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# **gCloud Documentation**

*Release 0.11.0*

**Google Cloud Platform**

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## Base Client

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Base classes for client used to interact with Google Cloud APIs.

**class** `gcloud.client.Client` (*credentials=None, http=None*)

Bases: `gcloud.client._ClientFactoryMixin`

Client to bundle configuration needed for API requests.

Assumes that the associated `_connection_class` only accepts `http` and `credentials` in its constructor.

### Parameters

- **credentials** (`oauth2client.client.OAuth2Credentials` or `NoneType`) – The OAuth2 Credentials to use for the connection owned by this client. If not passed (and if no `http` object is passed), falls back to the default inferred from the environment.
- **http** (`httplib2.Http` or class that defines `request()`) – An optional HTTP object to make requests. If not passed, an `http` object is created that is bound to the `credentials` for the current object.

**from\_service\_account\_json** (*json\_credentials\_path, \*args, \*\*kwargs*)

Factory to retrieve JSON credentials while creating client.

### Parameters

- **json\_credentials\_path** (*string*) – The path to a private key file (this file was given to you when you created the service account). This file must contain a JSON object with a private key and other credentials information (downloaded from the Google APIs console).
- **args** (*tuple*) – Remaining positional arguments to pass to constructor.
- **kwargs** (*dict*) – Remaining keyword arguments to pass to constructor.

**Return type** `gcloud.pubsub.client.Client`

**Returns** The client created with the retrieved JSON credentials.

**Raises** `TypeError` if there is a conflict with the `kwargs` and the credentials created by the factory.

**from\_service\_account\_p12** (*client\_email, private\_key\_path, \*args, \*\*kwargs*)

Factory to retrieve P12 credentials while creating client.

---

**Note:** Unless you have an explicit reason to use a PKCS12 key for your service account, we recommend using a JSON key.

---

### Parameters

- **client\_email** (*string*) – The e-mail attached to the service account.
- **private\_key\_path** (*string*) – The path to a private key file (this file was given to you when you created the service account). This file must be in P12 format.
- **args** (*tuple*) – Remaining positional arguments to pass to constructor.
- **kwargs** (*dict*) – Remaining keyword arguments to pass to constructor.

**Return type** `gcloud.client.Client`

**Returns** The client created with the retrieved P12 credentials.

**Raises** `TypeError` if there is a conflict with the kwargs and the credentials created by the factory.

**class** `gcloud.client.JSONClient` (*project=None, credentials=None, http=None*)  
Bases: `gcloud.client.Client`, `gcloud.client._ClientProjectMixin`

Client to for Google JSON-based API.

Assumes such APIs use the `project` and the client needs to store this value.

### Parameters

- **project** (*string*) – the project which the client acts on behalf of. If not passed falls back to the default inferred from the environment.
- **credentials** (`oauth2client.client.OAuth2Credentials` or `NoneType`) – The OAuth2 Credentials to use for the connection owned by this client. If not passed (and if no `http` object is passed), falls back to the default inferred from the environment.
- **http** (`httplib2.Http` or class that defines `request()`.) – An optional HTTP object to make requests. If not passed, an `http` object is created that is bound to the `credentials` for the current object.

**Raises** `ValueError` if the project is neither passed in nor set in the environment.

**from\_service\_account\_json** (*json\_credentials\_path, \*args, \*\*kwargs*)

Factory to retrieve JSON credentials while creating client.

### Parameters

- **json\_credentials\_path** (*string*) – The path to a private key file (this file was given to you when you created the service account). This file must contain a JSON object with a private key and other credentials information (downloaded from the Google APIs console).
- **args** (*tuple*) – Remaining positional arguments to pass to constructor.
- **kwargs** (*dict*) – Remaining keyword arguments to pass to constructor.

**Return type** `gcloud.pubsub.client.Client`

**Returns** The client created with the retrieved JSON credentials.

**Raises** `TypeError` if there is a conflict with the kwargs and the credentials created by the factory.



**from\_service\_account\_p12** (*client\_email*, *private\_key\_path*, \*args, \*\*kwargs)  
Factory to retrieve P12 credentials while creating client.

---

**Note:** Unless you have an explicit reason to use a PKCS12 key for your service account, we recommend using a JSON key.

---

#### Parameters

- **client\_email** (*string*) – The e-mail attached to the service account.
- **private\_key\_path** (*string*) – The path to a private key file (this file was given to you when you created the service account). This file must be in P12 format.
- **args** (*tuple*) – Remaining positional arguments to pass to constructor.
- **kwargs** (*dict*) – Remaining keyword arguments to pass to constructor.

**Return type** *gcloud.client.Client*

**Returns** The client created with the retrieved P12 credentials.

**Raises** `TypeError` if there is a conflict with the kwargs and the credentials created by the factory.



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## Credentials Helpers

---

A simple wrapper around the OAuth2 credentials library.

```
gcloud.credentials.generate_signed_url(credentials, resource, expiration,
                                       api_access_endpoint='', method='GET',
                                       content_md5=None, content_type=None, re-
                                       sponse_type=None, response_disposition=None,
                                       generation=None)
```

Generate signed URL to provide query-string auth'n to a resource.

---

**Note:** Assumes `credentials` implements a `sign_blob()` method that takes bytes to sign and returns a pair of the key ID (unused here) and the signed bytes (this is abstract in the base class `oauth2client.client.AssertionCredentials`). Also assumes `credentials` has a `service_account_email` property which identifies the credentials.

---



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**Note:** If you are on Google Compute Engine, you can't generate a signed URL. Follow [Issue 922](#) for updates on this. If you'd like to be able to generate a signed URL from GCE, you can use a standard service account from a JSON file rather than a GCE service account.

---

See headers [reference](#) for more details on optional arguments.

### Parameters

- **credentials** (`oauth2client.appengine.AppAssertionCredentials`) – Credentials object with an associated private key to sign text.
- **resource** (`string`) – A pointer to a specific resource (typically, `/bucket-name/path/to/blob.txt`).
- **expiration** (`int`, `long`, `datetime.datetime`, `datetime.timedelta`) – When the signed URL should expire.
- **api\_access\_endpoint** (`str`) – Optional URI base. Defaults to empty string.
- **method** (`str`) – The HTTP verb that will be used when requesting the URL. Defaults to `'GET'`.
- **content\_md5** (`str`) – (Optional) The MD5 hash of the object referenced by `resource`.
- **content\_type** (`str`) – (Optional) The content type of the object referenced by `resource`.

- **response\_type** (*str*) – (Optional) Content type of responses to requests for the signed URL. Used to over-ride the content type of the underlying resource.
- **response\_disposition** (*str*) – (Optional) Content disposition of responses to requests for the signed URL.
- **generation** (*str*) – (Optional) A value that indicates which generation of the resource to fetch.

**Return type** `string`

**Returns** A signed URL you can use to access the resource until expiration.

`gcloud.credentials.get_credentials()`

Gets credentials implicitly from the current environment.

---

**Note:** You should not need to use this function directly. Instead, use a helper method which uses this method under the hood.

---

Checks environment in order of precedence:

- Google App Engine (production and testing)
- Environment variable `GOOGLE_APPLICATION_CREDENTIALS` pointing to a file with stored credentials information.
- Stored “well known” file associated with `gcloud` command line tool.
- Google Compute Engine production environment.

The file referred to in `GOOGLE_APPLICATION_CREDENTIALS` is expected to contain information about credentials that are ready to use. This means either service account information or user account information with a ready-to-use refresh token:

```
{
  'type': 'authorized_user',
  'client_id': '...',
  'client_secret': '...',
  'refresh_token': '...'
}
```

or

```
{
  'type': 'service_account',
  'client_id': '...',
  'client_email': '...',
  'private_key_id': '...',
  'private_key': '...'
}
```

The second of these is simply a JSON key downloaded from the Google APIs console. The first is a close cousin of the “client secrets” JSON file used by `oauth2client.clientsecrets` but differs in formatting.

**Return type** `oauth2client.client.GoogleCredentials`,  
`oauth2client.contrib.appengine.AppAssertionCredentials`,  
`oauth2client.contrib.gce.AppAssertionCredentials`,  
`oauth2client.service_account.ServiceAccountCredentials`

**Returns** A new credentials instance corresponding to the implicit environment.

---

## Base Connections

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Shared implementation of connections to API servers.

`gcloud.connection.API_BASE_URL = 'https://www.googleapis.com'`  
The base of the API call URL.

**class** `gcloud.connection.Connection` (*credentials=None, http=None*)  
Bases: `object`

A generic connection to Google Cloud Platform.

Subclasses should understand only the basic types in method arguments, however they should be capable of returning advanced types.

If no value is passed in for `http`, a `httplib2.Http` object will be created and authorized with the `credentials`. If not, the `credentials` and `http` need not be related.

Subclasses may seek to use the private key from `credentials` to sign data.

A custom (non-`httplib2`) HTTP object must have a `request` method which accepts the following arguments:

- `uri`
- `method`
- `body`
- `headers`

In addition, `redirections` and `connection_type` may be used.

Without the use of `credentials.authorize(http)`, a custom `http` object will also need to be able to add a bearer token to API requests and handle token refresh on 401 errors.

### Parameters

- **credentials** (`oauth2client.client.OAuth2Credentials` or `NoneType`) – The OAuth2 Credentials to use for this connection.
- **http** (`httplib2.Http` or class that defines `request()`) – An optional HTTP object to make requests.

### SCOPE = None

The scopes required for authenticating with a service.

Needs to be set by subclasses.

### USER\_AGENT = 'gcloud-python/0.11.0'

The user agent for gcloud-python requests.

**credentials**

Getter for current credentials.

**Return type** `oauth2client.client.OAuth2Credentials` or `NoneType`

**Returns** The credentials object associated with this connection.

**http**

A getter for the HTTP transport used in talking to the API.

**Return type** `httplib2.Http`

**Returns** A `Http` object used to transport data.

**class** `gcloud.connection.JSONConnection` (*credentials=None, http=None*)

Bases: `gcloud.connection.Connection`

A connection to a Google JSON-based API.

These APIs are discovery based. For reference:

<https://developers.google.com/discovery/>

This defines `api_request()` for making a generic JSON API request and API requests are created elsewhere.

The class constants

- `API_BASE_URL`
- `API_VERSION`
- `API_URL_TEMPLATE`

must be updated by subclasses.

**API\_BASE\_URL = None**

The base of the API call URL.

**API\_URL\_TEMPLATE = None**

A template for the URL of a particular API call.

**API\_VERSION = None**

The version of the API, used in building the API call's URL.

**api\_request** (*method, path, query\_params=None, data=None, content\_type=None, api\_base\_url=None, api\_version=None, expect\_json=True, \_target\_object=None*)

Make a request over the HTTP transport to the API.

You shouldn't need to use this method, but if you plan to interact with the API using these primitives, this is the correct one to use.

**Parameters**

- **method** (*string*) – The HTTP method name (ie, GET, POST, etc). Required.
- **path** (*string*) – The path to the resource (ie, `'/b/bucket-name'`). Required.
- **query\_params** (*dict*) – A dictionary of keys and values to insert into the query string of the URL. Default is empty dict.
- **data** (*string*) – The data to send as the body of the request. Default is the empty string.
- **content\_type** (*string*) – The proper MIME type of the data provided. Default is `None`.
- **api\_base\_url** (*string*) – The base URL for the API endpoint. Typically you won't have to provide this. Default is the standard API base URL.

- **api\_version** (*string*) – The version of the API to call. Typically you shouldn't provide this and instead use the default for the library. Default is the latest API version supported by gcloud-python.
- **expect\_json** (*bool*) – If True, this method will try to parse the response as JSON and raise an exception if that cannot be done. Default is True.
- **\_target\_object** (*object* or `NoneType`) – Protected argument to be used by library callers. This can allow custom behavior, for example, to defer an HTTP request and complete initialization of the object at a later time.

**Raises** Exception if the response code is not 200 OK.

**classmethod** **build\_api\_url** (*path*, *query\_params=None*, *api\_base\_url=None*, *api\_version=None*)

Construct an API url given a few components, some optional.

Typically, you shouldn't need to use this method.

#### Parameters

- **path** (*string*) – The path to the resource (ie, `'/b/bucket-name'`).
- **query\_params** (*dict*) – A dictionary of keys and values to insert into the query string of the URL.
- **api\_base\_url** (*string*) – The base URL for the API endpoint. Typically you won't have to provide this.
- **api\_version** (*string*) – The version of the API to call. Typically you shouldn't provide this and instead use the default for the library.

**Return type** *string*

**Returns** The URL assembled from the pieces provided.





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## Exceptions

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Custom exceptions for `gcloud` package.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/status-codes](https://cloud.google.com/storage/docs/json_api/v1/status-codes)

**exception** `gcloud.exceptions.BadRequest` (*message*, *errors*=())

Bases: `gcloud.exceptions.ClientError`

Exception mapping a '400 Bad Request' response.

**code = 400**

**exception** `gcloud.exceptions.ClientError` (*message*, *errors*=())

Bases: `gcloud.exceptions.GCloudError`

Base for 4xx responses

This class is abstract

**exception** `gcloud.exceptions.Conflict` (*message*, *errors*=())

Bases: `gcloud.exceptions.ClientError`

Exception mapping a '409 Conflict' response.

**code = 409**

**exception** `gcloud.exceptions.Forbidden` (*message*, *errors*=())

Bases: `gcloud.exceptions.ClientError`

Exception mapping a '403 Forbidden' response.

**code = 403**

**exception** `gcloud.exceptions.GCloudError` (*message*, *errors*=())

Bases: `exceptions.Exception`

Base error class for `gcloud` errors (abstract).

Each subclass represents a single type of HTTP error response.

**code = None**

HTTP status code. Concrete subclasses *must* define.

See: <http://www.w3.org/Protocols/rfc2616/rfc2616-sec10.html>

**errors**

Detailed error information.

**Return type** list(dict)

**Returns** a list of mappings describing each error.

**exception** `gcloud.exceptions.InternalServerError` (*message*, *errors*=())  
Bases: `gcloud.exceptions.ServerError`

Exception mapping a '500 Internal Server Error' response.

**code = 500**

**exception** `gcloud.exceptions.LengthRequired` (*message*, *errors*=())  
Bases: `gcloud.exceptions.ClientError`

Exception mapping a '411 Length Required' response.

**code = 411**

**exception** `gcloud.exceptions.MethodNotAllowed` (*message*, *errors*=())  
Bases: `gcloud.exceptions.ClientError`

Exception mapping a '405 Method Not Allowed' response.

**code = 405**

**exception** `gcloud.exceptions.MovedPermanently` (*message*, *errors*=())  
Bases: `gcloud.exceptions.Redirection`

Exception mapping a '301 Moved Permanently' response.

**code = 301**

**exception** `gcloud.exceptions.NotFound` (*message*, *errors*=())  
Bases: `gcloud.exceptions.ClientError`

Exception mapping a '404 Not Found' response.

**code = 404**

**exception** `gcloud.exceptions.NotImplemented` (*message*, *errors*=())  
Bases: `gcloud.exceptions.ServerError`

Exception mapping a '501 Not Implemented' response.

**code = 501**

**exception** `gcloud.exceptions.NotModified` (*message*, *errors*=())  
Bases: `gcloud.exceptions.Redirection`

Exception mapping a '304 Not Modified' response.

**code = 304**

**exception** `gcloud.exceptions.PreconditionFailed` (*message*, *errors*=())  
Bases: `gcloud.exceptions.ClientError`

Exception mapping a '412 Precondition Failed' response.

**code = 412**

**exception** `gcloud.exceptions.Redirection` (*message*, *errors*=())  
Bases: `gcloud.exceptions.GCloudError`

Base for 3xx responses

This class is abstract.

**exception** `gcloud.exceptions.RequestRangeNotSatisfiable` (*message*, *errors*=())  
Bases: `gcloud.exceptions.ClientError`

Exception mapping a '416 Request Range Not Satisfiable' response.

**code = 416**

**exception** `gcloud.exceptions.ResumeIncomplete` (*message*, *errors*=())

Bases: `gcloud.exceptions.Redirect`

Exception mapping a '308 Resume Incomplete' response.

**code = 308**

**exception** `gcloud.exceptions.ServerError` (*message*, *errors*=())

Bases: `gcloud.exceptions.GCloudError`

Base for 5xx responses: (abstract)

**exception** `gcloud.exceptions.ServiceUnavailable` (*message*, *errors*=())

Bases: `gcloud.exceptions.ServerError`

Exception mapping a '503 Service Unavailable' response.

**code = 503**

**exception** `gcloud.exceptions.TemporaryRedirect` (*message*, *errors*=())

Bases: `gcloud.exceptions.Redirect`

Exception mapping a '307 Temporary Redirect' response.

**code = 307**

**exception** `gcloud.exceptions.TooManyRequests` (*message*, *errors*=())

Bases: `gcloud.exceptions.ClientError`

Exception mapping a '429 Too Many Requests' response.

**code = 429**

**exception** `gcloud.exceptions.Unauthorized` (*message*, *errors*=())

Bases: `gcloud.exceptions.ClientError`

Exception mapping a '401 Unauthorized' response.

**code = 401**

`gcloud.exceptions.make_exception` (*response*, *content*, *error\_info*=None, *use\_json*=True)

Factory: create exception based on HTTP response code.

#### Parameters

- **response** (`httplib2.Response` or other HTTP response object) – A response object that defines a status code as the status attribute.
- **content** (*string* or *dictionary*) – The body of the HTTP error response.
- **error\_info** (*string*) – Optional string giving extra information about the failed request.
- **use\_json** (*bool*) – Flag indicating if content is expected to be JSON.

**Return type** instance of `GCloudError`, or a concrete subclass.

**Returns** Exception specific to the error response.



---

## Environment Variables

---

Comprehensive list of environment variables used in gcloud.

These enable many types of implicit behavior in both production and tests.

`gcloud.environment_vars.CREDENTIALS = 'GOOGLE_APPLICATION_CREDENTIALS'`  
Environment variable defining location of Google credentials.

`gcloud.environment_vars.DATASET = 'GLOUD_DATASET_ID'`  
Environment variable defining default dataset ID.

`gcloud.environment_vars.GCD_DATASET = 'DATASTORE_DATASET'`  
Environment variable defining default dataset ID under GCD.

`gcloud.environment_vars.GCD_HOST = 'DATASTORE_HOST'`  
Environment variable defining host for GCD dataset server.

`gcloud.environment_vars.PROJECT = 'GLOUD_PROJECT'`  
Environment variable defining default project.

`gcloud.environment_vars.PUBSUB_EMULATOR = 'PUBSUB_EMULATOR_HOST'`  
Environment variable defining host for Pub/Sub emulator.

`gcloud.environment_vars.TESTS_DATASET = 'GLOUD_TESTS_DATASET_ID'`  
Environment variable defining dataset ID for tests.

`gcloud.environment_vars.TESTS_PROJECT = 'GLOUD_TESTS_PROJECT_ID'`  
Environment variable defining project for tests.



---

## Authentication

---

### 6.1 Overview

- If you're running in **Compute Engine or App Engine**, authentication should “just work”.
- If you're developing locally, the easiest way to authenticate is using the [Google Cloud SDK](#):

```
$ gcloud auth login
```

- If you're running your application elsewhere, you should download a [service account](#) JSON keyfile and point to it using an environment variable:

```
$ export GOOGLE_APPLICATION_CREDENTIALS="/path/to/keyfile.json"
```

### 6.2 Client-Provided Authentication

Every package uses a *Client* as a base for interacting with an API. For example:

```
from gcloud import datastore
client = datastore.Client()
```

Passing no arguments at all will “just work” if you've followed the instructions in the [Overview](#). The credentials are inferred from your local environment by using [Google Application Default Credentials](#).

#### 6.2.1 Credential Discovery Precedence

When loading the [Application Default Credentials](#), the library will check properties of your local environment in the following order:

1. Application running in Google App Engine
2. JSON or PKCS12/P12 keyfile pointed to by `GOOGLE_APPLICATION_CREDENTIALS` environment variable
3. Credentials provided by the Google Cloud SDK (via `gcloud auth login`)
4. Application running in Google Compute Engine

## 6.3 Explicit Credentials

The Application Default Credentials discussed above can be useful if your code needs to run in many different environments or if you just don't want authentication to be a focus in your code.

However, you may want to be explicit because

- your code will only run in one place
- you may have code which needs to be run as a specific service account every time (rather than with the locally inferred credentials)
- you may want to use two separate accounts to simultaneously access data from different projects

In these situations, you can create an explicit `Credentials` object suited to your environment. After creation, you can pass it directly to a `Client`:

```
client = Client(credentials=credentials)
```

### 6.3.1 Google App Engine Environment

To create `credentials` just for Google App Engine:

```
from oauth2client.contrib.appengine import AppAssertionCredentials
credentials = AppAssertionCredentials([])
```

### 6.3.2 Google Compute Engine Environment

To create `credentials` just for Google Compute Engine:

```
from oauth2client.contrib.gce import AppAssertionCredentials
credentials = AppAssertionCredentials([])
```

### 6.3.3 Service Accounts

A `service account` can be used with both a JSON keyfile and a PKCS12/P12 keyfile.

Directly creating `credentials` in `oauth2client` for a service account is a rather complex process, so as a convenience, the `from_service_account_json()` and `from_service_account_p12()` factories are provided to create a `Client` with service account credentials.

For example, with a JSON keyfile:

```
client = Client.from_service_account_json('/path/to/keyfile.json')
```

---

**Tip:** Unless you have a specific reason to use a PKCS12/P12 key for your service account, we recommend using a JSON key.

---

### 6.3.4 User Accounts (3-legged OAuth 2.0) with a refresh token

The majority of cases are intended to authenticate machines or workers rather than actual user accounts. However, it's also possible to call Google Cloud APIs with a user account via [OAuth 2.0](#).



---

**Tip:** A production application should **use a service account**, but you may wish to use your own personal user account when first getting started with the `gcloud-python` library.

---

The simplest way to use credentials from a user account is via Application Default Credentials using `gcloud auth login` (as mentioned above):

```
from oauth2client.client import GoogleCredentials
credentials = GoogleCredentials.get_application_default()
```

This will still follow the *precedence* described above, so be sure none of the other possible environments conflict with your user provided credentials.

Advanced users of `oauth2client` can also use custom flows to create credentials using `client secrets` or using a `webservice flow`. After creation, `Credentials` can be serialized with `to_json()` and stored in a file and then and deserialized with `from_json()`.

## 6.4 Troubleshooting

### 6.4.1 Setting up a Service Account

If your application is not running on Google Compute Engine, you need a [Google Developers Service Account](#).

1. Visit the [Google Developers Console](#).
2. Create a new project or click on an existing project.
3. Navigate to **APIs & auth > APIs** and enable the APIs that your application requires.

---

**Note:** You may need to enable billing in order to use these services.

- **BigQuery**
    - BigQuery API
  - **Datastore**
    - Google Cloud Datastore API
  - **Pub/Sub**
    - Google Cloud Pub/Sub
  - **Search**
    - Google Cloud Search API
  - **Storage**
    - Google Cloud Storage
    - Google Cloud Storage JSON API
- 

1. Navigate to **APIs & auth > Credentials**.

You should see a screen like one of the following:

Find the “Add credentials” drop down and select “Service account” to be guided through downloading a new JSON keyfile.

If you want to re-use an existing service account, you can easily generate a new keyfile. Just select the account you wish to re-use, and click **Generate new JSON key**:

## 6.4.2 Using Google Compute Engine

If your code is running on Google Compute Engine, using the inferred Google [Application Default Credentials](#) will be sufficient for retrieving credentials.

However, by default your credentials may not grant you access to the services you intend to use. Be sure when you [set up the GCE instance](#), you add the correct scopes for the APIs you want to access:

- **All APIs**
  - `https://www.googleapis.com/auth/cloud-platform`
  - `https://www.googleapis.com/auth/cloud-platform.read-only`
- **BigQuery**
  - `https://www.googleapis.com/auth/bigquery`
  - `https://www.googleapis.com/auth/bigquery.insertdata`
- **Datastore**
  - `https://www.googleapis.com/auth/datastore`
  - `https://www.googleapis.com/auth/userinfo.email`
- **Pub/Sub**
  - `https://www.googleapis.com/auth/pubsub`
- **Storage**
  - `https://www.googleapis.com/auth/devstorage.full_control`
  - `https://www.googleapis.com/auth/devstorage.read_only`
  - `https://www.googleapis.com/auth/devstorage.read_write`

## 6.5 Advanced Customization

Though the `gcloud-python` library defaults to using `oauth2client` to sign requests and `httplib2` for sending requests, it is not a strict requirement.

The `Client` constructor accepts an optional `http` argument in place of a `credentials` object. If passed, all HTTP requests made by the client will use your custom HTTP object.

In order for this to be possible, the `http` object must do two things:

- Handle authentication on its own
- Define a method `request()` that can substitute for `httplib2.Http.request()`.

The entire signature from `httplib2` need not be implemented, we only use it as

```
http.request(uri, method=method_name, body=body, headers=headers)
```

For an example of such an implementation, a `gcloud-python` user created a [custom HTTP class](#) using the `requests` library.

As for handling authentication on your own, it may be easiest just to re-use bits from `oauth2client`. Unfortunately, these parts have a hard dependency on `httplib2`. We hope to enable using [custom HTTP libraries](#) with `oauth2client` at some point.



---

## Datastore Client

---

Convenience wrapper for invoking APIs/factories w/ a project.

**class** `gcloud.datastore.client.Client` (*project=None, namespace=None, credentials=None, http=None*)

Bases: `gcloud.client.Client`

Convenience wrapper for invoking APIs/factories w/ a project.

### Parameters

- **project** (*string*) – (optional) The project to pass to proxied API methods.
- **namespace** (*string*) – (optional) namespace to pass to proxied API methods.
- **credentials** (`oauth2client.client.OAuth2Credentials` or `NoneType`) – The OAuth2 Credentials to use for the connection owned by this client. If not passed (and if no `http` object is passed), falls back to the default inferred from the environment.
- **http** (`httplib2.Http` or class that defines `request()`) – An optional HTTP object to make requests. If not passed, an `http` object is created that is bound to the `credentials` for the current object.

**allocate\_ids** (*incomplete\_key, num\_ids*)

Allocate a list of IDs from a partial key.

### Parameters

- **incomplete\_key** (`gcloud.datastore.key.Key`) – Partial key to use as base for allocated IDs.
- **num\_ids** (*int*) – The number of IDs to allocate.

**Return type** list of `gcloud.datastore.key.Key`

**Returns** The (complete) keys allocated with `incomplete_key` as root.

**Raises** `ValueError` if `incomplete_key` is not a partial key.

**batch** ()

Proxy to `gcloud.datastore.batch.Batch`.

**current\_batch**

Currently-active batch.

**Return type** `gcloud.datastore.batch.Batch`, or an object implementing its API, or `NoneType` (if no batch is active).

**Returns** The batch/transaction at the top of the batch stack.

**current\_transaction**

Currently-active transaction.

**Return type** `gcloud.datastore.transaction.Transaction`, or an object implementing its API, or `NoneType` (if no transaction is active).

**Returns** The transaction at the top of the batch stack.

**delete** (*key*)

Delete the key in the Cloud Datastore.

---

**Note:** This is just a thin wrapper over `delete_multi()`. The backend API does not make a distinction between a single key or multiple keys in a commit request.

---

**Parameters** **key** (`gcloud.datastore.key.Key`) – The key to be deleted from the datastore.

**delete\_multi** (*keys*)

Delete keys from the Cloud Datastore.

**Parameters** **keys** (list of `gcloud.datastore.key.Key`) – The keys to be deleted from the datastore.

**get** (*key, missing=None, deferred=None*)

Retrieve an entity from a single key (if it exists).

---

**Note:** This is just a thin wrapper over `get_multi()`. The backend API does not make a distinction between a single key or multiple keys in a lookup request.

---

**Parameters**

- **key** (`gcloud.datastore.key.Key`) – The key to be retrieved from the datastore.
- **missing** (*list*) – (Optional) If a list is passed, the key-only entities returned by the backend as “missing” will be copied into it.
- **deferred** (*list*) – (Optional) If a list is passed, the keys returned by the backend as “deferred” will be copied into it.

