Scrapy Documentation

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Scrapy developers

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This documentation contains everything you need to know about Scrapy.

CHAPTER 1

Getting help

Having trouble? We'd like to help!

- Try the *FAQ* – it's got answers to some common questions.
- Looking for specific information? Try the genindex or modindex.
- Ask or search questions in StackOverflow using the scrapy tag.
- Ask or search questions in the Scrapy subreddit.
- Search for questions on the archives of the scrapy-users mailing list.
- Ask a question in the #scrapy IRC channel,
- Report bugs with Scrapy in our issue tracker.

CHAPTER 2

First steps

Scrapy at a glance

Scrapy is an application framework for crawling web sites and extracting structured data which can be used for a wide range of useful applications, like data mining, information processing or historical archival.

Even though Scrapy was originally designed for web scraping, it can also be used to extract data using APIs (such as Amazon Associates Web Services) or as a general purpose web crawler.

Walk-through of an example spider

In order to show you what Scrapy brings to the table, we'll walk you through an example of a Scrapy Spider using the simplest way to run a spider.

Here's the code for a spider that scrapes famous quotes from website http://quotes.toscrape.com, following the pagination:

```
import scrapy


class QuotesSpider(scrapy.Spider):
    name = "quotes"
    start_urls = [
        'http://quotes.toscrape.com/tag/humor/',
    ]

    def parse(self, response):
        for quote in response.css('div.quote'):
            yield {
                'text': quote.css('span.text::text').extract_first(),
                'author': quote.xpath('span/small/text()').extract_first(),
            }

        next_page = response.css('li.next a::attr("href")').extract_first()
```

```
        if next_page is not None:
            yield response.follow(next_page, self.parse)
```

Put this in a text file, name it to something like `quotes_spider.py` and run the spider using the *runspider* command:

```
scrapy runspider quotes_spider.py -o quotes.json
```

When this finishes you will have in the `quotes.json` file a list of the quotes in JSON format, containing text and author, looking like this (reformatted here for better readability):

```
[{
    "author": "Jane Austen",
    "text": "\u201cThe person, be it gentleman or lady, who has not pleasure in a␣
↪good novel, must be intolerably stupid.\u201d"
},
{
    "author": "Groucho Marx",
    "text": "\u201cOutside of a dog, a book is man's best friend. Inside of a dog it
↪'s too dark to read.\u201d"
},
{
    "author": "Steve Martin",
    "text": "\u201cA day without sunshine is like, you know, night.\u201d"
},
...]
```

What just happened?

When you ran the command `scrapy runspider quotes_spider.py`, Scrapy looked for a Spider definition inside it and ran it through its crawler engine.

The crawl started by making requests to the URLs defined in the `start_urls` attribute (in this case, only the URL for quotes in *humor* category) and called the default callback method `parse`, passing the response object as an argument. In the `parse` callback, we loop through the quote elements using a CSS Selector, yield a Python dict with the extracted quote text and author, look for a link to the next page and schedule another request using the same `parse` method as callback.

Here you notice one of the main advantages about Scrapy: requests are *scheduled and processed asynchronously*. This means that Scrapy doesn't need to wait for a request to be finished and processed, it can send another request or do other things in the meantime. This also means that other requests can keep going even if some request fails or an error happens while handling it.

While this enables you to do very fast crawls (sending multiple concurrent requests at the same time, in a fault-tolerant way) Scrapy also gives you control over the politeness of the crawl through *a few settings*. You can do things like setting a download delay between each request, limiting amount of concurrent requests per domain or per IP, and even *using an auto-throttling extension* that tries to figure out these automatically.

Note: This is using *feed exports* to generate the JSON file, you can easily change the export format (XML or CSV, for example) or the storage backend (FTP or Amazon S3, for example). You can also write an *item pipeline* to store the items in a database.

What else?

You've seen how to extract and store items from a website using Scrapy, but this is just the surface. Scrapy provides a lot of powerful features for making scraping easy and efficient, such as:

- Built-in support for *selecting and extracting* data from HTML/XML sources using extended CSS selectors and XPath expressions, with helper methods to extract using regular expressions.
- An *interactive shell console* (IPython aware) for trying out the CSS and XPath expressions to scrape data, very useful when writing or debugging your spiders.
- Built-in support for *generating feed exports* in multiple formats (JSON, CSV, XML) and storing them in multiple backends (FTP, S3, local filesystem)
- Robust encoding support and auto-detection, for dealing with foreign, non-standard and broken encoding declarations.
- *Strong extensibility support*, allowing you to plug in your own functionality using *signals* and a well-defined API (middlewares, *extensions*, and *pipelines*).
- Wide range of built-in extensions and middlewares for handling:
  - cookies and session handling
  - HTTP features like compression, authentication, caching
  - user-agent spoofing
  - robots.txt
  - crawl depth restriction
  - and more
- A *Telnet console* for hooking into a Python console running inside your Scrapy process, to introspect and debug your crawler
- Plus other goodies like reusable spiders to crawl sites from Sitemaps and XML/CSV feeds, a media pipeline for *automatically downloading images* (or any other media) associated with the scraped items, a caching DNS resolver, and much more!

What's next?

The next steps for you are to *install Scrapy*, *follow through the tutorial* to learn how to create a full-blown Scrapy project and join the community. Thanks for your interest!

Installation guide

Installing Scrapy

Scrapy runs on Python 2.7 and Python 3.3 or above.

If you're using Anaconda or Miniconda, you can install the package from the conda-forge channel, which has up-to-date packages for Linux, Windows and OS X.

To install Scrapy using `conda`, run:

```
conda install -c conda-forge scrapy
```

Alternatively, if you're already familiar with installation of Python packages, you can install Scrapy and its dependencies from PyPI with:

```
pip install Scrapy
```

Note that sometimes this may require solving compilation issues for some Scrapy dependencies depending on your operating system, so be sure to check the *Platform specific installation notes*.

We strongly recommend that you install Scrapy in *a dedicated virtualenv*, to avoid conflicting with your system packages.

For more detailed and platform specifics instructions, read on.

Things that are good to know

Scrapy is written in pure Python and depends on a few key Python packages (among others):

- lxml, an efficient XML and HTML parser
- parsel, an HTML/XML data extraction library written on top of lxml,
- w3lib, a multi-purpose helper for dealing with URLs and web page encodings
- twisted, an asynchronous networking framework
- cryptography and pyOpenSSL, to deal with various network-level security needs

The minimal versions which Scrapy is tested against are:

- Twisted 14.0
- lxml 3.4
- pyOpenSSL 0.14

Scrapy may work with older versions of these packages but it is not guaranteed it will continue working because it's not being tested against them.

Some of these packages themselves depends on non-Python packages that might require additional installation steps depending on your platform. Please check *platform-specific guides below*.

In case of any trouble related to these dependencies, please refer to their respective installation instructions:

- lxml installation
- cryptography installation

Using a virtual environment (recommended)

TL;DR: We recommend installing Scrapy inside a virtual environment on all platforms.

Python packages can be installed either globally (a.k.a system wide), or in user-space. We do not recommend installing scrapy system wide.

Instead, we recommend that you install scrapy within a so-called "virtual environment" (virtualenv). Virtualenvs allow you to not conflict with already-installed Python system packages (which could break some of your system tools and scripts), and still install packages normally with `pip` (without `sudo` and the likes).

To get started with virtual environments, see virtualenv installation instructions. To install it globally (having it globally installed actually helps here), it should be a matter of running:

```
$ [sudo] pip install virtualenv
```

Check this user guide on how to create your virtualenv.

Note: If you use Linux or OS X, virtualenvwrapper is a handy tool to create virtualenvs.

Once you have created a virtualenv, you can install scrapy inside it with `pip`, just like any other Python package. (See *platform-specific guides* below for non-Python dependencies that you may need to install beforehand).

Python virtualenvs can be created to use Python 2 by default, or Python 3 by default.

- If you want to install scrapy with Python 3, install scrapy within a Python 3 virtualenv.
- And if you want to install scrapy with Python 2, install scrapy within a Python 2 virtualenv.

Platform specific installation notes

Windows

Though it's possible to install Scrapy on Windows using pip, we recommend you to install Anaconda or Miniconda and use the package from the conda-forge channel, which will avoid most installation issues.

Once you've installed Anaconda or Miniconda, install Scrapy with:

```
conda install -c conda-forge scrapy
```

Ubuntu 12.04 or above

Scrapy is currently tested with recent-enough versions of lxml, twisted and pyOpenSSL, and is compatible with recent Ubuntu distributions. But it should support older versions of Ubuntu too, like Ubuntu 12.04, albeit with potential issues with TLS connections.

Don't use the `python-scrapy` package provided by Ubuntu, they are typically too old and slow to catch up with latest Scrapy.

To install scrapy on Ubuntu (or Ubuntu-based) systems, you need to install these dependencies:

```
sudo apt-get install python-dev python-pip libxml2-dev libxslt1-dev zlib1g-dev libffi-
↪dev libssl-dev
```

- `python-dev`, `zlib1g-dev`, `libxml2-dev` and `libxslt1-dev` are required for `lxml`
- `libssl-dev` and `libffi-dev` are required for `cryptography`

If you want to install scrapy on Python 3, you'll also need Python 3 development headers:

```
sudo apt-get install python3 python3-dev
```

Inside a *virtualenv*, you can install Scrapy with `pip` after that:

```
pip install scrapy
```

Note: The same non-python dependencies can be used to install Scrapy in Debian Wheezy (7.0) and above.

Mac OS X

Building Scrapy's dependencies requires the presence of a C compiler and development headers. On OS X this is typically provided by Apple's Xcode development tools. To install the Xcode command line tools open a terminal window and run:

```
xcode-select --install
```

There's a known issue that prevents `pip` from updating system packages. This has to be addressed to successfully install Scrapy and its dependencies. Here are some proposed solutions:

- *(Recommended)* **Don't** use system python, install a new, updated version that doesn't conflict with the rest of your system. Here's how to do it using the homebrew package manager:
  - Install homebrew following the instructions in http://brew.sh/
  - Update your `PATH` variable to state that homebrew packages should be used before system packages (Change `.bashrc` to `.zshrc` accordantly if you're using zsh as default shell):

    ```
    echo "export PATH=/usr/local/bin:/usr/local/sbin:$PATH" >> ~/.bashrc
    ```

  - Reload `.bashrc` to ensure the changes have taken place:

    ```
    source ~/.bashrc
    ```

  - Install python:

    ```
    brew install python
    ```

  - Latest versions of python have `pip` bundled with them so you won't need to install it separately. If this is not the case, upgrade python:

    ```
    brew update; brew upgrade python
    ```

- *(Optional)* Install Scrapy inside an isolated python environment.

  This method is a workaround for the above OS X issue, but it's an overall good practice for managing dependencies and can complement the first method.

  virtualenv is a tool you can use to create virtual environments in python. We recommended reading a tutorial like http://docs.python-guide.org/en/latest/dev/virtualenvs/ to get started.

After any of these workarounds you should be able to install Scrapy:

```
pip install Scrapy
```

Scrapy Tutorial

In this tutorial, we'll assume that Scrapy is already installed on your system. If that's not the case, see *Installation guide*.

We are going to scrape quotes.toscrape.com, a website that lists quotes from famous authors.

This tutorial will walk you through these tasks:

1. Creating a new Scrapy project
2. Writing a *spider* to crawl a site and extract data

3. Exporting the scraped data using the command line
4. Changing spider to recursively follow links
5. Using spider arguments

Scrapy is written in Python. If you're new to the language you might want to start by getting an idea of what the language is like, to get the most out of Scrapy.

If you're already familiar with other languages, and want to learn Python quickly, we recommend reading through Dive Into Python 3. Alternatively, you can follow the Python Tutorial.

If you're new to programming and want to start with Python, you may find useful the online book Learn Python The Hard Way. You can also take a look at this list of Python resources for non-programmers.

Creating a project

Before you start scraping, you will have to set up a new Scrapy project. Enter a directory where you'd like to store your code and run:

```
scrapy startproject tutorial
```

This will create a `tutorial` directory with the following contents:

```
tutorial/
    scrapy.cfg            # deploy configuration file

    tutorial/             # project's Python module, you'll import your code from here
        __init__.py

        items.py          # project items definition file

        pipelines.py      # project pipelines file

        settings.py       # project settings file

        spiders/          # a directory where you'll later put your spiders
            __init__.py
```

Our first Spider

Spiders are classes that you define and that Scrapy uses to scrape information from a website (or a group of websites). They must subclass `scrapy.Spider` and define the initial requests to make, optionally how to follow links in the pages, and how to parse the downloaded page content to extract data.

This is the code for our first Spider. Save it in a file named `quotes_spider.py` under the `tutorial/spiders` directory in your project:

```
import scrapy


class QuotesSpider(scrapy.Spider):
    name = "quotes"

    def start_requests(self):
        urls = [
            'http://quotes.toscrape.com/page/1/',
```

```
            'http://quotes.toscrape.com/page/2/',
        ]
        for url in urls:
            yield scrapy.Request(url=url, callback=self.parse)

    def parse(self, response):
        page = response.url.split("/")[-2]
        filename = 'quotes-%s.html' % page
        with open(filename, 'wb') as f:
            f.write(response.body)
        self.log('Saved file %s' % filename)
```

As you can see, our Spider subclasses *scrapy.Spider* and defines some attributes and methods:

- *name*: identifies the Spider. It must be unique within a project, that is, you can't set the same name for different Spiders.
- *start_requests()*: must return an iterable of Requests (you can return a list of requests or write a generator function) which the Spider will begin to crawl from. Subsequent requests will be generated successively from these initial requests.
- *parse()*: a method that will be called to handle the response downloaded for each of the requests made. The response parameter is an instance of *TextResponse* that holds the page content and has further helpful methods to handle it.

  The *parse()* method usually parses the response, extracting the scraped data as dicts and also finding new URLs to follow and creating new requests (*Request*) from them.

How to run our spider

To put our spider to work, go to the project's top level directory and run:

```
scrapy crawl quotes
```

This command runs the spider with name `quotes` that we've just added, that will send some requests for the `quotes.toscrape.com` domain. You will get an output similar to this:

```
... (omitted for brevity)
2016-12-16 21:24:05 [scrapy.core.engine] INFO: Spider opened
2016-12-16 21:24:05 [scrapy.extensions.logstats] INFO: Crawled 0 pages (at 0 pages/
↪min), scraped 0 items (at 0 items/min)
2016-12-16 21:24:05 [scrapy.extensions.telnet] DEBUG: Telnet console listening on 127.
↪0.0.1:6023
2016-12-16 21:24:05 [scrapy.core.engine] DEBUG: Crawled (404) <GET http://quotes.
↪toscrape.com/robots.txt> (referer: None)
2016-12-16 21:24:05 [scrapy.core.engine] DEBUG: Crawled (200) <GET http://quotes.
↪toscrape.com/page/1/> (referer: None)
2016-12-16 21:24:05 [scrapy.core.engine] DEBUG: Crawled (200) <GET http://quotes.
↪toscrape.com/page/2/> (referer: None)
2016-12-16 21:24:05 [quotes] DEBUG: Saved file quotes-1.html
2016-12-16 21:24:05 [quotes] DEBUG: Saved file quotes-2.html
2016-12-16 21:24:05 [scrapy.core.engine] INFO: Closing spider (finished)
...
```

Now, check the files in the current directory. You should notice that two new files have been created: *quotes-1.html* and *quotes-2.html*, with the content for the respective URLs, as our `parse` method instructs.

Note: If you are wondering why we haven't parsed the HTML yet, hold on, we will cover that soon.

What just happened under the hood?

Scrapy schedules the *scrapy.Request* objects returned by the `start_requests` method of the Spider. Upon receiving a response for each one, it instantiates *Response* objects and calls the callback method associated with the request (in this case, the `parse` method) passing the response as argument.

A shortcut to the start_requests method

Instead of implementing a *start_requests()* method that generates *scrapy.Request* objects from URLs, you can just define a *start_urls* class attribute with a list of URLs. This list will then be used by the default implementation of *start_requests()* to create the initial requests for your spider:

```
import scrapy


class QuotesSpider(scrapy.Spider):
    name = "quotes"
    start_urls = [
        'http://quotes.toscrape.com/page/1/',
        'http://quotes.toscrape.com/page/2/',
    ]

    def parse(self, response):
        page = response.url.split("/")[-2]
        filename = 'quotes-%s.html' % page
        with open(filename, 'wb') as f:
            f.write(response.body)
```

The *parse()* method will be called to handle each of the requests for those URLs, even though we haven't explicitly told Scrapy to do so. This happens because *parse()* is Scrapy's default callback method, which is called for requests without an explicitly assigned callback.

Extracting data

The best way to learn how to extract data with Scrapy is trying selectors using the shell *Scrapy shell*. Run:

```
scrapy shell 'http://quotes.toscrape.com/page/1/'
```

Note: Remember to always enclose urls in quotes when running Scrapy shell from command-line, otherwise urls containing arguments (ie. `&` character) will not work.

On Windows, use double quotes instead:

```
scrapy shell "http://quotes.toscrape.com/page/1/"
```

You will see something like:

```
[ ... Scrapy log here ... ]
2016-09-19 12:09:27 [scrapy.core.engine] DEBUG: Crawled (200) <GET http://quotes.
↪toscrape.com/page/1/> (referer: None)
[s] Available Scrapy objects:
[s]   scrapy     scrapy module (contains scrapy.Request, scrapy.Selector, etc)
[s]   crawler    <scrapy.crawler.Crawler object at 0x7fa91d888c90>
[s]   item       {}
[s]   request    <GET http://quotes.toscrape.com/page/1/>
[s]   response   <200 http://quotes.toscrape.com/page/1/>
[s]   settings   <scrapy.settings.Settings object at 0x7fa91d888c10>
[s]   spider     <DefaultSpider 'default' at 0x7fa91c8af990>
[s] Useful shortcuts:
[s]   shelp()           Shell help (print this help)
[s]   fetch(req_or_url) Fetch request (or URL) and update local objects
[s]   view(response)    View response in a browser
>>>
```

Using the shell, you can try selecting elements using CSS with the response object:

```
>>> response.css('title')
[<Selector xpath='descendant-or-self::title' data='<title>Quotes to Scrape</title>'>]
```

The result of running `response.css('title')` is a list-like object called *SelectorList*, which represents a list of *Selector* objects that wrap around XML/HTML elements and allow you to run further queries to fine-grain the selection or extract the data.

To extract the text from the title above, you can do:

```
>>> response.css('title::text').extract()
['Quotes to Scrape']
```

There are two things to note here: one is that we've added `::text` to the CSS query, to mean we want to select only the text elements directly inside `<title>` element. If we don't specify `::text`, we'd get the full title element, including its tags:

```
>>> response.css('title').extract()
['<title>Quotes to Scrape</title>']
```

The other thing is that the result of calling `.extract()` is a list, because we're dealing with an instance of *SelectorList*. When you know you just want the first result, as in this case, you can do:

```
>>> response.css('title::text').extract_first()
'Quotes to Scrape'
```

As an alternative, you could've written:

```
>>> response.css('title::text')[0].extract()
'Quotes to Scrape'
```

However, using `.extract_first()` avoids an `IndexError` and returns `None` when it doesn't find any element matching the selection.

There's a lesson here: for most scraping code, you want it to be resilient to errors due to things not being found on a page, so that even if some parts fail to be scraped, you can at least get **some** data.

Besides the *extract()* and `extract_first()` methods, you can also use the *re()* method to extract using *regular expressions*:

```
>>> response.css('title::text').re(r'Quotes.*')
['Quotes to Scrape']
>>> response.css('title::text').re(r'Q\w+')
['Quotes']
>>> response.css('title::text').re(r'(\w+) to (\w+)')
['Quotes', 'Scrape']
```

In order to find the proper CSS selectors to use, you might find useful opening the response page from the shell in your web browser using `view(response)`. You can use your browser developer tools or extensions like Firebug (see sections about *Using Firebug for scraping* and *Using Firefox for scraping*).

Selector Gadget is also a nice tool to quickly find CSS selector for visually selected elements, which works in many browsers.

XPath: a brief intro

Besides CSS, Scrapy selectors also support using XPath expressions:

```
>>> response.xpath('//title')
[<Selector xpath='//title' data='<title>Quotes to Scrape</title>'>]
>>> response.xpath('//title/text()').extract_first()
'Quotes to Scrape'
```

XPath expressions are very powerful, and are the foundation of Scrapy Selectors. In fact, CSS selectors are converted to XPath under-the-hood. You can see that if you read closely the text representation of the selector objects in the shell.

While perhaps not as popular as CSS selectors, XPath expressions offer more power because besides navigating the structure, it can also look at the content. Using XPath, you're able to select things like: *select the link that contains the text "Next Page"*. This makes XPath very fitting to the task of scraping, and we encourage you to learn XPath even if you already know how to construct CSS selectors, it will make scraping much easier.

We won't cover much of XPath here, but you can read more about *using XPath with Scrapy Selectors here*. To learn more about XPath, we recommend this tutorial to learn XPath through examples, and this tutorial to learn "how to think in XPath".

Extracting quotes and authors

Now that you know a bit about selection and extraction, let's complete our spider by writing the code to extract the quotes from the web page.

Each quote in http://quotes.toscrape.com is represented by HTML elements that look like this:

```
<div class="quote">
    <span class="text">“The world as we have created it is a process of our
    thinking. It cannot be changed without changing our thinking.”</span>
    <span>
        by <small class="author">Albert Einstein</small>
        <a href="/author/Albert-Einstein">(about)</a>
    </span>
    <div class="tags">
        Tags:
        <a class="tag" href="/tag/change/page/1/">change</a>
        <a class="tag" href="/tag/deep-thoughts/page/1/">deep-thoughts</a>
        <a class="tag" href="/tag/thinking/page/1/">thinking</a>
```

```
        <a class="tag" href="/tag/world/page/1/">world</a>
    </div>
</div>
```

Let's open up scrapy shell and play a bit to find out how to extract the data we want:

```
$ scrapy shell 'http://quotes.toscrape.com'
```

We get a list of selectors for the quote HTML elements with:

```
>>> response.css("div.quote")
```

Each of the selectors returned by the query above allows us to run further queries over their sub-elements. Let's assign the first selector to a variable, so that we can run our CSS selectors directly on a particular quote:

```
>>> quote = response.css("div.quote")[0]
```

Now, let's extract `title`, `author` and the `tags` from that quote using the `quote` object we just created:

```
>>> title = quote.css("span.text::text").extract_first()
>>> title
'“The world as we have created it is a process of our thinking. It cannot be changed␣
↪without changing our thinking.”'
>>> author = quote.css("small.author::text").extract_first()
>>> author
'Albert Einstein'
```

Given that the tags are a list of strings, we can use the `.extract()` method to get all of them:

```
>>> tags = quote.css("div.tags a.tag::text").extract()
>>> tags
['change', 'deep-thoughts', 'thinking', 'world']
```

Having figured out how to extract each bit, we can now iterate over all the quotes elements and put them together into a Python dictionary:

```
>>> for quote in response.css("div.quote"):
...     text = quote.css("span.text::text").extract_first()
...     author = quote.css("small.author::text").extract_first()
...     tags = quote.css("div.tags a.tag::text").extract()
...     print(dict(text=text, author=author, tags=tags))
{'tags': ['change', 'deep-thoughts', 'thinking', 'world'], 'author': 'Albert Einstein
↪', 'text': '“The world as we have created it is a process of our thinking. It␣
↪cannot be changed without changing our thinking.”'}
{'tags': ['abilities', 'choices'], 'author': 'J.K. Rowling', 'text': '“It is our␣
↪choices, Harry, that show what we truly are, far more than our abilities.”'}
    ... a few more of these, omitted for brevity
>>>
```

Extracting data in our spider

Let's get back to our spider. Until now, it doesn't extract any data in particular, just saves the whole HTML page to a local file. Let's integrate the extraction logic above into our spider.

A Scrapy spider typically generates many dictionaries containing the data extracted from the page. To do that, we use the `yield` Python keyword in the callback, as you can see below:

```
import scrapy


class QuotesSpider(scrapy.Spider):
    name = "quotes"
    start_urls = [
        'http://quotes.toscrape.com/page/1/',
        'http://quotes.toscrape.com/page/2/',
    ]

    def parse(self, response):
        for quote in response.css('div.quote'):
            yield {
                'text': quote.css('span.text::text').extract_first(),
                'author': quote.css('small.author::text').extract_first(),
                'tags': quote.css('div.tags a.tag::text').extract(),
            }
```

If you run this spider, it will output the extracted data with the log:

```
2016-09-19 18:57:19 [scrapy.core.scraper] DEBUG: Scraped from <200 http://quotes.
↪toscrape.com/page/1/>
{'tags': ['life', 'love'], 'author': 'André Gide', 'text': '“It is better to be hated␣
↪for what you are than to be loved for what you are not.”'}
2016-09-19 18:57:19 [scrapy.core.scraper] DEBUG: Scraped from <200 http://quotes.
↪toscrape.com/page/1/>
{'tags': ['edison', 'failure', 'inspirational', 'paraphrased'], 'author': 'Thomas A.␣
↪Edison', 'text': "“I have not failed. I've just found 10,000 ways that won't work.”
↪"}
```

Storing the scraped data

The simplest way to store the scraped data is by using *Feed exports*, with the following command:

```
scrapy crawl quotes -o quotes.json
```

That will generate an `quotes.json` file containing all scraped items, serialized in JSON.

For historic reasons, Scrapy appends to a given file instead of overwriting its contents. If you run this command twice without removing the file before the second time, you'll end up with a broken JSON file.

You can also used other formats, like JSON Lines:

```
scrapy crawl quotes -o quotes.jl
```

The JSON Lines format is useful because it's stream-like, you can easily append new records to it. It doesn't have the same problem of JSON when you run twice. Also, as each record is a separate line, you can process big files without having to fit everything in memory, there are tools like JQ to help doing that at the command-line.

In small projects (like the one in this tutorial), that should be enough. However, if you want to perform more complex things with the scraped items, you can write an *Item Pipeline*. A placeholder file for Item Pipelines has been set up for you when the project is created, in `tutorial/pipelines.py`. Though you don't need to implement any item pipelines if you just want to store the scraped items.

Following links

Let's say, instead of just scraping the stuff from the first two pages from http://quotes.toscrape.com, you want quotes from all the pages in the website.

Now that you know how to extract data from pages, let's see how to follow links from them.

First thing is to extract the link to the page we want to follow. Examining our page, we can see there is a link to the next page with the following markup:

```
<ul class="pager">
    <li class="next">
        <a href="/page/2/">Next <span aria-hidden="true">&rarr;</span></a>
    </li>
</ul>
```

We can try extracting it in the shell:

```
>>> response.css('li.next a').extract_first()
'<a href="/page/2/">Next <span aria-hidden="true">→</span></a>'
```

This gets the anchor element, but we want the attribute `href`. For that, Scrapy supports a CSS extension that let's you select the attribute contents, like this:

```
>>> response.css('li.next a::attr(href)').extract_first()
'/page/2/'
```

Let's see now our spider modified to recursively follow the link to the next page, extracting data from it:

```
import scrapy


class QuotesSpider(scrapy.Spider):
    name = "quotes"
    start_urls = [
        'http://quotes.toscrape.com/page/1/',
    ]

    def parse(self, response):
        for quote in response.css('div.quote'):
            yield {
                'text': quote.css('span.text::text').extract_first(),
                'author': quote.css('small.author::text').extract_first(),
                'tags': quote.css('div.tags a.tag::text').extract(),
            }

        next_page = response.css('li.next a::attr(href)').extract_first()
        if next_page is not None:
            next_page = response.urljoin(next_page)
            yield scrapy.Request(next_page, callback=self.parse)
```

Now, after extracting the data, the `parse()` method looks for the link to the next page, builds a full absolute URL using the *`urljoin()`* method (since the links can be relative) and yields a new request to the next page, registering itself as callback to handle the data extraction for the next page and to keep the crawling going through all the pages.

What you see here is Scrapy's mechanism of following links: when you yield a Request in a callback method, Scrapy will schedule that request to be sent and register a callback method to be executed when that request finishes.

Using this, you can build complex crawlers that follow links according to rules you define, and extract different kinds of data depending on the page it's visiting.

In our example, it creates a sort of loop, following all the links to the next page until it doesn't find one – handy for crawling blogs, forums and other sites with pagination.

A shortcut for creating Requests

As a shortcut for creating Request objects you can use *response.follow*:

```
import scrapy


class QuotesSpider(scrapy.Spider):
    name = "quotes"
    start_urls = [
        'http://quotes.toscrape.com/page/1/',
    ]

    def parse(self, response):
        for quote in response.css('div.quote'):
            yield {
                'text': quote.css('span.text::text').extract_first(),
                'author': quote.css('span small::text').extract_first(),
                'tags': quote.css('div.tags a.tag::text').extract(),
            }

        next_page = response.css('li.next a::attr(href)').extract_first()
        if next_page is not None:
            yield response.follow(next_page, callback=self.parse)
```

Unlike scrapy.Request, `response.follow` supports relative URLs directly - no need to call urljoin. Note that `response.follow` just returns a Request instance; you still have to yield this Request.

You can also pass a selector to `response.follow` instead of a string; this selector should extract necessary attributes:

```
for href in response.css('li.next a::attr(href)'):
    yield response.follow(href, callback=self.parse)
```

For `<a>` elements there is a shortcut: `response.follow` uses their href attribute automatically. So the code can be shortened further:

```
for a in response.css('li.next a'):
    yield response.follow(a, callback=self.parse)
```

Note: `response.follow(response.css('li.next a'))` is not valid because `response.css` returns a list-like object with selectors for all results, not a single selector. A `for` loop like in the example above, or `response.follow(response.css('li.next a')[0])` is fine.

More examples and patterns

Here is another spider that illustrates callbacks and following links, this time for scraping author information:

```
import scrapy


class AuthorSpider(scrapy.Spider):
    name = 'author'

    start_urls = ['http://quotes.toscrape.com/']

    def parse(self, response):
        # follow links to author pages
        for href in response.css('.author + a::attr(href)'):
            yield response.follow(href, self.parse_author)

        # follow pagination links
        for href in response.css('li.next a::attr(href)'):
            yield response.follow(href, self.parse)

    def parse_author(self, response):
        def extract_with_css(query):
            return response.css(query).extract_first().strip()

        yield {
            'name': extract_with_css('h3.author-title::text'),
            'birthdate': extract_with_css('.author-born-date::text'),
            'bio': extract_with_css('.author-description::text'),
        }
```

This spider will start from the main page, it will follow all the links to the authors pages calling the `parse_author` callback for each of them, and also the pagination links with the `parse` callback as we saw before.

Here we're passing callbacks to `response.follow` as positional arguments to make the code shorter; it also works for `scrapy.Request`.

The `parse_author` callback defines a helper function to extract and cleanup the data from a CSS query and yields the Python dict with the author data.

Another interesting thing this spider demonstrates is that, even if there are many quotes from the same author, we don't need to worry about visiting the same author page multiple times. By default, Scrapy filters out duplicated requests to URLs already visited, avoiding the problem of hitting servers too much because of a programming mistake. This can be configured by the setting *DUPEFILTER_CLASS*.

Hopefully by now you have a good understanding of how to use the mechanism of following links and callbacks with Scrapy.

As yet another example spider that leverages the mechanism of following links, check out the *CrawlSpider* class for a generic spider that implements a small rules engine that you can use to write your crawlers on top of it.

Also, a common pattern is to build an item with data from more than one page, using a *trick to pass additional data to the callbacks*.

Using spider arguments

You can provide command line arguments to your spiders by using the `-a` option when running them:

```
scrapy crawl quotes -o quotes-humor.json -a tag=humor
```

These arguments are passed to the Spider's `__init__` method and become spider attributes by default.

In this example, the value provided for the `tag` argument will be available via `self.tag`. You can use this to make your spider fetch only quotes with a specific tag, building the URL based on the argument:

```
import scrapy


class QuotesSpider(scrapy.Spider):
    name = "quotes"

    def start_requests(self):
        url = 'http://quotes.toscrape.com/'
        tag = getattr(self, 'tag', None)
        if tag is not None:
            url = url + 'tag/' + tag
        yield scrapy.Request(url, self.parse)

    def parse(self, response):
        for quote in response.css('div.quote'):
            yield {
                'text': quote.css('span.text::text').extract_first(),
                'author': quote.css('small.author::text').extract_first(),
            }

        next_page = response.css('li.next a::attr(href)').extract_first()
        if next_page is not None:
            yield response.follow(next_page, self.parse)
```

If you pass the `tag=humor` argument to this spider, you'll notice that it will only visit URLs from the `humor` tag, such as `http://quotes.toscrape.com/tag/humor`.

You can *learn more about handling spider arguments here*.

Next steps

This tutorial covered only the basics of Scrapy, but there's a lot of other features not mentioned here. Check the *What else?* section in *Scrapy at a glance* chapter for a quick overview of the most important ones.

You can continue from the section *Basic concepts* to know more about the command-line tool, spiders, selectors and other things the tutorial hasn't covered like modeling the scraped data. If you prefer to play with an example project, check the *Examples* section.

Examples

The best way to learn is with examples, and Scrapy is no exception. For this reason, there is an example Scrapy project named quotesbot, that you can use to play and learn more about Scrapy. It contains two spiders for http://quotes.toscrape.com, one using CSS selectors and another one using XPath expressions.

The quotesbot project is available at: https://github.com/scrapy/quotesbot. You can find more information about it in the project's README.

If you're familiar with git, you can checkout the code. Otherwise you can download the project as a zip file by clicking here.

Scrapy at a glance Understand what Scrapy is and how it can help you.

Installation guide Get Scrapy installed on your computer.

Scrapy Tutorial Write your first Scrapy project.

Examples Learn more by playing with a pre-made Scrapy project.

CHAPTER 3

Basic concepts

Command line tool

New in version 0.10.

Scrapy is controlled through the `scrapy` command-line tool, to be referred here as the "Scrapy tool" to differentiate it from the sub-commands, which we just call "commands" or "Scrapy commands".

The Scrapy tool provides several commands, for multiple purposes, and each one accepts a different set of arguments and options.

(The `scrapy deploy` command has been removed in 1.0 in favor of the standalone `scrapyd-deploy`. See Deploying your project.)

Configuration settings

Scrapy will look for configuration parameters in ini-style `scrapy.cfg` files in standard locations:

1. `/etc/scrapy.cfg` or `c:\scrapy\scrapy.cfg` (system-wide),
2. `~/.config/scrapy.cfg` (`$XDG_CONFIG_HOME`) and `~/.scrapy.cfg` (`$HOME`) for global (user-wide) settings, and
3. `scrapy.cfg` inside a scrapy project's root (see next section).

Settings from these files are merged in the listed order of preference: user-defined values have higher priority than system-wide defaults and project-wide settings will override all others, when defined.

Scrapy also understands, and can be configured through, a number of environment variables. Currently these are:

- `SCRAPY_SETTINGS_MODULE` (see *Designating the settings*)
- `SCRAPY_PROJECT`
- `SCRAPY_PYTHON_SHELL` (see *Scrapy shell*)

Default structure of Scrapy projects

Before delving into the command-line tool and its sub-commands, let's first understand the directory structure of a Scrapy project.

Though it can be modified, all Scrapy projects have the same file structure by default, similar to this:

```
scrapy.cfg
myproject/
    __init__.py
    items.py
    pipelines.py
    settings.py
    spiders/
        __init__.py
        spider1.py
        spider2.py
        ...
```

The directory where the `scrapy.cfg` file resides is known as the *project root directory*. That file contains the name of the python module that defines the project settings. Here is an example:

```
[settings]
default = myproject.settings
```

Using the `scrapy` tool

You can start by running the Scrapy tool with no arguments and it will print some usage help and the available commands:

```
Scrapy X.Y - no active project

Usage:
  scrapy <command> [options] [args]

Available commands:
  crawl         Run a spider
  fetch         Fetch a URL using the Scrapy downloader
[...]
```

The first line will print the currently active project if you're inside a Scrapy project. In this example it was run from outside a project. If run from inside a project it would have printed something like this:

```
Scrapy X.Y - project: myproject

Usage:
  scrapy <command> [options] [args]

[...]
```

Creating projects

The first thing you typically do with the `scrapy` tool is create your Scrapy project:

```
scrapy startproject myproject [project_dir]
```

That will create a Scrapy project under the `project_dir` directory. If `project_dir` wasn't specified, `project_dir` will be the same as `myproject`.

Next, you go inside the new project directory:

```
cd project_dir
```

And you're ready to use the `scrapy` command to manage and control your project from there.

Controlling projects

You use the `scrapy` tool from inside your projects to control and manage them.

For example, to create a new spider:

```
scrapy genspider mydomain mydomain.com
```

Some Scrapy commands (like *crawl*) must be run from inside a Scrapy project. See the *commands reference* below for more information on which commands must be run from inside projects, and which not.

Also keep in mind that some commands may have slightly different behaviours when running them from inside projects. For example, the fetch command will use spider-overridden behaviours (such as the `user_agent` attribute to override the user-agent) if the url being fetched is associated with some specific spider. This is intentional, as the `fetch` command is meant to be used to check how spiders are downloading pages.

Available tool commands

This section contains a list of the available built-in commands with a description and some usage examples. Remember, you can always get more info about each command by running:

```
scrapy <command> -h
```

And you can see all available commands with:

```
scrapy -h
```

There are two kinds of commands, those that only work from inside a Scrapy project (Project-specific commands) and those that also work without an active Scrapy project (Global commands), though they may behave slightly different when running from inside a project (as they would use the project overridden settings).

Global commands:

- *startproject*
- *genspider*
- *settings*
- *runspider*
- *shell*
- *fetch*
- *view*
- *version*

Project-only commands:

- *crawl*
- *check*
- *list*
- *edit*
- *parse*
- *bench*

startproject

- Syntax: `scrapy startproject <project_name> [project_dir]`
- Requires project: *no*

Creates a new Scrapy project named `project_name`, under the `project_dir` directory. If `project_dir` wasn't specified, `project_dir` will be the same as `myproject`.

Usage example:

```
$ scrapy startproject myproject
```

genspider

- Syntax: `scrapy genspider [-t template] <name> <domain>`
- Requires project: *no*

Create a new spider in the current folder or in the current project's `spiders` folder, if called from inside a project. The `<name>` parameter is set as the spider's `name`, while `<domain>` is used to generate the `allowed_domains` and `start_urls` spider's attributes.

Usage example:

```
$ scrapy genspider -l
Available templates:
  basic
  crawl
  csvfeed
  xmlfeed

$ scrapy genspider example example.com
Created spider 'example' using template 'basic'

$ scrapy genspider -t crawl scrapyorg scrapy.org
Created spider 'scrapyorg' using template 'crawl'
```

This is just a convenience shortcut command for creating spiders based on pre-defined templates, but certainly not the only way to create spiders. You can just create the spider source code files yourself, instead of using this command.

crawl

- Syntax: `scrapy crawl <spider>`

- Requires project: *yes*

Start crawling using a spider.

Usage examples:

```
$ scrapy crawl myspider
[ ... myspider starts crawling ... ]
```

check

- Syntax: `scrapy check [-l] <spider>`
- Requires project: *yes*

Run contract checks.

Usage examples:

```
$ scrapy check -l
first_spider
  * parse
  * parse_item
second_spider
  * parse
  * parse_item

$ scrapy check
[FAILED] first_spider:parse_item
>>> 'RetailPricex' field is missing

[FAILED] first_spider:parse
>>> Returned 92 requests, expected 0..4
```

list

- Syntax: `scrapy list`
- Requires project: *yes*

List all available spiders in the current project. The output is one spider per line.

Usage example:

```
$ scrapy list
spider1
spider2
```

edit

- Syntax: `scrapy edit <spider>`
- Requires project: *yes*

Edit the given spider using the editor defined in the `EDITOR` environment variable or (if unset) the *`EDITOR`* setting.

This command is provided only as a convenience shortcut for the most common case, the developer is of course free to choose any tool or IDE to write and debug spiders.

Usage example:

```
$ scrapy edit spider1
```

fetch

- Syntax: `scrapy fetch <url>`
- Requires project: *no*

Downloads the given URL using the Scrapy downloader and writes the contents to standard output.

The interesting thing about this command is that it fetches the page how the spider would download it. For example, if the spider has a `USER_AGENT` attribute which overrides the User Agent, it will use that one.

So this command can be used to "see" how your spider would fetch a certain page.

If used outside a project, no particular per-spider behaviour would be applied and it will just use the default Scrapy downloader settings.

Supported options:

- `--spider=SPIDER`: bypass spider autodetection and force use of specific spider
- `--headers`: print the response's HTTP headers instead of the response's body
- `--no-redirect`: do not follow HTTP 3xx redirects (default is to follow them)

Usage examples:

```
$ scrapy fetch --nolog http://www.example.com/some/page.html
[ ... html content here ... ]

$ scrapy fetch --nolog --headers http://www.example.com/
{'Accept-Ranges': ['bytes'],
 'Age': ['1263   '],
 'Connection': ['close     '],
 'Content-Length': ['596'],
 'Content-Type': ['text/html; charset=UTF-8'],
 'Date': ['Wed, 18 Aug 2010 23:59:46 GMT'],
 'Etag': ['"573c1-254-48c9c87349680"'],
 'Last-Modified': ['Fri, 30 Jul 2010 15:30:18 GMT'],
 'Server': ['Apache/2.2.3 (CentOS)']}
```

view

- Syntax: `scrapy view <url>`
- Requires project: *no*

Opens the given URL in a browser, as your Scrapy spider would "see" it. Sometimes spiders see pages differently from regular users, so this can be used to check what the spider "sees" and confirm it's what you expect.

Supported options:

- `--spider=SPIDER`: bypass spider autodetection and force use of specific spider
- `--no-redirect`: do not follow HTTP 3xx redirects (default is to follow them)

Usage example:

```
$ scrapy view http://www.example.com/some/page.html
[ ... browser starts ... ]
```

shell

- Syntax: `scrapy shell [url]`
- Requires project: *no*

Starts the Scrapy shell for the given URL (if given) or empty if no URL is given. Also supports UNIX-style local file paths, either relative with `./` or `../` prefixes or absolute file paths. See *Scrapy shell* for more info.

Supported options:

- `--spider=SPIDER`: bypass spider autodetection and force use of specific spider
- `-c code`: evaluate the code in the shell, print the result and exit
- `--no-redirect`: do not follow HTTP 3xx redirects (default is to follow them); this only affects the URL you may pass as argument on the command line; once you are inside the shell, `fetch(url)` will still follow HTTP redirects by default.

Usage example:

```
$ scrapy shell http://www.example.com/some/page.html
[ ... scrapy shell starts ... ]

$ scrapy shell --nolog http://www.example.com/ -c '(response.status, response.url)'
(200, 'http://www.example.com/')

# shell follows HTTP redirects by default
$ scrapy shell --nolog http://httpbin.org/redirect-to?url=http%3A%2F%2Fexample.com%2F␣
↪-c '(response.status, response.url)'
(200, 'http://example.com/')

# you can disable this with --no-redirect
# (only for the URL passed as command line argument)
$ scrapy shell --no-redirect --nolog http://httpbin.org/redirect-to?url=http%3A%2F
↪%2Fexample.com%2F -c '(response.status, response.url)'
(302, 'http://httpbin.org/redirect-to?url=http%3A%2F%2Fexample.com%2F')
```

parse

- Syntax: `scrapy parse <url> [options]`
- Requires project: *yes*

Fetches the given URL and parses it with the spider that handles it, using the method passed with the `--callback` option, or `parse` if not given.

Supported options:

- `--spider=SPIDER`: bypass spider autodetection and force use of specific spider
- `--a NAME=VALUE`: set spider argument (may be repeated)
- `--callback` or `-c`: spider method to use as callback for parsing the response
- `--pipelines`: process items through pipelines

- `--rules` or `-r`: use *CrawlSpider* rules to discover the callback (i.e. spider method) to use for parsing the response
- `--noitems`: don't show scraped items
- `--nolinks`: don't show extracted links
- `--nocolour`: avoid using pygments to colorize the output
- `--depth` or `-d`: depth level for which the requests should be followed recursively (default: 1)
- `--verbose` or `-v`: display information for each depth level

Usage example:

```
$ scrapy parse http://www.example.com/ -c parse_item
[ ... scrapy log lines crawling example.com spider ... ]

>>> STATUS DEPTH LEVEL 1 <<<
# Scraped Items  ------------------------------------------------------------
[{'name': u'Example item',
 'category': u'Furniture',
 'length': u'12 cm'}]

# Requests  -----------------------------------------------------------------
[]
```

settings

- Syntax: `scrapy settings [options]`
- Requires project: *no*

Get the value of a Scrapy setting.

If used inside a project it'll show the project setting value, otherwise it'll show the default Scrapy value for that setting.

Example usage:

```
$ scrapy settings --get BOT_NAME
scrapybot
$ scrapy settings --get DOWNLOAD_DELAY
0
```

runspider

- Syntax: `scrapy runspider <spider_file.py>`
- Requires project: *no*

Run a spider self-contained in a Python file, without having to create a project.

Example usage:

```
$ scrapy runspider myspider.py
[ ... spider starts crawling ... ]
```

version

- Syntax: `scrapy version [-v]`
- Requires project: *no*

Prints the Scrapy version. If used with `-v` it also prints Python, Twisted and Platform info, which is useful for bug reports.

bench

New in version 0.17.

- Syntax: `scrapy bench`
- Requires project: *no*

Run a quick benchmark test. *Benchmarking*.

Custom project commands

You can also add your custom project commands by using the *COMMANDS_MODULE* setting. See the Scrapy commands in scrapy/commands for examples on how to implement your commands.

COMMANDS_MODULE

Default: `''` (empty string)

A module to use for looking up custom Scrapy commands. This is used to add custom commands for your Scrapy project.

Example:

```
COMMANDS_MODULE = 'mybot.commands'
```

Register commands via setup.py entry points

Note: This is an experimental feature, use with caution.

You can also add Scrapy commands from an external library by adding a `scrapy.commands` section in the entry points of the library `setup.py` file.

The following example adds `my_command` command:

```
from setuptools import setup, find_packages

setup(name='scrapy-mymodule',
  entry_points={
    'scrapy.commands': [
      'my_command=my_scrapy_module.commands:MyCommand',
    ],
  },
 )
```

Spiders

Spiders are classes which define how a certain site (or a group of sites) will be scraped, including how to perform the crawl (i.e. follow links) and how to extract structured data from their pages (i.e. scraping items). In other words, Spiders are the place where you define the custom behaviour for crawling and parsing pages for a particular site (or, in some cases, a group of sites).

For spiders, the scraping cycle goes through something like this:

1. You start by generating the initial Requests to crawl the first URLs, and specify a callback function to be called with the response downloaded from those requests.

   The first requests to perform are obtained by calling the *start_requests()* method which (by default) generates *Request* for the URLs specified in the *start_urls* and the *parse* method as callback function for the Requests.

2. In the callback function, you parse the response (web page) and return either dicts with extracted data, *Item* objects, *Request* objects, or an iterable of these objects. Those Requests will also contain a callback (maybe the same) and will then be downloaded by Scrapy and then their response handled by the specified callback.

3. In callback functions, you parse the page contents, typically using *Selectors* (but you can also use BeautifulSoup, lxml or whatever mechanism you prefer) and generate items with the parsed data.

4. Finally, the items returned from the spider will be typically persisted to a database (in some *Item Pipeline*) or written to a file using *Feed exports*.

Even though this cycle applies (more or less) to any kind of spider, there are different kinds of default spiders bundled into Scrapy for different purposes. We will talk about those types here.

scrapy.Spider

class `scrapy.spiders.`**`Spider`**

This is the simplest spider, and the one from which every other spider must inherit (including spiders that come bundled with Scrapy, as well as spiders that you write yourself). It doesn't provide any special functionality. It just provides a default *start_requests()* implementation which sends requests from the *start_urls* spider attribute and calls the spider's method `parse` for each of the resulting responses.

`name`

A string which defines the name for this spider. The spider name is how the spider is located (and instantiated) by Scrapy, so it must be unique. However, nothing prevents you from instantiating more than one instance of the same spider. This is the most important spider attribute and it's required.

If the spider scrapes a single domain, a common practice is to name the spider after the domain, with or without the TLD. So, for example, a spider that crawls `mywebsite.com` would often be called `mywebsite`.

Note: In Python 2 this must be ASCII only.

`allowed_domains`

An optional list of strings containing domains that this spider is allowed to crawl. Requests for URLs not belonging to the domain names specified in this list (or their subdomains) won't be followed if *OffsiteMiddleware* is enabled.

Let's say your target url is `https://www.example.com/1.html`, then add `'example.com'` to the list.

start_urls
A list of URLs where the spider will begin to crawl from, when no particular URLs are specified. So, the first pages downloaded will be those listed here. The subsequent URLs will be generated successively from data contained in the start URLs.

custom_settings
A dictionary of settings that will be overridden from the project wide configuration when running this spider. It must be defined as a class attribute since the settings are updated before instantiation.

For a list of available built-in settings see: *Built-in settings reference*.

crawler
This attribute is set by the `from_crawler()` class method after initializating the class, and links to the `Crawler` object to which this spider instance is bound.

Crawlers encapsulate a lot of components in the project for their single entry access (such as extensions, middlewares, signals managers, etc). See *Crawler API* to know more about them.

settings
Configuration for running this spider. This is a `Settings` instance, see the *Settings* topic for a detailed introduction on this subject.

logger
Python logger created with the Spider's `name`. You can use it to send log messages through it as described on *Logging from Spiders*.

from_crawler(*crawler*, **args*, ***kwargs*)
This is the class method used by Scrapy to create your spiders.

You probably won't need to override this directly because the default implementation acts as a proxy to the `__init__()` method, calling it with the given arguments *args* and named arguments *kwargs*.

Nonetheless, this method sets the `crawler` and `settings` attributes in the new instance so they can be accessed later inside the spider's code.

Parameters

- **crawler** (`Crawler` instance) – crawler to which the spider will be bound
- **args** (`list`) – arguments passed to the `__init__()` method
- **kwargs** (`dict`) – keyword arguments passed to the `__init__()` method

start_requests()
This method must return an iterable with the first Requests to crawl for this spider. It is called by Scrapy when the spider is opened for scraping. Scrapy calls it only once, so it is safe to implement `start_requests()` as a generator.

The default implementation generates `Request(url, dont_filter=True)` for each url in `start_urls`.

If you want to change the Requests used to start scraping a domain, this is the method to override. For example, if you need to start by logging in using a POST request, you could do:

```
class MySpider(scrapy.Spider):
    name = 'myspider'

    def start_requests(self):
        return [scrapy.FormRequest("http://www.example.com/login",
                                   formdata={'user': 'john', 'pass': 'secret'}
↪,
                                   callback=self.logged_in)]
```

```
    def logged_in(self, response):
        # here you would extract links to follow and return Requests for
        # each of them, with another callback
        pass
```

parse(*response*)
This is the default callback used by Scrapy to process downloaded responses, when their requests don't specify a callback.

The `parse` method is in charge of processing the response and returning scraped data and/or more URLs to follow. Other Requests callbacks have the same requirements as the *Spider* class.

This method, as well as any other Request callback, must return an iterable of *Request* and/or dicts or *Item* objects.

Parameters **response** (*Response*) – the response to parse

log(*message*[, *level*, *component*])
Wrapper that sends a log message through the Spider's *logger*, kept for backwards compatibility. For more information see *Logging from Spiders*.

closed(*reason*)
Called when the spider closes. This method provides a shortcut to signals.connect() for the *spider_closed* signal.

Let's see an example:

```
import scrapy


class MySpider(scrapy.Spider):
    name = 'example.com'
    allowed_domains = ['example.com']
    start_urls = [
        'http://www.example.com/1.html',
        'http://www.example.com/2.html',
        'http://www.example.com/3.html',
    ]

    def parse(self, response):
        self.logger.info('A response from %s just arrived!', response.url)
```

Return multiple Requests and items from a single callback:

```
import scrapy

class MySpider(scrapy.Spider):
    name = 'example.com'
    allowed_domains = ['example.com']
    start_urls = [
        'http://www.example.com/1.html',
        'http://www.example.com/2.html',
        'http://www.example.com/3.html',
    ]

    def parse(self, response):
        for h3 in response.xpath('//h3').extract():
            yield {"title": h3}
```

```
        for url in response.xpath('//a/@href').extract():
            yield scrapy.Request(url, callback=self.parse)
```

Instead of *start_urls* you can use *start_requests()* directly; to give data more structure you can use *Items*:

```
import scrapy
from myproject.items import MyItem

class MySpider(scrapy.Spider):
    name = 'example.com'
    allowed_domains = ['example.com']

    def start_requests(self):
        yield scrapy.Request('http://www.example.com/1.html', self.parse)
        yield scrapy.Request('http://www.example.com/2.html', self.parse)
        yield scrapy.Request('http://www.example.com/3.html', self.parse)

    def parse(self, response):
        for h3 in response.xpath('//h3').extract():
            yield MyItem(title=h3)

        for url in response.xpath('//a/@href').extract():
            yield scrapy.Request(url, callback=self.parse)
```

Spider arguments

Spiders can receive arguments that modify their behaviour. Some common uses for spider arguments are to define the start URLs or to restrict the crawl to certain sections of the site, but they can be used to configure any functionality of the spider.

Spider arguments are passed through the *crawl* command using the `-a` option. For example:

```
scrapy crawl myspider -a category=electronics
```

Spiders can access arguments in their *__init__* methods:

```
import scrapy

class MySpider(scrapy.Spider):
    name = 'myspider'

    def __init__(self, category=None, *args, **kwargs):
        super(MySpider, self).__init__(*args, **kwargs)
        self.start_urls = ['http://www.example.com/categories/%s' % category]
        # ...
```

The default *__init__* method will take any spider arguments and copy them to the spider as attributes. The above example can also be written as follows:

```
import scrapy

class MySpider(scrapy.Spider):
    name = 'myspider'

    def start_requests(self):
        yield scrapy.Request('http://www.example.com/categories/%s' % self.category)
```

Keep in mind that spider arguments are only strings. The spider will not do any parsing on its own. If you were to set the *start_urls* attribute from the command line, you would have to parse it on your own into a list using something like ast.literal_eval or json.loads and then set it as an attribute. Otherwise, you would cause iteration over a *start_urls* string (a very common python pitfall) resulting in each character being seen as a separate url.

A valid use case is to set the http auth credentials used by *HttpAuthMiddleware* or the user agent used by *UserAgentMiddleware*:

```
scrapy crawl myspider -a http_user=myuser -a http_pass=mypassword -a user_agent=mybot
```

Spider arguments can also be passed through the Scrapyd `schedule.json` API. See Scrapyd documentation.

Generic Spiders

Scrapy comes with some useful generic spiders that you can use to subclass your spiders from. Their aim is to provide convenient functionality for a few common scraping cases, like following all links on a site based on certain rules, crawling from Sitemaps, or parsing an XML/CSV feed.

For the examples used in the following spiders, we'll assume you have a project with a `TestItem` declared in a `myproject.items` module:

```
import scrapy

class TestItem(scrapy.Item):
    id = scrapy.Field()
    name = scrapy.Field()
    description = scrapy.Field()
```

CrawlSpider

class `scrapy.spiders.`**`CrawlSpider`**

This is the most commonly used spider for crawling regular websites, as it provides a convenient mechanism for following links by defining a set of rules. It may not be the best suited for your particular web sites or project, but it's generic enough for several cases, so you can start from it and override it as needed for more custom functionality, or just implement your own spider.

Apart from the attributes inherited from Spider (that you must specify), this class supports a new attribute:

`rules`

Which is a list of one (or more) *Rule* objects. Each *Rule* defines a certain behaviour for crawling the site. Rules objects are described below. If multiple rules match the same link, the first one will be used, according to the order they're defined in this attribute.

This spider also exposes an overrideable method:

`parse_start_url`(*response*)

This method is called for the start_urls responses. It allows to parse the initial responses and must return either an *Item* object, a *Request* object, or an iterable containing any of them.

Crawling rules

class `scrapy.spiders.`**`Rule`**(*link_extractor*, *callback=None*, *cb_kwargs=None*, *follow=None*, *process_links=None*, *process_request=None*)

`link_extractor` is a *Link Extractor* object which defines how links will be extracted from each crawled page.

`callback` is a callable or a string (in which case a method from the spider object with that name will be used) to be called for each link extracted with the specified link_extractor. This callback receives a response as its first argument and must return a list containing *Item* and/or *Request* objects (or any subclass of them).

> **Warning:** When writing crawl spider rules, avoid using `parse` as callback, since the *CrawlSpider* uses the `parse` method itself to implement its logic. So if you override the `parse` method, the crawl spider will no longer work.

`cb_kwargs` is a dict containing the keyword arguments to be passed to the callback function.

`follow` is a boolean which specifies if links should be followed from each response extracted with this rule. If `callback` is None `follow` defaults to `True`, otherwise it defaults to `False`.

`process_links` is a callable, or a string (in which case a method from the spider object with that name will be used) which will be called for each list of links extracted from each response using the specified `link_extractor`. This is mainly used for filtering purposes.

`process_request` is a callable, or a string (in which case a method from the spider object with that name will be used) which will be called with every request extracted by this rule, and must return a request or None (to filter out the request).

CrawlSpider example

Let's now take a look at an example CrawlSpider with rules:

```
import scrapy
from scrapy.spiders import CrawlSpider, Rule
from scrapy.linkextractors import LinkExtractor

class MySpider(CrawlSpider):
    name = 'example.com'
    allowed_domains = ['example.com']
    start_urls = ['http://www.example.com']

    rules = (
        # Extract links matching 'category.php' (but not matching 'subsection.php')
        # and follow links from them (since no callback means follow=True by default).
        Rule(LinkExtractor(allow=('category\.php', ), deny=('subsection\.php', ))),

        # Extract links matching 'item.php' and parse them with the spider's method␣
↪parse_item
        Rule(LinkExtractor(allow=('item\.php', )), callback='parse_item'),
    )

    def parse_item(self, response):
        self.logger.info('Hi, this is an item page! %s', response.url)
        item = scrapy.Item()
        item['id'] = response.xpath('//td[@id="item_id"]/text()').re(r'ID: (\d+)')
        item['name'] = response.xpath('//td[@id="item_name"]/text()').extract()
        item['description'] = response.xpath('//td[@id="item_description"]/text()').
↪extract()
        return item
```

This spider would start crawling example.com's home page, collecting category links, and item links, parsing the latter with the `parse_item` method. For each item response, some data will be extracted from the HTML using XPath, and an *Item* will be filled with it.

XMLFeedSpider

class `scrapy.spiders.`**`XMLFeedSpider`**

XMLFeedSpider is designed for parsing XML feeds by iterating through them by a certain node name. The iterator can be chosen from: `iternodes`, `xml`, and `html`. It's recommended to use the `iternodes` iterator for performance reasons, since the `xml` and `html` iterators generate the whole DOM at once in order to parse it. However, using `html` as the iterator may be useful when parsing XML with bad markup.

To set the iterator and the tag name, you must define the following class attributes:

`iterator`

A string which defines the iterator to use. It can be either:

- `'iternodes'` - a fast iterator based on regular expressions
- `'html'` - an iterator which uses *`Selector`*. Keep in mind this uses DOM parsing and must load all DOM in memory which could be a problem for big feeds
- `'xml'` - an iterator which uses *`Selector`*. Keep in mind this uses DOM parsing and must load all DOM in memory which could be a problem for big feeds

It defaults to: `'iternodes'`.

`itertag`

A string with the name of the node (or element) to iterate in. Example:

```
itertag = 'product'
```

`namespaces`

A list of `(prefix, uri)` tuples which define the namespaces available in that document that will be processed with this spider. The `prefix` and `uri` will be used to automatically register namespaces using the *`register_namespace()`* method.

You can then specify nodes with namespaces in the *`itertag`* attribute.

Example:

```
class YourSpider(XMLFeedSpider):

    namespaces = [('n', 'http://www.sitemaps.org/schemas/sitemap/0.9')]
    itertag = 'n:url'
    # ...
```

Apart from these new attributes, this spider has the following overrideable methods too:

`adapt_response`(*response*)

A method that receives the response as soon as it arrives from the spider middleware, before the spider starts parsing it. It can be used to modify the response body before parsing it. This method receives a response and also returns a response (it could be the same or another one).

`parse_node`(*response*, *selector*)

This method is called for the nodes matching the provided tag name (`itertag`). Receives the response and an *`Selector`* for each node. Overriding this method is mandatory. Otherwise, you spider won't work. This method must return either a *`Item`* object, a *`Request`* object, or an iterable containing any of them.

`process_results`(*response*, *results*)

This method is called for each result (item or request) returned by the spider, and it's intended to perform any last time processing required before returning the results to the framework core, for example setting the item IDs. It receives a list of results and the response which originated those results. It must return a list of results (Items or Requests).

XMLFeedSpider example

These spiders are pretty easy to use, let's have a look at one example:

```
from scrapy.spiders import XMLFeedSpider
from myproject.items import TestItem

class MySpider(XMLFeedSpider):
    name = 'example.com'
    allowed_domains = ['example.com']
    start_urls = ['http://www.example.com/feed.xml']
    iterator = 'iternodes'  # This is actually unnecessary, since it's the default␣
↪value
    itertag = 'item'

    def parse_node(self, response, node):
        self.logger.info('Hi, this is a <%s> node!: %s', self.itertag, ''.join(node.
↪extract()))

        item = TestItem()
        item['id'] = node.xpath('@id').extract()
        item['name'] = node.xpath('name').extract()
        item['description'] = node.xpath('description').extract()
        return item
```

Basically what we did up there was to create a spider that downloads a feed from the given `start_urls`, and then iterates through each of its `item` tags, prints them out, and stores some random data in an *Item*.

CSVFeedSpider

class `scrapy.spiders.`**CSVFeedSpider**

This spider is very similar to the XMLFeedSpider, except that it iterates over rows, instead of nodes. The method that gets called in each iteration is *parse_row()*.

delimiter

A string with the separator character for each field in the CSV file Defaults to `','` (comma).

quotechar

A string with the enclosure character for each field in the CSV file Defaults to `'"'` (quotation mark).

headers

A list of the rows contained in the file CSV feed which will be used to extract fields from it.

parse_row(*response*, *row*)

Receives a response and a dict (representing each row) with a key for each provided (or detected) header of the CSV file. This spider also gives the opportunity to override `adapt_response` and `process_results` methods for pre- and post-processing purposes.

CSVFeedSpider example

Let's see an example similar to the previous one, but using a *CSVFeedSpider*:

```
from scrapy.spiders import CSVFeedSpider
from myproject.items import TestItem

class MySpider(CSVFeedSpider):
```

```
    name = 'example.com'
    allowed_domains = ['example.com']
    start_urls = ['http://www.example.com/feed.csv']
    delimiter = ';'
    quotechar = "'"
    headers = ['id', 'name', 'description']

    def parse_row(self, response, row):
        self.logger.info('Hi, this is a row!: %r', row)

        item = TestItem()
        item['id'] = row['id']
        item['name'] = row['name']
        item['description'] = row['description']
        return item
```

SitemapSpider

class `scrapy.spiders.`**`SitemapSpider`**

SitemapSpider allows you to crawl a site by discovering the URLs using Sitemaps.

It supports nested sitemaps and discovering sitemap urls from robots.txt.

`sitemap_urls`

A list of urls pointing to the sitemaps whose urls you want to crawl.

You can also point to a robots.txt and it will be parsed to extract sitemap urls from it.

`sitemap_rules`

A list of tuples `(regex, callback)` where:

- `regex` is a regular expression to match urls extracted from sitemaps. `regex` can be either a str or a compiled regex object.
- callback is the callback to use for processing the urls that match the regular expression. `callback` can be a string (indicating the name of a spider method) or a callable.

For example:

```
sitemap_rules = [('/product/', 'parse_product')]
```

Rules are applied in order, and only the first one that matches will be used.

If you omit this attribute, all urls found in sitemaps will be processed with the `parse` callback.

`sitemap_follow`

A list of regexes of sitemap that should be followed. This is is only for sites that use Sitemap index files that point to other sitemap files.

By default, all sitemaps are followed.

`sitemap_alternate_links`

Specifies if alternate links for one `url` should be followed. These are links for the same website in another language passed within the same `url` block.

For example:

```
<url>
    <loc>http://example.com/</loc>
```

```
    <xhtml:link rel="alternate" hreflang="de" href="http://example.com/de"/>
</url>
```

With `sitemap_alternate_links` set, this would retrieve both URLs. With `sitemap_alternate_links` disabled, only `http://example.com/` would be retrieved.

Default is `sitemap_alternate_links` disabled.

