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# **StackNN Documentation**

***Release 1.0***

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# CHAPTER 1

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formalisms package

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## 1.1 Submodules

### 1.2 formalisms.buta\_example module

### 1.3 formalisms.cfg module

Utility module defining various context-free grammars.

**Example usage:** CFGTask(\*\*formalisms.cfg.dyck\_task\_parameters).run\_experiment()

```
formalisms.cfg.unambig_agreement_grammar = <MagicMock name='mock.CFG.fromstring()' id='139'
XOR Grammars
```

### 1.4 formalisms.depth\_generate module

Generate a list of random sentences of a given derivation depth from a context-free grammar. Code by Dana Angluin. The main function is random\_sentences.

```
formalisms.depth_generate.all_lhs_from_grammar(gr)
```

Finds the left-hand sides of all productions in a context-free grammar. The return value may contain duplicates.

**Parameters** `gr` (*CFG*) – A context-free grammar

**Return type** list

**Returns** All the nonterminals appearing in the left-hand side of a production of `gr`

```
formalisms.depth_generate.all_not_in(lst1, lst2)
```

Determines whether a list contains an element of another list.

**Parameters**

- **lst1** (*list*) – A list
- **lst2** (*list*) – Another list

**Return type** bool

**Returns** True if no element of lst1 is in list2, False otherwise

`formalisms.depth_generate.choose_production(nt, depth, table, gr)`

Randomly chooses a production with a given left-hand side nt. The probability of each production p is the proportion of strings generable from nt with derivations of at most a given depth that have derivations invoking p in the first step.

### Parameters

- **nt** (*nltk.grammar.Nonterminal*) – The left-hand side of the production chosen
- **depth** (*int*) – The maximum depth of derivations considered
- **table** (*dict*) – A table computed by make\_table (see make\_table and count\_production\_depth)
- **gr** (*CFG*) – The context-free grammar from which the productions are drawn

**Return type** *nltk.grammar.Production*

**Returns** The chosen production

`formalisms.depth_generate.count_nonterminal_depth(nonterminal, depth, table, gr)`

A helper function for make\_table. This function computes the number of terminal strings generable from a nonterminal using a derivation of at most a given depth. This function assumes that the number for the previous depth has already been computed.

### Parameters

- **nonterminal** (*nltk.grammar.Nonterminal*) – The nonterminal from which generable strings are considered
- **depth** (*int*) – The maximum depth of derivations considered
- **table** (*dict*) – A table containing the results obtained from this function for the previous depth. The format of this table is the same as the return value of make\_table
- **gr** (*CFG*) – The grammar whose generable strings are being considered

**Return type** int

**Returns** The number of strings generable by gr from nonterminal using derivations at most depth-many layers deep

`formalisms.depth_generate.count_production_depth(prod, depth, table, gr)`

A helper function for make\_table. This function computes the number of terminal strings generable using a derivation of at most a given depth that invokes a given production as its first step. This function assumes that the number for the previous depth has already been computed.

### Parameters

- **prod** (*nltk.grammar.Production*) – The production invoked during the first step of the derivations considered
- **depth** (*int*) – The maximum depth of derivations considered
- **table** (*dict*) – A table containing the results obtained from this function for the previous depth. The format of this table is the same as the return value of make\_table
- **gr** (*CFG*) – The grammar whose generable strings are being considered

**Return type** int**Returns** The number of strings generable by gr using derivations at most depth-many layers deep using prod as their first step`formalisms.depth_generate.is_terminal_production(prod, gr)`

Determines whether or not a rule contains nonterminals in its right-hand side.

**Parameters**

- **prod** (*nltk.grammar.Production*) – A production
- **gr** (*CFG*) – A CFG

**Return type** bool**Returns** True if there are no nonterminals in the right-hand side of prod, False otherwise`formalisms.depth_generate.make_table(depth, gr)`

For each production p of a context-free grammar and each number k, this function computes the number of terminal strings whose derivations

- invoke the production p as the first step and
- have depth at most k.

