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# **gns3-converter Documentation**

*Release 1.2.4*

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GNS3 Converter is designed to convert old ini-style GNS3 topologies ( $\leq 0.8.7$ ) to the newer version v1+ JSON format for use in GNS3 v1+

The converter will convert all IOS, Cloud and VirtualBox devices to the new format. It will also convert all QEMU based devices (QEMU VM, ASA, PIX, JUNOS & IDS). VPCS nodes will be converted to cloud devices due to lack of information the 0.8.7 topology files.

For topologies containing snapshots, the snapshots will also be converted to the new format automatically.

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## Installation

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### 1.1 Linux

#### 1.1.1 Requirements

- Python 3.3+
- ConfigObj

#### 1.1.2 Instructions

On linux gns3-converter can be installed using pip. Simply type:

```
pip install gns3-converter
```

or easy\_install:

```
easy_install gns3-converter
```

alternatively you can manually install gns3-converter, by downloading the source from <http://pypi.python.org/pypi/gns3-converter> (you'll need to also install ConfigObj):

```
python setup.py install
```

### 1.2 Windows

#### 1.2.1 Instructions

On windows you can install gns3-converter using the installer provided at: <https://github.com/dlintott/gns3-converter/releases>





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## Using gns3-converter

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Convert old ini-style GNS3 topologies (<=0.8.7) to the newer version 1+ JSON format

```
usage: gns3-converter [-h] [--version] [-n NAME] [-o OUTPUT] [--debug] [-q]
                    [topology]
```

### Positional arguments:

**topology**            GNS3 .net topology file (default: topology.net)

### Options:

**--version**            show program's version number and exit

**-n, --name**            Topology name (default uses the name of the old project directory)

**-o, --output**         Output directory

**--debug=False**        Enable debugging output

**-q=False, --quiet=False** Quiet-mode (no output to console)

## 2.1 Example

By default the converted topology will be output to the current working directory.

To convert a topology from the folder containing the topology.net file just type:

```
gns3-converter
```

Alternatively you can specify a topology file to convert on the command line:

```
gns3-converter ~/GNS3/Projects/CCNA_1/topology.net
```

If the relevant configs are also present alongside the topology file these will be copied to the new topology and renamed accordingly.

If you wish to output the converted topology to a different destination this can be done using the `-o` or `--output` argument like this:

```
gns3-converter -o ../output
```

or

```
gns3-converter --output ../output
```

The name of the converted topology is taken from the folder containing the topology file. For example a topology in `~/GNS3/Projects/CCNA_1/topology.net` will be named `CCNA_1`.

It is also possible to specify a name for the new topology using the `-n` or `-name` in the same way as specifying the output directory.

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## gns3converter modules

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### 3.1 gns3converter.adapters

Convenience module for adapters containing:

- Adapter and port number/type matrix
- Port type conversions (short to long)

### 3.2 gns3converter.converter

This class is the main gns3-converter class

**class** `gns3converter.converter.Converter` (*topology*, *debug=False*)

Bases: `object`

GNS3 Topology Converter Class

#### Parameters

- **topology** (*str*) – Filename of the ini-style topology
- **debug** (*bool*) – enable debugging (Default: False)

**add\_node\_connection** (*link*, *nodes*)

Add a connection to a node

#### Parameters

- **link** (*dict*) – link definition
- **nodes** (*list*) – list of nodes from `generate_nodes()`

**static convert\_destination\_to\_id** (*destination\_node*, *destination\_port*, *nodes*)

Convert a destination to device and port ID

#### Parameters

- **destination\_node** (*str*) – Destination node name
- **destination\_port** (*str*) – Destination port name
- **nodes** (*list*) – list of nodes from `generate_nodes()`

**Returns** dict containing device ID, device name and port ID

**Return type** dict

**static device\_id\_from\_name** (*device\_name*, *nodes*)

Get the device ID when given a device name

**Parameters**

- **device\_name** (*str*) – device name
- **nodes** (*list*) – list of nodes from *generate\_nodes()*

