
pysces Documentation

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This package implements a boundary element method for solving for the fluid flow around streamlined bodies moving in a potential flow. The goal is to provide a clean interface so that different methods may be easily swapped out, while being computationally efficient.

Testing and coverage

Automated tests are provided, and may be run with:

```
$ python runtests.py
```

You can also generate a coverage report as follows:

```
$ coverage run runtests.py
$ coverage report -m
```

To generate a nice html report, use:

```
$ coverage html
```

and then open the files generated in the directory *htmlcov/*.

1.1 Function reference

The *pysces* package implements a boundary element method for inviscid fluid flows.

1.1.1 Generating bodies

<i>Body</i> (points)	Base class for representing bodies
<i>TransformedBody</i> (body[, angle, displacement])	Base class for rigid (Euclidean) transformations of existing bodies
<i>Pitching</i> (body, amplitude, frequency[, phase])	Sinusoidal pitching for an existing body
<i>Heaving</i> (body, displacement, frequency[, phase])	Sinusoidal heaving for an existing body
<i>cylinder</i> (radius, num_points)	Return a circular Body with the given radius and number of points
<i>flat_plate</i> (num_points)	Return a flat plate Body with the given number of points.
<i>joukowski_foil</i> ([xcenter, ycenter, a, numpoints])	Return a Joukowski foil Body.
<i>karman_trefftz_foil</i> ([xcenter, ycenter, a, ...])	Return a Karman-Trefftz foil Body.
<i>naca_airfoil</i> (code, num_points[, ...])	Return a NACA 4-digit series airfoil
<i>van_de_vooren_foil</i> ([semichord, thickness, ...])	Return a van de Vooren foil Body.

pysces.Body

class *pysces*.**Body** (*points*)

Base class for representing bodies

__init__ (*points*)

Create a body with nodes at the given points

Parameters *points* : 2d array, shape (n,2)

Array of points defining the boundary of the body For a closed body, the boundary curve should be positively oriented (counter-clockwise around outside of body), starting from trailing edge

Methods

<i>__init__</i> (points)	Create a body with nodes at the given points
<i>get_body</i> ()	Return the Body object in the body-fixed frame
Continued on next page	

Table 1.2 – continued from previous page

<code>get_motion()</code>	Return the transformation from the body-fixed to inertial frame
<code>get_points([body_frame])</code>	

Attributes

<code>time</code>	The time used to specify the body’s motion
-------------------	--

get_body()

Return the Body object in the body-fixed frame

get_motion()

Return the transformation from the body-fixed to inertial frame

time

The time used to specify the body’s motion

pysces.TransformedBody

class `pysces.TransformedBody` (*body, angle=0, displacement=(0, 0)*)

Base class for rigid (Euclidean) transformations of existing bodies

__init__ (*body, angle=0, displacement=(0, 0)*)

angles are clockwise, in degrees

Methods

<code>__init__(body[, angle, displacement])</code>	angles are clockwise, in degrees
<code>get_body()</code>	
<code>get_motion()</code>	
<code>get_points([body_frame])</code>	
<code>set_motion(value)</code>	

Attributes

<code>time</code>	
-------------------	--

pysces.Pitching

class `pysces.Pitching` (*body, amplitude, frequency, phase=0.0*)

Sinusoidal pitching for an existing body

__init__ (*body, amplitude, frequency, phase=0.0*)

amplitude and phase given in degrees

Methods

<code>__init__(body, amplitude, frequency[, phase])</code>	amplitude and phase given in degrees
<code>get_body()</code>	
<code>get_motion()</code>	
<code>get_points([body_frame])</code>	
<code>set_motion(value)</code>	

Attributes

<code>time</code>

pysces.Heaving

class `pysces.Heaving` (*body, displacement, frequency, phase=0.0*)
Sinusoidal heaving for an existing body

`__init__` (*body, displacement, frequency, phase=0.0*)

Methods

<code>__init__(body, displacement, frequency[, phase])</code>
<code>get_body()</code>
<code>get_motion()</code>
<code>get_points([body_frame])</code>
<code>set_motion(value)</code>

Attributes

<code>time</code>

pysces.cylinder

`pysces.cylinder` (*radius, num_points*)
Return a circular Body with the given radius and number of points

pysces.flat_plate

`pysces.flat_plate` (*num_points*)
Return a flat plate Body with the given number of points.
In body coordinates the plate runs from (0,0) to (1,0).

pysces.joukowski_foil

`pysces.joukowski_foil` (*xcenter=-0.1, ycenter=0.1, a=1, numpoints=32*)
Return a Joukowski foil Body.

The foil has its trailing edge at $(2a,0)$. The foil has a total of `numpoints` along the boundary. Refer to chapter 4 of [R1] for details.

Parameters `xcenter, ycenter` : float

`(xcenter,ycenter)` is the center of the Joukowski preimage circle. `xcenter` should be negative and small; its magnitude determines the bluntness of the foil. `ycenter` should be small; it determines the magnitude of the camber (positive gives upward camber, and negative gives downward camber).

a : float

radius of the Joukowski preimage circle

numpoints : int

number of points along the boundary

References

[R1]

pysces.karman_trefftz_foil

`pysces.karman_trefftz_foil` (`xcenter=-0.1, ycenter=0, a=0.1, angle_deg=10, numpoints=32`)

Return a Karman-Trefftz foil Body.

