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# **generator Documentation**

***Release 0.1.2***

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Generator is a helper for generating test methods for nose while still using unittest.

- Free software: ISC license
- Documentation: <https://generator.readthedocs.org>.



# CHAPTER 1

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## Installation

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```
pip install test-generator
```





## CHAPTER 2

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### Introduction

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Have you ever written tests that loop through a list of inputs to validate the functionality?

Something like?

```
from mything import thingy

class MyTestCase(unittest.TestCase):
    def test_thingy(self):
        for input in [
            'a',
            'b',
            'cccc',
            'ddd',
            'eeeeee',
            'f',
            'g'
        ]:
            self.assertTrue(thingy(input))
```

But running in a loop limits all the functionality in `TestCase` like per- test `setUp` or `tearDown`. It also fails on the first input and you can't run a single test input, you have to run them all? (Doesn't work well when each test is more complicated than this toy case).

Instead, what if you wrote your test like:

```
from generator import generator, generate
from mything import thingy

@generator
class MyTestCase(unittest.TestCase):

    @generate('a', 'b', 'cccc', 'ddd', 'eeeeee', 'f', 'g')
    def test_thingy(self, input):
        self.assertTrue(thingy(input))
```

And when you run your tests, you see:

```
-----  
Ran 7 tests in 0.001s
```

```
OK
```

Generator gives you simple decorators to multiply your test methods based on an argument list. It's great for checking a range of inputs, a list of error conditions or expected status codes.

### 3.1 API Client Error Handling

Let's make sure our API client properly handles error conditions and raises a generic `APIError` under the conditions. We'll use mock to patch out the actual API call to return our response.

```
import mock
from generator import generator, generate
from example import client, APIError

@generator
class TestAPIErrorHandling(unittest.TestCase):

    @generate(400, 401, 403, 404, 500, 502, 503)
    def test_error(self, status_code):
        with mock.patch(client, '_request') as _request_stub:
            _request_stub.return_value.status_code = status_code

            self.assertRaises(APIError):
                client.get('/path/')
```

### 3.2 Test Fixtures

Let's make sure our API client properly handles error conditions and raises a generic `APIError` under the conditions. We'll use mock to patch out the actual API call to return our response.

```
from generator import generator, generate
from example.sanitize import strip_tags

@generator
class TestStripTags(unittest.TestCase):
```

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```
@generate(  
    ('<h1>hi</h1>', 'hi'),  
    ('<script></script>something', 'something'),  
    ('<div class="important"><p>some text</p></div>', 'some text'),  
)  
def test_strip_tags(self, input, expected):  
    self.assertEqual(strip_tags(input), expected)
```

### 4.1 Generator

Generator is a helper for generating test methods for nose while still using unittest.

- Free software: ISC license
- Documentation: <https://generator.readthedocs.org>.

#### 4.1.1 Installation

```
pip install test-generator
```

#### 4.1.2 Introduction

Have you ever written tests that loop through a list of inputs to validate the functionality?

Something like?

```
from mything import thingy

class MyTestCase(unittest.TestCase):
    def test_thingy(self):
        for input in [
            'a',
            'b',
            'cccc',
            'ddd',
            'eeeeee',
            'f',
            'g'
```

(continues on next page)

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```
]:
    self.assertTrue(thingy(input))
```

But running in a loop limits all the functionality in `TestCase` like `per- test setUp` or `tearDown`. It also fails on the first input and you can't run a single test input, you have to run them all? (Doesn't work well when each test is more complicated than this toy case).

Instead, what if you wrote your test like:

```
from generator import generator, generate
from mything import thingy

@generator
class MyTestCase(unittest.TestCase):

    @generate('a', 'b', 'cccc', 'ddd', 'eeeeee', 'f', 'g')
    def test_thingy(self, input):
        self.assertTrue(thingy(input))
```

And when you run your tests, you see:

```
-----
Ran 7 tests in 0.001s

OK
```

Generator gives you simple decorators to multiply your test methods based on an argument list. It's great for checking a range of inputs, a list of error conditions or expected status codes.

## 4.1.3 Examples

### API Client Error Handling

Let's make sure our API client properly handles error conditions and raises a generic `APIError` under the conditions. We'll use `mock` to patch out the actual API call to return our response.

```
import mock
from generator import generator, generate
from example import client, APIError

@generator
class TestAPIErrorHandling(unittest.TestCase):

    @generate(400, 401, 403, 404, 500, 502, 503)
    def test_error(self, status_code):
        with mock.patch(client, '_request') as _request_stub:
            _request_stub.return_value.status_code = status_code

            self.assertRaises(APIError):
                client.get('/path/')
```

## Test Fixtures

Let's make sure our API client properly handles error conditions and raises a generic `APIError` under the conditions. We'll use `mock` to patch out the actual API call to return our response.