**Returns** device ID

**Return type** int

**generate\_images** (*pixmaps*)

Generate the images list and store the images to copy

**Parameters** **pixmaps** (*dict*) – A dict of converted pixmaps from the old topology

**Returns** A list of images

**Return type** list

**generate\_links** (*nodes*)

Generate a list of links

**Parameters** **nodes** (*list*) – A list of nodes from *generate\_nodes()*

**Returns** list of links

**Return type** list

**generate\_nodes** (*topology*)

Generate a list of nodes for the new topology

**Parameters** **topology** (*dict*) – processed topology from *process\_topology()*

**Returns** a list of dicts on nodes

**Return type** list

**static generate\_notes** (*notes*)

Generate the notes list

**Parameters** **notes** (*dict*) – A dict of converted notes from the old topology

**Returns** List of notes for the the topology

**Return type** list

**static generate\_shapes** (*shapes*)

Generate the shapes for the topology

**Parameters** **shapes** (*dict*) – A dict of converted shapes from the old topology

**Returns** dict containing two lists (ellipse, rectangle)

**Return type** dict

**static get\_node\_name\_from\_id** (*node\_id*, *nodes*)

Get the name of a node when given the node\_id

**Parameters**

- **node\_id** (*int*) – The ID of a node
- **nodes** (*list*) – list of nodes from *generate\_nodes()*

**Returns** node name

**Return type** str

**static** `get_port_name_from_id` (*node\_id*, *port\_id*, *nodes*)

Get the name of a port for a given node and port ID

**Parameters**

- **node\_id** (*int*) – node ID
- **port\_id** (*int*) – port ID
- **nodes** (*list*) – list of nodes from `generate_nodes()`

**Returns** port name

**Return type** str

**static** `get_sections` (*config*)

Get a list of Hypervisor instances

**Parameters** **config** (*ConfigObj*) – Configuration from `read_topology()`

**Returns** configuration sections

**Return type** list

**static** `port_id_from_name` (*port\_name*, *device\_id*, *nodes*)

Get the port ID when given a port name

**Parameters**

- **port\_name** (*str*) – port name
- **device\_id** (*str*) – device ID
- **nodes** (*list*) – list of nodes from `generate_nodes()`

**Returns** port ID

**Return type** int

**process\_topology** (*old\_top*)

Processes the sections returned by `get_instances`

**Parameters** **old\_top** (*ConfigObj*) – old topology as processed by `read_topology()`

**Returns** tuple of dicts containing hypervisors, devices and artwork

**Return type** tuple

**read\_topology** ()

Read the ini-style topology file using `ConfigObj`

**Return config** Topology parsed by `ConfigObj`

**Return type** `ConfigObj`

**topology**

Return the topology filename the converter is working on

**Returns** topology filename

**Return type** str

## 3.3 gns3converter.interfaces

Anything to do with interfaces, also contains:

- `INTERFACE_RE` for matching interfaces in a .net topology
- `ETHSWINT_RE` for matching Ethernet switch port in a .net topology

`class gns3converter.interfaces.Interfaces` (*port\_id*)

Bases: object

Base Interface Class

**Parameters** `port_id` (*int*) – starting port ID

## 3.4 gns3converter.main

`gns3converter.main.copy_configs` (*configs, source, target*)

Copy dynamips configs to converted topology

**Parameters**

- **configs** – Configs to copy
- **source** (*str*) – Source topology directory
- **target** (*str*) – Target topology files directory

**Returns** True when a config cannot be found, otherwise false

**Return type** bool

`gns3converter.main.copy_images` (*images, source, target*)

Copy images to converted topology

**Parameters**

- **images** – Images to copy
- **source** – Old Topology Directory
- **target** – Target topology files directory

**Returns** True when an image cannot be found, otherwise false

**Return type** bool

`gns3converter.main.copy_instructions` (*source\_project, dest\_project*)

`gns3converter.main.copy_topology_image` (*source, target*)

Copy any images of the topology to the converted topology

**Parameters**

- **source** (*str*) – Source topology directory
- **target** (*str*) – Target Directory

`gns3converter.main.copy_vpcs_configs` (*source, target*)

Copy any VPCS configs to the converted topology

**Parameters**

- **source** (*str*) – Source topology directory

- **target** (*str*) – Target topology files directory

`gns3converter.main.do_conversion` (*topology\_def*, *topology\_name*, *output\_dir=None*, *debug=False*, *quiet=False*)

Convert the topology

#### Parameters

- **topology\_def** (*dict*) – Dict containing topology file and snapshot bool. For example: `{'file': filename, 'snapshot': False}`
- **topology\_name** (*str*) – The name of the topology
- **output\_dir** (*str*) – The directory in which to output the topology. (Default: None)
- **debug** (*bool*) – Enable debugging (Default: False)

`gns3converter.main.get_snapshots` (*topology*)

Return the paths of any snapshot topologies

**Parameters** *topology* (*str*) – topology file

**Returns** list of dicts containing snapshot topologies

**Return type** list

`gns3converter.main.main` ()

