -Np2 < /tmp/usr.sbin.ntpd.patch
patch -Np2 < /tmp/usr.sbin.ntpd.perms.patch
service apparmor restart
```

### Install the base image Clone makina-states, even if not installing it on you host

```
mkdir /srv/mastersalt && cd /srv/mastersalt
git clone http://github.com/makinacorp/makina-states.git
```

### Create the base makinacorp/makina-states image

```
cd /srv/mastersalt/makina-states
./docker/build-scratch.sh
# at the end of the script, this will output the base image tag
```

### Makina-States based docker Images

### Contents

- *Makina-States based docker Images*
  - *Rules*
    - \* *Run time*
    - \* *Build time*
  - *layout inside the Image*
  - *Initialise your dev environment*
    - \* *Download and initialize the layout*
    - \* *OPTIONNAL: Generate a a certificate with a custom authority for testing purposes*
    - \* *Register the certificate to the host openssl configuration*
    - \* *Configure the image via the salt PILLAR*
  - *Build & Run*
    - \* *DNS configuration*
  - *List of example images*

### Rules

- Docker images share a common layout, and inherit from the `makina-states` base images from docker-hub.
- Applications are deployed into those containers via `mc_project`.
- Those images use `mc_project` in `remote_less` mode and should not rely on a full system running, we are in a docker. For long living processes, use `circus`.
- Runtime include an `initial pre-re-configure` step before launching the app and the entry point lives into `$project_root/bin/launch.sh`
  - Ideally, there is a `mc_launcher.py` saltstack module to orchestrate the whole reconfigure step.
- Images include at least 2 mountpoints for the `logs` and the `data` folders.

**Run time** The app is launched an managed via a `bin/launch.sh` (Example) script, which should ideally:

- Replace the default pillar by the `configuration/pillar.sls` if it exists. This is the only thing we need to do before launching a salt module script that does the rest.
- Execute a salt `mc_launcher.py` (Example) module which runs our app after maybe having reconfigured it.
  - allow inbound ssh connections for allowed keys
  - reconfigure (ideally by exec'ing a subset of the sls in `.salt`) the container to serve the app (eg: update domain to server, ip of the database, registration to autodiscovery service)
  - spawn a `circus` daemon at the end of the configuration.
  - The module should have at least implements this interface:

```
def sshconfig(name=PROJECT) :
    '''code to allow ssh_keys to connect'''
    pass
def reconfigure(name=PROJECT) :
    '''code to reconfigure the app to serve requests
    in this specific context'''
    pass
def launch(name=PROJECT, ssh_config=False, re_configure=False):
    if ssh_config:
        ssh_config(name=name)
```

```

if re_configure
    re_configure(name=name)
    # code to launch the app in foreground

```

- Indeed, the app is lightly reconfigured via salt and may be given an overridden pillar file via a filesystem volume to help to reconfigure it. **Think to rename the pillar configuration key along with the name of your project** See mc\_project configuration pillar file
- Volumes and files that need to be prepolulated should be filled by the launcher if and only if it is not already data placed into them.
- A Control-C or quit signal must inhibit any launched process more or less gracefully

### Build time

- We configure the image through a regular *mc\_project* based saltstack project.
- All the processes inside the container must be managed if possible via circus
- POSIX Acls are now to be avoided at all cost to avoid export/import problems as tar is used to exchange images, the extended attributes are lost in the middle

**layout inside the Image** This is of course an example but it reflects what we need to respect:

```

/srv/salt/custom.sls      <- custom pillar
/srv/projects/<project>
|
|- project/ <- application code
|   |- Dockerfile      <- Each app needs to have a basic Dockerfile
|   |- bin/launch.sh   <- launcher that:
|       |               - copy $data/configuration/pillar.sls -> $pillar/init.sls
|       |               - reconfigure (via salt) the app
|       |               - launch the app in foreground
|   |- .salt            <- deployment and reconfigure code (mc_project based)
|   |- .salt/100_dirs_and_prerequisites.sls
|   |- .salt/200_reconfigure.sls
|   |- .salt/300_nginx.sls
|   |- .salt/400_circus.sls
|   |- .salt/_modules/mc_launcher.py
|       code that is used to reconfigure the image
|       at launch time (via launch.sh)
|
|- pillar/ <- salt extra pillar that overrides PILLAR.sample (itself
|       overridden by data/configuration/pillar.sls)
|
|- data/
|   |- data/            <- exposed through a docker volume
|   |- data/            <- persistent data root
|   |- configuration/   <- deploy time pillar that is used at reconfigure
|                       time (startup of a pre-built image)

```

**Initialise your dev environment** We separate the project codebase from any persistent data that is needed to be created along any container. Those folders will be mounted inside the running container as docker volumes.

- one dedicated for the clone of the codebase: **\$(PROJECT)**
- one dedicated for the persistent data & configuration: **\$(DATA)**
- a subdirectory of data is exposed as a docker volume: **\$(VOLUME)**

If you run a prebuilt image, you may not need the project codebase folder.

By convention, the name of the persistent data holding directory is the name of the clone folder suffixed by `_data`. Eg if you clone your project inside `~/project`, the data folder will be `~/project_data`. The data folder can't and must not be inside the project folder as we drastically play with unix permissions to enforce proper security and the two of those folders do not have at all the same policies. The special folder **project\_data/volume** is mounted as a docker volume inside the container at the project data directory location. We refer it as **\$(VOLUME)**.

You need to add a volume that will contains those subdirs:

**\$(PROJECT)/** git clone of this repository, the project code inside the container. this folder contains a `‘.salt’` folder which describe how to install & configure this project. (`/srv/projects/<name>/project`)

**\$(PROJECT)/Dockerfile** Dockerfile to build your app

**\$(PROJECT)/.salt** mc\_project configuration to configure your app

**\$(DATA)/volume/ aka \$(VOLUME)** mounted as the persistent data folder inside the container (`/srv/projects/<name>/data`)

**\$(DATA)/volume/configuration** directory holding configuration bits for the running container that need to be edited or accessible from the host & the user

**\$(DATA)/volume/data** persistent data

Inside of the data volume, we also differentiate in term of permissions the configuration from the datas (later is more laxist). For the configuration directories, after the image has been launched, you ll certainly need to gain root privileges to re-edit any files in those subdirs.

Project\_data in details:

**\$(VOLUME)/ssh/\*.pub** ssh public keys to allow to connect as root

**\$(VOLUME)/configuration** contains the configuration

**\$(VOLUME)/configuration/pillar.sls** configuration file (saltstack pillar) for the container

**\$(VOLUME)/data/** top data dir

### Download and initialize the layout

```
export REPO_URL="http://git/orga/repo.git"
export PROJECT="$(WORKSPACE)/myproject" # where you want to put the code
export DATA="$(PROJECT)_data"          # where you want to put the data
export VOLUME="$(DATA)/volume"          # where you want to put the docker volume
mkdir -p "$DATA" "$VOLUME"
git clone "$REPO_URL" "$PROJECT"
```

**OPTIONNAL: Generate a a certificate with a custom authority for testing purposes** This script will generate a CA and sign a wildcard certificate for `CN="$(DOMAIN)"` with it .. code-block:: bash

```
gen_password() { < /dev/urandom tr -dc _A-Z-a-z-0-9 | head -c${1:-64};echo; }
DATA="$(DATA:-$(pwd))" CA_PATH="$(CA_PATH:-${DATA}/ca)" C="$(C:-FR)"
L="$(L:-Paris)" ST="$(ST:-IleDeFrance)" CA="$(CA:-"dockerca")" EXPIRY="$(EXPIRY:-
$((365*100)))" DOMAIN="$(DOMAIN:-"registry.docker.tld")" mkdir -p "${CA_PATH}" cd
"${CA_PATH}" CA_PASSWD="$(cat ca_passwd 2>/dev/null)" DOMAIN_PASSWD="$(cat
"${DOMAIN}_passwd" 2>/dev/null)" CA_PASSWD="$(CA_PASSWD:-$(gen_password))"
DOMAIN_PASSWD="$(DOMAIN_PASSWD:-$(gen_password))" echo "$CA_PASSWD" >
ca_passwd echo "$DOMAIN_PASSWD" > "${DOMAIN}_passwd" if ! test -e ca_key.pem;then

openssl genrsa -des3 -passout file:ca_passwd -out sca_key.pem openssl rsa -in sca_key.pem
-passin file:ca_passwd -out ca_key.pem
```

```

fi if ! test -e ca.crt;then

    openssl req -new -x509 -days ${EXPIRY} -key ca_key.pem -out ca.crt -subj
        "/C=${C}/ST=${ST}/L=${L}/O=${CA}/CN=${CA}/"

fi if ! test -e "${DOMAIN}_key.pem";then

    openssl genrsa -des3 -passout "file:${DOMAIN}_passwd" -out "s${DOMAIN}_key.pem"
    openssl rsa -in "s${DOMAIN}_key.pem" -passin "file:${DOMAIN}_passwd" -out "${DO-
MAIN}_key.pem"

fi if ! test -e "${DOMAIN}.crt";then

    openssl req -new -key "${DOMAIN}_key.pem" -out "${DOMAIN}.csr" -subj
        "/C=${C}/ST=${ST}/L=${L}/O=${CA}/CN=*.${DOMAIN}/"

    openssl x509 -CAcreateserial -req -days ${EXPIRY} -in ${DOMAIN}.csr -CA      ca.crt
        -CAkey ca_key.pem -out "${DOMAIN}.crt"

fi cat "${DOMAIN}.crt" "ca.crt" > "${DOMAIN}.bundle.crt" cat "${DOMAIN}.crt" "ca.crt" "${DO-
MAIN}_key.pem" > "${DOMAIN}.full.crt" chmod 644 crt chmod 640 key *full.crt *_passwd

```

### Register the certificate to the host openssl configuration

```

cat | sudo sh << EOF
cp "${DATA}/ca/${domain}.bundle.crt /usr/local/share/ca-certificates\
&& update-ca-certificates
EOF

```

### Configure the image via the salt PILLAR

You need then to fill the pillar to reconfigure your container at running time.

- setup a domain to serve for the registry (the virtualhost name)
- (opt) the SSL certificate informations

```

mkdir -p "${VOLUME}/configuration"
cp .salt/PILLAR.sample "${VOLUME}/configuration/pillar.sls"
sed -re "s/makina-projects.projectname/makina-projects.registry/g"\
-i "${VOLUME}/configuration/pillar.sls"
$EDITOR "${VOLUME}/configuration/pillar.sls" # Adapt to your needs

```

**Build & Run** Be sure to have completed the initial configuration (SSL, PILLAR) before launching the container. You may not need to build the image, you can directly download it from the docker-hub.

```

docker pull <orga>/<image>
# or docker build -t <orga>/<image> .

```

Run

```

docker run -ti -v "${VOLUME}":/srv/projects/<project>/data <orga>/<image>

```

**DNS configuration** When your container is running and you want to access it locally, in development mode,<br/>just inspect and register it in your /etc/hosts file can avoid you tedious setup

Assuming that you configured the container to respond to \${DOMAIN}.

```
IP=$(sudo docker inspect -f '{{ .NetworkSettings.IPAddress }}' <YOUR_CONTAINER_ID>)
cat | sudo sh << EOF
sed -i -re "/${DOMAIN}/d" /etc/hosts
echo $IP ${DOMAIN}>>/etc/hosts
EOF
```

### List of example images

- [docker registry](#)

## Mastersalt documentation

### Installation of a cluster based on mastersalt

**Briefing** Most of mastersalt part is configured via a file: `/srv/mastersalt/database.sls`. This is a simple YAML (+jinja) file to describe your infra in a very consive format.

This file is then read by the `mc_pillar` execution module which is called from the `mc_pillar` `ext_pillar` module and assemble pieces of information through PILLAR entries

IOW, The ext pillar will setup the pillar for mastersalt to help to manage a whole infractructure:

This covers those parts:

- CA/SSL certificates generation (on master side)
- CA/SSL certificates delivery (on minions)
- Supervision (icinga)
- Authorising SSH access to boxes and configure SSH servers
- Manage auto upgrades via unattended
- Managing PAM & NSSconfiguration
- backups (client & master) (based burp)
- DNS (bind)
- LDAP (openldap)
- Baremetal and VM network configuration (this include setuping ip faiover aliases on baremetal servers)
- Firewall configuration (`ms_iptables` (simple iptables frontend configured via json))
- repositories managment (APT)
- locales managment
- Cloud Controller orchestration
  - Manage dns entries
  - Reverse proxies (haproxy & firewallld (http(s)/ssh/snmp)
  - Spawning VMS (kvm, lxc) and managing their lifecycle
- Kernel sysctl managment
- Configure base machine configurations (editors, base packages & so on)
- etc.

The `yaml` files doesn't exist at first, you have to create it. You can get a sample from <https://github.com/makinacorp/makina-states/blob/stable/files/database.sls> and adapt it to your needs. An empty file is generated for you on first install.

**Install a mastersalt master** Ensure that your local box FQDN is correctly configured by issuing:

```
hostname -f
```

You should have something like that in your `/etc/hosts`:

```
127.0.0.1 mastersaltmaster.foo.net mastersaltmaster localhost
```

Then, you can proceed by bootstrapping mastersalt

```
mkdir -p /srv/mastersalt
apt-get install -y curl git
git clone https://github.com/makinacorp/makina-states.git /srv/mastersalt/makina-states
/srv/mastersalt/makina-states/_scripts/boot-salt.sh --mastersalt-master --mastersalt $(hostname -f)
```

After installation you can begin to edit `/srv/mastersalt-pillar/database.sls` and bring up the rest of your new saltstack based infra, piece after piece !:

```
vim /srv/mastersalt-pillar/database.sls
```

**WARNING** The mastersalt binaries are prefixed with 'master' like: 'mastersalt', 'mastersalt-call', 'mastersalt-run', 'mastersalt-key'.

## 1.1.3 Projects for developers

### Project management

#### Contents

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### Intro

This page is the most important thing you ll have to read about makina-states as a **developer consumer**, take the time it needs and deserves.

Never be afraid to go read makina-states code, it will show you how to configure and extend it. It is simple python and yaml.

See python exemples:

- [the modules](#) (saltstack doc about modules)
- [the states](#) (saltstack doc about states)
- [the runners](#) (saltstack doc about runners)

See formulaes exemples:

- [saltstack doc about states formulaes](#)
- [saltstack doc about states formulaes2](#)
- [the localsettings](#)
- [the services](#)

### Specifications

See the original [specification](#), and specially the [layout](#), the [install](#) procedure, and the [fixperms](#) procedure.

A good sumup of the spec is as follow, but please read it once...

- There is a separate repo distributed along the project named **pillar** to store configuration variables, passwords and so on.
- Projects are deployed via instructions based on saltstack which are contained into the **.salt** folder inside the codebase.

The deployment includes global phases in this order:

- `archive archive.sls`
- sync code from remotes if there are remotes
- sync/install custom salt modules (exec, states, etc) from the codebase if any
- `fixperms (fixperms.sls)`
- `install (install.sls)`
- `fixperms`
- `rollback (rollback.sls)`if error

Some of those phases can be edited via the user, and some other not (install, & sync steps).

That will explain that in your **.salt** folder, you have at least `install.sls`, `fixperms.sls`, `rollback.sls`, and for old projects `notify.sls`.

All other sls found at **toplevel** which are not those ones are executed in lexicographical order (alphanum) and the convention is to name them `\d\d\d\d_NAME.sls`

The `PILLAR.sample` file contains default configuration variable for your project and helps you to know what variable to override in your custom pillar.



## Initialization

- a project in corpus / makina-states is a git repository checkout which contains the code and a well known saltstack based procedure to deploy it from end to end in the **.salt** folder.
- By default the project procedure is done via a [masterless salt call](#).
- The first thing to do is to create a **nest** from such a project, **IF IT IS NOT ALREADY DONE** (just ls /srv/projects to check):

```
salt-call --local mc_project.deploy <project_name> # dont be long, dont use - & _
```

- This empty structure respects the aforementioned corpus reactor anatomy, and is just an useless helloworld project which should look like:

```
/srv/projects/<project_name>
|
|- pillar/init.sls: override values in PILLAR.sample and define
|                   any other arbitrary pillar DATA.
|
|- data/: anything which is persisted to disk must live here
|         from drupal sites/default/files, python eggs, buildouts parts,
|         gems cache, sqlite files, static files, docroots, etc.
|
|- project/ <- a checkout or your project
|   |- .git
|   |- codebase
|   |- .salt
|     |- _modules : custom salt python exec modules
|     |- _states  : custom salt python states modules
|     |- _runners : custom salt python runners modules
|     |- _sdb     : custom salt python sdb modules
|     |- _...
|     |
|     |- PILLAR.sample
|     |- task_foo.sls
|     |- 00_deploy.sls
|
[ If "remote_less" is False (default)
|- git/project.git: bare git repos synchronnized (bi-directional)
|                   with project/ used by git push style deployment
|- git/pillar.git:  bare git repos synchronnized (bi-directional)
|                   with pillar/ used by git push style deployment
```

- What you want to do is to replace the **project** folder by your repo. This one contains your code, as usual, plus the **.salt** folder,
- **WELL Understand** what is :
  - a **salt SLS** , it is the nerve of the war.
  - the **Pillar of salt**.
- **be ware**, on the production server the **.git/config** is linked with the makina-states machinery and you cannot replace it blindly, you must use [Deploy with git instructions](#) to do it.
- Ensure to to have at least in your project git folder:
  - **.salt/PILLAR.sample**: configuration default values to use in SLSes
  - **.salt/archive.sls**: archive step
  - **.salt/fixperms.sls**: fixperm step

- `.salt/rollback.sls`: rollback step
- You can then add as many SLSES as you want, and the ones directly in `.salt` will be executed in alphabetical order except the ones beginning with `task_` (`task_foo.sls`). Indeed the ones beginning with `task_` are different beasts and are intended to be either included by your other slses to factor code out or to be executed manually via the `mc_project.run_task` command.
- You can and must have a look for inspiration on [Projects list](#)

### Deploying, two ways of doing things

To build and deploy your project we provide two styles of doing style that should be appropriate for most use cases.

The common workflow is:

- use `mc_project.init_project` to create the structure to host your project
- use `mc_project.report` to verify things are in place
- git push/or edit then push the pillar `/srv/projects/<project>/pillar` to configure the project
- git push/or edit then push the code inside `/srv/projects/<project>/project`
- launch the deploy
- Wash, Rince, Repeat

**mc\_project.init\_project: initialize the layout** The following command is the nerve of the war:

```
salt-call \
  --local -lall \
  mc_project.init_project $project [remote_less=false/true]
```

- `--local -lall` instructs to run in masterless mode and extra verbosity
- `mc_project.init_project $project` instructs to create the layout of the name `$project` project living into `/srv/projects/$project/project`
- (opt) `remote_less` instructs to deploy with or without the git repos that allow users to use (or not) a **git push to prod to deploy** workflow.
  - If `remote_less=true`, the git repos wont be created, and you wont be able to push to git remotes to deploy your project (you ll have to do it directly on the server, by the [hand procedure](#)).
  - If `remote_less=false`, you ll also be able to use the [push to prod feature](#).

**mc\_project.deploy, the main entry point** The following command is the nerve of the war:

```
salt-call \
  --local -lall \
  mc_project.deploy $project \
  [only=step2[,step1]] \
  [only_steps=step2[,step1]]
```

- `--local -lall` instructs to run in masterless mode and extra verbosity
- `mc_project.deploy $project` instructs to deploy the name `$project` project living into `/srv/projects/$project/project`

- (opt) `only` instructs to execute only the named global phases, and when deploying directly onto a machine, you will certainly have to use `only=install, fixperms, sync_modules` to avoid the archive/sync/rollback steps.
- (opt) `only_steps` instruct to execute only a specific or multiple specific sls from the `.salt` folder during the `install` phase.

**Directly on the remote server, by hand** Either directly from the deployment host as root:

Initialise the layout (only the first time)

```
ssh root@remoteserver
export project="foo"
salt-call --local -ldebug mc_project.init_project $project
```

Edit the pillar

```
ssh root@remoteserver
export project="foo"
cd /srv/projects/$project
# maybe you want to edit before pillar deploy
$EDITOR pillar/init.sls
cd pillar;git commit -m foo;git push;cd ..
```

Update the project code base from git

```
ssh root@remoteserver
export project="foo"
cd /srv/projects/$project/project
# if not already done, add your project repo remote
git remote add g https://github.com/o/myproject.git
# in any cases, update your code
git fetch --all
git reset --hard remotes/g/<the branch to deploy>
git push --force origin HEAD:master
```

Launch deploy

```
ssh root@remoteserver
# launch the deployment
export project="foo"
salt-call --local -ldebug \
    mc_project.deploy $project \
    only=install,fixperms,sync_modules
# or to deploy only a specific sls
salt-call --local -ldebug \
    mc_project.deploy $project \
    only=install,fixperms,sync_modules only_steps=000_foo.sls
git push o HEAD:<master> # replace master by the branch you want to push
                        # back onto your forge
```

**VARIANT: Deploy by hand, on a vagrant VM** We generally setup environments based on [makina-states/vms](#) that we share amongst our developers.

In development, our best practises are not to pull from our private git repositories directly from inside the VM.

The HOST on which the virtualbox is running, is on the contrary controlled by the developer and it's more safe to pull/push the code from here.

To sum up, any **git push/pull** operation has to be done **from the localhost** and not the vm.

In other words, the HOST can access any of the VM files with the help of a shared **sshfs** mountpoint `./VM`. And the HOST can also access the outside repositories. So the host in the interface that will push code inside the VM.

This setup involves using the `remote_less` feature of `mc_project` where we do not deploy via a `git push` nor use archive/rollback mechanisms.

Initialise/launch a `makina-states/vms` box (this will take some time, specially the first time)

```
git clone https://github.com/makinacorp/vms
cd vms
./manage.sh init
```

Open one console connected to the VM as **root**

```
./manage.sh ssh
sudo su # (default password: vagrant)
```

Initialise the layout (only the first time)

```
ssh root@remoteserver
export project="foo"
salt-call --local -ldebug mc_project.init_project $project remote_less=true
```

Edit the pillar

```
cd /srv/projects/$project/pillar
$EDITOR init.sls
git commit -am up
```

Open a second shell, on your local machine ( **not on the VM** ) where you ll update the project code base from git.

```
export project="foo"
cd vms/VM/srv/projects/$project/project
# if not already done, add your project repo remote
git remote add o https://github.com/o/myproject.git
# in any cases, update your code
git fetch --all
git reset --hard remotes/o/<the branch to deploy>
```

On the former shell ssh-connected to the vagrant box, launch deploy

```
salt-call --local -ldebug mc_project.deploy $project only=install,fixperms,sync_modules
# or to deploy only a specific sls
salt-call --local -ldebug \
    mc_project.deploy $project \
    only=install,fixperms,sync_modules only_steps=000_foo.sls
```

When you want to commit your changes, return to the second shell, on your local machine

```
export project="foo"
cd vms/VM/srv/$project/project
git push o HEAD:<master> # replace master by the branch you want to push
                        # back onto your forge
```

**Deploy with git instructions**

**Reminder**

- **WARNING:** you can use it only if you provisionned your project with attached remotes (the default)
- Remember use the remotes inside `/srv/projects/<project>/git` and not directly the working copies
- If you push on the pillar, it does not trigger a deploy
- If you push on the project, it triggers the full deploy procedure including archive/sync/rollback.
- To get useful push informations, on the remote server to deploy to, just do

```
salt-call --local -lall mc_project.report
```

**Deploy** The following lines edit the pillar, and push it, this does not trigger a deploy

```
cd $WORKSPACE/myproject
git clone host:/srv/projects/project/git/pillar.git
$EDITOR pillar/init.sls
cd pillar;git commit -am up;git push;cd ..
```

The following lines prepare a clone of your project codebase to be able to be deployed onto production or staging servers

```
cd $WORKSPACE/myproject
git clone git@github.com:makinacorp/myawesomeproject.git
git remote add prod /srv/projects/project/git/project.git
git fetch --all
```

To trigger a remote deployment, now you can do:

```
git push [--force] prod <mybranch>:master
eg: git push [--force] prod <mybranch>:master
eg: git push [--force] prod awesome_feature:master
```

- **REMINDER:**
  - DONT MESS WITH THE **ORIGIN** REMOTE when your are connected to your server in any of the pillar or project directory..
  - The `<branchname>:master` is really important as everything in the production git repositories is wired on the master branch. You can push any branch you want from your original repository, but in production, there is only **master**.

**Sumup** To sum all that up, when beginning project you will:

- Initialize if not done a project structure with `salt-call --local mc_project.init_project project`
- If you do not want git remotes, you can alternatively use `salt-call --local mc_project.init_project project remote_less=true`
- add a **.salt** folder alongside your project codebase (in it's git repo).
- deploy it, either by:
  - git push your **pillar** files to `host:/srv/projects/<project>/git/pillar.git`
  - git push your **project code** to `host:/srv/projects/<project>/git/project.git` (this last push triggers a deploy on the remote server)

- You can use `--force` as the deploy system only await the `.salt` folder. As long as the folder is present of the working copy you are sending, the deploy system will be happy.
- or connected to the remote host to deploy onto
  - `edit/commit/push` in `host:/srv/projects/<project>/pillar`
  - `edit/commit/push/push` to force in `host:/srv/projects/<project>`
  - Launch the `salt-call --local mc_project.deploy <name> only=install,fixperms,sync_modules dance`
- Wash, Rinse, Repeat

**Configuration pillar & variables** We provide in `mc_project` a powerful mechanism to define default variables used in your deployments. That you can safely override in the salt pillar files. This means that you can set some default values for, eg a domain name or a password, and input the production values that you won't commit along side your project codebase.

- Default values have to be stored inside the **PILLAR.sample** file.
- Some of those variables, the one at the first level are mostly read only and setup by makina-states itself. The most important are:
  - `name`: project name
  - `user`: the system user of your project
  - `group`: the system group of your project
  - `data`: top level free variables mapping
  - `project_root`: project root absolute path
  - `data_root`: persistent folder absolute path
  - `default_env`: environment (staging/prod/dev)
  - `pillar_root`: absolute path to the pillar
  - `fqdn`: machine FQDN
- The only variables that you can edit at the first level are:
  - **remote\_less**: is this project using git remotes for triggering deployments
  - **default\_env**: environment (valid values are staging/dev/prod)
  - **env\_defaults**: indexed by `env` dict that overloads data (pillar will still have the priority)
  - **os\_defaults**: indexed by `os` dict that overloads data (pillar will still have the priority)
- The other variables, members of the **data** sub entry are free for you to add/edit.
- Any thing in the pillar `pillar/init.sls` overloads what is in `project/.salt/PILLAR.sample`.

You can get and consult the result of the configuration assemblage like this:

```
salt-call --local -ldebug mc_project.get_configuration <project_name>
```

- Remember that projects have a name, and the pillar key to configure and overload your project configuration is based on this key.

If your project is name **foo**, you'll have to use **makina-projects.foo** in place of **makina-projects.example**.

### Example

in `project/.salt/PILLAR.sample`, you have:

```
makina-projects.projectname:
  data:
    start_cmd: 'myprog'
```

in `pillar/init.sls`, you have:

```
makina-projects.foo:
  data:
    start_cmd: 'myprog2'
```

- In your states files, you can access the configuration via the magic `opts.ms_project` variable.
- In your modules or file templates, you can access the configuration via `salt['mc_project.get_configuration'(name)]`.
- A tip for loading the configuration from a template is doing something like that:

```
# project/.salt/00_deploy.sls
{% set cfg = opts.ms_project %}
toto:
  file.managed:
    - name: "source://makina-projects/{{cfg.name}}/files/etc/foo"
    - target: /etc/foo
    - user {{cfg.user}}
    - group {{cfg.user}}
    - defaults:
      project: {{cfg.name}}

# project/.salt/files/etc/foo
{% set cfg = opts.ms_project %}
My Super Template of {{cfg.name}} will run {{cfg.data.start_cmd}}
```

### What's happen when there is a deploy ?

- When you do a git push, you have the full procedure, see [spec doc](#)
- When you use `only=install`, `fixperms`, `sync_modules` it only do some the *install* & *fixperms* procedures.

### Filesystem considerations

We use [POSIX Acls](#) in various places on your project folders. At first, it feels a bit complicated, but it will enable you to smoothlessly edit your files or run your programs with appropriate users without loosing security.

### SaltStack integration

As you know in makina-states, there are 2 concurrent salt installs, one for **salt**, the one that you use, and one for **mastersalt** for the devil ops. In makina-states, we use by default:

- a virtualenv inside `/salt-venv/salt`
- [salt from a fork](#) installed inside `/salt-venv/salt/src/salt`

- the salt file root resides, as usual, in `/srv/salt`
- the salt pillar root resides, as usual, in `/srv/pillar`
- the salt configuration root resides, as usual, in `/etc/salt`

As you see, the project layout seems not integration on those following folders, but in fact, the project initialisation routines made symlinks to integrate it which look like:

```
/srv/salt/makina-projects/<project_name>> -> /srv/projects/<project_name>/project$/.salt
/srv/pillar/makina-projects/<project_name> -> /srv/projects/<project_name>/pillar
```

- The pillar is auto included in the **pillar top** (`/srv/pillar/top.sls`).
- The project salt files are not and **must not** be included in the salt **top** for further highstates unless you know what you are doing.

You can unlink your project from salt with:

```
salt-call --local -ldebug mc_project.unlink <project_name>
```

You can link project from salt with:

```
salt-call --local -ldebug mc_project.link <project_name>
```

### Related topics

You can refer to *mc\_project\_2 / project settings registry APIV2*

### Projects list

More generally, a research link: [Projects](#) As the above lists are far from exhaustive.

### Projects Exemples

- [zope](#)
- [django](#)
- [drupal](#)
- [flask](#)
- [php](#)
- [staticwww](#)

### Helpers & resource projects

- [pgsql](#)
- [mysql](#)
- [elasticsearch](#)
- [solr](#)
- [osmdb](#)



- rabbitmq
- mongodb

### App deployments exemples

- tilestream
- odoo
- gitlab
- seafile
- redmine
- fusiondirectory
- vaultier
- jenkins
- jenkins-slave
- dockerregistry
- svn

## 1.1.4 Additionnal docs

### Misc documentation

#### Journal of installing makina-states old an old uncentralamnaged box

**get a recent git** If you do not have a git  $\geq 1.8$ :

```
apt-get build-dep git-core
wget https://git-core.googlecode.com/files/git-1.9.0.tar.gz
tar xzvf git*z
cd git*
make configure && ./configure && make
cd /usr/bin && mkdir oldgit && mv git* oldgit
cd - && make install
```

#### recent ssl

```
export CFLAGS="-fPIC"
wget http://www.openssl.org/source/openssl-1.0.1g.tar.gz
tar xzvf openssl-1.0.1g.tar.gz
cd openssl-1.0.1g
./config --prefix=/usr/local shared && make depend && make && make install && ldconfig
unset CFLAGS
```

**get a recent python** If you do not have a python  $\geq 2.7$ :

```
export CFLAGS="-I/usr/local/include" LDFLAGS="-L/usr/local/lib"
apt-get build-dep python2.5
ln -s /usr/local/ /usr/local/ssl
wget https://www.python.org/ftp/python/2.7.6/Python-2.7.6.tgz --no-check-certificate
tar xzvf Python-2.7.6.tgz
cd Python-2.7.6
./configure CFLAGS="-I/usr/local/include" LDFLAGS="-L/usr/local/lib" --prefix=/usr/local/ --disable-
mv -f /usr/local/bin/python /usr/local/bin/python.old
ldconfig
wget https://bitbucket.org/pypa/setuptools/raw/bootstrap/ez_setup.py -O - | python2.7
/usr/local/bin/easy_install -U virtualenv
```

### ZMQ If you do not have libzmq >= 4

```
wget http://download.zeromq.org/zeromq-4.0.4.tar.gz
tar xzvf zeromq-4.0.4.tar.gz
cd zeromq-4.0.4
./configure --with-pgm --prefix=/usr/local && make && make install && ldconfig
```

### YAML

```
wget http://pyyaml.org/download/libyaml/yaml-0.1.5.tar.gz
tar xzvf yaml-0.1.5.tar.gz
cd yaml-0.1.5
./configure --prefix=/usr/local && make && make install && ldconfig
```

### Bootstrap makina-states with care

```
cd /srv
mkdir salt
cd salt
git clone git@github.com:makinacorp/makina-states.git
cd makina-states
./_scripts/boot-salt.sh -b stable -m <MINION_ID>
```

### Troubleshooting

```
Generated script '/srv/salt/makina-states/bin/buildout'.
Launching buildout for salt initialisation
Traceback (most recent call last):
  File "bin/buildout", line 17, in <module>
    import zc.buildout.buildout
  File "/srv/salt/makina-states/eggs/zc.buildout-1.7.1-py2.7.egg/zc/buildout/buildout.py", line 40, in <module>
    import zc.buildout.download
  File "/srv/salt/makina-states/eggs/zc.buildout-1.7.1-py2.7.egg/zc/buildout/download.py", line 20, in <module>
    from zc.buildout.easy_install import realpath
  File "/srv/salt/makina-states/eggs/zc.buildout-1.7.1-py2.7.egg/zc/buildout/easy_install.py", line 3, in <module>
    import setuptools.package_index
  File "/usr/local/lib/python2.7/dist-packages/distribute-0.6.24-py2.7.egg/setuptools/package_index.py", line 15, in <module>
    sys.version[:3], require('distribute')[0].version
  File "build/bdist.linux-x86_64/egg/pkg_resources.py", line 728, in require
    supplied, ``sys.path`` is used.
  File "build/bdist.linux-x86_64/egg/pkg_resources.py", line 626, in resolve
    ``VersionConflict`` instance.
```

```
pkg_resources.DistributionNotFound: distribute
Failed buildout
```

Update your system setup tools install to match latest setup tools (distribute + setup tools fork reunion):

```
sudo easy_install -U setuptools
```

## Network route forwarding

There is a 'sysctl' option controlling whether a datagram can be sent or not ([http://en.wikipedia.org/wiki/IP\\_forwarding](http://en.wikipedia.org/wiki/IP_forwarding)). You have to enable it for LXC to work. Another thing will be to make it persist to further reboots.

Create /etc/sysctl.d/99\_custom.conf

```
net.ipv4.ip_forward = 1
```

And reload it with:

```
sysctl --system
```

Then ensure that it is enabled with:

```
sysctl net.ipv4.ip_forward
```

You may want to continue with:

- *Install the image on ubuntu*
- *Install the image on a systemd based host*

## lxc makina-states documentation

### Network firewalling and masquerading a makina-states LXC based image

This part is optional, and is relevant only if you use a firewall.

To ensure internet connectivity, you'll have to masquerade the 10.5/16 network to ensure the big internet dialog.

Although if you created the system-D or upstart job and it does that for you, if you use an additional firewall, you'll have also to double the configuration in it.

For this, you have plenty of options depending of what firewalling software you are using.

**The big picture** The network which will have at the end will look like:

```
88.86.85.96  88.5.5.5
NET  -----ROUTER----- YourHOST --- LXCBR1 (10.5.0.1)
                        10.6.1.25    10.6.1.1
                                           |
                                           |--- LXC1 (10.5.0.6)
                                           |
                                           |--- LXC2 (10.5.0.7)
                                           |
                                           |--- LXC3 (10.5.0.8)
```

The 10.6/16 network is your home or work network, which can be anything like 192.168.x.x or other **rfc1918** network.

- The first thing will be to allow the traffic to jump from **lxcbr1** to the segment in **10.6/0**. This is done by enabling the kernel ip forwarding option, see [Network route forwarding](#).
- The second thing will be to remap the traffic from **10.5** from coming from your internal machine, this is what we call **IPV4 NAT**. We do this with the **masquerading** stuff.
- And the third thing will be to **allow** the firewall to let pass the **lxc traffic**.

Step2 and Step3 are often done with your firewall software.

### shorewall

- Ensure to apply [Network route forwarding](#).

You ll have to allow ip forwarding in `/etc/shorewall/shorewall.conf`:

```
IP_FORWARDING=Yes
```

You ll have to add a masq in `/etc/shorewall/masq`:

```
br0 lxcbr1 - - - - -
```

Replace br0 with your primary interface like eth0 or em1?

You ll have to create a **lxc** zone in `/etc/shorewall/zones`:

```
lxc ipv4 - - -
```

You ll have then to attach lxcbr1 to a **lxc** zone in `/etc/shorewall/interfaces`:

```
lxc lxcbr1 routeback,bridge,tcpflags,nosmurfs
```

Then, you ll mark this lxc zone as trusted in `/etc/shorewall/policy`, Make sure that the lxc rules are prior to any blocking rules.:

```
lxc net ACCEPT - -  
$FW lxc ACCEPT - -
```

Then reload shorewall:

```
shorewall safe-restart
```

You may want to continue with:

- [Note about firewalling on ubuntu](#)
- [Note about firewalling on a systemD based host](#)

### firewalld

- Ensure to apply [Network route forwarding](#).

#### Identify and allow lxc traffic

```
firewall-cmd --add-zone=lxc --permanent  
firewall-cmd --permanent --zone=lxc --add-interface=lxcbr1  
firewall-cmd --permanent --zone=lxc --set-target=ACCEPT
```

**Masquerade public ip** Masquerade whatever what are your public zones with one or more of the following commands:

```
firewall-cmd --permanent --zone=home --add-masquerade
firewall-cmd --permanent --zone=external --add-masquerade
firewall-cmd --permanent --zone=public --add-masquerade
```

You may want to continue with:

- *Note about firewalling on ubuntu*
- *Note about firewalling on a systemD based host*

## ufw

- Ensure to apply *Network route forwarding*.
- create or edit `/etc/default/ufw` and add/update **DEFAULT\_FORWARD\_POLICY**

```
DEFAULT_FORWARD_POLICY="ACCEPT"
```

- Create or edit `/etc/ufw/before.rules` and add or adapt

```
*nat
:POSTROUTING ACCEPT [0:0]
-A POSTROUTING -s 10.5/16 -o eth0 -j MASQUERADE
# don't delete the 'COMMIT' line or these nat table rules won't be processed
COMMIT
```

- You will have to add here any network you are bridging from the `lxcbr1` bridge (and by default we use 10.5/16).

You may want to continue with:

- *Note about firewalling on ubuntu*
- *Note about firewalling on a systemD based host*

**iptables** This means that you manage your firewall manually, you are on your own baby, just allow the traffic from and to `lxcbr1` (10.5/16) and masquerade it.

You may want to continue with:

- *Note about firewalling on ubuntu*
- *Note about firewalling on a systemD based host*

## Install the base LXC container

First ensure that there is plenty of space on `/var/lib/lxc`. Plenty as at least **10GB**.

If you do not have enough place on the partition, you may have another mounted partition or one that you can create which will provide that extra space. Follow the next chapter to add this extra space.

On other cases, you can directly jump to *Install base LXC Image*.

## Make room for space (optional)

**Mount your origin partition** When you have this partition, first ensure that it is mounted, and it has a relevant entry on your `/etc/fstab` for it to be mounted at boot time.

For example, Imagine that you have mounted your data partition in `/home`, you will have to have or to add one like which looks like one on those following entries in your `/etc/fstab` file:

```
# Origin target fstype fsopts * *
UUID=19710386-5ed2-4b6c-b289-628adac75e5b /home ext4 defaults 0 0
# those lines are equivalent
# /dev/sdc4 /home ext4 default 0 0
```

If you want to use UUIDS, you can find the uuid belonging to one partition like this:

```
ls /dev/disk/by-uuid/
```

Of course, **xfs** and **ext4** can be any supported filesystem except fat or ntfs.

The options **defaults** can be different on your installation, this is probably not a problem.

The filesystem can be encrypted, it will obviously be slower but it will work.

**Map your original partition to `/var/lib/lxc`** Then, you will have to map this extra big partition to `/var/lib/lxc`. We will use that as a bind mount (a powerful symlink like redirection).

We will call `/home`, this extra big partition mountpoint.

Remapping a directory from this partition is as simple as:

- Creating the directory on your partition holding the new mountpoint:

```
mkdir -p /home/var/lib/lxc
```

- adding a new entry at the bottom of your `fstab`:

```
/home/var/lib/lxc /var/lib/lxc none bind,defaults,exec 0 0
```

You will obviously replace `/home` by the mountpoint location of your extra big data partition. You will obviously replace `/home/var/lib/lxc` by the directory you had created previously.

You can then activate this configuration with:

```
mount /var/lib/lxc
```

And verify the extra space on it with:

```
df -f /var/lib/lxc
```

Which should be the same that:

```
df -h /home/var/lib/lxc
```

As it is now on your `fstab`, it will survive to reboots.

- That means that `/home/var/lib/lxc` is mounted in place of `/var/lib/lxc`
- Anything which is written to or accessed from `/var/lib/lxc` will instead be written in `/home/var/lib/lxc`.

**Install base LXC Image** Download and install the lxc container is simplified through a python script.

Download a copy of makina-states, which contains helpers:

```
git clone https://github.com/makinacorp/makina-states.git -b stable
```

You can do that by issuing as root those following commands:

```
cd makina-states
git checkout stable
# either sudo, or use a root shell
sudo ./_scripts/restore_lxc_image.py
```

This will download and install your image in `/var/lib/lxc`.

**Finish installation** If you were following the general installation procedure for the LXC procedure, you may go back to the general documentation by following one of those following links:

- [Note about firewalling on ubuntu](#)
- [Note about firewalling on a systemD based host](#)

## Create a container

**Briefing** As soon as you have the base template or any template derived from it, you can spawn a new container based on those template.

The filesystem from this base container will be copied, and all further modifications will only exist on your new container.

There are some steps involved in cloning a makina-states based container:

- clone the LXC container
- reset the lxc bare informations like the mac, and the ip
- reset the SSH and salt information inside the new container
- maybe mark the salt installations (salt & mastersalt) as masterless

For this we created a simple helper freeing you from this hassle.

**Spawn the container** You can use it the following way:

```
cd makina-states
sudo ./_scripts/spawn_container.py --name=<name> [ ... optional opts ]
```

Examples:

```
# get random non allocated ip
sudo ./_scripts/spawn_container.py --name=<name>
sudo ./_scripts/spawn_container.py --ip=<new_ip in 10.5 range> --name=<name>
```

The name of the container will become it's **minion\_id**.

A good idea is to name containers with a FQDN like:

```
sudo ./_scripts/spawn_container.py [--mac=xx:xx:xx:xx:xx:xx] [--ip=10.5.0.3] --name=myproject.lxc.local
```

The ip and mac will be generated from non allocated ports, if they are not specified, you can then edit the LXC config to get them:

```
vim /var/lib/lxc/<container_name>/config
```

They are the value of:

- `lxc.network.ipv4`
- `lxc.network.hwaddr`
- You may use `sudo` to allow automatically the sudoer user `ssh` keys to connect into the container via `ssh`

**Network configuration** To access services on your container, you may want to edit your **HOST** `/etc/hosts` and add those types of redirections:

```
10.5.0.3 myproject.lxc.local www.foo.com
```

Where:

- **10.5.0.3** is the ip of your container
- **myproject.lxc.local** and **www.foo.com** would be domains that you want to access inside your `lxc`.

Think that any entry in your `/etc/hosts` will shadow any real DNS information, and that can be harmful if you use real DNS informations like **www.google.com**, just remember if you shadows a real name, that your LXC will be used in place of the real internet service.

**SSH connection** All the keys from your host root's `ssh` folder and user folder if the container was spawned using `sudo` are allowed to connect as **root** via `ssh` on the container.

Connect to your container these ways:

- `ssh roo@10.5.0.3`
- `ssh root@myproject.lxc.local` (if you added something in your `/etc/hosts`)

**Edit files of the container from your host** You can use `sshfs` to easily edit the files inside your container from your host.

Just issue:

```
mkdir myhost
sshfs roo@10.5.0.3:/ myhost
```

This will mount the `/` of your container in `myhost`, and you ll can edit the files as if you were directly on the host. Don't forget that you are connected as `root` user, and files created will be owned by `root` and respect `UMASK` and `acls` settings from your container.

To umount:

```
fusermount -u myhost
```

If your shell seems blocked:

```
killall -9 sshfs
fusermount -u myhost
```

if the `fusermount` failed:

```
sudo umount -f /home/user/myhost
```



**Conclusion** You may now want to continue with

- *Conclusion (ubuntu)*
- *Conclusion (systemD based host)*

## Writing new states

### Write a new makina-state service

We will take the circus implementation as exemple.

Integration of service needs:

- A *salt execution module* to store special service parameters and configuration
- An entry in `mc_services.py:registry` method to autoinstall it when needed
- A line incorporating the module parameters in `mc_services.py:settings`

Taking circus as an example:

- `service settings`
- `service autoload`
- `place for formula states`



---

## Reference

---

## 2.1 Reference

### 2.1.1 Implementation design & details

#### RFC: corpus, embedded project configuration with salt

##### The origin

Nowaday no one of the P/I/S/aaS existing platforms fit our needs and habits. No matter of the gret quality of docker, heroku or openshift, they did'nt make it for us. And, really, those software are great, they inspired corpus a lot ! Please note also, that in the long run we certainly and surely integrate those as plain **corpus** drivers to install our projects on !

For exemple, this is not a criticism at all, but that's why we were not enough to choose one of those platforms (amongst all of the others):

**heroku** \_

non free

docker

- Not enough stable yet, networking integration is really a problem here. It is doable, but just complicated and out of scope.
- do not implement all of our needs, it is more tied to the 'guest' part (see next paragraphs)
- But ! Will certainly replace the LXC guests driver in the near future.

**openshift** Tied to SELinux and RedHat (we are more on the Debian front ;)). However, its great design inspired a lot of the corpus one.

**openstack** Irrelevant and not so incompatible for the PaaS platform, but again we didn't want locking, openstack would lock us in the first place. We want an agnostic PaaS Platform.

##### The needs

That's why we created a set of tools to build the best flexible PaaS platform ever. That's why we call that not a PaaS platform but a Glue PaaS Platform :=).

- Indeed, what we want is more of a CloudController + ToolBox + Dashboards + API.

- This one will be in charge of making projects install any kind of compute nodes running any kind of VMs smoothly and flawlessly.
- Those projects will never ever be installed directly on compute nodes but rather be isolated.
  - They will be isolated primarily by isolation-level virtualisation systems (LXC, docker, VServer)
  - But they must also be installable on plain VMs (KVM, Xen) or directly baremetal.
- We don't want any PaaS platform to suffer from some sort of lockin.
- We prefer a generic deployment solution that scale, and better AUTOSCALE !
- All the glue making the configuration must be centralized and automatically orchestrated.
- This solution must not be tied to a specific tenant (baremetal, EC2) nor a guest driver type (LXC, docker, XEN).
- Corollary, the **low level** daily tasks consists in management of:
  - network ( < OSI L3)
  - DNS
  - Mail
  - operationnal supervision
  - Security, IDS & Firewalling
  - storage
  - user management
  - baremetal machines
  - hybrid clouds
  - public clouds
  - VMs
  - containers (vserver, LXC, docker)
  - operationnal supervision
- Eventually, on top of that orchestrate projects on that infrastructure
  - installation
  - continuous delivery
  - intelligent test reports, deployment reports, statistic, delivery & supervision dashboards
  - backups
  - autoscale

Here is for now the pieces or technologies we use or are planning or already using to achieve all of those goals:

- Developer environments
  - makina-corpus/vms + makina-corpus/makina-states + saltstack/salt
- Bare metal machines provision
  - makina-states + saltstack
  - Ubuntu server
- VMs (guests)

- Ubuntu based lxc-utils LXC containers + makina-states + saltstack
- DNS:
  - makina-states + bind: local cache dns servers & for the moment dns master for all zones
  - **FUTURE** makina-states + powerdns: dynamic managment of all DNS zones
- Filesystem Backup
  - burp
- Database backup
  - `db_smart_backup`
- Network:
  - ceph, openvswitch
- Logs, stats:
  - now: icinga2 / pnp for nagios
  - future: icinga2 / logstash / kibana
- Mail
  - postfix
- User managment (directory)
  - Fusion directory + openldap
- Security
  - at least shorewall & fail2ban
- CloudController
  - saltstack
  - makina-states + makina-states/mastersalt
- projects installation, upgrades & contineous delivery
  - makina-states (mc\_project, *Intro*)
- autoscale
  - makina-states

### The whole idea

The basic parts of corpus PaaS platform:

- The cloud controller
- The cloud controller client applications
- The compute nodes
  - Where are hosted guests
    - \* Where projects run on
  - The developer environments which are just a special kind of compute nodes

The first thing we will have is a classical makina-states installation in mastersalt mode. We then will have salt cloud as a cloud controller to control compute nodes via **makina-states.services.cloud.{lxc, saltify, ...}** (lxc or saltify) Those compute nodes will install guests. Those guests will eventually run the final projects pushed by users.

Hence an api and web interface to the controller we can:

- Add one or more ssh key to link to the host
- Request to link a new compute node
- Request to initialize a new compute node
- List compute nodes with their metadata (ip, dns, available slots, guest type)
- Get compute nodes/container/vms base informations (ssh ip / port, username, password, dns names)
- Link more dns to the box
- Manage (add or free) the local storage.
- Destroy a container
- Unlink a compute node

The users will just have either: - Push the new code to deploy - Connect via ssh to do extra manual stuff if any including a manual deployment

### Permission accesses

- We will use an ldap server to perform authentication

### The different environment platforms

We also want to distinguish at least those 3 environments, so 3 ways for you to deploy at least.

- dev** The developer environments (laptop)
- staging** the stagings and any other QA platform
- prod** the production platform

### Objectives

The layout and projects implementation must allow us to

- Automatically rollback any unsuccessful deployment
- In production and staging, archive application content from N last deployments
- Make the development environment easily editable
- Make the staging environment a production battletest server
- Production can deploy from non complex builds, and the less possible dependant of external services

For this, we inspired ourselves a lot from [openshift](#) and [heroku](#) (custom buildpacks) models.

## Actual layout

**Overview of the project source code repositories** A project will have at least 2 local git repositories:

```
/srv/projects/myproject/git/project.git/
  A repository where lives its sourcecode and deployment recipes
/srv/projects/myproject/git/pillar.git/
  A repository where lives its pillar
```

This repository master branch consequently has the minimal following structure:

```
master
|- what/ever/files/you/want
|- .salt -> the salt deployment structure
|- .salt/PILLAR.sample    -> default pillar used in the project, this
|                           file will be loaded inside your
|                           configuration
|- .salt/rollback.sls     -> rollback code run in case of problems
|- .salt/archive.sls      -> pre save code which is run upon a deploy
|                           trigger
|- .salt/fixperms.sls     -> reset permissions script run at the end of
|                           deployment
|- .salt/_modules         -> custom salt modules to add to local salt
|   |_runners             install
|   |_outputters
|   |_states
|   |_pillars
|   |_renderers
|- .salt/00_DEPLOYMENT.sls -> all other slses will be executed in order
                           and are to be provided by th users.
```

- A private repository with restricted access with any configuration data needed to deploy the application on the PAAS platform. This is in our case the project pillar tree:

```
pillar master
|- init.sls the pillar configuration
```

As anyways, you ll push changes to the PAAS platform, no matter what you push, the PAAS platform will construct according to the pushed code :). So you can even git push -f if you want to force things.

## Overview of the paas local directories

**/srv/projects/myproject/project/** The local clone of the project branch from where we run in all modes. In other words, this is where the application runtimes files are. In application speaking

- **django/python ala pip:** the virtualenv & root of runtime generated configuration files
- **zope:** this will be the root where the bin/instance will be launched and where the buildout.cfg is
- **php webapps:** this will be your document root + all resources
- **nodejs:** etc, this will be where nginx search for static files and where the nodejs app resides.

**/srv/projects/myproject/pillar** The project specific states pillar tree local clone.

**/srv/projects/myproject/data/** Where must live any persistent data

**/srv/pillar/makina-projects/myproject -> /srv/projects/myproject/pillar** pillar symlink for salt integration

`/srv/salt/makina-projects/myproject -> /srv/projects/myproject/.salt/<env>` state tree project symlink for salt integration

`/srv/salt/{_modules,runners,outputters,states,pilalrs,renderers}/*.py -> /srv/projects/myproject/.salt/<typ>/mod.py`  
custom salt python execution modules

The deployment procedure is as simple as running meta slses which in turn call your project ones contained in a subfolder of the `.salt` directory during the **install** phase.

The `.salt` directory will contain SLSs executed in lexicographical order. You will have to take example on another projects inside **makina-states/projects** or write your states. Those slses are in charge to install your project.

- The **persistent configuration directories**

`/etc` static global configuration (/etc)

- **The persistent data directories** If you want to deploy something inside, make a new archive in the release directory with a dump or a copy of one of those files/directories.

`/var` Global data directories (data & logs) (/var) Minus the package manager cache related directories

`/srv/projects/project/data`

– Specific application datas (/srv/projects/project/data)

- \* Datafs and logs in zope world
- \* drupal thumbnails
- \* mongodb documentroot
- \* ...

- **Networkly speaking**, to enable switch of one container to another we have some solutions but in any case, **no ports** must be **directly** wired to the container. **Never EVER**.

Either:

- Make the host receive the inbound traffic data and redirect (NAT) it to the underlying container
- Make a proxy container receive all dedicated traffic and then this specific container will redirect the traffic to the real underlying production container.

## Procedures

Those procedure will be implemented by either:

- Manual user operations or commands
- Git hooks
- salt execution modules
- jinja macros (collection of saltstack states)

All procedures are tied to a **default** sls inside the `.salt` project folder and can per se be overridden.

### Project initialization/sync procedure

- Initiate the project specific user
- Initiate the ssh keys if any
- Initiate the pillar and project bare git repositories inside the git folder



- Clone local copies inside the project, pillar and salt directories
- If the salt folder does not exists, create it
- If any of default slses procedures are not yet present, create them
- Wire the pillar configuration inside the pillar root
- Wire the pillar init.sls file to the global pillar top file
- Wire the salt configuration inside the salt root
- Echo the git remotes to push the new deployment on.
- Wire any salt modules in .salt/{\_modules,runners,etc}

#### Project archive procedure

- If size is low, we enlarge the container
- run the pre archive hooks
- archive the **project** directory in an **archive/deployed** subdirectory
- run the post archive hooks (make extra dumps or persistent data copies)
- run the archives rotation job

#### Project Release-sync procedure

- Be sure to sync the last git deploy hook from makina-states
- Fetch the last commits inside the **deploy** directory

**Project install procedure** We run all slses in the project **.salt** directory which is not tied to any default procedure.

#### Project fixperms procedure

- Set & **reset (enforce)** needed user accesses to the filesystem

#### Rollback procedure

- Only run if something have gone wrong
- We move the failed **project** directory in the deployment **archives/<UUID>/project.failed** sub directory
- We sync back the previous deployment code to the **project** directory
- We execute the rollback hook (user can input database dumps reload)

### Workflows

#### Full procedure

- project **deployment** is triggered
- project **archive** procedure
- project **initialization/sync** procedure
- project **release-sync** procedure

- project **fixperms** procedure
- project **install** procedure
- project **fixperms** procedure (yes again)
- In error: **rollback** procedure

### IMPLEMENTATION: How a project is built and deployed

For now, at makinacorp.us, we think this way:

- Installing somewhere a mastersalt master controlling compute nodes and only accessible by **ops**.
- Installing elsewhere at least one compute node which will receive project nodes (containers):
  - linked to this mastersalt as a mastersalt minion
  - a salt minion linked to a salt master which is probably local and controlled by **project members aka devs**, by default these salt minion and salt master services are toggled off and the salt-call should be runned **masterless** (salt-call -local)

### Initialisation of a cloud controller

Complex, contact [@makinacorp.us](#).

This include:

- Setting up the dns master & slaves for the cloud controlled zone.
- Setting up the cloud database
- Setting up at least one compute node to deploy projects
- Deploying vms

### Request of a compute node or a container

- Edit the mastersalt database file to include your compute node and vms configuration.
- Run any appropriate mastersalt runners to deploy & operate your compute nodes and vms

### Initialisation of a compute node

This will in order:

- auth user
- check infos to attach a node via salt cloud
- Register DNS in the dns master for thie compute node and its related vms
- generate a new ssh key pair
- install the guest\_type base system (eg: makina-states.services.virt.lxc)
- Generate root credentials and store them in grains on mastersalt
- Configure the basic container pillar on mastersalt
  - root credentials

- dns
- firewall rules
- defaultenv (dev, prod, preprod)
- compute mode override if any (default\_env inside /srv/salt/custom.sls)
- Run the mastersalt highstate.

### Initialisation of a project - container environment

This will in order:

- auth user
- Create a new container on endpoint with those root credentials
- Create the layout
- use the desired salt cloud driver to attach the distant host as a new minion
- install the key pair to access the box as root
- Generate root credentials and store them in grains on mastersalt
- Configure the basic container pillar on mastersalt
  - root credentials
  - dns
  - firewall rules
- Run the mastersalt highstate

### Initialisation of a project

- We run the initialization/sync project procedure
- Send a mail to sysadmins, or a bot, and initial igniter with the infos of the new platform access
  - basic http & https url access
  - ssh acces
  - root credentials
- User create the project
- Project directories are initialised

**upgrade of a project** The code is not pull by production server it will be pushed with git to the environment ssh endpoint:

- Triggered either by an automatted bot (jenkins)
- By the user itself, hence he as enough access

In either way, the trigger is a git push.

**The nerve of the war: jinja macros and states, and execution modules** Project states writing is done by layering a set of saltstacl **sls** files in a certain order. Those will ensure an automatic deployment from end to end. The salt states and macros will abuse of execution modules to gather informations but also act on the underlying system.

### The project common data structure

#### Overview

- to factorize the configuration code but also keep track of specific settings, those macros will use a common data mapping structure which is good to store defaults but override in a common manner variables via pillar.
- all those macros will take as input this **configuration** data structure which is a mapping containing all variables and metadata about your project.
- this common data mapping is not copied over but passed always as a reference, this mean that you can change settings in a macro and see those changes in later macros.

**The project configuration registry execution module helper** The base execution module used for project management is *mc\_project / project settings registry switcher and common functions*

It will call under the hood the latest **API** version of the mc\_project module.

eg: mc\_project\_2.\*

This will define methods for:

- Crafting the base **configuration** data structure
- initialising the project filesystem layout, pillar and downloading the base sourcecode for deployment (salt branch)
- deploying and upgrading an already installed project.
- Setting a project configuration

If there are too many changes in a project layout, obviously a new project API module should be created and registered for the others to keep stability.

#### APIV2

**The project execution module interface (APIV2)** Note that there two parts in the module:

- One set of methods are the one you are most likely to use handle local deployment
- One another set of methods is able to handle remote deployments over ssh. The only requirement for the other host is that makina-states should be installed first and ssh access should be configured previously to any deploy call. The requirement was to have only a basic ssh access, that why we did not go for a RAET or OMq salt deployment structure here.

See *mc\_project\_2 / project settings registry APIV2*

**The project sls interface (APIV2)** Each project must define a set of common sls which will be the interfaced and orchestrated by the project execution module. Theses sls follow the aforementioned procedures style.

**The important thing to now remember is that those special sls files cannot be run without the project runner execution module**

Indeed, we inject in those sls contextes a special **cfg** variable which is the project configuration and without we can't deploy correctly.

- We have two sets of sls to consider
  - **The set of sls provided by a makina-states installer** this is specified at project creation and stored in configuration for further reference

- The set of sls provided by the project itself in the `.salt` directory this is where the user will customize its deployment steps.

The installer set is then included by default at the first generation of the user installer set at the creation of the project.

### Project initialisation & installation

- Refer to *Intro*
- Some installers example: *Projects list*

## Design

### Base Filesystem Layout

Please respect the following layout when you write states

#### Salt

- `/salt-venv`: salt virtualenv
- `/srv/salt`: salt file root
- `/srv/salt/makina-states`: makina-states clone
- `/srv/pillar`: Pillar
- `/var/log/salt`: log files
- `/var/cache/salt`: salt cache files
- `/var/run/salt`: salt run files
- `/etc/salt`: salt configuration files
- `/etc/makina-states/branch`: current used makina-states branch
- `/etc/makina-states/nodetype`: configuration of the current nodetype
- `/etc/salt/makina-states`: local registries

#### Mastersalt mode

- `/mastersalt-venv`: mastersalt virtualenv
- `/srv/mastersalt`: mastersalt file root
- `/srv/mastersalt/makina-states`: makina-states clone
- `/srv/mastersalt-pillar`: Pillar
- `/var/log/mastersalt`: log files
- `/var/cache/mastersalt`: mastersalt cache files
- `/var/run/mastersalt`: mastersalt run files
- `/etc/mastersalt`: mastersalt configuration files
- `/etc/mastersalt/makina-states`: local registries

## Misc locations

- **/srv/apps**: Third party & non system packaged application
- **/srv/backups**: root for file based backups or database dumps

## Projects integration

- **/srv/projects/<project\_name>/salt**:
- **/srv/projects/<project\_name>/pillar**:
- **/srv/projects/<project\_name>/project**:
- **/srv/pillar/makina-projects/<project\_name>/salt**: Symlink to the pillar project directory
- **/srv/salt/makina-projects/<project\_name>/salt**: Symlink to the salt project directory

## Main states kind segregation

**Overview** In makina states we have organised our states in the following way:

**controllers** states related to the base salt infrastructure (layout, daemons, permissions)

**nodetypes** states related only to the hardware, the machine type or virtualisation facility

**localsettings** states related to the base machine configuration minus all that can look like a service or a daemon (eg: directories creations, hosts management, pam, vim but not ssh)

**services** states related to services configuration (eg: ssh, docker, apache, backups scripts & crons)

**projects** Set of macros to be externally included project consumers as the base to setup their projects using makina-states bricks

**cloud** set of related stuff linked to mastersalt salt cloud integration

For all those kinds, we have execution modules, sub-execution modules and formulae containers. to leverage and factorize all variables and have well placed macros.

For example, php users will certainly have to deal the following files:

**mc\_states/modules/services.py** registries

**mc\_states/services/{http,php}/\*.sls** states files (formulae)

**/srv/pillar/foo.sls** custom settings

**Wrap-up** Tree of different configuration flavors inheritance:

```

Controllers +--> salt-minion <-----+
|           |                               |
|           +--> salt-master --controlling-----+
|           |                               |
|           +--> mastersalt-minion <-----+
|           |                               |
|           +--> mastersalt-master -controlling-+
controllers
controlling          NODETYPES - INHERITANCE
nodetypes            | server |
|                    |         |
+--+ +-----+      |         |
|                    | +-->vm  |

```



```
{
  'name': 'controllers',
  'bases': ['localsettings'],
}
```

**Settings** Registry which stock arbitrary configuration settings related to the current registry. Eg:

- apache: registry.worker -> the mpm worker
- localsettings: locations -> common path prefixes for various locations (/usr/bin, salt root)

Example:

```
{
  'port': 1234,
  'password': 'foo',
}
```

**Registry** This registry will contain the **states prefix** and **grains prefix** to construct autoinclusion slses files. It contains also the 'default inclusion status' for any linked states in the **defaults** key. This registry will load then from configuration the state of inclusion of any included/configured sub state and feed some shortcuts like **actives**, **is** (**has** is a copy/synonym of **is**) and **unactivated** settings.

For example, if you have php disabled as a default, but have installed or enabled it via the pillar, the registry will load it as 'active' thus triggering the autoinclusion of 'php' during an highstate. This registry may also be queried from any state field to know if a state is active (eg: querying if we are on a devhost by looking if devhost is in the nodetypes registry).

This registry look like:

```
{
  'states_pref': 'makina-states.services',
  'grains_pref': 'makina-states.services',
  'actives': [{ 'php.fpm': { 'active': True } }],
  'unactivated': [{ 'php.modphp': { 'active': False } }],
  'defaults': {
    'php.fpm': { 'active': True },
    'php.modphp': { 'active': False },
  }
  'is' : { 'modphp': False, 'phpfpm': True },
  'has' : { 'modphp': False, 'phpfpm': True },
}
```

The default general order of inclusion is as follow:

- Local settings
- Controllers
- Nodes Types
- Services

## Formulaes

A formulae is a set of states to install and configure a particular subset of a machine, from provision, to setup the editors up to configure an httpd server. All formulaes containing states to deliver your applications and services follow the same organisation rules that we previously have seen in registries:



- `nodetypes`: preset for a type of machine
- `controllers`: `salt/mastersalt`
- `localsettings`: base conf (network, editors, languages, compilers, etc)
- `services`: databases, servers (`sshd`), etc.

Examples:

- `makina-states.nodetypes.dockercontainer`
- `makina-states.controllers.salt_master`
- `makina-states.localsettings.vim`
- `makina-states.localsettings.python`
- `makina-states.services.http.apache`
- `makina-states.services.http.nginx`
- `makina-states.services.base.openssh.server`
- `makina-states.services.proxy.haproxy`

Inside those states files, the idea is to configure the states via the underlying registries shared via salt execution modules.

## Hooks

Hooks in the `makina-states` meaning have two functions:

- Provide a robust orchestration mecanism
- Provide a way to skip a full subset of states by non inclusion of the real states files during different execution modes (standalone, full).

Those hooks are just states which use the `mc_proxy.hook` function wich does nothing more forward the changes of acendant of the states to the descendant of this state. For example in:

```
one:
  cmd.run:
    - name: /bin/true

foo:
  mc_hook.proxy:
    - require:
      - cmd: one

two
  mc_hook.proxy:
    - require:
      - mc_proxy: foo
```

As one will return a change, `foo` will also trigger in turn a change, thus `two` will see `foo` as 'changed'.

You can also easily skip a full subset of states, imagining the three following files:

- **a.sls:**

```
include:
  - hooks
```

```
one:
  cmd.run:
    - name: /bin/true
    - watch_in
      - cmd: one
```

- **hooks.sls:**

```
foo:
  mc_hook.proxy: []
```

- **c.sls:**

```
include:
  - hooks
  {{ if something }}
  - a
  {{ endif }}

two
  mc_hook.proxy:
    - require:
      - mc_proxy: foo
```

You just discovered the magic of hooks to make custom execution modes without having to clutter your states files with custom require/includes, you just have to subscribe to isolated hooks, and in the real states files, to also subscribe to those hooks. In the listeners, you just have to conditionnaly include the real state file for the job to be correctly executed with the other states.

## Tests & Quality Assurance

This will run:

- unit tests
- linters
- install all states

See [travis test helper](#) as an entry point to launch the tests on your environment.

Basically, it use nosetests via a custom salt module: [mc\\_test](#)

### 2.1.2 States & modules reference

#### Custom states modules

#### Execution modules

#### Registries

##### **mc\_bootstraps / bootstraps related registry**

`mc_states.modules.mc_bootstraps.metadata()`  
metadata registry for bootstraps

`mc_states.modules.mc_bootstraps.registry()`  
registry registry for bootstraps

```
mc_states.modules.mc_bootstraps.settings()
    settings registry for bootstraps
```

#### **mc\_nodetypes / nodetypes registry**

```
mc_states.modules.mc_nodetypes.get_makina_grains()
    Expose real time grains
mc_states.modules.mc_nodetypes.has_system_services_manager()
    Does the actual host has a system level services manager aka a PIDEINS
mc_states.modules.mc_nodetypes.metadata()
    nodetypes metadata registry
mc_states.modules.mc_nodetypes.registry()
    nodetypes registry registry
mc_states.modules.mc_nodetypes.settings()
    nodetypes settings registry
```

#### **mc\_controllers / controllers related variables**

```
mc_states.modules.mc_controllers.allow_lowlevel_states()
    Do we allow low level states

    in dual stack saltstack installs, only allow low level states on the mastersalt side in other cases, without the
    presence of the conf flag this will return 'unkown' also ensuring that in this case we can apply the states (no
    complete makina-states installs)
mc_states.modules.mc_controllers.metadata()
    controllers metadata registry
mc_states.modules.mc_controllers.registry()
    controllers registry registry
mc_states.modules.mc_controllers.settings()
    controllers settings registry
```

#### **mc\_localsettings / localsettings variables**

```
mc_states.modules.mc_localsettings.get_pillar_fqdn(sls, template)
    if template name is none, it is a directly accessed sls (rendered from a string), here we can guess the name from
    sls sls does not have '.' it is a directly
mc_states.modules.mc_localsettings.metadata()
    metadata registry for localsettings
mc_states.modules.mc_localsettings.registry(ttl=900)
    registry registry for localsettings
mc_states.modules.mc_localsettings.settings(ttl=900)
    settings registry for localsettings
```

**OBSOLETE, PLEASE USE LOCAL REGISTRIES MOST MAKINA STATES CORE IS ALREADY MIGRATED**

WILL DISAPPEAR IN A NEAR FUTURE

#### **mc\_services / services registries & functions**

```
mc_states.modules.mc_services.get_service_enabled_state(pm=None,          en-
                                                         able_toggle=None)
    Return if a service should be enabled at boot or not depending on the service function.
```

if service func is 'running' -> enabled if service func is 'dead' -> disabled

```
mc_states.modules.mc_services.get_service_function (pm=None, enable_toggle=None,
                                                    has_system_services_manager=None,
                                                    activate_function='service.running',
                                                    deactivate_function='service.dead')
```

Return the appropriate service function for the activated process manager For the API convenience, we reflect back any service.function. If pm is system, or manually forced, we want to return the appropriate service function (one of: activate\_function/deactivate\_function). We take care to check not to return any function when we are in a docker hence we do not have any system level function, nor the access to the service module

**pm** the processes manager (one of nonelforced|system|circus|supervisor|service.{running,dead})  
system or forced means to return a function between activate or deactivate

**enable\_toggle** choose if we are in system mode either to return the 'activate' or 'deactivate' function, by default we return the activate function

**activate\_function** salt module function to activate a service (api compatible with service.\*)

**deactivate\_function** salt module function to deactivate a service (api compatible with service.\*)

**has\_system\_services\_manager** overrides the makina-states detection of the presence of a system services manager

```
mc_states.modules.mc_services.settings()
Global services registry
```

## RemoteExecution/PaaS/ProjectManagement modules

**mc\_project / project settings registry switcher and common functions** see [mc\\_project\\_2 / project settings registry APIV2](#)

```
mc_states.modules.mc_project.get_common_vars (*args, **kwargs)
Retro compat, wrapper to get_configuration
```

**mc\_project\_2 / project settings registry APIV2** This is a Corpus Paas reactor, deploy your projects with style, salt style.

This can either:

- Deploy locally a project
- Deploy remotely a project over ssh (the remote host must have makina-states installed)

```
mc_states.modules.mc_project_2.clean_salt_git_commit (directory, commit=True,
                                                       **kw)
```

```
mc_states.modules.mc_project_2.deploy (name, *args, **kwargs)
Deploy a project
```

Only run install step:

```
salt-call --local -ldebug mc_project.deploy <name> only=install
```

Run only one or certain install step:

```
salt-call --local -ldebug mc_project.deploy\
    <name> only=install only_steps=00_foo
salt-call --local -ldebug mc_project.deploy\
    <name> only=install only_steps=00_foo,02_bar
```

Only run install & fixperms step:

```
salt-call --local -ldebug mc_project.deploy <n> only=install,fixperms
```

Deploy entirely (this is what is run within the git hook):

```
salt-call --local -ldebug mc_project.deploy <name>
```

Skip a particular step:

```
salt-call --local -ldebug mc_project.deploy <name>\
    skip_release_sync=True skip_archive=True skip_notify=True
```

`mc_states.modules.mc_project_2.get_configuration` (*name*, *\*args*, *\*\*kwargs*)

Return a configuration data structure needed data for the project API macros and configurations functions project API 2

**name** name of the project

**remote\_less** Does the project use local remotes (via git hooks) for users to push code inside remotes and have the local working copy synchronized with those remotes before deploy. Default to False, set to True to not use local remotes If the project directory .git folder exists, and there is no local remote created, the local remotes feature will also be disabled

**fqdn** fqdn of the box

**minion\_id** minion\_id of the box

**default\_env** environnemt to run into (may be dev|prod, better to set a grain see bellow)

**project\_root** where to install the project,

**git\_root** root dir for git repositories

**user** system project user

**groups** system project user groups, first group is main

**defaults** arbitrary data mapping for this project to use in states. It will be accessible throught the `get_configuration().data` var

**env\_defaults** per environment (eg: prod|dev) specific defaults data to override or merge inside the defaults one

**os\_defaults** per os (eg: Ubuntu/Debian) specific defaults data to override or merge inside the defaults one

**only\_install** Only run the install step (make the others skipped)

**skip\_archive** Skip the archive step

**skip\_release\_sync** Skip the release\_sync step

**skip\_install** Skip the install phase

**skip\_rollback** Skip the rollback step if any

**skip\_notify** Skip the notify step if any

Any other kwarg is added to the data dict.

Internal variables reference

**pillar\_root** pillar local dir

**salt\_root** salt local dir

**archives\_root** archives directory

**data\_root** persistent data root

**project\_git\_root** project local git dir

**pillar\_git\_root** pillar local git dir

**nodata** do not compute data

**data** The final mapping where all defaults will be mangled. If you want to add extra parameters in the configuration, you d better have to add them to defaults.

**force\_reload** if the project configuration is already present in the context, reload it anyway

**sls\_includes** includes to add to the project top includes statement

**no\_default\_includes** Do not add salt\_minion & other bases sls like ssh to default includes

**rollback** FLAG: do we rollback at the end of all processes

You can override the non read only default variables by pillar/grain like:

```
salt grain.setval makina-projects.foo.url 'http://goo/goo.git'
salt grain.setval makina-projects.foo.default_env prod
```

You can override the non read only default arbitrary attached defaults by pillar/grain like:

```
/srv/projects/foo/pillar/init.sls:

makina-projects.foo.data.conf_port = 1234
```

`mc_states.modules.mc_project_2.get_configuration_item`(*project*, *item*=<object object>, *\*\*kw*)

Return an item, maybe filtered or all the config

in the form:

```
{key: <itemKey or 'cfg'>, item: VALUE, cfg: <Whole config dict>}
```

CLI examples:

```
salt-call --local mc_project_2.get_configuration_item eee git_deploy_hook
salt-call --local mc_project_2.get_configuration_item eee
```

`mc_states.modules.mc_project_2.get_project`(*name*, *\*args*, *\*\*kwargs*)

Alias of `get_configuration` for convenience

`mc_states.modules.mc_project_2.init_pillar_dir`(*directory*, *init\_data*=None, *user*=None, *group*=None, *project*=None, *commit\_all*=False, *do\_push*=False, *remote\_less*=False, *\*\*kw*)

Initialize a basic versionned pillar directory

**directory** directory to execute into

**user** user to exec commands as and for new files

**group** group for new files

**commit\_all** do we do a final git add/commit

**do\_push** do we do a final push

**project** project name

**init\_data** configuration options in the corpus format (see `get_configuration`)

`mc_states.modules.mc_project_2.init_project` (*name, \*args, \*\*kwargs*)

See common args to feed the necessary variables to set a project You will need at least:

- A name
- A type
- The pillar git repository url
- The project & salt git repository url

`mc_states.modules.mc_project_2.init_remote_structure` (*host, project, \*\*kw*)

Initialize a remote project structure over ssh

CLI Examples:

```
salt-call --local mc_project.init_remote_structure host.fr <project>
```

`mc_states.modules.mc_project_2.init_repo` (*working\_copy, user=None, group=None, ret=None, bare=True, init\_salt=False, init\_pillar=False, init\_data=None, project=None, remote\_host=None, cfg=None, remote\_less=False, api\_version='2'*)

Initialize an empty git repository, either bare or a working copy

This can be either:

- a basic corpus-salt base project template
- a pillar repo (containing an `init.sls`)
- an empty directory (containing an empty `.empty` file just for git repo init)

CLI Examples:

```
salt-call --local mc_project.init_repo /foo
salt-call --local mc_project.init_repo /foo bare=true
salt-call --local mc_project.init_repo /foo init_salt=True
salt-call --local mc_project.init_repo /foo init_pillar=True
salt-call --local mc_project.init_repo /foo bare=true init_salt=True
salt-call --local mc_project.init_repo /foo bare=true init_pillar=True
```

`mc_states.modules.mc_project_2.init_salt_dir` (*directory, user=None, group=None, commit\_all=False, do\_push=False, project=None, init\_data=None, remote\_less=False, \*\*kw*)

Initialize a basic corpus project directory

**directory** directory to execute into

**user** user to exec commands as and for new files

**group** group for new files

**commit\_all** do we do a final git add/commit

**do\_push** do we do a final push

**project** project name

**init\_data** configuration options in the corpus format (see `get_configuration`)

`mc_states.modules.mc_project_2.init_ssh_user_keys` (*user, failhard=False, ret=None*)

Copy root keys from root to a user to allow user to share the same key than root to clone distant repos. This is useful in vms (local PaaS vm)

`mc_states.modules.mc_project_2.install` (*name, only\_steps=None, task\_mode=False, \*args, \*\*kwargs*)

You can filter steps to run with `only_steps` All sls in `.salt` which are not special or tasks (beginning with tasks will be executed)

eg:

```
salt mc_project.deploy only=install onlystack=00_foo,001_bar
salt mc_project.deploy only=install onlystack=00_foo
```

`mc_states.modules.mc_project_2.link` (*names, \*args, \*\*kwargs*)

Add the link wired in salt folders (pillar & salt) & register the pillar in pillar top

**name** list of project(s) separated by commas

`mc_states.modules.mc_project_2.link_into_root` (*name, ret, link, target, do\_link=True*)

Link a salt managed directory into salt root

This takes care of not leaving a dangling symlink

`mc_states.modules.mc_project_2.link_pillar` (*names, \*args, \*\*kwargs*)

Add the link wired in pillar folder & register the pillar in pillar top

**name** list of project(s) separated by commas

`mc_states.modules.mc_project_2.link_salt` (*names, \*args, \*\*kwargs*)

Link a salt managed directory into salt root This takes care of not leaving a dangling symlink

`mc_states.modules.mc_project_2.load_sample` (*cfg, \*args, \*\*kwargs*)

Load the project PILLAR.sample back to the cfg configuration dict

`mc_states.modules.mc_project_2.orchestrate` (*host, project, init=True, init\_project=None, init\_pillar=None, init\_remote=True, sync=True, sync\_project=None, sync\_pillar=None, refresh=True, refresh\_pillar=None, refresh\_project=None, deploy=True, pillar\_origin=None, pillar\_rev=None, origin=None, rev=None, pre\_init\_hook=None, post\_init\_hook=None, pre\_init\_remote\_hook=None, post\_init\_remote\_hook=None, pre\_sync\_hook=None, deploy\_fun='mc\_project.remote\_deploy', deploy\_kwarg=None, deploy\_args=None, post\_sync\_hook=None, pre\_hook=None, post\_hook=None, only=None, only\_steps=None, \*\*kw*)

Orchestrate a project deployment, remotely

Note:

a project is composed by it's code & deployment recipe (`.salt`) and it's pillar.

This:

- Run the pre init hook if any
- initiliazes & prepare the code locally



- Run the post init hook if any
- Run the pre init remote hook if any
- May initiliazes the remote project structure
- Run the post init remote hook if any
- Run the pre sync hook if any
- Sync the code to remote buffer directories
- Sync the remote deployment directories (pillar & project)
- Run the post sync hook if any
- Run the pre deploy hook if any
- Run the deployment procedure (salt-call mc\_project.deploy dance)
- Run the post deploy hook if any

**The deployed code will at first be initialized:**

**project code is initialized as either:**

- from an empty structure (shell helloworld)
- from **git**:
  - origin** git url
  - rev** git remote tag/branch/changeset
- from an empty structure (shell helloworld)

**pillar code is initialized as either:**

- from an empty structure (shell helloworld)
- from **git**:
  - pillar\_origin** git url
  - pillar\_rev** git remote tag/branch/changeset

If the urls were not specified, but the git repositories present in the local directories are valid, they will be deployed as-is.

If the git repositories have a valid remote, the sync step will use it, even if the “origin/pillar\_origin” were not specified explicitly

**host** host where to deploy

**project** project to deploy onto (name)

**init/init\_project/init\_pillar** do we do the full init step do we do the init\_project step (overrides init). do we do the init\_pillar step (overrides init).

**init\_remote** do we do the init\_remote step

**origin/pillar\_origin** url of the pillar to deploy if any (if None: empty pillar)

**rev/pillar\_rev** changeset if the project/pillar is from a git url (master)

**sync/sync\_project/sync\_pillar** do we do the full sync step. do we do the sync\_project step (overrides sync). do we do the sync\_pillar step (overrides sync)

**refresh/refresh\_project/refresh\_pillar** do we update the code prior to sync. do we do the refresh\_project step (overrides refresh\_project). do we do the refresh\_project step (overrides refresh)

**deploy** do we do the deploy step

**deploy\_args** any extra deploy/run\_task positional argument

**deploy\_kwarg** any extra deploy/run\_task extra argument

**pre\_init\_hook/post\_init\_hook/ pre\_init\_remote\_hook/post\_init\_remote\_hook/ pre\_sync\_hook/post\_sync\_hook/ pre\_hook/**  
deployment hook (see above lifecycle explanation & hook spec)

**only/only\_steps** mc\_project.deploy deploy limits arguments(if any)

An hook is a salt function, in any module with the following signature:

```
def hook(host, project, opts, **kw):  
    print("hourray")
```

Making in a execution module, /srv/salt/\_module/foo.py:

```
def hook(host, project, opts, **kw):  
    print("Called on {0}".format(host))
```

Can be called like this:

```
salt-call --local mc_project.orchestrate h proj init_hook=foo.hook
```

CLI Examples:

```
salt-call --local mc_project.orchestrate host.fr <project>\  
    origin="https://github.com/makinacorp/corpus-pgsql.git"  
salt-call --local mc_project.orchestrate host.fr <project>\  
    origin="https://github.com/makinacorp/corpus-pgsql.git"\  
    rev=stable\  
    pillar_origin="https://github.com/mak/corpus-pillar.git"\  
    rev=stable  
salt-call --local mc_project.orchestrate host.fr <project>\  
    origin="https://github.com/makinacorp/corpus-pgsql.git"  
salt-call --local mc_project.orchestrate host.fr <project>\  
    deploy_args=['a'] \  
    origin="https://github.com/makinacorp/corpus-pgsql.git"  
salt-call --local mc_project.orchestrate host.fr <project>\  
    deploy_kwarg={'myparam': 'a'} \  
    origin="https://github.com/makinacorp/corpus-pgsql.git"
```