SitemapSpider examples

Simplest example: process all urls discovered through sitemaps using the `parse` callback:

```
from scrapy.spiders import SitemapSpider

class MySpider(SitemapSpider):
    sitemap_urls = ['http://www.example.com/sitemap.xml']

    def parse(self, response):
        pass # ... scrape item here ...
```

Process some urls with certain callback and other urls with a different callback:

```
from scrapy.spiders import SitemapSpider

class MySpider(SitemapSpider):
    sitemap_urls = ['http://www.example.com/sitemap.xml']
    sitemap_rules = [
        ('/product/', 'parse_product'),
        ('/category/', 'parse_category'),
    ]

    def parse_product(self, response):
        pass # ... scrape product ...

    def parse_category(self, response):
        pass # ... scrape category ...
```

Follow sitemaps defined in the robots.txt file and only follow sitemaps whose url contains `/sitemap_shop`:

```
from scrapy.spiders import SitemapSpider

class MySpider(SitemapSpider):
    sitemap_urls = ['http://www.example.com/robots.txt']
    sitemap_rules = [
        ('/shop/', 'parse_shop'),
    ]
    sitemap_follow = ['/sitemap_shops']

    def parse_shop(self, response):
        pass # ... scrape shop here ...
```

Combine SitemapSpider with other sources of urls:

```
from scrapy.spiders import SitemapSpider

class MySpider(SitemapSpider):
    sitemap_urls = ['http://www.example.com/robots.txt']
```

```
    sitemap_rules = [
        ('/shop/', 'parse_shop'),
    ]

    other_urls = ['http://www.example.com/about']

    def start_requests(self):
        requests = list(super(MySpider, self).start_requests())
        requests += [scrapy.Request(x, self.parse_other) for x in self.other_urls]
        return requests

    def parse_shop(self, response):
        pass # ... scrape shop here ...

    def parse_other(self, response):
        pass # ... scrape other here ...
```

Selectors

When you're scraping web pages, the most common task you need to perform is to extract data from the HTML source. There are several libraries available to achieve this:

- BeautifulSoup is a very popular web scraping library among Python programmers which constructs a Python object based on the structure of the HTML code and also deals with bad markup reasonably well, but it has one drawback: it's slow.
- lxml is an XML parsing library (which also parses HTML) with a pythonic API based on ElementTree. (lxml is not part of the Python standard library.)

Scrapy comes with its own mechanism for extracting data. They're called selectors because they "select" certain parts of the HTML document specified either by XPath or CSS expressions.

XPath is a language for selecting nodes in XML documents, which can also be used with HTML. CSS is a language for applying styles to HTML documents. It defines selectors to associate those styles with specific HTML elements.

Scrapy selectors are built over the lxml library, which means they're very similar in speed and parsing accuracy.

This page explains how selectors work and describes their API which is very small and simple, unlike the lxml API which is much bigger because the lxml library can be used for many other tasks, besides selecting markup documents.

For a complete reference of the selectors API see *Selector reference*

Using selectors

Constructing selectors

Scrapy selectors are instances of *Selector* class constructed by passing **text** or *TextResponse* object. It automatically chooses the best parsing rules (XML vs HTML) based on input type:

```
>>> from scrapy.selector import Selector
>>> from scrapy.http import HtmlResponse
```

Constructing from text:

```
>>> body = '<html><body><span>good</span></body></html>'
>>> Selector(text=body).xpath('//span/text()').extract()
[u'good']
```

Constructing from response:

```
>>> response = HtmlResponse(url='http://example.com', body=body)
>>> Selector(response=response).xpath('//span/text()').extract()
[u'good']
```

For convenience, response objects expose a selector on *.selector* attribute, it's totally OK to use this shortcut when possible:

```
>>> response.selector.xpath('//span/text()').extract()
[u'good']
```

Using selectors

To explain how to use the selectors we'll use the *Scrapy shell* (which provides interactive testing) and an example page located in the Scrapy documentation server:

http://doc.scrapy.org/en/latest/_static/selectors-sample1.html

Here's its HTML code:

```
<html>
 <head>
  <base href='http://example.com/' />
  <title>Example website</title>
 </head>
 <body>
  <div id='images'>
   <a href='image1.html'>Name: My image 1 <br /><img src='image1_thumb.jpg' /></a>
   <a href='image2.html'>Name: My image 2 <br /><img src='image2_thumb.jpg' /></a>
   <a href='image3.html'>Name: My image 3 <br /><img src='image3_thumb.jpg' /></a>
   <a href='image4.html'>Name: My image 4 <br /><img src='image4_thumb.jpg' /></a>
   <a href='image5.html'>Name: My image 5 <br /><img src='image5_thumb.jpg' /></a>
  </div>
 </body>
</html>
```

First, let's open the shell:

```
scrapy shell http://doc.scrapy.org/en/latest/_static/selectors-sample1.html
```

Then, after the shell loads, you'll have the response available as `response` shell variable, and its attached selector in `response.selector` attribute.

Since we're dealing with HTML, the selector will automatically use an HTML parser.

So, by looking at the *HTML code* of that page, let's construct an XPath for selecting the text inside the title tag:

```
>>> response.selector.xpath('//title/text()')
[<Selector (text) xpath=//title/text()>]
```

Querying responses using XPath and CSS is so common that responses include two convenience shortcuts: `response.xpath()` and `response.css()`:

```
>>> response.xpath('//title/text()')
[<Selector (text) xpath=//title/text()>]
>>> response.css('title::text')
[<Selector (text) xpath=//title/text()>]
```

As you can see, `.xpath()` and `.css()` methods return a *SelectorList* instance, which is a list of new selectors. This API can be used for quickly selecting nested data:

```
>>> response.css('img').xpath('@src').extract()
[u'image1_thumb.jpg',
 u'image2_thumb.jpg',
 u'image3_thumb.jpg',
 u'image4_thumb.jpg',
 u'image5_thumb.jpg']
```

To actually extract the textual data, you must call the selector `.extract()` method, as follows:

```
>>> response.xpath('//title/text()').extract()
[u'Example website']
```

If you want to extract only first matched element, you can call the selector `.extract_first()`

```
>>> response.xpath('//div[@id="images"]/a/text()').extract_first()
u'Name: My image 1 '
```

It returns `None` if no element was found:

```
>>> response.xpath('//div[@id="not-exists"]/text()').extract_first() is None
True
```

A default return value can be provided as an argument, to be used instead of `None`:

```
>>> response.xpath('//div[@id="not-exists"]/text()').extract_first(default='not-found
↪')
'not-found'
```

Notice that CSS selectors can select text or attribute nodes using CSS3 pseudo-elements:

```
>>> response.css('title::text').extract()
[u'Example website']
```

Now we're going to get the base URL and some image links:

```
>>> response.xpath('//base/@href').extract()
[u'http://example.com/']

>>> response.css('base::attr(href)').extract()
[u'http://example.com/']

>>> response.xpath('//a[contains(@href, "image")]/@href').extract()
[u'image1.html',
 u'image2.html',
 u'image3.html',
 u'image4.html',
 u'image5.html']

>>> response.css('a[href*=image]::attr(href)').extract()
[u'image1.html',
```

```
 u'image2.html',
 u'image3.html',
 u'image4.html',
 u'image5.html']

>>> response.xpath('//a[contains(@href, "image")]/img/@src').extract()
[u'image1_thumb.jpg',
 u'image2_thumb.jpg',
 u'image3_thumb.jpg',
 u'image4_thumb.jpg',
 u'image5_thumb.jpg']

>>> response.css('a[href*=image] img::attr(src)').extract()
[u'image1_thumb.jpg',
 u'image2_thumb.jpg',
 u'image3_thumb.jpg',
 u'image4_thumb.jpg',
 u'image5_thumb.jpg']
```

Nesting selectors

The selection methods (`.xpath()` or `.css()`) return a list of selectors of the same type, so you can call the selection methods for those selectors too. Here's an example:

```
>>> links = response.xpath('//a[contains(@href, "image")]')
>>> links.extract()
[u'<a href="image1.html">Name: My image 1 <br><img src="image1_thumb.jpg"></a>',
 u'<a href="image2.html">Name: My image 2 <br><img src="image2_thumb.jpg"></a>',
 u'<a href="image3.html">Name: My image 3 <br><img src="image3_thumb.jpg"></a>',
 u'<a href="image4.html">Name: My image 4 <br><img src="image4_thumb.jpg"></a>',
 u'<a href="image5.html">Name: My image 5 <br><img src="image5_thumb.jpg"></a>']

>>> for index, link in enumerate(links):
...     args = (index, link.xpath('@href').extract(), link.xpath('img/@src').
↪extract())
...     print 'Link number %d points to url %s and image %s' % args

Link number 0 points to url [u'image1.html'] and image [u'image1_thumb.jpg']
Link number 1 points to url [u'image2.html'] and image [u'image2_thumb.jpg']
Link number 2 points to url [u'image3.html'] and image [u'image3_thumb.jpg']
Link number 3 points to url [u'image4.html'] and image [u'image4_thumb.jpg']
Link number 4 points to url [u'image5.html'] and image [u'image5_thumb.jpg']
```

Using selectors with regular expressions

Selector also has a `.re()` method for extracting data using regular expressions. However, unlike using `.xpath()` or `.css()` methods, `.re()` returns a list of unicode strings. So you can't construct nested `.re()` calls.

Here's an example used to extract image names from the *HTML code* above:

```
>>> response.xpath('//a[contains(@href, "image")]/text()').re(r'Name:\s*(.*)')
[u'My image 1',
 u'My image 2',
 u'My image 3',
```

```
 u'My image 4',
 u'My image 5']
```

There's an additional helper reciprocating `.extract_first()` for `.re()`, named `.re_first()`. Use it to extract just the first matching string:

```
>>> response.xpath('//a[contains(@href, "image")]/text()').re_first(r'Name:\s*(.*)')
u'My image 1'
```

Working with relative XPaths

Keep in mind that if you are nesting selectors and use an XPath that starts with `/`, that XPath will be absolute to the document and not relative to the `Selector` you're calling it from.

For example, suppose you want to extract all `<p>` elements inside `<div>` elements. First, you would get all `<div>` elements:

```
>>> divs = response.xpath('//div')
```

At first, you may be tempted to use the following approach, which is wrong, as it actually extracts all `<p>` elements from the document, not only those inside `<div>` elements:

```
>>> for p in divs.xpath('//p'):  # this is wrong - gets all <p> from the whole␣
↪document
...     print p.extract()
```

This is the proper way to do it (note the dot prefixing the `.//p` XPath):

```
>>> for p in divs.xpath('.//p'):  # extracts all <p> inside
...     print p.extract()
```

Another common case would be to extract all direct `<p>` children:

```
>>> for p in divs.xpath('p'):
...     print p.extract()
```

For more details about relative XPaths see the Location Paths section in the XPath specification.

Variables in XPath expressions

XPath allows you to reference variables in your XPath expressions, using the `$somevariable` syntax. This is somewhat similar to parameterized queries or prepared statements in the SQL world where you replace some arguments in your queries with placeholders like `?`, which are then substituted with values passed with the query.

Here's an example to match an element based on its "id" attribute value, without hard-coding it (that was shown previously):

```
>>> # `$val` used in the expression, a `val` argument needs to be passed
>>> response.xpath('//div[@id=$val]/a/text()', val='images').extract_first()
u'Name: My image 1 '
```

Here's another example, to find the "id" attribute of a `<div>` tag containing five `<a>` children (here we pass the value `5` as an integer):

```
>>> response.xpath('//div[count(a)=$cnt]/@id', cnt=5).extract_first()
u'images'
```

All variable references must have a binding value when calling `.xpath()` (otherwise you'll get a `ValueError: XPath error:` exception). This is done by passing as many named arguments as necessary.

parsel, the library powering Scrapy selectors, has more details and examples on XPath variables.

Using EXSLT extensions

Being built atop lxml, Scrapy selectors also support some EXSLT extensions and come with these pre-registered namespaces to use in XPath expressions:

prefix	namespace	usage
re	http://exslt.org/regular-expressions	regular expressions
set	http://exslt.org/sets	set manipulation

Regular expressions

The `test()` function, for example, can prove quite useful when XPath's `starts-with()` or `contains()` are not sufficient.

Example selecting links in list item with a "class" attribute ending with a digit:

```
>>> from scrapy import Selector
>>> doc = """
... <div>
...     <ul>
...         <li class="item-0"><a href="link1.html">first item</a></li>
...         <li class="item-1"><a href="link2.html">second item</a></li>
...         <li class="item-inactive"><a href="link3.html">third item</a></li>
...         <li class="item-1"><a href="link4.html">fourth item</a></li>
...         <li class="item-0"><a href="link5.html">fifth item</a></li>
...     </ul>
... </div>
... """
>>> sel = Selector(text=doc, type="html")
>>> sel.xpath('//li//@href').extract()
[u'link1.html', u'link2.html', u'link3.html', u'link4.html', u'link5.html']
>>> sel.xpath('//li[re:test(@class, "item-\d$")]//@href').extract()
[u'link1.html', u'link2.html', u'link4.html', u'link5.html']
>>>
```

Warning: C library `libxslt` doesn't natively support EXSLT regular expressions so lxml's implementation uses hooks to Python's `re` module. Thus, using regexp functions in your XPath expressions may add a small performance penalty.

Set operations

These can be handy for excluding parts of a document tree before extracting text elements for example.

Example extracting microdata (sample content taken from http://schema.org/Product) with groups of itemscopes and corresponding itemprops:

```
>>> doc = """
... <div itemscope itemtype="http://schema.org/Product">
...   <span itemprop="name">Kenmore White 17" Microwave</span>
...   <img src="kenmore-microwave-17in.jpg" alt='Kenmore 17" Microwave' />
...   <div itemprop="aggregateRating"
...     itemscope itemtype="http://schema.org/AggregateRating">
...    Rated <span itemprop="ratingValue">3.5</span>/5
...    based on <span itemprop="reviewCount">11</span> customer reviews
...   </div>
...
...   <div itemprop="offers" itemscope itemtype="http://schema.org/Offer">
...     <span itemprop="price">$55.00</span>
...     <link itemprop="availability" href="http://schema.org/InStock" />In stock
...   </div>
...
...   Product description:
...   <span itemprop="description">0.7 cubic feet countertop microwave.
...   Has six preset cooking categories and convenience features like
...   Add-A-Minute and Child Lock.</span>
...
...   Customer reviews:
...
...   <div itemprop="review" itemscope itemtype="http://schema.org/Review">
...     <span itemprop="name">Not a happy camper</span> -
...     by <span itemprop="author">Ellie</span>,
...     <meta itemprop="datePublished" content="2011-04-01">April 1, 2011
...     <div itemprop="reviewRating" itemscope itemtype="http://schema.org/Rating">
...       <meta itemprop="worstRating" content = "1">
...       <span itemprop="ratingValue">1</span>/
...       <span itemprop="bestRating">5</span>stars
...     </div>
...     <span itemprop="description">The lamp burned out and now I have to replace
...     it. </span>
...   </div>
...
...   <div itemprop="review" itemscope itemtype="http://schema.org/Review">
...     <span itemprop="name">Value purchase</span> -
...     by <span itemprop="author">Lucas</span>,
...     <meta itemprop="datePublished" content="2011-03-25">March 25, 2011
...     <div itemprop="reviewRating" itemscope itemtype="http://schema.org/Rating">
...       <meta itemprop="worstRating" content = "1"/>
...       <span itemprop="ratingValue">4</span>/
...       <span itemprop="bestRating">5</span>stars
...     </div>
...     <span itemprop="description">Great microwave for the price. It is small and
...     fits in my apartment.</span>
...   </div>
...   ...
... </div>
... """
>>> sel = Selector(text=doc, type="html")
>>> for scope in sel.xpath('//div[@itemscope]'):
...     print "current scope:", scope.xpath('@itemtype').extract()
...     props = scope.xpath('''
...                 set:difference(./descendant::*/@itemprop,
...                                .//*[@itemscope]/*/@itemprop)''')
...     print "    properties:", props.extract()
...     print
```

```
current scope: [u'http://schema.org/Product']
    properties: [u'name', u'aggregateRating', u'offers', u'description', u'review', u
↪'review']

current scope: [u'http://schema.org/AggregateRating']
    properties: [u'ratingValue', u'reviewCount']

current scope: [u'http://schema.org/Offer']
    properties: [u'price', u'availability']

current scope: [u'http://schema.org/Review']
    properties: [u'name', u'author', u'datePublished', u'reviewRating', u'description
↪']

current scope: [u'http://schema.org/Rating']
    properties: [u'worstRating', u'ratingValue', u'bestRating']

current scope: [u'http://schema.org/Review']
    properties: [u'name', u'author', u'datePublished', u'reviewRating', u'description
↪']

current scope: [u'http://schema.org/Rating']
    properties: [u'worstRating', u'ratingValue', u'bestRating']

>>>
```

Here we first iterate over `itemscope` elements, and for each one, we look for all `itemprops` elements and exclude those that are themselves inside another `itemscope`.

Some XPath tips

Here are some tips that you may find useful when using XPath with Scrapy selectors, based on this post from ScrapingHub's blog. If you are not much familiar with XPath yet, you may want to take a look first at this XPath tutorial.

Using text nodes in a condition

When you need to use the text content as argument to an XPath string function, avoid using `.//text()` and use just `.` instead.

This is because the expression `.//text()` yields a collection of text elements – a *node-set*. And when a node-set is converted to a string, which happens when it is passed as argument to a string function like `contains()` or `starts-with()`, it results in the text for the first element only.

Example:

```
>>> from scrapy import Selector
>>> sel = Selector(text='<a href="#">Click here to go to the <strong>Next Page</
↪strong></a>')
```

Converting a *node-set* to string:

```
>>> sel.xpath('//a//text()').extract() # take a peek at the node-set
[u'Click here to go to the ', u'Next Page']
>>> sel.xpath("string(//a[1]//text())").extract() # convert it to string
[u'Click here to go to the ']
```

A *node* converted to a string, however, puts together the text of itself plus of all its descendants:

```
>>> sel.xpath("//a[1]").extract() # select the first node
[u'<a href="#">Click here to go to the <strong>Next Page</strong></a>']
>>> sel.xpath("string(//a[1])").extract() # convert it to string
[u'Click here to go to the Next Page']
```

So, using the `.//text()` node-set won't select anything in this case:

```
>>> sel.xpath("//a[contains(.//text(), 'Next Page')]").extract()
[]
```

But using the `.` to mean the node, works:

```
>>> sel.xpath("//a[contains(., 'Next Page')]").extract()
[u'<a href="#">Click here to go to the <strong>Next Page</strong></a>']
```

Beware of the difference between //node[1] and (//node)[1]

`//node[1]` selects all the nodes occurring first under their respective parents.

`(//node)[1]` selects all the nodes in the document, and then gets only the first of them.

Example:

```
>>> from scrapy import Selector
>>> sel = Selector(text="""
....:     <ul class="list">
....:         <li>1</li>
....:         <li>2</li>
....:         <li>3</li>
....:     </ul>
....:     <ul class="list">
....:         <li>4</li>
....:         <li>5</li>
....:         <li>6</li>
....:     </ul>""")
>>> xp = lambda x: sel.xpath(x).extract()
```

This gets all first `<li>` elements under whatever it is its parent:

```
>>> xp("//li[1]")
[u'<li>1</li>', u'<li>4</li>']
```

And this gets the first `<li>` element in the whole document:

```
>>> xp("(//li)[1]")
[u'<li>1</li>']
```

This gets all first `<li>` elements under an `<ul>` parent:

```
>>> xp("//ul/li[1]")
[u'<li>1</li>', u'<li>4</li>']
```

And this gets the first `<li>` element under an `<ul>` parent in the whole document:

```
>>> xp("(//ul/li)[1]")
[u'<li>1</li>']
```

When querying by class, consider using CSS

Because an element can contain multiple CSS classes, the XPath way to select elements by class is the rather verbose:

```
*[contains(concat(' ', normalize-space(@class), ' '), ' someclass ')]
```

If you use `@class='someclass'` you may end up missing elements that have other classes, and if you just use `contains(@class, 'someclass')` to make up for that you may end up with more elements that you want, if they have a different class name that shares the string `someclass`.

As it turns out, Scrapy selectors allow you to chain selectors, so most of the time you can just select by class using CSS and then switch to XPath when needed:

```
>>> from scrapy import Selector
>>> sel = Selector(text='<div class="hero shout"><time datetime="2014-07-23 19:00">
↪Special date</time></div>')
>>> sel.css('.shout').xpath('./time/@datetime').extract()
[u'2014-07-23 19:00']
```

This is cleaner than using the verbose XPath trick shown above. Just remember to use the `.` in the XPath expressions that will follow.

Built-in Selectors reference

Selector objects

class scrapy.selector.**Selector**(*response=None*, *text=None*, *type=None*)

An instance of *Selector* is a wrapper over response to select certain parts of its content.

`response` is an *HtmlResponse* or an *XmlResponse* object that will be used for selecting and extracting data.

`text` is a unicode string or utf-8 encoded text for cases when a `response` isn't available. Using `text` and `response` together is undefined behavior.

`type` defines the selector type, it can be `"html"`, `"xml"` or `None` (default).

If `type` is `None`, the selector automatically chooses the best type based on `response` type (see below), or defaults to `"html"` in case it is used together with `text`.

If `type` is `None` and a `response` is passed, the selector type is inferred from the response type as follows:

- `"html"` for *HtmlResponse* type
- `"xml"` for *XmlResponse* type
- `"html"` for anything else

Otherwise, if `type` is set, the selector type will be forced and no detection will occur.

xpath(*query*)

Find nodes matching the xpath `query` and return the result as a *SelectorList* instance with all elements flattened. List elements implement *Selector* interface too.

`query` is a string containing the XPATH query to apply.

Note: For convenience, this method can be called as `response.xpath()`

css(*query*)
Apply the given CSS selector and return a *SelectorList* instance.

`query` is a string containing the CSS selector to apply.

In the background, CSS queries are translated into XPath queries using cssselect library and run `.xpath()` method.

Note: For convenience this method can be called as `response.css()`

extract()
Serialize and return the matched nodes as a list of unicode strings. Percent encoded content is unquoted.

re(*regex*)

Apply the given regex and return a list of unicode strings with the matches.

`regex` can be either a compiled regular expression or a string which will be compiled to a regular expression using `re.compile(regex)`

Note: Note that `re()` and `re_first()` both decode HTML entities (except `<` and `&`).

register_namespace(*prefix*, *uri*)
Register the given namespace to be used in this *Selector*. Without registering namespaces you can't select or extract data from non-standard namespaces. See examples below.

remove_namespaces()
Remove all namespaces, allowing to traverse the document using namespace-less xpaths. See example below.

__nonzero__()
Returns `True` if there is any real content selected or `False` otherwise. In other words, the boolean value of a *Selector* is given by the contents it selects.

SelectorList objects

class scrapy.selector.**SelectorList**
The *SelectorList* class is a subclass of the builtin `list` class, which provides a few additional methods.

xpath(*query*)
Call the `.xpath()` method for each element in this list and return their results flattened as another *SelectorList*.

`query` is the same argument as the one in *Selector.xpath()*

css(*query*)
Call the `.css()` method for each element in this list and return their results flattened as another *SelectorList*.

`query` is the same argument as the one in *Selector.css()*

extract()
Call the `.extract()` method for each element in this list and return their results flattened, as a list of unicode strings.

re()
Call the `.re()` method for each element in this list and return their results flattened, as a list of unicode strings.

Selector examples on HTML response

Here's a couple of *Selector* examples to illustrate several concepts. In all cases, we assume there is already a *Selector* instantiated with a *HtmlResponse* object like this:

```
sel = Selector(html_response)
```

1. Select all <h1> elements from an HTML response body, returning a list of *Selector* objects (ie. a *SelectorList* object):

   ```
   sel.xpath("//h1")
   ```

2. Extract the text of all <h1> elements from an HTML response body, returning a list of unicode strings:

   ```
   sel.xpath("//h1").extract()         # this includes the h1 tag
   sel.xpath("//h1/text()").extract()  # this excludes the h1 tag
   ```

3. Iterate over all <p> tags and print their class attribute:

   ```
   for node in sel.xpath("//p"):
       print node.xpath("@class").extract()
   ```

Selector examples on XML response

Here's a couple of examples to illustrate several concepts. In both cases we assume there is already a *Selector* instantiated with an *XmlResponse* object like this:

```
sel = Selector(xml_response)
```

1. Select all <product> elements from an XML response body, returning a list of *Selector* objects (ie. a *SelectorList* object):

   ```
   sel.xpath("//product")
   ```

2. Extract all prices from a Google Base XML feed which requires registering a namespace:

   ```
   sel.register_namespace("g", "http://base.google.com/ns/1.0")
   sel.xpath("//g:price").extract()
   ```

Removing namespaces

When dealing with scraping projects, it is often quite convenient to get rid of namespaces altogether and just work with element names, to write more simple/convenient XPaths. You can use the *Selector.remove_namespaces()* method for that.

Let's show an example that illustrates this with GitHub blog atom feed.

First, we open the shell with the url we want to scrape:

```
$ scrapy shell https://github.com/blog.atom
```

Once in the shell we can try selecting all <link> objects and see that it doesn't work (because the Atom XML namespace is obfuscating those nodes):

```
>>> response.xpath("//link")
[]
```

But once we call the *Selector.remove_namespaces()* method, all nodes can be accessed directly by their names:

```
>>> response.selector.remove_namespaces()
>>> response.xpath("//link")
[<Selector xpath='//link' data=u'<link xmlns="http://www.w3.org/2005/Atom'>,
 <Selector xpath='//link' data=u'<link xmlns="http://www.w3.org/2005/Atom'>,
 ...
```

If you wonder why the namespace removal procedure isn't always called by default instead of having to call it manually, this is because of two reasons, which, in order of relevance, are:

1. Removing namespaces requires to iterate and modify all nodes in the document, which is a reasonably expensive operation to perform for all documents crawled by Scrapy
2. There could be some cases where using namespaces is actually required, in case some element names clash between namespaces. These cases are very rare though.

Items

The main goal in scraping is to extract structured data from unstructured sources, typically, web pages. Scrapy spiders can return the extracted data as Python dicts. While convenient and familiar, Python dicts lack structure: it is easy to make a typo in a field name or return inconsistent data, especially in a larger project with many spiders.

To define common output data format Scrapy provides the *Item* class. *Item* objects are simple containers used to collect the scraped data. They provide a dictionary-like API with a convenient syntax for declaring their available fields.

Various Scrapy components use extra information provided by Items: exporters look at declared fields to figure out columns to export, serialization can be customized using Item fields metadata, `trackref` tracks Item instances to help finding memory leaks (see *Debugging memory leaks with trackref*), etc.

Declaring Items

Items are declared using a simple class definition syntax and *Field* objects. Here is an example:

```
import scrapy

class Product(scrapy.Item):
    name = scrapy.Field()
    price = scrapy.Field()
    stock = scrapy.Field()
    last_updated = scrapy.Field(serializer=str)
```

Note: Those familiar with Django will notice that Scrapy Items are declared similar to Django Models, except that Scrapy Items are much simpler as there is no concept of different field types.

Item Fields

Field objects are used to specify metadata for each field. For example, the serializer function for the `last_updated` field illustrated in the example above.

You can specify any kind of metadata for each field. There is no restriction on the values accepted by *Field* objects. For this same reason, there is no reference list of all available metadata keys. Each key defined in *Field* objects could be used by a different component, and only those components know about it. You can also define and use any other *Field* key in your project too, for your own needs. The main goal of *Field* objects is to provide a way to define all field metadata in one place. Typically, those components whose behaviour depends on each field use certain field keys to configure that behaviour. You must refer to their documentation to see which metadata keys are used by each component.

It's important to note that the *Field* objects used to declare the item do not stay assigned as class attributes. Instead, they can be accessed through the *Item.fields* attribute.

Working with Items

Here are some examples of common tasks performed with items, using the `Product` item *declared above*. You will notice the API is very similar to the dict API.

Creating items

```
>>> product = Product(name='Desktop PC', price=1000)
>>> print product
Product(name='Desktop PC', price=1000)
```

Getting field values

```
>>> product['name']
Desktop PC
>>> product.get('name')
Desktop PC

>>> product['price']
1000

>>> product['last_updated']
Traceback (most recent call last):
    ...
KeyError: 'last_updated'

>>> product.get('last_updated', 'not set')
not set

>>> product['lala'] # getting unknown field
Traceback (most recent call last):
```

```
    ...
KeyError: 'lala'

>>> product.get('lala', 'unknown field')
'unknown field'

>>> 'name' in product  # is name field populated?
True

>>> 'last_updated' in product  # is last_updated populated?
False

>>> 'last_updated' in product.fields  # is last_updated a declared field?
True

>>> 'lala' in product.fields  # is lala a declared field?
False
```

Setting field values

```
>>> product['last_updated'] = 'today'
>>> product['last_updated']
today

>>> product['lala'] = 'test' # setting unknown field
Traceback (most recent call last):
    ...
KeyError: 'Product does not support field: lala'
```

Accessing all populated values

To access all populated values, just use the typical dict API:

```
>>> product.keys()
['price', 'name']

>>> product.items()
[('price', 1000), ('name', 'Desktop PC')]
```

Other common tasks

Copying items:

```
>>> product2 = Product(product)
>>> print product2
Product(name='Desktop PC', price=1000)

>>> product3 = product2.copy()
>>> print product3
Product(name='Desktop PC', price=1000)
```

Creating dicts from items:

```
>>> dict(product) # create a dict from all populated values
{'price': 1000, 'name': 'Desktop PC'}
```

Creating items from dicts:

```
>>> Product({'name': 'Laptop PC', 'price': 1500})
Product(price=1500, name='Laptop PC')

>>> Product({'name': 'Laptop PC', 'lala': 1500}) # warning: unknown field in dict
Traceback (most recent call last):
    ...
KeyError: 'Product does not support field: lala'
```

Extending Items

You can extend Items (to add more fields or to change some metadata for some fields) by declaring a subclass of your original Item.

For example:

```
class DiscountedProduct(Product):
    discount_percent = scrapy.Field(serializer=str)
    discount_expiration_date = scrapy.Field()
```

You can also extend field metadata by using the previous field metadata and appending more values, or changing existing values, like this:

```
class SpecificProduct(Product):
    name = scrapy.Field(Product.fields['name'], serializer=my_serializer)
```

That adds (or replaces) the `serializer` metadata key for the `name` field, keeping all the previously existing metadata values.

Item objects

class `scrapy.item.`**`Item`**`([`*arg*`])`

Return a new Item optionally initialized from the given argument.

Items replicate the standard dict API, including its constructor. The only additional attribute provided by Items is:

`fields`

A dictionary containing *all declared fields* for this Item, not only those populated. The keys are the field names and the values are the *`Field`* objects used in the *Item declaration*.

Field objects

class `scrapy.item.`**`Field`**`([`*arg*`])`

The *`Field`* class is just an alias to the built-in dict class and doesn't provide any extra functionality or attributes. In other words, *`Field`* objects are plain-old Python dicts. A separate class is used to support the *item declaration syntax* based on class attributes.

Item Loaders

Item Loaders provide a convenient mechanism for populating scraped *Items*. Even though Items can be populated using their own dictionary-like API, Item Loaders provide a much more convenient API for populating them from a scraping process, by automating some common tasks like parsing the raw extracted data before assigning it.

In other words, *Items* provide the *container* of scraped data, while Item Loaders provide the mechanism for *populating* that container.

Item Loaders are designed to provide a flexible, efficient and easy mechanism for extending and overriding different field parsing rules, either by spider, or by source format (HTML, XML, etc) without becoming a nightmare to maintain.

Using Item Loaders to populate items

To use an Item Loader, you must first instantiate it. You can either instantiate it with a dict-like object (e.g. Item or dict) or without one, in which case an Item is automatically instantiated in the Item Loader constructor using the Item class specified in the *ItemLoader.default_item_class* attribute.

Then, you start collecting values into the Item Loader, typically using *Selectors*. You can add more than one value to the same item field; the Item Loader will know how to "join" those values later using a proper processing function.

Here is a typical Item Loader usage in a *Spider*, using the *Product item* declared in the *Items chapter*:

```
from scrapy.loader import ItemLoader
from myproject.items import Product

def parse(self, response):
    l = ItemLoader(item=Product(), response=response)
    l.add_xpath('name', '//div[@class="product_name"]')
    l.add_xpath('name', '//div[@class="product_title"]')
    l.add_xpath('price', '//p[@id="price"]')
    l.add_css('stock', 'p#stock]')
    l.add_value('last_updated', 'today') # you can also use literal values
    return l.load_item()
```

By quickly looking at that code, we can see the `name` field is being extracted from two different XPath locations in the page:

1. `//div[@class="product_name"]`
2. `//div[@class="product_title"]`

In other words, data is being collected by extracting it from two XPath locations, using the *add_xpath()* method. This is the data that will be assigned to the `name` field later.

Afterwards, similar calls are used for `price` and `stock` fields (the latter using a CSS selector with the *add_css()* method), and finally the `last_update` field is populated directly with a literal value (`today`) using a different method: *add_value()*.

Finally, when all data is collected, the *ItemLoader.load_item()* method is called which actually returns the item populated with the data previously extracted and collected with the *add_xpath()*, *add_css()*, and *add_value()* calls.

Input and Output processors

An Item Loader contains one input processor and one output processor for each (item) field. The input processor processes the extracted data as soon as it's received (through the *add_xpath()*, *add_css()* or *add_value()*

methods) and the result of the input processor is collected and kept inside the ItemLoader. After collecting all data, the *ItemLoader.load_item()* method is called to populate and get the populated *Item* object. That's when the output processor is called with the data previously collected (and processed using the input processor). The result of the output processor is the final value that gets assigned to the item.

Let's see an example to illustrate how the input and output processors are called for a particular field (the same applies for any other field):

```
l = ItemLoader(Product(), some_selector)
l.add_xpath('name', xpath1) # (1)
l.add_xpath('name', xpath2) # (2)
l.add_css('name', css) # (3)
l.add_value('name', 'test') # (4)
return l.load_item() # (5)
```

So what happens is:

1. Data from `xpath1` is extracted, and passed through the *input processor* of the `name` field. The result of the input processor is collected and kept in the Item Loader (but not yet assigned to the item).
2. Data from `xpath2` is extracted, and passed through the same *input processor* used in (1). The result of the input processor is appended to the data collected in (1) (if any).
3. This case is similar to the previous ones, except that the data is extracted from the `css` CSS selector, and passed through the same *input processor* used in (1) and (2). The result of the input processor is appended to the data collected in (1) and (2) (if any).
4. This case is also similar to the previous ones, except that the value to be collected is assigned directly, instead of being extracted from a XPath expression or a CSS selector. However, the value is still passed through the input processors. In this case, since the value is not iterable it is converted to an iterable of a single element before passing it to the input processor, because input processor always receive iterables.
5. The data collected in steps (1), (2), (3) and (4) is passed through the *output processor* of the `name` field. The result of the output processor is the value assigned to the `name` field in the item.

It's worth noticing that processors are just callable objects, which are called with the data to be parsed, and return a parsed value. So you can use any function as input or output processor. The only requirement is that they must accept one (and only one) positional argument, which will be an iterator.

Note: Both input and output processors must receive an iterator as their first argument. The output of those functions can be anything. The result of input processors will be appended to an internal list (in the Loader) containing the collected values (for that field). The result of the output processors is the value that will be finally assigned to the item.

The other thing you need to keep in mind is that the values returned by input processors are collected internally (in lists) and then passed to output processors to populate the fields.

Last, but not least, Scrapy comes with some *commonly used processors* built-in for convenience.

Declaring Item Loaders

Item Loaders are declared like Items, by using a class definition syntax. Here is an example:

```
from scrapy.loader import ItemLoader
from scrapy.loader.processors import TakeFirst, MapCompose, Join

class ProductLoader(ItemLoader):
```

```
    default_output_processor = TakeFirst()

    name_in = MapCompose(unicode.title)
    name_out = Join()

    price_in = MapCompose(unicode.strip)

    # ...
```

As you can see, input processors are declared using the `_in` suffix while output processors are declared using the `_out` suffix. And you can also declare a default input/output processors using the *ItemLoader.default_input_processor* and *ItemLoader.default_output_processor* attributes.

Declaring Input and Output Processors

As seen in the previous section, input and output processors can be declared in the Item Loader definition, and it's very common to declare input processors this way. However, there is one more place where you can specify the input and output processors to use: in the *Item Field* metadata. Here is an example:

```
import scrapy
from scrapy.loader.processors import Join, MapCompose, TakeFirst
from w3lib.html import remove_tags

def filter_price(value):
    if value.isdigit():
        return value

class Product(scrapy.Item):
    name = scrapy.Field(
        input_processor=MapCompose(remove_tags),
        output_processor=Join(),
    )
    price = scrapy.Field(
        input_processor=MapCompose(remove_tags, filter_price),
        output_processor=TakeFirst(),
    )
```

```
>>> from scrapy.loader import ItemLoader
>>> il = ItemLoader(item=Product())
>>> il.add_value('name', [u'Welcome to my', u'<strong>website</strong>'])
>>> il.add_value('price', [u'&euro;', u'<span>1000</span>'])
>>> il.load_item()
{'name': u'Welcome to my website', 'price': u'1000'}
```

The precedence order, for both input and output processors, is as follows:

1. Item Loader field-specific attributes: `field_in` and `field_out` (most precedence)
2. Field metadata (`input_processor` and `output_processor` key)
3. Item Loader defaults: *ItemLoader.default_input_processor()* and *ItemLoader.default_output_processor()* (least precedence)

See also: *Reusing and extending Item Loaders*.

Item Loader Context

The Item Loader Context is a dict of arbitrary key/values which is shared among all input and output processors in the Item Loader. It can be passed when declaring, instantiating or using Item Loader. They are used to modify the behaviour of the input/output processors.

For example, suppose you have a function `parse_length` which receives a text value and extracts a length from it:

```
def parse_length(text, loader_context):
    unit = loader_context.get('unit', 'm')
    # ... length parsing code goes here ...
    return parsed_length
```

By accepting a `loader_context` argument the function is explicitly telling the Item Loader that it's able to receive an Item Loader context, so the Item Loader passes the currently active context when calling it, and the processor function (`parse_length` in this case) can thus use them.

There are several ways to modify Item Loader context values:

1. By modifying the currently active Item Loader context (*context* attribute):

   ```
   loader = ItemLoader(product)
   loader.context['unit'] = 'cm'
   ```

2. On Item Loader instantiation (the keyword arguments of Item Loader constructor are stored in the Item Loader context):

   ```
   loader = ItemLoader(product, unit='cm')
   ```

3. On Item Loader declaration, for those input/output processors that support instantiating them with an Item Loader context. `MapCompose` is one of them:

   ```
   class ProductLoader(ItemLoader):
       length_out = MapCompose(parse_length, unit='cm')
   ```

ItemLoader objects

class `scrapy.loader.`**`ItemLoader`**([*item*, *selector*, *response*], ***kwargs*)

Return a new Item Loader for populating the given Item. If no item is given, one is instantiated automatically using the class in *default_item_class*.

When instantiated with a *selector* or a *response* parameters the *ItemLoader* class provides convenient mechanisms for extracting data from web pages using *selectors*.

Parameters

- **item** (*Item* object) – The item instance to populate using subsequent calls to *add_xpath()*, *add_css()*, or *add_value()*.
- **selector** (*Selector* object) – The selector to extract data from, when using the *add_xpath()* (resp. *add_css()*) or *replace_xpath()* (resp. *replace_css()*) method.
- **response** (*Response* object) – The response used to construct the selector using the *default_selector_class*, unless the selector argument is given, in which case this argument is ignored.

The item, selector, response and the remaining keyword arguments are assigned to the Loader context (accessible through the *context* attribute).

ItemLoader instances have the following methods:

get_value(*value*, **processors*, ***kwargs*)
Process the given `value` by the given `processors` and keyword arguments.

Available keyword arguments:

Parameters **re** (*str or compiled regex*) – a regular expression to use for extracting data from the given value using `extract_regex()` method, applied before processors

Examples:

```
>>> from scrapy.loader.processors import TakeFirst
>>> loader.get_value(u'name: foo', TakeFirst(), unicode.upper, re='name: (.+)
↪')
'FOO`
```

add_value(*field_name*, *value*, **processors*, ***kwargs*)
Process and then add the given `value` for the given field.

The value is first passed through *get_value()* by giving the `processors` and `kwargs`, and then passed through the *field input processor* and its result appended to the data collected for that field. If the field already contains collected data, the new data is added.

The given `field_name` can be `None`, in which case values for multiple fields may be added. And the processed value should be a dict with field_name mapped to values.

Examples:

```
loader.add_value('name', u'Color TV')
loader.add_value('colours', [u'white', u'blue'])
loader.add_value('length', u'100')
loader.add_value('name', u'name: foo', TakeFirst(), re='name: (.+)')
loader.add_value(None, {'name': u'foo', 'sex': u'male'})
```

replace_value(*field_name*, *value*, **processors*, ***kwargs*)
Similar to *add_value()* but replaces the collected data with the new value instead of adding it.

get_xpath(*xpath*, **processors*, ***kwargs*)
Similar to *ItemLoader.get_value()* but receives an XPath instead of a value, which is used to extract a list of unicode strings from the selector associated with this *ItemLoader*.

Parameters

- **xpath** (*str*) – the XPath to extract data from
- **re** (*str or compiled regex*) – a regular expression to use for extracting data from the selected XPath region

Examples:

```
# HTML snippet: <p class="product-name">Color TV</p>
loader.get_xpath('//p[@class="product-name"]')
# HTML snippet: <p id="price">the price is $1200</p>
loader.get_xpath('//p[@id="price"]', TakeFirst(), re='the price is (.*)')
```

add_xpath(*field_name*, *xpath*, **processors*, ***kwargs*)
Similar to *ItemLoader.add_value()* but receives an XPath instead of a value, which is used to extract a list of unicode strings from the selector associated with this *ItemLoader*.

See *get_xpath()* for kwargs.

Parameters **xpath** (*str*) – the XPath to extract data from

Examples:

```
# HTML snippet: <p class="product-name">Color TV</p>
loader.add_xpath('name', '//p[@class="product-name"]')
# HTML snippet: <p id="price">the price is $1200</p>
loader.add_xpath('price', '//p[@id="price"]', re='the price is (.*)')
```

replace_xpath (*field_name*, *xpath*, **processors*, ***kwargs*)
Similar to *add_xpath()* but replaces collected data instead of adding it.

get_css (*css*, **processors*, ***kwargs*)
Similar to *ItemLoader.get_value()* but receives a CSS selector instead of a value, which is used to extract a list of unicode strings from the selector associated with this *ItemLoader*.

Parameters

- **css** (*str*) – the CSS selector to extract data from
- **re** (*str or compiled regex*) – a regular expression to use for extracting data from the selected CSS region

Examples:

```
# HTML snippet: <p class="product-name">Color TV</p>
loader.get_css('p.product-name')
# HTML snippet: <p id="price">the price is $1200</p>
loader.get_css('p#price', TakeFirst(), re='the price is (.*)')
```

add_css (*field_name*, *css*, **processors*, ***kwargs*)
Similar to *ItemLoader.add_value()* but receives a CSS selector instead of a value, which is used to extract a list of unicode strings from the selector associated with this *ItemLoader*.

See *get_css()* for kwargs.

Parameters **css** (*str*) – the CSS selector to extract data from

Examples:

```
# HTML snippet: <p class="product-name">Color TV</p>
loader.add_css('name', 'p.product-name')
# HTML snippet: <p id="price">the price is $1200</p>
loader.add_css('price', 'p#price', re='the price is (.*)')
```

replace_css (*field_name*, *css*, **processors*, ***kwargs*)
Similar to *add_css()* but replaces collected data instead of adding it.

load_item()
Populate the item with the data collected so far, and return it. The data collected is first passed through the *output processors* to get the final value to assign to each item field.

nested_xpath (*xpath*)
Create a nested loader with an xpath selector. The supplied selector is applied relative to selector associated with this *ItemLoader*. The nested loader shares the Item with the parent *ItemLoader* so calls to *add_xpath()*, *add_value()*, *replace_value()*, etc. will behave as expected.

nested_css (*css*)
Create a nested loader with a css selector. The supplied selector is applied relative to selector associated

with this *ItemLoader*. The nested loader shares the `Item` with the parent *ItemLoader* so calls to *add_xpath()*, *add_value()*, *replace_value()*, etc. will behave as expected.

get_collected_values(*field_name*)
Return the collected values for the given field.

get_output_value(*field_name*)
Return the collected values parsed using the output processor, for the given field. This method doesn't populate or modify the item at all.

get_input_processor(*field_name*)
Return the input processor for the given field.

get_output_processor(*field_name*)
Return the output processor for the given field.

ItemLoader instances have the following attributes:

item
The *Item* object being parsed by this Item Loader.

context
The currently active *Context* of this Item Loader.

default_item_class
An Item class (or factory), used to instantiate items when not given in the constructor.

default_input_processor
The default input processor to use for those fields which don't specify one.

default_output_processor
The default output processor to use for those fields which don't specify one.

default_selector_class
The class used to construct the *selector* of this *ItemLoader*, if only a response is given in the constructor. If a selector is given in the constructor this attribute is ignored. This attribute is sometimes overridden in subclasses.

selector
The *Selector* object to extract data from. It's either the selector given in the constructor or one created from the response given in the constructor using the *default_selector_class*. This attribute is meant to be read-only.

Nested Loaders

When parsing related values from a subsection of a document, it can be useful to create nested loaders. Imagine you're extracting details from a footer of a page that looks something like:

Example:

```
<footer>
    <a class="social" href="http://facebook.com/whatever">Like Us</a>
    <a class="social" href="http://twitter.com/whatever">Follow Us</a>
    <a class="email" href="mailto:whatever@example.com">Email Us</a>
</footer>
```

Without nested loaders, you need to specify the full xpath (or css) for each value that you wish to extract.

Example:

```
loader = ItemLoader(item=Item())
# load stuff not in the footer
loader.add_xpath('social', '//footer/a[@class = "social"]/@href')
loader.add_xpath('email', '//footer/a[@class = "email"]/@href')
loader.load_item()
```

Instead, you can create a nested loader with the footer selector and add values relative to the footer. The functionality is the same but you avoid repeating the footer selector.

Example:

```
loader = ItemLoader(item=Item())
# load stuff not in the footer
footer_loader = loader.nested_xpath('//footer')
footer_loader.add_xpath('social', 'a[@class = "social"]/@href')
footer_loader.add_xpath('email', 'a[@class = "email"]/@href')
# no need to call footer_loader.load_item()
loader.load_item()
```

You can nest loaders arbitrarily and they work with either xpath or css selectors. As a general guideline, use nested loaders when they make your code simpler but do not go overboard with nesting or your parser can become difficult to read.

Reusing and extending Item Loaders

As your project grows bigger and acquires more and more spiders, maintenance becomes a fundamental problem, especially when you have to deal with many different parsing rules for each spider, having a lot of exceptions, but also wanting to reuse the common processors.

Item Loaders are designed to ease the maintenance burden of parsing rules, without losing flexibility and, at the same time, providing a convenient mechanism for extending and overriding them. For this reason Item Loaders support traditional Python class inheritance for dealing with differences of specific spiders (or groups of spiders).

Suppose, for example, that some particular site encloses their product names in three dashes (e.g. `---Plasma TV---`) and you don't want to end up scraping those dashes in the final product names.

Here's how you can remove those dashes by reusing and extending the default Product Item Loader (`ProductLoader`):

```
from scrapy.loader.processors import MapCompose
from myproject.ItemLoaders import ProductLoader

def strip_dashes(x):
    return x.strip('-')

class SiteSpecificLoader(ProductLoader):
    name_in = MapCompose(strip_dashes, ProductLoader.name_in)
```

Another case where extending Item Loaders can be very helpful is when you have multiple source formats, for example XML and HTML. In the XML version you may want to remove `CDATA` occurrences. Here's an example of how to do it:

```
from scrapy.loader.processors import MapCompose
from myproject.ItemLoaders import ProductLoader
from myproject.utils.xml import remove_cdata
```

```
class XmlProductLoader(ProductLoader):
    name_in = MapCompose(remove_cdata, ProductLoader.name_in)
```

And that's how you typically extend input processors.

As for output processors, it is more common to declare them in the field metadata, as they usually depend only on the field and not on each specific site parsing rule (as input processors do). See also: *Declaring Input and Output Processors*.

There are many other possible ways to extend, inherit and override your Item Loaders, and different Item Loaders hierarchies may fit better for different projects. Scrapy only provides the mechanism; it doesn't impose any specific organization of your Loaders collection - that's up to you and your project's needs.

Available built-in processors

Even though you can use any callable function as input and output processors, Scrapy provides some commonly used processors, which are described below. Some of them, like the *MapCompose* (which is typically used as input processor) compose the output of several functions executed in order, to produce the final parsed value.

Here is a list of all built-in processors:

class scrapy.loader.processors.**Identity**
The simplest processor, which doesn't do anything. It returns the original values unchanged. It doesn't receive any constructor arguments, nor does it accept Loader contexts.

Example:

```
>>> from scrapy.loader.processors import Identity
>>> proc = Identity()
>>> proc(['one', 'two', 'three'])
['one', 'two', 'three']
```

class scrapy.loader.processors.**TakeFirst**
Returns the first non-null/non-empty value from the values received, so it's typically used as an output processor to single-valued fields. It doesn't receive any constructor arguments, nor does it accept Loader contexts.

Example:

```
>>> from scrapy.loader.processors import TakeFirst
>>> proc = TakeFirst()
>>> proc(['', 'one', 'two', 'three'])
'one'
```

class scrapy.loader.processors.**Join**(*separator=u' '*)
Returns the values joined with the separator given in the constructor, which defaults to `u' '`. It doesn't accept Loader contexts.

When using the default separator, this processor is equivalent to the function: `u' '.join`

Examples:

```
>>> from scrapy.loader.processors import Join
>>> proc = Join()
>>> proc(['one', 'two', 'three'])
u'one two three'
>>> proc = Join('<br>')
>>> proc(['one', 'two', 'three'])
u'one<br>two<br>three'
```

class scrapy.loader.processors.**Compose**(**functions*, ***default_loader_context*)

A processor which is constructed from the composition of the given functions. This means that each input value of this processor is passed to the first function, and the result of that function is passed to the second function, and so on, until the last function returns the output value of this processor.

By default, stop process on None value. This behaviour can be changed by passing keyword argument stop_on_none=False.

Example:

```
>>> from scrapy.loader.processors import Compose
>>> proc = Compose(lambda v: v[0], str.upper)
>>> proc(['hello', 'world'])
'HELLO'
```

Each function can optionally receive a loader_context parameter. For those which do, this processor will pass the currently active *Loader context* through that parameter.

The keyword arguments passed in the constructor are used as the default Loader context values passed to each function call. However, the final Loader context values passed to functions are overridden with the currently active Loader context accessible through the ItemLoader.context() attribute.

class scrapy.loader.processors.**MapCompose**(**functions*, ***default_loader_context*)

A processor which is constructed from the composition of the given functions, similar to the *Compose* processor. The difference with this processor is the way internal results are passed among functions, which is as follows:

The input value of this processor is *iterated* and the first function is applied to each element. The results of these function calls (one for each element) are concatenated to construct a new iterable, which is then used to apply the second function, and so on, until the last function is applied to each value of the list of values collected so far. The output values of the last function are concatenated together to produce the output of this processor.

Each particular function can return a value or a list of values, which is flattened with the list of values returned by the same function applied to the other input values. The functions can also return None in which case the output of that function is ignored for further processing over the chain.

This processor provides a convenient way to compose functions that only work with single values (instead of iterables). For this reason the *MapCompose* processor is typically used as input processor, since data is often extracted using the *extract()* method of *selectors*, which returns a list of unicode strings.

The example below should clarify how it works:

```
>>> def filter_world(x):
...     return None if x == 'world' else x
...
>>> from scrapy.loader.processors import MapCompose
>>> proc = MapCompose(filter_world, unicode.upper)
>>> proc([u'hello', u'world', u'this', u'is', u'scrapy'])
[u'HELLO, u'THIS', u'IS', u'SCRAPY']
```

As with the Compose processor, functions can receive Loader contexts, and constructor keyword arguments are used as default context values. See *Compose* processor for more info.

class scrapy.loader.processors.**SelectJmes**(*json_path*)

Queries the value using the json path provided to the constructor and returns the output. Requires jmespath (https://github.com/jmespath/jmespath.py) to run. This processor takes only one input at a time.

Example:

```
>>> from scrapy.loader.processors import SelectJmes, Compose, MapCompose
>>> proc = SelectJmes("foo") #for direct use on lists and dictionaries
>>> proc({'foo': 'bar'})
'bar'
>>> proc({'foo': {'bar': 'baz'}})
{'bar': 'baz'}
```

Working with Json:

```
>>> import json
>>> proc_single_json_str = Compose(json.loads, SelectJmes("foo"))
>>> proc_single_json_str('{"foo": "bar"}')
u'bar'
>>> proc_json_list = Compose(json.loads, MapCompose(SelectJmes('foo')))
>>> proc_json_list('[{"foo":"bar"}, {"baz":"tar"}]')
[u'bar']
```

Scrapy shell

The Scrapy shell is an interactive shell where you can try and debug your scraping code very quickly, without having to run the spider. It's meant to be used for testing data extraction code, but you can actually use it for testing any kind of code as it is also a regular Python shell.

The shell is used for testing XPath or CSS expressions and see how they work and what data they extract from the web pages you're trying to scrape. It allows you to interactively test your expressions while you're writing your spider, without having to run the spider to test every change.

Once you get familiarized with the Scrapy shell, you'll see that it's an invaluable tool for developing and debugging your spiders.

Configuring the shell

If you have IPython installed, the Scrapy shell will use it (instead of the standard Python console). The IPython console is much more powerful and provides smart auto-completion and colorized output, among other things.

We highly recommend you install IPython, specially if you're working on Unix systems (where IPython excels). See the IPython installation guide for more info.

Scrapy also has support for bpython, and will try to use it where IPython is unavailable.

Through scrapy's settings you can configure it to use any one of `ipython`, `bpython` or the standard `python` shell, regardless of which are installed. This is done by setting the `SCRAPY_PYTHON_SHELL` environment variable; or by defining it in your *scrapy.cfg*:

```
[settings]
shell = bpython
```

Launch the shell

To launch the Scrapy shell you can use the *shell* command like this:

```
scrapy shell <url>
```

Where the <url> is the URL you want to scrape.

shell also works for local files. This can be handy if you want to play around with a local copy of a web page. *shell* understands the following syntaxes for local files:

```
# UNIX-style
scrapy shell ./path/to/file.html
scrapy shell ../other/path/to/file.html
scrapy shell /absolute/path/to/file.html

# File URI
scrapy shell file:///absolute/path/to/file.html
```

Note: When using relative file paths, be explicit and prepend them with `./` (or `../` when relevant). `scrapy shell index.html` will not work as one might expect (and this is by design, not a bug).

Because *shell* favors HTTP URLs over File URIs, and `index.html` being syntactically similar to `example.com`, *shell* will treat `index.html` as a domain name and trigger a DNS lookup error:

```
$ scrapy shell index.html
[ ... scrapy shell starts ... ]
[ ... traceback ... ]
twisted.internet.error.DNSLookupError: DNS lookup failed:
address 'index.html' not found: [Errno -5] No address associated with hostname.
```

shell will not test beforehand if a file called `index.html` exists in the current directory. Again, be explicit.

Using the shell

The Scrapy shell is just a regular Python console (or IPython console if you have it available) which provides some additional shortcut functions for convenience.

Available Shortcuts

- `shelp()` - print a help with the list of available objects and shortcuts
- `fetch(url[, redirect=True])` - fetch a new response from the given URL and update all related objects accordingly. You can optionaly ask for HTTP 3xx redirections to not be followed by passing `redirect=False`
- `fetch(request)` - fetch a new response from the given request and update all related objects accordingly.
- `view(response)` - open the given response in your local web browser, for inspection. This will add a <base> tag to the response body in order for external links (such as images and style sheets) to display properly. Note, however, that this will create a temporary file in your computer, which won't be removed automatically.

Available Scrapy objects

The Scrapy shell automatically creates some convenient objects from the downloaded page, like the *Response* object and the *Selector* objects (for both HTML and XML content).

Those objects are:

- `crawler` - the current *Crawler* object.

- `spider` - the Spider which is known to handle the URL, or a *`Spider`* object if there is no spider found for the current URL
- `request` - a *`Request`* object of the last fetched page. You can modify this request using *`replace()`* or fetch a new request (without leaving the shell) using the `fetch` shortcut.
- `response` - a *`Response`* object containing the last fetched page
- `settings` - the current *Scrapy settings*

Example of shell session

Here's an example of a typical shell session where we start by scraping the http://scrapy.org page, and then proceed to scrape the https://reddit.com page. Finally, we modify the (Reddit) request method to POST and re-fetch it getting an error. We end the session by typing Ctrl-D (in Unix systems) or Ctrl-Z in Windows.

Keep in mind that the data extracted here may not be the same when you try it, as those pages are not static and could have changed by the time you test this. The only purpose of this example is to get you familiarized with how the Scrapy shell works.

First, we launch the shell:

```
scrapy shell 'http://scrapy.org' --nolog
```

Then, the shell fetches the URL (using the Scrapy downloader) and prints the list of available objects and useful shortcuts (you'll notice that these lines all start with the `[s]` prefix):

```
[s] Available Scrapy objects:
[s]   scrapy     scrapy module (contains scrapy.Request, scrapy.Selector, etc)
[s]   crawler    <scrapy.crawler.Crawler object at 0x7f07395dd690>
[s]   item       {}
[s]   request    <GET http://scrapy.org>
[s]   response   <200 https://scrapy.org/>
[s]   settings   <scrapy.settings.Settings object at 0x7f07395dd710>
[s]   spider     <DefaultSpider 'default' at 0x7f0735891690>
[s] Useful shortcuts:
[s]   fetch(url[, redirect=True]) Fetch URL and update local objects (by default,␣
↪redirects are followed)
[s]   fetch(req)                  Fetch a scrapy.Request and update local objects
[s]   shelp()           Shell help (print this help)
[s]   view(response)    View response in a browser

>>>
```

After that, we can start playing with the objects:

```
>>> response.xpath('//title/text()').extract_first()
'Scrapy | A Fast and Powerful Scraping and Web Crawling Framework'

>>> fetch("http://reddit.com")

>>> response.xpath('//title/text()').extract()
['reddit: the front page of the internet']

>>> request = request.replace(method="POST")

>>> fetch(request)
```

```
>>> response.status
404

>>> from pprint import pprint

>>> pprint(response.headers)
{'Accept-Ranges': ['bytes'],
 'Cache-Control': ['max-age=0, must-revalidate'],
 'Content-Type': ['text/html; charset=UTF-8'],
 'Date': ['Thu, 08 Dec 2016 16:21:19 GMT'],
 'Server': ['snooserv'],
 'Set-Cookie': ['loid=KqNLou0V9SKMX4qb4n; Domain=reddit.com; Max-Age=63071999; Path=/;
↪ expires=Sat, 08-Dec-2018 16:21:19 GMT; secure',
                'loidcreated=2016-12-08T16%3A21%3A19.445Z; Domain=reddit.com; Max-
↪Age=63071999; Path=/; expires=Sat, 08-Dec-2018 16:21:19 GMT; secure',
                'loid=vi0ZVe4NkxNWdlH7r7; Domain=reddit.com; Max-Age=63071999; Path=/;
↪ expires=Sat, 08-Dec-2018 16:21:19 GMT; secure',
                'loidcreated=2016-12-08T16%3A21%3A19.459Z; Domain=reddit.com; Max-
↪Age=63071999; Path=/; expires=Sat, 08-Dec-2018 16:21:19 GMT; secure'],
 'Vary': ['accept-encoding'],
 'Via': ['1.1 varnish'],
 'X-Cache': ['MISS'],
 'X-Cache-Hits': ['0'],
 'X-Content-Type-Options': ['nosniff'],
 'X-Frame-Options': ['SAMEORIGIN'],
 'X-Moose': ['majestic'],
 'X-Served-By': ['cache-cdg8730-CDG'],
 'X-Timer': ['S1481214079.394283,VS0,VE159'],
 'X-Ua-Compatible': ['IE=edge'],
 'X-Xss-Protection': ['1; mode=block']}
>>>
```

Invoking the shell from spiders to inspect responses

Sometimes you want to inspect the responses that are being processed in a certain point of your spider, if only to check that response you expect is getting there.

This can be achieved by using the `scrapy.shell.inspect_response` function.

Here's an example of how you would call it from your spider:

```
import scrapy


class MySpider(scrapy.Spider):
    name = "myspider"
    start_urls = [
        "http://example.com",
        "http://example.org",
        "http://example.net",
    ]

    def parse(self, response):
        # We want to inspect one specific response.
        if ".org" in response.url:
            from scrapy.shell import inspect_response
            inspect_response(response, self)
```

```
        # Rest of parsing code.
```

When you run the spider, you will get something similar to this:

```
2014-01-23 17:48:31-0400 [scrapy.core.engine] DEBUG: Crawled (200) <GET http://
↪example.com> (referer: None)
2014-01-23 17:48:31-0400 [scrapy.core.engine] DEBUG: Crawled (200) <GET http://
↪example.org> (referer: None)
[s] Available Scrapy objects:
[s]   crawler    <scrapy.crawler.Crawler object at 0x1e16b50>
...

>>> response.url
'http://example.org'
```

Then, you can check if the extraction code is working:

```
>>> response.xpath('//h1[@class="fn"]')
[]
```

Nope, it doesn't. So you can open the response in your web browser and see if it's the response you were expecting:

```
>>> view(response)
True
```

Finally you hit Ctrl-D (or Ctrl-Z in Windows) to exit the shell and resume the crawling:

```
>>> ^D
2014-01-23 17:50:03-0400 [scrapy.core.engine] DEBUG: Crawled (200) <GET http://
↪example.net> (referer: None)
...
```

Note that you can't use the `fetch` shortcut here since the Scrapy engine is blocked by the shell. However, after you leave the shell, the spider will continue crawling where it stopped, as shown above.

Item Pipeline

After an item has been scraped by a spider, it is sent to the Item Pipeline which processes it through several components that are executed sequentially.

Each item pipeline component (sometimes referred as just "Item Pipeline") is a Python class that implements a simple method. They receive an item and perform an action over it, also deciding if the item should continue through the pipeline or be dropped and no longer processed.

Typical uses of item pipelines are:

- cleansing HTML data
- validating scraped data (checking that the items contain certain fields)
- checking for duplicates (and dropping them)
- storing the scraped item in a database

Writing your own item pipeline

Each item pipeline component is a Python class that must implement the following method:

process_item(*self*, *item*, *spider*)
This method is called for every item pipeline component. *process_item()* must either: return a dict with data, return an *Item* (or any descendant class) object, return a Twisted Deferred or raise *DropItem* exception. Dropped items are no longer processed by further pipeline components.

Parameters

- **item** (*Item* object or a dict) – the item scraped
- **spider** (*Spider* object) – the spider which scraped the item

Additionally, they may also implement the following methods:

open_spider(*self*, *spider*)
This method is called when the spider is opened.

Parameters **spider** (*Spider* object) – the spider which was opened

close_spider(*self*, *spider*)
This method is called when the spider is closed.

Parameters **spider** (*Spider* object) – the spider which was closed

from_crawler(*cls*, *crawler*)
If present, this classmethod is called to create a pipeline instance from a *Crawler*. It must return a new instance of the pipeline. Crawler object provides access to all Scrapy core components like settings and signals; it is a way for pipeline to access them and hook its functionality into Scrapy.

Parameters **crawler** (*Crawler* object) – crawler that uses this pipeline

Item pipeline example

Price validation and dropping items with no prices

Let's take a look at the following hypothetical pipeline that adjusts the `price` attribute for those items that do not include VAT (`price_excludes_vat` attribute), and drops those items which don't contain a price:

```
from scrapy.exceptions import DropItem

class PricePipeline(object):

    vat_factor = 1.15

    def process_item(self, item, spider):
        if item['price']:
            if item['price_excludes_vat']:
                item['price'] = item['price'] * self.vat_factor
            return item
        else:
            raise DropItem("Missing price in %s" % item)
```

Write items to a JSON file

The following pipeline stores all scraped items (from all spiders) into a single `items.jl` file, containing one item per line serialized in JSON format:

```
import json

class JsonWriterPipeline(object):

    def open_spider(self, spider):
        self.file = open('items.jl', 'w')

    def close_spider(self, spider):
        self.file.close()

    def process_item(self, item, spider):
        line = json.dumps(dict(item)) + "\n"
        self.file.write(line)
        return item
```

Note: The purpose of JsonWriterPipeline is just to introduce how to write item pipelines. If you really want to store all scraped items into a JSON file you should use the *Feed exports*.

Write items to MongoDB

In this example we'll write items to MongoDB using pymongo. MongoDB address and database name are specified in Scrapy settings; MongoDB collection is named after item class.