**Return type** `gcloud.datastore.entity.Entity` or `NoneType`

**Returns** The requested entity if it exists.

**get\_multi** (*keys, missing=None, deferred=None*)

Retrieve entities, along with their attributes.

**Parameters**

- **keys** (list of `gcloud.datastore.key.Key`) – The keys to be retrieved from the datastore.
- **missing** (*list*) – (Optional) If a list is passed, the key-only entities returned by the backend as “missing” will be copied into it. If the list is not empty, an error will occur.
- **deferred** (*list*) – (Optional) If a list is passed, the keys returned by the backend as “deferred” will be copied into it. If the list is not empty, an error will occur.

**Return type** list of `gcloud.datastore.entity.Entity`

**Returns** The requested entities.

**Raises** `ValueError` if one or more of `keys` has a project which does not match our project.

**key** (*\*path\_args*, *\*\*kwargs*)

Proxy to `gcloud.datastore.key.Key`.

Passes our project.

**put** (*entity*)

Save an entity in the Cloud Datastore.

---

**Note:** This is just a thin wrapper over `put_multi()`. The backend API does not make a distinction between a single entity or multiple entities in a commit request.

---

**Parameters** **entity** (`gcloud.datastore.entity.Entity`) – The entity to be saved to the datastore.

**put\_multi** (*entities*)

Save entities in the Cloud Datastore.

**Parameters** **entities** (list of `gcloud.datastore.entity.Entity`) – The entities to be saved to the datastore.

**Raises** `ValueError` if `entities` is a single entity.

**query** (*\*\*kwargs*)

Proxy to `gcloud.datastore.query.Query`.

Passes our project.

**transaction** ()

Proxy to `gcloud.datastore.transaction.Transaction`.

## 7.1 Connection

Connections to gcloud datastore API servers.

**class** `gcloud.datastore.connection.Connection` (*credentials=None*, *http=None*,  
*api\_base\_url=None*)

Bases: `gcloud.connection.Connection`

A connection to the Google Cloud Datastore via the Protobuf API.

This class should understand only the basic types (and protobufs) in method arguments, however should be capable of returning advanced types.

### Parameters

- **credentials** (`oauth2client.client.OAuth2Credentials`) – The OAuth2 Credentials to use for this connection.
- **http** (`httplib2.Http` or class that defines `request()`) – An optional HTTP object to make requests.
- **api\_base\_url** (*string*) – The base of the API call URL. Defaults to `API_BASE_URL`.

**API\_BASE\_URL** = 'https://www.googleapis.com'

The base of the API call URL.

**API\_URL\_TEMPLATE** = '{api\_base}/datastore/{api\_version}/datasets/{project}/{method}'

A template for the URL of a particular API call.

**API\_VERSION** = 'v1beta2'

The version of the API, used in building the API call's URL.

**SCOPE** = ('https://www.googleapis.com/auth/datastore', 'https://www.googleapis.com/auth/userinfo.email')

The scopes required for authenticating as a Cloud Datastore consumer.

**allocate\_ids** (*project*, *key\_pbs*)

Obtain backend-generated IDs for a set of keys.

Maps the `DatastoreService.AllocateIds` protobuf RPC.

#### Parameters

- **project** (*string*) – The project to which the transaction belongs.
- **key\_pbs** (list of `gcloud.datastore._generated.entity_pb2.Key`) – The keys for which the backend should allocate IDs.

**Return type** list of `gcloud.datastore._generated.entity_pb2.Key`

**Returns** An equal number of keys, with IDs filled in by the backend.

**begin\_transaction** (*project*)

Begin a transaction.

Maps the `DatastoreService.BeginTransaction` protobuf RPC.

**Parameters** **project** (*string*) – The project to which the transaction applies.

**Return type** bytes

**Returns** The serialized transaction that was begun.

**build\_api\_url** (*project*, *method*, *base\_url=None*, *api\_version=None*)

Construct the URL for a particular API call.

This method is used internally to come up with the URL to use when making RPCs to the Cloud Datastore API.

#### Parameters

- **project** (*string*) – The project to connect to. This is usually your project name in the cloud console.
- **method** (*string*) – The API method to call (e.g. 'runQuery', 'lookup').
- **base\_url** (*string*) – The base URL where the API lives. You shouldn't have to provide this.
- **api\_version** (*string*) – The version of the API to connect to. You shouldn't have to provide this.

**commit** (*project*, *request*, *transaction\_id*)

Commit mutations in context of current transaction (if any).

Maps the `DatastoreService.Commit` protobuf RPC.

#### Parameters

- **project** (*string*) – The project to which the transaction applies.



- **request** (`_generated.datastore_pb2.CommitRequest`) – The protobuf with the mutations being committed.
- **transaction\_id** (*string or None*) – The transaction ID returned from `begin_transaction()`. Non-transactional batches must pass `None`.

---

**Note:** This method will mutate `request` before using it.

---

### Return type `tuple`

**Returns** The pair of the number of index updates and a list of `_generated.entity_pb2.Key` for each incomplete key that was completed in the commit.

**lookup** (*project, key\_pbs, eventual=False, transaction\_id=None*)

Lookup keys from a project in the Cloud Datastore.

Maps the `DatastoreService.Lookup` protobuf RPC.

This uses mostly protobufs (`gcloud.datastore._generated.entity_pb2.Key` as input and `gcloud.datastore._generated.entity_pb2.Entity` as output). It is used under the hood in `Client.get()`:

```
>>> from gcloud import datastore
>>> client = datastore.Client(project='project')
>>> key = client.key('MyKind', 1234)
>>> client.get(key)
[<Entity object>]
```

Using a `Connection` directly:

```
>>> connection.lookup('project', [key.to_protobuf()])
[<Entity protobuf>]
```

### Parameters

- **project** (*string*) – The project to look up the keys in.
- **key\_pbs** (list of `gcloud.datastore._generated.entity_pb2.Key`) – The keys to retrieve from the datastore.
- **eventual** (*bool*) – If `False` (the default), request `STRONG` read consistency. If `True`, request `EVENTUAL` read consistency.
- **transaction\_id** (*string*) – If passed, make the request in the scope of the given transaction. Incompatible with `eventual==True`.

### Return type `tuple`

**Returns** A triple of (results, missing, deferred) where both results and missing are lists of `gcloud.datastore._generated.entity_pb2.Entity` and deferred is a list of `gcloud.datastore._generated.entity_pb2.Key`.

**rollback** (*project, transaction\_id*)

Rollback the connection's existing transaction.

Maps the `DatastoreService.Rollback` protobuf RPC.

### Parameters

- **project** (*string*) – The project to which the transaction belongs.
- **transaction\_id** (*string*) – The transaction ID returned from `begin_transaction()`.

**run\_query** (*project, query\_pb, namespace=None, eventual=False, transaction\_id=None*)

Run a query on the Cloud Datastore.

Maps the `DatastoreService.RunQuery` protobuf RPC.

Given a Query protobuf, sends a `runQuery` request to the Cloud Datastore API and returns a list of entity protobufs matching the query.

You typically wouldn't use this method directly, in favor of the `gcloud.datastore.query.Query.fetch()` method.

Under the hood, the `gcloud.datastore.query.Query` class uses this method to fetch data:

```
>>> from gcloud import datastore
>>> client = datastore.Client()
>>> query = client.query(kind='MyKind')
>>> query.add_filter('property', '=', 'val')
```

Using the query iterator's `next_page()` method:

```
>>> query_iter = query.fetch()
>>> entities, more_results, cursor = query_iter.next_page()
>>> entities
[<list of Entity unmarshalled from protobuf>]
>>> more_results
<boolean of more results>
>>> cursor
<string containing cursor where fetch stopped>
```

Under the hood this is doing:

```
>>> connection.run_query('project', query.to_protobuf())
[<list of Entity Protobufs>], cursor, more_results, skipped_results
```

### Parameters

- **project** (*string*) – The project over which to run the query.
- **query\_pb** (`gcloud.datastore._generated.query_pb2.Query`) – The Protobuf representing the query to run.
- **namespace** (*string*) – The namespace over which to run the query.
- **eventual** (*bool*) – If False (the default), request STRONG read consistency. If True, request EVENTUAL read consistency.
- **transaction\_id** (*string*) – If passed, make the request in the scope of the given transaction. Incompatible with `eventual==True`.

---

## Entities

---

Class for representing a single entity in the Cloud Datastore.

```
class gcloud.datastore.entity.Entity (key=None, exclude_from_indexes=())
    Bases: dict
```

Entities are akin to rows in a relational database

An entity storing the actual instance of data.

Each entity is officially represented with a `gcloud.datastore.key.Key` class, however it is possible that you might create an Entity with only a partial Key (that is, a Key with a Kind, and possibly a parent, but without an ID). In such a case, the datastore service will automatically assign an ID to the partial key.

Entities in this API act like dictionaries with extras built in that allow you to delete or persist the data stored on the entity.

Entities are mutable and act like a subclass of a dictionary. This means you could take an existing entity and change the key to duplicate the object.

Use `gcloud.datastore.get()` to retrieve an existing entity.

```
>>> from gcloud import datastore
>>> client = datastore.Client()
>>> client.get(key)
<Entity[{'kind': 'EntityKind', id: 1234}] {'property': 'value'}>
```

You can set values on the entity just like you would on any other dictionary.

```
>>> entity['age'] = 20
>>> entity['name'] = 'JJ'
>>> entity
<Entity[{'kind': 'EntityKind', id: 1234}] {'age': 20, 'name': 'JJ'}>
```

And you can convert an entity to a regular Python dictionary with the `dict` builtin:

```
>>> dict(entity)
{'age': 20, 'name': 'JJ'}
```

---

**Note:** When saving an entity to the backend, values which are “text” (unicode in Python2, str in Python3) will be saved using the ‘text\_value’ field, after being encoded to UTF-8. When retrieved from the back-end, such values will be decoded to “text” again. Values which are “bytes” (str in Python2, bytes in Python3), will be saved using the ‘blob\_value’ field, without any decoding / encoding step.

---

**Parameters**

- **key** (*gcloud.datastore.key.Key*) – Optional key to be set on entity.
- **exclude\_from\_indexes** (*tuple of string*) – Names of fields whose values are not to be indexed for this entity.

**exclude\_from\_indexes**

Names of fields which are *not* to be indexed for this entity.

**Return type** sequence of field names

**kind**

Get the kind of the current entity.

---

**Note:** This relies entirely on the *gcloud.datastore.key.Key* set on the entity. That means that we're not storing the kind of the entity at all, just the properties and a pointer to a Key which knows its Kind.

---

---

## Keys

---

Create / interact with gcloud datastore keys.

```
class gcloud.datastore.key.Key(*path_args,**kwargs)
    Bases: object
```

An immutable representation of a datastore Key.

To create a basic key:

```
>>> Key('EntityKind', 1234)
<Key[{'kind': 'EntityKind', 'id': 1234}]>
>>> Key('EntityKind', 'foo')
<Key[{'kind': 'EntityKind', 'name': 'foo'}]>
```

To create a key with a parent:

```
>>> Key('Parent', 'foo', 'Child', 1234)
<Key[{'kind': 'Parent', 'name': 'foo'}, {'kind': 'Child', 'id': 1234}]>
>>> Key('Child', 1234, parent=parent_key)
<Key[{'kind': 'Parent', 'name': 'foo'}, {'kind': 'Child', 'id': 1234}]>
```

To create a partial key:

```
>>> Key('Parent', 'foo', 'Child')
<Key[{'kind': 'Parent', 'name': 'foo'}, {'kind': 'Child'}]>
```

### Parameters

- **path\_args** (*tuple of string and integer*) – May represent a partial (odd length) or full (even length) key path.
- **kwargs** (*dict*) – Keyword arguments to be passed in.

Accepted keyword arguments are

- **namespace** (string): A namespace identifier for the key.
- **project** (string): The project associated with the key.
- **parent** (*gcloud.datastore.key.Key*): The parent of the key.

The project argument is required unless it has been set implicitly.

**completed\_key** (*id\_or\_name*)

Creates new key from existing partial key by adding final ID/name.

**Parameters** **id\_or\_name** (*string or integer*) – ID or name to be added to the key.

**Return type** *gcloud.datastore.key.Key*

**Returns** A new `Key` instance with the same data as the current one and an extra ID or name added.

**Raises** `ValueError` if the current key is not partial or if `id_or_name` is not a string or integer.

**flat\_path**

Getter for the key path as a tuple.

**Return type** tuple of string and integer

**Returns** The tuple of elements in the path.

**id**

ID getter. Based on the last element of path.

**Return type** integer

**Returns** The (integer) ID of the key.

**id\_or\_name**

Getter. Based on the last element of path.

**Return type** integer (if `id`) or string (if `name`)

**Returns** The last element of the key's path if it is either an `id` or a `name`.

**is\_partial**

Boolean indicating if the key has an ID (or name).

**Return type** `bool`

**Returns** `True` if the last element of the key's path does not have an `id` or a `name`.

**kind**

Kind getter. Based on the last element of path.

**Return type** `string`

**Returns** The kind of the current key.

**name**

Name getter. Based on the last element of path.

**Return type** `string`

**Returns** The (string) name of the key.

**namespace**

Namespace getter.

**Return type** `string`

**Returns** The namespace of the current key.

**parent**

The parent of the current key.

**Return type** *gcloud.datastore.key.Key* or `NoneType`

**Returns** A new `Key` instance, whose path consists of all but the last element of current path. If the current key has only one path element, returns `None`.

**path**

Path getter.

Returns a copy so that the key remains immutable.

**Return type** `list of dict`

**Returns** The (key) path of the current key.

**project**

Project getter.

**Return type** `string`

**Returns** The key's project.

**to\_protobuf()**

Return a protobuf corresponding to the key.

**Return type** `gcloud.datastore._generated.entity_pb2.Key`

**Returns** The protobuf representing the key.





---

## Queries

---

Create / interact with gcloud datastore queries.

**class** `gcloud.datastore.query.Iterator` (*query, client, limit=None, offset=0, start\_cursor=None, end\_cursor=None*)

Bases: `object`

Represent the state of a given execution of a Query.

### Parameters

- **query** (*gcloud.datastore.query.Query*) – Query object holding permanent configuration (i.e. things that don't change on with each page in a results set).
- **client** (*gcloud.datastore.client.Client*) – The client used to make a request.
- **limit** (*integer*) – (Optional) Limit the number of results returned.
- **offset** (*integer*) – (Optional) Defaults to 0. Offset used to begin a query.
- **start\_cursor** (*bytes*) – (Optional) Cursor to begin paging through query results.
- **end\_cursor** (*bytes*) – (Optional) Cursor to end paging through query results.

**next\_page** ()

Fetch a single “page” of query results.

Low-level API for fine control: the more convenient API is to iterate on the current Iterator.

**Return type** tuple, (entities, more\_results, cursor)

**class** `gcloud.datastore.query.Query` (*client, kind=None, project=None, namespace=None, ancestor=None, filters=(), projection=(), order=(), group\_by=()*)

Bases: `object`

A Query against the Cloud Datastore.

This class serves as an abstraction for creating a query over data stored in the Cloud Datastore.

### Parameters

- **client** (*gcloud.datastore.client.Client*) – The client used to connect to datastore.
- **kind** (*string*) – The kind to query.
- **project** (*string*) – The project associated with the query. If not passed, uses the client's value.

- **namespace** (*string* or *None*) – The namespace to which to restrict results. If not passed, uses the client’s value.
- **ancestor** (*gcloud.datastore.key.Key* or *None*) – key of the ancestor to which this query’s results are restricted.
- **filters** (*sequence of (property\_name, operator, value) tuples*) – property filters applied by this query.
- **projection** (*sequence of string*) – fields returned as part of query results.
- **order** (*sequence of string*) – field names used to order query results. Prepend ‘-’ to a field name to sort it in descending order.
- **group\_by** (*sequence of string*) – field names used to group query results.

**Raises** `ValueError` if `project` is not passed and no implicit default is set.

**OPERATORS** = {'>': 3, '<=': 2, '=': 5, '>=': 4, '<': 1}

Mapping of operator strings and their protobuf equivalents.

**add\_filter** (*property\_name, operator, value*)

Filter the query based on a property name, operator and a value.

Expressions take the form of:

```
.add_filter('<property>', '<operator>', <value>)
```

where `property` is a property stored on the entity in the datastore and `operator` is one of `OPERATORS` (ie, `=`, `<`, `<=`, `>`, `>=`):

```
>>> from gcloud import datastore
>>> client = datastore.Client()
>>> query = client.query(kind='Person')
>>> query.add_filter('name', '=', 'James')
>>> query.add_filter('age', '>', 50)
```

### Parameters

- **property\_name** (*string*) – A property name.
- **operator** (*string*) – One of `=`, `<`, `<=`, `>`, `>=`.
- **value** (*int, str, bool, float, NoneType, :class'datetime.datetime'*) – The value to filter on.

**Raises** `ValueError` if `operation` is not one of the specified values, or if a filter names ‘`__key__`’ but passes an invalid value (a key is required).

### ancestor

The ancestor key for the query.

**Return type** `Key` or `None`

**fetch** (*limit=None, offset=0, start\_cursor=None, end\_cursor=None, client=None*)

Execute the Query; return an iterator for the matching entities.

For example:

```
>>> from gcloud import datastore
>>> client = datastore.Client()
>>> query = client.query(kind='Person')
>>> query.add_filter('name', '=', 'Sally')
```

```
>>> list(query.fetch())
[<Entity object>, <Entity object>, ...]
>>> list(query.fetch(1))
[<Entity object>]
```

**Parameters**

- **limit** (*integer or None*) – An optional limit passed through to the iterator.
- **offset** (*integer*) – An optional offset passed through to the iterator.
- **start\_cursor** (*bytes*) – An optional cursor passed through to the iterator.
- **end\_cursor** (*bytes*) – An optional cursor passed through to the iterator.
- **client** (*gcloud.datastore.client.Client*) – client used to connect to datastore. If not supplied, uses the query's value.

**Return type** *Iterator*

**Raises** `ValueError` if `connection` is not passed and no implicit default has been set.

**filters**

Filters set on the query.

**Return type** sequence of (property\_name, operator, value) tuples.

**group\_by**

Names of fields used to group query results.

**Return type** sequence of string

**key\_filter** (*key, operator='='*)

Filter on a key.

**Parameters**

- **key** (*gcloud.datastore.key.Key*) – The key to filter on.
- **operator** (*string*) – (Optional) One of =, <, <=, >, >=. Defaults to =.

**keys\_only** ()

Set the projection to include only keys.

**kind**

Get the Kind of the Query.

**Return type** *string*

**namespace**

This query's namespace

**Return type** string or None

**Returns** the namespace assigned to this query

**order**

Names of fields used to sort query results.

**Return type** sequence of string

**project**

Get the project for this Query.

**Return type** *str*

**projection**

Fields names returned by the query.

**Return type** sequence of string

**Returns** Names of fields in query results.

---

## Transactions

---

Create / interact with gcloud datastore transactions.

```
class gcloud.datastore.transaction.Transaction(client)
    Bases: gcloud.datastore.batch.Batch
```

An abstraction representing datastore Transactions.

Transactions can be used to build up a bulk mutation and ensure all or none succeed (transactionally).

For example, the following snippet of code will put the two save operations (either `insert_auto_id` or `upsert`) into the same mutation, and execute those within a transaction:

```
>>> from gcloud import datastore
>>> client = datastore.Client()
>>> with client.transaction():
...     client.put_multi([entity1, entity2])
```

Because it derives from *Batch*, *Transaction* also provides *put()* and *delete()* methods:

```
>>> with client.transaction() as xact:
...     xact.put(entity1)
...     xact.delete(entity2.key)
```

By default, the transaction is rolled back if the transaction block exits with an error:

```
>>> with client.transaction():
...     do_some_work()
...     raise SomeException() # rolls back
```

If the transaction block exists without an exception, it will commit by default.

**Warning:** Inside a transaction, automatically assigned IDs for entities will not be available at save time! That means, if you try:

```
>>> with client.transaction():
...     entity = datastore.Entity(key=client.key('Thing'))
...     client.put(entity)
```

entity won't have a complete key until the transaction is committed. Once you exit the transaction (or call `commit()`), the automatically generated ID will be assigned to the entity:

```
>>> with client.transaction():
...     entity = datastore.Entity(key=client.key('Thing'))
...     client.put(entity)
...     print(entity.key.is_partial) # There is no ID on this key.
...
True
>>> print(entity.key.is_partial) # There is an ID.
False
```

If you don't want to use the context manager you can initialize a transaction manually:

```
>>> transaction = client.transaction()
>>> transaction.begin()
>>>
>>> entity = datastore.Entity(key=client.key('Thing'))
>>> transaction.put(entity)
>>>
>>> if error:
...     transaction.rollback()
... else:
...     transaction.commit()
```

**Parameters** `client` (*gcloud.datastore.client.Client*) – the client used to connect to datastore.

#### `begin()`

Begins a transaction.

This method is called automatically when entering a `with` statement, however it can be called explicitly if you don't want to use a context manager.

**Raises** `ValueError` if the transaction has already begun.

#### `commit()`

Commits the transaction.

This is called automatically upon exiting a `with` statement, however it can be called explicitly if you don't want to use a context manager.

This method has necessary side-effects:

- Sets the current transaction's ID to `None`.

#### `connection`

Getter for connection over which the batch will run.

**Return type** *gcloud.datastore.connection.Connection*

**Returns** The connection over which the batch will run.

**current ()**

Return the topmost transaction.

---

**Note:** If the topmost element on the stack is not a transaction, returns None.

---

**Return type** `gcloud.datastore.transaction.Transaction` or None

**delete (key)**

Remember a key to be deleted during `commit ()`.

**Parameters** **key** (`gcloud.datastore.key.Key`) – the key to be deleted.

**Raises** `ValueError` if key is not complete, or if the key's `project` does not match ours.

**id**

Getter for the transaction ID.

**Return type** `string`

**Returns** The ID of the current transaction.

**mutations**

Getter for the changes accumulated by this batch.

Every batch is committed with a single commit request containing all the work to be done as mutations. Inside a batch, calling `put ()` with an entity, or `delete ()` with a key, builds up the request by adding a new mutation. This getter returns the protobuf that has been built-up so far.

**Return type** `gcloud.datastore._generated.datastore_pb2.Mutation`

**Returns** The Mutation protobuf to be sent in the commit request.

**namespace**

Getter for namespace in which the batch will run.

**Return type** `str`

**Returns** The namespace in which the batch will run.

**project**

Getter for project in which the batch will run.

**Return type** `str`

**Returns** The project in which the batch will run.

**put (entity)**

Remember an entity's state to be saved during `commit ()`.

---

**Note:** Any existing properties for the entity will be replaced by those currently set on this instance. Already-stored properties which do not correspond to keys set on this instance will be removed from the datastore.

---



---

**Note:** Property values which are “text” (‘unicode’ in Python2, ‘str’ in Python3) map to ‘string\_value’ in the datastore; values which are “bytes” (‘str’ in Python2, ‘bytes’ in Python3) map to ‘blob\_value’.

---

When an entity has a partial key, calling `commit()` sends it as an `insert_auto_id` mutation and the key is completed. On return, the key for the `entity` passed in is updated to match the key ID assigned by the server.

**Parameters** `entity` (`gcloud.datastore.entity.Entity`) – the entity to be saved.

**Raises** `ValueError` if entity has no key assigned, or if the key's `project` does not match ours.

**rollback()**

Rolls back the current transaction.

This method has necessary side-effects:

- Sets the current connection's transaction reference to `None`.
- Sets the current transaction's ID to `None`.



---

## Batches

---

Create / interact with a batch of updates / deletes.

Batches provide the ability to execute multiple operations in a single request to the Cloud Datastore API.

See [https://cloud.google.com/datastore/docs/concepts/entities#Datastore\\_Batch\\_operations](https://cloud.google.com/datastore/docs/concepts/entities#Datastore_Batch_operations)

**class** `gcloud.datastore.batch.Batch` (*client*)

Bases: `object`

An abstraction representing a collected group of updates / deletes.

Used to build up a bulk mutation.

For example, the following snippet of code will put the two `save` operations and the `delete` operation into the same mutation, and send them to the server in a single API request:

```
>>> from gcloud import datastore
>>> client = datastore.Client()
>>> batch = client.batch()
>>> batch.put(entity1)
>>> batch.put(entity2)
>>> batch.delete(key3)
>>> batch.commit()
```

You can also use a batch as a context manager, in which case `commit()` will be called automatically if its block exits without raising an exception:

```
>>> with batch:
...     batch.put(entity1)
...     batch.put(entity2)
...     batch.delete(key3)
```

By default, no updates will be sent if the block exits with an error:

```
>>> with batch:
...     do_some_work(batch)
...     raise Exception() # rolls back
```

**Parameters** `client` (`gcloud.datastore.client.Client`) – The client used to connect to datastore.

**begin()**

Begins a batch.

This method is called automatically when entering a `with` statement, however it can be called explicitly if you don't want to use a context manager.

Overridden by `gcloud.datastore.transaction.Transaction`.

**Raises** `ValueError` if the batch has already begun.

**commit ()**

Commits the batch.

This is called automatically upon exiting a `with` statement, however it can be called explicitly if you don't want to use a context manager.

**connection**

Getter for connection over which the batch will run.

**Return type** `gcloud.datastore.connection.Connection`

**Returns** The connection over which the batch will run.

**current ()**

Return the topmost batch / transaction, or `None`.

**delete (key)**

Remember a key to be deleted during `commit ()`.

**Parameters** `key` (`gcloud.datastore.key.Key`) – the key to be deleted.

**Raises** `ValueError` if key is not complete, or if the key's `project` does not match ours.

**mutations**

Getter for the changes accumulated by this batch.

Every batch is committed with a single commit request containing all the work to be done as mutations. Inside a batch, calling `put ()` with an entity, or `delete ()` with a key, builds up the request by adding a new mutation. This getter returns the protobuf that has been built-up so far.

**Return type** `gcloud.datastore._generated.datastore_pb2.Mutation`

**Returns** The Mutation protobuf to be sent in the commit request.

**namespace**

Getter for namespace in which the batch will run.

**Return type** `str`

**Returns** The namespace in which the batch will run.

**project**

Getter for project in which the batch will run.

**Return type** `str`

**Returns** The project in which the batch will run.

**put (entity)**

Remember an entity's state to be saved during `commit ()`.

---

**Note:** Any existing properties for the entity will be replaced by those currently set on this instance. Already-stored properties which do not correspond to keys set on this instance will be removed from the datastore.

---

---

**Note:** Property values which are “text” (‘unicode’ in Python2, ‘str’ in Python3) map to ‘string\_value’ in the datastore; values which are “bytes” (‘str’ in Python2, ‘bytes’ in Python3) map to ‘blob\_value’.

---

When an entity has a partial key, calling `commit()` sends it as an `insert_auto_id` mutation and the key is completed. On return, the key for the `entity` passed in is updated to match the key ID assigned by the server.

**Parameters** `entity` (`gcloud.datastore.entity.Entity`) – the entity to be saved.

**Raises** `ValueError` if entity has no key assigned, or if the key’s `project` does not match ours.

**rollback()**

Rolls back the current batch.

Marks the batch as aborted (can’t be used again).

Overridden by `gcloud.datastore.transaction.Transaction`.



---

## Helpers

---

Helper functions for dealing with Cloud Datastore's Protobuf API.

The non-private functions are part of the API.

`gcloud.datastore.helpers.entity_from_protobuf(pb)`

Factory method for creating an entity based on a protobuf.

The protobuf should be one returned from the Cloud Datastore Protobuf API.

**Parameters** `pb` (`gcloud.datastore._generated.entity_pb2.Entity`) – The Protobuf representing the entity.

**Return type** `gcloud.datastore.entity.Entity`

**Returns** The entity derived from the protobuf.

`gcloud.datastore.helpers.key_from_protobuf(pb)`

Factory method for creating a key based on a protobuf.

The protobuf should be one returned from the Cloud Datastore Protobuf API.

**Parameters** `pb` (`gcloud.datastore._generated.entity_pb2.Key`) – The Protobuf representing the key.

**Return type** `gcloud.datastore.key.Key`

**Returns** a new `Key` instance



---

## Storage Client

---

Client for interacting with the Google Cloud Storage API.

