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# **ClusterLogger Documentation**

***Release 0.1.1***

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Logging package for contextual information of clusters.



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## Features

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- [Hazel Hen](#) logging filter.

### 1.1 Welcome to ClusterLogger's documentation!





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**Contents:**

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## 2.1 Installation

At the command line either via `easy_install` or `pip`:

```
$ easy_install clusterlogger
$ pip install clusterlogger
```

Or, if you have `virtualenvwrapper` installed:

```
$ mkvirtualenv clusterlogger
$ pip install clusterlogger
```

## 2.2 Usage

### 2.2.1 Filter

Logfilters in this case provide contextual information about the cluster platform.

To use a filter on a logger:

```
import logging
import clusterlogger

logger = logging.getLogger(__name__)
logger.addFilter(clusterlogger.HazelHenFilter)
```

Now logs are sent with contextual information of the specific cluster platform.

### 2.2.2 Handler

Messages are sent to Graylog using a custom handler for the builtin logging library in GELF format via TCP. For UDP use the `graypy` package. Some clusters might not allow outgoing UDP connections.:

```
import logging
import clusterlogger

my_logger = logging.getLogger('test_logger')
my_logger.setLevel(logging.DEBUG)
```

```
handler = clusterlogger.GELFTCPHandler('localhost', 12201)
my_logger.addHandler(handler)

my_logger.debug('Hello Graylog2.')
```

## 2.3 Reference

Automatic generated Documentation by apidoc and autodoc.

### 2.3.1 clusterlogger

#### Submodules

`clusterlogger.handler`

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`GELFTCPHandler`(host[, port, ...]) Graylog Extended Log Format handler

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#### Classes

##### `clusterlogger.handler.GELFTCPHandler`

**class** `clusterlogger.handler.GELFTCPHandler` (*host, port=12201, debugging\_fields=True, extra\_fields=True, fqdn=False, localname=None, facility=None*)

Bases: `logging.handlers.SocketHandler`

Graylog Extended Log Format handler

This handler uses TCP Sockets.

**\_\_init\_\_** (*host, port=12201, debugging\_fields=True, extra\_fields=True, fqdn=False, localname=None, facility=None*)  
Initialize a new GELF TCP Handler

#### Parameters

- **host** (`str`) – The host of the graylog server.
- **port** (`int`) – The port of the graylog server (default 12201).
- **debugging\_fields** (`bool`) – Send debug fields if true (the default).
- **extra\_fields** (`bool`) – Send extra fields on the log record to graylog if true (the default).
- **fqdn** (`str`) – Use fully qualified domain name of localhost as source host (`socket.getfqdn()`).
- **localname** (`str`) – Use specified hostname as source host.
- **facility** (`str`) – Replace facility with specified value. If specified, `record.name` will be passed as `logger` parameter.

## Methods

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<code>__init__(host[, port, debugging_fields, ...])</code>	Initialize a new GELF TCP Handler
<code>makePickle(record)</code>	

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## Attributes

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<code>name</code>
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**makePickle** (*record*)

## `clusterlogger.logfilter`

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<code>HazelHenFilter()</code>	Filter for adding contextual information on Hazel Hen
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## Classes

### `clusterlogger.logfilter.HazelHenFilter`

**class** `clusterlogger.logfilter.HazelHenFilter`  
Bases: `logging.Filter`

Filter for adding contextual information on Hazel Hen

**Hazel Hen** is the Cray XC40 system at HLRS in Stuttgart.

This filter adds information about the currently running job.

**\_\_init\_\_** ()  
Initialize a new HazelHenFilter

**Raises** None

## Methods

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<code>__init__()</code>	Initialize a new HazelHenFilter
<code>filter(record)</code>	Add contextual information to the log record

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### **jobid = None**

The job identifier assigned to the job by the batch system. This is the same number you see when you do `qstat`. -1 if logging when not running in a job.