The main point of this example is to show how to use `from_crawler()` method and how to clean up the resources properly.:

```
import pymongo

class MongoPipeline(object):

    collection_name = 'scrapy_items'

    def __init__(self, mongo_uri, mongo_db):
        self.mongo_uri = mongo_uri
        self.mongo_db = mongo_db

    @classmethod
    def from_crawler(cls, crawler):
        return cls(
            mongo_uri=crawler.settings.get('MONGO_URI'),
            mongo_db=crawler.settings.get('MONGO_DATABASE', 'items')
        )

    def open_spider(self, spider):
        self.client = pymongo.MongoClient(self.mongo_uri)
        self.db = self.client[self.mongo_db]

    def close_spider(self, spider):
        self.client.close()

    def process_item(self, item, spider):
        self.db[self.collection_name].insert(dict(item))
        return item
```

Take screenshot of item

This example demonstrates how to return Deferred from *process_item()* method. It uses Splash to render screenshot of item url. Pipeline makes request to locally running instance of Splash. After request is downloaded and Deferred callback fires, it saves item to a file and adds filename to an item.

```
import scrapy
import hashlib
from urllib.parse import quote


class ScreenshotPipeline(object):
    """Pipeline that uses Splash to render screenshot of
    every Scrapy item."""

    SPLASH_URL = "http://localhost:8050/render.png?url={}"

    def process_item(self, item, spider):
        encoded_item_url = quote(item["url"])
        screenshot_url = self.SPLASH_URL.format(encoded_item_url)
        request = scrapy.Request(screenshot_url)
        dfd = spider.crawler.engine.download(request, spider)
        dfd.addBoth(self.return_item, item)
        return dfd

    def return_item(self, response, item):
        if response.status != 200:
            # Error happened, return item.
            return item

        # Save screenshot to file, filename will be hash of url.
        url = item["url"]
        url_hash = hashlib.md5(url.encode("utf8")).hexdigest()
        filename = "{}.png".format(url_hash)
        with open(filename, "wb") as f:
            f.write(response.body)

        # Store filename in item.
        item["screenshot_filename"] = filename
        return item
```

Duplicates filter

A filter that looks for duplicate items, and drops those items that were already processed. Let's say that our items have a unique id, but our spider returns multiples items with the same id:

```
from scrapy.exceptions import DropItem

class DuplicatesPipeline(object):

    def __init__(self):
        self.ids_seen = set()

    def process_item(self, item, spider):
        if item['id'] in self.ids_seen:
            raise DropItem("Duplicate item found: %s" % item)
        else:
```

```
            self.ids_seen.add(item['id'])
            return item
```

Activating an Item Pipeline component

To activate an Item Pipeline component you must add its class to the *ITEM_PIPELINES* setting, like in the following example:

```
ITEM_PIPELINES = {
    'myproject.pipelines.PricePipeline': 300,
    'myproject.pipelines.JsonWriterPipeline': 800,
}
```

The integer values you assign to classes in this setting determine the order in which they run: items go through from lower valued to higher valued classes. It's customary to define these numbers in the 0-1000 range.

Feed exports

New in version 0.10.

One of the most frequently required features when implementing scrapers is being able to store the scraped data properly and, quite often, that means generating an "export file" with the scraped data (commonly called "export feed") to be consumed by other systems.

Scrapy provides this functionality out of the box with the Feed Exports, which allows you to generate a feed with the scraped items, using multiple serialization formats and storage backends.

Serialization formats

For serializing the scraped data, the feed exports use the *Item exporters*. These formats are supported out of the box:

- *JSON*
- *JSON lines*
- *CSV*
- *XML*

But you can also extend the supported format through the *FEED_EXPORTERS* setting.

JSON

- *FEED_FORMAT*: `json`
- Exporter used: *JsonItemExporter*
- See *this warning* if you're using JSON with large feeds.

JSON lines

- *FEED_FORMAT*: `jsonlines`
- Exporter used: *JsonLinesItemExporter*

CSV

- *FEED_FORMAT*: `csv`
- Exporter used: *CsvItemExporter*
- To specify columns to export and their order use *FEED_EXPORT_FIELDS*. Other feed exporters can also use this option, but it is important for CSV because unlike many other export formats CSV uses a fixed header.

XML

- *FEED_FORMAT*: `xml`
- Exporter used: *XmlItemExporter*

Pickle

- *FEED_FORMAT*: `pickle`
- Exporter used: *PickleItemExporter*

Marshal

- *FEED_FORMAT*: `marshal`
- Exporter used: `MarshalItemExporter`

Storages

When using the feed exports you define where to store the feed using a URI (through the *FEED_URI* setting). The feed exports supports multiple storage backend types which are defined by the URI scheme.

The storages backends supported out of the box are:

- *Local filesystem*
- *FTP*
- *S3* (requires botocore or boto)
- *Standard output*

Some storage backends may be unavailable if the required external libraries are not available. For example, the S3 backend is only available if the botocore or boto library is installed (Scrapy supports boto only on Python 2).

Storage URI parameters

The storage URI can also contain parameters that get replaced when the feed is being created. These parameters are:

- `%(time)s` - gets replaced by a timestamp when the feed is being created
- `%(name)s` - gets replaced by the spider name

Any other named parameter gets replaced by the spider attribute of the same name. For example, `%(site_id)s` would get replaced by the `spider.site_id` attribute the moment the feed is being created.

Here are some examples to illustrate:

- Store in FTP using one directory per spider:
  - `ftp://user:password@ftp.example.com/scraping/feeds/%(name)s/%(time)s.json`
- Store in S3 using one directory per spider:
  - `s3://mybucket/scraping/feeds/%(name)s/%(time)s.json`

Storage backends

Local filesystem

The feeds are stored in the local filesystem.

- URI scheme: `file`
- Example URI: `file:///tmp/export.csv`
- Required external libraries: none

Note that for the local filesystem storage (only) you can omit the scheme if you specify an absolute path like `/tmp/export.csv`. This only works on Unix systems though.

FTP

The feeds are stored in a FTP server.

- URI scheme: `ftp`
- Example URI: `ftp://user:pass@ftp.example.com/path/to/export.csv`
- Required external libraries: none

S3

The feeds are stored on Amazon S3.

- URI scheme: `s3`
- Example URIs:
  - `s3://mybucket/path/to/export.csv`
  - `s3://aws_key:aws_secret@mybucket/path/to/export.csv`
- Required external libraries: botocore or boto

The AWS credentials can be passed as user/password in the URI, or they can be passed through the following settings:

- *AWS_ACCESS_KEY_ID*
- *AWS_SECRET_ACCESS_KEY*

Standard output

The feeds are written to the standard output of the Scrapy process.

- URI scheme: `stdout`
- Example URI: `stdout:`

- Required external libraries: none

Settings

These are the settings used for configuring the feed exports:

- *FEED_URI* (mandatory)
- *FEED_FORMAT*
- *FEED_STORAGES*
- *FEED_EXPORTERS*
- *FEED_STORE_EMPTY*
- *FEED_EXPORT_ENCODING*
- *FEED_EXPORT_FIELDS*
- *FEED_EXPORT_INDENT*

FEED_URI

Default: `None`

The URI of the export feed. See *Storage backends* for supported URI schemes.

This setting is required for enabling the feed exports.

FEED_FORMAT

The serialization format to be used for the feed. See *Serialization formats* for possible values.

FEED_EXPORT_ENCODING

Default: `None`

The encoding to be used for the feed.

If unset or set to `None` (default) it uses UTF-8 for everything except JSON output, which uses safe numeric encoding (`\uXXXX` sequences) for historic reasons.

Use `utf-8` if you want UTF-8 for JSON too.

FEED_EXPORT_FIELDS

Default: `None`

A list of fields to export, optional. Example: `FEED_EXPORT_FIELDS = ["foo", "bar", "baz"]`.

Use FEED_EXPORT_FIELDS option to define fields to export and their order.

When FEED_EXPORT_FIELDS is empty or None (default), Scrapy uses fields defined in dicts or *Item* subclasses a spider is yielding.

If an exporter requires a fixed set of fields (this is the case for *CSV* export format) and FEED_EXPORT_FIELDS is empty or None, then Scrapy tries to infer field names from the exported data - currently it uses field names from the first item.

FEED_EXPORT_INDENT

Default: `0`

Amount of spaces used to indent the output on each level. If `FEED_EXPORT_INDENT` is a non-negative integer, then array elements and object members will be pretty-printed with that indent level. An indent level of `0` (the default), or negative, will put each item on a new line. `None` selects the most compact representation.

Currently implemented only by *JsonItemExporter* and *XmlItemExporter*, i.e. when you are exporting to `.json` or `.xml`.

FEED_STORE_EMPTY

Default: `False`

Whether to export empty feeds (ie. feeds with no items).

FEED_STORAGES

Default: `{}`

A dict containing additional feed storage backends supported by your project. The keys are URI schemes and the values are paths to storage classes.

FEED_STORAGES_BASE

Default:

```
{
    '': 'scrapy.extensions.feedexport.FileFeedStorage',
    'file': 'scrapy.extensions.feedexport.FileFeedStorage',
    'stdout': 'scrapy.extensions.feedexport.StdoutFeedStorage',
    's3': 'scrapy.extensions.feedexport.S3FeedStorage',
    'ftp': 'scrapy.extensions.feedexport.FTPFeedStorage',
}
```

A dict containing the built-in feed storage backends supported by Scrapy. You can disable any of these backends by assigning `None` to their URI scheme in *FEED_STORAGES*. E.g., to disable the built-in FTP storage backend (without replacement), place this in your `settings.py`:

```
FEED_STORAGES = {
    'ftp': None,
}
```

FEED_EXPORTERS

Default: `{}`

A dict containing additional exporters supported by your project. The keys are serialization formats and the values are paths to *Item exporter* classes.

FEED_EXPORTERS_BASE

Default:

```
{
    'json': 'scrapy.exporters.JsonItemExporter',
    'jsonlines': 'scrapy.exporters.JsonLinesItemExporter',
    'jl': 'scrapy.exporters.JsonLinesItemExporter',
    'csv': 'scrapy.exporters.CsvItemExporter',
    'xml': 'scrapy.exporters.XmlItemExporter',
    'marshal': 'scrapy.exporters.MarshalItemExporter',
    'pickle': 'scrapy.exporters.PickleItemExporter',
}
```

A dict containing the built-in feed exporters supported by Scrapy. You can disable any of these exporters by assigning `None` to their serialization format in *FEED_EXPORTERS*. E.g., to disable the built-in CSV exporter (without replacement), place this in your `settings.py`:

```
FEED_EXPORTERS = {
    'csv': None,
}
```

Requests and Responses

Scrapy uses *Request* and *Response* objects for crawling web sites.

Typically, *Request* objects are generated in the spiders and pass across the system until they reach the Downloader, which executes the request and returns a *Response* object which travels back to the spider that issued the request.

Both *Request* and *Response* classes have subclasses which add functionality not required in the base classes. These are described below in *Request subclasses* and *Response subclasses*.

Request objects

class `scrapy.http.`**`Request`**(*url*[, *callback*, *method='GET'*, *headers*, *body*, *cookies*, *meta*, *encoding='utf-8'*, *priority=0*, *dont_filter=False*, *errback*, *flags*])

A *Request* object represents an HTTP request, which is usually generated in the Spider and executed by the Downloader, and thus generating a *Response*.

Parameters

- **`url`** (*string*) – the URL of this request
- **`callback`** (*callable*) – the function that will be called with the response of this request (once its downloaded) as its first parameter. For more information see *Passing additional data to callback functions* below. If a Request doesn't specify a callback, the spider's *parse()* method will be used. Note that if exceptions are raised during processing, errback is called instead.
- **`method`** (*string*) – the HTTP method of this request. Defaults to `'GET'`.
- **`meta`** (*dict*) – the initial values for the *Request.meta* attribute. If given, the dict passed in this parameter will be shallow copied.
- **`body`** (*str or unicode*) – the request body. If a `unicode` is passed, then it's encoded to `str` using the *encoding* passed (which defaults to `utf-8`). If `body` is not given, an

empty string is stored. Regardless of the type of this argument, the final value stored will be a `str` (never `unicode` or `None`).

- **headers** (*dict*) – the headers of this request. The dict values can be strings (for single valued headers) or lists (for multi-valued headers). If `None` is passed as value, the HTTP header will not be sent at all.
- **cookies** (*dict or list*) – the request cookies. These can be sent in two forms.

  1. Using a dict:

```
request_with_cookies = Request(url="http://www.example.com",
                               cookies={'currency': 'USD',
↪'country': 'UY'})
```

  2. Using a list of dicts:

```
request_with_cookies = Request(url="http://www.example.com",
                               cookies=[{'name': 'currency',
                                         'value': 'USD',
                                         'domain': 'example.com',
                                         'path': '/currency'}])
```

  The latter form allows for customizing the `domain` and `path` attributes of the cookie. This is only useful if the cookies are saved for later requests.

  When some site returns cookies (in a response) those are stored in the cookies for that domain and will be sent again in future requests. That's the typical behaviour of any regular web browser. However, if, for some reason, you want to avoid merging with existing cookies you can instruct Scrapy to do so by setting the `dont_merge_cookies` key to True in the *Request.meta*.

  Example of request without merging cookies:

```
request_with_cookies = Request(url="http://www.example.com",
                               cookies={'currency': 'USD', 'country
↪': 'UY'},
                               meta={'dont_merge_cookies': True})
```

  For more info see *CookiesMiddleware*.

- **encoding** (*string*) – the encoding of this request (defaults to `'utf-8'`). This encoding will be used to percent-encode the URL and to convert the body to `str` (if given as `unicode`).
- **priority** (*int*) – the priority of this request (defaults to `0`). The priority is used by the scheduler to define the order used to process requests. Requests with a higher priority value will execute earlier. Negative values are allowed in order to indicate relatively low-priority.
- **dont_filter** (*boolean*) – indicates that this request should not be filtered by the scheduler. This is used when you want to perform an identical request multiple times, to ignore the duplicates filter. Use it with care, or you will get into crawling loops. Default to `False`.
- **errback** (*callable*) – a function that will be called if any exception was raised while processing the request. This includes pages that failed with 404 HTTP errors and such. It receives a Twisted Failure instance as first parameter. For more information, see *Using errbacks to catch exceptions in request processing* below.
- **flags** (`list`) – Flags sent to the request, can be used for logging or similar purposes.

url
A string containing the URL of this request. Keep in mind that this attribute contains the escaped URL, so it can differ from the URL passed in the constructor.

This attribute is read-only. To change the URL of a Request use *replace()*.

method
A string representing the HTTP method in the request. This is guaranteed to be uppercase. Example: `"GET"`, `"POST"`, `"PUT"`, etc

headers
A dictionary-like object which contains the request headers.

body
A str that contains the request body.

This attribute is read-only. To change the body of a Request use *replace()*.

meta
A dict that contains arbitrary metadata for this request. This dict is empty for new Requests, and is usually populated by different Scrapy components (extensions, middlewares, etc). So the data contained in this dict depends on the extensions you have enabled.

See *Request.meta special keys* for a list of special meta keys recognized by Scrapy.

This dict is shallow copied when the request is cloned using the `copy()` or `replace()` methods, and can also be accessed, in your spider, from the `response.meta` attribute.

copy()
Return a new Request which is a copy of this Request. See also: *Passing additional data to callback functions*.

replace([*url*, *method*, *headers*, *body*, *cookies*, *meta*, *encoding*, *dont_filter*, *callback*, *errback*])
Return a Request object with the same members, except for those members given new values by whichever keyword arguments are specified. The attribute *Request.meta* is copied by default (unless a new value is given in the `meta` argument). See also *Passing additional data to callback functions*.

Passing additional data to callback functions

The callback of a request is a function that will be called when the response of that request is downloaded. The callback function will be called with the downloaded *Response* object as its first argument.

Example:

```
def parse_page1(self, response):
    return scrapy.Request("http://www.example.com/some_page.html",
                          callback=self.parse_page2)

def parse_page2(self, response):
    # this would log http://www.example.com/some_page.html
    self.logger.info("Visited %s", response.url)
```

In some cases you may be interested in passing arguments to those callback functions so you can receive the arguments later, in the second callback. You can use the *Request.meta* attribute for that.

Here's an example of how to pass an item using this mechanism, to populate different fields from different pages:

```
def parse_page1(self, response):
    item = MyItem()
    item['main_url'] = response.url
```

```
    request = scrapy.Request("http://www.example.com/some_page.html",
                             callback=self.parse_page2)
    request.meta['item'] = item
    yield request

def parse_page2(self, response):
    item = response.meta['item']
    item['other_url'] = response.url
    yield item
```

Using errbacks to catch exceptions in request processing

The errback of a request is a function that will be called when an exception is raise while processing it.

It receives a Twisted Failure instance as first parameter and can be used to track connection establishment timeouts, DNS errors etc.

Here's an example spider logging all errors and catching some specific errors if needed:

```
import scrapy

from scrapy.spidermiddlewares.httperror import HttpError
from twisted.internet.error import DNSLookupError
from twisted.internet.error import TimeoutError, TCPTimedOutError

class ErrbackSpider(scrapy.Spider):
    name = "errback_example"
    start_urls = [
        "http://www.httpbin.org/",              # HTTP 200 expected
        "http://www.httpbin.org/status/404",    # Not found error
        "http://www.httpbin.org/status/500",    # server issue
        "http://www.httpbin.org:12345/",        # non-responding host, timeout␣
↪expected
        "http://www.httphttpbinbin.org/",       # DNS error expected
    ]

    def start_requests(self):
        for u in self.start_urls:
            yield scrapy.Request(u, callback=self.parse_httpbin,
                                 errback=self.errback_httpbin,
                                 dont_filter=True)

    def parse_httpbin(self, response):
        self.logger.info('Got successful response from {}'.format(response.url))
        # do something useful here...

    def errback_httpbin(self, failure):
        # log all failures
        self.logger.error(repr(failure))

        # in case you want to do something special for some errors,
        # you may need the failure's type:

        if failure.check(HttpError):
            # these exceptions come from HttpError spider middleware
            # you can get the non-200 response
            response = failure.value.response
```

```
            self.logger.error('HttpError on %s', response.url)

        elif failure.check(DNSLookupError):
            # this is the original request
            request = failure.request
            self.logger.error('DNSLookupError on %s', request.url)

        elif failure.check(TimeoutError, TCPTimedOutError):
            request = failure.request
            self.logger.error('TimeoutError on %s', request.url)
```

Request.meta special keys

The *Request.meta* attribute can contain any arbitrary data, but there are some special keys recognized by Scrapy and its built-in extensions.

Those are:

- *dont_redirect*
- *dont_retry*
- *handle_httpstatus_list*
- *handle_httpstatus_all*
- dont_merge_cookies (see cookies parameter of *Request* constructor)
- *cookiejar*
- *dont_cache*
- *redirect_urls*
- *bindaddress*
- *dont_obey_robotstxt*
- *download_timeout*
- *download_maxsize*
- *download_latency*
- *download_fail_on_dataloss*
- *proxy*
- ftp_user (See *FTP_USER* for more info)
- ftp_password (See *FTP_PASSWORD* for more info)
- *referrer_policy*
- *max_retry_times*

bindaddress

The IP of the outgoing IP address to use for the performing the request.

download_timeout

The amount of time (in secs) that the downloader will wait before timing out. See also: *DOWNLOAD_TIMEOUT*.

download_latency

The amount of time spent to fetch the response, since the request has been started, i.e. HTTP message sent over the network. This meta key only becomes available when the response has been downloaded. While most other meta keys are used to control Scrapy behavior, this one is supposed to be read-only.

download_fail_on_dataloss

Whether or not to fail on broken responses. See: *DOWNLOAD_FAIL_ON_DATALOSS*.

max_retry_times

The meta key is used set retry times per request. When initialized, the *max_retry_times* meta key takes higher precedence over the *RETRY_TIMES* setting.

Request subclasses

Here is the list of built-in *Request* subclasses. You can also subclass it to implement your own custom functionality.

FormRequest objects

The FormRequest class extends the base *Request* with functionality for dealing with HTML forms. It uses lxml.html forms to pre-populate form fields with form data from *Response* objects.

class scrapy.http.**FormRequest**(*url*[, *formdata*, ...])

The *FormRequest* class adds a new argument to the constructor. The remaining arguments are the same as for the *Request* class and are not documented here.

Parameters **formdata** (*dict or iterable of tuples*) – is a dictionary (or iterable of (key, value) tuples) containing HTML Form data which will be url-encoded and assigned to the body of the request.

The *FormRequest* objects support the following class method in addition to the standard *Request* methods:

classmethod **from_response**(*response*[, *formname=None*, *formid=None*, *formnumber=0*, *formdata=None*, *formxpath=None*, *formcss=None*, *clickdata=None*, *dont_click=False*, ...])

Returns a new *FormRequest* object with its form field values pre-populated with those found in the HTML <form> element contained in the given response. For an example see *Using FormRequest.from_response() to simulate a user login*.

The policy is to automatically simulate a click, by default, on any form control that looks clickable, like a <input type="submit">. Even though this is quite convenient, and often the desired behaviour, sometimes it can cause problems which could be hard to debug. For example, when working with forms that are filled and/or submitted using javascript, the default *from_response()* behaviour may not be the most appropriate. To disable this behaviour you can set the dont_click argument to True. Also, if you want to change the control clicked (instead of disabling it) you can also use the clickdata argument.

Caution: Using this method with select elements which have leading or trailing whitespace in the option values will not work due to a bug in lxml, which should be fixed in lxml 3.8 and above.

Parameters

- **response** (*Response* object) – the response containing a HTML form which will be used to pre-populate the form fields
- **formname** (*string*) – if given, the form with name attribute set to this value will be used.
- **formid** (*string*) – if given, the form with id attribute set to this value will be used.
- **formxpath** (*string*) – if given, the first form that matches the xpath will be used.
- **formcss** (*string*) – if given, the first form that matches the css selector will be used.
- **formnumber** (*integer*) – the number of form to use, when the response contains multiple forms. The first one (and also the default) is `0`.
- **formdata** (*dict*) – fields to override in the form data. If a field was already present in the response `<form>` element, its value is overridden by the one passed in this parameter. If a value passed in this parameter is `None`, the field will not be included in the request, even if it was present in the response `<form>` element.
- **clickdata** (*dict*) – attributes to lookup the control clicked. If it's not given, the form data will be submitted simulating a click on the first clickable element. In addition to html attributes, the control can be identified by its zero-based index relative to other submittable inputs inside the form, via the `nr` attribute.
- **dont_click** (*boolean*) – If True, the form data will be submitted without clicking in any element.

The other parameters of this class method are passed directly to the *FormRequest* constructor.

New in version 0.10.3: The `formname` parameter.

New in version 0.17: The `formxpath` parameter.

New in version 1.1.0: The `formcss` parameter.

New in version 1.1.0: The `formid` parameter.

Request usage examples

Using FormRequest to send data via HTTP POST

If you want to simulate a HTML Form POST in your spider and send a couple of key-value fields, you can return a *FormRequest* object (from your spider) like this:

```
return [FormRequest(url="http://www.example.com/post/action",
                    formdata={'name': 'John Doe', 'age': '27'},
                    callback=self.after_post)]
```

Using FormRequest.from_response() to simulate a user login

It is usual for web sites to provide pre-populated form fields through `<input type="hidden">` elements, such as session related data or authentication tokens (for login pages). When scraping, you'll want these fields to be automatically pre-populated and only override a couple of them, such as the user name and password. You can use the *FormRequest.from_response()* method for this job. Here's an example spider which uses it:

```
import scrapy

class LoginSpider(scrapy.Spider):
    name = 'example.com'
    start_urls = ['http://www.example.com/users/login.php']

    def parse(self, response):
        return scrapy.FormRequest.from_response(
            response,
            formdata={'username': 'john', 'password': 'secret'},
            callback=self.after_login
        )

    def after_login(self, response):
        # check login succeed before going on
        if "authentication failed" in response.body:
            self.logger.error("Login failed")
            return

        # continue scraping with authenticated session...
```

Response objects

class scrapy.http.**Response**(*url*[, *status=200*, *headers=None*, *body=b''*, *flags=None*, *request=None*])

A *Response* object represents an HTTP response, which is usually downloaded (by the Downloader) and fed to the Spiders for processing.

Parameters

- **url** (*string*) – the URL of this response
- **status** (*integer*) – the HTTP status of the response. Defaults to 200.
- **headers** (*dict*) – the headers of this response. The dict values can be strings (for single valued headers) or lists (for multi-valued headers).
- **body** (*str*) – the response body. It must be str, not unicode, unless you're using a encoding-aware *Response subclass*, such as *TextResponse*.
- **flags** (list) – is a list containing the initial values for the *Response.flags* attribute. If given, the list will be shallow copied.
- **request** (*Request* object) – the initial value of the *Response.request* attribute. This represents the *Request* that generated this response.

url

A string containing the URL of the response.

This attribute is read-only. To change the URL of a Response use *replace()*.

status
An integer representing the HTTP status of the response. Example: `200`, `404`.

headers
A dictionary-like object which contains the response headers. Values can be accessed using `get()` to return the first header value with the specified name or `getlist()` to return all header values with the specified name. For example, this call will give you all cookies in the headers:

```
response.headers.getlist('Set-Cookie')
```

body
The body of this Response. Keep in mind that Response.body is always a bytes object. If you want the unicode version use *TextResponse.text* (only available in *TextResponse* and subclasses).

This attribute is read-only. To change the body of a Response use *replace()*.

request
The *Request* object that generated this response. This attribute is assigned in the Scrapy engine, after the response and the request have passed through all *Downloader Middlewares*. In particular, this means that:

- HTTP redirections will cause the original request (to the URL before redirection) to be assigned to the redirected response (with the final URL after redirection).
- Response.request.url doesn't always equal Response.url
- This attribute is only available in the spider code, and in the *Spider Middlewares*, but not in Downloader Middlewares (although you have the Request available there by other means) and handlers of the *response_downloaded* signal.

meta
A shortcut to the *Request.meta* attribute of the *Response.request* object (ie. `self.request.meta`).

Unlike the *Response.request* attribute, the *Response.meta* attribute is propagated along redirects and retries, so you will get the original *Request.meta* sent from your spider.

See also:

Request.meta attribute

flags
A list that contains flags for this response. Flags are labels used for tagging Responses. For example: *'cached'*, *'redirected'*, etc. And they're shown on the string representation of the Response (*__str__* method) which is used by the engine for logging.

copy()
Returns a new Response which is a copy of this Response.

replace([*url*, *status*, *headers*, *body*, *request*, *flags*, *cls*])
Returns a Response object with the same members, except for those members given new values by whichever keyword arguments are specified. The attribute *Response.meta* is copied by default.

urljoin(*url*)
Constructs an absolute url by combining the Response's *url* with a possible relative url.

This is a wrapper over urlparse.urljoin, it's merely an alias for making this call:

```
urlparse.urljoin(response.url, url)
```

follow(*url*, *callback=None*, *method='GET'*, *headers=None*, *body=None*, *cookies=None*, *meta=None*, *encoding='utf-8'*, *priority=0*, *dont_filter=False*, *errback=None*)

Return a *Request* instance to follow a link `url`. It accepts the same arguments as `Request.__init__` method, but `url` can be a relative URL or a `scrapy.link.Link` object, not only an absolute URL.

TextResponse provides a *follow()* method which supports selectors in addition to absolute/relative URLs and Link objects.

Response subclasses

Here is the list of available built-in Response subclasses. You can also subclass the Response class to implement your own functionality.

TextResponse objects

class `scrapy.http.`**TextResponse**(*url*[, *encoding*[, ...]])

TextResponse objects adds encoding capabilities to the base *Response* class, which is meant to be used only for binary data, such as images, sounds or any media file.

TextResponse objects support a new constructor argument, in addition to the base *Response* objects. The remaining functionality is the same as for the *Response* class and is not documented here.

Parameters **encoding** (*string*) – is a string which contains the encoding to use for this response. If you create a *TextResponse* object with a unicode body, it will be encoded using this encoding (remember the body attribute is always a string). If `encoding` is `None` (default value), the encoding will be looked up in the response headers and body instead.

TextResponse objects support the following attributes in addition to the standard *Response* ones:

text

Response body, as unicode.

The same as `response.body.decode(response.encoding)`, but the result is cached after the first call, so you can access `response.text` multiple times without extra overhead.

Note: `unicode(response.body)` is not a correct way to convert response body to unicode: you would be using the system default encoding (typically *ascii*) instead of the response encoding.

---

encoding

A string with the encoding of this response. The encoding is resolved by trying the following mechanisms, in order:

1. the encoding passed in the constructor *encoding* argument
2. the encoding declared in the Content-Type HTTP header. If this encoding is not valid (ie. unknown), it is ignored and the next resolution mechanism is tried.
3. the encoding declared in the response body. The TextResponse class doesn't provide any special functionality for this. However, the *HtmlResponse* and *XmlResponse* classes do.
4. the encoding inferred by looking at the response body. This is the more fragile method but also the last one tried.

selector

A *Selector* instance using the response as target. The selector is lazily instantiated on first access.

TextResponse objects support the following methods in addition to the standard *Response* ones:

xpath(*query*)
A shortcut to `TextResponse.selector.xpath(query)`:

```
response.xpath('//p')
```

css(*query*)
A shortcut to `TextResponse.selector.css(query)`:

```
response.css('p')
```

follow(*url*, *callback=None*, *method='GET'*, *headers=None*, *body=None*, *cookies=None*, *meta=None*, *encoding=None*, *priority=0*, *dont_filter=False*, *errback=None*)
Return a *Request* instance to follow a link `url`. It accepts the same arguments as `Request.__init__` method, but `url` can be not only an absolute URL, but also

- a relative URL;
- a scrapy.link.Link object (e.g. a link extractor result);
- an attribute Selector (not SelectorList) - e.g. `response.css('a::attr(href)')[0]` or `response.xpath('//img/@src')[0]`.
- a Selector for <a> element, e.g. `response.css('a.my_link')[0]`.

See *A shortcut for creating Requests* for usage examples.

body_as_unicode()
The same as *text*, but available as a method. This method is kept for backwards compatibility; please prefer `response.text`.

HtmlResponse objects

class `scrapy.http.`**HtmlResponse**(*url*[, ...])
The *HtmlResponse* class is a subclass of *TextResponse* which adds encoding auto-discovering support by looking into the HTML meta http-equiv attribute. See *TextResponse.encoding*.

XmlResponse objects

class `scrapy.http.`**XmlResponse**(*url*[, ...])
The *XmlResponse* class is a subclass of *TextResponse* which adds encoding auto-discovering support by looking into the XML declaration line. See *TextResponse.encoding*.

Link Extractors

Link extractors are objects whose only purpose is to extract links from web pages (*scrapy.http.Response* objects) which will be eventually followed.

There is `scrapy.linkextractors.LinkExtractor` available in Scrapy, but you can create your own custom Link Extractors to suit your needs by implementing a simple interface.

The only public method that every link extractor has is `extract_links`, which receives a *Response* object and returns a list of `scrapy.link.Link` objects. Link extractors are meant to be instantiated once and their `extract_links` method called several times with different responses to extract links to follow.

Link extractors are used in the *CrawlSpider* class (available in Scrapy), through a set of rules, but you can also use it in your spiders, even if you don't subclass from *CrawlSpider*, as its purpose is very simple: to extract links.

Built-in link extractors reference

Link extractors classes bundled with Scrapy are provided in the *scrapy.linkextractors* module.

The default link extractor is `LinkExtractor`, which is the same as *LxmlLinkExtractor*:

```
from scrapy.linkextractors import LinkExtractor
```

There used to be other link extractor classes in previous Scrapy versions, but they are deprecated now.

LxmlLinkExtractor

class scrapy.linkextractors.lxmlhtml.**LxmlLinkExtractor**(*allow=()*, *deny=()*, *allow_domains=()*, *deny_domains=()*, *deny_extensions=None*, *restrict_xpaths=()*, *restrict_css=()*, *tags=('a', 'area')*, *attrs=('href',)*, *canonicalize=False*, *unique=True*, *process_value=None*, *strip=True*)

LxmlLinkExtractor is the recommended link extractor with handy filtering options. It is implemented using lxml's robust HTMLParser.

Parameters

- **allow** (*a regular expression (or list of)*) – a single regular expression (or list of regular expressions) that the (absolute) urls must match in order to be extracted. If not given (or empty), it will match all links.
- **deny** (*a regular expression (or list of)*) – a single regular expression (or list of regular expressions) that the (absolute) urls must match in order to be excluded (ie. not extracted). It has precedence over the `allow` parameter. If not given (or empty) it won't exclude any links.
- **allow_domains** (*str or list*) – a single value or a list of string containing domains which will be considered for extracting the links
- **deny_domains** (*str or list*) – a single value or a list of strings containing domains which won't be considered for extracting the links
- **deny_extensions** (`list`) – a single value or list of strings containing extensions that should be ignored when extracting links. If not given, it will default to the `IGNORED_EXTENSIONS` list defined in the scrapy.linkextractors package.
- **restrict_xpaths** (*str or list*) – is an XPath (or list of XPath's) which defines regions inside the response where links should be extracted from. If given, only the text selected by those XPath will be scanned for links. See examples below.
- **restrict_css** (*str or list*) – a CSS selector (or list of selectors) which defines regions inside the response where links should be extracted from. Has the same behaviour as `restrict_xpaths`.

- **tags** (*str or list*) – a tag or a list of tags to consider when extracting links. Defaults to `('a', 'area')`.
- **attrs** (*list*) – an attribute or list of attributes which should be considered when looking for links to extract (only for those tags specified in the `tags` parameter). Defaults to `('href',)`
- **canonicalize** (*boolean*) – canonicalize each extracted url (using w3lib.url.canonicalize_url). Defaults to `False`. Note that canonicalize_url is meant for duplicate checking; it can change the URL visible at server side, so the response can be different for requests with canonicalized and raw URLs. If you're using LinkExtractor to follow links it is more robust to keep the default `canonicalize=False`.
- **unique** (*boolean*) – whether duplicate filtering should be applied to extracted links.
- **process_value** (*callable*) – a function which receives each value extracted from the tag and attributes scanned and can modify the value and return a new one, or return `None` to ignore the link altogether. If not given, `process_value` defaults to `lambda x: x`.

  For example, to extract links from this code:

```
<a href="javascript:goToPage('../other/page.html'); return false">
↪Link text</a>
```

  You can use the following function in `process_value`:

```
def process_value(value):
    m = re.search("javascript:goToPage\('(.*?)'", value)
    if m:
        return m.group(1)
```

- **strip** (*boolean*) – whether to strip whitespaces from extracted attributes. According to HTML5 standard, leading and trailing whitespaces must be stripped from `href` attributes of `<a>`, `<area>` and many other elements, `src` attribute of `<img>`, `<iframe>` elements, etc., so LinkExtractor strips space chars by default. Set `strip=False` to turn it off (e.g. if you're extracting urls from elements or attributes which allow leading/trailing whitespaces).

Settings

The Scrapy settings allows you to customize the behaviour of all Scrapy components, including the core, extensions, pipelines and spiders themselves.

The infrastructure of the settings provides a global namespace of key-value mappings that the code can use to pull configuration values from. The settings can be populated through different mechanisms, which are described below.

The settings are also the mechanism for selecting the currently active Scrapy project (in case you have many).

For a list of available built-in settings see: *Built-in settings reference*.

Designating the settings

When you use Scrapy, you have to tell it which settings you're using. You can do this by using an environment variable, `SCRAPY_SETTINGS_MODULE`.

The value of `SCRAPY_SETTINGS_MODULE` should be in Python path syntax, e.g. `myproject.settings`. Note that the settings module should be on the Python import search path.

Populating the settings

Settings can be populated using different mechanisms, each of which having a different precedence. Here is the list of them in decreasing order of precedence:

1. Command line options (most precedence)
2. Settings per-spider
3. Project settings module
4. Default settings per-command
5. Default global settings (less precedence)

The population of these settings sources is taken care of internally, but a manual handling is possible using API calls. See the *Settings API* topic for reference.

These mechanisms are described in more detail below.

1. Command line options

Arguments provided by the command line are the ones that take most precedence, overriding any other options. You can explicitly override one (or more) settings using the `-s` (or `--set`) command line option.

Example:

```
scrapy crawl myspider -s LOG_FILE=scrapy.log
```

2. Settings per-spider

Spiders (See the *Spiders* chapter for reference) can define their own settings that will take precedence and override the project ones. They can do so by setting their *`custom_settings`* attribute:

```
class MySpider(scrapy.Spider):
    name = 'myspider'

    custom_settings = {
        'SOME_SETTING': 'some value',
    }
```

3. Project settings module

The project settings module is the standard configuration file for your Scrapy project, it's where most of your custom settings will be populated. For a standard Scrapy project, this means you'll be adding or changing the settings in the `settings.py` file created for your project.

4. Default settings per-command

Each *Scrapy tool* command can have its own default settings, which override the global default settings. Those custom command settings are specified in the `default_settings` attribute of the command class.

5. Default global settings

The global defaults are located in the `scrapy.settings.default_settings` module and documented in the *Built-in settings reference* section.

How to access settings

In a spider, the settings are available through `self.settings`:

```
class MySpider(scrapy.Spider):
    name = 'myspider'
    start_urls = ['http://example.com']

    def parse(self, response):
        print("Existing settings: %s" % self.settings.attributes.keys())
```

Note: The `settings` attribute is set in the base Spider class after the spider is initialized. If you want to use the settings before the initialization (e.g., in your spider's `__init__()` method), you'll need to override the *`from_crawler()`* method.

Settings can be accessed through the *`scrapy.crawler.Crawler.settings`* attribute of the Crawler that is passed to `from_crawler` method in extensions, middlewares and item pipelines:

```
class MyExtension(object):
    def __init__(self, log_is_enabled=False):
        if log_is_enabled:
            print("log is enabled!")

    @classmethod
    def from_crawler(cls, crawler):
        settings = crawler.settings
        return cls(settings.getbool('LOG_ENABLED'))
```

The settings object can be used like a dict (e.g., `settings['LOG_ENABLED']`), but it's usually preferred to extract the setting in the format you need it to avoid type errors, using one of the methods provided by the *`Settings`* API.

Rationale for setting names

Setting names are usually prefixed with the component that they configure. For example, proper setting names for a fictional robots.txt extension would be `ROBOTSTXT_ENABLED`, `ROBOTSTXT_OBEY`, `ROBOTSTXT_CACHEDIR`, etc.

Built-in settings reference

Here's a list of all available Scrapy settings, in alphabetical order, along with their default values and the scope where they apply.

The scope, where available, shows where the setting is being used, if it's tied to any particular component. In that case the module of that component will be shown, typically an extension, middleware or pipeline. It also means that the component must be enabled in order for the setting to have any effect.

AWS_ACCESS_KEY_ID

Default: `None`

The AWS access key used by code that requires access to Amazon Web services, such as the *S3 feed storage backend*.

AWS_SECRET_ACCESS_KEY

Default: `None`

The AWS secret key used by code that requires access to Amazon Web services, such as the *S3 feed storage backend*.

BOT_NAME

Default: `'scrapybot'`

The name of the bot implemented by this Scrapy project (also known as the project name). This will be used to construct the User-Agent by default, and also for logging.

It's automatically populated with your project name when you create your project with the `startproject` command.

CONCURRENT_ITEMS

Default: `100`

Maximum number of concurrent items (per response) to process in parallel in the Item Processor (also known as the *Item Pipeline*).

CONCURRENT_REQUESTS

Default: `16`

The maximum number of concurrent (ie. simultaneous) requests that will be performed by the Scrapy downloader.

CONCURRENT_REQUESTS_PER_DOMAIN

Default: `8`

The maximum number of concurrent (ie. simultaneous) requests that will be performed to any single domain.

See also: *AutoThrottle extension* and its `AUTOTHROTTLE_TARGET_CONCURRENCY` option.

CONCURRENT_REQUESTS_PER_IP

Default: `0`

The maximum number of concurrent (ie. simultaneous) requests that will be performed to any single IP. If non-zero, the `CONCURRENT_REQUESTS_PER_DOMAIN` setting is ignored, and this one is used instead. In other words, concurrency limits will be applied per IP, not per domain.

This setting also affects `DOWNLOAD_DELAY` and *AutoThrottle extension*: if `CONCURRENT_REQUESTS_PER_IP` is non-zero, download delay is enforced per IP, not per domain.

DEFAULT_ITEM_CLASS

Default: `'scrapy.item.Item'`

The default class that will be used for instantiating items in the *the Scrapy shell*.

DEFAULT_REQUEST_HEADERS

Default:

```
{
    'Accept': 'text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8',
    'Accept-Language': 'en',
}
```

The default headers used for Scrapy HTTP Requests. They're populated in the *DefaultHeadersMiddleware*.

DEPTH_LIMIT

Default: `0`

Scope: `scrapy.spidermiddlewares.depth.DepthMiddleware`

The maximum depth that will be allowed to crawl for any site. If zero, no limit will be imposed.

DEPTH_PRIORITY

Default: `0`

Scope: `scrapy.spidermiddlewares.depth.DepthMiddleware`

An integer that is used to adjust the request priority based on its depth:

- if zero (default), no priority adjustment is made from depth
- **a positive value will decrease the priority, i.e. higher depth requests will be processed later** ; this is commonly used when doing breadth-first crawls (BFO)
- a negative value will increase priority, i.e., higher depth requests will be processed sooner (DFO)

See also: *Does Scrapy crawl in breadth-first or depth-first order?* about tuning Scrapy for BFO or DFO.

Note: This setting adjusts priority **in the opposite way** compared to other priority settings *REDIRECT_PRIORITY_ADJUST* and *RETRY_PRIORITY_ADJUST*.

DEPTH_STATS

Default: `True`

Scope: `scrapy.spidermiddlewares.depth.DepthMiddleware`

Whether to collect maximum depth stats.

DEPTH_STATS_VERBOSE

Default: `False`

Scope: `scrapy.spidermiddlewares.depth.DepthMiddleware`

Whether to collect verbose depth stats. If this is enabled, the number of requests for each depth is collected in the stats.

DNSCACHE_ENABLED

Default: `True`

Whether to enable DNS in-memory cache.

DNSCACHE_SIZE

Default: `10000`

DNS in-memory cache size.

DNS_TIMEOUT

Default: `60`

Timeout for processing of DNS queries in seconds. Float is supported.

DOWNLOADER

Default: `'scrapy.core.downloader.Downloader'`

The downloader to use for crawling.

DOWNLOADER_HTTPCLIENTFACTORY

Default: `'scrapy.core.downloader.webclient.ScrapyHTTPClientFactory'`

Defines a Twisted `protocol.ClientFactory` class to use for HTTP/1.0 connections (for `HTTP10DownloadHandler`).

Note: HTTP/1.0 is rarely used nowadays so you can safely ignore this setting, unless you use Twisted<11.1, or if you really want to use HTTP/1.0 and override *DOWNLOAD_HANDLERS_BASE* for `http(s)` scheme accordingly, i.e. to `'scrapy.core.downloader.handlers.http.HTTP10DownloadHandler'`.

DOWNLOADER_CLIENTCONTEXTFACTORY

Default: `'scrapy.core.downloader.contextfactory.ScrapyClientContextFactory'`

Represents the classpath to the ContextFactory to use.

Here, "ContextFactory" is a Twisted term for SSL/TLS contexts, defining the TLS/SSL protocol version to use, whether to do certificate verification, or even enable client-side authentication (and various other things).

Note: Scrapy default context factory **does NOT perform remote server certificate verification**. This is usually fine for web scraping.

If you do need remote server certificate verification enabled, Scrapy also has another context factory class that you can set, `'scrapy.core.downloader.contextfactory.BrowserLikeContextFactory'`, which uses the platform's certificates to validate remote endpoints. **This is only available if you use Twisted>=14.0.**

If you do use a custom ContextFactory, make sure it accepts a `method` parameter at init (this is the `OpenSSL.SSL` method mapping *DOWNLOADER_CLIENT_TLS_METHOD*).

DOWNLOADER_CLIENT_TLS_METHOD

Default: `'TLS'`

Use this setting to customize the TLS/SSL method used by the default HTTP/1.1 downloader.

This setting must be one of these string values:

- `'TLS'`: maps to OpenSSL's `TLS_method()` (a.k.a `SSLv23_method()`), which allows protocol negotiation, starting from the highest supported by the platform; **default, recommended**
- `'TLSv1.0'`: this value forces HTTPS connections to use TLS version 1.0 ; set this if you want the behavior of Scrapy<1.1
- `'TLSv1.1'`: forces TLS version 1.1
- `'TLSv1.2'`: forces TLS version 1.2
- `'SSLv3'`: forces SSL version 3 (**not recommended**)

Note: We recommend that you use PyOpenSSL>=0.13 and Twisted>=0.13 or above (Twisted>=14.0 if you can).

DOWNLOADER_MIDDLEWARES

Default:: `{}`

A dict containing the downloader middlewares enabled in your project, and their orders. For more info see *Activating a downloader middleware*.

DOWNLOADER_MIDDLEWARES_BASE

Default:

```
{
    'scrapy.downloadermiddlewares.robotstxt.RobotsTxtMiddleware': 100,
    'scrapy.downloadermiddlewares.httpauth.HttpAuthMiddleware': 300,
    'scrapy.downloadermiddlewares.downloadtimeout.DownloadTimeoutMiddleware': 350,
    'scrapy.downloadermiddlewares.defaultheaders.DefaultHeadersMiddleware': 400,
    'scrapy.downloadermiddlewares.useragent.UserAgentMiddleware': 500,
    'scrapy.downloadermiddlewares.retry.RetryMiddleware': 550,
    'scrapy.downloadermiddlewares.ajaxcrawl.AjaxCrawlMiddleware': 560,
    'scrapy.downloadermiddlewares.redirect.MetaRefreshMiddleware': 580,
    'scrapy.downloadermiddlewares.httpcompression.HttpCompressionMiddleware': 590,
    'scrapy.downloadermiddlewares.redirect.RedirectMiddleware': 600,
```

```
    'scrapy.downloadermiddlewares.cookies.CookiesMiddleware': 700,
    'scrapy.downloadermiddlewares.httpproxy.HttpProxyMiddleware': 750,
    'scrapy.downloadermiddlewares.stats.DownloaderStats': 850,
    'scrapy.downloadermiddlewares.httpcache.HttpCacheMiddleware': 900,
}
```

A dict containing the downloader middlewares enabled by default in Scrapy. Low orders are closer to the engine, high orders are closer to the downloader. You should never modify this setting in your project, modify *DOWNLOADER_MIDDLEWARES* instead. For more info see *Activating a downloader middleware*.

DOWNLOADER_STATS

Default: `True`

Whether to enable downloader stats collection.

DOWNLOAD_DELAY

Default: `0`

The amount of time (in secs) that the downloader should wait before downloading consecutive pages from the same website. This can be used to throttle the crawling speed to avoid hitting servers too hard. Decimal numbers are supported. Example:

```
DOWNLOAD_DELAY = 0.25    # 250 ms of delay
```

This setting is also affected by the *RANDOMIZE_DOWNLOAD_DELAY* setting (which is enabled by default). By default, Scrapy doesn't wait a fixed amount of time between requests, but uses a random interval between 0.5 * *DOWNLOAD_DELAY* and 1.5 * *DOWNLOAD_DELAY*.

When *CONCURRENT_REQUESTS_PER_IP* is non-zero, delays are enforced per ip address instead of per domain.

You can also change this setting per spider by setting `download_delay` spider attribute.

DOWNLOAD_HANDLERS

Default: `{}`

A dict containing the request downloader handlers enabled in your project. See *DOWNLOAD_HANDLERS_BASE* for example format.

DOWNLOAD_HANDLERS_BASE

Default:

```
{
    'file': 'scrapy.core.downloader.handlers.file.FileDownloadHandler',
    'http': 'scrapy.core.downloader.handlers.http.HTTPDownloadHandler',
    'https': 'scrapy.core.downloader.handlers.http.HTTPDownloadHandler',
    's3': 'scrapy.core.downloader.handlers.s3.S3DownloadHandler',
    'ftp': 'scrapy.core.downloader.handlers.ftp.FTPDownloadHandler',
}
```

A dict containing the request download handlers enabled by default in Scrapy. You should never modify this setting in your project, modify *DOWNLOAD_HANDLERS* instead.

You can disable any of these download handlers by assigning `None` to their URI scheme in *DOWNLOAD_HANDLERS*. E.g., to disable the built-in FTP handler (without replacement), place this in your `settings.py`:

```
DOWNLOAD_HANDLERS = {
    'ftp': None,
}
```

DOWNLOAD_TIMEOUT

Default: `180`

The amount of time (in secs) that the downloader will wait before timing out.

Note: This timeout can be set per spider using `download_timeout` spider attribute and per-request using *download_timeout* Request.meta key.

DOWNLOAD_MAXSIZE

Default: *1073741824* (1024MB)

The maximum response size (in bytes) that downloader will download.

If you want to disable it set to 0.

Note: This size can be set per spider using `download_maxsize` spider attribute and per-request using *download_maxsize* Request.meta key.

This feature needs Twisted >= 11.1.

DOWNLOAD_WARNSIZE

Default: *33554432* (32MB)

The response size (in bytes) that downloader will start to warn.

If you want to disable it set to 0.

Note: This size can be set per spider using `download_warnsize` spider attribute and per-request using `download_warnsize` Request.meta key.

This feature needs Twisted >= 11.1.

DOWNLOAD_FAIL_ON_DATALOSS

Default: `True`

Whether or not to fail on broken responses, that is, declared `Content-Length` does not match content sent by the server or chunked response was not properly finish. If `True`, these responses raise a

`ResponseFailed([_DataLoss])` error. If `False`, these responses are passed through and the flag `dataloss` is added to the response, i.e.: `'dataloss' in response.flags` is `True`.

Optionally, this can be set per-request basis by using the *download_fail_on_dataloss* Request.meta key to `False`.

Note: A broken response, or data loss error, may happen under several circumstances, from server misconfiguration to network errors to data corruption. It is up to the user to decide if it makes sense to process broken responses considering they may contain partial or incomplete content. If setting:*RETRY_ENABLED* is `True` and this setting is set to `True`, the `ResponseFailed([_DataLoss])` failure will be retried as usual.

DUPEFILTER_CLASS

Default: `'scrapy.dupefilters.RFPDupeFilter'`

The class used to detect and filter duplicate requests.

The default (`RFPDupeFilter`) filters based on request fingerprint using the `scrapy.utils.request.request_fingerprint` function. In order to change the way duplicates are checked you could subclass `RFPDupeFilter` and override its `request_fingerprint` method. This method should accept scrapy *Request* object and return its fingerprint (a string).

You can disable filtering of duplicate requests by setting *DUPEFILTER_CLASS* to `'scrapy.dupefilters.BaseDupeFilter'`. Be very careful about this however, because you can get into crawling loops. It's usually a better idea to set the `dont_filter` parameter to `True` on the specific *Request* that should not be filtered.

DUPEFILTER_DEBUG

Default: `False`

By default, `RFPDupeFilter` only logs the first duplicate request. Setting *DUPEFILTER_DEBUG* to `True` will make it log all duplicate requests.

EDITOR

Default: `vi` (on Unix systems) or the IDLE editor (on Windows)

The editor to use for editing spiders with the *edit* command. Additionally, if the `EDITOR` environment variable is set, the *edit* command will prefer it over the default setting.

EXTENSIONS

Default:: `{}`

A dict containing the extensions enabled in your project, and their orders.

EXTENSIONS_BASE

Default:

```
{
    'scrapy.extensions.corestats.CoreStats': 0,
    'scrapy.extensions.telnet.TelnetConsole': 0,
    'scrapy.extensions.memusage.MemoryUsage': 0,
    'scrapy.extensions.memdebug.MemoryDebugger': 0,
    'scrapy.extensions.closespider.CloseSpider': 0,
    'scrapy.extensions.feedexport.FeedExporter': 0,
    'scrapy.extensions.logstats.LogStats': 0,
    'scrapy.extensions.spiderstate.SpiderState': 0,
    'scrapy.extensions.throttle.AutoThrottle': 0,
}
```

A dict containing the extensions available by default in Scrapy, and their orders. This setting contains all stable built-in extensions. Keep in mind that some of them need to be enabled through a setting.

For more information See the *extensions user guide* and the *list of available extensions*.

FEED_TEMPDIR

The Feed Temp dir allows you to set a custom folder to save crawler temporary files before uploading with *FTP feed storage* and *Amazon S3*.

FTP_PASSIVE_MODE

Default: `True`

Whether or not to use passive mode when initiating FTP transfers.

FTP_PASSWORD

Default: `"guest"`

The password to use for FTP connections when there is no `"ftp_password"` in `Request` meta.

Note: Paraphrasing RFC 1635, although it is common to use either the password "guest" or one's e-mail address for anonymous FTP, some FTP servers explicitly ask for the user's e-mail address and will not allow login with the "guest" password.

FTP_USER

Default: `"anonymous"`

The username to use for FTP connections when there is no `"ftp_user"` in `Request` meta.

ITEM_PIPELINES

Default: `{}`

A dict containing the item pipelines to use, and their orders. Order values are arbitrary, but it is customary to define them in the 0-1000 range. Lower orders process before higher orders.

Example:

```
ITEM_PIPELINES = {
    'mybot.pipelines.validate.ValidateMyItem': 300,
    'mybot.pipelines.validate.StoreMyItem': 800,
}
```

ITEM_PIPELINES_BASE

Default: `{}`

A dict containing the pipelines enabled by default in Scrapy. You should never modify this setting in your project, modify *ITEM_PIPELINES* instead.

LOG_ENABLED

Default: `True`

Whether to enable logging.

LOG_ENCODING

Default: `'utf-8'`

The encoding to use for logging.

LOG_FILE

Default: `None`

File name to use for logging output. If `None`, standard error will be used.

LOG_FORMAT

Default: `'%(asctime)s [%(name)s] %(levelname)s: %(message)s'`

String for formatting log messsages. Refer to the Python logging documentation for the whole list of available placeholders.

LOG_DATEFORMAT

Default: `'%Y-%m-%d %H:%M:%S'`

String for formatting date/time, expansion of the `%(asctime)s` placeholder in *LOG_FORMAT*. Refer to the Python datetime documentation for the whole list of available directives.

LOG_LEVEL

Default: `'DEBUG'`

Minimum level to log. Available levels are: CRITICAL, ERROR, WARNING, INFO, DEBUG. For more info see *Logging*.

LOG_STDOUT

Default: `False`

If `True`, all standard output (and error) of your process will be redirected to the log. For example if you `print 'hello'` it will appear in the Scrapy log.

LOG_SHORT_NAMES

Default: `False`

If `True`, the logs will just contain the root path. If it is set to `False` then it displays the component responsible for the log output

MEMDEBUG_ENABLED

Default: `False`

Whether to enable memory debugging.

MEMDEBUG_NOTIFY

Default: `[]`

When memory debugging is enabled a memory report will be sent to the specified addresses if this setting is not empty, otherwise the report will be written to the log.

Example:

```
MEMDEBUG_NOTIFY = ['user@example.com']
```

MEMUSAGE_ENABLED

Default: `True`

Scope: `scrapy.extensions.memusage`

Whether to enable the memory usage extension. This extension keeps track of a peak memory used by the process (it writes it to stats). It can also optionally shutdown the Scrapy process when it exceeds a memory limit (see *MEMUSAGE_LIMIT_MB*), and notify by email when that happened (see *MEMUSAGE_NOTIFY_MAIL*).

See *Memory usage extension*.

MEMUSAGE_LIMIT_MB

Default: `0`

Scope: `scrapy.extensions.memusage`

The maximum amount of memory to allow (in megabytes) before shutting down Scrapy (if MEMUSAGE_ENABLED is True). If zero, no check will be performed.

See *Memory usage extension*.

MEMUSAGE_CHECK_INTERVAL_SECONDS

New in version 1.1.

Default: `60.0`

Scope: `scrapy.extensions.memusage`

The *Memory usage extension* checks the current memory usage, versus the limits set by *MEMUSAGE_LIMIT_MB* and *MEMUSAGE_WARNING_MB*, at fixed time intervals.

This sets the length of these intervals, in seconds.

See *Memory usage extension*.

MEMUSAGE_NOTIFY_MAIL

Default: `False`

Scope: `scrapy.extensions.memusage`

A list of emails to notify if the memory limit has been reached.

Example:

```
MEMUSAGE_NOTIFY_MAIL = ['user@example.com']
```

See *Memory usage extension*.

MEMUSAGE_WARNING_MB

Default: `0`

Scope: `scrapy.extensions.memusage`

The maximum amount of memory to allow (in megabytes) before sending a warning email notifying about it. If zero, no warning will be produced.

NEWSPIDER_MODULE

Default: `''`

Module where to create new spiders using the *genspider* command.

Example:

```
NEWSPIDER_MODULE = 'mybot.spiders_dev'
```

RANDOMIZE_DOWNLOAD_DELAY

Default: `True`

If enabled, Scrapy will wait a random amount of time (between 0.5 * *DOWNLOAD_DELAY* and 1.5 * *DOWNLOAD_DELAY*) while fetching requests from the same website.

This randomization decreases the chance of the crawler being detected (and subsequently blocked) by sites which analyze requests looking for statistically significant similarities in the time between their requests.

The randomization policy is the same used by wget `--random-wait` option.

If *DOWNLOAD_DELAY* is zero (default) this option has no effect.

REACTOR_THREADPOOL_MAXSIZE

Default: `10`

The maximum limit for Twisted Reactor thread pool size. This is common multi-purpose thread pool used by various Scrapy components. Threaded DNS Resolver, BlockingFeedStorage, S3FilesStore just to name a few. Increase this value if you're experiencing problems with insufficient blocking IO.

REDIRECT_MAX_TIMES

Default: `20`

Defines the maximum times a request can be redirected. After this maximum the request's response is returned as is. We used Firefox default value for the same task.

REDIRECT_PRIORITY_ADJUST

Default: `+2`

Scope: `scrapy.downloadermiddlewares.redirect.RedirectMiddleware`

Adjust redirect request priority relative to original request:

- **a positive priority adjust (default) means higher priority.**
- a negative priority adjust means lower priority.

RETRY_PRIORITY_ADJUST

Default: `-1`

Scope: `scrapy.downloadermiddlewares.retry.RetryMiddleware`

Adjust retry request priority relative to original request:

- a positive priority adjust means higher priority.
- **a negative priority adjust (default) means lower priority.**

ROBOTSTXT_OBEY

Default: `False`

Scope: `scrapy.downloadermiddlewares.robotstxt`

If enabled, Scrapy will respect robots.txt policies. For more information see *RobotsTxtMiddleware*.

Note: While the default value is `False` for historical reasons, this option is enabled by default in settings.py file generated by `scrapy startproject` command.

SCHEDULER

Default: `'scrapy.core.scheduler.Scheduler'`

The scheduler to use for crawling.

SCHEDULER_DEBUG

Default: `False`

Setting to `True` will log debug information about the requests scheduler. This currently logs (only once) if the requests cannot be serialized to disk. Stats counter (`scheduler/unserializable`) tracks the number of times this happens.

Example entry in logs:

```
1956-01-31 00:00:00+0800 [scrapy.core.scheduler] ERROR: Unable to serialize request:
<GET http://example.com> - reason: cannot serialize <Request at 0x9a7c7ec>
(type Request)> - no more unserializable requests will be logged
(see 'scheduler/unserializable' stats counter)
```

SCHEDULER_DISK_QUEUE

Default: `'scrapy.squeues.PickleLifoDiskQueue'`

Type of disk queue that will be used by scheduler. Other available types are `scrapy.squeues.PickleFifoDiskQueue`, `scrapy.squeues.MarshalFifoDiskQueue`, `scrapy.squeues.MarshalLifoDiskQueue`.

SCHEDULER_MEMORY_QUEUE

Default: `'scrapy.squeues.LifoMemoryQueue'`

Type of in-memory queue used by scheduler. Other available type is: `scrapy.squeues.FifoMemoryQueue`.

SCHEDULER_PRIORITY_QUEUE

Default: `'queuelib.PriorityQueue'`

Type of priority queue used by scheduler.

SPIDER_CONTRACTS

Default:: `{}`

A dict containing the spider contracts enabled in your project, used for testing spiders. For more info see *Spiders Contracts*.

SPIDER_CONTRACTS_BASE

Default:

```
{
    'scrapy.contracts.default.UrlContract' : 1,
    'scrapy.contracts.default.ReturnsContract': 2,
    'scrapy.contracts.default.ScrapesContract': 3,
}
```

A dict containing the scrapy contracts enabled by default in Scrapy. You should never modify this setting in your project, modify *SPIDER_CONTRACTS* instead. For more info see *Spiders Contracts*.

You can disable any of these contracts by assigning `None` to their class path in *SPIDER_CONTRACTS*. E.g., to disable the built-in `ScrapesContract`, place this in your `settings.py`:

```
SPIDER_CONTRACTS = {
    'scrapy.contracts.default.ScrapesContract': None,
}
```

SPIDER_LOADER_CLASS

Default: `'scrapy.spiderloader.SpiderLoader'`

The class that will be used for loading spiders, which must implement the *SpiderLoader API*.

SPIDER_LOADER_WARN_ONLY

New in version 1.3.3.

Default: `False`

By default, when scrapy tries to import spider classes from *SPIDER_MODULES*, it will fail loudly if there is any `ImportError` exception. But you can choose to silence this exception and turn it into a simple warning by setting `SPIDER_LOADER_WARN_ONLY = True`.

Note: Some *scrapy commands* run with this setting to `True` already (i.e. they will only issue a warning and will not fail) since they do not actually need to load spider classes to work: *scrapy runspider*, *scrapy settings*, *scrapy startproject*, *scrapy version*.

SPIDER_MIDDLEWARES

Default:: `{}`

A dict containing the spider middlewares enabled in your project, and their orders. For more info see *Activating a spider middleware*.

SPIDER_MIDDLEWARES_BASE

Default:

```
{
    'scrapy.spidermiddlewares.httperror.HttpErrorMiddleware': 50,
    'scrapy.spidermiddlewares.offsite.OffsiteMiddleware': 500,
    'scrapy.spidermiddlewares.referer.RefererMiddleware': 700,
    'scrapy.spidermiddlewares.urllength.UrlLengthMiddleware': 800,
```

```
    'scrapy.spidermiddlewares.depth.DepthMiddleware': 900,
}
```

A dict containing the spider middlewares enabled by default in Scrapy, and their orders. Low orders are closer to the engine, high orders are closer to the spider. For more info see *Activating a spider middleware*.

SPIDER_MODULES

Default: `[]`

A list of modules where Scrapy will look for spiders.

Example:

```
SPIDER_MODULES = ['mybot.spiders_prod', 'mybot.spiders_dev']
```

STATS_CLASS

Default: `'scrapy.statscollectors.MemoryStatsCollector'`

The class to use for collecting stats, who must implement the *Stats Collector API*.

STATS_DUMP

Default: `True`

Dump the *Scrapy stats* (to the Scrapy log) once the spider finishes.

For more info see: *Stats Collection*.

STATSMAILER_RCPTS

Default: `[]` (empty list)

Send Scrapy stats after spiders finish scraping. See `StatsMailer` for more info.

TELNETCONSOLE_ENABLED

Default: `True`

A boolean which specifies if the *telnet console* will be enabled (provided its extension is also enabled).

TELNETCONSOLE_PORT

Default: `[6023, 6073]`

The port range to use for the telnet console. If set to `None` or `0`, a dynamically assigned port is used. For more info see *Telnet Console*.

TEMPLATES_DIR

Default: `templates` dir inside scrapy module

The directory where to look for templates when creating new projects with *`startproject`* command and new spiders with *`genspider`* command.

The project name must not conflict with the name of custom files or directories in the `project` subdirectory.

URLLENGTH_LIMIT

Default: `2083`

Scope: `spidermiddlewares.urllength`

The maximum URL length to allow for crawled URLs. For more information about the default value for this setting see: http://www.boutell.com/newfaq/misc/urllength.html

USER_AGENT

Default: `"Scrapy/VERSION (+http://scrapy.org)"`

The default User-Agent to use when crawling, unless overridden.

Settings documented elsewhere:

The following settings are documented elsewhere, please check each specific case to see how to enable and use them.