```
mc_states.modules.mc_project_2.orchestrate_task (host,          project,          task,
                                                init=True,          init_project=None,
                                                init_pillar=None,    init_remote=True,
                                                sync=True,          sync_project=None,
                                                sync_pillar=None,    refresh=True,
                                                refresh_pillar=None,  re-
                                                fresh_project=None,    de-
                                                ploy=True,          deploy_args=None,
                                                deploy_kwarg=None,    pil-
                                                lar_origin=None,    pil-
                                                lar_rev=None,          origin=None,
                                                rev=None,          pre_init_hook=None,
                                                post_init_hook=None,
                                                pre_init_remote_hook=None,
                                                post_init_remote_hook=None,
                                                pre_sync_hook=None,
                                                post_sync_hook=None,
                                                pre_hook=None,    post_hook=None,
                                                only=None,    only_steps=None, **kw)
```

Orchestrate a project through mc\_project.orchestrate and use mc\_project.remote\_task <TASK NAME>

CLI Examples:

```
salt-call --local mc_project.orchestrate_task host.fr <project> task_make_users \
    origin="https://github.com/makinacorp/corpus-pgsql.git"
salt-call --local mc_project.orchestrate host.fr <project> make_users\
    origin="https://github.com/makinacorp/corpus-pgsql.git" task_make_users\
    rev=stable\
    pillar_origin="https://github.com/mak/corpus-pillar.git" task_make_users\
    rev=stable
salt-call --local mc_project.orchestrate host.fr <project> task_make_users\
    origin="https://github.com/makinacorp/corpus-pgsql.git"
salt-call --local mc_project.orchestrate host.fr <project> task_make_users\
    deploy_args=['a'] \
    origin="https://github.com/makinacorp/corpus-pgsql.git"
salt-call --local mc_project.orchestrate host.fr <project> task_make_users\
    deploy_kwarg={'myparam': 'a'} \
    origin="https://github.com/makinacorp/corpus-pgsql.git"
```

```
mc_states.modules.mc_project_2.push_changesets_in (directory,    remote='origin',
                                                    branch='master:master',  opts='',
                                                    **kw)
```

Thin wrapper to git push

**directory** directory where to act on

**user** user to push as

**branch** branch part of the git command

**remote** remote to push to

**opts** 'origin', opts to give

CLI Examples:

```
salt-call --local mc_project.push_changesets_in /foo
salt-call --local mc_project.push_changesets_in /foo opts="-f"
salt-call --local mc_project.push_changesets_in /foo opts="-f"
```

`mc_states.modules.mc_project_2.remote_deploy (host, project, *args, **kw)`

Run a deployment task, remotely

**host** host to deploy onto

**project** project to deploy

**deploy\_kwarg** deploy kwargs

**deploy\_args** deploy arguments

**deploy\_only\_steps/only\_steps** set only\_steps kwarg (shortcut)

**deploy\_only/only** set only kwarg (shortcut)

**salt\_function** salt deploy function (one of: `mc_project.deploy/mc_project.run_task`)

CLI Examples:

```
salt-call --local mc_project.remote_deploy host.fr <project>
salt-call --local mc_project.remote_deploy host.fr <project> only=install,fixper
salt-call --local mc_project.remote_deploy host.fr <project> only=install,fixper
```

`mc_states.modules.mc_project_2.remote_project_hook (hook, host, project, opts, **kw)`

Execute an hook

An hook is a salt function, in any module with the following signature:

```
def hook(host, project, opts, **kw)::
    print("hourray")
```

`mc_states.modules.mc_project_2.remote_run_task (host, project, task=None, *args, **kw)`

Run a task from the .salt directory, remotely

Task can be either given as a kwarg or the first positional argument.

CLI Examples:

```
salt-call --local mc_project.remote_run_task host.fr <project> task=task_helloworld.sls
salt-call --local mc_project.remote_run_task host.fr <project> task_helloworld.sls
salt-call --local mc_project.remote_run_task host.fr <project> task_helloworld.sls
```

`mc_states.modules.mc_project_2.remote_task (host, project, *args, **kw)`

Alias to `remote_run_task`

CLI Examples:

```
salt-call --local mc_project.remote_task host.fr <project> task=task_helloworld.sls
salt-call --local mc_project.remote_task host.fr <project> task_helloworld.sls
salt-call --local mc_project.remote_task host.fr <project> task_helloworld.sls
```

`mc_states.modules.mc_project_2.remove_path (path)`

Remove a path.

`mc_states.modules.mc_project_2.report ()`

Get connection details & projects report

CLI Examples:

```
salt-call --local mc_project.report
```

`mc_states.modules.mc_project_2.rollback (name, *args, **kwargs)`

Run the rollback corpus step

`mc_states.modules.mc_project_2.rotate_archives` (*name*, \*args, \*\*kwargs)

Run the rotate\_archives corpus step

`mc_states.modules.mc_project_2.run_task` (*name*, *only\_steps*, \*args, \*\*kwargs)

Run one or more tasks inside a project context.

You can filter steps to run with *only\_steps*

All sls in `.salt` which are a task (all files beginning with `task_` will be searched and the one matching *only\_steps* (string or list) will be executed)

`mc_states.modules.mc_project_2.set_configuration` (*name*, *cfg=None*, \*args, \*\*kwargs)

set or update a local (grains) project configuration

`mc_states.modules.mc_project_2.sync_git_directory` (*directory*, *origin=None*, *rev=None*,  
*sync\_remote='sync'*, *refresh=False*,  
*local\_branch=None*, \*\*kw)

Agressively sync a git working copy with its remote

**directory** directory where to act

**origin** remote origin <url>

**rev** changeset to deploy

**local\_branch** local branch to set to

**sync\_remote** name of the remote

**refresh** if the working copy exists, force the git pull dance

CLI Examples:

```
salt-call --local \
    mc_project.sync_git_directory /foo origin=git://foo rev=develop
```

`mc_states.modules.mc_project_2.sync_hooks_for_all` (\*args, \*\*kwargs)

Get connection details & projects report

`mc_states.modules.mc_project_2.sync_modules` (*name*, \*args, \*\*kwargs)

Install custom modules to the salt modules directory in the global module dir,

Note: we install two symlinks to provide room for overlapping modules eg:  
 project1/project/.salt/\_modules/foo.py:bar can be called:

```
salt-call foo.bar()
salt-call foo_foo.bar()
```

`mc_states.modules.mc_project_2.sync_remote_working_copy` (*host*, *directory*, *remote\_directory=None*,  
*remote\_local\_copy=None*,  
*lremote=None*, \*\*kw)

CLI examples:

```
salt-call --local mc_project.sync_remote_working_copy\
    a.fr /srv/remote-projects/a.fr
salt-call --local mc_project.sync_remote_working_copy\
    a.fr /srv/remote-projects/a.fr /otherdir
```

`mc_states.modules.mc_project_2.sync_working_copy` (*wc*, *rev=None*, *ret=None*, *origin=None*, *reset=False*, \*\*kw)

Synchronnize a directory with it's git remote

**directory** directory to execute into

**reset** force sync with remote

**user** user to exec commands as and for new files

**rev** force rev to reset to

**origin** origin to sync with

`mc_states.modules.mc_project_2.uncache_project(name)`

Uncache a configuration after an initial load either by it's name or by its structure

`mc_states.modules.mc_project_2.unlink(names, *args, **kwargs)`

Remove the link wired in salt folders (pillar & salt)

**name** list of project(s) separated by commas

`mc_states.modules.mc_project_2.unlink_pillar(names, *args, **kwargs)`

Remove the link wired in pillar folder & unregister the pillar in pillar top

**name** list of project(s) separated by commas

`mc_states.modules.mc_project_2.unlink_salt(names, *args, **kwargs)`

Remove the link wired in salt folder & unregister the pillar in pillar top

**name** list of project(s) separated by commas

`mc_states.modules.mc_project_2.working_copy_in_initial_state(wc, **kw)`

Test if a directory is at the first git commit from this system

**wc** where to execute

**user** user to act with

**mc\_remote / remote execution functions** The following functions are related to do remote executions over ssh transport. This for both raw commands and local salt executions. Those functions are just variations from salt.utils.cloud (which i (kiorky) also helped to wrote for some parts, like... the remote exec ones :))

This have nice features like:

- handling interactive passwords
- using ssh gateways
- transferring files using different fallback methods
- running salt-call over remote (even masterless) salt installations

If this module gains salt core, there are some small makina-states deps:

- mc\_states.renderers.lyaml
- mc\_states.modules.mc\_utils.magicstring (which needs chardet)

`mc_states.modules.mc_remote.delete_remote(host, filepath, mode='-f', level='info', **kw)`

Delete a remote file (or directory)

`mc_states.modules.mc_remote.highstate(host, outputter='json', transformer='highstate', strip_out=True, **kw)`

Run an highstate on an host and fails on error kwargs are forwarded to ssh helper functions !

**host** host to connect onto

**ssh\_user/user (first win)** user to connect as (default: root)

**ssh\_port/port (first win)** Port to connect onto (default: 22)

**sls** sls to execute

CLI Examples:

```
salt-call --local mc_remote.highstate foo.net
```

`mc_states.modules.mc_remote.interactive_ssh(cmd, **kw)`

Establish a ssh connection layer, executes a command, interact.

This session can be password interactive and we will by default a password challenge and forward the result to the user.

The session control behavior can be controller by subclassing the `AbstractSshSession` class, see 'ssh\_interaction\_class':

**cmd** the full ssh command to wrap the execution from

eg:

```
ssh foo.com "ls /"
```

**ssh\_quote** do we force the script to be quoted

**ssh\_display\_ssh\_output** do we send output on the console

**ssh\_output\_loglevel** log level

**ssh\_password\_retries** how many retries do we try for the password

**ssh\_interaction\_class** `_AbstractSshSession` subclass(not instance) (`_SSHPasswordChallenger` by default)

**timeout** timeout for command execution

`mc_states.modules.mc_remote.local_mastersalt_call(*a, **kw)`

Execute mastersalt-call locally, maybe in another shell see salt-call

`mc_states.modules.mc_remote.local_salt_call(*a, **kw)`

Execute salt-call locally, in another shell see salt-call

`mc_states.modules.mc_remote.mastersalt_call(*a, **kw)`

Execute mastersalt-call remotely see salt-call

`mc_states.modules.mc_remote.run(host, script, **kw)`

Wrapper to ssh but get only stdout

kwargs are forwarded to ssh helper functions !

returning only the code exist status

`mc_states.modules.mc_remote.salt_call(host, fun=None, arg=None, kwarg=None, outputter='json', transformer=None, unparse=True, loglevel='info', salt_call_bin='salt-call', masterless=None, minion_id='local', salt_call_script=None, strip_out=None, hard_failure=False, remote=None, use_yt=None, new_shell=None, ttl=0, *args, **kwargs)`

Executes a salt\_call call remotely via ssh

**host** host to execute on

**ssh\_user/user (first win)** user to connect as (default: root)

**ssh\_port/port (first win)** Port to connect onto (default: 22)

**fun** saltcall function to call

**arg** args for the saltcall function

**kwarg** kwargs for the saltcall function

**outputter** outputter for the saltcall return

**transformer** outputter used to unparses the value returned from the call (the “2nd pass”)

**unparse** unserialise the return and tries to split out the local result from regular salt call

**loglevel** loglevel to use

**vt\_loglevel** loglevel to use for vt

**salt\_call\_bin** binary to run

**masterless** do we run masterless (–local)

**salt\_call\_script** override default salt call wrapper shell script

**remote** use salt locally (you must set host to None !)

**new\_shell** if we execute locally, new\_shell can be set to false to execute directly the salt function instead of calling a new shell to call the function, this can be used in conjunction with ttl to cache results easily, eg

```
salt-call --local -lall mc_remote.salt_call fun=test.ping \
  host=127.0.0.1 new_shell=False ttl=60

salt-call --local mc_remote.mastersalt_call fun=mc_cl.settings \
  host=127.0.0.1 new_shell=False ttl=60
```

**use\_vt** When ran locally, use use\_vt to stream output

**args** are appended to arg as arguments to the called salt function

**kwargs** They are forwarded to ssh helper functions !

**ttl** Use filecache based execution (the result will be cached for X seconds). If the cache is not expired, the result will be used and the function wont be executed.

CLI Examples:

```
salt-call --local mc_remote.salt_call \
  foo.net test.ping

salt-call --local mc_remote.salt_call \
  foo.net cmd.run \
  'for i in $(seq 5);do echo $i;sleep 1;done' \
  kwarg='{use_vt: True, python_shell: True, user: ubuntu}' \
  ssh_gateway=127.0.0.1 port=40007

salt-call --local mc_remote.salt_call \
  foo.net cmd.run \
  'for i in $(seq 2);do echo $i;sleep 1;done;echo é' \
  kwarg='{use_vt: True, python_shell: True, user: ubuntu}' \
  outputter=yaml

salt-call --local mc_remote.salt_call \
  foo.net cmd.run \
  'for i in $(seq 2);do echo $i;sleep 1;done;echo é' \
  kwarg='{use_vt: True, python_shell: True, user: ubuntu}' \
  unparse=False outputter=yaml
```

```
mc_states.modules.mc_remote.sls_(host, sls, outputter='json', transformer='highstate',
                                strip_out=True, **kw)
```

Run a state file on an host and fails on error kwargs are forwarded to ssh helper functions !



**host** host to connect onto

**ssh\_user/user (first win)** user to connect as (default: root)

**ssh\_port/port (first win)** Port to connect onto (default: 22)

**sls** sls to execute

CLI Examples:

```
salt-call --local mc_remote.sls foo.net mysls
```

`mc_states.modules.mc_remote.ssh` (*host, script, \*\*kwargs*)

Executes a script command remotly via ssh Attention, if you use a gateway, only key auth is possible on the gw  
Please also look `ssh_kwargs`

**host** host to execute the script on

**ssh\_user/user (first win)** user to connect as (default: root)

**ssh\_port/port (first win)** Port to connect onto (default: 22)

**tmpdir** tempfile to upload script to (default to /tmp, this mountpoint must not have the -noexec mount flag)

**script** script or command to execute:

- if the script contains multiple lines We put the content in a temporary file, as-is before uploading it
- If the script is a filepath we upload it as-is
- In other cases we wrap it in a simple shell wrapper before uploading

**vt\_loglevel** loglevel to use for vt

Even in case of a command, it will be wrapped before execution to ease shell quoting

**Any extra keywords parameters will by forwarded to:**

**`_get_ssh_args`** (see doc) to mangle connection details

**`interactive_ssh(& ssh_interaction_class)`** (see doc) to interact during ssh session

CLI Examples:

```
salt-call mc_remote.ssh foo.net ssh_gateway=127.0.0.1 port=40007 \
    "cat /etc/hostname" user=mytest password=secret

salt-call mc_remote.ssh foo.net \
    "cat /etc/hostname"
```

`mc_states.modules.mc_remote.ssh_kwargs` (*first\_argument\_kwargs=None, \*\*kw*)

Lookup & sanitize input in kwargs to have only one value for various & well known SSH connection parameters & other related to `mc_remote`.

The resulting structure is an well known interface dict usable and used in all this module functions.

All kwargs will be lookup in the form `ssh_param` and then `param`.

Eg: `ssh_user`, if no value, `user`, if not value, default.

This supports for now:

**user** root

**tty** use ssh -t (true)

**port** 22

**key\_filename** ~/id\_{rsa,dsa} if existing else ~/.ssh/id\_rsa  
**gateway\_key** ~/id\_{rsa,dsa} if existing else ~/.ssh/id\_rsa  
**gateway** gateway host/ip if any  
**gateway\_user** root  
**gateway\_port** 22  
**password** clear password if any (None)  
**password\_retries** how many do we retry a failed password (3)  
**known\_hosts\_file** known\_hosts\_file if any (/dev/null)  
**host\_key\_checking** toggle host checking (no)  
**makedirs** When transferring files or the shell wrapper, are we allowed to create the container(s) (false)  
**quote** quote commands (false)  
**progress** display ssh transfer stats (false)  
**show\_running\_cmd** flag for extra logs (true)  
**no\_error\_log** Do not report execution failure in logs  
**display\_ssh\_output** flag to stream output streams (true)

`mc_states.modules.mc_remote.ssh_retcode (host, script, **kw)`

Wrapper to ssh

kwargs are forwarded to ssh helper functions !

returning only the code exist status

`mc_states.modules.mc_remote.ssh_transfer_dir (host, orig, dest=None, **kwargs)`

Transfer directories to an host via ssh layer Please also look ssh\_kwargs

This will try then fallback on next transfer method. In order we try:

- rsync
- scp
- sftp

**host** host to transfer to

**ssh\_user/user (first win)** user to connect as

**ssh\_port/port (first win)** Port to connect onto

**orig** filepath to transfer

**dest** where to upload, defaults to orig

**makedirs** create parents if any

**vt\_loglevel** vt loglevel

**progress** activate transfer progress

**Any extra keywords parameters will be forwarded to:**

**\_get\_ssh\_args** (see doc) to mangle connection details

**interactive\_ssh(& ssh\_interaction\_class)** (see doc) to interact during ssh session

`mc_states.modules.mc_remote.ssh_transfer_file` (*host, orig, dest=None, \*\*kwargs*)

Transfer files to an host via ssh layer Please also look `ssh_kwargs`

This will try then fallback on next transfer method. In order we try:

- rsync
- scp
- sftp
- gzip piped to dest host gunzip
- cat piped to dest host uncat

**host** host to tranfer to

**ssh\_user/user (first win)** user to connect as

**ssh\_port/port (first win)** Port to connect onto

**orig** filepath to transfer

**dest** where to upload, defaults to orig

**makedirs** create parents if any

**vt\_loglevel** vt loglevel

**progress** activate transfers statsv

**display\_content\_on\_error** show script on error

**Any extra keywords parameters will by forwarded to:**

**\_get\_ssh\_args** (see doc) to mangle connection details

**interactive\_ssh(& ssh\_interaction\_class)** (see doc) to interact during ssh session

`mc_states.modules.mc_remote.yamlldump_arg` (*arg, default\_flow\_style=True, line\_break='\n', strip=True*)  
`yaml.safe_dump` the arg This is the counterpart of `salt.utils.args.yamlify_arg`

**mc\_dnshelpers** The functions else of settings Must be executed on dns master side

This needs those extra pillar settings to configure `mc_provider` (api settings)

`mc_states.modules.mc_dnshelpers.register_dns_masters` (*only\_domains=None, only\_providers=None*)

Use registrar apis to switch the nameservers to the ones we manage on mastersalt

**only\_domains** list of domains to act on, if empty all managed domains will be checked

**only\_providers** limit action to one or more providers (gandi, ovh)

CLI Examples:

```
mastersalt-call mc_dns.register_dns_masters only_providers=ovh
mastersalt-call mc_dns.register_dns_masters only_providers=gandi
mastersalt-call mc_dns.register_dns_masters foo.net
```

`mc_states.modules.mc_dnshelpers.settings` (*ttl=900*)

Share the `mc_dns.settings` for shortness of configuration items

### mc\_djutils / django helpers

`mc_states.modules.mc_djutils.backup_database` (*db\_host=None, db\_name=None, cfg='project'*)

backup database before some critical operations

`mc_states.modules.mc_djutils.restore_from` (*db\_host=None, db\_user=None, db\_pass=None, db\_name=None, media=None, dump=None, orig\_db\_host=None, orig\_db\_name=None, orig\_media=None, orig\_media\_host=None, skip\_setup=False, skip\_db=False, skip\_media=False, dev=None, drop=True, post\_hook=None, cfg='project'*)

Restore local django from a distant one Connect to host, get the pg backup connect to another host, load the pg backup sync medias run a post hook if any

**cfg** name of the makina-states project to get configuration from

`mc_states.modules.mc_djutils.setup_database` (*db\_host=None, db\_user=None, db\_pass=None, db\_name=None, drop=False, cfg='project'*)

Connect to a host with ssh

create a pg user <maybe drop the db> create a db owned by the user

### Subregistries

**mc\_dns / dns settings** The main settings in there is “default\_dnses” which are the dns for resolution As soon as you install a dns service on the behalf of makina-states

### mc\_mvn / mvn registry

`mc_states.modules.mc_mvn.settings` ()  
mvn

### mc\_firewalld / firewalld functions

`mc_states.modules.mc_firewalld.add_aliased_interfaces` (*data=None*)

Mark aliases of interfaces to belong to the same interface of the attached interface, by default

`mc_states.modules.mc_firewalld.add_natted_networks` (*data=None*)

Add nat rules if possible on non public zones

`mc_states.modules.mc_firewalld.complete_rich_rules` (*rules=None, rule=None, family=None, destinations=None, icmp\_block=None, masquerade=None, sources=None, protocols=None, ports=None, forward\_ports=None, services=None, endrule=None, audit=None, log=None, log\_prefix=None, log\_level=None, limit=None, action=None*)

Subroutine of the rich rule helper

`mc_states.modules.mc_firewalld.rich_rules` (*family='ipv4', sources=None, source=None, destinations=None, destination=None, services=None, service=None, ports=None, port=None, audit=None, log=None, log\_prefix=None, log\_level=None, forward\_ports=None, forward\_port=None, limit=None, icmp\_block=None, masquerade=False, action='accept', public\_ips=None, protocols=None*)

Helper to generate rich rules compatibles with firewalld

see `firewalld.richlanguage(5)` (man)

**public\_ips** firewalld does make special forward rules relying on packet marking whenever they match the port and the source/dest. This means that it will remap all traffic from an aforementioned rule matching this port on the public zone to be reentrant and goes to the destination of the rule instead of the real destination. Thus to correctly NAT services without limiting outgoing traffic on the same ports from network branches within the NAT, we limit the exposure of the target rules to the public facing ips of the underlying host. This also means, that logically, as nearly always with natted services, network access points from within the NAT can't access the services as if they would be outside of the NAT. Technically speaking, in case of forward ports, we only apply the rule on the public facing address (aka addresses of interfaces which are linked to the public zones) by limiting the rule scopes to those destinations.

`public_ips` is indeed a list of ips, which if empty or `None` will be computed from host network informations.

To disable destinations restrictions, you can set `public_ips` to `False`.

```
rich_rules(forward_port={'port': '12', addr='1.2.3.4'}, port='22')
rich_rules(forward_port={'port': '12', addr='1.2.3.4'}, port='22',
            destination='x.x.x.x')
rich_rules(masquerade=True, source='x.x.x.x', dest='x.x.x.x')
rich_rules(source='address="1.2.3.4"', port='22', action='drop')
rich_rules(destination='address="1.2.3.4"',
            port='22',
            audit=True,
            action='drop')
rich_rules(destination='address="1.2.3.4"',
            port={'port': '22', 'protocol': 'tcp'})
rich_rules(destination='address="1.2.3.4"', port='22',
            audit=True, action='drop')
```

`mc_states.modules.mc_firewalld.search_aliased_interfaces` (*data=None*)

Add public interfaces as candidates for aliased zones to support common IP Failover scenarios

`mc_states.modules.mc_firewalld.settings` ()

firewalld settings

**makina-states.services.firewalld.enabled** set to true to activate firewalld

**DESIGN** all services & forwardport & ports & etc are set via rich rules to allow fine-grained selections of source and destination variations.

## GLOBAL SETTINGS

**permissive\_mode** force all traffic to be accepted

**allow\_local** force all traffic from rfc1918 to be accepted

**public\_interfaces** internet faced interfaces

**internal\_interfaces** interfaces wired to internal network with no much restriction

**public\_services** services to allow

**restricted\_services** services to block

**<XXX>-direct** direct rules

**<XXX>-passthrough** direct/passthrough rules (not implemented yet)

**services** list of services to define

**zones** mapping of zones definitions

## PER ZONE SETTINGS

You can configure zone settings via entries in the zone pillar

**default\_policy** enforce policy, attention in firewall world, everything is dropped if no match, so no need to force reject. Its even harmful as it wont cut any further rich rules to have a change to apply !

**interfaces** interfaces to add to the zone

**XXX-rules** rich rules

For exemple, to Add some rich rules in pillar to a zone, all `makina-states.services.firewall.firewalld.zones.public.rules<id>` are merged

```
makina-states.services.firewall.firewalld.zones.public.rules-foo:
  {% for i in salt['mc_firewalld.rich_rules'](
    port=22, action='drop'
  )- {{i}} {% endfor %}
  {% for i in salt['mc_firewalld.rich_rules'](
    forward_port={'port': 1122, 'to_addr': '1.2.3.4', 'to_port'=22}
  )- {{i}} {% endfor %}
makina-states.services.firewall.firewalld.zones.public.rules-bar:
  - "rule service name="ftp" log limit value="1/m" audit accept"
  {% for i in salt['mc_firewalld.rich_rules'](
    port=22, destinations=['127.0.0.1'], action='drop'
  )- {{i}} {% endfor %}
  {% for i in salt['mc_firewalld.rich_rules'](
    port=22, destinations=['not address="127.0.0.2"'], action='drop'
  )- {{i}} {% endfor %}
```

Whitelist some services:

```
makina-states.services.firewall.firewalld.public_services-append:
  - smtp
```

Change whitelisted services:

```
makina-states.services.firewall.firewalld.public_services: [http]
```

Define a new service:

```
makina-states.services.firewall.firewalld.services.foo:
  port: [{protocol: tcp, port: 2222}]
```

## NOTE

**DO NOT ACTIVATE MASQUERADING, IT IS TOO MUCH CATCHY PLEASE USE APPROPRIATE RESTRICTIVES RICH MASQUERADE RULES**

**mc\_dbus / dbus functions**

```
mc_states.modules.mc_dbus.settings()
    dbus settings
```

**mc\_apparmor / apparmor functions**

```
mc_states.modules.mc_apparmor.settings()
    apparmor settings
```

**mc\_apache / apache httpd functions** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_apache
```

Check the mc\_apache states for details.

Do not forget to sync salt cache:

```
salt-call state.sls makina-states.controllers.salt
```

```
mc_states.modules.mc_apache.a2dismod(module)
```

Runs a2dismod for the given module.

This will only be functional on Debian-based operating systems (Ubuntu, Mint, etc).

**module** string, module name

CLI Examples:

```
salt '*' mc_apache.a2dismod autoindex
```

```
mc_states.modules.mc_apache.a2enmod(module)
```

Runs a2enmod for the given module.

This will only be functional on Debian-based operating systems (Ubuntu, Mint, etc).

**module** string, module name

CLI Examples:

```
salt '*' mc_apache.a2enmod autoindex
```

```
mc_states.modules.mc_apache.check_version(version)
```

Ensures the installed apache version matches all the given version number

For a given 2.2 version 2.2.x current version would return an OK state

**version** The apache version

CLI Examples:

```
salt '*' mc_apache.check_version 2.4
```

```
mc_states.modules.mc_apache.get_version()
```

Ensures the installed apache version matches all the given version number

For a given 2.2 version 2.2.x current version would return an OK state

**version** The apache version

CLI Examples:

```
salt '*' mc_apache.get_version
```

`mc_states.modules.mc_apache.settings()`

Registry for apache related settings

heses settings are loaded from defaults + grains + pillar. pache Fine Settings

**httpd\_user** apache system user

**mpm** mpm to use

**mpm-packages** system related packaged to install the desired mpm

**version** targeted apache version to switch the configuration for

**log\_level** httpd log level

**fastcgi\_params** mappings of specific params for mod\_fastcgi Please look the module code and the apache documentation if you are not happy with defaults

**fastcgi\_enabled** internal setting

**fastcgi\_socket\_directory** internal setting

**serveradmin\_mail** default server admin email

**Timeout** The number of seconds before receives and sends time out. default is 300 (5min), 1 or 2 min should be enough for any client request (so 60 or 120). beware of DOS!

**KeepAlive** bool: are KeepAlive requests allowed

**MaxKeepAliveRequests:** maximum number of allowed KeepAlive requests (compare with MaxClients)

**KeepAliveTimeout:** How many seconds should we keep Keepalive conn open (say something between 3 and 5 usually, be careful for DOS!)

**log\_level**

**log level, allowed values are debug, info, notice, warn, error, crit, alert, emerg**

**serveradmin\_mail** default webmaster mail (used on error pages)

mpm prefork

**StartServers** number of server processes to start

**MinSpareServers** minimum number of server processes which are kept spare

**MaxSpareServers** &maximum number of server processes which are kept spare

**MaxRequestsPerChild** maximum number of requests a server process serves set 0 to disable process recycling

**MaxClients** (alias MaxRequestWorkers): maximum number of server processes allowed to start

mpm worker

**StartServers** initial number of server processes to start

**MinSpareThreads** minimum number of worker threads which are kept spare

**MaxSpareThreads** maximum number of worker threads which are kept spare

**ThreadLimit** ThreadsPerChild can be changed to this maximum value during a graceful restart. ThreadLimit can only be changed by stopping and starting Apache.

**ThreadsPerChild** constant number of worker threads in each server process

**MaxRequestsPerChild**



(alias **MaxConnectionsPerChild**): maximum number of requests a server process serves set 0 to disable process recycling

**MaxClients** (alias **MaxRequestWorkers**): maximum number of threads

**mpm event** all workers settings are used

AsyncRequestWorkerFactor max of concurrent conn is:

$$(\text{AsyncRequestWorkerFactor} + 1) * \text{MaxRequestWorkers}$$

`mc_states.modules.mc_apache.vhost_settings (domain, doc_root, **kwargs)`

Used by apache macro

**vh\_top\_source** source (jinja) of the file.managed for the virtualhost template. (empty by default) this will be included at the global conf level

**vh\_template\_source** source (jinja) of the file.managed for the virtualhost template. this will be the vhost definitions which in turn include the vhost defs

**vh\_content\_source** source (jinja) of the file.managed for the virtualhost template. this will be included at the vhost level

**serveradmin\_mail** data that may be used on error page default is `webmaster@<site-name>`

**number** Virtualhost priority number (for apache), without a default VH the first one became the default virtualhost

**redirect\_aliases** True by default, make a special Virtualhost with all server\_aliases, all redirecting with a 301 to the site name, better for SEO. But you may need real server\_aliases for static parallel file servers, for example, then set that to True.

**allow\_htaccess** False by default, if your project use .htaccess files, then prey for your soul, eat some shit, kill yourself and set that to True

**vhost\_basename:** basename of file in `/etc/apache2/sites-{enabled,available}`

**log\_level** log level

**ssl\_interface/interface** interface of the namevirtualhost (like in `"*:80"`), default is `"*"`

**ssl\_port/port** port of the namevirtualhost (like in `"*:80"`), default is `"80"` and `"443"` for ssl version

### **mc\_autoupgrade / packages autoupgrade**

`mc_states.modules.mc_autoupgrade.settings ()`  
autoupgrade registry

**mc\_bind / named/bind functions** For the documentation on usage, please look [BIND/NAMED integration](#).

`mc_states.modules.mc_bind.cached_zone_headers ()`

Store a cached but much small memory footprint version of all zones data for quicker access to construct views in main bind configuration. Those keys are enabled:

- views
- server\_type
- fqdn
- masters
- slaves

- fpath**
- template**
- source**

`mc_states.modules.mc_bind.get_view(view)`

Get the mapping describing a bind view

**zones** light mapping containing zone headers to feed the views configuration file. See `cached_zone_headers`

**match\_clients** [any]

**recursion** no

**additional\_from\_auth** no

**additional\_from\_cache** no

`mc_states.modules.mc_bind.get_zone(zone)`

Get the mapping describing a bind zone

**views** list of views to enable this zone in

**serial** zone serial

**server\_type** one of master/slave

**ttl** TTL of soa

**fqdn** zone FQDN

**soa\_ns** zone main nameserver (ns.{fqdn})

**soa\_contact** soa contact (sysadmin.{fqdn})

**refresh** refresh(300)

**retry** retry(60)

**expire** expire ()

**minimum** minimum (300)

**notify** notify (true in mastermode and false if slave)

**rrs** records for the zone in mastermode. This list list of records of the zone is in bind syntax

**slaves** list of slaves to allow transfer to in master mode

**masters** list of master to get zones from in slave mode

**allow\_transfer** list of transfer items

**allow\_query** list of query items

**allow\_update** list of update items

`mc_states.modules.mc_bind.settings()`

Named settings

Without further configuration, this will setup a caching name server. With a little effort, you can easily turn this server in a powerful and flexible nameserver.

For the documentation on usage, please look [BIND/NAMED integration](#).

**pkgs** pkg to install for a named install

**config** master config file path

**local\_config** local master config file path  
**options\_config** options config file path  
**default\_zones\_config** default zone config file path  
**dnssec** do we use dnssec (not implemented now)  
**named\_directory** var directory  
**user** user for named service (root)  
**group** group for named service (named)  
**service\_name** service name  
**mode** configuration files mode ('640')  
**views** List of managed view names  
**zones** List of managed zones names  
**serial** 2014030501  
**slaves** default dns server slaves if any  
**ttl** 300  
**refresh** 300  
**retry** 60  
**expire** 2419200  
**minimum** 299  
**rndc\_conf** path to rndc configuration  
**rndc\_key** path to rndc key  
**servers\_config\_template** salt://makina-states/files/etc/bind/named.conf.servers  
**key\_config\_template** {{settingsnsalt://makina-states/files/etc/bind/named.conf.key  
**bind\_config\_template** salt://makina-states/files/etc/bind/named.conf  
**local\_config\_template** salt://makina-states/files/etc/bind/named.conf.local  
**options\_config\_template** salt://makina-states/files/etc/bind/named.conf.options'  
**logging\_zones\_config\_template** salt://makina-states/files/etc/bind/named.conf.logging  
**default\_zones\_config\_template** salt://makina-states/files/etc/bind/named.conf.default-zones  
**zone\_template** salt://makina-states/files/etc/bind/pri\_zone.zone  
**loglevel**  
     **default** error  
     **general** error  
     **database** error  
     **config** error  
     **security** error  
     **resolver** error  
     **xfer\_in** nfo

**xfer\_out** info  
**notify** error  
**client** error  
**unmatched** error  
**queries** error  
**network** error  
**update** info  
**dispatch** error  
**lame\_servers** error

**mc\_burp / burp functions** burp settings

`mc_states.modules.mc_burp.settings()`

burp settings server generates its ca server generate locally the client configuration and push it via rsync to clients

prefix: makina-states.services.backups.burp

Server opts (prefix: makina-states.services.backups.burp.server\_conf)

- fqdn
- port
- status\_port
- client\_port
- client\_status\_port
- directory
- clientconfdir
- pidfile
- hardlinked\_archive
- working\_dir\_recovery\_method
- max\_children
- max\_status\_children
- umask
- syslog
- stdout
- client\_can\_delete
- client\_can\_force\_backup
- client\_can\_list
- client\_can\_restore
- client\_can\_verify
- version\_warn

- keep
- timer\_script
- timer\_arg
- ca\_conf
- ca\_name
- ca\_server\_name
- ca\_burp\_ca
- ssl\_cert
- ssl\_key
- ssl\_key\_password
- ssl\_dhfile
- notify\_failure\_script
- notify\_failure\_arg
- server\_script\_pre
- server\_script\_pre\_arg
- server\_script\_pre\_notify
- server\_script\_post
- server\_script\_post\_arg
- server\_script\_post\_run\_on\_fail
- server\_script\_post\_notify
- restore\_client

**client opts (client\_common and client.<fqdn>)**

- (prefix: makina-states.services.backups.burp.client\_common)
- (prefix: makina-states.services.backups.burp.clients.<fqdn>)
- dedup\_group
- mode
- port
- pidfile
- syslog
- stdout
- progress\_counter
- ratelimit
- network\_timeout
- autoupgrade\_dir
- autoupgrade\_os
- server\_can\_restore

- cross\_filesystem
- cross\_all\_filesystems
- encryption\_password
- ca\_burp\_ca
- ca\_csr\_dir
- ssl\_cert
- ssl\_key
- ssl\_ciphers
- backup\_script\_pre
- backup\_script\_post
- restore\_script\_pre
- restore\_script\_post
- include
- exclude
- exclude\_ext
- exclude\_regex
- exclude\_fs
- min\_file\_size
- max\_file\_size
- nobackup
- read\_fifo
- read\_all\_fifos
- read\_blockdev
- read\_all\_blockdevs
- exclude\_comp
- cron\_periodicity: automatically spray all around the hour
- cron\_cmd
- restore\_client
- ssh\_port (default 22)
- ssh\_user (default root)

For each client you can define a ssh gateway (eg: for VMs with a private ip)

Extra params are:

- ssh\_gateway: ip[:port] (default: 22)
- ssh\_gateway\_user
- ssh\_gateway\_key

**mc\_casperjs / casperjs/npm registry**

```
mc_states.modules.mc_casperjs.settings()
    casperjs
```

**mc\_circus / circus functions**

```
mc_states.modules.mc_circus.settings()
    circus settings

    location installation directory
```

**mc\_cloud\_compute\_node / cloud compute node related functions**

```
mc_states.modules.mc_cloud_compute_node.cleanup_allocated_ips(target)
```

Maintenance routine to cleanup ips when ip exhaustion arises

```
mc_states.modules.mc_cloud_compute_node.cleanup_ports_mapping(target,
                                                                kind='ssh')
```

This is a maintenance routine which can be called to cleanup ports when range exhaustion is incoming

```
mc_states.modules.mc_cloud_compute_node.default_settings()
```

Default compute node settings

**target** target minion id

**expose/expose\_limited** expose configuration to other nodes, see mc\_cloud.ext\_pillar

**all\_vms** contain compute node vms on compute node contain all vms on controller A mapping indexed by vm minion ids and containing some info:

```
{vm name: virt type}
```

**all\_targets** a mapping indexed by target minions ids containing either only the compute node on compute node all the compute nodes on controller

**vms** vms on compute node or empty dict

**targets** a mapping indexed by target minions ids containing also vms and supported vt

**reverse\_proxies** mapping of reverse proxies info

**domains** list of domains served by host

**vt** a list of supported virt types (lxc)

**has** global configuration toggle

**firewall** global firewall toggle

**port\_range\_start** from where we start to enable ssh NAT ports. Default to 40000.

**port\_range\_end**

from where we end to enable ssh NAT ports. Default to 60000.

Basically the compute node needs to:

- setup reverse proxying
- setup it's local internal addressing dns to point to private ips
- everything else that's local to the compute node

The computes nodes are often created implicitly by registration of vms on specific drivers like LXC but you can get\_cloud\_confr some manually.

```
makina-states.cloud.compute_node.settings.targets.devhost11.local: { }
```

To add or modify a value, use the mc\_utils.default habitual way of modifying the default dict.

`mc_states.modules.mc_cloud_compute_node.del_conf_for_target(target, setting)`

Register a specific setting for a specific target

`mc_states.modules.mc_cloud_compute_node.ext_pillar(id_, prefixed=True, ttl=32140800, *args, **kw)`

compute node extpillar

`mc_states.modules.mc_cloud_compute_node.feed_http_reverse_proxy_for_target(target_data)`

Get reverse proxy information mapping for a specific target This return a useful mappings of infos to reverse proxy http and ssh services with haproxy

`mc_states.modules.mc_cloud_compute_node.feed_network_mappings_for_target(target_data, kinds=None)`

Network mappings are in the form:

This is the form of the APPCONTAINER SPEC mixin ACI/ACE:

```
[
  {
    'name': 'default',
    'hostPort': <int>,
    'to_addr': <Local IPV4 Address of vm>,
    'port': <int>,
    'count': <int> (opt),
    'protocol': 'tcp' / 'udp'
  }
]
```

`mc_states.modules.mc_cloud_compute_node.find_ip_for_vm(vm, default=None, network='10.5.0.0', netmask='16', target=None)`

Search for:

- an ip already allocated
- an random available ip in the range

To get and maybe allocate an ip for a vm call

`find_ip_for_vm(target, vmname)`

For force/set an ip use:

```
set_allocated_ip(target, vmname, '1.2.3.4')
```

`mc_states.modules.mc_cloud_compute_node.find_mac_for_vm(vm, default=None, target=None)`

Generate and assign a mac address to a specific vm on a specific host

`mc_states.modules.mc_cloud_compute_node.find_password_for_vm(vm, default=None, pwlen=32, target=None)`

Return the vm password after creating it the first time

`mc_states.modules.mc_cloud_compute_node.get_all_vts(supported=None)`

Get makina-states.cloud VTS

- supported=None: all
- supported=True: supported vt
- supported=False: unsupported vt



```
mc_states.modules.mc_cloud_compute_node.get_allocated_ips(target)
```

Get the allocated ips for a specific target

```
mc_states.modules.mc_cloud_compute_node.get_conf_for_target(target, setting, default=None)
```

get the stored specific setting for a specific target

```
mc_states.modules.mc_cloud_compute_node.get_conf_for_vm(vm, setting, default=None, target=None)
```

```
mc_states.modules.mc_cloud_compute_node.get_targets(vt=None, ttl=32140800)
```

Return all vms indexed by targets

```
mc_states.modules.mc_cloud_compute_node.get_vms(vt=None, vm=None, ttl=32140800)
```

Returns vms indexed by name

```
mc_states.modules.mc_cloud_compute_node.get_vms_for_target(target, vt=None)
```

Return all vms for a target

```
mc_states.modules.mc_cloud_compute_node.get_vms_per_type(target)
```

Return all vms indexed by vt for a special target

```
mc_states.modules.mc_cloud_compute_node.get_vts(supported=True)
```

Alias to get\_all\_vts At the difference of supported is True by default

```
mc_states.modules.mc_cloud_compute_node.remove_allocated_ip(target=None, ip=None, vm=None)
```

Remove any ip from the allocated IP registry. If vm is specified, it must also match a vm which is allocated to this ip.

