
GNTP Documentation

Release 1.0.2

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March 06, 2016

| | | |
|----------|------------------------------------|-----------|
| 1 | Exceptions | 3 |
| 2 | GNTTP Messages | 5 |
| 3 | Helper Functions | 9 |
| 4 | GNTTP Basics | 11 |
| 4.1 | Simple Message Sending | 11 |
| 4.2 | Detailed Message Sending | 11 |
| 4.3 | Complete Example | 12 |
| 4.4 | GNTTP Configfile Example | 13 |

Lower level classes for those who want more control in sending messages

Exceptions

```
exception gntp.errors.AuthError
exception gntp.errors.ParseError
exception gntp.errors.UnsupportedError
```

GNTTP Messages

Classes representing each of the GNTTP message types

class `gntp.core.GNTTPRegister` (*data=None, password=None*)
 Represents a GNTTP Registration Command

Parameters

- **data** (*string*) – (Optional) See decode()
- **password** (*string*) – (Optional) Password to use while encoding/decoding messages

add_notification (*name, enabled=True*)
 Add new Notification to Registration message

Parameters

- **name** (*string*) – Notification Name
- **enabled** (*boolean*) – Enable this notification by default

add_resource (*data*)
 Add binary resource

Parameters **data** (*string*) – Binary Data

decode (*data, password*)
 Decode existing GNTTP Registration message

Parameters **data** (*string*) – Message to decode

encode ()
 Encode a GNTTP Registration Message

Return string Encoded GNTTP Registration message. Returned as a byte string

set_password (*password, encryptAlgo='MD5'*)
 Set a password for a GNTTP Message

Parameters

- **password** (*string*) – Null to clear password
- **encryptAlgo** (*string*) – Supports MD5, SHA1, SHA256, SHA512

validate ()
 Validate required headers and validate notification headers

class `gntp.core.GNTTPNotice` (*data=None, app=None, name=None, title=None, password=None*)
 Represents a GNTTP Notification Command

Parameters

- **data** (*string*) – (Optional) See decode()
- **app** (*string*) – (Optional) Set Application-Name
- **name** (*string*) – (Optional) Set Notification-Name
- **title** (*string*) – (Optional) Set Notification Title
- **password** (*string*) – (Optional) Password to use while encoding/decoding messages

add_resource (*data*)
Add binary resource

Parameters **data** (*string*) – Binary Data

decode (*data, password*)
Decode existing GNTTP Notification message

Parameters **data** (*string*) – Message to decode.

encode ()
Encode a generic GNTTP Message

Return string GNTTP Message ready to be sent. Returned as a byte string

set_password (*password, encryptAlgo='MD5'*)
Set a password for a GNTTP Message

Parameters

- **password** (*string*) – Null to clear password
- **encryptAlgo** (*string*) – Supports MD5, SHA1, SHA256, SHA512

validate ()
Verify required headers

class `gntp.core.GNTTPSubscribe` (*data=None, password=None*)
Represents a GNTTP Subscribe Command

Parameters

- **data** (*string*) – (Optional) See decode()
- **password** (*string*) – (Optional) Password to use while encoding/decoding messages

add_resource (*data*)
Add binary resource

Parameters **data** (*string*) – Binary Data

decode (*data, password=None*)
Decode GNTTP Message

Parameters **data** (*string*) –

encode ()
Encode a generic GNTTP Message

Return string GNTTP Message ready to be sent. Returned as a byte string

set_password (*password, encryptAlgo='MD5'*)
Set a password for a GNTTP Message

Parameters

- **password** (*string*) – Null to clear password
- **encryptAlgo** (*string*) – Supports MD5, SHA1, SHA256, SHA512

validate ()
Verify required headers

class `gntp.core.GNTPOK` (*data=None, action=None*)
Represents a GNTTP OK Response

