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# **Cliquet Documentation**

***Release 2.7.0***

**Mozilla Services — Da French Team**

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Fig. 1: A cliquet, or ratchet, is a mechanical device that allows continuous linear or rotary motion in only one direction while preventing motion in the opposite direction.

A cliquet provides some basic but essential functionality — efficient in a variety of contexts, from bikes rear wheels to most advanced clockmaking!



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## Rationale

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*Cliquet* is a toolkit to ease the implementation of HTTP [microservices](#). It is mainly focused on data-driven REST APIs (aka *CRUD*).

### 1.1 Philosophy

- *KISS*;
- No magic;
- Works with defaults;
- Easy customization;
- Straightforward component substitution.

*Cliquet* doesn't try to be a framework: any project built with *Cliquet* will expose a well defined HTTP protocol for:

- Collection and records manipulation;
- HTTP status and headers handling;
- API versioning and deprecation;
- Errors formatting.

*This protocol* is an implementation of a series of good practices (followed at [Mozilla Services](#) and [elsewhere](#)).

The goal is to produce standardized APIs, which follow some well known patterns, encouraging genericity in clients code<sup>1</sup>.

Of course, *Cliquet* can be [extended](#) and customized in many ways. It can also be used in any kind of project, for its tooling, utilities and helpers.

### 1.2 Features

It is built around the notion of resources: resources are defined by sub-classing, and *Cliquet* brings up the HTTP endpoints automatically.

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<sup>1</sup> Switch from custom protocol to JSON-API spec is [being discussed](#).

### 1.2.1 Records and synchronization

- Collection of records by user;
- Optional validation from schema;
- Sorting and filtering;
- Pagination using continuation tokens;
- Polling for collection changes;
- Record race conditions handling using preconditions headers.

### 1.2.2 Generic endpoints

- Hello view at root url;
- Heartbeat for monitoring;
- Batch operations;
- API versioning and deprecation;
- Errors formatting;
- Backoff and Retry-After headers.

### 1.2.3 Toolkit

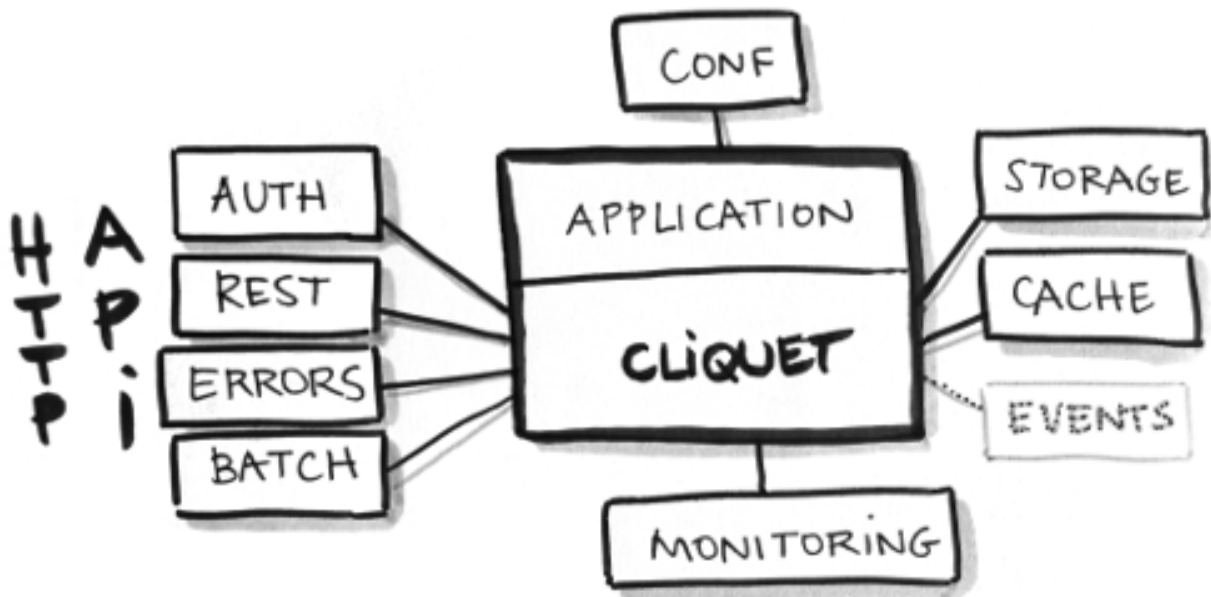


Fig. 1.1: *Cliquet* brings a set of simple but essential features to build APIs.

- Configuration through INI files or environment variables;
- Pluggable storage and cache backends;
- Pluggable authentication and user groups management;



- Pluggable authorization and permissions management;
- Structured logging;
- Monitoring tools;
- Profiling tools.

*Pluggable* components can be replaced by another one via configuration.

## 1.3 Dependencies

*Cliquet* is built on the shoulders of giants:

- [Cornice](#) for the REST helpers;
- [Pyramid](#) for the heavy HTTP stuff;

Everything else is meant to be **pluggable and optional**.

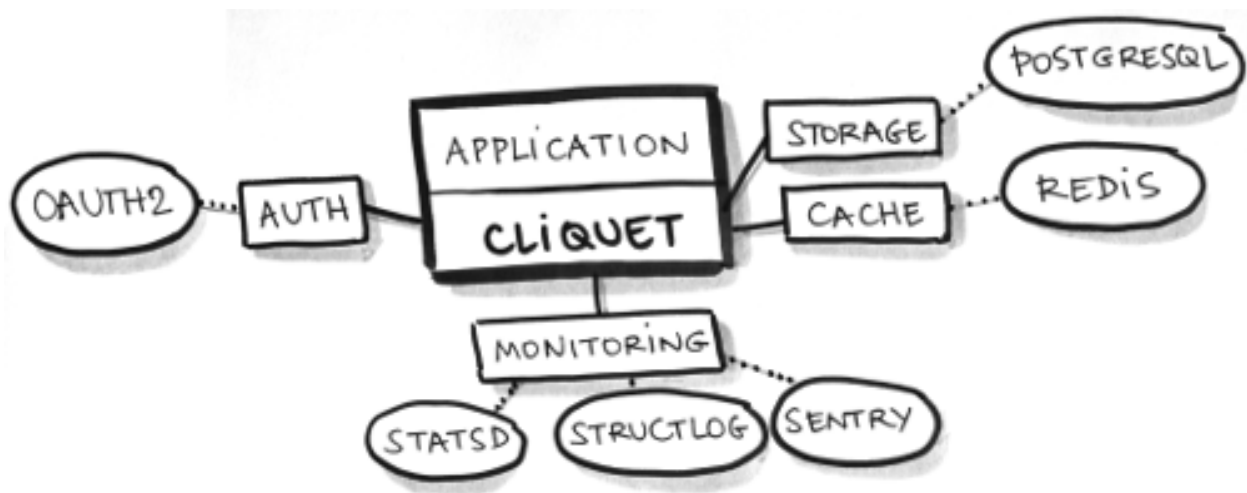


Fig. 1.2: Examples of configuration for a *Cliquet* application in production.

- *Basic Auth*, *FxA OAuth2* or any other source of authentication;
- *Default* or custom class for authorization logics;
- *PostgreSQL* for storage;
- *Redis* for key-value cache with expiration;
- *StatsD* metrics;
- *Sentry* reporting via logging;
- *NewRelic* database profiling (*for development*);
- *Werkzeug* Python code profiling (*for development*).

A *Cliquet* application can change or force default values for any setting.

## 1.4 Built with Cliquet

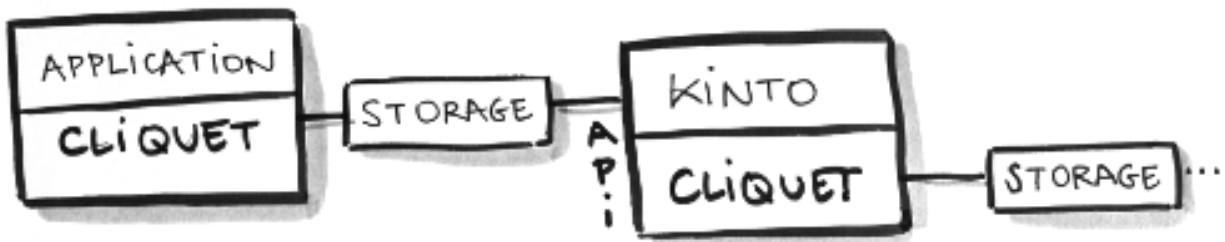
Some applications in the wild built with *Cliquet*:

- [Reading List](#), a service to synchronize articles between devices;
- [Kinto](#), a service to store and synchronize schema-less data.
- *Please contact us to add yours.*

---

**Note:** Applications built with *Cliquet* can store their data in several kinds of storage backends.

A *Kinto* instance can be used as a storage backend for a *Cliquet* application! *See [cloud storage](#).*



---

### 1.4.1 Context

*(to be done)*

- Cloud Services team at Mozilla
- [ReadingList](#) project story
- Firefox Sync
- Cloud storage
- Firefox OS User Data synchronization and backup

## 1.5 Vision

### 1.5.1 General

Any application built with *Cliquet*:

- follows the same conventions regarding the HTTP API;
- takes advantage of its component *pluggability*;
- can be *extended* using custom code or Pyramid external packages;

Let's build a *sane ecosystem* for microservices in Python!

## 1.5.2 Roadmap

The future features we plan to implement in *Cliquet* are currently driven by the use-cases we meet internally at Mozilla. Most notable are:

- Notifications channel (e.g. run asynchronous tasks on events or listen for changes);
- Attachments on records (e.g. *Remote Storage* compatibility);
- Records generic indexing (e.g. streaming records to *ElasticSearch*).
- ... come and discuss [enhancements in the issue tracker](#)!

## 1.6 Similar projects

- [Python Eve](#), built on Flask and MongoDB;
- *Please contact us to add more if any.*

Since the protocol is language independant and follows good HTTP/REST principles, in the long term *Cliquet* should become only one among several server implementations.

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**Note:** We encourage you to implement a clone of this project — using Node.js, Asyncio, Go, Twisted, Django or anything else — following [the same protocol](#)!

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## Getting started

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### 2.1 Installation

```
$ pip install cliquet
```

More details about installation and storage backend is provided in *a dedicated section*.

### 2.2 Start a Pyramid project

As detailed in [Pyramid documentation](#), create a minimal application, or use its scaffolding tool:

```
$ pcreate -s starter MyProject
```

#### 2.2.1 Include Cliquet

In the application main file (e.g. `MyProject/myproject/__init__.py`), just add some extra initialization code:

```
import pkg_resources

import cliquet
from pyramid.config import Configurator

# Module version, as defined in PEP-0396.
__version__ = pkg_resources.get_distribution(__package__).version

def main(global_config, **settings):
    config = Configurator(settings=settings)

    cliquet.initialize(config, __version__)
    return config.make_wsgi_app()
```

By doing that, basic features like authentication, monitoring, error formatting, deprecation indicators are now available, and rely on configuration present in `myproject.ini`.

---

**Note: Shortcut!**

In order to bypass the installation and configuration of *Redis* required by the default storage, permission manager and cache, use the «in-memory» backend in `development.ini`:

```
# development.ini
cliquet.cache_backend = cliquet.cache.memory
cliquet.storage_backend = cliquet.storage.memory
cliquet.permission_backend = cliquet.permission.memory
```

Now is a good time to install the *Cliquet* project locally:

```
$ pip install -e .
```

### 2.2.2 Run!

With some backends, like *PostgreSQL*, some tables and indices have to be created. A generic command is provided to accomplish this:

```
$ cliquet --ini development.ini migrate
```

Like any *Pyramid* application, it can be served locally with:

```
$ pserve development.ini --reload
```

A *hello* view is now available at <http://localhost:6543/v0/> (As well as basic endpoints like the *utilities*).

The next steps will consist in building a custom application using *Cornice* or **the Pyramid ecosystem**.

But most likely, it will consist in **defining REST resources** using *Cliquet* python API !

### 2.2.3 Authentication

Currently, if no *authentication is set in settings*, *Cliquet* relies on *Basic Auth*. It will associate a unique *user id* for every user/password combination.

Using *HTTPIe*, it is as easy as:

```
$ http -v http://localhost:6543/v0/ --auth user:pass
```

---

**Note:** In the case of *Basic Auth*, there is no need of registering a user/password. Pick any combination, and include them in each request.

---

## 2.3 Define resources

In order to define a resource, inherit from `cliquet.resource.BaseResource`, in a subclass, in `myproject/views.py` for example:

```
from cliquet import resource

@resource.register()
class Mushroom(resource.BaseResource):
    # No schema yet.
    pass
```

In application initialization, make *Pyramid* aware of it:

```
def main(global_config, **settings):
    config = Configurator(settings=settings)

    cliquet.initialize(config, __version__)
    config.scan("myproject.views")
    return config.make_wsgi_app()
```

By doing that, a Mushroom resource API is now available at the `/mushrooms/` endpoint.

It will accept a bunch of REST operations, as defined in the [API section](#).

**Warning:** Without schema, a resource will not store any field at all!

The next step consists in attaching a schema to the resource, to control what fields are accepted and stored.

### 2.3.1 Schema validation

It is possible to validate records against a predefined schema, associated to the resource.

Currently, only [Colander](#) is supported, and it looks like this:

```
import colander
from cliquet import resource

class MushroomSchema(resource.ResourceSchema):
    name = colander.SchemaNode(colander.String())

@resource.register()
class Mushroom(resource.BaseResource):
    mapping = MushroomSchema()
```

## 2.4 What's next ?

### 2.4.1 Configuration

See [Configuration](#) to customize the application settings, such as authentication, storage or cache backends.