- *AJAXCRAWL_ENABLED*
- *AUTOTHROTTLE_DEBUG*
- *AUTOTHROTTLE_ENABLED*
- *AUTOTHROTTLE_MAX_DELAY*
- *AUTOTHROTTLE_START_DELAY*
- *AUTOTHROTTLE_TARGET_CONCURRENCY*
- *AWS_ACCESS_KEY_ID*
- *AWS_SECRET_ACCESS_KEY*
- *BOT_NAME*
- *CLOSESPIDER_ERRORCOUNT*
- *CLOSESPIDER_ITEMCOUNT*
- *CLOSESPIDER_PAGECOUNT*
- *CLOSESPIDER_TIMEOUT*
- *COMMANDS_MODULE*
- *COMPRESSION_ENABLED*
- *CONCURRENT_ITEMS*
- *CONCURRENT_REQUESTS*
- *CONCURRENT_REQUESTS_PER_DOMAIN*

- *CONCURRENT_REQUESTS_PER_IP*
- *COOKIES_DEBUG*
- *COOKIES_ENABLED*
- *DEFAULT_ITEM_CLASS*
- *DEFAULT_REQUEST_HEADERS*
- *DEPTH_LIMIT*
- *DEPTH_PRIORITY*
- *DEPTH_STATS*
- *DEPTH_STATS_VERBOSE*
- *DNSCACHE_ENABLED*
- *DNSCACHE_SIZE*
- *DNS_TIMEOUT*
- *DOWNLOADER*
- *DOWNLOADER_CLIENTCONTEXTFACTORY*
- *DOWNLOADER_CLIENT_TLS_METHOD*
- *DOWNLOADER_HTTPCLIENTFACTORY*
- *DOWNLOADER_MIDDLEWARES*
- *DOWNLOADER_MIDDLEWARES_BASE*
- *DOWNLOADER_STATS*
- *DOWNLOAD_DELAY*
- *DOWNLOAD_FAIL_ON_DATALOSS*
- *DOWNLOAD_HANDLERS*
- *DOWNLOAD_HANDLERS_BASE*
- *DOWNLOAD_MAXSIZE*
- *DOWNLOAD_TIMEOUT*
- *DOWNLOAD_WARNSIZE*
- *DUPEFILTER_CLASS*
- *DUPEFILTER_DEBUG*
- *EDITOR*
- *EXTENSIONS*
- *EXTENSIONS_BASE*
- *FEED_EXPORTERS*
- *FEED_EXPORTERS_BASE*
- *FEED_EXPORT_ENCODING*
- *FEED_EXPORT_FIELDS*
- *FEED_EXPORT_INDENT*

- *FEED_FORMAT*
- *FEED_STORAGES*
- *FEED_STORAGES_BASE*
- *FEED_STORE_EMPTY*
- *FEED_TEMPDIR*
- *FEED_URI*
- *FILES_EXPIRES*
- *FILES_RESULT_FIELD*
- *FILES_STORE*
- *FILES_STORE_S3_ACL*
- *FILES_URLS_FIELD*
- *FTP_PASSIVE_MODE*
- *FTP_PASSWORD*
- *FTP_USER*
- *HTTPCACHE_ALWAYS_STORE*
- *HTTPCACHE_DBM_MODULE*
- *HTTPCACHE_DIR*
- *HTTPCACHE_ENABLED*
- *HTTPCACHE_EXPIRATION_SECS*
- *HTTPCACHE_GZIP*
- *HTTPCACHE_IGNORE_HTTP_CODES*
- *HTTPCACHE_IGNORE_MISSING*
- *HTTPCACHE_IGNORE_RESPONSE_CACHE_CONTROLS*
- *HTTPCACHE_IGNORE_SCHEMES*
- *HTTPCACHE_POLICY*
- *HTTPCACHE_STORAGE*
- *HTTPERROR_ALLOWED_CODES*
- *HTTPERROR_ALLOW_ALL*
- *HTTPPROXY_AUTH_ENCODING*
- *HTTPPROXY_ENABLED*
- *IMAGES_EXPIRES*
- *IMAGES_MIN_HEIGHT*
- *IMAGES_MIN_WIDTH*
- *IMAGES_RESULT_FIELD*
- *IMAGES_STORE*
- *IMAGES_STORE_S3_ACL*

- *IMAGES_THUMBS*
- *IMAGES_URLS_FIELD*
- *ITEM_PIPELINES*
- *ITEM_PIPELINES_BASE*
- *LOG_DATEFORMAT*
- *LOG_ENABLED*
- *LOG_ENCODING*
- *LOG_FILE*
- *LOG_FORMAT*
- *LOG_LEVEL*
- *LOG_SHORT_NAMES*
- *LOG_STDOUT*
- *MAIL_FROM*
- *MAIL_HOST*
- *MAIL_PASS*
- *MAIL_PORT*
- *MAIL_SSL*
- *MAIL_TLS*
- *MAIL_USER*
- *MEDIA_ALLOW_REDIRECTS*
- *MEMDEBUG_ENABLED*
- *MEMDEBUG_NOTIFY*
- *MEMUSAGE_CHECK_INTERVAL_SECONDS*
- *MEMUSAGE_ENABLED*
- *MEMUSAGE_LIMIT_MB*
- *MEMUSAGE_NOTIFY_MAIL*
- *MEMUSAGE_WARNING_MB*
- *METAREFRESH_ENABLED*
- *METAREFRESH_MAXDELAY*
- *NEWSPIDER_MODULE*
- *RANDOMIZE_DOWNLOAD_DELAY*
- *REACTOR_THREADPOOL_MAXSIZE*
- *REDIRECT_ENABLED*
- *REDIRECT_MAX_TIMES*
- *REDIRECT_MAX_TIMES*
- *REDIRECT_PRIORITY_ADJUST*

- *REFERER_ENABLED*
- *REFERRER_POLICY*
- *RETRY_ENABLED*
- *RETRY_HTTP_CODES*
- *RETRY_PRIORITY_ADJUST*
- *RETRY_TIMES*
- *ROBOTSTXT_OBEY*
- *SCHEDULER*
- *SCHEDULER_DEBUG*
- *SCHEDULER_DISK_QUEUE*
- *SCHEDULER_MEMORY_QUEUE*
- *SCHEDULER_PRIORITY_QUEUE*
- *SPIDER_CONTRACTS*
- *SPIDER_CONTRACTS_BASE*
- *SPIDER_LOADER_CLASS*
- *SPIDER_LOADER_WARN_ONLY*
- *SPIDER_MIDDLEWARES*
- *SPIDER_MIDDLEWARES_BASE*
- *SPIDER_MODULES*
- *STATSMAILER_RCPTS*
- *STATS_CLASS*
- *STATS_DUMP*
- *TELNETCONSOLE_ENABLED*
- *TELNETCONSOLE_HOST*
- *TELNETCONSOLE_PORT*
- *TELNETCONSOLE_PORT*
- *TEMPLATES_DIR*
- *URLLENGTH_LIMIT*
- *USER_AGENT*

Exceptions

Built-in Exceptions reference

Here's a list of all exceptions included in Scrapy and their usage.

DropItem

exception scrapy.exceptions.**DropItem**

The exception that must be raised by item pipeline stages to stop processing an Item. For more information see *Item Pipeline*.

CloseSpider

exception scrapy.exceptions.**CloseSpider**(*reason='cancelled'*)

This exception can be raised from a spider callback to request the spider to be closed/stopped. Supported arguments:

Parameters **reason** (*str*) – the reason for closing

For example:

```
def parse_page(self, response):
    if 'Bandwidth exceeded' in response.body:
        raise CloseSpider('bandwidth_exceeded')
```

IgnoreRequest

exception scrapy.exceptions.**IgnoreRequest**

This exception can be raised by the Scheduler or any downloader middleware to indicate that the request should be ignored.

NotConfigured

exception scrapy.exceptions.**NotConfigured**

This exception can be raised by some components to indicate that they will remain disabled. Those components include:

- Extensions
- Item pipelines
- Downloader middlewares
- Spider middlewares

The exception must be raised in the component's __init__ method.

NotSupported

exception scrapy.exceptions.**NotSupported**

This exception is raised to indicate an unsupported feature.

Command line tool Learn about the command-line tool used to manage your Scrapy project.

Spiders Write the rules to crawl your websites.

Selectors Extract the data from web pages using XPath.

Scrapy shell Test your extraction code in an interactive environment.

Items Define the data you want to scrape.

Item Loaders Populate your items with the extracted data.

Item Pipeline Post-process and store your scraped data.

Feed exports Output your scraped data using different formats and storages.

Requests and Responses Understand the classes used to represent HTTP requests and responses.

Link Extractors Convenient classes to extract links to follow from pages.

Settings Learn how to configure Scrapy and see all *available settings*.

Exceptions See all available exceptions and their meaning.

CHAPTER 4

Built-in services

Logging

Note: `scrapy.log` has been deprecated alongside its functions in favor of explicit calls to the Python standard logging. Keep reading to learn more about the new logging system.

Scrapy uses Python's builtin logging system for event logging. We'll provide some simple examples to get you started, but for more advanced use-cases it's strongly suggested to read thoroughly its documentation.

Logging works out of the box, and can be configured to some extent with the Scrapy settings listed in *Logging settings*.

Scrapy calls *`scrapy.utils.log.configure_logging()`* to set some reasonable defaults and handle those settings in *Logging settings* when running commands, so it's recommended to manually call it if you're running Scrapy from scripts as described in *Run Scrapy from a script*.

Log levels

Python's builtin logging defines 5 different levels to indicate the severity of a given log message. Here are the standard ones, listed in decreasing order:

1. `logging.CRITICAL` - for critical errors (highest severity)
2. `logging.ERROR` - for regular errors
3. `logging.WARNING` - for warning messages
4. `logging.INFO` - for informational messages
5. `logging.DEBUG` - for debugging messages (lowest severity)

How to log messages

Here's a quick example of how to log a message using the `logging.WARNING` level:

```
import logging
logging.warning("This is a warning")
```

There are shortcuts for issuing log messages on any of the standard 5 levels, and there's also a general `logging.log` method which takes a given level as argument. If needed, the last example could be rewritten as:

```
import logging
logging.log(logging.WARNING, "This is a warning")
```

On top of that, you can create different "loggers" to encapsulate messages. (For example, a common practice is to create different loggers for every module). These loggers can be configured independently, and they allow hierarchical constructions.

The previous examples use the root logger behind the scenes, which is a top level logger where all messages are propagated to (unless otherwise specified). Using `logging` helpers is merely a shortcut for getting the root logger explicitly, so this is also an equivalent of the last snippets:

```
import logging
logger = logging.getLogger()
logger.warning("This is a warning")
```

You can use a different logger just by getting its name with the `logging.getLogger` function:

```
import logging
logger = logging.getLogger('mycustomlogger')
logger.warning("This is a warning")
```

Finally, you can ensure having a custom logger for any module you're working on by using the `__name__` variable, which is populated with current module's path:

```
import logging
logger = logging.getLogger(__name__)
logger.warning("This is a warning")
```

See also:

Module logging, HowTo Basic Logging Tutorial

Module logging, Loggers Further documentation on loggers

Logging from Spiders

Scrapy provides a *logger* within each Spider instance, which can be accessed and used like this:

```
import scrapy

class MySpider(scrapy.Spider):

    name = 'myspider'
    start_urls = ['http://scrapinghub.com']

    def parse(self, response):
        self.logger.info('Parse function called on %s', response.url)
```

That logger is created using the Spider's name, but you can use any custom Python logger you want. For example:

```
import logging
import scrapy

logger = logging.getLogger('mycustomlogger')

class MySpider(scrapy.Spider):

    name = 'myspider'
    start_urls = ['http://scrapinghub.com']

    def parse(self, response):
        logger.info('Parse function called on %s', response.url)
```

Logging configuration

Loggers on their own don't manage how messages sent through them are displayed. For this task, different "handlers" can be attached to any logger instance and they will redirect those messages to appropriate destinations, such as the standard output, files, emails, etc.

By default, Scrapy sets and configures a handler for the root logger, based on the settings below.

Logging settings

These settings can be used to configure the logging:

- *LOG_FILE*
- *LOG_ENABLED*
- *LOG_ENCODING*
- *LOG_LEVEL*
- *LOG_FORMAT*
- *LOG_DATEFORMAT*
- *LOG_STDOUT*
- *LOG_SHORT_NAMES*

The first couple of settings define a destination for log messages. If *LOG_FILE* is set, messages sent through the root logger will be redirected to a file named *LOG_FILE* with encoding *LOG_ENCODING*. If unset and *LOG_ENABLED* is `True`, log messages will be displayed on the standard error. Lastly, if *LOG_ENABLED* is `False`, there won't be any visible log output.

LOG_LEVEL determines the minimum level of severity to display, those messages with lower severity will be filtered out. It ranges through the possible levels listed in *Log levels*.

LOG_FORMAT and *LOG_DATEFORMAT* specify formatting strings used as layouts for all messages. Those strings can contain any placeholders listed in logging's logrecord attributes docs and datetime's strftime and strptime directives respectively.

If *LOG_SHORT_NAMES* is set, then the logs will not display the scrapy component that prints the log. It is unset by default, hence logs contain the scrapy component responsible for that log output.

Command-line options

There are command-line arguments, available for all commands, that you can use to override some of the Scrapy settings regarding logging.

- **--logfile FILE** Overrides *LOG_FILE*
- **--loglevel/-L LEVEL** Overrides *LOG_LEVEL*
- **--nolog** Sets *LOG_ENABLED* to `False`

See also:

Module logging.handlers Further documentation on available handlers

Advanced customization

Because Scrapy uses stdlib logging module, you can customize logging using all features of stdlib logging.

For example, let's say you're scraping a website which returns many HTTP 404 and 500 responses, and you want to hide all messages like this:

```
2016-12-16 22:00:06 [scrapy.spidermiddlewares.httperror] INFO: Ignoring
response <500 http://quotes.toscrape.com/page/1-34/>: HTTP status code
is not handled or not allowed
```

The first thing to note is a logger name - it is in brackets: `[scrapy.spidermiddlewares.httperror]`. If you get just `[scrapy]` then *LOG_SHORT_NAMES* is likely set to True; set it to False and re-run the crawl.

Next, we can see that the message has INFO level. To hide it we should set logging level for `scrapy.spidermiddlewares.httperror` higher than INFO; next level after INFO is WARNING. It could be done e.g. in the spider's `__init__` method:

```
import logging
import scrapy


class MySpider(scrapy.Spider):
    # ...
    def __init__(self, *args, **kwargs):
        logger = logging.getLogger('scrapy.spidermiddlewares.httperror')
        logger.setLevel(logging.WARNING)
        super().__init__(*args, **kwargs)
```

If you run this spider again then INFO messages from `scrapy.spidermiddlewares.httperror` logger will be gone.

scrapy.utils.log module

`scrapy.utils.log.`**`configure_logging`**(*settings=None*, *install_root_handler=True*)

Initialize logging defaults for Scrapy.

Parameters

- **settings** (dict, *Settings* object or `None`) – settings used to create and configure a handler for the root logger (default: None).
- **install_root_handler** (*bool*) – whether to install root logging handler (default: True)

This function does:

- Route warnings and twisted logging through Python standard logging
- Assign DEBUG and ERROR level to Scrapy and Twisted loggers respectively
- Route stdout to log if LOG_STDOUT setting is True

When `install_root_handler` is True (default), this function also creates a handler for the root logger according to given settings (see *Logging settings*). You can override default options using `settings` argument. When `settings` is empty or None, defaults are used.

`configure_logging` is automatically called when using Scrapy commands, but needs to be called explicitly when running custom scripts. In that case, its usage is not required but it's recommended.

If you plan on configuring the handlers yourself is still recommended you call this function, passing *install_root_handler=False*. Bear in mind there won't be any log output set by default in that case.

To get you started on manually configuring logging's output, you can use logging.basicConfig() to set a basic root handler. This is an example on how to redirect `INFO` or higher messages to a file:

```
import logging
from scrapy.utils.log import configure_logging

configure_logging(install_root_handler=False)
logging.basicConfig(
    filename='log.txt',
    format='%(levelname)s: %(message)s',
    level=logging.INFO
)
```

Refer to *Run Scrapy from a script* for more details about using Scrapy this way.

Stats Collection

Scrapy provides a convenient facility for collecting stats in the form of key/values, where values are often counters. The facility is called the Stats Collector, and can be accessed through the `stats` attribute of the *Crawler API*, as illustrated by the examples in the *Common Stats Collector uses* section below.

However, the Stats Collector is always available, so you can always import it in your module and use its API (to increment or set new stat keys), regardless of whether the stats collection is enabled or not. If it's disabled, the API will still work but it won't collect anything. This is aimed at simplifying the stats collector usage: you should spend no more than one line of code for collecting stats in your spider, Scrapy extension, or whatever code you're using the Stats Collector from.

Another feature of the Stats Collector is that it's very efficient (when enabled) and extremely efficient (almost unnoticeable) when disabled.

The Stats Collector keeps a stats table per open spider which is automatically opened when the spider is opened, and closed when the spider is closed.

Common Stats Collector uses

Access the stats collector through the `stats` attribute. Here is an example of an extension that access stats:

```
class ExtensionThatAccessStats(object):

    def __init__(self, stats):
```

```
        self.stats = stats

    @classmethod
    def from_crawler(cls, crawler):
        return cls(crawler.stats)
```

Set stat value:

```
stats.set_value('hostname', socket.gethostname())
```

Increment stat value:

```
stats.inc_value('custom_count')
```

Set stat value only if greater than previous:

```
stats.max_value('max_items_scraped', value)
```

Set stat value only if lower than previous:

```
stats.min_value('min_free_memory_percent', value)
```

Get stat value:

```
>>> stats.get_value('custom_count')
1
```

Get all stats:

```
>>> stats.get_stats()
{'custom_count': 1, 'start_time': datetime.datetime(2009, 7, 14, 21, 47, 28, 977139)}
```

Available Stats Collectors

Besides the basic `StatsCollector` there are other Stats Collectors available in Scrapy which extend the basic Stats Collector. You can select which Stats Collector to use through the *STATS_CLASS* setting. The default Stats Collector used is the `MemoryStatsCollector`.

MemoryStatsCollector

class `scrapy.statscollectors.`**`MemoryStatsCollector`**

A simple stats collector that keeps the stats of the last scraping run (for each spider) in memory, after they're closed. The stats can be accessed through the *spider_stats* attribute, which is a dict keyed by spider domain name.

This is the default Stats Collector used in Scrapy.

`spider_stats`

A dict of dicts (keyed by spider name) containing the stats of the last scraping run for each spider.

DummyStatsCollector

class `scrapy.statscollectors.`**`DummyStatsCollector`**

A Stats collector which does nothing but is very efficient (because it does nothing). This stats collector can

be set via the *STATS_CLASS* setting, to disable stats collect in order to improve performance. However, the performance penalty of stats collection is usually marginal compared to other Scrapy workload like parsing pages.

Sending e-mail

Although Python makes sending e-mails relatively easy via the smtplib library, Scrapy provides its own facility for sending e-mails which is very easy to use and it's implemented using Twisted non-blocking IO, to avoid interfering with the non-blocking IO of the crawler. It also provides a simple API for sending attachments and it's very easy to configure, with a few *settings*.

Quick example

There are two ways to instantiate the mail sender. You can instantiate it using the standard constructor:

```
from scrapy.mail import MailSender
mailer = MailSender()
```

Or you can instantiate it passing a Scrapy settings object, which will respect the *settings*:

```
mailer = MailSender.from_settings(settings)
```

And here is how to use it to send an e-mail (without attachments):

```
mailer.send(to=["someone@example.com"], subject="Some subject", body="Some body", cc=[
↪"another@example.com"])
```

MailSender class reference

MailSender is the preferred class to use for sending emails from Scrapy, as it uses Twisted non-blocking IO, like the rest of the framework.

class scrapy.mail.**MailSender**(*smtphost=None*, *mailfrom=None*, *smtpuser=None*, *smtppass=None*, *smtpport=None*)

Parameters

- **smtphost** (*str*) – the SMTP host to use for sending the emails. If omitted, the *MAIL_HOST* setting will be used.
- **mailfrom** (*str*) – the address used to send emails (in the `From:` header). If omitted, the *MAIL_FROM* setting will be used.
- **smtpuser** – the SMTP user. If omitted, the *MAIL_USER* setting will be used. If not given, no SMTP authentication will be performed.
- **smtppass** (*str*) – the SMTP pass for authentication.
- **smtpport** (*int*) – the SMTP port to connect to
- **smtptls** (*boolean*) – enforce using SMTP STARTTLS
- **smtpssl** (*boolean*) – enforce using a secure SSL connection

classmethod from_settings(*settings*)

Instantiate using a Scrapy settings object, which will respect *these Scrapy settings*.

Parameters **settings** (*scrapy.settings.Settings* object) – the e-mail recipients

send(*to*, *subject*, *body*, *cc=None*, *attachs=()*, *mimetype='text/plain'*, *charset=None*)
Send email to the given recipients.

Parameters

- **to** (*str or list of str*) – the e-mail recipients
- **subject** (*str*) – the subject of the e-mail
- **cc** (*str or list of str*) – the e-mails to CC
- **body** (*str*) – the e-mail body
- **attachs** (*iterable*) – an iterable of tuples `(attach_name, mimetype, file_object)` where `attach_name` is a string with the name that will appear on the e-mail's attachment, `mimetype` is the mimetype of the attachment and `file_object` is a readable file object with the contents of the attachment
- **mimetype** (*str*) – the MIME type of the e-mail
- **charset** (*str*) – the character encoding to use for the e-mail contents

Mail settings

These settings define the default constructor values of the *MailSender* class, and can be used to configure e-mail notifications in your project without writing any code (for those extensions and code that uses *MailSender*).

MAIL_FROM

Default: `'scrapy@localhost'`

Sender email to use (`From:` header) for sending emails.

MAIL_HOST

Default: `'localhost'`

SMTP host to use for sending emails.

MAIL_PORT

Default: `25`

SMTP port to use for sending emails.

MAIL_USER

Default: `None`

User to use for SMTP authentication. If disabled no SMTP authentication will be performed.

MAIL_PASS

Default: `None`

Password to use for SMTP authentication, along with *MAIL_USER*.

MAIL_TLS

Default: `False`

Enforce using STARTTLS. STARTTLS is a way to take an existing insecure connection, and upgrade it to a secure connection using SSL/TLS.

MAIL_SSL

Default: `False`

Enforce connecting using an SSL encrypted connection

Telnet Console

Scrapy comes with a built-in telnet console for inspecting and controlling a Scrapy running process. The telnet console is just a regular python shell running inside the Scrapy process, so you can do literally anything from it.

The telnet console is a *built-in Scrapy extension* which comes enabled by default, but you can also disable it if you want. For more information about the extension itself see *Telnet console extension*.

How to access the telnet console

The telnet console listens in the TCP port defined in the *TELNETCONSOLE_PORT* setting, which defaults to `6023`. To access the console you need to type:

```
telnet localhost 6023
>>>
```

You need the telnet program which comes installed by default in Windows, and most Linux distros.

Available variables in the telnet console

The telnet console is like a regular Python shell running inside the Scrapy process, so you can do anything from it including importing new modules, etc.

However, the telnet console comes with some default variables defined for convenience:

Shortcut	Description
`crawler`	the Scrapy Crawler (*`scrapy.crawler.Crawler`* object)
`engine`	Crawler.engine attribute
`spider`	the active spider
`slot`	the engine slot
`extensions`	the Extension Manager (Crawler.extensions attribute)
`stats`	the Stats Collector (Crawler.stats attribute)
`settings`	the Scrapy settings object (Crawler.settings attribute)
`est`	print a report of the engine status
`prefs`	for memory debugging (see *Debugging memory leaks*)
`p`	a shortcut to the pprint.pprint function
`hpy`	for memory debugging (see *Debugging memory leaks*)

Telnet console usage examples

Here are some example tasks you can do with the telnet console:

View engine status

You can use the `est()` method of the Scrapy engine to quickly show its state using the telnet console:

```
telnet localhost 6023
>>> est()
Execution engine status

time()-engine.start_time                        : 8.62972998619
engine.has_capacity()                           : False
len(engine.downloader.active)                   : 16
engine.scraper.is_idle()                        : False
engine.spider.name                              : followall
engine.spider_is_idle(engine.spider)            : False
engine.slot.closing                             : False
len(engine.slot.inprogress)                     : 16
len(engine.slot.scheduler.dqs or [])            : 0
len(engine.slot.scheduler.mqs)                  : 92
len(engine.scraper.slot.queue)                  : 0
len(engine.scraper.slot.active)                 : 0
engine.scraper.slot.active_size                 : 0
engine.scraper.slot.itemproc_size               : 0
engine.scraper.slot.needs_backout()             : False
```

Pause, resume and stop the Scrapy engine

To pause:

```
telnet localhost 6023
>>> engine.pause()
>>>
```

To resume:

```
telnet localhost 6023
>>> engine.unpause()
>>>
```

To stop:

```
telnet localhost 6023
>>> engine.stop()
Connection closed by foreign host.
```

Telnet Console signals

scrapy.extensions.telnet.**update_telnet_vars**(*telnet_vars*)

Sent just before the telnet console is opened. You can hook up to this signal to add, remove or update the variables that will be available in the telnet local namespace. In order to do that, you need to update the `telnet_vars` dict in your handler.

Parameters **telnet_vars** (*dict*) – the dict of telnet variables

Telnet settings

These are the settings that control the telnet console's behaviour:

TELNETCONSOLE_PORT

Default: `[6023, 6073]`

The port range to use for the telnet console. If set to `None` or `0`, a dynamically assigned port is used.

TELNETCONSOLE_HOST

Default: `'127.0.0.1'`

The interface the telnet console should listen on

Web Service

webservice has been moved into a separate project.

It is hosted at:

https://github.com/scrapy-plugins/scrapy-jsonrpc

Logging Learn how to use Python's builtin logging on Scrapy.

Stats Collection Collect statistics about your scraping crawler.

Sending e-mail Send email notifications when certain events occur.

Telnet Console Inspect a running crawler using a built-in Python console.

Web Service Monitor and control a crawler using a web service.

CHAPTER 5

Solving specific problems

Frequently Asked Questions

How does Scrapy compare to BeautifulSoup or lxml?

BeautifulSoup and lxml are libraries for parsing HTML and XML. Scrapy is an application framework for writing web spiders that crawl web sites and extract data from them.

Scrapy provides a built-in mechanism for extracting data (called *selectors*) but you can easily use BeautifulSoup (or lxml) instead, if you feel more comfortable working with them. After all, they're just parsing libraries which can be imported and used from any Python code.

In other words, comparing BeautifulSoup (or lxml) to Scrapy is like comparing jinja2 to Django.

Can I use Scrapy with BeautifulSoup?

Yes, you can. As mentioned *above*, BeautifulSoup can be used for parsing HTML responses in Scrapy callbacks. You just have to feed the response's body into a `BeautifulSoup` object and extract whatever data you need from it.

Here's an example spider using BeautifulSoup API, with `lxml` as the HTML parser:

```
from bs4 import BeautifulSoup
import scrapy


class ExampleSpider(scrapy.Spider):
    name = "example"
    allowed_domains = ["example.com"]
    start_urls = (
        'http://www.example.com/',
    )

    def parse(self, response):
        # use lxml to get decent HTML parsing speed
```

```
        soup = BeautifulSoup(response.text, 'lxml')
        yield {
            "url": response.url,
            "title": soup.h1.string
        }
```

Note: `BeautifulSoup` supports several HTML/XML parsers. See BeautifulSoup's official documentation on which ones are available.

What Python versions does Scrapy support?

Scrapy is supported under Python 2.7 and Python 3.3+. Python 2.6 support was dropped starting at Scrapy 0.20. Python 3 support was added in Scrapy 1.1.

Note: For Python 3 support on Windows, it is recommended to use Anaconda/Miniconda as *outlined in the installation guide*.

Did Scrapy "steal" X from Django?

Probably, but we don't like that word. We think Django is a great open source project and an example to follow, so we've used it as an inspiration for Scrapy.

We believe that, if something is already done well, there's no need to reinvent it. This concept, besides being one of the foundations for open source and free software, not only applies to software but also to documentation, procedures, policies, etc. So, instead of going through each problem ourselves, we choose to copy ideas from those projects that have already solved them properly, and focus on the real problems we need to solve.

We'd be proud if Scrapy serves as an inspiration for other projects. Feel free to steal from us!

Does Scrapy work with HTTP proxies?

Yes. Support for HTTP proxies is provided (since Scrapy 0.8) through the HTTP Proxy downloader middleware. See *`HttpProxyMiddleware`*.

How can I scrape an item with attributes in different pages?

See *Passing additional data to callback functions*.

Scrapy crashes with: ImportError: No module named win32api

You need to install pywin32 because of this Twisted bug.

How can I simulate a user login in my spider?

See *Using FormRequest.from_response() to simulate a user login*.

Does Scrapy crawl in breadth-first or depth-first order?

By default, Scrapy uses a LIFO queue for storing pending requests, which basically means that it crawls in DFO order. This order is more convenient in most cases. If you do want to crawl in true BFO order, you can do it by setting the following settings:

```
DEPTH_PRIORITY = 1
SCHEDULER_DISK_QUEUE = 'scrapy.squeues.PickleFifoDiskQueue'
SCHEDULER_MEMORY_QUEUE = 'scrapy.squeues.FifoMemoryQueue'
```

My Scrapy crawler has memory leaks. What can I do?

See *Debugging memory leaks*.

Also, Python has a builtin memory leak issue which is described in *Leaks without leaks*.

How can I make Scrapy consume less memory?

See previous question.

Can I use Basic HTTP Authentication in my spiders?

Yes, see *HttpAuthMiddleware*.

Why does Scrapy download pages in English instead of my native language?

Try changing the default Accept-Language request header by overriding the *DEFAULT_REQUEST_HEADERS* setting.

Where can I find some example Scrapy projects?

See *Examples*.

Can I run a spider without creating a project?

Yes. You can use the *runspider* command. For example, if you have a spider written in a `my_spider.py` file you can run it with:

```
scrapy runspider my_spider.py
```

See *runspider* command for more info.

I get "Filtered offsite request" messages. How can I fix them?

Those messages (logged with `DEBUG` level) don't necessarily mean there is a problem, so you may not need to fix them.

Those messages are thrown by the Offsite Spider Middleware, which is a spider middleware (enabled by default) whose purpose is to filter out requests to domains outside the ones covered by the spider.

For more info see: *OffsiteMiddleware*.

What is the recommended way to deploy a Scrapy crawler in production?

See *Deploying Spiders*.

Can I use JSON for large exports?

It'll depend on how large your output is. See *this warning* in `JsonItemExporter` documentation.

Can I return (Twisted) deferreds from signal handlers?

Some signals support returning deferreds from their handlers, others don't. See the *Built-in signals reference* to know which ones.

What does the response status code 999 means?

999 is a custom response status code used by Yahoo sites to throttle requests. Try slowing down the crawling speed by using a download delay of `2` (or higher) in your spider:

```
class MySpider(CrawlSpider):

    name = 'myspider'

    download_delay = 2

    # [ ... rest of the spider code ... ]
```

Or by setting a global download delay in your project with the `DOWNLOAD_DELAY` setting.

Can I call `pdb.set_trace()` from my spiders to debug them?

Yes, but you can also use the Scrapy shell which allows you to quickly analyze (and even modify) the response being processed by your spider, which is, quite often, more useful than plain old `pdb.set_trace()`.

For more info see *Invoking the shell from spiders to inspect responses*.

Simplest way to dump all my scraped items into a JSON/CSV/XML file?

To dump into a JSON file:

```
scrapy crawl myspider -o items.json
```

To dump into a CSV file:

```
scrapy crawl myspider -o items.csv
```

To dump into a XML file:

```
scrapy crawl myspider -o items.xml
```

For more information see *Feed exports*

What's this huge cryptic `__VIEWSTATE` parameter used in some forms?

The `__VIEWSTATE` parameter is used in sites built with ASP.NET/VB.NET. For more info on how it works see this page. Also, here's an example spider which scrapes one of these sites.

What's the best way to parse big XML/CSV data feeds?

Parsing big feeds with XPath selectors can be problematic since they need to build the DOM of the entire feed in memory, and this can be quite slow and consume a lot of memory.

In order to avoid parsing all the entire feed at once in memory, you can use the functions `xmliter` and `csviter` from `scrapy.utils.iterators` module. In fact, this is what the feed spiders (see *Spiders*) use under the cover.

Does Scrapy manage cookies automatically?

Yes, Scrapy receives and keeps track of cookies sent by servers, and sends them back on subsequent requests, like any regular web browser does.

For more info see *Requests and Responses* and *CookiesMiddleware*.

How can I see the cookies being sent and received from Scrapy?

Enable the *COOKIES_DEBUG* setting.

How can I instruct a spider to stop itself?

Raise the *CloseSpider* exception from a callback. For more info see: *CloseSpider*.

How can I prevent my Scrapy bot from getting banned?

See *Avoiding getting banned*.

Should I use spider arguments or settings to configure my spider?

Both *spider arguments* and *settings* can be used to configure your spider. There is no strict rule that mandates to use one or the other, but settings are more suited for parameters that, once set, don't change much, while spider arguments are meant to change more often, even on each spider run and sometimes are required for the spider to run at all (for example, to set the start url of a spider).

To illustrate with an example, assuming you have a spider that needs to log into a site to scrape data, and you only want to scrape data from a certain section of the site (which varies each time). In that case, the credentials to log in would be settings, while the url of the section to scrape would be a spider argument.

I'm scraping a XML document and my XPath selector doesn't return any items

You may need to remove namespaces. See *Removing namespaces*.

Debugging Spiders

This document explains the most common techniques for debugging spiders. Consider the following scrapy spider below:

```
import scrapy
from myproject.items import MyItem

class MySpider(scrapy.Spider):
    name = 'myspider'
    start_urls = (
        'http://example.com/page1',
        'http://example.com/page2',
        )

    def parse(self, response):
        # collect `item_urls`
        for item_url in item_urls:
            yield scrapy.Request(item_url, self.parse_item)

    def parse_item(self, response):
        item = MyItem()
        # populate `item` fields
        # and extract item_details_url
        yield scrapy.Request(item_details_url, self.parse_details, meta={'item': item}
↪)

    def parse_details(self, response):
        item = response.meta['item']
        # populate more `item` fields
        return item
```

Basically this is a simple spider which parses two pages of items (the start_urls). Items also have a details page with additional information, so we use the `meta` functionality of *Request* to pass a partially populated item.

Parse Command

The most basic way of checking the output of your spider is to use the *parse* command. It allows to check the behaviour of different parts of the spider at the method level. It has the advantage of being flexible and simple to use, but does not allow debugging code inside a method.

In order to see the item scraped from a specific url:

```
$ scrapy parse --spider=myspider -c parse_item -d 2 <item_url>
[ ... scrapy log lines crawling example.com spider ... ]

>>> STATUS DEPTH LEVEL 2 <<<
# Scraped Items  ------------------------------------------------------------
[{'url': <item_url>}]

# Requests  -----------------------------------------------------------------
[]
```

Using the `--verbose` or `-v` option we can see the status at each depth level:

```
$ scrapy parse --spider=myspider -c parse_item -d 2 -v <item_url>
[ ... scrapy log lines crawling example.com spider ... ]

>>> DEPTH LEVEL: 1 <<<
# Scraped Items  ------------------------------------------------------------
[]

# Requests  -----------------------------------------------------------------
[<GET item_details_url>]


>>> DEPTH LEVEL: 2 <<<
# Scraped Items  ------------------------------------------------------------
[{'url': <item_url>}]

# Requests  -----------------------------------------------------------------
[]
```

Checking items scraped from a single start_url, can also be easily achieved using:

```
$ scrapy parse --spider=myspider -d 3 'http://example.com/page1'
```

Scrapy Shell

While the *parse* command is very useful for checking behaviour of a spider, it is of little help to check what happens inside a callback, besides showing the response received and the output. How to debug the situation when `parse_details` sometimes receives no item?

Fortunately, the *shell* is your bread and butter in this case (see *Invoking the shell from spiders to inspect responses*):

```
from scrapy.shell import inspect_response

def parse_details(self, response):
    item = response.meta.get('item', None)
    if item:
        # populate more `item` fields
        return item
    else:
        inspect_response(response, self)
```

See also: *Invoking the shell from spiders to inspect responses*.

Open in browser

Sometimes you just want to see how a certain response looks in a browser, you can use the `open_in_browser` function for that. Here is an example of how you would use it:

```
from scrapy.utils.response import open_in_browser

def parse_details(self, response):
    if "item name" not in response.body:
        open_in_browser(response)
```

`open_in_browser` will open a browser with the response received by Scrapy at that point, adjusting the base tag so that images and styles are displayed properly.

Logging

Logging is another useful option for getting information about your spider run. Although not as convenient, it comes with the advantage that the logs will be available in all future runs should they be necessary again:

```
def parse_details(self, response):
    item = response.meta.get('item', None)
    if item:
        # populate more `item` fields
        return item
    else:
        self.logger.warning('No item received for %s', response.url)
```

For more information, check the *Logging* section.

Spiders Contracts

New in version 0.15.

Note: This is a new feature (introduced in Scrapy 0.15) and may be subject to minor functionality/API updates. Check the *release notes* to be notified of updates.

Testing spiders can get particularly annoying and while nothing prevents you from writing unit tests the task gets cumbersome quickly. Scrapy offers an integrated way of testing your spiders by the means of contracts.

This allows you to test each callback of your spider by hardcoding a sample url and check various constraints for how the callback processes the response. Each contract is prefixed with an `@` and included in the docstring. See the following example:

```
def parse(self, response):
    """ This function parses a sample response. Some contracts are mingled
    with this docstring.

    @url http://www.amazon.com/s?field-keywords=selfish+gene
    @returns items 1 16
    @returns requests 0 0
    @scrapes Title Author Year Price
    """
```

This callback is tested using three built-in contracts:

class `scrapy.contracts.default.`**`UrlContract`**
This contract (`@url`) sets the sample url used when checking other contract conditions for this spider. This contract is mandatory. All callbacks lacking this contract are ignored when running the checks:

```
@url url
```

class `scrapy.contracts.default.`**`ReturnsContract`**
This contract (`@returns`) sets lower and upper bounds for the items and requests returned by the spider. The upper bound is optional:

```
@returns item(s)|request(s) [min [max]]
```

class `scrapy.contracts.default.`**`ScrapesContract`**
This contract (`@scrapes`) checks that all the items returned by the callback have the specified fields:

```
@scrapes field_1 field_2 ...
```

Use the *check* command to run the contract checks.

Custom Contracts

If you find you need more power than the built-in scrapy contracts you can create and load your own contracts in the project by using the *SPIDER_CONTRACTS* setting:

```
SPIDER_CONTRACTS = {
    'myproject.contracts.ResponseCheck': 10,
    'myproject.contracts.ItemValidate': 10,
}
```

Each contract must inherit from *scrapy.contracts.Contract* and can override three methods:

class scrapy.contracts.**Contract**(*method*, **args*)

Parameters

- **method** (*function*) – callback function to which the contract is associated
- **args** (list) – list of arguments passed into the docstring (whitespace separated)

adjust_request_args(*args*)
This receives a dict as an argument containing default arguments for *Request* object. Must return the same or a modified version of it.

pre_process(*response*)
This allows hooking in various checks on the response received from the sample request, before it's being passed to the callback.

post_process(*output*)
This allows processing the output of the callback. Iterators are converted listified before being passed to this hook.

Here is a demo contract which checks the presence of a custom header in the response received. Raise scrapy.exceptions.ContractFail in order to get the failures pretty printed:

```
from scrapy.contracts import Contract
from scrapy.exceptions import ContractFail

class HasHeaderContract(Contract):
    """ Demo contract which checks the presence of a custom header
        @has_header X-CustomHeader
    """

    name = 'has_header'

    def pre_process(self, response):
        for header in self.args:
            if header not in response.headers:
                raise ContractFail('X-CustomHeader not present')
```

Common Practices

This section documents common practices when using Scrapy. These are things that cover many topics and don't often fall into any other specific section.

Run Scrapy from a script

You can use the *API* to run Scrapy from a script, instead of the typical way of running Scrapy via `scrapy crawl`.

Remember that Scrapy is built on top of the Twisted asynchronous networking library, so you need to run it inside the Twisted reactor.

The first utility you can use to run your spiders is *scrapy.crawler.CrawlerProcess*. This class will start a Twisted reactor for you, configuring the logging and setting shutdown handlers. This class is the one used by all Scrapy commands.

Here's an example showing how to run a single spider with it.

```
import scrapy
from scrapy.crawler import CrawlerProcess

class MySpider(scrapy.Spider):
    # Your spider definition
    ...

process = CrawlerProcess({
    'USER_AGENT': 'Mozilla/4.0 (compatible; MSIE 7.0; Windows NT 5.1)'
})

process.crawl(MySpider)
process.start() # the script will block here until the crawling is finished
```

Make sure to check *CrawlerProcess* documentation to get acquainted with its usage details.

If you are inside a Scrapy project there are some additional helpers you can use to import those components within the project. You can automatically import your spiders passing their name to *CrawlerProcess*, and use `get_project_settings` to get a *Settings* instance with your project settings.

What follows is a working example of how to do that, using the testspiders project as example.

```
from scrapy.crawler import CrawlerProcess
from scrapy.utils.project import get_project_settings

process = CrawlerProcess(get_project_settings())

# 'followall' is the name of one of the spiders of the project.
process.crawl('followall', domain='scrapinghub.com')
process.start() # the script will block here until the crawling is finished
```

There's another Scrapy utility that provides more control over the crawling process: *scrapy.crawler.CrawlerRunner*. This class is a thin wrapper that encapsulates some simple helpers to run multiple crawlers, but it won't start or interfere with existing reactors in any way.

Using this class the reactor should be explicitly run after scheduling your spiders. It's recommended you use *CrawlerRunner* instead of *CrawlerProcess* if your application is already using Twisted and you want to run Scrapy in the same reactor.

Note that you will also have to shutdown the Twisted reactor yourself after the spider is finished. This can be achieved by adding callbacks to the deferred returned by the *CrawlerRunner.crawl* method.

Here's an example of its usage, along with a callback to manually stop the reactor after *MySpider* has finished running.

```
from twisted.internet import reactor
import scrapy
from scrapy.crawler import CrawlerRunner
from scrapy.utils.log import configure_logging

class MySpider(scrapy.Spider):
    # Your spider definition
    ...

configure_logging({'LOG_FORMAT': '%(levelname)s: %(message)s'})
runner = CrawlerRunner()

d = runner.crawl(MySpider)
d.addBoth(lambda _: reactor.stop())
reactor.run() # the script will block here until the crawling is finished
```

See also:

Twisted Reactor Overview.

Running multiple spiders in the same process

By default, Scrapy runs a single spider per process when you run `scrapy crawl`. However, Scrapy supports running multiple spiders per process using the *internal API*.

Here is an example that runs multiple spiders simultaneously:

```
import scrapy
from scrapy.crawler import CrawlerProcess

class MySpider1(scrapy.Spider):
    # Your first spider definition
    ...

class MySpider2(scrapy.Spider):
    # Your second spider definition
    ...

process = CrawlerProcess()
process.crawl(MySpider1)
process.crawl(MySpider2)
process.start() # the script will block here until all crawling jobs are finished
```

Same example using *CrawlerRunner*:

```
import scrapy
from twisted.internet import reactor
from scrapy.crawler import CrawlerRunner
from scrapy.utils.log import configure_logging

class MySpider1(scrapy.Spider):
    # Your first spider definition
    ...
```

```
class MySpider2(scrapy.Spider):
    # Your second spider definition
    ...

configure_logging()
runner = CrawlerRunner()
runner.crawl(MySpider1)
runner.crawl(MySpider2)
d = runner.join()
d.addBoth(lambda _: reactor.stop())

reactor.run() # the script will block here until all crawling jobs are finished
```

Same example but running the spiders sequentially by chaining the deferreds:

```
from twisted.internet import reactor, defer
from scrapy.crawler import CrawlerRunner
from scrapy.utils.log import configure_logging

class MySpider1(scrapy.Spider):
    # Your first spider definition
    ...

class MySpider2(scrapy.Spider):
    # Your second spider definition
    ...

configure_logging()
runner = CrawlerRunner()

@defer.inlineCallbacks
def crawl():
    yield runner.crawl(MySpider1)
    yield runner.crawl(MySpider2)
    reactor.stop()

crawl()
reactor.run() # the script will block here until the last crawl call is finished
```

See also:

Run Scrapy from a script.

Distributed crawls

Scrapy doesn't provide any built-in facility for running crawls in a distribute (multi-server) manner. However, there are some ways to distribute crawls, which vary depending on how you plan to distribute them.

If you have many spiders, the obvious way to distribute the load is to setup many Scrapyd instances and distribute spider runs among those.

If you instead want to run a single (big) spider through many machines, what you usually do is partition the urls to crawl and send them to each separate spider. Here is a concrete example:

First, you prepare the list of urls to crawl and put them into separate files/urls:

```
http://somedomain.com/urls-to-crawl/spider1/part1.list
http://somedomain.com/urls-to-crawl/spider1/part2.list
http://somedomain.com/urls-to-crawl/spider1/part3.list
```

Then you fire a spider run on 3 different Scrapyd servers. The spider would receive a (spider) argument `part` with the number of the partition to crawl:

```
curl http://scrapy1.mycompany.com:6800/schedule.json -d project=myproject -d␣
↪spider=spider1 -d part=1
curl http://scrapy2.mycompany.com:6800/schedule.json -d project=myproject -d␣
↪spider=spider1 -d part=2
curl http://scrapy3.mycompany.com:6800/schedule.json -d project=myproject -d␣
↪spider=spider1 -d part=3
```

Avoiding getting banned

Some websites implement certain measures to prevent bots from crawling them, with varying degrees of sophistication. Getting around those measures can be difficult and tricky, and may sometimes require special infrastructure. Please consider contacting commercial support if in doubt.

Here are some tips to keep in mind when dealing with these kinds of sites:

- rotate your user agent from a pool of well-known ones from browsers (google around to get a list of them)
- disable cookies (see *COOKIES_ENABLED*) as some sites may use cookies to spot bot behaviour
- use download delays (2 or higher). See *DOWNLOAD_DELAY* setting.
- if possible, use Google cache to fetch pages, instead of hitting the sites directly
- use a pool of rotating IPs. For example, the free Tor project or paid services like ProxyMesh. An open source alternative is scrapoxy, a super proxy that you can attach your own proxies to.
- use a highly distributed downloader that circumvents bans internally, so you can just focus on parsing clean pages. One example of such downloaders is Crawlera

If you are still unable to prevent your bot getting banned, consider contacting commercial support.

Broad Crawls

Scrapy defaults are optimized for crawling specific sites. These sites are often handled by a single Scrapy spider, although this is not necessary or required (for example, there are generic spiders that handle any given site thrown at them).

In addition to this "focused crawl", there is another common type of crawling which covers a large (potentially unlimited) number of domains, and is only limited by time or other arbitrary constraint, rather than stopping when the domain was crawled to completion or when there are no more requests to perform. These are called "broad crawls" and is the typical crawlers employed by search engines.

These are some common properties often found in broad crawls:

- they crawl many domains (often, unbounded) instead of a specific set of sites
- they don't necessarily crawl domains to completion, because it would impractical (or impossible) to do so, and instead limit the crawl by time or number of pages crawled
- they are simpler in logic (as opposed to very complex spiders with many extraction rules) because data is often post-processed in a separate stage

- they crawl many domains concurrently, which allows them to achieve faster crawl speeds by not being limited by any particular site constraint (each site is crawled slowly to respect politeness, but many sites are crawled in parallel)

As said above, Scrapy default settings are optimized for focused crawls, not broad crawls. However, due to its asynchronous architecture, Scrapy is very well suited for performing fast broad crawls. This page summarizes some things you need to keep in mind when using Scrapy for doing broad crawls, along with concrete suggestions of Scrapy settings to tune in order to achieve an efficient broad crawl.

Increase concurrency

Concurrency is the number of requests that are processed in parallel. There is a global limit and a per-domain limit.

The default global concurrency limit in Scrapy is not suitable for crawling many different domains in parallel, so you will want to increase it. How much to increase it will depend on how much CPU you crawler will have available. A good starting point is `100`, but the best way to find out is by doing some trials and identifying at what concurrency your Scrapy process gets CPU bounded. For optimum performance, you should pick a concurrency where CPU usage is at 80-90%.

To increase the global concurrency use:

```
CONCURRENT_REQUESTS = 100
```

Increase Twisted IO thread pool maximum size

Currently Scrapy does DNS resolution in a blocking way with usage of thread pool. With higher concurrency levels the crawling could be slow or even fail hitting DNS resolver timeouts. Possible solution to increase the number of threads handling DNS queries. The DNS queue will be processed faster speeding up establishing of connection and crawling overall.

To increase maximum thread pool size use:

```
REACTOR_THREADPOOL_MAXSIZE = 20
```

Setup your own DNS

If you have multiple crawling processes and single central DNS, it can act like DoS attack on the DNS server resulting to slow down of entire network or even blocking your machines. To avoid this setup your own DNS server with local cache and upstream to some large DNS like OpenDNS or Verizon.

Reduce log level

When doing broad crawls you are often only interested in the crawl rates you get and any errors found. These stats are reported by Scrapy when using the `INFO` log level. In order to save CPU (and log storage requirements) you should not use `DEBUG` log level when preforming large broad crawls in production. Using `DEBUG` level when developing your (broad) crawler may fine though.

To set the log level use:

```
LOG_LEVEL = 'INFO'
```

Disable cookies

Disable cookies unless you *really* need. Cookies are often not needed when doing broad crawls (search engine crawlers ignore them), and they improve performance by saving some CPU cycles and reducing the memory footprint of your Scrapy crawler.

To disable cookies use:

```
COOKIES_ENABLED = False
```

Disable retries

Retrying failed HTTP requests can slow down the crawls substantially, specially when sites causes are very slow (or fail) to respond, thus causing a timeout error which gets retried many times, unnecessarily, preventing crawler capacity to be reused for other domains.

To disable retries use:

```
RETRY_ENABLED = False
```

Reduce download timeout

Unless you are crawling from a very slow connection (which shouldn't be the case for broad crawls) reduce the download timeout so that stuck requests are discarded quickly and free up capacity to process the next ones.

To reduce the download timeout use:

```
DOWNLOAD_TIMEOUT = 15
```

Disable redirects

Consider disabling redirects, unless you are interested in following them. When doing broad crawls it's common to save redirects and resolve them when revisiting the site at a later crawl. This also help to keep the number of request constant per crawl batch, otherwise redirect loops may cause the crawler to dedicate too many resources on any specific domain.

To disable redirects use:

```
REDIRECT_ENABLED = False
```

Enable crawling of "Ajax Crawlable Pages"

Some pages (up to 1%, based on empirical data from year 2013) declare themselves as ajax crawlable. This means they provide plain HTML version of content that is usually available only via AJAX. Pages can indicate it in two ways:

1. by using `#!` in URL - this is the default way;
2. by using a special meta tag - this way is used on "main", "index" website pages.

Scrapy handles (1) automatically; to handle (2) enable *AjaxCrawlMiddleware*:

```
AJAXCRAWL_ENABLED = True
```

When doing broad crawls it's common to crawl a lot of "index" web pages; AjaxCrawlMiddleware helps to crawl them correctly. It is turned OFF by default because it has some performance overhead, and enabling it for focused crawls doesn't make much sense.

Using Firefox for scraping

Here is a list of tips and advice on using Firefox for scraping, along with a list of useful Firefox add-ons to ease the scraping process.

Caveats with inspecting the live browser DOM

Since Firefox add-ons operate on a live browser DOM, what you'll actually see when inspecting the page source is not the original HTML, but a modified one after applying some browser clean up and executing Javascript code. Firefox, in particular, is known for adding `<tbody>` elements to tables. Scrapy, on the other hand, does not modify the original page HTML, so you won't be able to extract any data if you use `<tbody>` in your XPath expressions.

Therefore, you should keep in mind the following things when working with Firefox and XPath:

- Disable Firefox Javascript while inspecting the DOM looking for XPaths to be used in Scrapy
- Never use full XPath paths, use relative and clever ones based on attributes (such as `id`, `class`, `width`, etc) or any identifying features like `contains(@href, 'image')`.
- Never include `<tbody>` elements in your XPath expressions unless you really know what you're doing

Useful Firefox add-ons for scraping

Firebug

Firebug is a widely known tool among web developers and it's also very useful for scraping. In particular, its Inspect Element feature comes very handy when you need to construct the XPaths for extracting data because it allows you to view the HTML code of each page element while moving your mouse over it.

See *Using Firebug for scraping* for a detailed guide on how to use Firebug with Scrapy.

XPather

XPather allows you to test XPath expressions directly on the pages.

XPath Checker

XPath Checker is another Firefox add-on for testing XPaths on your pages.

Tamper Data

Tamper Data is a Firefox add-on which allows you to view and modify the HTTP request headers sent by Firefox. Firebug also allows to view HTTP headers, but not to modify them.

Firecookie

Firecookie makes it easier to view and manage cookies. You can use this extension to create a new cookie, delete existing cookies, see a list of cookies for the current site, manage cookies permissions and a lot more.

Using Firebug for scraping

Note: Google Directory, the example website used in this guide is no longer available as it has been shut down by Google. The concepts in this guide are still valid though. If you want to update this guide to use a new (working) site, your contribution will be more than welcome!. See *Contributing to Scrapy* for information on how to do so.

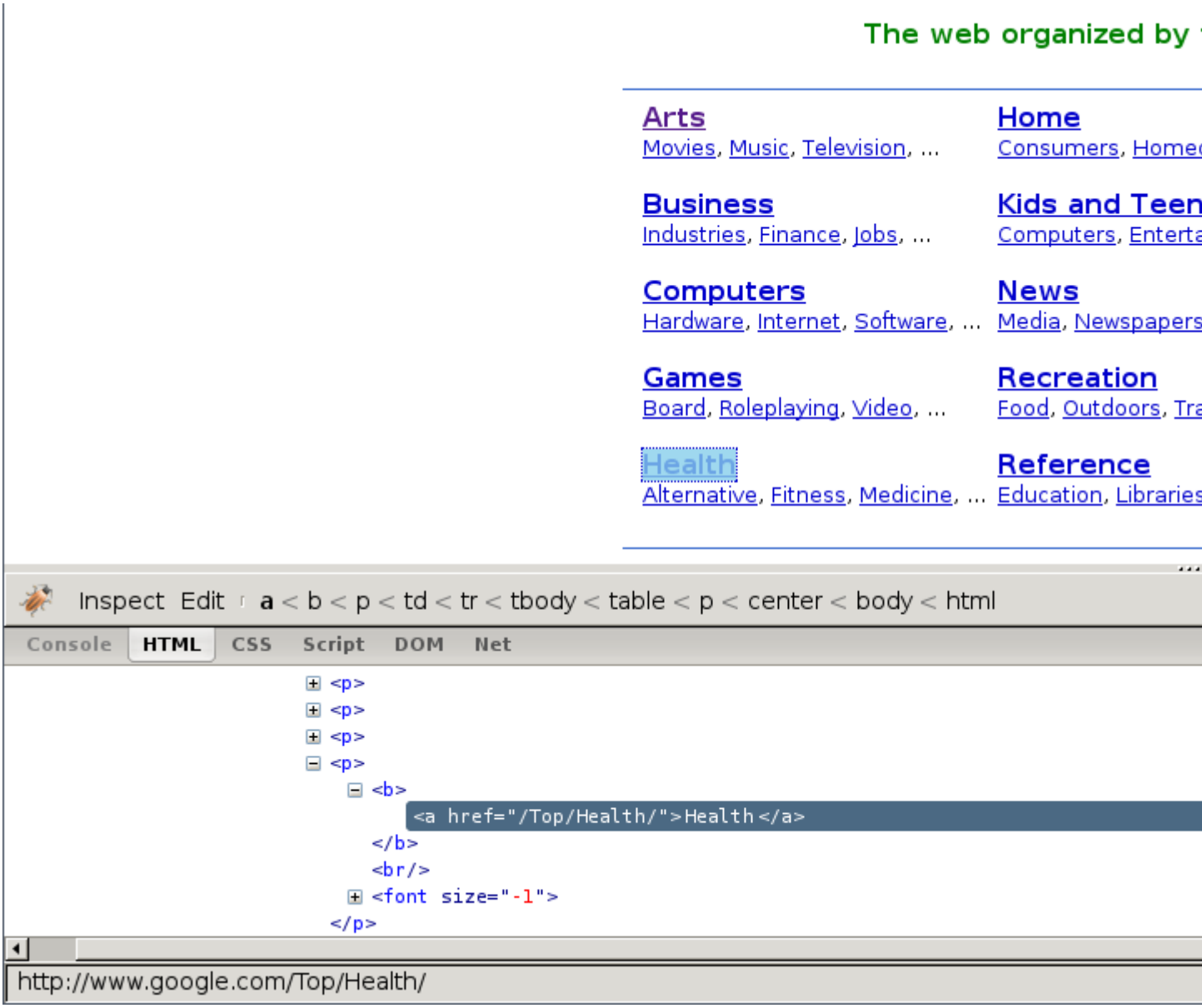
Introduction

This document explains how to use Firebug (a Firefox add-on) to make the scraping process easier and more fun. For other useful Firefox add-ons see *Useful Firefox add-ons for scraping*. There are some caveats with using Firefox add-ons to inspect pages, see *Caveats with inspecting the live browser DOM*.

In this example, we'll show how to use Firebug to scrape data from the Google Directory, which contains the same data as the Open Directory Project used in the *tutorial* but with a different face.

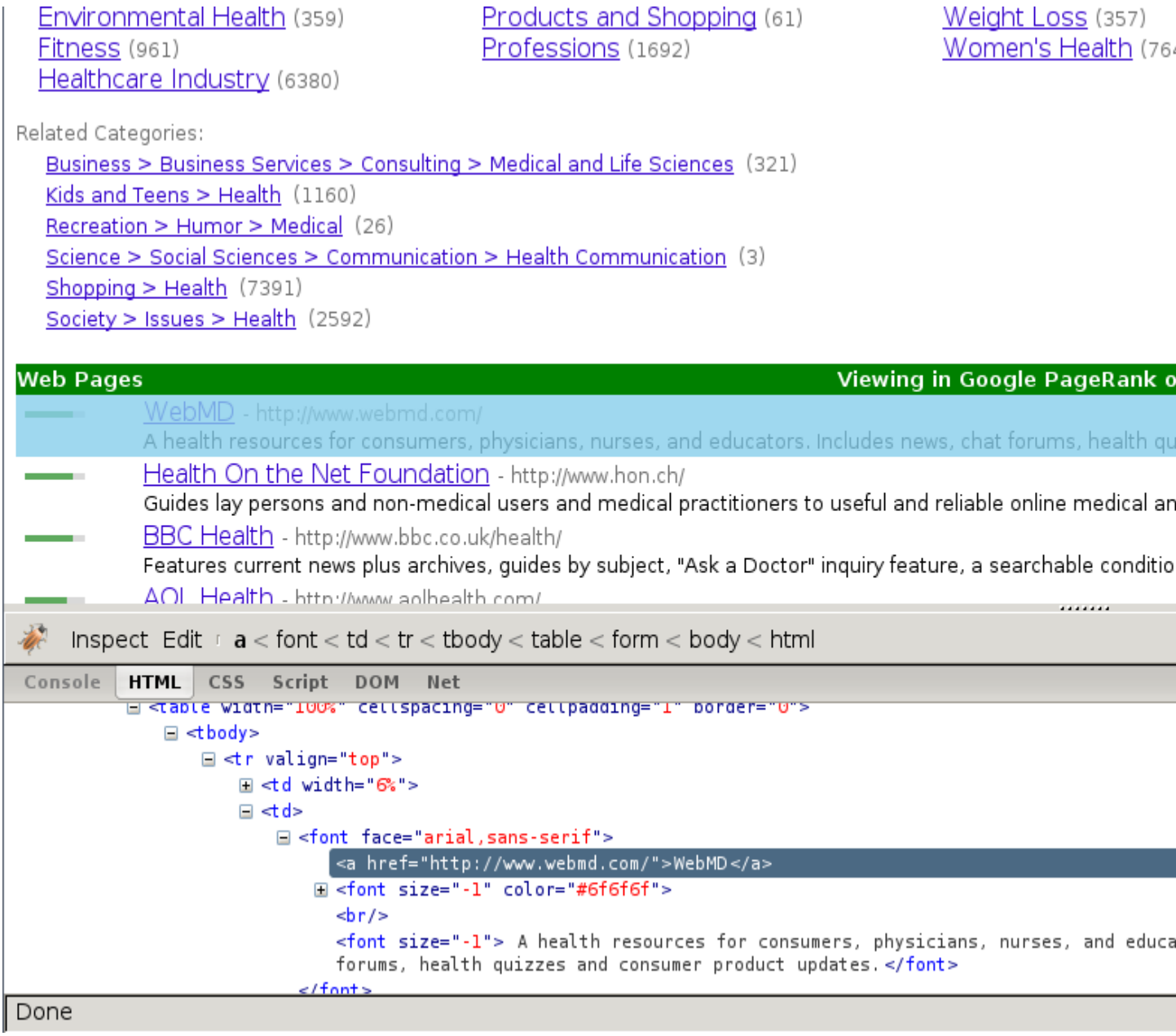
Firebug comes with a very useful feature called Inspect Element which allows you to inspect the HTML code of the different page elements just by hovering your mouse over them. Otherwise you would have to search for the tags manually through the HTML body which can be a very tedious task.

In the following screenshot you can see the Inspect Element tool in action.



At first sight, we can see that the directory is divided in categories, which are also divided in subcategories.

However, it seems that there are more subcategories than the ones being shown in this page, so we'll keep looking:



As expected, the subcategories contain links to other subcategories, and also links to actual websites, which is the purpose of the directory.

Getting links to follow

By looking at the category URLs we can see they share a pattern:

> http://directory.google.com/Category/Subcategory/Another_Subcategory

Once we know that, we are able to construct a regular expression to follow those links. For example, the following one:

```
directory\.google\.com/[A-Z][a-zA-Z_/]+$
```

So, based on that regular expression we can create the first crawling rule:

```
Rule(LinkExtractor(allow='directory.google.com/[A-Z][a-zA-Z_/]+$', ),
    'parse_category',
    follow=True,
),
```

The *Rule* object instructs *CrawlSpider* based spiders how to follow the category links. `parse_category` will be a method of the spider which will process and extract data from those pages.

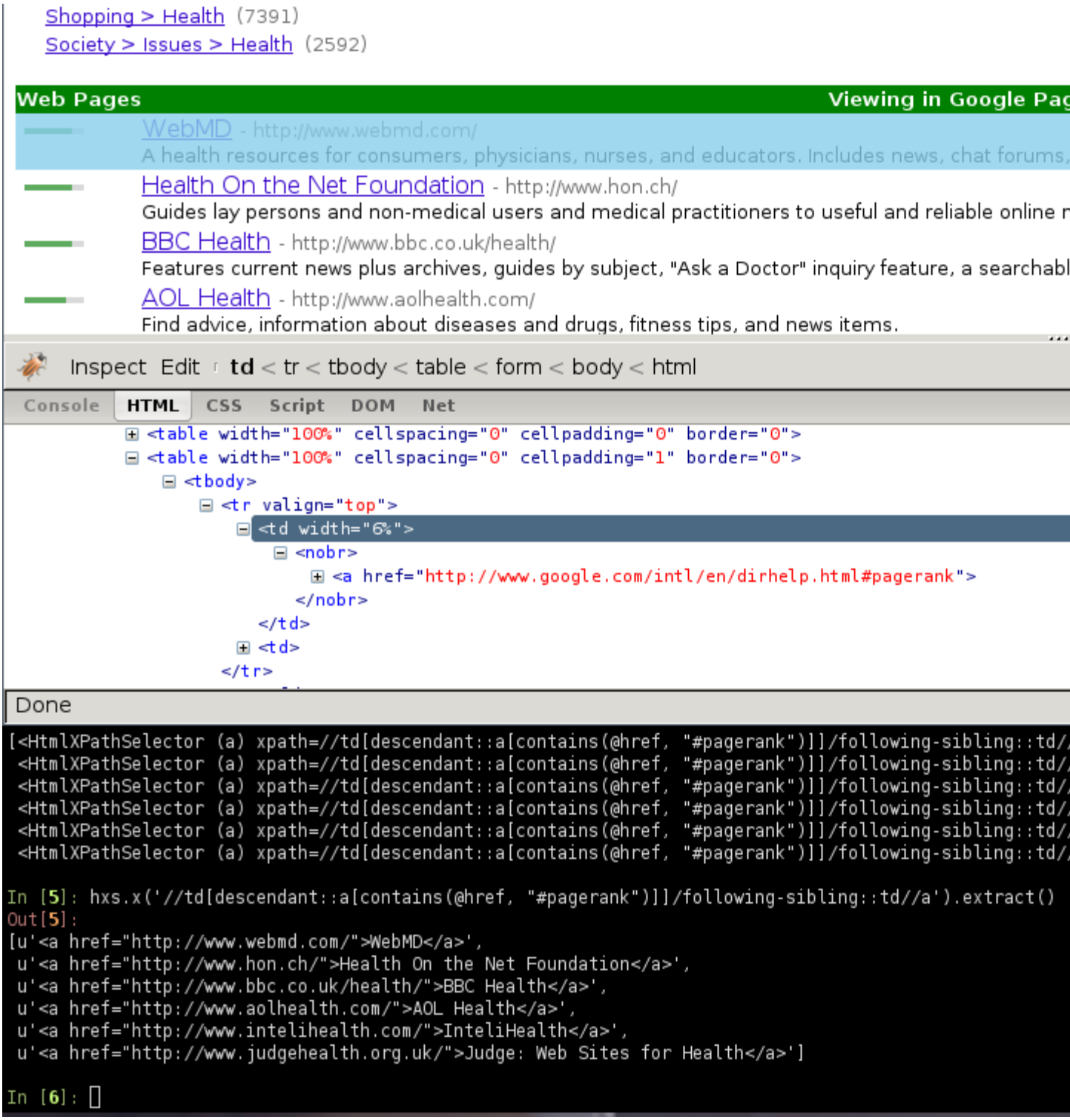
This is how the spider would look so far:

```
from scrapy.linkextractors import LinkExtractor
from scrapy.spiders import CrawlSpider, Rule

class GoogleDirectorySpider(CrawlSpider):
    name = 'directory.google.com'
    allowed_domains = ['directory.google.com']
    start_urls = ['http://directory.google.com/']

    rules = (
        Rule(LinkExtractor(allow='directory\.google\.com/[A-Z][a-zA-Z_/]+$'),
            'parse_category', follow=True,
        ),
    )

    def parse_category(self, response):
        # write the category page data extraction code here
        pass
```

Extracting the data

Now we're going to write the code to extract data from those pages.

