
PyEngine3D Documentation

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PyEngine3D

- An open source OpenGL 3D engine written in Python.
- Homepage : <https://pyengine3d.blogspot.com>
- Github : <https://github.com/ubuntunix/PyEngine3D>

CHAPTER 1

Requirments

- numpy
- Pillow
- pygame
- pyglet
- PyOpenGL
- PyOpenGL-accelerate (optional)
- Windows, Linux, Mac(not tested)

CHAPTER 2

How to install

```
git clone https://github.com/ubuntunux/PyEngine3D
cd PyEngine3D
pip install -r requirements.txt
python main.py
```