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# **geomdl-shapes Documentation**

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**geomdl-shapes** is an extension module for creating common shapes using [NURBS-Python \(geomdl\)](#).



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## Installing geomdl-shapes

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The recommended method for installation is using `pip`.

```
$ pip install --user geomdl.shapes
```

Alternatively, you can install the latest version from the GitHub repository:

- Clone the repository: `git clone https://github.com/orbingol/geomdl-shapes.git`
- Inside the directory containing the cloned repository, run: `pip install --user .`
- The setup script will install all required dependencies





## 2.1 Class Reference

### 2.1.1 Analytic Geometry

**class** `geomdl.shapes.analytic.Circle` (\*\*kwargs)  
Bases: `geomdl.shapes.analytic.AnalyticGeometry`

Analytic circle geometry

Finds the points on a circle using the following equation:

$$\begin{aligned}x &= x_0 + r \cos \theta \\y &= y_0 + r \sin \theta\end{aligned}$$

**Keyword Arguments:**

- `radius`: radius of the circle. *Default: 1*
- `origin`: coordinates of the circle center. *Default: (0, 0)*

**data**

Returns a dict which contains the geometry data.

Please refer to the [wiki](#) for details on using this class member.

**dimension**

Spatial dimension.

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the spatial dimension, e.g. 2D, 3D, etc.

**Type** `int`

**evalpts**

Evaluated points.

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the coordinates of the evaluated points

**Type** list

**evaluate** (\*\*kwargs)

Evaluates the circle.

**Keyword Arguments:**

- `start`: start angle  $\theta$  in degrees. *Default: 0*
- `stop`: stop angle  $\theta$  in degrees. *Default: 360*
- `jump`: angle  $\theta$  increment in degrees. *Default: 0.5*

**id**

Object ID (as an integer).

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the object ID

**Setter** Sets the object ID

**Type** int

**name**

Object name (as a string)

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the object name

**Setter** Sets the object name

**Type** str

**opt**

Dictionary for storing custom data in the current geometry object.

`opt` is a wrapper to a dict in `key => value` format, where `key` is string, `value` is any Python object. You can use `opt` property to store custom data inside the geometry object. For instance:

```
geom.opt = ["face_id", 4] # creates "face_id" key and sets its value to an
↳integer
geom.opt = ["contents", "data values"] # creates "face_id" key and sets its
↳value to a string
print(geom.opt) # will print: {'face_id': 4, 'contents': 'data values'}

del geom.opt # deletes the contents of the hash map
print(geom.opt) # will print: {}

geom.opt = ["body_id", 1] # creates "body_id" key and sets its value to 1
geom.opt = ["body_id", 12] # changes the value of "body_id" to 12
print(geom.opt) # will print: {'body_id': 12}

geom.opt = ["body_id", None] # deletes "body_id"
print(geom.opt) # will print: {}
```

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the dict

**Setter** Adds key and value pair to the dict

**Deleter** Deletes the contents of the dict

**opt\_get** (*value*)

Safely query for the value from the *opt* property.

**Parameters** *value* (*str*) – a key in the *opt* property

**Returns** the corresponding value, if the key exists. *None*, otherwise.

**reverse** ()

Reverses the evaluated points

**type**

Geometry type

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the geometry type

**Type** *str*

**class** `geomdl.shapes.analytic.Sphere` (\*\**kwargs*)

Bases: `geomdl.shapes.analytic.AnalyticGeometry`

Analytic sphere geometry

Finds the points on a sphere using the following equation:

$$x = x_0 + r \sin \phi \cos \theta$$

$$y = y_0 + r \sin \phi \sin \theta$$

$$z = z_0 + r \cos \phi$$

**Keyword Arguments:**

- *radius*: radius of the sphere. *Default: 1*
- *origin*: coordinates of the sphere center. *Default: (0, 0, 0)*

**data**

Returns a dict which contains the geometry data.

Please refer to the [wiki](#) for details on using this class member.

**dimension**

Spatial dimension.

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the spatial dimension, e.g. 2D, 3D, etc.

**Type** *int*

**evalpts**

Evaluated points.

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the coordinates of the evaluated points

**Type** *list*

**evaluate** (\*\**kwargs*)

Evaluates the sphere.

**Keyword Arguments:**

- *start\_theta*: start angle  $\theta$  in degrees. *Default: 0*
- *stop\_theta*: stop angle  $\theta$  in degrees. *Default: 360*

- `jump_theta`: angle  $\theta$  increment in degrees. *Default: 0.5*
- `start_phi`: start angle  $\phi$  in degrees. *Default: 0*
- `stop_phi`: stop angle  $\phi$  in degrees. *Default: 180*
- `jump_phi`: angle  $\phi$  increment in degrees. *Default: 0.25*

### **id**

Object ID (as an integer).

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the object ID

**Setter** Sets the object ID

**Type** int

### **name**

Object name (as a string)

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the object name

**Setter** Sets the object name

**Type** str

### **opt**

Dictionary for storing custom data in the current geometry object.

`opt` is a wrapper to a dict in `key => value` format, where `key` is string, `value` is any Python object. You can use `opt` property to store custom data inside the geometry object. For instance:

```
geom.opt = ["face_id", 4] # creates "face_id" key and sets its value to an
↳integer
geom.opt = ["contents", "data values"] # creates "face_id" key and sets its
↳value to a string
print(geom.opt) # will print: {'face_id': 4, 'contents': 'data values'}

del geom.opt # deletes the contents of the hash map
print(geom.opt) # will print: {}

geom.opt = ["body_id", 1] # creates "body_id" key and sets its value to 1
geom.opt = ["body_id", 12] # changes the value of "body_id" to 12
print(geom.opt) # will print: {'body_id': 12}

geom.opt = ["body_id", None] # deletes "body_id"
print(geom.opt) # will print: {}
```

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the dict

**Setter** Adds key and value pair to the dict

**Deleter** Deletes the contents of the dict

### **opt\_get** (*value*)

Safely query for the value from the `opt` property.