With the help of Firebug, we'll take a look at some page containing links to websites (say http://directory.google.com/Top/Arts/Awards/) and find out how we can extract those links using *Selectors*. We'll also use the *Scrapy shell* to test those XPath's and make sure they work as we expect.



As you can see, the page markup is not very descriptive: the elements don't contain `id`, `class` or any attribute that clearly identifies them, so we'll use the ranking bars as a reference point to select the data to extract when we construct our XPaths.

After using FireBug, we can see that each link is inside a `td` tag, which is itself inside a `tr` tag that also contains the link's ranking bar (in another `td`).

So we can select the ranking bar, then find its parent (the `tr`), and then finally, the link's `td` (which contains the data we want to scrape).

This results in the following XPath:

```
//td[descendant::a[contains(@href, "#pagerank")]]/following-sibling::td//a
```

It's important to use the *Scrapy shell* to test these complex XPath expressions and make sure they work as expected.

Basically, that expression will look for the ranking bar's `td` element, and then select any `td` element who has a descendant `a` element whose `href` attribute contains the string `#pagerank`"

Of course, this is not the only XPath, and maybe not the simpler one to select that data. Another approach could be, for example, to find any `font` tags that have that grey colour of the links,

Finally, we can write our `parse_category()` method:

```
def parse_category(self, response):
    # The path to website links in directory page
    links = response.xpath('//td[descendant::a[contains(@href, "#pagerank")]]/
↪following-sibling::td/font')

    for link in links:
        item = DirectoryItem()
        item['name'] = link.xpath('a/text()').extract()
        item['url'] = link.xpath('a/@href').extract()
        item['description'] = link.xpath('font[2]/text()').extract()
        yield item
```

Be aware that you may find some elements which appear in Firebug but not in the original HTML, such as the typical case of `<tbody>` elements.

or tags which Therefer in page HTML sources may on Firebug inspects the live DOM

Debugging memory leaks

In Scrapy, objects such as Requests, Responses and Items have a finite lifetime: they are created, used for a while, and finally destroyed.

From all those objects, the Request is probably the one with the longest lifetime, as it stays waiting in the Scheduler queue until it's time to process it. For more info see *Architecture overview*.

As these Scrapy objects have a (rather long) lifetime, there is always the risk of accumulating them in memory without releasing them properly and thus causing what is known as a "memory leak".

To help debugging memory leaks, Scrapy provides a built-in mechanism for tracking objects references called *trackref*, and you can also use a third-party library called *Guppy* for more advanced memory debugging (see below for more info). Both mechanisms must be used from the *Telnet Console*.

Common causes of memory leaks

It happens quite often (sometimes by accident, sometimes on purpose) that the Scrapy developer passes objects referenced in Requests (for example, using the *meta* attribute or the request callback function) and that effectively bounds the lifetime of those referenced objects to the lifetime of the Request. This is, by far, the most common cause of memory leaks in Scrapy projects, and a quite difficult one to debug for newcomers.

In big projects, the spiders are typically written by different people and some of those spiders could be "leaking" and thus affecting the rest of the other (well-written) spiders when they get to run concurrently, which, in turn, affects the whole crawling process.

The leak could also come from a custom middleware, pipeline or extension that you have written, if you are not releasing the (previously allocated) resources properly. For example, allocating resources on *spider_opened* but not releasing them on *spider_closed* may cause problems if you're running *multiple spiders per process*.

Too Many Requests?

By default Scrapy keeps the request queue in memory; it includes *Request* objects and all objects referenced in Request attributes (e.g. in *meta*). While not necessarily a leak, this can take a lot of memory. Enabling *persistent job queue* could help keeping memory usage in control.

Debugging memory leaks with `trackref`

`trackref` is a module provided by Scrapy to debug the most common cases of memory leaks. It basically tracks the references to all live Requests, Responses, Item and Selector objects.

You can enter the telnet console and inspect how many objects (of the classes mentioned above) are currently alive using the `prefs()` function which is an alias to the *print_live_refs()* function:

```
telnet localhost 6023

>>> prefs()
Live References

ExampleSpider                       1   oldest: 15s ago
HtmlResponse                       10   oldest: 1s ago
Selector                            2   oldest: 0s ago
FormRequest                       878   oldest: 7s ago
```

As you can see, that report also shows the "age" of the oldest object in each class. If you're running multiple spiders per process chances are you can figure out which spider is leaking by looking at the oldest request or response. You can get the oldest object of each class using the *get_oldest()* function (from the telnet console).

Which objects are tracked?

The objects tracked by `trackrefs` are all from these classes (and all its subclasses):

- *scrapy.http.Request*
- *scrapy.http.Response*
- *scrapy.item.Item*
- *scrapy.selector.Selector*
- *scrapy.spiders.Spider*

A real example

Let's see a concrete example of a hypothetical case of memory leaks. Suppose we have some spider with a line similar to this one:

```
return Request("http://www.somenastyspider.com/product.php?pid=%d" % product_id,
    callback=self.parse, meta={referer: response})
```

That line is passing a response reference inside a request which effectively ties the response lifetime to the requests' one, and that would definitely cause memory leaks.

Let's see how we can discover the cause (without knowing it a-priori, of course) by using the `trackref` tool.

After the crawler is running for a few minutes and we notice its memory usage has grown a lot, we can enter its telnet console and check the live references:

```
>>> prefs()
Live References

SomenastySpider                     1   oldest: 15s ago
HtmlResponse                     3890   oldest: 265s ago
Selector                            2   oldest: 0s ago
Request                          3878   oldest: 250s ago
```

The fact that there are so many live responses (and that they're so old) is definitely suspicious, as responses should have a relatively short lifetime compared to Requests. The number of responses is similar to the number of requests, so it looks like they are tied in a some way. We can now go and check the code of the spider to discover the nasty line that is generating the leaks (passing response references inside requests).

Sometimes extra information about live objects can be helpful. Let's check the oldest response:

```
>>> from scrapy.utils.trackref import get_oldest
>>> r = get_oldest('HtmlResponse')
>>> r.url
'http://www.somenastyspider.com/product.php?pid=123'
```

If you want to iterate over all objects, instead of getting the oldest one, you can use the *scrapy.utils.trackref.iter_all()* function:

```
>>> from scrapy.utils.trackref import iter_all
>>> [r.url for r in iter_all('HtmlResponse')]
['http://www.somenastyspider.com/product.php?pid=123',
 'http://www.somenastyspider.com/product.php?pid=584',
...
```

Too many spiders?

If your project has too many spiders executed in parallel, the output of `prefs()` can be difficult to read. For this reason, that function has a `ignore` argument which can be used to ignore a particular class (and all its subclases). For example, this won't show any live references to spiders:

```
>>> from scrapy.spiders import Spider
>>> prefs(ignore=Spider)
```

scrapy.utils.trackref module

Here are the functions available in the *trackref* module.

class `scrapy.utils.trackref.`**`object_ref`**

Inherit from this class (instead of object) if you want to track live instances with the `trackref` module.

scrapy.utils.trackref.**print_live_refs**(*class_name*, *ignore=NoneType*)
Print a report of live references, grouped by class name.

Parameters **ignore** (*class or classes tuple*) – if given, all objects from the specified class (or tuple of classes) will be ignored.

scrapy.utils.trackref.**get_oldest**(*class_name*)
Return the oldest object alive with the given class name, or None if none is found. Use *print_live_refs()* first to get a list of all tracked live objects per class name.

scrapy.utils.trackref.**iter_all**(*class_name*)
Return an iterator over all objects alive with the given class name, or None if none is found. Use *print_live_refs()* first to get a list of all tracked live objects per class name.

Debugging memory leaks with Guppy

trackref provides a very convenient mechanism for tracking down memory leaks, but it only keeps track of the objects that are more likely to cause memory leaks (Requests, Responses, Items, and Selectors). However, there are other cases where the memory leaks could come from other (more or less obscure) objects. If this is your case, and you can't find your leaks using trackref, you still have another resource: the Guppy library.

If you use pip, you can install Guppy with the following command:

```
pip install guppy
```

The telnet console also comes with a built-in shortcut (hpy) for accessing Guppy heap objects. Here's an example to view all Python objects available in the heap using Guppy:

```
>>> x = hpy.heap()
>>> x.bytype
Partition of a set of 297033 objects. Total size = 52587824 bytes.
 Index  Count   %     Size   % Cumulative  % Type
     0  22307   8 16423880  31  16423880  31 dict
     1 122285  41 12441544  24  28865424  55 str
     2  68346  23  5966696  11  34832120  66 tuple
     3    227   0  5836528  11  40668648  77 unicode
     4   2461   1  2222272   4  42890920  82 type
     5  16870   6  2024400   4  44915320  85 function
     6  13949   5  1673880   3  46589200  89 types.CodeType
     7  13422   5  1653104   3  48242304  92 list
     8   3735   1  1173680   2  49415984  94 _sre.SRE_Pattern
     9   1209   0   456936   1  49872920  95 scrapy.http.headers.Headers
<1676 more rows. Type e.g. '_.more' to view.>
```

You can see that most space is used by dicts. Then, if you want to see from which attribute those dicts are referenced, you could do:

```
>>> x.bytype[0].byvia
Partition of a set of 22307 objects. Total size = 16423880 bytes.
 Index  Count   %     Size   % Cumulative  % Referred Via:
     0  10982  49  9416336  57   9416336  57 '.__dict__'
     1   1820   8  2681504  16  12097840  74 '.__dict__', '.func_globals'
     2   3097  14  1122904   7  13220744  80
     3    990   4   277200   2  13497944  82 "['cookies']"
     4    987   4   276360   2  13774304  84 "['cache']"
     5    985   4   275800   2  14050104  86 "['meta']"
     6    897   4   251160   2  14301264  87 '[2]'
     7      1   0   196888   1  14498152  88 "['moduleDict']", "['modules']"
```

```
     8    672   3   188160   1  14686312  89 "['cb_kwargs']"
     9     27   0   155016   1  14841328  90 '[1]'
<333 more rows. Type e.g. '_.more' to view.>
```

As you can see, the Guppy module is very powerful but also requires some deep knowledge about Python internals. For more info about Guppy, refer to the Guppy documentation.

Leaks without leaks

Sometimes, you may notice that the memory usage of your Scrapy process will only increase, but never decrease. Unfortunately, this could happen even though neither Scrapy nor your project are leaking memory. This is due to a (not so well) known problem of Python, which may not return released memory to the operating system in some cases. For more information on this issue see:

- Python Memory Management
- Python Memory Management Part 2
- Python Memory Management Part 3

The improvements proposed by Evan Jones, which are detailed in this paper, got merged in Python 2.5, but this only reduces the problem, it doesn't fix it completely. To quote the paper:

> *Unfortunately, this patch can only free an arena if there are no more objects allocated in it anymore. This means that fragmentation is a large issue. An application could have many megabytes of free memory, scattered throughout all the arenas, but it will be unable to free any of it. This is a problem experienced by all memory allocators. The only way to solve it is to move to a compacting garbage collector, which is able to move objects in memory. This would require significant changes to the Python interpreter.*

To keep memory consumption reasonable you can split the job into several smaller jobs or enable *persistent job queue* and stop/start spider from time to time.

Downloading and processing files and images

Scrapy provides reusable *item pipelines* for downloading files attached to a particular item (for example, when you scrape products and also want to download their images locally). These pipelines share a bit of functionality and structure (we refer to them as media pipelines), but typically you'll either use the Files Pipeline or the Images Pipeline.

Both pipelines implement these features:

- Avoid re-downloading media that was downloaded recently
- Specifying where to store the media (filesystem directory, Amazon S3 bucket)

The Images Pipeline has a few extra functions for processing images:

- Convert all downloaded images to a common format (JPG) and mode (RGB)
- Thumbnail generation
- Check images width/height to make sure they meet a minimum constraint

The pipelines also keep an internal queue of those media URLs which are currently being scheduled for download, and connect those responses that arrive containing the same media to that queue. This avoids downloading the same media more than once when it's shared by several items.

Using the Files Pipeline

The typical workflow, when using the `FilesPipeline` goes like this:

1. In a Spider, you scrape an item and put the URLs of the desired into a `file_urls` field.
2. The item is returned from the spider and goes to the item pipeline.
3. When the item reaches the `FilesPipeline`, the URLs in the `file_urls` field are scheduled for download using the standard Scrapy scheduler and downloader (which means the scheduler and downloader middlewares are reused), but with a higher priority, processing them before other pages are scraped. The item remains "locked" at that particular pipeline stage until the files have finish downloading (or fail for some reason).
4. When the files are downloaded, another field (`files`) will be populated with the results. This field will contain a list of dicts with information about the downloaded files, such as the downloaded path, the original scraped url (taken from the `file_urls` field) , and the file checksum. The files in the list of the `files` field will retain the same order of the original `file_urls` field. If some file failed downloading, an error will be logged and the file won't be present in the `files` field.

Using the Images Pipeline

Using the *`ImagesPipeline`* is a lot like using the `FilesPipeline`, except the default field names used are different: you use `image_urls` for the image URLs of an item and it will populate an `images` field for the information about the downloaded images.

The advantage of using the *`ImagesPipeline`* for image files is that you can configure some extra functions like generating thumbnails and filtering the images based on their size.

The Images Pipeline uses Pillow for thumbnailing and normalizing images to JPEG/RGB format, so you need to install this library in order to use it. Python Imaging Library (PIL) should also work in most cases, but it is known to cause troubles in some setups, so we recommend to use Pillow instead of PIL.

Enabling your Media Pipeline

To enable your media pipeline you must first add it to your project *`ITEM_PIPELINES`* setting.

For Images Pipeline, use:

```
ITEM_PIPELINES = {'scrapy.pipelines.images.ImagesPipeline': 1}
```

For Files Pipeline, use:

```
ITEM_PIPELINES = {'scrapy.pipelines.files.FilesPipeline': 1}
```

Note: You can also use both the Files and Images Pipeline at the same time.

Then, configure the target storage setting to a valid value that will be used for storing the downloaded images. Otherwise the pipeline will remain disabled, even if you include it in the *`ITEM_PIPELINES`* setting.

For the Files Pipeline, set the *`FILES_STORE`* setting:

```
FILES_STORE = '/path/to/valid/dir'
```

For the Images Pipeline, set the *`IMAGES_STORE`* setting:

```
IMAGES_STORE = '/path/to/valid/dir'
```

Supported Storage

File system is currently the only officially supported storage, but there is also support for storing files in Amazon S3.

File system storage

The files are stored using a SHA1 hash of their URLs for the file names.

For example, the following image URL:

```
http://www.example.com/image.jpg
```

Whose *SHA1 hash* is:

```
3afec3b4765f8f0a07b78f98c07b83f013567a0a
```

Will be downloaded and stored in the following file:

```
<IMAGES_STORE>/full/3afec3b4765f8f0a07b78f98c07b83f013567a0a.jpg
```

Where:

- `<IMAGES_STORE>` is the directory defined in *IMAGES_STORE* setting for the Images Pipeline.
- `full` is a sub-directory to separate full images from thumbnails (if used). For more info see *Thumbnail generation for images*.

Amazon S3 storage

FILES_STORE and *IMAGES_STORE* can represent an Amazon S3 bucket. Scrapy will automatically upload the files to the bucket.

For example, this is a valid *IMAGES_STORE* value:

```
IMAGES_STORE = 's3://bucket/images'
```

You can modify the Access Control List (ACL) policy used for the stored files, which is defined by the *FILES_STORE_S3_ACL* and *IMAGES_STORE_S3_ACL* settings. By default, the ACL is set to `private`. To make the files publicly available use the `public-read` policy:

```
IMAGES_STORE_S3_ACL = 'public-read'
```

For more information, see canned ACLs in the Amazon S3 Developer Guide.

Usage example

In order to use a media pipeline first, *enable it*.

Then, if a spider returns a dict with the URLs key (`file_urls` or `image_urls`, for the Files or Images Pipeline respectively), the pipeline will put the results under respective key (`files` or `images`).

If you prefer to use *Item*, then define a custom item with the necessary fields, like in this example for Images Pipeline:

```
import scrapy

class MyItem(scrapy.Item):

    # ... other item fields ...
    image_urls = scrapy.Field()
    images = scrapy.Field()
```

If you want to use another field name for the URLs key or for the results key, it is also possible to override it.

For the Files Pipeline, set *FILES_URLS_FIELD* and/or *FILES_RESULT_FIELD* settings:

```
FILES_URLS_FIELD = 'field_name_for_your_files_urls'
FILES_RESULT_FIELD = 'field_name_for_your_processed_files'
```

For the Images Pipeline, set *IMAGES_URLS_FIELD* and/or *IMAGES_RESULT_FIELD* settings:

```
IMAGES_URLS_FIELD = 'field_name_for_your_images_urls'
IMAGES_RESULT_FIELD = 'field_name_for_your_processed_images'
```

If you need something more complex and want to override the custom pipeline behaviour, see *Extending the Media Pipelines*.

If you have multiple image pipelines inheriting from ImagePipeline and you want to have different settings in different pipelines you can set setting keys preceded with uppercase name of your pipeline class. E.g. if your pipeline is called MyPipeline and you want to have custom IMAGES_URLS_FIELD you define setting MYPIPELINE_IMAGES_URLS_FIELD and your custom settings will be used.

Additional features

File expiration

The Image Pipeline avoids downloading files that were downloaded recently. To adjust this retention delay use the *FILES_EXPIRES* setting (or *IMAGES_EXPIRES*, in case of Images Pipeline), which specifies the delay in number of days:

```
# 120 days of delay for files expiration
FILES_EXPIRES = 120

# 30 days of delay for images expiration
IMAGES_EXPIRES = 30
```

The default value for both settings is 90 days.

If you have pipeline that subclasses FilesPipeline and you'd like to have different setting for it you can set setting keys preceded by uppercase class name. E.g. given pipeline class called MyPipeline you can set setting key:

MYPIPELINE_FILES_EXPIRES = 180

and pipeline class MyPipeline will have expiration time set to 180.

Thumbnail generation for images

The Images Pipeline can automatically create thumbnails of the downloaded images. In order use this feature, you must set *IMAGES_THUMBS* to a dictionary where the keys are the thumbnail names and the values are their dimensions.

For example:

```
IMAGES_THUMBS = {
    'small': (50, 50),
    'big': (270, 270),
}
```

When you use this feature, the Images Pipeline will create thumbnails of the each specified size with this format:

```
<IMAGES_STORE>/thumbs/<size_name>/<image_id>.jpg
```

Where:

- `<size_name>` is the one specified in the *IMAGES_THUMBS* dictionary keys (`small`, `big`, etc)
- `<image_id>` is the SHA1 hash of the image url

Example of image files stored using `small` and `big` thumbnail names:

```
<IMAGES_STORE>/full/63bbfea82b8880ed33cdb762aa11fab722a90a24.jpg
<IMAGES_STORE>/thumbs/small/63bbfea82b8880ed33cdb762aa11fab722a90a24.jpg
<IMAGES_STORE>/thumbs/big/63bbfea82b8880ed33cdb762aa11fab722a90a24.jpg
```

The first one is the full image, as downloaded from the site.

Filtering out small images

When using the Images Pipeline, you can drop images which are too small, by specifying the minimum allowed size in the *IMAGES_MIN_HEIGHT* and *IMAGES_MIN_WIDTH* settings.

For example:

```
IMAGES_MIN_HEIGHT = 110
IMAGES_MIN_WIDTH = 110
```

Note: The size constraints don't affect thumbnail generation at all.

It is possible to set just one size constraint or both. When setting both of them, only images that satisfy both minimum sizes will be saved. For the above example, images of sizes (105 x 105) or (105 x 200) or (200 x 105) will all be dropped because at least one dimension is shorter than the constraint.

By default, there are no size constraints, so all images are processed.

Allowing redirections

By default media pipelines ignore redirects, i.e. an HTTP redirection to a media file URL request will mean the media download is considered failed.

To handle media redirections, set this setting to `True`:

```
MEDIA_ALLOW_REDIRECTS = True
```

Extending the Media Pipelines

See here the methods that you can override in your custom Files Pipeline:

class scrapy.pipelines.files.**FilesPipeline**

get_media_requests(*item*, *info*)

As seen on the workflow, the pipeline will get the URLs of the images to download from the item. In order to do this, you can override the *get_media_requests()* method and return a Request for each file URL:

```
def get_media_requests(self, item, info):
    for file_url in item['file_urls']:
        yield scrapy.Request(file_url)
```

Those requests will be processed by the pipeline and, when they have finished downloading, the results will be sent to the *item_completed()* method, as a list of 2-element tuples. Each tuple will contain `(success, file_info_or_error)` where:

- `success` is a boolean which is `True` if the image was downloaded successfully or `False` if it failed for some reason
- `file_info_or_error` is a dict containing the following keys (if success is `True`) or a Twisted Failure if there was a problem.
  - `url` - the url where the file was downloaded from. This is the url of the request returned from the *get_media_requests()* method.
  - `path` - the path (relative to *FILES_STORE*) where the file was stored
  - `checksum` - a MD5 hash of the image contents

The list of tuples received by *item_completed()* is guaranteed to retain the same order of the requests returned from the *get_media_requests()* method.

Here's a typical value of the `results` argument:

```
[(True,
  {'checksum': '2b00042f7481c7b056c4b410d28f33cf',
   'path': 'full/0a79c461a4062ac383dc4fade7bc09f1384a3910.jpg',
   'url': 'http://www.example.com/files/product1.pdf'}),
 (False,
  Failure(...))]
```

By default the *get_media_requests()* method returns `None` which means there are no files to download for the item.

item_completed(*results*, *item*, *info*)

The *FilesPipeline.item_completed()* method called when all file requests for a single item have completed (either finished downloading, or failed for some reason).

The *item_completed()* method must return the output that will be sent to subsequent item pipeline stages, so you must return (or drop) the item, as you would in any pipeline.

Here is an example of the *item_completed()* method where we store the downloaded file paths (passed in results) in the `file_paths` item field, and we drop the item if it doesn't contain any files:

```
from scrapy.exceptions import DropItem

def item_completed(self, results, item, info):
```

```
    file_paths = [x['path'] for ok, x in results if ok]
    if not file_paths:
        raise DropItem("Item contains no files")
    item['file_paths'] = file_paths
    return item
```

By default, the *item_completed()* method returns the item.

See here the methods that you can override in your custom Images Pipeline:

class scrapy.pipelines.images.**ImagesPipeline**

The *ImagesPipeline* is an extension of the FilesPipeline, customizing the field names and adding custom behavior for images.

get_media_requests(*item*, *info*)

Works the same way as FilesPipeline.get_media_requests() method, but using a different field name for image urls.

Must return a Request for each image URL.

item_completed(*results*, *item*, *info*)

The *ImagesPipeline.item_completed()* method is called when all image requests for a single item have completed (either finished downloading, or failed for some reason).

Works the same way as FilesPipeline.item_completed() method, but using a different field names for storing image downloading results.

By default, the *item_completed()* method returns the item.

Custom Images pipeline example

Here is a full example of the Images Pipeline whose methods are examplified above:

```
import scrapy
from scrapy.pipelines.images import ImagesPipeline
from scrapy.exceptions import DropItem

class MyImagesPipeline(ImagesPipeline):

    def get_media_requests(self, item, info):
        for image_url in item['image_urls']:
            yield scrapy.Request(image_url)

    def item_completed(self, results, item, info):
        image_paths = [x['path'] for ok, x in results if ok]
        if not image_paths:
            raise DropItem("Item contains no images")
        item['image_paths'] = image_paths
        return item
```

Deploying Spiders

This section describes the different options you have for deploying your Scrapy spiders to run them on a regular basis. Running Scrapy spiders in your local machine is very convenient for the (early) development stage, but not so much

when you need to execute long-running spiders or move spiders to run in production continuously. This is where the solutions for deploying Scrapy spiders come in.

Popular choices for deploying Scrapy spiders are:

- *Scrapyd* (open source)
- *Scrapy Cloud* (cloud-based)

Deploying to a Scrapyd Server

Scrapyd is an open source application to run Scrapy spiders. It provides a server with HTTP API, capable of running and monitoring Scrapy spiders.

To deploy spiders to Scrapyd, you can use the scrapyd-deploy tool provided by the scrapyd-client package. Please refer to the scrapyd-deploy documentation for more information.

Scrapyd is maintained by some of the Scrapy developers.

Deploying to Scrapy Cloud

Scrapy Cloud is a hosted, cloud-based service by Scrapinghub, the company behind Scrapy.

Scrapy Cloud removes the need to setup and monitor servers and provides a nice UI to manage spiders and review scraped items, logs and stats.

To deploy spiders to Scrapy Cloud you can use the shub command line tool. Please refer to the Scrapy Cloud documentation for more information.

Scrapy Cloud is compatible with Scrapyd and one can switch between them as needed - the configuration is read from the `scrapy.cfg` file just like `scrapyd-deploy`.

AutoThrottle extension

This is an extension for automatically throttling crawling speed based on load of both the Scrapy server and the website you are crawling.

Design goals

1. be nicer to sites instead of using default download delay of zero
2. automatically adjust scrapy to the optimum crawling speed, so the user doesn't have to tune the download delays to find the optimum one. The user only needs to specify the maximum concurrent requests it allows, and the extension does the rest.

How it works

AutoThrottle extension adjusts download delays dynamically to make spider send *AUTOTHROTTLE_TARGET_CONCURRENCY* concurrent requests on average to each remote website.

It uses download latency to compute the delays. The main idea is the following: if a server needs `latency` seconds to respond, a client should send a request each `latency/N` seconds to have `N` requests processed in parallel.

Instead of adjusting the delays one can just set a small fixed download delay and impose hard limits on concurrency using *CONCURRENT_REQUESTS_PER_DOMAIN* or *CONCURRENT_REQUESTS_PER_IP* options. It will provide a similar effect, but there are some important differences:

- because the download delay is small there will be occasional bursts of requests;
- often non-200 (error) responses can be returned faster than regular responses, so with a small download delay and a hard concurrency limit crawler will be sending requests to server faster when server starts to return errors. But this is an opposite of what crawler should do - in case of errors it makes more sense to slow down: these errors may be caused by the high request rate.

AutoThrottle doesn't have these issues.

Throttling algorithm

AutoThrottle algorithm adjusts download delays based on the following rules:

1. spiders always start with a download delay of *AUTOTHROTTLE_START_DELAY*;
2. when a response is received, the target download delay is calculated as `latency / N` where `latency` is a latency of the response, and `N` is *AUTOTHROTTLE_TARGET_CONCURRENCY*.
3. download delay for next requests is set to the average of previous download delay and the target download delay;
4. latencies of non-200 responses are not allowed to decrease the delay;
5. download delay can't become less than *DOWNLOAD_DELAY* or greater than *AUTOTHROTTLE_MAX_DELAY*

Note: The AutoThrottle extension honours the standard Scrapy settings for concurrency and delay. This means that it will respect *CONCURRENT_REQUESTS_PER_DOMAIN* and *CONCURRENT_REQUESTS_PER_IP* options and never set a download delay lower than *DOWNLOAD_DELAY*.

In Scrapy, the download latency is measured as the time elapsed between establishing the TCP connection and receiving the HTTP headers.

Note that these latencies are very hard to measure accurately in a cooperative multitasking environment because Scrapy may be busy processing a spider callback, for example, and unable to attend downloads. However, these latencies should still give a reasonable estimate of how busy Scrapy (and ultimately, the server) is, and this extension builds on that premise.

Settings

The settings used to control the AutoThrottle extension are:

- *AUTOTHROTTLE_ENABLED*
- *AUTOTHROTTLE_START_DELAY*
- *AUTOTHROTTLE_MAX_DELAY*
- *AUTOTHROTTLE_TARGET_CONCURRENCY*
- *AUTOTHROTTLE_DEBUG*
- *CONCURRENT_REQUESTS_PER_DOMAIN*
- *CONCURRENT_REQUESTS_PER_IP*
- *DOWNLOAD_DELAY*

For more information see *How it works*.

AUTOTHROTTLE_ENABLED

Default: `False`

Enables the AutoThrottle extension.

AUTOTHROTTLE_START_DELAY

Default: `5.0`

The initial download delay (in seconds).

AUTOTHROTTLE_MAX_DELAY

Default: `60.0`

The maximum download delay (in seconds) to be set in case of high latencies.

AUTOTHROTTLE_TARGET_CONCURRENCY

New in version 1.1.

Default: `1.0`

Average number of requests Scrapy should be sending in parallel to remote websites.

By default, AutoThrottle adjusts the delay to send a single concurrent request to each of the remote websites. Set this option to a higher value (e.g. `2.0`) to increase the throughput and the load on remote servers. A lower `AUTOTHROTTLE_TARGET_CONCURRENCY` value (e.g. `0.5`) makes the crawler more conservative and polite.

Note that *`CONCURRENT_REQUESTS_PER_DOMAIN`* and *`CONCURRENT_REQUESTS_PER_IP`* options are still respected when AutoThrottle extension is enabled. This means that if `AUTOTHROTTLE_TARGET_CONCURRENCY` is set to a value higher than *`CONCURRENT_REQUESTS_PER_DOMAIN`* or *`CONCURRENT_REQUESTS_PER_IP`*, the crawler won't reach this number of concurrent requests.

At every given time point Scrapy can be sending more or less concurrent requests than `AUTOTHROTTLE_TARGET_CONCURRENCY`; it is a suggested value the crawler tries to approach, not a hard limit.

AUTOTHROTTLE_DEBUG

Default: `False`

Enable AutoThrottle debug mode which will display stats on every response received, so you can see how the throttling parameters are being adjusted in real time.

Benchmarking

New in version 0.17.

Scrapy comes with a simple benchmarking suite that spawns a local HTTP server and crawls it at the maximum possible speed. The goal of this benchmarking is to get an idea of how Scrapy performs in your hardware, in order to have a common baseline for comparisons. It uses a simple spider that does nothing and just follows links.

To run it use:

```
scrapy bench
```

You should see an output like this:

```
2016-12-16 21:18:48 [scrapy.utils.log] INFO: Scrapy 1.2.2 started (bot: quotesbot)
2016-12-16 21:18:48 [scrapy.utils.log] INFO: Overridden settings: {'CLOSESPIDER_
↪TIMEOUT': 10, 'ROBOTSTXT_OBEY': True, 'SPIDER_MODULES': ['quotesbot.spiders'],
↪'LOGSTATS_INTERVAL': 1, 'BOT_NAME': 'quotesbot', 'LOG_LEVEL': 'INFO', 'NEWSPIDER_
↪MODULE': 'quotesbot.spiders'}
2016-12-16 21:18:49 [scrapy.middleware] INFO: Enabled extensions:
['scrapy.extensions.closespider.CloseSpider',
 'scrapy.extensions.logstats.LogStats',
 'scrapy.extensions.telnet.TelnetConsole',
 'scrapy.extensions.corestats.CoreStats']
2016-12-16 21:18:49 [scrapy.middleware] INFO: Enabled downloader middlewares:
['scrapy.downloadermiddlewares.robotstxt.RobotsTxtMiddleware',
 'scrapy.downloadermiddlewares.httpauth.HttpAuthMiddleware',
 'scrapy.downloadermiddlewares.downloadtimeout.DownloadTimeoutMiddleware',
 'scrapy.downloadermiddlewares.defaultheaders.DefaultHeadersMiddleware',
 'scrapy.downloadermiddlewares.useragent.UserAgentMiddleware',
 'scrapy.downloadermiddlewares.retry.RetryMiddleware',
 'scrapy.downloadermiddlewares.redirect.MetaRefreshMiddleware',
 'scrapy.downloadermiddlewares.httpcompression.HttpCompressionMiddleware',
 'scrapy.downloadermiddlewares.redirect.RedirectMiddleware',
 'scrapy.downloadermiddlewares.cookies.CookiesMiddleware',
 'scrapy.downloadermiddlewares.stats.DownloaderStats']
2016-12-16 21:18:49 [scrapy.middleware] INFO: Enabled spider middlewares:
['scrapy.spidermiddlewares.httperror.HttpErrorMiddleware',
 'scrapy.spidermiddlewares.offsite.OffsiteMiddleware',
 'scrapy.spidermiddlewares.referer.RefererMiddleware',
 'scrapy.spidermiddlewares.urllength.UrlLengthMiddleware',
 'scrapy.spidermiddlewares.depth.DepthMiddleware']
2016-12-16 21:18:49 [scrapy.middleware] INFO: Enabled item pipelines:
[]
2016-12-16 21:18:49 [scrapy.core.engine] INFO: Spider opened
2016-12-16 21:18:49 [scrapy.extensions.logstats] INFO: Crawled 0 pages (at 0 pages/
↪min), scraped 0 items (at 0 items/min)
2016-12-16 21:18:50 [scrapy.extensions.logstats] INFO: Crawled 70 pages (at 4200␣
↪pages/min), scraped 0 items (at 0 items/min)
2016-12-16 21:18:51 [scrapy.extensions.logstats] INFO: Crawled 134 pages (at 3840␣
↪pages/min), scraped 0 items (at 0 items/min)
2016-12-16 21:18:52 [scrapy.extensions.logstats] INFO: Crawled 198 pages (at 3840␣
↪pages/min), scraped 0 items (at 0 items/min)
2016-12-16 21:18:53 [scrapy.extensions.logstats] INFO: Crawled 254 pages (at 3360␣
↪pages/min), scraped 0 items (at 0 items/min)
2016-12-16 21:18:54 [scrapy.extensions.logstats] INFO: Crawled 302 pages (at 2880␣
↪pages/min), scraped 0 items (at 0 items/min)
2016-12-16 21:18:55 [scrapy.extensions.logstats] INFO: Crawled 358 pages (at 3360␣
↪pages/min), scraped 0 items (at 0 items/min)
2016-12-16 21:18:56 [scrapy.extensions.logstats] INFO: Crawled 406 pages (at 2880␣
↪pages/min), scraped 0 items (at 0 items/min)
2016-12-16 21:18:57 [scrapy.extensions.logstats] INFO: Crawled 438 pages (at 1920␣
↪pages/min), scraped 0 items (at 0 items/min)
```

```
2016-12-16 21:18:58 [scrapy.extensions.logstats] INFO: Crawled 470 pages (at 1920␣
↪pages/min), scraped 0 items (at 0 items/min)
2016-12-16 21:18:59 [scrapy.core.engine] INFO: Closing spider (closespider_timeout)
2016-12-16 21:18:59 [scrapy.extensions.logstats] INFO: Crawled 518 pages (at 2880␣
↪pages/min), scraped 0 items (at 0 items/min)
2016-12-16 21:19:00 [scrapy.statscollectors] INFO: Dumping Scrapy stats:
{'downloader/request_bytes': 229995,
 'downloader/request_count': 534,
 'downloader/request_method_count/GET': 534,
 'downloader/response_bytes': 1565504,
 'downloader/response_count': 534,
 'downloader/response_status_count/200': 534,
 'finish_reason': 'closespider_timeout',
 'finish_time': datetime.datetime(2016, 12, 16, 16, 19, 0, 647725),
 'log_count/INFO': 17,
 'request_depth_max': 19,
 'response_received_count': 534,
 'scheduler/dequeued': 533,
 'scheduler/dequeued/memory': 533,
 'scheduler/enqueued': 10661,
 'scheduler/enqueued/memory': 10661,
 'start_time': datetime.datetime(2016, 12, 16, 16, 18, 49, 799869)}
2016-12-16 21:19:00 [scrapy.core.engine] INFO: Spider closed (closespider_timeout)
```

That tells you that Scrapy is able to crawl about 3000 pages per minute in the hardware where you run it. Note that this is a very simple spider intended to follow links, any custom spider you write will probably do more stuff which results in slower crawl rates. How slower depends on how much your spider does and how well it's written.

In the future, more cases will be added to the benchmarking suite to cover other common scenarios.

Jobs: pausing and resuming crawls

Sometimes, for big sites, it's desirable to pause crawls and be able to resume them later.

Scrapy supports this functionality out of the box by providing the following facilities:

- a scheduler that persists scheduled requests on disk
- a duplicates filter that persists visited requests on disk
- an extension that keeps some spider state (key/value pairs) persistent between batches

Job directory

To enable persistence support you just need to define a *job directory* through the `JOBDIR` setting. This directory will be for storing all required data to keep the state of a single job (ie. a spider run). It's important to note that this directory must not be shared by different spiders, or even different jobs/runs of the same spider, as it's meant to be used for storing the state of a *single* job.

How to use it

To start a spider with persistence supported enabled, run it like this:

```
scrapy crawl somespider -s JOBDIR=crawls/somespider-1
```

Then, you can stop the spider safely at any time (by pressing Ctrl-C or sending a signal), and resume it later by issuing the same command:

```
scrapy crawl somespider -s JOBDIR=crawls/somespider-1
```

Keeping persistent state between batches

Sometimes you'll want to keep some persistent spider state between pause/resume batches. You can use the `spider.state` attribute for that, which should be a dict. There's a built-in extension that takes care of serializing, storing and loading that attribute from the job directory, when the spider starts and stops.

Here's an example of a callback that uses the spider state (other spider code is omitted for brevity):

```
def parse_item(self, response):
    # parse item here
    self.state['items_count'] = self.state.get('items_count', 0) + 1
```

Persistence gotchas

There are a few things to keep in mind if you want to be able to use the Scrapy persistence support:

Cookies expiration

Cookies may expire. So, if you don't resume your spider quickly the requests scheduled may no longer work. This won't be an issue if you spider doesn't rely on cookies.

Request serialization

Requests must be serializable by the *pickle* module, in order for persistence to work, so you should make sure that your requests are serializable.

The most common issue here is to use `lambda` functions on request callbacks that can't be persisted.

So, for example, this won't work:

```
def some_callback(self, response):
    somearg = 'test'
    return scrapy.Request('http://www.example.com', callback=lambda r: self.other_
↪callback(r, somearg))

def other_callback(self, response, somearg):
    print "the argument passed is:", somearg
```

But this will:

```
def some_callback(self, response):
    somearg = 'test'
    return scrapy.Request('http://www.example.com', callback=self.other_callback,␣
↪meta={'somearg': somearg})

def other_callback(self, response):
    somearg = response.meta['somearg']
    print "the argument passed is:", somearg
```

If you wish to log the requests that couldn't be serialized, you can set the *SCHEDULER_DEBUG* setting to `True` in the project's settings page. It is `False` by default.

XPath Tutorial

Part 1: What is XPath?

XPath is a language

> *"XPath is a language for addressing parts of an XML document"*
>
> —XML Path Language 1.0

This abstract from the official specifications says it all:

- *"XPath is a language"*: an XPath expression is a character string...
- *"for addressing parts of an XML document"*: ...a string that that you pass to an XPath engine acting over an XML (or HTML) document, outputting parts of it, and following the data model explained below.

Why learn XPath?

- with XPath, you can navigate **everywhere** inside a DOM tree
- it's a must-have skill for accurate web data extraction
- XPath is more powerful than CSS selectors
- it allows selection and filtering with a fine-grained look at the text content
- XPath allows complex conditioning with axes
- XPath is extensible with custom functions (we won't cover that in this tutorial though)

XPath data model

XPath's data model is a tree of nodes representing a document. Nodes can be either:

- **element nodes** (`<p>This is a paragraph</p>`),
- or **attribute nodes** (`href="page.html"` inside an `<a>` tag),
- or **text nodes** (`"I have something to say"`),
- or **comment nodes** (`<!-- a comment -->`),
- (or root nodes, or namespace nodes, or processing instructions nodes but we will not cover them here.)

In XPath's data model, everything is a node : elements, attributes, comments... (**but not all nodes are elements.**)

And nodes have an order, the **document order**: the order in which they appear in the XML/HTML source.

In effect, this data model allows you to represent everything inside an XML or HTML document, in a structured, ordered and hierarchical way.

Throughout this tutorial, we'll use the following sample HTML page to illustrate how XPath works:

```
<html>
<head>
  <title>This is a title</title>
  <meta content="text/html; charset=utf-8" http-equiv="content-type">
</head>
<body>
  <div>
    <div>
      <p>This is a paragraph.</p>
      <p>Is this <a href="page2.html">a link</a>?</p>
      <br>
      Apparently.
    </div>
    <div class="second">
      Nothing to add.
      Except maybe this <a href="page3.html">other link</a>.
      <!-- And this comment -->
    </div>
  </div>
</body>
</html>
```

Here is an ASCII tree representation of our toy HTML document for an XPath engine, according to the data model:

```
# 0--(ROOT)
 +-- # 1--<html>
     +-- # 2--(TXT): '\n'
     +-- # 3--<head>
     |   +-- # 4--(TXT): '\n  '
     |   +-- # 5--<title>
     |   |   +-- # 6--(TXT): 'This is a title'
     |   +-- # 7--(TXT): '\n  '
     |   +-- # 8--<meta>
     |   |   +-- # 9--(ATTR): content: 'text/html; charset=utf-8'
     |   |   +-- #10--(ATTR): http-equiv: 'content-type'
     |   +-- #11--(TXT): '\n'
     +-- #12--(TXT): '\n'
     +-- #13--<body>
     |   +-- #14--(TXT): '\n  '
     |   +-- #15--<div>
     |   |   +-- #16--(TXT): '\n    '
     |   |   +-- #17--<div>
     |   |   |   +-- #18--(TXT): '\n      '
     |   |   |   +-- #19--<p>
     |   |   |   |   +-- #20--(TXT): 'This is a paragraph.'
     |   |   |   +-- #21--(TXT): '\n      '
     |   |   |   +-- #22--<p>
     |   |   |   |   +-- #23--(TXT): 'Is this '
     |   |   |   |   +-- #24--<a>
     |   |   |   |   |   +-- #25--(ATTR): href: 'page2.html'
     |   |   |   |   |   +-- #26--(TXT): 'a link'
     |   |   |   |   +-- #27--(TXT): '?'
     |   |   |   +-- #28--(TXT): '\n      '
     |   |   |   +-- #29--<br>
     |   |   |   +-- #30--(TXT): '\n      Apparently.\n    '
     |   |   +-- #31--(TXT): '\n    '
     |   |   +-- #32--<div>
     |   |   |   +-- #33--(ATTR): class: 'second'
```

```
     |   |   |   +-- #34--(TXT): '\n      Nothing to add.\n      Except maybe this '
     |   |   |   +-- #35--<a>
     |   |   |   |   +-- #36--(ATTR): href: 'page3.html'
     |   |   |   |   +-- #37--(TXT): 'other link'
     |   |   |   +-- #38--(TXT): '. \n      '
     |   |   |   +-- #39--(COMM): ' And this comment '
     |   |   |   +-- #40--(TXT): '\n    '
     |   |   +-- #41--(TXT): '\n  '
     |   +-- #42--(TXT): '\n'
     +-- #43--(TXT): '\n'
```

You can see various tree branches and leaves:

- e.g. `<div>` or `<p>`: these are element nodes
- `(TXT)` represent text nodes
- `(ATTR)` represent attribute nodes
- `(COMM)` represent comment nodes

The `#<number>` are the document orders of each node.

Note: You can also notice that **text with only whitespace** (space and newlines in our example) **are proper nodes**, they do have their document order and can be selected with XPath.

In-browser widget and using parsel

To illustrate and learn XPath, we will use an in-browser widget allowing you to play around with XPath expressions and see the output live. We will also illustrate some Python pattern for data extraction with XPath using the parsel library which powers Scrapy selectors under the hood. It is a Python module written on top of lxml.

Note: lxml itself is built using the C library libxml2, which has a conformant XPath 1.0 engine. You should be able to run the same XPath expressions with any XPath 1.0 engine, and get the same results.

This tutorial only showcases XPath 1.0. (XPath has reached version 3, but you can already do a lot with XPath 1.0 and Python. And there's no XPath>1.0 implementation in Python today.)

When showing Python code snippets using Parsel, we assume that we have a `Selector` – called `doc` – created with the HTML content, similarly to the following:

```
import parsel


htmlsample = '''<html>
<head>
  <title>This is a title</title>
  <meta content="text/html; charset=utf-8" http-equiv="content-type" />
</head>
<body>
  <div>
    <div>
      <p>This is a paragraph.</p>
      <p>Is this <a href="page2.html">a link</a>?</p>
      <br />
```

```
      Apparently.
    </div>
    <div class="second">
      Nothing to add.
      Except maybe this <a href="page3.html">other link</a>.
      <!-- And this comment -->
    </div>
  </div>
</body>
</html>'''

#
# Below is a small "hack" to change the representation of extracted
#  nodes when using parsel.
# This is to represent return values as serialized HTML element or
# string, and not parsel's wrapper objects.
#
parsel.Selector.__str__ = parsel.Selector.extract
parsel.Selector.__repr__ = parsel.Selector.__str__
parsel.SelectorList.__repr__ = lambda x: '[{}]'.format(
    '\n '.join("({}) {!r}".format(i, repr(s))
               for i, s in enumerate(x, start=1))
).replace(r'\n', '\n')

doc = parsel.Selector(text=htmlsample)
```

XPath return types

When applied over a document, an XPath expression can return either:

- a node-set – this is the most common case, and often it's a set of element nodes
- a string
- a number (floating point)
- a boolean

Note: When an XPath expression returns a node-set, you do get a set of nodes, even if there's only one node in the set. With parsel, you get a `list` of nodes though, not a Python `set`.

XPath expressions

We will now take a look at some example XPath expressions to get a feeling of how they work. We'll explain the syntax in more details later on.

XPath expressions are passed to an XPath engine as strings.

Selecting the root node of a document (warning: special case)

The root node is a special node: this is a quote from XPath 1.0 specs:

> *"The root node is the root of the tree. A root node does not occur except as the root of the tree. The element node for the document element is a child of the root node."*

Selecting the root node of a document with XPath is one of the shortest XPath expressions: `"/"` (a string with only a forward slash).

This is very similar to `cd /` in a shell within a Unix filesystem (going to the root directory).

Warning: Unfortunately, this `"/"` expression does not work as expected with parsel. We get an empty list instead of the root node.

It is a limitation of lxml apparently, because it works with libxml2 directly. In practice though, this doesn't matter much because the root node is virtually never used directly.

Selecting elements

Elements build the structure and hierarchy of the document. An element in HTML (and XML) is what you see in the source code between an opening and corresponding closing tag, and everything in between.

- `<title>This is a title</title>` is a `title` element,
- `<p>Is this <a href="page2.html">a link</a>?</p>` is a `p` (paragraph) element.

Selecting elements is probably the most common use-case for XPath on HTML documents.

Elements can have children – the root node being the ancestor of them all. Their children can also have children and so on. Sometimes, elements only have one child. This hierarchy forms a family tree of nodes.

Note: Text nodes are not elements. (They are still nodes, obviously.) They do not have children nodes, but they are always children of some element.

Therefore, text nodes are always leaves of the document tree.

We said earlier that the document element is a child of the root node. In fact, the document element is the only child of the root node. And for our sample HTML document, it's the top-level `<html>...</html>` element. Still, selecting it will return a single-node node-set, the XPath expression being `/*`:

The asterisk here, `*`, means "any element". And `/*` means "any element under the root node". HTML documents have only one element like this: the `<html>` element.

Another example: how to get `<title>` elements? Use `/html/head/title`:

Again, if you are familiar with the Unix filesystem, you probably intuitively understand what this does:

- start from the root (of the document)
  - select the `<html>` node (with `/html`)
    - select the `<head>` node under the `<html>` node (appending `/head`)
      - select the `<title>` node under the `<head>` node (appending `/title`)

In other words, the XPath expression represents the path from the root node down to the target node(s). Parts of this path are read **from left to right**, and represent a top-to-bottom direction in the document tree.

Much like a Unix filepath represents the path from the filesystem's root to the target file(s) or directory(ies). There's one major difference with a Unix filesystem though: in an HTML or XML document, an element can have multiple children with the same name. For example, the `<div>` just under the `<body>` has 2 `<div>` children:

Another example is getting the paragraphs inside the first child of that `<div>` under `<body>`, there are two of them:

Here we're introducing a **positional predicate**, `[1]`. The `div[1]` part means *"the first child under its parent"*.

If you recall, earlier we used a `*` asterisk to mean *any element*. There are other elements with those two paragraphs under that very `<div>`. Let's try and select all of them, regardless of their name:

Note: Continuing the filesystem anamogy, `*` is similar in effect to what you can do in a Unix shell to find files or directories without explicit full names.

See the `<br/>` being selected? It's an empty element (i.e. with node children) but it is there nonetheless.

Selecting text nodes

If we stay around these `<p>` and `<br>` elements, you may have noticed that the ASCII tree representation from the beginning also shows some text after the `<br/>` break: the string `"Apparently."`. It is a text node.

Selecting text nodes is a bit different than selecting elements: you use the special `text()` syntax. Let's try it by replacing the last part of our last XPath expression, forming `/html/body/div/div[1]/text()`:

You may have expected only one text result, the last one, `"Apparently."`. But we got four! And three of them are blank even. Why is that?

In fact, HTML authors usually indent their tags with whitespace for readability. This does not usually change the layout in your browser. But this **whitespace counts as text nodes** for XPath's data model, it is not stripped nor filtered.

Let's represent that `<div>` as a Python string as it appears in the HTML source:

```
#
#   text node #1                        text node #2                                    ␣
↪         text node #3
#     <------>                            <------>                                      ␣
↪           <------>
'<div>\n      <p>This is a paragraph.</p>\n      <p>Is this <a href="page2.html">a␣
↪link</a>?</p>\n      <br>\n  Apparently.\n    </div>'
```

We've marked the first three text nodes before the non-whitespace only text node.

Another example is to get the text nodes of `<title>` elements (remember that `<title>` is an element, and that it happens it contains a text node, with the string content "This is a title"):

Note: Again, there's only one `<title>`, and it contains only one text node, but selecting text nodes in `<title>` returns a single string-value in a list, not one string.

Selecting nodes without a full, explicit path

What we did until now is tell the XPath engine how to get to nodes, node by node, from parent to child, from root node down to target nodes. This assumes that you know the hierarchy of nodes beforehand. This *can* be the case, but most often than not, either you do not know or you do not want to indicate all the steps from the root node down to the node(s) you are interested in (this can be very error prone – have you put enough `div/div/div...`?).

XPath provides a handy shortcut when you do not know at what level you expect your target node to be. Say for example that we want to select all `<p>` paragraph elements inside the `<body>`. We don't *a-priori* know what their parent node is. (For all we know, they can be anywhere under the `<body>` element.) The shortcut to use is `//` (two forward slashes). Let's try this: `//body//p`

So we got 2 paragraphs, what we expected.

This also works for text nodes (there are a lot of them in our sample document!). Try `//body//text()`:

Selecting attributes

Elements can also have attributes. In our sample document, we have two `<a>` elements, each with a `href` attribute. There's also a `<meta>` element with two attributes: `content` and `http-equiv`.

This is how you can select these attributes, with an `@` prefix before the attribute name:

The `*` (asterisk) here after `@` means the same thing as in `/*` exept that this is for attributes, and not elements: meaning that you want any attributes, whatever their name.

Get a string representation of an element

The XPath language also comes with a few string functions, that you can wrap around an XPath expression selecting elements:

This example uses `string(<xpathexpression>)`, one of several handy functions in XPath. `string()` will concatenate all text content from the selected node and all of its children, recursively, effectively stripping HTML tags.

You may wonder what's the difference between `string(/html/head/title)` and `/html/head/title/text()` from earlier? Here, in fact, you get the same result because `<title>` only has one child text node. (Concatenating this list of one text node is the same as getting it directly with `text()` at the end.)

But string functions can be very handy when you apply them on nodes that have multiple children and multiple text node children or descendant. What happens when you apply `string()` on the document `<body>` for example? You get a text representation of the document, without the tags:

Counting elements

We said earlier that XPath expressions could also return numbers. One example of this is counting the number of paragraphs in the document:

Note: With parsel, you get a floating point number back, and in the form of a string. This is specific to parsel. Another XPath engine might return a native floating point number.

Another example: get the number of attributes in the document (whatever their parent element):

Boolean operations

XPath expressions can also return booleans. This is not that usueful by itself, but it becomes handy when used in predicates (that we will cover a bit later).

For example, testing the number of paragraphs:

Part 2: Location Paths: how to move inside the document tree

A **Location path** is the most common XPath expression. It is used to move in any direction from a starting point (*the context node*) to any node(s) in the tree:

- It is a string, with a series of **"location steps"**: `"step1 / step2 / step3 ..."`;

- It represents the **selection and filtering of nodes**, processed step by step, **from left to right**;
- Each step is of the form `axis :: nodetest [predicate]*`
  - an *axis* (implicit or explicit),
  - a *node test*,
  - zero or more *predicates*.

So the examples we saw earlier are (or contain) an XPath location path: `/html/head/title`, `//body//p` etc.

Tip: Whitespace does NOT matter in XPath.

(Except for "`//`" and "`..`"; "`/ /`" and "`. .`" are syntax errors.)

For example, the following three expressions produce the same result:

```
>>> doc.xpath('/html/head/title')
[(1) '<title>This is a title</title>']
```

```
>>> doc.xpath('/    html   / head   /title')
[(1) '<title>This is a title</title>']
```

```
>>> doc.xpath('''
...     /html
...         /head
...             /title''')
[(1) '<title>This is a title</title>']
```

So **don't be afraid to indent your XPath expressions to improve readability.**

Relative vs. absolute paths

Location paths can be relative or absolute:

- `"step1/step2/step3"` is relative
- `"/step1/step2/step3"` is absolute

In other words, an absolute path is a relative path starting with "/" (forward slash). Absolute paths are relative to the root node.

Tip: Use relative paths whenever possible. This prevents unexpected selection of duplicate nodes in loop iterations.

For example, in our sample document, only one `<div>` contains paragraphs. Looping on each `<div>` and using the absolute location path `//p` will produce the same result for each iteration: returning ALL paragraphs in the document everytime.

```
>>> for div in doc.xpath('//body//div'):
...     print(div.xpath('//p'))
[(1) '<p>This is a paragraph.</p>'
 (2) '<p>Is this <a href="page2.html">a link</a>?</p>']
[(1) '<p>This is a paragraph.</p>'
 (2) '<p>Is this <a href="page2.html">a link</a>?</p>']
[(1) '<p>This is a paragraph.</p>'
 (2) '<p>Is this <a href="page2.html">a link</a>?</p>']
```

Compare this with using the relative `'p'` or `'./p'` expression that will only look at children `<p>` under each `<div>`, and only one of those `<div>` will show having paragraphs as shown below:

```
>>> for div in doc.xpath('//body//div'):
...     print(div.xpath('p'))
[]
[(1) '<p>This is a paragraph.</p>'
 (2) '<p>Is this <a href="page2.html">a link</a>?</p>']
[]
```

```
>>> for div in doc.xpath('//body//div'):
...     print(div.xpath('./p'))
[]
[(1) '<p>This is a paragraph.</p>'
 (2) '<p>Is this <a href="page2.html">a link</a>?</p>']
[]
```

Abbreviated syntax vs. full syntax

What we've seen earlier is in fact the "abbreviated syntax" for XPath expressions. The full syntax is quite verbose (but you sometimes need it):

Abbreviated syntax	Full syntax
`/html/head/title`	`/child::html /child:: head /child:: title`
`//meta/@content`	`/descendant-or-self::node() /child::meta / attribute::content`
`//div/div[@class="second"]`	`/descendant-or-self::node() /child::div /child::div [attribute::class = "second"]`
`//div/a/text()`	`/descendant-or-self::node() /child::div /child::a /child::text()`

What are these `child::`, `descendant-or-self::` and `attribute::`, you may ask? They are axes.

Axes: moving around

Important: Remember that each step of an XPath location path is of the form `AXIS :: nodetest [predicate]*`.

The "axis" is the first part of each location path step. It can be explicit, or implicit in abbreviated syntax. For example, in `/html/head/title`, the `child::` axis is omitted in each step.

In this section, we'll use explicit axes as much as we can.

Axes give the direction to go next, one location step at a time.

- `self` (where you are)
- `parent`, `child` (direct hop up or down the document tree)
- `ancestor`, `ancestor-or-self`, `descendant`, `descendant-or-self` (multi-hop)
- `following`, `following-sibling`, `preceding`, `preceding-sibling` (document order)
- `attribute`, `namespace` (non-element)

Stay where you are: self

Let's assume that we have selected the first `<div>` element in our sample document, the one just under the `<body>` element:

```
>>> first_div = doc.xpath('//body/div')[0]
>>> first_div
<div>
    <div>
      <p>This is a paragraph.</p>
      <p>Is this <a href="page2.html">a link</a>?</p>
      <br>
      Apparently.
    </div>
    <div class="second">
      Nothing to add.
      Except maybe this <a href="page3.html">other link</a>.
      <!-- And this comment -->
    </div>
  </div>
```

The `self` axis represents *the context node*, i.e. where you are currently in the Location Path steps. (This may not sound very useful, but we will see later when this can be handy.)

```
>>> first_div.xpath('self::*')
[(1) '<div>
    <div>
      <p>This is a paragraph.</p>
      <p>Is this <a href="page2.html">a link</a>?</p>
      <br>
      Apparently.
    </div>
    <div class="second">
      Nothing to add.
      Except maybe this <a href="page3.html">other link</a>.
      <!-- And this comment -->
    </div>
  </div>']
```

If you chain `self::` steps, you'll stay on the same context node:

```
>>> first_div.xpath('self::*/self::*/self::*')
[(1) '<div>
    <div>
      <p>This is a paragraph.</p>
      <p>Is this <a href="page2.html">a link</a>?</p>
      <br>
      Apparently.
    </div>
    <div class="second">
      Nothing to add.
      Except maybe this <a href="page3.html">other link</a>.
      <!-- And this comment -->
    </div>
  </div>']
```

`self::` is usually seen in abbreviated form, i.e. in '.' (one dot) which means `self::node()`. So you could also use:

```
>>> first_div.xpath('.')
[(1) '<div>
    <div>
      <p>This is a paragraph.</p>
      <p>Is this <a href="page2.html">a link</a>?</p>
      <br>
      Apparently.
    </div>
    <div class="second">
      Nothing to add.
      Except maybe this <a href="page3.html">other link</a>.
      <!-- And this comment -->
    </div>
  </div>']
```

```
>>> first_div.xpath('././.')
[(1) '<div>
    <div>
      <p>This is a paragraph.</p>
      <p>Is this <a href="page2.html">a link</a>?</p>
      <br>
      Apparently.
    </div>
    <div class="second">
      Nothing to add.
      Except maybe this <a href="page3.html">other link</a>.
      <!-- And this comment -->
    </div>
  </div>']
```

Move up or down the tree: child, descendant, parent, ancestor

The `child` axis is for immediate children nodes of the context node. Here, our context node `<div>` has two `<div>` children:

```
>>> first_div.xpath('child::*')
[(1) '<div>
      <p>This is a paragraph.</p>
      <p>Is this <a href="page2.html">a link</a>?</p>
      <br>
      Apparently.
    </div>'
 (2) '<div class="second">
      Nothing to add.
      Except maybe this <a href="page3.html">other link</a>.
      <!-- And this comment -->
    </div>']
```

`child` is in fact the default axis, hence it can be omitted (e.g. we saw that `/html/head/title` is equivalent of `/child::html/child::head/child::title`.)

The `parent` axis is the dual of `child`: you go up one level in the document tree:

```
>>> first_div.xpath('parent::*')
[(1) '<body>
  <div>
```

```
    <div>
      <p>This is a paragraph.</p>
      <p>Is this <a href="page2.html">a link</a>?</p>
      <br>
      Apparently.
    </div>
    <div class="second">
      Nothing to add.
      Except maybe this <a href="page3.html">other link</a>.
      <!-- And this comment -->
    </div>
  </div>
</body>']
```

There's an alias for `parent::` it's `..` (two dots, much like in a Unix filesystem):

```
>>> first_div.xpath('..')
[(1) '<body>
  <div>
    <div>
      <p>This is a paragraph.</p>
      <p>Is this <a href="page2.html">a link</a>?</p>
      <br>
      Apparently.
    </div>
    <div class="second">
      Nothing to add.
      Except maybe this <a href="page3.html">other link</a>.
      <!-- And this comment -->
    </div>
  </div>
</body>']
```

Let's simplify our ASCII tree representation from earlier to only consider element nodes:

```
# 0--(ROOT)
 +-- # 1--<html>
     +-- # 3--<head>
     |   +-- # 5--<title>
     |   +-- # 8--<meta>
     +-- #13--<body>
         +-- #15--<div>
             +-- #17--<div>
             |   +-- #19--<p>
             |   +-- #22--<p>
             |   |   +-- #24--<a>
             |   +-- #29--<br>
             +-- #32--<div>
                 +-- #35--<a>
```

With this simplified tree representation, this is what `self`, `child` and `parent` select:

```
                # 0--(ROOT)
                 +-- # 1--<html>
                     +-- # 3--<head>
                     |   +-- # 5--<title>
                     |   +-- # 8--<meta>
parent::* ---------> +-- #13--<body>
```

```
                          |
self::* ------------->   +-- #15--<div>
                          |
child::*----+---------->  +-- #17--<div>
            |             |   +-- #19--<p>
            |             |   +-- #22--<p>
            |             |   |   +-- #24--<a>
            |             |   +-- #29--<br>
            +---------->  +-- #32--<div>
                          |   +-- #35--<a>
```

Recursively go up or down

The `descendant` axis is similar to `child` but also goes deeper down the tree, looking at children of each child, recursively:

```
>>> first_div.xpath('descendant::*')
[(1) '<div>
      <p>This is a paragraph.</p>
      <p>Is this <a href="page2.html">a link</a>?</p>
      <br>
      Apparently.
    </div>'
 (2) '<p>This is a paragraph.</p>'
 (3) '<p>Is this <a href="page2.html">a link</a>?</p>'
 (4) '<a href="page2.html">a link</a>'
 (5) '<br>'
 (6) '<div class="second">
      Nothing to add.
      Except maybe this <a href="page3.html">other link</a>.
      <!-- And this comment -->
    </div>'
 (7) '<a href="page3.html">other link</a>']
```

You might guess already what `ancestor` is for: it is the dual axis of `descendant`. It goes to the parent of the context node, the parent of this parent, the parent of the parent of this parent, etc.

```
>>> first_div.xpath('ancestor::*')
[(1) '<html>
<head>
  <title>This is a title</title>
  <meta content="text/html; charset=utf-8" http-equiv="content-type">
</head>
<body>
  <div>
    <div>
      <p>This is a paragraph.</p>
      <p>Is this <a href="page2.html">a link</a>?</p>
      <br>
      Apparently.
    </div>
    <div class="second">
      Nothing to add.
      Except maybe this <a href="page3.html">other link</a>.
      <!-- And this comment -->
    </div>
```

```
  </div>
</body>
</html>'
 (2) '<body>
  <div>
    <div>
      <p>This is a paragraph.</p>
      <p>Is this <a href="page2.html">a link</a>?</p>
      <br>
      Apparently.
    </div>
    <div class="second">
      Nothing to add.
      Except maybe this <a href="page3.html">other link</a>.
      <!-- And this comment -->
    </div>
  </div>
</body>']
```

Special case of `descendant-or-/ancestor-or-self` axes

The last axes to be aware of when you need to move up or down the document tree are `descendant-or-self` and `ancestor-or-self`. They are the same as `descendant` or `ancestor` except they also include the context node.

```
>>> first_div.xpath('./descendant-or-self::node()/text()')
[(1) '
    '
 (2) '
      '
 (3) 'This is a paragraph.'
 (4) '
      '
 (5) 'Is this '
 (6) 'a link'
 (7) '?'
 (8) '
      '
 (9) '
      Apparently.
    '
 (10) '
    '
 (11) '
      Nothing to add.
      Except maybe this '
 (12) 'other link'
 (13) '.
      '
 (14) '
    '
 (15) '
  ']
```

Move "sideways": children nodes of the same parent

If nodes can have parents, children, ancestors and descendants, they can also have siblings (to continue the family analogy). **Siblings are nodes that have the same parent node.**

Some siblings may come before the context node (they appear before in the document, their order is lower), or they can come after the context node. There are two axis for these two directions: `preceding-sibling` and `following-sibling`.

Let's first select this paragraph from our sample document: `<p>Is this <a href="page2.html">a link</a>?</p>`. It's the 2nd child of the 1st `<div>` of the `<div>` we used above:

```
paragraph = first_div.xpath('child::div[1]/child::p[2]')[0]
```

Here we started using 2 new patterns along with the axes:

- `child::div` vs. `child::*`:
  - `*` means "any element node" (this is a *node-test* that we'll cover afterwards),
  - while `child::div` means "any child that is a `<div>` element".
- `[1]` and `[2]`: which mean *first* and *second* in the current step's node-set (this is a kind of *predicate* that we'll cover afterwards also)

```
>>> paragraph.xpath('preceding-sibling::*')
[(1) '<p>This is a paragraph.</p>']
```

```
>>> paragraph.xpath('following-sibling::*')
[(1) '<br>']
```

Again, let's see which elements were selected in our ASCII tree representation:

```
                  # 0--(ROOT)
                   +-- # 1--<html>
                       +-- # 3--<head>
                       |   +-- # 5--<title>
                       |   +-- # 8--<meta>
                       +-- #13--<body>
                           |
                           +-- #15--<div>
                               |
                               +-- #17--<div>
                               |   |
                               |   |
preceding-sibling::* ----------> +-- #19--<p>
                               |   |
                               |   |
self::* ----------------------> +-- #22--<p>
                               |   |   |
                               |   |   +-- #24--<a>
                               |   |
                               |   |
following-sibling::* ----------> +-- #29--<br>
                               |
                               |
                               +-- #32--<div>
                                   +-- #35--<a>
```

Earlier we were also able to get text nodes that were siblings of these <p> elements. Why did they not get selected?