**target** target to act onto (opt if vm is given)

**ip** specifically specify the ip to delete

**vm** if given, delete any ip belonging to this vm name

```
mc_states.modules.mc_cloud_compute_node.set_allocated_ip(vm, ip, target=None)
```

Allocate an ip for a vm on a compute node for a specific vt

```
>>> set_allocated_ip('foo.bar.net', 'mybm.bar.net', '2.2.3.4')
```

```
mc_states.modules.mc_cloud_compute_node.set_conf_for_target(target, setting, value)
```

Register a specific setting for a specific target

```
mc_states.modules.mc_cloud_compute_node.settings(ttl=120)
```

compute node related settings

```
mc_states.modules.mc_cloud_compute_node.target_for_vm(vm, target=None, ttl=32140800)
```

Get target for a vm

```
mc_states.modules.mc_cloud_compute_node.vt_for_vm(vm, target=None)
```

Get VT for a vm

## mc\_cloud\_controller / cloud related variables

- This contains generate settings around salt\_cloud
- This contains also all targets to be driven using the saltify driver

- LXC driver profile and containers settings are in *mc\_cloud\_lxc / lxc registry for compute nodes*.

`mc_states.modules.mc_cloud_controller.settings (ttl=60)`  
compute node related settings

**mc\_cloud\_images / cloud images release managment & delivery** Please also have a look at the runner.

`mc_states.modules.mc_cloud_images.build_docker_from_rootfs (image, rootfs, force=False, **kwargs)`

All kwargs are forwarded to `mc_cloud_images.rebuild_ms_docker`

**image** image to build

**rootfs** lxc ROOTFS to package as a docker container

**force** if lxc tarfile is present, redo it anyway

`mc_states.modules.mc_cloud_images.default_settings ()`  
cloudcontroller images templates settings

/

**sftp\_user** user to use to publish imgs via sftp

**git\_url** makina-states fork (git url (ssh based)) to publish new images to

**lxc** specific lxc images settings

**images** mapping of images informations

**cron\_sync** activate the img synchronnizer

**cron\_hour** hour for the img synchronnizer

**cron\_minute** minute for the img synchronnizer

`mc_states.modules.mc_cloud_images.ext_pillar (id_, prefixed=True, ttl=32140800, *args, **kw)`

Images extpillar

`mc_states.modules.mc_cloud_images.pack_docker (image, destination_image=None, acls=None, tmpdir='/var/lib/docker')`

Pack a docker image up to 1 or 2 layers, whith POSIX Acls support

First layer is the whole image Second layer contains the acls, restored.

Procedure:

- Import an image from exporting this container
- Run a container from this new image
- Restore acls
- Reexport / import
- Update the docker image tag

`mc_states.modules.mc_cloud_images.rebuild_ms_docker (image, destination_image=None, **kwargs)`

Rebuild & pack an image, in one row

**image** docker image to build from

**destination\_image** docker image to tag upon successfu build (default to image)

**acls** if True: save/restore acls

**refresh** if True: run the rebuild dance

**pack** if True: pack the resulting image

Any kwargs will be forwarded to refresh\_ms\_docker.

```
mc_states.modules.mc_cloud_images.settings(ttl=60)
```

Images registry

```
mc_states.modules.mc_cloud_images.sf_release(images=None, flavors=None, sync=True)
```

Upload a prebuild makina-states layout in different flavors for various distributions to sourceforge.

For now this includes:

- lxc container based on Ubuntu LTS
- current ubuntu LTS based tarball containing the minimum vital to bring back to like makina-states without rebuilding it totally from scratch. This contains a slimmed version of the container files from /salt-venv /srv/salt /etc/\*salt /var/log/\*salt /var/cache/\*salt /var/lib/\*salt /usr/bin/\*salt

this is used in makina-states.cloud.lxc as a base for other containers.

pillar/grain parameters: see mc\_cloud\_images.settings & mc\_cloud\_images.complete\_images to set appropriate parameters for git, sourceforce, & etc urls & users

Do a release:

```
mastersalt-call -all mc_lxc.sf_release makina-states-trusty\
    [flavor=[lxc/standalone]] sync=True|False
```

### mc\_cloud\_lxc / lxc registry for compute nodes

```
mc_states.modules.mc_cloud_lxc.is_lxc()
```

Return true if we find a system or grain flag that explicitly shows us we are in a LXC context

```
mc_states.modules.mc_cloud_lxc.vm_extpillar(vm, data, *args, **kw)
```

Get per LXC container specific settings

```
mc_states.modules.mc_cloud_lxc.vt_default_settings(cloudSettings, imgSettings)
```

Default lxc container settings

**clone\_from** default image

**image** LXC template to use 'ubuntu'

**profile** default profile to use. see saltstack definition of container profiles

**network\_profile** default net profile to use. see saltstack definition of container networking profiles

**bridge** we install via states a bridge in 10.5/16 lxcbr1) 'lxcbr1'

**backing** (lvm, overlayfs, dir, btrfs) 'lvm'

**vgname** 'data'

**fstab** list of fstab entries

**lvname** 'data'

**lxc\_conf** []

**lxc\_conf\_unset** []

**vms** List of containers ids classified by host ids:

```
(Mapping of {hostid: [vmid]})
```

The settings are not stored here for obvious performance reasons

`mc_states.modules.mc_cloud_lxc.vt_extpillar(target, data, *args, **kw)`  
LXC extpillar

### mc\_cloud / cloud registries & functions

`mc_states.modules.mc_cloud.default_settings()`  
makina-states cloud global configuration options

**master** The default master to link to into salt cloud profile

**master\_port** The default master port to link to into salt cloud profile

**mode** (salt or mastersalt (default)t)

**pvdirc** salt cloud providers directory

**pfdirc** salt cloud profile directory

**bootsalt\_branch** bootsalt branch to use (default: master or prod if prod)

**bootsalt\_args** makina-states bootsalt args in salt mode

**bootsalt\_mastersalt\_args** makina-states bootsalt args in mastersalt mode

**keep\_tmp** keep tmp files

**ssh\_gateway** (all the gw params are opt.) ssh gateway info

**ssh\_gateway\_port** ssh gateway info

**ssh\_gateway\_user** ssh gateway info

**ssh\_gateway\_key** ssh gateway info

**ssh\_gateway\_password** ssh gateway info

**is** mapping with various informations

**controller** is this minion a cloud controller

**compute\_node** is this minion a cloud compute node

**vm** is this minion a cloud operating vm

`mc_states.modules.mc_cloud.ext_pillar(id_, prefixed=True, ttl=32140800, *args, **kw)`  
Makina-states cloud extpillar

**NOTE** This ext pillar is responsible for taking care of exposing other nodes configuration to a particular node if we have configured this via the `expose/expose_limited` settings

**expose/exposed** list of vm or compute nodes which will have full access to the vm infos in via `ext_pillar`

- **expose** mean give access to other vm conf
- **exposed** mean take acces on other vm conf

**expose\_limited/exposed\_limited** dict of vm or compute nodes which will have access to the vm infos via the `ext_pillar` Here sensitive info may be filtered, for now, nothing is implemented and we give full for now.

Levels are(only full is really implemented):

**full** full access to conf

**light** all conf but passwords or sensitive

**network** network conf only

example of pillar conf settings in `database.yaml`:

**cloud\_vm\_attrs:****myvm:**

**expose\_limited:** other\_vm0: full other\_vm1: network other\_vm2: password mynode: full

**cloud\_cn\_attrs:****mynode:**

**expose\_limited:** other\_vm1: full other\_vm2: network other\_node: password

This can be accessed client side via `mc_cloud.settings/expositions`

`mastersalt-call mc_cloud.settings -> expositions / vms or cns`

`mc_states.modules.mc_cloud.extpillar_settings (id=None, ttl=32140800, *args, **kw)`  
return the cloud global configuration `opts['id']` should resolve to mastersalt

`mc_states.modules.mc_cloud.gather_expositions (ttl=32140800)`  
Merge expositions amongst CN & VM settings as a vm can also be a compute node itself

`mc_states.modules.mc_cloud.settings (ttl=60)`  
Global cloud configuration

**mc\_cloud\_saltilfy / cloud related variables**

- This contains generate settings around `cloud_saltilfy`
- This contains also all targets to be driven using the saltify driver
- LXC driver profile and containers settings are in *mc\_lxc / lxc registry*.

`mc_states.modules.mc_cloud_saltilfy.default_settings (cloudSettings)`  
Except targets, we take all the default from *mc\_cloud / cloud registries & functions*

**bootsalt\_args** args to give to bootsalt (default to cloudcontroller configured value)

**bootsalt\_mastersalt\_args** args to give to bootsalt (default to cloudcontroller configured value)

**mode** salt mode (salt/mastersalt) (default to cloudcontroller configured value)

**master** salt master fqdn to rattach to (default to cloudcontroller configured value)

**master\_port** salt master port to rattach to (default to cloudcontroller configured value)

**bootsalt\_branch** default bootsalt\_branch to use (default to cloudcontroller configured value)

**id** fqdn/minionid of the host to saltify

**ssh\_gateway** (all the gw params are opt.) ssh gateway info

**ssh\_gateway\_port** ssh gateway info

**ssh\_gateway\_user** ssh gateway info

**ssh\_gateway\_key** ssh gateway info and default hosts key to ssh in

**ssh\_gateway\_password** ssh gateway password

**ssh\_keyfile** use the ssh key (private) instead of using password base authentication

**name** name of the host if it does not match id (do not use...)

**ip** eventual ip if dns is not yet accessible

**mode** mastersalt or salt, keep at any price mastersalt or your are on your own

**ssh\_username** user name to connect as to provision the box

**password** password to use (leave empty for key)

**no\_sudo\_password** disable sudo password handling (default: False). If the guest system disable sudo password asking, set this parameter to true

**sudo\_password** sudo\_password (leave empty to default to password)

**sudo** do we use sudo (bool)

**targets** List of minionid Targets where to bootstrap salt using the saltcloud saltify driver (something accessible via ssh)

```
mc_states.modules.mc_cloud_saltify.target_extpillar(name, c_data=None,
                                                    ttl=32140800)
```

Settings for bootstrapping a target using saltcloud saltify driver (something accessible via ssh) mappings in the form:

### mc\_dumper / Some useful wrappers to dump/load values

```
mc_states.modules.mc_dumper.cyaml_dump(*args, **kw)
```

Encode a value in yaml with raw c Yaml dumper

```
mc_states.modules.mc_dumper.cyaml_load(*args, **kw)
```

Load a value encoded in yaml

The first positional argument is either a yaml value or a path filename.

```
mc_states.modules.mc_dumper.iyaml_dump(data, flow=None, *args, **kw)
```

load a value in yaml

```
mc_states.modules.mc_dumper.json_dump(data, pretty=False, *args, **kw)
```

encode a string in json

```
mc_states.modules.mc_dumper.json_load(data, *args, **kw)
```

load a json string

```
mc_states.modules.mc_dumper.msgpack_dump(data, *args, **kw)
```

encode a value with msgpack

```
mc_states.modules.mc_dumper.msgpack_load(data, *args, **kw)
```

load a msgpacked value

```
mc_states.modules.mc_dumper.old_yaml_dump(data, flow=None, nonewline=None, *args,
                                           **kw)
```

encode a value with yaml

DO NOT TOUCH TO NONEWLINE=True as default (RETROCOMPAT WITH STATES)

```
mc_states.modules.mc_dumper.yaml_dump(data, flow=None, nonewline=None, *args, **kw)
```

encode a value with yaml using saltstack yaml dumper

```
mc_states.modules.mc_dumper.yaml_load(*args, **kw)
```

Wrapper to cyaml\_load

```
mc_states.modules.mc_dumper.yencode(string, *args, **kw)
```

wrapper to yencode()

### mc\_dbsmartbackup / db\_smart\_backup functions

```
mc_states.modules.mc_dbsmartbackup.settings()
```

Configuration registry for dbsmartbackup ([https://github.com/kiorky/db\\_smart\\_backup](https://github.com/kiorky/db_smart_backup))

**cron\_activated** toggle on/off the nightly cron

**cron\_hour** which hour of the day do we run the script  
**cron\_minute** which minute of the day do we run the script  
**backup\_path\_prefix** root level dir for the backup storage  
**dbexclude** exclude some databases from the backup  
**dbnames** select databases to backup (default: all)  
**disable\_mail** to disable the summary email  
**global\_backup** do we also store the global objects and privileges (default: 1)  
**owner** owner of the files  
**group** group of the backup files  
**keep\_days** how many days to keep  
**keep\_last** how many 'last' backups to keep  
**keep\_logs** how many logs to keep  
**keep\_months** how many months to keep  
**keep\_weeks**: '8', how many weeks to keep  
**mail** summary email recipient  
**mysqldump\_autocommit** do we use mysqldump autocommit  
**mysqldump\_completeinserts**  
**mysqldump\_debug**  
**mysqldump\_locktables**  
**mysqldump\_noroutines**  
**mysqldump\_no\_single\_transaction**  
**mysql\_password** mysql root password  
**mysql\_sock\_paths** list of directories where to find mysql socket  
**mysql\_use\_ssl** do we use ssl to connect to mysql  
**mongodb\_path** path to mongodb  
**mongodb\_user** mongodb admin  
**mongodb\_password** mongodb admin password  
**servername** servername tied to those backups

**mc\_dhcpd / dhcpd registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_dhcpd
```

```
mc_states.modules.mc_dhcpd.settings()
    dhcpd registry
```

**mc\_env / env registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_env
```

```
mc_states.modules.mc_env.settings()
    env registry
    default_env Environment defaults (one of: dev/prod/preprod)
```

### mc\_etckeeper

```
mc_states.modules.mc_etckeeper.settings()
    etckeeper
```

### mc\_etherpad / etherpad functions

```
mc_states.modules.mc_etherpad.settings()
    Etherpad settings
    version Change which version of etherpad is installed.
    location Change the directory in which circus is installed.
    apikey The secret used to encrypt transmissions.
    title The title of the server.
    ip Ip on which the server will bind.
    port Port the server will listen for.
    dbType Type of the database.
    dbSettings Settings of the database.
    requireSession Require session setting.
    editOnly Edit only setting.
    admin Create an admin or not.
    adminPassword Admin's password.
```

### mc\_fail2ban / fail2ban functions

```
mc_states.modules.mc_fail2ban.settings()
    fail2ban settings
    location conf dir
    destemail: destination mail for alerts(root@fqdn})
    loglevel
        3.
    logtarget (/var/log/fail2ban.log)
    mail_from (fail2ban@makina-corpus.com)
    mail_to (root)
    mail_enabled (false)
```



**mail\_host** (localhost)

**mail\_port**

25.

**mail\_user** (foo)

**mail\_password** (bar)

**mail\_localtime** (true)

**mail\_subject** ([Fail2Ban] <section>: Banned <ip>)

**mail\_message**

(Hi,<br> The IP <ip> has just been banned by Fail2Ban' after <failures> attempts against <section>.<br> Regards,<br> Fail2Ban)

**socket** (/var/run/fail2ban/fail2ban.sock)

**backend** (polling)

**bantime**

86400.

**maxretry**

10.

**ssh\_maxretry** ({maxretry})

**protocol** (tcp)

**mta** (sendmail)

**banaction** (iptables or shorewall if activated)

**ignoreip** ([127.0.0.1])

**postfix\_enabled** (false)

**wuftp\_enabled** (false)

**vsftpd\_enabled** (false)

**proftpd\_enabled** (false)

**pureftpd\_enabled** (false)

**ssh\_enabled** (true)

**recidive\_enabled** (false)

**asterisk\_tcp\_enabled** (false)

**asterisk\_udp\_enabled** (false)

**named\_refused\_tcp\_enabled** (false)

**mc\_grub / grub registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_grub
```

```
mc_states.modules.mc_grub.settings()
    grub registry
```

### **mc\_haproxy / haproxy functions**

```
mc_states.modules.mc_haproxy.settings()
    haproxy settings
```

**mc\_icinga / icinga functions** The first level of subdictionaries is for distinguish configuration files. There is one subdictionary per configuration file. The key used for subdictionary correspond to the name of the file but the "." is replaced with a "\_"

The subdictionary "modules" contains a subsubdictionary for each module. In each module subdictionary, there is a subdictionary per file. The key "enabled" in each module dictionary is for enabling or disabling the module.

The "nginx" and "uwsgi" sub-dictionaries are given to macros in **\*\*kwargs** parameter.

The key "package" is for listing packages installed between pre-install and post-install hooks

The keys "has\_pgsql" and "has\_mysql" determine if a local postgresql or mysql instance must be installed. The default value is computed from default database parameters. If the connection is made through a unix pipe or with the localhost hostname, the booleans are set to True.

```
mc_states.modules.mc_icinga.clean_global_variables()
    Function to remove global variables # TODO: find how to call this function

mc_states.modules.mc_icinga.edit_configuration_object_settings(filen, attr, value,
                                                                auto_host,
                                                                definition,
                                                                **kwargs)
```

Settings for edit\_configuration\_object macro

```
mc_states.modules.mc_icinga.get_settings_for_object(target=None,          obj=None,
                                                    attr=None)
    expand the subdictionaries which are not cached in mc_icinga.settings.objects
```

```
mc_states.modules.mc_icinga.objects()
    icinga objects settings
```

this dictionary is the subdictionary of icinga.settings.objects but because of it is too big, we can't put it in the cache

### **dictionary to configure objects**

**directory** directory in which objects will be stored. All the files in this directory are removed when salt is executed

**objects\_definitions** dictionary to store objects configuration like commands, contacts, timeperiods, ... each subdictionary is given to configuration\_add\_object macro as **\*\*kwargs** parameter

**purge\_definitions** list of files which will be deleted. It is used to delete a host or specific service the file paths are given relative to directory specified above (in the "directory" key) each element in the list is given to configuration\_remove\_object macro as **\*\*kwargs** parameter

**autoconfigured\_hosts\_definitions** dictionary to store hosts auto configurations ; each subdictionary is given to configuration\_add\_auto\_host macro as **\*\*kwargs** parameter

```
mc_states.modules.mc_icinga.remove_configuration_object(filen=None,      get=False,
                                                         **kwargs)
```

Add the file in the file's list to be removed

**mc\_icinga\_web / icinga\_web functions** when it is written that “each key will be treated as a parameter”, if you add keys in dictionary, they will be added in the configuration file with

```
<ae:parameter name="{key}">{value}</ae:parameter>
```

when it is written that “foo must be replace with foo value”, you can add as many sub-dictionaries as you want. All sub-dictionaries must have the same structure. It is to avoid a list but in templates it is treated as if there was a list of dictionaries.

I have preferred

```
'foo': {
    'n1': {
        'param1': "v1",
    },
    'n2': {
        'param1': "v2",
    },
},
```

instead of

```
'foo': [
    {'name': "n1",
     'param1': "v1",
    },
    {'name': "n2",
     'param1': "v2",
    },
]
```

When a real list is kept, It is precised below. Generally it is when the content is not structures but simple values.

The template of xml configuration files use a lot of loops in order to add content easily but it is not the case with the ini files where directives are limited and always the same.

The “nginx” and “phpfpm” sub-dictionaries are given to macros in **\*\*kwargs** parameter. If you add a key in, you can access in the nginx configuration template or in phpfpm configuration template. In nginx subdictionary, the “icinga\_cgi” and “icinga\_web” keys store values used to fill the template.

Otherwise, the first level of subdictionaries is for distinguish configuration files. There is one subdictionary per configuration file. The key used for subdictionary correspond to the name of the file but the “.” is replaced with a “\_”

I have not found dtd/xsd files in order to verify grammar of xml files.

Only the hashed password and the salt for the root account for icinga-web interface are stored in settings. The hashed password is not computed automatically from an other value with the clear password (settings dictionary doesn’t contains the clear password)

I should add a state to compute the hash from clear password but I don’t have successfully done this.

The keys “has\_pgsql” and “has\_mysql” determine if a local postgresql or mysql instance must be installed. The default value is computed from default database parameters If the connection is made through a unix pipe or with the localhost hostname, the booleans are set to True.

The default parameters for icinga\_ido database connection are get from icinga settings.

In the templates, I didn’t perform a lot of check. For example if a value must be set only if a other directive has a precise value, I didn’t add a if statement. It is possible to create invalid configuration files.

If in a list, each value must be unique, I tried to have the elements of the list as dictionary keys.

For optional values which don't have a default value, I didn't set them in the default dictionary but in the templates, I have done:

```
{% if data.get('foo', None) %}
foo={{data.foo}}
{% endif %}
```

These optional values corresponds to commented keys in the default dictionary.

`mc_states.modules.mc_icinga_web.settings()`

`icinga_web` settings

**location** installation directory

**package** list of packages to install icinga-web

**configuration\_directory** directory where configuration files are located

**has\_pgsql** install and configure a postgresql service in order to store icinga-web data (no ido2db data)

**has\_mysql** install and configure a mysql service in order to store icinga-web data (no ido2db data)

**modules**

**nagvis**

**enable** enable the nagvis module which add link to nagvis in icinga-web

**cronks\_xml** dictionary to store the cronks. The content is added in cronks.xml. The structure is the same that 'cronks\_xml' subdictionary.

**pnnp4nagios**

**enable** enable the pnp4nagios module which add links to graphs in icinga-web

**package** package to install for pnp4nagios integration

**cronks\_extensions-templates** dictionary in which, each key is the name of an extension template and the content of the dictionary contains the values to fill the template each 'key': "value" produce a "<parameter name={ {key} }>{ {value} }</parameter>". The key "parameter" or "parameter\_\*" produce a "<parameter></parameter>" tag. Each subdictionary add sub parameters tags.

**root\_account** Dictionary to store root account information. It is the account created on first installation of icinga\_web

**login** login for root login on web interface

**hashed\_password** password for root login on web interface

**salt** salt used to hash the password

**databases** dictionary to store databases connections parameters

**ido2db** dictionary to store ido2db database connection parameters

**type** type of sgbd used "pgsql" or "mysql"

**host** host used for connection

**port** port used for connection

**user** user used for connection

**password** password used for connection

**name** database name

**prefix** prefix used in table's names

**web** dictionary to store icinga-web database connection parameters

**type** type of sgbd used “pgsql” or “mysql”

**host** host used for connection

**port** port used for connection

**user** user used for connection

**password** password used for connection

**name** database name

**nginx** dictionary to store values of nginx configuration

**domain** name of virtualhost created to serve webpages

**doc\_root** root location of virtualhost

**vh\_content\_source** template file for nginx content file

**vh\_top\_source** template file for nginx top file

**icinga\_web** dictionary to store values used in templates given in `vh_content_source` and `vh_top_source`

**web\_directory** location under which webpages of icinga-web will be available

**images\_dir** directory where images used by icinga-web are stored

**styles\_dir** directory where css used by icinga-web are stored

**bpaddon\_dir** directory where bpaddon scripts are located

**ext3\_dir** directory where ext3 scripts are located

**fastcgi\_pass** socket used to contact fastcgi server in order to interpret php files

**phpfpm** dictionary to store values of phpfpm configuration

**open\_basedir** paths to add to `open_basedir`

**extensions\_package** additional packages to install (such as `php5-pgsql` or `php5-mysql` for php database connection)

**doc\_root** root location for php-fpm

**session\_auto\_start** must be 0 to run icinga-web

**mc\_java / java registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_java
```

```
mc_states.modules.mc_java.settings()
    java registry
```

**default\_jdk\_ver** default JDK version

**mc\_kernel / kernel registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_kernel
```

```
mc_states.modules.mc_kernel.settings()
    kernel registry
```

### Systcl values for

```
    tcp_wmem 4096 65536 16777216
    tcp_rmem 4096 87380 16777216
    rwmemmax 16716777216 77216
    ip_local_port_range 1025 65535
    tcp_max_sync_backlog 20480
    tcp_fin_timeout 15
    net_core_somaxconn 4096
    netdev_max_backlog 4096
    no_metrics_save 1
    ulimit 64000
    tcp_congestion_control cubic
    tcp_max_tw_buckets 2000000
    tcp_tw_recycle 0
    vm_min_free_kbytes int(((grains['mem_total']/64)*1024*1024)/1000)
    tcp_syn_retries 2
    tcp_tw_reuse 1
    tcp_timestamps 0
    vm_swappiness 1
```

**mc\_locales / locales registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_locales
```

```
mc_states.modules.mc_locales.settings()
    locales registry
```

**locales** locales to use

**default\_locale** Default locale

**mc\_locations**

`mc_states.modules.mc_locations.settings` (*cached=True*)  
locations

**mc\_logrotate / logrotate registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_logrotate
```

`mc_states.modules.mc_logrotate.settings` ()  
logrotate registry  
**days** days rotation

**mc\_lxc / lxc registry** This module contains settings for lxc and helper functions

`mc_states.modules.mc_lxc.is_lxc` ()  
in case of a container, we have the container name in cgroups else, it is equal to /  
**in lxc:** ['11:name=systemd:/user/1000.user/1.session', '10:hugetlb:/thisname', '9:perf\_event:/thisname',  
'8:blkio:/thisname', '7:freezer:/thisname', '6:devices:/thisname', '5:memory:/thisname',  
'4:cpuacct:/thisname', '3:cpu:/thisname', '2:cpuset:/thisname']  
**in host:** ['11:name=systemd:/', '10:hugetlb:/', '9:perf\_event:/', '8:blkio:/', '7:freezer:/', '6:devices:/', '5:memory:/',  
'4:cpuacct:/', '3:cpu:/', '2:cpuset:/']  
`mc_states.modules.mc_lxc.settings` ()  
Lxc registry  
**virt defaults** (`makina-states.services.virt.lxc`) `is_lxc`  
**containers** Mapping of containers definitions classified by host

**mc\_memcached / memcached registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_memcached
```

`mc_states.modules.mc_memcached.settings` ()  
memcached registry

**mc\_mongodb / mongodb functions**

`mc_states.modules.mc_mongodb.settings` ()  
mongodb settings  
**location** installation directory

**mc\_mumble / mumble registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_mumble
```

```
mc_states.modules.mc_mumble.settings()  
    mumble registry
```

### mc\_mysql / mysql functions

```
mc_states.modules.mc_mysql.settings(**kwargs)  
    mysql settings
```

**isPercona** TDB

**isOracle** TDB

**isMariaDB** TDB

**number\_of\_table\_indicator** number of tables contained in the database

**port** TBD

**user** TBD

**group** TBD

**root\_passwd** autogenerated root password (can be overridden before db install)

**sharedir** TBD

**users** TBD

**datadir** TBD

**tmpdir** TBD

**etcdir** TBD

**logdir** TBD

**basedir** TBD

**sockdir** TBD

**conn\_host / conn\_user / conn\_pass** autogenerated Connection settings, user/pass/host used by salt to manage users, grants and database creations

**character\_set** default character set on CREATE DATABASE (use utf8' not 'utf-8')

**collate** default collate on CREATE DATABASE

**noDNS** Avoid name resolution on connections checks, must-have. This is the skip-name-resolv option

**memory\_usage\_percent / available\_mem** the macro will compute magiccally the settings to fit this percentage of full memory on the host. So by default it's 50% of all RAM on a dev environment and 85% for a production one where the MySQL server should be alone on a server. Then all others settings parameters in the 'tunning' key could be set to False to let the macro fill the gaps. If you set something other than False for one of theses settings it will be used instead of the value computed by the macro, check the macro for details and comments on all theses parameters. Note the "\_M" means Mo, so for 2Go of innodb\_buffer\_pool\_size use 2024, that is 2024Mo. Tweak the 'number\_of\_table\_indicator' to adjust some settings automatically



from that, for example several Drupal instances using a lot of fields could manage several hundreds of tables. <=== IMPORTANT

If you want to fine tune the mysql server, read the method to know non documented parameters to override, the code is well documented but spared from configuration from end users.

**mc\_nagvis / nagvis functions** You can add your own key/values in backends, rotations and actions subdictionaries.

`mc_states.modules.mc_nagvis.add_geomap_settings(name, hosts, **kwargs)`

Settings for the add\_geomap macro

`mc_states.modules.mc_nagvis.add_map_settings(name, _global, objects, keys_mapping, **kwargs)`

Settings for the add\_map macro

`mc_states.modules.mc_nagvis.settings()`

nagvis settings

**location** installation directory

**package** list of packages to install nagvis

**configuration\_directory** directory where configuration files are located

**root\_account** dictionary to store root account information. It is the account with the userId=1 in the sqlite database

**login** login for root login on web interface

**hashed\_password** password for root login on web interface

**salt** salt used to hash the password

**default\_password** the password inserted when nagvis is installed. it is to check that the password was not previously modified

**nginx**

dictionary to store values of nginx configuration

**domain** name of virtualhost created to serve webpages

**doc\_root** root location of virtualhost

**vh\_content\_source** template file for nginx content file

**vh\_top\_source** template file for nginx top file

**nagvis** dictionary to store values used in templates given in `vh_content_source` and `vh_top_source`

**web\_directory** location under which webpages of nagvis will be available

**fastcgi\_pass** socket used to contact fastcgi server in order to interpret php files

**phpfpm** dictionary to store values of phpfpm configuration

**open\_basedir** paths to add to open\_basedir

**doc\_root** root location for php-fpm

**session\_auto\_start** must be 0 to run nagvis

**global\_php** dictionary to store values used in global.php

**AUTH\_PASSWORD\_SALT** salt used for password. We notice the salt used is the same for all passwords which is a security weakness.

**nagvis\_ini\_php** dictionary to store values used in nagvis\_ini\_php each subdictionary represents an ini section if a key is not present, the directive will not be added in the configuration file

**global** dictionary to store values of global section in nagvis\_ini\_php

**authmodule** name of authentication module

**authorisationmodule** name of authorisation module

**file\_group** group used to launch nagvis script

**file\_mode** default file mode for temporary files

**geomap\_server** url of geomap server

**http\_proxy** http proxy

**http\_proxy\_auth** auth for http proxy

**paths** dictionary to store values of paths section in nagvis\_ini\_php

**base** location of nagvis installation

**htmlbase** location of php files. It should be the same value that nginx.nagvis.web\_directory

**defaults** dictionary to store values of defaults section in nagvis\_ini\_php

**backend** default backend

**automap** dictionary to store values of automap section in nagvis\_ini\_php

**defaultparams** default parameters

**defaultroot** default root

**graphvizpath** location of graphviz binary

**backends** dictionary to store values of backends section in nagvis\_ini\_php each subdictionary corresponds to a “backend\_foo” section

**foo** dictionary to store values of foo backend. foo must be replaced with the name of the backend the keys and values expected depends on the backend type

**backendtype** type of backend

**rotations** dictionary to store values of rotations section in nagvis\_ini\_php each subdictionary corresponds to a “rotation\_foo” section

**foo** dictionary to store values of foo rotation. foo must be replaced with the name of the rotation

**maps** list of maps which are in the rotation

**interval** interval

**actions** dictionary to store values of actions section in nagvis\_ini\_php each subdictionary corresponds to a “action\_foo” section

**foo** dictionary to store values of foo action. foo must be replaced with the name of the action

**action\_type** type of action

**obj\_type** “host” or “service” or “host,service”

**condition** condition to apply the action

**domain** domain

**username** username

**mc\_network / network registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_network
```

`mc_states.modules.mc_network.default_net()`

Function to be used on a running system (opposed to settings) Use by default a bridge (with main interface as the only first port) or the main interface as the link with internet

`mc_states.modules.mc_network.ext_ip()`

Return the external IP address

`mc_states.modules.mc_network.get_broadcast(dn, ip)`

Get a server broadcast ipsubnet.255

`mc_states.modules.mc_network.get_dnss(dn, ip)`

Get server dnss

`mc_states.modules.mc_network.get_fo_broadcast(dn, ip)`

Get broadcast for an ip failover

`mc_states.modules.mc_network.get_fo_netmask(dn, ip)`

Get netmask for an ip failover

`mc_states.modules.mc_network.get_gateway(dn, ip)`

Get a server gateway default to ipsubnet.254 except for online where the gw == ipsubnet.1

`mc_states.modules.mc_network.get_netmask(dn, ip)`

Get a server netmask default to ipsubnet.255

`mc_states.modules.mc_network.ns_whois(name, ttl=86400, cache=True, whois_ttl=2592000)`

Make a whois request and return data For evident performance questions, We cache whois data for one month!

`mc_states.modules.mc_network.settings()`

network registry

**networkManaged** Do we manage the network configuration

**interfaces** Dict of configuration for network interfaces

**main\_ip** main server ip

**hostname** main hostname

**domain** main domain

**devhost\_ip** devhost ip

`mc_states.modules.mc_network.whois_data(ip, ttl=86400, whois_ttl=2592000)`

Make a whois request and return data For evident performance questions, We cache whois data for one month!

**mc\_nginx / nginx registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_nginx
```

`mc_states.modules.mc_nginx.settings()`

- `nginx registry`
- `is_reverse_proxied` is nginx itself is reverse proxified (true in cloudcontroller mode)
- `reverse_proxy_addresses` authorized reverse proxied addresses
- `use_real_ip` do we use real ip module
- `use_naxsi` configure & use naxsi
- `use_naxsi_secrules` use sec rules in naxsi
- `naxsi_ui_pass` pass for naxsi leaning mode ui
- `naxsi_ui_host` host for naxsi leaning mode ui
- `naxsi_ui_intercept_port` intercept\_port for naxsi leaning mode ui
- `naxsi_ui_extract_port` extract port for naxsi leaning mode ui
- `use_naxsi_learning` put naxsi in learning mode
- `naxsi_denied_url` uri for naxsi refused cnx
- `real_ip_header` which http header to search for real ip
- `reverse_proxy_addresses` control real ip addresses (list of values). Default to network gateway (in cloud controllermode, haproxy is there)
- `logformat` default log format
- `logformats` custom log formats mapping
- `allowed_hosts` default allowed hosts
- `ulimit` default ulimit for the workers
- `open_file_cache` raw setting for nginx (see nginx documentation)
- `open_file_cache_valid` raw setting for nginx (see nginx documentation)
- `open_file_cache_min_uses` raw setting for nginx (see nginx documentation)
- `open_file_cache_errors` raw setting for nginx (see nginx documentation)
- `epoll` do we use epoll (true on linux)
- `default_type` raw setting for nginx (see nginx documentation)
- `worker_processes` nb workers, default to nb of cpus
- `worker_connections` raw setting for nginx (see nginx documentation)
- `multi_accept` raw setting for nginx (see nginx documentation)
- `ssl_cacert` ssl\_cacert content if any
- `ssl_redirect` unconditionnal www -> ssl redirect
- `ssl_protocols` SSLv3 TLSv1 TLSv1.1 TLSv1.2
- `ssl_cacert_first` False
- `ssl_session_cache` shared:SSL:10m
- `ssl_session_timeout` 10m
- `ssl_cipher` IGH:!aNULL:!MD5
- `user` nginx user

**server\_names\_hash\_bucket\_size** raw setting for nginx (see nginx documentation)

**loglevel** nginx error loglevel (crit)

**logdir** nginx logdir (/var/log/nginx)

**access\_log** '{logdir}/access.log

**ldap\_cache:** use ldap auth plugin cache (True)

**sendfile** raw setting for nginx (see nginx documentation)

**tcp\_nodelay** raw setting for nginx (see nginx documentation)

**tcp\_nopush** raw setting for nginx (see nginx documentation)

**reset\_timedout\_connection** raw setting for nginx (see nginx documentation)

**client\_body\_timeout** raw setting for nginx (see nginx documentation)

**send\_timeout** raw setting for nginx (see nginx documentation)

**keepalive\_requests** raw setting for nginx (see nginx documentation)

**keepalive\_timeout** raw setting for nginx (see nginx documentation)

**types\_hash\_max\_size** raw setting for nginx (see nginx documentation)

**server\_tokens** raw setting for nginx (see nginx documentation)

**server\_name\_in\_redirect** raw setting for nginx (see nginx documentation)

**error\_log** '{logdir}/error.log'

**gzip** enabling gzip

**redirect\_aliases** do we redirect server aliases to main domain

**port** http port (80)

**ssh\_port** https port (443)

**default\_domains** default domains to server ['localhost']

**docdir** /usr/share/doc/nginx

**doc\_root** /usr/share/nginx/www

**vhost\_default\_template** salt://makina-states/files/etc/nginx/sites-available/vhost.conf

**vhost\_wrapper\_template** Default template for vhosts salt://makina-states/files/etc/nginx/sites-available/vhost.conf

**vhost\_default\_content** Default content template for the DEFAULT DOMAIN vhost salt://makina-states/files/etc/nginx/sites-available/default.conf

**vhost\_top\_template** default template to include in vhost top salt://makina-states/files/etc/nginx/sites-available/vhost.top.conf,

**vhost\_content\_template** default template for vhost content salt://makina-states/files/etc/nginx/sites-available/vhost.content.conf

**virtualhosts** Mapping containing all defined virtualhosts

**rotate** days to rotate log

**default\_vhost** set to false to disable default vhost

`mc_states.modules.mc_nginx.vhost_settings` (*domain*, *doc\_root*, *\*\*kwargs*)  
Settings for the nginx macro

**ssl\_cert** ssl\_cert content if any

**ssl\_key** ssl\_key content if any

### mc\_nodejs / nodejs/npm registry

`mc_states.modules.mc_nodejs.settings()`  
nodejs

**mc\_ntp / ntp registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_ntp
```

`mc_states.modules.mc_ntp.settings()`  
ntp

**servers** server entries without the fudge headers

**fudge** fudge entries without the fudge headers

**default\_all** allow query from ext (firewalled in ms)

**block\_ext** block all outbound queryies

**default restrict** set to false to generate a no<flag>

**ignore** False

**limited** False

**lowpriotrap** False

**kod** False

**peer** True

**trap** False

**serve** True

**trust** True

**modify** False

**query** False

**restrict** list of restrict entries without the leading restrict

### mc\_pgsql / Postgresql related functions

`mc_states.modules.mc_pgsql.settings()`  
Postgresql settings registry

**pgDbs** mapping of postgresql databases with their settings

**postgresqlUsers** mapping of postgresql users with their settings

**user** system user

**version** default postgres version

**defaultPgVersion** default postgres version

**versions** activated postgresql version

**postgis** mapping of supported postgres per postgis version

**postgis\_db** name of the postis template

**pg\_hba** List of pg\_hba entries

**pg\_conf** settings for postgresql.conf ‘default’ is looked up by default but you can override settings for a specific version inside a subversion part eg:

```
makina-states.services.db.postgresql.pg_conf.9.1:
    port: 5433

listen
    list of hosts to listen on
port
    value for port
unix_socket_directories
    value for unix_socket_directories
extras
    free dict with key/values pairs,
    for strings you must quote them::

    makina-states.services.db.postgresql.pg_conf.extras:
        # no quote
        enable_tidscan: 'on'
        # quote
        log_line_prefix: '%t %'
```

`mc_states.modules.mc_pgsql.wrapper` (*wrappy*)

Wrap a postgresql salt module function to set automatically the socket or port to use. This is debian specific for now

**mc\_phantomjs / phantomjs/npm registry**

`mc_states.modules.mc_phantomjs.settings()`  
phantomjs

**mc\_php / php registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_php
```

`mc_states.modules.mc_php.composer_command` (*command=None, cwd=None, args=None, composer=None*)

Run a composer command. Result of the command is in the ‘msg’ key of the returned dictionary

**composer** full path to composer, defaulting to ‘/usr/local/bin/composer’

**command** the command you want in composer.

**args** string of command arguments, optionnal

`mc_states.modules.mc_php.fpm_pool_settings` (*domain, doc\_root, \*\*kw*)

Generate options to be given for the pool configuration generation Some on the main options:

**session\_cookie\_domain** Special cookie domain string for cookies (totally optionnal)

**listen** Custom listen string for php fpm listen directive For example, if you do not want to use the default sockets scheme

**pool\_name** force the fpm pool name (useful for multiple projects to use the same pool)

**chroot** Do we run in a fpm chrooted env. (certainly defaults to true in current layout)

**active** True by default, set to False to disable the Virtualhost even if it will be generated.

`mc_states.modules.mc_php.settings()`

This is called from `mc_services`, loading all PHP default settings

Settings are merged with grains and pillar via `mc_utils.defaults`

```
-----  
----- MODULE ZEND OPCACHE -----  
replacement for APC!  
@see for details of options:  
https://raw.githubusercontent.com/zendtech/ZendOptimizerPlus/master/README
```

