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# Buzzy Documentation

*Release 0*

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Low level static page generator, with simple API!

**Why to use static sites generator?**

There are many cases, when your website will be static and using dynamic pages framework like Django, Ruby on Rails, Flask, Sinatra would be a bit of overhead.

**Why to write yet another static website generator?**

Not really sure, yet!



### Install

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Buzzy currently runs only Python 2.7.x and earlier versions of Python are not supported and Python 3 was not tested yet.

You can install it from PyPi, by simply **pip**:

```
$ pip install buzzy
```

A recommended approach would be to create a virtual environment for buzzy project via virtualenv before installing it.





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## Quick Start

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Create a regular python file, copy paste the content presented below.

```
import buzzy

class StaticSite(buzzy.Base):

    @buzzy.register
    def thing(self):
        yield buzzy.render.content("Hello world", "index.html")

if __name__ == "__main__":
    StaticSite()
```

Each render function created with buzzy needs to be decorated with **register**. This way buzzy will know which method in class should be called during the build process.

```
$ python project.py build
2014-03-01 20:54:55,599 - StaticSite - INFO - build generated
```

Now you should have content inside your build directory, which will be called **\_build**.

```
$ ls _build
index.html

$ cat _build/index.html
Hello world
```

You should see there one file **index.html**, and the content of this file will be 'Hello world'.

```
$ python project.py server
2014-03-01 20:54:55,599 - StaticSite - INFO - build generated
2014-03-01 20:54:55,600 - StaticSite - INFO - serving at port 8000
```

Go to your browser to <http://127.0.0.1:8000/>, done!



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## Renderers

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`buzzy.render.content` (*content*, *target\_file*)

A renderer class to create a file from a content.

### Parameters

- **content** – content to put inside the file
- **target\_file** – name of the destination file

```
@buzzy.register
def view(self):
    yield buzzy.render.content("index.html", "hello world")
```

`buzzy.render.template` (*template*, *target\_file*, **\*\*context**)

A renderer class to render file from a template. **jinj2** package is required

### Parameters

- **template** – jinj2 template located in the **TEMPLATE\_DIR**
- **target\_file** – name of the destination file
- **\*\*context** – as many named parameters as needed, all will be put as a context inside the template

```
@buzzy.register
def view(self):
    yield buzzy.render.template("index.html", "index.tpl", text="hello world")
```

`buzzy.render.markdown` (*source*, *target\_file*)

A renderer class to render file from a markdown markup. **markdown** package is required

### Parameters

- **target\_file** – name of the destination file
- **source** – for source of the markup file

```
@buzzy.register
def view(self):
    yield buzzy.render.markdown("index.html", "index.md")
```



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## Settings

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- **BUILD\_DIR**, *default* = `'_build'`  
Build directory, where static page will be generated after executing **build** method.
- **INCLUDE**, *default* = `[]`  
List of files and directories that will be copy over to the build directory without any modifications.
- **TEMPLATES\_DIR**, *default* = `'templates'`  
Templates directory, jinja2 base template directory used with **render.template**.
- **SERVER\_PORT**, *default* = `'8000'`  
Developer server port, from which will page will be server after executing **server** method.
- **WATCH\_EXCLUDE**, *default* = `['.git*', '.hg*', '*orig']`  
List of files to be excluded from watch process. When **watch** command is called, the build directory will be reload every time when page got changed. This setting prevents from calling rebuild for some files. The **BUILD\_DIR** is will be excluded as well.



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## Commands

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- **build**

Regenerates the content inside **BUILD\_DIR**

- **server**

Runs development server. It will *watch* development directory, if files inside will get changed it will trigger **build** command.

- Custom command

By using **@buzzy.command** decorator you can register your own command

```
@buzzy.command
def mycommand(self):
    deploy_site()
```

```
$ python project.py mycommand
```





### Why yield

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There are three main reasons why to use **yield** here:

- yield is cool, and is overly underrated as python mechanism,
- render function may call yield many times, which means that one function may generate more than one file,
- yield is memory efficient, we are operating here on file contents in memory, yield will reduce some pain here.



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**Source Code**

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<https://github.com/xando/buzzy>



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