**Parameters**

- **depth** (*int*) – The maximum possible value of k (see above)
- **gr** (*CFG*) – A context-free grammar

**Return type** dict**Returns** For each production p and number k, the return dict maps the tuple (p, k) to the number described above`formalisms.depth_generate.nonterminals_from_grammar(gr)`

Finds the left-hand sides of all productions in a context-free grammar. The return value does not contain duplicates.

**Parameters** **gr** (*CFG*) – A context-free grammar**Return type** list**Returns** All the nonterminals appearing in the left-hand side of a production of gr`formalisms.depth_generate.random_from_form(form, depth, table, nonterminals, gr)`

Generates a random terminal string generable from a list of terminals and nonterminals using a derivation of at most a given depth.

**Parameters**

- **form** (*list*) – A list of terminals and nonterminals, from which the return value is derived
- **depth** (*int*) – The maximum depth of derivations considered
- **table** (*dict*) – A table computed by make\_table (see make\_table and count\_production\_depth)
- **nonterminals** (*list*) – Only nonterminals appearing in this list will be expanded
- **gr** (*CFG*) – A context-free grammar

**Return type** list**Returns** The generated terminal string, in sentence format

`formalisms.depth_generate.random_sentences(count, depth, gr)`

Generates a number of random sentences using derivations of at most a given depth.

**Parameters**

- `count (int)` – The number of sentences to generate
- `depth (int)` – The maximum derivation depth of a generated sentence
- `gr (CFG)` – A context-free grammar to generate from

**Type** list

**Returns** The generated sentences

`formalisms.depth_generate.remove_duplicates(lst)`

Removes duplicates from a given list.

**Parameters** `lst (list)` – A list

**Return type** list

**Returns** lst, but with duplicates removed

`formalisms.depth_generate.select_from_dist(prob)`

This function chooses a random number according to a given probability distribution.

**Parameters** `prob (list)` – A probability distribution represented as a list. For each number i, `prob[i]` is the probability that this function returns i. For example, if `[.2, .3, .5]` is passed to this parameter, then there is a 20% chance of returning 0, a 30% chance of returning 1, and a 50% chance of returning 2.

**Return type** int

**Returns** The number chosen

## 1.5 formalisms.generate\_tests module

Generate a list of random sentences of a given derivation depth from a context-free grammar. Code by Dana Angluin. The main function is `random_sentences`.

`formalisms.generate_tests.random_cfg_test(count, depth, gr, savepath)`

Calls `random_sentences` to generate a number of random sentences with derivations of depth at most the given amount from the grammar `gr`, and saves them as a test file in `savepath`. Format: each line is `input,output` where `input` is the generated string and `output` is the generated string with first symbol removed.

## 1.6 formalisms.tree\_automata module

Classes for various kinds of tree automata. A tree automaton consists of a list of transitions, a set of final states, and in the case of a top- down tree automaton, an initial state. Throughout this module, automaton states are represented as Nonterminal objects from `nltk.grammar`, while tree labels are represented as unicode strings. State transitions are represented as Production objects from `nltk.grammar`; see `check_is_transition` and `BUTA` for more details.

For more information about tree automata in general, please see the TATA book by Comon et al.: <http://tata.gforge.inria.fr/>

`class formalisms.tree_automata.BUTA(transitions, finals)`  
Bases: object

A non-deterministic bottom-up tree automaton (BUTA). A BUTA reads a tree from bottom to top. Each node of the tree is assigned a state based on its label and the states assigned to its children. The transitions of a BUTA are represented as Production objects of the following form:

$Q \rightarrow "a" Q_1 Q_2 \dots Q_n$ .

The interpretation of a transition is that a node labelled “a” is assigned state  $Q$  if its  $n$ -many children are assigned states  $Q_1, Q_2, \dots, Q_n$ , respectively.

**static fromstring** (*transitions*, *\*finals*)

Constructs a BUTA from a string representation of the transitions.

#### Parameters

- **transitions** (*str*) – The transitions of the tree automaton, in string representation
- **finals** (*unicode*) – The accept states of the tree automaton

#### Return type *BUTA*

**Returns** The BUTA described by the parameters

**generate** (*states=None*, *depth=10*, *n=None*)

Generates all trees up to a certain depth or number that are assigned one or more given states by this BUTA.