```
----- MODULE APC -----  
WARNING WARNING WARNING WARNING WARNING WARNING WARNING WARNING  
WARNING WARNING WARNING WARNING WARNING WARNING WARNING WARNING  
WARNING WARNING WARNING WARNING WARNING WARNING WARNING WARNING  
WARNING : APC is somewhat deprecated and Zend opcache is the replacment  
So the default behavior will not be to install it!!!
```

APC General shared settings

**shm\_segments** seems to perform better with only one shared segment but if you cannot upgrade this segment size, then create several setting ignored in mmap mode (so chances are this will always be 1)

**shm\_size** so here the segment size, but you may need to allow it in your OS for 128M Put in `/etc/sysctl.conf`

- `kernel.shmmax=134217728`
- `kernel.shmall=2097152`

default in most OS is 32M

**mmap\_file\_mask** If compiled with MMAP support by using `--enable-mmap` this is the mktemp-style `file_mask` to pass to the mmap module for determining whether your mmap'ed memory region is going to be file-backed or shared memory backed

APC

**Per virtualhost/php-fpm pool:**

**enabled** enabling apc

**rfc1867** allow progress upload bars

APC

**include\_once\_override** Optimisation of include/require\_once calls

**canonicalize** transform paths in absolute ones (no effect if `apc.stat` is not 0), files from stream wrappers (extended includes) won't be cached if this is activated as they cannot be used with php's `realpath()`

**stat** In production set it to False, then file changes won't be observed before apache or php-fpm is restarted, significant boost, else file time is stated at each access (needed at True in dev)

**stat\_ctime** avoid problems with rsync or svn not modifying mtime but only ctime so if you're in production set this to False, like for the previous one



**num\_files\_hint** indication on number of files (ZF=1300, nude Drupal 7=1000)

**user\_entries\_hint** indication on the number of cache variables

#### APC: cache lifetime managment

**ttl** time (s) we can stay on the cache even when the cache is full

**Cache full count** that means Garbage Collector is never inactivating theses datas before this time is over

**>0** old data could stay in the cache while new data wants to come, if no data is deprecated

**7200** entries older than 2 hours will be thrown to make some place

**0** emptying full cache when full

**user\_ttl** same as above, for user cache

**gc\_ttl** this one is the same but you should note this prevents Garbage collecting after each source change.

#### APC

**filters** could be used to prevent some caching on specific files but it's better to cache often used files, isn't it? At least in production

**max\_file\_size** factory default to 1M, files bigger than that won't be cached

#### APC: various things

**write\_lock** if True only one process caching a same file (better than apc.slam\_defense)

**file\_update\_protection** "2" prevents caching half written files (by cp for example) by waiting x seconds for new files caching. set it to 0 if using only rsync or mv

**lazy\_functions** early versions of APC only optimisations from Facebook, adding a lazy loding capabilities, so you can parse a lot of files and only used things are cached **NEED TO BE TESTED: DANGEROUS!!**

**lazy\_classes** same as above

#### MODULE XDEBUG:

```
php_admin_value[xdebug.default_enable] = xdebug_default_enable ;
; http://xdebug.org/docs/all_settings#collect_params (0|1|2|3|4)
php_admin_value[xdebug.collect_params] = xdebug_collect_params 0;
php_admin_value[xdebug.profiler_enable] = xdebug_profiler_enable ;
php_admin_value[
    xdebug.profiler_enable_trigger
] = xdebug_profiler_enable_trigger 0;
php_admin_value[
    xdebug.profiler_output_name
] = xdebug_profiler_output_name /cachegrind.out.%p;
```

**mc\_pkgs / pkgs registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_pkgs
```

```
mc_states.modules.mc_pkgs.settings()
    pkgs registry
```

**installmode** install or update mode (install/latest)

**keyserver** default GPG server

**dist** current system dist

**lts\_dist** current distributaion stable release

**force\_apt\_ipv4** force apt to use ipv4

**force\_apt\_ipv6** force apt to use ipv6

**apt**

**ubuntu**

**dist** dist version

**comps** enabled comps

**mirror** mirror

**last** last unstable release

**lts** stable release

**debian**

**stable** stable release

**dist** current dist

**comps** enabled comps

**mirror** mirror

**mc\_pnp4nagios / pnp4nagios functions** There are many way to configure pnp4nagios. I have chosen to configure pnp4nagios “Bulk Mode with NPCD and npcdmod” ([http://docs.pnp4nagios.org/pnp-0.6/config#bulk\\_mode\\_with\\_npcd\\_and\\_npcdmod](http://docs.pnp4nagios.org/pnp-0.6/config#bulk_mode_with_npcd_and_npcdmod)) because of the lightness of the configuration

`mc_states.modules.mc_pnp4nagios.settings()`

pnp4nagios settings

**location** installation directory

**package** list of packages to install icinga-web

**configuration\_directory** directory where configuration files are located

**nginx** dictionary to store values of nginx configuration

**domain** name of virtualhost created to serve webpages

**doc\_root** root location of virtualhost

**vh\_content\_source** template file for nginx content file

**vh\_top\_source** template file for nginx top file

**pnp4nagios** dictionary to store values used in templates given in `vh_content_source` and `vh_top_source`

**web\_directory** location under which webpages of pnp4nagios will be available

**fastcgi\_pass** socket used to contact fastcgi server in order to interpret php files

**realm** message displayed for digest authentication

**htpasswd\_file** location of file storing users password or url for ldap authent

**htdoc\_dir** root location for web\_directory

**phpfpm** dictionary to store values of phpfpm configuration

**open\_basedir** paths to add to open\_basedir

**extensions\_package** additional packages to install (such as php5-pgsql or php5-mysql for php database connection)

**doc\_root** root location for php-fpm

**session\_auto\_start** must be 0 to run icinga-web

**npd\_cfg** dictionary to store configuration of npcd.cfg file

**config\_php** dictionary to store configuration of config.php file

**conf** subdictionary to store the values of the \$conf[] php array variable

**views** subdictionary to store the values of the \$views[] php array variable

each subdictionary under views corresponds to a subarray. The key of subdictionaries are the values for “title” array key

**rra\_cfg** dictionary to store the configuration of rra.cfg file

**RRA\_STEP** value for RRA\_STEP

**steps** list of strings where each string is a line in rra.cfg file

**mc\_postfix / postfix functions**

`mc_states.modules.mc_postfix.settings()`  
postfix settings

mode

**custom** custom mode, specific explicitly all your options

**relay** satellite mode

**localdeliveryonly** mails are only delivered locally, no email are sent on the network (default)

**catchall** redirect all mail to this user if set if localdelivery is enabled, all mail are redirected to one user user is root, guest or nobody if catchall is False, no catchall will happen

**use\_tls** do we use tls ('yes')

**inet\_protocols** which protocol to enable ('ipv4')

**check\_policy\_service** content filtering service (None)

**conf\_dir** main configuration directory (/etc) (locs['conf\_dir'])

**mailname** this server address to use in recipien/exp. (grains['fqdn'])

**cert** ssl certificate content including all the chain of certification Will use mc\_ssl based on mailname instead

**cert\_key** ssl certificate key Will use mc\_ssl based on mailname instead

**inet\_interfaces** where to bind('all')

**mailbox\_size\_limit** size max of the mailbox(0)

**auth** enable smtp auth

**mynetworks** list of hosts/nets to add to mynetworks

**relay\_domains** Mapping {relaydomain: action}

**transports** list of mappings {transport: '', 'nexthop': ''} default transport is '\*'. This can be used to make a satellite

**virtual\_map** dict of key/value pair to feed the virtual table

**mc\_provider / provider functions** Useful functions to locate a particular host or setting

**class** `mc_states.modules.mc_provider.ClientNotActivated`

.

`mc_states.modules.mc_provider.settings()`  
provider settings

**is** booleans

**online** are we on an online host

**ovh** are we on an ovh host

**sys** are we on an soyoustart host

**have\_rpn** online specific: do we have rpn

**mc\_psad / psad functions**

`mc_states.modules.mc_psad.settings()`  
psad settings

**alertdest** (`root@fqdn`)

**hostname** (`fqdn`)

**mc\_pureftpd / pureftpd functions**

`mc_states.modules.mc_pureftpd.settings()`  
pureftpd settings

**Daemon lauch parameters** (`makina-states.services.ftp.pureftpddefaults`)

**Virtualchroot** TDB

**InetdMode** TDB

**UploadUid** TDB

**UploadGid** TDB

**UploadScript** TDB

**Pureftp configuration** (`makina-states.services.ftp.pureftp`)

**AllowAnonymousFXP** TDB

**AllowDotFiles** TDB

**AllowUserFXP** TDB

**AltLog** TDB

**AnonymousBandwidth** TDB

**AnonymousCanCreateDirs** TDB

**AnonymousCantUpload** TDB

**AnonymousOnly** TDB

**AnonymousRatio** TDB  
**AntiWarez** TDB  
**AutoRename** TDB  
**Bind** TDB  
**BrokenClientsCompatibility** TDB  
**CallUploadScript** TDB  
**ChrootEveryone** TDB  
**ClientCharset** TDB  
**Daemonize** TDB  
**DisplayDotFiles** TDB  
**DontResolve** TDB  
**FSCharset** TDB  
**IPV4Only** TDB  
**IPV6Only** TDB  
**KeepAllFiles** TDB  
**LimitRecursion** TDB  
**LogPID** TDB  
**MaxClientsNumber** TDB  
**MaxClientsPerIP** TDB  
**MaxDiskUsage** TDB  
**MinUID** TDB  
**NATmode** TDB  
**NoAnonymous** TDB  
**NoChmod** TDB  
**NoRename** TDB  
**NoTruncate** TDB  
**Quota** TDB  
**SyslogFacility** TDB  
**TLS** TDB  
**TrustedGID** TDB  
**TrustedIP** TDB  
**Umask** TDB  
**UserBandwidth** TDB  
**UserRatio** TDB  
**VerboseLog** TDB  
**PassiveIP** TDB

**PassivePortRange** TDB  
**PAMAuthentication** TDB  
**UnixAuthentication** TDB  
**PureDB** TDB  
**MySQLConfigFile** TDB  
**ExtAuth** TDB  
**LDAPConfigFile** TDB  
**PGSQLConfigFile** TDB

**mc\_python / python registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_python
```

`mc_states.modules.mc_python.settings()`  
python registry  
**versions** python versions  
**alt\_versions** different versions from system(internal var)  
**version** current version

#### **mc\_rabbitmq / rabbitmq functions**

`mc_states.modules.mc_rabbitmq.settings()`  
rabbitmq settings  
**location** installation directory

#### **mc\_rdiff-backup / rdiff-backup functions**

`mc_states.modules.mc_rdiffbackup.settings()`  
rdiff-backup settings

#### **mc\_redis / redis functions**

`mc_states.modules.mc_redis.settings()`  
redis settings  
**location** installation directory

#### **mc\_rsyslog / rsyslog functions**

`mc_states.modules.mc_rsyslog.settings()`  
rsyslog settings  
**spool** spool directory  
**user** syslog user  
**group** syslog group  
**admin\_group** admin group  
**listen\_addr** listen address

- 0.0.0.0 on baremetal
- 127.0.0.1 on vms

Yes syslog is opened to world on baremetal, but we filter it using the restriction feature of our shorewall installation, see [mc\\_shorewall / shorewall functions](#), so please install also shorewall ! By default on baremetal it will accept only localhost traffic.

**udp\_port** udp port (514)

**mc\_rvm / rvm registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_rvm
```

```
mc_states.modules.mc_rvm.settings()
    rvm registry
    rvm_url rvm download url
    rubies Activated rubies
    rvm_user RVM user
    rvm_group RVM group
```

### mc\_salt / salt related helpers

```
mc_states.modules.mc_salt.settings()
    Registry of settings decribing salt installation
```

Please read the code to be sure to understand it before changing parameters as it can brick your installation. That's why most of this stuff will be underdocumented at first sight.

**mc\_screen / screen registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_screen
```

```
mc_states.modules.mc_screen.settings()
    screen registry
```

### mc\_shorewall / shorewall functions

```
mc_states.modules.mc_shorewall.settings()
    shorewall settings
```

```
makina-states.services.shorewall.enabled: activate shorewall
```

It will also assemble pillar slugs to make powerfull firewalls by parsing all **\*-makina-shorewall** pillar entries to load the special shorewall structure:

All entries are merged in the lexicographical order

**makina-states.services.firewall.shorewall:**

```
    interfaces TBD
```

**rules** TBD  
**params** TBD  
**policies** TBD  
**zones** TBD  
**masqs** TBD  
**proxyarp** TBD  
**nat** TBD

**mc\_snmpd / snmpd functions** snmpd module

`mc_states.modules.mc_snmpd.settings()`  
 snmpd settings

**SNMPDRUN** yes  
**MIBS** /usr/share/mibs  
**SNMPOPTS** -Lsd -Lf /dev/null -p /var/run/snmpd.pid  
**TRAPDRUN** no  
**TRAPOPTS** -Lsd -p /var/run/snmptrapd.pid  
**agentAddress** udp:161,udp6:[::1]:161  
**default\_user** user  
**default\_key** sup3rs3cret  
**default\_password** s3cret  
**default\_enc\_type** DES  
**default\_password\_enc\_type** SHA

**mc\_ssh / OpenSSH related functions**

`mc_states.modules.mc_ssh.settings()`  
 Open ssh registry

**prefixes:**

- makina-states.services.ssh.server
  - settings.AuthorizedKeysFile** List of authorized key filepaths
  - settings.ChallengeResponseAuthentication** do we authorize ChallengeResponseAuthentication
  - settings.X11Forwarding** do we authorize X11Forwarding
  - settings.PrintMotd** do we print motd
  - settings.UsePrivilegeSeparation** UsePrivilegeSeparation mode
  - settings.Banner** path to the banner
  - settings.UsePAM** do we use pam authentication
  - sshgroup**
    - named of the allowed group or users allowed to connect via ssh



**AllowUsers** List of users allowed to connect via ssh

**AllowGroups** List of users allowed to connect via ssh

- makina-states.services.ssh.client

**StrictHostKeyChecking** to be documented

**UserKnownHostsFile** to be documented

**AddressFamily** to be documented

**ConnectTimeout** to be documented

**SendEnv** to be documented

**HashKnownHosts** to be documented

**GSSAPIAuthentication** to be documented

**GSSAPIDelegateCredentials** to be documented

**mc\_ssl / ssl registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_ssl
```

`mc_states.modules.mc_ssl.ca_ssl_certs` (*domains*, *\*\*kwargs*)

Wrapper to `ssl_certs` to also return the cacert information Return a triple (ert, key, ca) if ca is none: ca==''

`mc_states.modules.mc_ssl.domain_match` (*domain*, *cert\_domain*, *wildcard\_match=False*)

Test if a domain exactly match other domain the other domain can be a wildcard, and this only match top level wildcards as per openssl spec

```
>>> from mc_states.modules.mc_ssl import domain_match
>>> domain_match('a.com', 'a.com')
True
>>> domain_match('a.a.com', '*.a.com')
True
>>> domain_match('a.a.a.com', '*.a.com')
False
>>> domain_match('aaa.a.com', '*.a.com')
True
>>> domain_match('a', '*')
False
>>> domain_match('a.a', '*.a')
False
>>> domain_match('a.com', '*.a.com')
True
>>> domain_match('a.com', '*.a.a.com')
False
```

`mc_states.modules.mc_ssl.domain_match_wildcard` (*domain*, *wildcard\_or\_domain*)

Test if a common name matches a wild card

```
>>> from mc_states.modules.mc_ssl \
...     import domain_match_wildcard as match_wildcard
>>> match_wildcard('foo.dom.net', '*.foo.dom.net')
True
>>> match_wildcard('www.foo.dom.net', '*.foo.dom.net')
```

```
True
>>> match_wildcard('foo.dom.net', 'foo.dom.net')
True
>>> match_wildcard('www.foo.dom.net', 'foo.dom.net')
True
>>> match_wildcard('dom.net', '*.dom.net')
True
>>> match_wildcard('www.dom.net', '*.dom.net')
True
>>> match_wildcard('dom.net', 'dom.net')
True
>>> match_wildcard('www.dom.net', 'dom.net')
True
```

`mc_states.modules.mc_ssl.get_cert_for(domain, gen=False, domain_csr_data=None)`  
Generate or return certificate for domain

The certificates are stored inside `<pillar_root>/cloud-controller/ssl`

Search order precedence:

- `./custom/<subdomain>.<domain>.<tld>`
- wildcard certificate: `./custom/*.<domain>.<tld>`
- signed by the controller: `./<cloudctlr>/certs/*.<domain>.<tld>`
- signed by the controller: `./<cloudctlr>/certs/<sub>.<domain>.<tld>`

`mc_states.modules.mc_ssl.get_configured_cert(domain, gen=False, ttl=60)`  
Return any configured ssl cert for domain or the wildcard domain matching the precise domain. It will prefer to use any real signed certificate over a self signed certificate

`mc_states.modules.mc_ssl.get_custom_cert_for(domain)`  
Search for certificate and key file inside pillar folder

`pillarroot/cloud-controller/ssl/custom:`

- `<domain>.key` contain private ,key
- `<domain>.cert` contain cert
- `<domain>.auth.cert` contain auth chain
- `<domain>.bundle.cert` <generated if not present> contain cert + auth chain
- `<domain>.full.cert` <generated if not present> contain cert + auth chain + key

`mc_states.modules.mc_ssl.get_installed_cert_for(domain)`  
Search for certificate and key file inside pillar folder

`pillarroot/cloud-controller/ssl/custom:`

- `<domain>.key` contain private ,key
- `<domain>.cert` contain cert
- `<domain>.auth.cert` contain auth chain
- `<domain>.bundle.cert` <generated if not present> contain cert + auth chain
- `<domain>.full.cert` <generated if not present> contain cert + auth chain + key

`mc_states.modules.mc_ssl.get_selfsigned_cert_for(domain, gen=False, domain_csr_data=None)`  
Generate or return certificate for domain

The certificates are stored inside <pillar\_root>/cloud-controller/ssl

Search precedence:

- ./custom/<subdomain>.<domain>.<tld>
- wildcard certificate: ./custom/\*.<domain>.<tld>
- selfsigned: ./selfsigned/certs/\*.<domain>.<tld>
- selfsigned: ./selfsigned/certs/<subdomain>.<domain>.<tld>

`mc_states.modules.mc_ssl.load_certs(path)`

Load certificates from a directory (certs must be suffixed with .crt) return 2 dictionary:

- one contains certs with common name as indexes
- one contains certs with subjectaltnames as indexes

`mc_states.modules.mc_ssl.load_selfsigned_certs(path)`

Load certificates from a directory (certs must be suffixed with .crt) return 2 dictionary:

- one contains certs with common name as indexes
- one contains certs with subjectaltnames as indexes

`mc_states.modules.mc_ssl.search_matching_certificate(domain, as_text=False, self-signed=True)`

Search in the pillar certificate directory the certificate belonging to a particular domain

`mc_states.modules.mc_ssl.search_matching_selfsigned_certificate(domain, gen=False, as_text=False)`

Search in the pillar certificate directory the certificate belonging to a particular domain

`mc_states.modules.mc_ssl.selfsigned_last(ctuple)`

Certificate tuple containing in first element the text of the PEM certificate

`mc_states.modules.mc_ssl.selfsigned_ssl_certs(domains, gen=False, as_text=False)`

Maybe Generate and Return SSL certificate and key paths for domain Certicates are generated inside pillar/cloudcontroller/<minionid>. this generates a signed certificate with a generated certificate authority with the name of the current minion.

`mc_states.modules.mc_ssl.settings()`

ssl registry

**country** country

**st** st

**l** l

**o** organization

**cn** common name

**email** mail

**certs** mapping of COMMON\_NAME: (cert\_text, key\_text, cacert\_chain\_txt)

- cert\_text and cacert\_chain\_txt contain x509 certs, concatenated
- chain\_txt is an empty string if selfsigned or not found
- key we will validated to be a valid private key
- all certs will be validated to be x509 certs

`mc_states.modules.mc_ssl.ssl_certs (domains, **kw)`

Maybe Generate and Return SSL certificate and key paths for domain Certicates are generated inside pillar/cloudcontroller/<minionid>. this generates a signed certificate with a generated certificate authority with the name of the current minion.

Return a xtuple (cert, key) Cert can contain multiple certs (full chain of certification)

`mc_states.modules.mc_ssl.ssl_chain (common_name, cert_string)`

Extract the certificate and auth chain for a certificate file or string containing one or multiple certificates

Return a tuple:

- The certificate matching the common name If not found, assume the first of the given certs
- The rest of certificates as the ssl chain authentication

`mc_states.modules.mc_ssl.ssl_infos (cert_text, **kw)`

Get some infos out of a PEM certificates kw can contain default values

**issuer** cert issuer

**subject** cert subject

`mc_states.modules.mc_ssl.ssl_key (cert_string)`

Extract valid ssl keys from a string or a file & return the first

`mc_states.modules.mc_ssl.ssl_keys (cert_string)`

Extract valid ssl keys from a string or a file

### mc\_supervisor / supervisor functions

`mc_states.modules.mc_supervisor.settings ()`

supervisor settings

**location** installation directory

**mc\_timezone / timezone registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_timezone
```

`mc_states.modules.mc_timezone.settings ()`

timezone registry

**tz** timezone

### mc\_tomcat / tomcat functions

`mc_states.modules.mc_tomcat.settings ()`

tomcat settings

**jdk\_ver** jdk version to use (will install packages)

**java\_opts** java opts to give to tomcat start

**java\_home** JAVA\_HOME of the jdk to use

**users** mapping of users, roles & password:

```
{
    'admin': {
        'password': 'admin',
        'roles': ['admin', 'manager'],
    }
}
```

**shutdown\_port** default shutdown port (8005)

**tomcat\_user** tomcat system user

**tomcat\_group** tomcat system group

**address** default address to listen on

**port** default http port (8080)

**ssl\_port** default ssl port (8443)

**ajp\_port** default ajp port (8009)

**defaultHost** default hostname (localhost)

**welcome\_files** list of files to serve as index (index.{htm,html,jsp})

**loglevel\_console** log level console (FINE)

**loglevel\_1catalina\_org** log level for defaults vhosts (FINE)

**loglevel\_2localhost\_org** log level for defaults vhosts (FINE)

**loglevel\_Catalina\_localhost\_level** loglevel for catalina section (INFO)

#### mc\_ulogd / ulogd functions

```
mc_states.modules.mc_ulogd.settings()
    ulogd settings
```

#### mc\_updatedb / updatedb functions

```
mc_states.modules.mc_updatedb.settings()
    updatedb settings
```

**mc\_usergroup / usergroup registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_usergroup
```

```
mc_states.modules.mc_usergroup.get_default_sysadmins()
```

```
mc_states.modules.mc_usergroup.get_home(user, home=None)
```

```
mc_states.modules.mc_usergroup.settings()
    usergroup registry
```

**filesystem.group** Group of the special editor group

**filesystem.groupId** Gid of the special editor group

**makina-states.localsettings.users** System configured users

**makina-states.localsettings.admin.sudoers** sudoers (project members)

**makina-states.localsettings.defaultSysadmins** Privileged local users accounts (sysadmin, ubuntu, vagrant)

**makina-states.localsettings.admin.sysadmins\_keys** sysadmins's ssh key to drop inside privileged accounts

**makina-states.localsettings.admin.sysadmin\_password** sysadmin password

**makina-states.localsettings.admin.root\_password** root password

**makina-states.localsettings.admin.absent\_keys** list of mappings to feed ssh\_auth.absent\_keys in order to remove ssh keys entries from all managed users

### mc\_uwsgi / uwsgi functions

`mc_states.modules.mc_uwsgi.config_settings (config_name, config_file, enabled, **kwargs)`

Settings for the uwsgi macro

`mc_states.modules.mc_uwsgi.settings ()`

uwsgi settings

**location** installation directory

**package** list of packages to install uwsgi

**configuration directory** directory where configuration files are located

**run\_at\_startup** “yes” or “no”

**verbose** “yes” or “no”

**print\_confnames\_in\_initd\_script\_output** “yes” or “no”

**inherited\_config** inherited config to fill missing uwsgi parameters

**mc\_www / www registry** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_modules
```

Documentation of this module is available with:

```
salt '*' sys.doc mc_www
```

`mc_states.modules.mc_www.settings ()`

www registry

**fastcgi\_socket\_directory** fastcgi socket directory

### Other modules

#### mc\_macros / macros helpers

`mc_states.modules.mc_macros.autoinclude (reg, additional_includes=None)`

Helper to autoload & (un)register services in a top file

`mc_states.modules.mc_macros.construct_registry_configuration (name, de-  
faults=None)`

Helper to factorise registry mappings

`mc_states.modules.mc_macros.filecache_fun (func, args=None, kwargs=None, reg-  
istry='disk_cache', prefix=None, ttl=1)`

Execute a function and store the result in a filebased cache

**func** func to execute

**args** positional args to func

**kwargs** kwargs to func

**registry** name of the file inside /etc/makina-states

**prefix** cache key

**ttl** if 0: do not use cache

`mc_states.modules.mc_macros.get_registry(registry_configuration)`

Mangle a registry of activated/unactivated states to be run as part of the automatic highstate inclusion.

```
{
  'kind': 'foo',
  'bases': ['localsettings'],
  'defaults': {
    'mastersalt_minion': {'active': False},
    'mastersalt_master': {'active': False},
    'salt_minion': {'active': False},
    'salt_master': {'active': True}
  }
}
```

Will activate the ‘makina-states.controllers.salt\_master’ and deactivate all other states to be automatically run

EG, for automatic activation of firewall, lookup in Configs for this key (pillar, grains, reg):

```
makina-states.services.is.firewall.firewalld: true
makina-states.services.firewall.firewalld: true
```

Idea why for the dict containing ‘active’, i did not choosed a simple boolean is to support other data in the near future.

We return here a registry in the form:

```
{
  'kind': 'foo',
  'bases': ['localsettings'],
  'states_pref': 'makina-states.foo',
  'grains_pref': 'makina-states.foo',
  'activated': {'salt_master': {'active': True}},
  'unactivated': {
    'mastersalt_minion': {'active': False},
    'mastersalt_master': {'active': False},
    'salt_minion': {'active': False},
  },
  'defaults': {
    'mastersalt_minion': {'active': False},
    'mastersalt_master': {'active': False},
    'salt_minion': {'active': False},
    'salt_master': {'active': True}
  }
}
```

`mc_states.modules.mc_macros.is_active(registry, name)`

Is the queried service active in the registry

`mc_states.modules.mc_macros.is_item_active(registry_name, item, default_status=False, grains_pref=None, force=False)`

Look in pillar/grains/localconfig for registry activation status

`mc_states.modules.mc_macros.pack_dump_local_registry(registry)`  
encode in a file using msgpack backend

`mc_states.modules.mc_macros.register(kind, slss, data=None, suf='')`  
Register a/some service(s) in the local registry

`mc_states.modules.mc_macros.unregister(kind, slss, data=None, suf='')`  
Unregister a/some service(s) in the local registry

`mc_states.modules.mc_macros.update_local_registry(registry_name, params, registry_format='yaml')`  
Alias to `update_local_registry`

`mc_states.modules.mc_macros.update_registry_params(registry_name, params, registry_format='yaml')`  
Update the desired local registry

### **mc\_utils / Some usefull small tools**

`mc_states.modules.mc_utils.assert_good_grains(grains)`  
‘ no time to search/debug why, but sometimes grains dict is empty depending on the call context grains loading bug retriggered (i fixed once, do not remember where, FU SALT ...

`mc_states.modules.mc_utils.cache_check(*args, **kw)`  
Wrapper for `invalidate_memoize_cache()` to set `__opts__`

`mc_states.modules.mc_utils.copy_dictupdate(dict1, dict2)`  
Similar to `dictupdate` but with deepcopy of two merged dicts first.

`mc_states.modules.mc_utils.cyaml_dump(*args, **kw)`  
Retro compat to `mc_states.modules.mc_dump.cyaml_dump()`

`mc_states.modules.mc_utils.cyaml_load(*args, **kw)`  
Retro compat to `mc_states.modules.mc_dump.cyaml_load()`

`mc_states.modules.mc_utils.defaults(prefix, datadict, ignored_keys=None, overridden=None, noresolve=False, firstcall=True)`  
Magic defaults settings configuration getter

- Get the “prefix” value from the configuration (pillar/grain)
- Then overrides or append to it with the corresponding key in the given “datadict” if value is a dict or a list.
  - If we get from pillar/grains/local from the curent key in the form: “{prefix}-overrides: it overrides totally the original value.
  - if the datadict contains a key “{prefix}-append and the value is a list, it appends to the original value
- If the datadict contains a key “{prefix}”:
  - If a list: override to the list the default list in conf
  - Elif a dict: update the default dictionary with the one in conf
  - Else take that as a value if the value is not a mapping or a list

`mc_states.modules.mc_utils.dictupdate(dict1, dict2)`  
Merge two dictionnaries recursively

test:

```
salt '*' mc_utils.dictupdate '{foobar:
    {toto: tata, toto2: tata2},titi: tutu}'
    '{bar: toto, foobar: {toto2: arg, toto3: arg2}}'
```

-----



```

bar:
    toto
foobar:
    -----
    toto:
        tata
    toto2:
        arg
    toto3:
        arg2
titi:
    tutu

```

`mc_states.modules.mc_utils.file_read(fic)`  
 read the content a file

`mc_states.modules.mc_utils.format_resolve(value, original_dict=None, this_call=0, topdb=False, **kwargs)`

Resolve a dict of formatted strings, mappings & list to a valued dict Please also read the associated test:

```

{"a": ["{b}", "{c}", "{e}"],
 "b": 1,
 "c": "{d}",
 "d": "{b}",
 "e": "{d}",
}

====>
{"a": ["1", "1", "{e}"],
 "b": 1,
 "c": "{d}",
 "d": "{b}",
 "e": "{d}",
}

```

`mc_states.modules.mc_utils.generate_stored_password(key, length=None, force=False, value=None)`

Generate and store a password. At soon as one is stored with a specific key, it will never be regenerated unless you set force to true.

`mc_states.modules.mc_utils.get(key, default='', local_registry=None, registry_format='pack', delimiter=<class 'DEFAULT_TARGET_DELIM'>)`

Same as 'config.get' but with different retrieval order.

This routine traverses these data stores in this order:

- Local minion config (opts)
- Minion's pillar
- Dict:
  - passed in local\_registry argument
  - or automatically loaded global registries
- Minion's grains
- Master config

CLI Example:

```
salt '*' mc_utils.get pkg:apache
```

`mc_states.modules.mc_utils.get_local_cache(*args)`

Wrapper for `get_local_cache()`

`mc_states.modules.mc_utils.get_mc_server(*args, **kw)`

Wrapper for `get_local_cache()`

`mc_states.modules.mc_utils.get_uniq_keys_for(prefix)`

Return keys for prefix:

- if prefix is in conf
- All other keys of depth + 1

With `makina.foo` prefix:

- returns `makina.foo`
- returns `makina.foo.1`
- dont returns `makina.foo.1.1`
- dont returns `makina`
- dont returns `makina.other`

`mc_states.modules.mc_utils.hash(string, typ='md5', func='hexdigest')`

Return the hash of a string CLI Examples:

```
salt-call --local mc_utils.hash foo
salt-call --local mc_utils.hash foo md5
salt-call --local mc_utils.hash foo sha1
salt-call --local mc_utils.hash foo sha224
salt-call --local mc_utils.hash foo sha256
salt-call --local mc_utils.hash foo sha384
salt-call --local mc_utils.hash foo sha512
```

`mc_states.modules.mc_utils.invalidate_memoize_cache(*args, **kw)`

Wrapper for `invalidate_memoize_cache()` to set `__opts__`

`mc_states.modules.mc_utils.is_a_bool(value)`

is the value a bool

`mc_states.modules.mc_utils.is_a_complex(value)`

is the value a complex

`mc_states.modules.mc_utils.is_a_dict(value)`

is the value a dict

`mc_states.modules.mc_utils.is_a_float(value)`

is the value a float

`mc_states.modules.mc_utils.is_a_int(value)`

is the value an int

`mc_states.modules.mc_utils.is_a_list(value)`

is the value a list

`mc_states.modules.mc_utils.is_a_long(value)`

is the value a long

`mc_states.modules.mc_utils.is_a_number(value)`

is the value a number

`mc_states.modules.mc_utils.is_a_set(value)`  
 is the value a set

`mc_states.modules.mc_utils.is_a_str(value)`  
 is the value a string

`mc_states.modules.mc_utils.is_a_tuple(value)`  
 is the value a tuple

`mc_states.modules.mc_utils.is_iter(value)`  
 is the value iterable (list, set, dict tuple)

`mc_states.modules.mc_utils.iyaml_dump(*args, **kw)`  
 Retro compat to `mc_states.modules.mc_dump.iyaml_dump()`

`mc_states.modules.mc_utils.json_dump(*args, **kw)`  
 Retro compat to `mc_states.modules.mc_dump.old_json_dump()`

`mc_states.modules.mc_utils.json_load(*args, **kw)`  
 Retro compat to `mc_states.modules.mc_dump.json_load()`

`mc_states.modules.mc_utils.list_cache_keys(*args, **kw)`  
 Wrapper for `list_cache_keys()` to set `__opts__`

`mc_states.modules.mc_utils.local_minion_id(force=False)`  
 search in running config root then in well known config mastersalt root then in well known config salt root then use regular salt function

`mc_states.modules.mc_utils.magicstring(thestr)`  
 Convert any string to UTF-8 ENCODED one

`mc_states.modules.mc_utils.manage_file(name, **kwargs)`  
 Easier wrapper to `file.manage_file`

`mc_states.modules.mc_utils.memoize_cache(*args, **kw)`  
 Wrapper for `memoize_cache()` to set `__opts__`

CLI Examples:

```
mastersalt-call -lall mc_pillar.memoize_cache test.ping
```

`mc_states.modules.mc_utils.msgpack_dump(*args, **kw)`  
 Retro compat to `mc_states.modules.mc_dump.old_msgpack_dump()`

`mc_states.modules.mc_utils.msgpack_load(*args, **kw)`  
 Retro compat to `mc_states.modules.mc_dump.msgpack_load()`

`mc_states.modules.mc_utils.msr()`  
 get salt root from either pillar or opts (minion or master)

`mc_states.modules.mc_utils.nyaml_dump(*args, **kw)`  
 Retro compat to `mc_states.modules.mc_dump.yaml_dump()`

`mc_states.modules.mc_utils.old_yaml_dump(*args, **kw)`  
 Retro compat to `mc_states.modules.mc_dump.old_yaml_dump()`

`mc_states.modules.mc_utils.output(mapping, raw=False, outputter='highstate')`  
 This return a formatted output

`mc_states.modules.mc_utils.purge_memoize_cache(*args, **kw)`  
 Wrapper for `invalidate_memoize_cache()` to set `__opts__`

`mc_states.modules.mc_utils.register_memcache_first(pattern)`  
 Wrapper for `invalidate_memoize_cache()` to set `__opts__`

`mc_states.modules.mc_utils.remove_cache_entry(*args, **kw)`

Wrapper for `remove_cache_entry()` to set `__opts__`

`mc_states.modules.mc_utils.remove_entry(*args, **kw)`

Wrapper for `remove_cache_entry()` to set `__opts__`

`mc_states.modules.mc_utils.salt_root()`

get salt root from either pillar or opts (minion or master)

`mc_states.modules.mc_utils.test_cache(ttl=120)`

.

`mc_states.modules.mc_utils.traverse_dict(data, key, delimiter=<class 'DE-FAULT_TARGET_DELIM'>)`

Handle the fact to traverse dicts with '.' as it was an old default and makina-states relies a lot on it

This restore the old behavior of something that can be traversed

**makina-states.foo:**

**bar:** c: true

can be traversed with `makina-states.foo.bar.c`

`mc_states.modules.mc_utils.uncached_get(key, default='', local_registry=None, registry_format='pack', delimiter=<class 'DE-FAULT_TARGET_DELIM'>)`

Same as 'config.get' but with different retrieval order.

This routine traverses these data stores in this order:

- Local minion config (opts)
- Minion's pillar
- Dict:
  - passed in local\_registry argument
  - or automatically loaded global registries
- Minion's grains
- Master config

CLI Example:

```
salt '*' mc_utils.get pkg:apache
```

`mc_states.modules.mc_utils.unix_crypt(password)`

Encrypt the stringed password in the unix crypt format (/etc/shadow)

`mc_states.modules.mc_utils.update_no_list(dest, upd, recursive_update=True)`

Recursive version of the default dict.update

Merges upd recursively into dest But instead of merging lists, it overrides them from target dict

`mc_states.modules.mc_utils.yaml_dump(*args, **kw)`

Retro compat to `mc_states.modules.mc_dump.old_yaml_dump()`

`mc_states.modules.mc_utils.yaml_load(*args, **kw)`

Retro compat to `mc_states.modules.mc_dump.yaml_load()`

`mc_states.modules.mc_utils.yencode(*args, **kw)`

Retro compat to `mc_states.modules.mc_dump.yencode()`

## States modules

**mc\_apache / apache states** If you alter this module and want to test it, do not forget to deploy it on minion using:

```
salt '*' saltutil.sync_states
```

If you use this state as a template for a new custom state do not forget to use to get this module included in salt modules.

To comment

```
apache-main-conf:
  makina-states.apache.deployed:
    - version: 2.2
    - log_level: debug
```

Or using the “names:” directive, you can put several names for the same IP. (Do not try one name with space-separated values).

```
server1:
  host.present:
    - ip: 192.168.0.42
    - names:
      - server1
      - florida
```

`mc_states.states.mc_apache.deployed(name, *args, **kwargs)`  
DEPRECATED

`mc_states.states.mc_apache.exclude_module(name, modules)`  
Soft disable one or mode apache modules

**name** ignored

**modules** list or comma separated list of modules

`mc_states.states.mc_apache.include_module(name, modules)`  
Soft enable one or mode apache modules

**name** ignored

**modules** list or comma separated list of modules

**mc\_git / Interaction with Git repositories** The difference or to be more precise, the only addition of using `git.latest` is that we do a merge `--ff` only when pulling in case of errors to be a bit more fairful on updates

```
https://github.com/saltstack/salt.git:
  mc_git.latest:
    - rev: develop
    - target: /tmp/salt
```

`mc_states.states.mc_git.latest(*args, **kwargs)`  
Compat wrapper

`mc_states.states.mc_git.old_latest(name, rev=None, target=None, runas=None, user=None, force=None, force_checkout=False, submodules=False, mirror=False, bare=False, remote_name='origin', always_fetch=False, identity=None, onlyif=False, unless=False, firstrun=True)`

Make sure the repository is cloned to the given directory and is up to date Thin wrapper to `git.latest` that also makes a git merge `--only-ff` to merge unharmlful commits without failling hard

**name** Address of the remote repository as passed to “git clone”

**rev** The remote branch, tag, or revision ID to checkout after clone / before update

**target** Name of the target directory where repository is about to be cloned

**runas** Name of the user performing repository management operations  
Deprecated since version 0.17.0.

**user** Name of the user performing repository management operations  
New in version 0.17.0.

**force** Force git to clone into pre-existing directories (deletes contents)

**force\_checkout** Force a checkout even if there might be overwritten changes (Default: False)

**submodules** Update submodules on clone or branch change (Default: False)

**mirror** True if the repository is to be a mirror of the remote repository. This implies bare, and thus is incompatible with rev.

**bare** True if the repository is to be a bare clone of the remote repository. This is incompatible with rev, as nothing will be checked out.

**remote\_name** defines a different remote name. For the first clone the given name is set to the default remote, else it is just a additional remote. (Default: ‘origin’)

**always\_fetch** If a tag or branch name is used as the rev a fetch will not occur until the tag or branch name changes. Setting this to true will force a fetch to occur. Only applies when rev is set. (Default: False)

**identity** A path to a private key to use over SSH

**onlyif** A command to run as a check, run the named command only if the command passed to the `onlyif` option returns true

**unless** A command to run as a check, only run the named command if the command passed to the `unless` option returns false

**mc\_postgres\_database / Wrapper to automatically set the righth pgsql to attack**

`mc_states.states.mc_postgres_database.absent (name, *args, **kw)`  
Absent wrapper  
`mc_states.states.mc_postgres_database.present (name, *args, **kw)`  
Present wrapper

**mc\_postgres\_extension / Wrapper to automatically set the righth pgsql to attack**

`mc_states.states.mc_postgres_extension.absent (name, *args, **kw)`  
Absent wrapper  
`mc_states.states.mc_postgres_extension.present (name, *args, **kw)`  
Present wrapper

**mc\_postgres\_group**

**mc\_posrgres\_group / Wrapper to automatically set the righth pgsql to attack**

`mc_states.states.mc_postgres_group.absent (name, *args, **kw)`  
Absent wrapper  
`mc_states.states.mc_postgres_group.present (name, *args, **kw)`  
Present wrapper

**mc\_postgres\_user / Wrapper to automaticly set the rigth pgsq to attack**

`mc_states.states.mc_postgres_user.absent (name, *args, **kw)`

Absent wrapper

`mc_states.states.mc_postgres_user.present (name, *args, **kw)`

Present wrapper

**mc\_proxy / Dummy state generation**

`mc_states.states.mc_proxy.hook (name, changes=None, **kw)`

State that will always return ret, use that for orchestration purpose

**name** name of dummy state

`mc_states.states.mc_proxy.mod_watch (name, **kwargs)`

Execute a dummy state in case of watcher changes

**mc\_registry / local registries** Makina-States local registries management

`mc_states.states.mc_registry.update (name, params, **kw)`

Active or deactivate a param in the named makina-states loccalregistry

**bacula / Management of bacula File Daemon Configuration** Configure Bacula file daemon to allow connections from a particular Bacula director, set password credentials, as well as the file daemon name and port that it runs on. Configure the messages that get returned to the director.

