
BearJS Documentation

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BearJS Created to make your own website in a different way!

CHAPTER 1

Load BearJS Into Your Website

```
<script src="https://truedl.github.io/BearJS/bear.min.js" type="text/javascript"></script>
```


CHAPTER 2

Object Variable

Object Variable is the main variable used to make websites using BearJS.

CONTAIN

- text (Function)
- section (Function)
- link (Function)
- body (Function)
- css (Function)
- space (Function)
- PrToPx (Function)
- image (Function)
- input (Function)
- escape (Function)
- title (Function)
- list (Function)
- button (Function)
- .byId (Function)
- utf8 (Function)
- form.post (Function)

CHAPTER 3

Obj Object

Obj is the returned Object by the object variable.

CONTAIN

- apply (Function)
- onclick (Function)
- inline (Function)
- push (Function)
- cursor (Function)
- width (Function)
- height (Function)
- border (Function)
- ghost (Function)
- radius (Function)
- padding (Function)
- font (Function)
- size (Function)
- bold (Function)
- align.center (Function)
- align.left (Function)
- align.right (Function)
- color (Function)
- underline (Function)

- removeDecoration (Function)
- bg.color (Function)
- bg.image (Function)
- bg.gradient (Function)
- absolute (Function)
- top (Function)
- bottom (Function)
- left (Function)
- right (Function)
- append.text (Function)
- replace.text (Function)
- append.html (Function)
- replace.html (Function)
- invisible (Function)
- visible (Function)
- italic (Function)
- transition (Function)
- mouse.enter (Function)
- mouse.leave (Function)
- verticalCenter (Function)
- middle (Function)
- textShadow (Function)
- rotate (Function)
- scale.X (Function)
- scale.Y (Function)
- scale.Z (Function)
- value (Function)
- red (Function)
- blue (Function)
- green (Function)
- yellow (Function)
- purple (Function)
- orange (Function)
- white (Function)
- grey (Function)
- list.append (Function)

- blur (Function)
- float.left (Function)
- float.right (Function)
- custom.css (Function)
- on.load (Function)
- on.change (Function)
- on.resize (Function)
- on.pagehide (Function)
- on.pageshow (Function)
- on.select (Function)
- on.submit (Function)
- on.keydown (Function)
- on.keypress (Function)
- on.keyup (Function)
- on.doubleClick (Function)
- on.wheel (Function)
- append.object (Function)

CHAPTER 4

EXAMPLES

```
// object.text(text:string)
// return: obj with paragraph

object.text("Some Text");
```

```
// object.section(name:string, type:string='div')
// return: obj with section type

object.section("SectionName");
```

```
// object.link(text:string, url:string)
// return: obj with link object

object.link("Linked Text", "https://example.org");
```

```
// object.body()
// return: obj with document.body

object.body();
```

```
// object.css(path:string)
// append css file to head

object.css("css/example.css");
```

```
// object.space(px:integer)
// padding-bottom by (x)px

object.space(10);
```

```
// object.PrToPx(percentage:integer, 'width' or 'height')
// Convert percentage to pixels
```

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object.PrToPx(25);

```
// object.image(path:string)
// return: obj with img

object.image("image-path-or-url.png");
```

```
// object.input(id:string, placeholder:string, type:string='text')
// return: obj with input

object.input("SomeID", "Some Placeholder...");
```

```
// object.escape()
// simply <br>

object.escape();
```

```
// object.list()
// return: obj with ul list

object.list();
```

```
// speedrun through obj

object.text("Some Text")
  .onClick(ONCLICK_FUNCTION) /* When text clicked */
  .inline() /* inline-block */
  .push(5, "right") /* push(px, direction) ! margin-{direction}: {px}px */
  .cursor("pointer") /* cursor(name) */
  .width(100) /* Set Width */
  .height(200) /* Set Height */
  .border(5) /* border(px, color="#000", type='solid') */
  .ghost(95) /* Request Argument from 0 to 100 ! 0(Invisible)-100(Visible) */
  .radius(5) /* radius(px) ! border-radius */
  .padding(12) /* padding(px) ! padding */
  .font('sans-serif') /* Set Font */
  .size(32) /* size(px) ! font-size */
  .bold() /* bold */
  .align.center() /* align-center */
  .align.left() /* align-left */
  .align.right() /* align-right */
  .color("red") /* color */
  .underline() /* underline */
  .removeDecoration() /* Set Text Decoration to none */
  .bgColor("purple") /* Set Background Color */
  .bgImage("path/to/image.png") /* Set Background Image */
  .absolute() /* Set Object position to Absolute */
  .top(10) /* Set Top Value by px */
  .bottom(10) /* Set Bottom Value by px */
  .left(10) /* Set Left Value by px */
  .right(10) /* Set Right Value by px */
  .invisible() /* Make object invisible */
  .visible() /* Make object visible */
  .append.text(" More Text") /* Append text to object */
```

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```
.replace.text("Some Text") /* Replace existing text by other */
.append.html(" <b>Bold Text</b>") /* Append html to object */
.replace.html("Some Text") /* Replace existing html by other */
.italic() /* Italic style */
.verticalCenter() /* Center Element Vertically */
.middle() /* Set the element at the middle of the page */
.textShadow() /* textShadow(color='#000', DirectionOne=2, DirectionTwo=2, blur=2) |_
↳ Add shadow to text */
.rotate(10) /* rotate(deg) | Rotate element by deg */
.scale.X(0) /* Change element's scaleX */
.scale.Y(0) /* Change element's scaleY */
.scale.Z(0) /* Change element's scaleZ */
.red() /* Change text color to red */
.blue() /* Change text color to blue */
.green() /* Change text color to green */
.yellow() /* Change text color to yellow */
.purple() /* Change text color to purple */
.list.append("Some Text") /* Append To List */
.apply() /* apply(section=null) ! append obj to body(if no arguments provided) or_
↳ to a section */
.value() /* Returning element's value */;
```