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# **graphtik Documentation**

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It's a DAG all the way down!



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## Lightweight computation graphs for Python

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**Graphtik** is an understandable and lightweight Python module for building and running ordered graphs of computations. The API posits a fair compromise between features and complexity, without precluding any. It can be used as is to build machine learning pipelines for data science projects. It should be extendable to act as the core for a custom ETL engine or a workflow-processor for interdependent files and processes.

*Graphtik* sprang from *Graphkit* to experiment with Python 3.6+ features.

### 1.1 Operations

At a high level, an operation is a node in a computation graph. Graphtik uses an *Operation* class to abstractly represent these computations. The class specifies the *requirements* for a function to participate in a computation graph; those are its input-data **needs**, and the output-data it **provides**.

The `FunctionalOperation` provides a lightweight wrapper around an arbitrary function to define those specifications.

**class** `graphtik.op.FunctionalOperation`

An *operation* performing a callable (ie a function, a method, a lambda).

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**Tip:** Use `operation()` builder class to build instances of this class instead.

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**\_\_call\_\_** (*\*args*, *\*\*kwargs*)  
Call self as a function.

**\_\_init\_\_**  
Initialize self. See `help(type(self))` for accurate signature.

**compute** (*named\_inputs*, *outputs=None*) → dict  
Compute (optional) asked *outputs* for the given *named\_inputs*.

It is called by *Network*. End-users should simply call the operation with *named\_inputs* as kwargs.

**Parameters** *named\_inputs* (*list*) – the input values with which to feed the computation.

**Returns list** Should return a list values representing the results of running the feed-forward computation on inputs.

### 1.1.1 The operation builder factory

There is a better way to instantiate an `FunctionalOperation` than simply constructing it: use the operation builder class:

```
class graphtik.operation (fn: Callable = None, *, name=None, needs: Union[Collection[T_co], str, None] = None, provides: Union[Collection[T_co], str, None] = None, returns_dict=None, node_props: Mapping[KT, VT_co] = None)
```

A builder for graph-operations wrapping functions.

#### Parameters

- **fn** (*function*) – The function used by this operation. This does not need to be specified when the operation object is instantiated and can instead be set via `__call__` later.
- **name** (*str*) – The name of the operation in the computation graph.
- **needs** (*list*) – Names of input data objects this operation requires. These should correspond to the `args` of `fn`.
- **provides** (*list*) – Names of output data objects this operation provides. If more than one given, those must be returned in an iterable, unless `returns_dict` is true, in which case a dictionary with as many elements must be returned
- **returns\_dict** (*bool*) – if true, it means the `fn` returns a dictionary with all `provides`, and no further processing is done on them (i.e. the returned output-values are not zipped with `provides`)
- **node\_props** – added as-is into NetworkX graph

**Returns** when called, it returns a `FunctionalOperation`

#### Example:

This is an example of its use, based on the “builder pattern”:

```
>>> from graphtik import operation

>>> opb = operation(name='add_op')
>>> opb.withset(needs=['a', 'b'])
operation(name='add_op', needs=['a', 'b'], provides=[], fn=None)
>>> opb.withset(provides='SUM', fn=sum)
operation(name='add_op', needs=['a', 'b'], provides=['SUM'], fn='sum')
```

You may keep calling `withset()` till you invoke a final `__call__()` on the builder; then you get the actual `FunctionalOperation` instance:

```
>>> # Create `Operation` and overwrite function at the last moment.
>>> opb(sum)
FunctionalOperation(name='add_op', needs=['a', 'b'], provides=['SUM'], fn='sum')
```

---

**Tip:** Remember to call once more the builder class at the end, to get the actual operation instance.

---



```
__call__(fn: Callable = None, *, name=None, needs: Union[Collection[T_co], str, None] = None,
        provides: Union[Collection[T_co], str, None] = None, returns_dict=None, node_props:
        Mapping[KT, VT_co] = None) → graphtik.op.FunctionalOperation
```

This enables operation to act as a decorator or as a functional operation, for example:

```
@operator(name='myadd1', needs=['a', 'b'], provides=['c'])
def myadd(a, b):
    return a + b
```

or:

```
def myadd(a, b):
    return a + b
operator(name='myadd1', needs=['a', 'b'], provides=['c'])(myadd)
```

**Parameters** `fn` (*function*) – The function to be used by this operation.

**Returns** Returns an operation class that can be called as a function or composed into a computation graph.

## 1.1.2 Operations are just functions

At the heart of each operation is just a function, any arbitrary function. Indeed, you can instantiate an operation with a function and then call it just like the original function, e.g.:

```
>>> from operator import add
>>> from graphtik import operation

>>> add_op = operation(name='add_op', needs=['a', 'b'], provides=['a_plus_b'])(add)

>>> add_op(3, 4) == add(3, 4)
True
```

## 1.1.3 Specifying graph structure: provides and needs

Of course, each operation is more than just a function. It is a node in a computation graph, depending on other nodes in the graph for input data and supplying output data that may be used by other nodes in the graph (or as a graph output). This graph structure is specified via the `provides` and `needs` arguments to the operation constructor. Specifically:

- `provides`: this argument names the outputs (i.e. the returned values) of a given operation. If multiple outputs are specified by `provides`, then the return value of the function comprising the operation must return an iterable.
- `needs`: this argument names data that is needed as input by a given operation. Each piece of data named in `needs` may either be provided by another operation in the same graph (i.e. specified in the `provides` argument of that operation), or it may be specified as a named input to a graph computation (more on graph computations [here](#)).

When many operations are composed into a computation graph (see [Graph Composition](#) for more on that), Graphtik matches up the values in their `needs` and `provides` to form the edges of that graph.

Let's look again at the operations from the script in [Quick start](#), for example:

```
>>> from operator import mul, sub
>>> from functools import partial
>>> from graphtik import compose, operation

>>> # Computes  $|a|^p$ .
>>> def abspow(a, p):
...     c = abs(a) ** p
...     return c

>>> # Compose the mul, sub, and abspow operations into a computation graph.
>>> graphop = compose("graphop",
...     operation(name="mul1", needs=["a", "b"], provides=["ab"])(mul),
...     operation(name="sub1", needs=["a", "ab"], provides=["a_minus_ab"])(sub),
...     operation(name="abspow1", needs=["a_minus_ab"], provides=["abs_a_minus_ab_cubed
↪"])
...     (partial(abspow, p=3))
... )
```

---

**Tip:** Notice the use of `functools.partial()` to set parameter `p` to a constant value.

---

The `needs` and `provides` arguments to the operations in this script define a computation graph that looks like this (where the oval are *operations*, squares/houses are *data*):

---

**Tip:** See [Plotting](#) on how to make diagrams like this.

---

## 1.1.4 Instantiating operations

There are several ways to instantiate an `operation`, each of which might be more suitable for different scenarios.

### Decorator specification

If you are defining your computation graph and the functions that comprise it all in the same script, the decorator specification of `operation` instances might be particularly useful, as it allows you to assign computation graph structure to functions as they are defined. Here's an example:

```
>>> from graphtik import operation, compose

>>> @operation(name='foo_op', needs=['a', 'b', 'c'], provides='foo')
... def foo(a, b, c):
...     return c * (a + b)

>>> graphop = compose('foo_graph', foo)
```

### Functional specification

If the functions underlying your computation graph operations are defined elsewhere than the script in which your graph itself is defined (e.g. they are defined in another module, or they are system functions), you can use the functional specification of `operation` instances:

```
>>> from operator import add, mul
>>> from graphtik import operation, compose

>>> add_op = operation(name='add_op', needs=['a', 'b'], provides='sum')(add)
>>> mul_op = operation(name='mul_op', needs=['c', 'sum'], provides='product')(mul)

>>> graphop = compose('add_mul_graph', add_op, mul_op)
```

The functional specification is also useful if you want to create multiple `operation` instances from the same function, perhaps with different parameter values, e.g.:

```
>>> from functools import partial

>>> def mypow(a, p=2):
...     return a ** p

>>> pow_op1 = operation(name='pow_op1', needs=['a'], provides='a_squared')(mypow)
>>> pow_op2 = operation(name='pow_op2', needs=['a'], provides='a_cubed
↳') (partial(mypow, p=3))

>>> graphop = compose('two_pows_graph', pow_op1, pow_op2)
```

A slightly different approach can be used here to accomplish the same effect by creating an operation “builder pattern”:

```
>>> def mypow(a, p=2):
...     return a ** p

>>> pow_op_factory = operation(mypow, needs=['a'], provides='a_squared')

>>> pow_op1 = pow_op_factory(name='pow_op1')
>>> pow_op2 = pow_op_factory.withset(name='pow_op2', provides='a_cubed
↳') (partial(mypow, p=3))
>>> pow_op3 = pow_op_factory(lambda a: 1, name='pow_op3')

>>> graphop = compose('two_pows_graph', pow_op1, pow_op2, pow_op3)
>>> graphop(a=2)
{'a': 2, 'a_squared': 4, 'a_cubed': 1}
```

---

**Note:** You cannot call again the factory to overwrite the *function*, you have to use either the `fn=` keyword with `withset()` method or call once more.

---

## 1.1.5 Modifiers on operation inputs and outputs

Certain modifiers are available to apply to input or output values in `needs` and `provides`, for example, to designate optional inputs, or “ghost” sideeffects inputs & outputs. These modifiers are available in the `graphtik.modifiers` module:

### Optionals

**class** `graphtik.modifiers.optional`

An optional need signifies that the function’s argument may not receive a value.

Only input values in `needs` may be designated as optional using this modifier. An operation will receive a value for an optional need only if it is available in the graph at the time of its invocation. The operation's function should have a defaulted parameter with the same name as the optional, and the input value will be passed as a keyword argument, if it is available.