```
/etc/bacula/bacula-fd.conf:
bacula:
- fdconfig
- dirname: bacula-dir
- dirpasswd: test1234
- fdname: bacula-fd
- fdport: 9102
- messages: bacula-dir = all, !skipped, !restored
```

`mc_states.states.bacula.fdconfig (name, dirname=None, dirpasswd=None, fdname=None, fdport=None, messages=None)`

Configure a bacula file daemon

**dirname** The name of the director that is allowed to connect to the file daemon.

**dirpasswd** The password that the director must use to successfully connect to the file daemon.

**fdname** The name of the file daemon

**fdport** The port that the file daemon should run on

**messages** Define how and what messages to send to a director.

**makina-states grains modules****Makina custom grains**

**makina.upstart** true if using upstart

**makina.lxc** true if inside an lxc container

**makina.docker** true if inside a docker container

**makina.devhost\_num** devhost num if any

`mc_states.grains.makina_grains.get_makina_grains()`

## Runners modules

**mc\_api** Convenient functions to use a salt infra as an api Internal module used as api.

`mc_states.runners.mc_api.apply_sls(sls, concurrent=True, *a, **kwargs)`  
`args`

**sls** one or list of sls

**output** output to stdout

**ret** mc\_state results dict

**salt\_target** target

**sls\_kw** useful to give pillar:

`(**{sls_kw: {pillar: {1:2}}})`

`mc_states.runners.mc_api.cli(*args, **kwargs)`

Correctly forward salt globals to a regular python module

`mc_states.runners.mc_api.destroy(id_, sshport=22, sshhost=None, destroy=False, remove_key=True, **kwargs)`

Alias to remove

`mc_states.runners.mc_api.remove(id_, sshport=22, sshhost=None, destroy=False, remove_key=True, **kwargs)`

Remove salt linking to a host (common code) This requires ssh access

**mc\_lxc** Jobs for lxc managment

`mc_states.runners.mc_lxc.sync_images(only=None, force=False, output=True, force_output=False, __salt__from_exec=None)`

Sync the 'makina-states' image to all configured LXC hosts minions

**WARNING** it checks .ms\_version inside the rootfs of the LXC if this one didnt change, images wont be synced

Configuration:

*mc\_lxc / lxc registry settings:*

**images\_root** master filesystem root to lxc containers

**images** list of image to sync to lxc minions

**containers** all minion targets will be synced with that list of images

**mc\_cloud\_controller runner**

`mc_states.runners.mc_cloud_controller.configure_node(target, no_saltify=True, no_vms=True, no_controller=True, *a, **kw)`

Shortcut to only configure a compute node

`mc_states.runners.mc_cloud_controller.configure_vm(target, no_controller=True, no_compute_nodes=True, no_saltify=True, *a, **kw)`

Shortcut to only configure vm

`mc_states.runners.mc_cloud_controller.deploy(output=True, ret=None)`

Prepare cloud controller configuration can also apply per virtualization type configuration



```
mc_states.runners.mc_cloud_controller.dns_conf (output=True, ret=None)
    Prepare cloud controller dns (BIND) server

mc_states.runners.mc_cloud_controller.exists (name)
    return true if the 'target' is already provisionned

mc_states.runners.mc_cloud_controller.orchestrate (only=None,      only_vms=None,
                                                    skip=None,      skip_vms=None,
                                                    no_controller=False,
                                                    no_dns_conf=False,
                                                    no_configure=False,
                                                    no_saltify=False,
                                                    no_provision=False,
                                                    no_vms=False,
                                                    no_compute_nodes=False,
                                                    no_post_provision=False,
                                                    no_vms_post_provision=False, out-
                                                    put=True, refresh=True, ret=None)

install controller, compute node, vms & run postdeploy

    no_configure skip configuring the cloud controller
    skip list of compute nodes to skip
    skip_vms list of vm to skip
    only explicit list of compute nodes to deploy
    only_vms explicit list of vm to deploy
    no_provision skip compute node & vm provision
    no_compute_nodes skip configuration of compute nodes
    no_vms do not provision vms
    no_post_provision do not post provision compute nodes
    no_vms_post_provision do not post provision vms

mc_states.runners.mc_cloud_controller.post_configure (output=True)
    post configuration

mc_states.runners.mc_cloud_controller.prepare_controller (no_saltify=True,
                                                         no_compute_nodes=True,
                                                         no_vms=True, *a, **kw)

    Shortcut to prepare the controller
    (DNS; VT orchestration)

mc_states.runners.mc_cloud_controller.remove (node_name,      destroy=False,      re-
                                              move_key=True,      only_stop=False,
                                              **kwargs)

    Remove a node NOTE: only lxc vms are supported for now Actually this consists in:

        •disabling crons
        •disabling services
        •unlinking the key from mastersalt

mc_states.runners.mc_cloud_controller.report (*a, **kw)
    Alias to mc_cloud_compute_node.report
```

```
mc_states.runners.mc_cloud_controller.run_vt_hook(hook_name,    ret=None,    tar-
                                                    get=None, vts=None, output=True,
                                                    *args, **kwargs)
```

Run an hook for a special vt on a controller, or a compute node or a vm

```
mc_states.runners.mc_cloud_controller.saltify_node(target,      no_controller=True,
                                                    no_compute_nodes=True,
                                                    no_vms=True, *a, **kw)
```

Shortcut to only saltify something

### **mc\_cloud\_compute\_node runner**

```
mc_states.runners.mc_cloud_compute_node.configure_firewall(target, ret=None, out-
                                                            put=True)
```

shorewall configuration

```
mc_states.runners.mc_cloud_compute_node.configure_host(target,  ret=None,  out-
                                                            put=True)
```

shorewall configuration

```
mc_states.runners.mc_cloud_compute_node.configure_hostsfile(target,  ret=None,
                                                                output=True)
```

local dns configuration

```
mc_states.runners.mc_cloud_compute_node.configure_network(target, ret=None, out-
                                                            put=True)
```

install network configuration

```
mc_states.runners.mc_cloud_compute_node.configure_prevt(target,  ret=None,  out-
                                                            put=True)
```

install all prevt steps

```
mc_states.runners.mc_cloud_compute_node.configure_reverse_proxy(target,
                                                                    ret=None,
                                                                    output=True)
```

haproxy configuration

```
mc_states.runners.mc_cloud_compute_node.configure_sshkeys(target, ret=None, out-
                                                            put=True)
```

drop the compute node ssh key

```
mc_states.runners.mc_cloud_compute_node.configure_sslcerts(target, ret=None, out-
                                                            put=True)
```

deploy SSL certificates on compute node

```
mc_states.runners.mc_cloud_compute_node.deploy(target,    output=True,    ret=None,
                                                  hooks=True, pre=True, post=True)
```

Prepare cloud controller configuration can also apply per virtualization type configuration

```
mc_states.runners.mc_cloud_compute_node.filter_compute_nodes(nodes, skip, only)
```

filter compute nodes to run on

```
mc_states.runners.mc_cloud_compute_node.install_vts(target, ret=None, output=True)
```

install all virtual types to be ready to host vms

```
mc_states.runners.mc_cloud_compute_node.orchestrate(skip=None,    skip_vms=None,
                                                    only=None,    only_vms=None,
                                                    no_compute_nodes=False,
                                                    no_provision=False,
                                                    no_post_provision=False,
                                                    no_vms_post_provision=False,
                                                    no_vms=False,    output=True,
                                                    refresh=True, ret=None)
```

Orchestrate the whole cloud deployment. In this order:

- provision compute nodes minus the skipped one and limiting to the 'only' if any
- provision vms minus the skipped one and limiting to the 'only\_compute\_vm' if any. If the vms are to be hosted on a failed host, they will be skipped
- post provision compute nodes
- post provision vms

**skip** list or comma separated string of compute node to skip (will skip contained vms too)

**only** list or comma separated string of compute node If set, it will only provision those compute nodes and contained vms

**no\_provision** do not run the compute nodes provision

**no\_post\_provision** do not run the compute nodes post provision

**no\_compute\_nodes** skip configuration of compute nodes

**skip\_vms** list or comma separated string of vms to skip

**only\_vms** list or comma separated string of vms. If set, it will only provision those vms

**no\_vms** do not run the vm provision

**no\_vms\_post\_provision** do not run the vms post provision

```
mc_states.runners.mc_cloud_compute_node.post_deploy(target, ret=None, output=True)
```

Prepare cloud controller configuration can also apply per virtualization type configuration

```
mc_states.runners.mc_cloud_compute_node.post_provision_compute_nodes(skip=None,
                                                                    only=None,
                                                                    out-
                                                                    put=True,
                                                                    re-
                                                                    fresh=False,
                                                                    ret=None)
```

post provision all compute nodes

```
mc_states.runners.mc_cloud_compute_node.provision_compute_nodes(skip=None,
                                                                only=None,
                                                                no_compute_nodes=False,
                                                                output=True,
                                                                refresh=True,
                                                                ret=None)
```

provision compute nodes

**skip** list or comma separated string of compute node to skip (will skip contained vms too)

**only** list or comma separated string of compute node If set, it will only provision those compute nodes and contained vms

```
mc_states.runners.mc_cloud_compute_node.reconfigure_front(target, ret=None, out-
                                                         put=True)
```

Small hook to reconfigure the reverse proxy part of a compute node, meant to be used via the CLI

```
mc_states.runners.mc_cloud_compute_node.report(targets, ret=None, refresh=False, out-
                                                         put=True)
```

Parse all reachable compute nodes and vms and regenerate the local configuration registries concerning cloud deployment

```
mc_states.runners.mc_cloud_compute_node.run_vt_hook(hook_name, target, ret=None,
                                                    vts=None, output=True, *args,
                                                    **kwargs)
```

Difference with cloud controller bare one is that here we have the target argument mandatory

```
mc_states.runners.mc_cloud_compute_node.upgrade_vts(target, ret=None, output=True)
    upgrade all virtual types to be ready to host vms
```

### **mc\_cloud\_vm runner**

```
mc_states.runners.mc_cloud_vm.destroy(vm, **kwargs)
```

Alias to remove

```
mc_states.runners.mc_cloud_vm.orchestrate(compute_node=None, skip=None, only=None,
                                           output=True, refresh=False, ret=None)
```

install all compute node vms

```
mastersalt-run mc_cloud_vm.orchestrate t.dom.fr
mastersalt-run mc_cloud_vm.orchestrate t.dom.fr only=['foo.domain.tld']
mastersalt-run mc_cloud_vm.orchestrate t.dom.fr skip=['foo.domain.tld']
```

```
mc_states.runners.mc_cloud_vm.post_provision(vm, ret=None, output=True)
    post provision a vm
```

**compute\_node** where to act

**vt** virtual type

**vm** vm to spawn

**steps** list or comma separated list of steps Default:

```
['ping', 'post_provision_hook']
```

```
mastersalt-run -lall mc_cloud_vm.post_provision foo.domain.tld
```

```
mc_states.runners.mc_cloud_vm.post_provision_vms(cn, skip=None, only=None,
                                                  ret=None, output=True, re-
                                                  fresh=False)
```

post provision all or selected compute node vms

```
mastersalt-run -lall mc_cloud_vm.post_provision_vms host1.domain.tld
mastersalt-run -lall mc_cloud_vm.post_provision_vms host1.domain.tld only=['foo.
mastersalt-run -lall mc_cloud_vm.post_provision_vms host1.domain.tld skip=['foo2
```

```
mc_states.runners.mc_cloud_vm.provision(vm, steps=None, ret=None, output=True)
    provision a vm
```

**compute\_node** where to act

**vt** virtual type

**vm** vm to spawn

**steps** list or comma separated list of steps

```
mastersalt-run -lall mc_cloud_vm.provision foo.domain.tld
```

```
mc_states.runners.mc_cloud_vm.provision_vms(compute_node=None, skip=None,
                                             only=None, ret=None, output=True, re-
                                             fresh=False)
```

Provision all or selected vms on a compute node

```

mastersalt-run -lall mc_cloud_vm.provision_vms host1.domain.tld
mastersalt-run -lall mc_cloud_vm.provision_vms host1.domain.tld only=['foo.domain.tld']
mastersalt-run -lall mc_cloud_vm.provision_vms host1.domain.tld only=['foo.domain.tld']
mastersalt-run -lall mc_cloud_vm.provision_vms host1.domain.tld skip=['foo2.domain.tld']

```

`mc_states.runners.mc_cloud_vm.step` (*vm*, *step*, *ret=None*, *output=True*)

Execute a step on a VM node

`mc_states.runners.mc_cloud_vm.vm_initial_highstate` (*vm*, *ret=None*, *output=True*)

Run the initial highstate, this step will run only once and will further check for the existence of `<saltroot>/makina-states/.initial_hs` file

**compute\_node** where to act

**vm** vm to run highstate on

```

mastersalt-run -lall mc_cloud_vm.vm_initial_highstate foo.domain.tld

```

`mc_states.runners.mc_cloud_vm.vm_markers` (*vm*, *ret=None*, *output=True*)

install markers at / of the vm for proxified access

**compute\_node** where to act

**vm** vm to install grains into

`mc_states.runners.mc_cloud_vm.vm_ping` (*vm*, *ret=None*, *output=True*)

ping a specific vm on a specific compute node

**vm** vm to ping

```

mastersalt-run -lall mc_cloud_vm.vm_ping foo.domain.tld

```

`mc_states.runners.mc_cloud_vm.vm_preprovision` (*vm*, *ret=None*, *output=True*)

Run the preprovision:

For performance reasons, this is a merge of steps

- markers

- sshkeys

```

mastersalt-run -lall mc_cloud_vm.vm_preprovision foo.domain.tld

```

`mc_states.runners.mc_cloud_vm.vm_sshkeys` (*vm*, *ret=None*, *output=True*)

Install controller ssh keys for user too on this specific vm

**compute\_node** where to act

**vm** vm to install keys into

```

mastersalt-run -lall mc_cloud_vm.vm_sshkeys foo.domain.tld

```

## mc\_cloud\_lxc runner

**exception** `mc_states.runners.mc_cloud_lxc.MoveError`

`mc_states.runners.mc_cloud_lxc.configure_images` (*target*, *ret=None*, *output=True*)

configure all images templates

`mc_states.runners.mc_cloud_lxc.configure_install_vt` (*target*, *ret=None*, *output=True*)

install lxc

`mc_states.runners.mc_cloud_lxc.destroy` (*vm*, *\*\*kwargs*)

Alias to remove

`mc_states.runners.mc_cloud_lxc.install_vt` (*target*, *output=True*)

install & configure lxc

`mc_states.runners.mc_cloud_lxc.post_deploy_controller` (*output=True*)

Prepare cloud controller LXC configuration

`mc_states.runners.mc_cloud_lxc.post_post_deploy_compute_node` (*target*, *output=True*)

post deployment hook for controller

`mc_states.runners.mc_cloud_lxc.remove` (*vm*, *destroy=False*, *only\_stop=False*, *\*\*kwargs*)

Remove a container

`mc_states.runners.mc_cloud_lxc.sync_images` (*target*, *output=True*, *ret=None*)

sync images on target

`mc_states.runners.mc_cloud_lxc.upgrade_vt` (*target*, *ret=None*, *output=True*)

Upgrade LXC hosts This will reboot all containers upon lxc upgrade Containers are marked as being rebooted, and unmarked as soon as this script unmark explicitly them to be done.

`mc_states.runners.mc_cloud_lxc.vm_hostsfile` (*vm*, *ret=None*, *output=True*)

manage vm /etc/hosts to add link to host

```
mastersalt-run -lall mc_cloud_lxc.vm_hostsfile foo.domain.tld
```

`mc_states.runners.mc_cloud_lxc.vm_initial_setup` (*vm*, *ret=None*, *output=True*)

set initial password at least

```
mastersalt-run -lall mc_cloud_lxc.vm_initial_setup foo.domain.tld
```

`mc_states.runners.mc_cloud_lxc.vm_preprovision` (*vm*, *ret=None*, *output=True*)

Shortcut to run all preprovision steps like initial\_setup or hostfiles

```
mastersalt-run -lall mc_cloud_lxc.vm_grains foo.domain.tld
```

`mc_states.runners.mc_cloud_lxc.vm_reconfigure` (*vm*, *ret=None*, *output=True*, *rootfs=None*, *force=False*)

Reconfigure the vm if necessary

```
mastersalt-run -lall mc_cloud_lxc.vm_reconfigure_net foo.domain.tld
```

`mc_states.runners.mc_cloud_lxc.vm_spawn` (*vm*, *ret=None*, *output=True*, *force=False*)

spawn the vm

```
mastersalt-run -lall mc_cloud_lxc.vm_spawn foo.domain.tld
```

### **mc\_cloud\_kvm runner**

`mc_states.runners.mc_cloud_kvm.configure_install_vt` (*target*, *ret=None*, *output=True*)

install kvm

`mc_states.runners.mc_cloud_kvm.install_vt` (*target*, *output=True*)

install & configure kvm

`mc_states.runners.mc_cloud_kvm.post_deploy_controller` (*output=True*)

Prepare cloud controller KVM configuration

`mc_states.runners.mc_cloud_kvm.post_post_deploy_compute_node` (*target*, *output=True*)

post deployment hook for controller

`mc_states.runners.mc_cloud_kvm.sync_images` (*target, output=True, ret=None*)  
 sync images on target NOT IMPLEMENTED

`mc_states.runners.mc_cloud_kvm.upgrade_vt` (*target, ret=None, output=True*)  
 Upgrade KVM hosts NOT IMPLEMENTED

#### **mc\_cloud\_saltify runner**

`mc_states.runners.mc_cloud_saltify.filter_compute_nodes` (*nodes, skip, only*)  
 filter compute nodes to run on

`mc_states.runners.mc_cloud_saltify.orchestrate` (*only=None, skip=None, ret=None, output=True, refresh=False*)

Parse saltify settings to saltify all targets

**output** display output

**only** specify explicitly which hosts to provision among all available ones

**skip** hosts to skip

**refresh** refresh pillar

`mc_states.runners.mc_cloud_saltify.saltify` (*name, output=True, ret=None*)  
 Saltify a specific target

### **Api modules**

#### **Convenient functions to use a salt infra as an api**

`class mc_states.saltapi.ImgStepError`

.

`class mc_states.saltapi.NoRegistryLoaderFound`

.

`exception mc_states.saltapi.PortConflictError`

.

`class mc_states.saltapi.RenderError` (*msg, original=None, ret=None, \*args, \*\*kwargs*)

.

`class mc_states.saltapi.SSHCommandFailed` (*message, exec\_ret=<object object>*)

.

`class mc_states.saltapi.SSHCommandFinished` (*message, exec\_ret=<object object>*)

.

`class mc_states.saltapi.SSHCommandTimeout` (*message, exec\_ret=<object object>*)

.

`class mc_states.saltapi.SSHExecError` (*message, exec\_ret=<object object>*)

.

`class mc_states.saltapi.SSHInterruptError` (*message, exec\_ret=<object object>*)

.

`class mc_states.saltapi.SSHLoginError` (*message, exec\_ret=<object object>*)

.

`class mc_states.saltapi.SSHTimeoutError` (*message, exec\_ret=<object object>*)

.

`class mc_states.saltapi.SSHTransferFailed` (*message, exec\_ret=<object object>*)

.

```
class mc_states.saltapi.SSHVtError(message, exec_ret=<object object>)
```

.

```
class mc_states.saltapi.SaltCallFailure(message, exec_ret=<object object>)
```

.

```
class mc_states.saltapi.TransformError(msg, original=None, ret=None, *args, **kwargs)
```

.

```
mc_states.saltapi.client(fun, *args, **kw)
```

Execute a salt function on a specific minion using the salt api. This will set automatic timeouts for well known functions. This will also call well known api calls for a specific time.

Special kwargs:

**salt\_cfgdir** alternative configuration file directory

**salt\_cfg** alternative configuration file

**salt\_target** target to exec things on

**salt\_timeout** timeout for jobs

**salt\_job\_poll** poll interval to wait for job finish result

**salt\_ttl** cache ttl either 2 seconds or see `__CACHED_FUNS` preselector

```
mc_states.saltapi.concat_res_or_rets(ret, cret=None, result_keys=None, output_keys=None,
                                     dict_keys=None, omit=None)
```

Convenient and magical way to merge 2 structures or strings for usage in salt functions.

**concatenate string with string** join them (separated with a newline)

**concatenate string with dict:** append all output keys from dict in the string separated by a new line and prefixed by the output key identifier

**concatenate dict with string:** concatenate (with newline) the string in all output keys

**concatenate dict with dict:** merge corresponding keys in an intelligent way:

- result from ret is setted to false if cret's one is setted to False
- merge output keys (separate with newline)
- merge dict keys by updating or creating the corresponding key in ret from cret

```
>>> from collections import OrderedDict
>>> from mc_states.saltapi import concat_res_or_rets
>>> concat_res_or_rets({}, {'result': False})
{'result': False}
>>> concat_res_or_rets({'result': True}, {'result': False})
{'result': False}
>>> concat_res_or_rets('oo', {'stdout': 'a', 'stderr': 'b'})
'oo\nSTDOUT: a\nSTDERR: b'
>>> concat_res_or_rets('a', 'b')
'a\nb'
>>> concat_res_or_rets(OrderedDict([('stdout', 'a'), ('stderr', 'b')]),
...                      'de')
OrderedDict([('stdout', 'a\nde'), ('stderr', 'b'), ('output', 'de')])
>>> concat_res_or_rets(OrderedDict([('stdout', 'a'), ('stderr', 'b')]),
...                      {'stdout': 'c', 'stderr': 'd'})
OrderedDict([('stdout', 'a\nc'), ('stderr', 'b\nd')])
>>> concat_res_or_rets({'changes': {1: 2, 3: 4, 5: 6}},
```



```
...                               {'changes': {1: 3, 3: 4}})
{'changes': {1: 3, 3: 4, 5: 6}}
```

`mc_states.saltapi.get_local_client` (*cfgdir=None, cfg=None, conn=None, \*\*kwargs*)

Get a local client

**cfgdir/cfg** args given to localclient

Utilities functions (deprecated location)

## 2.1.3 Formulaes & macros helpers reference

### Makina-states Formulaes

#### Localsettings

Those formulaes will configure basic configuration on your host that is/are not tied to a service

For example; writing something in /etc is a good catch for a localsettings states

We let the user have a word on the final local settings which are activated This can be customized by putting keys either in pillar or in grains in the form: ‘makina-states.localsettings.<statename>’

EG: to disable the default vim configuration, either set a grain or a pillar value:

```
makina-states.localsettings.vim: False
```

**casper configuration** see *mc\_casperjs / casperjs/npm registry*

Install casper.js

You can then use the macro:

```
{% import "makina-states/localsettings/casperjs/init.sls" as casperjs with context %}
{{ casperjs.install('1.9.7', 'sha1_hash') }}
```

**phantomjs configuration** see *mc\_phantomjs / phantomjs/npm registry*

Install phantom.js

You can then use the macro to install a specific version of phantomjs in /srv/app/phantomjs/<ver>:

```
{% import "makina-states/localsettings/phantomjs/init.sls" as phantomjs with context %}
{{ phantomjs.install('1.1-beta3', 'sha1_hash') }}
```

**updatedb configuration** see *mc\_updatedb / updatedb functions*

**timezone configuration** Configure the local machine timezone

**etckeeper configuration** Configure and install etckeeper to keep track of /etc modifications.

After each package installation or highstate, we save /etc in a local git.

**Git configuration** Basic configuration to:

- put a basic git config in `/etc/gitconfig`
- configure the makina-corpus gitorious server ssh alias for each configured user including root.

It will use the **makina-states.localsettings.users** state registry configuration items (all the makina-states.localsettings.users items) as the users where are dropped the ssh config slugs.

**/etc/hosts managment** Configure /etc/hosts entries based on configuration settings:

Eg having in pillar .. code-block:: yaml

**toto-makina-hosts:**

- ip: 10.0.0.8 hosts: foo.company.com foo
- ip: 10.0.0.3 hosts: bar.company.com bar

**others-makina-hosts:**

- ip: 192.168.1.52.1 hosts: foobar.foo.com foobar
- ip: 192.168.1.52.2 hosts: toto.foo.com toto2.foo.com toto3.foo.com toto
- ip: 10.0.0.4 hosts: alias alias.foo.com

All theses entries will be entered inside a block identified by .. code-block:: yaml

```
#-- start salt managed zone -- PLEASE, DO NOT EDIT (here) #-- end salt managed zone --
```

It's your job to ensure theses IP will not be used on other entries in this file.

If you want to add some data in this block without using the pillar you can also use a file.accumulated state and push content in an accumulator while targeting /etc/hosts file with filename entry, this way .. code-block:: yaml

**this-is-my-custom-state**

**file.accumulated:**

- filename: /etc/hosts
- name: hosts-accumulator-makina-hosts-entries
- text: "here your text"
- require\_in: - file: makina-etc-host-vm-management

**JDK configuration** Oracle JDK configuration and installation on Debian like systems using webupd8team repos.

- It installs JDK6 & JDK7.
- It links the **jdkDefaultver** as default jdk

**Exposed pillar settings**

**makina-states.localsettings.java.default\_jdk\_ver** default jdk version (6 or 7)

**Exposed hooks**

**makina-states-jdk\_begin** before jdk install

**makina-states-jdk\_last** after jdk install

## PamLdap configuration

- install ldap base packages
- integrate pam with LDAP via nslcd, nss-ldapd pam-ldapd.

Pillar sample:

```
makina-states.localsettings.ldap:
  ldap_uri: ldap://ldap.foo.net/
  ldap_base: dc=company,dc=org
  ldap_passwd: ou=People,dc=company,dc=org?sub
  ldap_shadow: ou=People,dc=company,dc=org?sub
  ldap_group: ou=Group,dc=company,dc=org?sub
  ldap_cacert: /etc/ssl/cacerts/cacert.pem
  enabled: True
  nslcd:
    ssl: start_tls
```

Exposed settings:

```
makina-states.localsettings.ldap.enabled true/false: activate pamldap wiring
makina-states.localsettings.ldap.ldap_uri ldaps://localhost:636/
makina-states.localsettings.ldap.ldap_base dc=company,dc=org
makina-states.localsettings.ldap.ldap_passwd ou=People,dc=company,dc=org?sub
makina-states.localsettings.ldap.ldap_shadow ou=People,dc=company,dc=org?sub
makina-states.localsettings.ldap.ldap_group ou=Group,dc=company,dc=org?sub
makina-states.localsettings.ldap.ldap_cacert /etc/ssl/cacerts/cacert.pem (opt)
makina-states.localsettings.ldap.nslcd.ldap_ver None
makina-states.localsettings.ldap.nslcd.scope sub
makina-states.localsettings.ldap.nslcd.user nslcd
makina-states.localsettings.ldap.nslcd.group nslcd
makina-states.localsettings.ldap.nslcd.ssl start_tls, # ssl, off, start_tls
makina-states.localsettings.ldap.nslcd.tls_reqcert allow
makina-states.localsettings.ldap.nslcd.tls_cacert None
makina-states.localsettings.ldap.nslcd.bind_dn None
makina-states.localsettings.ldap.nslcd.bind_pw None
makina-states.localsettings.ldap.nslcd.rootpwmoddn None
makina-states.localsettings.ldap.nslcd.rootpwmodpw None
makina-states.localsettings.ldap.nslcd.bind_timelimit 30
makina-states.localsettings.ldap.nslcd.timelimit 30
makina-states.localsettings.ldap.nslcd.idle_timelimit 3600
makina-states.localsettings.ldap.nslcd.reconnect_sleeptime 1
makina-states.localsettings.ldap.nslcd.reconnect_retrytime 10
```

**Locales managment** Manage and configure system locales and their use

You can override default locales by adding them in pillar ths way:

Exposed settings:

**makina-states.localsettings.locales.locales** list of locales to construct (default: fr variants)

**makina-states.localsettings.locales.locale** default shell locale (default: fr)

**rc.local managment** manage /etc/rc.local via helper scripts in **/etc/rc.local.d** goal is to launch tricky services on the end of init processes. Eg launch the firewall only after lxc interfaces are up and so on.

Idea is that you just have to drop executable files inside /etc/rc.local.d and they will be executed (lexicographical order) at boot.

**Network configuration** Configure machine physical network based on pillar information. This state will only apply if you set to true the config value (grain or pillar): **makina-states.localsettings.network\_managed** The template is shared with the lxc state, please also look at it.

Exposed settings:

**makina-states.localsettings.network.managed** default: False

It will look for extra pillar entries suffixed in **-makina-network** as follow

```
makina-states.localsettings.network.interfaces.{{ifname}}:
  auto: opt (default: True)
  mode: opt (default: dhcp or static if address)
  address: opt
  netmask: opt
  gateway: opt
  dnsservers: opt
  pre-up: opt
    - list of rules non prefixed with post-up
  post-up: opt
    - list of rules non prefixed with post-up
  pre-down: opt
    - list of rules non prefixed with pre-down
  post-down: opt
    - list of rules non prefixed with pre-down
```

EG

```
makina-states.localsettings.network.managed : true
# manually configured interface
makina-states.localsettings.network.interfaces.eth0:
  address: 8.1.5.4
  netmask: 255.255.255.0
  gateway: 8.1.5.1
  dnsservers: 8.8.8.8
makina-states.localsettings.network.interfaces.em1: {} # -> dhcp based interface
makina-states.localsettings.network.interfaces.eth0-ipv6:
  ifname: eth0
  address: 2002:42D0:8:2202::1
  netmask: 64
  gateway:
  dnsservers: 127.0.0.1 212.126.32.92 8.8.8.8 4.4.4.4
  post-up:
    - /sbin/ip -f inet6 route add 2002:4120:2:2Fff:ff:ff:ff:ff dev eth0
```

```

- /sbin/ip -f inet6 route add default via 2002:4120:2:2Fff:ff:ff:ff:ff
pre-down:
- /sbin/ip -f inet6 route del default via 2002:4120:2:2Fff:ff:ff:ff:ff
- /sbin/ip -f inet6 route del 2002:4120:2:2Fff:ff:ff:ff:ff dev eth0

```

with explicit order

```

makina-states.localsettings.network.ointerfaces
- em1: {} # -> dhcp based interface
- eth0-ipv6:
    ifname: eth0
    address: 2002:42D0:8:2202::1
    netmask: 64
    gateway:
    dnsservers: 127.0.0.1 212.126.32.92 8.8.8.8 4.4.4.4
    post-up:
        - /sbin/ip -f inet6 route add 2002:4120:2:2Fff:ff:ff:ff:ff dev eth0
        - /sbin/ip -f inet6 route add default via 2002:4120:2:2Fff:ff:ff:ff:ff
    pre-down:
        - /sbin/ip -f inet6 route del default via 2002:4120:2:2Fff:ff:ff:ff:ff
        - /sbin/ip -f inet6 route del 2002:4120:2:2Fff:ff:ff:ff:ff dev eth0
- eth0:
    address: 8.1.5.4
    netmask: 255.255.255.0
    gateway: 8.1.5.1
    dnsservers: 8.8.8.8

```

**Nodejs configuration** Install Node.js and allow the installation of Node.js packages through npm.

You can use the grain/pillar following setting to select the npm packages:

Exposed settings:

**makina-states.localsettings.npm.packages** LIST (default: [])

**makina-states.localsettings.npm.versions** LIST (default: [])

You can include version for packages, eg:

```
makina-states.localsettings.npm.packages: ['grunt@0.6']
```

There is a macro available to specify the version of node.js you want to use. Be sure to have them installed first:

```
makina-states.localsettings.npm.versions: ['0.8.26']
```

You can then use the macro:

```
{% import "makina-states/localsettings/nodejs-standalone.sls" as nodejs with context %}
{{ nodejs.npmInstall('less', '0.8.26') }}
```

**nsd configuration** Installs and manage a basic nsswitch.conf plus the nsd daemon.

## Package manager configuration

**Debian systems** Manage official apt mirrors, for thirdparty repositories, you may have better to write a file in /etc/apt/sources.list.d/foo.list or better: use the salt pkgrepo.installed state.

Exposed settings:

**makina-states.apr.ubuntu.mirror** debian mirror to use

**makina-states.apr.debian.mirror** debian mirror to use

**makina-states.apr.ubuntu.comps** main (defaults: main restricted universe multiverse) defaults comps to install on ubuntu

**makina-states.apr.debian.comps** main (defaults: main contrib non-free) defaults comps to install on debian

**Default packages managment** Manage collections of packages to install by default on all boxes.

**Python configuration** Help to manage several python versions at once

For ubuntu users, install the deadsnakes repository.

Exposed settings:

**makina-states.localsettings.python.versions** LIST (default: ["2.4", "2.5", "2.6"]), pythons to install

eg:

```
salt-call grains.setval makina-states.localsettings.python.versions '["2.6"]'
```

**dotdeb repository configuration** For debian distributions, configure the dotdeb repository inside apt

**RVM (ruby)** Setup rvm environment inside `/usr/local/rvm`.

The rvm group is **rvm**.

Exposed settings:

**makina-states.localsettings.rvm.url** url to download the installer

**makina-states.localsettings.rvm.rubies** rubies to install as bases

**makina-states.localsettings.rvm.user** base rvm user

**makina-states.localsettings.rvm.group** base rvm user group

**Shell configuration** Make as ubuntu & others do: Configure `/etc/profile.d` as a directory container for a collection of shell scripts to sourced when a user login and execute his shell profile.

**Sudoers managment** Install sudo and a basic `/etc/sudoers` files which includes all files inside `/etc/sudoers.d`

It makes also all members of **sudo** or **admin** groups, sudoers

**sysctl managment** See [mc\\_kernel / kernel registry](#)

This configures various settings to tune the linux kernel for maximum performance.

**Hooks**

**sysctl-post-hook** executed after setting sysctls

**System Users & SSH acces configuration** See also ssh service documentation

Basic configuration to create users based on pillar configuration.

The following states use those data mappings:

- makina-states.localsettings.vim
- makina-states.localsettings.users
- makina-states.localsettings.git
- makina-states.service.base.ssh

### Pass generation

```
>>> import crypt;print crypt.crypt('secret', '$6$SALTsalt$')
```

**SSH** To allow users to connect as root we define in pillar an entry which ties # ssh keys container in the 'keys' mapping to the near by 'users' mapping. See makina-states.services.base.ssh.

