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# **DHI Tools Documentation**

***Release 1.1.0***

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Python tools for working with [DHI MIKE21](#).

**See also:**



# CHAPTER 1

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## Install

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### Requirements

- [MIKE SDK 2019](#)
- [GDAL/OGR](#)
- [Geopandas](#)
- [Pythonnet](#)

Due to depending on the **MIKE SDK DLL** libraries only Windows is supported.

### Install

Recommended that [Anaconda](#) is used to install **GDAL** and **geopandas**. Alternatively, see [here](#) and [here](#) for installation instructions of these packages.

First, install **MIKE software development kit**:

Download installer from [here](#)

After installing the MIKE SDK:

```
conda install gdal
conda install geopandas
pip install pythonnet
pip install dhitools
```





## CHAPTER 2

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### Quickstart

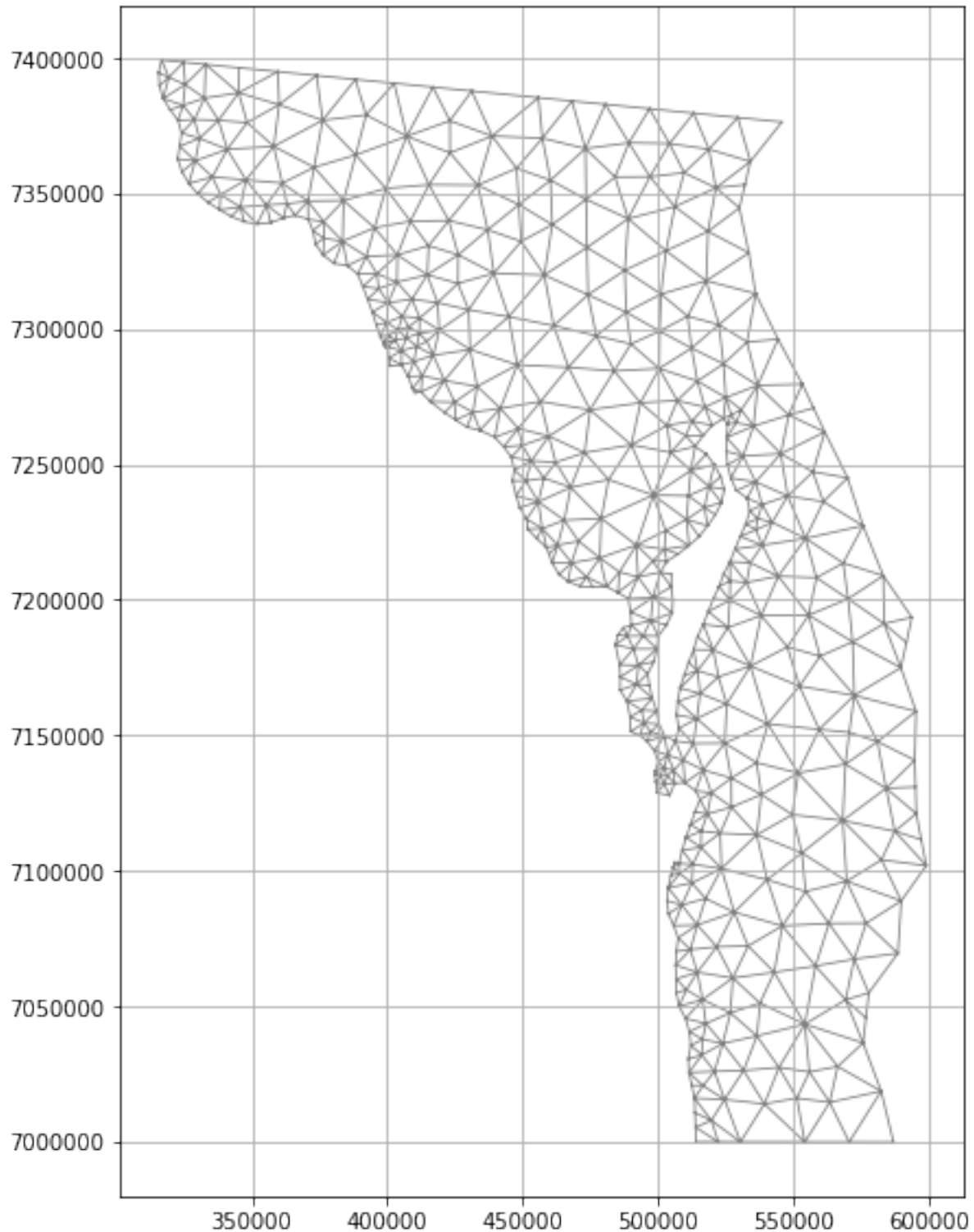
---

Read in **.mesh** file and inspect mesh

```
from dhitools import mesh
mesh_f = "path/to/mesh/file"
m = mesh.Mesh(mesh_f)

# Plotting accepts matplotlib.triplot kwargs
kwargs = dict(color='grey', linewidth=0.8)
f1, a1 = m.plot_mesh(kwargs=kwargs)

f1.set_size_inches(10,10)
a1.grid()
a1.set_aspect('equal')
plt.show()
```