Here is an example of an operation that uses an optional argument:

```
>>> from graphtik import operation, compose, optional
>>> def myadd(a, b, c=0):
...     return a + b + c
```

Designate `c` as an optional argument:

```
>>> graph = compose('mygraph',
...     operation(name='myadd', needs=['a', 'b', optional('c')], provides='sum
↪') (myadd)
... )
>>> graph
NetworkOperation('mygraph',
                  needs=['a', 'b', optional('c')],
                  provides=['sum'],
                  xlops)
```

The graph works with and without `c` provided as input:

```
>>> graph(a=5, b=2, c=4)['sum']
11
>>> graph(a=5, b=2)
{'a': 5, 'b': 2, 'sum': 7}
```

## Varargs

**class** `graphtik.modifiers.vararg`

Like `optional` but feeds as ONE OF the `*args` into the function (instead of `**kwargs`).

For instance:

```
>>> from graphtik import operation, compose, vararg
>>> def addall(a, *b):
...     return a + sum(b)
```

Designate `b` & `c` as an `vararg` arguments:

```
>>> graph = compose('mygraph',
...     operation(name='addall', needs=['a', vararg('b'), vararg('c')],
...     provides='sum') (addall)
... )
>>> graph
NetworkOperation('mygraph',
                  needs=['a', optional('b'), optional('c')],
                  provides=['sum'],
                  xlops)
```

The graph works with and without any of `b` and `c` inputs:

```
>>> graph(a=5, b=2, c=4) ['sum']
11
>>> graph(a=5, b=2)
{'a': 5, 'b': 2, 'sum': 7}
>>> graph(a=5)
{'a': 5, 'sum': 5}
```

### class graphtik.modifiers.varargs

An optional like *vararg* feeds as MANY \*args into the function (instead of \*\*kwargs).

Read also the example test-case in: test/test\_op.py:test\_varargs()

## Sideeffects

### class graphtik.modifiers.sideeffect

A sideeffect data-dependency participates in the graph but never given/asked in functions.

Both inputs & outputs in needs & provides may be designated as *sideeffects* using this modifier. *Sideeffects* work as usual while solving the graph but they do not interact with the operation's function; specifically:

- input sideeffects are NOT fed into the function;
- output sideeffects are NOT expected from the function.

Their purpose is to describe operations that modify the internal state of some of their arguments (“side-effects”). A typical use case is to signify columns required to produce new ones in pandas dataframes:

```
>>> from graphtik import operation, compose, sideeffect

>>> # Function appending a new dataframe column from two pre-existing ones.
>>> def addcolumns(df):
...     df['sum'] = df['a'] + df['b']
```

Designate *a*, *b* & *sum* column names as an sideeffect arguments:

```
>>> graph = compose('mygraph',
...     operation(
...         name='addcolumns',
...         needs=['df', sideeffect('df.b')], # sideeffect names can be anything
...         provides=[sideeffect('df.sum')]) (addcolumns)
... )
>>> graph
NetworkOperation('mygraph', needs=['df', 'sideeffect(df.b)'],
                 provides=['sideeffect(df.sum)'], xlops)

>>> df = pd.DataFrame({'a': [5, 0], 'b': [2, 1]})
>>> graph({'df': df}) ['df']
   a  b
0  5  2
1  0  1
```

We didn't get the *sum* column because the *b* sideeffect was unsatisfied. We have to add its key to the inputs (with *\_any\_* value):

```
>>> graph({'df': df, sideeffect("df.b"): 0}) ['df']
   a  b  sum
0  5  2   7
1  0  1   1
```

Note that regular data in *needs* and *provides* do not match same-named *sideeffects*. That is, in the following operation, the `prices` input is different from the `sideeffect (prices)` output:

```
>>> def upd_prices(sales_df, prices):
...     sales_df["Prices"] = prices

>>> operation(fn=upd_prices,
...           name="upd_prices",
...           needs=["sales_df", "price"],
...           provides=[sideeffect("price")])
operation(name='upd_prices', needs=['sales_df', 'price'],
          provides=['sideeffect (price)'], fn='upd_prices')
```

---

**Note:** An operation with *sideeffects* outputs only, have functions that return no value at all (like the one above). Such operation would still be called for their side-effects.

---



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**Tip:** You may associate sideeffects with other data to convey their relationships, simply by including their names in the string - in the end, it's just a string - but no enforcement will happen from *graphtik*.

---

```
>>> sideeffect("price[sales_df]")
'sideeffect (price[sales_df])'
```

---

## 1.2 Graph Composition

Graphtik's `compose` factory handles the work of tying together `operation` instances into a runnable computation graph.

### 1.2.1 The `compose` factory

For now, here's the specification of `compose`. We'll get into how to use it in a second.

```
graphtik.compose(name, op1, *operations, needs: Union[Collection[T_co], str, None] = None, provides: Union[Collection[T_co], str, None] = None, merge=False, node_props=None, method=None) → graphtik.netop.NetworkOperation
```

Composes a collection of operations into a single computation graph, obeying the `merge` property, if set in the constructor.

#### Parameters

- **name** (*str*) – A optional name for the graph being composed by this object.
- **op1** – syntactically force at least 1 operation
- **operations** – Each argument should be an operation instance created using `operation`.
- **merge** (*bool*) – If `True`, this `compose` object will attempt to merge together `operation` instances that represent entire computation graphs. Specifically, if one of the `operation` instances passed to this `compose` object is itself a graph operation created by an earlier use of `compose` the sub-operations in that graph are compared against other operations passed to this `compose` instance (as well as the sub-operations of other graphs passed to

this `compose` instance). If any two operations are the same (based on name), then that operation is computed only once, instead of multiple times (one for each time the operation appears).

- **node\_props** – added as-is into `NetworkX` graph, to provide for filtering by `NetworkOperation.narrowed()`.
- **method** – either `parallel` or `None` (default); if `"parallel"`, launches multi-threading. Set when invoking a composed graph or by `NetworkOperation.set_execution_method()`.

**Returns** Returns a special type of operation class, which represents an entire computation graph as a single operation.

**Raises** **ValueError** – If the *net* cannot produce the asked *outputs* from the given *inputs*.

## 1.2.2 Simple composition of operations

The simplest use case for `compose` is assembling a collection of individual operations into a runnable computation graph. The example script from *Quick start* illustrates this well:

```
>>> from operator import mul, sub
>>> from functools import partial
>>> from graphtik import compose, operation

>>> # Computes |a|^p.
>>> def abspow(a, p):
...     c = abs(a) ** p
...     return c

>>> # Compose the mul, sub, and abspow operations into a computation graph.
>>> graphop = compose("graphop",
...     operation(name="mul1", needs=["a", "b"], provides=["ab"])(mul),
...     operation(name="sub1", needs=["a", "ab"], provides=["a_minus_ab"])(sub),
...     operation(name="abspow1", needs=["a_minus_ab"], provides=["abs_a_minus_ab_cubed"]
...     ↪)
...     (partial(abspow, p=3))
... )
```

The call here to `compose()` yields a runnable computation graph that looks like this (where the circles are operations, squares are data, and octagons are parameters):

## 1.2.3 Running a computation graph

The graph composed in the example above in *Simple composition of operations* can be run by simply calling it with a dictionary argument whose keys correspond to the names of inputs to the graph and whose values are the corresponding input values. For example, if `graph` is as defined above, we can run it like this:

```
# Run the graph and request all of the outputs.
>>> out = graphop(a=2, b=5)
>>> out
{'a': 2, 'b': 5, 'ab': 10, 'a_minus_ab': -8, 'abs_a_minus_ab_cubed': 512}
```

## Producing a subset of outputs

By default, calling a graph-operation on a set of inputs will yield all of that graph's outputs. You can use the `outputs` parameter to request only a subset. For example, if `graphop` is as above:

```
# Run the graph-operation and request a subset of the outputs.
>>> out = graphop.compute({'a': 2, 'b': 5}, outputs="a_minus_ab")
>>> out
{'a_minus_ab': -8}
```

When using `outputs` to request only a subset of a graph's outputs, Graphtik executes only the operation nodes in the graph that are on a path from the inputs to the requested outputs. For example, the `abspow1` operation will not be executed here.

## Short-circuiting a graph computation

You can short-circuit a graph computation, making certain inputs unnecessary, by providing a value in the graph that is further downstream in the graph than those inputs. For example, in the graph-operation we've been working with, you could provide the value of `a_minus_ab` to make the inputs `a` and `b` unnecessary:

```
# Run the graph-operation and request a subset of the outputs.
>>> out = graphop(a_minus_ab=-8)
>>> out
{'a_minus_ab': -8, 'abs_a_minus_ab_cubed': 512}
```

When you do this, any operation nodes that are not on a path from the downstream input to the requested outputs (i.e. predecessors of the downstream input) are not computed. For example, the `mul1` and `sub1` operations are not executed here.

This can be useful if you have a graph-operation that accepts alternative forms of the same input. For example, if your graph-operation requires a `PIL.Image` as input, you could allow your graph to be run in an API server by adding an earlier operation that accepts as input a string of raw image data and converts that data into the needed `PIL.Image`. Then, you can either provide the raw image data string as input, or you can provide the `PIL.Image` if you have it and skip providing the image data string.