The reason is that `child::*` means "any child *element*", not "any node." (Remember that text nodes are not elements.)

To also get text node siblings, you need to use either `child::text()` or `child::node()`. (But we may be getting ahead of ourselves with *node tests*.)

```
>>> paragraph.xpath('following-sibling::node()')
[(1) '
      '
 (2) '<br>'
 (3) '
     Apparently.
    ']
```

```
>>> paragraph.xpath('following-sibling::text()')
[(1) '
      '
 (2) '
     Apparently.
    ']
```

Nodes before and after, in document order

`preceding` and `following` are two special axes that do not look at the tree hierarchy, but work on the document order of nodes.

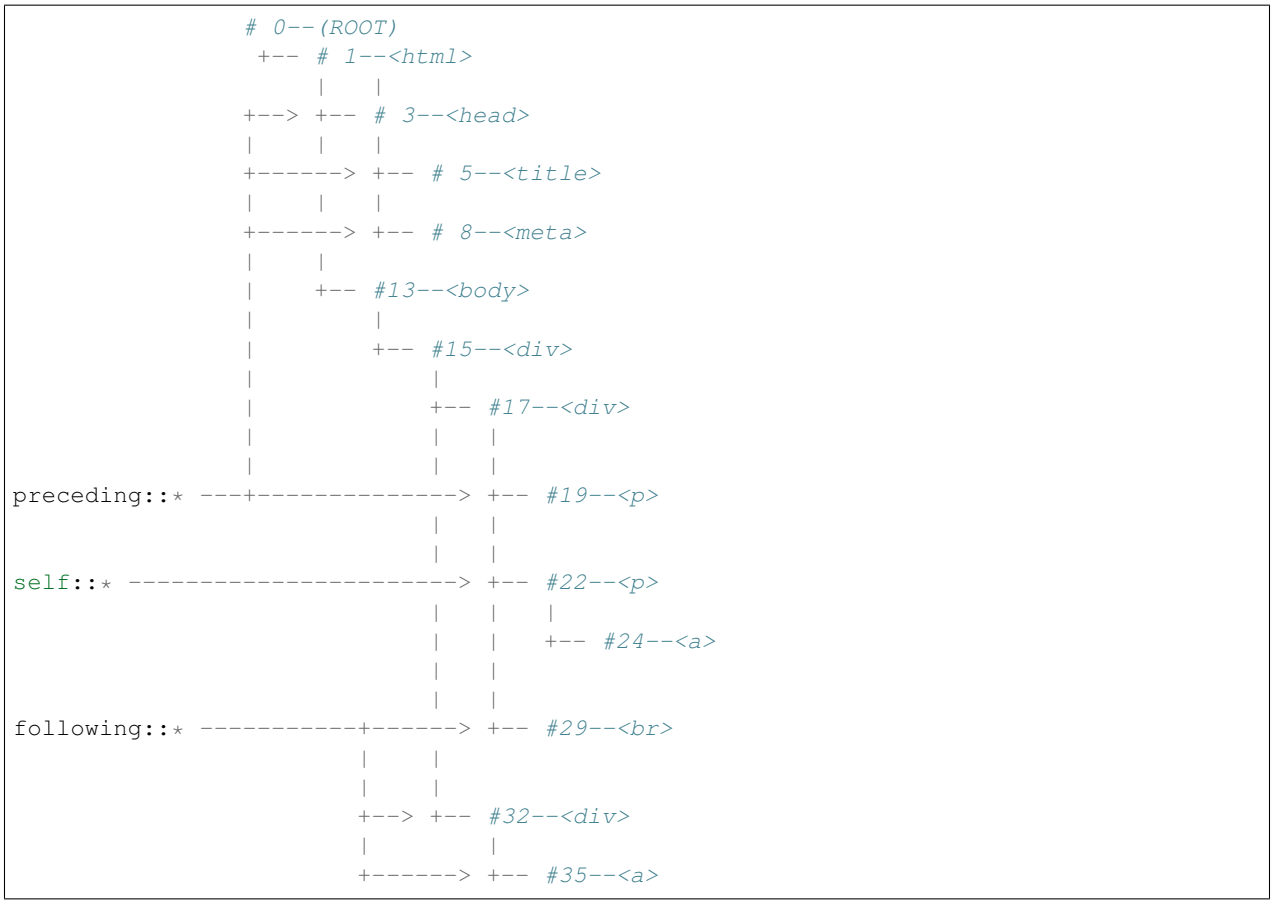
Important: Remember, all nodes in XPath data model have an order, called the *document order*. Node 1 is the first node in the HTML source, node 2 is the node appearing next etc.

```
  #1    #2    #3   ...
<html><head><title>...
```

```
>>> paragraph.xpath('preceding::*')
[(1) '<head>
  <title>This is a title</title>
  <meta content="text/html; charset=utf-8" http-equiv="content-type">
</head>'
 (2) '<title>This is a title</title>'
 (3) '<meta content="text/html; charset=utf-8" http-equiv="content-type">'
 (4) '<p>This is a paragraph.</p>']
```

```
>>> paragraph.xpath('following::*')
[(1) '<br>'
 (2) '<div class="second">
     Nothing to add.
     Except maybe this <a href="page3.html">other link</a>.
     <!-- And this comment -->
   </div>'
 (3) '<a href="page3.html">other link</a>']
```

This is what these axes select in our ASCII-tree representation:



Note: Notice that `preceding` does not include ancestors and `following` does not include descendants. This property is mentioned in XPath specs like this:

> *"The ancestor, descendant, following, preceding and self axes partition a document (ignoring attribute and namespace nodes): they do not overlap and together they contain all the nodes in the document."*

In other words:

```
document == self  (ancestor  preceding)  (descendant  following)
```

(denoting the "union" for node-sets.)

Attribute axis

TODO.

Node tests

Important: A "node test" is the second part of each step in a location path.

```
axis :: NODETEST [predicate]*
```

Node tests select node types along the step's axis.

a node test can be:

- a *name test*:
  - such as `p`, `title` or `a` for elements: `/html/head/title` contains 3 steps, each with a *name test* node-test
  - or `href` or `src` for attributes: `/a/@href` selects "href" attributes of `<a>` elements
- a *node type test*:
  - `node()`: any node type
  - `text()`: text nodes
  - `comment()`: comment nodes
  - `*` (an asterisk): the meaning depends on the axis:
    - an `*` step alone selects any element node
    - an `@*` selects any attribute node

Warning: `text()` is not a function call that converts a node to it's text representation, it's just a test on the node type.

Compare these two expressions:

```
>>> paragraph.xpath('child::text()')
[(1) 'Is this '
 (2) '?']
```

```
>>> paragraph.xpath('string(self::*)')
[(1) 'Is this a link?']
```

`child::text()` selects all children nodes that are also text nodes.

The "a" string is part of the `<a>` inside the paragraph, so it's not selected. It is not a direct child of the `<p>` element.

Whereas `string(self::*)` applies to the paragraph (the context node, selected with `self::*`) and recursively gets text content of children, children of children and so on.

Abbreviation cheatsheet

Abbreviated step	Meaning
`*` (asterisk)	all **element** nodes (i.e. not text nodes, not attribute nodes). Remember that `.//*` is not the same as `.//node()`. Also, there's no `element()` node test.
`@*`	`attribute::*` (all attribute nodes)
`//`	`/descendant-or-self::node()/` (exactly this, nothing more, nothing less) so `//*` is not the same as `/descendant-or-self::*`
`.` (a single dot)	`self::node()`, the context node; useful for making XPaths relative, e.g. `.//tr`
`..` (2 dots)	`parent::node()`

TODO: explain why `//*` is not the same as `/descendant-or-self::*`

Predicates

Important: Predicates are the last part of each step in a location path. Predicates are optional.

```
axis :: nodetest [PREDICATE]*
```

They are used to further filter nodes on properties that cannot be expressed with the step's axis and node test.

Remember that XPath location paths work step by step. Each step produces a node-set for each node from the previous step's node-set, with possibly more than 1 node in each node set.

You may not be interested in all nodes from a node test. And predicates are used to tell the XPath engine the condition(s) they should meet.

The syntax for predicates is simple: just surround conditions within square brackets. What's inside the square brackets can be:

- a number (see positional predicates below)
- a location path: the predicate will select nodes for which the location path matches at least a node
- a boolean operation: for example to test a condition on text content or count of children

Positional predicates

The first use-case is selecting nodes based on their position in a node-set. (Node-sets order depends on the axis, but let's consider that the order of a node in a node-set is the document order.)

Remember the two paragraphs in the `<div>` we looked at earlier:

```
>>> doc.xpath('//body/div/div/p')
[(1) '<p>This is a paragraph.</p>'
 (2) '<p>Is this <a href="page2.html">a link</a>?</p>']
```

Let's say that we are not interested in the two paragraphs but only the first one. You would use `[1]` as predicate:

Warning: Positions in XPath start from 1, not 0.

If you want the last node in a node-set, you can use `last()`:

Warning: Because location paths work step by step, from left to right, positional predicates are about the **position of a node in a node-set produced by the current step**, not about the position of the node in the document tree.

For example, `//body//div[1]` is NOT the first `<div>` under the `<body>` element; it will select **all** `<div>` that are the first child of their parent:

This becomes more apparent when you expand the expression to its full syntax:

```
/descendant-or-self::node()
    /child::body
        /descendant-or-self::node()
                                ^
                                |
            # first child of this parent
            /child::div[1]
```

You can however select the first `<div>` (in document order) in a `<body>` using parentheses to group nodes into a new node-set:

- first select all `<div>` elements – `//body//div`,
- then group them – `( //body//div )`,
- and finally select the first one – `( //body//div ) [1]`,

Position ranges

Sometimes you need more than one node in a node-set but not all of them. For that you can use boolean expression in your predicate in conjunction with the `position()` function that returns the node's position.

Let's change our sample HTML document a bit to include a list of five items. Say we need all but the 1st and last one. You can use `[position()>1 and position()<last()]`:

`//body//div//li[position()>1 and position()<last()]` correctly selects the 2nd, 3rd and 4th items.

Location paths as predicates

Location paths can also serve as predicates within a parent location path.

It can happen that your HTML mamrkup does not distinguish the elements you are after with any "class" or "id" attributes, but maybe these elements have a structural feature that you can use to identify them.

For example, a `<table>` element may have rows – `table/tr` – with or without link anchors in them. Within each `<tr>` row, `td/a` selects something on some rows, nothing for others:

Boolean predicates

We saw boolean predicates earlier with positional ranges. But you can craft complex boolean filters based on any features of nodes; structural information on children or parent nodes, text values, position, etc.

A simple example could be selecting a <table> that has a specific number of rows, say, 5. You can simply count the number of rows:

Special case of string value tests

XPath also allows comparing string values of nodes within predicates. If you use an equality operation with a location path and a string, each node of the location path will be converted to its string value and then compared with the string value to match.

This may sound more obscure than it is. Say for example that you have two tables, with different headers. You know the string value of the header in the table you want, "The header I want."

```
<div>
  <table>
   <tr><th>The header I want</th></tr>
   <tr><td>second row</td></tr>
   <tr><td>third row</td></tr>
  </table>
</div>
<div>
  <table>
   <tr><th>Another header I do NOT want</th></tr>
   <tr><td>second row</td></tr>
   <tr><td>third row</td></tr>
   <tr><td>fourth row</td></tr>
   <tr><td>fifth row</td></tr>
  </table>
</div>
```

To select the different headers, you would use `//table/tr/th`. You want the <table> so you can move the `tr/th` part inside a predicate and compare it with string "The header I want".

This kind of predicates also works for attribute values, e.g. testing links to some website:

```
//body//p [ a/@href="http://www.example.com" ]
```

Special trick for testing multiple node names

In a predicate you can also test the current node of the node-set. For example if you want to test for several wanted element names. This is when `self::` axis can be helpful.

One example is testing different kind of lists, ordered or unordered:

Note: Here we saw that predicates can also appear in the middle of the location path. Indeed, predicates are (a optional) part of each location step.

Nested predicates

We said that location paths can be used as predicate. And location paths can have predicates. So it's possible to end up with nested predicates. (And that's ok.)

```
>>> #                <------predicate --------->
>>> #                    <-nested predicate->
>>> doc.xpath('//div[p  [a/@href="page2.html"]  ]')
[(1) '<div>
      <p>This is a paragraph.</p>
      <p>Is this <a href="page2.html">a link</a>?</p>
      <br>
      Apparently.
    </div>']
```

In fact, the above is equivalent to `//div[p/a/@href="page2.html"]` with no nesting:

Order of predicates is important

You can have multiple predicates in sequence per step, each within its `[]` brackets, i.e. steps in the form of `axis::nodetest[predicate#1][predicate#2][predicate#3]...`.

Predicates are processed in order, from left to right. And the output of one predicate is fed into the next predicate filter, much like steps produce node-sets for the next step to process.

So **the order of predicates is important.**

The following 2 location paths produce different results:

- `//div[@class="second"][2]`: will output one `<div>`
- `//div[2][@class="second"]`: will select **nothing**

See for yourself:

The second produces nothing indeed. Why is that?

`//div[2][@class="second"]` looks at `div` elements that are the 2nd child of their parent. `div` means `child::div`, and `[2]` will select the 2nd node in the current node-set. In our document this happens only once. The final predicate, `[@class="second"]`, filters nodes that have a "class" attribute with value "second". This happens to be valid for that 2nd child `div`.

On the contrary, `//div[@class="second"][2]` will first produce `//div[@class="second"]`, which only produces single-node node-sets (again, there's only one `div` with "class" attribute with value "second"). So the subsequent `[2]` predicate will never match with single-node node-sets (you cannot select the 2nd element of a 1-element list)

> **Warning:** Beware of `position()` in chained predicates.
>
> Much like `[...][2]` is different from `[2][...]`, if you chain positional predicates, remember that the position is relative to the node-set processed by the previous predicate.
>
> For example, we saw that `position()>1` would filter out the first nodes in a node-set. Chaining `[position()>1]` will remove the first node each time it's used:

String functions

TODO

Part 3: Use-cases for web scraping

TODO

Text extraction

TODO

Attributes extraction

TODO

Attribute names extractions

TODO

CSS Selectors

TODO

Loop on elements (table rows, lists)

TODO

Element boundaries & XPath buckets (advanced)

TODO

EXSLT extensions

TODO

Summary of tips

Tip:

- Use relative XPath expressions whenever possible
- Know your axes!
- Don't forget that XPath has `string()` and `normalize-space()` functions
- **text() is a node test**, not a function call
- CSS selectors are very handy, easier to maintain, but also less powerful than XPath

Frequently Asked Questions Get answers to most frequently asked questions.

Debugging Spiders Learn how to debug common problems of your scrapy spider.

Spiders Contracts Learn how to use contracts for testing your spiders.

Common Practices Get familiar with some Scrapy common practices.

Broad Crawls Tune Scrapy for crawling a lot domains in parallel.

Using Firefox for scraping Learn how to scrape with Firefox and some useful add-ons.

Using Firebug for scraping Learn how to scrape efficiently using Firebug.

Debugging memory leaks Learn how to find and get rid of memory leaks in your crawler.

Downloading and processing files and images Download files and/or images associated with your scraped items.

Deploying Spiders Deploying your Scrapy spiders and run them in a remote server.

AutoThrottle extension Adjust crawl rate dynamically based on load.

Benchmarking Check how Scrapy performs on your hardware.

Jobs: pausing and resuming crawls Learn how to pause and resume crawls for large spiders.

CHAPTER 6

Extending Scrapy

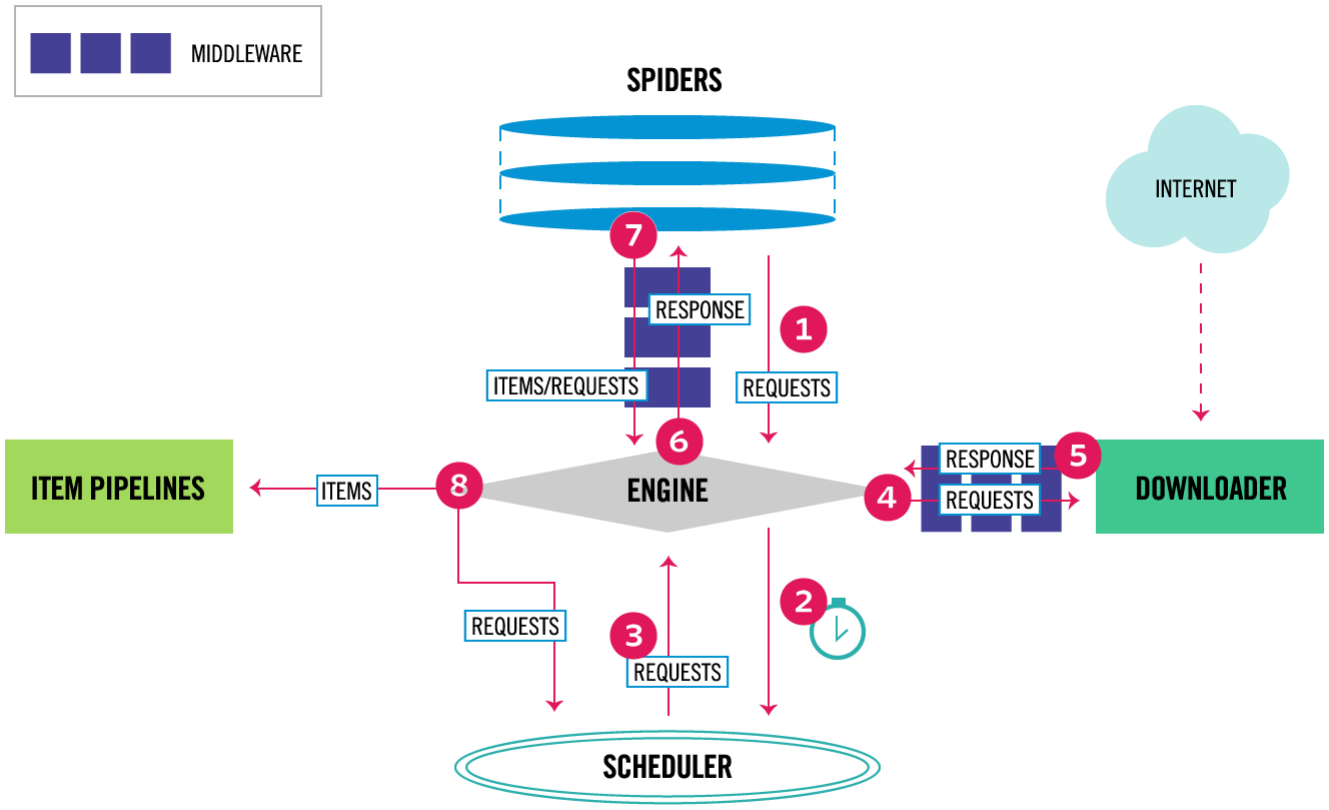
Architecture overview

This document describes the architecture of Scrapy and how its components interact.

Overview

The following diagram shows an overview of the Scrapy architecture with its components and an outline of the data flow that takes place inside the system (shown by the red arrows). A brief description of the components is included below with links for more detailed information about them. The data flow is also described below.

Data flow



The data flow in Scrapy is controlled by the execution engine, and goes like this:

1. The *Engine* gets the initial Requests to crawl from the *Spider*.
2. The *Engine* schedules the Requests in the *Scheduler* and asks for the next Requests to crawl.
3. The *Scheduler* returns the next Requests to the *Engine*.
4. The *Engine* sends the Requests to the *Downloader*, passing through the *Downloader Middlewares* (see `process_request()`).
5. Once the page finishes downloading the *Downloader* generates a Response (with that page) and sends it to the Engine, passing through the *Downloader Middlewares* (see `process_response()`).
6. The *Engine* receives the Response from the *Downloader* and sends it to the *Spider* for processing, passing through the *Spider Middleware* (see `process_spider_input()`).
7. The *Spider* processes the Response and returns scraped items and new Requests (to follow) to the *Engine*, passing through the *Spider Middleware* (see `process_spider_output()`).
8. The *Engine* sends processed items to *Item Pipelines*, then send processed Requests to the *Scheduler* and asks for possible next Requests to crawl.
9. The process repeats (from step 1) until there are no more requests from the *Scheduler*.

Components

Scrapy Engine

The engine is responsible for controlling the data flow between all components of the system, and triggering events when certain actions occur. See the *Data Flow* section above for more details.

Scheduler

The Scheduler receives requests from the engine and enqueues them for feeding them later (also to the engine) when the engine requests them.

Downloader

The Downloader is responsible for fetching web pages and feeding them to the engine which, in turn, feeds them to the spiders.

Spiders

Spiders are custom classes written by Scrapy users to parse responses and extract items (aka scraped items) from them or additional requests to follow. For more information see *Spiders*.

Item Pipeline

The Item Pipeline is responsible for processing the items once they have been extracted (or scraped) by the spiders. Typical tasks include cleansing, validation and persistence (like storing the item in a database). For more information see *Item Pipeline*.

Downloader middlewares

Downloader middlewares are specific hooks that sit between the Engine and the Downloader and process requests when they pass from the Engine to the Downloader, and responses that pass from Downloader to the Engine.

Use a Downloader middleware if you need to do one of the following:

- process a request just before it is sent to the Downloader (i.e. right before Scrapy sends the request to the website);
- change received response before passing it to a spider;
- send a new Request instead of passing received response to a spider;
- pass response to a spider without fetching a web page;
- silently drop some requests.

For more information see *Downloader Middleware*.

Spider middlewares

Spider middlewares are specific hooks that sit between the Engine and the Spiders and are able to process spider input (responses) and output (items and requests).

Use a Spider middleware if you need to

- post-process output of spider callbacks - change/add/remove requests or items;
- post-process start_requests;
- handle spider exceptions;
- call errback instead of callback for some of the requests based on response content.

For more information see *Spider Middleware*.

Event-driven networking

Scrapy is written with Twisted, a popular event-driven networking framework for Python. Thus, it's implemented using a non-blocking (aka asynchronous) code for concurrency.

For more information about asynchronous programming and Twisted see these links:

- Introduction to Deferreds in Twisted
- Twisted - hello, asynchronous programming
- Twisted Introduction - Krondo

Downloader Middleware

The downloader middleware is a framework of hooks into Scrapy's request/response processing. It's a light, low-level system for globally altering Scrapy's requests and responses.

Activating a downloader middleware

To activate a downloader middleware component, add it to the *DOWNLOADER_MIDDLEWARES* setting, which is a dict whose keys are the middleware class paths and their values are the middleware orders.

Here's an example:

```
DOWNLOADER_MIDDLEWARES = {
    'myproject.middlewares.CustomDownloaderMiddleware': 543,
}
```

The *DOWNLOADER_MIDDLEWARES* setting is merged with the *DOWNLOADER_MIDDLEWARES_BASE* setting defined in Scrapy (and not meant to be overridden) and then sorted by order to get the final sorted list of enabled middlewares: the first middleware is the one closer to the engine and the last is the one closer to the downloader. In other words, the *process_request()* method of each middleware will be invoked in increasing middleware order (100, 200, 300, ...) and the *process_response()* method of each middleware will be invoked in decreasing order.

To decide which order to assign to your middleware see the *DOWNLOADER_MIDDLEWARES_BASE* setting and pick a value according to where you want to insert the middleware. The order does matter because each middleware performs a different action and your middleware could depend on some previous (or subsequent) middleware being applied.

If you want to disable a built-in middleware (the ones defined in *DOWNLOADER_MIDDLEWARES_BASE* and enabled by default) you must define it in your project's *DOWNLOADER_MIDDLEWARES* setting and assign *None* as its value. For example, if you want to disable the user-agent middleware:

```
DOWNLOADER_MIDDLEWARES = {
    'myproject.middlewares.CustomDownloaderMiddleware': 543,
    'scrapy.downloadermiddlewares.useragent.UserAgentMiddleware': None,
}
```

Finally, keep in mind that some middlewares may need to be enabled through a particular setting. See each middleware documentation for more info.

Writing your own downloader middleware

Each middleware component is a Python class that defines one or more of the following methods:

class scrapy.downloadermiddlewares.**DownloaderMiddleware**

> **Note:** Any of the downloader middleware methods may also return a deferred.

process_request(*request*, *spider*)

This method is called for each request that goes through the download middleware.

process_request() should either: return None, return a *Response* object, return a *Request* object, or raise *IgnoreRequest*.

If it returns None, Scrapy will continue processing this request, executing all other middlewares until, finally, the appropriate downloader handler is called the request performed (and its response downloaded).

If it returns a *Response* object, Scrapy won't bother calling *any* other *process_request()* or *process_exception()* methods, or the appropriate download function; it'll return that response. The *process_response()* methods of installed middleware is always called on every response.

If it returns a *Request* object, Scrapy will stop calling process_request methods and reschedule the returned request. Once the newly returned request is performed, the appropriate middleware chain will be called on the downloaded response.

If it raises an *IgnoreRequest* exception, the *process_exception()* methods of installed downloader middleware will be called. If none of them handle the exception, the errback function of the request (Request.errback) is called. If no code handles the raised exception, it is ignored and not logged (unlike other exceptions).

Parameters

- **request** (*Request* object) – the request being processed
- **spider** (*Spider* object) – the spider for which this request is intended

process_response(*request*, *response*, *spider*)

process_response() should either: return a *Response* object, return a *Request* object or raise a *IgnoreRequest* exception.

If it returns a *Response* (it could be the same given response, or a brand-new one), that response will continue to be processed with the *process_response()* of the next middleware in the chain.

If it returns a *Request* object, the middleware chain is halted and the returned request is rescheduled to be downloaded in the future. This is the same behavior as if a request is returned from *process_request()*.

If it raises an *IgnoreRequest* exception, the errback function of the request (`Request.errback`) is called. If no code handles the raised exception, it is ignored and not logged (unlike other exceptions).

Parameters

- **request** (is a *Request* object) – the request that originated the response
- **response** (*Response* object) – the response being processed
- **spider** (*Spider* object) – the spider for which this response is intended

process_exception(*request*, *exception*, *spider*)

Scrapy calls *process_exception()* when a download handler or a *process_request()* (from a downloader middleware) raises an exception (including an *IgnoreRequest* exception)

process_exception() should return: either `None`, a *Response* object, or a *Request* object.

If it returns `None`, Scrapy will continue processing this exception, executing any other *process_exception()* methods of installed middleware, until no middleware is left and the default exception handling kicks in.

If it returns a *Response* object, the *process_response()* method chain of installed middleware is started, and Scrapy won't bother calling any other *process_exception()* methods of middleware.

If it returns a *Request* object, the returned request is rescheduled to be downloaded in the future. This stops the execution of *process_exception()* methods of the middleware the same as returning a response would.

Parameters

- **request** (is a *Request* object) – the request that generated the exception
- **exception** (an `Exception` object) – the raised exception
- **spider** (*Spider* object) – the spider for which this request is intended

Built-in downloader middleware reference

This page describes all downloader middleware components that come with Scrapy. For information on how to use them and how to write your own downloader middleware, see the *downloader middleware usage guide*.

For a list of the components enabled by default (and their orders) see the *DOWNLOADER_MIDDLEWARES_BASE* setting.

CookiesMiddleware

class `scrapy.downloadermiddlewares.cookies.`**CookiesMiddleware**

This middleware enables working with sites that require cookies, such as those that use sessions. It keeps track of cookies sent by web servers, and send them back on subsequent requests (from that spider), just like web browsers do.

The following settings can be used to configure the cookie middleware:

- *COOKIES_ENABLED*
- *COOKIES_DEBUG*

Multiple cookie sessions per spider

New in version 0.15.

There is support for keeping multiple cookie sessions per spider by using the *cookiejar* Request meta key. By default it uses a single cookie jar (session), but you can pass an identifier to use different ones.

For example:

```
for i, url in enumerate(urls):
    yield scrapy.Request(url, meta={'cookiejar': i},
        callback=self.parse_page)
```

Keep in mind that the *cookiejar* meta key is not "sticky". You need to keep passing it along on subsequent requests. For example:

```
def parse_page(self, response):
    # do some processing
    return scrapy.Request("http://www.example.com/otherpage",
        meta={'cookiejar': response.meta['cookiejar']},
        callback=self.parse_other_page)
```

COOKIES_ENABLED

Default: `True`

Whether to enable the cookies middleware. If disabled, no cookies will be sent to web servers.

COOKIES_DEBUG

Default: `False`

If enabled, Scrapy will log all cookies sent in requests (ie. `Cookie` header) and all cookies received in responses (ie. `Set-Cookie` header).

Here's an example of a log with *COOKIES_DEBUG* enabled:

```
2011-04-06 14:35:10-0300 [scrapy.core.engine] INFO: Spider opened
2011-04-06 14:35:10-0300 [scrapy.downloadermiddlewares.cookies] DEBUG: Sending␣
↪cookies to: <GET http://www.diningcity.com/netherlands/index.html>
        Cookie: clientlanguage_nl=en_EN
2011-04-06 14:35:14-0300 [scrapy.downloadermiddlewares.cookies] DEBUG: Received␣
↪cookies from: <200 http://www.diningcity.com/netherlands/index.html>
        Set-Cookie: JSESSIONID=B~FA4DC0C496C8762AE4F1A620EAB34F38; Path=/
        Set-Cookie: ip_isocode=US
        Set-Cookie: clientlanguage_nl=en_EN; Expires=Thu, 07-Apr-2011 21:21:34 GMT;␣
↪Path=/
2011-04-06 14:49:50-0300 [scrapy.core.engine] DEBUG: Crawled (200) <GET http://www.
↪diningcity.com/netherlands/index.html> (referer: None)
[...]
```

DefaultHeadersMiddleware

class `scrapy.downloadermiddlewares.defaultheaders.`**`DefaultHeadersMiddleware`**

This middleware sets all default requests headers specified in the *DEFAULT_REQUEST_HEADERS* setting.

DownloadTimeoutMiddleware

class scrapy.downloadermiddlewares.downloadtimeout.**DownloadTimeoutMiddleware**
This middleware sets the download timeout for requests specified in the *DOWNLOAD_TIMEOUT* setting or download_timeout spider attribute.

Note: You can also set download timeout per-request using *download_timeout* Request.meta key; this is supported even when DownloadTimeoutMiddleware is disabled.

HttpAuthMiddleware

class scrapy.downloadermiddlewares.httpauth.**HttpAuthMiddleware**
This middleware authenticates all requests generated from certain spiders using Basic access authentication (aka. HTTP auth).

To enable HTTP authentication from certain spiders, set the http_user and http_pass attributes of those spiders.

Example:

```
from scrapy.spiders import CrawlSpider

class SomeIntranetSiteSpider(CrawlSpider):

    http_user = 'someuser'
    http_pass = 'somepass'
    name = 'intranet.example.com'

    # .. rest of the spider code omitted ...
```

HttpCacheMiddleware

class scrapy.downloadermiddlewares.httpcache.**HttpCacheMiddleware**
This middleware provides low-level cache to all HTTP requests and responses. It has to be combined with a cache storage backend as well as a cache policy.

Scrapy ships with three HTTP cache storage backends:

- *Filesystem storage backend (default)*
- *DBM storage backend*
- *LevelDB storage backend*

You can change the HTTP cache storage backend with the *HTTPCACHE_STORAGE* setting. Or you can also implement your own storage backend.

Scrapy ships with two HTTP cache policies:

- *RFC2616 policy*
- *Dummy policy (default)*

You can change the HTTP cache policy with the *HTTPCACHE_POLICY* setting. Or you can also implement your own policy. You can also avoid caching a response on every policy using *dont_cache* meta key equals *True*.

Dummy policy (default)

This policy has no awareness of any HTTP Cache-Control directives. Every request and its corresponding response are cached. When the same request is seen again, the response is returned without transferring anything from the Internet.

The Dummy policy is useful for testing spiders faster (without having to wait for downloads every time) and for trying your spider offline, when an Internet connection is not available. The goal is to be able to "replay" a spider run *exactly as it ran before*.

In order to use this policy, set:

- *HTTPCACHE_POLICY* to `scrapy.extensions.httpcache.DummyPolicy`

RFC2616 policy

This policy provides a RFC2616 compliant HTTP cache, i.e. with HTTP Cache-Control awareness, aimed at production and used in continuous runs to avoid downloading unmodified data (to save bandwidth and speed up crawls).

what is implemented:

- Do not attempt to store responses/requests with *no-store* cache-control directive set
- Do not serve responses from cache if *no-cache* cache-control directive is set even for fresh responses
- Compute freshness lifetime from *max-age* cache-control directive
- Compute freshness lifetime from *Expires* response header
- Compute freshness lifetime from *Last-Modified* response header (heuristic used by Firefox)
- Compute current age from *Age* response header
- Compute current age from *Date* header
- Revalidate stale responses based on *Last-Modified* response header
- Revalidate stale responses based on *ETag* response header
- Set *Date* header for any received response missing it
- Support *max-stale* cache-control directive in requests

  This allows spiders to be configured with the full RFC2616 cache policy, but avoid revalidation on a request-by-request basis, while remaining conformant with the HTTP spec.

  Example:

  Add *Cache-Control: max-stale=600* to Request headers to accept responses that have exceeded their expiration time by no more than 600 seconds.

  See also: RFC2616, 14.9.3

what is missing:

- *Pragma: no-cache* support https://www.w3.org/Protocols/rfc2616/rfc2616-sec14.html#sec14.9.1
- *Vary* header support https://www.w3.org/Protocols/rfc2616/rfc2616-sec13.html#sec13.6
- Invalidation after updates or deletes https://www.w3.org/Protocols/rfc2616/rfc2616-sec13.html#sec13.10
- ... probably others ..

In order to use this policy, set:

- *HTTPCACHE_POLICY* to `scrapy.extensions.httpcache.RFC2616Policy`

Filesystem storage backend (default)

File system storage backend is available for the HTTP cache middleware.

In order to use this storage backend, set:

- *HTTPCACHE_STORAGE* to `scrapy.extensions.httpcache.FilesystemCacheStorage`

Each request/response pair is stored in a different directory containing the following files:

- `request_body` - the plain request body
- `request_headers` - the request headers (in raw HTTP format)
- `response_body` - the plain response body
- `response_headers` - the request headers (in raw HTTP format)
- `meta` - some metadata of this cache resource in Python `repr()` format (grep-friendly format)
- `pickled_meta` - the same metadata in `meta` but pickled for more efficient deserialization

The directory name is made from the request fingerprint (see `scrapy.utils.request.fingerprint`), and one level of subdirectories is used to avoid creating too many files into the same directory (which is inefficient in many file systems). An example directory could be:

```
/path/to/cache/dir/example.com/72/72811f648e718090f041317756c03adb0ada46c7
```

DBM storage backend

New in version 0.13.

A DBM storage backend is also available for the HTTP cache middleware.

By default, it uses the anydbm module, but you can change it with the *HTTPCACHE_DBM_MODULE* setting.

In order to use this storage backend, set:

- *HTTPCACHE_STORAGE* to `scrapy.extensions.httpcache.DbmCacheStorage`

LevelDB storage backend

New in version 0.23.

A LevelDB storage backend is also available for the HTTP cache middleware.

This backend is not recommended for development because only one process can access LevelDB databases at the same time, so you can't run a crawl and open the scrapy shell in parallel for the same spider.

In order to use this storage backend:

- set *HTTPCACHE_STORAGE* to `scrapy.extensions.httpcache.LeveldbCacheStorage`
- install LevelDB python bindings like `pip install leveldb`

HTTPCache middleware settings

The *HttpCacheMiddleware* can be configured through the following settings:

HTTPCACHE_ENABLED

New in version 0.11.

Default: `False`

Whether the HTTP cache will be enabled.

Changed in version 0.11: Before 0.11, *HTTPCACHE_DIR* was used to enable cache.

HTTPCACHE_EXPIRATION_SECS

Default: `0`

Expiration time for cached requests, in seconds.

Cached requests older than this time will be re-downloaded. If zero, cached requests will never expire.

Changed in version 0.11: Before 0.11, zero meant cached requests always expire.

HTTPCACHE_DIR

Default: `'httpcache'`

The directory to use for storing the (low-level) HTTP cache. If empty, the HTTP cache will be disabled. If a relative path is given, is taken relative to the project data dir. For more info see: *Default structure of Scrapy projects*.

HTTPCACHE_IGNORE_HTTP_CODES

New in version 0.10.

Default: `[]`

Don't cache response with these HTTP codes.

HTTPCACHE_IGNORE_MISSING

Default: `False`

If enabled, requests not found in the cache will be ignored instead of downloaded.

HTTPCACHE_IGNORE_SCHEMES

New in version 0.10.

Default: `['file']`

Don't cache responses with these URI schemes.

HTTPCACHE_STORAGE

Default: `'scrapy.extensions.httpcache.FilesystemCacheStorage'`

The class which implements the cache storage backend.

HTTPCACHE_DBM_MODULE

New in version 0.13.

Default: `'anydbm'`

The database module to use in the *DBM storage backend*. This setting is specific to the DBM backend.

HTTPCACHE_POLICY

New in version 0.18.

Default: `'scrapy.extensions.httpcache.DummyPolicy'`

The class which implements the cache policy.

HTTPCACHE_GZIP

New in version 1.0.

Default: `False`

If enabled, will compress all cached data with gzip. This setting is specific to the Filesystem backend.

HTTPCACHE_ALWAYS_STORE

New in version 1.1.

Default: `False`

If enabled, will cache pages unconditionally.

A spider may wish to have all responses available in the cache, for future use with *Cache-Control: max-stale*, for instance. The DummyPolicy caches all responses but never revalidates them, and sometimes a more nuanced policy is desirable.

This setting still respects *Cache-Control: no-store* directives in responses. If you don't want that, filter *no-store* out of the Cache-Control headers in responses you feedto the cache middleware.

HTTPCACHE_IGNORE_RESPONSE_CACHE_CONTROLS

New in version 1.1.

Default: `[]`

List of Cache-Control directives in responses to be ignored.

Sites often set "no-store", "no-cache", "must-revalidate", etc., but get upset at the traffic a spider can generate if it respects those directives. This allows to selectively ignore Cache-Control directives that are known to be unimportant for the sites being crawled.

We assume that the spider will not issue Cache-Control directives in requests unless it actually needs them, so directives in requests are not filtered.

HttpCompressionMiddleware

class scrapy.downloadermiddlewares.httpcompression.**HttpCompressionMiddleware**
This middleware allows compressed (gzip, deflate) traffic to be sent/received from web sites.

This middleware also supports decoding brotli-compressed responses, provided brotlipy is installed.

HttpCompressionMiddleware Settings

COMPRESSION_ENABLED

Default: `True`

Whether the Compression middleware will be enabled.

HttpProxyMiddleware

New in version 0.8.

class scrapy.downloadermiddlewares.httpproxy.**HttpProxyMiddleware**
This middleware sets the HTTP proxy to use for requests, by setting the `proxy` meta value for *Request* objects.

Like the Python standard library modules urllib and urllib2, it obeys the following environment variables:

- `http_proxy`
- `https_proxy`
- `no_proxy`

You can also set the meta key `proxy` per-request, to a value like `http://some_proxy_server:port` or `http://username:password@some_proxy_server:port`. Keep in mind this value will take precedence over `http_proxy`/`https_proxy` environment variables, and it will also ignore `no_proxy` environment variable.

RedirectMiddleware

class scrapy.downloadermiddlewares.redirect.**RedirectMiddleware**
This middleware handles redirection of requests based on response status.

The urls which the request goes through (while being redirected) can be found in the `redirect_urls` *Request.meta* key.

The *RedirectMiddleware* can be configured through the following settings (see the settings documentation for more info):

- *REDIRECT_ENABLED*
- *REDIRECT_MAX_TIMES*

If *Request.meta* has `dont_redirect` key set to True, the request will be ignored by this middleware.

If you want to handle some redirect status codes in your spider, you can specify these in the `handle_httpstatus_list` spider attribute.

For example, if you want the redirect middleware to ignore 301 and 302 responses (and pass them through to your spider) you can do this:

```
class MySpider(CrawlSpider):
    handle_httpstatus_list = [301, 302]
```

The `handle_httpstatus_list` key of *Request.meta* can also be used to specify which response codes to allow on a per-request basis. You can also set the meta key `handle_httpstatus_all` to `True` if you want to allow any response code for a request.

RedirectMiddleware settings

REDIRECT_ENABLED

New in version 0.13.

Default: `True`

Whether the Redirect middleware will be enabled.

REDIRECT_MAX_TIMES

Default: `20`

The maximum number of redirections that will be followed for a single request.

MetaRefreshMiddleware

class `scrapy.downloadermiddlewares.redirect.`**MetaRefreshMiddleware**
This middleware handles redirection of requests based on meta-refresh html tag.

The *MetaRefreshMiddleware* can be configured through the following settings (see the settings documentation for more info):

- *METAREFRESH_ENABLED*
- *METAREFRESH_MAXDELAY*

This middleware obey *REDIRECT_MAX_TIMES* setting, *dont_redirect* and *redirect_urls* request meta keys as described for *RedirectMiddleware*

MetaRefreshMiddleware settings

METAREFRESH_ENABLED

New in version 0.17.

Default: `True`

Whether the Meta Refresh middleware will be enabled.

METAREFRESH_MAXDELAY

Default: `100`

The maximum meta-refresh delay (in seconds) to follow the redirection. Some sites use meta-refresh for redirecting to a session expired page, so we restrict automatic redirection to the maximum delay.

RetryMiddleware

class `scrapy.downloadermiddlewares.retry.`**`RetryMiddleware`**

A middleware to retry failed requests that are potentially caused by temporary problems such as a connection timeout or HTTP 500 error.

Failed pages are collected on the scraping process and rescheduled at the end, once the spider has finished crawling all regular (non failed) pages. Once there are no more failed pages to retry, this middleware sends a signal (retry_complete), so other extensions could connect to that signal.

The *RetryMiddleware* can be configured through the following settings (see the settings documentation for more info):

- *RETRY_ENABLED*
- *RETRY_TIMES*
- *RETRY_HTTP_CODES*

If *Request.meta* has `dont_retry` key set to True, the request will be ignored by this middleware.

RetryMiddleware Settings

RETRY_ENABLED

New in version 0.13.

Default: `True`

Whether the Retry middleware will be enabled.

RETRY_TIMES

Default: `2`

Maximum number of times to retry, in addition to the first download.

Maximum number of retries can also be specified per-request using *max_retry_times* attribute of *Request.meta*. When initialized, the *max_retry_times* meta key takes higher precedence over the *RETRY_TIMES* setting.

RETRY_HTTP_CODES

Default: `[500, 502, 503, 504, 408]`

Which HTTP response codes to retry. Other errors (DNS lookup issues, connections lost, etc) are always retried.

In some cases you may want to add 400 to *RETRY_HTTP_CODES* because it is a common code used to indicate server overload. It is not included by default because HTTP specs say so.

RobotsTxtMiddleware

class scrapy.downloadermiddlewares.robotstxt.**RobotsTxtMiddleware**
This middleware filters out requests forbidden by the robots.txt exclusion standard.

To make sure Scrapy respects robots.txt make sure the middleware is enabled and the *ROBOTSTXT_OBEY* setting is enabled.

If *Request.meta* has dont_obey_robotstxt key set to True the request will be ignored by this middleware even if *ROBOTSTXT_OBEY* is enabled.

DownloaderStats

class scrapy.downloadermiddlewares.stats.**DownloaderStats**
Middleware that stores stats of all requests, responses and exceptions that pass through it.

To use this middleware you must enable the *DOWNLOADER_STATS* setting.

UserAgentMiddleware

class scrapy.downloadermiddlewares.useragent.**UserAgentMiddleware**
Middleware that allows spiders to override the default user agent.

In order for a spider to override the default user agent, its *user_agent* attribute must be set.

AjaxCrawlMiddleware

class scrapy.downloadermiddlewares.ajaxcrawl.**AjaxCrawlMiddleware**
Middleware that finds 'AJAX crawlable' page variants based on meta-fragment html tag. See https://developers.google.com/webmasters/ajax-crawling/docs/getting-started for more info.

Note: Scrapy finds 'AJAX crawlable' pages for URLs like `'http://example.com/!#foo=bar'` even without this middleware. AjaxCrawlMiddleware is necessary when URL doesn't contain `'!#'`. This is often a case for 'index' or 'main' website pages.

AjaxCrawlMiddleware Settings

AJAXCRAWL_ENABLED

New in version 0.21.

Default: `False`

Whether the AjaxCrawlMiddleware will be enabled. You may want to enable it for *broad crawls*.

HttpProxyMiddleware settings

HTTPPROXY_ENABLED

Default: `True`

Whether or not to enable the `HttpProxyMiddleware`.

HTTPPROXY_AUTH_ENCODING

Default: `"latin-1"`

The default encoding for proxy authentication on `HttpProxyMiddleware`.

Spider Middleware

The spider middleware is a framework of hooks into Scrapy's spider processing mechanism where you can plug custom functionality to process the responses that are sent to *Spiders* for processing and to process the requests and items that are generated from spiders.

Activating a spider middleware

To activate a spider middleware component, add it to the *SPIDER_MIDDLEWARES* setting, which is a dict whose keys are the middleware class path and their values are the middleware orders.

Here's an example:

```
SPIDER_MIDDLEWARES = {
    'myproject.middlewares.CustomSpiderMiddleware': 543,
}
```

The *SPIDER_MIDDLEWARES* setting is merged with the *SPIDER_MIDDLEWARES_BASE* setting defined in Scrapy (and not meant to be overridden) and then sorted by order to get the final sorted list of enabled middlewares: the first middleware is the one closer to the engine and the last is the one closer to the spider. In other words, the *process_spider_input()* method of each middleware will be invoked in increasing middleware order (100, 200, 300, ...), and the *process_spider_output()* method of each middleware will be invoked in decreasing order.

To decide which order to assign to your middleware see the *SPIDER_MIDDLEWARES_BASE* setting and pick a value according to where you want to insert the middleware. The order does matter because each middleware performs a different action and your middleware could depend on some previous (or subsequent) middleware being applied.

If you want to disable a builtin middleware (the ones defined in *SPIDER_MIDDLEWARES_BASE*, and enabled by default) you must define it in your project *SPIDER_MIDDLEWARES* setting and assign *None* as its value. For example, if you want to disable the off-site middleware:

```
SPIDER_MIDDLEWARES = {
    'myproject.middlewares.CustomSpiderMiddleware': 543,
    'scrapy.spidermiddlewares.offsite.OffsiteMiddleware': None,
}
```

Finally, keep in mind that some middlewares may need to be enabled through a particular setting. See each middleware documentation for more info.

Writing your own spider middleware

Each middleware component is a Python class that defines one or more of the following methods:

class scrapy.spidermiddlewares.**SpiderMiddleware**

process_spider_input(*response*, *spider*)
This method is called for each response that goes through the spider middleware and into the spider, for processing.

process_spider_input() should return None or raise an exception.

If it returns None, Scrapy will continue processing this response, executing all other middlewares until, finally, the response is handed to the spider for processing.

If it raises an exception, Scrapy won't bother calling any other spider middleware *process_spider_input()* and will call the request errback. The output of the errback is chained back in the other direction for *process_spider_output()* to process it, or *process_spider_exception()* if it raised an exception.

Parameters

- **response** (*Response* object) – the response being processed
- **spider** (*Spider* object) – the spider for which this response is intended

process_spider_output(*response*, *result*, *spider*)
This method is called with the results returned from the Spider, after it has processed the response.

process_spider_output() must return an iterable of *Request*, dict or *Item* objects.

Parameters

- **response** (*Response* object) – the response which generated this output from the spider
- **result** (an iterable of *Request*, dict or *Item* objects) – the result returned by the spider
- **spider** (*Spider* object) – the spider whose result is being processed

process_spider_exception(*response*, *exception*, *spider*)
This method is called when a spider or *process_spider_input()* method (from other spider middleware) raises an exception.

process_spider_exception() should return either None or an iterable of *Response*, dict or *Item* objects.

If it returns None, Scrapy will continue processing this exception, executing any other *process_spider_exception()* in the following middleware components, until no middleware components are left and the exception reaches the engine (where it's logged and discarded).

If it returns an iterable the *process_spider_output()* pipeline kicks in, and no other *process_spider_exception()* will be called.

Parameters

- **response** (*Response* object) – the response being processed when the exception was raised
- **exception** (Exception object) – the exception raised
- **spider** (*Spider* object) – the spider which raised the exception

process_start_requests(*start_requests*, *spider*)
New in version 0.15.

This method is called with the start requests of the spider, and works similarly to the *process_spider_output()* method, except that it doesn't have a response associated and must return only requests (not items).

It receives an iterable (in the `start_requests` parameter) and must return another iterable of *Request* objects.

Note: When implementing this method in your spider middleware, you should always return an iterable (that follows the input one) and not consume all `start_requests` iterator because it can be very large (or even unbounded) and cause a memory overflow. The Scrapy engine is designed to pull start requests while it has capacity to process them, so the start requests iterator can be effectively endless where there is some other condition for stopping the spider (like a time limit or item/page count).

Parameters

- **start_requests** (an iterable of *Request*) – the start requests
- **spider** (*Spider* object) – the spider to whom the start requests belong

Built-in spider middleware reference

This page describes all spider middleware components that come with Scrapy. For information on how to use them and how to write your own spider middleware, see the *spider middleware usage guide*.

For a list of the components enabled by default (and their orders) see the *SPIDER_MIDDLEWARES_BASE* setting.

DepthMiddleware

class `scrapy.spidermiddlewares.depth.`**`DepthMiddleware`**

DepthMiddleware is a scrape middleware used for tracking the depth of each Request inside the site being scraped. It can be used to limit the maximum depth to scrape or things like that.

The *DepthMiddleware* can be configured through the following settings (see the settings documentation for more info):

- *DEPTH_LIMIT* - The maximum depth that will be allowed to crawl for any site. If zero, no limit will be imposed.
- *DEPTH_STATS* - Whether to collect depth stats.
- *DEPTH_PRIORITY* - Whether to prioritize the requests based on their depth.

HttpErrorMiddleware

class `scrapy.spidermiddlewares.httperror.`**`HttpErrorMiddleware`**

Filter out unsuccessful (erroneous) HTTP responses so that spiders don't have to deal with them, which (most of the time) imposes an overhead, consumes more resources, and makes the spider logic more complex.

According to the HTTP standard, successful responses are those whose status codes are in the 200-300 range.

If you still want to process response codes outside that range, you can specify which response codes the spider is able to handle using the `handle_httpstatus_list` spider attribute or *HTTPERROR_ALLOWED_CODES* setting.

For example, if you want your spider to handle 404 responses you can do this:

```
class MySpider(CrawlSpider):
    handle_httpstatus_list = [404]
```

The `handle_httpstatus_list` key of *`Request.meta`* can also be used to specify which response codes to allow on a per-request basis. You can also set the meta key `handle_httpstatus_all` to `True` if you want to allow any response code for a request.

Keep in mind, however, that it's usually a bad idea to handle non-200 responses, unless you really know what you're doing.

For more information see: HTTP Status Code Definitions.

HttpErrorMiddleware settings

HTTPERROR_ALLOWED_CODES

Default: `[]`

Pass all responses with non-200 status codes contained in this list.

HTTPERROR_ALLOW_ALL

Default: `False`

Pass all responses, regardless of its status code.

OffsiteMiddleware

class `scrapy.spidermiddlewares.offsite.`**`OffsiteMiddleware`**

Filters out Requests for URLs outside the domains covered by the spider.

This middleware filters out every request whose host names aren't in the spider's *`allowed_domains`* attribute. All subdomains of any domain in the list are also allowed. E.g. the rule `www.example.org` will also allow `bob.www.example.org` but not `www2.example.com` nor `example.com`.

When your spider returns a request for a domain not belonging to those covered by the spider, this middleware will log a debug message similar to this one:

```
DEBUG: Filtered offsite request to 'www.othersite.com': <GET http://www.othersite.
↪com/some/page.html>
```

To avoid filling the log with too much noise, it will only print one of these messages for each new domain filtered. So, for example, if another request for `www.othersite.com` is filtered, no log message will be printed. But if a request for `someothersite.com` is filtered, a message will be printed (but only for the first request filtered).

If the spider doesn't define an *`allowed_domains`* attribute, or the attribute is empty, the offsite middleware will allow all requests.

If the request has the `dont_filter` attribute set, the offsite middleware will allow the request even if its domain is not listed in allowed domains.

RefererMiddleware

class `scrapy.spidermiddlewares.referer.`**`RefererMiddleware`**
Populates Request `Referer` header, based on the URL of the Response which generated it.

RefererMiddleware settings

REFERER_ENABLED

New in version 0.15.

Default: `True`

Whether to enable referer middleware.

REFERRER_POLICY

New in version 1.4.

Default: `'scrapy.spidermiddlewares.referer.DefaultReferrerPolicy'` Referrer Policy to apply when populating Request "Referer" header.

Note: You can also set the Referrer Policy per request, using the special `"referrer_policy"` *Request.meta* key, with the same acceptable values as for the `REFERRER_POLICY` setting.

Acceptable values for REFERRER_POLICY

- either a path to a `scrapy.spidermiddlewares.referer.ReferrerPolicy` subclass — a custom policy or one of the built-in ones (see classes below),
- or one of the standard W3C-defined string values,
- or the special `"scrapy-default"`.

String value	Class name (as a string)
`"scrapy-default"` (default)	*`scrapy.spidermiddlewares.referer.DefaultReferrerPolicy`*
"no-referrer"	*`scrapy.spidermiddlewares.referer.NoReferrerPolicy`*
"no-referrer-when-downgrade"	*`scrapy.spidermiddlewares.referer.NoReferrerWhenDowngradePolicy`*
"same-origin"	*`scrapy.spidermiddlewares.referer.SameOriginPolicy`*
"origin"	*`scrapy.spidermiddlewares.referer.OriginPolicy`*
"strict-origin"	*`scrapy.spidermiddlewares.referer.StrictOriginPolicy`*
"origin-when-cross-origin"	*`scrapy.spidermiddlewares.referer.OriginWhenCrossOriginPolicy`*
"strict-origin-when-cross-origin"	*`scrapy.spidermiddlewares.referer.StrictOriginWhenCrossOriginPolicy`*
"unsafe-url"	*`scrapy.spidermiddlewares.referer.UnsafeUrlPolicy`*

class `scrapy.spidermiddlewares.referer.`**`DefaultReferrerPolicy`**
A variant of "no-referrer-when-downgrade", with the addition that "Referer" is not sent if the parent request was using `file://` or `s3://` scheme.

Warning: Scrapy's default referrer policy — just like "no-referrer-when-downgrade", the W3C-recommended value for browsers — will send a non-empty "Referer" header from any `http(s)://` to any `https://` URL, even if the domain is different.

"same-origin" may be a better choice if you want to remove referrer information for cross-domain requests.

class `scrapy.spidermiddlewares.referer.`**`NoReferrerPolicy`**
https://www.w3.org/TR/referrer-policy/#referrer-policy-no-referrer

The simplest policy is "no-referrer", which specifies that no referrer information is to be sent along with requests made from a particular request client to any origin. The header will be omitted entirely.

class `scrapy.spidermiddlewares.referer.`**`NoReferrerWhenDowngradePolicy`**
https://www.w3.org/TR/referrer-policy/#referrer-policy-no-referrer-when-downgrade

The "no-referrer-when-downgrade" policy sends a full URL along with requests from a TLS-protected environment settings object to a potentially trustworthy URL, and requests from clients which are not TLS-protected to any origin.

Requests from TLS-protected clients to non-potentially trustworthy URLs, on the other hand, will contain no referrer information. A Referer HTTP header will not be sent.

This is a user agent's default behavior, if no policy is otherwise specified.

Note: "no-referrer-when-downgrade" policy is the W3C-recommended default, and is used by major web browsers.

However, it is NOT Scrapy's default referrer policy (see *`DefaultReferrerPolicy`*).

---

class `scrapy.spidermiddlewares.referer.`**`SameOriginPolicy`**
https://www.w3.org/TR/referrer-policy/#referrer-policy-same-origin

The "same-origin" policy specifies that a full URL, stripped for use as a referrer, is sent as referrer information when making same-origin requests from a particular request client.

Cross-origin requests, on the other hand, will contain no referrer information. A Referer HTTP header will not be sent.

class `scrapy.spidermiddlewares.referer.`**`OriginPolicy`**
https://www.w3.org/TR/referrer-policy/#referrer-policy-origin

The "origin" policy specifies that only the ASCII serialization of the origin of the request client is sent as referrer information when making both same-origin requests and cross-origin requests from a particular request client.

class `scrapy.spidermiddlewares.referer.`**`StrictOriginPolicy`**
https://www.w3.org/TR/referrer-policy/#referrer-policy-strict-origin

The "strict-origin" policy sends the ASCII serialization of the origin of the request client when making requests: - from a TLS-protected environment settings object to a potentially trustworthy URL, and - from non-TLS-protected environment settings objects to any origin.

Requests from TLS-protected request clients to non- potentially trustworthy URLs, on the other hand, will contain no referrer information. A Referer HTTP header will not be sent.

class `scrapy.spidermiddlewares.referer.`**`OriginWhenCrossOriginPolicy`**
https://www.w3.org/TR/referrer-policy/#referrer-policy-origin-when-cross-origin

The "origin-when-cross-origin" policy specifies that a full URL, stripped for use as a referrer, is sent as referrer information when making same-origin requests from a particular request client, and only the ASCII serialization of the origin of the request client is sent as referrer information when making cross-origin requests from a particular request client.

class scrapy.spidermiddlewares.referer.**StrictOriginWhenCrossOriginPolicy**
https://www.w3.org/TR/referrer-policy/#referrer-policy-strict-origin-when-cross-origin

The "strict-origin-when-cross-origin" policy specifies that a full URL, stripped for use as a referrer, is sent as referrer information when making same-origin requests from a particular request client, and only the ASCII serialization of the origin of the request client when making cross-origin requests:

- from a TLS-protected environment settings object to a potentially trustworthy URL, and
- from non-TLS-protected environment settings objects to any origin.

Requests from TLS-protected clients to non- potentially trustworthy URLs, on the other hand, will contain no referrer information. A Referer HTTP header will not be sent.

class scrapy.spidermiddlewares.referer.**UnsafeUrlPolicy**
https://www.w3.org/TR/referrer-policy/#referrer-policy-unsafe-url

The "unsafe-url" policy specifies that a full URL, stripped for use as a referrer, is sent along with both cross-origin requests and same-origin requests made from a particular request client.

Note: The policy's name doesn't lie; it is unsafe. This policy will leak origins and paths from TLS-protected resources to insecure origins. Carefully consider the impact of setting such a policy for potentially sensitive documents.

Warning: "unsafe-url" policy is NOT recommended.

UrlLengthMiddleware

class scrapy.spidermiddlewares.urllength.**UrlLengthMiddleware**
Filters out requests with URLs longer than URLLENGTH_LIMIT

The *UrlLengthMiddleware* can be configured through the following settings (see the settings documentation for more info):

- *URLLENGTH_LIMIT* - The maximum URL length to allow for crawled URLs.

Extensions

The extensions framework provides a mechanism for inserting your own custom functionality into Scrapy.

Extensions are just regular classes that are instantiated at Scrapy startup, when extensions are initialized.

Extension settings

Extensions use the *Scrapy settings* to manage their settings, just like any other Scrapy code.

It is customary for extensions to prefix their settings with their own name, to avoid collision with existing (and future) extensions. For example, a hypothetic extension to handle Google Sitemaps would use settings like *GOOGLESITEMAP_ENABLED*, *GOOGLESITEMAP_DEPTH*, and so on.

Loading & activating extensions

Extensions are loaded and activated at startup by instantiating a single instance of the extension class. Therefore, all the extension initialization code must be performed in the class constructor (`__init__` method).

To make an extension available, add it to the *EXTENSIONS* setting in your Scrapy settings. In *EXTENSIONS*, each extension is represented by a string: the full Python path to the extension's class name. For example:

```
EXTENSIONS = {
    'scrapy.extensions.corestats.CoreStats': 500,
    'scrapy.extensions.telnet.TelnetConsole': 500,
}
```

As you can see, the *EXTENSIONS* setting is a dict where the keys are the extension paths, and their values are the orders, which define the extension *loading* order. The *EXTENSIONS* setting is merged with the *EXTENSIONS_BASE* setting defined in Scrapy (and not meant to be overridden) and then sorted by order to get the final sorted list of enabled extensions.

As extensions typically do not depend on each other, their loading order is irrelevant in most cases. This is why the *EXTENSIONS_BASE* setting defines all extensions with the same order (`0`). However, this feature can be exploited if you need to add an extension which depends on other extensions already loaded.

Available, enabled and disabled extensions

Not all available extensions will be enabled. Some of them usually depend on a particular setting. For example, the HTTP Cache extension is available by default but disabled unless the *HTTPCACHE_ENABLED* setting is set.

Disabling an extension

In order to disable an extension that comes enabled by default (ie. those included in the *EXTENSIONS_BASE* setting) you must set its order to `None`. For example:

```
EXTENSIONS = {
    'scrapy.extensions.corestats.CoreStats': None,
}
```

Writing your own extension

Each extension is a Python class. The main entry point for a Scrapy extension (this also includes middlewares and pipelines) is the `from_crawler` class method which receives a `Crawler` instance. Through the Crawler object you can access settings, signals, stats, and also control the crawling behaviour.

Typically, extensions connect to *signals* and perform tasks triggered by them.

Finally, if the `from_crawler` method raises the *NotConfigured* exception, the extension will be disabled. Otherwise, the extension will be enabled.

Sample extension

Here we will implement a simple extension to illustrate the concepts described in the previous section. This extension will log a message every time:

- a spider is opened

- a spider is closed
- a specific number of items are scraped

The extension will be enabled through the `MYEXT_ENABLED` setting and the number of items will be specified through the `MYEXT_ITEMCOUNT` setting.

Here is the code of such extension:

```
import logging
from scrapy import signals
from scrapy.exceptions import NotConfigured

logger = logging.getLogger(__name__)

class SpiderOpenCloseLogging(object):

    def __init__(self, item_count):
        self.item_count = item_count
        self.items_scraped = 0

    @classmethod
    def from_crawler(cls, crawler):
        # first check if the extension should be enabled and raise
        # NotConfigured otherwise
        if not crawler.settings.getbool('MYEXT_ENABLED'):
            raise NotConfigured

        # get the number of items from settings
        item_count = crawler.settings.getint('MYEXT_ITEMCOUNT', 1000)

        # instantiate the extension object
        ext = cls(item_count)

        # connect the extension object to signals
        crawler.signals.connect(ext.spider_opened, signal=signals.spider_opened)
        crawler.signals.connect(ext.spider_closed, signal=signals.spider_closed)
        crawler.signals.connect(ext.item_scraped, signal=signals.item_scraped)

        # return the extension object
        return ext

    def spider_opened(self, spider):
        logger.info("opened spider %s", spider.name)

    def spider_closed(self, spider):
        logger.info("closed spider %s", spider.name)

    def item_scraped(self, item, spider):
        self.items_scraped += 1
        if self.items_scraped % self.item_count == 0:
            logger.info("scraped %d items", self.items_scraped)
```

Built-in extensions reference

General purpose extensions

Log Stats extension

class scrapy.extensions.logstats.**LogStats**

Log basic stats like crawled pages and scraped items.

Core Stats extension

class scrapy.extensions.corestats.**CoreStats**

Enable the collection of core statistics, provided the stats collection is enabled (see *Stats Collection*).

Telnet console extension

class scrapy.extensions.telnet.**TelnetConsole**

Provides a telnet console for getting into a Python interpreter inside the currently running Scrapy process, which can be very useful for debugging.

The telnet console must be enabled by the *TELNETCONSOLE_ENABLED* setting, and the server will listen in the port specified in *TELNETCONSOLE_PORT*.

Memory usage extension

class scrapy.extensions.memusage.**MemoryUsage**

Note: This extension does not work in Windows.

Monitors the memory used by the Scrapy process that runs the spider and:

1. sends a notification e-mail when it exceeds a certain value
2. closes the spider when it exceeds a certain value

The notification e-mails can be triggered when a certain warning value is reached (*MEMUSAGE_WARNING_MB*) and when the maximum value is reached (*MEMUSAGE_LIMIT_MB*) which will also cause the spider to be closed and the Scrapy process to be terminated.

This extension is enabled by the *MEMUSAGE_ENABLED* setting and can be configured with the following settings:

- *MEMUSAGE_LIMIT_MB*
- *MEMUSAGE_WARNING_MB*
- *MEMUSAGE_NOTIFY_MAIL*
- *MEMUSAGE_CHECK_INTERVAL_SECONDS*

Memory debugger extension

class scrapy.extensions.memdebug.**MemoryDebugger**

An extension for debugging memory usage. It collects information about:

- objects uncollected by the Python garbage collector

- objects left alive that shouldn't. For more info, see *Debugging memory leaks with trackref*

To enable this extension, turn on the *MEMDEBUG_ENABLED* setting. The info will be stored in the stats.