Read in **.dfsu** file and plot surface elevation at timestep 500

```
from dhitools import dfsu
import matplotlib.pyplot as plt
```

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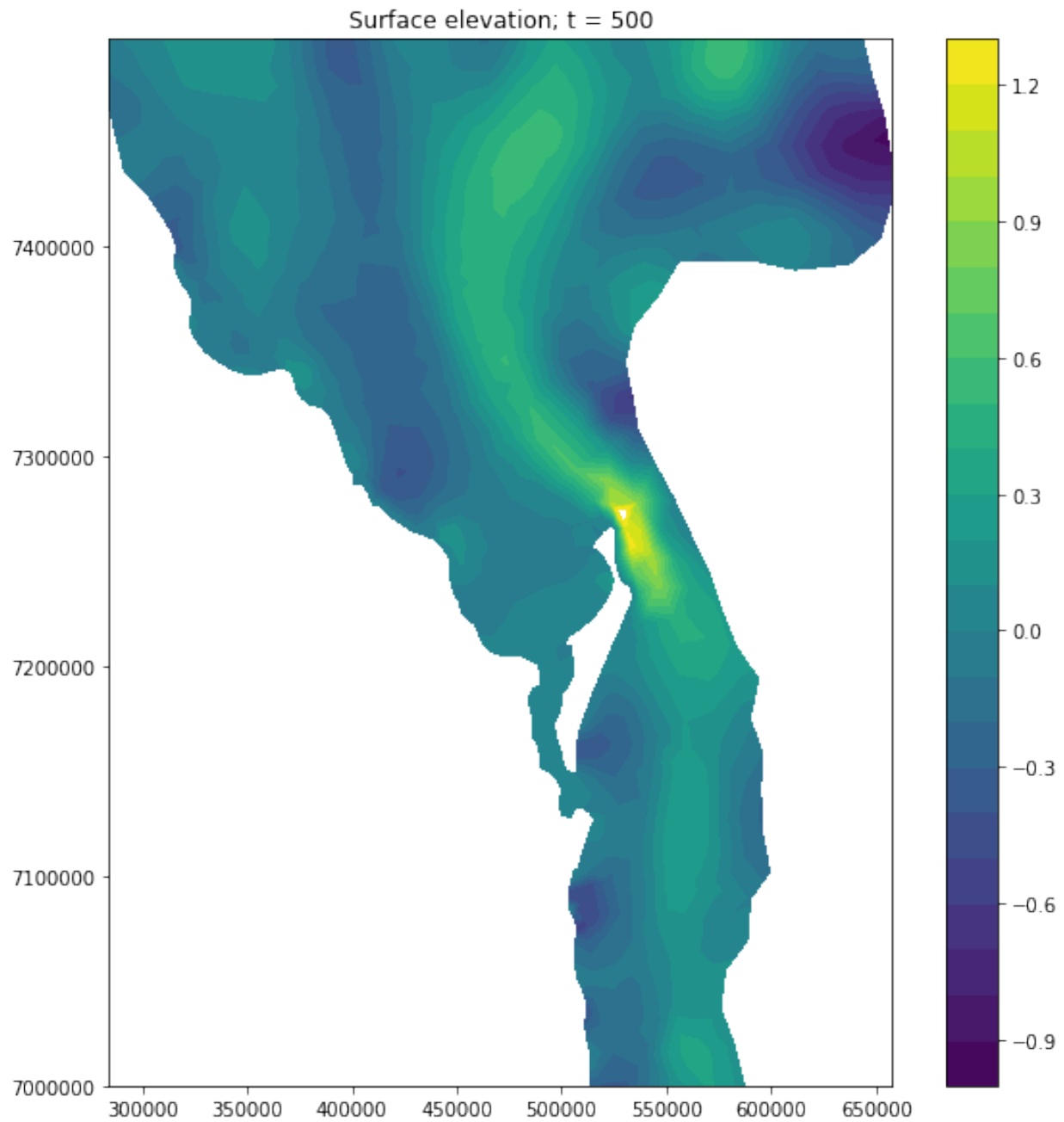
```
dfsu_f = "path/to/dfsu/file"
area = dfsu.Dfsu(dfsu_f)

plot_dict = dict(levels = np.arange(-1,1.4,0.1))
fig_se, ax_se, tf_se = area.plot_item(item_name='Surface elevation', timestep=400,
                                     kwargs=plot_dict)

fig_se.set_size_inches(10,10)
ax_se.set_aspect('equal')

fig_se.colorbar(tf_se)

ax_se.set_title('Surface elevation; t = 500')
plt.show()
```



### 3.1 Mesh

**class** `dhitools.mesh.Mesh` (*filename=None*)

MIKE21 mesh class. Contains many attributes read in from the input *.mesh* file.