### 1.2.4 Adding on to an existing computation graph

Sometimes you will have an existing computation graph to which you want to add operations. This is simple, since `compose` can compose whole graphs along with individual operation instances. For example, if we have `graph` as above, we can add another operation to it to create a new graph:

```
>>> # Add another subtraction operation to the graph.
>>> bigger_graph = compose("bigger_graph",
...     graphop,
...     operation(name="sub2", needs=["a_minus_ab", "c"], provides="a_minus_ab_minus_c
↪") (sub)
... )

>>> # Run the graph and print the output.
>>> sol = bigger_graph.compute({'a': 2, 'b': 5, 'c': 5}, outputs=["a_minus_ab_minus_c
↪"])
>>> sol
{'a_minus_ab_minus_c': -13}
```

This yields a graph which looks like this (see [Plotting](#)):



```
>>> bigger_graph.plot('bigger_example_graph.svg', solution=sol)
```

## 1.2.5 More complicated composition: merging computation graphs

Sometimes you will have two computation graphs—perhaps ones that share operations—you want to combine into one. In the simple case, where the graphs don’t share operations or where you don’t care whether a duplicated operation is run multiple (redundant) times, you can just do something like this:

```
combined_graph = compose("combined_graph", graph1, graph2)
```

However, if you want to combine graphs that share operations and don’t want to pay the price of running redundant computations, you can set the `merge` parameter of `compose()` to `True`. This will consolidate redundant operation nodes (based on name) into a single node. For example, let’s say we have `graphop`, as in the examples above, along with this graph:

```
>>> # This graph shares the "mul1" operation with graph.
>>> another_graph = compose("another_graph",
...     operation(name="mul1", needs=["a", "b"], provides=["ab"])(mul),
...     operation(name="mul2", needs=["c", "ab"], provides=["cab"])(mul)
... )
```

We can merge `graphop` and `another_graph` like so, avoiding a redundant `mul1` operation:

```
>>> merged_graph = compose("merged_graph", graphop, another_graph, merge=True)
>>> print(merged_graph)
NetworkOperation('merged_graph',
                 needs=['a', 'b', 'ab', 'a_minus_ab', 'c'],
                 provides=['ab', 'a_minus_ab', 'abs_a_minus_ab_cubed', 'cab'],
                 x4ops)
```

This `merged_graph` will look like this:

As always, we can run computations with this graph by simply calling it:

```
>>> merged_graph.compute({'a': 2, 'b': 5, 'c': 5}, outputs=["cab"])
{'cab': 50}
```

## 1.3 Plotting and Debugging

### 1.3.1 Plotting

For *Errors & debugging* it is necessary to visualize the graph-operation. You may plot the original plot and annotate on top the *execution plan* and solution of the last computation, calling methods with arguments like this:

```
netop.plot(show=True)           # open a matplotlib window
netop.plot("netop.svg")         # other supported formats: png, jpg, pdf, ...
netop.plot()                    # without arguments return a pydot.DOT object
netop.plot(solution=solution)   # annotate graph with solution values
```

... or for the last ...:

```
solution.plot(...)
```

Fig. 1: The legend for all graphtik diagrams, generated by `legend()`.

The same `Plotter.plot()` method applies also for:

- `NetworkOperation`
- `Network`
- `ExecutionPlan`
- `Solution`

each one capable to producing diagrams with increasing complexity. Whenever possible, the top-level `plot()` methods will delegate to the ones below; specifically, the `netop` keeps a transient reference to the last `plan`. BUT the `plan` does not hold such a reference, you have to plot the `solution`.

For instance, when a net-operation has just been composed, plotting it will come out bare bone, with just the 2 types of nodes (data & operations), their dependencies, and the sequence of the execution-plan.

But as soon as you run it, the net plot calls will print more of the internals. Internally it delegates to `ExecutionPlan.plot()` of `NetworkOperation.last_plan` attribute, which *caches* the last run to facilitate debugging. If you want the bare-bone diagram, plot the network:

```
netop.net.plot(...)
```

If you want all details, plot the solution:

```
solution.net.plot(...)
```

---

**Note:** For plots, `Graphviz` program must be in your `PATH`, and `pydot` & `matplotlib` python packages installed. You may install both when installing `graphtik` with its plot extras:

```
pip install graphtik[plot]
```

---

**Tip:** The `pydot.Dot` instances returned by `Plotter.plot()` are rendered directly in *Jupyter/IPython* notebooks as SVG images.

You may increase the height of the SVG cell output with something like this:

```
netop.plot(jupyter_render={"svg_element_styles": "height: 600px; width: 100%"})
```

Check `default_jupyter_render` for defaults.

---

## 1.3.2 Errors & debugging

Graphs may become arbitrary deep. Launching a debugger-session to inspect deeply nested stacks is notoriously hard

As a workaround, when some operation fails, the original exception gets annotated with the following properties, as a debug aid:

```
>>> from graphtik import compose, operation
>>> from pprint import pprint
```

```
>>> def scream(*args):
...     raise ValueError("Wrong!")
```

```
>>> try:
...     compose("errgraph",
...             operation(name="screamer", needs=['a'], provides=["foo"])(scream)
...             )(a=None)
... except ValueError as ex:
...     pprint(ex.jetsam)
{'args': {'args': [None], 'kwargs': {}},
 'network': Network(
   +--a
   +---FunctionalOperation(name='screamer', needs=['a'], provides=['foo'], fn='scream
   ↪)
   +--foo),
 'operation': FunctionalOperation(name='screamer', needs=['a'], provides=['foo'], fn=
   ↪'scream'),
 'outputs': None,
 'plan': ExecutionPlan(needs=['a'], provides=['foo'], steps:
   +---FunctionalOperation(name='screamer', needs=['a'], provides=['foo'], fn='scream
   ↪)),
 'provides': None,
 'results_fn': None,
 'results_op': None,
 'solution': {'a': None}}
```

In interactive *REPL* console you may use this to get the last raised exception:

```
import sys

sys.last_value.jetsam
```

The following annotated attributes *might* have meaningful value on an exception:

**network** the innermost network owning the failed operation/function

**plan** the innermost plan that executing when a operation crashed

**operation** the innermost operation that failed

**args** either the input arguments list fed into the function, or a dict with both *args* & *kwargs* keys in it.

**outputs** the names of the outputs the function was expected to return

**provides** the names eventually the graph needed from the operation; a subset of the above, and not always what has been declared in the operation.

**fn\_results** the raw results of the operation's fuction, if any

**op\_results** the results, always a dictionary, as matched with operation's *provides*

**solution** an instance of *Solution*, contains *inputs* & *outputs* till the error happened; note that *Solution.executed* contain the list of executed *operations* so far.

Ofcourse you may use many of the above “jetsam” values when plotting.

---

**Note:** The *Plotting* capabilities, along with the above annotation of exceptions with the internal state of plan/operation often renders a debugger session unnecessary. But since the state of the annotated values might be incomplete, you may not always avoid one.

---

### 1.3.3 Execution internals

*Compile & execute* network graphs of operations.

## 1.4 Architecture

### COMPUTE

#### computation

The definition & execution of networked operation is splitted in 1+2 phases:

- *COMPOSITION*
- *COMPILATION*
- *EXECUTION*

... it is constrained by these IO data-structures:

- *operation(s)* (with *needs* & *provides* for each one)
- given *inputs*
- asked *outputs*

... populates these low-level data-structures:

- *network graph* (COMPOSE time)
- *execution dag* (COMPILE time)
- *execution steps* (COMPILE time)
- *solution* (EXECUTE time)

... and utilizes these main classes:

---

```
graphtik.op.FunctionalOperation
graphtik.netop.NetworkOperation
graphtik.network.Network
graphtik.network.ExecutionPlan
graphtik.network.Solution
```

---

#### compose

**COMPOSITION** The *phase* where *operations* are constructed and grouped into *netops* and corresponding *networks*.

---

**Tip:**

- Use *operation()* builder class to construct *FunctionalOperation* instances.
- Use *compose()* factory to prepare the *net* internally, and build *NetworkOperation* instances.

## compile

**COMPILATION** The *phase* where the *Network* creates a new *execution plan* by *pruning* all *graph* nodes into a subgraph *dag*, and deriving the *execution steps*.

## execute

**EXECUTION** The *phase* where the *ExecutionPlan* calls sequentially or parallel the underlying functions of all *operations* contained in *execution steps*, with *inputs/outputs* taken from the *solution*.

## graph

**network graph** The `Network.graph` (currently a DAG) contains all `FunctionalOperation` and `_DataNode` nodes of some *netop*.

They are layed out and connected by repeated calls of `Network._append_operation()` by `Network` constructor.

This graph is then *pruned* to extract the *dag*, and the *execution steps* are calculated, all ingridents for a new `ExecutionPlan`.

## dag

**execution dag** The `ExecutionPlan.dag` is a directed-acyclic-graph that contains the *pruned* nodes as build by `Network._prune_graph()`. This pruned subgraph is used to decide the *execution steps*.

## steps

**execution steps** The `ExecutionPlan.steps` contains a list of the operation-nodes only from the *dag*, topologically sorted, and interspersed with *instruction steps* needed to *compute* the asked *outputs* from the given *inputs*.

It is built by `Network._build_execution_steps()` based on the subgraph *dag*.

The only *instruction* step is for performing *eviction*.

## evict

**eviction** The `_EvictInstruction.steps` erase items from *solution* as soon as they are not needed further down the dag, to reduce memory footprint while computing.

**solution** A *Solution* created internally by `NetworkOperation.compute()` to hold the values both *inputs* & *outputs*, and the status of *executed* operations. It is based on a `collections.ChainMap`, to keep one dictionary for each *operation* executed +1 for inputs.

The last operation result wins in the final *outputs* produced, BUT while executing, the *needs* of each operation receive the *solution* values in **reversed order**, that is, the 1st operation result (or given input) wins for some *needs* name.

Rational:

During execution we want stability (the same input value used by all operations), and that is most important when consuming input values - otherwise, we would use (possibly *overwritten* and thus changing)) intermediate ones.

But at the end we want to affect the calculation results by adding operations into some *netop* - furthermore, it wouldn't be very usefull to get back the given inputs in case of *overwrites*.

**overwrites** Values in the *solution* that are written by more than one *operations*, accessed by `Solution.overwrites`:

## net

**network** the *Network* contains a *graph* of *operations* and can *compile* an *execution plan* or *prune* a cloned *network* for given *inputs/outputs/node predicate*.

## plan

**execution plan** Class *ExecutionPlan* perform the *execution* phase which contains the *dag* and the *steps*.

*Compiled execution plans* are cached in *Network.\_cached\_plans* across runs with (*inputs*, *outputs*, *predicate*) as key.

**inputs** a dictionary of named input values given to *NetworkOperation.compute()*

**outputs** A dictionary of computed values returned by *NetworkOperation.compute()*.

All computed values are retained in it when no specific outputs requested, to *NetworkOperation.compute()*, that is, no data-eviction happens.