Close spider extension

class `scrapy.extensions.closespider.`**`CloseSpider`**

Closes a spider automatically when some conditions are met, using a specific closing reason for each condition.

The conditions for closing a spider can be configured through the following settings:

- *CLOSESPIDER_TIMEOUT*
- *CLOSESPIDER_ITEMCOUNT*
- *CLOSESPIDER_PAGECOUNT*
- *CLOSESPIDER_ERRORCOUNT*

CLOSESPIDER_TIMEOUT

Default: `0`

An integer which specifies a number of seconds. If the spider remains open for more than that number of second, it will be automatically closed with the reason `closespider_timeout`. If zero (or non set), spiders won't be closed by timeout.

CLOSESPIDER_ITEMCOUNT

Default: `0`

An integer which specifies a number of items. If the spider scrapes more than that amount if items and those items are passed by the item pipeline, the spider will be closed with the reason `closespider_itemcount`. If zero (or non set), spiders won't be closed by number of passed items.

CLOSESPIDER_PAGECOUNT

New in version 0.11.

Default: `0`

An integer which specifies the maximum number of responses to crawl. If the spider crawls more than that, the spider will be closed with the reason `closespider_pagecount`. If zero (or non set), spiders won't be closed by number of crawled responses.

CLOSESPIDER_ERRORCOUNT

New in version 0.11.

Default: `0`

An integer which specifies the maximum number of errors to receive before closing the spider. If the spider generates more than that number of errors, it will be closed with the reason `closespider_errorcount`. If zero (or non set), spiders won't be closed by number of errors.

StatsMailer extension

class `scrapy.extensions.statsmailer.`**`StatsMailer`**

This simple extension can be used to send a notification e-mail every time a domain has finished scraping, including the Scrapy stats collected. The email will be sent to all recipients specified in the *`STATSMAILER_RCPTS`* setting.

Debugging extensions

Stack trace dump extension

class `scrapy.extensions.debug.`**`StackTraceDump`**

Dumps information about the running process when a SIGQUIT or SIGUSR2 signal is received. The information dumped is the following:

1. engine status (using `scrapy.utils.engine.get_engine_status()`)
2. live references (see *Debugging memory leaks with trackref*)
3. stack trace of all threads

After the stack trace and engine status is dumped, the Scrapy process continues running normally.

This extension only works on POSIX-compliant platforms (ie. not Windows), because the SIGQUIT and SIGUSR2 signals are not available on Windows.

There are at least two ways to send Scrapy the SIGQUIT signal:

1. By pressing Ctrl-while a Scrapy process is running (Linux only?)
2. By running this command (assuming `<pid>` is the process id of the Scrapy process):

```
kill -QUIT <pid>
```

Debugger extension

class `scrapy.extensions.debug.`**`Debugger`**

Invokes a Python debugger inside a running Scrapy process when a SIGUSR2 signal is received. After the debugger is exited, the Scrapy process continues running normally.

For more info see *Debugging in Python*.

This extension only works on POSIX-compliant platforms (ie. not Windows).

Core API

New in version 0.15.

This section documents the Scrapy core API, and it's intended for developers of extensions and middlewares.

Crawler API

The main entry point to Scrapy API is the *Crawler* object, passed to extensions through the `from_crawler` class method. This object provides access to all Scrapy core components, and it's the only way for extensions to access them and hook their functionality into Scrapy. The Extension Manager is responsible for loading and keeping track of installed extensions and it's configured through the *EXTENSIONS* setting which contains a dictionary of all available extensions and their order similar to how you *configure the downloader middlewares*.

class `scrapy.crawler.`**Crawler**(*spidercls*, *settings*)

The Crawler object must be instantiated with a *scrapy.spiders.Spider* subclass and a *scrapy.settings.Settings* object.

settings

The settings manager of this crawler.

This is used by extensions & middlewares to access the Scrapy settings of this crawler.

For an introduction on Scrapy settings see *Settings*.

For the API see *Settings* class.

signals

The signals manager of this crawler.

This is used by extensions & middlewares to hook themselves into Scrapy functionality.

For an introduction on signals see *Signals*.

For the API see *SignalManager* class.

stats

The stats collector of this crawler.

This is used from extensions & middlewares to record stats of their behaviour, or access stats collected by other extensions.

For an introduction on stats collection see *Stats Collection*.

For the API see *StatsCollector* class.

extensions

The extension manager that keeps track of enabled extensions.

Most extensions won't need to access this attribute.

For an introduction on extensions and a list of available extensions on Scrapy see *Extensions*.

engine

The execution engine, which coordinates the core crawling logic between the scheduler, downloader and spiders.

Some extension may want to access the Scrapy engine, to inspect or modify the downloader and scheduler behaviour, although this is an advanced use and this API is not yet stable.

spider

Spider currently being crawled. This is an instance of the spider class provided while constructing the crawler, and it is created after the arguments given in the *crawl()* method.

crawl(**args*, ***kwargs*)

Starts the crawler by instantiating its spider class with the given *args* and *kwargs* arguments, while setting the execution engine in motion.

Returns a deferred that is fired when the crawl is finished.

class scrapy.crawler.**CrawlerRunner**(*settings=None*)

This is a convenient helper class that keeps track of, manages and runs crawlers inside an already setup Twisted reactor.

The CrawlerRunner object must be instantiated with a *Settings* object.

This class shouldn't be needed (since Scrapy is responsible of using it accordingly) unless writing scripts that manually handle the crawling process. See *Run Scrapy from a script* for an example.

crawl(*crawler_or_spidercls*, **args*, ***kwargs*)

Run a crawler with the provided arguments.

It will call the given Crawler's *crawl()* method, while keeping track of it so it can be stopped later.

If *crawler_or_spidercls* isn't a *Crawler* instance, this method will try to create one using this parameter as the spider class given to it.

Returns a deferred that is fired when the crawling is finished.

Parameters

- **crawler_or_spidercls** (*Crawler* instance, *Spider* subclass or string) – already created crawler, or a spider class or spider's name inside the project to create it
- **args** (*list*) – arguments to initialize the spider
- **kwargs** (*dict*) – keyword arguments to initialize the spider

crawlers

Set of *crawlers* started by *crawl()* and managed by this class.

create_crawler(*crawler_or_spidercls*)

Return a *Crawler* object.

- If *crawler_or_spidercls* is a Crawler, it is returned as-is.
- If *crawler_or_spidercls* is a Spider subclass, a new Crawler is constructed for it.
- If *crawler_or_spidercls* is a string, this function finds a spider with this name in a Scrapy project (using spider loader), then creates a Crawler instance for it.

join()

Returns a deferred that is fired when all managed *crawlers* have completed their executions.

stop()

Stops simultaneously all the crawling jobs taking place.

Returns a deferred that is fired when they all have ended.

class scrapy.crawler.**CrawlerProcess**(*settings=None*)

Bases: *scrapy.crawler.CrawlerRunner*

A class to run multiple scrapy crawlers in a process simultaneously.

This class extends *CrawlerRunner* by adding support for starting a Twisted reactor and handling shutdown signals, like the keyboard interrupt command Ctrl-C. It also configures top-level logging.

This utility should be a better fit than *CrawlerRunner* if you aren't running another Twisted reactor within your application.

The CrawlerProcess object must be instantiated with a *Settings* object.

This class shouldn't be needed (since Scrapy is responsible of using it accordingly) unless writing scripts that manually handle the crawling process. See *Run Scrapy from a script* for an example.

crawl(*crawler_or_spidercls*, **args*, ***kwargs*)
Run a crawler with the provided arguments.

It will call the given Crawler's *crawl()* method, while keeping track of it so it can be stopped later.

If *crawler_or_spidercls* isn't a *Crawler* instance, this method will try to create one using this parameter as the spider class given to it.

Returns a deferred that is fired when the crawling is finished.

Parameters

- **crawler_or_spidercls** (*Crawler* instance, *Spider* subclass or string) – already created crawler, or a spider class or spider's name inside the project to create it
- **args** (*list*) – arguments to initialize the spider
- **kwargs** (*dict*) – keyword arguments to initialize the spider

crawlers
Set of *crawlers* started by *crawl()* and managed by this class.

create_crawler(*crawler_or_spidercls*)
Return a *Crawler* object.

- If *crawler_or_spidercls* is a Crawler, it is returned as-is.
- If *crawler_or_spidercls* is a Spider subclass, a new Crawler is constructed for it.
- If *crawler_or_spidercls* is a string, this function finds a spider with this name in a Scrapy project (using spider loader), then creates a Crawler instance for it.

join()
Returns a deferred that is fired when all managed *crawlers* have completed their executions.

start(*stop_after_crawl=True*)
This method starts a Twisted reactor, adjusts its pool size to *REACTOR_THREADPOOL_MAXSIZE*, and installs a DNS cache based on *DNSCACHE_ENABLED* and *DNSCACHE_SIZE*.

If *stop_after_crawl* is True, the reactor will be stopped after all crawlers have finished, using *join()*.

Parameters **stop_after_crawl** (*boolean*) – stop or not the reactor when all crawlers have finished

stop()
Stops simultaneously all the crawling jobs taking place.

Returns a deferred that is fired when they all have ended.

Settings API

scrapy.settings.**SETTINGS_PRIORITIES**
Dictionary that sets the key name and priority level of the default settings priorities used in Scrapy.

Each item defines a settings entry point, giving it a code name for identification and an integer priority. Greater priorities take more precedence over lesser ones when setting and retrieving values in the *Settings* class.

```
SETTINGS_PRIORITIES = {
    'default': 0,
    'command': 10,
    'project': 20,
    'spider': 30,
```

```
    'cmdline': 40,
}
```

For a detailed explanation on each settings sources, see: *Settings*.

scrapy.settings.**get_settings_priority**(*priority*)
Small helper function that looks up a given string priority in the *SETTINGS_PRIORITIES* dictionary and returns its numerical value, or directly returns a given numerical priority.

class scrapy.settings.**Settings**(*values=None*, *priority='project'*)
Bases: *scrapy.settings.BaseSettings*

This object stores Scrapy settings for the configuration of internal components, and can be used for any further customization.

It is a direct subclass and supports all methods of *BaseSettings*. Additionally, after instantiation of this class, the new object will have the global default settings described on *Built-in settings reference* already populated.

class scrapy.settings.**BaseSettings**(*values=None*, *priority='project'*)
Instances of this class behave like dictionaries, but store priorities along with their `(key, value)` pairs, and can be frozen (i.e. marked immutable).

Key-value entries can be passed on initialization with the `values` argument, and they would take the `priority` level (unless `values` is already an instance of *BaseSettings*, in which case the existing priority levels will be kept). If the `priority` argument is a string, the priority name will be looked up in *SETTINGS_PRIORITIES*. Otherwise, a specific integer should be provided.

Once the object is created, new settings can be loaded or updated with the *set()* method, and can be accessed with the square bracket notation of dictionaries, or with the *get()* method of the instance and its value conversion variants. When requesting a stored key, the value with the highest priority will be retrieved.

copy()
Make a deep copy of current settings.

This method returns a new instance of the *Settings* class, populated with the same values and their priorities.

Modifications to the new object won't be reflected on the original settings.

copy_to_dict()
Make a copy of current settings and convert to a dict.

This method returns a new dict populated with the same values and their priorities as the current settings.

Modifications to the returned dict won't be reflected on the original settings.

This method can be useful for example for printing settings in Scrapy shell.

freeze()
Disable further changes to the current settings.

After calling this method, the present state of the settings will become immutable. Trying to change values through the *set()* method and its variants won't be possible and will be alerted.

frozencopy()
Return an immutable copy of the current settings.

Alias for a *freeze()* call in the object returned by *copy()*.

get(*name*, *default=None*)
Get a setting value without affecting its original type.

Parameters

- **name** (*string*) – the setting name
- **default** (*any*) – the value to return if no setting is found

getbool(*name*, *default=False*)
Get a setting value as a boolean.

`1`, `'1'`, *True*‘ and `'True'` return `True`, while `0`, `'0'`, `False`, `'False'` and `None` return `False`.

For example, settings populated through environment variables set to `'0'` will return `False` when using this method.

Parameters

- **name** (*string*) – the setting name
- **default** (*any*) – the value to return if no setting is found

getdict(*name*, *default=None*)
Get a setting value as a dictionary. If the setting original type is a dictionary, a copy of it will be returned. If it is a string it will be evaluated as a JSON dictionary. In the case that it is a *BaseSettings* instance itself, it will be converted to a dictionary, containing all its current settings values as they would be returned by *get()*, and losing all information about priority and mutability.

Parameters

- **name** (*string*) – the setting name
- **default** (*any*) – the value to return if no setting is found

getfloat(*name*, *default=0.0*)
Get a setting value as a float.

Parameters

- **name** (*string*) – the setting name
- **default** (*any*) – the value to return if no setting is found

getint(*name*, *default=0*)
Get a setting value as an int.

Parameters

- **name** (*string*) – the setting name
- **default** (*any*) – the value to return if no setting is found

getlist(*name*, *default=None*)
Get a setting value as a list. If the setting original type is a list, a copy of it will be returned. If it’s a string it will be split by ”,”.

For example, settings populated through environment variables set to `'one,two'` will return a list [’one’, ‘two’] when using this method.

Parameters

- **name** (*string*) – the setting name
- **default** (*any*) – the value to return if no setting is found

getpriority(*name*)
Return the current numerical priority value of a setting, or `None` if the given `name` does not exist.

Parameters **name** (*string*) – the setting name

getwithbase(*name*)
Get a composition of a dictionary-like setting and its *_BASE* counterpart.

Parameters **name** (*string*) – name of the dictionary-like setting

maxpriority()
Return the numerical value of the highest priority present throughout all settings, or the numerical value for `default` from *SETTINGS_PRIORITIES* if there are no settings stored.

set(*name*, *value*, *priority='project'*)
Store a key/value attribute with a given priority.

Settings should be populated *before* configuring the Crawler object (through the `configure()` method), otherwise they won't have any effect.

Parameters

- **name** (*string*) – the setting name
- **value** (*any*) – the value to associate with the setting
- **priority** (*string or int*) – the priority of the setting. Should be a key of *SETTINGS_PRIORITIES* or an integer

setmodule(*module*, *priority='project'*)
Store settings from a module with a given priority.

This is a helper function that calls *set()* for every globally declared uppercase variable of `module` with the provided `priority`.

Parameters

- **module** (*module object or string*) – the module or the path of the module
- **priority** (*string or int*) – the priority of the settings. Should be a key of *SETTINGS_PRIORITIES* or an integer

update(*values*, *priority='project'*)
Store key/value pairs with a given priority.

This is a helper function that calls *set()* for every item of `values` with the provided `priority`.

If `values` is a string, it is assumed to be JSON-encoded and parsed into a dict with `json.loads()` first. If it is a *BaseSettings* instance, the per-key priorities will be used and the `priority` parameter ignored. This allows inserting/updating settings with different priorities with a single command.

Parameters

- **values** (dict or string or *BaseSettings*) – the settings names and values
- **priority** (*string or int*) – the priority of the settings. Should be a key of *SETTINGS_PRIORITIES* or an integer

SpiderLoader API

class `scrapy.loader.`**SpiderLoader**
This class is in charge of retrieving and handling the spider classes defined across the project.

Custom spider loaders can be employed by specifying their path in the *SPIDER_LOADER_CLASS* project setting. They must fully implement the `scrapy.interfaces.ISpiderLoader` interface to guarantee an errorless execution.

from_settings(*settings*)
This class method is used by Scrapy to create an instance of the class. It's called with the current project settings, and it loads the spiders found recursively in the modules of the *SPIDER_MODULES* setting.

Parameters **settings** (*Settings* instance) – project settings

load(*spider_name*)
Get the Spider class with the given name. It'll look into the previously loaded spiders for a spider class with name *spider_name* and will raise a KeyError if not found.

Parameters **spider_name** (*str*) – spider class name

list()
Get the names of the available spiders in the project.

find_by_request(*request*)
List the spiders' names that can handle the given request. Will try to match the request's url against the domains of the spiders.

Parameters **request** (*Request* instance) – queried request

Signals API

class scrapy.signalmanager.**SignalManager**(*sender=_Anonymous*)

connect(*receiver*, *signal*, ***kwargs*)
Connect a receiver function to a signal.

The signal can be any object, although Scrapy comes with some predefined signals that are documented in the *Signals* section.

Parameters

- **receiver** (*callable*) – the function to be connected
- **signal** (*object*) – the signal to connect to

disconnect(*receiver*, *signal*, ***kwargs*)
Disconnect a receiver function from a signal. This has the opposite effect of the *connect()* method, and the arguments are the same.

disconnect_all(*signal*, ***kwargs*)
Disconnect all receivers from the given signal.

Parameters **signal** (*object*) – the signal to disconnect from

send_catch_log(*signal*, ***kwargs*)
Send a signal, catch exceptions and log them.

The keyword arguments are passed to the signal handlers (connected through the *connect()* method).

send_catch_log_deferred(*signal*, ***kwargs*)
Like *send_catch_log()* but supports returning deferreds from signal handlers.

Returns a Deferred that gets fired once all signal handlers deferreds were fired. Send a signal, catch exceptions and log them.

The keyword arguments are passed to the signal handlers (connected through the *connect()* method).

Stats Collector API

There are several Stats Collectors available under the *scrapy.statscollectors* module and they all implement the Stats Collector API defined by the *StatsCollector* class (which they all inherit from).

class scrapy.statscollectors.**StatsCollector**

get_value(*key*, *default=None*)
Return the value for the given stats key or default if it doesn't exist.

get_stats()
Get all stats from the currently running spider as a dict.

set_value(*key*, *value*)
Set the given value for the given stats key.

set_stats(*stats*)
Override the current stats with the dict passed in `stats` argument.

inc_value(*key*, *count=1*, *start=0*)
Increment the value of the given stats key, by the given count, assuming the start value given (when it's not set).

max_value(*key*, *value*)
Set the given value for the given key only if current value for the same key is lower than value. If there is no current value for the given key, the value is always set.

min_value(*key*, *value*)
Set the given value for the given key only if current value for the same key is greater than value. If there is no current value for the given key, the value is always set.

clear_stats()
Clear all stats.

The following methods are not part of the stats collection api but instead used when implementing custom stats collectors:

open_spider(*spider*)
Open the given spider for stats collection.

close_spider(*spider*)
Close the given spider. After this is called, no more specific stats can be accessed or collected.

Signals

Scrapy uses signals extensively to notify when certain events occur. You can catch some of those signals in your Scrapy project (using an *extension*, for example) to perform additional tasks or extend Scrapy to add functionality not provided out of the box.

Even though signals provide several arguments, the handlers that catch them don't need to accept all of them - the signal dispatching mechanism will only deliver the arguments that the handler receives.

You can connect to signals (or send your own) through the *Signals API*.

Here is a simple example showing how you can catch signals and perform some action:

```
from scrapy import signals
from scrapy import Spider
```

```
class DmozSpider(Spider):
    name = "dmoz"
    allowed_domains = ["dmoz.org"]
    start_urls = [
        "http://www.dmoz.org/Computers/Programming/Languages/Python/Books/",
        "http://www.dmoz.org/Computers/Programming/Languages/Python/Resources/",
    ]


    @classmethod
    def from_crawler(cls, crawler, *args, **kwargs):
        spider = super(DmozSpider, cls).from_crawler(crawler, *args, **kwargs)
        crawler.signals.connect(spider.spider_closed, signal=signals.spider_closed)
        return spider


    def spider_closed(self, spider):
        spider.logger.info('Spider closed: %s', spider.name)


    def parse(self, response):
        pass
```

Deferred signal handlers

Some signals support returning Twisted deferreds from their handlers, see the *Built-in signals reference* below to know which ones.

Built-in signals reference

Here's the list of Scrapy built-in signals and their meaning.

engine_started

scrapy.signals.**engine_started**()
Sent when the Scrapy engine has started crawling.

This signal supports returning deferreds from their handlers.

Note: This signal may be fired *after* the *spider_opened* signal, depending on how the spider was started. So **don't** rely on this signal getting fired before *spider_opened*.

---

engine_stopped

scrapy.signals.**engine_stopped**()
Sent when the Scrapy engine is stopped (for example, when a crawling process has finished).

This signal supports returning deferreds from their handlers.

item_scraped

scrapy.signals.**item_scraped**(*item*, *response*, *spider*)
Sent when an item has been scraped, after it has passed all the *Item Pipeline* stages (without being dropped).

This signal supports returning deferreds from their handlers.

Parameters

- **item** (dict or *Item* object) – the item scraped
- **spider** (*Spider* object) – the spider which scraped the item
- **response** (*Response* object) – the response from where the item was scraped

item_dropped

scrapy.signals.**item_dropped**(*item*, *response*, *exception*, *spider*)
Sent after an item has been dropped from the *Item Pipeline* when some stage raised a *DropItem* exception.

This signal supports returning deferreds from their handlers.

Parameters

- **item** (dict or *Item* object) – the item dropped from the *Item Pipeline*
- **spider** (*Spider* object) – the spider which scraped the item
- **response** (*Response* object) – the response from where the item was dropped
- **exception** (*DropItem* exception) – the exception (which must be a *DropItem* subclass) which caused the item to be dropped

spider_closed

scrapy.signals.**spider_closed**(*spider*, *reason*)
Sent after a spider has been closed. This can be used to release per-spider resources reserved on *spider_opened*.

This signal supports returning deferreds from their handlers.

Parameters

- **spider** (*Spider* object) – the spider which has been closed
- **reason** (*str*) – a string which describes the reason why the spider was closed. If it was closed because the spider has completed scraping, the reason is `'finished'`. Otherwise, if the spider was manually closed by calling the `close_spider` engine method, then the reason is the one passed in the `reason` argument of that method (which defaults to `'cancelled'`). If the engine was shutdown (for example, by hitting Ctrl-C to stop it) the reason will be `'shutdown'`.

spider_opened

scrapy.signals.**spider_opened**(*spider*)
Sent after a spider has been opened for crawling. This is typically used to reserve per-spider resources, but can be used for any task that needs to be performed when a spider is opened.

This signal supports returning deferreds from their handlers.

Parameters **spider** (*Spider* object) – the spider which has been opened

spider_idle

scrapy.signals.**spider_idle**(*spider*)

Sent when a spider has gone idle, which means the spider has no further:

- requests waiting to be downloaded
- requests scheduled
- items being processed in the item pipeline

If the idle state persists after all handlers of this signal have finished, the engine starts closing the spider. After the spider has finished closing, the *spider_closed* signal is sent.

You can, for example, schedule some requests in your *spider_idle* handler to prevent the spider from being closed.

This signal does not support returning deferreds from their handlers.

Parameters **spider** (*Spider* object) – the spider which has gone idle

spider_error

scrapy.signals.**spider_error**(*failure*, *response*, *spider*)

Sent when a spider callback generates an error (ie. raises an exception).

This signal does not support returning deferreds from their handlers.

Parameters

- **failure** (Failure object) – the exception raised as a Twisted Failure object
- **response** (*Response* object) – the response being processed when the exception was raised
- **spider** (*Spider* object) – the spider which raised the exception

request_scheduled

scrapy.signals.**request_scheduled**(*request*, *spider*)

Sent when the engine schedules a *Request*, to be downloaded later.

The signal does not support returning deferreds from their handlers.

Parameters

- **request** (*Request* object) – the request that reached the scheduler
- **spider** (*Spider* object) – the spider that yielded the request

request_dropped

scrapy.signals.**request_dropped**(*request*, *spider*)

Sent when a *Request*, scheduled by the engine to be downloaded later, is rejected by the scheduler.

The signal does not support returning deferreds from their handlers.

Parameters

- **request** (*Request* object) – the request that reached the scheduler
- **spider** (*Spider* object) – the spider that yielded the request

response_received

scrapy.signals.**response_received**(*response*, *request*, *spider*)
Sent when the engine receives a new *Response* from the downloader.

This signal does not support returning deferreds from their handlers.

Parameters

- **response** (*Response* object) – the response received
- **request** (*Request* object) – the request that generated the response
- **spider** (*Spider* object) – the spider for which the response is intended

response_downloaded

scrapy.signals.**response_downloaded**(*response*, *request*, *spider*)
Sent by the downloader right after a `HTTPResponse` is downloaded.

This signal does not support returning deferreds from their handlers.

Parameters

- **response** (*Response* object) – the response downloaded
- **request** (*Request* object) – the request that generated the response
- **spider** (*Spider* object) – the spider for which the response is intended

Item Exporters

Once you have scraped your items, you often want to persist or export those items, to use the data in some other application. That is, after all, the whole purpose of the scraping process.

For this purpose Scrapy provides a collection of Item Exporters for different output formats, such as XML, CSV or JSON.

Using Item Exporters

If you are in a hurry, and just want to use an Item Exporter to output scraped data see the *Feed exports*. Otherwise, if you want to know how Item Exporters work or need more custom functionality (not covered by the default exports), continue reading below.

In order to use an Item Exporter, you must instantiate it with its required args. Each Item Exporter requires different arguments, so check each exporter documentation to be sure, in *Built-in Item Exporters reference*. After you have instantiated your exporter, you have to:

1. call the method *start_exporting()* in order to signal the beginning of the exporting process

2. call the *export_item()* method for each item you want to export

3. and finally call the *finish_exporting()* to signal the end of the exporting process

Here you can see an *Item Pipeline* which uses an Item Exporter to export scraped items to different files, one per spider:

```
from scrapy import signals
from scrapy.exporters import XmlItemExporter

class XmlExportPipeline(object):

    def __init__(self):
        self.files = {}

     @classmethod
     def from_crawler(cls, crawler):
         pipeline = cls()
         crawler.signals.connect(pipeline.spider_opened, signals.spider_opened)
         crawler.signals.connect(pipeline.spider_closed, signals.spider_closed)
         return pipeline

    def spider_opened(self, spider):
        file = open('%s_products.xml' % spider.name, 'w+b')
        self.files[spider] = file
        self.exporter = XmlItemExporter(file)
        self.exporter.start_exporting()

    def spider_closed(self, spider):
        self.exporter.finish_exporting()
        file = self.files.pop(spider)
        file.close()

    def process_item(self, item, spider):
        self.exporter.export_item(item)
        return item
```

Serialization of item fields

By default, the field values are passed unmodified to the underlying serialization library, and the decision of how to serialize them is delegated to each particular serialization library.

However, you can customize how each field value is serialized *before it is passed to the serialization library*.

There are two ways to customize how a field will be serialized, which are described next.

1. Declaring a serializer in the field

If you use `Item` you can declare a serializer in the *field metadata*. The serializer must be a callable which receives a value and returns its serialized form.

Example:

```
import scrapy

def serialize_price(value):
    return '$ %s' % str(value)

class Product(scrapy.Item):
    name = scrapy.Field()
    price = scrapy.Field(serializer=serialize_price)
```

2. Overriding the serialize_field() method

You can also override the *serialize_field()* method to customize how your field value will be exported.

Make sure you call the base class *serialize_field()* method after your custom code.

Example:

```
from scrapy.exporter import XmlItemExporter

class ProductXmlExporter(XmlItemExporter):

    def serialize_field(self, field, name, value):
        if field == 'price':
            return '$ %s' % str(value)
        return super(Product, self).serialize_field(field, name, value)
```

Built-in Item Exporters reference

Here is a list of the Item Exporters bundled with Scrapy. Some of them contain output examples, which assume you're exporting these two items:

```
Item(name='Color TV', price='1200')
Item(name='DVD player', price='200')
```

BaseItemExporter

class scrapy.exporters.**BaseItemExporter**(*fields_to_export=None*, *export_empty_fields=False*, *encoding='utf-8'*, *indent=0*)

This is the (abstract) base class for all Item Exporters. It provides support for common features used by all (concrete) Item Exporters, such as defining what fields to export, whether to export empty fields, or which encoding to use.

These features can be configured through the constructor arguments which populate their respective instance attributes: *fields_to_export*, *export_empty_fields*, *encoding*, *indent*.

export_item(*item*)

Exports the given item. This method must be implemented in subclasses.

serialize_field(*field*, *name*, *value*)

Return the serialized value for the given field. You can override this method (in your custom Item Exporters) if you want to control how a particular field or value will be serialized/exported.

By default, this method looks for a serializer *declared in the item field* and returns the result of applying that serializer to the value. If no serializer is found, it returns the value unchanged except for `unicode` values which are encoded to `str` using the encoding declared in the *encoding* attribute.

Parameters

- **field** (*Field* object or an empty dict) – the field being serialized. If a raw dict is being exported (not *Item*) *field* value is an empty dict.
- **name** (*str*) – the name of the field being serialized
- **value** – the value being serialized

start_exporting()
Signal the beginning of the exporting process. Some exporters may use this to generate some required header (for example, the *XmlItemExporter*). You must call this method before exporting any items.

finish_exporting()
Signal the end of the exporting process. Some exporters may use this to generate some required footer (for example, the *XmlItemExporter*). You must always call this method after you have no more items to export.

fields_to_export
A list with the name of the fields that will be exported, or None if you want to export all fields. Defaults to None.

Some exporters (like *CsvItemExporter*) respect the order of the fields defined in this attribute.

Some exporters may require fields_to_export list in order to export the data properly when spiders return dicts (not `Item` instances).

export_empty_fields
Whether to include empty/unpopulated item fields in the exported data. Defaults to `False`. Some exporters (like *CsvItemExporter*) ignore this attribute and always export all empty fields.

This option is ignored for dict items.

encoding
The encoding that will be used to encode unicode values. This only affects unicode values (which are always serialized to str using this encoding). Other value types are passed unchanged to the specific serialization library.

indent
Amount of spaces used to indent the output on each level. Defaults to `0`.

- `indent=None` selects the most compact representation, all items in the same line with no indentation
- `indent<=0` each item on its own line, no indentation
- `indent>0` each item on its own line, indented with the provided numeric value

XmlItemExporter

class `scrapy.exporters.`**XmlItemExporter**(*file*, *item_element='item'*, *root_element='items'*, ***kwargs*)
Exports Items in XML format to the specified file object.

Parameters

- **file** – the file-like object to use for exporting the data. Its `write` method should accept `bytes` (a disk file opened in binary mode, a `io.BytesIO` object, etc)
- **root_element** (*str*) – The name of root element in the exported XML.
- **item_element** (*str*) – The name of each item element in the exported XML.

The additional keyword arguments of this constructor are passed to the *BaseItemExporter* constructor.

A typical output of this exporter would be:

```
<?xml version="1.0" encoding="utf-8"?>
<items>
  <item>
    <name>Color TV</name>
```

```
    <price>1200</price>
 </item>
  <item>
    <name>DVD player</name>
    <price>200</price>
 </item>
</items>
```

Unless overridden in the `serialize_field()` method, multi-valued fields are exported by serializing each value inside a `<value>` element. This is for convenience, as multi-valued fields are very common.

For example, the item:

```
Item(name=['John', 'Doe'], age='23')
```

Would be serialized as:

```
<?xml version="1.0" encoding="utf-8"?>
<items>
  <item>
    <name>
      <value>John</value>
      <value>Doe</value>
    </name>
    <age>23</age>
  </item>
</items>
```

CsvItemExporter

class `scrapy.exporters.`**`CsvItemExporter`**(*file*, *include_headers_line=True*, *join_multivalued=', '*, ***kwargs*)

Exports Items in CSV format to the given file-like object. If the `fields_to_export` attribute is set, it will be used to define the CSV columns and their order. The `export_empty_fields` attribute has no effect on this exporter.

Parameters

- **`file`** – the file-like object to use for exporting the data. Its `write` method should accept `bytes` (a disk file opened in binary mode, a `io.BytesIO` object, etc)
- **`include_headers_line`** (*str*) – If enabled, makes the exporter output a header line with the field names taken from *`BaseItemExporter.fields_to_export`* or the first exported item fields.
- **`join_multivalued`** – The char (or chars) that will be used for joining multi-valued fields, if found.

The additional keyword arguments of this constructor are passed to the *`BaseItemExporter`* constructor, and the leftover arguments to the csv.writer constructor, so you can use any *csv.writer* constructor argument to customize this exporter.

A typical output of this exporter would be:

```
product,price
Color TV,1200
DVD player,200
```

PickleItemExporter

class scrapy.exporters.**PickleItemExporter**(*file*, *protocol=0*, ***kwargs*)
Exports Items in pickle format to the given file-like object.

Parameters

- **file** – the file-like object to use for exporting the data. Its write method should accept bytes (a disk file opened in binary mode, a io.BytesIO object, etc)
- **protocol** (*int*) – The pickle protocol to use.

For more information, refer to the pickle module documentation.

The additional keyword arguments of this constructor are passed to the *BaseItemExporter* constructor.

Pickle isn't a human readable format, so no output examples are provided.

PprintItemExporter

class scrapy.exporters.**PprintItemExporter**(*file*, ***kwargs*)
Exports Items in pretty print format to the specified file object.

Parameters **file** – the file-like object to use for exporting the data. Its write method should accept bytes (a disk file opened in binary mode, a io.BytesIO object, etc)

The additional keyword arguments of this constructor are passed to the *BaseItemExporter* constructor.

A typical output of this exporter would be:

```
{'name': 'Color TV', 'price': '1200'}
{'name': 'DVD player', 'price': '200'}
```

Longer lines (when present) are pretty-formatted.

JsonItemExporter

class scrapy.exporters.**JsonItemExporter**(*file*, ***kwargs*)
Exports Items in JSON format to the specified file-like object, writing all objects as a list of objects. The additional constructor arguments are passed to the *BaseItemExporter* constructor, and the leftover arguments to the JSONEncoder constructor, so you can use any JSONEncoder constructor argument to customize this exporter.

Parameters **file** – the file-like object to use for exporting the data. Its write method should accept bytes (a disk file opened in binary mode, a io.BytesIO object, etc)

A typical output of this exporter would be:

```
[{"name": "Color TV", "price": "1200"},
{"name": "DVD player", "price": "200"}]
```

Warning: JSON is very simple and flexible serialization format, but it doesn't scale well for large amounts of data since incremental (aka. stream-mode) parsing is not well supported (if at all) among JSON parsers (on any language), and most of them just parse the entire object in memory. If you want the power and simplicity of JSON with a more stream-friendly format, consider using *JsonLinesItemExporter* instead, or splitting the output in multiple chunks.

JsonLinesItemExporter

class scrapy.exporters.**JsonLinesItemExporter**(*file*, ***kwargs*)

Exports Items in JSON format to the specified file-like object, writing one JSON-encoded item per line. The additional constructor arguments are passed to the *BaseItemExporter* constructor, and the leftover arguments to the JSONEncoder constructor, so you can use any JSONEncoder constructor argument to customize this exporter.

Parameters **file** – the file-like object to use for exporting the data. Its write method should accept bytes (a disk file opened in binary mode, a io.BytesIO object, etc)

A typical output of this exporter would be:

```
{"name": "Color TV", "price": "1200"}
{"name": "DVD player", "price": "200"}
```

Unlike the one produced by *JsonItemExporter*, the format produced by this exporter is well suited for serializing large amounts of data.

Architecture overview Understand the Scrapy architecture.

Downloader Middleware Customize how pages get requested and downloaded.

Spider Middleware Customize the input and output of your spiders.

Extensions Extend Scrapy with your custom functionality

Core API Use it on extensions and middlewares to extend Scrapy functionality

Signals See all available signals and how to work with them.

Item Exporters Quickly export your scraped items to a file (XML, CSV, etc).

CHAPTER 7

All the rest

Release notes

Scrapy 1.4.0 (2017-05-18)

Scrapy 1.4 does not bring that many breathtaking new features but quite a few handy improvements nonetheless.

Scrapy now supports anonymous FTP sessions with customizable user and password via the new *FTP_USER* and *FTP_PASSWORD* settings. And if you're using Twisted version 17.1.0 or above, FTP is now available with Python 3.

There's a new *response.follow* method for creating requests; **it is now a recommended way to create Requests in Scrapy spiders**. This method makes it easier to write correct spiders; `response.follow` has several advantages over creating `scrapy.Request` objects directly:

- it handles relative URLs;
- it works properly with non-ascii URLs on non-UTF8 pages;
- in addition to absolute and relative URLs it supports Selectors; for `<a>` elements it can also extract their href values.

For example, instead of this:

```
for href in response.css('li.page a::attr(href)').extract():
    url = response.urljoin(href)
    yield scrapy.Request(url, self.parse, encoding=response.encoding)
```

One can now write this:

```
for a in response.css('li.page a'):
    yield response.follow(a, self.parse)
```

Link extractors are also improved. They work similarly to what a regular modern browser would do: leading and trailing whitespace are removed from attributes (think `href=" http://example.com"`) when building `Link` objects. This whitespace-stripping also happens for `action` attributes with `FormRequest`.

Please also note that link extractors do not canonicalize URLs by default anymore. This was puzzling users every now and then, and it's not what browsers do in fact, so we removed that extra transformation on extractred links.

For those of you wanting more control on the `Referer:` header that Scrapy sends when following links, you can set your own `Referrer Policy`. Prior to Scrapy 1.4, the default `RefererMiddleware` would simply and blindly set it to the URL of the response that generated the HTTP request (which could leak information on your URL seeds). By default, Scrapy now behaves much like your regular browser does. And this policy is fully customizable with W3C standard values (or with something really custom of your own if you wish). See *`REFERRER_POLICY`* for details.

To make Scrapy spiders easier to debug, Scrapy logs more stats by default in 1.4: memory usage stats, detailed retry stats, detailed HTTP error code stats. A similar change is that HTTP cache path is also visible in logs now.

Last but not least, Scrapy now has the option to make JSON and XML items more human-readable, with newlines between items and even custom indenting offset, using the new *`FEED_EXPORT_INDENT`* setting.

Enjoy! (Or read on for the rest of changes in this release.)

Deprecations and Backwards Incompatible Changes

- Default to `canonicalize=False` in `scrapy.linkextractors.LinkExtractor` (issue 2537, fixes issue 1941 and issue 1982): **warning, this is technically backwards-incompatible**
- Enable memusage extension by default (issue 2539, fixes issue 2187); **this is technically backwards-incompatible** so please check if you have any non-default `MEMUSAGE_***` options set.
- `EDITOR` environment variable now takes precedence over `EDITOR` option defined in settings.py (issue 1829); Scrapy default settings no longer depend on environment variables. **This is technically a backwards incompatible change**.
- `Spider.make_requests_from_url` is deprecated (issue 1728, fixes issue 1495).

New Features

- Accept proxy credentials in *`proxy`* request meta key (issue 2526)
- Support brotli-compressed content; requires optional brotlipy (issue 2535)
- New *response.follow* shortcut for creating requests (issue 1940)
- Added `flags` argument and attribute to *`Request`* objects (issue 2047)
- Support Anonymous FTP (issue 2342)
- Added `retry/count`, `retry/max_reached` and `retry/reason_count/<reason>` stats to *`RetryMiddleware`* (issue 2543)
- Added `httperror/response_ignored_count` and `httperror/response_ignored_status_count/<status>` stats to *`HttpErrorMiddleware`* (issue 2566)
- Customizable *`Referrer policy`* in *`RefererMiddleware`* (issue 2306)
- New `data:` URI download handler (issue 2334, fixes issue 2156)
- Log cache directory when HTTP Cache is used (issue 2611, fixes issue 2604)
- Warn users when project contains duplicate spider names (fixes issue 2181)
- `CaselessDict` now accepts `Mapping` instances and not only dicts (issue 2646)
- *Media downloads*, with `FilesPipelines` or `ImagesPipelines`, can now optionally handle HTTP redirects using the new *`MEDIA_ALLOW_REDIRECTS`* setting (issue 2616, fixes issue 2004)

- Accept non-complete responses from websites using a new *DOWNLOAD_FAIL_ON_DATALOSS* setting (issue 2590, fixes issue 2586)
- Optional pretty-printing of JSON and XML items via *FEED_EXPORT_INDENT* setting (issue 2456, fixes issue 1327)
- Allow dropping fields in `FormRequest.from_response` formdata when `None` value is passed (issue 667)
- Per-request retry times with the new *max_retry_times* meta key (issue 2642)
- `python -m scrapy` as a more explicit alternative to `scrapy` command (issue 2740)

Bug fixes

- LinkExtractor now strips leading and trailing whitespaces from attributes (issue 2547, fixes issue 1614)
- Properly handle whitespaces in action attribute in `FormRequest` (issue 2548)
- Buffer CONNECT response bytes from proxy until all HTTP headers are received (issue 2495, fixes issue 2491)
- FTP downloader now works on Python 3, provided you use Twisted>=17.1 (issue 2599)
- Use body to choose response type after decompressing content (issue 2393, fixes issue 2145)
- Always decompress `Content-Encoding: gzip` at *HttpCompressionMiddleware* stage (issue 2391)
- Respect custom log level in `Spider.custom_settings` (issue 2581, fixes issue 1612)
- 'make htmlview' fix for macOS (issue 2661)
- Remove "commands" from the command list (issue 2695)
- Fix duplicate Content-Length header for POST requests with empty body (issue 2677)
- Properly cancel large downloads, i.e. above *DOWNLOAD_MAXSIZE* (issue 1616)
- ImagesPipeline: fixed processing of transparent PNG images with palette (issue 2675)

Cleanups & Refactoring

- Tests: remove temp files and folders (issue 2570), fixed ProjectUtilsTest on OS X (issue 2569), use portable pypy for Linux on Travis CI (issue 2710)
- Separate building request from `_requests_to_follow` in CrawlSpider (issue 2562)
- Remove "Python 3 progress" badge (issue 2567)
- Add a couple more lines to `.gitignore` (issue 2557)
- Remove bumpversion prerelease configuration (issue 2159)
- Add codecov.yml file (issue 2750)
- Set context factory implementation based on Twisted version (issue 2577, fixes issue 2560)
- Add omitted `self` arguments in default project middleware template (issue 2595)
- Remove redundant `slot.add_request()` call in ExecutionEngine (issue 2617)
- Catch more specific `os.error` exception in `FSFilesStore` (issue 2644)
- Change "localhost" test server certificate (issue 2720)
- Remove unused `MEMUSAGE_REPORT` setting (issue 2576)

Documentation

- Binary mode is required for exporters (issue 2564, fixes issue 2553)
- Mention issue with *FormRequest.from_response* due to bug in lxml (issue 2572)
- Use single quotes uniformly in templates (issue 2596)
- Document ftp_user and ftp_password meta keys (issue 2587)
- Removed section on deprecated contrib/ (issue 2636)
- Recommend Anaconda when installing Scrapy on Windows (issue 2477, fixes issue 2475)
- FAQ: rewrite note on Python 3 support on Windows (issue 2690)
- Rearrange selector sections (issue 2705)
- Remove __nonzero__ from SelectorList docs (issue 2683)
- Mention how to disable request filtering in documentation of *DUPEFILTER_CLASS* setting (issue 2714)
- Add sphinx_rtd_theme to docs setup readme (issue 2668)
- Open file in text mode in JSON item writer example (issue 2729)
- Clarify allowed_domains example (issue 2670)

Scrapy 1.3.3 (2017-03-10)

Bug fixes

- Make SpiderLoader raise ImportError again by default for missing dependencies and wrong *SPIDER_MODULES*. These exceptions were silenced as warnings since 1.3.0. A new setting is introduced to toggle between warning or exception if needed ; see *SPIDER_LOADER_WARN_ONLY* for details.

Scrapy 1.3.2 (2017-02-13)

Bug fixes

- Preserve request class when converting to/from dicts (utils.reqser) (issue 2510).
- Use consistent selectors for author field in tutorial (issue 2551).
- Fix TLS compatibility in Twisted 17+ (issue 2558)

Scrapy 1.3.1 (2017-02-08)

New features

- Support 'True' and 'False' string values for boolean settings (issue 2519); you can now do something like scrapy crawl myspider -s REDIRECT_ENABLED=False.
- Support kwargs with response.xpath() to use *XPath variables* and ad-hoc namespaces declarations ; this requires at least Parsel v1.1 (issue 2457).
- Add support for Python 3.6 (issue 2485).
- Run tests on PyPy (warning: some tests still fail, so PyPy is not supported yet).

Bug fixes

- Enforce `DNS_TIMEOUT` setting (issue 2496).
- Fix *`view`* command ; it was a regression in v1.3.0 (issue 2503).
- Fix tests regarding `*_EXPIRES settings` with Files/Images pipelines (issue 2460).
- Fix name of generated pipeline class when using basic project template (issue 2466).
- Fix compatiblity with Twisted 17+ (issue 2496, issue 2528).
- Fix `scrapy.Item` inheritance on Python 3.6 (issue 2511).
- Enforce numeric values for components order in `SPIDER_MIDDLEWARES`, `DOWNLOADER_MIDDLEWARES`, `EXTENIONS` and `SPIDER_CONTRACTS` (issue 2420).

Documentation

- Reword Code of Coduct section and upgrade to Contributor Covenant v1.4 (issue 2469).
- Clarify that passing spider arguments converts them to spider attributes (issue 2483).
- Document `formid` argument on `FormRequest.from_response()` (issue 2497).
- Add .rst extension to README files (issue 2507).
- Mention LevelDB cache storage backend (issue 2525).
- Use `yield` in sample callback code (issue 2533).
- Add note about HTML entities decoding with `.re()/.re_first()` (issue 1704).
- Typos (issue 2512, issue 2534, issue 2531).

Cleanups

- Remove reduntant check in `MetaRefreshMiddleware` (issue 2542).
- Faster checks in `LinkExtractor` for allow/deny patterns (issue 2538).
- Remove dead code supporting old Twisted versions (issue 2544).

Scrapy 1.3.0 (2016-12-21)

This release comes rather soon after 1.2.2 for one main reason: it was found out that releases since 0.18 up to 1.2.2 (included) use some backported code from Twisted (`scrapy.xlib.tx.*`), even if newer Twisted modules are available. Scrapy now uses `twisted.web.client` and `twisted.internet.endpoints` directly. (See also cleanups below.)

As it is a major change, we wanted to get the bug fix out quickly while not breaking any projects using the 1.2 series.

New Features

- `MailSender` now accepts single strings as values for `to` and `cc` arguments (issue 2272)
- `scrapy fetch url`, `scrapy shell url` and `fetch(url)` inside scrapy shell now follow HTTP redirections by default (issue 2290); See *`fetch`* and *`shell`* for details.

- `HttpErrorMiddleware` now logs errors with `INFO` level instead of `DEBUG`; this is technically **backwards incompatible** so please check your log parsers.
- By default, logger names now use a long-form path, e.g. `[scrapy.extensions.logstats]`, instead of the shorter "top-level" variant of prior releases (e.g. `[scrapy]`); this is **backwards incompatible** if you have log parsers expecting the short logger name part. You can switch back to short logger names using *`LOG_SHORT_NAMES`* set to `True`.

Dependencies & Cleanups

- Scrapy now requires Twisted >= 13.1 which is the case for many Linux distributions already.
- As a consequence, we got rid of `scrapy.xlib.tx.*` modules, which copied some of Twisted code for users stuck with an "old" Twisted version
- `ChunkedTransferMiddleware` is deprecated and removed from the default downloader middlewares.

Scrapy 1.2.3 (2017-03-03)

- Packaging fix: disallow unsupported Twisted versions in setup.py

Scrapy 1.2.2 (2016-12-06)

Bug fixes

- Fix a cryptic traceback when a pipeline fails on `open_spider()` (issue 2011)
- Fix embedded IPython shell variables (fixing issue 396 that re-appeared in 1.2.0, fixed in issue 2418)
- A couple of patches when dealing with robots.txt:
  - handle (non-standard) relative sitemap URLs (issue 2390)
  - handle non-ASCII URLs and User-Agents in Python 2 (issue 2373)

Documentation

- Document `"download_latency"` key in `Request`'s `meta` dict (issue 2033)
- Remove page on (deprecated & unsupported) Ubuntu packages from ToC (issue 2335)
- A few fixed typos (issue 2346, issue 2369, issue 2369, issue 2380) and clarifications (issue 2354, issue 2325, issue 2414)

Other changes

- Advertize conda-forge as Scrapy's official conda channel (issue 2387)
- More helpful error messages when trying to use `.css()` or `.xpath()` on non-Text Responses (issue 2264)
- `startproject` command now generates a sample `middlewares.py` file (issue 2335)
- Add more dependencies' version info in `scrapy version` verbose output (issue 2404)
- Remove all `*.pyc` files from source distribution (issue 2386)

Scrapy 1.2.1 (2016-10-21)

Bug fixes

- Include OpenSSL's more permissive default ciphers when establishing TLS/SSL connections (issue 2314).
- Fix "Location" HTTP header decoding on non-ASCII URL redirects (issue 2321).

Documentation

- Fix JsonWriterPipeline example (issue 2302).
- Various notes: issue 2330 on spider names, issue 2329 on middleware methods processing order, issue 2327 on getting multi-valued HTTP headers as lists.

Other changes

- Removed `www.` from `start_urls` in built-in spider templates (issue 2299).

Scrapy 1.2.0 (2016-10-03)

New Features

- New *FEED_EXPORT_ENCODING* setting to customize the encoding used when writing items to a file. This can be used to turn off `\uXXXX` escapes in JSON output. This is also useful for those wanting something else than UTF-8 for XML or CSV output (issue 2034).
- `startproject` command now supports an optional destination directory to override the default one based on the project name (issue 2005).
- New *SCHEDULER_DEBUG* setting to log requests serialization failures (issue 1610).
- JSON encoder now supports serialization of `set` instances (issue 2058).
- Interpret `application/json-amazonui-streaming` as `TextResponse` (issue 1503).
- `scrapy` is imported by default when using shell tools (*shell*, *inspect_response*) (issue 2248).

Bug fixes

- DefaultRequestHeaders middleware now runs before UserAgent middleware (issue 2088). **Warning: this is technically backwards incompatible**, though we consider this a bug fix.
- HTTP cache extension and plugins that use the `.scrapy` data directory now work outside projects (issue 1581). **Warning: this is technically backwards incompatible**, though we consider this a bug fix.
- `Selector` does not allow passing both `response` and `text` anymore (issue 2153).
- Fixed logging of wrong callback name with `scrapy parse` (issue 2169).
- Fix for an odd gzip decompression bug (issue 1606).
- Fix for selected callbacks when using `CrawlSpider` with *scrapy parse* (issue 2225).
- Fix for invalid JSON and XML files when spider yields no items (issue 872).
- Implement `flush()` fpr `StreamLogger` avoiding a warning in logs (issue 2125).

Refactoring

- `canonicalize_url` has been moved to w3lib.url (issue 2168).

Tests & Requirements

Scrapy's new requirements baseline is Debian 8 "Jessie". It was previously Ubuntu 12.04 Precise. What this means in practice is that we run continuous integration tests with these (main) packages versions at a minimum: Twisted 14.0, pyOpenSSL 0.14, lxml 3.4.

Scrapy may very well work with older versions of these packages (the code base still has switches for older Twisted versions for example) but it is not guaranteed (because it's not tested anymore).

Documentation

- Grammar fixes: issue 2128, issue 1566.
- Download stats badge removed from README (issue 2160).
- New scrapy *architecture diagram* (issue 2165).
- Updated `Response` parameters documentation (issue 2197).
- Reworded misleading `RANDOMIZE_DOWNLOAD_DELAY` description (issue 2190).
- Add StackOverflow as a support channel (issue 2257).

Scrapy 1.1.4 (2017-03-03)

- Packaging fix: disallow unsupported Twisted versions in setup.py

Scrapy 1.1.3 (2016-09-22)

Bug fixes

- Class attributes for subclasses of `ImagesPipeline` and `FilesPipeline` work as they did before 1.1.1 (issue 2243, fixes issue 2198)

Documentation

- *Overview* and *tutorial* rewritten to use http://toscrape.com websites (issue 2236, issue 2249, issue 2252).

Scrapy 1.1.2 (2016-08-18)

Bug fixes

- Introduce a missing `IMAGES_STORE_S3_ACL` setting to override the default ACL policy in `ImagesPipeline` when uploading images to S3 (note that default ACL policy is "private" – instead of "public-read" – since Scrapy 1.1.0)
- `IMAGES_EXPIRES` default value set back to 90 (the regression was introduced in 1.1.1)

Scrapy 1.1.1 (2016-07-13)

Bug fixes

- Add "Host" header in CONNECT requests to HTTPS proxies (issue 2069)
- Use response `body` when choosing response class (issue 2001, fixes issue 2000)
- Do not fail on canonicalizing URLs with wrong netlocs (issue 2038, fixes issue 2010)
- a few fixes for `HttpCompressionMiddleware` (and `SitemapSpider`):
  - Do not decode HEAD responses (issue 2008, fixes issue 1899)
  - Handle charset parameter in gzip Content-Type header (issue 2050, fixes issue 2049)
  - Do not decompress gzip octet-stream responses (issue 2065, fixes issue 2063)
- Catch (and ignore with a warning) exception when verifying certificate against IP-address hosts (issue 2094, fixes issue 2092)
- Make `FilesPipeline` and `ImagesPipeline` backward compatible again regarding the use of legacy class attributes for customization (issue 1989, fixes issue 1985)

New features

- Enable genspider command outside project folder (issue 2052)
- Retry HTTPS CONNECT `TunnelError` by default (issue 1974)

Documentation

- `FEED_TEMPDIR` setting at lexicographical position (commit 9b3c72c)
- Use idiomatic `.extract_first()` in overview (issue 1994)
- Update years in copyright notice (commit c2c8036)
- Add information and example on errbacks (issue 1995)
- Use "url" variable in downloader middleware example (issue 2015)
- Grammar fixes (issue 2054, issue 2120)
- New FAQ entry on using BeautifulSoup in spider callbacks (issue 2048)
- Add notes about scrapy not working on Windows with Python 3 (issue 2060)
- Encourage complete titles in pull requests (issue 2026)

Tests

- Upgrade py.test requirement on Travis CI and Pin pytest-cov to 2.2.1 (issue 2095)

Scrapy 1.1.0 (2016-05-11)

This 1.1 release brings a lot of interesting features and bug fixes:

- Scrapy 1.1 has beta Python 3 support (requires Twisted >= 15.5). See *Beta Python 3 Support* for more details and some limitations.
- Hot new features:
  - Item loaders now support nested loaders (issue 1467).
  - `FormRequest.from_response` improvements (issue 1382, issue 1137).
  - Added setting *AUTOTHROTTLE_TARGET_CONCURRENCY* and improved AutoThrottle docs (issue 1324).
  - Added `response.text` to get body as unicode (issue 1730).
  - Anonymous S3 connections (issue 1358).
  - Deferreds in downloader middlewares (issue 1473). This enables better robots.txt handling (issue 1471).
  - HTTP caching now follows RFC2616 more closely, added settings *HTTPCACHE_ALWAYS_STORE* and *HTTPCACHE_IGNORE_RESPONSE_CACHE_CONTROLS* (issue 1151).
  - Selectors were extracted to the parsel library (issue 1409). This means you can use Scrapy Selectors without Scrapy and also upgrade the selectors engine without needing to upgrade Scrapy.
  - HTTPS downloader now does TLS protocol negotiation by default, instead of forcing TLS 1.0. You can also set the SSL/TLS method using the new *DOWNLOADER_CLIENT_TLS_METHOD*.
- These bug fixes may require your attention:
  - Don't retry bad requests (HTTP 400) by default (issue 1289). If you need the old behavior, add `400` to *RETRY_HTTP_CODES*.
  - Fix shell files argument handling (issue 1710, issue 1550). If you try `scrapy shell index.html` it will try to load the URL http://index.html, use `scrapy shell ./index.html` to load a local file.
  - Robots.txt compliance is now enabled by default for newly-created projects (issue 1724). Scrapy will also wait for robots.txt to be downloaded before proceeding with the crawl (issue 1735). If you want to disable this behavior, update *ROBOTSTXT_OBEY* in `settings.py` file after creating a new project.
  - Exporters now work on unicode, instead of bytes by default (issue 1080). If you use `PythonItemExporter`, you may want to update your code to disable binary mode which is now deprecated.
  - Accept XML node names containing dots as valid (issue 1533).
  - When uploading files or images to S3 (with `FilesPipeline` or `ImagesPipeline`), the default ACL policy is now "private" instead of "public" **Warning: backwards incompatible!**. You can use *FILES_STORE_S3_ACL* to change it.
  - We've reimplemented `canonicalize_url()` for more correct output, especially for URLs with non-ASCII characters (issue 1947). This could change link extractors output compared to previous scrapy versions. This may also invalidate some cache entries you could still have from pre-1.1 runs. **Warning: backwards incompatible!**.

Keep reading for more details on other improvements and bug fixes.

Beta Python 3 Support

We have been hard at work to make Scrapy run on Python 3. As a result, now you can run spiders on Python 3.3, 3.4 and 3.5 (Twisted >= 15.5 required). Some features are still missing (and some may never be ported).

Almost all builtin extensions/middlewares are expected to work. However, we are aware of some limitations in Python 3:

- Scrapy does not work on Windows with Python 3
- Sending emails is not supported
- FTP download handler is not supported
- Telnet console is not supported

Additional New Features and Enhancements

- Scrapy now has a Code of Conduct (issue 1681).
- Command line tool now has completion for zsh (issue 934).
- Improvements to `scrapy shell`:
  - Support for bpython and configure preferred Python shell via `SCRAPY_PYTHON_SHELL` (issue 1100, issue 1444).
  - Support URLs without scheme (issue 1498) **Warning: backwards incompatible!**
  - Bring back support for relative file path (issue 1710, issue 1550).
- Added *`MEMUSAGE_CHECK_INTERVAL_SECONDS`* setting to change default check interval (issue 1282).
- Download handlers are now lazy-loaded on first request using their scheme (issue 1390, issue 1421).
- HTTPS download handlers do not force TLS 1.0 anymore; instead, OpenSSL's `SSLv23_method()/TLS_method()` is used allowing to try negotiating with the remote hosts the highest TLS protocol version it can (issue 1794, issue 1629).
- `RedirectMiddleware` now skips the status codes from `handle_httpstatus_list` on spider attribute or in `Request`'s `meta` key (issue 1334, issue 1364, issue 1447).
- Form submission:
  - now works with `<button>` elements too (issue 1469).
  - an empty string is now used for submit buttons without a value (issue 1472)
- Dict-like settings now have per-key priorities (issue 1135, issue 1149 and issue 1586).
- Sending non-ASCII emails (issue 1662)
- `CloseSpider` and `SpiderState` extensions now get disabled if no relevant setting is set (issue 1723, issue 1725).
- Added method `ExecutionEngine.close` (issue 1423).
- Added method `CrawlerRunner.create_crawler` (issue 1528).
- Scheduler priority queue can now be customized via *`SCHEDULER_PRIORITY_QUEUE`* (issue 1822).
- `.pps` links are now ignored by default in link extractors (issue 1835).
- temporary data folder for FTP and S3 feed storages can be customized using a new *`FEED_TEMPDIR`* setting (issue 1847).

- `FilesPipeline` and `ImagesPipeline` settings are now instance attributes instead of class attributes, enabling spider-specific behaviors (issue 1891).
- `JsonItemExporter` now formats opening and closing square brackets on their own line (first and last lines of output file) (issue 1950).
- If available, `botocore` is used for `S3FeedStorage`, `S3DownloadHandler` and `S3FilesStore` (issue 1761, issue 1883).
- Tons of documentation updates and related fixes (issue 1291, issue 1302, issue 1335, issue 1683, issue 1660, issue 1642, issue 1721, issue 1727, issue 1879).
- Other refactoring, optimizations and cleanup (issue 1476, issue 1481, issue 1477, issue 1315, issue 1290, issue 1750, issue 1881).

Deprecations and Removals

- Added `to_bytes` and `to_unicode`, deprecated `str_to_unicode` and `unicode_to_str` functions (issue 778).
- `binary_is_text` is introduced, to replace use of `isbinarytext` (but with inverse return value) (issue 1851)
- The `optional_features` set has been removed (issue 1359).
- The `--lsprof` command line option has been removed (issue 1689). **Warning: backward incompatible**, but doesn't break user code.
- The following datatypes were deprecated (issue 1720):
  - `scrapy.utils.datatypes.MultiValueDictKeyError`
  - `scrapy.utils.datatypes.MultiValueDict`
  - `scrapy.utils.datatypes.SiteNode`
- The previously bundled `scrapy.xlib.pydispatch` library was deprecated and replaced by pydispatcher.

Relocations

- `telnetconsole` was relocated to `extensions/` (issue 1524).
  - Note: telnet is not enabled on Python 3 (https://github.com/scrapy/scrapy/pull/1524#issuecomment-146985595)

Bugfixes

- Scrapy does not retry requests that got a `HTTP 400 Bad Request` response anymore (issue 1289). **Warning: backwards incompatible!**
- Support empty password for http_proxy config (issue 1274).
- Interpret `application/x-json` as `TextResponse` (issue 1333).
- Support link rel attribute with multiple values (issue 1201).
- Fixed `scrapy.http.FormRequest.from_response` when there is a `<base>` tag (issue 1564).
- Fixed *`TEMPLATES_DIR`* handling (issue 1575).
- Various `FormRequest` fixes (issue 1595, issue 1596, issue 1597).

- Makes `_monkeypatches` more robust (issue 1634).
- Fixed bug on `XMLItemExporter` with non-string fields in items (issue 1738).
- Fixed startproject command in OS X (issue 1635).
- Fixed PythonItemExporter and CSVExporter for non-string item types (issue 1737).
- Various logging related fixes (issue 1294, issue 1419, issue 1263, issue 1624, issue 1654, issue 1722, issue 1726 and issue 1303).
- Fixed bug in `utils.template.render_templatefile()` (issue 1212).
- sitemaps extraction from `robots.txt` is now case-insensitive (issue 1902).
- HTTPS+CONNECT tunnels could get mixed up when using multiple proxies to same remote host (issue 1912).

Scrapy 1.0.7 (2017-03-03)

- Packaging fix: disallow unsupported Twisted versions in setup.py

Scrapy 1.0.6 (2016-05-04)

- FIX: RetryMiddleware is now robust to non-standard HTTP status codes (issue 1857)
- FIX: Filestorage HTTP cache was checking wrong modified time (issue 1875)
- DOC: Support for Sphinx 1.4+ (issue 1893)
- DOC: Consistency in selectors examples (issue 1869)

Scrapy 1.0.5 (2016-02-04)

- FIX: [Backport] Ignore bogus links in LinkExtractors (fixes issue 907, commit 108195e)
- TST: Changed buildbot makefile to use 'pytest' (commit 1f3d90a)
- DOC: Fixed typos in tutorial and media-pipeline (commit 808a9ea and commit 803bd87)
- DOC: Add AjaxCrawlMiddleware to DOWNLOADER_MIDDLEWARES_BASE in settings docs (commit aa94121)

Scrapy 1.0.4 (2015-12-30)

- Ignoring xlib/tx folder, depending on Twisted version. (commit 7dfa979)
- Run on new travis-ci infra (commit 6e42f0b)
- Spelling fixes (commit 823a1cc)
- escape nodename in xmliter regex (commit da3c155)
- test xml nodename with dots (commit 4418fc3)
- TST don't use broken Pillow version in tests (commit a55078c)
- disable log on version command. closes #1426 (commit 86fc330)
- disable log on startproject command (commit db4c9fe)
- Add PyPI download stats badge (commit df2b944)

- don't run tests twice on Travis if a PR is made from a scrapy/scrapy branch (commit a83ab41)
- Add Python 3 porting status badge to the README (commit 73ac80d)
- fixed RFPDupeFilter persistence (commit 97d080e)
- TST a test to show that dupefilter persistence is not working (commit 97f2fb3)
- explicit close file on file:// scheme handler (commit d9b4850)
- Disable dupefilter in shell (commit c0d0734)
- DOC: Add captions to toctrees which appear in sidebar (commit aa239ad)
- DOC Removed pywin32 from install instructions as it's already declared as dependency. (commit 10eb400)
- Added installation notes about using Conda for Windows and other OSes. (commit 1c3600a)
- Fixed minor grammar issues. (commit 7f4ddd5)
- fixed a typo in the documentation. (commit b71f677)
- Version 1 now exists (commit 5456c0e)
- fix another invalid xpath error (commit 0a1366e)
- fix ValueError: Invalid XPath: //div/[id="not-exists"]/text() on selectors.rst (commit ca8d60f)
- Typos corrections (commit 7067117)
- fix typos in downloader-middleware.rst and exceptions.rst, middlware -> middleware (commit 32f115c)
- Add note to ubuntu install section about debian compatibility (commit 23fda69)
- Replace alternative OSX install workaround with virtualenv (commit 98b63ee)
- Reference Homebrew's homepage for installation instructions (commit 1925db1)
- Add oldest supported tox version to contributing docs (commit 5d10d6d)
- Note in install docs about pip being already included in python>=2.7.9 (commit 85c980e)
- Add non-python dependencies to Ubuntu install section in the docs (commit fbd010d)
- Add OS X installation section to docs (commit d8f4cba)
- DOC(ENH): specify path to rtd theme explicitly (commit de73b1a)
- minor: scrapy.Spider docs grammar (commit 1ddcc7b)
- Make common practices sample code match the comments (commit 1b85bcf)
- nextcall repetitive calls (heartbeats). (commit 55f7104)
- Backport fix compatibility with Twisted 15.4.0 (commit b262411)
- pin pytest to 2.7.3 (commit a6535c2)
- Merge pull request #1512 from mgedmin/patch-1 (commit 8876111)
- Merge pull request #1513 from mgedmin/patch-2 (commit 5d4daf8)
- Typo (commit f8d0682)
- Fix list formatting (commit 5f83a93)
- fix scrapy squeue tests after recent changes to queuelib (commit 3365c01)
- Merge pull request #1475 from rweindl/patch-1 (commit 2d688cd)
- Update tutorial.rst (commit fbc1f25)

- Merge pull request #1449 from rhoekman/patch-1 (commit 7d6538c)
- Small grammatical change (commit 8752294)
- Add openssl version to version command (commit 13c45ac)

Scrapy 1.0.3 (2015-08-11)

- add service_identity to scrapy install_requires (commit cbc2501)
- Workaround for travis#296 (commit 66af9cd)

Scrapy 1.0.2 (2015-08-06)

- Twisted 15.3.0 does not raises PicklingError serializing lambda functions (commit b04dd7d)
- Minor method name fix (commit 6f85c7f)
- minor: scrapy.Spider grammar and clarity (commit 9c9d2e0)
- Put a blurb about support channels in CONTRIBUTING (commit c63882b)
- Fixed typos (commit a9ae7b0)
- Fix doc reference. (commit 7c8a4fe)

Scrapy 1.0.1 (2015-07-01)

- Unquote request path before passing to FTPClient, it already escape paths (commit cc00ad2)
- include tests/ to source distribution in MANIFEST.in (commit eca227e)
- DOC Fix SelectJmes documentation (commit b8567bc)
- DOC Bring Ubuntu and Archlinux outside of Windows subsection (commit 392233f)
- DOC remove version suffix from ubuntu package (commit 5303c66)
- DOC Update release date for 1.0 (commit c89fa29)

Scrapy 1.0.0 (2015-06-19)

You will find a lot of new features and bugfixes in this major release. Make sure to check our updated *overview* to get a glance of some of the changes, along with our brushed *tutorial*.