### **logname = None**

Value of the LOGNAME variable in the environment in which `qsub` was executed

### **jobname = None**

The job name supplied by the user

### **queue = None**

The name of the queue from which the job is executed

### **fqdn = None**

The fully qualified domain name.

**sitename** = None

The site name of the cluster

**platform** = None

The cluster platform on the site. E.g. hazelhen.

**filter** (*record*)

Add contextual information to the log record

**Parameters** **record** (`logging.LogRecord`) – the log record

**Returns** True, if log should get sent

**Return type** `bool`

**Raises** None

## Module contents

### Data

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```
clusterlogger.absolute_import = _Feature((2, 5, 0, 'alpha', 1), (3, 0, 0, 'alpha', 0), 16384)
```

## 2.4 Contributing

Contributions are welcome, and they are greatly appreciated! Every little bit helps, and credit will always be given.

You can contribute in many ways:

### 2.4.1 Types of Contributions

#### Report Bugs

Report bugs at <https://github.com/RayCrafter/clusterlogger/issues>.

If you are reporting a bug, please include:

- Your operating system name and version.
- Any details about your local setup that might be helpful in troubleshooting.
- Detailed steps to reproduce the bug.

#### Fix Bugs

Look through the GitHub issues for bugs. Anything tagged with “bug” is open to whoever wants to implement it.

#### Implement Features

Look through the GitHub issues for features. Anything tagged with “feature” is open to whoever wants to implement it.

### Write Documentation

ClusterLogger could always use more documentation, whether as part of the official ClusterLogger docs, in docstrings, or even on the web in blog posts, articles, and such.

### Submit Feedback

The best way to send feedback is to file an issue at <https://github.com/RayCrafter/clusterlogger/issues>.

If you are proposing a feature:

- Explain in detail how it would work.
- Keep the scope as narrow as possible, to make it easier to implement.
- Remember that this is a volunteer-driven project, and that contributions are welcome :)

### 2.4.2 Get Started!

Ready to contribute? Here's how to set up *clusterlogger* for local development.

1. [Fork](#) the *clusterlogger* repo on GitHub.
2. Clone your fork locally:

```
$ git clone git@github.com:your_name_here/clusterlogger.git
```

3. Create a branch for local development:

```
$ git checkout -b name-of-your-bugfix-or-feature
```

Now you can make your changes locally.

4. When you're done making changes, check that your changes pass style and unit tests, including testing other Python versions with tox:

```
$ tox
```

To get tox, just pip install it.

5. Commit your changes and push your branch to GitHub:

```
$ git add .  
$ git commit -m "Your detailed description of your changes."  
$ git push origin name-of-your-bugfix-or-feature
```

6. Submit a pull request through the GitHub website.

### 2.4.3 Pull Request Guidelines

Before you submit a pull request, check that it meets these guidelines:

1. The pull request should include tests.
2. If the pull request adds functionality, the docs should be updated. Put your new functionality into a function with a docstring, and add the feature to the list in README.rst.
3. The pull request should work for Python 2.6, 2.7, and 3.3, and for PyPy. Check <https://travis-ci.org/RayCrafter/clusterlogger> under pull requests for active pull requests or run the `tox` command and make sure that the tests pass for all supported Python versions.

## 2.4.4 Tips

To run a subset of tests:

```
$ py.test test/test_clusterlogger.py
```

## 2.5 Credits

### 2.5.1 Development Lead

- David Zuber <[zuber.david@gmx.de](mailto:zuber.david@gmx.de)>

### 2.5.2 Contributors

None yet. Why not be the first?

## 2.6 History

### 2.6.1 0.1.0 (2015-07-17)

- First release on PyPI.

### 2.6.2 0.1.1 (2015-07-18)

- Add `sitename` and `platform` attributes to the log record.





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### Feedback

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If you have any suggestions or questions about **ClusterLogger** feel free to email me at [zuber.david@gmx.de](mailto:zuber.david@gmx.de).

If you encounter any errors or problems with **ClusterLogger**, please let me know! Open an Issue at the GitHub <https://github.com/RayCrafter/clusterlogger> main repository.

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