### 2.4.2 Resource customization

See [the resource documentation](#) to specify custom URLs, schemaless resources, read-only fields, unicity constraints, record pre-processing...

### 2.4.3 Advanced initialization

`cliquet.initialize(config, version=None, project_name=None, default_settings=None)`

Initialize Cliquet with the given configuration, version and project name.

This will basically include cliquet in Pyramid and set route prefix based on the specified version.

#### Parameters

- **config** (*Configurator*) – Pyramid configuration
- **version** (*str*) – Current project version (e.g. '0.0.1') if not defined in application settings.
- **project\_name** (*str*) – Project name if not defined in application settings.
- **default\_settings** (*dict*) – Override cliquet default settings values.

#### 2.4.4 Beyond Cliquet

*Cliquet* is just a component! The application can still be built and extended using the full *Pyramid* ecosystem.

See [the dedicated section](#) for examples of *Cliquet* extensions.



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## HTTP Protocol

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### 3.1 API versioning

The API versioning is based on the application version deployed. It follows the [semver](#) specifications.

During development the server will be 0.X.X, the server endpoint will be prefixed by `/v0`.

Each non retro-compatible API change will imply the major version number to be incremented. Everything will be made to avoid retro incompatible changes.

The `/` endpoint will redirect to the last API version.

**Warning:** The version prefix will be **implied** throughout the rest of the API reference, to improve readability. For example, the `/` endpoint should be understood as `/v0/`.

### 3.2 Authentication

Depending on the authentication policies initialized in the application, the HTTP method to authenticate requests may differ.

A policy based on *OAuth2 bearer tokens* is recommended, but not mandatory. See [configuration](#) for further information.

In the current implementation, when multiple policies are configured, *user identifiers* are isolated by policy. In other words, there is no way to access the same set of records using different authentication methods.

By default, a relatively secure *Basic Auth* is enabled.

#### 3.2.1 Basic Auth

If enabled in configuration, using a *Basic Auth* token will associate a unique *user identifier* to an username/password combination.

```
Authorization: Basic <basic_token>
```

The token shall be built using this formula `base64("username:password")`.

Empty passwords are accepted, and usernames can be anything (custom, UUID, etc.)

If the token has an invalid format, or if *Basic Auth* is not enabled, this will result in a 401 error response.

**Warning:** Since *user id* is derived from username and password, there is no way to change the password without losing access to existing records.

### 3.2.2 OAuth Bearer token

If the configured authentication policy uses *OAuth2 bearer tokens*, authentication shall be done using this header:

```
Authorization: Bearer <oauth_token>
```

The policy will verify the provided *OAuth2 bearer token* on a remote server.

**notes** If the token is not valid, this will result in a 401 error response.

### 3.2.3 Firefox Accounts

In order to enable authentication with *Firefox Accounts*, install and configure [mozilla-services/cliquet-fxa](#).

## 3.3 Resource endpoints

### 3.3.1 GET /{collection}

#### Requires authentication

Returns all records of the current user for this collection.

The returned value is a JSON mapping containing:

- **data:** the list of records, with exhaustive fields;
- **permissions:** *optional* a json dict containing the permissions for the collection of records.

A **Total-Records** response header indicates the total number of records of the collection.

A **Last-Modified** response header provides a human-readable (rounded to second) of the current collection timestamp.

For cache and concurrency control, an **ETag** response header gives the value that consumers can provide in subsequent requests using **If-Match** and **If-None-Match** headers (see [section about timestamps](#)).

#### Request:

```
GET /articles HTTP/1.1
Accept: application/json
Authorization: Basic bWF0Og==
Host: localhost:8000
```

#### Response:

```
HTTP/1.1 200 OK
Access-Control-Allow-Origin: *
Access-Control-Expose-Headers: Backoff, Retry-After, Alert, Content-Length, ETag, Next-Page, Total-Records
Content-Length: 436
Content-Type: application/json; charset=UTF-8
Date: Tue, 28 Apr 2015 12:08:11 GMT
Last-Modified: Mon, 12 Apr 2015 11:12:07 GMT
ETag: "1430222877724"
```

```
Total-Records: 2

{
  "data": [
    {
      "id": "dc86afa9-a839-4ce1-ae02-3d538b75496f",
      "last_modified": 1430222877724,
      "title": "MoCo",
      "url": "https://mozilla.com",
    },
    {
      "id": "23160c47-27a5-41f6-9164-21d46141804d",
      "last_modified": 1430140411480,
      "title": "MoFo",
      "url": "https://mozilla.org",
    }
  ]
}
```

## Filtering

### Single value

- /collection?field=value

### Minimum and maximum

Prefix attribute name with min\_ or max\_:

- /collection?min\_field=4000

---

**Note:** The lower and upper bounds are inclusive (*i.e equivalent to greater or equal*).

---



---

**Note:** lt\_ and gt\_ can also be used to exclude the bound.

---

### Multiple values

Prefix attribute with in\_ and provide comma-separated values.

- /collection?in\_status=1,2,3

### Exclude

Prefix attribute name with not\_:

- /collection?not\_field=0

### Exclude multiple values

Prefix attribute name with exclude\_:

- /collection?exclude\_field=0,1

---

**Note:** Will return an error if a field is unknown.

---



---

**Note:** The ETag and Last-Modified response headers will always be the same as the unfiltered collection.

---

### Sorting

- `/collection?_sort=-last_modified,field`

---

**Note:** Ordering on a boolean field gives `true` values first.

---

---

**Note:** Will return an error if a field is unknown.

---

### Counting

In order to count the number of records, for a specific field value for example, without fetching the actual collection, a `HEAD` request can be used. The `Total-Records` response header will then provide the total number of records.

See [batch endpoint](#) to count several collections in one request.

### Polling for changes

The `_since` parameter is provided as an alias for `gt_last_modified`.

- `/collection?_since=1437035923844`

When filtering on `last_modified` every deleted records will appear in the list with a `deleted` flag and a `last_modified` value that corresponds to the deletion event.

If the request header `If-None-Match` is provided as described in the [section about timestamps](#) and if the collection was not changed, a `304 Not Modified` response is returned.

---

**Note:** The `_before` parameter is also available, and is an alias for `lt_last_modified` (*strictly inferior*).

---

Changed in version 2.4::It will be supported until the next major version of Cliquet.

### Request:

```
_to was renamed before and is now deprecated
GET /collection HTTP/1.1
Accept: application/json
Authorization: Basic bWF0Og==
Host: localhost:8000
```

### Response:

```
HTTP/1.1 200 OK
Access-Control-Allow-Origin: *
Access-Control-Expose-Headers: Backoff, Retry-After, Alert, Content-Length, ETag, Next-Page, Total-Records
Content-Length: 436
Content-Type: application/json; charset=UTF-8
Date: Tue, 28 Apr 2015 12:08:11 GMT
Last-Modified: Mon, 12 Apr 2015 11:12:07 GMT
ETag: "1430222877724"
Total-Records: 2

{
  "data": [
    {
      "id": "dc86afa9-a839-4ce1-ae02-3d538b75496f",
      "last_modified": 1430222877724,
      "title": "MoCo",

```

```

    "url": "https://mozilla.com",
  },
  {
    "id": "23160c47-27a5-41f6-9164-21d46141804d",
    "last_modified": 1430140411480,
    "title": "MoFo",
    "url": "https://mozilla.org",
  },
  {
    "id": "11130c47-37a5-41f6-9112-32d46141804f",
    "deleted": true,
    "last_modified": 1430140411480
  }
]
}

```

## Paginate

If the `_limit` parameter is provided, the number of records returned is limited.

If there are more records for this collection than the limit, the response will provide a `Next-Page` header with the URL for the Next-Page.

When there is no more `Next-Page` response header, there is nothing more to fetch.

Pagination works with sorting, filtering and polling.

---

**Note:** The `Next-Page` URL will contain a continuation token (`_token`).

It is recommended to add precondition headers (`If-Match` or `If-None-Match`), in order to detect changes on collection while iterating through the pages.

---

## List of available URL parameters

- `<prefix?><attribute name>`: filter by value(s)
- `_since`, `_before`: polling changes
- `_sort`: order list
- `_limit`: pagination max size
- `_token`: pagination token

Filtering, sorting and paginating can all be combined together.

- `/collection?_sort=-last_modified&_limit=100`

## HTTP Status Codes

- 200 OK: The request was processed
- 304 Not Modified: Collection did not change since value in `If-None-Match` header
- 400 Bad Request: The request querystring is invalid
- 412 Precondition Failed: Collection changed since value in `If-Match` header

### 3.3.2 POST /{collection}

#### Requires authentication

Used to create a record in the collection. The POST body is a JSON mapping containing:

- **data**: the values of the resource schema fields;
- **permissions**: *optional* a json dict containing the permissions for the record to be created.

The POST response body is a JSON mapping containing:

- **data**: the newly created record, if all posted values are valid;
- **permissions**: *optional* a json dict containing the permissions for the requested resource.

If the request header `If-Match` is provided, and if the record has changed meanwhile, a 412 `Precondition failed` error is returned.

#### Request:

```
POST /articles HTTP/1.1
Accept: application/json
Authorization: Basic bWF0Og==
Content-Type: application/json; charset=utf-8
Host: localhost:8000

{
  "data": {
    "title": "Wikipedia FR",
    "url": "http://fr.wikipedia.org"
  }
}
```

#### Response:

```
HTTP/1.1 201 Created
Access-Control-Allow-Origin: *
Access-Control-Expose-Headers: Backoff, Retry-After, Alert, Content-Length
Content-Length: 422
Content-Type: application/json; charset=UTF-8
Date: Tue, 28 Apr 2015 12:35:02 GMT

{
  "data": {
    "id": "cd30c031-c208-4fb9-ad65-1582d2a7ad5e",
    "last_modified": 1430224502529,
    "title": "Wikipedia FR",
    "url": "http://fr.wikipedia.org"
  }
}
```

#### Validation

If the posted values are invalid (e.g. *field value is not an integer*) an error response is returned with status 400.

See *details on error responses*.

## Conflicts

Since some fields can be *defined as unique* per collection (per user), some conflicts may appear when creating records.

---

**Note:** Empty values are not taken into account for field unicity.

---



---

**Note:** Deleted records are not taken into account for field unicity.

---

If a conflict occurs, an error response is returned with status 409. A `details` attribute in the response provides the offending record and field name. See [:ref:'dedicated section about errors <error-responses>'](#).

## HTTP Status Codes

- 201 Created: The record was created
- 400 Bad Request: The request body is invalid
- 409 Conflict: Unicity constraint on fields is violated
- 412 Precondition Failed: Collection changed since value in If-Match header

### 3.3.3 DELETE /{collection}

#### Requires authentication

Delete multiple records. **Disabled by default**, see [Configuration](#).

The DELETE response is a JSON mapping containing:

- `data`: list of records that were deleted, without schema fields.

It supports the same filtering capabilities as GET.

If the request header `If-Match` is provided, and if the collection has changed meanwhile, a 412 `Precondition failed` error is returned.

#### Request:

```
DELETE /articles HTTP/1.1
Accept: application/json
Authorization: Basic bWF0Og==
Host: localhost:8000
```

#### Response:

```
HTTP/1.1 200 OK
Access-Control-Allow-Origin: *
Access-Control-Expose-Headers: Backoff, Retry-After, Alert, Content-Length
Content-Length: 193
Content-Type: application/json; charset=UTF-8
Date: Tue, 28 Apr 2015 12:38:36 GMT

{
  "data": [
    {
      "deleted": true,
      "id": "cd30c031-c208-4fb9-ad65-1582d2a7ad5e",
      "last_modified": 1430224716097
    }
  ]
}
```

```

    },
    {
      "deleted": true,
      "id": "dc86afa9-a839-4ce1-ae02-3d538b75496f",
      "last_modified": 1430224716098
    }
  ]
}

```

## HTTP Status Codes

- 200 OK: The records were deleted;
- 405 Method Not Allowed: This endpoint is not available;
- 412 Precondition Failed: Collection changed since value in If-Match header

### 3.3.4 GET /{collection}/{<id>

#### Requires authentication

Returns a specific record by its id. The GET response body is a JSON mapping containing:

- data: the record with exhaustive schema fields;
- permissions: *optional* a json dict containing the permissions for the requested record.

If the request header If-None-Match is provided, and if the record has not changed meanwhile, a 304 Not Modified is returned.

#### Request:

```

GET /articles/d10405bf-8161-46a1-ac93-a1893d160e62 HTTP/1.1
Accept: application/json
Authorization: Basic bWF0Og==
Host: localhost:8000

```

#### Response:

```

HTTP/1.1 200 OK
Access-Control-Allow-Origin: *
Access-Control-Expose-Headers: Backoff, Retry-After, Alert, Content-Length, ETag, Last-Modified
Content-Length: 438
Content-Type: application/json; charset=UTF-8
Date: Tue, 28 Apr 2015 12:42:42 GMT
ETag: "1430224945242"

{
  "data": {
    "id": "d10405bf-8161-46a1-ac93-a1893d160e62",
    "last_modified": 1430224945242,
    "title": "No backend",
    "url": "http://nobackend.org"
  }
}

```



## HTTP Status Code

- 200 OK: The request was processed
- 304 Not Modified: Record did not change since value in If-None-Match header
- 412 Precondition Failed: Record changed since value in If-Match header

### 3.3.5 DELETE /{collection}/<id>

#### Requires authentication

Delete a specific record by its id.

The DELETE response is the record that was deleted. The DELETE response is a JSON mapping containing:

- `data`: the record that was deleted, without schema fields.

If the record is missing (or already deleted), a 404 Not Found is returned. The consumer might decide to ignore it.

If the request header If-Match is provided, and if the record has changed meanwhile, a 412 Precondition failed error is returned.