**Parameters** **filename** (*str*) – Path to *.mesh*

**filename**

Path to *.mesh*

**Type** *str*

**nodes**

(*x,y,z*) coordinate for each node

**Type** *ndarray*, shape (*num\_nodes*, 3)

**elements**

(*x,y,z*) coordinate for each element

**Type** *ndarray*, shape (*num\_ele*, 3)

**element\_table**

Defines for each element the nodes that define the element.

**Type** *ndarray*, shape (*num\_ele*, 3)

**node\_table**

Defines for each node the element adjacent to this node. May contain padded zeros

**Type** *ndarray*, shape (*num\_nodes*, *n*)

**node\_ids**

Ordered node ids

**Type** *ndarray*, shape (*num\_nodes*, )

**node\_boundary\_code**

Each nodes boundary code

**Type** ndarray, shape (num\_nodes, )

**element\_ids**

Ordered element ids

**Type** ndarray, shape (num\_elements, )

**num\_nodes**

Number of nodes elements

**Type** int

**num\_elements**

Number of mesh elements

**Type** int

**projection**

.mesh spatial projection string in WKT format

**Type** str

**zUnitKey**

EUM unit designating quantity of Z variable:

- 1000 = metres
- 1014 = U.S. feet

**Type** int

**lyrs**

Stores additional layers from *lyr\_from\_shape()*

**Type** dict

**See also:**

- Many of these methods have been adapted from the [DHI MATLAB Toolbox](#)
- Method *grid\_res()*: Grid interpolation paramters which have additional attributes if calculated

**boolean\_mask** (*res=1000, mesh\_mask=None*)

Create a boolean mask of a regular grid at input resolution indicating if gridded points are within the model mesh.

**Parameters**

- **res** (*int*) – Grid resolution
- **mesh\_mask** (*shapely Polygon object, optional*) – Mesh domain mask output from the method *mask()*. If this is not provided, it will be created by *mask()*. *mesh\_mask* will be used to determine gridded points that are within the polygon.

**Returns** **bool\_mask** – Boolean mask covering the regular grid for the mesh domain

**Return type** ndarray, shape (len\_xgrid, len\_ygrid)

**grid\_res** (*res, nodes=True*)

Calculate grid parameters at specified resolution for either nodes or element coordinates. These parameters are used for interpolating node or element values to regular spaced grids efficiently.

**Parameters**

- **res** (*int*) – grid resolution
- **nodes** (*bool*) – If True, use node coordinates as input Else, use element coordinates

**Returns**

- *Updates the following class attributes*
- **grid\_x** (*ndarray, shape (len\_xgrid, len\_ygrid)*) – x grid at specified resolution
- **grid\_y** (*ndarray, shape (len\_xgrid, len\_ygrid)*) – y grid at specified resolution
- **grid\_vertices** (*ndarray, shape (num\_nodes/elements, 3)*) – vertices for triangulation applied to (x, y) for input to interpolation
- **grid\_weights** (*ndarray, shape (num\_nodes/elements, 3)*) – weights for grid\_x and grid\_y based on unstructured node/element (x,y). Input for interpolation.

**interpolate\_rasters** (*raster\_list, method='nearest'*)

Interpolate multiple raster elevations to mesh nodes

**Parameters**

- **raster\_list** (*list*) – List of filepaths to each raster to interpolate from Order listed will be order in which interpolation is performed
- **method** (*str*) – ‘nearest’ or ‘linear’

**Returns** Updates mesh.nodes z coordinates

**Return type** *Mesh.nodes* z update

**See also:**

Interpolation methods:

- [NearestNDInterpolator](#)
- [LinearNDInterpolator](#)

**lyr\_from\_shape** (*lyr\_name, input\_shp, field\_attribute, output\_shp=None*)

Create a model input layer at mesh element coordinates.

For example, input\_shp is a roughness map containing polygons with roughness values. A spatial join is performed for mesh element points within input\_shp polygons and returns field\_attribute at element points.

**Parameters**

- **lyr\_name** (*str*) – Layer name as key to *lyrs* attribute dictionary
- **input\_shp** (*str*) – Path to input shape file
- **field\_attributes** (*str*) – Attribute in *input\_shp* to extract at mesh elements
- **output\_shp** (*str, optional*) – output path to write to .shp file

**Returns**

- Inserts *lyr\_name* into the *lyrs* attribute dictionary as an ndarray,
- shape (num\_elements,) with extracted *field\_attributes* value for each
- *mesh element*

**lyr\_to\_dfsu** (*lyr\_name*, *output\_dfsu*, *item\_type*=<*sphinx.ext.autodoc.importer.\_MockObject object*>, *unit\_type*=<*sphinx.ext.autodoc.importer.\_MockObject object*>)

Create model layer .dfsu file *lyr* attribute. References *lyrs* attribute dictionary as value at element coordinates to write to .dfsu file.

See also `lyr_from_shape()`.

#### Parameters

- **lyr\_name** (*str*) – Layer name as key to *lyrs* attribute dictionary
- **output\_dfsu** (*str*) – Path to output .dfsu file
- **item\_type** (*int*) – MIKE21 item code. See `get_item()`. Default is “Mannings M”
- **unit\_type** (*int*) – MIKE21 unit code. See `get_unit()`. Default is “Mannings M” unit “cube root metre per second”

**Returns** Creates a new dfsu file at *output\_dfsu*

**Return type** dfsu file

**mask** ()

Create a Shapely polygon mesh domain mask.