**class** `gcloud.storage.client.Client` (*project=None, credentials=None, http=None*)  
Bases: `gcloud.client.JSONClient`

Client to bundle configuration needed for API requests.

### Parameters

- **project** (*string*) – the project which the client acts on behalf of. Will be passed when creating a topic. If not passed, falls back to the default inferred from the environment.
- **credentials** (`oauth2client.client.OAuth2Credentials` or `NoneType`) – The OAuth2 Credentials to use for the connection owned by this client. If not passed (and if no `http` object is passed), falls back to the default inferred from the environment.
- **http** (`httplib2.Http` or class that defines `request()`) – An optional HTTP object to make requests. If not passed, an `http` object is created that is bound to the `credentials` for the current object.

### `batch()`

Factory constructor for batch object.

---

**Note:** This will not make an HTTP request; it simply instantiates a batch object owned by this client.

---

**Return type** `gcloud.storage.batch.Batch`

**Returns** The batch object created.

### `bucket(bucket_name)`

Factory constructor for bucket object.

---

**Note:** This will not make an HTTP request; it simply instantiates a bucket object owned by this client.

---

**Parameters** **bucket\_name** (*string*) – The name of the bucket to be instantiated.

**Return type** `gcloud.storage.bucket.Bucket`

**Returns** The bucket object created.

**connection**

Get connection or batch on the client.

**Return type** `gcloud.storage.connection.Connection`

**Returns** The connection set on the client, or the batch if one is set.

**create\_bucket** (*bucket\_name*)

Create a new bucket.

For example:

```
>>> bucket = client.create_bucket('my-bucket')
>>> print bucket
<Bucket: my-bucket>
```

This implements “storage.buckets.insert”.

If the bucket already exists, will raise `gcloud.exceptions.Conflict`.

**Parameters** **bucket\_name** (*string*) – The bucket name to create.

**Return type** `gcloud.storage.bucket.Bucket`

**Returns** The newly created bucket.

**current\_batch**

Currently-active batch.

**Return type** `gcloud.storage.batch.Batch` or `NoneType` (if no batch is active).

**Returns** The batch at the top of the batch stack.

**get\_bucket** (*bucket\_name*)

Get a bucket by name.

If the bucket isn’t found, this will raise a `gcloud.storage.exceptions.NotFound`.

For example:

```
>>> try:
>>>     bucket = client.get_bucket('my-bucket')
>>> except gcloud.exceptions.NotFound:
>>>     print 'Sorry, that bucket does not exist!'
```

This implements “storage.buckets.get”.

**Parameters** **bucket\_name** (*string*) – The name of the bucket to get.

**Return type** `gcloud.storage.bucket.Bucket`

**Returns** The bucket matching the name provided.

**Raises** `gcloud.exceptions.NotFound`

**list\_buckets** (*max\_results=None, page\_token=None, prefix=None, projection='noAcl', fields=None*)

Get all buckets in the project associated to the client.

This will not populate the list of blobs available in each bucket.

```
>>> for bucket in client.list_buckets():
>>>     print bucket
```

This implements “storage.buckets.list”.

**Parameters**



- **max\_results** (integer or `NoneType`) – Optional. Maximum number of buckets to return.
- **page\_token** (string or `NoneType`) – Optional. Opaque marker for the next “page” of buckets. If not passed, will return the first page of buckets.
- **prefix** (string or `NoneType`) – Optional. Filter results to buckets whose names begin with this prefix.
- **projection** (string or `NoneType`) – If used, must be ‘full’ or ‘noAcl’. Defaults to ‘noAcl’. Specifies the set of properties to return.
- **fields** (string or `NoneType`) – Selector specifying which fields to include in a partial response. Must be a list of fields. For example to get a partial response with just the next page token and the language of each bucket returned: ‘items/id,nextPageToken’

**Return type** iterable of `gcloud.storage.bucket.Bucket` objects.

**Returns** All buckets belonging to this project.

**lookup\_bucket** (*bucket\_name*)

Get a bucket by name, returning `None` if not found.

You can use this if you would rather check for a `None` value than catching an exception:

```
>>> bucket = client.lookup_bucket('doesn't-exist')
>>> print bucket
None
>>> bucket = client.lookup_bucket('my-bucket')
>>> print bucket
<Bucket: my-bucket>
```

**Parameters** **bucket\_name** (*string*) – The name of the bucket to get.

**Return type** `gcloud.storage.bucket.Bucket`

**Returns** The bucket matching the name provided or `None` if not found.

## 14.1 Connection

Create / interact with gcloud storage connections.

**class** `gcloud.storage.connection.Connection` (*credentials=None, http=None*)

Bases: `gcloud.connection.JSONConnection`

A connection to Google Cloud Storage via the JSON REST API.

### Parameters

- **credentials** (`oauth2client.client.OAuth2Credentials`) – (Optional) The OAuth2 Credentials to use for this connection.
- **http** (`httplib2.Http` or class that defines `request()`) – (Optional) HTTP object to make requests.

**API\_BASE\_URL** = ‘https://www.googleapis.com’

The base of the API call URL.

**API\_URL\_TEMPLATE** = ‘{api\_base\_url}/storage/{api\_version}/{path}’

A template for the URL of a particular API call.

**API\_VERSION = 'v1'**

The version of the API, used in building the API call's URL.

**SCOPE = ('https://www.googleapis.com/auth/devstorage.full\_control', 'https://www.googleapis.com/auth/devstorage.read\_**

The scopes required for authenticating as a Cloud Storage consumer.

---

## Blobs / Objects

---

Create / interact with Google Cloud Storage blobs.

**class** `gcloud.storage.blob.Blob` (*name*, *bucket*, *chunk\_size=None*)  
 Bases: `gcloud.storage._helpers._PropertyMixin`

A wrapper around Cloud Storage's concept of an Object.

### Parameters

- **name** (*string*) – The name of the blob. This corresponds to the unique path of the object in the bucket.
- **bucket** (*gcloud.storage.bucket.Bucket*) – The bucket to which this blob belongs.
- **chunk\_size** (*integer*) – The size of a chunk of data whenever iterating (1 MB). This must be a multiple of 256 KB per the API specification.

### acl

Create our ACL on demand.

### cache\_control

HTTP 'Cache-Control' header for this object.

See: <https://tools.ietf.org/html/rfc7234#section-5.2> and [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

If the property is not set locally, returns `None`.

**Return type** `string` or `NoneType`

### chunk\_size

Get the blob's default chunk size.

**Return type** `integer` or `NoneType`

**Returns** The current blob's chunk size, if it is set.

### client

The client bound to this blob.

### component\_count

Number of underlying components that make up this object.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

**Return type** `integer` or `NoneType`

**Returns** The component count (in case of a composed object) or `None` if the property is not set locally. This property will not be set on objects not created via `compose`.

**content\_disposition**

HTTP 'Content-Disposition' header for this object.

See: <https://tools.ietf.org/html/rfc6266> and [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

If the property is not set locally, returns None.

**Return type** string or NoneType

**content\_encoding**

HTTP 'Content-Encoding' header for this object.

See: <https://tools.ietf.org/html/rfc7231#section-3.1.2.2> and [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

If the property is not set locally, returns None.

**Return type** string or NoneType

**content\_language**

HTTP 'Content-Language' header for this object.

See: <http://tools.ietf.org/html/bcp47> and [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

If the property is not set locally, returns None.

**Return type** string or NoneType

**content\_type**

HTTP 'Content-Type' header for this object.

See: <https://tools.ietf.org/html/rfc2616#section-14.17> and [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

If the property is not set locally, returns None.

**Return type** string or NoneType

**crc32c**

CRC32C checksum for this object.

See: <http://tools.ietf.org/html/rfc4960#appendix-B> and [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

If the property is not set locally, returns None.

**Return type** string or NoneType

**delete** (*client=None*)

Deletes a blob from Cloud Storage.

**Parameters** **client** (*gcloud.storage.client.Client* or NoneType) – Optional.  
The client to use. If not passed, falls back to the `client` stored on the blob's bucket.

**Return type** *Blob*

**Returns** The blob that was just deleted.

**Raises** *gcloud.exceptions.NotFound* (propagated from *gcloud.storage.bucket.Bucket.delete\_blob()*).

**download\_as\_string** (*client=None*)

Download the contents of this blob as a string.

**Parameters** **client** (*gcloud.storage.client.Client* or NoneType) – Optional.  
The client to use. If not passed, falls back to the `client` stored on the blob's bucket.

**Return type** bytes

**Returns** The data stored in this blob.

Raises `gcloud.exceptions.NotFound`

**download\_to\_file** (*file\_obj*, *client=None*)

Download the contents of this blob into a file-like object.

---

**Note:** If the server-set property, `media_link`, is not yet initialized, makes an additional API request to load it.

---

#### Parameters

- **file\_obj** (*file*) – A file handle to which to write the blob’s data.
- **client** (`gcloud.storage.client.Client` or `NoneType`) – Optional. The client to use. If not passed, falls back to the `client` stored on the blob’s bucket.

Raises `gcloud.exceptions.NotFound`

**download\_to\_filename** (*filename*, *client=None*)

Download the contents of this blob into a named file.

#### Parameters

- **filename** (*string*) – A filename to be passed to open.
- **client** (`gcloud.storage.client.Client` or `NoneType`) – Optional. The client to use. If not passed, falls back to the `client` stored on the blob’s bucket.

Raises `gcloud.exceptions.NotFound`

**etag**

Retrieve the ETag for the object.

**See:** <http://tools.ietf.org/html/rfc2616#section-3.11> and [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

**Return type** string or `NoneType`

**Returns** The blob etag or `None` if the property is not set locally.

**exists** (*client=None*)

Determines whether or not this blob exists.

**Parameters** **client** (`gcloud.storage.client.Client` or `NoneType`) – Optional. The client to use. If not passed, falls back to the `client` stored on the blob’s bucket.

**Return type** boolean

**Returns** True if the blob exists in Cloud Storage.

**generate\_signed\_url** (*expiration*, *method='GET'*, *content\_type=None*, *generation=None*, *response\_disposition=None*, *response\_type=None*, *client=None*, *credentials=None*)

Generates a signed URL for this blob.

---

**Note:** If you are on Google Compute Engine, you can’t generate a signed URL. Follow [Issue 922](#) for updates on this. If you’d like to be able to generate a signed URL from GCE, you can use a standard service account from a JSON file rather than a GCE service account.

---

If you have a blob that you want to allow access to for a set amount of time, you can use this method to generate a URL that is only valid within a certain time period.

This is particularly useful if you don't want publicly accessible blobs, but don't want to require users to explicitly log in.

**Parameters**

- **expiration** (*int*, *long*, *datetime.datetime*, *datetime.timedelta*) – When the signed URL should expire.
- **method** (*str*) – The HTTP verb that will be used when requesting the URL.
- **content\_type** (*str*) – (Optional) The content type of the object referenced by *resource*.
- **generation** (*str*) – (Optional) A value that indicates which generation of the resource to fetch.
- **response\_disposition** (*str*) – (Optional) Content disposition of responses to requests for the signed URL. For example, to enable the signed URL to initiate a file of `blog.png`, use the value `'attachment; filename=blog.png'`.
- **response\_type** (*str*) – (Optional) Content type of responses to requests for the signed URL. Used to over-ride the content type of the underlying blob/object.
- **client** (*gcloud.storage.client.Client* or *NoneType*) – (Optional) The client to use. If not passed, falls back to the `client` stored on the blob's bucket.
- **credentials** (*oauth2client.client.OAuth2Credentials* or *NoneType*) – (Optional) The OAuth2 credentials to use to sign the URL. Defaults to the credentials stored on the client used.

**Return type** *str*

**Returns** A signed URL you can use to access the resource until expiration.

**generation**

Retrieve the generation for the object.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

**Return type** *integer* or *NoneType*

**Returns** The generation of the blob or *None* if the property is not set locally.

**id**

Retrieve the ID for the object.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

**Return type** *string* or *NoneType*

**Returns** The ID of the blob or *None* if the property is not set locally.

**make\_public** (*client=None*)

Make this blob public giving all users read access.

**Parameters** **client** (*gcloud.storage.client.Client* or *NoneType*) – Optional. The client to use. If not passed, falls back to the `client` stored on the blob's bucket.

**md5\_hash**

MD5 hash for this object.

See: <http://tools.ietf.org/html/rfc4960#appendix-B> and [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

If the property is not set locally, returns *None*.

**Return type** *string* or *NoneType*

**media\_link**

Retrieve the media download URI for the object.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

**Return type** string or NoneType

**Returns** The media link for the blob or None if the property is not set locally.

**metadata**

Retrieve arbitrary/application specific metadata for the object.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

**Return type** dict or NoneType

**Returns** The metadata associated with the blob or None if the property is not set locally.

**metageneration**

Retrieve the metageneration for the object.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

**Return type** integer or NoneType

**Returns** The metageneration of the blob or None if the property is not set locally.

**owner**

Retrieve info about the owner of the object.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

**Return type** dict or NoneType

**Returns** Mapping of owner's role/ID. If the property is not set locally, returns None.

**path**

Getter property for the URL path to this Blob.

**Return type** string

**Returns** The URL path to this Blob.

**static path\_helper** (*bucket\_path*, *blob\_name*)

Relative URL path for a blob.

**Parameters**

- **bucket\_path** (*string*) – The URL path for a bucket.
- **blob\_name** (*string*) – The name of the blob.

**Return type** string

**Returns** The relative URL path for *blob\_name*.

**public\_url**

The public URL for this blob's object.

**Return type** string

**Returns** The public URL for this blob.

**self\_link**

Retrieve the URI for the object.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

**Return type** string or NoneType

**Returns** The self link for the blob or `None` if the property is not set locally.

**size**

Size of the object, in bytes.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

**Return type** `integer` or `NoneType`

**Returns** The size of the blob or `None` if the property is not set locally.

**storage\_class**

Retrieve the storage class for the object.

See: <https://cloud.google.com/storage/docs/storage-classes> <https://cloud.google.com/storage/docs/nearline-storage> <https://cloud.google.com/storage/docs/durable-reduced-availability>

**Return type** `string` or `NoneType`

**Returns** If `set`, one of “STANDARD”, “NEARLINE”, or “DURABLE\_REDUCED\_AVAILABILITY”, else `None`.

**time\_deleted**

Retrieve the timestamp at which the object was deleted.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

**Return type** `datetime.datetime` or `NoneType`

**Returns** Datetime object parsed from RFC3339 valid timestamp, or `None` if the property is not set locally. If the blob has not been deleted, this will never be set.

**updated**

Retrieve the timestamp at which the object was updated.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/objects](https://cloud.google.com/storage/docs/json_api/v1/objects)

**Return type** `datetime.datetime` or `NoneType`

**Returns** Datetime object parsed from RFC3339 valid timestamp, or `None` if the property is not set locally.

**upload\_from\_file** (*file\_obj*, *rewind=False*, *size=None*, *content\_type=None*, *num\_retries=6*, *client=None*)

Upload the contents of this blob from a file-like object.

The content type of the upload will either be - The value passed in to the function (if any) - The value stored on the current blob - The default value of ‘application/octet-stream’

---

**Note:** The effect of uploading to an existing blob depends on the “versioning” and “lifecycle” policies defined on the blob’s bucket. In the absence of those policies, upload will overwrite any existing contents.

See the [object versioning](#) and [lifecycle](#) API documents for details.

---

**Parameters**

- **file\_obj** (*file*) – A file handle open for reading.
- **rewind** (*boolean*) – If True, seek to the beginning of the file handle before writing the file to Cloud Storage.
- **size** (*int*) – The number of bytes to read from the file handle. If not provided, we’ll try to guess the size using `os.fstat()`. (If the file handle is not from the filesystem this won’t be possible.)



- **content\_type** (string or `NoneType`) – Optional type of content being uploaded.
- **num\_retries** (*integer*) – Number of upload retries. Defaults to 6.
- **client** (*`gcloud.storage.client.Client`* or `NoneType`) – Optional. The client to use. If not passed, falls back to the `client` stored on the blob's bucket.

**Raises** `ValueError` if size is not passed in and can not be determined

**upload\_from\_filename** (*filename*, *content\_type=None*, *client=None*)

Upload this blob's contents from the content of a named file.

The content type of the upload will either be - The value passed in to the function (if any) - The value stored on the current blob - The value given by `mimetypes.guess_type`

---

**Note:** The effect of uploading to an existing blob depends on the “versioning” and “lifecycle” policies defined on the blob's bucket. In the absence of those policies, upload will overwrite any existing contents.

See the [object versioning](#) and [lifecycle](#) API documents for details.

---

#### Parameters

- **filename** (*string*) – The path to the file.
- **content\_type** (string or `NoneType`) – Optional type of content being uploaded.
- **client** (*`gcloud.storage.client.Client`* or `NoneType`) – Optional. The client to use. If not passed, falls back to the `client` stored on the blob's bucket.

**upload\_from\_string** (*data*, *content\_type='text/plain'*, *client=None*)

Upload contents of this blob from the provided string.

---

**Note:** The effect of uploading to an existing blob depends on the “versioning” and “lifecycle” policies defined on the blob's bucket. In the absence of those policies, upload will overwrite any existing contents.

See the [object versioning](#) and [lifecycle](#) API documents for details.

---

#### Parameters

- **data** (*bytes or text*) – The data to store in this blob. If the value is text, it will be encoded as UTF-8.
- **content\_type** (*string*) – Optional type of content being uploaded. Defaults to `'text/plain'`.
- **client** (*`gcloud.storage.client.Client`* or `NoneType`) – Optional. The client to use. If not passed, falls back to the `client` stored on the blob's bucket.



---

## Buckets

---

Create / interact with gcloud storage buckets.

**class** `gcloud.storage.bucket.Bucket` (*client, name=None*)  
 Bases: `gcloud.storage._helpers._PropertyMixin`

A class representing a Bucket on Cloud Storage.

### Parameters

- **client** (`gcloud.storage.client.Client`) – A client which holds credentials and project configuration for the bucket (which requires a project).
- **name** (`string`) – The name of the bucket.

### acl

Create our ACL on demand.

**blob** (*blob\_name, chunk\_size=None*)  
 Factory constructor for blob object.

---

**Note:** This will not make an HTTP request; it simply instantiates a blob object owned by this bucket.

---

### Parameters

- **blob\_name** (`string`) – The name of the blob to be instantiated.
- **chunk\_size** (`integer`) – The size of a chunk of data whenever iterating (1 MB). This must be a multiple of 256 KB per the API specification.

**Return type** `gcloud.storage.blob.Blob`

**Returns** The blob object created.

### client

The client bound to this bucket.

**configure\_website** (*main\_page\_suffix=None, not\_found\_page=None*)  
 Configure website-related properties.

See: <https://developers.google.com/storage/docs/website-configuration>

---

**Note:** This (apparently) only works if your bucket name is a domain name (and to do that, you need to get approved somehow...).

---

If you want this bucket to host a website, just provide the name of an index page and a page to use when a blob isn't found:

```
>>> from gcloud import storage
>>> client = storage.Client()
>>> bucket = client.get_bucket(bucket_name)
>>> bucket.configure_website('index.html', '404.html')
```

You probably should also make the whole bucket public:

```
>>> bucket.make_public(recursive=True, future=True)
```

This says: “Make the bucket public, and all the stuff already in the bucket, and anything else I add to the bucket. Just make it all public.”

#### Parameters

- **main\_page\_suffix** (*string*) – The page to use as the main page of a directory. Typically something like `index.html`.
- **not\_found\_page** (*string*) – The file to use when a page isn't found.

**copy\_blob** (*blob, destination\_bucket, new\_name=None, client=None*)

Copy the given blob to the given bucket, optionally with a new name.

#### Parameters

- **blob** (*gcloud.storage.blob.Blob*) – The blob to be copied.
- **destination\_bucket** (*gcloud.storage.bucket.Bucket*) – The bucket into which the blob should be copied.
- **new\_name** (*string*) – (optional) the new name for the copied file.
- **client** (*gcloud.storage.client.Client* or *NoneType*) – Optional. The client to use. If not passed, falls back to the `client` stored on the current bucket.

**Return type** *gcloud.storage.blob.Blob*

**Returns** The new Blob.

#### **cors**

Retrieve CORS policies configured for this bucket.

**See:** <http://www.w3.org/TR/cors/> and [https://cloud.google.com/storage/docs/json\\_api/v1/buckets](https://cloud.google.com/storage/docs/json_api/v1/buckets)

**Return type** list of dictionaries

**Returns** A sequence of mappings describing each CORS policy.

**create** (*client=None*)

Creates current bucket.

If the bucket already exists, will raise *gcloud.exceptions.Conflict*.

This implements “storage.buckets.insert”.

**Parameters** **client** (*gcloud.storage.client.Client* or *NoneType*) – Optional. The client to use. If not passed, falls back to the `client` stored on the current bucket.

**Return type** *gcloud.storage.bucket.Bucket*

**Returns** The newly created bucket.

**default\_object\_acl**

Create our defaultObjectACL on demand.

**delete** (*force=False, client=None*)

Delete this bucket.

The bucket **must** be empty in order to submit a delete request. If *force=True* is passed, this will first attempt to delete all the objects / blobs in the bucket (i.e. try to empty the bucket).

If the bucket doesn't exist, this will raise `gcloud.exceptions.NotFound`. If the bucket is not empty (and *force=False*), will raise `gcloud.exceptions.Conflict`.

If *force=True* and the bucket contains more than 256 objects / blobs this will cowardly refuse to delete the objects (or the bucket). This is to prevent accidental bucket deletion and to prevent extremely long runtime of this method.

**Parameters**

- **force** (*boolean*) – If True, empties the bucket's objects then deletes it.
- **client** (`gcloud.storage.client.Client` or `NoneType`) – Optional. The client to use. If not passed, falls back to the `client` stored on the current bucket.

**Raises** `ValueError` if *force* is True and the bucket contains more than 256 objects / blobs.

**delete\_blob** (*blob\_name, client=None*)

Deletes a blob from the current bucket.

If the blob isn't found (backend 404), raises a `gcloud.exceptions.NotFound`.

For example:

```
>>> from gcloud.exceptions import NotFound
>>> from gcloud import storage
>>> client = storage.Client()
>>> bucket = client.get_bucket('my-bucket')
>>> print bucket.list_blobs()
[<Blob: my-bucket, my-file.txt>]
>>> bucket.delete_blob('my-file.txt')
>>> try:
...     bucket.delete_blob('doesnt-exist')
... except NotFound:
...     pass
```

**Parameters**

- **blob\_name** (*string*) – A blob name to delete.
- **client** (`gcloud.storage.client.Client` or `NoneType`) – Optional. The client to use. If not passed, falls back to the `client` stored on the current bucket.

**Raises** `gcloud.exceptions.NotFound` (to suppress the exception, call `delete_blobs`, passing a no-op `on_error` callback, e.g.:

```
>>> bucket.delete_blobs([blob], on_error=lambda blob: None)
```

**delete\_blobs** (*blobs, on\_error=None, client=None*)

Deletes a list of blobs from the current bucket.

Uses `Bucket.delete_blob()` to delete each individual blob.

**Parameters**

- **blobs** (list of string or `gcloud.storage.blob.Blob`) – A list of blob names or Blob objects to delete.
- **on\_error** (a callable taking (blob)) – If not None, called once for each blob raising `gcloud.exceptions.NotFound`; otherwise, the exception is propagated.
- **client** (`gcloud.storage.client.Client` or `NoneType`) – Optional. The client to use. If not passed, falls back to the `client` stored on the current bucket.

Raises `gcloud.exceptions.NotFound` (if `on_error` is not passed).

#### **disable\_logging()**

Disable access logging for this bucket.

See: <https://cloud.google.com/storage/docs/accesslogs#disabling>

#### **disable\_website()**

Disable the website configuration for this bucket.

This is really just a shortcut for setting the website-related attributes to None.

#### **enable\_logging(bucket\_name, object\_prefix='')**

Enable access logging for this bucket.

See: <https://cloud.google.com/storage/docs/accesslogs#delivery>

#### **Parameters**

- **bucket\_name** (*string*) – name of bucket in which to store access logs
- **object\_prefix** (*string*) – prefix for access log filenames

#### **etag**

Retrieve the ETag for the bucket.

See: <http://tools.ietf.org/html/rfc2616#section-3.11> and [https://cloud.google.com/storage/docs/json\\_api/v1/buckets](https://cloud.google.com/storage/docs/json_api/v1/buckets)

**Return type** string or `NoneType`

**Returns** The bucket etag or None if the property is not set locally.

#### **exists(client=None)**

Determines whether or not this bucket exists.

**Parameters** **client** (`gcloud.storage.client.Client` or `NoneType`) – Optional. The client to use. If not passed, falls back to the `client` stored on the current bucket.

**Return type** boolean

**Returns** True if the bucket exists in Cloud Storage.

#### **get\_blob(blob\_name, client=None)**

Get a blob object by name.

This will return None if the blob doesn't exist:

```
>>> from gcloud import storage
>>> client = storage.Client()
>>> bucket = client.get_bucket('my-bucket')
>>> print bucket.get_blob('/path/to/blob.txt')
<Blob: my-bucket, /path/to/blob.txt>
>>> print bucket.get_blob('/does-not-exist.txt')
None
```

**Parameters**

- **blob\_name** (*string*) – The name of the blob to retrieve.
- **client** (*gcloud.storage.client.Client* or *NoneType*) – Optional. The client to use. If not passed, falls back to the `client` stored on the current bucket.

**Return type** *gcloud.storage.blob.Blob* or *None*

**Returns** The blob object if it exists, otherwise *None*.

**get\_logging()**

Return info about access logging for this bucket.

See: <https://cloud.google.com/storage/docs/accesslogs#status>

**Return type** *dict* or *None*

**Returns** a *dict* w/ keys, `logBucket` and `logObjectPrefix` (if logging is enabled), or *None* (if not).

**id**

Retrieve the ID for the bucket.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/buckets](https://cloud.google.com/storage/docs/json_api/v1/buckets)

**Return type** *string* or *NoneType*

**Returns** The ID of the bucket or *None* if the property is not set locally.

**lifecycle\_rules**

Lifecycle rules configured for this bucket.

See: <https://cloud.google.com/storage/docs/lifecycle> and [https://cloud.google.com/storage/docs/json\\_api/v1/buckets](https://cloud.google.com/storage/docs/json_api/v1/buckets)

**Return type** *list(dict)*

**Returns** A sequence of mappings describing each lifecycle rule.

**list\_blobs** (*max\_results=None, page\_token=None, prefix=None, delimiter=None, versions=None, projection='noAcl', fields=None, client=None*)

Return an iterator used to find blobs in the bucket.

**Parameters**

- **max\_results** (*integer* or *NoneType*) – maximum number of blobs to return.
- **page\_token** (*string*) – opaque marker for the next “page” of blobs. If not passed, will return the first page of blobs.
- **prefix** (*string* or *NoneType*) – optional prefix used to filter blobs.
- **delimiter** (*string* or *NoneType*) – optional delimiter, used with `prefix` to emulate hierarchy.
- **versions** (*boolean* or *NoneType*) – whether object versions should be returned as separate blobs.
- **projection** (*string* or *NoneType*) – If used, must be ‘full’ or ‘noAcl’. Defaults to ‘noAcl’. Specifies the set of properties to return.
- **fields** (*string* or *NoneType*) – Selector specifying which fields to include in a partial response. Must be a list of fields. For example to get a partial response with just the next page token and the language of each blob returned: ‘items/contentLanguage,nextPageToken’

- **client** (*gcloud.storage.client.Client* or *NoneType*) – Optional. The client to use. If not passed, falls back to the `client` stored on the current bucket.

**Return type** `_BlobIterator`.

**Returns** An iterator of blobs.

#### **location**

Retrieve location configured for this bucket.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/buckets](https://cloud.google.com/storage/docs/json_api/v1/buckets) and <https://cloud.google.com/storage/docs/concepts-techniques#specifyinglocations>

If the property is not set locally, returns `None`.

**Return type** `string` or `NoneType`

#### **make\_public** (*recursive=False, future=False, client=None*)

Make a bucket public.

If `recursive=True` and the bucket contains more than 256 objects / blobs this will cowardly refuse to make the objects public. This is to prevent extremely long runtime of this method.