Parameters

- **data** (*string*) – (Optional) See `_GNTTPResponse.decode()`
- **action** (*string*) – (Optional) Set type of action the OK Response is for

add_resource (*data*)
Add binary resource

Parameters **data** (*string*) – Binary Data

decode (*data, password=None*)
Decode GNTTP Message

Parameters **data** (*string*) –

encode ()
Encode a generic GNTTP Message

Return string GNTTP Message ready to be sent. Returned as a byte string

set_password (*password, encryptAlgo='MD5'*)
Set a password for a GNTTP Message

Parameters

- **password** (*string*) – Null to clear password
- **encryptAlgo** (*string*) – Supports MD5, SHA1, SHA256, SHA512

validate ()
Verify required headers

class `gntp.core.GNTPErrror` (*data=None, errorcode=None, errordesc=None*)
Represents a GNTTP Error response

Parameters

- **data** (*string*) – (Optional) See `_GNTTPResponse.decode()`
- **errorcode** (*string*) – (Optional) Error code
- **errordesc** (*string*) – (Optional) Error Description

add_resource (*data*)
Add binary resource

Parameters **data** (*string*) – Binary Data

decode (*data, password=None*)
Decode GNTTP Message

Parameters **data** (*string*) –

encode ()
Encode a generic GNTTP Message

Return string GNTTP Message ready to be sent. Returned as a byte string

set_password (*password*, *encryptAlgo*='MD5')

Set a password for a GNTTP Message

Parameters

- **password** (*string*) – Null to clear password
- **encryptAlgo** (*string*) – Supports MD5, SHA1, SHA256, SHA512

validate ()

Verify required headers

Helper Functions

`gntp.core.parse_gntp` (*data*, *password=None*)

Attempt to parse a message as a GNTTP message

Parameters

- **data** (*string*) – Message to be parsed
- **password** (*string*) – Optional password to be used to verify the message

Gntp Basics

Python bindings for the Growl Notification Transport Protocol

Bugs can be reported at the [GitHub issue tracker](#)

4.1 Simple Message Sending

```
from gntp.notifier import mini
# Send a simple growl message with mostly default values
mini("Here's a quick message", callback="http://github.com/")
```

```
gntp.notifier.mini(description, applicationName='PythonMini', noteType='Message', title='Mini Message', applicationIcon=None, hostname='localhost', password=None, port=23053, sticky=False, priority=None, callback=None, notificationIcon=None, identifier=None, notifierFactory=<class 'gntp.notifier.GrowlNotifier'>)
```

Single notification function

Simple notification function in one line. Has only one required parameter and attempts to use reasonable defaults for everything else :param string description: Notification message

Warning: For now, only URL callbacks are supported. In the future, the callback argument will also support a function

4.2 Detailed Message Sending

```
class gntp.notifier.GrowlNotifier(applicationName='Python Gntp', notifications=[], defaultNotifications=None, applicationIcon=None, hostname='localhost', password=None, port=23053)
```

Helper class to simplify sending Growl messages

Parameters

- **applicationName** (*string*) – Sending application name
- **notification** (*list*) – List of valid notifications
- **defaultNotifications** (*list*) – List of notifications that should be enabled by default

- **applicationIcon** (*string*) – Icon URL
- **hostname** (*string*) – Remote host
- **port** (*integer*) – Remote port

The GrowlNotifier class is intended to mostly mirror the older python bindings for growl

GrowlNotifier.**register**()
Send GNTTP Registration

Warning: Before sending notifications to Growl, you need to have sent a registration message at least once

GrowlNotifier.**notify**(*noteType*, *title*, *description*, *icon=None*, *sticky=False*, *priority=None*, *callback=None*, *identifier=None*, *custom={}*)
Send a GNTTP notifications

Warning: Must have registered with growl beforehand or messages will be ignored

Parameters

- **noteType** (*string*) – One of the notification names registered earlier
- **title** (*string*) – Notification title (usually displayed on the notification)
- **description** (*string*) – The main content of the notification
- **icon** (*string*) – Icon URL path
- **sticky** (*boolean*) – Sticky notification
- **priority** (*integer*) – Message priority level from -2 to 2
- **callback** (*string*) – URL callback
- **custom** (*dict*) – Custom attributes. Key names should be prefixed with X- according to the spec but this is not enforced by this class