---

**Note:** Once deleted, a record will appear in the collection when polling for changes, with a deleted status (`delete=true`) and will have most of its fields empty.

---

## HTTP Status Code

- 200 OK: The record was deleted
- 412 Precondition Failed: Record changed since value in If-Match header

### 3.3.6 PUT /{collection}/<id>

#### Requires authentication

Create or replace a record with its id. The PUT body is a JSON mapping containing:

- `data`: the values of the resource schema fields;
- `permissions`: *optional* a json dict containing the permissions for the record to be created.

The PUT response body is a JSON mapping containing:

- `data`: the newly created/updated record, if all posted values are valid;
- `permissions`: *optional* the newly created permissions dict, containing the permissions for the created record.

Validation and conflicts behaviour is similar to creating records (POST).

If the request header If-Match is provided, and if the record has changed meanwhile, a 412 Precondition failed error is returned.

**Request:**

```
PUT /articles/d10405bf-8161-46a1-ac93-a1893d160e62 HTTP/1.1
Accept: application/json
Authorization: Basic bWF0Og==
Content-Type: application/json; charset=utf-8
Host: localhost:8000

{
  "data": {
    "title": "Static apps",
    "url": "http://www.staticapps.org"
  }
}
```

**Response:**

```
HTTP/1.1 200 OK
Access-Control-Allow-Origin: *
Access-Control-Expose-Headers: Backoff, Retry-After, Alert, Content-Length
Content-Length: 439
Content-Type: application/json; charset=UTF-8
Date: Tue, 28 Apr 2015 12:46:36 GMT
ETag: "1430225196396"

{
  "data": {
    "id": "d10405bf-8161-46a1-ac93-a1893d160e62",
    "last_modified": 1430225196396,
    "title": "Static apps",
    "url": "http://www.staticapps.org"
  }
}
```

**HTTP Status Code**

- 201 Created: The record was created
- 200 OK: The record was replaced
- 400 Bad Request: The record is invalid
- 409 Conflict: If replacing this record violates a field unicity constraint
- 412 Precondition Failed: Record was changed or deleted since value in If-Match header.

---

**Note:** A If-None-Match: \* request header can be used to make sure the PUT won't overwrite any record.

---

**3.3.7 PATCH /{collection}/<id>****Requires authentication**

Modify a specific record by its id. The PATCH body is a JSON mapping containing:

- data: a subset of the resource schema fields;
- permissions: *optional* a json dict containing the permissions for the record to be modified.

The PATCH response body is a JSON mapping containing:

- `data`: the modified record (*full by default*);
- `permissions`: *optional* the newly created permissions dict, containing the permissions for the modified record.

If a request header `Response-Behavior` is set to `light`, only the fields whose value was changed are returned. If set to `diff`, only the fields whose value became different than the one provided are returned.

#### Request:

```
PATCH /articles/d10405bf-8161-46a1-ac93-a1893d160e62 HTTP/1.1
Accept: application/json
Authorization: Basic bWF0Og==
Content-Type: application/json; charset=utf-8
Host: localhost:8000

{
  "data": {
    "title": "No Backend"
  }
}
```

#### Response:

```
HTTP/1.1 200 OK
Access-Control-Allow-Origin: *
Access-Control-Expose-Headers: Backoff, Retry-After, Alert, Content-Length
Content-Length: 439
Content-Type: application/json; charset=UTF-8
Date: Tue, 28 Apr 2015 12:46:36 GMT
ETag: "1430225196396"

{
  "data": {
    "id": "d10405bf-8161-46a1-ac93-a1893d160e62",
    "last_modified": 1430225196396,
    "title": "No Backend",
    "url": "http://nobackend.org"
  }
}
```

If the record is missing (or already deleted), a 404 Not Found error is returned. The consumer might decide to ignore it.

If the request header `If-Match` is provided, and if the record has changed meanwhile, a 412 Precondition failed error is returned.

---

**Note:** `last_modified` is updated to the current server timestamp, only if a field value was changed.

---

### Read-only fields

If a read-only field is modified, a 400 Bad request error is returned.

### Conflicts

If changing a record field violates a field unicity constraint, a 409 Conflict error response is returned (see *error channel*).

## HTTP Status Code

- 200 OK: The record was modified
- 400 Bad Request: The request body is invalid, or a read-only field was modified
- 409 Conflict: If modifying this record violates a field unicity constraint
- 412 Precondition Failed: Record changed since value in If-Match header

### 3.3.8 Protected resources

All of the described endpoints can be either *protected* or not. Protecting an endpoint means that only *principals* which have been granted access will be able to issue requests successfully.

In the case of a *protected* resource, body is a JSON mapping containing a `permissions` key in addition to the `data` key. Permissions can also be replaced and modified independantly from data.

On a request, `permissions` is a json dict containing the permissions for the record to be modified. It has the following signature:

```
'permissions': {'{permission}': [{list_of_principals}]}
```

*{permission}* is a placeholder for the permission name (e.g. *read*, *write*, *create*) and *{list\_of\_principals}* should be replaced by an actual list of principals.

`permissions` is also added to JSON mapping response bodies, and contains the *modified* version of the permissions in case of a modification, or the list of permissions in case of a read operation.

Changed in version 2.6::: With a `PATCH` request, the list of principals for the specified permissions is now replaced by the one provided.

## 3.4 Batch operations

### 3.4.1 POST /batch

#### Requires authentication

The POST body is a mapping, with the following attributes:

- `requests`: the list of requests
  - `defaults`: (*optional*) default requests values in common for all requests
- Each request is a JSON mapping, with the following attribute:
- `method`: HTTP verb
  - `path`: URI
  - `body`: a mapping
  - `headers`: (*optional*), otherwise take those of batch request

```
{
  "defaults": {
    "method" : "POST",
    "path" : "/v0/articles",
    "headers" : {
      ...
    }
  }
}
```

```

    }
  },
  "requests": [
    {
      "body" : {
        "title": "MoFo",
        "url" : "http://mozilla.org",
        "added_by": "FxOS",
      }
    },
    {
      "body" : {
        "title": "MoCo",
        "url" : "http://mozilla.com",
        "added_by": "FxOS",
      }
    },
    {
      "method" : "PATCH",
      "path" : "/articles/409",
      "body" : {
        "read_position" : 3477
      }
    }
  ]
}

```

The response body is a list of all responses:

```

{
  "responses": [
    {
      "path" : "/articles/409",
      "status": 200,
      "body" : {
        "id": 409,
        "url": "...",
        ...
        "read_position" : 3477
      },
      "headers": {
        ...
      }
    },
    {
      "status": 201,
      "path" : "/articles",
      "body" : {
        "id": 411,
        "title": "MoFo",
        "url" : "http://mozilla.org",
        ...
      },
    },
    {
      "status": 201,
      "path" : "/articles",
      "body" : {
        "id": 412,

```

```
    "title": "MoCo",
    "url" : "http://mozilla.com",
    ...
  },
},
]
```

## HTTP Status Codes

- 200 OK: The request has been processed
- 400 Bad Request: The request body is invalid

**Warning:** Since the requests bodies are necessarily mappings, posting arbitrary data (*like raw text or binary*) is not supported.

---

**Note:** Responses are provided in the same order than requests.

---

## Pros & Cons

- This respects REST principles
- This is easy for the client to handle, since it just has to pile up HTTP requests while offline
- It looks to be a convention for several REST APIs ([Neo4J](#), [Facebook](#), [Parse](#))
- Payload of response can be heavy, especially while importing huge collections
- Payload of response must all be iterated to look-up errors

---

**Note:** A form of payload optimization for massive operations is planned.

---

## 3.5 Utility endpoints for OPS and Devs

### 3.5.1 GET /

The returned value is a JSON mapping containing:

- `hello`: the name of the service (e.g. `"reading list"`)
- `version`: complete version (`"X.Y.Z"`)
- `commit`: the HEAD git revision number when run from a git repository.
- `url`: absolute URI (without a trailing slash) of the API (*can be used by client to build URIs*)
- `eos`: date of end of support in ISO 8601 format (`"yyyy-mm-dd"`, undefined if unknown)
- `documentation`: The URL to the service documentation. (this document!)
- **settings**: a mapping with the values of relevant public settings for clients
  - `cliquet.batch_max_requests`: Number of requests that can be made in a batch request.

- `userid`: The connected perso user id. The field is not present when no Authorization header is provided.

### 3.5.2 GET /\_\_heartbeat\_\_

Return the status of each service the application depends on. The returned value is a JSON mapping containing:

- `storage` true if operational
- `cache` true if operational
- `oauth` true if operational, or `null` if not enabled

Return 200 if the connection with each service is working properly and 503 if something doesn't work.

## 3.6 Server timestamps

In order to avoid race conditions, each change is guaranteed to increment the timestamp of the related collection. If two changes happen at the same millisecond, they will still have two different timestamps.

The ETag header with the current timestamp of the collection for the current user will be given on collection endpoints.

```
ETag: "1432208041618"
```

On record endpoints, the ETag header value will contain the timestamp of the record.

In order to bypass costly and error-prone HTTP date parsing, ETag headers are not HTTP date values.

A human readable version of the timestamp (rounded to second) is provided though in the Last-Modified response headers:

```
Last-Modified: Wed May 20 17:22:38 2015 +0200
```

Changed in version 2.0: In previous versions, cache and concurrency control was handled using If-Modified-Since and If-Unmodified-Since. But since the HTTP date does not include milliseconds, they contained the milliseconds timestamp as integer. The current version using ETag is HTTP compliant (see [original discussion](#).)

**Note:** The client may send If-Unmodified-Since or If-Modified-Since requests headers, but in the current implementation, they will be ignored.

### 3.6.1 Cache control

In order to check that the client version has not changed, a If-None-Match request header can be used. If the response is 304 Not Modified then the cached version is still good.

### 3.6.2 Concurrency control

In order to prevent race conditions, like overwriting changes occurred in the interim for example, a If-Match request header can be used. If the response is 412 Precondition failed then the resource has changed meanwhile.

The client can then choose to:

- overwrite by repeating the request without If-Match;
- reconcile the resource by fetching, merging and repeating the request.

## 3.7 Backoff indicators

### 3.7.1 Backoff header on heavy load

A `Backoff` header will be added to the success responses ( $\geq 200$  and  $< 400$ ) when the server is under heavy load. It provides the client with a number of seconds during which it should avoid doing unnecessary requests.

```
Backoff: 30
```

---

**Note:** The back-off time is configurable on the server.

---

**Note:** In other implementations at Mozilla, there was `X-Weave-Backoff` and `X-Backoff` but the `X-` prefix for header [has been deprecated since](#).

---

### 3.7.2 Retry-After indicators

A `Retry-After` header will be added to error responses ( $\geq 500$ ), telling the client how many seconds it should wait before trying again.

```
Retry-After: 30
```

## 3.8 Error responses

### 3.8.1 Protocol description

Every response is JSON.

If the HTTP status is not OK ( $< 200$  or  $\geq 400$ ), the response contains a JSON mapping, with the following attributes:

- `code`: matches the HTTP status code (e.g. 400)
- `errno`: stable application-level error number (e.g. 109)
- `error`: string description of error type (e.g. "Bad request")
- `message`: context information (e.g. "Invalid request parameters")
- `info`: online resource (e.g. URL to error details)
- `details`: additional details (e.g. list of validation errors)

#### Example response

```
{
  "code": 412,
  "errno": 114,
  "error": "Precondition Failed",
  "message": "Resource was modified meanwhile",
  "info": "https://server/docs/api.html#errors",
}
```

Refer yourself to the [ref:set of errors codes <errors>](#).



### 3.8.2 Precondition errors

As detailed in the *timestamps* section, it is possible to add concurrency control using ETag request headers.

When a concurrency error occurs, a 412 Precondition Failed error response is returned.

Additional information about the record currently stored on the server will be provided in the `details` field:

```
{
  "code": 412,
  "errno": 114,
  "error": "Precondition Failed"
  "message": "Resource was modified meanwhile",
  "details": {
    "existing": {
      "last_modified": 1436434441550,
      "id": "00dd028f-16f7-4755-ab0d-e0dc0cb5da92",
      "title": "Original title"
    }
  },
}
```

### 3.8.3 Conflict errors

When a record violates unicity constraints, a 409 Conflict error response is returned.

Additional information about conflicting record and field name will be provided in the `details` field.

```
{
  "code": 409,
  "errno": 122,
  "error": "Conflict",
  "message": "Conflict of field url on record eyjafjallajokull"
  "info": "https://server/docs/api.html#errors",
  "details": {
    "field": "url",
    "record": {
      "id": "eyjafjallajokull",
      "last_modified": 1430140411480,
      "url": "http://mozilla.org"
    }
  }
}
```

### 3.8.4 Validation errors

When multiple validation errors occur on a request, the first one is presented in the message.

The full list of validation errors is provided in the `details` field.

```
{
  "code": 400,
  "errno": 109,
  "error": "Bad Request",
  "message": "Invalid posted data",
  "info": "https://server/docs/api.html#errors",
  "details": [
```

```
{
  {
    "description": "42 is not a string: {'name': ''}",
    "location": "body",
    "name": "name"
  }
}
```

## 3.9 Deprecation

A track of the client version will be kept to know after which date each old version can be shutdown.

The date of the end of support is provided in the API root URL (e.g. /v0)

Using the `Alert` response header, the server can communicate any potential warning messages, information, or other alerts.

The value is JSON mapping with the following attributes:

- `code`: one of the strings `"soft-eol"` or `"hard-eol"`;
- `message`: a human-readable message (optional);
- `url`: a URL at which more information is available (optional).

A `410 Gone` error response can be returned if the client version is too old, or the service had been replaced with a new and better service using a new protocol version.