```
from generator import generator, generate
from example.sanitize import strip_tags

@generator
class TestStripTags(unittest.TestCase):

    @generate(
        ('<h1>hi</h1>', 'hi'),
        ('<script></script>something', 'something'),
        ('<div class="important"><p>some text</p></div>', 'some text'),
    )
    def test_strip_tags(self, input, expected):
        self.assertEqual(strip_tags(input), expected)
```

## 4.2 Installation

At the command line:

```
pip install test-generator
```

## 4.3 Usage

You can use Generator as either a decorator or a mixin. The decorator is a bit cleaner, but doesn't automatically generate any decorated methods in a sub-class.

### 4.3.1 Decorator

```
import unittest
from generator import generate, generator

@generator
class MyTestCase(unittest.TestCase):

    @generate(1, 2, 3):
    def test_is_positive(self, value):
        self.assertGreater(value, 0)
```

### 4.3.2 Mixin

```
import unittest
from generator import generate, GeneratorMixin
```

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```
class MyTestCase(GeneratorMixin, unittest.TestCase):

    @generate(1, 2, 3):
    def test_is_positive(self, value):
        self.assertGreater(value, 0)

class AnotherMyTestCase(MyTestCase):

    @generate(1, 3, 5):
    def test_is_odd(self, value):
        self.assertTrue(value % 2)
```

## 4.4 Contributing

Contributions are welcome, and they are greatly appreciated! Every little bit helps, and credit will always be given.

You can contribute in many ways:

### 4.4.1 Types of Contributions

#### Report Bugs

Report bugs at <https://github.com/kevinastone/generator/issues>.

If you are reporting a bug, please include:

- Your operating system name and version.
- Any details about your local setup that might be helpful in troubleshooting.
- Detailed steps to reproduce the bug.

#### Fix Bugs

Look through the GitHub issues for bugs. Anything tagged with “bug” is open to whoever wants to implement it.

#### Implement Features

Look through the GitHub issues for features. Anything tagged with “feature” is open to whoever wants to implement it.

#### Write Documentation

generator could always use more documentation, whether as part of the official generator docs, in docstrings, or even on the web in blog posts, articles, and such.



## Submit Feedback

The best way to send feedback is to file an issue at <https://github.com/kevinastone/generator/issues>.

If you are proposing a feature:

- Explain in detail how it would work.
- Keep the scope as narrow as possible, to make it easier to implement.
- Remember that this is a volunteer-driven project, and that contributions are welcome :)

### 4.4.2 Get Started!

Ready to contribute? Here's how to set up *generator* for local development.

1. Fork the *generator* repo on GitHub.
2. Clone your fork locally:

```
$ git clone git@github.com:your_name_here/generator.git
```

3. Install your local copy into a virtualenv. Assuming you have virtualenvwrapper installed, this is how you set up your fork for local development:

```
$ mkvirtualenv generator
$ cd generator/
$ python setup.py develop
```

4. Create a branch for local development:

```
$ git checkout -b name-of-your-bugfix-or-feature
```

Now you can make your changes locally.

5. When you're done making changes, check that your changes pass flake8 and the tests, including testing other Python versions with tox:

```
$ flake8 generator tests
$ python setup.py test
$ tox
```

To get flake8 and tox, just pip install them into your virtualenv.

6. Commit your changes and push your branch to GitHub:

```
$ git add .
$ git commit -m "Your detailed description of your changes."
$ git push origin name-of-your-bugfix-or-feature
```

7. Submit a pull request through the GitHub website.

### 4.4.3 Pull Request Guidelines

Before you submit a pull request, check that it meets these guidelines:

1. The pull request should include tests.

2. If the pull request adds functionality, the docs should be updated. Put your new functionality into a function with a docstring, and add the feature to the list in README.rst.
3. The pull request should work for Python 2.6, 2.7, 3.3, and 3.4, and for PyPy. Check [https://travis-ci.org/kevinastone/generator/pull\\_requests](https://travis-ci.org/kevinastone/generator/pull_requests) and make sure that the tests pass for all supported Python versions.

#### 4.4.4 Tips

To run a subset of tests:

```
$ python -m unittest tests.test_generator
```

### 4.5 Credits

#### 4.5.1 Development Lead

- Kevin Stone <[kevinastone@gmail.com](mailto:kevinastone@gmail.com)>

#### 4.5.2 Contributors

None yet. Why not be the first?

### 4.6 History

#### 4.7 0.1.2 (2016-08-16)

- Added better support for `nose-attrib` tags.

#### 4.8 0.1.1 (2015-10-15)

- First release on PyPI.
- `genindex`
- `modindex`
- `search`