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# **AdafruitDRV2605 Library Documentation**

*Release 1.0*

**Tony DiCola**

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CircuitPython module for the DRV2605 haptic feedback motor driver.



# CHAPTER 1

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## Dependencies

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This driver depends on:

- [Adafruit CircuitPython](#)
- [Bus Device](#)

Please ensure all dependencies are available on the CircuitPython filesystem. This is easily achieved by downloading the [Adafruit library and driver bundle](#).





## CHAPTER 2

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### Usage Example

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See `examples/drv2605_simpletest.py` for a demo of the usage.



## CHAPTER 3

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### Contributing

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Contributions are welcome! Please read our [Code of Conduct](#) before contributing to help this project stay welcoming.



## CHAPTER 4

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### Building locally

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To build this library locally you'll need to install the `circuitpython-build-tools` package.

```
python3 -m venv .env
source .env/bin/activate
pip install circuitpython-build-tools
```

Once installed, make sure you are in the virtual environment:

```
source .env/bin/activate
```

Then run the build:

```
circuitpython-build-bundles --filename_prefix adafruit-circuitpython-drv2605 --
↳library_location .
```



## 5.1 Simple test

Ensure your device works with this simple test.

Listing 5.1: examples/drv2605\_simpletest.py

```
1 # Simple demo of the DRV2605 haptic feedback motor driver.
2 # Will play all 117 effects in order for about a half second each.
3 # Author: Tony DiCola
4 import time
5
6 import board
7 import busio
8
9 import adafruit_drv2605
10
11
12 # Initialize I2C bus and DRV2605 module.
13 i2c = busio.I2C(board.SCL, board.SDA)
14 drv = adafruit_drv2605.DRV2605(i2c)
15
16 # Main loop runs forever trying each effect (1-117).
17 # See table 11.2 in the datasheet for a list of all the effect names and IDs.
18 # http://www.ti.com/lit/ds/symlink/drv2605.pdf
19 effect = 1
20 while True:
21     print('Playing effect #{0}'.format(effect))
22     drv.set_waveform(effect) # Select the effect on slot 0.
23     # Optionally you can assign effects to up to 7 different slots to combine
24     # them in interesting ways. Use the slot keyword and specify a slot 0 to 6
25     # (0 is the default).
26     #drv.set_waveform(effect, slot=1)
27     drv.play() # Play the effect.
28     time.sleep(0.5)
```

```
29 # Increment effect ID and wrap back around to 1.
30 effect += 1
31 if effect > 117:
32     effect = 1
```

## 5.2 adafruit\_drv2605

CircuitPython module for the DRV2605 haptic feedback motor driver. See examples/simpletest.py for a demo of the usage.

- Author(s): Tony DiCola

**class** `adafruit_drv2605.DRV2605` (*i2c*, *address*=<*sphinx.ext.autodoc.\_MockObject object*>)  
TI DRV2605 haptic feedback motor driver module.

### library

The library selected for waveform playback. Should be a value of:

- LIBRARY\_EMPTY: Empty
- LIBRARY\_TS2200A: TS2200 library A (the default)
- LIBRARY\_TS2200B: TS2200 library B
- LIBRARY\_TS2200C: TS2200 library C
- LIBRARY\_TS2200D: TS2200 library D
- LIBRARY\_TS2200E: TS2200 library E
- LIBRARY\_LRA: LRA library

See the datasheet for the meaning and description of effects in each library.

### mode

The mode of the chip. Should be a value of:

- MODE\_INTTRIG: Internal triggering, vibrates as soon as you call `play()`. Default mode.
- MODE\_EXTTRIGEDGE: External triggering, edge mode.
- MODE\_EXTTRIGLVL: External triggering, level mode.
- MODE\_PWMANALOG: PWM/analog input mode.
- MODE\_AUDIOVIBE: Audio-to-vibration mode.
- MODE\_REALTIME: Real-time playback mode.
- MODE\_DIAGNOS: Diagnostics mode.
- MODE\_AUTOCAL: Auto-calibration mode.

See the datasheet for the meaning of modes beyond `MODE_INTTRIG`.

### play()

Play back the select effect(s) on the motor.

### set\_waveform(effect\_id, slot=0)

Select an effect waveform for the specified slot (default is slot 0, but up to 7 effects can be combined with slot values 0 to 6). See the datasheet for a complete table of effect ID values and the associated waveform / effect.



**stop()**

Stop vibrating the motor.

**use\_ERM()**

Use an eccentric rotating mass motor (the default).

**use\_LRM()**

Use a linear resonance actuator motor.



## CHAPTER 6

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### Indices and tables

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