**operation** Either the abstract notion of an action with specified *needs* and *provides*, or the concrete wrapper *FunctionalOperation* for arbitrary callables.

## netop

**network operation** The *NetworkOperation* class holding a *network* of *operations*.

**needs** A list of names of the compulsory/optional values or *sideeffects* an operation's underlying callable requires to execute.

**provides** A list of names of the values produced when the *operation*'s underlying callable executes.

**sideeffects** Fictive *needs* or *provides* not consumed/produced by the underlying function of an *operation*, annotated with *sideeffect*. A *sideeffect* participates in the solution of the graph but is never given/asked to/from functions.

## prune

**pruning** Method *Network.\_prune\_graph()* extracts a subgraph *dag* that does not contain any *unsatisfied operations*.

It topologically sorts the *graph*, and *prunes* based on given *inputs*, asked *outputs*, *node predicate* and *operation needs & provides*.

**unsatisfied operation** Method *network.\_unsatisfied\_operations()* collects all *operations* that fall into any of these two cases:

- it has *needs* that do not correspond to any given *inputs* or intermediately *computed outputs* of the *solution*;
- all its *provides* are NOT needed by any other operation, nor are asked as *outputs*.

## predicate

**node predicate** A callable(*op*, *node-data*) that should return true for nodes not to be *narrowed()*.

**endurance** Keep executing as many *operations* as possible, even of some of them fail. If *set\_endure\_execution()* is set to true, you may interrogate *Solution* properties to discover whether an operation may be:

- executed successfully,
- *failed*, or
- *canceled*, if another operation, the sole provider of a compulsory *needs*, has failed upstreams.

## 1.5 API Reference

Table 2 – continued from previous page

<code>graphtik.op</code>	About <i>operation</i> nodes (but not net-ops to break cycle).
<code>graphtik.netop</code>	About <i>network operations</i> (those based on graphs)
<code>graphtik.network</code>	<i>Compile &amp; execute</i> network graphs of operations.
<code>graphtik.plot</code>	
<code>graphtik.base</code>	Generic or specific utilities

### 1.5.1 Module: *op*

About *operation* nodes (but not net-ops to break cycle).

**class** `graphtik.op.FunctionalOperation`

An *operation* performing a callable (ie a function, a method, a lambda).

**Tip:** Use `operation()` builder class to build instances of this class instead.

**compute** (*named\_inputs*, *outputs=None*) → dict

Compute (optional) asked *outputs* for the given *named\_inputs*.

It is called by *Network*. End-users should simply call the operation with *named\_inputs* as kwargs.

**Parameters** *named\_inputs* (*list*) – the input values with which to feed the computation.

**Returns** *list* Should return a list values representing the results of running the feed-forward computation on *inputs*.

**withset** (*\*\*kw*) → `graphtik.op.FunctionalOperation`

Make a clone with the some values replaced.

**Attention:** Using `namedtuple._replace()` would not pass through `cctor`, so would not get a nested *name* with *parents*, not arguments validation.

**class** `graphtik.op.Operation`

An abstract class representing an action with `compute()`.

**compute** (*named\_inputs*, *outputs=None*)

Compute (optional) asked *outputs* for the given *named\_inputs*.

It is called by *Network*. End-users should simply call the operation with *named\_inputs* as kwargs.

**Parameters** *named\_inputs* (*list*) – the input values with which to feed the computation.

**Returns** *list* Should return a list values representing the results of running the feed-forward computation on *inputs*.

**class** `graphtik.op.operation` (*fn*: *Callable* = *None*, *\**, *name=None*, *needs*: *Union[Collection[T\_co], str, None]* = *None*, *provides*: *Union[Collection[T\_co], str, None]* = *None*, *returns\_dict=None*, *node\_props*: *Mapping[KT, VT\_co]* = *None*)

A builder for graph-operations wrapping functions.

**Parameters**

- **fn** (*function*) – The function used by this operation. This does not need to be specified when the operation object is instantiated and can instead be set via `__call__` later.
- **name** (*str*) – The name of the operation in the computation graph.

- **needs** (*list*) – Names of input data objects this operation requires. These should correspond to the args of fn.
- **provides** (*list*) – Names of output data objects this operation provides. If more than one given, those must be returned in an iterable, unless *returns\_dict* is true, in which case a dictionary with as many elements must be returned
- **returns\_dict** (*bool*) – if true, it means the *fn* returns a dictionary with all *provides*, and no further processing is done on them (i.e. the returned output-values are not zipped with *provides*)
- **node\_props** – added as-is into NetworkX graph

**Returns** when called, it returns a *FunctionalOperation*

#### Example:

This is an example of its use, based on the “builder pattern”:

```
>>> from graphtik import operation

>>> opb = operation(name='add_op')
>>> opb.withset(needs=['a', 'b'])
>>> operation(name='add_op', needs=['a', 'b'], provides=[], fn=None)
>>> opb.withset(provides='SUM', fn=sum)
>>> operation(name='add_op', needs=['a', 'b'], provides=['SUM'], fn='sum')
```

You may keep calling `withset()` till you invoke a final `__call__()` on the builder; then you get the actual *FunctionalOperation* instance:

```
>>> # Create `Operation` and overwrite function at the last moment.
>>> opb(sum)
FunctionalOperation(name='add_op', needs=['a', 'b'], provides=['SUM'], fn='sum')
```

---

**Tip:** Remember to call once more the builder class at the end, to get the actual operation instance.

---

**withset** (\*, fn: Callable = None, name=None, needs: Union[Collection[T\_co], str, None] = None, provides: Union[Collection[T\_co], str, None] = None, returns\_dict=None, node\_props: Mapping[KT, VT\_co] = None) → graphtik.op.operation

graphtik.op.**reparse\_operation\_data** (name, needs, provides)

Validate & reparse operation data as lists.

As a separate function to be reused by client code when building operations and detect errors early.

## 1.5.2 Module: *netop*

About *network operations* (those based on graphs)

**class** graphtik.netop.**NetworkOperation** (net, name, \*, inputs=None, outputs=None, predicate: Callable[[Any, Mapping[KT, VT\_co]], bool] = None, method=None)

An operation that can *compute* a network-graph of operations.

---

**Tip:** Use *compose()* factory to prepare the *net* and build instances of this class.

---



**compute** (*named\_inputs*, *outputs=None*) → `graphtik.network.Solution`  
 Solve & execute the graph, sequentially or parallel.

It see also `Operation.compute()`.

#### Parameters

- **named\_inputs** (*dict*) – A mapping of names → values that must contain at least the compulsory inputs that were specified when the plan was built (but cannot enforce that!). Cloned, not modified.
- **outputs** – a string or a list of strings with all data asked to compute. If you set this variable to `None`, all data nodes will be kept and returned at runtime.

**Returns** The *solution* which contains the results of each operation executed +1 for inputs in separate dictionaries.

**Raises** `ValueError` –

- If *outputs* asked do not exist in network, with msg:  
*Unknown output nodes: ...*
- If plan does not contain any operations, with msg:  
*Unsolvable graph: ...*
- If given *inputs* mismatched plan's needs, with msg:  
*Plan needs more inputs...*
- If *outputs* asked cannot be produced by the dag, with msg:  
*Impossible outputs...*

**inputs = None**

The inputs names (possibly `None`) used to compile the plan.

**last\_plan = None**

The execution\_plan of the last call to `compute()`, stored as debugging aid.

**method = None**

set execution mode to single-threaded sequential by default

**narrowed** (*inputs: Union[Collection[T\_co], str, None] = None*, *outputs: Union[Collection[T\_co], str, None] = None*, *name=None*, *predicate: Callable[[Any, Mapping[KT, VT\_co]], bool] = None*) → `graphtik.netop.NetworkOperation`

Return a copy with a network pruned for the given *needs* & *provides*.

#### Parameters

- **inputs** – prune *net* against these possible inputs for `compute()`; method will WARN for any irrelevant inputs given. If `None`, they are collected from the *net*. They become the *needs* of the returned *netop*.
- **outputs** – prune *net* against these possible outputs for `compute()`; method will RAISE if any irrelevant outputs asked. If `None`, they are collected from the *net*. They become the *provides* of the returned *netop*.
- **name** – the name for the new *netop*:
  - if `None`, the same name is kept;
  - if `True`, a distinct name is devised:

<old-name>-<uid>

– otherwise, the given *name* is applied.

- **predicate** – the *node predicate* is a 2-argument callable(*op*, *node-data*) that should return true for nodes to include; if None, all nodes included.

**Returns** A narrowed netop clone, which **MIGHT be empty!**\*

**Raises** **ValueError** –

- If *outputs* asked do not exist in network, with msg:

*Unknown output nodes: ...*

**outputs = None**

The outputs names (possibly *None*) used to compile the *plan*.

**set\_execution\_method** (*method*)

Determine how the network will be executed.

**Parameters** *method* (*str*) – If “parallel”, execute graph operations concurrently using a threadpool.

```
graphtik.netop.compose(name, op1, *operations, needs: Union[Collection[T_co], str, None] =
                        None, provides: Union[Collection[T_co], str, None] = None, merge=False,
                        node_props=None, method=None) → graphtik.netop.NetworkOperation
```

Composes a collection of operations into a single computation graph, obeying the *merge* property, if set in the constructor.

**Parameters**

- **name** (*str*) – A optional name for the graph being composed by this object.
- **op1** – syntactically force at least 1 operation
- **operations** – Each argument should be an operation instance created using *operation*.
- **merge** (*bool*) – If True, this compose object will attempt to merge together operation instances that represent entire computation graphs. Specifically, if one of the operation instances passed to this *compose* object is itself a graph operation created by an earlier use of *compose* the sub-operations in that graph are compared against other operations passed to this *compose* instance (as well as the sub-operations of other graphs passed to this *compose* instance). If any two operations are the same (based on name), then that operation is computed only once, instead of multiple times (one for each time the operation appears).
- **node\_props** – added as-is into NetworkX graph, to provide for filtering by *NetworkOperation.narrowed()*.
- **method** – either *parallel* or None (default); if "parallel", launches multi-threading. Set when invoking a composed graph or by *NetworkOperation.set\_execution\_method()*.