#### **Parameters**

- **recursive** (*boolean*) – If `True`, this will make all blobs inside the bucket public as well.
- **future** (*boolean*) – If `True`, this will make all objects created in the future public as well.
- **client** (*gcloud.storage.client.Client* or *NoneType*) – Optional. The client to use. If not passed, falls back to the `client` stored on the current bucket.

#### **metageneration**

Retrieve the metageneration for the bucket.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/buckets](https://cloud.google.com/storage/docs/json_api/v1/buckets)

**Return type** `integer` or `NoneType`

**Returns** The metageneration of the bucket or `None` if the property is not set locally.

#### **owner**

Retrieve info about the owner of the bucket.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/buckets](https://cloud.google.com/storage/docs/json_api/v1/buckets)

**Return type** `dict` or `NoneType`

**Returns** Mapping of owner's role/ID. If the property is not set locally, returns `None`.

#### **path**

The URL path to this bucket.

#### **static path\_helper** (*bucket\_name*)

Relative URL path for a bucket.

**Parameters** **bucket\_name** (*string*) – The bucket name in the path.

**Return type** `string`

**Returns** The relative URL path for `bucket_name`.

#### **project\_number**

Retrieve the number of the project to which the bucket is assigned.



See: [https://cloud.google.com/storage/docs/json\\_api/v1/buckets](https://cloud.google.com/storage/docs/json_api/v1/buckets)

**Return type** integer or `NoneType`

**Returns** The project number that owns the bucket or `None` if the property is not set locally.

**rename\_blob** (*blob*, *new\_name*, *client=None*)

Rename the given blob using copy and delete operations.

Effectively, copies blob to the same bucket with a new name, then deletes the blob.

**Warning:** This method will first duplicate the data and then delete the old blob. This means that with very large objects renaming could be a very (temporarily) costly or a very slow operation.

#### Parameters

- **blob** (*gcloud.storage.blob.Blob*) – The blob to be renamed.
- **new\_name** (*string*) – The new name for this blob.
- **client** (*gcloud.storage.client.Client* or `NoneType`) – Optional. The client to use. If not passed, falls back to the `client` stored on the current bucket.

**Return type** `Blob`

**Returns** The newly-renamed blob.

**self\_link**

Retrieve the URI for the bucket.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/buckets](https://cloud.google.com/storage/docs/json_api/v1/buckets)

**Return type** string or `NoneType`

**Returns** The self link for the bucket or `None` if the property is not set locally.

**storage\_class**

Retrieve the storage class for the bucket.

See: <https://cloud.google.com/storage/docs/storage-classes> <https://cloud.google.com/storage/docs/nearline-storage> <https://cloud.google.com/storage/docs/durable-reduced-availability>

**Return type** string or `NoneType`

**Returns** If set, one of “STANDARD”, “NEARLINE”, or “DURABLE\_REDUCED\_AVAILABILITY”, else `None`.

**time\_created**

Retrieve the timestamp at which the bucket was created.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/buckets](https://cloud.google.com/storage/docs/json_api/v1/buckets)

**Return type** `datetime.datetime` or `NoneType`

**Returns** Datetime object parsed from RFC3339 valid timestamp, or `None` if the property is not set locally.

**versioning\_enabled**

Is versioning enabled for this bucket?

See: <https://cloud.google.com/storage/docs/object-versioning> for details.

**Return type** boolean

**Returns** True if enabled, else False.



## ACL

Manipulate access control lists that Cloud Storage provides.

`gcloud.storage.bucket.Bucket` has a getting method that creates an ACL object under the hood, and you can interact with that using `gcloud.storage.bucket.Bucket.acl()`:

```
>>> from gcloud import storage
>>> client = storage.Client()
>>> bucket = client.get_bucket(bucket_name)
>>> acl = bucket.acl
```

Adding and removing permissions can be done with the following methods (in increasing order of granularity):

- `ACL.all()` corresponds to access for all users.
- `ACL.all_authenticated()` corresponds to access for all users that are signed into a Google account.
- `ACL.domain()` corresponds to access on a per Google Apps domain (ie, `example.com`).
- `ACL.group()` corresponds to access on a per group basis (either by ID or e-mail address).
- `ACL.user()` corresponds to access on a per user basis (either by ID or e-mail address).

And you are able to grant and revoke the following roles:

- **Reading:** `_ACLEntity.grant_read()` and `_ACLEntity.revoke_read()`
- **Writing:** `_ACLEntity.grant_write()` and `_ACLEntity.revoke_write()`
- **Owning:** `_ACLEntity.grant_owner()` and `_ACLEntity.revoke_owner()`

You can use any of these like any other factory method (these happen to be `_ACLEntity` factories):

```
>>> acl.user('me@example.org').grant_read()
>>> acl.all_authenticated().grant_write()
```

You can also chain these `grant_*` and `revoke_*` methods together for brevity:

```
>>> acl.all().grant_read().revoke_write()
```

After that, you can save any changes you make with the `gcloud.storage.acl.ACL.save()` method:

```
>>> acl.save()
```

You can alternatively save any existing `gcloud.storage.acl.ACL` object (whether it was created by a factory method or not) from a `gcloud.storage.bucket.Bucket`:

```
>>> bucket.acl.save(acl=acl)
```

To get the list of `entity` and `role` for each unique pair, the `ACL` class is iterable:

```
>>> print list(ACL)
[{'role': 'OWNER', 'entity': 'allUsers'}, ...]
```

This list of tuples can be used as the `entity` and `role` fields when sending metadata for ACLs to the API.

**class** `gcloud.storage.acl.ACL`

Bases: `object`

Container class representing a list of access controls.

**add\_entity** (*entity*)

Add an entity to the ACL.

**Parameters** `entity` (`_ACLEntity`) – The entity to add to this ACL.

**all** ()

Factory method for an Entity representing all users.

**Return type** `_ACLEntity`

**Returns** An entity representing all users.

**all\_authenticated** ()

Factory method for an Entity representing all authenticated users.

**Return type** `_ACLEntity`

**Returns** An entity representing all authenticated users.

**clear** (*client=None*)

Remove all ACL entries.

Note that this won't actually remove *ALL* the rules, but it will remove all the non-default rules. In short, you'll still have access to a bucket that you created even after you clear ACL rules with this method.

**Parameters** `client` (`gcloud.storage.client.Client` or `NoneType`) – Optional. The client to use. If not passed, falls back to the `client` stored on the ACL's parent.

**client**

Abstract getter for the object client.

**domain** (*domain*)

Factory method for a domain Entity.

**Parameters** `domain` (*string*) – The domain for this entity.

**Return type** `_ACLEntity`

**Returns** An entity corresponding to this domain.

**entity** (*entity\_type, identifier=None*)

Factory method for creating an Entity.

If an entity with the same type and identifier already exists, this will return a reference to that entity. If not, it will create a new one and add it to the list of known entities for this ACL.

**Parameters**

- **entity\_type** (*string*) – The type of entity to create (ie, `user`, `group`, etc)
- **identifier** (*string*) – The ID of the entity (if applicable). This can be either an ID or an e-mail address.

**Return type** `_ACLEntity`

**Returns** A new Entity or a reference to an existing identical entity.

**entity\_from\_dict** (*entity\_dict*)

Build an `_ACLEntity` object from a dictionary of data.

An entity is a mutable object that represents a list of roles belonging to either a user or group or the special types for all users and all authenticated users.

**Parameters** **entity\_dict** (*dict*) – Dictionary full of data from an ACL lookup.

**Return type** `_ACLEntity`

**Returns** An Entity constructed from the dictionary.

**get\_entities** ()

Get a list of all Entity objects.

**Return type** list of `_ACLEntity` objects

**Returns** A list of all Entity objects.

**get\_entity** (*entity*, *default=None*)

Gets an entity object from the ACL.

**Parameters**

- **entity** (`_ACLEntity` or string) – The entity to get lookup in the ACL.
- **default** (*anything*) – This value will be returned if the entity doesn't exist.

**Return type** `_ACLEntity`

**Returns** The corresponding entity or the value provided to `default`.

**group** (*identifier*)

Factory method for a group Entity.

**Parameters** **identifier** (*string*) – An id or e-mail for this particular group.

**Return type** `_ACLEntity`

**Returns** An Entity corresponding to this group.

**has\_entity** (*entity*)

Returns whether or not this ACL has any entries for an entity.

**Parameters** **entity** (`_ACLEntity`) – The entity to check for existence in this ACL.

**Return type** boolean

**Returns** True if the entity exists in the ACL.

**loaded = False**

**reload** (*client=None*)

Reload the ACL data from Cloud Storage.

**Parameters** **client** (*gcloud.storage.client.Client* or `NoneType`) – Optional.  
The client to use. If not passed, falls back to the `client` stored on the ACL's parent.

**reload\_path = None**

**reset** ()

Remove all entities from the ACL, and clear the `loaded` flag.

**save** (*acl=None*, *client=None*)

Save this ACL for the current bucket.

**Parameters**

- **acl** (*gcloud.storage.acl.ACL*, or a compatible list.) – The ACL object to save. If left blank, this will save current entries.
- **client** (*gcloud.storage.client.Client* or `NoneType`) – Optional. The client to use. If not passed, falls back to the `client` stored on the ACL's parent.

**save\_path** = `None`**save\_predefined** (*predefined, client=None*)

Save this ACL for the current bucket using a predefined ACL.

**Parameters**

- **predefined** (*string*) – An identifier for a predefined ACL. Must be one of the keys in `_PREDEFINED_ACLS`. If passed, *acl* must be `None`.
- **client** (*gcloud.storage.client.Client* or `NoneType`) – Optional. The client to use. If not passed, falls back to the `client` stored on the ACL's parent.

**user** (*identifier*)

Factory method for a user Entity.

**Parameters** **identifier** (*string*) – An id or e-mail for this particular user.**Return type** `_ACLEntity`**Returns** An Entity corresponding to this user.**class** `gcloud.storage.acl.BucketACL` (*bucket*)Bases: *gcloud.storage.acl.ACL*

An ACL specifically for a bucket.

**Parameters** **bucket** (*gcloud.storage.bucket.Bucket*) – The bucket to which this ACL relates.**client**

The client bound to this ACL's bucket.

**reload\_path**

Compute the path for GET API requests for this ACL.

**save\_path**

Compute the path for PATCH API requests for this ACL.

**class** `gcloud.storage.acl.DefaultObjectACL` (*bucket*)Bases: *gcloud.storage.acl.BucketACL*

A class representing the default object ACL for a bucket.

**class** `gcloud.storage.acl.ObjectACL` (*blob*)Bases: *gcloud.storage.acl.ACL*

An ACL specifically for a Cloud Storage object / blob.

**Parameters** **blob** (*gcloud.storage.blob.Blob*) – The blob that this ACL corresponds to.**client**

The client bound to this ACL's blob.

**reload\_path**

Compute the path for GET API requests for this ACL.

**save\_path**

Compute the path for PATCH API requests for this ACL.





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## Batches

---

Batch updates / deletes of storage buckets / blobs.

See: [https://cloud.google.com/storage/docs/json\\_api/v1/how-tos/batch](https://cloud.google.com/storage/docs/json_api/v1/how-tos/batch)

**class** `gcloud.storage.batch.Batch` (*client*)

Bases: `gcloud.storage.connection.Connection`

Proxy an underlying connection, batching up change operations.

**Parameters** `client` (`gcloud.storage.client.Client`) – The client to use for making connections.

**current** ()

Return the topmost batch, or None.

**finish** ()

Submit a single *multipart/mixed* request w/ deferred requests.

**Return type** list of tuples

**Returns** one (headers, payload) tuple per deferred request.

**class** `gcloud.storage.batch.MIMEApplicationHTTP` (*method, uri, headers, body*)

Bases: `email.mime.application.MIMEApplication`

MIME type for application/http.

Constructs payload from headers and body

**Parameters**

- **method** (*string*) – HTTP method
- **uri** (*string*) – URI for HTTP request
- **headers** (*dict*) – HTTP headers
- **body** (*text or None*) – HTTP payload

**class** `gcloud.storage.batch.NoContent`

Bases: `object`

Emulate an HTTP ‘204 No Content’ response.

**status = 204**



---

## Using the API

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### 19.1 Authentication / Configuration

- Use *Client* objects to configure your applications.
- *Client* objects hold both a `project` and an authenticated connection to the PubSub service.
- The authentication credentials can be implicitly determined from the environment or directly via `from_service_account_json` and `from_service_account_p12`.
- After setting `GOOGLE_APPLICATION_CREDENTIALS` and `GCLOUD_PROJECT` environment variables, create a *Client*

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
```

### 19.2 Manage topics for a project

Create a new topic for the default project:

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
>>> topic = client.topic('topic_name')
>>> topic.create() # API request
```

Check for the existence of a topic:

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
>>> topic = client.topic('topic_name')
>>> topic.exists() # API request
True
```

List topics for the default project:

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
>>> topics, next_page_token = client.list_topics() # API request
>>> [topic.name for topic in topics]
['topic_name']
```

Delete a topic:

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
>>> topic = client.topic('topic_name')
>>> topic.delete() # API request
```

## 19.3 Publish messages to a topic

Publish a single message to a topic, without attributes:

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
>>> topic = client.topic('topic_name')
>>> topic.publish('this is the message_payload') # API request
<message_id>
```

Publish a single message to a topic, with attributes:

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
>>> topic = client.topic('topic_name')
>>> topic.publish('this is another message_payload',
...              attr1='value1', attr2='value2') # API request
<message_id>
```

Publish a set of messages to a topic (as a single request):

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
>>> topic = client.topic('topic_name')
>>> with topic.batch() as batch:
...     batch.publish('this is the first message_payload')
...     batch.publish('this is the second message_payload',
...                   attr1='value1', attr2='value2')
>>> list(batch)
[<message_id1>, <message_id2>]
```

---

**Note:** The only API request happens during the `__exit__()` of the topic used as a context manager.

---

## 19.4 Manage subscriptions to topics

Create a new pull subscription for a topic:

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
>>> topic = client.topic('topic_name')
>>> subscription = topic.subscription('subscription_name')
>>> subscription.create() # API request
```

Create a new pull subscription for a topic with a non-default ACK deadline:

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
>>> topic = client.topic('topic_name')
```

```
>>> subscription = topic.subscription('subscription_name', ack_deadline=90)
>>> subscription.create() # API request
```

Create a new push subscription for a topic:

```
>>> from gcloud import pubsub
>>> ENDPOINT = 'https://example.com/hook'
>>> client = pubsub.Client()
>>> topic = client.topic('topic_name')
>>> subscription = topic.subscription('subscription_name',
...                               push_endpoint=ENDPOINT)
>>> subscription.create() # API request
```

Check for the existence of a subscription:

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
>>> topic = client.topic('topic_name')
>>> subscription = topic.subscription('subscription_name')
>>> subscription.exists() # API request
True
```

Convert a pull subscription to push:

```
>>> from gcloud import pubsub
>>> ENDPOINT = 'https://example.com/hook'
>>> client = pubsub.Client()
>>> topic = client.topic('topic_name')
>>> subscription = topic.subscription('subscription_name')
>>> subscription.modify_push_configuration(push_endpoint=ENDPOINT) # API request
```

Convert a push subscription to pull:

```
>>> from gcloud import pubsub
>>> ENDPOINT = 'https://example.com/hook'
>>> client = pubsub.Client()
>>> topic = client.topic('topic_name')
>>> subscription = topic.subscription('subscription_name',
...                               push_endpoint=ENDPOINT)
>>> subscription.modify_push_configuration(push_endpoint=None) # API request
```

List subscriptions for a topic:

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
>>> subscriptions, next_page_token = client.list_subscriptions(
...     topic_name='topic_name') # API request
>>> [subscription.name for subscription in subscriptions]
['subscription_name']
```

List all subscriptions for the default project:

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
>>> subscription, next_page_tokens = client.list_subscriptions() # API request
>>> [subscription.name for subscription in subscriptions]
['subscription_name']
```

Delete a subscription:

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
>>> topic = client.topic('topic_name')
>>> subscription = topic.subscription('subscription_name')
>>> subscription.delete() # API request
```

## 19.5 Pull messages from a subscription

Fetch pending messages for a pull subscription:

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
>>> topic = client.topic('topic_name')
>>> subscription = topic.subscription('subscription_name')
>>> with topic.batch() as batch:
...     batch.publish('this is the first message_payload')
...     batch.publish('this is the second message_payload',
...                   attr1='value1', attr2='value2')
>>> received = subscription.pull() # API request
>>> messages = [recv[1] for recv in received]
>>> [message.message_id for message in messages]
[<message_id1>, <message_id2>]
>>> [message.data for message in messages]
['this is the first message_payload', 'this is the second message_payload']
>>> [message.attributes for message in messages]
[{}, {'attr1': 'value1', 'attr2': 'value2'}]
```

Note that received messages must be acknowledged, or else the back-end will re-send them later:

```
>>> ack_ids = [recv[0] for recv in received]
>>> subscription.acknowledge(ack_ids)
```

Fetch a limited number of pending messages for a pull subscription:

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
>>> topic = client.topic('topic_name')
>>> subscription = topic.subscription('subscription_name')
>>> with topic.batch() as batch:
...     batch.publish('this is the first message_payload')
...     batch.publish('this is the second message_payload',
...                   attr1='value1', attr2='value2')
>>> received = subscription.pull(max_messages=1) # API request
>>> messages = [recv[1] for recv in received]
>>> [message.message_id for message in messages]
```

Fetch messages for a pull subscription without blocking (none pending):

```
>>> from gcloud import pubsub
>>> client = pubsub.Client()
>>> topic = client.topic('topic_name')
>>> subscription = topic.subscription('subscription_name')
>>> received = subscription.pull(return_immediately=True) # API request
>>> messages = [recv[1] for recv in received]
>>> [message.message_id for message in messages]
[]
```

---

## Pub/Sub Client

---

Client for interacting with the Google Cloud Pub/Sub API.

**class** `gcloud.pubsub.client.Client` (*project=None, credentials=None, http=None*)  
 Bases: `gcloud.client.JSONClient`

Client to bundle configuration needed for API requests.

### Parameters

- **project** (*string*) – the project which the client acts on behalf of. Will be passed when creating a topic. If not passed, falls back to the default inferred from the environment.
- **credentials** (`oauth2client.client.OAuth2Credentials` or `NoneType`) – The OAuth2 Credentials to use for the connection owned by this client. If not passed (and if no `http` object is passed), falls back to the default inferred from the environment.
- **http** (`httplib2.Http` or class that defines `request()`) – An optional HTTP object to make requests. If not passed, an `http` object is created that is bound to the `credentials` for the current object.

**list\_subscriptions** (*page\_size=None, page\_token=None, topic\_name=None*)

List subscriptions for the project associated with this client.

See: <https://cloud.google.com/pubsub/reference/rest/v1/projects/topics/list>

and (where `topic_name` is passed): <https://cloud.google.com/pubsub/reference/rest/v1/projects/topics.subscriptions/list>

### Parameters

- **page\_size** (*int*) – maximum number of topics to return, If not passed, defaults to a value set by the API.
- **page\_token** (*string*) – opaque marker for the next “page” of topics. If not passed, the API will return the first page of topics.
- **topic\_name** (*string*) – limit results to subscriptions bound to the given topic.

**Return type** tuple, (list, str)

**Returns** list of `gcloud.pubsub.subscription.Subscription`, plus a “next page token” string: if not `None`, indicates that more topics can be retrieved with another call (pass that value as `page_token`).

**list\_topics** (*page\_size=None, page\_token=None*)

List topics for the project associated with this client.

See: <https://cloud.google.com/pubsub/reference/rest/v1/projects/topics/list>

**Parameters**

- **page\_size** (*int*) – maximum number of topics to return, If not passed, defaults to a value set by the API.
- **page\_token** (*string*) – opaque marker for the next “page” of topics. If not passed, the API will return the first page of topics.

**Return type** tuple, (list, str)

**Returns** list of `gcloud.pubsub.topic.Topic`, plus a “next page token” string: if not None, indicates that more topics can be retrieved with another call (pass that value as `page_token`).

**topic** (*name, timestamp\_messages=False*)  
Creates a topic bound to the current client.

**Parameters**

- **name** (*string*) – the name of the topic to be constructed.
- **timestamp\_messages** (*boolean*) – To be passed to Topic constructor.

**Return type** `gcloud.pubsub.topic.Topic`

**Returns** Topic created with the current client.

## 20.1 Connection

Create / interact with gcloud pubsub connections.

```
class gcloud.pubsub.connection.Connection (credentials=None, http=None,
                                           api_base_url=None)
```

Bases: `gcloud.connection.JSONConnection`

A connection to Google Cloud Pubsub via the JSON REST API.

**Parameters**

- **credentials** (`oauth2client.client.OAuth2Credentials`) – (Optional) The OAuth2 Credentials to use for this connection.
- **http** (`httplib2.Http` or class that defines `request()`) – (Optional) HTTP object to make requests.
- **api\_base\_url** (*string*) – The base of the API call URL. Defaults to the value `Connection.API_BASE_URL`.

**API\_BASE\_URL** = ‘https://pubsub.googleapis.com’

The base of the API call URL.

**API\_URL\_TEMPLATE** = ‘{api\_base\_url}/{api\_version}{path}’

A template for the URL of a particular API call.

**API\_VERSION** = ‘v1’

The version of the API, used in building the API call’s URL.

**SCOPE** = (‘https://www.googleapis.com/auth/pubsub’, ‘https://www.googleapis.com/auth/cloud-platform’)

The scopes required for authenticating as a Cloud Pub/Sub consumer.

**build\_api\_url** (*path, query\_params=None, api\_base\_url=None, api\_version=None*)

Construct an API url given a few components, some optional.



Typically, you shouldn't need to use this method.

**Parameters**

- **path** (*string*) – The path to the resource.
- **query\_params** (*dict*) – A dictionary of keys and values to insert into the query string of the URL.
- **api\_base\_url** (*string*) – The base URL for the API endpoint. Typically you won't have to provide this.
- **api\_version** (*string*) – The version of the API to call. Typically you shouldn't provide this and instead use the default for the library.

**Return type** *string***Returns** The URL assembled from the pieces provided.



---

## Topics

---

Define API Topics.

**class** `gcloud.pubsub.topic.Batch(topic, client)`

Bases: `object`

Context manager: collect messages to publish via a single API call.

Helper returned by `:meth:Topic.batch`

### Parameters

- **topic** (`gcloud.pubsub.topic.Topic`) – the topic being published
- **client** (`gcloud.pubsub.client.Client`) – The client to use.

**commit** (`client=None`)

Send saved messages as a single API call.

**Parameters** **client** (`gcloud.pubsub.client.Client` or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current batch.

**publish** (`message, **attrs`)

Emulate publishing a message, but save it.

### Parameters

- **message** (`bytes`) – the message payload
- **attrs** (`dict (string -> string)`) – key-value pairs to send as message attributes

**class** `gcloud.pubsub.topic.Topic(name, client, timestamp_messages=False)`

Bases: `object`

Topics are targets to which messages can be published.

Subscribers then receive those messages.

See: <https://cloud.google.com/pubsub/reference/rest/v1/projects/topics>

### Parameters

- **name** (`string`) – the name of the topic
- **client** (`gcloud.pubsub.client.Client`) – A client which holds credentials and project configuration for the topic (which requires a project).
- **timestamp\_messages** (`boolean`) – If true, the topic will add a `timestamp` key to the attributes of each published message: the value will be an RFC 3339 timestamp.

**batch** (*client=None*)

Return a batch to use as a context manager.

**Parameters** **client** (*gcloud.pubsub.client.Client* or *NoneType*) – the client to use. If not passed, falls back to the `client` stored on the current topic.

**Return type** *Batch*

**Returns** A batch to use as a context manager.

**create** (*client=None*)

API call: create the topic via a PUT request

See: <https://cloud.google.com/pubsub/reference/rest/v1/projects/topics/create>

**Parameters** **client** (*gcloud.pubsub.client.Client* or *NoneType*) – the client to use. If not passed, falls back to the `client` stored on the current topic.

**delete** (*client=None*)

API call: delete the topic via a DELETE request

See: <https://cloud.google.com/pubsub/reference/rest/v1/projects/topics/delete>

**Parameters** **client** (*gcloud.pubsub.client.Client* or *NoneType*) – the client to use. If not passed, falls back to the `client` stored on the current topic.

**exists** (*client=None*)

API call: test for the existence of the topic via a GET request

See <https://cloud.google.com/pubsub/reference/rest/v1/projects/topics/get>

**Parameters** **client** (*gcloud.pubsub.client.Client* or *NoneType*) – the client to use. If not passed, falls back to the `client` stored on the current topic.

**classmethod from\_api\_repr** (*resource, client*)

Factory: construct a topic given its API representation

**Parameters**

- **resource** (*dict*) – topic resource representation returned from the API
- **client** (*gcloud.pubsub.client.Client*) – Client which holds credentials and project configuration for the topic.

**Return type** *gcloud.pubsub.topic.Topic*

**Returns** Topic parsed from `resource`.

**Raises** `ValueError` if `client` is not `None` and the project from the resource does not agree with the project from the client.

**full\_name**

Fully-qualified name used in topic / subscription APIs

**path**

URL path for the topic's APIs

**project**

Project bound to the topic.

**publish** (*message, client=None, \*\*attrs*)

API call: publish a message to a topic via a POST request

See: <https://cloud.google.com/pubsub/reference/rest/v1/projects/topics/publish>

**Parameters**

- **message** (*bytes*) – the message payload
- **client** (*gcloud.pubsub.client.Client* or *NoneType*) – the client to use. If not passed, falls back to the `client` stored on the current topic.
- **attrs** (*dict (string -> string)*) – key-value pairs to send as message attributes

**Return type** *str*

**Returns** message ID assigned by the server to the published message

**subscription** (*name, ack\_deadline=None, push\_endpoint=None*)

Creates a subscription bound to the current topic.

**Parameters**

- **name** (*string*) – the name of the subscription
- **ack\_deadline** (*int*) – the deadline (in seconds) by which messages pulled from the back-end must be acknowledged.
- **push\_endpoint** (*string*) – URL to which messages will be pushed by the back-end. If not set, the application must pull messages.



---

## Subscriptions

---

Define API Subscriptions.

```
class gcloud.pubsub.subscription.Subscription(name, topic, ack_deadline=None,
                                             push_endpoint=None)
```

Bases: `object`

Subscriptions receive messages published to their topics.

See: <https://cloud.google.com/pubsub/reference/rest/v1/projects.subscriptions>

### Parameters

- **name** (*string*) – the name of the subscription
- **topic** (*gcloud.pubsub.topic.Topic*) – the topic to which the subscription belongs..
- **ack\_deadline** (*int*) – the deadline (in seconds) by which messages pulled from the back-end must be acknowledged.
- **push\_endpoint** (*string*) – URL to which messages will be pushed by the back-end. If not set, the application must pull messages.

**acknowledge** (*ack\_ids*, *client=None*)

API call: acknowledge retrieved messages for the subscription.

See: <https://cloud.google.com/pubsub/reference/rest/v1/projects.subscriptions/acknowledge>

### Parameters

- **ack\_ids** (*list of string*) – ack IDs of messages being acknowledged
- **client** (*gcloud.pubsub.client.Client* or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current subscription's topic.

**create** (*client=None*)

API call: create the subscription via a PUT request

See: <https://cloud.google.com/pubsub/reference/rest/v1/projects.subscriptions/create>

**Parameters** **client** (*gcloud.pubsub.client.Client* or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current subscription's topic.

**delete** (*client=None*)

API call: delete the subscription via a DELETE request.

See: <https://cloud.google.com/pubsub/reference/rest/v1/projects.subscriptions/delete>

**Parameters** `client` (`gcloud.pubsub.client.Client` or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current subscription's topic.

**exists** (`client=None`)

API call: test existence of the subscription via a GET request

See <https://cloud.google.com/pubsub/reference/rest/v1/projects.subscriptions/get>

**Parameters** `client` (`gcloud.pubsub.client.Client` or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current subscription's topic.