Entry point for gns3-converter

`gns3converter.main.make_qemu_dirs` (*max\_qemu\_id*, *output\_dir*, *topology\_name*)

Create Qemu VM working directories if required

#### Parameters

- **max\_qemu\_id** (*int*) – Number of directories to create
- **output\_dir** (*str*) – Output directory
- **topology\_name** (*str*) – Topology name

`gns3converter.main.make_vbox_dirs` (*max\_vbox\_id*, *output\_dir*, *topology\_name*)

Create VirtualBox working directories if required

#### Parameters

- **max\_vbox\_id** (*int*) – Number of directories to create
- **output\_dir** (*str*) – Output directory
- **topology\_name** (*str*) – Topology name

`gns3converter.main.name` (*topology\_file*, *topology\_name=None*)

Calculate the name to save the converted topology as using either either a specified name or the directory name of the current project

#### Parameters

- **topology\_file** (*str*) – Topology filename
- **topology\_name** (*str or None*) – Optional topology name (Default: None)

**Returns** new topology name

**Return type** str

`gns3converter.main.save` (*output\_dir*, *converter*, *json\_topology*, *snapshot*, *quiet*)

Save the converted topology

#### Parameters

- **output\_dir** (*str*) – Output Directory
- **converter** (`Converter`) – Converter instance
- **json\_topology** (`JSONTopology`) – JSON topology layout
- **snapshot** (*bool*) – Is this a snapshot?
- **quiet** (*bool*) – No console printing

`gns3converter.main.setup_argparse()`

Setup the argparse argument parser

**Returns** instance of argparse

**Return type** ArgumentParser

`gns3converter.main.snapshot_name(topo_name)`

Get the snapshot name

**Parameters** **topo\_name** (*str*) – topology file location. The name is taken from the directory containing the topology file using the following format: topology\_NAME\_snapshot\_DATE\_TIME

**Returns** snapshot name

**Raises** `ConvertError` when unable to determine the snapshot name

`gns3converter.main.topology_abspath(topology)`

Get the absolute path of the topology file

**Parameters** **topology** (*str*) – Topology file

**Returns** Absolute path of topology file

**Return type** str

`gns3converter.main.topology_dirname(topology)`

Get the directory containing the topology file

**Parameters** **topology** (*str*) – topology file

**Returns** directory which contains the topology file

**Return type** str

## 3.5 gns3converter.models

Convenience module for building a model matrix arranged by:

- Model
- Chassis (if applicable)

and containing:

- 'ports' = number of ports
- 'type' = type of ports

## 3.6 gns3converter.node

This module is used for building Nodes



**class** `gns3converter.node.Node` (*hypervisor, port\_id*)  
 Bases: `gns3converter.interfaces.Interfaces`

This class defines a node used for building the Nodes configuration

#### Parameters

- **hypervisor** – Hypervisor
- **port\_id** (*int*) – starting port ID for this node

**add\_device\_items** (*item, device*)  
 Add the various items from the device to the node

#### Parameters

- **item** (*str*) – item key
- **device** (*dict*) – dictionary containing items

**add\_info\_from\_hv** ()  
 Add the information we need from the old hypervisor section

**add\_mapping** (*mapping*)

**add\_slot\_ports** (*slot*)  
 Add the ports to be added for a adapter card

**Parameters** **slot** (*str*) – Slot name

**add\_to\_qemu** ()  
 Add additional parameters to a QemuVM Device that were present in its global conf section

**add\_to\_virtualbox** ()  
 Add additional parameters that were in the VBoxDevice section or not present

**add\_vm\_ethernet\_ports** ()  
 Add ethernet ports to Virtualbox and Qemu nodes

**add\_wic** (*old\_wic, wic*)  
 Convert the old style WIC slot to a new style WIC slot and add the WIC to the node properties

#### Parameters

- **old\_wic** (*str*) – Old WIC slot
- **wic** (*str*) – WIC name

**add\_wic\_ports** (*wic\_slot*)  
 Add the ports for a specific WIC to the node['ports'] dictionary

**Parameters** **wic\_slot** (*str*) – WIC Slot (wic0)

**calc\_cloud\_connection** ()  
 Add the ports and nios for a cloud connection

**Returns** None on success or RuntimeError on error

**calc\_device\_links** ()  
 Calculate a router or VirtualBox link

**calc\_ethsw\_port** (*port\_num, port\_def*)  
 Split and create the port entry for an Ethernet Switch

#### Parameters

- **port\_num** (*str or int*) – port number

- **port\_def** (*str*) – port definition

**calc\_frsw\_port** (*port\_num, port\_def*)

Split and create the port entry for a Frame Relay Switch

**Parameters**

- **port\_num** (*str or int*) – port number
- **port\_def** (*str*) – port definition

