
nautilus Documentation

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Getting Started

Services

Services are the building block of nautilus clouds. Very simply, a nautilus service is a standalone process that responds to actions sent over the global event queue, maintains and mutates some internal state according to the action, and provides a summary of that internal state via a GraphQL API.

Nautilus provides extendible implementations of common services as well as a base Service class which all act as good starting points for your own services:

Action Handlers

Action handlers describe how your service mutates its internal state in response to the arrival of an action from the queue. They are defined as a function of two arguments: `type` and `payload`. `Type` is a string that classifies the event and `payload` is a dictionary representing the data associated with the event. For example,

```
def action_handler(action_type, payload):
    # if the payload represents a new recipe to add to the list
    if action_type == 'create_recipe':
        # create a new instance of the recipe model
        recipe = Recipe(**payload)
        # save the new model
        recipe.save()
    # otherwise if the payload is the id of a recipe to be deleted
    elif action_type == 'delete_recipe':
        # find the matching recipe
        recipe = Recipe.query.first(Recipe.id == payload)
        # remove the recipe from the database
        recipe.remove()
```

3.1 Combining Action Handlers

As your services get more complex, you'll want to split your action handler into separate functions which each get called. Nautilus provides a function called `combineActionHandlers` which serves just this case:

```
from nautilus.network import combineActionHandlers

def action_handler1(type, payload):
    print("first handler fired!")

def action_handler2(type, payload):
    print("second handler fired!")

combined_handler = combineActionHandlers(
    action_handler1,
    action_handler2
)
```

3.2 Provided Action Handlers

Nautilus provides some action handlers to mix with your own services when creating custom solutions.

3.2.1 Factories

The following are functions that take a paramter and return an an action creator.

Service API

For the most part, the generation of a GraphQL schema takes care of itself thanks to the excellent Graphene community. To reduce the overall boilerplate, Nautilus provides a schema factory that generates a schema to match a model:

4.1 Summarizing an External Service in A Schema

Although a service should never rely on information that it does not maintain, there are very rare cases (like the api gateway) where it is necessary to show another service's data in a schema. In this case, nautilus provides a special base class for the object type that represents remote data.

4.2 Designating a GraphQL Equivalent of an SQLAlchemy Type

Due to the early age of the Graphene/GraphQL community, not all SQLAlchemy types have conversions already specified. If you encounter such a type, consider posting a PR. If that's not your style, you can always register it yourself:

```
from nautilus.models import BaseModel
from nautilus.api import convert_sqlalchemy_type
from sqlalchemy import Column
from sqlalchemy.dialects.postgresql import UUID
from graphene.core.types.scalars import String

class Product(BaseModel):
    id = Column(UUID, primary_key = True)

@convert_sqlalchemy_type.register(UUID)
def convert_column_to_string(type, column):
    return String(description = column.doc)
```

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