**classmethod from\_api\_repr** (`resource`, `client`, `topics=None`)

Factory: construct a topic given its API representation

**Parameters**

- **resource** (`dict`) – topic resource representation returned from the API
- **client** (`gcloud.pubsub.client.Client`) – Client which holds credentials and project configuration for a topic.
- **topics** (`dict` or `None`) – A mapping of topic names -> topics. If not passed, the subscription will have a newly-created topic.

**Return type** `gcloud.pubsub.subscription.Subscription`

**Returns** Subscription parsed from `resource`.

**modify\_ack\_deadline** (`ack_id`, `ack_deadline`, `client=None`)

API call: update acknowledgement deadline for a retrieved message.

See: <https://cloud.google.com/pubsub/reference/rest/v1/projects.subscriptions/acknowledge>

**Parameters**

- **ack\_id** (`string`) – ack ID of message being updated
- **ack\_deadline** (`int`) – new deadline for the message, in seconds
- **client** (`gcloud.pubsub.client.Client` or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current subscription's topic.

**modify\_push\_configuration** (`push_endpoint`, `client=None`)

API call: update the push endpoint for the subscription.

See: <https://cloud.google.com/pubsub/reference/rest/v1/projects.subscriptions/modifyPushConfig>

**Parameters**

- **push\_endpoint** (`string`) – URL to which messages will be pushed by the back-end. If `None`, the application must pull messages.
- **client** (`gcloud.pubsub.client.Client` or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current subscription's topic.

**path**

URL path for the subscription's APIs

**pull** (`return_immediately=False`, `max_messages=1`, `client=None`)

API call: retrieve messages for the subscription.

See: <https://cloud.google.com/pubsub/reference/rest/v1/projects.subscriptions/pull>

**Parameters**

- **return\_immediately** (`boolean`) – if `True`, the back-end returns even if no messages are available; if `False`, the API call blocks until one or more messages are available.



- **max\_messages** (*int*) – the maximum number of messages to return.
- **client** (*gcloud.pubsub.client.Client* or *NoneType*) – the client to use. If not passed, falls back to the `client` stored on the current subscription's topic.

**Return type** list of (ack\_id, message) tuples

**Returns** sequence of tuples: `ack_id` is the ID to be used in a subsequent call to `acknowledge()`, and `message` is an instance of *gcloud.pubsub.message.Message*.

**reload** (*client=None*)

API call: sync local subscription configuration via a GET request

See <https://cloud.google.com/pubsub/reference/rest/v1/projects.subscriptions/get>

**Parameters** **client** (*gcloud.pubsub.client.Client* or *NoneType*) – the client to use. If not passed, falls back to the `client` stored on the current subscription's topic.



---

## Message

---

Define API Topics.

**class** `gcloud.pubsub.message.Message` (*data*, *message\_id*, *attributes=None*)  
Bases: `object`

Messages can be published to a topic and received by subscribers.

See: <https://cloud.google.com/pubsub/reference/rest/v1/PubsubMessage>

### Parameters

- **data** (*bytes*) – the payload of the message
- **message\_id** (*string*) – An ID assigned to the message by the API.
- **attributes** (*dict or None*) – Extra metadata associated by the publisher with the message.

### attributes

Lazily-constructed attribute dictionary

**classmethod** `from_api_repr` (*api\_repr*)

Factory: construct message from API representation.

**Parameters** `api_repr` (*dict or None*) – The API representation of the message

### timestamp

Return sortable timestamp from attributes, if passed.

Allows sorting messages in publication order (assuming consistent clocks across all publishers).

**Return type** `datetime.datetime`

**Returns** timestamp (in UTC timezone) parsed from RFC 3339 timestamp

**Raises** `ValueError` if timestamp not in `attributes`, or if it does not match the RFC 3339 format.



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## Using the API

---

### 24.1 Authentication / Configuration

- Use *Client* objects to configure your applications.
- *Client* objects hold both a `project` and an authenticated connection to the BigQuery service.
- The authentication credentials can be implicitly determined from the environment or directly via `from_service_account_json` and `from_service_account_p12`.
- After setting `GOOGLE_APPLICATION_CREDENTIALS` and `GLOUD_PROJECT` environment variables, create an instance of *Client*.

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
```

- Override the credentials inferred from the environment by passing explicit credentials to one of the alternative classmethod factories, `gcloud.bigquery.client.Client.from_service_account_json()`:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client.from_service_account_json('/path/to/creds.json')
```

or `gcloud.bigquery.client.Client.from_service_account_p12()`:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client.from_service_account_p12(
...     '/path/to/creds.p12', 'jrandom@example.com')
```

### 24.2 Projects

A project is the top-level container in the BigQuery API: it is tied closely to billing, and can provide default access control across all its datasets. If no `project` is passed to the client container, the library attempts to infer a project using the environment (including explicit environment variables, GAE, and GCE).

To override the project inferred from the environment, pass an explicit `project` to the constructor, or to either of the alternative classmethod factories:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client(project='PROJECT_ID')
```

## 24.2.1 Project ACLs

Each project has an access control list granting reader / writer / owner permission to one or more entities. This list cannot be queried or set via the API: it must be managed using the Google Developer Console.

## 24.3 Datasets

A dataset represents a collection of tables, and applies several default policies to tables as they are created:

- An access control list (ACL). When created, a dataset has an ACL which maps to the ACL inherited from its project.
- A default table expiration period. If set, tables created within the dataset will have the value as their expiration period.

### 24.3.1 Dataset operations

Create a new dataset for the client's project:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> dataset = client.dataset('dataset_name')
>>> dataset.create() # API request
```

Check for the existence of a dataset:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> dataset = client.dataset('dataset_name')
>>> dataset.exists() # API request
True
```

List datasets for the client's project:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> datasets, next_page_token = client.list_datasets() # API request
>>> [dataset.name for dataset in datasets]
['dataset_name']
```

Refresh metadata for a dataset (to pick up changes made by another client):

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> dataset = client.dataset('dataset_name')
>>> dataset.reload() # API request
```

Patch metadata for a dataset:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> dataset = client.dataset('dataset_name')
>>> one_day_ms = 24 * 60 * 60 * 1000
>>> dataset.patch(description='Description goes here',
...               default_table_expiration_ms=one_day_ms) # API request
```

Replace the ACL for a dataset, and update all writeable fields:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> dataset = client.dataset('dataset_name')
>>> dataset.get() # API request
>>> acl = list(dataset.acl)
>>> acl.append(bigquery.Access(role='READER', entity_type='domain', entity='example.com'))
>>> dataset.acl = acl
>>> dataset.update() # API request
```

Delete a dataset:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> dataset = client.dataset('dataset_name')
>>> dataset.delete() # API request
```

## 24.4 Tables

Tables exist within datasets. List tables for the dataset:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> dataset = client.dataset('dataset_name')
>>> tables, next_page_token = dataset.list_tables() # API request
>>> [table.name for table in tables]
['table_name']
```

Create a table:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> dataset = client.dataset('dataset_name')
>>> table = dataset.table(name='person_ages')
>>> table.create() # API request
```

Check for the existence of a table:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> dataset = client.dataset('dataset_name')
>>> table = dataset.table(name='person_ages')
>>> table.exists() # API request
True
```

Refresh metadata for a table (to pick up changes made by another client):

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> dataset = client.dataset('dataset_name')
>>> dataset.reload() # API request
```

Patch specific properties for a table:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> dataset = client.dataset('dataset_name')
>>> table = dataset.table(name='person_ages')
```

```
>>> table.patch(friendly_name='Person Ages',
...             description='Ages of persons') # API request
```

Update all writable metadata for a table

```
>>> from gcloud import bigquery
>>> from gcloud.bigquery import SchemaField
>>> client = bigquery.Client()
>>> dataset = client.dataset('dataset_name')
>>> table = dataset.table(name='person_ages')
>>> table.schema = [
...     SchemaField('full_name', 'STRING', mode='required'),
...     SchemaField('age', 'INTEGER', mode='required')]
>>> table.update() # API request
```

Upload table data from a file:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> dataset = client.dataset('dataset_name')
>>> table = dataset.table(name='person_ages')
>>> table.schema = [
...     SchemaField('full_name', 'STRING', mode='required'),
...     SchemaField('age', 'INTEGER', mode='required')]
>>> with open('person_ages.csv', 'rb') as csv_file:
...     table.upload_from_file(csv_file, CSV,
...                             create_disposition='CREATE_IF_NEEDED')
```

Get rows from a table's data:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> dataset = client.dataset('dataset_name')
>>> table = dataset.table(name='person_ages')
>>> rows, next_page_token = table.fetch_data(max_results=100) # API request
>>> for row in rows:
...     for field, value in zip(table.schema, row):
...         do_something(field, value)
```

Delete a table:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> dataset = client.dataset('dataset_name')
>>> table = dataset.table(name='person_ages')
>>> table.delete() # API request
```

## 24.5 Jobs

Jobs describe actions performed on data in BigQuery tables:

- Load data into a table
- Run a query against data in one or more tables
- Extract data from a table
- Copy a table



List jobs for a project:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> jobs, token = client.list_jobs() # API request
>>> [(job.name, job.job_type, job.created, job.state) for job in jobs]
['load-table-job', 'load', (datetime.datetime(2015, 7, 23, 9, 30, 20, 268260, tzinfo=<UTC>), 'done')]
```

### 24.5.1 Querying data (synchronous)

Run a query which can be expected to complete within bounded time:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> query = """\
SELECT count(*) AS age_count FROM dataset_name.person_ages
"""
>>> query = client.run_sync_query(query)
>>> query.timeout_ms = 1000
>>> query.run() # API request
>>> retry_count = 100
>>> while retry_count > 0 and not job.complete:
...     retry_count -= 1
...     time.sleep(10)
...     query.reload() # API request
>>> query.schema
[{'name': 'age_count', 'type': 'integer', 'mode': 'nullable'}]
>>> query.rows
[(15,)]
```

**Note:** If the query takes longer than the timeout allowed, `job.complete` will be `False`: we therefore poll until it is completed.

### 24.5.2 Querying data (asynchronous)

Background a query, loading the results into a table:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> query = """\
SELECT first_name + ' ' + last_name AS full_name,
       FLOOR(DATEDIFF(CURRENT_DATE(), birth_date) / 365) AS age
FROM dataset_name.persons
"""
>>> dataset = client.dataset('dataset_name')
>>> table = dataset.table(name='person_ages')
>>> job = client.run_async_query('fullname-age-query-job', query)
>>> job.destination_table = table
>>> job.write_disposition = 'truncate'
>>> job.name
'fullname-age-query-job'
>>> job.job_type
'query'
>>> job.created
```

```
None
>>> job.state
None
```

---

**Note:**

- `gcloud.bigquery` generates a UUID for each job.
  - The `created` and `state` fields are not set until the job is submitted to the BigQuery back-end.
- 

Then, begin executing the job on the server:

```
>>> job.submit() # API call
>>> job.created
datetime.datetime(2015, 7, 23, 9, 30, 20, 268260, tzinfo=<UTC>)
>>> job.state
'running'
```

Poll until the job is complete:

```
>>> import time
>>> retry_count = 100
>>> while retry_count > 0 and job.state == 'running':
...     retry_count -= 1
...     time.sleep(10)
...     job.reload() # API call
>>> job.state
'done'
>>> job.ended
datetime.datetime(2015, 7, 23, 9, 30, 21, 334792, tzinfo=<UTC>)
```

### 24.5.3 Inserting data (synchronous)

Load data synchronously from a local CSV file into a new table:

```
>>> import csv
>>> from gcloud import bigquery
>>> from gcloud.bigquery import SchemaField
>>> client = bigquery.Client()
>>> table = dataset.table(name='person_ages')
>>> table.schema = [
...     SchemaField('full_name', 'STRING', mode='required'),
...     SchemaField('age', 'INTEGER', mode='required')]
>>> with open('/path/to/person_ages.csv', 'rb') as file_obj:
...     reader = csv.reader(file_obj)
...     rows = list(reader)
>>> table.insert_data(rows) # API request
```

### 24.5.4 Inserting data (asynchronous)

Start a job loading data asynchronously from a set of CSV files, located on Google Cloud Storage, appending rows into an existing table. First, create the job locally:

```

>>> from gcloud import bigquery
>>> from gcloud.bigquery import SchemaField
>>> client = bigquery.Client()
>>> table = dataset.table(name='person_ages')
>>> table.schema = [
...     SchemaField('full_name', 'STRING', mode='required'),
...     SchemaField('age', 'INTEGER', mode='required')]
>>> job = client.load_table_from_storage(
...     'load-from-storage-job', table, 'gs://bucket-name/object-prefix*')
>>> job.source_format = 'CSV'
>>> job.skip_leading_rows = 1 # count of skipped header rows
>>> job.write_disposition = 'truncate'
>>> job.name
'load-from-storage-job'
>>> job.job_type
'load'
>>> job.created
None
>>> job.state
None

```

**Note:**

- gcloud.bigquery generates a UUID for each job.
- The created and state fields are not set until the job is submitted to the BigQuery back-end.

Then, begin executing the job on the server:

```

>>> job.begin() # API call
>>> job.created
datetime.datetime(2015, 7, 23, 9, 30, 20, 268260, tzinfo=<UTC>)
>>> job.state
'running'

```

Poll until the job is complete:

```

>>> import time
>>> retry_count = 100
>>> while retry_count > 0 and job.state == 'running':
...     retry_count -= 1
...     time.sleep(10)
...     job.reload() # API call
>>> job.state
'done'
>>> job.ended
datetime.datetime(2015, 7, 23, 9, 30, 21, 334792, tzinfo=<UTC>)

```

### 24.5.5 Exporting data (async)

Start a job exporting a table's data asynchronously to a set of CSV files, located on Google Cloud Storage. First, create the job locally:

```

>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> table = dataset.table(name='person_ages')

```

```
>>> job = client.extract_table_to_storage(
...     'extract-person-ages-job', table,
...     'gs://bucket-name/export-prefix*.csv')
... job.destination_format = 'CSV'
... job.print_header = True
... job.write_disposition = 'truncate'
>>> job.name
'extract-person-ages-job'
>>> job.job_type
'extract'
>>> job.created
None
>>> job.state
None
```

---

**Note:**

- gcloud.bigquery generates a UUID for each job.
  - The created and state fields are not set until the job is submitted to the BigQuery back-end.
- 

Then, begin executing the job on the server:

```
>>> job.begin() # API call
>>> job.created
datetime.datetime(2015, 7, 23, 9, 30, 20, 268260, tzinfo=<UTC>)
>>> job.state
'running'
```

Poll until the job is complete:

```
>>> import time
>>> retry_count = 100
>>> while retry_count > 0 and job.state == 'running':
...     retry_count -= 1
...     time.sleep(10)
...     job.reload() # API call
>>> job.state
'done'
>>> job.ended
datetime.datetime(2015, 7, 23, 9, 30, 21, 334792, tzinfo=<UTC>)
```

## 24.5.6 Copy tables (async)

First, create the job locally:

```
>>> from gcloud import bigquery
>>> client = bigquery.Client()
>>> source_table = dataset.table(name='person_ages')
>>> destination_table = dataset.table(name='person_ages_copy')
>>> job = client.copy_table(
...     'copy-table-job', destination_table, source_table)
>>> job.name
'copy-table-job'
>>> job.job_type
'copy'
```

```
>>> job.created
None
>>> job.state
None
```

---

**Note:**

- `gcloud.bigquery` generates a UUID for each job.
  - The `created` and `state` fields are not set until the job is submitted to the BigQuery back-end.
- 

Then, begin executing the job on the server:

```
>>> job.begin() # API call
>>> job.created
datetime.datetime(2015, 7, 23, 9, 30, 20, 268260, tzinfo=<UTC>)
>>> job.state
'running'
```

Poll until the job is complete:

```
>>> import time
>>> retry_count = 100
>>> while retry_count > 0 and job.state == 'running':
...     retry_count -= 1
...     time.sleep(10)
...     job.reload() # API call
>>> job.state
'done'
>>> job.ended
datetime.datetime(2015, 7, 23, 9, 30, 21, 334792, tzinfo=<UTC>)
```



---

## BigQuery Client

---

Client for interacting with the Google BigQuery API.

**class** `gcloud.bigquery.client.Client` (*project=None, credentials=None, http=None*)  
 Bases: `gcloud.client.JSONClient`

Client to bundle configuration needed for API requests.

### Parameters

- **project** (*string*) – the project which the client acts on behalf of. Will be passed when creating a dataset/job. If not passed, falls back to the default inferred from the environment.
- **credentials** (`oauth2client.client.OAuth2Credentials` or `NoneType`) – The OAuth2 Credentials to use for the connection owned by this client. If not passed (and if no `http` object is passed), falls back to the default inferred from the environment.
- **http** (`httplib2.Http` or class that defines `request()`) – An optional HTTP object to make requests. If not passed, an `http` object is created that is bound to the `credentials` for the current object.

**copy\_table** (*job\_name, destination, \*sources*)

Construct a job for copying one or more tables into another table.

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.copy>

### Parameters

- **job\_name** (*string*) – Name of the job.
- **destination** (`gcloud.bigquery.table.Table`) – Table into which data is to be copied.
- **sources** (sequence of `gcloud.bigquery.table.Table`) – tables to be copied.

**Return type** `gcloud.bigquery.job.CopyJob`

**Returns** a new `CopyJob` instance

**dataset** (*dataset\_name*)

Construct a dataset bound to this client.

**Parameters** **dataset\_name** (*string*) – Name of the dataset.

**Return type** `gcloud.bigquery.dataset.Dataset`

**Returns** a new `Dataset` instance

**extract\_table\_to\_storage** (*job\_name*, *source*, *\*destination\_uris*)

Construct a job for extracting a table into Cloud Storage files.

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.extract>

**Parameters**

- **job\_name** (*string*) – Name of the job.
- **source** (*gcloud.bigquery.table.Table*) – table to be extracted.
- **destination\_uris** (*sequence of string*) – URIs of Cloud-Storage file(s) into which table data is to be extracted; in format `gs://<bucket_name>/<object_name_or_glob>`.

**Return type** *gcloud.bigquery.job.ExtractTableToStorageJob*

**Returns** a new *ExtractTableToStorageJob* instance

**job\_from\_resource** (*resource*)

Detect correct job type from resource and instantiate.

**Parameters** **resource** (*dict*) – one job resource from API response

**Rtype; One of** *gcloud.bigquery.job.LoadTableFromStorageJob*,  
*gcloud.bigquery.job.CopyJob*, *gcloud.bigquery.job.ExtractTableToStorageJob*,  
*gcloud.bigquery.job.QueryJob*, *gcloud.bigquery.job.RunSyncQueryJob*

**Returns** the job instance, constructed via the resource

**list\_datasets** (*include\_all=False*, *max\_results=None*, *page\_token=None*)

List datasets for the project associated with this client.

See: <https://cloud.google.com/bigquery/docs/reference/v2/datasets/list>

**Parameters**

- **include\_all** (*boolean*) – True if results include hidden datasets.
- **max\_results** (*int*) – maximum number of datasets to return, If not passed, defaults to a value set by the API.
- **page\_token** (*string*) – opaque marker for the next “page” of datasets. If not passed, the API will return the first page of datasets.

**Return type** tuple, (list, str)

**Returns** list of *gcloud.bigquery.dataset.Dataset*, plus a “next page token” string: if the token is not None, indicates that more datasets can be retrieved with another call (pass that value as *page\_token*).

**list\_jobs** (*max\_results=None*, *page\_token=None*, *all\_users=None*, *state\_filter=None*)

List jobs for the project associated with this client.

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/list>

**Parameters**

- **max\_results** (*int*) – maximum number of jobs to return, If not passed, defaults to a value set by the API.
- **page\_token** (*string*) – opaque marker for the next “page” of jobs. If not passed, the API will return the first page of jobs.
- **all\_users** (*boolean*) – if true, include jobs owned by all users in the project.



- **state\_filter** (*string*) – if passed, include only jobs matching the given state. One of
  - "done"
  - "pending"
  - "running"

**Return type** tuple, (list, str)

**Returns** list of job instances, plus a “next page token” string: if the token is not None, indicates that more jobs can be retrieved with another call, passing that value as `page_token`).

**load\_table\_from\_storage** (*job\_name*, *destination*, *\*source\_uris*)

Construct a job for loading data into a table from CloudStorage.

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.load>

**Parameters**

- **job\_name** (*string*) – Name of the job.
- **destination** (*gcloud.bigquery.table.Table*) – Table into which data is to be loaded.
- **source\_uris** (*sequence of string*) – URIs of data files to be loaded; in format `gs://<bucket_name>/<object_name_or_glob>`.

**Return type** *gcloud.bigquery.job.LoadTableFromStorageJob*

**Returns** a new *LoadTableFromStorageJob* instance

**run\_async\_query** (*job\_name*, *query*)

Construct a job for running a SQL query asynchronously.

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.query>

**Parameters**

- **job\_name** (*string*) – Name of the job.
- **query** (*string*) – SQL query to be executed

**Return type** *gcloud.bigquery.job.QueryJob*

**Returns** a new *QueryJob* instance

**run\_sync\_query** (*query*)

Run a SQL query synchronously.

**Parameters** **query** (*string*) – SQL query to be executed

**Return type** *gcloud.bigquery.query.QueryResults*

**Returns** a new *QueryResults* instance

## 25.1 Connection

Create / interact with gcloud bigquery connections.

**class** `gcloud.bigquery.connection.Connection` (*credentials=None*, *http=None*)

Bases: *gcloud.connection.JSONConnection*

A connection to Google Cloud BigQuery via the JSON REST API.

**API\_BASE\_URL** = 'https://www.googleapis.com'

The base of the API call URL.

**API\_URL\_TEMPLATE** = '{api\_base\_url}/bigquery/{api\_version}{path}'

A template for the URL of a particular API call.

**API\_VERSION** = 'v2'

The version of the API, used in building the API call's URL.

**SCOPE** = ('https://www.googleapis.com/auth/bigquery', 'https://www.googleapis.com/auth/cloud-platform')

The scopes required for authenticating as a Cloud BigQuery consumer.

---

## Datasets

---

Define API Datasets.

**class** `gcloud.bigquery.dataset.AccessGrant` (*role, entity\_type, entity\_id*)  
 Bases: `object`

Represent grant of an access role to an entity.

Every entry in the access list will have exactly one of `userByEmail`, `groupByEmail`, `domain`, `specialGroup` or `view` set. And if anything but `view` is set, it'll also have a `role` specified. `role` is omitted for a view, since views are always read-only.

See <https://cloud.google.com/bigquery/docs/reference/v2/datasets>.

### Parameters

- **role** (*string*) – Role granted to the entity. One of
  - 'OWNER'
  - 'WRITER'
  - 'READER'

May also be `None` if the `entity_type` is `view`.

- **entity\_type** (*string*) – Type of entity being granted the role. One of `ENTITY_TYPES`.
- **entity\_id** (*string*) – ID of entity being granted the role.

**Raises** `ValueError` if the `entity_type` is not among `ENTITY_TYPES`, or if a `view` has `role` set or a non `view` **does not** have a `role` set.

**ENTITY\_TYPES** = `frozenset(['specialGroup', 'groupByEmail', 'userByEmail', 'domain', 'view'])`  
 Allowed entity types.

**class** `gcloud.bigquery.dataset.Dataset` (*name, client, access\_grants=()*)  
 Bases: `object`

Datasets are containers for tables.

See: <https://cloud.google.com/bigquery/docs/reference/v2/datasets>

### Parameters

- **name** (*string*) – the name of the dataset
- **client** (`gcloud.bigquery.client.Client`) – A client which holds credentials and project configuration for the dataset (which requires a project).

- **access\_grants** (list of *AccessGrant*) – roles granted to entities for this dataset

**access\_grants**

Dataset's access grants.

**Return type** list of *AccessGrant*

**Returns** roles granted to entities for this dataset

**create** (*client=None*)

API call: create the dataset via a PUT request

See: <https://cloud.google.com/bigquery/docs/reference/v2/tables/insert>

**Parameters** **client** (*gcloud.bigquery.client.Client* or *NoneType*) – the client to use. If not passed, falls back to the `client` stored on the current dataset.

**created**

Datetime at which the dataset was created.

**Return type** *datetime.datetime*, or *NoneType*

**Returns** the creation time (None until set from the server).

**dataset\_id**

ID for the dataset resource.

**Return type** string, or *NoneType*

**Returns** the ID (None until set from the server).

**default\_table\_expiration\_ms**

Default expiration time for tables in the dataset.

**Return type** integer, or *NoneType*

**Returns** The time in milliseconds, or None (the default).

**delete** (*client=None*)

API call: delete the dataset via a DELETE request

See: <https://cloud.google.com/bigquery/docs/reference/v2/tables/delete>

**Parameters** **client** (*gcloud.bigquery.client.Client* or *NoneType*) – the client to use. If not passed, falls back to the `client` stored on the current dataset.

**description**

Description of the dataset.

**Return type** string, or *NoneType*

**Returns** The description as set by the user, or None (the default).

**etag**

ETag for the dataset resource.

**Return type** string, or *NoneType*

**Returns** the ETag (None until set from the server).

**exists** (*client=None*)

API call: test for the existence of the dataset via a GET request

See <https://cloud.google.com/bigquery/docs/reference/v2/datasets/get>

**Parameters** **client** (*gcloud.bigquery.client.Client* or *NoneType*) – the client to use. If not passed, falls back to the `client` stored on the current dataset.

**friendly\_name**

Title of the dataset.

**Return type** string, or `NoneType`

**Returns** The name as set by the user, or `None` (the default).

**classmethod from\_api\_repr** (*resource*, *client*)

Factory: construct a dataset given its API representation

**Parameters**

- **resource** (*dict*) – dataset resource representation returned from the API
- **client** (*gcloud.bigquery.client.Client*) – Client which holds credentials and project configuration for the dataset.

**Return type** *gcloud.bigquery.dataset.Dataset*

**Returns** Dataset parsed from *resource*.

**list\_tables** (*max\_results=None*, *page\_token=None*)

List tables for the project associated with this client.

See: <https://cloud.google.com/bigquery/docs/reference/v2/tables/list>

**Parameters**

- **max\_results** (*int*) – maximum number of tables to return, If not passed, defaults to a value set by the API.
- **page\_token** (*string*) – opaque marker for the next “page” of datasets. If not passed, the API will return the first page of datasets.

**Return type** tuple, (list, str)

**Returns** list of *gcloud.bigquery.table.Table*, plus a “next page token” string: if not `None`, indicates that more tables can be retrieved with another call (pass that value as *page\_token*).

**location**

Location in which the dataset is hosted.

**Return type** string, or `NoneType`

**Returns** The location as set by the user, or `None` (the default).

**modified**

Datetime at which the dataset was last modified.

**Return type** *datetime.datetime*, or `NoneType`

**Returns** the modification time (`None` until set from the server).

**patch** (*client=None*, *\*\*kw*)

API call: update individual dataset properties via a PATCH request

See <https://cloud.google.com/bigquery/docs/reference/v2/datasets/patch>

**Parameters**

- **client** (*gcloud.bigquery.client.Client* or `NoneType`) – the client to use. If not passed, falls back to the *client* stored on the current dataset.
- **kw** (*dict*) – properties to be patched.

**Raises** `ValueError` for invalid value types.

**path**

URL path for the dataset's APIs.

**Return type** `string`

**Returns** the path based on project and dataset name.

**project**

Project bound to the dataset.

**Return type** `string`

**Returns** the project (derived from the client).

**reload** (*client=None*)

API call: refresh dataset properties via a GET request

See <https://cloud.google.com/bigquery/docs/reference/v2/datasets/get>

**Parameters** **client** (*gcloud.bigquery.client.Client* or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current dataset.

**self\_link**

URL for the dataset resource.

**Return type** `string`, or `NoneType`

**Returns** the URL (None until set from the server).

**table** (*name, schema=()*)

Construct a table bound to this dataset.

**Parameters**

- **name** (*string*) – Name of the table.
- **schema** (list of *gcloud.bigquery.table.SchemaField*) – The table's schema

**Return type** *gcloud.bigquery.table.Table*

**Returns** a new `Table` instance

**update** (*client=None*)

API call: update dataset properties via a PUT request

See <https://cloud.google.com/bigquery/docs/reference/v2/datasets/update>

**Parameters** **client** (*gcloud.bigquery.client.Client* or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current dataset.