**calc\_link** (*src\_id, src\_port, src\_port\_name, destination*)

Add a link item for processing later

**Parameters**

- **src\_id** (*int*) – Source node ID
- **src\_port** (*int*) – Source port ID
- **src\_port\_name** (*str*) – Source port name
- **destination** (*dict*) – Destination

**calc\_mb\_ports** ()

Add the default ports to add to a router

**get\_nb\_added\_ports** (*old\_port\_id*)

Get the number of ports add to the node

**Parameters** **old\_port\_id** (*int*) – starting port\_id

**Returns** number of ports added

**Return type** int

**process\_mappings** ()

Process the mappings for a Frame Relay switch. Removes duplicates and adds the mappings to the node properties

**set\_description** ()

Set the node description

**set\_qemu\_symbol** ()

Set the appropriate symbol for QEMU Devices

**set\_symbol** (*symbol*)

Set a symbol for a device

**Parameters** **symbol** (*str*) – Symbol to use

**set\_type** ()

Set the node type

## 3.7 gns3converter.topology

This module is for processing a topology

**class** gns3converter.topology.JSONTopology

Bases: object

v1.0 JSON Topology

**get\_qemus ()**

Get the maximum ID of the Qemu VMs

**Returns** Maximum Qemu VM ID

**Return type** int

**get\_topology ()**

Get the converted topology ready for JSON encoding

**Returns** converted topology assembled into a single dict

**Return type** dict

**get\_vboxes ()**

Get the maximum ID of the VBoxes

**Returns** Maximum VBox ID

**Return type** int

**images**

Returns the images

**Returns** Topology images

**Return type** list

**links**

Returns the links

**Returns** Topology links

**Return type** list

**name**

Returns the topology name

**Returns** Topology name

**Return type** None or str

**nodes**

Returns the nodes

**Returns** topology nodes

**Return type** list

**notes**

Returns the notes

**Returns** Topology notes

**Return type** list

**servers**

Returns the servers

**Returns** Topology servers

**Return type** list

**shapes**

Returns the shapes

**Returns** Topology shapes

**Return type** dict

**class** `gns3converter.topology.LegacyTopology` (*sections, old\_top*)

Bases: object

Legacy Topology (pre-1.0)

**Parameters**

- **sections** (*list*) – list of sections from `gns3converter.converter.Converter.get_instances()`
- **old\_top** (*ConfigObj*) – Old topology as returned by `gns3converter.converter.Converter.read_topology()`

**add\_artwork\_item** (*instance, item*)

Add an artwork item e.g. Shapes, Notes and Pixmaps

**Parameters**

- **instance** – Hypervisor instance
- **item** – Item to add

**add\_conf\_item** (*instance, item*)

Add a hypervisor configuration item

**Parameters**

- **instance** – Hypervisor instance
- **item** – Item to add

**add\_physical\_item** (*instance, item*)

Add a physical item e.g router, cloud etc

**Parameters**

- **instance** – Hypervisor instance
- **item** – Item to add

**add\_qemu\_path** (*instance*)

Add the qemu path to the hypervisor conf data

**Parameters** **instance** – Hypervisor instance

**artwork**

Return the Artwork dict

**Returns** artwork dict

**Return type** dict

**static device\_typename** (*item*)

Convert the old names to new-style names and types

**Parameters** **item** (*str*) – A device in the form of ‘TYPE NAME’

**Returns** tuple containing device name and type details

**hv\_id**

Return the Hypervisor ID

**Returns** Hypervisor ID

**Return type** int

**nid**

Return the node ID

**Returns** Node ID**Return type** int**qemu\_id**

Return the Qemu VM ID :return: Qemu VM ID :rtype: int

**vbox\_id**

Return the VBox ID :return: VBox ID :rtype: int

## 3.8 gns3converter.utils

`gns3converter.utils.fix_path(path)`

Fix windows path's. Linux path's will remain unaltered

**Parameters** `path` (*str*) – The path to be fixed**Returns** The fixed path**Return type** str



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## Development

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If you find a bug in gns3-converter please feel free to report it to the issue tracker listed below. If the problem occurs with a particular topology, please include the topology with the issue report.

- Public Repository: <https://github.com/dlintott/gns3-converter>
- Issue Tracker: <https://github.com/dlintott/gns3-converter/issues>
- License: GPL-3+





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