**Parameters** `value` (*str*) – a key in the `opt` property

**Returns** the corresponding value, if the key exists. `None`, otherwise.

**type**

Geometry type

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the geometry type

**Type** str

**class** geomdl.shapes.analytic.**Rectangle** (\*\*kwargs)

Bases: geomdl.shapes.analytic.AnalyticGeometry

Analytic rectangle geometry

Finds the points on a rectangle with the size of  $2p \times 2q$  using the following equation:

$$x = a(|\cos \theta| \cos \theta + |\sin \theta| \sin \theta)$$

$$y = b(|\cos \theta| \cos \theta - |\sin \theta| \sin \theta)$$

**Keyword Arguments:**

- a: length of the side on the u-direction. *Default: 1*
- b: length of the side on the v-direction. *Default: 1*
- origin: coordinates of the rectangle center. *Default: (0, 0)*

**data**

Returns a dict which contains the geometry data.

Please refer to the [wiki](#) for details on using this class member.

**dimension**

Spatial dimension.

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the spatial dimension, e.g. 2D, 3D, etc.

**Type** int

**evalpts**

Evaluated points.

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the coordinates of the evaluated points

**Type** list

**evaluate** (\*\*kwargs)

Evaluates the rectangle.

**Keyword Arguments:**

- start: start angle  $\theta$  in degrees. *Default: 0*
- stop: stop angle  $\theta$  in degrees. *Default: 360*
- jump: angle  $\theta$  increment in degrees. *Default: 0.5*

**id**

Object ID (as an integer).

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the object ID

**Setter** Sets the object ID

**Type** int

**name**

Object name (as a string)

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the object name

**Setter** Sets the object name

**Type** str

**opt**

Dictionary for storing custom data in the current geometry object.

opt is a wrapper to a dict in *key => value* format, where *key* is string, *value* is any Python object. You can use opt property to store custom data inside the geometry object. For instance:

```
geom.opt = ["face_id", 4] # creates "face_id" key and sets its value to an
↳integer
geom.opt = ["contents", "data values"] # creates "face_id" key and sets its
↳value to a string
print(geom.opt) # will print: {'face_id': 4, 'contents': 'data values'}

del geom.opt # deletes the contents of the hash map
print(geom.opt) # will print: {}

geom.opt = ["body_id", 1] # creates "body_id" key and sets its value to 1
geom.opt = ["body_id", 12] # changes the value of "body_id" to 12
print(geom.opt) # will print: {'body_id': 12}

geom.opt = ["body_id", None] # deletes "body_id"
print(geom.opt) # will print: {}
```

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the dict

**Setter** Adds key and value pair to the dict

**Deleter** Deletes the contents of the dict

**opt\_get (value)**

Safely query for the value from the *opt* property.

**Parameters value (str)** – a key in the *opt* property

**Returns** the corresponding value, if the key exists. None, otherwise.

**reverse ()**

Reverses the evaluated points

**type**

Geometry type

Please refer to the [wiki](#) for details on using this class member.

**Getter** Gets the geometry type

**Type** str

## 2.2 Function Reference

### 2.2.1 Curves

`geomdl.shapes.curve2d.full_circle(radius=1)`

Generates a full NURBS circle from 9 control points.

**Parameters** `radius` (*int*, *float*) – radius of the circle

**Returns** a NURBS curve

**Return type** `NURBS.Curve`

`geomdl.shapes.curve2d.full_circle2(radius=1)`

Generates a full NURBS circle from 7 control points.

**Parameters** `radius` (*int*, *float*) – radius of the circle

**Returns** a NURBS curve

**Return type** `NURBS.Curve`

### 2.2.2 Surfaces

`geomdl.shapes.surface.cylinder(radius=1, height=1)`

Generates a cylindrical NURBS surface.

**Parameters**

- `radius` (*int*, *float*) – radius of the cylinder
- `height` (*int*, *float*) – height of the cylinder

**Returns** a NURBS surface

**Return type** `NURBS.Surface`

### 2.2.3 Volumes

`geomdl.shapes.volume.scordelis_lo(radius=25, thickness=0.25, length=50, angle=40, **kwargs)`

Generates a Scordelis-Lo Roof.

The Scordelis-Lo roof is a classical test case for linear static analysis. Please refer to the following articles for details:

- <https://doi.org/10.14359/7796>
- [https://doi.org/10.1016/0045-7825\(85\)90035-0](https://doi.org/10.1016/0045-7825(85)90035-0)
- <https://doi.org/10.1016/j.cma.2010.03.029>

**Keyword Arguments:**

- `jump_angle`: iteration step for *angle* value. *Default: 2*
- `jump_length`: iteration step for *length* value. *Default: 2*
- `degree_u`: degree of the volume (u-dir). *Default: 2*
- `degree_v`: degree of the volume (v-dir). *Default: 2*

- `size_u`: number of control points (u-dir). *Default: `degree_u + 2`*
- `size_v`: number of control points (v-dir). *Default: `degree_v + 2`*

### Parameters

- **radius** (*int, float*) – radius (R)
- **thickness** (*int, float*) – thickness (t)
- **length** (*int, float*) – length (L)
- **angle** (*int, float*) – angle in degrees (Theta)

**Returns** Scordelis-Lo Roof as a shell/volume

**Return type** BSpline.Volume



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