**Returns** Returns a special type of operation class, which represents an entire computation graph as a single operation.

**Raises** **ValueError** – If the *net* cannot produce the asked *outputs* from the given *inputs*.

### 1.5.3 Module: *network*

*Compile & execute* network graphs of operations.

**exception** `graphtik.network.AbortedException`

Raised from the Network code when `abort_run()` is called.

`graphtik.network.abort_run()`

Signal to the 1st running network to stop *execution*.

`graphtik.network.is_abort()`

Return *True* if networks have been signaled to stop *execution*.

`graphtik.network.is_skip_evictions()`

Return *True* if keeping all intermediate solution values, regardless of asked outputs.

`graphtik.network.set_skip_evictions(skipped)`

If *eviction* is true, keep all intermediate solution values, regardless of asked outputs.

`graphtik.network.set_endure_execution(endure)`

If *endurance* set to true, keep executing even of some operations fail.

`graphtik.network.is_endure_execution()`

Is execution going even of some operations fail?

`graphtik.network._execution_configs = <ContextVar name='execution_configs' default={'execut`

Global configurations for all (nested) networks in a computaion run.

`graphtik.network._unsatisfied_operations(dag, inputs: Collection[T_co]) → List[T]`

Traverse topologically sorted dag to collect un-satisfied operations.

Unsatisfied operations are those suffering from ANY of the following:

- **They are missing at least one compulsory need-input.** Since the dag is ordered, as soon as we're on an operation, all its needs have been accounted, so we can get its satisfaction.
- **Their provided outputs are not linked to any data in the dag.** An operation might not have any output link when `_prune_graph()` has broken them, due to given intermediate inputs.

#### Parameters

- **dag** – a graph with broken edges those arriving to existing inputs
- **inputs** – an iterable of the names of the input values

**Returns** a list of unsatisfied operations to prune

**class** `graphtik.network.Network(*operations, graph=None)`

A graph of operations that can *compile* an execution plan.

#### Variables

- **needs** – the “base”, all data-nodes that are not produced by some operation
- **provides** – the “base”, all data-nodes produced by some operation

`__abstractmethods__ = frozenset()`

`__init__(*operations, graph=None)`

#### Parameters

- **operations** – to be added in the graph
- **graph** – if None, create a new.

```
__module__ = 'graphtik.network'
```

```
__repr__()  
Return repr(self).
```

```
__abc_impl = <_abc_data object>
```

```
__append_operation (graph, operation: graphtik.op.Operation)  
Adds the given operation and its data requirements to the network graph.
```

- Invoked during constructor only (immutability).
- Identities are based on the name of the operation, the names of the operation's needs, and the names of the data it provides.

#### Parameters

- **graph** – the *networkx* graph to append to
- **operation** – operation instance to append

```
__apply_graph_predicate (graph, predicate)
```

```
__build_execution_steps (pruned_dag, inputs: Collection[T_co], outputs: Op-  
tional[Collection[T_co]]) → List[T]
```

Create the list of operation-nodes & *instructions* evaluating all

operations & instructions needed a) to free memory and b) avoid overwriting given intermediate inputs.

#### Parameters

- **pruned\_dag** – The original dag, pruned; not broken.
- **outputs** – outp-names to decide whether to add (and which) evict-instructions

Instances of `_EvictInstructions` are inserted in *steps* between operation nodes to reduce the memory footprint of solutions while the computation is running. An evict-instruction is inserted whenever a *need* is not used by any other *operation* further down the DAG.

```
__build_pydot (**kws)
```

```
__cached_plans = None
```

Speed up `compile()` call and avoid a multithreading issue(?) that is occuring when accessing the dag in *networkx*.

```
__prune_graph (inputs: Union[Collection[T_co], str, None], outputs: Union[Collection[T_co], str,  
None], predicate: Callable[[Any, Mapping[KT, VT_co]], bool] = None) → Tu-  
ple[<sphinx.ext.autodoc.importer._MockObject object at 0x7ff1895dda58>, Collec-  
tion[T_co], Collection[T_co], Collection[T_co]]
```

Determines what graph steps need to run to get to the requested outputs from the provided inputs: - Eliminate steps that are not on a path arriving to requested outputs; - Eliminate unsatisfied operations: partial inputs or no outputs needed; - consolidate the list of needs & provides.

#### Parameters

- **inputs** – The names of all given inputs.
- **outputs** – The desired output names. This can also be `None`, in which case the necessary steps are all graph nodes that are reachable from the provided inputs.
- **predicate** – the *node predicate* is a 2-argument callable(*op*, *node-data*) that should return true for nodes to include; if `None`, all nodes included.

### Returns

a 3-tuple with the *pruned\_dag* & the needs/provides resolved based on the given inputs/outputs (which might be a subset of all needs/outputs of the returned graph).

Use the returned *needs/provides* to build a new plan.

### Raises `ValueError` –

- if *outputs* asked do not exist in network, with msg:

*Unknown output nodes: ...*

`_topo_sort_nodes(dag) → List[T]`

Topo-sort dag respecting operation-insertion order to break ties.

`compile(inputs: Union[Collection[T_co], str, None] = None, outputs: Union[Collection[T_co], str, None] = None, predicate=None) → graphtik.network.ExecutionPlan`  
Create or get from cache an execution-plan for the given inputs/outputs.

See `_prune_graph()` and `_build_execution_steps()` for detailed description.

### Parameters

- **inputs** – A collection with the names of all the given inputs. If *None*, all inputs that lead to given *outputs* are assumed. If string, it is converted to a single-element collection.
- **outputs** – A collection or the name of the output name(s). If *None*, all reachable nodes from the given *inputs* are assumed. If string, it is converted to a single-element collection.
- **predicate** – the *node predicate* is a 2-argument callable(*op*, *node-data*) that should return true for nodes to include; if *None*, all nodes included.

**Returns** the cached or fresh new execution-plan

### Raises `ValueError` –

- If *outputs* asked do not exist in network, with msg:  
*Unknown output nodes: ...*
- If solution does not contain any operations, with msg:  
*Unsolvable graph: ...*
- If given *inputs* mismatched plan's needs, with msg:  
*Plan needs more inputs...*
- If *outputs* asked cannot be produced by the dag, with msg:  
*Impossible outputs...*

`narrowed(inputs: Union[Collection[T_co], str, None] = None, outputs: Union[Collection[T_co], str, None] = None, predicate: Callable[[Any, Mapping[KT, VT_co]], bool] = None) → graphtik.network.Network`

Return a pruned network supporting just the given *inputs* & *outputs*.

### Parameters

- **inputs** – all possible inputs names
- **outputs** – all possible output names
- **predicate** – the *node predicate* is a 2-argument callable(*op*, *node-data*) that should return true for nodes to include; if *None*, all nodes included.

**Returns** the pruned clone, or this, if both *inputs* & *outputs* were *None*

**class** `graphtik.network.ExecutionPlan`

A pre-compiled list of operation steps that can *execute* for the given inputs/outputs.

It is the result of the network's *compilation* phase.

Note the execution plan's attributes are on purpose immutable tuples.

#### Variables

- **net** – The parent *Network*
- **needs** – An *iset* with the input names needed to exist in order to produce all *provides*.
- **provides** – An *iset* with the outputs names produces when all *inputs* are given.
- **dag** – The regular (not broken) *pruned* subgraph of net-graph.
- **steps** – The tuple of operation-nodes & *instructions* needed to evaluate the given inputs & asked outputs, free memory and avoid overwriting any given intermediate inputs.
- **evict** – when false, keep all inputs & outputs, and skip prefect-evictions check.

`__abstractmethods__ = frozenset()`

`__dict__ = mappingproxy({'__module__': 'graphtik.network', '__doc__': "\n A pre-comp`

`__module__ = 'graphtik.network'`

`__repr__()`

Return a nicely formatted representation string

`_abc_impl = <_abc_data object>`

`_build_pydot (**kws)`

`_call_operation (op, solution, endurance)`

`_check_if_aborted (executed)`

`_execute_sequential_method (solution: graphtik.network.Solution)`

This method runs the graph one operation at a time in a single thread

**Parameters** **solution** – must contain the input values only, gets modified

`_execute_thread_pool_barrier_method (solution: graphtik.network.Solution)`

This method runs the graph using a parallel pool of thread executors. You may achieve lower total latency if your graph is sufficiently sub divided into operations using this method.

**Parameters** **solution** – must contain the input values only, gets modified

**execute** (*named\_inputs*, *outputs=None*, \*, *method=None*) → `graphtik.network.Solution`

#### Parameters

- **named\_inputs** – A mapping of names → values that must contain at least the compulsory inputs that were specified when the plan was built (but cannot enforce that!). Cloned, not modified.
- **outputs** – If not None, they are just checked if possible, based on *provides*, and scream if not.

**Returns** The *solution* which contains the results of each operation executed +1 for inputs in separate dictionaries.

**Raises** **ValueError** –

- If plan does not contain any operations, with msg:

*Unsolvable graph: ...*

- If given *inputs* mismatched plan's needs, with msg:

*Plan needs more inputs...*

- If *outputs* asked cannot be produced by the dag, with msg:

*Impossible outputs...*

**validate** (*inputs*: Union[Collection[T\_co], str, None], *outputs*: Union[Collection[T\_co], str, None])  
Scream on invalid inputs, outputs or no operations in graph.

Raises **ValueError** –

- If cannot produce any *outputs* from the given *inputs*, with msg:

*Unsolvable graph: ...*

- If given *inputs* mismatched plan's needs, with msg:

*Plan needs more inputs...*

- If *outputs* asked cannot be produced by the dag, with msg:

*Impossible outputs...*

**class** graphtik.network.**Solution** (*plan*, \**args*, \*\**kw*)  
Collects outputs from operations, preserving *overwrites*.

