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# Hunter Bot Documentation

*Release 1.0*

**Alex Frappier Lachapelle**

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This documentation is about starting and using bot which will help to do testing and automatically releases creation during development process of [Hunter](#) package manager.



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## Installing Rust

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**See also:**

- [Official way to install Rust](#)
- [Uninstalling Rust](#)
- [Downloads](#)

To install Rust from `.tar.gz` archives you need to download `rust` and `rust-std` archives and [merge them](#):

```
> wget https://static.rust-lang.org/dist/rust-std-1.10.0-x86_64-unknown-linux-gnu.tar.  
↪gz  
> tar xf rust-std-1.10.0-x86_64-unknown-linux-gnu.tar.gz  
  
> wget https://static.rust-lang.org/dist/rust-1.10.0-x86_64-unknown-linux-gnu.tar.gz  
> tar xf rust-1.10.0-x86_64-unknown-linux-gnu.tar.gz  
  
> mv rust-std-1.10.0-x86_64-unknown-linux-gnu/rust-std-x86_64-unknown-linux-gnu/lib/  
↪rustlib/x86_64-unknown-linux-gnu rust-1.10.0-x86_64-unknown-linux-gnu/rustc/lib/  
↪rustlib
```

Now add `rustc` and `cargo` to `PATH`:

```
> export PATH=../../rust-1.10.0-x86_64-unknown-linux-gnu/rustc/bin:$PATH  
> export PATH=../../rust-1.10.0-x86_64-unknown-linux-gnu/cargo/bin:$PATH
```

Check tools can be found:

```
> which cargo  
../../rust-1.10.0-x86_64-unknown-linux-gnu/cargo/bin/cargo  
> cargo --version  
cargo 0.11.0-nightly (259324c 2016-05-20)  
  
> which rustc  
../../rust-1.10.0-x86_64-unknown-linux-gnu/rustc/bin/rustc  
> rustc --version  
rustc 1.10.0 (cfc716cf 2016-07-03)
```

Run build:

```
> cargo build --verbose
```

**See also:**

- [Ansible role](#)





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**Install**

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## Build documentation

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Documentation build by `sphinx` and hosted on `readthedocs` service.

### See also:

- [Good tutorials](#)

## Local

To build documentation on local machine use `virtualenv`:

```
> cd docs
[docs]> virtualenv _venv
[docs]> source _venv/bin/activate
(_venv) [docs]> which pip
/.../docs/_venv/bin/pip
```

Install dependencies:

```
(_venv) [docs]> pip install -U pip
(_venv) [docs]> pip install -r requirements.txt
```

Build documentation:

```
(_venv) [docs]> mkdir _static # if not exists
(_venv) [docs]> sphinx-build -v -W . _build
```

Open `index.html` in browser:

```
(_venv) [docs]> ls _build/index.html
_build/index.html
```

Run spell checker:

```
(_venv) [docs]> sphinx-build -b spelling . _spelling
```

## Helper scripts

Alternatively you can use `jenkins.sh` and `make.sh` scripts.

To initialize environment, build documentation and run spell checker at once:

```
> cd docs
[docs]> ./jenkins.sh
```

Do the same and stay in environment:

```
> cd docs
[docs]> source ./jenkins.sh
(_venv) [docs]> which pip
/.../docs/_venv/bin/pip
```

`jenkins.sh` will build documentation from scratch. This may be useful in case some HTML/CSS files stuck in temporary directory. To update documentation without deleting old files use `make.sh` script (which is usually much faster):

```
(_venv) [docs]> ./make.sh
...
Done:
/.../docs/_build/index.html
```