```
makina-states.localsettings.users.toto: []
makina-states.localsettings.users.root:
  home: /users/root (opt)
  admin: true (opt)
  ssh_keys: ['kiorky.pub', 'salt://foo.pub']
```

- salt://files/ssh/kiorky.pub && salt://foo.pub will be authorized in root's authorized ssh keys
- This will also create root as an admin if not existing
- This will also create a standard user named 'toto'
- As you guessed, if you do not specify an url, the keys are looked in salt://files/ssh.

It will uses the **makina-states.localsettings.users** state registry configuration items.

Other settings:

**makina-states.localsettings.admin.sudoers** sudoers list

**makina-states.localsettings.admin.sysadmins\_keys** ssh keyfiles to drop from saltmaster

**makina-states.localsettings.admin.sysadmin\_password** global sysadmin password hash

**makina-states.localsettings.admin.root\_password** root password hash (default to sysadmin if unset

**makina-states.localsettings.admin.absent\_ssh\_keys** ssh keyfiles mappings to disable from auth (all users)

```
makina-states.localsettings.admin.sudoers: [joe]
makina-states.localsettings.admin.password: s3cret
makina-states.localsettings.admin.absent_ssh_keys:
  AAAAB3NzaC1yc2EAAAABIwAAQEA6NF8iallvQVp22WDkTkyrtvp9eWW6A8YVr: {}
  AAAAB3NzaC1yc2EAAAABIwAAQEA6NF8iallvQVp22WDkTkyrtvp9eWW6A8YVr:
    enc: ssh-rsa
makina-states.localsettings.admin.sysadmin_keys:
  - foo.pub
  - salt://foofoo.pub
```

If no root or sysadmin password, no changes to the system You have also a macro provided in this state to easily create users.

**VIM editor configuration** Basic vimrc handling for both global and configured users.

**GNU Screen configuration** Basic screenrc handling

### Nodetypes formulaes

**Devhost nodetype** This state will register and mark this minion as a **devhost**.

The devhost has the special meaning to marking the machine as a development box.

Currently, we associate some behaviors on development boxes like making postfix & dovecot (mail) to be completely local. We also will tweak some settings like in apache, php or mysql states when we are in dev.

The idea when you have to test if you are on a development box is to test for devhost in the registry:

```
{{ salt['mc_nodetypes.registry']() }.is.devhost }}
```

**Docker container nodetype** Inherit from lxc container nodetype.

**LXC container nodetype** LXC container marker

This will install some stuff to run nicely within an LXC container, specially on ubuntu where we patch upstart jobs and init system to behave correctly when containerized.

**Server nodetype** Baremetal server type, this is the basetype for all other nodetypes. This will trigger the installation of **makina-states.localsettings**.

In standalone mode, we do not include localsettings.

**TravisCI nodetype** Mark this machine as a travis node. Useful to skip some part of your states when you are limited by travis limitations like no setting sysctl and no supporting posix acls.

To test if you are on a travis box:

```
{{ salt['mc_nodetypes.registry']() }.is.travis }}
```

**Vagrant VM nodetype** Will trigger some extra setup when we are on a vagrant box. It already inherit the setup from devhost.

On a vagrant box, we include the docker and lxc states, we also automatically add some scripts to manage freespace (zerofree & system-cleanup)

We disable plymouth on ubuntu.

We also manage an **/etc/devhosts** file which is then merged via the provision script up to the host **/etc/hosts** file to provide access via name to the machine services.

Thus you can do **http://devhost[NUM].local** in your browser.

**VM Nodetype** This state will register and mark this minion as a **virtual machine**.



## Controllers

### Hooks

**Hooks for salt orchestration** For salt orchestration we provide the following hooks:

**dummy-pre-salt-checkouts** before we do any code update on base salt repositories

**dummy-salt-layout** before any base file or directory creation

**dummy-pre-salt-service-restart** before salt is restarted after its reconfiguration

**dummy-post-salt-service-restart** after salt is restarted after its reconfiguration

**Hooks for mastersalt orchestration** For mastersalt orchestration we provide the following hooks:

**dummy-pre-mastersalt-checkouts** before we do any code update on base mastersalt repositories

**dummy-mastersalt-layout** before any base file or directory creation

**dummy-pre-mastersalt-service-restart** before mastersalt is restarted after its reconfiguration

**dummy-post-mastersalt-service-restart** after mastersalt is restarted after its reconfiguration

## Controllers

**Salt** To configure all salt daemons including at least a minion and certainly a master, we have three states files

**salt** install the base salt filesystem layout and files

**salt\_master** configure a salt master daemon

**salt\_minion** configure a salt minion daemon

Many of the makina-states components can select a branch (see `mc_salt.settings` module) Eg for makina-states:

```
makina-states.salt.makina-states.rev: apiv2
```

All those states files have a **-standalone** variant that let us redo a light reconfiguration upon highstates to take less time but with enough configuration to let us assume that the installation is sufficiently correct.

All those formulaes are thin wrappers to the `salt_macro`.

**MasterSalt** To configure all mastersalt daemons including at least a minion and certainly a master, we have three states files

**mastersalt** install the base mastersalt filesystem layout and files

**mastersalt\_master** configure a mastersalt master daemon

**mastersalt\_minion** configure a mastersalt minion daemon

All those states files have a **-standalone** variant that let us redo a light reconfiguration upon highstates to take less time but with enough configuration to let us assume that the installation is sufficiently correct.

All those formulaes are thin wrappers to the `salt_macro`.

## Services

### cache services

#### memcached

#### memcached

### Backup services

**astrailsafe**   obsolete and not maintained

**burp configuration**   see *mc\_burp / burp functions*

Configure a burp server.

Use the makina-states.services.backup.burp.client to :

- install burp binary
- install the cron

Use the makina-states.services.backup.burp.server to :

- install burp binary on server
- configure server
- generate client backup configuration files part
- push & dispatch & restart burp services on clients
- the burp server node must access the client via ssh as root via a key without password.
- Server & Clients must have **rsync**.
- The backuped machines must access the burp server on **4971** port.
- We offer a way to access clients via a ssh gateway

Burp uses a ‘check for backup timer’, each client will have a cron that ask the server to know if it is time for the client to be backuped, and in this case, the backup starts from the client.

This is why there is a parameter ‘cron\_periodicity’ which is by default ran each 20 minutes and sprayed all over one hour between clients for the load not to be high on backup server.

The number of simultaneous backups is controlled via the ‘max\_children’ server parameter.

### bacula-fd configuration

**db\_smart\_backup configuration**   Configure and install [https://github.com/kiorky/db\\_smart\\_backup](https://github.com/kiorky/db_smart_backup). This will run it from cron one time a day.

### rdiff backup

### backup users specificities

## Base services

## Hooks

## Hooks for ssh orchestration (keys)

## Services

## ntp configuration

## ssh configuration

## Collaboration services

**Etherpad configuration** Etherpad allows you to edit documents collaboratively in real-time, much like a live multi-player editor that runs in your browser.

It uses circus to monitor the process.

**Pillar** Pillar values start with makina-states.services.collab.etherpad:

Value	Description	Default
version	Change which version of etherpad is installed.	'1.3.0'
location	Edit the directory in which circus is installed.	locs['apps_dir'] + '/etherpad'
apikey	The secret used to encrypt transmissions.	'SECRET-API-KEY-PLS-CHANGE-ME'
title	The title of the server.	'Etherpad'
ip	Ip on which the server will bind.	'0.0.0.0'
port	Port the server will listen for.	'9001'
dbType	Type of the database.	'dirty'
dbSettings	Settings of the database.	'{"filename": "var/dirty.db"}'
requireSession	Require session setting.	'true'
editOnly	Edit only setting.	'false'
admin	Create an admin or not.	False
adminPassword	Admin's password.	'admin'

## Databases services

## Services

## Mongodb configuration

## MySQL configuration

**Postgresql configuration** This states file aims to configure and manage postgresql clusters through their respective unix sockets.

This is common wrappers around **postgresql** states/modules to arrange with how we manage postgresql clusters (multi versions, layout), that's why we, again, created our own custom states.

You have:

- postgresql\_db** a macro to define databases with a default group as owner
- postgresql\_user** a macro to define an user, his privileges and groups
- postgresql\_group** a macro to define a group
- postgresql\_ext** a macro to install a single pgsq extension
- postgresql\_exts** a macro to install pgsq extensions

### postgresql.conf configuration

You can override the **postgresql.conf** by either:

- attaching to the accumulator (see below)
- write a file in \$CONF\_PREFIX/<filename>.conf (except for any default setting in postgresql.conf)
- editing or overriding the 'pg\_conf.<ver>' setting in the pgsq settings a (list of dicts), see the mc\_states.modules.mc\_pgsq module)

### PG\_HBA configuration

You can override the **pg\_hba.conf** by either:

- attaching to the accumulator (see below)
- editing or overriding the 'pg\_hba' setting in the pgsq settings a (list of dicts), see the mc\_states.modules.mc\_pgsq module)

Example from pillar

```
makina.services.postgresql.pg_hba [ {'type': 'local',
                                     'database': 'foo',
                                     'user': 'foo', address,
                                     'foo', 'method': 'md5'} ]
makina.services.postgresql.pg_hba-overrides: [ {...} ]
```

Example to use the **pg\_hba** block

```
append-to-pg-hba-{-accumulator:
  file.accumulated:
    - name: pghba-accumulator
    - require_in:
      - file: append-to-pg-hba-block
      - filename: /etc/postgresql/9.3/main/pg_hba.conf
      - text: '# Example from salt !'
```

**Configuration via pillar example** You can define via pillar the default user to run psql command as:

```
makina-states.services.postgresql.user: foo (default: postgres)
```

You can also define in pillar databases and users respecting naming convention: By default the owner of the database is a group with the same name suffixed with `_owner` for the user to be added to. We assign then users to this group

Define a database and its owner as follow (see `salt.states.postgres_database.present`)

```
bar-makina-postgresql:
  name: foo (opt, default; 'bar')
  encoding: foo (opt, default; utf8)
  template: foo (opt, default; template0)
  tablespace: foo (opt, default; pg_default)
```

This will create a 'bar' database owned by the group **bar\_owners**

Define a user as follow (see `salt.states.postgres_user.present`)

```
bar-makina-services-postgresql-user:
  password: h4x
  groups: bar_owners (opt, default: [])
  encrypted: True (opt, default: True)
  superuser: True (opt, default: False)
  createdb: True (opt, default: False)
  replication: True (opt, default: False)
```

This will create a bar user with 'h4x' password and in group 'bar-owners' (the one of the precedent database)

eg:

```
mydb-makina-postgresql: {}
mydb-makina-services-postgresql-user:
  password: ckan-password
  superuser: True
  groups:
    - mydb_owners
```

**Macro usage examples** You can use them in your own states as follow

```
include:
  - makina-states.services.db.postgresql
{% import "makina-states/services/db/postgresql/init.sls" as pgsql with context %}
{% set db_name = dbdata['db_name'] %}
{% set db_tablespace = dbdata['db_tablespace'] %}
{% set db_user = dbdata['db_user'] %}
{% set db_password = dbdata['db_password'] %}
{{ pgsql.postgresql_db(db_name, tablespace=db_tablespace) }}
{{ pgsql.postgresql_user(db_user,
                        db_password,
                        groups=['{0}_owners'.format(db_name)]) }}
```

Remember that states should not contain any secret password or user. So here for example `dbdata` would be coming from a default macro loading pillar data.

**Exposed hooks** The hooks are defined in `makina-states.services.db.postgresql-hooks`. `{ver}` is one of the installed postgresql versions (eg: 9.3) `{db}` is a database name

**makina-postgresql-pre-base** before postgresql installation

**makina-postgresql-post-base** after postgresql installation

**{ver}-makina-postgresql-pre-create-group** before installing a group role in a specific postgresql version

**{ver}-makina-postgresql-post-create-group** before installing a group role in a specific postgresql version

**{ver}-makina-postgresql-pre-create-db** before databases installation

**{ver}-{db}-makina-postgresql-database-post-hook** specific database post creation hook

**{ver}-{db}-makina-postgresql-database-endpost-hook** specific database post creation hook before creating another database

**{ver}-makina-postgresql-post-create-db** after databases installation

**{ver}-makina-postgresql-pre-create-user** before installing an user role in a specific postgresql version

**{ver}-makina-postgresql-post-create-user** after installing an user role in a specific postgresql version

**makina-postgresql-post-inst** final hook

### Redis configuration

### DNS services

#### BIND/NAMED integration

**WARNING** Bind is used as a cache dns server only right now, we have not finished the zone management. So the documentation about pillar zone management, etc is not fully implemented yet (and even deactivated to avoid misconfiguration)

#### Generalities

- On everything else than containers, we:
  - activate bind at least as a cache dns
  - Remove dnsmasq as caching dns
- We separate logs in logical log files
- We manage the dns zones inside bind views
- you must install bind tools prior to run (or run twice) to have all the tool necessary to generate tsig infos
- The default view is named **net**
- We can manage
- **Idea is**
  - You defines zone with rrs
  - You define views
  - for each zone, you feed the views list to link to those views

#### Hooks

**bind-pre-install** before pkg install

**bind-post-install** after pkg install

**bind-pre-conf** before touching to any conf file

**bind-post-conf** after configuration

**bind-pre-restart** before service restart

**bind-post-restart** after service restart

**bind-pre-reload** before service reload

**bind-post-reload** after service reload

**Registry** For the documentation on usage, please look *mc\_bind / named/bind functions*.

### Defaults SOA settings

**makina-states.services.dns.bind.ttl** ttl for SOA record

**makina-states.services.dns.bind.serial** zone serial

**makina-states.services.dns.bind.refresh** zone refresh time

**makina-states.services.dns.bind.retry** zone retry time

**makina-states.services.dns.bind.expire** zone expire time

**makina-states.services.dns.bind.minimum** zone minimum

**makina-states.services.dns.bind.notify** is notify activated in named conf (**True/False**)

**makina-states.services.dns.bind.server\_type** is it a **master** or **slave** zone

**makina-states.services.dns.bind.masters** For slave zones, list of masters. This is mandatory

**Configured in pillar Zones** The scheme to name a new zone is

```
makina-states.services.dns.bind.<zonekind>.<zonenumber>:
  setting1: value
```

You can override default settings on a per zone basis. Please look at implementation to know all switches, but here are the fields inside a zone mapping:

**name** optional fqdn of the host, default to the <id> part in the pillar string. This is the SOA name.

**template** If true, we will use a template to generate the zone file, see the defaults templates.

**source**

- alternative template file if template if True
- Otherwise, plain text source file for zone

**views** the views to put the zone in, default to [net]

**ttl** ttl for SOA record

**serial** zone serial

**refresh** zone refresh time

**retry** zone retry time

**expire** zone expire time

**expire** zone expire time

**minimum** zone minimum

**notify** is notify activated in named conf (**True/False**)





- /etc/bind.conf.key

**Define a new view** A view is in the form The linking between zones and view is done as a per view basis. See *Configured in pillar Zones*.

```
makina-states.services.dns.bind.views.<name>:
  match_clients: []
  recursion: no
  additional_from_cach: no
  additional_from_auth no
```

Example:

```
makina-states.services.dns.bind.views.intranet;
  match_clients: ['10.0.0.0/16']
  recursion: yes
  additional_from_cach: no
  additional_from_auth: no
```

### Manage a zone directly from a file, no generation

```
makina-states.services.dns.bind.zones:
  template: false
  source: salt:///srv/salt/myzone

makina-states.services.dns.bind.zones.foo.net:
  serial: 2
  rrs:
    - '@ IN A 1.2.4.4'
makina-states.services.dns.bind.zones.foo.loc
  views: [intranet]
  serial: 2
  fqdn: foo.net
  rrs:
    - '@ IN A 192.168.4.4'
```

Save for reverse zone except the id would be the ip bits.

### Manage a slave zone

```
makina-states.services.dns.bind.slave_zones.foo.net:
```

Save for reverse zone except the id would be the ip bits.

**An example or a master/slave scenario** on a shared pillar:

```
{% set masterip = '1.2.3.5' %}
{% set slavelip = '1.2.3.4' %}
{% set slavelip_tsig = salt['mc_bind.tsig_for'](slavelip) %}
makina-states.services.dns.bind.keys.{{slavelip}}:
  algorithm: HMAC-SHA512
  secret: "{{slavelip_tsig}}"
```

On the master pillar:

```
makina-states.services.dns.bind: true
include:
  - common
```

```
makina-states.services.dns.bind.zones.toto.loc:
  allow_transfer: ['key "{{slavelip}}"']
  serial: 4
  rrs:
    - '@ IN A 1.2.4.4'
    - 'ns IN A 1.2.4.4'
    - 'mx IN A 1.2.4.4'
    - '@ IN MX 10 mx.foo.net.'
    - '@ IN NS ns.foo.net.'
makina-states.services.dns.bind.servers.{{slavelip}}:
  keys: ["{{slavelip}}"]
```

This will enable the master to sign data sent to slave1

On the pillar slave targeted pillar, now:

```
makina-states.services.dns.bind: true
include:
  - common
makina-states.services.dns.bind.servers.{{masterip}}:
  keys: ["{{slavelip_tsig}}"]
makina-states.services.dns.bind.zones.toto.loc:
  server_type: slave
  masters: ["{{masterip}}"]
```

## dhcpd integration

### Firewall services

**Shorewall configuration** Configure shorewall, see the following documentation + salt [mc\\_shorewall / shorewall functions](#) module to know which option to configure in pillar.

The firewall is able to mostly autoconfigure itself, even for rpn, lxc & docker; you should just only have rules or params to add !

For tricky part, you can fallback on configuration hints via pillar/grains.

By default we configure a firewall enabling ssh, mail and http(s) services only.

There are variables to easily restrict access by ip.

**Default Rules** We create default rules for you:

- fw -> all defined zones: allowed
- allow docker zone from/to all internal subnets
- allow lxc zone to {docker, fw} but no inter lxc
- drop all other traffic by default
- enable smtp, dns, ssh, http
- disable invalid, ping & ftp

You can either:

- disable all the default rules
- disable or enable the traffic controlled by one of those network flows

**Enable/disable default rules** Allowed by default:

```
makina-states.services.firewall.shorewall.no_default_rules true/false (false)
makina-states.services.firewall.shorewall.no_dns true/false (false)
makina-states.services.firewall.shorewall.no_web true/false (false)
makina-states.services.firewall.shorewall.no_ssh true/false (false)
makina-states.services.firewall.shorewall.no_ping true/false (false)
makina-states.services.firewall.shorewall.no_mastersalt true/false (false)
makina-states.services.firewall.shorewall.no_ntp true/false (false)
makina-states.services.firewall.shorewall.no_burp true/false (false)
makina-states.services.firewall.shorewall.no_ldap true/false (false)
makina-states.services.firewall.shorewall.no_mumble true/false (false)
```

Restricted to localhost by default:

```
makina-states.services.firewall.shorewall.no_syslog true/false (false)
```

Blocked by default:

```
makina-states.services.firewall.shorewall.no_salt true/false (true)
makina-states.services.firewall.shorewall.no_invalid true/false (true)
makina-states.services.firewall.shorewall.no_snmp true/false (true)
makina-states.services.firewall.shorewall.no_postgresql true/false (true)
makina-states.services.firewall.shorewall.no_mysql true/false (true)
makina-states.services.firewall.shorewall.no_ftp true/false (true)
```

**Restrict access for some services** Just configure a **RESTRICTED\_SERVICE** parameter ! Supported params are:

- **RESTRICTED\_SSH**: for restricting ssh access
- **RESTRICTED\_SNMP**: for restricting snmp access
- **RESTRICTED\_PING**: for restricting snmp access
- **RESTRICTED\_FTP**: for restricting ftp access
- **RESTRICTED\_POSTGRESQL**: for restricting postgres access
- **RESTRICTED\_MYSQL**: for restricting mysql access
- **RESTRICTED\_SYSLOG** for restricting syslog access
- **RESTRICTED\_NTP** for restricting syslog access
- **RESTRICTED\_MUMBLE** for restricting syslog access
- **RESTRICTED\_LDAP** for restricting syslog access
- **RESTRICTED\_BURP** for restricting syslog access

```
makina-states.services.firewall.shorewall.params.RESTRICTED_SSH: "<src_def>"
```

EG:

```
makina-states.services.firewall.shorewall.params:
  IP_FOO: "12.232.243.200"
  IP_COMPANY: "12.23.9.8,2.24.3.18,1.24.19.4"
  IP_SUPERVISION: "19.14.1.0,1.11.3.26"
  RESTRICTED_SSH: "net:$IP_FOO,$IP_COMPANY,$IP_SUPERVISION"
  RESTRICTED_SNMP: "net:$IP_SUPERVISION"
  RESTRICTED_PING: "net:$IP_SUPERVISION"
```

### Firewalling lxc containers default policy:

- lxc -> dck: auth
- dck -> lxc: auth
- fw -> lxc: auth
- lxc -> net: auth

### Dedibox RPN firewalling default policy:

- rpn -> all: drop
- fw -> rpn: auth

### Firewalling docker containers default policy:

- dck -> net: auth
- dck -> dck: auth
- lxc -> dck: auth
- dck -> lxc: auth

### Disable firewall even if installed Disable shorewall service to start in config (pillar, grain)

```
makina-states.services.shorewall.enabled: True | False
```

### Defining shorewall interfaces

```
makina-states.services.firewall.interfaces:
  shorewall-zone-name:
    - interface: phyname
      options: shorewall interface options (man shorewall-interfaces)
```

Eg:

```
makina-states.services.firewall.interfaces:
  net:
    - interface: eth0
      options: tcpflags,dhcp,nosmurfs,routefilter,logmartians,sourceroute=0
```

### Masquerade configuration

```
makina-states.services.firewall.shorewall.masqs:
  masq: (man shorewall-masq)
    interface-comment:
      interface: ifname
      source: (opt)
      address: (opt)
      proto: (opt)
      ports: (opt)
      ipsec: (opt)
      mark: (opt)
```

EG:

```
makina-states.services.firewall.shorewall.masq:
  lxc:
    interface: eth0
    source: lxchr0
```

**Params configuration** Please note:

- All params are automatically prefixed with **SALT\_**
- All params are **sorted** lexicographically after the loading
- You need if you reference params to use the **SALT\_** prefix, we won't replace params automatically.

```
makina-states.services.firewall.shorewall.params:
  param: value
```

EG:

```
makina-states.services.firewall.shorewall.params:
  thishostguest: 10.0.3.2
  00_cd: 10.0.3.2
  00_ab: 10.0.3.2
  a: 1
```

mapping after loading:

```
makina-states.services.firewall.shorewall.params:
  SALT_00_ab: 10.0.3.2
  SALT_00_cd: 10.0.3.2
  SALT_a: 1
  SALT_thishostguest: 10.0.3.2
```

**Zones configuration**

```
makina-states.services.firewall.shorewall.zones:
  NAME: (man shorewall-zones)
    type: zone type
    options: (opt)
    in: (opt)
    out: (opt)
    in_options: (opt)
    out_options: (opt)
```

EG:

```
makina-states.services.firewall.shorewall.zones:
  zones:
    fw: {type: firewall}
    net: {type: ipv4}
    lxc: {type: ipv4}
```

### Policy configuration

```
makina-states.services.firewall.shorewall.policies: (list of dict):
- source: shorewall zone (man shorewall-policies)
  dest: shorewall zone
  policy: policy
  loglevel: 'loglevel (opt)'
  limit: 'limit:burst (opt)'
```

EG:

```
makina-states.services.firewall.shorewall.policies:
  policy:
    - {source: $FW, dest: net, policy: ACCEPT,}
    - {source: rpn, dest: all, policy: DROP, loglevel: info}
    - {source: all, dest: all, policy: REJECT, loglevel: info}
```

### Rules configuration

```
makina-states.services.firewall.shorewall.rules: (list of dict):
- section: new (default) : established | related | all (opt)
  action: action todo
  source: source addr      (man shorewall-rules)
  dest: dest addr
  proto: (opt)
  dport: (opt)
  sport: (opt)
  odest: (opt)
  rate: (opt)
  user: (opt)
  mark: (opt)
  connlimit: (opt)
  time: (opt)
  headers: (opt)
  switch: (opt)
```

EG:

```
makina-states.services.firewall.shorewall.rules:
- {section: established, action: 'Invalid(DROP)', source: net, dest: all}
- {action: Invalid(DROP), source: net, dest: all}
- {action: DNS(ACCEPT), source: all, dest: all}
- {action: SSH(ACCEPT), source: all, dest: all}
- {action: Ping(ACCEPT), source: all, dest: all}
- {action: Ping(DROP), source: net, dest: $FW}
- {comment: 'thishostguest lxc'}
- {action: DNAT, source: net, dest: 'lxc:${thishostguest}:80', proto: tcp, dport: 8082}
- {comment: 'dhcp in lxc'}
- {action: ACCEPT, source: lxc, dest: fw , proto: udp, dport: '67:68'}
- {action: ACCEPT, source: fw , dest: lxc, proto: udp, dport: '67:68'}
- {comment: 'salt'}
- {action: ACCEPT, source: all, dest: fw, proto: 'tcp,udp', dport: '4506,4505'}
```

```
- {comment: 'relay smtp from lxc and drop from net'}
- {action: Invalid(DROP), source: net, dest: all, proto: 'tcp,udp', dport: 25}
- {action: ACCEPT      , source: lxc, dest: fw , proto: 'tcp,udp', dport: 25}
```

**Default options** a lot of options has been duplicated and parsed the same way to have two keys to facilitate default behavior for firewall + minus variations without having to deal with macros.

Be aware that we use those ‘defaults’ to apply/append/update (no override) also the default firewall configuration if you have not disabled the autoconfiguration.

Supported defaults:

- rules (default\_rules)
- zones (default\_zones)
- interface: (default\_interfaces)
- masqs (default\_masqs)
- params (default\_params)
- policies (default\_policies)

Example:

firewallcommon.sls:

```
makina-states.services.firewall.shorewall.default_rules:
- {action: Invalid(DROP), source: net, dest: all}
```

firewall1.sls:

```
makina-states.services.firewall.shorewall.rules:
- {action: WEB(ACCEPT), source: net, dest: all}
```

firewall2.sls:

```
makina-states.services.firewall.shorewall.rules:
- {action: SSH(ACCEPT), source: net, dest: all}
```

**Don’t Repeat Yourself Tips and tricks** Use jinja macros !

EG:

/srv/pillar/firewall-common.sls

```
{% macro params %}
    ip1: X.X.X.X
{% endmacro %}
```

/srv/pillar/minionfirewall.sls

```
{% import 'firewall-common.sls' as c with context %}
makina-states.services.firewall.shorewall.params:
    {{c.params()}}
    ip2: Y.Y.Y.Y
```

**fail2ban configuration** Configure fail2ban, see the salt *mc\_fail2ban / fail2ban functions* module to know which option to configure in pillar.

Pillar key: **makina-states.services.firewall.fail2ban**

Eg:

```
makina-states.services.firewall.fail2ban: true
makina-states.services.firewall.fail2ban.maxretry: 10
```

**psad configuration** Configure psad, see the salt *mc\_psad / psad functions* module to know which option to configure in pillar.

Pillar key: **makina-states.services.firewall.psad**

Settings key: **makina-states.services.firewall.psad**

Eg:

```
makina-states.services.firewall.psad: true
makina-states.services.firewall.psad.alertdest: sysadmin@goo.com
makina-states.services.firewall.psad.hostname: bar.goo.com
```

## Ftp services

### Hooks

#### FTPd orchestration hooks

### Services

#### pureftpd configuration

## Geographical information system services

**Postgis configuration** Install postgis packages. Then install a database named **postgis** using makina-states.services.db.postgresql macros.

### Activation

```
makina-states.services.gis.postgis: true
```

#### Use a database with posgis template

```
{%- import "makina-states/services/db/postgresql.sls" as pgsqll with context %}
{{- pgsqll.postgresql_db(common.data.db.name, template="postgis") }}
{{- pgsqll.postgresql_user(common.data['db']['user'],
                           password=common.data['db']['password'],
                           db=common.data['db']['name'],) }}
```

#### Qgis mapserver configuration



## Http services

### Hooks

#### Orchestration hooks for apache installation and configuration

### Apache

#### Core

#### Apache httpd

#### Apache modules

#### apache\_proxy

#### apache\_mod\_fastcgi

#### apache\_mod\_fcgid

### Nginx

#### Nginx

- This integrates configure and tune the fast http nginx server.
- Please have a loop to *mc\_nginx / nginx registry* to know all configuration options.
- We have take a spetial care to try to tune it some a good production usage start and you should really have a look to the generated configuration files to kow if it fits with your setup.
- In our own particular setup, nginx is served by a frontal haproxy reverse proxy. We for know use the xforward-edfor header but are panning to use the haproxy protocol as soon as it will be battletested.
- In other words, in such a setup we automaticly setup the realip module to log the real client infos

Please note that we offer a spetial macro to generate virtualhosts and manage their activation. Look at [here](#).

Sites are enabled and deactivated a la debian, with the /etc/nginx/sites-{available/deactivated} directories.

```
{% import "makina-states/services/http/nginx/vhosts.sls" as nvh with context %}
vhostbody:
  file.managed:
    - name: /srv/salt/body.domain.com
    - source: ''
    - contents: |
        redirect_permanent: google.fr
  {{nvh.virtualhost('domain.com',
    vhost_content_template='salt://body.domain.com')} }}
```

You can also register new sites in pillar to avoid calling manually the macro. pillar example:

```
makina-states.services.http.nginx.virtualhosts.example.com:
  active: False
  small_name: example
  documentRoot: /srv/foo/bar/www
makina-states.services.http.nginx.virtualhosts.example.foo.com:
  active: False
  port: 8080
  server_aliases:
    - bar.foo.com
```

Note that the best way to make a VH is not the pillar, but loading the macro as we do here and use `virtualhost()` call in a state. Then use the pillar to alter your default parameters given to this call

### Java services

### Solr4 configuration

**Tomcat configuration** By default, we will use the java6 oracle jdk jvm.

For example:

```
makina-states.services.java.tomcat7:
  java_home': /usr/lib/jvm/java-6-oracle
  users:
    admin:
      password: {{ password }}
      roles': ['admin', 'manager']
```

**AVAILABLE DEFAULT SETTINGS** You can override default settings in pillar via the `mc_states.tomcat` module, please look its relative doc.

**CUSTOM CONFIGURATION BLOCKS** Thanks to `file.blockreplace` + `file.accumulated`, you can also add on the fly raw tomcat configuration blocks. Custom configuration blocks have been wired on those files:

- `server.xml`
- `context.xml`
- `web.xml`
- `logging.properties`
- `{{ locs.conf_dir }}default/tomcat7` (practical to add `JAVA_OPTS` addition from other sls (eg adding solr datadir & home properties))
- `catalina.properties`

See at the end of this state file for the appropriate blockreplace to use in your case and where those block are located in the aforementioned files. What you will need is just to make a `file.accumulated` requirin the appropriate `file.blockreplace` ID to add your configuration block.

**Exposed state orchestration hooks** Hooks (in order):

**tomcat-pre-install-hook** before tomcat installation

**tomcat-post-install-hook** after tomcat installation

**tomcat-pre-restart-hook** before tomcat restart (after install)

**tomcat-pre-blocks-hook:** before applying block replaces in configuration files

**tomcat-post-restart-hook** after tomcat restart

## Mail services

### Imap

### Dovecot

### SMTP

**Postfix** Configure postfix, see the salt *mc\_postfix / postfix functions* module to know which option to configure in pillar. There are shortcut modes to ease the configuration, please see bellow

Focus on how you can configure postfix (under the hood, we feed hastables):

- makina-states.services.postfix.sasl\_passwd: /etc/postfix/sasl\_passwd mappings
- makina-states.services.postfix.transport /etc/postfix/transport (useful for relay wildcards)
- makina-states.services.postfix.relay\_domains /etc/postfix/relay domains (hosts)
- makina-states.services.postfix.mydestinations /etc/postfix/mydestinations
- makina-states.services.postfix.virtual\_map: /etc/postfix/virtual\_map (better way of rewriting aliases)

Each of those file has a .local counterpart which lets you put inside manual configuration. eg: /etc/postfix/transport.local

### Relay mode

- This has no local delivery.
- This will forward all emails to a relay host.
- You can use authenticated smtp.

Example pillar use

```
makina-states.services.mail.postfix: true

makina-states.services.mail.postfix.mode: relay
makina-states.services.mail.postfix.transport:
  - nexthop: relay:[mx.f.com]

makina-states.services.mail.postfix.auth: true
makina-states.services.mail.postfix.sasl_passwd:
  - entry '[mx.f.com]'
    user: xxx@f.com
    password: xx

makina-states.services.mail.postfix.virtual_map:
  /root@.*/: sysadmin@f.com
  /postmaster@.*/: sysadmin@f.com
  /abuse@.*/: abuse@f.com
```

### Local Delivery mode

- This will store all outbound mails emitted by local network interfaces locally into the nobody mailbox (/var/spool/nobody/ configured recipient mailbox (configured in pillar)

Example pillar use

```
makina-states.services.mail.postfix: true
makina-states.services.mail.postfix.mode: localdeliveryonly
```

### Redirect Delivery mode

- This will redirect all outbound mails emitted by local network to a specific address

Example pillar use

```
makina-states.services.mail.postfix: true
makina-states.services.mail.postfix.mode: redirect
makina-states.services.mail.postfix.local_dest: kiorky@gmail.com
```

If you need to identify yourself to the outbound smtp:

```
makina-states.services.mail.postfix: true
makina-states.services.mail.postfix.mode: redirect
makina-states.services.mail.postfix.auth: true
makina-states.services.mail.postfix.local_dest: kiorky@gmail.com
makina-states.services.mail.postfix.sasl_passwd:
- entry '[smtp.gmail.com]'
  user: kiorky@gmail.com
  password: **
```

### Custom mode

- This will let you configure each option of postfix explicitly, no defaults from relay or localdelivery will be applied.

Example pillar use

```
makina-states.services.mail.postfix: true
makina-states.services.mail.postfix.mode: custom
```

### Exposed hooks

- postfix-pre-install-hook
- postfix-post-install-hook
- postfix-pre-conf-hook
- postfix-post-conf-hook
- postfix-pre-restart-hook
- postfix-post-restart-hook

### Monitoring services

**Circus configuration** *Circus* is a Python program which can be used to monitor and control processes and sockets.

**Exposed Hooks:**

**circus-pre-restart** before circusd restart

**circus-post-restart** after circusd restart

Pillar value start with `makina-states.services.monitoring.circus`:

**location** Edit the directory in which circus is installed. (`locs['apps_dir'] + '/etherpad'`)

**SNMPD configuration** See *mc\_supervisor / supervisor functions* for configuration options.

**Exposed Hooks:**

- supervisor-pre-install
- supervisor-post-install
- supervisor-pre-configuration
- supervisor-post-configuration
- supervisor-pre-restart
- supervisor-post-restart

Pillar value start with `makina-states.services.monitoring.supervisor`.

**SNMPD configuration** we provide only snmpv3 configuration and totally disable snmpv2 for security considerations.

See *mc\_snmpd / snmpd functions* for configuration options.

**Exposed Hooks:**

- snmpd-pre-install
- snmpd-post-install
- snmpd-pre-configuration
- snmpd-post-configuration
- snmpd-pre-restart
- snmpd-post-restart

Pillar value start with `makina-states.services.monitoring.snmpd`.

**Client configuration** For now we:

- install various nagios plugins inside `/root/admin_scripts/nagios`

**Icinga configuration** See *mc\_icinga / icinga functions* for configuration options.

**About packaging** The icinga module can provide:

- configuration of icinga core
- configuration of database for ido2db
- configuration of ido2db daemon
- configuration of uwsgi in order to serve cgi
- configuration of nginx to serve cgi through uwsgi
- configuration of icinga (add/remove objects configuration)

The icinga\_web module can provide:

- configuration of icinga web
- configuration of database for icinga web
- configuration of php-fpm
- configuration of nginx to serve php webpages through php-fpm

icinga\_web module can configure its nginx virtualhost to serve cgi but icinga\_web module doesn't configure uwsgi and doesn't install any file related to cgi.

The reason is to keep icinga and icinga\_web independants. icinga-web and icinga can be installed on two different hosts but CGI files require to have icinga-core installed on the host.

icinga\_web module depends on icinga module only if cgi is enabled in icinga-web virtualhost (makina-states.services.monitoring.icinga\_web.nginx.icinga\_cgi.enabled is set to True).

In the same way, icinga\_web doesn't depends on pnp4nagios even if the module is enabled. You have to install pnp4nagios separately.

The mysql configuration doesn't work.

The architecture of service folder looks like to :

**init.sls** is the file which includes the others

**hooks.sls** defines some states for schedule

**macros.jinja** is empty because I don't have used macros for icinga and icinga\_web

**prerequisites.sls** defines states which install packages

**configuration.sls** defines states which write configuration and init scripts

**services.sls** defines states which start the service

**pgsql.sls** the states which install and configure postgresql if this dependance is needed. The states are called before ones in prerequisites.sls

**mysql.sls** the states which install and configure mysql if this dependance is needed. The states are called before ones in prerequisites.sls

**nginx.sls** the states which install and configure nginx and php-fpm if theses dependances are needed. The states are called before ones in prerequisites.sls

For "pgsql.sls", "mysql.sls" and "nginx.sls", I don't have separated the states between prerequisites, configuration and services.

The architecture between Icinga, Icinga-web and nagvis looks like to:

```
icinga---ido2db-----><-postgresql-><---icinga-web
|
+---mklivestatus---><-----nagvis
|
+---npcdmod-----><-npcd-><-rrd-><--pnp4nagios
```

Please note that icinga service offers four special macros to generate configurations. These macros are described below.

**Configuration** In configuration.sls, the general configuration of icinga and the objects configuration are made. For the objects configuration, some macros are called automatically with the content defined in:

```
makina-states.services.monitoring.icinga.objects
```

This dictionary architecture looks like:

**directory** directory in which configurations files will be written (default: /etc/icinga/objects/salt\_generated)

**objects\_definition** dictionary in which each subdictionary is given to “configuration\_add\_object” macro as **\*\*kwargs**. It is used to define objects like contacts or timeperiods or commands

**autoconfigured\_hosts\_definitions** dictionary in which each subdictionary is given to “configuration\_add\_auto\_host” macro as **\*\*kwargs**. It is used to define hosts and hostgroups and add services associated to them.

**purge\_definitions** a list of files or directory which can be deleted. Each element of the list is given to “configuration\_remove\_object” macro as **\*\*kwargs**)

The “purge\_definitions” list is used to remove hosts. because a call to “configuration\_add\_auto\_host” macro with all services disabled will remove only the services and not the host itself.

## Macros

**configuration\_add\_object** This macro was written in order to add an object in the icinga configuration

```
{% import "makina-states/services/monitoring/icinga/init.sls" as icinga with context %}
{{ icinga.configuration_add_object(type, file, attrs, definition, **kwargs) }}
```

with

**type** the type of added object

**file** the filename of the added object

**attrs** a dictionary in which each key corresponds to a directive

**definition** the name used to identify the definition. It is the name used by configuration\_edit\_object. If none, configuration\_edit\_object will not work for this definition

The default directory where configuration files are located is:

```
/etc/icinga/objects/salt_generated/
```

The directory can be modified in the “makina-states.services.monitoring.icinga.objects” dictionary

You can change the configuration directory using **\*\*kwargs** parameter

A call with:

```
{{ icinga.configuration_add_object (
    type='host',
    file='hosts/hostname1.cfg',
    attrs={
        'host_name': "hostname1",
        'use': "generic-host",
    },
) }}
```

Generates the file in `/etc/icinga/objects/salt_generated/host/hostname1.cfg` containing:

```
define host {
    use=generic-host
    host_name=hostname1
}
```

The services are managed in the same way:

```
{{ icinga.configuration_add_object (
    type='service',
    file='services/SSH',
    attrs={
        'use': "generic-service",
        'service_description': "SSH",
    },
) }}
```

That generates the file `/etc/icinga/objects/salt_generated/service/SSH.cfg` containing:

```
define service {
    use=generic-service
    service_description=SSH
}
```

**configuration\_remove\_object** This macro was written in order to remove an object in the icinga configuration

```
{% import "makina-states/services/monitoring/icinga/init.sls" as icinga with context %}
{{ icinga.configuration_remove_object(file, **kwargs) }}
```

with

**file** the filename of the added object

The default directory where configuration files are located is:

```
/etc/icinga/objects/salt_generated/
```

The directory can be modified in the “makina-states.services.monitoring.icinga.objects” dictionary

**configuration\_edit\_object** This macro was written because some values in object configuration depends on the rest of the configuration.

For example, you can have:

```
host_name=host1,host2,host3
```

in a service definition

But when you call the `configuration_add_object`, you don’t know what hosts will be listed in this directive.



```
{% import "makina-states/services/monitoring/icinga/init.sls" as icinga with context %}
{{ icinga.configuration_edit_object(type, file, attr, value, auto_host, definition, **kwargs) }}
```

with

**type** the type of edited object

**file** the name of the edited object

**attr** the directive for which a value must be added

**value** the value added

**auto\_host** true if the file is a file created with configuration\_add\_auto\_host macro

**definition** the definition to edit in the file

The “file” argument value is relative to “makina-states.services.monitoring.icinga.objects.directory” (default: /etc/icinga/objects/salt\_generated/)

The old values of the attr directive are not removed.

If you call:

```
{{ icinga.configuration_edit_object(type='service',
                                     file='SSH.cfg',
                                     attr='host_name',
                                     value='hostname1') }}
```

the previous service definition becomes:

```
define service {
  use=generic-service
  service_description=SSH
  host_name=hostname1
}
```

If you recall the macro with a different value:

```
{{ icinga.configuration_edit_object(type='service',
                                     file='SSH.cfg',
                                     attr='host_name',
                                     value='hostname2') }}
```

the previous service definition becomes:

```
define service {
  use=generic-service
  service_description=SSH
  host_name=hostname1,hostname2
}
```

when auto\_host is set to true, the value for definition argument are:

- definition='host': or definition='hostgroup' the attribute will be added in the host/hostgroup definition
- definition=service: the attribute will be added in service definition. service have to be in the service list and have to be enabled
- definition=service-name: the attribute will be added in service loop definition.

**Limits** Currently, the macro doesn't edit the `icinga.cfg` file in order to add the directory in the list of `"cfg_dir"` You should think to make a coherent configuration.

By default, the `/etc/icinga/objects` is present in `"cfg_dir"`.

No checks are done. You can generate invalid values for any directives. You can set non-existent directives too.

**configuration\_add\_auto\_host** This macro is designed to add an host and associated services

```
{% import "makina-states/services/monitoring/icinga/init.sls" as icinga with context %}
{% icinga.configuration_add_auto_host(hostname,
                                     hostgroup=False,
                                     attrs={},
                                     ssh_user='root',
                                     ssh_addr='',
                                     ssh_port=22,
                                     ssh_timeout=30,
                                     backup_burp_age=False,
                                     backup_rdiff=False,
                                     beam_process=False,
                                     celeryd_process=False,
                                     cron=False,
                                     ddos=False,
                                     debian_updates=False,
                                     dns_association_hostname=False,
                                     dns_association=False,
                                     dns_reverse_association=False,
                                     disk_space=False,
                                     disk_space_root=False,
                                     disk_space_var=False,
                                     disk_space_srv=False,
                                     disk_space_tmp=False,
                                     disk_space_data=False,
                                     disk_space_mnt_data=False,
                                     disk_space_home=False,
                                     disk_space_var_lxc=False,
                                     disk_space_var_makina=False,
                                     disk_space_var_mysql=False,
                                     disk_space_var_www=False,
                                     disk_space_backups=False,
                                     disk_space_backups_guidtz=False,
                                     disk_space_var_backups_bluemind=False,
                                     disk_space_var_spool_cyrus=False,
                                     disk_space_nmd_www=False,
                                     drbd=False,
                                     epmd_process=False,
                                     erp_files=False,
                                     fail2ban=False,
                                     gunicorn_process=False,
                                     haproxy=False,
                                     ircbot_process=False,
                                     load_avg=False,
                                     mail_cyrus_imap_connections=False,
                                     mail_imap=False,
                                     mail_imap_ssl=False,
                                     mail_pop=False,
                                     mail_pop_ssl=False,
                                     mail_pop_test_account=False,
                                     mail_server_queues=False,
```

```

mail_smtp=False,
megaraid_sas=False,
memory=False,
memory_hyperviseur=False,
mysql_process=False,
network=False,
ntp_peers=False,
ntp_time=False,
only_one_nagios_running=False,
postgres_port=False,
postgres_process=False,
prebill_sending=False,
raid=False,
sas=False,
snmpd_memory_control=False,
solr=False,
ssh=False,
supervisord_status=False,
swap=False,
tiles_generator_access=False,
ware_raid=False,
web_apache_status=False,
web_openid=False,
web=False,
services_attrs={}
) %}

```

with

**hostname** the hostname of the added host

**hostgroup** if true, a hostgroup will be added instead of a simple host (because it is possible to add services for a hostgroup)

**attrs** a dictionary in which each key corresponds to a directive in the host definition

**ssh\_user** user to connect the host (it is used by check\_by\_ssh command)

**ssh\_addr** address used to do the ssh connection in order to perform check\_by\_ssh. this address is not the hostname address because we can use a ssh gateway

**ssh\_port** ssh\_port

**[service]** a boolean to indicate that the service [service] has to be added

**services\_attrs** a dictionary to override the default values for each service definition and to add additional values. The keys beginning with “cmdarg\_” are the check command arguments. Each subdictionary corresponds to a service.

Some services use an additional subdictionary because they can be defined several times. It is the case of

- dns\_association
- dns\_reverse\_association
- disk\_space
- network
- solr
- web\_openid
- web

For these services, you may complete the `services_attrs` dictionary by adding a subsubdictionary (the dictionary associatio to ‘a\_service’ key here):

```
service_attrs: {
    'dns_association': {
        'a_service': {
            'cmdarg_hostname': "www.example.net",
        }
    }
}
```

You can add several `dns_association`, `disk_space`, `network`, `solr`, `web_openid`, `web`

For others services, the directives are not in a subsubdctionary but directly in the subdictionary:

```
service_attrs: {
    'raid': {
        'check_command': "check",
    }
}
```

You have to insert in `services_attrs` only the non default values.

Note: The directive “host\_name” will not be taken into account. The value will be replaced with the value of “host-name” macro argument

The host is added in `/etc/icinga/objects/salt_generated/<hostname>/host.cfg` The services are added in this directory too (for ssh it will be `/etc/icinga/objects/salt_generated/<hostname>/ssh.cfg`)

The services are defined specially for the host. There is no:

```
define service {
    host_name host1,host2
}
```

The commands definitions are located in `objects/objects_defintions` subdictionary in `mc_icinga.py` They are installed with a state in `configuration.sls`.

All the commands objects are created even if no service use them.

All the complexity is in “`mc_icinga.add_auto_configuration_host_settings`” function (see [mc\\_icinga / icinga functions](#))

The macro only adds the host (or hostgroup) by calling “`configuration_add_object`” and browses the services.

**if the service is enabled:** a state adds the service configuration file by calling the “`configuration_add_object`” macro

**if the service is disabled:** a state removes the service configuration file by calling the “`configuration_remove_object`” macro

For each host, a state is executed for each service even if all the services are disabled. The execution takes about 30 minutes for 128 hosts and 50 services (the macro `configuration_add_object` is called 939 times and `configuration_remove_object` is called 6158 times (yes, it doesn’t correspond to 50\*128 because there are the commands definitions, contacts, ...)).

The speed can be improved by removing the “`watch_in`” directive in the “`configuration_remove_object`” macro (because this macro is called a lot of time).

Without this directive. the execution takes about 10 minutes for 128 hosts and 50 services but the configuration files are removed after the restart of icinga.

I don’t have find how to fix this problem. I used a “`order: 1`” directive but in this case the states are executed before prerequisite (which is less problematic than when the execution was after the restart of icinga. The files are deleted

before the creation of new files. If a file is in “purge\_definitions” dictionary and is created in another macro call. The file will be deleted and recreated in a next state)

Another idea is to delete several configuration files with only one state.

Off topic: I have used “order” directive in configuration\_add\_object macro too. (the execution time seems to be the same without any directive like order or watch\_in and with a order directive)

The execution is 629.685 secondes for 128 hosts, 50 services and “order” instead of “watch\_in” in “configuration\_add\_object” and “configuration\_remove\_object”

Without the “order” directive in configuration\_add\_object macro but with a “watch\_in” directive, the execution is 820.238 secondes.

The difference is 190.553 for 939 “watch\_in” (the 939 call of “configuration\_add\_object” macro). So a “watch\_in” directive take 0.203 secondes

With 6158 “watch\_in” for “configuration\_remove\_object”, it is (0.203\*6158) 1249.654 secondes (about 20 minutes).

I have supposed “watch\_in” execution time constant.

With 50 services per hosts (ignore services\_loop which can increase the number of services): The host autoconfiguration macro need about 10.353 secondes to execute “watch\_in” directives in one call.

With about 360 hosts the excessive execution time approach the entire hour.

The issue was resolved by decreasing the number of states: there is only one state to create each host. The services for the host are in the same file.

This decrease the number of states and the call to configuration\_remove\_object is useless to delete old services because the file with services of the hosts is naturally edited.

The execution time decrease to 1 minute about for 128 hosts but with 1000 hosts it ran out of memory. However, it is perhaps a bad idea to have all services in a same file because the files becomes long.

The memory problem was solved by moving the “object” subdiction so that it is not cached. Only a list of hosts is cached is “object” subdictionary.

The function “get\_settings\_for\_object” is designed to get non cached values.

An other modification is that the macro doesn’t give the data to template. Before the modification it was:

```
{% set data = salt['mc_icinga.add_auto_configuration_host_settings'](...) %}
icinga-configuration-{{data.state_name_salt}}-add-auto-host-conf:
    ...
    - defaults
      data: |
          {{sdata}}
```

Now, the data are stored in a light dictionary in global variables in “mc\_icinga.add\_auto\_configuration\_host.objects” In the macro there is:

```
{% set data = salt['mc_icinga.add_auto_configuration_host'](...) %}
icinga-configuration-{{data.state_name_salt}}-add-auto-host-conf:
    ...
    - defaults
      hostname: |
          {{salt['mc_utils.json_dump'](data.hostname)}}
```

The function “mc\_icinga.add\_auto\_configuration\_host” stores the object informations in a dictionary like:

```
{
  'hostname': {}
}
```

Each subdictionary contains all arguments given to the macro. But this methods requires to store a lot of data. For objects which are in localsettings, I have added a “fromsetting” argument. Instead of store all arguments given to the macro, only the key in localsettings is stored:

```
{
  'hostname': {'fromsettings': 'host1'}
}
```

Only key of this dictionary is given to template. The template get the object from localsettings by calling “get\_settings\_for\_object” if a “fromsettings” key is found. And the settings are given to the previous “mc\_icinga.add\_auto\_configuration\_host\_settings” function.

All is done in the template in order to avoid store a lot of data in memory during a long time. Then, a lot of memory is used during template compilation, when:

```
default:
  data: |
    {{sdata}}
```

is replaced with:

```
default:
  data: |
    {a big dictionary here which is the return of utf8 encode in order to use more memory}
```

With theses modifications, it is possible to manage only 7000 hosts with 10 services per host with 1Go of memory (another 800Mo of memory is needed to run salt-master).

**Add a new service in configuration\_add\_auto\_host macro** If you want add a new service managed with this macro, you have to:

1. add arguments in macro and in add\_auto\_configuration\_host\_settings function
2. add the service in “services” or “services\_loop” list
3. add the default values in “services\_default\_attrs”
4. if the service was added in “services\_loop” list, add code to merge dictionaries
5. if the default “check\_command” is new, add a “command” definition in “objects\_definitions” dictionary (in “objects” function) and add the command with its arguments in “check\_command\_args”

**Nagvis configuration** See [mc\\_nagvis / nagvis functions](#) for configuration options.

This service configure nagvis with a connection to icinga using mklivestatus because nagvis currently can’t connect to a postgresql database.

Nagvis doesn’t depend on icinga unless mklivestatus socket is done with a unix pipe

Integration with icinga-web is done in icinga\_web service.

Please note that we offer two special macros to generate configurations.

One macro is designed to add a map and the other is to add a geomap

### add\_map macro

```
{% import "makina-states/services/monitoring/nagvis/init.sls" as nagvis with context %}
{{ nagvis.add_map(name, _global, objects, keys_mapping, **kwargs) }}
```

with

**name** name of the map (it is the filename too, so each name must be unique)

**\_global** dictionary in wich contians directives for ‘define global{ }’ section

**objects** dictionary wich defines all objects.

**keys\_mapping** dictionary to establish the associations between keys of dictionaries and directives

The objects dictionary contains a subdictionary for each type of objects. In each subdictionary, subsubdictionaries contains directives for each ‘define <type> { }’

The keys of subsubdictionaries are the values of directives defined in the keys\_mapping dictionary. Because sometimes it is not possible to find a directive with unique value, if a value is set to “None”, in the key\_mapping dictionary, the subdictionary become a list

The objects dictionary looks like:

```
'objects' = {
    'host': {
        'h1': {
            'x': 4,
            'y': 3,
        },
    },
    'service': {
        'SSH': {
            'host_name': "h1",
            'x': 4,
            'y': 3,
        },
    },
}
```

With the key\_mapping dictionary:

```
keys_mapping = {
    'host': "host_name",
    'hostgroup': "hostgroup_name",
    'service': "service_description",
    'servicegroup': "servicegroup_name",
    'map': "map_name",
    'textbox': None,
    'shape': None,
    'line': None,
    'template': None,
    'container': None,
}
```

So, “h1” is the value for “host\_name” directive and “SSH” is the value for “service\_description” directive

You can add directives as key:value in each subdictionary

The macro produces a cfg file in /etc/nagvis/maps/name.cfg. This file contains

With the example above, the file located in /etc/nagvis/maps/name.cfg will contain:

```
define global {
}
define host {
    host_name=h1
```

```
x=4
y=3
}
define service {
    host_name=h1
    service_description=SSH
    x=4
    y=3
}
```

### add\_geomap macro

```
{% import "makina-states/services/monitoring/nagvis/init.sls" as nagvis with context %}
{{ nagvis.add_geomap(name, hosts, **kwargs) }}
```

with

**name** name of the geomap (it is the filename too, so each name must be unique)

**hosts** dictionary in which each subdictionary defines a host

The hosts dictionary looks like:

```
'hosts': {
    'ham-srv1': {
        'alias': "Hamburg Server 1",
        'lat': 53.556866,
        'lon': 9.994622,
    },
    'mun-srv1': {
        'alias': "Munich Server 1",
        'lat': 48.1448353,
        'lon': 11.5580067,
    },
},
```

The macro produces a csv file like

```
muc-srv1;Munich Server 1;48.1448353;11.5580067
ham-srv1;Hamburg Server 1;53.556866;9.994622
```

This macro produces only the `/etc/nagvis/geomap/name.csv` file and not the `/etc/nagvis/maps/name.cfg` file. In order to produce the `/etc/nagvis/maps/name.cfg` file, you should call the “`add_map`” macro.

**Pnp4nagios configuration** See [mc\\_pnp4nagios](#) / [pnp4nagios functions](#) for configuration options.

This service configure pnp4nagios with a connection to icinga

Pnp4nagios depends on Icinga. The installation of pnp4nagios will trigger the installation of icinga. It seems not possible to have a pnp4nagios on a different host than icinga. (you can always use a shared filesystem...)

Pnp4nagios edits `icinga.cfg` file in order to enable performance data.

Integration with icinga-web is done in `icinga_web` service.

### Openstack services

**openstack controller configuration** not finished yet, no ETA



## Php services

### Hooks

#### PHP orchestration hooks when used with apache

#### PHP orchestration hooks

### Common states

#### Common php installation setup

#### Common php setup to link with an apache server

### ModPhp

#### ModPhp configuration

### FPM

#### PHPFPM configuration

#### PHPFPM configuration with apache

### Proxy services

**haproxy** Configure haproxy, see the salt [\*mc\\_haproxy / haproxy functions\*](#) module to know which option to configure in pillar. There are shortcut modes to ease the configuration, please see bellow

#### Exposed hooks

- haproxy-pre-install-hook
- haproxy-post-install-hook
- haproxy-pre-conf-hook
- haproxy-post-conf-hook
- haproxy-pre-restart-hook
- haproxy-post-restart-hook

**Example: http reverse proxy based on domain name** Add the following entries to your pillar and re run the haproxy states

```
makina-states.services.proxy.haproxy.frontends.myapp.domain.com:
  mode: http
  bind: ':80'
  raw_opts:
    - acl host_myapp.domain.com hdr(host) -i myapp.domain.com
    - use_backend bck_myapp.domain.com if host_myapp.domain.com
```

```
makina-states.services.proxy.haproxy.backends.bck_myapp.domain.com:
  mode: http
  raw_opts:
    - option http-server-close
    - option forwardfor
    - balance roundrobin
  servers:
    - name: srv_myapp.domain.com1
      bind: 10.0.3.7:80
      opts: check
```

this will configure a reverse proxy for domain myapp.domain.com on port 80 -> 10.0.3.7 port 80.

**uwsgi configuration** See [mc\\_uwsgi / uwsgi functions](#) for configuration options.

Please note that we offer a special macro to generate configurations.

Configurations are enabled and deactivated a la debian, with the /etc/uwsgi/apps-{available/deactivated} directories.

```
{% import "makina-states/services/cgi/uwsgi/init.sls" as uwsgi with context %}
{{ uwsgi.config(config_name, config_file, enabled, **kwargs) }}
```

with

**config\_name** name of configuration file

**config\_file** template of configuration file

**enabled** if true, symlink configuration file in /etc/uwsgi/apps-enabled

## Queue services

## Services

## rabbitmq configuration

## Log services

**rsyslog** Configure rsyslog, see the salt [mc\\_rsyslog / rsyslog functions](#) module to know which option to configure in pillar. There are shortcut modes to ease the configuration, please see below

## Exposed hooks

- rsyslog-pre-install-hook
- rsyslog-post-install-hook
- rsyslog-pre-conf-hook

- rsyslog-post-conf-hook
- rsyslog-pre-restart-hook
- rsyslog-post-restart-hook

**ulogd** Configure ulogd, see the salt *mc\_ulogd / ulogd functions* module to know which option to configure in pillar. There are shortcut modes to ease the configuration, please see below

#### Exposed hooks

- ulogd-pre-install-hook
- ulogd-post-install-hook
- ulogd-pre-conf-hook
- ulogd-post-conf-hook
- ulogd-pre-restart-hook
- ulogd-post-restart-hook

#### Virtualization services

#### Hooks

#### Docker orchestration hooks

#### LXC orchestration hooks

#### Services

**Docker configuration** Manage docker base installation and containers

**LXC configuration** Manage lxc base installation and containers

#### Legacy

**LEGACY: shorewall & docker integration** Was used in the path to make glue & orchestration between docker network setup and shorewall

**LEGACY: shorewall & lxc integration** Was used in the path to make glue & orchestration between lxc network setup and shorewall

#### Monitoring services

### mumble configuration

- This integrates configure and tune mumble as a server.
- Please have a loop to *mc\_mumble / mumble registry* to know all configuration options.

## Projects

### Apache based project

### Common stuff

### Beecollab project

### Hooks for project orchestration

**Lizmap based Project** This will install apache, with a PHPFPM pool and a qgis mapserver.

We also install aside a pureftpd server to let qgis users upload/sync qgis projects to their lizmap projects.

We also install a postgres database dedicated to the project

### Modphp based project

**Ode api project** Repository located at <https://github.com/makinacorp/ODE>.

It uses the python project state.

The following services are included and can be customized through the pillar, check their respective documentation for more information on how to do it:

- `makina-states.services.db.postgresql`
- `makina-states.localsettings.python`

The following settings can be modified through the pillar:

- `makina-states.projects.ode_api.db_name`
- `makina-states.projects.ode_api.db_user`
- `makina-states.projects.ode_api.db_password`
- `makina-states.projects.ode_api.circus_port`
- `makina-states.projects.ode_api.circus_pubsup_port`
- `makina-states.projects.ode_api.circus_stats_port`
- `makina-states.projects.ode_api.port`
- `makina-states.projects.ode_api.admins`

**TODO** Add circus service and configure watcher.

**Ode frontend project** Repository located at <https://github.com/makinacorp/django-ode>.

It uses the python project state.

The following services are included and can be customized through the pillar, check their respective documentation for more information on how to do it:

- `makina-states.services.db.postgresql`
- `makina-states.services.http.nginx`
- `makina-states.localsettings.nodejs`
- `makina-states.localsettings.python`

The following settings can be modified through the pillar:

- `makina-states.projects.ode_frontend.db_name`
- `makina-states.projects.ode_frontend.db_user`
- `makina-states.projects.ode_frontend.db_password`

**TODO** Add circus service and configure watcher.

**PHPFPM based project** Install a basic document root backed by a FPMPOOL and the document root is served via apache

**Python project** Install a python project. “python\_version” can be passed to the install macro to change the python version used by the project.

If requirement is set to True (default), then it will install the requirements from the requirements.txt in the project directory using pip.

**RVM project** Project macro to leverage the installation of a ruby app using RVM.

**Zope Generic Portal install helper** This permit to install generic portals (generated via `cgwb` to be installed via makina states

Some nuances:

- We generate the ‘etc/sys/settings-local.cfg’ file from defaults settings found in configuration or pillar, see zope defaults
- We generate a special buildout file ‘buildout-salt.cfg’ file which extends the production one minus some parts that salt do itself
- We wire the vhost produced by generic buildout and do not use makina-states apache macro for that
- We wire the logrotate slug produced by generic buildout.
- We wire the supervisord init script by generic buildout and register that as a service.
- We use our own crons for zope maintainance

### Salt Cloud integration

**Introduction** makina-states include a generic multi-drivers cloud-controller as a large part of a future upper level PaaS project. Indeed, This is the raw level of the [corpus](#) PaaS project.

At the moment:

- Bare metal servers are provisionned via the saltify driver
- LXC container are provisionned via the lxc driver.

In the idea:

- We have a cloud controller
- We have compute nodes which are bare metal slaves to host vms.
- We have vms of a certain virtualization type
- The cloud controller is driver agnostic, and the only thing to support a new technology is to add the relevant sls, modules & runners to mimic the awaited interfaces.

### Specifications

**The sequence of makina-states.cloud.generic** makina-states.cloud.generic do all the generic cloud related stuff:

- On the controller front:
  - run pre configured drivers specific hooks
  - generation of control ssh keys and minion keyss
  - generation and configuration of saltcloud related stuff
  - control of related services like new DNS records
  - run post configured drivers specific hooks
- On the compute node:
  - run pre configured drivers specific hooks
  - firewalld as the firewall
  - synchronnize/pull any neccessary image or VM templates
  - configure haproxy to load balance http; http and ssh traffic
    - \* http/https use standart port
    - \* ssh use a custom range (40000->50000) and one port is allocated for each vm.
  - run post configured drivers specific hooks
- On the VM driver specific front (each of those steps is hookable (post or pre))
  - run pre configured drivers specific hooks
  - spawn the new minion via the compute node
  - install default users
  - install marker grains
  - install the cloud controller ssh key on the vm
  - run highstate on the new vm

- ping the new minion
- run post configured drivers specific hooks
- On the compute node & vms (post provision):
  - Any task remaining to make the newly VM minion a good citizen.
- On the compute node & vms (post vm provisions):
  - Any task remaining to make the newly VM minion a good citizen.

See [Detailed documentation](#) for an exemple

**How** Basically the interface with this cloud controller is done:

- Via the `pillar` for configuration
- Via `execution` modules to make settings structures and some specific stuff like SSL certificate generation. They are heavily used by the runners.
- Via `runner` modules to make actions on controller, `compute_nodes` and `vms`.
  - The runner may in turn execute `sles` from the `makina-states.cloud` directory on the controller or on a `compute_node` or on a `vm`.

**Install & configure the cloud ecosystem: Using salt runners** When you pillar is ready for action, you next step is to send a command to provision and configure your infrastructure nodes.

**Runners overview** This is in order how is configured each part of the cloud. This can help you to understand, debug & learn how to act on your cloud.

**Configure the controller** If you want to only install the controller configuration, just do:

```
mastersalt-run -lall mc_cloud_controller.orchestrate no_saltify=True no_provision=true
```

This is a good idea to do that when there is a long time you did not touched to it.

**Saltify any compute node** The next step would certainly be to attach the compute nodes:

```
mastersalt-run -lall mc_cloud_controller.orchestrate no_configure=True no_provision=true
```

The next step would certainly be to attach via saltify a specific node:

```
mastersalt-run -lall mc_cloud_controller.orchestrate no_configure=True no_provision=true only=[minionid]
```

**Configure the compute node** After having the compute node linked, you can begin to configure it to host your VMs:

```
mastersalt-run -lall mc_cloud_compute_node.orchestrate only=[minionid] only_vms=[vm_id]
```

Is equivalent and you have better to use:

```
mastersalt-run -lall mc_cloud_controller.orchestrate only=[minionid] only_vms=[vm_id] no_dns_conf=True
```

This call `provision_compute_nodes` which in turn calls all `compute_node` related stuff which will run generic and per drivers specific hooks (firewall, loadbalancer, driver images sync, etc.).

`only` and `only_vms` are optionals but recommended to limit the scope of your commands.

**Spawning and running vm post-configuration** Eg to provision only bar:

```
mastersalt-run -lall mc_cloud_controller.orchestrate only=[foo] only_vms=[bar] no_compute_node_provi
```

Is equivalent to:

```
mastersalt-run -lall mc_cloud_vm.orchestrate only=[bar]
```

**only** and **only\_vms** are optionals but recommended to limit the scope of your commands.

### Runners reference links

#### Runners:

- *mc\_cloud / cloud registries & functions*
- *mc\_cloud\_controller / cloud related variables*
- *mc\_cloud\_compute\_node / cloud compute node related functions*
- *mc\_api*
- *mc\_cloud\_controller runner*
- *mc\_cloud\_compute\_node runner*
- *mc\_cloud\_salify runner*
- *mc\_cloud\_vm runner*
- *mc\_cloud\_lxc runner*
- *mc\_cloud\_kvm runner*

#### Configuration modules

- *mc\_cloud / cloud registries & functions*
- *mc\_cloud\_compute\_node / cloud compute node related functions*
- *mc\_cloud\_controller / cloud related variables*
- *mc\_cloud\_compute\_node / cloud compute node related functions*
- *mc\_cloud\_salify / cloud related variables*
- *mc\_cloud\_lxc / lxc registry for compute nodes*

#### Helpers

- *mc\_api*

#### Further implementation reference

**Makina-states cloud generic controller & compute node & vm documentation**



**Controller** On this node, we mainly do:

- cloud configuration generation
- compute node & VMs deployment orchestration
- SSL managment
- Maintenance
- Images store for lxc containers

**The SSL certificates managment and centralization** The generation use and wait for such a layout:

```
| - <salt-root>/cloud-controller/ssl
|   | - <salt-root>/certs/<certname>.pub
|   | - <salt-root>/certs/wildcards/<certname>.pub
|
| - <pillar-root>/cloud-controller/ssl
|   | - <salt-root>/certs/wildcards/<certname>.pem
|   | - <salt-root>/certs/<certname>.pem
```

- The idea is that each controller is tied to a subset of SSL certificates. Each domain tied to a controller will need to have a corresponding SSL certificate even self signed.
- Corrolary, the cloud controller will also act as the signinf certificates authority for self signed certificates in this default case of not having a registered certificate for a particular domain.
- Each of those certificates will also be tied to one ore more running vms.
- For each domain tied to a compute node, we check for a matching ssl certificate existence and generate a self signed one if not existing.
- We distribute those certificates using regular salt file.managed salt:// prior to reverse proxy configuration for the certificates, and pillar access key for private keys.
- The ssl mapping is only be done at generation time and graved inside generated sls files for compute nodes.

## Compute nodes

### Responsabilities

- Running vms
- Routing network traffic
- Basic network firewalling and redirections
- Reverse proxies
- Any other configured baremetal services

**Haproxy** Some notes:

- We use haproxy to load balance the http/https traffics to the vm.
- We generate a configuration file in `/etc/haproxy/extra/cloudcontroller.cfg`.
- The ssl termination is on the HAPROXY node !
- We load balance http/https traffic by taking care of using either the [proxy protocol](#) or using regular X-Forwarded-For http header (forwardfor haproxy option).

- For now as the proxy protocol is a bit young, we default to use the xforwardedfor method. This is manageable as a per vm basis.
- The cloud controller as part of the generation process will have registered all SSL certificates to load for the https reverse proxy. We use the new haproxy-1.5+ SSL features to load the directory of certificates which we will grab from the master.

Settings:

**makina-states.cloud.cloud\_compute\_node.ssh\_port\_range\_start** tweak the default ssh allocation port start point

**makina-states.cloud.cloud\_compute\_node.ssh\_port\_range\_end** tweak the default ssh allocation port end point

**makina-states.cloud.<provider>.<target>.<vm>.http\_proxy\_mode** set to 'xforwardfor' to use xforwardfor (default). Setting to something else will use haproxy proxy protocol If nothing is set, use xforwardfor for the moment.

**WARNING**, This will bind ports **80** & **443** so it may conflict with any existing configuration, please double check.

### SSL & reverse proxy

- We do the SSL termination on the haproxy node.
- For this, you will need to setup here the mapping between you client certificates and the underlying domains.
- For each node we generate a self signed certificate to ensure https connection without the need to have a valid certificate under the hood, but, hay, prefer a valid one.
- We redirect traffic based on the host provided on the request.
- A **X-SSL** header is added on the request for SSL terminated backends.

**Inject custom configuration for http reverse proxy** This can be done as usual via pillar

**makina-states.cloud.compute\_node.conf.<computenode\_name>.http\_proxy.raw\_opts\_pre** insert before generated rules

**makina-states.cloud.compute\_node.conf.<computenode\_name>.http\_proxy.raw\_opts\_post** insert after generated rules

Exemple:

```
.. code-block:: yaml
```

**makina-states.cloud.compute\_node.conf.devhost10.local.http\_proxy.raw\_opts\_pre:**

- `acl host_myapp.foo.net hdr(host) -i myapp.foo.net`
- `use_backend bck_myapp.foo.net if host_myapp.foo.net`

You can define the underlying backend also this way

```
makina-states.services.proxy.haproxy.backends.bck_myapp.foo.net:
  mode: http
  raw_opts:
    - option http-server-close
    - option forwardfor
    - balance roundrobin
  servers:
    - name: srv_myapp.foo.net1
```

```
bind: 10.0.3.7:80
opts: check
```

### Custom configuration for https reverse proxy

**makina-states.cloud.compute\_node.conf.<computenode\_name>.https\_proxy.raw\_opts\_pre** insert before generated rules

**makina-states.cloud.compute\_node.conf.<computenode\_name>.https\_proxy.raw\_opts\_post** insert after generated rules

Exemple:

```
.. code-block:: yaml
```

**makina-states.cloud.compute\_node.conf.devhost10.local.https\_proxy.raw\_opts\_pre:**

- `acl host_myapp.foo.net hdr(host) -i myapp.foo.net`
- `use_backend bck_myapp.foo.net if host_myapp.foo.net`

You can define the underlying backend also this way

```
makina-states.services.proxy.haproxy.backends.bck_myapp.foo.net:
  mode: http
  raw_opts:
    - option http-server-close
    - option forwardfor
    - balance roundrobin
  servers:
    - name: srv_myapp.foo.net1
      bind: 10.0.3.7:80
      opts: check
```

**Compute node Automatic grains** We enable some boolean grains for the compute not to install itself:

- `makina-states.cloud.is.compute_node`
- `makina-states.services.proxy.haproxy`
- `makina-states.services.firewall.shorewall`

If lxc, we also have:

- `makina-states.services.virt.lxc`

**LXC provision** As always, the configuration is done via a registry module: *mc\_cloud\_lxc / lxc registry for compute nodes*. To provision a new lxc provider, you need to:

- Select a profile type (combination of backing mode (lvm/dir) and install mode (clone/create))
- Select a size profile if you are using block level backing stores (LVM)
- Select a mode: mastersalt (localmaster+minion and a minion linked to mastersalt) or salt (only a minion linked to master)
- add an entry to your lxc container in pillar reflecting those choices plus the other vm parameters.
- We create a default container in mastersalt node named **makina-states-precise**. In cloning mode, this is the default origin container.

- You can of course either start an lxc from scratch or begin with a template like a barebone ubuntu which will be cloned at a start.
- By default, we use the **10.5/16\* network on tje \*\*lxcbr1** bridge using the default gateway: **10.5.0.1**.
- We use **LVM** as the default backing store in production, and the **lxc** volume group.
- We use **overlaysfs** with snapshot in development mode.

To create new VMS, just configure your pillar and add some entries as follow

```
makina-states.services.cloud.lxc.targets.devhost10.local:
# -> autogenerated ip + mac + password stored in grains, name is id (mysupertest3.foo.co,
# will use default configured profile & settings
mysupertest3.foo.com: {}
# explicit configuration and not using mastersalt mode
gfoobar.test.com:
  profile: small
  profile_type: lvm
  password: foobar
  ip: 10.5.10.16
# -> autogenerated ip + mac
gfoobar4.test.com:
  ip: 10.5.10.15
  profile: small
  mode: mastersalt
  profile_type: lvm
  password: foobar
# -> autogenerated ip + mac + password stored in grains
gfoobar3.test.com:
  ip: 10.5.10.17
  # from_container: makina-states-precise -> default
  profile_type: dir
  mode: mastersalt
  password: foobar
  bootsalt_branch: stable
gfoobar2.test.coma:
  ip: 10.5.10.17
  # image: ubuntu -> default
  profile_type: dir-scratch
  mode: mastersalt
  password: foobar
```

- The first line ends (after **containers.**) with your targeted minion id, where the lxc containers will be installed.
- You have to assign the ip yourself to something that will be in the **10.5/16** network or the targeted minion
- MAC is autogenerated if not provided, so you don't need to give one
- IP is autogenerated if not provided, so you don't need to give one
- PASSWORD autogenerated if not provided, so you don't need to give one
- And the inner mappings define the container themselves.
- Please note that the name in makina-corpus way must be the NickName FQDN.
- Please do not use **snapshot** in production.

### Misc notes

- Salt cloud profiles are just collections of default for your next provision.

- The naming scheme of raw salt-cloud is ms-{**encoded minion id**}\*\*[-\*\*{**size profile**}]-{**profile type**}, eg profiles:

```
ms-devhost-10-local-dir-scratch
ms-devhost-10-local-dir
ms-devhost-10-local-small-lvm-scratch
ms-devhost-10-local-medium-lvm
```

- Those are the availables modes:

**salt** cf saltity modes

**mastersalt** cf saltity modes

- You can specify the makina-states branch to use with:

**bootsalt\_branch** branch name

- Those are the sizes available in profiles

**xxxtrem** 2000g

**xtrem** 1000g

**xtrem** 500g

**xxxlarge** 100g

**large** 20g

**medium** 10g

**small** 5g

**xsmall** 3g

**xxsmall** 1g

**xxxsmall** 500m

- Those are the types available in salt-cloud profiles

**lvm-scratch** starting a lxc container from scratch (lvm backing)

**lvm** cloning from existing container (lvm backing)

**dir-scratch** starting a lxc container from scratch (directory backing)

**dir** cloning from existing container (directory backing)

**overlayfs-scratch** starting a lxc container from scratch (overlayfs backing)

**overlayfs** cloning from existing container (overlayfs backing)

- Attention, we need also that root from **controller** can connect both as saltmaster and via ssh to either the **computenode** and the **lxc** node as root without password (sshkey). Please not that the states normally do that setup for you but that may be a start of investigation in case of problems.

**Remove a vm** To destroy at once boxes and minion keys on master:

```
salt-cloud -d <name>
```

**Get infos for a VM** To know specific settings for a vm, like the generated ip and password, you can inspect the per vm settings. Those settings are mainly used at creation time but not reapplied after further setup, so they may be obsoletes. The only “live” settings are the gateway, the ip and ssh\_reverse\_proxy\_port.

Please note that we also give here the **ssh\_reverse\_proxy\_port** to access the vm from the host:

```
mastersalt-call mc_cloud_lxc.get_settings_for_vm <compute_node> <vm_name>
```

For example, you can have something like that:

```
autostart:
    True
backing:
    overlayfs
bootsalt_branch:
    master
bridge:
    lxcbr1
dnsservers:
    - 8.8.8.8
    - 4.4.4.4
domains:
    - nmdcarto51.test.com
from_container:
    makina-states-precise
gateway:
    10.5.0.1
image:
    ubuntu
ip:
    10.5.0.12
lxc_conf:
lxc_conf_unset:
mac:
    00:16:3e:00:f1:81
master:
    10.5.0.1
master_port:
    4606
mode:
    mastersalt
name:
    nmdcarto51.test.com
netmask:
    16
network:
    10.5.0.0
password:
    balh
profile:
    ms-devhost10-local-overlayfs
script_args:
    -C --from-salt-cloud --mastersalt-minion -b master
snapshot:
    True
ssh_gateway:
    devhost10.local
ssh_gateway_key:
    /root/.ssh/id_dsa
```

```
ssh_gateway_password:
    None
ssh_gateway_port:
    22
ssh_gateway_user:
    root
ssh_reverse_proxy_port:
    40000
ssh_username:
    ubuntu
sudo:
    True
users:
    - root
    - sysadmin
```

### Detailed documentation

**Example of the makina-states.cloud.lxc and how will integrate itself in the previous sequence:**

```
steps = ['spawn', 'hostsfile', 'sshkeys', 'grains', 'initial_setup', 'initial_highstate']
```

- On the controller front:
  - At run pre configured drivers specific hooks stage:
    - \* install the salt cloud lxc providers
    - \* install a cron that sync all defined images templates from controller to compute nodes.
  - At compute node post hook
    - \* install lxc
    - \* ensure images templates are installed
    - \* install lxc host specific grains
- On the vm pre hook:
  - spawn the vm
- on the vm post hook
  - configure specific lxc grains
  - configure host file
  - initial setup

**LXC specific usage** All of those are integrated directly with the `mc_cloud_{controller,compute_node,vm}` runners, you do not have to use them directly, this is purely for documentation purpose.

**Controller** Re run configuration of cloudcontroller:

```
mastersalt-run -lall mc_cloud_lxc.post_deploy_controller
```

**compute node** Install lxc:

```
mastersalt-run -lall mc_cloud_lxc.install_vt <computenode_id>
```

This will call in turn those runners:

- `mc_cloud_lxc.configure_grains <computenode_id>`
- `mc_cloud_lxc.configure_install_lxc <computenode_id>`
- `mc_cloud_lxc.configure_images <computenode_id>`

This will also run the LXC images (templates) synchronisation runner on that specific node.

## VM

**Baremetal (via ssh) provision aka salt/saltify** As always, the configuration is done via a registry: *mc\_cloud\_saltify / cloud related variables*.

This will ssh to the distant box, transfer and run `boot-salt.sh` (makina-states bootstrap), then install a (master)salt minion and reattach that distant box with the provided id to this salt master.

IOW, We attach distant boxes with the saltify salt-cloud driver. For this, we need to:

- indicate the `ssh_host` user & passwords
- indicate which profile to use (minion or mastersalt minion)
- Maybe indicate a gateway to each the host to attach
- The following modes:

**salt (default)** Attach the linked box as a salt minion only

**mastersalt** Attach the linked box as a mastersalt minion. This will also install on it a saltmaster/minion couple.

- You can specify the makina-states branch to use with:

**bootsalt\_branch** branch name

The idea is to add to your specific minion pillar some salty entries as follow:

```
# minion id to set and also nick fqdn is after "targets."
makina-states.cloud.saltify.targets.gfoobar.test.com:
  ssh_username: ubuntu
  sudo_password: ubuntu
  password: ubuntu
  ssh_host: 10.5.10.16
  sudo: True
  master: 10.5.0.1 (default to grains['fqdn'])
  master_port: 4506 (default to 4506 or 4606 in mastersalt mode)
makina-states.cloud.saltify.targets.gfoobar2.test.com:
  ssh_host: 10.5.10.15
  mode: mastersalt
  ssh_username: ubuntu
  password: ubuntu
  sudo_password: ubuntu
  branch: stable
  sudo: True
  master: 10.5.0.1
  master_port: 4506
```



You can even use a ssh gateway to initiate an host behind a firewall:

```
ssh_gateway: foo
ssh_key: /tmp/id_dsa
```

To activate the driver you need to install the generic & the saltify formulaes

```
makina-states.cloud.generic: true
makina-states.cloud.saltify: true
```

## Makina-states Macros

### Base macros

**Macros** You can use the `circusAddWatcher` macro to add a watcher:

```
circusAddWatcher(name, cmd, **kwargs)
```

- name: name of the watcher
- cmd: command to execute and to monitor
- any keyword argument is putted inside the watcher definition in the circus configuration file
  - SPECIAL CMD LINE ARGS: :args: arguments of cmdline :conf\_priority: special keyword to specify the file order priority in configuration directory

### Helpers macros

**Salt** Those utilities have the following goals:

- Generate the hooks for orchestration purpose (macro: `salt_dummies`)
- Install makina states with our custom layout (macro: `install_makina_states`)
- Configure a salt master using this layout (macro: `install_master`)
- Configure a salt minion using this layout (macro: `install_minion`)

They are used in the base **controllers** states to install the (**master**)salt daemons.

All of the layout and base parameters can be controlled at state & pillar level

Three macros are exposed:

- `install_makina_states`: install the common saltstack stuff
- `install_master`: master specific bits
- `install_minion`: minion specific bits

We extensivly use the **mc\_services** & the **mc\_salt** modules registries.

Common values must be updated in the common section, and the same for **master** or **minion** sections.

To override values in pillar .. code-block:: yaml

```
salt:
  common:
    • prefix: /foobar
  master:
```

- ret\_port: 4706

**minion:**

- master\_port: 4706

**mastersalt:****common:**

- prefix: /foobar/mastersalt

**master:**

- ret\_port: 4506

**minion:**

- master\_port: 4506

Formulas & code management:

- We do not like formulas served with gitfs as it may not be resilient to network problems and also consume more network resources.
- For thus, we do prior checkouts and then we have a local checkout of the formula repository, and we then must link the inner formula subfolder inside our salt states tree root.

That's why you will maybe add to core repositories new formulaes by modifying the confRepos keys as follow

```
salt:
  common:
    confRepos:
      <id>:
        name: git url of the repo
        target: path on the filesystem
        link: (optionnal and mainly useful for formulaes)
              name: target path name on the fs
              target: absolute path of the symlink
salt:
  common:
    confRepos:
      docker-formulae:
        name: https://github.com/saltstack-formulas/docker-formula.git
        target: '{salt_root}/formulas/docker'
        link:
          name: '{salt_root}/docker'
          target: '{salt_root}/formulas/docker/docker'
```

## **Apache helper**

## **php helpers**

### **2.1.4 Misc & Obsolete**

#### **Misc & Obsolete**

**ubuntu log to package and get PPA for a package**

**Configure sources if not already done**

```
deb      http://mirror.ovh.net/ubuntu/ trusty main restricted universe
multiverse
deb-src  http://mirror.ovh.net/ubuntu/ trusty main restricted
deb      http://mirror.ovh.net/ubuntu/ trusty-updates main restricted
universe multiverse
deb      http://security.ubuntu.com/ubuntu trusty-security main restricted
universe multiverse
```

### Add debian developer packages

```
apt-get install -y bzip2 git devscripts bzr-builddeb pbuilder ubuntu-dev-tools distro-info-data
```

configure /etc/pbuilderrc MIRRORSITE to use:

```
http://mirror.ovh.net/ubuntu/
```

### Init

```
cd && mkdir pkg && cd pkg
```

### Patch package get source:

```
bzip2 branch lp:~ubuntu-branches/ubuntu/trusty/net-snmp/trusty/ snmp
```

do appropriate modifications:

```
vim snmp/$WTF
```

add new version:

```
dch -v 5.7.2~dfsg-8.1ubuntu4
```

commit:

```
bzip2 whoami "Mathieu Le Marec - Pasquet <kiorky@cryptelium.net>"
bzip2 commit -m "Add missing net-snmp-create-v3-user"
```

### Build source & bin

```
apt-get builddep snmpd
bzip2 builddeb
bzip2 builddeb -- -S -sa
```

### Upload ~/.dput.cfg:

```
[snmp]
fqdn = ppa.launchpad.net
method = sftp
incoming = ~makinacorp/sntp/ubuntu/
login = kiorky
allow_unsigned_uploads = 0
```

```
dput snmp net-snmp_5.7.2~dfsg-8.1ubuntu4_source.changes
```

### Execution modes

**OBSOLETE** We do not use that much execution modes, prefer to split your formulaes in small chunks. See for example the “makina-states.services.monitoring.supervisor” state.

As we now extensively use auto inclusion, we are particularly exposed to the **state bloat megalomania** when including a small little state will make rebuild the most part of makina-states. To prevent this, there are 2 main modes of execution and when the full mode will configure from end to end your machine, the standalone mode will skip most of the included states but also some of your currently called sls file.

The main use case is that the first time, you need to install a project and do a lot of stuff, but on the other runs, you just need to pull your new changesets and reload apache. The full mode is the standart mode, and the **light** mode is called **standalone**. That's why you ll see most formulaes declined in two sls flavors.

By convention, in those formulaes, we make the **standalone** one as a macro taking at least a **full** boolean parameter and then call it at the end with **full=false**. Then we write the normal sls calling this same little macro with **full=true**.

It is then up to the user of in the other sls includes to choose which sls to apply for the specific use case.

For example, consider the following sls files

- /srv/salt/makina-states/services/awesome/mysuperservice-standalone.sls:

```
{% macro do(full=True) %}
{% if full %}
OneLongStep:
    super.long: []
{% endif %}

OneShortStep:
    super.short []
{% endmacro %}
{{ do(full=False) }}
```

- /srv/salt/makina-states/services/awesome/mysuperservice.sls:

```
{% import "makina-states/services/awesome/mysuperservice-standalone.sls" as base with context %}
{{ do(full=True) }}
```

By hand, i will do the first time:

```
salt-call -lall makina-states.services.awesome.mysuperservice
```

And in a second time:

```
salt-call -lall makina-states.services.awesome.mysuperservice-standalone
```

As you can guess, OneLongStep will only be called the first time, and OneShortStep will be called both time.

Now, to make the inclusion dynamic in an intermediary sls file, you can also do a conditionnal include:

```
include:
{% if cond %}
- makina-states.services.awesome.mysuperservice-standalone
{% else %}
- makina-states.services.awesome.mysuperservice
{% endif %}
```

## Macros

**OBSOLETE** We know do not use any more base macros but access directly to salt execution modules, read some formulaes to see in action.

**Base macros** To access the registries and make a thin and easier high level settings API, we use macros as importable modules inside the states files. Thus, we have in `_macros` those macros:

- `_macros/funcs.jinja` macro containing some helper functons
- `_macros/localsettings.jinja` macro related to localsettings
- `_macros/controllers.jinja` macro related to controllers
- `_macros/nodetypes.jinja` macro related to nodetypes
- `_macros/services.jinja` macro related to services

**Utilities macros** For certain complicated states, we have made some macros to leverage:

- The use of those states in your own states files
- The use of the settings themselves

The macros:

- `_macros/apache.jinja` macro containing some helpers to make vhosts
- `_macros/php.jinja` macro containing some helpers to make phpfpmpools
- `_macros/salt.jinja` internal macros to configure all the salt infra.

## Bootstrap registries related helpers

### Generic functions helpers to work with registries

### Controller kind helpers

### localsettings kind helpers

### nodetypes kind helpers

### Services kind helpers

This macro leverage the usage of `mc_services` module by having some registry shortcuts, please have a look at the [code of the macro](#) to know what settings are availables.

To use it in your states, just do something like that

```
{% import "makina-states/_macros/services.jinja" as services with context %}
foo:
  cmd.run:
    -name: echo {{ services.apacheSettings.mpm }}
```



---

## Indices and tables

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