
sshparamiko Documentation

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ssh_paramiko

ssh_paramiko is a wrapper utility around ssh, using paramiko, to execute commands and exchange files remotely

Usage

2.1 Executing a simple remote command

```
>>> from ssh_paramiko import RemoteServer
>>> ssh = RemoteServer('/tmp/sshkey', logFolder='.')
>>> ssh.set_log_level('DEBUG')
Log: Changing log level to DEBUG | Log level:DEBUG | Date:01/11/2016 12:04:40
>>> ssh.set_log_rotate_handler(True) # set bzipped log files (ssh_paramiko.debug.log.bz2
# and ssh_paramiko.error.log.bz2) to be rotated
>>> ssh.connect_server('myServer')
Log: Connecting to server myServer | Log level:DEBUG | Date:01/11/2016 12:04:41
Log: Initiating connection with server myServer... | Log level:DEBUG | Date:01/11/2016 12:04:41
Log: Instantiating transport object for sftp... | Log level:DEBUG | Date:01/11/2016 12:04:41
(True, '')
>>> ssh.execute_cmd('whoami')
(True, 'root\n', '')
>>> ssh.close_connection()
Log: Connection with server myServer ended. | Log level:INFO | Date:01/11/2016 12:04:45
True
```

2.2 Transferring a remote file to a local file

```
>>> from ssh_paramiko import RemoteServer
>>> ssh = RemoteServer('/tmp/sshkey', logFolder='.')
>>> ssh.set_log_level('DEBUG')
Log: Changing log level to DEBUG | Log level:DEBUG | Date:01/11/2016 12:04:40
>>> ssh.set_log_rotate_handler(True) # set bzipped log files (ssh_paramiko.debug.log.bz2 and
# ssh_paramiko.error.log.bz2) to be rotated
>>> ssh.connect_server('myServer')
Log: Connecting to server myServer | Log level:DEBUG | Date:01/11/2016 12:04:41
Log: Initiating connection with server myServer... | Log level:DEBUG | Date:01/11/2016 12:04:41
Log: Instantiating transport object for sftp... | Log level:DEBUG | Date:01/11/2016 12:04:41
(True, '')
>>> ssh.get_file('local_file.py', '/root/remote_file.py', callBack=ssh.transferProgressBar)
Log: Transferring remote file /root/remote_file.py from server myServer to local file local_file.py
| Log level:DEBUG | Date:01/11/2016 12:08:15
TrueSize: 542 bytes(0.0 MB) || File transferred. [#####] 100.0%
>>> ssh.close_connection()
Log: Connection with server myServer ended. | Log level:INFO | Date:01/11/2016 12:04:45
True
```

2.3 Transferring a local file to a remote file

```
>>> from ssh_paramiko import RemoteServer
>>> ssh = RemoteServer('/tmp/sshkey', logFolder='.')
>>> ssh.set_log_level('DEBUG')
Log: Changing log level to DEBUG | Log level:DEBUG | Date:01/11/2016 12:07:40
>>> ssh.set_log_rotate_handler(True) # set bzipped log files (ssh_paramiko.debug.log.bz2 and
# ssh_paramiko.error.log.bz2) to be rotated
>>> ssh.connect_server('myServer')
Log: Connecting to server myServer | Log level:DEBUG | Date:01/11/2016 12:07:41
Log: Initiating connection with server myServer... | Log level:DEBUG | Date:01/11/2016 12:07:41
Log: Instantiating transport object for sftp... | Log level:DEBUG | Date:01/11/2016 12:07:41
(True, '')
>>> ssh.put_file('local_file.py', '/root/remote_file.py', callBack=ssh.transferProgressBar)
Log: Transferring local file local_file.py to remote file /root/remote_file.py in server myServer |
Log level:DEBUG | Date:01/11/2016 12:07:44
TrueSize: 542 bytes(0.0 MB) || File transferred. [########################################] 100.0%
>>> ssh.close_connection()
Log: Connection with server myServer ended. | Log level:INFO | Date:01/11/2016 12:07:44
True
```

2.4 Installation

To install ssh_paramiko, simply run:

```
$ pip install ssh_paramiko
```

ssh_paramiko is compatible with Python 2.6+

2.5 Documentation

https://ssh_paramiko.readthedocs.io

2.6 Source Code

Feel free to fork, evaluate and contribute to this project.