See details in [Configuration](#) to activate deprecation.

## 4.1 Installation

By default, a *Cliquet* application persists the records and cache in a local [Redis](#).

Using the *application configuration*, other backends like « in-memory » or [PostgreSQL](#) can be enabled afterwards.

### 4.1.1 Supported Python versions

Cliquet supports Python 2.7, Python 3.4 and PyPy.

### 4.1.2 Distribute & Pip

Installing Cliquet with pip:

```
pip install cliquet
```

For *PostgreSQL* and *monitoring* support:

```
pip install cliquet[postgresql,monitoring]
```

---

**Note:** When installing cliquet with postgresql support in a virtualenv using the [PyPy](#) interpreter, the [psycpg2cffi](#) PostgreSQL database adapter will be installed, instead of the traditional [psycpg2](#), as it provides significant [performance improvements](#).

---

If everything is under control *python*-wise, jump to the next chapter. Otherwise please find more details below.

### 4.1.3 Python 3.4

#### Linux

```
sudo apt-get install python3.4-dev
```

#### OS X

```
brew install python3.4
```

## 4.1.4 Cryptography libraries

### Linux

On Debian / Ubuntu based systems:

```
apt-get install libffi-dev libssl-dev
```

On RHEL-derivatives:

```
apt-get install libffi-devel openssl-devel
```

### OS X

Assuming `brew` is installed:

```
brew install libffi openssl pkg-config
```

## 4.1.5 Install Redis

### Linux

On debian / ubuntu based systems:

```
apt-get install redis-server
```

or:

```
yum install redis
```

### OS X

Assuming `brew` is installed, Redis installation becomes:

```
brew install redis
```

To restart it (Bug after configuration update):

```
brew services restart redis
```

## 4.1.6 Install PostgreSQL

### Client libraries only

Install PostgreSQL client headers:

```
sudo apt-get install libpq-dev
```

Install Cliquet with related dependencies:

```
pip install cliquet[postgresql]
```

### Full server

PostgreSQL version 9.4 (or higher) is required.

To install PostgreSQL on Ubuntu/Debian use:

```
sudo apt-get install postgresql-9.4
```

If your Ubuntu/Debian distribution doesn't include version 9.4 of PostgreSQL look at the [PostgreSQL Ubuntu](#) and [PostgreSQL Debian](#) pages. The PostgreSQL project provides an Apt Repository that one can use to install recent PostgreSQL versions.

By default, the `postgres` user has no password and can hence only connect if ran by the `postgres` system user. The following command will assign it:

```
sudo -u postgres psql -c "ALTER USER postgres PASSWORD 'postgres';"
```

Cliquet requires UTC to be used as the database timezone, and UTF-8 as the database encoding. You can for example use the following commands to create a database named `testdb` with the appropriate timezone and encoding:

```
sudo -u postgres psql -c "ALTER ROLE postgres SET TIMEZONE TO 'UTC';"
sudo -u postgres psql -c "CREATE DATABASE testdb ENCODING 'UTF-8';"
```

### Server using Docker

Install docker, for example on Ubuntu:

```
sudo apt-get install docker.io
```

Run the official PostgreSQL container locally:

```
postgres=$(sudo docker run -d -p 5432:5432 postgres)
```

*(optional)* Create the test database:

```
psql -h localhost -U postgres -W
#> CREATE DATABASE "testdb";
```

Tag and save the current state with:

```
sudo docker commit $postgres cliquet-empty
```

In the future, run the tagged version of the container

```
cliquet=$(sudo docker run -d -p 5432:5432 cliquet-empty)
...
sudo docker stop $cliquet
```

## 4.2 Configuration

See [Pyramid settings documentation](#).

## 4.2.1 Environment variables

In order to ease deployment or testing strategies, *Cliquet* reads settings from environment variables, in addition to `.ini` files.

For example, `cliquet.storage_backend` is read from environment variable `CLIQUET_STORAGE_BACKEND` if defined, else from application `.ini`, else from internal defaults.

## 4.2.2 Project info

```
cliquet.project_name = project
cliquet.project_docs = https://project.rtfid.org/
# cliquet.project_version = 1.0
```

## 4.2.3 Feature settings

```
# Limit number of batch operations per request
# cliquet.batch_max_requests = 25

# Force pagination *(recommended)*
# cliquet.paginate_by = 200

# Custom record id generator class
# cliquet.id_generator = cliquet.storage.generators.UUID4
```

## 4.2.4 Disabling endpoints

It is possible to deactivate specific resources operations, directly in the settings.

To do so, a setting key must be defined for the disabled resources endpoints:

```
'cliquet.{endpoint_type}_{resource_name}_{method}_enabled'
```

Where: - **endpoint\_type** is either collection or record; - **resource\_name** is the name of the resource (by default, *Cliquet* uses

the name of the class);

- **method** is the http method (in lower case): For instance `put`.

For instance, to disable the PUT on records for the *Mushrooms* resource, the following setting should be declared in the `.ini` file:

```
# Disable article collection DELETE endpoint
cliquet.collection_article_delete_enabled = false

# Disable mushroom record PATCH endpoint
cliquet.record_mushroom_patch_enabled = false
```

## 4.2.5 Deployment

```
# cliquet.backoff = 10
cliquet.retry_after_seconds = 30
```

## Scheme, host and port

By default *Cliquet* does not enforce requests scheme, host and port. It relies on WSGI specification and the related stack configuration. Tuning this becomes necessary when the application runs behind proxies or load balancers.

Most implementations, like *uwsgi*, provide configuration variables to adjust it properly.

However if, for some reasons, this had to be enforced at the application level, the following settings can be set:

```
# cliquet.http_scheme = https
# cliquet.http_host = production.server:7777
```

Check the `url` value returned in the hello view.

## Deprecation

Activate the *service deprecation*. If the date specified in `eos` is in the future, an alert will be sent to clients. If it's in the past, the service will be declared as decommissioned.

```
# cliquet.eos = 2015-01-22
# cliquet.eos_message = "Client is too old"
# cliquet.eos_url = http://website/info-shutdown.html
```

## Logging with Heka

Mozilla Services standard logging format can be enabled using:

```
cliquet.logging_renderer = cliquet.logs.MozillaHekaRenderer
```

With the following configuration, all logs are redirected to standard output (See [12factor app](#)):

```
[loggers]
keys = root

[handlers]
keys = console

[formatters]
keys = heka

[logger_root]
level = INFO
handlers = console
formatter = heka

[handler_console]
class = StreamHandler
args = (sys.stdout,)
level = NOTSET

[formatter_heka]
format = %(message)s
```

## Handling exceptions with Sentry

Requires the *raven* package, or *Cliquet* installed with `pip install cliquet[monitoring]`.

Sentry logging can be enabled, as explained in [official documentation](#).

---

**Note:** The application sends an *INFO* message on startup, mainly for setup check.

---

### Monitoring with StatsD

Requires the `statsd` package, or *Cliquet* installed with `pip install cliquet[monitoring]`.

StatsD metrics can be enabled (disabled by default):

```
cliquet.statsd_url = udp://localhost:8125
# cliquet.statsd_prefix = cliquet.project_name
```

### Monitoring with New Relic

Requires the `newrelic` package, or *Cliquet* installed with `pip install cliquet[monitoring]`.

Enable middlewares as described [here](#).

New-Relic can be enabled (disabled by default):

```
cliquet.newrelic_config = /location/of/newrelic.ini
cliquet.newrelic_env = prod
```

## 4.2.6 Storage

```
cliquet.storage_backend = cliquet.storage.redis
cliquet.storage_url = redis://localhost:6379/1

# Safety limit while fetching from storage
# cliquet.storage_max_fetch_size = 10000

# Control number of pooled connections
# cliquet.storage_pool_size = 50
```

See *storage backend documentation* for more details.

## 4.2.7 Cache

```
cliquet.cache_backend = cliquet.cache.redis
cliquet.cache_url = redis://localhost:6379/0

# Control number of pooled connections
# cliquet.storage_pool_size = 50
```

See *cache backend documentation* for more details.

It is possible to add cache control headers for each resource. The client (or proxy) will use them to cache the resource responses for a certain amount of time.

If set to 0 then the resource becomes uncacheable (`no-cache`).

```
cliquet.mushroom_cache_expires_seconds = 3600
```



Basically, this will add both `Cache-Control: max-age=3600` and `Expire: <server datetime + 1H>` response headers to the GET responses.

## 4.2.8 Authentication

Since user identification is hashed in storage, a secret key is required in configuration:

```
# cliquet.userid_hmac_secret = b4c96a8692291d88fe5a97dd91846eb4
```

### Authentication setup

*Cliquet* relies on [:github:‘pyramid\\_multiauth <mozilla-service/pyramid\\_multiauth>’\\_](#) to initialize authentication.

Therefore, any authentication policy can be specified through configuration.

For example, using the following example, *Basic Auth*, *Persona* and *IP Auth* are enabled:

```
multiauth.policies = basicauth pyramid_persona ipauth

multiauth.policy.ipauth.use = pyramid_ipauth.IPAuthentictionPolicy
multiauth.policy.ipauth.ipaddrs = 192.168.0.*
multiauth.policy.ipauth.userid = LAN-user
multiauth.policy.ipauth.principals = trusted
```

Similarly, any authorization policies and group finder function can be specified through configuration in order to deeply customize permissions handling and authorizations.

### Basic Auth

`basicauth` is mentioned among `multiauth.policies` by default.

```
multiauth.policies = basicauth
```

By default, it uses an internal *Basic Auth* policy bundled with *Cliquet*.

In order to replace it by another one:

```
multiauth.policies = basicauth
multiauth.policy.basicauth.use = myproject.authn.BasicAuthPolicy
```

### Custom Authentication

Using the various [Pyramid authentication packages](#), it is possible to plug any kind of authentication.

(Github/Twitter example to be done)

### Firefox Accounts

Enabling *Firefox Accounts* consists in including `cliquet_fxa` in configuration, mentioning `fxa` among policies and providing appropriate values for OAuth2 client settings.

See [mozilla-services/cliquet-fxa](#).

## Permission configuration

ACE are usually set on objects using the permission backend.

It is also possible to configure them from settings, and it will **bypass** the permission backend.

For example, for a resource named “bucket”, the following setting will enable authenticated people to create bucket records:

```
cliquet.bucket_create_principals = system.Authenticated
```

The format of these permission settings is `<resource_name>_<permission>_principals = comma, separated, principals`.

### 4.2.9 Application profiling

It is possible to profile the application while its running. This is especially useful when trying to find slowness in the application.

Enable middlewares as described [here](#).

Update the configuration file with the following values:

```
cliquet.profiler_enabled = true
cliquet.profiler_dir = /tmp/profiling
```

Run a load test (*for example*):

```
SERVER_URL=http://localhost:8000 make bench -e
```

Render execution graphs using GraphViz:

```
sudo apt-get install graphviz
```

```
pip install gprof2dot
gprof2dot -f pstats POST.v1.batch.000176ms.1427458675.prof | dot -Tpng -o output.png
```

### 4.2.10 Enable middleware

In order to enable Cliquet middleware, wrap the application in the project main function:

```
def main(global_config, **settings):
    config = Configurator(settings=settings)
    cliquet.initialize(config, __version__)
    app = config.make_wsgi_app()
    return cliquet.install_middlewares(app, settings)
```

### 4.2.11 Initialization sequence

In order to control what part of *Cliquet* should be run during application startup, or add custom initialization steps from configuration, it is possible to change the `initialization_sequence` setting.

**Warning:** This is considered as a dangerous zone and should be used with caution.  
Later, a better formalism should be introduced to easily allow addition or removal of steps, without repeating the whole list and without relying on internal functions location.

```

cliquet.initialization_sequence = cliquet.initialization.setup_json_serializer
                                cliquet.initialization.setup_logging
                                cliquet.initialization.setup_storage
                                cliquet.initialization.setup_cache
                                cliquet.initialization.setup_requests_scheme
                                cliquet.initialization.setup_version_redirection
                                cliquet.initialization.setup_deprecation
                                cliquet.initialization.setup_authentication
                                cliquet.initialization.setup_backoff
                                cliquet.initialization.setup_stats

```

## 4.3 Resource

*Cliquet* provides a basic component to build resource oriented APIs. In most cases, the main customization consists in defining the schema of the records for this resource.

### 4.3.1 Full example

```

import colander

from cliquet import resource
from cliquet import schema
from cliquet import utils

class BookmarkSchema(resource.ResourceSchema):
    url = schema.URL()
    title = colander.SchemaNode(colander.String())
    favorite = colander.SchemaNode(colander.Boolean(), missing=False)
    device = colander.SchemaNode(colander.String(), missing='')

    class Options:
        readonly_fields = ('device',)
        unique_fields = ('url',)

@resource.register()
class Bookmark(resource.BaseResource):
    mapping = BookmarkSchema()

    def process_record(self, new, old=None):
        if new['device'] != old['device']:
            new['device'] = self.request.headers.get('User-Agent')

    return new

```

See the [ReadingList](#) and [Kinto](#) projects source code for real use cases.

### 4.3.2 Resource Schema

Override the base schema to add extra fields using the [Colander API](#).

```
class Movie(ResourceSchema):
    director = colander.SchemaNode(colander.String())
    year = colander.SchemaNode(colander.Int(),
                               validator=colander.Range(min=1850))
    genre = colander.SchemaNode(colander.String(),
                                validator=colander.OneOf(['Sci-Fi', 'Comedy']))
```

**class cliquet.schema.ResourceSchema (\*arg, \*\*kw)**  
 Base resource schema, with *Cliquet* specific built-in options.