Warning: For now, only URL callbacks are supported. In the future, the callback argument will also support a function

GrowlNotifier.**subscribe**(*id*, *name*, *port*)
Send a Subscribe request to a remote machine

4.3 Complete Example

```
import gntp.notifier

# Simple "fire and forget" notification
gntp.notifier.mini("Here's a quick message")

# More complete example
growl = gntp.notifier.GrowlNotifier(
    applicationName = "My Application Name",
    notifications = ["New Updates", "New Messages"],
    defaultNotifications = ["New Messages"],
    # hostname = "computer.example.com", # Defaults to localhost
    # password = "abc123" # Defaults to a blank password
)
```



```

growl.register()

# Send one message
growl.notify(
    noteType = "New Messages",
    title = "You have a new message",
    description = "A longer message description",
    icon = "http://example.com/icon.png",
    sticky = False,
    priority = 1,
)

# Try to send a different type of message
# This one may fail since it is not in our list
# of defaultNotifications
growl.notify(
    noteType = "New Updates",
    title = "There is a new update to download",
    description = "A longer message description",
    icon = "http://example.com/icon.png",
    sticky = False,
    priority = -1,
)

# Send the image with the growl notification
image = open('/path/to/icon.png', 'rb').read()
growl.notify(
    noteType = "New Messages",
    title = "Now with icons",
    description = "This time we attach the image",
    icon = image,
)

```

4.4 GNTTP Configfile Example

class gntp.config.GrowlNotifier(*args, **kwargs)
 ConfigParser enhanced GrowlNotifier object

For right now, we are only interested in letting users override certain values from `~/gntp`

```

[gntp]
hostname = ?
password = ?
port = ?

```


A

add_notification() (gntp.core.GNTPRegister method), 5
add_resource() (gntp.core.GNTPError method), 7
add_resource() (gntp.core.GNTPNotice method), 6
add_resource() (gntp.core.GNTPOK method), 7
add_resource() (gntp.core.GNTPRegister method), 5
add_resource() (gntp.core.GNTPSubscribe method), 6
AuthError, 3

D

decode() (gntp.core.GNTPError method), 7
decode() (gntp.core.GNTPNotice method), 6
decode() (gntp.core.GNTPOK method), 7
decode() (gntp.core.GNTPRegister method), 5
decode() (gntp.core.GNTPSubscribe method), 6

E

encode() (gntp.core.GNTPError method), 7
encode() (gntp.core.GNTPNotice method), 6
encode() (gntp.core.GNTPOK method), 7
encode() (gntp.core.GNTPRegister method), 5
encode() (gntp.core.GNTPSubscribe method), 6

G

GNTPError (class in gntp.core), 7
GNTPNotice (class in gntp.core), 5
GNTPOK (class in gntp.core), 7
GNTPRegister (class in gntp.core), 5
GNTPSubscribe (class in gntp.core), 6
GrowlNotifier (class in gntp.config), 13
GrowlNotifier (class in gntp.notifier), 11

M

mini() (in module gntp.notifier), 11

N

notify() (gntp.notifier.GrowlNotifier method), 12

P

parse_gntp() (in module gntp.core), 9

ParseError, 3

R

register() (gntp.notifier.GrowlNotifier method), 12

S

set_password() (gntp.core.GNTPError method), 7
set_password() (gntp.core.GNTPNotice method), 6
set_password() (gntp.core.GNTPOK method), 7
set_password() (gntp.core.GNTPRegister method), 5
set_password() (gntp.core.GNTPSubscribe method), 6
subscribe() (gntp.notifier.GrowlNotifier method), 12

U

UnsupportedError, 3

V

validate() (gntp.core.GNTPError method), 8
validate() (gntp.core.GNTPNotice method), 6
validate() (gntp.core.GNTPOK method), 7
validate() (gntp.core.GNTPRegister method), 5
validate() (gntp.core.GNTPSubscribe method), 7