Determines mesh boundary from node boundary codes.

**Returns** **poly\_mask** – Polygon of the mesh domain.

**Return type** shapely Polygon object

**mesh\_details** ()

Get min and max for input x and y ndarrays; shape (num\_nodes,)

#### Returns

- **min\_x** (*float*)
- **max\_x** (*float*)
- **min\_y** (*float*)
- **max\_y** (*float*)

**meshgrid** (*res*)

Create X and Y meshgrid covering node coordinates

**Parameters** **res** (*int*) – grid resolution

#### Returns

- **grid\_x** (*ndarray*, *shape* (*len\_xgrid*, *len\_ygrid*)) – x grid at specified resolution
- **grid\_y** (*ndarray*, *shape* (*len\_xgrid*, *len\_ygrid*)) – y grid at specified resolution

**plot\_mesh** (*fill=False*, *kwargs=None*)

Plot triangular mesh with triplot or tricontourf.

See matplotlib kwargs for respective additional plot arguments.

**Warning:** if mesh is large performance will be poor

#### Parameters

- **fill** (*boolean*) – if True, plots filled contour mesh (tricontourf) if False, plots (x, y) triangular mesh (triplot)
- **kwargs** (*dict*) – Additional arguments supported by triplot/tricontourf



**Returns**

- **fig** (*matplotlib figure obj*) – Figure object
- **ax** (*matplotlib axis obj*) – Axis object
- If *fill* is True –  
**tf** [*matplotlib tricontourf obj*] Tricontourf object

**See also:**

- [Triplot](#)
- [Tricontourf](#)

**read\_mesh** (*filename=None*)

Read in .mesh file

**Parameters** **filename** (*str*) – File path to .mesh file

**summary** ()

Prints a summary of the mesh

**to\_gpd** (*elements=True, output\_shp=None*)

Export mesh elements or nodes to GeoDataFrame with option to write to shape file

**Parameters**

- **elements** (*boolean*) – if True, export element points if False, export nodes points
- **output\_shp** (*str, optional*) – output path to write to .shp file

**Returns** **mesh\_df** – Geopandas df with field for element or node id if specified

**Return type** GeoDataFrame, shape (nrows, 2)

**write\_mesh** (*output\_name*)

Write new mesh file

**Parameters** **output\_name** (*str*) – File path to write node (x, y, z) to .mesh file Include .mesh at the end of string

## 3.2 Dfsu

**class** `dhitools.dfsu.Dfsu` (*filename=None*)

Bases: `dhitools.mesh.Mesh`

MIKE21 dfsu class. Contains many attributes read in from the input .dfs file. Uses `dhitools.mesh.Mesh` as a base class and inherits its methods.

**Parameters** **filename** (*str*) – Path to .dfs

**filename**

Path to .dfs

**Type** str

**items**

List .dfs items (ie. surface elevation, current speed), item index to lookup in .dfs, item units and counts of elements, nodes and time steps.

**Type** dict

**projection**

.dfsu spatial projection string in WKT format

**Type** str

**ele\_table**

Defines for each element the nodes that define the element.

**Type** ndarray, shape (num\_ele, 3)

**node\_table**

Defines for each node the element adjacent to this node. May contain padded zeros

**Type** ndarray, shape (num\_nodes, n)

**nodes**

(x,y,z) coordinate for each node

**Type** ndarray, shape (num\_nodes, 3)

**elements**

(x,y,z) coordinate for each element

**Type** ndarray, shape (num\_ele, 3)

**start\_datetime\_str**

Start datetime (as a string)

**Type** str

**start\_datetime**

Start datetime (datetime object)

**Type** datetime

**end\_datetime**

End datetime (datetime object)

**Type** datetime

**timestep**

Timestep delta in seconds

**Type** float

**number\_tstep**

Total number of timesteps

**Type** int

**time**

Sequence of datetimes between start and end datetime at delta timestep

**Type** ndarray, shape (number\_tstep,)

**See also:**

- Many of these methods have been adapted from the [DHI MATLAB Toolbox](#)

**boolean\_mask** (*mesh\_mask*, *res=1000*)

Create a boolean mask of a regular grid at input resolution indicating if gridded points are within the model mesh.

This is slightly different to the mesh method which will automatically create the mask if it isn't provided. This will not automatically create the mask and the mask method has been disabled. See `mask()` for further details.

#### Parameters

- **res** (*int*) – Grid resolution
- **mesh\_mask** (*shapely Polygon object*) – Mesh domain mask output from the `mask()` or any shapely polygon. `mesh_mask` will be used to determine gridded points that are within the polygon.