**Variables**

- **plan** – the plan that produced this solution
- **executed** – A dictionary with keys the operations executed, and values their status:
  - no key: not executed yet
  - value None: execution ok
  - value Exception: execution failed
- **passed** – a “virtual” property with executed operations that had no exception
- **failures** – a “virtual” property with executed operations that raised an exception
- **canceled** – A sorted set of operations canceled due to upstream failures.
- **overwrites** – a “virtual” property to a dictionary with keys the names of values that exist more than once, and values, all those values in a list, ordered:
  - before `finsihed()`, as computed;
  - after `finsihed()`, in reverse.
- **finished** – a flag denoting that this instance cannot accept more results (after the `finished()` has been invoked)
- **times** – a dictionary with execution timings for each operation

**\_\_init\_\_** (*plan*, \**args*, \*\**kw*)

Initialize a ChainMap by setting *maps* to the given mappings. If no mappings are provided, a single empty dictionary is used.

**\_\_repr\_\_** ()

Return repr(self).

**finish** ()

invoked only once, after all ops have been executed

**operation\_executed** (*op*, *outputs*)  
invoked once per operation, with its results

**operation\_failed** (*op*, *ex*)  
invoked once per operation, with its results

**overwrites**  
The data in the solution that exist more than once.

**Returns** a dictionary with keys only those items that existed in more than one map, and values, all those values, in the order of given *maps*

## 1.5.4 Module: *plot*

Plotting of graphtik graphs.

`graphtik.plot.build_pydot` (*graph*, *steps=None*, *inputs=None*, *outputs=None*, *solution=None*, *title=None*, *node\_props=None*, *edge\_props=None*, *clusters=None*) →  
<sphinx.ext.autodoc.importer.\_MockObject object at 0x7ff1807ad9e8>

Build a *Graphviz* out of a *Network* graph/steps/inputs/outputs and return it.

See *Plotter.plot()* for the arguments, sample code, and the legend of the plots.

`graphtik.plot.default_jupyter_render` = {'svg\_container\_styles': '', 'svg\_element\_styles': ''}

A nested dictionary controlling the rendering of graph-plots in Jupyter cells,

as those returned from *Plotter.plot()* (currently as SVGs). Either modify it in place, or pass another one in the respective methods.

The following keys are supported.

### Parameters

- **svg\_pan\_zoom\_json** – arguments controlling the rendering of a zoomable SVG in Jupyter notebooks, as defined in <https://github.com/ariutta/svg-pan-zoom#how-to-use> if *None*, defaults to string (also maps supported):

```
"{controlIconsEnabled: true, zoomScaleSensitivity: 0.4, fit: true}"
```

- **svg\_element\_styles** – mostly for sizing the zoomable SVG in Jupyter notebooks. Inspect & experiment on the html page of the notebook with browser tools. if *None*, defaults to string (also maps supported):

```
"width: 100%; height: 300px;"
```

- **svg\_container\_styles** – like *svg\_element\_styles*, if *None*, defaults to empty string (also maps supported).

`graphtik.plot.legend` (*filename=None*, *show=None*, *jupyter\_render: Mapping[KT, VT\_co] = None*, *arch\_url='https://graphtik.readthedocs.io/en/latest/arch.html'*)

Generate a legend for all plots (see *Plotter.plot()* for args)

**Parameters** *arch\_url* – the url to the architecture section explaining *graphtik* glassary.

See *render\_pydot()* for the rest arguments.

`graphtik.plot.render_pydot` (*dot:* <sphinx.ext.autodoc.importer.\_MockObject object at 0x7ff1807adb38>, *filename=None*, *show=False*, *jupyter\_render: str = None*)

Plot a *Graphviz* dot in a matplotlib, in file or return it for Jupyter.

### Parameters



- **dot** – the pre-built *Graphviz* `pydot.Dot` instance
- **filename** (*str*) – Write diagram into a file. Common extensions are `.png` `.dot` `.jpg` `.jpeg` `.pdf` `.svg` call `plot.supported_plot_formats()` for more.
- **show** – If it evaluates to true, opens the diagram in a matplotlib window. If it equals `-I`, it returns the image but does not open the Window.
- **jupyter\_render** – a nested dictionary controlling the rendering of graph-plots in Jupyter cells. If `None`, defaults to `default_jupyter_render` (you may modify those in place and they will apply for all future calls).

You may increase the height of the SVG cell output with something like this:

```
netop.plot(jupyter_render={"svg_element_styles": "height: 600px; width: 100%;"})
```

**Returns** the matplotlib image if `show=-1`, or the *dot*.

See `Plotter.plot()` for sample code.

`graphtik.plot.supported_plot_formats()` → `List[str]`  
return automatically all *pydot* extensions

### 1.5.5 Module: *base*

Generic or specific utilities

**class** `graphtik.base.Plotter`

Classes wishing to plot their graphs should inherit this and ...

implement property `plot` to return a “partial” callable that somehow ends up calling `plot.render_pydot()` with the *graph* or any other args binded appropriately. The purpose is to avoid copying this function & documentation here around.

**plot** (*filename=None*, *show=False*, *jupyter\_render: Union[None, Mapping[KT, VT\_co], str] = None*, *\*\*kws*)

Entry-point for plotting ready made operation graphs.

#### Parameters

- **filename** (*str*) – Write diagram into a file. Common extensions are `.png` `.dot` `.jpg` `.jpeg` `.pdf` `.svg` call `plot.supported_plot_formats()` for more.
- **show** – If it evaluates to true, opens the diagram in a matplotlib window. If it equals `-I`, it plots but does not open the Window.
- **inputs** – an optional name list, any nodes in there are plotted as a “house”
- **outputs** – an optional name list, any nodes in there are plotted as an “inverted-house”
- **solution** – an optional dict with values to annotate nodes, drawn “filled” (currently content not shown, but node drawn as “filled”). It extracts more infos from a *Solution* instance, such as, if *solution* has an `executed` attribute, operations contained in it are drawn as “filled”.
- **title** – an optional string to display at the bottom of the graph
- **node\_props** – an optional nested dict of Graphviz attributes for certain nodes
- **edge\_props** – an optional nested dict of Graphviz attributes for certain edges
- **clusters** – an optional mapping of nodes → cluster-names, to group them

- **jupyter\_render** – a nested dictionary controlling the rendering of graph-plots in Jupyter cells, if *None*, defaults to `jupyter_render` (you may modify it in place and apply for all future calls).

### Returns

a `pydot.Dot` instance (for for API reference visit: <https://pydotplus.readthedocs.io/reference.html#pydotplus.graphviz.Dot>)

---

**Tip:** The `pydot.Dot` instance returned is rendered directly in *Jupyter/IPython* notebooks as SVG images.

You may increase the height of the SVG cell output with something like this:

```
netop.plot(jupyter_render={"svg_element_styles": "height: 600px; ↵
↵width: 100%"}))
```

Check `default_jupyter_render` for defaults.

---

Note that the *graph* argument is absent - Each Plotter provides its own graph internally; use directly `render_pydot()` to provide a different graph.

### NODES:

**oval** function

**egg** subgraph operation

**house** given input

**inversed-house** asked output

**polygon** given both as input & asked as output (what?)

**square** intermediate data, neither given nor asked.

**red frame** evict-instruction, to free up memory.

**filled** data node has a value in *solution* OR function has been executed.

**thick frame** function/data node in execution *steps*.

### ARROWS

**solid black arrows** dependencies (source-data *need*-ed by target-operations, sources-operations *provides* target-data)

**dashed black arrows** optional needs

**blue arrows** sideeffect needs/provides

**wheat arrows** broken dependency (provide) during pruning

**green-dotted arrows** execution steps labeled in succession

To generate the **legend**, see `legend()`.

### Sample code:

```
>>> from graphtik import compose, operation
>>> from graphtik.modifiers import optional
>>> from operator import add
```

```
>>> netop = compose("netop",
...     operation(name="add", needs=["a", "b1"], provides=["ab1"])(add),
...     operation(name="sub", needs=["a", optional("b2")], provides=["ab2",
...     ↪]) (lambda a, b=1: a-b),
...     operation(name="abb", needs=["ab1", "ab2"], provides=["asked"])(add),
... )
```

```
>>> netop.plot(show=True); # plot just the graph in a_
↪matplotlib window # doctest: +SKIP
>>> inputs = {'a': 1, 'b1': 2}
>>> solution = netop(**inputs) # now plots will include the_
↪execution-plan
```

```
>>> netop.plot('plot1.svg', inputs=inputs, outputs=['asked', 'b1'],
↪solution=solution); # doctest: +SKIP
>>> dot = netop.plot(solution=solution); # just get the `pydot.Dot` object,
↪renderable in Jupyter
>>> print(dot)
digraph G {
    fontname=italic;
    label=netop;
    a [fillcolor=wheat, shape=invhouse, style=filled, tooltip=1];
    ...
```

`graphtik.base.aslist` (*i*, *argname*, *allowed\_types*=<class 'list'>)  
Utility to accept singular strings as lists, and None → [].

`graphtik.base.astuple` (*i*, *argname*, *allowed\_types*=<class 'tuple'>)

`graphtik.base.jetsam` (*ex*, *locs*, *\*salvage\_vars*, *annotation*='jetsam', *\*\*salvage\_mappings*)  
Annotate exception with salvaged values from locals() and raise!

### Parameters

- **ex** – the exception to annotate
- **locs** – `locals()` from the context-manager's block containing vars to be salvaged in case of exception  
ATTENTION: wrapped function must finally call `locals()`, because *locals* dictionary only reflects local-var changes after call.
- **annotation** – the name of the attribute to attach on the exception
- **salvage\_vars** – local variable names to save as is in the salvaged annotations dictionary.
- **salvage\_mappings** – a mapping of destination-annotation-keys → source-locals-keys; if a *source* is callable, the value to salvage is retrieved by calling `value(locs)`. They take precedence over *salvage\_vars*.