**class Options**  
 Resource schema options.

This is meant to be overridden for changing values:

```
class Product(ResourceSchema):
    reference = colander.SchemaNode(colander.String())

    class Options:
        unique_fields = ('reference',)
```

**unique\_fields = ()**

Fields that must have unique values for the user collection. During records creation and modification, a conflict error will be raised if unicity is about to be violated.

**readonly\_fields = ()**

Fields that cannot be updated. Values for fields will have to be provided either during record creation, through default values using missing attribute or implementing a custom logic in `cliquet.resource.BaseResource.process_record()`.

**preserve\_unknown = False**

Define if unknown fields should be preserved or not.

For example, in order to define a schema-less resource, in other words a resource that will accept any form of record, the following schema definition is enough:

```
class SchemaLess(ResourceSchema):
    class Options:
        preserve_unknown = True
```

`ResourceSchema.is_readonly (field)`

Return True if specified field name is read-only.

**Parameters** `field (str)` – the field name in the schema

**Returns** True if the specified field is read-only, False otherwise.

**Return type** bool

**class cliquet.schema.PermissionsSchema (\*args, \*\*kwargs)**  
 A permission mapping defines ACEs.

It has permission names as keys and principals as values.

```
{
    "write": ["fxa:af3e077eb9f5444a949ad65aa86e82ff"],
    "groups:create": ["fxa:70a9335eecfe440fa445ba752a750f3d"]
}
```

**class cliquet.schema.TimeStamp (\*arg, \*\*kw)**

Basic integer schema field that can be set to current server timestamp in milliseconds if no value is provided.

```
class Book(ResourceSchema):
    added_on = Timestamp()
    read_on = Timestamp(auto_now=False, missing=-1)
```

**schema\_type**

alias of Integer

**title = 'Epoch timestamp'**

Default field title.

**auto\_now = True**Set to current server timestamp (*milliseconds*) if not provided.**missing = None**

Default field value if not provided in record.

```
class cliquet.schema.URL(*arg, **kw)
```

String field representing a URL, with max length of 2048. This is basically a shortcut for string field with *~colander:colander.url*.

```
class BookmarkSchema(ResourceSchema):
    url = URL()
```

**schema\_type**

alias of String

### 4.3.3 Resource class

In order to customize the resource URLs or behaviour on record processing, the resource class can be extended:

```
class cliquet.resource.BaseResource(request, context=None)
```

Base resource class providing every endpoint.

**default\_viewset**Default `cliquet.viewset.ViewSet` class to use when the resource is registered.

alias of ViewSet

**default\_collection**

Default `cliquet.collection.Collection` class to use for interacting the **:module:'cliquet.storage'** and **:module:'cliquet.permission'** backends.

alias of Collection

```
mapping = <cliquet.schema.ResourceSchema object at 139788502314704 (named )>
```

Schema to validate records.

**get\_parent\_id(request)**Return the `parent_id` of the resource with regards to the current request.**Parameters** `request` – The request used to create the resource.**Return type** str**is\_known\_field(field)**Return True if *field* is defined in the resource mapping.**Parameters** `field(str)` – Field name**Return type** bool

#### `collection_get()`

Collection GET endpoint: retrieve multiple records.

**Raises** `HTTPNotModified` if `If-None-Match` header is provided and collection not modified in the interim.

**Raises** `HTTPPreconditionFailed` if `If-Match` header is provided and collection modified in the interim.

**Raises** `HTTPBadRequest` if filters or sorting are invalid.

#### `collection_post()`

Collection POST endpoint: create a record.

If the new record conflicts against a unique field constraint, the posted record is ignored, and the existing record is returned, with a 200 status.

**Raises** `HTTPPreconditionFailed` if `If-Match` header is provided and collection modified in the interim.

**See also:**

Add custom behaviour by overriding `cliquet.resource.BaseResource.process_record()`

#### `collection_delete()`

Collection DELETE endpoint: delete multiple records.

**Raises** `HTTPPreconditionFailed` if `If-Match` header is provided and collection modified in the interim.

**Raises** `HTTPBadRequest` if filters are invalid.

#### `get()`

Record GET endpoint: retrieve a record.

**Raises** `HTTPNotFound` if the record is not found.

**Raises** `HTTPNotModified` if `If-None-Match` header is provided and record not modified in the interim.

**Raises** `HTTPPreconditionFailed` if `If-Match` header is provided and record modified in the interim.

#### `put()`

Record PUT endpoint: create or replace the provided record and return it.

**Raises** `HTTPPreconditionFailed` if `If-Match` header is provided and record modified in the interim.

---

**Note:** If `If-None-Match: *` request header is provided, the PUT will succeed only if no record exists with this id.

---

**See also:**

Add custom behaviour by overriding `cliquet.resource.BaseResource.process_record()`.

#### `patch()`

Record PATCH endpoint: modify a record and return its new version.

If a request header `Response-Behavior` is set to `light`, only the fields whose value was changed are returned. If set to `diff`, only the fields whose value became different than the one provided are returned.

**Raises** `HTTPNotFound` if the record is not found.

**Raises** `HTTPPreconditionFailed` if If-Match header is provided and record modified in the iterim.

**See also:**

Add custom behaviour by overriding `cliquet.resource.BaseResource.apply_changes()` or `cliquet.resource.BaseResource.process_record()`.

**delete()**

Record DELETE endpoint: delete a record and return it.

**Raises** `HTTPNotFound` if the record is not found.

**Raises** `HTTPPreconditionFailed` if If-Match header is provided and record modified in the iterim.

**process\_record** (*new*, *old=None*)

Hook for processing records before they reach storage, to introduce specific logics on fields for example.

```
def process_record(self, new, old=None):
    version = old['version'] if old else 0
    new['version'] = version + 1
    return new
```

Or add extra validation based on request:

```
from cliquet.errors import raise_invalid

def process_record(self, new, old=None):
    if new['browser'] not in request.headers['User-Agent']:
        raise_invalid(self.request, name='browser', error='Wrong')
    return new
```

#### Parameters

- **new** (*dict*) – the validated record to be created or updated.
- **old** (*dict*) – the old record to be updated, `None` for creation endpoints.

**Returns** the processed record.

**Return type** `dict`

**apply\_changes** (*record*, *changes*)

Merge *changes* into *record* fields.

---

**Note:** This is used in the context of PATCH only.

---

Override this to control field changes at record level, for example:

```
def apply_changes(self, record, changes):
    # Ignore value change if inferior
    if record['position'] > changes.get('position', -1):
        changes.pop('position', None)
    return super(MyResource, self).apply_changes(record, changes)
```

**Raises** `HTTPBadRequest` if result does not comply with resource schema.

**Returns** the new record with *changes* applied.

**Return type** `dict`

## Interaction with storage

In order to customize the interaction of a HTTP resource with its storage, a custom collection can be plugged-in:

```
from cliquet import resource

class TrackedCollection(resource.Collection):
    def create_record(self, record, parent_id=None, unique_fields=None):
        record = super(TrackedCollection, self).create_record(record,
                                                                parent_id,
                                                                unique_fields)

        trackid = index.track(record)
        record['trackid'] = trackid
        return record

class Payment(resource.BaseResource):
    def __init__(self, request):
        super(Payment, self).__init__(request)
        self.collection = TrackedCollection(
            storage=self.collection.storage,
            id_generator=self.collection.id_generator,
            collection_id=self.collection.collection_id,
            parent_id=self.collection.parent_id,
            auth=self.collection.auth)
```

```
class cliquet.resource.Collection(storage, id_generator=None, collection_id='', parent_id='',
                                auth=None)
```

A collection stores and manipulate records in its attached storage.

It is not aware of HTTP environment nor protocol.

Records are isolated according to the provided *name* and *parent\_id*.

Those notions have no particular semantic and can represent anything. For example, the collection *name* can be the *type* of objects stored, and *parent\_id* can be the current *user id* or a *group* where the collection belongs. If left empty, the collection records are not isolated.

**id\_field = 'id'**

Name of *id* field in records

**modified\_field = 'last\_modified'**

Name of *last modified* field in records

**deleted\_field = 'deleted'**

Name of *deleted* field in deleted records

**timestamp** (*parent\_id=None*)

Fetch the collection current timestamp.

**Parameters** *parent\_id* (*str*) – optional filter for parent id

**Return type** integer

**get\_records** (*filters=None, sorting=None, pagination\_rules=None, limit=None, include\_deleted=False, parent\_id=None*)

Fetch the collection records.

Override to post-process records after fetching them from storage.

**Parameters**



- **filters** (list of `cliquet.storage.Filter`) – Optionally filter the records by their attribute. Each filter in this list is a tuple of a field, a value and a comparison (see `cliquet.utils.COMPARISON`). All filters are combined using *AND*.
- **sorting** (list of `cliquet.storage.Sort`) – Optionnally sort the records by attribute. Each sort instruction in this list refers to a field and a direction (negative means descending). All sort instructions are cumulative.
- **pagination\_rules** (list of list of `cliquet.storage.Filter`) – Optionnally paginate the list of records. This list of rules aims to reduce the set of records to the current page. A rule is a list of filters (see *filters* parameter), and all rules are combined using *OR*.
- **limit** (*int*) – Optionnally limit the number of records to be retrieved.
- **include\_deleted** (*bool*) – Optionnally include the deleted records that match the filters.
- **parent\_id** (*str*) – optional filter for parent id

**Returns** A tuple with the list of records in the current page, the total number of records in the result set.

**Return type** tuple

**delete\_records** (*filters=None, parent\_id=None*)

Delete multiple collection records.

Override to post-process records after their deletion from storage.

**Parameters**

- **filters** (list of `cliquet.storage.Filter`) – Optionally filter the records by their attribute. Each filter in this list is a tuple of a field, a value and a comparison (see `cliquet.utils.COMPARISON`). All filters are combined using *AND*.
- **parent\_id** (*str*) – optional filter for parent id

**Returns** The list of deleted records from storage.

**get\_record** (*record\_id, parent\_id=None*)

Fetch current view related record, and raise 404 if missing.

**Parameters**

- **record\_id** (*str*) – record identifier
- **parent\_id** (*str*) – optional filter for parent id

**Returns** the record from storage

**Return type** dict

**create\_record** (*record, parent\_id=None, unique\_fields=None*)

Create a record in the collection.

Override to perform actions or post-process records after their creation in storage.

```
def create_record(self, record):
    record = super(MyCollection, self).create_record(record)
    idx = index.store(record)
    record['index'] = idx
    return record
```

**Parameters**

- **record** (*dict*) – record to store
- **parent\_id** (*str*) – optional filter for parent id
- **unique\_fields** (*tuple*) – list of fields that should remain unique

**Returns** the newly created record.

**Return type** dict

**update\_record** (*record*, *parent\_id=None*, *unique\_fields=None*)

Update a record in the collection.

Override to perform actions or post-process records after their modification in storage.

```
def update_record(self, record, parent_id=None, unique_fields=None):
    record = super(MyCollection, self).update_record(record,
                                                    parent_id,
                                                    unique_fields)

    subject = 'Record {} was changed'.format(record[self.id_field])
    send_email(subject)
    return record
```

#### Parameters

- **record** (*dict*) – record to store
- **parent\_id** (*str*) – optional filter for parent id
- **unique\_fields** (*tuple*) – list of fields that should remain unique

**Returns** the updated record.

**Return type** dict

**delete\_record** (*record*, *parent\_id=None*)

Delete a record in the collection.

Override to perform actions or post-process records after deletion from storage for example:

```
def delete_record(self, record):
    deleted = super(MyCollection, self).delete_record(record)
    erase_media(record)
    deleted['media'] = 0
    return deleted
```

#### Parameters

- **record** (*dict*) – the record to delete
- **record** – record to store
- **parent\_id** (*str*) – optional filter for parent id

**Returns** the deleted record.

**Return type** dict

### 4.3.4 Custom record ids

By default, records ids are *UUID4* <[http://en.wikipedia.org/wiki/Universally\\_unique\\_identifier](http://en.wikipedia.org/wiki/Universally_unique_identifier)>\_.

A custom record ID generator can be set globally in *Configuration*, or at the resource level:

```

from cliquet import resource
from cliquet import utils
from cliquet.storage import generators

class MsecId(generators.Generator):
    def __call__(self):
        return '%s' % utils.msec_time()

@resource.register()
class Mushroom(resource.BaseResource):
    def __init__(request):
        super(Mushroom, self).__init__(request)
        self.collection.id_generator = MsecId()

```

## Generators objects

**class** `cliquet.storage.generators.Generator` (*config=None*)

Base generator for records ids.

Id generators are used by storage backend during record creation, and at resource level to validate record id in requests paths.

**regexp** = `^[a-zA-Z0-9][a-zA-Z0-9_-]*$`

Default record id pattern. Can be changed to comply with custom ids.

**match** (*record\_id*)

Validate that record ids match the generator. This is used mainly when a record id is picked arbitrarily (e.g with PUT requests).

**Returns** *True* if the specified record id matches expected format.

**Return type** `bool`

**class** `cliquet.storage.generators.UUID4` (*config=None*)

UUID4 record id generator.

UUID block are separated with -. (example: `'472be9ec-26fe-461b-8282-9c4e4b207ab3'`)

UUIDs are very safe in term of unicity. If 1 billion of UUIDs are generated every second for the next 100 years, the probability of creating just one duplicate would be about 50% ([source](#)).

**regexp** = `^[0-9a-f]{8}-[0-9a-f]{4}-[0-9a-f]{4}-[0-9a-f]{4}-[0-9a-f]{12}$`

UUID4 accurate pattern.

## 4.3.5 Custom Usage

### Within views

In views, a `request` object is available and allows to use the storage configured in the application:

```

from cliquet import resource

def view(request):
    registry = request.registry

    flowers = resource.Collection(storage=registry.storage,

```

```

name='app:flowers')

flowers.create_record({'name': 'Jonquille', 'size': 30})
flowers.create_record({'name': 'Amapola', 'size': 18})

min_size = resource.Filter('size', 20, resource.COMPARISON.MIN)
records, total = flowers.get_records(filters=[min_size])

flowers.delete_record(records[0])

```

## Outside views

Outside views, an application context has to be built from scratch.