**Returns** `bool_mask` – Boolean mask covering the regular grid for the mesh domain

**Return type** `ndarray, shape (len_xgrid, len_ygrid)`

```
create_dfsu (arr, item_name, output_dfsu, start_datetime=None, timestep=None,  
             item_type=<sphinx.ext.autodoc.importer._MockObject object>,  
             unit_type=<sphinx.ext.autodoc.importer._MockObject object>)
```

Create a new `dfs` file based on the underlying `Dfsu()` for some new non-temporal or temporal layer.

#### Parameters

- **arr** (*ndarray, shape (num\_elements, num\_timesteps)*) – Array to write to `dfs` file. Number of rows must equal the number of elements in the `Dfsu()` object and the order of the array must align with the order of the elements. Can create a non-temporal `dfs` layer of a single dimensional input `arr`, or a temporal `dfs` layer at `timestep` from `start_datetime`.
- **item\_name** (*str*) – Name of item to write to `dfs`
- **output\_dfsu** (*str*) – Path to output `.dfs` file
- **start\_datetime** (*datetime*) – Start datetime (datetime object). If `None`, use the base `Dfsu()` `start_datetime`.
- **timestep** (*float*) – Timestep delta in seconds. If `None`, use the base `Dfsu()` `timestep`.
- **item\_type** (*str*) – MIKE21 item code. See `get_item()`. Default is “Mannings M”
- **unit\_type** (*str*) – MIKE21 unit code. See `get_unit()`. Default is “Mannings M” unit “cube root metre per second”

**Returns** Creates a new `dfs` file at `output_dfsu`

**Return type** `dfs` file

```
ele_to_node (z_element)
```

Convert data at element coordinates to node coordinates

**Parameters** **z\_element** (*ndarray, shape (num\_elements,)*) – Data corresponding to order and coordinates of elements

**Returns** **z\_node** – Data corresponding to order and coordinates of nodes

**Return type** `ndarray, shape (num_nodes,)`

```
gridded_item (item_name=None, tstep_start=None, tstep_end=None, res=1000, node=True,  
              node_data=None)
```

Calculate gridded item data, either from nodes or elements, at specified grid resolution and for a range of time steps. Allows for downsampling of high resolution mesh's to a more manageable size.

The method `grid_res()` needs to be run before this to calculate the grid parameters needed for interpolation. Pre-calculating these also greatly improves run-time. `res` and `node` must be consistent between `grid_res()` and `gridded_item()`.

#### Parameters

- **item\_name** (*str*) – Specified item to return node data. Item names are found in the *Dfsu.items* attribute.
- **tstep\_start** (*int or None, optional*) – Specify time step for node data. Timesteps begin from 0. If *None*, returns data from 0 time step.
- **tstep\_end** (*int or None, optional*) – Specify last time step for node data. Allows for range of time steps to be returned, where *tstep\_end* is included. Must be positive `int <= number of timesteps` If *None*, returns single time step specified by *tstep\_start* If *-1*, returns all time steps from *tstep\_start*:end
- **res** (*int*) – Grid resolution
- **node** (*bool*) – If true, interpolate from node data, Else, interpolate from element data
- **node\_data** (*ndarray or None, shape (num\_nodes,), optional*) – Provide data at node coordinates to create grid from. Will take precedence over *item\_name*.

**Returns** `z_interp` – Interpolated z grid for each timestep

**Return type** `ndarray, shape (num_timesteps, len_xgrid, len_ygrid)`

**gridded\_stats** (*item\_name, tstep\_start=None, tstep\_end=None, node=True, max=True, res=1000*)

Calculate gridded item maximum or minimum across time range, either from nodes or elements, at specified grid resolution. Allows for downsampling of high resolution mesh's to a more manageable size.

The method `grid_res()` needs to be run before this to calculate the grid parameters needed for interpolation. Pre-calculating these also greatly improves run-time. `res` and `node` must be consistent between `grid_res()` and `gridded_item()`.

#### Parameters

- **item\_name** (*str*) – Specified item to return element data. Item names are found in the *Dfsu.items* attribute.
- **tstep\_start** (*int or None, optional*) – Specify time step for data considered in determining maximum. Timesteps begin from 0. If *None*, returns data from 0 time step.
- **tstep\_end** (*int or None, optional*) – Specify last time step for data considered in determining maximum. Must be positive `int <= number of timesteps` If *None*, returns all time steps from *tstep\_start*:end
- **node** (*boolean, optional*) – If True, returns item data at node rather than element
- **max** (*boolean, optional*) – If True, returns max (see method `max_item()`) else returns min

**Returns** `z_interp` – Interpolated z grid

**Return type** `ndarray, shape (len_xgrid, len_ygrid)`

**item\_element\_data** (*item\_name, tstep\_start=None, tstep\_end=None, element\_list=None*)

Get element data for specified item with option to specify range of timesteps.

#### Parameters

- **item\_name** (*str*) – Specified item to return element data. Item names are found in the *Dfsu.items* attribute.