#### Parameters

- **states** (*set*) – The root node of every tree generated is assigned a state from this set by this BUTA. If states is not specified, it will be the set of final states of this BUTA by default
- **depth** (*int*) – The maximum height of a generated tree
- **n** (*int*) – The maximum number of trees to generate

#### Return type generator

**Returns** A generator that produces every tree satisfying the above description

**parse** (*tree*)

Given a tree, this function computes the states assigned to each node of the tree (i.e., the “parse” of the tree). If this BUTA is nondeterministic, a tree may have more than one parse.

#### Parameters *tree* (*Tree*) – A tree

#### Return type generator

**Returns** The possible parses of tree according to this BUTA. Each parse is represented as a tree in which each node is labelled with its state according to this BUTA

**recognize** (*tree*)

Checks whether or not a tree is accepted by this BUTA.

#### Parameters *tree* (*Tree*) – A tree

#### Return type bool

**Returns** True if this BUTA accepts tree; False otherwise

**transitions** (*lhs=None*, *label=None*)

Public accessor for self.\_transitions.

#### Parameters

- **lhs** (*gr.Nonterminal*) – If lhs is not set to None, then only transitions with lhs on the left-hand side will be returned

- **label** (*unicode*) – If label is set to none, then only transitions whose right-hand sides begin with label will be returned

**Return type** set

**Returns** The set of transitions with the specified lhs and label

```
formalisms.tree_automata.check_is_nonterminal(*nts)
```

Asserts that all of one or more objects are Nonterminals.

**Parameters** **nts** – An object, which may or may not be a Nonterminal

**Returns** None

```
formalisms.tree_automata.check_is_transition(*ps)
```

Asserts that all of one or more Productions are transitions.

**Parameters** **ps** (*Production*) – One or more Productions

**Returns** None

```
formalisms.tree_automata.check_type(obj, t)
```

Asserts that an object has a certain type.

**Parameters**

- **obj** – An object
- **t** (*Type*) – A type

**Returns** None

```
formalisms.tree_automata.is_transition(p)
```

Checks to see if a Production object is a transition. A transition is a Production in which the right-hand side must begin with a terminal. See BUTA for the interpretation of a transition.

**Parameters** **p** (*gr.Production*) – A production

**Return type** bool

**Returns** True if p is a transition, False otherwise

## 1.7 formalisms.trees module

Helper functions for working with trees.

```
formalisms.trees.get_root_label(tree)
```

Finds the label of the root node of a tree.

**Parameters** **tree** – A tree

**Returns** The label of the root node of tree

```
formalisms.trees.polish(tree)
```

Computes the Polish representation of a tree.

**Parameters** **tree** (*Tree*) – A tree

**Return type** list

**Returns** The Polish representation of tree

```
formalisms.trees.reverse_polish(tree)
```

Computes the reverse-Polish representation of a tree.

**Parameters** `tree` (*Tree*) – A tree

**Return type** list

**Returns** The reverse-Polish representation of tree

## 1.8 Module contents



# CHAPTER 2

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models package

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## 2.1 Subpackages

## 2.2 Submodules

### 2.3 `models.base` module

### 2.4 `models.buffered` module

### 2.5 `models.vanilla` module

## 2.6 Module contents



# CHAPTER 3

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structs package

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## 3.1 Subpackages

## 3.2 Submodules

### 3.3 structs.base module

### 3.4 structs.buffers module

### 3.5 structs.null module

### 3.6 structs.regularization module

### 3.7 structs.simple module

### 3.8 structs.simple\_example module

### 3.9 structs.tests module

### 3.10 Module contents



# CHAPTER 4

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tasks package

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## 4.1 Submodules

### 4.2 tasks.anbn module

### 4.3 tasks.automata module

### 4.4 tasks.base module

### 4.5 tasks.cfg module

### 4.6 tasks.evaluation module

### 4.7 tasks.reverse module

### 4.8 Module contents



# CHAPTER 5

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