As an example, let's build a code that will copy a remote *Kinto* collection into a local storage:

```

from cliquet import resource, DEFAULT_SETTINGS
from pyramid import Configurator

config_local = Configurator(settings=DEFAULT_SETTINGS)
config_local.add_settings({
    'cliquet.storage_backend': 'cliquet.storage.postgresql'
    'cliquet.storage_url': 'postgres://user:pass@db.server.lan:5432/dbname'
})
local = resource.Collection(storage=config_local.registry.storage,
                           parent_id='browsing',
                           name='history')

config_remote = Configurator(settings=DEFAULT_SETTINGS)
config_remote.add_settings({
    'cliquet.storage_backend': 'kinto.storage',
    'cliquet.storage_url': 'https://cloud-storage.services.mozilla.com'
})
remote = resource.Collection(storage=config_remote.registry.storage,
                             parent_id='browsing',
                             name='history',
                             auth='Basic bWF0Og==')

records, total = in remote.get_records():
for record in records:
    local.create_record(record)

```

## 4.4 Viewsets

*Cliquet* maps URLs and permissions to resources using *ViewSets*.

View sets can be viewed as a set of rules which can be applied to a resource in order to define what should be inserted in the routing mechanism of pyramid.

### 4.4.1 Configuring a viewset

To use *Cliquet* in a basic fashion, there is not need to understand how viewsets work in full detail, but it might be useful to know how to extend the defaults.

Default viewset can be extended by passing viewset arguments to the *resource.register* class decorator:

```
from cliquet import resource

@resource.register(collection_methods=('GET',))
class Resource(resource.BaseResource):
    mapping = BookmarkSchema()
```

## 4.4.2 Subclassing a viewset

In case this isn't enough to update the default properties, the default *ViewSet* class can be subclassed in a more specific viewset, and then be passed during the registration phase:

```
from cliquet import resource

class MyViewSet(resource.ViewSet):

    def get_service_name(self, endpoint_type, resource):
        """Returns the name of the service, depending a given type and
        resource.
        """
        # Get the resource name from an akwards location.
        return name

@resource.register(viewset=MyViewSet())
class Resource(resource.BaseResource):
    mapping = BookmarkSchema()
```

## 4.4.3 ViewSet class

In order to customize the resource URLs or permissions, the viewset class can be extended:

**class** cliquet.resource.**ViewSet** (\*\*kwargs)

The default ViewSet object.

A viewset contains all the information needed to register any resource in the Cornice registry.

It provides the same features as `cornice.resource()`, except that it is much more flexible and extensible.

**update** (\*\*kwargs)

Update viewset attributes with provided values.

**get\_view\_arguments** (endpoint\_type, resource, method)

Return the Pyramid/Cornice view arguments for the given endpoint type and method.

### Parameters

- **endpoint\_type** (str) – either “collection” or “record”.
- **resource** – the resource object.
- **method** (str) – the HTTP method.

**get\_record\_schema** (resource, method)

Return the Cornice schema for the given method.

**get\_view** (*endpoint\_type, method*)

Return the view method name located on the resource object, for the given type and method.

- For collections, this will be “collection\_{methodlower}”
- For records, this will be “{methodlower}”.

**get\_name** (*resource*)

Returns the name of the resource.

**get\_service\_name** (*endpoint\_type, resource*)

Returns the name of the service, depending a given type and resource.

**is\_endpoint\_enabled** (*endpoint\_type, resource\_name, method, settings*)

Returns if the given endpoint is enabled or not.

Uses the settings to tell so.

## 4.5 Storage

### 4.5.1 Backends

#### PostgreSQL

**class** cliquet.storage.postgresql.**PostgreSQL** (*\*args, \*\*kwargs*)

Storage backend using PostgreSQL.

Recommended in production (*requires PostgreSQL 9.4 or higher*).

Enable in configuration:

```
cliquet.storage_backend = cliquet.storage.postgresql
```

Database location URI can be customized:

```
cliquet.storage_url = postgres://user:pass@db.server.lan:5432/dbname
```

Alternatively, username and password could also rely on system user ident or even specified in `~/.pgpass` (*see PostgreSQL documentation*).

**Note:** Some tables and indices are created when `cliquet migrate` is run. This requires some privileges on the database, or some error will be raised.

**Alternatively,** the schema can be initialized outside the python application, using the SQL file located in `cliquet/storage/postgresql/schema.sql`. This allows to distinguish schema manipulation privileges from schema usage.

A threaded connection pool is enabled by default:

```
cliquet.storage_pool_size = 10
```

**Note:** Using a [dedicated connection pool](#) is still recommended to allow load balancing, replication or limit the number of connections used in a multi-process deployment.

## Redis

**class** `cliquet.storage.redis.Redis(*args, **kwargs)`  
Storage backend implementation using Redis.

**Warning:** Useful for very low server load, but won't scale since records sorting and filtering are performed in memory.

Enable in configuration:

```
cliquet.storage_backend = cliquet.storage.redis
```

(Optional) Instance location URI can be customized:

```
cliquet.storage_url = redis://localhost:6379/0
```

A threaded connection pool is enabled by default:

```
cliquet.storage_pool_size = 50
```

## Memory

**class** `cliquet.storage.memory.Memory(*args, **kwargs)`  
Storage backend implementation in memory.

Useful for development or testing purposes, but records are lost after each server restart.

Enable in configuration:

```
cliquet.storage_backend = cliquet.storage.memory
```

## Cloud Storage

**Note:** [Under construction](#)

If the `kinto` package is available, it is possible to store data in a remote instance of *Kinto*.

```
cliquet.storage_backend = kinto.storage
cliquet.storage_url = https://cloud-storage.services.mozilla.com
```

See [Kinto](#) for more details.

**Note:** In order to avoid double checking of OAuth tokens, the Kinto service and the application can share the same cache (`cliquet.cache_url`).

## 4.5.2 API

Implementing a custom storage backend consists in implementating the following interface:

**class** `cliquet.storage.Filter(field, value, operator)`  
Filtering properties.

**field**

Alias for field number 0

**operator**

Alias for field number 2

**value**

Alias for field number 1

**class** `cliquet.storage.Sort` (*field, direction*)

Sorting properties.

**direction**

Alias for field number 1

**field**

Alias for field number 0

**class** `cliquet.storage.StorageBase`

Storage abstraction used by resource views.

It is meant to be instantiated at application startup. Any operation may raise a *HTTPServiceUnavailable* error if an error occurs with the underlying service.

Configuration can be changed to choose which storage backend will persist the objects.

**Raises** `HTTPServiceUnavailable`

**initialize\_schema** ()

Create every necessary objects (like tables or indices) in the backend.

This is excuted when the `cliquet migrate` command is ran.

**flush** (*auth=None*)

Remove **every** object from this storage.

**ping** (*request*)

Test that storage is operationnal.

**Parameters** **request** (`Request`) – current request object

**Returns** `True` is everything is ok, `False` otherwise.

**Return type** `bool`

**collection\_timestamp** (*collection\_id, parent\_id, auth=None*)

Get the highest timestamp of every objects in this *collection\_id* for this *parent\_id*.

---

**Note:** This should take deleted objects into account.

---

**Parameters**

- **collection\_id** (*str*) – the collection id.
- **parent\_id** (*str*) – the collection parent.

**Returns** the latest timestamp of the collection.

**Return type** `int`

**create** (*collection\_id, parent\_id, object, id\_generator=None, unique\_fields=None, id\_field='id', modified\_field='last\_modified', auth=None*)

Create the specified *object* in this *collection\_id* for this *parent\_id*. Assign the id to the object, using the attribute `cliquet.resource.BaseResource.id_field`.

---

**Note:** This will update the collection timestamp.

---



**Raises** `cliquet.storage.exceptions.UnicityError`

**Parameters**

- **collection\_id** (*str*) – the collection id.
- **parent\_id** (*str*) – the collection parent.
- **object** (*dict*) – the object to create.

**Returns** the newly created object.

**Return type** dict

**get** (*collection\_id, parent\_id, object\_id, id\_field='id', modified\_field='last\_modified', auth=None*)

Retrieve the object with specified *object\_id*, or raise error if not found.

**Raises** `cliquet.storage.exceptions.RecordNotFoundError`

**Parameters**

- **collection\_id** (*str*) – the collection id.
- **parent\_id** (*str*) – the collection parent.
- **object\_id** (*str*) – unique identifier of the object

**Returns** the object object.

**Return type** dict

**update** (*collection\_id, parent\_id, object\_id, object, unique\_fields=None, id\_field='id', modified\_field='last\_modified', auth=None*)

Overwrite the *object* with the specified *object\_id*.

If the specified id is not found, the object is created with the specified id.

---

**Note:** This will update the collection timestamp.

---

**Raises** `cliquet.storage.exceptions.UnicityError`

**Parameters**

- **collection\_id** (*str*) – the collection id.
- **parent\_id** (*str*) – the collection parent.
- **object\_id** (*str*) – unique identifier of the object
- **object** (*dict*) – the object to update or create.

**Returns** the updated object.

**Return type** dict

**delete** (*collection\_id, parent\_id, object\_id, with\_deleted=True, id\_field='id', modified\_field='last\_modified', deleted\_field='deleted', auth=None*)

Delete the object with specified *object\_id*, and raise error if not found.

Deleted objects must be removed from the database, but their ids and timestamps of deletion must be tracked for synchronization purposes. (See `cliquet.storage.StorageBase.get_all()`)

---

**Note:** This will update the collection timestamp.

---

**Raises** `cliquet.storage.exceptions.RecordNotFoundError`

**Parameters**

- **collection\_id** (*str*) – the collection id.
- **parent\_id** (*str*) – the collection parent.
- **object\_id** (*str*) – unique identifier of the object
- **with\_deleted** (*bool*) – track deleted record with a tombstone

**Returns** the deleted object, with minimal set of attributes.

**Return type** dict

**delete\_all** (*collection\_id*, *parent\_id*, *filters=None*, *with\_deleted=True*, *id\_field='id'*, *modified\_field='last\_modified'*, *deleted\_field='deleted'*, *auth=None*)  
Delete all objects in this *collection\_id* for this *parent\_id*.

**Parameters**

- **collection\_id** (*str*) – the collection id.
- **parent\_id** (*str*) – the collection parent.
- **filters** (list of `cliquet.storage.Filter`) – Optionnally filter the objects to delete.
- **with\_deleted** (*bool*) – track deleted records with a tombstone

**Returns** the list of deleted objects, with minimal set of attributes.

**Return type** list of dict

**purge\_deleted** (*collection\_id*, *parent\_id*, *before=None*, *id\_field='id'*, *modified\_field='last\_modified'*, *auth=None*)  
Delete all deleted object tombstones in this *collection\_id* for this *parent\_id*.

**Parameters**

- **collection\_id** (*str*) – the collection id.
- **parent\_id** (*str*) – the collection parent.
- **before** (*int*) – Optionnal timestamp to limit deletion (exclusive)

**Returns** The number of deleted objects.

**Return type** int

**get\_all** (*collection\_id*, *parent\_id*, *filters=None*, *sorting=None*, *pagination\_rules=None*, *limit=None*, *include\_deleted=False*, *id\_field='id'*, *modified\_field='last\_modified'*, *deleted\_field='deleted'*, *auth=None*)  
Retrieve all objects in this *collection\_id* for this *parent\_id*.

**Parameters**

- **collection\_id** (*str*) – the collection id.
- **parent\_id** (*str*) – the collection parent.
- **filters** (list of `cliquet.storage.Filter`) – Optionally filter the objects by their attribute. Each filter in this list is a tuple of a field, a value and a comparison (see `cliquet.utils.COMPARISON`). All filters are combined using *AND*.

- **sorting** (list of `cliquet.storage.Sort`) – Optionnally sort the objects by attribute. Each sort instruction in this list refers to a field and a direction (negative means descending). All sort instructions are cumulative.
- **pagination\_rules** (list of list of `cliquet.storage.Filter`) – Optionnally paginate the list of objects. This list of rules aims to reduce the set of objects to the current page. A rule is a list of filters (see *filters* parameter), and all rules are combined using *OR*.
- **limit** (*int*) – Optionnally limit the number of objects to be retrieved.
- **include\_deleted** (*bool*) – Optionnally include the deleted objects that match the filters.

**Returns** the limited list of objects, and the total number of matching objects in the collection (deleted ones excluded).

**Return type** tuple (list, integer)

## Exceptions

Exceptions raised by storage backend.

**exception** `cliquet.storage.exceptions.BackendError` (*original=None, message=None, \*args, \*\*kwargs*)

A generic exception raised by storage on error.

**Parameters** **original** (*Exception*) – the wrapped exception raised by underlying library.

**exception** `cliquet.storage.exceptions.RecordNotFoundError`

An exception raised when a specific record could not be found.

**exception** `cliquet.storage.exceptions.UnicityError` (*field, record, \*args, \*\*kwargs*)

An exception raised on unicity constraint violation.

Raised by storage backend when the creation or the modification of a record violates the unicity constraints defined by the resource.

### 4.5.3 Store custom data

Storage can be used to store arbitrary data.

```
data = {'subscribed': datetime.now()}
user_id = request.authenticated_userid

storage = request.registry.storage
storage.create(collection_id='__custom', parent_id='', record=data)
```

See the collection class to manipulate collections of records.

## 4.6 Cache

### 4.6.1 PostgreSQL

**class** `cliquet.cache.postgresql.PostgreSQL` (*\*\*kwargs*)

Cache backend using PostgreSQL.