- **tstep\_start** (*int or None, optional*) – Specify time step for element data. Timesteps begin from 0. If *None*, returns data from 0 time step.
- **tstep\_end** (*int or None, optional*) – Specify last time step for element data. Allows for range of time steps to be returned, where *tstep\_end* is included. Must be positive *int* <= number of timesteps. If *None*, returns single time step specified by *tstep\_start*. If *-1*, returns all time steps from *tstep\_start*:end
- **element\_list** (*list, optional*) – Provide list of elements. Element numbers are as seen by MIKE programs and adjusted for Python indexing.

**Returns** **ele\_data** – Element data for specified item and time steps *element\_list* will change num\_elements returned in *ele\_data*

**Return type** ndarray, shape (num\_elements,[tstep\_end-tstep\_start])

**item\_node\_data** (*item\_name, tstep\_start=None, tstep\_end=None*)

Get node data for specified item with option to specify range of timesteps.

#### Parameters

- **item\_name** (*str*) – Specified item to return node data. Item names are found in the *Dfsu.items* attribute.
- **tstep\_start** (*int or None, optional*) – Specify time step for node data. Timesteps begin from 0. If *None*, returns data from 0 time step.
- **tstep\_end** (*int or None, optional*) – Specify last time step for node data. Allows for range of time steps to be returned, where *tstep\_end* is included. Must be positive *int* <= number of timesteps. If *None*, returns single time step specified by *tstep\_start*. If *-1*, returns all time steps from *tstep\_start*:end

**Returns** **node\_data** – Node data for specified item and time steps

**Return type** ndarray, shape (num\_nodes,[tstep\_end-tstep\_start])

**mask** ()

Method disabled for *dfsu* class since the node boundary codes for *dfsu* files are not consistent with mesh boundary codes particularly when *dfsu* output is a subset of the mesh

**max\_amplitude** (*item\_name='Maximum water depth', datum\_shift=0, nodes=True*)

Calculate maximum amplitude from MIKE21 inundation output.

Specifically, takes the MIKE21 output for *Maximum water depth* across the model run, adjusted for *datum\_shift* and calculates maximum amplitude by the difference between the depth and mesh elevation

Datum shift applies are different water level to a model run and the mesh elevation values saved within the *dfsu* file will be adjusted by the datum shift. So, providing the datum shift is necessary to calculate the correct amplitudes.

#### Parameters

- **item\_name** (*str*) – Default is 'Maximum water depth' which is the default output name from MIKE21. Can parse an alternative string if a different name has been used.
- **datum\_shift** (*float*) – Adjust for datum\_shift value used during model run. Only necessary if a datum shift was applied to the model. Default is 0.
- **nodes** (*boolean*) – If True, return data at node coordinates. If False, return data at element coordinates

#### Returns

- if *node* is True

- **max\_amplitude** (*ndarray, shape (num\_nodes,)*) – Max amplitude across entire model run at node coordinates
- if *node* is False
- **max\_amplitude** (*ndarray, shape (num\_elements,)*) – Max amplitude across entire model run at element coordinates

**max\_item** (*item\_name, timestep\_start=None, timestep\_end=None, current\_dir=False, node=False*)

Calculate maximum element value for specified item over entire model or within specific range of timesteps.

#### Parameters

- **item\_name** (*str*) – Specified item to return element data. Item names are found in the *Dfsu.items* attribute.
- **timestep\_start** (*int or None, optional*) – Specify time step for data considered in determining maximum. Timesteps begin from 0. If *None*, returns data from 0 time step.
- **timestep\_end** (*int or None, optional*) – Specify last time step for data considered in determining maximum Must be positive int <= number of timesteps If *None*, returns all time steps from *timestep\_start*:end
- **current\_dir** (*boolean*) – If True, returns corresponding current direction value occurring at the maximum of specified *item\_name*.
- **node** (*boolean, optional*) – If True, returns item data at node rather than element

#### Returns

- If *current\_dir* is False
- **max\_ele** (*ndarray, shape (num\_elements,)*) – Maximum elements values for specified item
- If *current\_dir* is True
- **max\_ele** (*ndarray, shape (num\_elements,)*) – Maximum elements values for specified item
- **max\_current\_dir** (*ndarray, shape (num\_elements,)*) – Current direction corresponding to *max\_ele*
- if *node* is True
- **min\_node** (*ndarray, shape (num\_nodes,)*) – Minimum node values for specified item
- If *node* and *current\_dir* are True
- **min\_node** (*ndarray, shape (num\_nodes,)*) – Minimum node values for specified item
- **min\_current\_dir** (*ndarray, shape (num\_elements,)*) – Current direction corresponding to *min\_node*

**min\_item** (*item\_name, timestep\_start=None, timestep\_end=None, current\_dir=False, node=False*)

Calculate minimum element value for specified item over entire model or within specific range of timesteps.

#### Parameters

- **item\_name** (*str*) – Specified item to return element data. Item names are found in the *Dfsu.items* attribute.
- **timestep\_start** (*int or None, optional*) – Specify time step for data considered in determining minimum. Timesteps begin from 0. If *None*, returns data from 0 time step.