Source: https://github.com/jonDel/ssh_paramiko

2.7 License

GPLv3 licensed.

ssh_paramiko package contents:

3.1 ssh_paramiko package

3.1.1 Submodules

3.1.2 ssh_paramiko.ssh_paramiko module

```
class ssh_paramiko.ssh_paramiko.RemoteServer(key_ssh, **kwargs)
Bases: loggers.loggers.Loggers
```

Access remote server

Provide a layer of abstraction for accessing, executing commands and transferring files between a host and a server.

Parameters

- **key_ssh** (str) – path of the ssh private key to connect (must be None if using user and password to connect)
- **log_folder** (str, optional, default =None) – folder where the log files of this class will be generated
- **username** (str, optional, default =root) – username using the connection
- **password** (str, optional, default =None) – password for connection if using user and password instead of key
- **ssh_port** (str, optional, default =22) – ssh tcp port
- **server_has_dns** (bool, optional, default =True) – if the server is not registered in a _d_n_s domain and/or has not its _d_n_s name equals to its hostname, this flag must be set to False, otherwise this condition will be checked to certify we are truly connected to the right server.

close_connection()

Closes remote server connection

Returns *True* if successfully disconnected, *False* otherwise

Return type bool

connect_server(server, ping=True)

Connects a host and a server via ssh

Parameters

- **server** (str) – remote server
- **ping** (bool, *default* = True) – if False, ignores if the remote server does not ping back

Returns True if successfully connected, False otherwise

Return type ret (bool)

Returns Message of error if cannot connect, empty string otherwise

Return type msg (str)

execute_cmd (cmd, timeout=20)
_executes a command in a remote server shell

Parameters

- **cmd** (str) – command
- **timeout** (str) – timeout to the command execution (*default*: 20)

Returns True if command successfully executed, False otherwise

Return type ret (bool)

Returns command standard output

Return type output (str)

Returns command standard error

Return type error (str)

get_file (local_file_path, remote_file_path, callback=None)
Transfers a remote file to a local file

Parameters

- **local_file_path** (str) – path of the local file
- **remote_file_path** (str) – path of the remote file
- **callback** (callback) – callback that reports file transfer status (bytes transferred and total bytes) _default: None

Returns True if successfully transferred, False otherwise

Return type bool

static ping_server (server, tries=4)
Connects a host and a server via ssh

Parameters

- **server** (str) – remote server
- **ping** (bool, *default* = True) – if False, ignores if the remote server does not ping back

Returns True if successfully connected, False otherwise

Return type ret (bool)

Returns Message of error if cannot connect, empty string otherwise

Return type msg (str)

put_file (local_file_path, remote_file_path, callback=None)
Transfers a local file to a remote file

Parameters

- **local_file_path** (str) – path of the local file
- **remote_file_path** (str) – path of the remote file
- **callback** (callback) – callback that reports file transfer status (bytes transferred and total bytes) _default: None

Returns *True* if successfully transferred, *False* otherwise

Return type bool

static transfer_progress_bar (*transferred_bytes*, *total_bytes*)

Provides a transfer progress bar

Given a file to be transferred, print a progress bar according to the bytes transferred yet and the file size to be used as a callback for the methods put_file and get_file.

Parameters

- **transferred_bytes** (str, int or float) – bytes transferred
- **total_bytes** (int or float) – size of file in bytes

validate_files (*local_file_path*, *remote_file_path*)

_checks if a remote and local files has the same shalsum

Parameters

- **local_file_path** (str) – path of the local file to be validated
- **remote_file_path** (str) – path of the remote file to be validated

Returns *True* if files' shalsums are the same, *False* otherwise

Return type bool

3.1.3 Module contents

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