Support for returning dictionaries in spiders

Declaring and returning Scrapy Items is no longer necessary to collect the scraped data from your spider, you can now return explicit dictionaries instead.

Classic version

```
class MyItem(scrapy.Item):
    url = scrapy.Field()

class MySpider(scrapy.Spider):
```

```
    def parse(self, response):
        return MyItem(url=response.url)
```

New version

```
class MySpider(scrapy.Spider):
    def parse(self, response):
        return {'url': response.url}
```

Per-spider settings (GSoC 2014)

Last Google Summer of Code project accomplished an important redesign of the mechanism used for populating settings, introducing explicit priorities to override any given setting. As an extension of that goal, we included a new level of priority for settings that act exclusively for a single spider, allowing them to redefine project settings.

Start using it by defining a *custom_settings* class variable in your spider:

```
class MySpider(scrapy.Spider):
    custom_settings = {
        "DOWNLOAD_DELAY": 5.0,
        "RETRY_ENABLED": False,
    }
```

Read more about settings population: *Settings*

Python Logging

Scrapy 1.0 has moved away from Twisted logging to support Python built in's as default logging system. We're maintaining backward compatibility for most of the old custom interface to call logging functions, but you'll get warnings to switch to the Python logging API entirely.

Old version

```
from scrapy import log
log.msg('MESSAGE', log.INFO)
```

New version

```
import logging
logging.info('MESSAGE')
```

Logging with spiders remains the same, but on top of the *log()* method you'll have access to a custom *logger* created for the spider to issue log events:

```
class MySpider(scrapy.Spider):
    def parse(self, response):
        self.logger.info('Response received')
```

Read more in the logging documentation: *Logging*

Crawler API refactoring (GSoC 2014)

Another milestone for last Google Summer of Code was a refactoring of the internal API, seeking a simpler and easier usage. Check new core interface in: *Core API*

A common situation where you will face these changes is while running Scrapy from scripts. Here's a quick example of how to run a Spider manually with the new API:

```
from scrapy.crawler import CrawlerProcess

process = CrawlerProcess({
    'USER_AGENT': 'Mozilla/4.0 (compatible; MSIE 7.0; Windows NT 5.1)'
})
process.crawl(MySpider)
process.start()
```

Bear in mind this feature is still under development and its API may change until it reaches a stable status.

See more examples for scripts running Scrapy: *Common Practices*

Module Relocations

There's been a large rearrangement of modules trying to improve the general structure of Scrapy. Main changes were separating various subpackages into new projects and dissolving both *scrapy.contrib* and *scrapy.contrib_exp* into top level packages. Backward compatibility was kept among internal relocations, while importing deprecated modules expect warnings indicating their new place.

Full list of relocations

Outsourced packages

Note: These extensions went through some minor changes, e.g. some setting names were changed. Please check the documentation in each new repository to get familiar with the new usage.

Old location	New location
scrapy.commands.deploy	scrapyd-client (See other alternatives here: *Deploying Spiders*)
scrapy.contrib.djangoitem	scrapy-djangoitem
scrapy.webservice	scrapy-jsonrpc

scrapy.contrib_exp and *scrapy.contrib* dissolutions

Old location	New location
scrapy.contrib_exp.downloadermiddleware.decompression	scrapy.downloadermiddlewares.decompression
scrapy.contrib_exp.iterators	scrapy.utils.iterators
scrapy.contrib.downloadermiddleware	scrapy.downloadermiddlewares
scrapy.contrib.exporter	scrapy.exporters
scrapy.contrib.linkextractors	scrapy.linkextractors
scrapy.contrib.loader	scrapy.loader
scrapy.contrib.loader.processor	scrapy.loader.processors
scrapy.contrib.pipeline	scrapy.pipelines
scrapy.contrib.spidermiddleware	scrapy.spidermiddlewares
scrapy.contrib.spiders	scrapy.spiders
• scrapy.contrib.closespider • scrapy.contrib.corestats • scrapy.contrib.debug • scrapy.contrib.feedexport • scrapy.contrib.httpcache • scrapy.contrib.logstats • scrapy.contrib.memdebug • scrapy.contrib.memusage • scrapy.contrib.spiderstate • scrapy.contrib.statsmailer • scrapy.contrib.throttle	scrapy.extensions.*

Plural renames and Modules unification

Old location	New location
scrapy.command	scrapy.commands
scrapy.dupefilter	scrapy.dupefilters
scrapy.linkextractor	scrapy.linkextractors
scrapy.spider	scrapy.spiders
scrapy.squeue	scrapy.squeues
scrapy.statscol	scrapy.statscollectors
scrapy.utils.decorator	scrapy.utils.decorators

Class renames

Old location	New location
scrapy.spidermanager.SpiderManager	scrapy.spiderloader.SpiderLoader

Settings renames

Old location	New location
SPIDER_MANAGER_CLASS	SPIDER_LOADER_CLASS

Changelog

New Features and Enhancements

- Python logging (issue 1060, issue 1235, issue 1236, issue 1240, issue 1259, issue 1278, issue 1286)
- FEED_EXPORT_FIELDS option (issue 1159, issue 1224)
- Dns cache size and timeout options (issue 1132)
- support namespace prefix in xmliter_lxml (issue 963)
- Reactor threadpool max size setting (issue 1123)

- Allow spiders to return dicts. (issue 1081)
- Add Response.urljoin() helper (issue 1086)
- look in ~/.config/scrapy.cfg for user config (issue 1098)
- handle TLS SNI (issue 1101)
- Selectorlist extract first (issue 624, issue 1145)
- Added JmesSelect (issue 1016)
- add gzip compression to filesystem http cache backend (issue 1020)
- CSS support in link extractors (issue 983)
- httpcache dont_cache meta #19 #689 (issue 821)
- add signal to be sent when request is dropped by the scheduler (issue 961)
- avoid download large response (issue 946)
- Allow to specify the quotechar in CSVFeedSpider (issue 882)
- Add referer to "Spider error processing" log message (issue 795)
- process robots.txt once (issue 896)
- GSoC Per-spider settings (issue 854)
- Add project name validation (issue 817)
- GSoC API cleanup (issue 816, issue 1128, issue 1147, issue 1148, issue 1156, issue 1185, issue 1187, issue 1258, issue 1268, issue 1276, issue 1285, issue 1284)
- Be more responsive with IO operations (issue 1074 and issue 1075)
- Do leveldb compaction for httpcache on closing (issue 1297)

Deprecations and Removals

- Deprecate htmlparser link extractor (issue 1205)
- remove deprecated code from FeedExporter (issue 1155)
- a leftover for.15 compatibility (issue 925)
- drop support for CONCURRENT_REQUESTS_PER_SPIDER (issue 895)
- Drop old engine code (issue 911)
- Deprecate SgmlLinkExtractor (issue 777)

Relocations

- Move exporters/__init__.py to exporters.py (issue 1242)
- Move base classes to their packages (issue 1218, issue 1233)
- Module relocation (issue 1181, issue 1210)
- rename SpiderManager to SpiderLoader (issue 1166)
- Remove djangoitem (issue 1177)
- remove scrapy deploy command (issue 1102)
- dissolve contrib_exp (issue 1134)
- Deleted bin folder from root, fixes #913 (issue 914)

- Remove jsonrpc based webservice (issue 859)
- Move Test cases under project root dir (issue 827, issue 841)
- Fix backward incompatibility for relocated paths in settings (issue 1267)

Documentation

- CrawlerProcess documentation (issue 1190)
- Favoring web scraping over screen scraping in the descriptions (issue 1188)
- Some improvements for Scrapy tutorial (issue 1180)
- Documenting Files Pipeline together with Images Pipeline (issue 1150)
- deployment docs tweaks (issue 1164)
- Added deployment section covering scrapyd-deploy and shub (issue 1124)
- Adding more settings to project template (issue 1073)
- some improvements to overview page (issue 1106)
- Updated link in docs/topics/architecture.rst (issue 647)
- DOC reorder topics (issue 1022)
- updating list of Request.meta special keys (issue 1071)
- DOC document download_timeout (issue 898)
- DOC simplify extension docs (issue 893)
- Leaks docs (issue 894)
- DOC document from_crawler method for item pipelines (issue 904)
- Spider_error doesn't support deferreds (issue 1292)
- Corrections & Sphinx related fixes (issue 1220, issue 1219, issue 1196, issue 1172, issue 1171, issue 1169, issue 1160, issue 1154, issue 1127, issue 1112, issue 1105, issue 1041, issue 1082, issue 1033, issue 944, issue 866, issue 864, issue 796, issue 1260, issue 1271, issue 1293, issue 1298)

Bugfixes

- Item multi inheritance fix (issue 353, issue 1228)
- ItemLoader.load_item: iterate over copy of fields (issue 722)
- Fix Unhandled error in Deferred (RobotsTxtMiddleware) (issue 1131, issue 1197)
- Force to read DOWNLOAD_TIMEOUT as int (issue 954)
- scrapy.utils.misc.load_object should print full traceback (issue 902)
- Fix bug for ".local" host name (issue 878)
- Fix for Enabled extensions, middlewares, pipelines info not printed anymore (issue 879)
- fix dont_merge_cookies bad behaviour when set to false on meta (issue 846)

Python 3 In Progress Support

- disable scrapy.telnet if twisted.conch is not available (issue 1161)
- fix Python 3 syntax errors in ajaxcrawl.py (issue 1162)
- more python3 compatibility changes for urllib (issue 1121)
- assertItemsEqual was renamed to assertCountEqual in Python 3. (issue 1070)

- Import unittest.mock if available. (issue 1066)
- updated deprecated cgi.parse_qsl to use six's parse_qsl (issue 909)
- Prevent Python 3 port regressions (issue 830)
- PY3: use MutableMapping for python 3 (issue 810)
- PY3: use six.BytesIO and six.moves.cStringIO (issue 803)
- PY3: fix xmlrpclib and email imports (issue 801)
- PY3: use six for robotparser and urlparse (issue 800)
- PY3: use six.iterkeys, six.iteritems, and tempfile (issue 799)
- PY3: fix has_key and use six.moves.configparser (issue 798)
- PY3: use six.moves.cPickle (issue 797)
- PY3 make it possible to run some tests in Python3 (issue 776)

Tests

- remove unnecessary lines from py3-ignores (issue 1243)
- Fix remaining warnings from pytest while collecting tests (issue 1206)
- Add docs build to travis (issue 1234)
- TST don't collect tests from deprecated modules. (issue 1165)
- install service_identity package in tests to prevent warnings (issue 1168)
- Fix deprecated settings API in tests (issue 1152)
- Add test for webclient with POST method and no body given (issue 1089)
- py3-ignores.txt supports comments (issue 1044)
- modernize some of the asserts (issue 835)
- selector.__repr__ test (issue 779)

Code refactoring

- CSVFeedSpider cleanup: use iterate_spider_output (issue 1079)
- remove unnecessary check from scrapy.utils.spider.iter_spider_output (issue 1078)
- Pydispatch pep8 (issue 992)
- Removed unused 'load=False' parameter from walk_modules() (issue 871)
- For consistency, use *job_dir* helper in *SpiderState* extension. (issue 805)
- rename "sflo" local variables to less cryptic "log_observer" (issue 775)

Scrapy 0.24.6 (2015-04-20)

- encode invalid xpath with unicode_escape under PY2 (commit 07cb3e5)
- fix IPython shell scope issue and load IPython user config (commit 2c8e573)
- Fix small typo in the docs (commit d694019)
- Fix small typo (commit f92fa83)
- Converted sel.xpath() calls to response.xpath() in Extracting the data (commit c2c6d15)

Scrapy 0.24.5 (2015-02-25)

- Support new _getEndpoint Agent signatures on Twisted 15.0.0 (commit 540b9bc)
- DOC a couple more references are fixed (commit b4c454b)
- DOC fix a reference (commit e3c1260)
- t.i.b.ThreadedResolver is now a new-style class (commit 9e13f42)
- S3DownloadHandler: fix auth for requests with quoted paths/query params (commit cdb9a0b)
- fixed the variable types in mailsender documentation (commit bb3a848)
- Reset items_scraped instead of item_count (commit edb07a4)
- Tentative attention message about what document to read for contributions (commit 7ee6f7a)
- mitmproxy 0.10.1 needs netlib 0.10.1 too (commit 874fcdd)
- pin mitmproxy 0.10.1 as >0.11 does not work with tests (commit c6b21f0)
- Test the parse command locally instead of against an external url (commit c3a6628)
- Patches Twisted issue while closing the connection pool on HTTPDownloadHandler (commit d0bf957)
- Updates documentation on dynamic item classes. (commit eeb589a)
- Merge pull request #943 from Lazar-T/patch-3 (commit 5fdab02)
- typo (commit b0ae199)
- pywin32 is required by Twisted. closes #937 (commit 5cb0cfb)
- Update install.rst (commit 781286b)
- Merge pull request #928 from Lazar-T/patch-1 (commit b415d04)
- comma instead of fullstop (commit 627b9ba)
- Merge pull request #885 from jsma/patch-1 (commit de909ad)
- Update request-response.rst (commit 3f3263d)
- SgmlLinkExtractor - fix for parsing <area> tag with Unicode present (commit 49b40f0)

Scrapy 0.24.4 (2014-08-09)

- pem file is used by mockserver and required by scrapy bench (commit 5eddc68)
- scrapy bench needs scrapy.tests* (commit d6cb999)

Scrapy 0.24.3 (2014-08-09)

- no need to waste travis-ci time on py3 for 0.24 (commit 8e080c1)
- Update installation docs (commit 1d0c096)
- There is a trove classifier for Scrapy framework! (commit 4c701d7)
- update other places where w3lib version is mentioned (commit d109c13)
- Update w3lib requirement to 1.8.0 (commit 39d2ce5)
- Use w3lib.html.replace_entities() (remove_entities() is deprecated) (commit 180d3ad)

- set zip_safe=False (commit a51ee8b)
- do not ship tests package (commit ee3b371)
- scrapy.bat is not needed anymore (commit c3861cf)
- Modernize setup.py (commit 362e322)
- headers can not handle non-string values (commit 94a5c65)
- fix ftp test cases (commit a274a7f)
- The sum up of travis-ci builds are taking like 50min to complete (commit ae1e2cc)
- Update shell.rst typo (commit e49c96a)
- removes weird indentation in the shell results (commit 1ca489d)
- improved explanations, clarified blog post as source, added link for XPath string functions in the spec (commit 65c8f05)
- renamed UserTimeoutError and ServerTimeouterror #583 (commit 037f6ab)
- adding some xpath tips to selectors docs (commit 2d103e0)
- fix tests to account for https://github.com/scrapy/w3lib/pull/23 (commit f8d366a)
- get_func_args maximum recursion fix #728 (commit 81344ea)
- Updated input/ouput processor example according to #560. (commit f7c4ea8)
- Fixed Python syntax in tutorial. (commit db59ed9)
- Add test case for tunneling proxy (commit f090260)
- Bugfix for leaking Proxy-Authorization header to remote host when using tunneling (commit d8793af)
- Extract links from XHTML documents with MIME-Type "application/xml" (commit ed1f376)
- Merge pull request #793 from roysc/patch-1 (commit 91a1106)
- Fix typo in commands.rst (commit 743e1e2)
- better testcase for settings.overrides.setdefault (commit e22daaf)
- Using CRLF as line marker according to http 1.1 definition (commit 5ec430b)

Scrapy 0.24.2 (2014-07-08)

- Use a mutable mapping to proxy deprecated settings.overrides and settings.defaults attribute (commit e5e8133)
- there is not support for python3 yet (commit 3cd6146)
- Update python compatible version set to debian packages (commit fa5d76b)
- DOC fix formatting in release notes (commit c6a9e20)

Scrapy 0.24.1 (2014-06-27)

- Fix deprecated CrawlerSettings and increase backwards compatibility with .defaults attribute (commit 8e3f20a)

Scrapy 0.24.0 (2014-06-26)

Enhancements

- Improve Scrapy top-level namespace (issue 494, issue 684)
- Add selector shortcuts to responses (issue 554, issue 690)
- Add new lxml based LinkExtractor to replace unmantained SgmlLinkExtractor (issue 559, issue 761, issue 763)
- Cleanup settings API - part of per-spider settings **GSoC project** (issue 737)
- Add UTF8 encoding header to templates (issue 688, issue 762)
- Telnet console now binds to 127.0.0.1 by default (issue 699)
- Update debian/ubuntu install instructions (issue 509, issue 549)
- Disable smart strings in lxml XPath evaluations (issue 535)
- Restore filesystem based cache as default for http cache middleware (issue 541, issue 500, issue 571)
- Expose current crawler in Scrapy shell (issue 557)
- Improve testsuite comparing CSV and XML exporters (issue 570)
- New *offsite/filtered* and *offsite/domains* stats (issue 566)
- Support process_links as generator in CrawlSpider (issue 555)
- Verbose logging and new stats counters for DupeFilter (issue 553)
- Add a mimetype parameter to *MailSender.send()* (issue 602)
- Generalize file pipeline log messages (issue 622)
- Replace unencodeable codepoints with html entities in SGMLLinkExtractor (issue 565)
- Converted SEP documents to rst format (issue 629, issue 630, issue 638, issue 632, issue 636, issue 640, issue 635, issue 634, issue 639, issue 637, issue 631, issue 633, issue 641, issue 642)
- Tests and docs for clickdata's nr index in FormRequest (issue 646, issue 645)
- Allow to disable a downloader handler just like any other component (issue 650)
- Log when a request is discarded after too many redirections (issue 654)
- Log error responses if they are not handled by spider callbacks (issue 612, issue 656)
- Add content-type check to http compression mw (issue 193, issue 660)
- Run pypy tests using latest pypi from ppa (issue 674)
- Run test suite using pytest instead of trial (issue 679)
- Build docs and check for dead links in tox environment (issue 687)
- Make scrapy.version_info a tuple of integers (issue 681, issue 692)
- Infer exporter's output format from filename extensions (issue 546, issue 659, issue 760)
- Support case-insensitive domains in *url_is_from_any_domain()* (issue 693)
- Remove pep8 warnings in project and spider templates (issue 698)
- Tests and docs for *request_fingerprint* function (issue 597)
- Update SEP-19 for GSoC project *per-spider settings* (issue 705)
- Set exit code to non-zero when contracts fails (issue 727)

- Add a setting to control what class is instanciated as Downloader component (issue 738)
- Pass response in *item_dropped* signal (issue 724)
- Improve *scrapy check* contracts command (issue 733, issue 752)
- Document *spider.closed()* shortcut (issue 719)
- Document *request_scheduled* signal (issue 746)
- Add a note about reporting security issues (issue 697)
- Add LevelDB http cache storage backend (issue 626, issue 500)
- Sort spider list output of *scrapy list* command (issue 742)
- Multiple documentation enhancemens and fixes (issue 575, issue 587, issue 590, issue 596, issue 610, issue 617, issue 618, issue 627, issue 613, issue 643, issue 654, issue 675, issue 663, issue 711, issue 714)

Bugfixes

- Encode unicode URL value when creating Links in RegexLinkExtractor (issue 561)
- Ignore None values in ItemLoader processors (issue 556)
- Fix link text when there is an inner tag in SGMLLinkExtractor and HtmlParserLinkExtractor (issue 485, issue 574)
- Fix wrong checks on subclassing of deprecated classes (issue 581, issue 584)
- Handle errors caused by inspect.stack() failures (issue 582)
- Fix a reference to unexistent engine attribute (issue 593, issue 594)
- Fix dynamic itemclass example usage of type() (issue 603)
- Use lucasdemarchi/codespell to fix typos (issue 628)
- Fix default value of attrs argument in SgmlLinkExtractor to be tuple (issue 661)
- Fix XXE flaw in sitemap reader (issue 676)
- Fix engine to support filtered start requests (issue 707)
- Fix offsite middleware case on urls with no hostnames (issue 745)
- Testsuite doesn't require PIL anymore (issue 585)

Scrapy 0.22.2 (released 2014-02-14)

- fix a reference to unexistent engine.slots. closes #593 (commit 13c099a)
- downloaderMW doc typo (spiderMW doc copy remnant) (commit 8ae11bf)
- Correct typos (commit 1346037)

Scrapy 0.22.1 (released 2014-02-08)

- localhost666 can resolve under certain circumstances (commit 2ec2279)
- test inspect.stack failure (commit cc3eda3)
- Handle cases when inspect.stack() fails (commit 8cb44f9)

- Fix wrong checks on subclassing of deprecated classes. closes #581 (commit 46d98d6)
- Docs: 4-space indent for final spider example (commit 13846de)
- Fix HtmlParserLinkExtractor and tests after #485 merge (commit 368a946)
- BaseSgmlLinkExtractor: Fixed the missing space when the link has an inner tag (commit b566388)
- BaseSgmlLinkExtractor: Added unit test of a link with an inner tag (commit c1cb418)
- BaseSgmlLinkExtractor: Fixed unknown_endtag() so that it only set current_link=None when the end tag match the opening tag (commit 7e4d627)
- Fix tests for Travis-CI build (commit 76c7e20)
- replace unencodeable codepoints with html entities. fixes #562 and #285 (commit 5f87b17)
- RegexLinkExtractor: encode URL unicode value when creating Links (commit d0ee545)
- Updated the tutorial crawl output with latest output. (commit 8da65de)
- Updated shell docs with the crawler reference and fixed the actual shell output. (commit 875b9ab)
- PEP8 minor edits. (commit f89efaf)
- Expose current crawler in the scrapy shell. (commit 5349cec)
- Unused re import and PEP8 minor edits. (commit 387f414)
- Ignore None's values when using the ItemLoader. (commit 0632546)
- DOC Fixed HTTPCACHE_STORAGE typo in the default value which is now Filesystem instead Dbm. (commit cde9a8c)
- show ubuntu setup instructions as literal code (commit fb5c9c5)
- Update Ubuntu installation instructions (commit 70fb105)
- Merge pull request #550 from stray-leone/patch-1 (commit 6f70b6a)
- modify the version of scrapy ubuntu package (commit 725900d)
- fix 0.22.0 release date (commit af0219a)
- fix typos in news.rst and remove (not released yet) header (commit b7f58f4)

Scrapy 0.22.0 (released 2014-01-17)

Enhancements

- [**Backwards incompatible**] Switched HTTPCacheMiddleware backend to filesystem (issue 541) To restore old backend set *HTTPCACHE_STORAGE* to *scrapy.contrib.httpcache.DbmCacheStorage*
- Proxy https:// urls using CONNECT method (issue 392, issue 397)
- Add a middleware to crawl ajax crawleable pages as defined by google (issue 343)
- Rename scrapy.spider.BaseSpider to scrapy.spider.Spider (issue 510, issue 519)
- Selectors register EXSLT namespaces by default (issue 472)
- Unify item loaders similar to selectors renaming (issue 461)
- Make *RFPDupeFilter* class easily subclassable (issue 533)
- Improve test coverage and forthcoming Python 3 support (issue 525)

- Promote startup info on settings and middleware to INFO level (issue 520)
- Support partials in *get_func_args* util (issue 506, issue:*504*)
- Allow running indiviual tests via tox (issue 503)
- Update extensions ignored by link extractors (issue 498)
- Add middleware methods to get files/images/thumbs paths (issue 490)
- Improve offsite middleware tests (issue 478)
- Add a way to skip default Referer header set by RefererMiddleware (issue 475)
- Do not send *x-gzip* in default *Accept-Encoding* header (issue 469)
- Support defining http error handling using settings (issue 466)
- Use modern python idioms wherever you find legacies (issue 497)
- Improve and correct documentation (issue 527, issue 524, issue 521, issue 517, issue 512, issue 505, issue 502, issue 489, issue 465, issue 460, issue 425, issue 536)

Fixes

- Update Selector class imports in CrawlSpider template (issue 484)
- Fix unexistent reference to *engine.slots* (issue 464)
- Do not try to call *body_as_unicode()* on a non-TextResponse instance (issue 462)
- Warn when subclassing XPathItemLoader, previously it only warned on instantiation. (issue 523)
- Warn when subclassing XPathSelector, previously it only warned on instantiation. (issue 537)
- Multiple fixes to memory stats (issue 531, issue 530, issue 529)
- Fix overriding url in *FormRequest.from_response()* (issue 507)
- Fix tests runner under pip 1.5 (issue 513)
- Fix logging error when spider name is unicode (issue 479)

Scrapy 0.20.2 (released 2013-12-09)

- Update CrawlSpider Template with Selector changes (commit 6d1457d)
- fix method name in tutorial. closes GH-480 (commit b4fc359

Scrapy 0.20.1 (released 2013-11-28)

- include_package_data is required to build wheels from published sources (commit 5ba1ad5)
- process_parallel was leaking the failures on its internal deferreds. closes #458 (commit 419a780)

Scrapy 0.20.0 (released 2013-11-08)

Enhancements

- New Selector's API including CSS selectors (issue 395 and issue 426),

- Request/Response url/body attributes are now immutable (modifying them had been deprecated for a long time)
- *ITEM_PIPELINES* is now defined as a dict (instead of a list)
- Sitemap spider can fetch alternate URLs (issue 360)
- *Selector.remove_namespaces()* now remove namespaces from element's attributes. (issue 416)
- Paved the road for Python 3.3+ (issue 435, issue 436, issue 431, issue 452)
- New item exporter using native python types with nesting support (issue 366)
- Tune HTTP1.1 pool size so it matches concurrency defined by settings (commit b43b5f575)
- scrapy.mail.MailSender now can connect over TLS or upgrade using STARTTLS (issue 327)
- New FilesPipeline with functionality factored out from ImagesPipeline (issue 370, issue 409)
- Recommend Pillow instead of PIL for image handling (issue 317)
- Added debian packages for Ubuntu quantal and raring (commit 86230c0)
- Mock server (used for tests) can listen for HTTPS requests (issue 410)
- Remove multi spider support from multiple core components (issue 422, issue 421, issue 420, issue 419, issue 423, issue 418)
- Travis-CI now tests Scrapy changes against development versions of *w3lib* and *queuelib* python packages.
- Add pypy 2.1 to continuous integration tests (commit ecfa7431)
- Pylinted, pep8 and removed old-style exceptions from source (issue 430, issue 432)
- Use importlib for parametric imports (issue 445)
- Handle a regression introduced in Python 2.7.5 that affects XmlItemExporter (issue 372)
- Bugfix crawling shutdown on SIGINT (issue 450)
- Do not submit *reset* type inputs in FormRequest.from_response (commit b326b87)
- Do not silence download errors when request errback raises an exception (commit 684cfc0)

Bugfixes

- Fix tests under Django 1.6 (commit b6bed44c)
- Lot of bugfixes to retry middleware under disconnections using HTTP 1.1 download handler
- Fix inconsistencies among Twisted releases (issue 406)
- Fix scrapy shell bugs (issue 418, issue 407)
- Fix invalid variable name in setup.py (issue 429)
- Fix tutorial references (issue 387)
- Improve request-response docs (issue 391)
- Improve best practices docs (issue 399, issue 400, issue 401, issue 402)
- Improve django integration docs (issue 404)
- Document *bindaddress* request meta (commit 37c24e01d7)
- Improve *Request* class documentation (issue 226)

Other

- Dropped Python 2.6 support (issue 448)
- Add cssselect python package as install dependency
- Drop libxml2 and multi selector's backend support, lxml is required from now on.
- Minimum Twisted version increased to 10.0.0, dropped Twisted 8.0 support.
- Running test suite now requires *mock* python library (issue 390)

Thanks

Thanks to everyone who contribute to this release!

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```

Scrapy 0.18.4 (released 2013-10-10)

- IPython refuses to update the namespace. fix #396 (commit 3d32c4f)
- Fix AlreadyCalledError replacing a request in shell command. closes #407 (commit b1d8919)
- Fix start_requests laziness and early hangs (commit 89faf52)

Scrapy 0.18.3 (released 2013-10-03)

- fix regression on lazy evaluation of start requests (commit 12693a5)
- forms: do not submit reset inputs (commit e429f63)
- increase unittest timeouts to decrease travis false positive failures (commit 912202e)

- backport master fixes to json exporter (commit cfc2d46)
- Fix permission and set umask before generating sdist tarball (commit 06149e0)

Scrapy 0.18.2 (released 2013-09-03)

- Backport *scrapy check* command fixes and backward compatible multi crawler process(issue 339)

Scrapy 0.18.1 (released 2013-08-27)

- remove extra import added by cherry picked changes (commit d20304e)
- fix crawling tests under twisted pre 11.0.0 (commit 1994f38)
- py26 can not format zero length fields {} (commit abf756f)
- test PotentiaDataLoss errors on unbound responses (commit b15470d)
- Treat responses without content-length or Transfer-Encoding as good responses (commit c4bf324)
- do no include ResponseFailed if http11 handler is not enabled (commit 6cbe684)
- New HTTP client wraps connection losts in ResponseFailed exception. fix #373 (commit 1a20bba)
- limit travis-ci build matrix (commit 3b01bb8)
- Merge pull request #375 from peterarenot/patch-1 (commit fa766d7)
- Fixed so it refers to the correct folder (commit 3283809)
- added quantal & raring to support ubuntu releases (commit 1411923)
- fix retry middleware which didn't retry certain connection errors after the upgrade to http1 client, closes GH-373 (commit bb35ed0)
- fix XmlItemExporter in Python 2.7.4 and 2.7.5 (commit de3e451)
- minor updates to 0.18 release notes (commit c45e5f1)
- fix contributters list format (commit 0b60031)

Scrapy 0.18.0 (released 2013-08-09)

- Lot of improvements to testsuite run using Tox, including a way to test on pypi
- Handle GET parameters for AJAX crawleable urls (commit 3fe2a32)
- Use lxml recover option to parse sitemaps (issue 347)
- Bugfix cookie merging by hostname and not by netloc (issue 352)
- Support disabling *HttpCompressionMiddleware* using a flag setting (issue 359)
- Support xml namespaces using *iternodes* parser in *XMLFeedSpider* (issue 12)
- Support *dont_cache* request meta flag (issue 19)
- Bugfix *scrapy.utils.gz.gunzip* broken by changes in python 2.7.4 (commit 4dc76e)
- Bugfix url encoding on *SgmlLinkExtractor* (issue 24)
- Bugfix *TakeFirst* processor shouldn't discard zero (0) value (issue 59)
- Support nested items in xml exporter (issue 66)

- Improve cookies handling performance (issue 77)
- Log dupe filtered requests once (issue 105)
- Split redirection middleware into status and meta based middlewares (issue 78)
- Use HTTP1.1 as default downloader handler (issue 109 and issue 318)
- Support xpath form selection on *FormRequest.from_response* (issue 185)
- Bugfix unicode decoding error on *SgmlLinkExtractor* (issue 199)
- Bugfix signal dispatching on pypi interpreter (issue 205)
- Improve request delay and concurrency handling (issue 206)
- Add RFC2616 cache policy to *HttpCacheMiddleware* (issue 212)
- Allow customization of messages logged by engine (issue 214)
- Multiples improvements to *DjangoItem* (issue 217, issue 218, issue 221)
- Extend Scrapy commands using setuptools entry points (issue 260)
- Allow spider *allowed_domains* value to be set/tuple (issue 261)
- Support *settings.getdict* (issue 269)
- Simplify internal *scrapy.core.scraper* slot handling (issue 271)
- Added *Item.copy* (issue 290)
- Collect idle downloader slots (issue 297)
- Add *ftp://* scheme downloader handler (issue 329)
- Added downloader benchmark webserver and spider tools *Benchmarking*
- Moved persistent (on disk) queues to a separate project (queuelib) which scrapy now depends on
- Add scrapy commands using external libraries (issue 260)
- Added `--pdb` option to `scrapy` command line tool
- Added `XPathSelector.remove_namespaces()` which allows to remove all namespaces from XML documents for convenience (to work with namespace-less XPaths). Documented in *Selectors*.
- Several improvements to spider contracts
- New default middleware named MetaRefreshMiddldeware that handles meta-refresh html tag redirections,
- MetaRefreshMiddldeware and RedirectMiddleware have different priorities to address #62
- added from_crawler method to spiders
- added system tests with mock server
- more improvements to Mac OS compatibility (thanks Alex Cepoi)
- several more cleanups to singletons and multi-spider support (thanks Nicolas Ramirez)
- support custom download slots
- added –spider option to “shell” command.
- log overridden settings when scrapy starts

Thanks to everyone who contribute to this release. Here is a list of contributors sorted by number of commits:

```
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Scrapy 0.16.5 (released 2013-05-30)

- obey request method when scrapy deploy is redirected to a new endpoint (commit 8c4fcee)
- fix inaccurate downloader middleware documentation. refs #280 (commit 40667cb)
- doc: remove links to diveintopython.org, which is no longer available. closes #246 (commit bd58bfa)
- Find form nodes in invalid html5 documents (commit e3d6945)
- Fix typo labeling attrs type bool instead of list (commit a274276)

Scrapy 0.16.4 (released 2013-01-23)

- fixes spelling errors in documentation (commit 6d2b3aa)
- add doc about disabling an extension. refs #132 (commit c90de33)

- Fixed error message formatting. log.err() doesn't support cool formatting and when error occurred, the message was: "ERROR: Error processing %(item)s" (commit c16150c)
- lint and improve images pipeline error logging (commit 56b45fc)
- fixed doc typos (commit 243be84)
- add documentation topics: Broad Crawls & Common Practies (commit 1fbb715)
- fix bug in scrapy parse command when spider is not specified explicitly. closes #209 (commit c72e682)
- Update docs/topics/commands.rst (commit 28eac7a)

Scrapy 0.16.3 (released 2012-12-07)

- Remove concurrency limitation when using download delays and still ensure inter-request delays are enforced (commit 487b9b5)
- add error details when image pipeline fails (commit 8232569)
- improve mac os compatibility (commit 8dcf8aa)
- setup.py: use README.rst to populate long_description (commit 7b5310d)
- doc: removed obsolete references to ClientForm (commit 80f9bb6)
- correct docs for default storage backend (commit 2aa491b)
- doc: removed broken proxyhub link from FAQ (commit bdf61c4)
- Fixed docs typo in SpiderOpenCloseLogging example (commit 7184094)

Scrapy 0.16.2 (released 2012-11-09)

- scrapy contracts: python2.6 compat (commit a4a9199)
- scrapy contracts verbose option (commit ec41673)
- proper unittest-like output for scrapy contracts (commit 86635e4)
- added open_in_browser to debugging doc (commit c9b690d)
- removed reference to global scrapy stats from settings doc (commit dd55067)
- Fix SpiderState bug in Windows platforms (commit 58998f4)

Scrapy 0.16.1 (released 2012-10-26)

- fixed LogStats extension, which got broken after a wrong merge before the 0.16 release (commit 8c780fd)
- better backwards compatibility for scrapy.conf.settings (commit 3403089)
- extended documentation on how to access crawler stats from extensions (commit c4da0b5)
- removed .hgtags (no longer needed now that scrapy uses git) (commit d52c188)
- fix dashes under rst headers (commit fa4f7f9)
- set release date for 0.16.0 in news (commit e292246)

Scrapy 0.16.0 (released 2012-10-18)

Scrapy changes:

- added *Spiders Contracts*, a mechanism for testing spiders in a formal/reproducible way
- added options `-o` and `-t` to the `runspider` command
- documented *AutoThrottle extension* and added to extensions installed by default. You still need to enable it with `AUTOTHROTTLE_ENABLED`
- major Stats Collection refactoring: removed separation of global/per-spider stats, removed stats-related signals (`stats_spider_opened`, etc). Stats are much simpler now, backwards compatibility is kept on the Stats Collector API and signals.
- added `process_start_requests()` method to spider middlewares
- dropped Signals singleton. Signals should now be accesed through the Crawler.signals attribute. See the signals documentation for more info.
- dropped Signals singleton. Signals should now be accesed through the Crawler.signals attribute. See the signals documentation for more info.
- dropped Stats Collector singleton. Stats can now be accessed through the Crawler.stats attribute. See the stats collection documentation for more info.
- documented *Core API*
- *lxml* is now the default selectors backend instead of *libxml2*
- ported FormRequest.from_response() to use lxml instead of ClientForm
- removed modules: `scrapy.xlib.BeautifulSoup` and `scrapy.xlib.ClientForm`
- SitemapSpider: added support for sitemap urls ending in .xml and .xml.gz, even if they advertise a wrong content type (commit 10ed28b)
- StackTraceDump extension: also dump trackref live references (commit fe2ce93)
- nested items now fully supported in JSON and JSONLines exporters
- added `cookiejar` Request meta key to support multiple cookie sessions per spider
- decoupled encoding detection code to w3lib.encoding, and ported Scrapy code to use that module
- dropped support for Python 2.5. See https://blog.scrapinghub.com/2012/02/27/scrapy-0-15-dropping-support-for-python-2-5/
- dropped support for Twisted 2.5
- added `REFERER_ENABLED` setting, to control referer middleware
- changed default user agent to: `Scrapy/VERSION (+http://scrapy.org)`
- removed (undocumented) `HTMLImageLinkExtractor` class from `scrapy.contrib.linkextractors.image`
- removed per-spider settings (to be replaced by instantiating multiple crawler objects)
- `USER_AGENT` spider attribute will no longer work, use `user_agent` attribute instead
- `DOWNLOAD_TIMEOUT` spider attribute will no longer work, use `download_timeout` attribute instead
- removed `ENCODING_ALIASES` setting, as encoding auto-detection has been moved to the w3lib library
- promoted topics-djangoitem to main contrib

- LogFormatter method now return dicts(instead of strings) to support lazy formatting (issue 164, commit dcef7b0)
- downloader handlers (*DOWNLOAD_HANDLERS* setting) now receive settings as the first argument of the constructor
- replaced memory usage acounting with (more portable) resource module, removed `scrapy.utils.memory` module
- removed signal: `scrapy.mail.mail_sent`
- removed `TRACK_REFS` setting, now *trackrefs* is always enabled
- DBM is now the default storage backend for HTTP cache middleware
- number of log messages (per level) are now tracked through Scrapy stats (stat name: `log_count/LEVEL`)
- number received responses are now tracked through Scrapy stats (stat name: `response_received_count`)
- removed `scrapy.log.started` attribute

Scrapy 0.14.4

- added precise to supported ubuntu distros (commit b7e46df)
- fixed bug in json-rpc webservice reported in https://groups.google.com/forum/#!topic/scrapy-users/qgVBmFybNAQ/discussion. also removed no longer supported 'run' command from extras/scrapy-ws.py (commit 340fbdb)
- meta tag attributes for content-type http equiv can be in any order. #123 (commit 0cb68af)
- replace "import Image" by more standard "from PIL import Image". closes #88 (commit 4d17048)
- return trial status as bin/runtests.sh exit value. #118 (commit b7b2e7f)

Scrapy 0.14.3

- forgot to include pydispatch license. #118 (commit fd85f9c)
- include egg files used by testsuite in source distribution. #118 (commit c897793)
- update docstring in project template to avoid confusion with genspider command, which may be considered as an advanced feature. refs #107 (commit 2548dcc)
- added note to docs/topics/firebug.rst about google directory being shut down (commit 668e352)
- dont discard slot when empty, just save in another dict in order to recycle if needed again. (commit 8e9f607)
- do not fail handling unicode xpaths in libxml2 backed selectors (commit b830e95)
- fixed minor mistake in Request objects documentation (commit bf3c9ee)
- fixed minor defect in link extractors documentation (commit ba14f38)
- removed some obsolete remaining code related to sqlite support in scrapy (commit 0665175)

Scrapy 0.14.2

- move buffer pointing to start of file before computing checksum. refs #92 (commit 6a5bef2)
- Compute image checksum before persisting images. closes #92 (commit 9817df1)

- remove leaking references in cached failures (commit 673a120)
- fixed bug in MemoryUsage extension: get_engine_status() takes exactly 1 argument (0 given) (commit 11133e9)
- fixed struct.error on http compression middleware. closes #87 (commit 1423140)
- ajax crawling wasn't expanding for unicode urls (commit 0de3fb4)
- Catch start_requests iterator errors. refs #83 (commit 454a21d)
- Speed-up libxml2 XPathSelector (commit 2fbd662)
- updated versioning doc according to recent changes (commit 0a070f5)
- scrapyd: fixed documentation link (commit 2b4e4c3)
- extras/makedeb.py: no longer obtaining version from git (commit caffe0e)

Scrapy 0.14.1

- extras/makedeb.py: no longer obtaining version from git (commit caffe0e)
- bumped version to 0.14.1 (commit 6cb9e1c)
- fixed reference to tutorial directory (commit 4b86bd6)
- doc: removed duplicated callback argument from Request.replace() (commit 1aeccdd)
- fixed formatting of scrapyd doc (commit 8bf19e6)
- Dump stacks for all running threads and fix engine status dumped by StackTraceDump extension (commit 14a8e6e)
- added comment about why we disable ssl on boto images upload (commit 5223575)
- SSL handshaking hangs when doing too many parallel connections to S3 (commit 63d583d)
- change tutorial to follow changes on dmoz site (commit bcb3198)
- Avoid _disconnectedDeferred AttributeError exception in Twisted>=11.1.0 (commit 98f3f87)
- allow spider to set autothrottle max concurrency (commit 175a4b5)

Scrapy 0.14

New features and settings

- Support for AJAX crawleable urls
- New persistent scheduler that stores requests on disk, allowing to suspend and resume crawls (r2737)
- added `-o` option to `scrapy crawl`, a shortcut for dumping scraped items into a file (or standard output using `-`)
- Added support for passing custom settings to Scrapyd `schedule.json` api (r2779, r2783)
- New `ChunkedTransferMiddleware` (enabled by default) to support chunked transfer encoding (r2769)
- Add boto 2.0 support for S3 downloader handler (r2763)
- Added marshal to formats supported by feed exports (r2744)
- In request errbacks, offending requests are now received in *failure.request* attribute (r2738)
- **Big downloader refactoring to support per domain/ip concurrency limits (r2732)**

  - **CONCURRENT_REQUESTS_PER_SPIDER setting has been deprecated and replaced by:**
    * *CONCURRENT_REQUESTS*, *CONCURRENT_REQUESTS_PER_DOMAIN*, *CONCURRENT_REQUESTS_PER_IP*
  - check the documentation for more details

- Added builtin caching DNS resolver (r2728)
- Moved Amazon AWS-related components/extensions (SQS spider queue, SimpleDB stats collector) to a separate project: [scaws](https://github.com/scrapinghub/scaws) (r2706, r2714)
- Moved spider queues to scrapyd: *scrapy.spiderqueue* -> *scrapyd.spiderqueue* (r2708)
- Moved sqlite utils to scrapyd: *scrapy.utils.sqlite* -> *scrapyd.sqlite* (r2781)
- Real support for returning iterators on *start_requests()* method. The iterator is now consumed during the crawl when the spider is getting idle (r2704)
- Added *REDIRECT_ENABLED* setting to quickly enable/disable the redirect middleware (r2697)
- Added *RETRY_ENABLED* setting to quickly enable/disable the retry middleware (r2694)
- Added `CloseSpider` exception to manually close spiders (r2691)
- Improved encoding detection by adding support for HTML5 meta charset declaration (r2690)
- Refactored close spider behavior to wait for all downloads to finish and be processed by spiders, before closing the spider (r2688)
- Added `SitemapSpider` (see documentation in Spiders page) (r2658)
- Added `LogStats` extension for periodically logging basic stats (like crawled pages and scraped items) (r2657)
- Make handling of gzipped responses more robust (#319, r2643). Now Scrapy will try and decompress as much as possible from a gzipped response, instead of failing with an *IOError*.
- Simplified !MemoryDebugger extension to use stats for dumping memory debugging info (r2639)
- Added new command to edit spiders: `scrapy edit` (r2636) and *-e* flag to *genspider* command that uses it (r2653)
- Changed default representation of items to pretty-printed dicts. (r2631). This improves default logging by making log more readable in the default case, for both Scraped and Dropped lines.
- Added *spider_error* signal (r2628)
- Added *COOKIES_ENABLED* setting (r2625)
- Stats are now dumped to Scrapy log (default value of *STATS_DUMP* setting has been changed to *True*). This is to make Scrapy users more aware of Scrapy stats and the data that is collected there.
- Added support for dynamically adjusting download delay and maximum concurrent requests (r2599)
- Added new DBM HTTP cache storage backend (r2576)
- Added `listjobs.json` API to Scrapyd (r2571)
- `CsvItemExporter`: added `join_multivalued` parameter (r2578)
- Added namespace support to `xmliter_lxml` (r2552)
- Improved cookies middleware by making *COOKIES_DEBUG* nicer and documenting it (r2579)
- Several improvements to Scrapyd and Link extractors

Code rearranged and removed

- **Merged item passed and item scraped concepts, as they have often proved confusing in the past. This means: (r2630)**
  - original item_scraped signal was removed
  - original item_passed signal was renamed to item_scraped
  - old log lines `Scraped Item...` were removed
  - old log lines `Passed Item...` were renamed to `Scraped Item...` lines and downgraded to `DEBUG` level
- **Reduced Scrapy codebase by striping part of Scrapy code into two new libraries:**
  - w3lib (several functions from `scrapy.utils.{http,markup,multipart,response,url}`, done in r2584)
  - scrapely (was `scrapy.contrib.ibl`, done in r2586)
- Removed unused function: *scrapy.utils.request.request_info()* (r2577)
- Removed googledir project from *examples/googledir*. There's now a new example project called *dirbot* available on github: https://github.com/scrapy/dirbot
- Removed support for default field values in Scrapy items (r2616)
- Removed experimental crawlspider v2 (r2632)
- Removed scheduler middleware to simplify architecture. Duplicates filter is now done in the scheduler itself, using the same dupe fltering class as before (*DUPEFILTER_CLASS* setting) (r2640)
- Removed support for passing urls to `scrapy crawl` command (use `scrapy parse` instead) (r2704)
- Removed deprecated Execution Queue (r2704)
- Removed (undocumented) spider context extension (from scrapy.contrib.spidercontext) (r2780)
- removed `CONCURRENT_SPIDERS` setting (use scrapyd maxproc instead) (r2789)
- Renamed attributes of core components: downloader.sites -> downloader.slots, scraper.sites -> scraper.slots (r2717, r2718)
- Renamed setting `CLOSESPIDER_ITEMPASSED` to *`CLOSESPIDER_ITEMCOUNT`* (r2655). Backwards compatibility kept.

Scrapy 0.12

The numbers like #NNN reference tickets in the old issue tracker (Trac) which is no longer available.

New features and improvements

- Passed item is now sent in the `item` argument of the `item_passed` (#273)
- Added verbose option to `scrapy version` command, useful for bug reports (#298)
- HTTP cache now stored by default in the project data dir (#279)
- Added project data storage directory (#276, #277)
- Documented file structure of Scrapy projects (see command-line tool doc)
- New lxml backend for XPath selectors (#147)

- Per-spider settings (#245)
- Support exit codes to signal errors in Scrapy commands (#248)
- Added `-c` argument to `scrapy shell` command
- Made `libxml2` optional (#260)
- New `deploy` command (#261)
- Added *CLOSESPIDER_PAGECOUNT* setting (#253)
- Added *CLOSESPIDER_ERRORCOUNT* setting (#254)

Scrapyd changes

- Scrapyd now uses one process per spider
- It stores one log file per spider run, and rotate them keeping the lastest 5 logs per spider (by default)
- A minimal web ui was added, available at http://localhost:6800 by default
- There is now a *scrapy server* command to start a Scrapyd server of the current project

Changes to settings

- added *HTTPCACHE_ENABLED* setting (False by default) to enable HTTP cache middleware
- changed *HTTPCACHE_EXPIRATION_SECS* semantics: now zero means "never expire".

Deprecated/obsoleted functionality

- Deprecated `runserver` command in favor of `server` command which starts a Scrapyd server. See also: Scrapyd changes
- Deprecated `queue` command in favor of using Scrapyd `schedule.json` API. See also: Scrapyd changes
- Removed the !LxmlItemLoader (experimental contrib which never graduated to main contrib)

Scrapy 0.10

The numbers like #NNN reference tickets in the old issue tracker (Trac) which is no longer available.

New features and improvements

- New Scrapy service called `scrapyd` for deploying Scrapy crawlers in production (#218) (documentation available)
- Simplified Images pipeline usage which doesn't require subclassing your own images pipeline now (#217)
- Scrapy shell now shows the Scrapy log by default (#206)
- Refactored execution queue in a common base code and pluggable backends called "spider queues" (#220)
- New persistent spider queue (based on SQLite) (#198), available by default, which allows to start Scrapy in server mode and then schedule spiders to run.
- Added documentation for Scrapy command-line tool and all its available sub-commands. (documentation available)

- Feed exporters with pluggable backends (#197) (documentation available)
- Deferred signals (#193)
- Added two new methods to item pipeline open_spider(), close_spider() with deferred support (#195)
- Support for overriding default request headers per spider (#181)
- Replaced default Spider Manager with one with similar functionality but not depending on Twisted Plugins (#186)
- Splitted Debian package into two packages - the library and the service (#187)
- Scrapy log refactoring (#188)
- New extension for keeping persistent spider contexts among different runs (#203)
- Added *dont_redirect* request.meta key for avoiding redirects (#233)
- Added *dont_retry* request.meta key for avoiding retries (#234)

Command-line tool changes

- New *scrapy* command which replaces the old *scrapy-ctl.py* (#199) - there is only one global *scrapy* command now, instead of one *scrapy-ctl.py* per project - Added *scrapy.bat* script for running more conveniently from Windows
- Added bash completion to command-line tool (#210)
- Renamed command *start* to *runserver* (#209)

API changes

- `url` and `body` attributes of Request objects are now read-only (#230)
- `Request.copy()` and `Request.replace()` now also copies their `callback` and `errback` attributes (#231)
- Removed `UrlFilterMiddleware` from `scrapy.contrib` (already disabled by default)
- Offsite middelware doesn't filter out any request coming from a spider that doesn't have a allowed_domains attribute (#225)
- Removed Spider Manager `load()` method. Now spiders are loaded in the constructor itself.
- **Changes to Scrapy Manager (now called "Crawler"):**
  - `scrapy.core.manager.ScrapyManager` class renamed to `scrapy.crawler.Crawler`
  - `scrapy.core.manager.scrapymanager` singleton moved to `scrapy.project.crawler`
- Moved module: `scrapy.contrib.spidermanager` to `scrapy.spidermanager`
- Spider Manager singleton moved from `scrapy.spider.spiders` to the `spiders` attribute of `scrapy.project.crawler` singleton.
- **moved Stats Collector classes: (#204)**
  - `scrapy.stats.collector.StatsCollector` to `scrapy.statscol.StatsCollector`
  - `scrapy.stats.collector.SimpledbStatsCollector` to `scrapy.contrib.statscol.SimpledbStatsCollector`

- default per-command settings are now specified in the `default_settings` attribute of command object class (#201)
- **changed arguments of Item pipeline `process_item()` method from `(spider, item)` to `(item, spider)`**
  - backwards compatibility kept (with deprecation warning)
- **moved `scrapy.core.signals` module to `scrapy.signals`**
  - backwards compatibility kept (with deprecation warning)
- **moved `scrapy.core.exceptions` module to `scrapy.exceptions`**
  - backwards compatibility kept (with deprecation warning)
- added `handles_request()` class method to `BaseSpider`
- dropped `scrapy.log.exc()` function (use `scrapy.log.err()` instead)
- dropped `component` argument of `scrapy.log.msg()` function
- dropped `scrapy.log.log_level` attribute
- Added `from_settings()` class methods to Spider Manager, and Item Pipeline Manager

Changes to settings

- Added `HTTPCACHE_IGNORE_SCHEMES` setting to ignore certain schemes on !HttpCacheMiddleware (#225)
- Added `SPIDER_QUEUE_CLASS` setting which defines the spider queue to use (#220)
- Added `KEEP_ALIVE` setting (#220)
- Removed `SERVICE_QUEUE` setting (#220)
- Removed `COMMANDS_SETTINGS_MODULE` setting (#201)
- Renamed `REQUEST_HANDLERS` to `DOWNLOAD_HANDLERS` and make download handlers classes (instead of functions)

Scrapy 0.9

The numbers like #NNN reference tickets in the old issue tracker (Trac) which is no longer available.

New features and improvements

- Added SMTP-AUTH support to scrapy.mail
- New settings added: `MAIL_USER`, `MAIL_PASS` (r2065 | #149)
- Added new scrapy-ctl view command - To view URL in the browser, as seen by Scrapy (r2039)
- Added web service for controlling Scrapy process (this also deprecates the web console. (r2053 | #167)
- Support for running Scrapy as a service, for production systems (r1988, r2054, r2055, r2056, r2057 | #168)
- Added wrapper induction library (documentation only available in source code for now). (r2011)
- Simplified and improved response encoding support (r1961, r1969)
- Added `LOG_ENCODING` setting (r1956, documentation available)
- Added `RANDOMIZE_DOWNLOAD_DELAY` setting (enabled by default) (r1923, doc available)

- `MailSender` is no longer IO-blocking (r1955 | #146)
- Linkextractors and new Crawlspider now handle relative base tag urls (r1960 | #148)
- Several improvements to Item Loaders and processors (r2022, r2023, r2024, r2025, r2026, r2027, r2028, r2029, r2030)
- Added support for adding variables to telnet console (r2047 | #165)
- Support for requests without callbacks (r2050 | #166)

API changes

- Change `Spider.domain_name` to `Spider.name` (SEP-012, r1975)
- `Response.encoding` is now the detected encoding (r1961)
- `HttpErrorMiddleware` now returns None or raises an exception (r2006 | #157)
- `scrapy.command` modules relocation (r2035, r2036, r2037)
- Added `ExecutionQueue` for feeding spiders to scrape (r2034)
- Removed `ExecutionEngine` singleton (r2039)
- Ported `S3ImagesStore` (images pipeline) to use boto and threads (r2033)
- Moved module: `scrapy.management.telnet` to `scrapy.telnet` (r2047)

Changes to default settings

- Changed default `SCHEDULER_ORDER` to `DFO` (r1939)

Scrapy 0.8

The numbers like #NNN reference tickets in the old issue tracker (Trac) which is no longer available.

New features

- Added DEFAULT_RESPONSE_ENCODING setting (r1809)
- Added `dont_click` argument to `FormRequest.from_response()` method (r1813, r1816)
- Added `clickdata` argument to `FormRequest.from_response()` method (r1802, r1803)
- Added support for HTTP proxies (`HttpProxyMiddleware`) (r1781, r1785)
- Offsite spider middleware now logs messages when filtering out requests (r1841)

Backwards-incompatible changes

- Changed `scrapy.utils.response.get_meta_refresh()` signature (r1804)
- Removed deprecated `scrapy.item.ScrapedItem` class - use `scrapy.item.Item instead` (r1838)
- Removed deprecated `scrapy.xpath` module - use `scrapy.selector` instead. (r1836)
- Removed deprecated `core.signals.domain_open` signal - use `core.signals.domain_opened` instead (r1822)

- **`log.msg()` now receives a `spider` argument (r1822)**
  - Old domain argument has been deprecated and will be removed in 0.9. For spiders, you should always use the `spider` argument and pass spider references. If you really want to pass a string, use the `component` argument instead.
- Changed core signals `domain_opened`, `domain_closed`, `domain_idle`
- **Changed Item pipeline to use spiders instead of domains**
  - The `domain` argument of `process_item()` item pipeline method was changed to `spider`, the new signature is: `process_item(spider, item)` (r1827 | #105)
  - To quickly port your code (to work with Scrapy 0.8) just use `spider.domain_name` where you previously used `domain`.
- **Changed Stats API to use spiders instead of domains (r1849 | #113)**
  - `StatsCollector` was changed to receive spider references (instead of domains) in its methods (`set_value`, `inc_value`, etc).
  - added `StatsCollector.iter_spider_stats()` method
  - removed `StatsCollector.list_domains()` method
  - Also, Stats signals were renamed and now pass around spider references (instead of domains). Here's a summary of the changes:
  - To quickly port your code (to work with Scrapy 0.8) just use `spider.domain_name` where you previously used `domain`. `spider_stats` contains exactly the same data as `domain_stats`.
- **`CloseDomain` extension moved to `scrapy.contrib.closespider.CloseSpider` (r1833)**
  - **Its settings were also renamed:**
    - `CLOSEDOMAIN_TIMEOUT` to `CLOSESPIDER_TIMEOUT`
    - `CLOSEDOMAIN_ITEMCOUNT` to `CLOSESPIDER_ITEMCOUNT`
- Removed deprecated `SCRAPYSETTINGS_MODULE` environment variable - use `SCRAPY_SETTINGS_MODULE` instead (r1840)
- Renamed setting: `REQUESTS_PER_DOMAIN` to `CONCURRENT_REQUESTS_PER_SPIDER` (r1830, r1844)
- Renamed setting: `CONCURRENT_DOMAINS` to `CONCURRENT_SPIDERS` (r1830)
- Refactored HTTP Cache middleware
- HTTP Cache middleware has been heavilty refactored, retaining the same functionality except for the domain sectorization which was removed. (r1843)
- Renamed exception: `DontCloseDomain` to `DontCloseSpider` (r1859 | #120)
- Renamed extension: `DelayedCloseDomain` to `SpiderCloseDelay` (r1861 | #121)
- Removed obsolete `scrapy.utils.markup.remove_escape_chars` function - use `scrapy.utils.markup.replace_escape_chars` instead (r1865)

Scrapy 0.7

First release of Scrapy.

Contributing to Scrapy

Important: Double check you are reading the most recent version of this document at http://doc.scrapy.org/en/master/contributing.html

There are many ways to contribute to Scrapy. Here are some of them:

- Blog about Scrapy. Tell the world how you're using Scrapy. This will help newcomers with more examples and the Scrapy project to increase its visibility.
- Report bugs and request features in the issue tracker, trying to follow the guidelines detailed in *Reporting bugs* below.
- Submit patches for new functionality and/or bug fixes. Please read *Writing patches* and *Submitting patches* below for details on how to write and submit a patch.
- Join the Scrapy subreddit and share your ideas on how to improve Scrapy. We're always open to suggestions.

Reporting bugs

Note: Please report security issues **only** to scrapy-security@googlegroups.com. This is a private list only open to trusted Scrapy developers, and its archives are not public.

Well-written bug reports are very helpful, so keep in mind the following guidelines when reporting a new bug.

- check the *FAQ* first to see if your issue is addressed in a well-known question
- check the open issues to see if it has already been reported. If it has, don't dismiss the report but check the ticket history and comments, you may find additional useful information to contribute.
- search the scrapy-users list and Scrapy subreddit to see if it has been discussed there, or if you're not sure if what you're seeing is a bug. You can also ask in the *#scrapy* IRC channel.
- write **complete, reproducible, specific bug reports**. The smaller the test case, the better. Remember that other developers won't have your project to reproduce the bug, so please include all relevant files required to reproduce it. See for example StackOverflow's guide on creating a Minimal, Complete, and Verifiable example exhibiting the issue.
- include the output of `scrapy version -v` so developers working on your bug know exactly which version and platform it occurred on, which is often very helpful for reproducing it, or knowing if it was already fixed.

Writing patches

The better written a patch is, the higher chance that it'll get accepted and the sooner that will be merged.

Well-written patches should:

- contain the minimum amount of code required for the specific change. Small patches are easier to review and merge. So, if you're doing more than one change (or bug fix), please consider submitting one patch per change. Do not collapse multiple changes into a single patch. For big changes consider using a patch queue.
- pass all unit-tests. See *Running tests* below.
- include one (or more) test cases that check the bug fixed or the new functionality added. See *Writing tests* below.

- if you're adding or changing a public (documented) API, please include the documentation changes in the same patch. See *Documentation policies* below.

Submitting patches

The best way to submit a patch is to issue a pull request on GitHub, optionally creating a new issue first.

Remember to explain what was fixed or the new functionality (what it is, why it's needed, etc). The more info you include, the easier will be for core developers to understand and accept your patch.

You can also discuss the new functionality (or bug fix) before creating the patch, but it's always good to have a patch ready to illustrate your arguments and show that you have put some additional thought into the subject. A good starting point is to send a pull request on GitHub. It can be simple enough to illustrate your idea, and leave documentation/tests for later, after the idea has been validated and proven useful. Alternatively, you can start a conversation in the Scrapy subreddit to discuss your idea first. When writing GitHub pull requests, try to keep titles short but descriptive. E.g. For bug #411: "Scrapy hangs if an exception raises in start_requests" prefer "Fix hanging when exception occurs in start_requests (#411)" instead of "Fix for #411". Complete titles make it easy to skim through the issue tracker.

Finally, try to keep aesthetic changes (**PEP 8** compliance, unused imports removal, etc) in separate commits than functional changes. This will make pull requests easier to review and more likely to get merged.

Coding style

Please follow these coding conventions when writing code for inclusion in Scrapy:

- Unless otherwise specified, follow **PEP 8**.
- It's OK to use lines longer than 80 chars if it improves the code readability.
- Don't put your name in the code you contribute. Our policy is to keep the contributor's name in the AUTHORS file distributed with Scrapy.

Documentation policies

- **Don't** use docstrings for documenting classes, or methods which are already documented in the official (sphinx) documentation. For example, the `ItemLoader.add_value()` method should be documented in the sphinx documentation, not its docstring.
- **Do** use docstrings for documenting functions not present in the official (sphinx) documentation, such as functions from `scrapy.utils` package and its sub-modules.

Tests

Tests are implemented using the Twisted unit-testing framework, running tests requires tox.

Running tests

Make sure you have a recent enough tox installation:

```
tox --version
```

If your version is older than 1.7.0, please update it first:

```
pip install -U tox
```

To run all tests go to the root directory of Scrapy source code and run:

```
tox
```

To run a specific test (say `tests/test_loader.py`) use:

```
tox -- tests/test_loader.py
```

To see coverage report install coverage (`pip install coverage`) and run:

```
coverage report
```

see output of `coverage --help` for more options like html or xml report.

Writing tests

All functionality (including new features and bug fixes) must include a test case to check that it works as expected, so please include tests for your patches if you want them to get accepted sooner.

Scrapy uses unit-tests, which are located in the tests/ directory. Their module name typically resembles the full path of the module they're testing. For example, the item loaders code is in:

```
scrapy.loader
```

And their unit-tests are in:

```
tests/test_loader.py
```

Versioning and API Stability

Versioning

There are 3 numbers in a Scrapy version: *A.B.C*

- *A* is the major version. This will rarely change and will signify very large changes.
- *B* is the release number. This will include many changes including features and things that possibly break backwards compatibility, although we strive to keep theses cases at a minimum.
- *C* is the bugfix release number.

Backward-incompatibilities are explicitly mentioned in the *release notes*, and may require special attention before upgrading.

Development releases do not follow 3-numbers version and are generally released as `dev` suffixed versions, e.g. `1.3dev`.

Note: With Scrapy 0.* series, Scrapy used odd-numbered versions for development releases. This is not the case anymore from Scrapy 1.0 onwards.

Starting with Scrapy 1.0, all releases should be considered production-ready.

For example:

- *1.1.1* is the first bugfix release of the *1.1* series (safe to use in production)

API Stability

API stability was one of the major goals for the *1.0* release.

Methods or functions that start with a single dash (_) are private and should never be relied as stable.

Also, keep in mind that stable doesn't mean complete: stable APIs could grow new methods or functionality but the existing methods should keep working the same way.

Release notes See what has changed in recent Scrapy versions.

Contributing to Scrapy Learn how to contribute to the Scrapy project.

Versioning and API Stability Understand Scrapy versioning and API stability.

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