- **tstep\_end** (*int or None, optional*) – Specify last time step for data considered in determining minimum Must be positive int <= number of timesteps If *None*, returns all time steps from *tstep\_start*:end
- **current\_dir** (*boolean*) – If True, returns corresponding current direction value occurring at the maximum of specified *item\_name*.
- **node** (*boolean, optional*) – If True, returns item data at node rather than element

#### Returns

- If *current\_dir* is False –  
**min\_ele** [ndarray, shape (num\_elements,)] Minimum elements values for specified item
- If *current\_dir* is True –  
**min\_ele** [ndarray, shape (num\_elements,)] Minimum elements values for specified item  
**min\_current\_dir** [ndarray, shape (num\_elements,)] Current direction corresponding to *min\_ele*
- if *node* is True –  
**min\_node** [ndarray, shape (num\_nodes,)] Minimum node values for specified item
- If *node* and *current\_dir* are True –  
**min\_node** [ndarray, shape (num\_nodes,)] Minimum node values for specified item  
**min\_current\_dir** [ndarray, shape (num\_elements,)] Current direction corresponding to *min\_node*

**plot\_item** (*item\_name=None, tstep=None, node\_data=None, kwargs=None*)

Plot triangular mesh with tricontourf for input item and timestep

**Warning:** if mesh is large performance will be poor

#### Parameters

- **item\_name** (*str*) – Specified item to return element data. Item names are found in the *Dfsu.items* attribute.
- **tstep** (*int*) – Specify time step for node data. Timesteps begin from 0.
- **node\_data** (*ndarray or None, shape (num\_nodes,), optional*) – Provide data at node coordinates to plot. Will take precedence over *item\_name* and *tstep*.
- **kwargs** (*dict*) – Additional arguments supported by tricontourf

#### Returns

- **fig** (*matplotlib figure obj*)
- **ax** (*matplotlib axis obj*)
- **tf** (*tricontourf obj*)

**read\_dfsu** (*filename*)

Read in .dfsu file and read attributes

**Parameters** **filename** (*str*) – File path to .dfsu file

**summary** ()

Prints a summary of the dfsu

## 3.3 Dfs0

**class** dhitools.dfs.Dfs0(*filename*)

Bases: dhitools.dfs.\_Dfs

MIKE21 dfs0 class. Contains many attributes read in from the input *.dfs0* file.

**Parameters** **filename** (*str*) – Path to *.dfs0*

**filename**

Path to *.dfs0*

**Type** str

**data**

Pandas DataFrame containing *.dfs0* item data. Indexed by time. Columns are each *.dfs0* item name.

**Type** pandas.DataFrame, shape (num\_timesteps, num\_items)

**num\_items**

Total number of *.dfs0* items

**Type** int

**items**

List *.dfs0* items (ie. surface elevation, current speed), item names, item index to lookup in *.dfs0*, item units and counts of elements, nodes and time steps.

**Type** dict

**start\_datetime**

Start datetime (datetime object)

**Type** datetime

**end\_datetime**

End datetime (datetime object)

**Type** datetime

**timestep**

Timestep delta in seconds

**Type** float

**number\_tstep**

Total number of timesteps

**Type** int

**time**

Sequence of datetimes between start and end datetime at delta timestep

**Type** ndarray, shape (number\_tstep,)

**dfs\_info** (*dfs\_object*)

Make a dictionary with *.dfs* items and other attributes.

See class attributes

**dfs\_time** ()

Create a time sequence between start and end datetime

**summary** ()

Prints a summary of the dfs



## 3.4 Dfs1

**class** `dhitools.dfs.Dfs1(filename)`

Bases: `dhitools.dfs._Dfs`

MIKE21 dfs1 class. Contains many attributes read in from the input *.dfs1* file.

**Parameters** `filename` (*str*) – Path to *.dfs1*

**filename**

Path to *.dfs1*

**Type** `str`

**num\_items**

Total number of *.dfs1* items

**Type** `int`

**num\_points**

Total number of *.dfs1* profile points within each item

**Type** `int`

**items**

List *.dfs1* items (ie. surface elevation, current speed), item names, item index to lookup in *.dfs1*, item units and counts of elements, nodes and time steps. Contains item data, accessed by dict key *item\_name*. This is more easily accessed by *item\_data()*.

**Type** `dict`

**start\_datetime**

Start datetime (datetime object)

**Type** `datetime`

**end\_datetime**

End datetime (datetime object)

**Type** `datetime`

**timestep**

Timestep delta in seconds

**Type** `float`

**number\_tstep**

Total number of timesteps

**Type** `int`

**time**

Sequence of datetimes between start and end datetime at delta timestep

**Type** `ndarray, shape (number_tstep,)`

**dfs\_info** (*dfs\_object*)

Make a dictionary with *.dfs* items and other attributes.

See class attributes

**dfs\_time** ()

Create a time sequence between start and end datetime

**item\_data** (*item\_name*)

Return pandas DataFrame of *dfs1* item data.

**Parameters** **item\_name** (*str*) – Specified item to return element data. Item names can be found in *items* attribute or by *summary()*.

**Returns** **data** – Pandas DataFrame containing .dfs1 item data. Indexed by time. Columns are each of the profile points.