**Raises** any exception raised by the wrapped function, annotated with values assigned as attributes on this context-manager

- Any attributes attached on this manager are attached as a new dict on the raised exception as new `jetsam` attribute with a dict as value.
- If the exception is already annotated, any new items are inserted, but existing ones are preserved.

### Example:

Call it with managed-block's `locals()` and tell which of them to salvage in case of errors:

```
try:
    a = 1
    b = 2
    raise Exception()
except Exception as ex:
    jetsam(ex, locals(), "a", b="salvaged_b", c_var="c")
```

And then from a REPL:

```
import sys
sys.last_value.jetsam
{'a': 1, 'salvaged_b': 2, 'c_var': None}
```

**\*\* Reason:\*\***

Graphs may become arbitrary deep. Debugging such graphs is notoriously hard.

The purpose is not to require a debugger-session to inspect the root-causes (without precluding one).

Naively salvaging values with a simple try/except block around each function, blocks the debugger from landing on the real cause of the error - it would land on that block; and that could be many nested levels above it.

## 1.6 Graphtik Changelog

### 1.6.1 TODOs

See #1.

### 1.6.2 GitHub Releases

<https://github.com/pygraphkit/graphtik/releases>

### 1.6.3 Changelog

#### v4.2.0 ( Dec 2019, @ankostis): ENDURED Execution

- FEAT(NET): when `set_endure_execution()` configuration is set to true, a *netop* will keep on calculating solution, skipping any operations downstream from failed ones. The *solution* eventually collects all failures in `Solution.failures`.
- ENH(DOC,plot): Links in Legend and *Architecture* Workflow SVGs now work, and delegate to *architecture* terms.
- ENH(plot): mark *overwrites*, *failed* & *canceled* (see *endurance*).
- refactor(conf): fully rename configuration option `skip_evictions`.
- enh(net): improve logging.

#### v4.1.0 (13 Dec 2019, @ankostis): ChainMap Solution for PINs, stable TOPOLOGICAL sort

- FIX(NET): TOPOLOGICALLY-sort now break ties respecting operations insertion order.

- ENH(NET): new *Solution* class to collect all computation values, based on a `collections.ChainMap` to distinguish outputs per operation executed:
  - ENH(NETOP): `compute()` return *Solution*, consolidating:
    - \* *overwrites*,
    - \* executed operations, and
    - \* the generating *plan*.
  - drop(net): `_PinInstruction` class is not needed.
  - drop(netop): *overwrites\_collector* parameter; now in `Solution.overwrites()`.
  - ENH(plot): *Solution* is also a *Plotter*; e.g. use `sol.plot(...)`.
- DROP(plot): *executed* arg from plotting; now embedded in *solution*.
- ENH(PLOT,jupyter,doc): allow to set jupyter graph-styling selectively; fix instructions for jupyter cell-resizing.
- fix(plan): time-keeping worked only for sequential execution, not parallel. Refactor it to happen centrally.
- enh(NET,TC): Add PREDICATE argument also for `compile()`.
- FEAT(DOC): add GLOSSARY as new *Architecture* section, linked from API HEADERS.

#### v4.0.1 (12 Dec 2019, @ankostis): bugfix

- FIX(plan): `plan.repr()` was failing on empty plans.
- fix(site): minor badge fix & landing diagram.

#### v4.0.0 (11 Dec 2019, @ankostis): NESTED merge, revert v3.x Unvarying, immutable OPs, “color” nodes

- BREAK/ENH(NETOP): MERGE NESTED NetOps by collecting all their operations in a single Network; now children netops are not pruned in case some of their *needs* are unsatisfied.
  - feat(op): support multiple nesting under other netops.
- BREAK(NETOP): REVERT Unvarying NetOps+base-plan, and narrow Networks instead; netops were too rigid, code was cumbersome, and could not really pinpoint the narrowed *needs* always correctly (e.g. when they were also *provides*).
  - A *netop* always narrows its *net* based on given *inputs/outputs*. This means that the *net* might be a subset of the one constructed out of the given operations. If you want all nodes, don’t specify *needs/provides*.
  - drop 3 *ExecutionPlan* attributes: `plan`, `needs`, `plan`
  - drop *recompile* flag in `Network.compute()`.
  - feat(net): new method `Network.narrowed()` clones and narrows.
  - `Network()` ctor accepts a (cloned) graph to support `narrowed()` methods.
- BREAK/REFACT(OP): simplify hierarchy, make *Operation* fully abstract, without name or requirements.
  - enh: make *FunctionalOperation* IMMUTABLE, by inheriting from `class::namedtuple`.
- refactor(net): consider as netop *needs* also intermediate data nodes.
- FEAT(#1, net, netop): support pruning based on arbitrary operation attributes (e.g. assign “colors” to nodes and solve a subset each time).

- `enh(netop)`: `repr()` now counts number of contained operations.
- `refact(netop)`: `rename netop.narrow() --> narrowed()`
- `drop(netop)`: don't topologically-sort sub-networks before merging them; might change some results, but gives control back to the user to define nets.

### v3.1.0 (6 Dec 2019, @ankostis): cooler `prune()`

- `break/refact(NET)`: scream on `plan.execute()` (not `net.prune()`) so as calmly solve *needs* vs *provides*, based on the given *inputs/outputs*.
- `FIX(ot)`: was failing when plotting graphs with ops without *fn* set.
- `enh(net)`: minor fixes on assertions.

### v3.0.0 (2 Dec 2019, @ankostis): UNVARYING `NetOperations`, `narrowed`, API refact

- `NetworkOperations`:
  - `BREAK(NET)`: RAISE if the graph is UNSOLVABLE for the given *needs* & *provides*! (see “raises” list of `compute()`).
  - `BREAK`: `NetworkOperation.__call__()` accepts solution as keyword-args, to mimic API of `Operation.__call__()`. `outputs` keyword has been dropped.

---

**Tip:** Use `NetworkOperation.compute()` when you ask different *outputs*, or set the `recompile` flag if just different *inputs* are given.

Read the next change-items for the new behavior of the `compute()` method.

---

- UNVARYING `NetOperations`:
  - \* `BREAK`: calling method `NetworkOperation.compute()` with a single argument is now UNVARYING, meaning that all *needs* are demanded, and hence, all *provides* are produced, unless the `recompile` flag is true or *outputs* asked.
  - \* `BREAK`: net-operations behave like regular operations when nested inside another netop, and always produce all their *provides*, or scream if less *inputs* than *needs* are given.
  - \* `ENH`: a newly created or cloned netop can be `narrowed()` to specific *needs* & *provides*, so as not needing to pass *outputs* on every call to `compute()`.
  - \* feat: implemented based on the new “narrowed” `NetworkOperation.plan` attribute.
- `FIX`: netop *needs* are not all *optional* by default; optionality applied only if all underlying operations have a certain need as optional.
- `FEAT`: support function `**args` with 2 new modifiers `vararg` & `varargs`, acting like *optional* (but without feeding into underlying functions like keywords).
- `BREAK(yahoo#12)`: simplify `compose` API by turning it from class  $\rightarrow$  function; all args and operations are now given in a single `compose()` call.
- `REFACT(net, netop)`: make `Network` IMMUTABLE by appending all operations together, in `NetworkOperation` constructor.
- `ENH(net)`: public-size `_prune_graph()  $\rightarrow$  Network.prune() `()` which can be used to interrogate *needs* & *provides* for a given graph. It accepts *None inputs* & *outputs* to auto-derive them.

- FIX(SITE): autodocs *API* chapter were not generated in at all, due to import errors, fixed by using `autodoc_mock_imports` on *networkx*, *pydot* & *boltons* libs.
- enh(op): polite error-msg when calling an operation with missing needs (instead of an abrupt `KeyError`).
- FEAT(CI): test also on Python-3.8

### v2.3.0 (24 Nov 2019, @ankostis): Zoomable SVGs & more op jobs

- FEAT(plot): render Zoomable SVGs in jupyter(lab) notebooks.
- break(netop): rename execution-method "sequential" --> None.
- break(netop): move `overwrites_collector` & method args from `netop.__call__()` -> `cstor`
- refactor(netop): convert remaining `**kwargs` into named args, tighten up API.

### v2.2.0 (20 Nov 2019, @ankostis): enhance OPERATIONS & restruct their modules

- REFACT(src): split module `nodes.py` -> `op.py` + `netop.py` and move `Operation` from `base.py` -> `op.py`, in order to break cycle of *base(op) <- net <- netop*, and keep `utils` only in *base.py*.
- ENH(op): allow Operations WITHOUT any NEEDS.
- ENH(op): allow Operation FUNCTIONS to return directly Dictionaries.
- ENH(op): validate function Results against operation *provides*; *jetsam* now includes *results* variables: `results_fn` & `results_op`.
- BREAK(op): drop unused `Operation._after_init()` pickle-hook; use *dill* instead.
- refactor(op): convert `Operation._validate()` into a function, to be called by clients wishing to automate operation construction.
- refactor(op): replace `**kwargs` with named-args in class:*FunctionalOperation*, because it allowed too wide args, and offered no help to the user.
- REFACT(configs): privatize `network._execution_configs`; expose more config-methods from base package.

### v2.1.1 (12 Nov 2019, @ankostis): global configs

- BREAK: drop Python-3.6 compatibility.
- FEAT: Use (possibly multiple) global configurations for all networks, stored in a `contextvars.ContextVar`.
- ENH/BREAK: Use a (possibly) single *execution\_pool* in global-configs.
- feat: add *abort* flag in global-configs.
- feat: add *skip\_evictions* flag in global-configs.

### v2.1.0 (20 Oct 2019, @ankostis): DROP BW-compatible, Restruct modules/API, Plan perfect evictions

The first non pre-release for 2.x train.

- BRAKE API: DROP Operation's `params` - use `functools.partial()` instead.