---

## Jobs

---

Define API Jobs.

```
class gcloud.bigquery.job.Compression(name)
    Bases: gcloud.bigquery._helpers._EnumProperty
```

Pseudo-enum for compression properties.

```
ALLOWED = ('GZIP', 'NONE')
```

```
GZIP = 'GZIP'
```

```
NONE = 'NONE'
```

```
class gcloud.bigquery.job.CopyJob(name, destination, sources, client)
    Bases: gcloud.bigquery.job._AsyncJob
```

Asynchronous job: copy data into a table from other tables.

### Parameters

- **name** (*string*) – the name of the job
- **destination** (*gcloud.bigquery.table.Table*) – Table into which data is to be loaded.
- **sources** (list of *gcloud.bigquery.table.Table*) – Table into which data is to be loaded.
- **client** (*gcloud.bigquery.client.Client*) – A client which holds credentials and project configuration for the dataset (which requires a project).

### create\_disposition

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.copy.createDisposition>

```
classmethod from_api_repr(resource, client)
```

Factory: construct a job given its API representation

### Parameters

- **resource** (*dict*) – dataset job representation returned from the API
- **client** (*gcloud.bigquery.client.Client*) – Client which holds credentials and project configuration for the dataset.

**Return type** *gcloud.bigquery.job.CopyJob*

**Returns** Job parsed from *resource*.

**write\_disposition**See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.copy.writeDisposition>**class** `gcloud.bigquery.job.CreateDisposition` (*name*)  
Bases: `gcloud.bigquery._helpers._EnumProperty`Pseudo-enum for `create_disposition` properties.**ALLOWED** = ('CREATE\_IF\_NEEDED', 'CREATE\_NEVER')**CREATE\_IF\_NEEDED** = 'CREATE\_IF\_NEEDED'**CREATE\_NEVER** = 'CREATE\_NEVER'**class** `gcloud.bigquery.job.DestinationFormat` (*name*)  
Bases: `gcloud.bigquery._helpers._EnumProperty`Pseudo-enum for `destination_format` properties.**ALLOWED** = ('CSV', 'NEWLINE\_DELIMITED\_JSON', 'AVRO')**AVRO** = 'AVRO'**CSV** = 'CSV'**NEWLINE\_DELIMITED\_JSON** = 'NEWLINE\_DELIMITED\_JSON'**class** `gcloud.bigquery.job.Encoding` (*name*)  
Bases: `gcloud.bigquery._helpers._EnumProperty`

Pseudo-enum for encoding properties.

**ALLOWED** = ('UTF-8', 'ISO-8559-1')**ISO\_8559\_1** = 'ISO-8559-1'**UTF\_8** = 'UTF-8'**class** `gcloud.bigquery.job.ExtractTableToStorageJob` (*name*, *source*, *destination\_uris*,  
*client*)Bases: `gcloud.bigquery.job._AsyncJob`

Asynchronous job: extract data from a table into Cloud Storage.

**Parameters**

- **name** (*string*) – the name of the job
- **source** (`gcloud.bigquery.table.Table`) – Table into which data is to be loaded.
- **destination\_uris** (*list of string*) – URIs describing Cloud Storage blobs into which extracted data will be written, in format `gs://<bucket_name>/<object_name_or_glob>`.
- **client** (`gcloud.bigquery.client.Client`) – A client which holds credentials and project configuration for the dataset (which requires a project).

**compression**See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.extracted.compression>**destination\_format**See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.extracted.destinationFormat>**field\_delimiter**See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.extracted.fieldDelimiter>**classmethod** `from_api_repr` (*resource*, *client*)

Factory: construct a job given its API representation



**Parameters**

- **resource** (*dict*) – dataset job representation returned from the API
- **client** (*gcloud.bigquery.client.Client*) – Client which holds credentials and project configuration for the dataset.

**Return type** *gcloud.bigquery.job.ExtractTableToStorageJob*

**Returns** Job parsed from *resource*.

**print\_header**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.extracted.printHeader>

**class** *gcloud.bigquery.job.LoadTableFromStorageJob* (*name, destination, source\_uris, client, schema=()*)

Bases: *gcloud.bigquery.job.\_AsyncJob*

Asynchronous job for loading data into a table from CloudStorage.

**Parameters**

- **name** (*string*) – the name of the job
- **destination** (*gcloud.bigquery.table.Table*) – Table into which data is to be loaded.
- **source\_uris** (*sequence of string*) – URIs of one or more data files to be loaded, in format *gs://<bucket\_name>/<object\_name\_or\_glob>*.
- **client** (*gcloud.bigquery.client.Client*) – A client which holds credentials and project configuration for the dataset (which requires a project).
- **schema** (list of *gcloud.bigquery.table.SchemaField*) – The job's schema

**allow\_jagged\_rows**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.load.allowJaggedRows>

**allow\_quoted\_newlines**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.load.allowQuotedNewlines>

**create\_disposition**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.load.createDisposition>

**encoding**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.load.encoding>

**field\_delimiter**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.load.fieldDelimiter>

**classmethod** *from\_api\_repr* (*resource, client*)

Factory: construct a job given its API representation

**Parameters**

- **resource** (*dict*) – dataset job representation returned from the API
- **client** (*gcloud.bigquery.client.Client*) – Client which holds credentials and project configuration for the dataset.

**Return type** *gcloud.bigquery.job.LoadTableFromStorageJob*

**Returns** Job parsed from *resource*.

**ignore\_unknown\_values**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.load.ignoreUnknownValues>

**input\_file\_bytes**

Count of bytes loaded from source files.

**Return type** integer, or `NoneType`

**Returns** the count (None until set from the server).

**input\_files**

Count of source files.

**Return type** integer, or `NoneType`

**Returns** the count (None until set from the server).

**max\_bad\_records**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.load.maxBadRecords>

**output\_bytes**

Count of bytes saved to destination table.

**Return type** integer, or `NoneType`

**Returns** the count (None until set from the server).

**output\_rows**

Count of rows saved to destination table.

**Return type** integer, or `NoneType`

**Returns** the count (None until set from the server).

**quote\_character**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.load.quote>

**schema**

Table's schema.

**Return type** list of `SchemaField`

**Returns** fields describing the schema

**skip\_leading\_rows**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.load.skipLeadingRows>

**source\_format**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.load.sourceFormat>

**write\_disposition**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.load.writeDisposition>

**class** `gcloud.bigquery.job.QueryJob` (*name, query, client*)

Bases: `gcloud.bigquery.job._AsyncJob`

Asynchronous job: query tables.

**Parameters**

- **name** (*string*) – the name of the job
- **query** (*string*) – SQL query string
- **client** (`gcloud.bigquery.client.Client`) – A client which holds credentials and project configuration for the dataset (which requires a project).

**allow\_large\_results**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.query.allowLargeResults>

**create\_disposition**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.query.createDisposition>

**default\_dataset**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.query.defaultDataset>

**destination**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.query.destinationTable>

**flatten\_results**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.query.flattenResults>

**classmethod from\_api\_repr** (*resource*, *client*)

Factory: construct a job given its API representation

**Parameters**

- **resource** (*dict*) – dataset job representation returned from the API
- **client** (*gcloud.bigquery.client.Client*) – Client which holds credentials and project configuration for the dataset.

**Return type** `gcloud.bigquery.job.RunAsyncQueryJob`

**Returns** Job parsed from *resource*.

**priority**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.query.priority>

**use\_query\_cache**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.query.useQueryCache>

**write\_disposition**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs#configuration.query.writeDisposition>

**class** `gcloud.bigquery.job.QueryPriority` (*name*)  
Bases: `gcloud.bigquery._helpers._EnumProperty`

Pseudo-enum for `QueryJob.priority` property.

**ALLOWED** = ('INTERACTIVE', 'BATCH')

**BATCH** = 'BATCH'

**INTERACTIVE** = 'INTERACTIVE'

**class** `gcloud.bigquery.job.SourceFormat` (*name*)  
Bases: `gcloud.bigquery._helpers._EnumProperty`

Pseudo-enum for `source_format` properties.

**ALLOWED** = ('CSV', 'DATASTORE\_BACKUP', 'NEWLINE\_DELIMITED\_JSON')

**CSV** = 'CSV'

**DATASTORE\_BACKUP** = 'DATASTORE\_BACKUP'

**NEWLINE\_DELIMITED\_JSON** = 'NEWLINE\_DELIMITED\_JSON'

**class** `gcloud.bigquery.job.WriteDisposition` (*name*)  
Bases: `gcloud.bigquery._helpers._EnumProperty`

Pseudo-enum for `write_disposition` properties.

**ALLOWED** = ('WRITE\_APPEND', 'WRITE\_TRUNCATE', 'WRITE\_EMPTY')

**WRITE\_APPEND** = 'WRITE\_APPEND'

```
WRITE_EMPTY = 'WRITE_EMPTY'
```

```
WRITE_TRUNCATE = 'WRITE_TRUNCATE'
```

---

## Tables

---

Define API Datasets.

```
class gcloud.bigquery.table.SchemaField(name, field_type, mode='NULLABLE', description=None, fields=None)
```

Bases: `object`

Describe a single field within a table schema.

### Parameters

- **name** (*string*) – the name of the field
- **field\_type** (*string*) – the type of the field (one of 'STRING', 'INTEGER', 'FLOAT', 'BOOLEAN', 'TIMESTAMP' or 'RECORD')
- **mode** (*string*) – the type of the field (one of 'NULLABLE', 'REQUIRED', or 'REPEATED')
- **description** (*string*) – optional description for the field
- **fields** (list of *SchemaField*, or None) – subfields (requires `field_type` of 'RECORD').

```
class gcloud.bigquery.table.Table(name, dataset, schema=())
```

Bases: `object`

Tables represent a set of rows whose values correspond to a schema.

See: <https://cloud.google.com/bigquery/docs/reference/v2/tables>

### Parameters

- **name** (*string*) – the name of the table
- **dataset** (*gcloud.bigquery.dataset.Dataset*) – The dataset which contains the table.
- **schema** (list of *SchemaField*) – The table's schema

**create** (*client=None*)

API call: create the dataset via a PUT request

See: <https://cloud.google.com/bigquery/docs/reference/v2/tables/insert>

**Parameters** **client** (*gcloud.bigquery.client.Client* or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current dataset.

**created**

Datetime at which the table was created.

**Return type** `datetime.datetime`, or `NoneType`

**Returns** the creation time (None until set from the server).

**dataset\_name**

Name of dataset containing the table.

**Return type** `string`

**Returns** the ID (derived from the dataset).

**delete** (*client=None*)

API call: delete the table via a DELETE request

See: <https://cloud.google.com/bigquery/docs/reference/v2/tables/delete>

**Parameters** **client** (*gcloud.bigquery.client.Client* or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current dataset.

**description**

Description of the table.

**Return type** `string`, or `NoneType`

**Returns** The description as set by the user, or None (the default).

**etag**

ETag for the table resource.

**Return type** `string`, or `NoneType`

**Returns** the ETag (None until set from the server).

**exists** (*client=None*)

API call: test for the existence of the table via a GET request

See <https://cloud.google.com/bigquery/docs/reference/v2/tables/get>

**Parameters** **client** (*gcloud.bigquery.client.Client* or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current dataset.

**expires**

Datetime at which the table will be removed.

**Return type** `datetime.datetime`, or `NoneType`

**Returns** the expiration time, or None

**fetch\_data** (*max\_results=None, page\_token=None, client=None*)

API call: fetch the table data via a GET request

See: <https://cloud.google.com/bigquery/docs/reference/v2/tabledata/list>

---

**Note:** This method assumes that its instance's `schema` attribute is up-to-date with the schema as defined on the back-end: if the two schemas are not identical, the values returned may be incomplete. To ensure that the local copy of the schema is up-to-date, call the table's `reload` method.

---

**Parameters**

- **max\_results** (integer or `NoneType`) – maximum number of rows to return.
- **page\_token** (string or `NoneType`) – token representing a cursor into the table's rows.

- **client** (*gcloud.bigquery.client.Client* or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current dataset.

**Return type** tuple

**Returns** (`row_data`, `total_rows`, `page_token`), where `row_data` is a list of tuples, one per result row, containing only the values; `total_rows` is a count of the total number of rows in the table; and `page_token` is an opaque string which can be used to fetch the next batch of rows (`None` if no further batches can be fetched).

#### **friendly\_name**

Title of the table.

**Return type** string, or `NoneType`

**Returns** The name as set by the user, or `None` (the default).

#### **classmethod from\_api\_repr** (*resource*, *dataset*)

Factory: construct a table given its API representation

##### **Parameters**

- **resource** (*dict*) – table resource representation returned from the API
- **dataset** (*gcloud.bigquery.dataset.Dataset*) – The dataset containing the table.

**Return type** *gcloud.bigquery.table.Table*

**Returns** Table parsed from `resource`.

#### **insert\_data** (*rows*, *row\_ids=None*, *skip\_invalid\_rows=None*, *ignore\_unknown\_values=None*, *client=None*)

API call: insert table data via a POST request

See: <https://cloud.google.com/bigquery/docs/reference/v2/tabledata/insertAll>

##### **Parameters**

- **rows** (*list of tuples*) – Row data to be inserted. Each tuple should contain data for each schema field on the current table and in the same order as the schema fields.
- **row\_ids** (*list of string*) – Unique ids, one per row being inserted. If not passed, no de-duplication occurs.
- **skip\_invalid\_rows** (boolean or `NoneType`) – skip rows w/ invalid data?
- **ignore\_unknown\_values** (boolean or `NoneType`) – ignore columns beyond schema?
- **client** (*gcloud.bigquery.client.Client* or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current dataset.

**Return type** list of mappings

**Returns** One mapping per row with insert errors: the “index” key identifies the row, and the “errors” key contains a list of the mappings describing one or more problems with the row.

#### **location**

Location in which the table is hosted.

**Return type** string, or `NoneType`

**Returns** The location as set by the user, or `None` (the default).

**modified**

Datetime at which the table was last modified.

**Return type** `datetime.datetime`, or `NoneType`

**Returns** the modification time (None until set from the server).

**num\_bytes**

The size of the table in bytes.

**Return type** `integer`, or `NoneType`

**Returns** the byte count (None until set from the server).

**num\_rows**

The number of rows in the table.

**Return type** `integer`, or `NoneType`

**Returns** the row count (None until set from the server).

**patch** (*client=None, friendly\_name=<object object>, description=<object object>, location=<object object>, expires=<object object>, view\_query=<object object>, schema=<object object>*)  
API call: update individual table properties via a PATCH request

See <https://cloud.google.com/bigquery/docs/reference/v2/tables/patch>

**Parameters**

- **client** (*gcloud.bigquery.client.Client* or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current dataset.
- **friendly\_name** (`string` or `NoneType`) – point in time at which the table expires.
- **description** (`string` or `NoneType`) – point in time at which the table expires.
- **location** (`string` or `NoneType`) – point in time at which the table expires.
- **expires** (`datetime.datetime` or `NoneType`) – point in time at which the table expires.
- **view\_query** (*string*) – SQL query defining the table as a view
- **schema** (list of *SchemaField*) – fields describing the schema

**Raises** `ValueError` for invalid value types.

**path**

URL path for the table's APIs.

**Return type** `string`

**Returns** the path based on project and dataset name.

**project**

Project bound to the table.

**Return type** `string`

**Returns** the project (derived from the dataset).

**reload** (*client=None*)

API call: refresh table properties via a GET request

See <https://cloud.google.com/bigquery/docs/reference/v2/tables/get>

**Parameters** **client** (*gcloud.bigquery.client.Client* or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current dataset.



**schema**

Table's schema.

**Return type** list of *SchemaField*

**Returns** fields describing the schema

**self\_link**

URL for the table resource.

**Return type** string, or *NoneType*

**Returns** the URL (None until set from the server).

**table\_id**

ID for the table resource.

**Return type** string, or *NoneType*

**Returns** the ID (None until set from the server).

**table\_type**

The type of the table.

Possible values are "TABLE" or "VIEW".

**Return type** string, or *NoneType*

**Returns** the URL (None until set from the server).

**update** (*client=None*)

API call: update table properties via a PUT request

See <https://cloud.google.com/bigquery/docs/reference/v2/tables/update>

**Parameters** **client** (*gcloud.bigquery.client.Client* or *NoneType*) – the client to use. If not passed, falls back to the *client* stored on the current dataset.

**upload\_from\_file** (*file\_obj*, *source\_format*, *rewind=False*, *size=None*, *num\_retries=6*, *allow\_jagged\_rows=None*, *allow\_quoted\_newlines=None*, *create\_disposition=None*, *encoding=None*, *field\_delimiter=None*, *ignore\_unknown\_values=None*, *max\_bad\_records=None*, *quote\_character=None*, *skip\_leading\_rows=None*, *write\_disposition=None*, *client=None*)

Upload the contents of this table from a file-like object.

The content type of the upload will either be - The value passed in to the function (if any) - *text/csv*.

**Parameters**

- **file\_obj** (*file*) – A file handle open for reading.
- **source\_format** (*string*) – one of 'CSV' or 'NEWLINE\_DELIMITED\_JSON'. job configuration option; see `gcloud.bigquery.job.LoadJob()`
- **rewind** (*boolean*) – If True, seek to the beginning of the file handle before writing the file to Cloud Storage.
- **size** (*int*) – The number of bytes to read from the file handle. If not provided, we'll try to guess the size using `os.fstat()`. (If the file handle is not from the filesystem this won't be possible.)
- **num\_retries** (*integer*) – Number of upload retries. Defaults to 6.
- **allow\_jagged\_rows** (*boolean*) – job configuration option; see `gcloud.bigquery.job.LoadJob()`

- **allow\_quoted\_newlines** (*boolean*) – job configuration option; see `gcloud.bigquery.job.LoadJob()`
- **create\_disposition** (*string*) – job configuration option; see `gcloud.bigquery.job.LoadJob()`
- **encoding** (*string*) – job configuration option; see `gcloud.bigquery.job.LoadJob()`
- **field\_delimiter** (*string*) – job configuration option; see `gcloud.bigquery.job.LoadJob()`
- **ignore\_unknown\_values** (*boolean*) – job configuration option; see `gcloud.bigquery.job.LoadJob()`
- **max\_bad\_records** (*integer*) – job configuration option; see `gcloud.bigquery.job.LoadJob()`
- **quote\_character** (*string*) – job configuration option; see `gcloud.bigquery.job.LoadJob()`
- **skip\_leading\_rows** (*integer*) – job configuration option; see `gcloud.bigquery.job.LoadJob()`
- **write\_disposition** (*string*) – job configuration option; see `gcloud.bigquery.job.LoadJob()`
- **client** (`gcloud.storage.client.Client` or `NoneType`) – Optional. The client to use. If not passed, falls back to the `client` stored on the current dataset.

**Return type** `gcloud.bigquery.jobs.LoadTableFromStorageJob`

**Returns** the job instance used to load the data (e.g., for querying status)

**Raises** `ValueError` if size is not passed in and can not be determined

#### **view\_query**

SQL query defining the table as a view.

**Return type** `string`, or `NoneType`

**Returns** The query as set by the user, or `None` (the default).

---

## Query

---

Define API Queries.

**class** `gcloud.bigquery.query.QueryResults` (*query*, *client*)

Bases: `object`

Synchronous job: query tables.

### Parameters

- **query** (*string*) – SQL query string
- **client** (`gcloud.bigquery.client.Client`) – A client which holds credentials and project configuration for the dataset (which requires a project).

### cache\_hit

Query results served from cache.

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/query#cacheHit>

**Return type** `boolean` or `NoneType`

**Returns** True if the query results were served from cache (None until set by the server).

### complete

Server completed query.

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/query#jobComplete>

**Return type** `boolean` or `NoneType`

**Returns** True if the query completed on the server (None until set by the server).

### default\_dataset

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/query#defaultDataset>

### errors

Errors generated by the query.

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/query#errors>

**Return type** list of mapping, or `NoneType`

**Returns** Mappings describing errors generated on the server (None until set by the server).

**fetch\_data** (*max\_results=None*, *page\_token=None*, *start\_index=None*, *timeout\_ms=None*, *client=None*)

API call: fetch a page of query result data via a GET request

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/getQueryResults>

**Parameters**

- **max\_results** (integer or `NoneType`) – maximum number of rows to return.
- **page\_token** (string or `NoneType`) – token representing a cursor into the table's rows.
- **start\_index** (integer or `NoneType`) – zero-based index of starting row
- **timeout\_ms** (integer or `NoneType`) – timeout, in milliseconds, to wait for query to complete
- **client** (`gcloud.bigquery.client.Client` or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current dataset.

**Return type tuple**

**Returns** (`row_data`, `total_rows`, `page_token`), where `row_data` is a list of tuples, one per result row, containing only the values; `total_rows` is a count of the total number of rows in the table; and `page_token` is an opaque string which can be used to fetch the next batch of rows (`None` if no further batches can be fetched).

**Raises** `ValueError` if the query has not yet been executed.

**job**

Job instance used to run the query.

**Return type** `gcloud.bigquery.job.QueryJob`, or `NoneType`

**Returns** Job instance used to run the query (`None` until `jobReference` property is set by the server).

**max\_results**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/query#maxResults>

**name**

Job name, generated by the back-end.

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/query#jobReference>

**Return type** list of mapping, or `NoneType`

**Returns** Mappings describing errors generated on the server (`None` until set by the server).

**page\_token**

Token for fetching next batch of results.

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/query#pageToken>

**Return type** string, or `NoneType`

**Returns** Token generated on the server (`None` until set by the server).

**preserve\_nulls**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/query#preserveNulls>

**project**

Project bound to the job.

**Return type** string

**Returns** the project (derived from the client).

**rows**

Query results.

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/query#rows>

**Return type** list of tuples of row values, or `NoneType`

**Returns** fields describing the schema (None until set by the server).

**run** (*client=None*)

API call: run the query via a POST request

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/query>

**Parameters** **client** (*gcloud.bigquery.client.Client* or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current dataset.

**schema**

Schema for query results.

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/query#schema>

**Return type** list of `SchemaField`, or `NoneType`

**Returns** fields describing the schema (None until set by the server).

**timeout\_ms**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/query#timeoutMs>

**total\_bytes\_processed**

Total number of bytes processed by the query

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/query#totalBytesProcessed>

**Return type** integer, or `NoneType`

**Returns** Count generated on the server (None until set by the server).

**total\_rows**

Total number of rows returned by the query

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/query#totalRows>

**Return type** integer, or `NoneType`

**Returns** Count generated on the server (None until set by the server).

**use\_query\_cache**

See: <https://cloud.google.com/bigquery/docs/reference/v2/jobs/query#useQueryCache>



---

## Using the API

---

API requests are sent to the [Google Cloud Bigtable API](#) via RPC over HTTP/2. In order to support this, we'll rely on [gRPC](#). We are working with the [gRPC](#) team to rapidly make the install story more user-friendly.

Get started by learning about the `Client` on the [Base for Everything](#) page.

In the hierarchy of API concepts

- a `Client` owns a `Cluster`
- a `Cluster` owns a `Table`
- a `Table` owns a `ColumnFamily`
- a `Table` owns a `Row` (and all the cells in the row)





---

**HappyBase Package**

---



---

## Base for Everything

---

To use the API, the `Client` class defines a high-level interface which handles authorization and creating other objects:

```
from gcloud.bigtable.client import Client
client = Client()
```

### 32.1 Long-lived Defaults

When creating a `Client`, the `user_agent` and `timeout_seconds` arguments have sensible defaults (`DEFAULT_USER_AGENT` and `DEFAULT_TIMEOUT_SECONDS`). However, you may over-ride them and these will be used throughout all API requests made with the `client` you create.

### 32.2 Authorization

- For an overview of authentication in `gcloud-python`, see [Authentication](#).
- In addition to any authentication configuration, you can also set the `GLOUD_PROJECT` environment variable for the project you'd like to interact with. If you are Google App Engine or Google Compute Engine this will be detected automatically. (Setting this environment variable is not required, you may instead pass the `project` explicitly when constructing a `Client`).
- After configuring your environment, create a `Client`

```
>>> from gcloud import bigtable
>>> client = bigtable.Client()
```

or pass in credentials and project explicitly

```
>>> from gcloud import bigtable
>>> client = bigtable.Client(project='my-project', credentials=creds)
```

---

**Tip:** Be sure to use the **Project ID**, not the **Project Number**.

---

## 32.3 Admin API Access

If you'll be using your client to make [Cluster Admin](#) and [Table Admin](#) API requests, you'll need to pass the `admin` argument:

```
client = bigtable.Client(admin=True)
```

## 32.4 Read-Only Mode

If on the other hand, you only have (or want) read access to the data, you can pass the `read_only` argument:

```
client = bigtable.Client(read_only=True)
```

This will ensure that the `READ_ONLY_SCOPE` is used for API requests (so any accidental requests that would modify data will fail).

## 32.5 Next Step

After a `Client`, the next highest-level object is a `Cluster`. You'll need one before you can interact with tables or data.

Head next to learn about the [Cluster Admin API](#).

---

## Cluster Admin API

---

After creating a `Client`, you can interact with individual clusters, groups of clusters or available zones for a project.

### 33.1 List Clusters

If you want a comprehensive list of all existing clusters, make a `ListClusters` API request with `Client.list_clusters()`:

```
clusters = client.list_clusters()
```

### 33.2 List Zones

If you aren't sure which zone to create a cluster in, find out which zones your project has access to with a `ListZones` API request with `Client.list_zones()`:

```
zones = client.list_zones()
```

You can choose a `string` from among the result to pass to the `Cluster` constructor.

The available zones (as of February 2016) are

```
>>> zones
[u'asia-east1-b', u'europe-west1-c', u'us-central1-c', u'us-central1-b']
```

### 33.3 Cluster Factory

To create a `Cluster` object:

```
cluster = client.cluster(zone, cluster_id,
                        display_name=display_name,
                        serve_nodes=3)
```

Both `display_name` and `serve_nodes` are optional. When not provided, `display_name` defaults to the `cluster_id` value and `serve_nodes` defaults to the minimum allowed: `DEFAULT_SERVE_NODES`.

Even if this `Cluster` already has been created with the API, you'll want this object to use as a parent of a `Table` just as the `Client` is used as the parent of a `Cluster`.

## 33.4 Create a new Cluster

After creating the cluster object, make a `CreateCluster` API request with `create()`:

```
cluster.display_name = 'My very own cluster'
cluster.create()
```

If you would like more than the minimum number of nodes (`DEFAULT_SERVE_NODES`) in your cluster:

```
cluster.serve_nodes = 10
cluster.create()
```

## 33.5 Check on Current Operation

---

**Note:** When modifying a cluster (via a `CreateCluster`, `UpdateCluster` or `UndeleteCluster` request), the Bigtable API will return a long-running `Operation`. This will be stored on the object after each of `create()`, `update()` and `undelete()` are called.

---

You can check if a long-running operation (for a `create()`, `update()` or `undelete()`) has finished by making a `GetOperation` request with `Operation.finished()`:

```
>>> operation = cluster.create()
>>> operation.finished()
True
```

---

**Note:** Once an `Operation` object has returned `True` from `finished()`, the object should not be re-used. Subsequent calls to `finished()` will result in a `ValueError`.

---

## 33.6 Get metadata for an existing Cluster

After creating the cluster object, make a `GetCluster` API request with `reload()`:

```
cluster.reload()
```

This will load `serve_nodes` and `display_name` for the existing cluster in addition to the `cluster_id`, `zone` and `project` already set on the `Cluster` object.

## 33.7 Update an existing Cluster

After creating the cluster object, make an `UpdateCluster` API request with `update()`:

```
client.display_name = 'New display_name'
cluster.update()
```

## 33.8 Delete an existing Cluster

Make a `DeleteCluster` API request with `delete()`:

```
cluster.delete()
```

## 33.9 Undelete a deleted Cluster

Make an `UndeleteCluster` API request with `undelete()`:

```
cluster.undelete()
```

## 33.10 Next Step

Now we go down the hierarchy from `Cluster` to a `Table`.

Head next to learn about the [Table Admin API](#).





---

## Table Admin API

---

After creating a `Cluster`, you can interact with individual tables, groups of tables or column families within a table.

