
pyramid_useragent Documentation

Release 0.1

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CHAPTER 1

0.3.1

- Fix crash with the parser when user_agent is None

CHAPTER 2

0.3

- Add a User-Agent classifier using the user-agents project

CHAPTER 3

0.2

- Continuous testing
- Documentation

CHAPTER 4

0.1

- Initial release.

`pyramid_useragent.includeme (config)`

Set up a request method `user_agent_parsed` returning an instance of *UserAgent* initialized with the client User-Agent.

5.1 UserAgent Class

class `pyramid_useragent.UserAgent (string=None)`

Extract User-Agent components from a string.

Note: The parsing operation is safe: mal-formed User-Agent components are ignored.

components = None

List of *UserAgentComponent* (order is kept by using an OrderedDict)

maincomponent

Most significant *UserAgentComponent*

string = None

Original User-Agent string

5.2 UserAgentComponent Class

class `pyramid_useragent.UserAgentComponent (name=None, version=None, comments=None)`

Simple object representing a single User-Agent component

comments = None

Comment part of a User-Agent component as a list

name = None

Name part of a User-Agent component

version = None

Version part of a User-Agent component

CHAPTER 6

Indices and tables

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