Enable in configuration:

```
cliquet.cache_backend = cliquet.cache.postgresql
```

Database location URI can be customized:

```
cliquet.cache_url = postgres://user:pass@db.server.lan:5432/dbname
```

Alternatively, username and password could also rely on system user ident or even specified in `~/.pgpass` (see *PostgreSQL documentation*).

---

**Note:** Some tables and indices are created when `cliquet migrate` is run. This requires some privileges on the database, or some error will be raised.

**Alternatively**, the schema can be initialized outside the python application, using the SQL file located in `cliquet/cache/postgresql/schema.sql`. This allows to distinguish schema manipulation privileges from schema usage.

---

A threaded connection pool is enabled by default:

```
cliquet.cache_pool_size = 10
```

---

**Note:** Using a **dedicated connection pool** is still recommended to allow load balancing, replication or limit the number of connections used in a multi-process deployment.

---

## Noindex

### 4.6.2 Redis

**class** `cliquet.cache.redis.Redis(*args, **kwargs)`

Cache backend implementation using Redis.

Enable in configuration:

```
cliquet.cache_backend = cliquet.cache.redis
```

(Optional) Instance location URI can be customized:

```
cliquet.cache_url = redis://localhost:6379/1
```

A threaded connection pool is enabled by default:

```
cliquet.cache_pool_size = 50
```

## Noindex

### 4.6.3 Memory

**class** `cliquet.cache.memory.Memory(*args, **kwargs)`

Cache backend implementation in local thread memory.

Enable in configuration:

```
cliquet.cache_backend = cliquet.cache.memory
```

## Noindex

## 4.6.4 API

Implementing a custom cache backend consists in implementing the following interface:

**class** cliquet.cache.**CacheBase** (\*args, \*\*kwargs)

**initialize\_schema** ()

Create every necessary objects (like tables or indices) in the backend.

This is excuted when the `cliquet migrate` command is ran.

**flush** ()

Delete every values.

**ping** (request)

Test that cache backend is operationnal.

**Parameters** **request** (`Request`) – current request object

**Returns** `True` is everything is ok, `False` otherwise.

**Return type** `bool`

**ttd** (key)

Obtain the expiration value of the specified *key*.

**Parameters** **key** (*str*) – key

**Returns** number of seconds or negative if no TTL.

**Return type** `float`

**expire** (key, ttl)

Set the expiration value *ttl* for the specified *key*.

**Parameters**

- **key** (*str*) – key
- **ttd** (*float*) – number of seconds

**set** (key, value, ttl=None)

Store a value with the specified *key*. If *ttl* is provided, set an expiration value.

**Parameters**

- **key** (*str*) – key
- **value** (*str*) – value to store
- **ttd** (*float*) – expire after number of seconds

**get** (key)

Obtain the value of the specified *key*.

**Parameters** **key** (*str*) – key

**Returns** the stored value or `None` if missing.

**Return type** `str`

**delete** (key)

Delete the value of the specified *key*.

**Parameters** **key** (*str*) – key

## 4.7 Permissions

*Cliquet* provides a mechanism to handle authorization on the stored *objects*.

### 4.7.1 Glossary

Authorization isn't complicated, but requires the introduction of a few terms so that explanations are easier to follow:

**Object:** The data that is stored into *Cliquet*. *objects* usually match the resources you defined; For one resource there are two *objects*: resource's collection and resource's records.

**Principal:** An entity that can be authenticated. *principals* can be individual people, computers, services, or any group of such things.

**Permission:** An action that can be authorized or denied. *read*, *write*, *create* are *permissions*.

**Access Control Entity (ACE):** An association of a *principal*, an *object* and a *permission*. For instance, (Alexis, article, write).

**Access Control List (ACL):** A list of Access Control Entities (*ACE*).

### 4.7.2 Overview

By default, the resources defined by *Cliquet* are public, and records are isolated by user. But it is also possible to define *protected resources*, which will required the user to have access to the requested resource.

```
from cliquet import authorization
from cliquet import resource

@resource.register(factory=authorization.RouteFactory)
class Toadstool(resource.ProtectedResource):
    mapping = MushroomSchema()
```

In this example, a *route factory* is registered. Route factories are explained in more details below.

A protected resource, in addition to the *data* property of request / responses, takes a *permissions* property which contains the list of *principals* that are allowed to access or modify the current *object*.

During the creation of the *object*, the *permissions* property is stored in the permission backend, and upon access, it checks the current *principal* has access the the object, with the correct permission.

### 4.7.3 Route factory

The route factory decides which *permission* is required to access one resource or another. Here is a summary of the *permissions* that are defined by the default route factory *Cliquet* defines:

Method	<i>permission</i>
POST	create
GET / HEAD	read
PUT	create if it doesn't exist, write otherwise
PATCH	write
DELETE	write

Route factories are best described in the [pyramid documentation](#)

```
class cliquet.authorization.RouteFactory(request)
```

#### 4.7.4 Authorization policy

Upon access, the authorization policy is asked if any of the current list of *principals* has access to the current resource. By default, the authorization policy *Cliquet* checks in the *permission* backend for the current *object*.

It is possible to extend this behavior, for instance if there is an inheritance tree between the defined resources (some *ACEs* should give access to its child *objects*).

In case the application should define its own inheritance tree, it should also define its own authorization policy.

To do so, subclass the default `AuthorizationPolicy` and add a specific `get_bound_permission` method.

```
from cliquet import authorization
from pyramid.security import IAuthorizationPolicy
from zope.interface import implementer

@implementer(IAuthorizationPolicy)
class AuthorizationPolicy(authorization.AuthorizationPolicy):
    def get_bound_permissions(self, *args, **kwargs):
        """Callable that takes an object ID and a permission and returns
        a list of tuples (<object id>, <permission>)."""
        return build_permissions_set(*args, **kwargs)
```

```
class cliquet.authorization.AuthorizationPolicy
```

#### 4.7.5 Permissions backend

The *ACLs* are stored in a *permission* backend. Currently, permission backends exists for Redis and PostgreSQL, as well as a in memory one. It is of course possible to add you own permission backend, if you wish to store your *permissions* related data in a different database.

```
class cliquet.permission.PermissionBase(*args, **kwargs)
```

```
    initialize_schema()
```

Create every necessary objects (like tables or indices) in the backend.

This is excuted with the `cliquet migrate` command.

```
    flush()
```

Delete all data stored in the permission backend.

```
    add_user_principal(user_id, principal)
```

Add an additional principal to a user.

**Parameters**

- **user\_id** (*str*) – The user\_id to add the principal to.
- **principal** (*str*) – The principal to add.

```
    remove_user_principal(user_id, principal)
```

Remove an additional principal from a user.

**Parameters**

- **user\_id** (*str*) – The user\_id to remove the principal to.
- **principal** (*str*) – The principal to remove.

```
    user_principals(user_id)
```

Return the set of additionnal principals given to a user.

**Parameters** `user_id` (*str*) – The `user_id` to get the list of groups for.

**Returns** The list of group principals the user is in.

**Return type** *set*

**`add_principal_to_ace`** (*object\_id*, *permission*, *principal*)

Add a principal to an Access Control Entry.

**Parameters**

- **`object_id`** (*str*) – The object to add the permission principal to.
- **`permission`** (*str*) – The permission to add the principal to.
- **`principal`** (*str*) – The principal to add to the ACE.

**`remove_principal_from_ace`** (*object\_id*, *permission*, *principal*)

Remove a principal to an Access Control Entry.

**Parameters**

- **`object_id`** (*str*) – The object to remove the permission principal to.
- **`permission`** (*str*) – The permission that should be removed.
- **`principal`** (*str*) – The principal to remove to the ACE.

**`object_permission_principals`** (*object\_id*, *permission*)

Return the set of principals of a bound permission (unbound permission + object id).

**Parameters**

- **`object_id`** (*str*) – The `object_id` the permission is set to.
- **`permission`** (*str*) – The permission to query.

**Returns** The list of user principals

**Return type** *set*

**`principals_accessible_objects`** (*principals*, *permission*, *object\_id\_match=None*,  
*get\_bound\_permissions=None*)

Return the list of objects id where the specified *principals* have the specified *permission*.

**Parameters**

- **`principal`** (*list*) – List of user principals
- **`permission`** (*str*) – The permission to query.
- **`object_id_match`** (*str*) – Filter object ids based on a pattern (e.g. '*\*articles\**').
- **`get_bound_permissions`** (*function*) – The methods to call in order to generate the list of permission to verify against. (ie: if you can write, you can read)

**Returns** The list of object ids

**Return type** *set*

**`object_permission_authorized_principals`** (*object\_id*, *permission*,  
*get\_bound\_permissions=None*)

Return the full set of authorized principals for a given permission + object (bound permission).

**Parameters**

- **`object_id`** (*str*) – The `object_id` the permission is set to.
- **`permission`** (*str*) – The permission to query.



- **get\_bound\_permissions** (*function*) – The methods to call in order to generate the list of permission to verify against. (ie: if you can write, you can read)

**Returns** The list of user principals

**Return type** *set*

**check\_permission** (*object\_id, permission, principals, get\_bound\_permissions=None*)

Test if a principal set have got a permission on an object.

**Parameters**

- **object\_id** (*str*) – The identifier of the object concerned by the permission.
- **permission** (*str*) – The permission to test.
- **principals** (*set*) – A set of user principals to test the permission against.
- **get\_bound\_permissions** (*function*) – The method to call in order to generate the set of permission to verify against. (ie: if you can write, you can read)

**ping** (*request*)

Test the permission backend is operationnal.

**Parameters** **request** (*Request*) – current request object

**Returns** `True` is everything is ok, `False` otherwise.

**Return type** `bool`

**object\_permissions** (*object\_id, permissions=None*)

Return the set of principals for each object permission.

**Parameters**

- **object\_id** (*str*) – The object\_id the permission is set to.
- **permissions** (*list*) – List of permissions to retrieve. If not define will try to find them all.

**Returns** The dictionnary with the list of user principals for each object permissions

**Return type** `dict`

**replace\_object\_permissions** (*object\_id, permissions*)

Replace given object permissions.

**Parameters**

- **object\_id** (*str*) – The object to replace permissions to.
- **permissions** (*str*) – The permissions dict to replace.

**delete\_object\_permissions** (*\*object\_id\_list*)

Delete all listed object permissions.

**Parameters** **object\_id** (*str*) – Remove given objects permissions.

## 4.8 Errors

`cliquet.errors.ERRORS`

Predefined errors as specified by the protocol.

status code	errno	description
401	104	Missing Authorization Token
401	105	Invalid Authorization Token
400	106	request body was not valid JSON
400	107	invalid request parameter
400	108	missing request parameter
400	109	invalid posted data
404	110	Invalid Token / id
404	111	Missing Token / id
411	112	Content-Length header was not provided
413	113	Request body too large
412	114	Resource was modified meanwhile
405	115	Method not allowed on this end point
404	116	Requested version not available on this server
429	117	Client has sent too many requests
403	121	Resource's access forbidden for this user
409	122	Another resource violates constraint
500	999	Internal Server Error
503	201	Service Temporary unavailable due to high load
410	202	Service deprecated

alias of Enum

`cliquet.errors.http_error` (*httpexception*, *errno=None*, *code=None*, *error=None*, *message=None*,  
*info=None*, *details=None*)

Return a JSON formatted response matching the error protocol.

#### Parameters

- **httpexception** – Instance of `httpexceptions`
- **errno** – stable application-level error number (e.g. 109)
- **code** – matches the HTTP status code (e.g 400)
- **error** – string description of error type (e.g. “Bad request”)
- **message** – context information (e.g. “Invalid request parameters”)
- **info** – information about error (e.g. URL to troubleshooting)
- **details** – additional structured details (conflicting record)

**Returns** the formatted response object

**Return type** `pyramid.httpexceptions.HTTPException`

`cliquet.errors.json_error_handler` (*errors*)

Cornice JSON error handler, returning consistant JSON formatted errors from schema validation errors.

This is meant to be used is custom services in your applications.

```
upload = Service(name="upload", path='/upload',  
                 error_handler=errors.json_error_handler)
```

**Warning:** Only the first error of the list is formatted in the response. (c.f. protocol).

`cliquet.errors.raise_invalid` (*request*, *location='body'*, *name=None*, *description=None*,  
*\*\*kwargs*)

Helper to raise a validation error.

**Parameters**

- **location** – location in request (e.g. 'querystring')
- **name** – field name
- **description** – detailed description of validation error

**Raises** HTTPBadRequest

`cliquet.errors.send_alert(request, message=None, url=None, code='soft-eol')`  
 Helper to add an Alert header to the response.

**Parameters**

- **code** – The type of error 'soft-eol', 'hard-eol'
- **message** – The description message.
- **url** – The URL for more information, default to the documentation url.

## 4.9 Utils

`cliquet.utils.strip_whitespace(v)`  
 Remove whitespace, newlines, and tabs from the beginning/end of a string.

**Parameters** *v* (*str*) – the string to strip.**Return type** *str*

`cliquet.utils.msec_time()`  
 Return current epoch time in milliseconds.

**Return type** *int*

`cliquet.utils.classname(obj)`  
 Get a classname from an object.

**Return type** *str*

`cliquet.utils.merge_dicts(a, b)`  
 Merge *b* into *a* recursively, without overwriting values.

**Parameters** *a* (*dict*) – the dict that will be altered with values of *b*.**Return type** *None*

`cliquet.utils.random_bytes_hex(bytes_length)`  
 Return a hexstring of *bytes\_length* cryptographic-friendly random bytes.

**Parameters** *bytes\_length* (*integer*) – number of random bytes.**Return type** *str*

`cliquet.utils.native_value(value)`  
 Convert string value to native python values.