- BRAKE API: DROP Backward-Compatible Data & Operation classes,
- BRAKE: DROP Pickle workarounds - expected to use `dill` instead.
- `break(jetsam)`: drop “`graphtik_`” prefix from annotated attribute
- `ENH(op)`: now `operation()` supported the “builder pattern” with `operation.withset()`.
- REFACT: renamed internal package *functional* → *nodes* and moved classes around, to break cycles easier, (base works as supposed to), not to import early everything, but to fail plot early if `pydot` dependency missing.
- REFACT: move `PLAN` and `compute()` up, from `Network` → `NetworkOperation`.
- `ENH(NET)`: new `PLAN BUILDING` algorithm produces PERFECT EVICTIONS, that is, it gradually eliminates from the solution all non-asked outputs.
  - `enh`: pruning now cleans isolated data.
  - `enh`: eviction-instructions are inserted due to two different conditions: once for unneeded data in the past, and another for unused produced data (those not belonging to the pruned dag).
  - `enh`: discard immediately irrelevant inputs.
- `ENH(net)`: changed results, now unrelated inputs are not included in solution.
- `refact(sideeffect)`: store them as node-attributes in DAG, fix their combination with pinning & eviction.
- `fix(parallel)`: eviction was not working due to a typo 65 commits back!

### v2.0.0b1 (15 Oct 2019, @ankostis): Rebranded as *Graphtik* for Python 3.6+

Continuation of [yahoo#30](#) as [yahoo#31](#), containing review-fixes in [huyng/graphkit#1](#).

## Network

- `FIX`: multithreaded operations were failing due to shared `ExecutionPlan.executed`.
- `FIX`: pruning sometimes were inserting plan string in DAG. (not `_DataNode`).
- `ENH`: heavily reinforced exception annotations (“jetsam”):
  - `FIX`: (8f3ec3a) outer graphs/ops do not override the inner cause.
  - `ENH`: retrofitted exception-annotations as a single dictionary, to print it in one shot (8f3ec3a & 8d0de1f)
  - `enh`: more data in a dictionary
  - `TCs`: Add thorough TCs (8f3ec3a & b8063e5).
- REFACT: rename *Delete* → ‘Evict’, removed *Placeholder* from *nadanodes*, privatize node-classes.
- `ENH`: collect “jetsam” on errors and annotate exceptions with them.
- `ENH(sideeffects)`: make them always DIFFERENT from regular DATA, to allow to co-exist.
- `fix(sideeffects)`: typo in `add_op()` were mixing needs/provides.
- `enh`: accept a single string as *outputs* when running graphs.



## Testing & other code:

- TCs: *pytest* now checks sphinx-site builds without any warnings.
- Established chores with build services:
  - Travis (and auto-deploy to PyPi),
  - codecov
  - ReadTheDocs

## v1.3.0 (Oct 2019, @ankostis): NEVER RELEASED: new DAG solver, better plotting & “sideeffect”

Kept external API (hopefully) the same, but revamped pruning algorithm and refactored network compute/compile structure, so results may change; significantly enhanced plotting. The only new feature actually is the `sideeffect`` modifier.

## Network:

- FIX(yahoo#18, yahoo#26, yahoo#29, yahoo#17, yahoo#20): Revamped DAG SOLVER to fix bad pruning described in yahoo#24 & yahoo#25  
 Pruning now works by breaking incoming provide-links to any given intermedediate inputs dropping operations with partial inputs or without outputs.  
 The end result is that operations in the graph that do not have all inputs satisfied, they are skipped (in v1.2.4 they crashed).  
 Also started annotating edges with optional/sideeffects, to make proper use of the underlying `networkx` graph.
- REFACT(yahoo#21, yahoo#29): Refactored Network and introduced `ExecutionPlan` to keep compilation results (the old `steps` list, plus input/output names).  
 Moved also the check for when to evict a value, from running the execution-plan, to whenbuilding it; thus, execute methods don’t need outputs anymore.
- ENH(yahoo#26): “Pin\* input values that may be overriten by calculated ones.  
 This required the introduction of the new `_PinInstruction` in the execution plan.
- FIX(yahoo#23, yahoo#22-2.4.3): Keep consistent order of `networkx.DiGraph` and `sets`, to generate deterministic solutions.  
*Unfortunately*, it non-determinism has not been fixed in < PY3.5, just reduced the frequency of *spurious failures*, caused by unstable dicts, and the use of subgraphs.
- enh: Mark outputs produced by `NetworkOperation`’s needs as *optional*. TODO: subgraph network-operations would not be fully functional until “*optional outpus*” are dealt with (see yahoo#22-2.5).
- enh: Annotate operation exceptions with `ExecutionPlan` to aid debug sessions,
- drop: methods `list_layers()/show_layers()` not needed, `repr()` is a better replacement.

## Plotting:

- ENH(yahoo#13, yahoo#26, yahoo#29): Now network remembers last plan and uses that to overlay graphs with the internals of the planing and execution:
  - execution-steps & order
  - evict & pin instructions
  - given inputs & asked outputs
  - solution values (just if they are present)
  - “optional” needs & broken links during pruning
- REFACT: Move all API doc on plotting in a single module, splitted in 2 phases, build DOT & render DOT
- FIX(yahoo#13): bring plot writing into files up-to-date from PY2; do not create plot-file if given file-extension is not supported.
- FEAT: path `pydot library` to support rendering in *Jupyter notebooks*.

## Testing & other code:

- Increased coverage from 77% -> 90%.
- ENH(yahoo#28): use `pytest`, to facilitate TCs parametrization.
- ENH(yahoo#30): Doctest all code; enabled many assertions that were just print-outs in v1.2.4.
- FIX: `operation.__repr__()` was crashing when not all arguments had been set - a condition frequently met during debugging session or failed TCs (inspired by @syamajala's 309338340).
- enh: Sped up parallel/multithread TCs by reducing delays & repetitions.

---

**Tip:** You need `pytest -m slow` to run those slow tests.

---

## Chore & Docs:

- FEAT: add changelog in `CHANGES.rst` file, containing flowcharts to compare versions `v1.2.4 <--> v1.3.0`.
- enh: updated site & documentation for all new features, comparing with v1.2.4.
- enh(yahoo#30): added “API reference” chapter.
- drop(build): `sphinx_rtd_theme` library is the default theme for Sphinx now.
- enh(build): Add `test pip extras`.
- sound: <https://www.youtube.com/watch?v=-527VazA4IQ>, <https://www.youtube.com/watch?v=8J182LRi8sU&t=43s>

## v1.2.4 (Mar 7, 2018)

- Issues in pruning algorithm: yahoo#24, yahoo#25
- Blocking bug in plotting code for Python-3.x.

- Test-cases without assertions (just prints).

### 1.2.2 (Mar 7, 2018, @huyng): Fixed versioning

Versioning now is manually specified to avoid bug where the version was not being correctly reflected on pip install deployments

### 1.2.1 (Feb 23, 2018, @huyng): Fixed multi-threading bug and faster compute through caching of *find\_necessary\_steps*

We've introduced a cache to avoid computing `find_necessary_steps` multiple times during each inference call.

This has 2 benefits:

- It reduces computation time of the compute call
- It avoids a subtle multi-threading bug in `networkx` when accessing the graph from a high number of threads.

### 1.2.0 (Feb 13, 2018, @huyng)

Added `set_execution_method('parallel')` for execution of graphs in parallel.

### 1.1.0 (Nov 9, 2017, @huyng)

Update `setup.py`

### 1.0.4 (Nov 3, 2017, @huyng): Networkx 2.0 compatibility

Minor Bug Fixes:

- Compatibility fix for `networkx 2.0`
- `net.times` now only stores timing info from the most recent run

### 1.0.3 (Jan 31, 2017, @huyng): Make plotting dependencies optional

- Merge pull request [yahoo#6](#) from yahoo/plot-optional
- make plotting dependencies optional

### 1.0.2 (Sep 29, 2016, @pumpikano): Merge pull request [yahoo#5](#) from yahoo/remove-packaging-dep

- Remove 'packaging' as dependency

### 1.0.1 (Aug 24, 2016)

### 1.0 (Aug 2, 2016, @robwhess)

First public release in PyPi & GitHub.

- Merge pull request [yahoo#3](#) from robwhess/travis-build
- Travis build

## CHAPTER 2

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### Quick start

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Here's how to install:

```
pip install graphtik
```

OR with dependencies for plotting support (and you need to install [Graphviz](#) program separately with your OS tools):

```
pip install graphtik[plot]
```

Here's a Python script with an example Graphtik computation graph that produces multiple outputs ( $a * b$ ,  $a - a * b$ , and  $\text{abs}(a - a * b) ** 3$ ):

```
>>> from operator import mul, sub
>>> from functools import partial
>>> from graphtik import compose, operation

# Computes  $|a|^p$ .
>>> def abspow(a, p):
...     c = abs(a) ** p
...     return c
```

Compose the mul, sub, and abspow functions into a computation graph:

```
>>> graphop = compose("graphop",
...     operation(name="mul1", needs=["a", "b"], provides=["ab"])(mul),
...     operation(name="sub1", needs=["a", "ab"], provides=["a_minus_ab"])(sub),
...     operation(name="abspow1", needs=["a_minus_ab"], provides=["abs_a_minus_ab_cubed",
...     ↪]))
...     (partial(abspow, p=3))
... )
```

Run the graph-operation and request all of the outputs:

```
>>> graphop(**{'a': 2, 'b': 5})
{'a': 2, 'b': 5, 'ab': 10, 'a_minus_ab': -8, 'abs_a_minus_ab_cubed': 512}
```

Run the graph-operation and request a subset of the outputs:

```
>>> solution = graphop.compute({'a': 2, 'b': 5}, outputs=["a_minus_ab"])
>>> solution
{'a_minus_ab': -8}
```

... and plot the results (if in *jupyter*, no need to create the file):

```
>>> solution.plot('graphop.svg')
```

As you can see, any function can be used as an operation in Graphtik, even ones imported from system modules!

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