### 34.1 List Tables

If you want a comprehensive list of all existing tables in a cluster, make a `ListTables` API request with `Cluster.list_tables()`:

```
>>> cluster.list_tables()
[<gcloud.bigtable.table.Table at 0x7ff6a1de8f50>,
 <gcloud.bigtable.table.Table at 0x7ff6a1de8350>]
```

### 34.2 Table Factory

To create a `Table` object:

```
table = cluster.table(table_id)
```

Even if this `Table` already has been created with the API, you'll want this object to use as a parent of a `ColumnFamily` or `Row`.

### 34.3 Create a new Table

After creating the table object, make a `CreateTable` API request with `create()`:

```
table.create()
```

If you would to initially split the table into several tablets (Tablets are similar to HBase regions):

```
table.create(initial_split_keys=['s1', 's2'])
```

### 34.4 Delete an existing Table

Make a `DeleteTable` API request with `delete()`:

```
table.delete()
```

## 34.5 Rename an existing Table

Though the `RenameTable` API request is listed in the service definition, requests to that method return:

```
BigtableTableService.RenameTable is not yet implemented
```

We have implemented `rename()` but it will not work unless the backend supports the method.

## 34.6 List Column Families in a Table

Though there is no **official** method for retrieving `column families` associated with a table, the `GetTable` API method returns a table object with the names of the column families.

To retrieve the list of column families use `list_column_families()`:

```
column_families = table.list_column_families()
```

## 34.7 Column Family Factory

To create a `ColumnFamily` object:

```
column_family = table.column_family(column_family_id)
```

There is no real reason to use this factory unless you intend to create or delete a column family.

In addition, you can specify an optional `gc_rule` (a `GarbageCollectionRule` or similar):

```
column_family = table.column_family(column_family_id,  
                                     gc_rule=gc_rule)
```

This rule helps the backend determine when and how to clean up old cells in the column family.

See [Column Families](#) for more information about `GarbageCollectionRule` and related classes.

## 34.8 Create a new Column Family

After creating the column family object, make a `CreateColumnFamily` API request with `ColumnFamily.create()`

```
column_family.create()
```

## 34.9 Delete an existing Column Family

Make a `DeleteColumnFamily` API request with `ColumnFamily.delete()`

```
column_family.delete()
```

## 34.10 Update an existing Column Family

Make an `UpdateColumnFamily` API request with `ColumnFamily.delete()`

```
column_family.update()
```

## 34.11 Next Step

Now we go down the final step of the hierarchy from `Table` to `Row` as well as streaming data directly via a `Table`.

Head next to learn about the [Data API](#).



After creating a `Table` and some column families, you are ready to store and retrieve data.

## 35.1 Cells vs. Columns vs. Column Families

- As explained in the [table overview](#), tables can have many column families.
- As described below, a table can also have many rows which are specified by row keys.
- Within a row, data is stored in a cell. A cell simply has a value (as bytes) and a timestamp. The number of cells in each row can be different, depending on what was stored in each row.
- Each cell lies in a column (**not** a column family). A column is really just a more **specific** modifier within a column family. A column can be present in every column family, in only one or anywhere in between.
- Within a column family there can be many columns. For example within the column family `foo` we could have columns `bar` and `baz`. These would typically be represented as `foo:bar` and `foo:baz`.

## 35.2 Modifying Data

Since data is stored in cells, which are stored in rows, the `Row` class is the only class used to modify (write, update, delete) data in a `Table`.

### 35.2.1 Row Factory

To create a `Row` object

```
row = table.row(row_key)
```

Unlike the previous string values we've used before, the row key must be `bytes`.

### 35.2.2 Direct vs. Conditional vs. Append

There are three ways to modify data in a table, described by the `MutateRow`, `CheckAndMutateRow` and `ReadModifyWriteRow` API methods.

- The **direct** way is via `MutateRow` which involves simply adding, overwriting or deleting cells.

- The **conditional** way is via `CheckAndMutateRow`. This method first checks if some filter is matched in a given row, then applies one of two sets of mutations, depending on if a match occurred or not. (These mutation sets are called the “true mutations” and “false mutations”.)
- The **append** way is via `ReadModifyWriteRow`. This simply appends (as bytes) or increments (as an integer) data in a presumed existing cell in a row.

### 35.2.3 Building Up Mutations

In all three cases, a set of mutations (or two sets) are built up on a `Row` before they are sent of in a batch via `commit()`:

```
row.commit()
```

To send **append** mutations in batch, use `commit_modifications()`:

```
row.commit_modifications()
```

We have a small set of methods on the `Row` to build these mutations up.

### 35.2.4 Direct Mutations

Direct mutations can be added via one of four methods

- `set_cell()` allows a single value to be written to a column

```
row.set_cell(column_family_id, column, value,  
             timestamp=timestamp)
```

If the `timestamp` is omitted, the current time on the Google Cloud Bigtable server will be used when the cell is stored.

The value can either be bytes or an integer (which will be converted to bytes as an unsigned 64-bit integer).

- `delete_cell()` deletes all cells (i.e. for all timestamps) in a given column

```
row.delete_cell(column_family_id, column)
```

Remember, this only happens in the `row` we are using.

If we only want to delete cells from a limited range of time, a `TimestampRange` can be used

```
row.delete_cell(column_family_id, column,  
               time_range=time_range)
```

- `delete_cells()` does the same thing as `delete_cell()` but accepts a list of columns in a column family rather than a single one.

```
row.delete_cells(column_family_id, [column1, column2],  
                 time_range=time_range)
```

In addition, if we want to delete cells from every column in a column family, the special `ALL_COLUMNS` value can be used

```
row.delete_cells(column_family_id, Row.ALL_COLUMNS,  
                 time_range=time_range)
```

- `delete()` will delete the entire row

```
row.delete()
```

### 35.2.5 Conditional Mutations

Making **conditional** modifications is essentially identical to **direct** modifications, but we need to specify a filter to match against in the row:

```
row = table.row(row_key, filter_=filter_val)
```

See the Row class for more information about acceptable values for `filter_`.

The only other difference from **direct** modifications are that each mutation added must specify a `state`: will the mutation be applied if the filter matches or if it fails to match.

For example:

```
row.set_cell(column_family_id, column, value,
             timestamp=timestamp, state=True)
```

will add to the set of true mutations.

---

**Note:** If `state` is passed when no `filter_` is set on a Row, adding the mutation will fail. Similarly, if no `state` is passed when a `filter_` has been set, adding the mutation will fail.

---

### 35.2.6 Append Mutations

Append mutations can be added via one of two methods

- `append_cell_value()` appends a bytes value to an existing cell:

```
row.append_cell_value(column_family_id, column, bytes_value)
```

- `increment_cell_value()` increments an integer value in an existing cell:

```
row.increment_cell_value(column_family_id, column, int_value)
```

Since only bytes are stored in a cell, the cell value is decoded as an unsigned 64-bit integer before being incremented. (This happens on the Google Cloud Bigtable server, not in the library.)

Notice that no timestamp was specified. This is because **append** mutations operate on the latest value of the specified column.

If there are no cells in the specified column, then the empty string (bytes case) or zero (integer case) are the assumed values.

### 35.2.7 Starting Fresh

If accumulated mutations need to be dropped, use `clear_mutations()`

```
row.clear_mutations()
```

To clear **append** mutations, use `clear_modification_rules()`

```
row.clear_modification_rules()
```

## 35.3 Reading Data

### 35.3.1 Read Single Row from a Table

To make a `ReadRows` API request for a single row key, use `Table.read_row()`:

```
>>> row_data = table.read_row(row_key)
>>> row_data.cells
{
  u'fam1': {
    b'col1': [
      <gcloud.bigtable.row_data.Cell at 0x7f80d150ef10>,
      <gcloud.bigtable.row_data.Cell at 0x7f80d150ef10>,
    ],
    b'col2': [
      <gcloud.bigtable.row_data.Cell at 0x7f80d150ef10>,
    ],
  },
  u'fam2': {
    b'col3': [
      <gcloud.bigtable.row_data.Cell at 0x7f80d150ef10>,
      <gcloud.bigtable.row_data.Cell at 0x7f80d150ef10>,
      <gcloud.bigtable.row_data.Cell at 0x7f80d150ef10>,
    ],
  },
}
>>> cell = row_data.cells[u'fam1'][b'col1'][0]
>>> cell
<gcloud.bigtable.row_data.Cell at 0x7f80d150ef10>
>>> cell.value
b'vall'
>>> cell.timestamp
datetime.datetime(2016, 2, 27, 3, 41, 18, 122823, tzinfo=<UTC>)
```

Rather than returning a `Row`, this method returns a `PartialRowData` instance. This class is used for reading and parsing data rather than for modifying data (as `Row` is).

A filter can also be applied to the

```
row_data = table.read_row(row_key, filter_=filter_val)
```

The allowable `filter_` values are the same as those used for a `Row` with **conditional** mutations. For more information, see the `Table.read_row()` documentation.

### 35.3.2 Stream Many Rows from a Table

To make a `ReadRows` API request for a stream of rows, use `Table.read_rows()`:

```
row_data = table.read_rows()
```

Using gRPC over HTTP/2, a continual stream of responses will be delivered. In particular

- `consume_next()` pulls the next result from the stream, parses it and stores it on the `PartialRowsData` instance
- `consume_all()` pulls results from the stream until there are no more
- `cancel()` closes the stream



See the `PartialRowsData` documentation for more information.

As with `Table.read_row()`, an optional `filter_` can be applied. In addition a `start_key` and / or `end_key` can be supplied for the stream, a `limit` can be set and a boolean `allow_row_interleaving` can be specified to allow faster streamed results at the potential cost of non-sequential reads.

See the `Table.read_rows()` documentation for more information on the optional arguments.

### 35.3.3 Sample Keys in a Table

Make a `SampleRowKeys` API request with `Table.sample_row_keys()`:

```
keys_iterator = table.sample_row_keys()
```

The returned row keys will delimit contiguous sections of the table of approximately equal size, which can be used to break up the data for distributed tasks like mapreduces.

As with `Table.read_rows()`, the returned `keys_iterator` is connected to a cancellable HTTP/2 stream.

The next key in the result can be accessed via

```
next_key = keys_iterator.next()
```

or all keys can be iterated over via

```
for curr_key in keys_iterator:  
    do_something(curr_key)
```

Just as with reading, the stream can be canceled:

```
keys_iterator.cancel()
```



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**Client**

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**Cluster**

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**Table**

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## Column Families

---

When creating a `ColumnFamily`, it is possible to set garbage collection rules for expired data.

By setting a rule, cells in the table matching the rule will be deleted during periodic garbage collection (which executes opportunistically in the background).

The types `MaxAgeGCRule`, `MaxVersionsGCRule`, `GarbageCollectionRuleUnion` and `GarbageCollectionRuleIntersection` can all be used as the optional `gc_rule` argument in the `ColumnFamily` constructor. This value is then used in the `create()` and `update()` methods.

These rules can be nested arbitrarily, with a `MaxAgeGCRule` or `MaxVersionsGCRule` at the lowest level of the nesting:

```
import datetime

max_age = datetime.timedelta(days=3)
rule1 = MaxAgeGCRule(max_age)
rule2 = MaxVersionsGCRule(1)

# Make a composite that matches anything older than 3 days **AND**
# with more than 1 version.
rule3 = GarbageCollectionIntersection(rules=[rule1, rule2])

# Make another composite that matches our previous intersection
# **OR** anything that has more than 3 versions.
rule4 = GarbageCollectionRule(max_num_versions=3)
rule5 = GarbageCollectionUnion(rules=[rule3, rule4])
```



---

## Bigtable Row

---

It is possible to use a `RowFilter` when adding mutations to a `Row` and when reading row data with `read_row()` and `read_rows()`.

As laid out in the `RowFilter` definition, the following basic filters are provided:

- `SinkFilter`
- `PassAllFilter`
- `BlockAllFilter`
- `RowKeyRegexFilter`
- `RowSampleFilter`
- `FamilyNameRegexFilter`
- `ColumnQualifierRegexFilter`
- `TimestampRangeFilter`
- `ColumnRangeFilter`
- `ValueRegexFilter`
- `ValueRangeFilter`
- `CellsRowOffsetFilter`
- `CellsRowLimitFilter`
- `CellsColumnLimitFilter`
- `StripValueTransformerFilter`
- `ApplyLabelFilter`

In addition, these filters can be combined into composite filters with

- `RowFilterChain`
- `RowFilterUnion`
- `ConditionalRowFilter`

These rules can be nested arbitrarily, with a basic filter at the lowest level. For example:

```
# Filter in a specified column (matching any column family).
coll_filter = ColumnQualifierRegexFilter(b'columnbia')

# Create a filter to label results.
```

```
label1 = u'label-red'
label1_filter = ApplyLabelFilter(label1)

# Combine the filters to label all the cells in columbia.
chain1 = RowFilterChain(filters=[col1_filter, label1_filter])

# Create a similar filter to label cells blue.
col2_filter = ColumnQualifierRegexFilter(b'columnseeya')
label2 = u'label-blue'
label2_filter = ApplyLabelFilter(label2)
chain2 = RowFilterChain(filters=[col2_filter, label2_filter])

# Bring our two labeled columns together.
row_filter = RowFilterUnion(filters=[chain1, chain2])
```

---

**Row Data**

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## HappyBase Connection

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## HappyBase Connection Pool

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**HappyBase Table**

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**HappyBase Batch**

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## Resource Manager Overview

---

The Cloud Resource Manager API provides methods that you can use to programmatically manage your projects in the Google Cloud Platform. With this API, you can do the following:

- Get a list of all projects associated with an account
- Create new projects
- Update existing projects
- Delete projects
- Undelete, or recover, projects that you don't want to delete

---

**Note:** Don't forget to look at the *Authentication* section below. It's slightly different from the rest of this library.

---

Here's a quick example of the full life-cycle:

```
>>> from gcloud import resource_manager
>>> client = resource_manager.Client()

>>> # List all projects you have access to
>>> for project in client.list_projects():
...     print(project)

>>> # Create a new project
>>> new_project = client.new_project('your-project-id-here',
...                                 name='My new project')
>>> new_project.create()

>>> # Update an existing project
>>> project = client.fetch_project('my-existing-project')
>>> print(project)
<Project: Existing Project (my-existing-project)>
>>> project.name = 'Modified name'
>>> project.update()
>>> print(project)
<Project: Modified name (my-existing-project)>

>>> # Delete a project
>>> project = client.new_project('my-existing-project')
>>> project.delete()

>>> # Undelete a project
```

```
>>> project = client.new_project('my-existing-project')
>>> project.undelete()
```

## 46.1 Authentication

Unlike the other APIs, the Resource Manager API is focused on managing your various projects inside Google Cloud Platform. What this means (currently, as of August 2015) is that you can't use a Service Account to work with some parts of this API (for example, creating projects).

The reason is actually pretty simple: if your API call is trying to do something like create a project, what project's Service Account can you use? Currently none.

This means that for this API you should always use the credentials provided by the [Google Cloud SDK](#), which you can get by running `gcloud auth login`.

Once you run that command, `gcloud-python` will automatically pick up the credentials, and you can use the “automatic discovery” feature of the library.

Start by authenticating:

```
$ gcloud auth login
```

And then simply create a client:

```
>>> from gcloud import resource_manager
>>> client = resource_manager.Client()
```



---

## Client

---

A Client for interacting with the Resource Manager API.

**class** `gcloud.resource_manager.client.Client` (*credentials=None, http=None*)  
 Bases: `gcloud.client.Client`

Client to bundle configuration needed for API requests.

See <https://cloud.google.com/resource-manager/reference/rest/> for more information on this API.

Automatically get credentials:

```
>>> from gcloud import resource_manager
>>> client = resource_manager.Client()
```

### Parameters

- **credentials** (`oauth2client.client.OAuth2Credentials` or `NoneType`) – The OAuth2 Credentials to use for the connection owned by this client. If not passed (and if no `http` object is passed), falls back to the default inferred from the environment.
- **http** (`httplib2.Http` or class that defines `request()`) – An optional HTTP object to make requests. If not passed, an `http` object is created that is bound to the `credentials` for the current object.

**fetch\_project** (*project\_id*)

Fetch an existing project and its relevant metadata by ID.

---

**Note:** If the project does not exist, this will raise a *NotFound* error.

---

**Parameters** `project_id` (*str*) – The ID for this project.

**Return type** `Project`

**Returns** A `Project` with metadata fetched from the API.

**list\_projects** (*filter\_params=None, page\_size=None*)

List the projects visible to this client.

Example:

```
>>> from gcloud import resource_manager
>>> client = resource_manager.Client()
>>> for project in client.list_projects():
...     print project.project_id
```

List all projects with label 'environment' set to 'prod' (filtering by labels):

```
>>> from gcloud import resource_manager
>>> client = resource_manager.Client()
>>> env_filter = {'labels.environment': 'prod'}
>>> for project in client.list_projects(env_filter):
...     print project.project_id
```

See: <https://cloud.google.com/resource-manager/reference/rest/v1beta1/projects/list>

Complete filtering example:

```
>>> project_filter = { # Return projects with...
...     'name': 'My Project', # name set to 'My Project'.
...     'id': 'my-project-id', # id set to 'my-project-id'.
...     'labels.stage': 'prod', # the label 'stage' set to 'prod'
...     'labels.color': '*' # a label 'color' set to anything.
... }
>>> client.list_projects(project_filter)
```

### Parameters

- **filter\_params** (*dict*) – (Optional) A dictionary of filter options where each key is a property to filter on, and each value is the (case-insensitive) value to check (or the glob \* to check for existence of the property). See the example above for more details.
- **page\_size** (*int*) – (Optional) Maximum number of projects to return in a single page. If not passed, defaults to a value set by the API.

**Return type** `_ProjectIterator`

**Returns** A project iterator. The iterator will make multiple API requests if you continue iterating and there are more pages of results. Each item returned will be a `Project`.

**new\_project** (*project\_id*, *name=None*, *labels=None*)

Creates a `Project` bound to the current client.

Use `Project.reload()` to retrieve project metadata after creating a `Project` instance.

### Parameters

- **project\_id** (*str*) – The ID for this project.
- **name** (*string*) – The display name of the project.
- **labels** (*dict*) – A list of labels associated with the project.

**Return type** `Project`

**Returns** A new instance of a `Project` **without** any metadata loaded.

## 47.1 Connection

Create / interact with `gcloud.resource_manager` connections.

---

**class** `gcloud.resource_manager.connection.Connection` (*credentials=None, http=None*)  
Bases: `gcloud.connection.JSONConnection`

A connection to Google Cloud Resource Manager via the JSON REST API.

#### Parameters

- **credentials** (`oauth2client.client.OAuth2Credentials`) – (Optional) The OAuth2 Credentials to use for this connection.
- **http** (`httplib2.Http` or class that defines `request()`) – (Optional) HTTP object to make requests.

**API\_BASE\_URL** = `'https://cloudresourcemanager.googleapis.com'`

The base of the API call URL.

**API\_URL\_TEMPLATE** = `'{api_base_url}/{api_version}{path}'`

A template for the URL of a particular API call.

**API\_VERSION** = `'v1beta1'`

The version of the API, used in building the API call's URL.

**SCOPE** = `('https://www.googleapis.com/auth/cloud-platform',)`

The scopes required for authenticating as a Resource Manager consumer.



---

## Projects

---

Utility for managing projects via the Cloud Resource Manager API.

```
class gcloud.resource_manager.project.Project (project_id, client, name=None, labels=None)
```

Bases: `object`

Projects are containers for your work on Google Cloud Platform.

---

**Note:** A `Project` can also be created via `Client.new_project()`

---

To manage labels on a `Project`:

```
>>> from gcloud import resource_manager
>>> client = resource_manager.Client()
>>> project = client.new_project('purple-spaceship-123')
>>> project.labels = {'color': 'purple'}
>>> project.labels['environment'] = 'production'
>>> project.update()
```

See: <https://cloud.google.com/resource-manager/reference/rest/v1beta1/projects>

### Parameters

- **project\_id** (*string*) – The globally unique ID of the project.
- **client** (*gcloud.resource\_manager.client.Client*) – The Client used with this project.
- **name** (*string*) – The display name of the project.
- **labels** (*dict*) – A list of labels associated with the project.

**create** (*client=None*)

API call: create the project via a POST request.

See <https://cloud.google.com/resource-manager/reference/rest/v1beta1/projects/create>

**Parameters** **client** (*gcloud.resource\_manager.client.Client* or `NoneType`)  
– the client to use. If not passed, falls back to the client stored on the current project.

**delete** (*client=None, reload\_data=False*)

API call: delete the project via a DELETE request.

See: <https://cloud.google.com/resource-manager/reference/rest/v1beta1/projects/delete>

This actually changes the status (`lifecycleState`) from `ACTIVE` to `DELETE_REQUESTED`. Later (it's not specified when), the project will move into the `DELETE_IN_PROGRESS` state, which means the deleting has actually begun.

#### Parameters

- **client** (`gcloud.resource_manager.client.Client` or `NoneType`) – the client to use. If not passed, falls back to the client stored on the current project.
- **reload\_data** (`bool`) – Whether to reload the project with the latest state. If you want to get the updated status, you'll want this set to `True` as the `DELETE` method doesn't send back the updated project. Default: `False`.

**exists** (`client=None`)

API call: test the existence of a project via a GET request.

See <https://cloud.google.com/resource-manager/reference/rest/v1beta1/projects/get>

**Parameters** **client** (`gcloud.resource_manager.client.Client` or `NoneType`) – the client to use. If not passed, falls back to the client stored on the current project.

**classmethod from\_api\_repr** (`resource, client`)

Factory: construct a project given its API representation.

#### Parameters

- **resource** (`dict`) – project resource representation returned from the API
- **client** (`gcloud.resource_manager.client.Client`) – The Client used with this project.

**Return type** `gcloud.resource_manager.project.Project`

**full\_name**

Fully-qualified name (ie, 'projects/purple-spaceship-123').

**path**

URL for the project (ie, '/projects/purple-spaceship-123').

**reload** (`client=None`)

API call: reload the project via a GET request.

This method will reload the newest metadata for the project. If you've created a new `Project` instance via `Client.new_project()`, this method will retrieve project metadata.

**Warning:** This will overwrite any local changes you've made and not saved via `update()`.

See <https://cloud.google.com/resource-manager/reference/rest/v1beta1/projects/get>

**Parameters** **client** (`gcloud.resource_manager.client.Client` or `NoneType`) – the client to use. If not passed, falls back to the client stored on the current project.

**set\_properties\_from\_api\_repr** (`resource`)

Update specific properties from its API representation.

**undelelete** (`client=None, reload_data=False`)

API call: undelete the project via a POST request.

See <https://cloud.google.com/resource-manager/reference/rest/v1beta1/projects/undelelete>

This actually changes the project status (`lifecycleState`) from `DELETE_REQUESTED` to `ACTIVE`. If the project has already reached a status of `DELETE_IN_PROGRESS`, this request will fail and the project cannot be restored.

### Parameters

- **client** (*gcloud.resource\_manager.client.Client* or *NoneType*) – the client to use. If not passed, falls back to the client stored on the current project.
- **reload\_data** (*bool*) – Whether to reload the project with the latest state. If you want to get the updated status, you'll want this set to *True* as the DELETE method doesn't send back the updated project. Default: *False*.

**update** (*client=None*)

API call: update the project via a PUT request.

See <https://cloud.google.com/resource-manager/reference/rest/v1beta1/projects/update>

**Parameters** **client** (*gcloud.resource\_manager.client.Client* or *NoneType*)  
– the client to use. If not passed, falls back to the client stored on the current project.





---

## Using the API

---

### 49.1 Client

`Client` objects provide a means to configure your DNS applications. Each instance holds both a `project` and an authenticated connection to the DNS service.

For an overview of authentication in `gcloud-python`, see [Authentication](#).

Assuming your environment is set up as described in that document, create an instance of `Client`.

```
>>> from gcloud import dns
>>> client = dns.Client()
```

### 49.2 Projects

A project is the top-level container in the DNS API: it is tied closely to billing, and can provide default access control across all its datasets. If no `project` is passed to the client container, the library attempts to infer a project using the environment (including explicit environment variables, GAE, or GCE).

To override the project inferred from the environment, pass an explicit `project` to the constructor, or to either of the alternative classmethod factories:

```
>>> from gcloud import dns
>>> client = dns.Client(project='PROJECT_ID')
```

### 49.3 Project Quotas

Query the quotas for a given project:

```
>>> from gcloud import dns
>>> client = dns.Client(project='PROJECT_ID')
>>> quotas = client.quotas() # API request
>>> for key, value in sorted(quotas.items()):
...     print('%s: %s' % (key, value))
managedZones: 10000
resourceRecordsPerRrset: 100
rrsetsPerManagedZone: 10000
rrsetAdditionsPerChange: 100
```

```
rrsetDeletionsPerChange: 100
totalRrdataSizePerChange: 10000
```

### 49.3.1 Project ACLs

Each project has an access control list granting reader / writer / owner permission to one or more entities. This list cannot be queried or set via the API: it must be managed using the Google Developer Console.

## 49.4 Managed Zones

A “managed zone” is the container for DNS records for the same DNS name suffix and has a set of name servers that accept and responds to queries:

```
>>> from gcloud import dns
>>> client = dns.Client(project='PROJECT_ID')
>>> zone = client.zone('acme-co', description='Acme Company zone',
...                   dns_name='example.com')

>>> zone.exists() # API request
False
>>> zone.create() # API request
>>> zone.exists() # API request
True
```

List the zones for a given project:

```
>>> from gcloud import dns
>>> client = dns.Client(project='PROJECT_ID')
>>> zones = client.list_zones() # API request
>>> [zone.name for zone in zones]
['acme-co']
```

## 49.5 Resource Record Sets

Each managed zone exposes a read-only set of resource records:

```
>>> from gcloud import dns
>>> client = dns.Client(project='PROJECT_ID')
>>> zone = client.zone('acme-co')
>>> records, page_token = zone.list_resource_record_sets() # API request
>>> [(record.name, record.type, record.ttl, record.rdatas) for record in records]
[('example.com.', 'SOA', 21600, ['ns-cloud1.googlecomains.com dns-admin.google.com'] 21600 3600
```

---

**Note:** The `page_token` returned from `zone.list_resource_record_sets()` will be an opaque string if there are more resources than can be returned in a single request. To enumerate them all, repeat calling `zone.list_resource_record_sets()`, passing the `page_token`, until the token is `None`. E.g.

```
>>> records, page_token = zone.list_resource_record_sets() # API request
>>> while page_token is not None:
...     next_batch, page_token = zone.list_resource_record_sets(
...         page_token=page_token) # API request
...     records.extend(next_batch)
```

## 49.6 Change requests

Update the resource record set for a zone by creating a change request bundling additions to or deletions from the set.

```
>>> import time
>>> from gcloud import dns
>>> client = dns.Client(project='PROJECT_ID')
>>> zone = client.zone('acme-co')
>>> record = dns.ResourceRecord(name='www.example.com', type='CNAME')
>>> change = zone.change_request(additions=[record])
>>> change.begin() # API request
>>> while change.status != 'done':
...     print('Waiting for change to complete')
...     time.sleep(60) # or whatever interval is appropriate
...     change.reload() # API request
```

List changes made to the resource record set for a given zone:

```
>>> from gcloud import dns
>>> client = dns.Client(project='PROJECT_ID')
>>> zone = client.zone('acme-co')
>>> changes = []
>>> changes, page_token = zone.list_changes() # API request
```

**Note:** The `page_token` returned from `zone.list_changes()` will be an opaque string if there are more changes than can be returned in a single request. To enumerate them all, repeat calling `zone.list_changes()`, passing the `page_token`, until the token is `None`. E.g.:

```
>>> changes, page_token = zone.list_changes() # API request
>>> while page_token is not None:
...     next_batch, page_token = zone.list_changes(
...         page_token=page_token) # API request
...     changes.extend(next_batch)
```



---

## DNS Client

---

Client for interacting with the Google Cloud DNS API.

**class** `gcloud.dns.client.Client` (*project=None, credentials=None, http=None*)  
 Bases: `gcloud.client.JSONClient`

Client to bundle configuration needed for API requests.