**Parameters** *value* (*str*) – value to interpret.**Returns** the value coerced to python type

`cliquet.utils.read_env(key, value)`  
 Read the setting key from environment variables.

**Parameters**

- **key** – the setting name
- **value** – default value if undefined in environment

**Returns** the value from environment, coerced to python type

`cliquet.utils.encode64 (content, encoding='utf-8')`

Encode some content in base64.

**Return type** str

`cliquet.utils.decode64 (encoded_content, encoding='utf-8')`

Decode some base64 encoded content.

**Return type** str

`cliquet.utils.hmac_digest (secret, message, encoding='utf-8')`

Return hex digest of a message HMAC using secret

`cliquet.utils.reapply_cors (request, response)`

Reapply cors headers to the new response with regards to the request.

We need to re-apply the CORS checks done by Cornice, in case we're recreating the response from scratch.

`cliquet.utils.current_service (request)`

Return the Cornice service matching the specified request.

**Returns** the service or None if unmatched.

**Return type** cornice.Service

`cliquet.utils.build_request (original, dict_obj)`

Transform a dict object into a `pyramid.request.Request` object.

**Parameters**

- **original** – the original request.
- **dict\_obj** – a dict object with the sub-request specifications.

`cliquet.utils.build_response (response, request)`

Transform a `pyramid.response.Response` object into a serializable dict.

**Parameters**

- **response** – a response object, returned by Pyramid.
- **request** – the request that was used to get the response.

`cliquet.utils.encode_header (value, encoding='utf-8')`

Make sure the value is of type `str` in both PY2 and PY3.

`cliquet.utils.decode_header (value, encoding='utf-8')`

Make sure the header is an unicode string.

`cliquet.utils.strip_uri_prefix (path)`

Remove potential version prefix in URI.

## 4.10 Glossary

**CRUD** Acronym for Create, Read, Update, Delete

**endpoint** An endpoint handles a particular HTTP verb at a particular URL.

**extensible** «Extensible» means that the component behaviour can be overridden via lines of code. It differs from «*pluggable*».

**Firefox Accounts** Account account system run by Mozilla (<https://accounts.firefox.com>).

**KISS** «Keep it simple, stupid» is a design principle which states that most systems work best if they are kept simple rather than made complicated.

**pluggable** «Pluggable» means that the component can be replaced via configuration. It differs from «*extensible*».

**resource** A resource is a collection of records.

**user id, user identifier, user identifiers** A string that identifies a user. By default, *Cliquet* uses a HMAC on authentication credentials to generate users identifications strings.

See [Pyramid authentication](#).

**object, objects** The data that is stored into *Cliquet*. Objects usually match the resources you defined; For one resource there are two objects: resource's collection and resource's records.

**tombstone, tombstones** When a record is deleted in a resource, a tombstone is created to keep track of the deletion when polling for changes. A tombstone only contains the `id` and `last_modified` fields, everything else is really deleted.

**principal, principals** An entity that can be authenticated. Principals can be individual people, computers, services, or any group of such things.

**permission, permissions** An action that can be authorized or denied. read, write, create are permissions.

**ACE, ACEs, Access Control Entity** An association of a principal, an object and a permission. For instance, (Alexis, article, write).

**ACL, ACLs, Access Control List** A list of Access Control Entities (ACE).



---

## Ecosystem

---

This section gathers information about extending *Cliquet*, and third-party packages.

### 5.1 Packages

- [mozilla-services/cliquet-fxa](#): Add support of *Firefox Accounts* OAuth2 authentication in *Cliquet*

---

**Note:** If you build a package that you would like to see listed here, just get in touch with us!

---

### 5.2 Extending Cliquet

#### 5.2.1 Pluggable components

*Pluggable* components can be substituted from configuration files, as long as the replacement follows the original component API.

```
# myproject.ini
cliquet.logging_renderer = cliquet_fluent.FluentRenderer
```

This is the simplest way to extend *Cliquet*, but will be limited to its existing components (cache, storage, log renderer, ...).

In order to add extra features, including external packages is the way to go!

#### 5.2.2 Include external packages

Appart from usual python «*import and use*», *Pyramid* can include external packages, which can bring views, event listeners etc.

```
import cliquet
from pyramid.config import Configurator

def main(global_config, **settings):
    config = Configurator(settings=settings)

    cliquet.initialize(config, '0.0.1')
```

```
config.scan("myproject.views")

config.include('cliquet_elasticsearch')

return config.make_wsgi_app()
```

Alternatively, packages can also be included via configuration:

```
# myproject.ini
pyramid.includes = cliquet_elasticsearch
                  pyramid_debugtoolbar
```

There are ‘**many available packages**’, and it is straightforward to build one.

### 5.2.3 Include me

In order to be included, a package must define an `includeme(config)` function.

For example, in `cliquet_elasticsearch/init.py`:

```
def includeme(config):
    settings = config.get_settings()

    config.add_view(...)
```

### 5.2.4 Configuration

In order to ease the management of settings, *Cliquet* provides a helper that reads values from *environment variables* and uses default application values.

```
import cliquet
from pyramid.settings import asbool

DEFAULT_SETTINGS = {
    'cliquet_elasticsearch.refresh_enabled': False
}

def includeme(config):
    cliquet.load_default_settings(config, DEFAULT_SETTINGS)
    settings = config.get_settings()

    refresh_enabled = settings['cliquet_elasticsearch.refresh_enabled']
    if asbool(refresh_enabled):
        ...

    config.add_view(...)
```

In this example, if the environment variable `CLIQUET_ELASTICSEARCH_REFRESH_ENABLED` is set to `true`, the value present in configuration file is ignored.

## 5.3 Custom backend

As a simple example, let’s add another kind of cache backend to *Cliquet*.



cliquet\_riak/cache.py:

```
from cliquet.cache import CacheBase
from riak import RiakClient

class Riak(CacheBase):
    def __init__(self, **kwargs):
        self._client = RiakClient(**kwargs)
        self._bucket = self._client.bucket('cache')

    def set(self, key, value, ttl=None):
        key = self._bucket.new(key, data=value)
        key.store()
        if ttl is not None:
            # ...

    def get(self, key):
        fetched = self._bucket.get(key)
        return fetched.data

    #
    # ...see cache documentation for a complete API description.
    #

def load_from_config(config):
    settings = config.get_settings()
    uri = settings['cliquet.cache_url']
    uri = urlparse.urlparse(uri)

    return Riak(pb_port=uri.port or 8087)
```

Once its package installed and available in Python path, this new backend type can be specified in application configuration:

```
# myproject.ini
cliquet.cache_backend = cliquet_riak.cache
```

## 5.4 Adding features

Another use-case would be to add extra-features, like indexing for example.

- Initialize an indexer on startup;
- Add a `/search/{collection}/` end-point;
- Index records manipulated by resources.

Inclusion and startup in `cliquet_indexing/__init__.py`:

```
DEFAULT_BACKEND = 'cliquet_indexing.elasticsearch'

def includeme(config):
    settings = config.get_settings()
    backend = settings.get('cliquet.indexing_backend', DEFAULT_BACKEND)
    indexer = config.maybe_dotted(backend)
```

```
# Store indexer instance in registry.
config.registry.indexer = indexer.load_from_config(config)

# Activate end-points.
config.scan('cliquet_indexing.views')
```

End-point definitions in cliquet\_indexing/views.py:

```
from cornice import Service

search = Service(name="search",
                 path='/search/{collection_id}/',
                 description="Search")

@search.post()
def get_search(request):
    collection_id = request.matchdict['collection_id']
    query = request.body

    # Access indexer from views using registry.
    indexer = request.registry.indexer
    results = indexer.search(collection_id, query)

    return results
```

Example indexer class in cliquet\_indexing/elasticsearch.py:

```
class Indexer(...):
    def __init__(self, hosts):
        self.client = elasticsearch.Elasticsearch(hosts)

    def search(self, collection_id, query, **kwargs):
        try:
            return self.client.search(index=collection_id,
                                     doc_type=collection_id,
                                     body=query,
                                     **kwargs)
        except ElasticsearchException as e:
            logger.error(e)
            raise

    def index_record(self, collection_id, record, id_field):
        record_id = record[id_field]
        try:
            index = self.client.index(index=collection_id,
                                     doc_type=collection_id,
                                     id=record_id,
                                     body=record,
                                     refresh=True)

            return index
        except ElasticsearchException as e:
            logger.error(e)
            raise
```

Indexed resource in cliquet\_indexing/resource.py:

```
class IndexedCollection(cliquet.resource.Collection):
    def create_record(self, record):
        r = super(IndexedCollection, self).create_record(self, record)
```

```

        self.indexer.index_record(self, record)

    return r

class IndexedResource(cliquet.resource.BaseResource):
    def __init__(self, request):
        super(IndexedResource, self).__init__(request)
        self.collection.indexer = request.registry.indexer

```

**Note:** In this example, `IndexedResource` must be used explicitly as a base resource class in applications. A nicer pattern would be to trigger *Pyramid* events in *Cliquet* and let packages like this one plug listeners. If you're interested, we started to discuss it!

## 5.5 JavaScript client

One of the main goal of *Cliquet* is to ease the development of REST microservices, most likely to be used in a JavaScript environment.

A client could look like this:

```

var client = new cliquet.Client({
  server: 'https://api.server.com',
  store: localforage
});

var articles = client.resource('/articles');

articles.create({title: "Hello world"})
  .then(function (result) {
    // success!
  });

articles.get('id-1234')
  .then(function (record) {
    // Read from local if offline.
  });

articles.filter({
  title: {'$eq': 'Hello'}
})
  .then(function (results) {
    // List of records.
  });

articles.sync()
  .then(function (result) {
    // Synchronize offline store with server.
  })
  .catch(function (err) {
    // Error happened.
    console.error(err);
  });

```



---

## Contributing

---

Thank you for considering to contribute to *Cliquet*!

**Note:** No contribution is too small; we welcome fixes about typos and grammar bloopers. Don't hesitate to send us a pull request!

**Note:** Open a pull-request even if your contribution is not ready yet! It can be discussed and improved collaboratively, and avoid having you doing a lot of work without getting feedback.

### 6.1 Setup your development environment

To prepare your system with Python 3.4, PostgreSQL and Redis, please refer to the [Installation](#) guide.

You might need to install [curl](#), if you don't have it already.

Prepare your project environment by running:

```
$ make install-dev
```

```
$ pip install tox
```

#### 6.1.1 OS X

On OSX especially you might get the following error when running tests:

```
$ ValueError: unknown locale: UTF-8
```

If this is the case add the following to your `~/.bash_profile`:

```
export LC_ALL=en_US.UTF-8
export LANG=en_US.UTF-8
```

Then run:

```
$ source ~/.bash_profile
```

## 6.2 Run tests

Currently, running the complete test suite implies to run every type of backend.

That means:

- Run Redis on `localhost:6379`
- Run a PostgreSQL 9.4 `testdb` database on `localhost:5432` with user `postgres/postgres`. The database encoding should be `UTF-8`, and the database timezone should be `UTC`.

```
make tests
```

### 6.2.1 Run a single test

For Test-Driven Development, it is possible to run a single test case, in order to speed-up the execution:

```
nosetests -s --with-mocha-reporter cliquet.tests.test_views_hello:HelloViewTest.test_returns_info_about
```

## 6.3 Definition of done

In order to have your changes incorporated, you need to respect these rules:

- **Tests pass**; Travis-CI will build the tests for you on the branch when you push it.
- **Code added comes with tests**; We try to have a 100% coverage on the codebase to avoid surprises. No code should be untested :) If you fail to see how to test your changes, feel welcome to say so in the pull request, we'll gladly help you to find out.
- **Documentation is up to date**;

## 6.4 IRC channel

If you want to discuss with the team behind *Cliquet*, please come and join us on `#storage` on `irc.mozilla.org`.

- Because of differing time zones, you may not get an immediate response to your question, but please be patient and stay logged into IRC — someone will almost always respond if you wait long enough (it may take a few hours).
- If you don't have an IRC client handy, use [the webchat](#) for quick feedback.
- You can direct your IRC client to the channel using this IRC link or you can manually join the `#storage` IRC channel on the mozilla IRC network.

## 6.5 How to release

In order to prepare a new release, we are following the following steps.

The *prerelease* and *postrelease* commands are coming from [zest.releaser](#).

Install *zest.releaser* with the *recommended* dependencies. They contain *wheel* and *twine*, which are required to release a new version.

```
$ pip install "zest.releaser[recommended]"
```

### 6.5.1 Step 1

- Merge remaining pull requests
- Update `CHANGELOG.rst`
- Update version in `docs/conf.py`
- Known good versions of dependencies in `requirements.txt`
- Update `CONTRIBUTORS.rst` using: `git shortlog -sne | awk '{ $1=""; sub(" ", ""); print }' | awk -F'<' '!x[$1]++' | awk -F'<' '!x[$2]++' | sort`

```
$ git checkout -b prepare-X.Y.Z
$ prerelease
$ vim docs/conf.py
$ rm -rf .venv
$ make install && .venv/bin/pip freeze > requirements.txt
$ git commit -a --amend
$ git push origin prepare-X.Y.Z
```

- Open a pull-request with to release the version.

### 6.5.2 Step 2

Once the pull-request is validated, merge it and do a release. Use the `release` command to invoke the `setup.py`, which builds and uploads to PyPI

```
$ git checkout master
$ git merge --no-ff prepare-X.Y.Z
$ release
$ postrelease
```

### 6.5.3 Step 3

As a final step:

- Close the milestone in Github
- Add entry in Github release page
- Create next milestone in Github in the case of a major release
- Configure the version in ReadTheDocs
- Send mail to ML (If major release)

That's all folks!





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