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# fptokens Documentation

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# CHAPTER 1

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## Installation

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To install `fptokens`, type:

```
$ pip install fptokens
```



# CHAPTER 2

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## Getting Started

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To get started with `fptokens`, type:

```
import fptokens as fpt
```

To create a file name, type:

```
filename = fpt.Filename(root='/Users/demo/Desktop',
                        folders=['assets', '$colors$'],
                        base=['asset', '$colors$', '1200px'])
```

This created a file name with default settings, `_` as the separator, `.jpg` as the extension and `$` as the escape character for the tokens.

To parse and convert the tokens of the file name to actual tokens, type:

```
filename.parse()
```

To get the results of the parsing, type:

```
print filename.tokens
# [<Token: $color$>]
```

The list of tokens could now be used to create permutations of the tokenised file name for example for batch output of image assets.

To create a generator of all permutations, define a set of data for each of the tokens with the token name as the argument name:

```
for permutation in filename.resolve(colors=['white', 'black', 'red', 'blue']):
    # do something with the permutation
    print permutation.abspath
# /Users/demo/Desktop/assets/white/asset_white_1200px.jpg
# /Users/demo/Desktop/assets/black/asset_black_1200px.jpg
# /Users/demo/Desktop/assets/red/asset_red_1200px.jpg
# /Users/demo/Desktop/assets/blue/asset_blue_1200px.jpg
```

Once tokens have been replaced with real-world data to create permutations, the relevant folders can be created by typing:

```
permutation.make()
```

# CHAPTER 3

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## API Documentation

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```
class fptokens.Token(name, escape='$')
    Token object for use in Filename.
```

### Parameters

- **name** (*str*) – Token name
- **escape** (*str*) – Escape character, default: \$

#### **name**

Return the token name.

**Returns** Token name

**Return type** *str*

#### **token**

Return the full token including the escape characters either side.

**Returns** Token

**Return type** *str*

```
class fptokens.TokenError(message)
```

Exception indicating an error related to Tokens, inherits from `ValueError`.

```
class fptokens.Filename(root, folders=[], base=[], separator='_', extension='jpg', escape='$')
    Filenames with support for tokens.
```

### Parameters

- **root** (*str*) – Root location
- **folders** (*list of str*) – Folder names, attribute supports tokens
- **base** (*list of str*) – Basename of the file, attribute supports tokens
- **separator** (*str*) – Separator for basename elements
- **extension** (*str*) – Filename extension

- **escape** (`str`) – Escape character for tokens, default: \$

**abspath**

Return the filename's full absolute path.

**Returns** Absolute path

**Return type** `Path`

**basename**

Return the filename's basename.

**Returns** Basename

**Return type** `str`

**dirname**

Return the filename's location.

**Returns** Dirname

**Return type** `str`

**make()**

Create the filename's location if it does not exist.

**parse()**

Parse the filename's `folders` and `base` attributes, detect components that match the token pattern and replace these with `Token` objects.

**resolve(\*\*kwargs)**

Given a set of \*\*kwargs, yield all possible permutations for the data set provided. Raise `TokenError` if `Filename` does not have tokens or the data provided does not match the tokens.

**Params** `**kwargs` Permutation data

**root**

Return the filename's root location.

**Returns** Root location

**Return type** `Path`

**tokens**

Return a list of all tokens in `folders` and `base`.

**Returns** List of tokens

**Return type** `list`

# CHAPTER 4

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## Indices and tables

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