### Parameters

- **project** (*string*) – the project which the client acts on behalf of. Will be passed when creating a zone. If not passed, falls back to the default inferred from the environment.
- **credentials** (`oauth2client.client.OAuth2Credentials` or `NoneType`) – The OAuth2 Credentials to use for the connection owned by this client. If not passed (and if no `http` object is passed), falls back to the default inferred from the environment.
- **http** (`httplib2.Http` or class that defines `request()`) – An optional HTTP object to make requests. If not passed, an `http` object is created that is bound to the `credentials` for the current object.

**list\_zones** (*max\_results=None, page\_token=None*)

List zones for the project associated with this client.

See: <https://cloud.google.com/dns/api/v1/managedZones/list>

### Parameters

- **max\_results** (*int*) – maximum number of zones to return, If not passed, defaults to a value set by the API.
- **page\_token** (*string*) – opaque marker for the next “page” of zones. If not passed, the API will return the first page of zones.

**Return type** tuple, (list, str)

**Returns** list of `gcloud.dns.zone.ManagedZone`, plus a “next page token” string: if the token is not `None`, indicates that more zones can be retrieved with another call (pass that value as `page_token`).

**quotas** ()

Return DNS quotas for the project associated with this client.

See: <https://cloud.google.com/dns/api/v1/projects/get>

**Return type** mapping

**Returns** keys for the mapping correspond to those of the `quota` sub-mapping of the project resource.

**zone** (*name*, *dns\_name*)

Construct a zone bound to this client.

**Parameters**

- **name** (*string*) – Name of the zone.
- **dns\_name** (*string*) – DNS name of the zone.

**Return type** *gcloud.dns.zone.ManagedZone*

**Returns** a new `ManagedZone` instance

## 50.1 Connection

Create / interact with gcloud dns connections.

**class** `gcloud.dns.connection.Connection` (*credentials=None*, *http=None*)

Bases: `gcloud.connection.JSONConnection`

A connection to Google Cloud DNS via the JSON REST API.

**API\_BASE\_URL** = `'https://www.googleapis.com'`

The base of the API call URL.

**API\_URL\_TEMPLATE** = `'{api_base_url}/dns/{api_version}{path}'`

A template for the URL of a particular API call.

**API\_VERSION** = `'v1'`

The version of the API, used in building the API call's URL.

**SCOPE** = `('https://www.googleapis.com/auth/ndev.clouddns.readwrite')`

The scopes required for authenticating as a Cloud DNS consumer.

---

## Managed Zones

---

Define API ManagedZones.

**class** `gcloud.dns.zone.ManagedZone` (*name*, *dns\_name*, *client*)  
 Bases: `object`

ManagedZones are containers for DNS resource records.

See: <https://cloud.google.com/dns/api/v1/managedZones>

### Parameters

- **name** (*string*) – the name of the zone
- **dns\_name** (*string*) – the DNS name of the zone
- **client** (`gcloud.dns.client.Client`) – A client which holds credentials and project configuration for the zone (which requires a project).

### changes ()

Construct a change set bound to this zone.

**Return type** `gcloud.dns.changes.Changes`

**Returns** a new Changes instance

### create (client=None)

API call: create the zone via a PUT request

See: <https://cloud.google.com/dns/api/v1/managedZones/create>

**Parameters** **client** (`gcloud.dns.client.Client` or `NoneType`) – the client to use.  
 If not passed, falls back to the `client` stored on the current zone.

### created

Datetime at which the zone was created.

**Return type** `datetime.datetime`, or `NoneType`

**Returns** the creation time (None until set from the server).

### delete (client=None)

API call: delete the zone via a DELETE request

See: <https://cloud.google.com/dns/api/v1/managedZones/delete>

**Parameters** **client** (`gcloud.dns.client.Client` or `NoneType`) – the client to use.  
 If not passed, falls back to the `client` stored on the current zone.

**description**

Description of the zone.

**Return type** string, or `NoneType`

**Returns** The description as set by the user, or `None` (the default).

**exists** (*client=None*)

API call: test for the existence of the zone via a GET request

See <https://cloud.google.com/dns/api/v1/managedZones/get>

**Parameters** **client** (*gcloud.dns.client.Client* or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current zone.

**classmethod from\_api\_repr** (*resource, client*)

Factory: construct a zone given its API representation

**Parameters**

- **resource** (*dict*) – zone resource representation returned from the API
- **client** (*gcloud.dns.client.Client*) – Client which holds credentials and project configuration for the zone.

**Return type** *gcloud.dns.zone.ManagedZone*

**Returns** Zone parsed from `resource`.

**list\_changes** (*max\_results=None, page\_token=None, client=None*)

List change sets for this zone.

See: <https://cloud.google.com/dns/api/v1/resourceRecordSets/list>

**Parameters**

- **max\_results** (*int*) – maximum number of zones to return, If not passed, defaults to a value set by the API.
- **page\_token** (*string*) – opaque marker for the next “page” of zones. If not passed, the API will return the first page of zones.
- **client** (*gcloud.dns.client.Client* or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current zone.

**Return type** tuple, (list, str)

**Returns** list of *gcloud.dns.resource\_record\_set.ResourceRecordSet*, plus a “next page token” string: if the token is not `None`, indicates that more zones can be retrieved with another call (pass that value as `page_token`).

**list\_resource\_record\_sets** (*max\_results=None, page\_token=None, client=None*)

List resource record sets for this zone.

See: <https://cloud.google.com/dns/api/v1/resourceRecordSets/list>

**Parameters**

- **max\_results** (*int*) – maximum number of zones to return, If not passed, defaults to a value set by the API.
- **page\_token** (*string*) – opaque marker for the next “page” of zones. If not passed, the API will return the first page of zones.
- **client** (*gcloud.dns.client.Client* or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current zone.



**Return type** tuple, (list, str)

**Returns** list of `gcloud.dns.resource_record_set.ResourceRecordSet`, plus a “next page token” string: if the token is not None, indicates that more zones can be retrieved with another call (pass that value as `page_token`).

**name\_server\_set**

Named set of DNS name servers that all host the same ManagedZones.

Most users will leave this blank.

See: <https://cloud.google.com/dns/api/v1/managedZones#nameServerSet>

**Return type** string, or NoneType

**Returns** The name as set by the user, or None (the default).

**name\_servers**

Datetime at which the zone was created.

**Return type** list of strings, or NoneType.

**Returns** the assigned name servers (None until set from the server).

**path**

URL path for the zone’s APIs.

**Return type** string

**Returns** the path based on project and dataste name.

**project**

Project bound to the zone.

**Return type** string

**Returns** the project (derived from the client).

**reload** (*client=None*)

API call: refresh zone properties via a GET request

See <https://cloud.google.com/dns/api/v1/managedZones/get>

**Parameters** `client` (`gcloud.dns.client.Client` or NoneType) – the client to use. If not passed, falls back to the `client` stored on the current zone.

**resource\_record\_set** (*name, record\_type, ttl, rrdatas*)

Construct a resource record set bound to this zone.

**Parameters**

- **name** (*string*) – Name of the record set.
- **record\_type** (*string*) – RR type
- **ttl** (*integer*) – TTL for the RR, in seconds
- **rrdatas** (*list of string*) – resource data for the RR

**Return type** `gcloud.dns.resource_record_set.ResourceRecordSet`

**Returns** a new ResourceRecordSet instance

**zone\_id**

ID for the zone resource.

**Return type** string, or NoneType

**Returns** the ID (None until set from the server).

---

## Resource Record Sets

---

Define API ResourceRecordSets.

**class** `gcloud.dns.resource_record_set.ResourceRecordSet` (*name, record\_type, ttl, rrdatas, zone*)

Bases: `object`

ResourceRecordSets are DNS resource records.

RRS are owned by a `gcloud.dns.zone.ManagedZone` instance.

See: <https://cloud.google.com/dns/api/v1/resourceRecordSets>

### Parameters

- **name** (*string*) – the name of the record set
- **record\_type** (*string*) – the RR type of the zone
- **ttl** (*integer*) – TTL (in seconds) for caching the record sets
- **rrdatas** (*list of string*) – one or more lines containing the resource data
- **zone** (`gcloud.dns.zone.ManagedZone`) – A zone which holds one or more record sets.

**classmethod** `from_api_repr` (*resource, zone*)

Factory: construct a record set given its API representation

### Parameters

- **resource** (*dict*) – record sets representation returned from the API
- **zone** (`gcloud.dns.zone.ManagedZone`) – A zone which holds one or more record sets.

**Return type** `gcloud.dns.zone.ResourceRecordSet`

**Returns** RRS parsed from `resource`.



---

## Change Sets

---

Define API ResourceRecordSets.

**class** `gcloud.dns.changes.Changes` (*zone*)

Bases: `object`

Changes are bundled additions / deletions of DNS resource records.

Changes are owned by a `gcloud.dns.zone.ManagedZone` instance.

See: <https://cloud.google.com/dns/api/v1/changes>

**Parameters** `zone` (`gcloud.dns.zone.ManagedZone`) – A zone which holds one or more record sets.

**add\_record\_set** (*record\_set*)

Append a record set to the ‘additions’ for the change set.

**Parameters** `record_set` (`gcloud.dns.resource_record_set.ResourceRecordSet`)  
– the record set to append

**Raises** `ValueError` if `record_set` is not of the required type.

**additions**

Resource record sets to be added to the zone.

**Return type** sequence of `gcloud.dns.resource_record_set.ResourceRecordSet`.

**Returns** record sets appended via `add_record_set()`

**create** (*client=None*)

API call: create the change set via a POST request

See: <https://cloud.google.com/dns/api/v1/changes/create>

**Parameters** `client` (`gcloud.dns.client.Client` or `NoneType`) – the client to use.  
If not passed, falls back to the `client` stored on the current zone.

**delete\_record\_set** (*record\_set*)

Append a record set to the ‘deletions’ for the change set.

**Parameters** `record_set` (`gcloud.dns.resource_record_set.ResourceRecordSet`)  
– the record set to append

**Raises** `ValueError` if `record_set` is not of the required type.

**deletions**

Resource record sets to be deleted from the zone.

**Return type** sequence of `gcloud.dns.resource_record_set.ResourceRecordSet`.

**Returns** record sets appended via `delete_record_set()`

**exists** (*client=None*)

API call: test for the existence of the change set via a GET request

See <https://cloud.google.com/dns/api/v1/changes/get>

**Parameters** **client** (*gcloud.dns.client.Client* or `NoneType`) – the client to use.

If not passed, falls back to the `client` stored on the current zone.

**classmethod** **from\_api\_repr** (*resource, zone*)

Factory: construct a change set given its API representation

**Parameters**

- **resource** (*dict*) – change set representation returned from the API
- **zone** (*gcloud.dns.zone.ManagedZone*) – A zone which holds zero or more change sets.

**Return type** *gcloud.dns.changes.Changes*

**Returns** RRS parsed from `resource`.

**name**

Name of the change set.

**Return type** `string` or `NoneType`

**Returns** Name, as set by the back-end, or `None`.

**path**

URL path for change set APIs.

**Return type** `string`

**Returns** the path based on project, zone, and change set names.

**reload** (*client=None*)

API call: refresh zone properties via a GET request

See <https://cloud.google.com/dns/api/v1/changes/get>

**Parameters** **client** (*gcloud.dns.client.Client* or `NoneType`) – the client to use.

If not passed, falls back to the `client` stored on the current zone.

**started**

Time when the change set was started.

**Return type** `datetime.datetime` or `NoneType`

**Returns** Time, as set by the back-end, or `None`.

**status**

Status of the change set.

**Return type** `string` or `NoneType`

**Returns** Status, as set by the back-end, or `None`.

---

## Using the API

---

### 54.1 Overview

Cloud Search allows an application to quickly perform full-text and geospatial searches without having to spin up instances and without the hassle of managing and maintaining a search service.

Cloud Search provides a model for indexing documents containing structured data, with documents and indexes saved to a separate persistent store optimized for search operations.

The API supports full text matching on string fields and allows indexing any number of documents in any number of indexes.

#### 54.1.1 Client

*Client* objects provide a means to configure your Cloud Search applications. Each instance holds both a *project* and an authenticated connection to the Cloud Search service.

For an overview of authentication in `gcloud-python`, see [Authentication](#).

Assuming your environment is set up as described in that document, create an instance of *Client*.

```
>>> from gcloud import search
>>> client = search.Client()
```

### 54.2 Indexes

Indexes are searchable collections of documents.

List all indexes in the client's project:

```
>>> indexes = client.list_indexes() # API call
>>> for index in indexes:
...     print(index.name)
...     field_names = ', '.join([field.name for field in index.fields])
...     print('- %s' % field_names)
index-name
- field-1, field-2
another-index-name
- field-3
```

Create a new index:

```
>>> new_index = client.index('new-index-name')
```

**Note:** Indexes cannot be created, updated, or deleted directly on the server: they are derived from the documents which are created “within” them.

---

## 54.3 Documents

Create a document instance, which is not yet added to its index on the server:

```
>>> index = client.index('index-id')
>>> document = index.document('document-1')
>>> document.exists() # API call
False
>>> document.rank
None
```

Add one or more fields to the document:

```
>>> field = document.Field('fieldname')
>>> field.add_value('string')
```

Save the document into the index:

```
>>> document.create() # API call
>>> document.exists() # API call
True
>>> document.rank # set by the server
1443648166
```

List all documents in an index:

```
>>> documents = index.list_documents() # API call
>>> [document.id for document in documents]
['document-1']
```

Delete a document from its index:

```
>>> document = index.document('to-be-deleted')
>>> document.exists() # API call
True
>>> document.delete() # API call
>>> document.exists() # API call
False
```

**Note:** To update a document in place after manipulating its fields or rank, just recreate it: E.g.:

```
>>> document = index.document('document-id')
>>> document.exists() # API call
True
>>> document.rank = 12345
>>> field = document.field('field-name')
>>> field.add_value('christina aguilera')
>>> document.create() # API call
```



## 54.4 Fields

Fields belong to documents and are the data that actually gets searched.

Each field can have multiple values, which can be of the following types:

- String (Python2 `unicode`, Python3 `str`)
- Number (Python `int` or `float`)
- Timestamp (Python `datetime.datetime`)
- Geovalue (Python tuple, (`float`, `float`))

String values can be tokenized using one of three different types of tokenization, which can be passed when the value is added:

- **Atom** (`atom`) means “don’t tokenize this string”, treat it as one thing to compare against.
- **Text** (`text`) means “treat this string as normal text” and split words apart to be compared against.
- **HTML** (`html`) means “treat this string as HTML”, understanding the tags, and treating the rest of the content like Text.

```
>>> from gcloud import search
>>> client = search.Client()
>>> index = client.index('index-id')
>>> document = index.document('document-id')
>>> field = document.field('field-name')
>>> field.add_value('britney spears', tokenization='atom')
>>> field.add_value('<h1>Britney Spears</h1>', tokenization='html')
```

## 54.5 Searching

After populating an index with documents, search through them by issuing a search query:

```
>>> from gcloud import search
>>> client = search.Client()
>>> index = client.index('index-id')
>>> query = client.query('britney spears')
>>> matching_documents = index.search(query) # API call
>>> for document in matching_documents:
...     print(document.id)
['document-id']
```

By default, all queries are sorted by the rank value set when the document was created. See: [https://cloud.google.com/search/reference/rest/v1/projects/indexes/documents#resource\\_representation.google.cloudsearch.v1.Document](https://cloud.google.com/search/reference/rest/v1/projects/indexes/documents#resource_representation.google.cloudsearch.v1.Document)

To sort differently, use the `order_by` parameter:

```
>>> ordered = client.query('britney spears', order_by=['field1', '-field2'])
```

Note that the `-` character before `field2` means that this query will be sorted ascending by `field1` and then descending by `field2`.

To limit the fields to be returned in the match, use the `fields` parameter:

```
>>> projected = client.query('britney spears', fields=['field1', 'field2'])
```



---

## Search Client

---

Client for interacting with the Google Cloud search API.

**class** `gcloud.search.client.Client` (*project=None, credentials=None, http=None*)  
 Bases: `gcloud.client.JSONClient`

Client to bundle configuration needed for API requests.

### Parameters

- **project** (*string*) – the project which the client acts on behalf of. Will be passed when creating an index. If not passed, falls back to the default inferred from the environment.
- **credentials** (`oauth2client.client.OAuth2Credentials` or `NoneType`) – The OAuth2 Credentials to use for the connection owned by this client. If not passed (and if no `http` object is passed), falls back to the default inferred from the environment.
- **http** (`httplib2.Http` or class that defines `request()`) – An optional HTTP object to make requests. If not passed, an `http` object is created that is bound to the `credentials` for the current object.

**index** (*name*)

Construct an index bound to this client.

**Parameters** **name** (*string*) – Name of the index.

**Return type** `gcloud.search.index.Index`

**Returns** a new `Index` instance

**list\_indexes** (*max\_results=None, page\_token=None, view=None, prefix=None*)

List indexes for the project associated with this client.

See: <https://cloud.google.com/search/reference/rest/v1/indexes/list>

### Parameters

- **max\_results** (*int*) – maximum number of indexes to return, If not passed, defaults to a value set by the API.
- **page\_token** (*string*) – opaque marker for the next “page” of indexes. If not passed, the API will return the first page of indexes.
- **view** (*string*) – One of ‘ID\_ONLY’ (return only the index ID; the default) or ‘FULL’ (return information on indexed fields).
- **prefix** (*string*) – return only indexes whose ID starts with `prefix`.

**Return type** tuple, (list, str)

**Returns** list of `gcloud.dns.index.Index`, plus a “next page token” string: if the token is not `None`, indicates that more indexes can be retrieved with another call (pass that value as `page_token`).

## 55.1 Connection

Create / interact with gcloud search connections.

**class** `gcloud.search.connection.Connection` (*credentials=None, http=None*)

Bases: `gcloud.connection.JSONConnection`

A connection to Google Cloud Search via the JSON REST API.

**API\_BASE\_URL** = `'https://cloudsearch.googleapis.com'`

The base of the API call URL.

**API\_URL\_TEMPLATE** = `'{api_base_url}/{api_version}{path}'`

A template for the URL of a particular API call.

**API\_VERSION** = `'v1'`

The version of the API, used in building the API call's URL.

**SCOPE** = `('https://www.googleapis.com/auth/cloudsearch',)`

The scopes required for authenticating as a Cloud Search consumer.

---

## Indexes

---

Define API Indexes.

**class** `gcloud.search.index.Index` (*name*, *client*)

Bases: `object`

Indexes are containers for documents.

See: <https://cloud.google.com/search/reference/rest/v1/indexes>

### Parameters

- **name** (*string*) – the name of the index
- **client** (`gcloud.dns.client.Client`) – A client which holds credentials and project configuration for the index (which requires a project).

### `atom_fields`

Names of atom fields in the index.

**Return type** list of string, or None

**Returns** names of atom fields in the index, or None if no resource information is available.

### `date_fields`

Names of date fields in the index.

**Return type** list of string, or None

**Returns** names of date fields in the index, or None if no resource information is available.

### `document` (*name*, *rank=None*)

Construct a document bound to this index.

#### Parameters

- **name** (*string*) – Name of the document.
- **rank** (*integer*) – Rank of the document (defaults to a server-assigned value based on timestamp).

**Return type** `gcloud.search.document.Document`

**Returns** a new `Document` instance

### **classmethod** `from_api_repr` (*resource*, *client*)

Factory: construct an index given its API representation

#### Parameters

- **resource** (*dict*) – index resource representation returned from the API

- **client** (*gcloud.dns.client.Client*) – Client which holds credentials and project configuration for the index.

**Return type** `gcloud.dns.index.Index`

**Returns** Index parsed from resource.

#### **geo\_fields**

Names of geo fields in the index.

**Return type** list of string, or None

**Returns** names of geo fields in the index, or None if no resource information is available.

#### **html\_fields**

Names of html fields in the index.

**Return type** list of string, or None

**Returns** names of html fields in the index, or None if no resource information is available.

#### **list\_documents** (*max\_results=None, page\_token=None, view=None*)

List documents created within this index.

See: <https://cloud.google.com/search/reference/rest/v1/projects/indexes/documents/list>

##### **Parameters**

- **max\_results** (*int*) – maximum number of indexes to return, If not passed, defaults to a value set by the API.
- **page\_token** (*string*) – opaque marker for the next “page” of indexes. If not passed, the API will return the first page of indexes.
- **view** (*string*) – One of ‘ID\_ONLY’ (return only the document ID; the default) or ‘FULL’ (return the full resource representation for the document, including field values)

**Return type** tuple, (list, str)

**Returns** list of `gcloud.dns.document.Document`, plus a “next page token” string: if the token is not None, indicates that more indexes can be retrieved with another call (pass that value as `page_token`).

#### **number\_fields**

Names of number fields in the index.

**Return type** list of string, or None

**Returns** names of number fields in the index, or None if no resource information is available.

#### **path**

URL path for the index’s APIs.

**Return type** `string`

**Returns** the path based on project and dataste name.

#### **project**

Project bound to the index.

**Return type** `string`

**Returns** the project (derived from the client).

#### **search** (*query, max\_results=None, page\_token=None, field\_expressions=None, order\_by=None, matched\_count\_accuracy=None, scorer=None, scorer\_size=None, return\_fields=None*)

Search documents created within this index.

See: <https://cloud.google.com/search/reference/rest/v1/projects/indexes/search>

### Parameters

- **query** (*string*) – query string (see <https://cloud.google.com/search/query>).
- **max\_results** (*int*) – maximum number of indexes to return, If not passed, defaults to a value set by the API.
- **page\_token** (*string*) – opaque marker for the next “page” of indexes. If not passed, the API will return the first page of indexes.
- **field\_expressions** (dict, or `NoneType`) – mapping of field name -> expression for use in ‘order\_by’ or ‘return\_fields’
- **order\_by** (sequence of string, or `NoneType`) – list of field names (plus optional ‘ desc’ suffix) specifying ordering of results.
- **matched\_count\_accuracy** (integer or `NoneType`) – minimum accuracy for matched count returned
- **return\_fields** (sequence of string, or `NoneType`) – list of field names to be returned.
- **scorer** (string or `NoneType`) – name of scorer function (e.g., “generic”).
- **scorer\_size** (integer or `NoneType`) – max number of top results pass to scorer function.

**Return type** tuple, (list, str, int)

**Returns** list of `gcloud.dns.document.Document`, plus a “next page token” string, and a “matched count”. If the token is not `None`, indicates that more indexes can be retrieved with another call (pass that value as `page_token`). The “matched count” indicates the total number of documents matching the query string.

### text\_fields

Names of text fields in the index.

**Return type** list of string, or `None`

**Returns** names of text fields in the index, or `None` if no resource information is available.





---

## Documents

---

Define API Document.

**class** `gcloud.search.document.Document` (*name*, *index*, *rank=None*)

Bases: `object`

Documents hold values for search within indexes.

See: <https://cloud.google.com/search/reference/rest/v1/projects/indexes/documents>

### Parameters

- **name** (*string*) – the name of the document
- **index** (`gcloud.search.index.Index`) – the index to which the document belongs.
- **rank** (*positive integer*) – override the server-generated rank for ordering the document within in queries. If not passed, the server generates a timestamp-based value. See the `rank` entry on the page above for details.

**create** (*client=None*)

API call: create the document via a PUT request

See: <https://cloud.google.com/search/reference/rest/v1/projects/indexes/documents/create>

**Parameters** **client** (`gcloud.search.client.Client` or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current document's index.

**delete** (*client=None*)

API call: delete the document via a DELETE request.

See: <https://cloud.google.com/search/reference/rest/v1/projects/indexes/documents/delete>

**Parameters** **client** (`gcloud.search.client.Client` or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current document's index.

**exists** (*client=None*)

API call: test existence of the document via a GET request

See <https://cloud.google.com/search/reference/rest/v1/projects/indexes/documents/get>

**Parameters** **client** (`gcloud.search.client.Client` or `NoneType`) – the client to use. If not passed, falls back to the `client` stored on the current document's index.

**field** (*name*)

Construct a Field instance.

**Parameters** **name** (*string*) – field's name

**classmethod** `from_api_repr` (*resource*, *index*)

Factory: construct a document given its API representation

**Parameters**

- **resource** (*dict*) – document resource representation returned from the API
- **index** (*gcloud.search.index.Index*) – Index holding the document.

**Return type** *gcloud.search.document.Document*

**Returns** Document parsed from *resource*.

**path**

URL path for the document's APIs

**reload** (*client=None*)

API call: sync local document configuration via a GET request

See <https://cloud.google.com/search/reference/rest/v1/projects/indexes/documents/get>

**Parameters** **client** (*gcloud.search.client.Client* or *NoneType*) – the client to use. If not passed, falls back to the `client` stored on the current document's index.

**class** `gcloud.search.document.Field` (*name*)

Bases: `object`

Fields hold values for a given document

See: <https://cloud.google.com/search/reference/rest/google/cloudsearch/v1/FieldValueList>

**Parameters** **name** (*string*) – field name

**add\_value** (*value*, *\*\*kw*)

Add a value to the field.

Selects type of value instance based on type of *value*.

**Parameters**

- **value** (*string*, *integer*, *float*, *datetime*, or *tuple (float, float)*) – the field value to add.
- **kw** – extra keyword arguments to be passed to the value instance constructor. Currently, only *StringValue* expects / honors additional parameters.

**Raises** `ValueError` if unable to match the type of *value*.

**class** `gcloud.search.document.GeoValue` (*geo\_value*)

Bases: `object`

GeoValues hold individual latitude/longitude values for a given field See: <https://cloud.google.com/search/reference/rest/google/cloudsearch/v1/FieldValue>

**Parameters** **geo\_value** (*tuple, (float, float)*) – latitude, longitude

**value\_type** = 'geo'

**class** `gcloud.search.document.NumberValue` (*number\_value*)

Bases: `object`

NumberValues hold individual numeric values for a given field

See: <https://cloud.google.com/search/reference/rest/google/cloudsearch/v1/FieldValue>

**Parameters** **number\_value** (*integer, float (long on Python2)*) – the actual value.

**value\_type** = 'number'

---

**class** `gcloud.search.document.StringValue` (*string\_value*, *string\_format=None*, *language=None*)

Bases: `object`

StringValue holds individual text values for a given field

See: <https://cloud.google.com/search/reference/rest/google/cloudsearch/v1/FieldValue>

**Parameters**

- **string\_value** (*string*) – the actual value.
- **string\_format** (*string*) – how the value should be indexed: one of ‘ATOM’, ‘TEXT’, ‘HTML’ (leave as `None` to use the server-supplied default).
- **language** (*string*) – Human language of the text. Should be an ISO 639-1 language code.

**value\_type** = ‘string’

**class** `gcloud.search.document.TimestampValue` (*timestamp\_value*)

Bases: `object`

TimestampValues hold individual datetime values for a given field See: <https://cloud.google.com/search/reference/rest/google/cloudsearch/v1/FieldValue>

**Parameters** **timestamp\_value** (`class:datetime.datetime`) – the actual value.

**value\_type** = ‘timestamp’



---

## Getting started

---

The `gcloud` library is `pip` install-able:

```
$ pip install gcloud
```

If you have trouble installing `pycrypto` or `pyopenssl` (and you're on Ubuntu), you can try install the precompiled packages:

```
$ sudo apt-get install python-crypto python-openssl
```

If you want to install everything with `pip`, try installing the dev packages beforehand:

```
$ sudo apt-get install python-dev libssl-dev
```

If you want to install `gcloud-python` from source, you can clone the repository from GitHub:

```
$ git clone git://github.com/GoogleCloudPlatform/gcloud-python.git
$ cd gcloud-python
$ python setup.py install
```

---

### 58.1 Cloud Datastore

Google Cloud Datastore is a fully managed, schemaless database for storing non-relational data.

```
from gcloud import datastore

client = datastore.Client()
key = client.key('Person')

entity = datastore.Entity(key=key)
entity['name'] = 'Your name'
entity['age'] = 25
client.put(entity)
```

### 58.2 Cloud Storage

Google Cloud Storage allows you to store data on Google infrastructure.

```
from gcloud import storage

client = storage.Client()
bucket = client.get_bucket('<your-bucket-name>')
blob = bucket.blob('my-test-file.txt')
blob.upload_from_string('this is test content!')
```

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