**Return type** pandas.DataFrame, shape (num\_timesteps, num\_points)

**summary** ()

Prints a summary of the dfs

## 3.5 Dfs2

**class** dhitools.dfs.Dfs2 (*filename*)

Bases: dhitools.dfs.\_Dfs

MIKE21 dfs2 class. Contains many attributes read in from the input .dfs2 file.

**Parameters** **filename** (*str*) – Path to .dfs2

**filename**

Path to .dfs2

**Type** str

**num\_items**

Total number of .dfs2 items

**Type** int

**num\_points**

Total number of .dfs2 profile points within each item

**Type** int

**items**

List .dfs2 items (ie. surface elevation, current speed), item names, item index to lookup in .dfs2, item units and counts of elements, nodes and time steps. Contains item data, accessed by dict key *item\_name*. This is more easily accessed by *item\_data()*.

**Type** dict

**start\_datetime**

Start datetime (datetime object)

**Type** datetime

**end\_datetime**

End datetime (datetime object)

**Type** datetime

**timestep**

Timestep delta in seconds

**Type** float

**number\_tstep**

Total number of timesteps

**Type** int

**time**  
Sequence of datetimes between start and end datetime at delta timestep

**Type** ndarray, shape (number\_tstep,)

**projection**  
.mesh spatial projection string in WKT format

**Type** str

**X**  
X meshgrid

**Type** ndarray, shape (y\_count, x\_count)

**Y**  
Y meshgrid

**Type** ndarray, shape (y\_count, x\_count)

**gridshape**  
.dfs2 grid shape

**Type** tuple, length 2

**x\_count**  
Number of x points

**Type** int

**y\_count**  
Number of y points

**Type** int

**del\_x**  
X grid step

**Type** int

**del\_y**  
Y grid step

**Type** int

**x\_max**  
Max x value

**Type** int

**x\_min**  
Min x value

**Type** int

**y\_max**  
Max y value

**Type** int

**y\_min**  
Min y value

**Type** int

**nodata\_float**

Nodata value for type float data

**Type** float

**nodata\_double**

Nodata value for type double data

**Type** float

**nodata\_int**

Nodata value for type int data

**Type** int

**dfs\_info** (*dfs\_object*)

Make a dictionary with .dfs items and other attributes.

See class attributes

**dfs\_time** ()

Create a time sequency between start and end datetime

**item\_data** (*item\_name*, *tstep\_start=None*, *tstep\_end=None*)

Function description...

**Parameters**

- **item\_name** (*str*) – Specified item to return data. Item names are found in the *Dfs2.items* attribute.
- **tstep\_start** (*int or None, optional*) – Specify time step for element data. Timesteps begin from 0. If *None*, returns data from 0 time step.
- **tstep\_end** (*int or None, optional*) – Specify last time step for element data. Allows for range of time steps to be returned, where *tstep\_end* is included. Must be positive int <= number of timesteps If *None*, returns single time step specified by *tstep\_start* If -1, returns all time steps from *tstep\_start*:end

**Returns** **item\_data** – Data for specified item and time steps.

**Return type** ndarray, shape (y\_count, x\_count, [tstep\_end-tstep\_start])

**summary** ()

Prints a summary of the dfs

## 3.6 Units

Access the DHI MIKE21 item and unit objects

**dhitools.units.get\_item** (*item*)

Return MIKE21 item code. See [available\\_items\(\)](#) for all available MIKE21 items.

**Parameters** **item** (*str*) – Item name from [available\\_items\(\)](#)

**Returns** **item\_num** – Item number relating to input item

**Return type** int

**dhitools.units.get\_unit** (*unit*)

Return MIKE21 unit code. See [available\\_units\(\)](#) for all available MIKE21 units.

**Parameters** **unit** (*str*) – Unit name from [available\\_units\(\)](#)

**Returns** `unit_num` – Unit number relating to input unit

**Return type** `int`

`dhitools.units.available_items()`

Return list of available MIKE21 items

**Returns** `available_items` – Available MIKE21 item names. Get the correct item code when name is used in `get_item()`.

**Return type** `list`

`dhitools.units.available_units()`

Return list of available MIKE21 units

**Returns** `available_units` – Available MIKE21 unit names. Get the correct unit code when name is used in `get_unit()`.

**Return type** `list`



## CHAPTER 4

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### Features

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- Interpolate multiple raster DEMS directly to **.mesh** file
- Read and analyse **.dfsu** model files
- Create **.dfsu** roughness map (or any other map) directly from **.shp** and **.mesh**
- Read and analyse **.dfs0**, **.dfs1** and **.dfs2** files

Due to depending on the **MIKE SDK DLL** libraries only Windows is supported.





## CHAPTER 5

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### Examples

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See the following Jupyter notebooks for detailed examples:

- [Interpolate mesh](#)
- [Create roughness map](#)
- [Dfsu analysis](#) - reading items, calculating statistics, plotting, interpolating to regular grid, creating new dfsu files
- [Dfs012 analysis](#)



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