The Karman-Trefftz foil is a modified version of the Joukowski foil but with a nonzero interior angle — rather than a cusp — at the trailing edge. Refer to [R2] for details.

Parameters `xcenter, ycenter, a` : float.

The same as in `joukowski_foil()`.

angle_deg : float

The interior angle, in degrees, at the trailing edge.

numpoints : int

Number of points along the boundary

See also:

`joukowski_foil`

References

[R2]

pysces.naca_airfoil

`pysces.naca_airfoil` (`code, num_points, zero_thick_te=False, uniform=False`)

Return a NACA 4-digit series airfoil

pysces.van_de_vooren_foil

`pysces.van_de_vooren_foil` (*semichord=1.0, thickness=0.15, angle_deg=5, numpoints=32*)

Return a van de Vooren foil Body.

Refer to section 6.6 of [\[R3\]](#)

Parameters `semichord` : float

half the chord c , so $c=2*\text{semichord}$

thickness : float

vertical thickness as a fraction ($0 < \text{thickness} < 1$) of the semichord

angle_deg : float

interior angle, in degrees, at the trailing edge

numpoints : int

number of points along the boundary

References

[\[R3\]](#)

1.1.2 Panel methods

<code>Vortices</code> ([positions, strengths])	
<code>BoundVortices</code> (body[, Uinfty])	A class for bound vortex panels
<code>BoundSourceDoublets</code> (body)	

pysces.Vortices

class `pysces.Vortices` (*positions=None, strengths=None*)

__init__ (*positions=None, strengths=None*)

Methods

<code>__init__</code> ([positions, strengths])	
<code>append</code> (position, strength)	
<code>induced_velocity</code> ([x, motion])	Compute the induced velocity at the given point(s)
<code>induced_velocity_single</code> (x, xvort, gam)	Compute velocity induced at points x by a single vortex

Attributes

<code>circulation</code>
<code>core_radius</code>

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positions
strengths

induced_velocity (*x=None, motion=None*)

Compute the induced velocity at the given point(s)

induced_velocity_single (*x, xvort, gam*)

Compute velocity induced at points x by a single vortex

This method returns a vector of velocities at the points x induced by a single vortex of strength gam located at xvort.

Parameters **x** : 2d array

Locations at which to compute induced velocity. Expressed as column vectors (i.e., shape should be (n,2))

xvort : 1d array

Location of vortex (shape should be (2,))

gam : float

Strength of vortex

Notes

Induced velocity is

$$u_{\theta} = \frac{\Gamma}{2\pi r}$$

where r is the distance between the point and the vortex. If this distance is less than `core_radius` r_0 , the velocity is regularized as solid-body rotation, with

$$u_{\theta} = \frac{\Gamma r}{2\pi r_0^2}$$

pysces.BoundVortices

class `pysces.BoundVortices` (*body, Uinfy=(1, 0)*)

A class for bound vortex panels

__init__ (*body, Uinfy=(1, 0)*)

Methods

<code>__init__(body[, Uinfy])</code>	
<code>compute_rhs([Uinfy, wake])</code>	
<code>get_newly_shed()</code>	Return newly shed wake vortex in the inertial frame
<code>induced_velocity(x)</code>	
<code>update_positions()</code>	
<code>update_strengths([Uinfy])</code>	Update vortex strengths
<code>update_strengths_unsteady(dt[, Uinfy, ...])</code>	Update strengths for unsteady calculation

Attributes

collocation_pts
influence_matrix
normals
num_panels
tangents
time
vortices

get_newly_shed()

Return newly shed wake vortex in the inertial frame

Returns **x_shed** : 1d array, shape (2,)

Location of newly shed wake vortex, in inertial frame

gam_shed : float

Strength of newly shed vortex

update_strengths (*Uinfy*=(1, 0))

Update vortex strengths

update_strengths_unsteady (*dt*, *Uinfy*=(1, 0), *wake*=None, *circ*=None, *wake_fac*=0.25)

Update strengths for unsteady calculation

Shed a new wake panel (not added into wake)

Parameters **dt** : float

Timestep

Uinfy : array_like, optional

Farfield fluid velocity (default (1,0))

wake : wake panel object, optional

Induces velocities on the body (default None)

circ : float, optional

Total bound circulation, for enforcing Kelvin's circulation theorem. If None (default), obtain the total circulation from the wake, assuming overall circulation (body + wake) is zero

wake_fac : float, optional

New wake vortex is placed a distance $\text{wake_fac} * \text{Uinfy} * \text{dt}$ from trailing edge (see Katz & Plotkin, p390).

pysces.BoundSourceDoublets

class `pysces.BoundSourceDoublets` (*body*)

__init__ (*body*)

Methods

<code><u>__init__</u>(body)</code>
<code>get_wake_panel()</code>
<code>update_positions()</code>
<code>update_strengths(wake, Uinfty, dt)</code>

Indices and tables

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[R1] Acheson, D. J., “Elementary Fluid Dynamics”, Oxford, 1990.

[R2] https://en.wikipedia.org/wiki/Joukowski_transform

[R3] Katz, Joseph and Plotkin, Allen, “Low-Speed Aerodynamics”, 2nd Ed., Cambridge University Press, 2001.

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