# neo4django Documentation

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**neo4django** is an Object Graph Mapper that let's you use familiar Django model definitions and queries against the Neo4j graph database.

You can install the latest stable release from PyPi

> pip install neo4django

or get the bleeding-edge from GitHub.

> pip install -e git+https://github.com/scholrly/neo4django/#egg=neo4django-dev

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# CHAPTER 1

**Details** 

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# **Getting Started**

Once you've installed neo4django, you can configure your Django project to connect to Neo4j.

#### **Database Setup**

An example settings.py:

If you'd like to use other Django apps built on the regular ORM in conjunction with neo4django, you'll still need to configure DATABASES with a supported database. You should also install a database router in your settings.py so the databases will play nice:

```
DATABASE_ROUTERS = ['neo4django.utils.Neo4djangoIntegrationRouter']
```

Once your project is configured, you're ready to start writing-models!

## **Writing Models**

Models look similar to typical Django models. A neo4django model definition might look like this:

```
from neo4django.db import models

class Person(models.NodeModel):
   name = models.StringProperty()
   age = models.IntegerProperty()

   friends = models.Relationship('self',rel_type='friends_with')
```

#### **Properties**

As you can see, some basic properties are provided:

```
class OnlinePerson(Person):
    email = models.EmailProperty()
    homepage = models.URLProperty()
```

Some property types can also be indexed by neo4django. This will speed up subsequent queries based on those properties:

```
class EmployedPerson(Person):
    job_title = models.StringProperty(indexed=True)
```

All instances of EmployedPerson will have their job\_title properties indexed.

For a list of included property types, check out neo4django.db.models.\_\_init\_\_.

#### Relationships

Relationships are simple. Instead of ForeignKey, ManyToManyField, or OneToOneField, just use Relationship. In addition to the relationship target, you can specify a relationship type and direction, cardinality, and the name of the relationship on the target model:

Note that specifying cardinality with single or related\_single is optional- Neo4j doesn't enforce any relational cardinality. Instead, these options are provided as a modeling convenience.

You can also target a model that has yet to be defined with a string:

And then in the interpreter:

```
>>> pete = Person.objects.create(name='Pete', age=30)
>>> garfield = Pet.objects.create()
>>> pete.pets.add(garfield)
>>> pete.save()
>>> list(pete.pets.all())
[<Pet: Pet object>]
```

If you care about the order of a relationship, add the preserve\_ordering=True option. Related objects will be retrieved in the order they were saved.

Got a few models written? To learn about retrieving data, see *Querying*.

## Querying

Querying should be easy for anyone familiar with Django. Model managers return a subclass of QuerySet that converts queries into the Cypher graph query language, which yield NodeModel instances on execution.

Most of the Django QuerySet API is implemented, with exceptions noted in the project issues. In particular, the library doesn't yet support relationship-spanning lookups or complex date handling. We've also added two field lookupsmember and member\_in- to make searching over array properties easier. For an OnlinePerson instance with an emails property, query against the field like:

```
OnlinePerson.objects.filter(emails__member="wicked_cool_email@example.com")
```

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#### **JOINs**

It's important to remember that, since we're using a graph database, "JOIN-like" operations are much less expensive. Consider a more connected model:

```
class FamilyPerson(Person):
    parents = Relationship('self', rel_type='child_of')
    stepdad = Relationship('self', rel_type='step_child_of', single=True)
    siblings = Relationship('self', rel_type='sibling_of')
    # hopefully this is one-to-one...
    spouse = Relationship('self', rel_type='married_to', single=True, rel_single=True)
```

If we'd like to pre-load a subgraph around a particular FamilyPerson, we can use select\_related():

```
jack = Person.objects.all(name='Jack').select_related(depth=5)
#OR
Person.objects.get(name='Jack').select_related('spouse__mother__sister__son__stepdad')
```

...either of which will pre-load Jack's extended family so he can go about recalling names without hitting the database a million times.

#### **Authentication**

By using a custom authentication backend, you can make use of Django's authentication framework while storing users in Neo4j.

Add neo4django.auth in your INSTALLED\_APPS setting, and add:

```
AUTHENTICATION_BACKENDS = ('neo4django.auth.backends.NodeModelBackend',)
```

in your settings.py.

To create a new user, use something like:

```
user = User.objects.create_user('john', 'lennon@thebeatles.com', 'johnpassword')
```

Login, reset password, and other included auth views should work as expected. In your views, user will contain an instance of neo4django.auth.models.User for authenticated users.

#### **Referencing Users**

Other models are free to reference users. Consider:

```
from django.contrib.auth import authenticate

from neo4django.db import models
from neo4django.auth import User

class Post(models.NodeModel):
    title = models.StringProperty()
    author = models.Relationship(User, rel_type='written_by', single=True, related_name='posts')

user = authenticate(username='john', password='johnpassword')
```

```
post = Post()
post.title = 'Cool Music Post'
post.author = user
post.save

assert list(user.posts.all())[0] == post
```

#### **Customizing Users**

Swappable user models are in the works, but until then users can be customized by subclassing:

```
from neo4django.db import models
from neo4django.auth import User
class TwitterUser(User):
    follows = models.Relationship('self', rel_type='follows',
                                   related_name='followed_by')
jack = TwitterUser()
jack.username = 'jack'
jack.email = 'jack@example.com'
jack.set_password("jackpassword")
jack.save()
jim = TwitterUser()
jim.username = 'jim'
jim.email = 'jim@example.com'
jim.set_password('jimpassword')
jim.follows.add(jack)
jim.save()
```

The caveats are, first, that User manager shortcuts, like create\_user(), aren't available, and that authenticate() and other included functions to work with users will return the wrong model type. This is fairly straightforward to handle, though, using the included convenience method from\_model():

```
from django.contrib.auth import authenticate

user = authenticate(username='jim', password='jimpassword')
twitter_user = TwitterUser.from_model(user)
```

#### **Permissions**

Because neo4django doesn't support django.contrib.contenttypes or an equivalent, user permissions are not supported. Object-specific or contenttypes-style permissions would be a great place to contribute.

# **Writing Django Tests**

There is a custom test case included which you can use to write Django tests that need access to NodeModel instances. If properly configured, it will wipe out the Neo4j database in between each test. To configure it, you must set up a Neo4j instance with the cleandb extension installed. If your neo4j instance were configured at port 7475, and your

cleandb install were pointing to /cleandb/secret-key, then you would put the following into your settings. py:

```
NEO4J_TEST_DATABASES = {
    'default': {
        'HOST': 'localhost',
        'PORT': 7475,
        'ENDPOINT': '/db/data',
        'OPTIONS': {
            'CLEANDB_URI': '/cleandb/secret-key',
            'username': 'lorem',
            'password': 'ipsum',
        }
    }
}
```

With that set up, you can start writing test cases that inherit from neo4django.testcases. NodeModelTestCase and run them as you normally would through your Django test suite.

## **Debugging & Optimization**

A django-debug-toolbar panel has been written to make debugging Neo4j REST calls easier. It should also help debugging and optimizing neo4django.

neo4django.testcases.NodeModelTestCase.assertNumRequests() can also help by ensuring round trips in a piece of test code don't grow unexpectedly.

## **Multiple Databases & Concurrency**

#### **Multiple Databases**

neo4django was written to support multiple databases- but that support is untested. In the future, we'd like to fully support multiple databases and routing similar to that already in Django. Because most of the infrastucture is complete, robust support would be a great place to contribute.

## Concurrency

Because of the difficulty of transactionality over the REST API, using neo4django from multiple threads, or connecting to the same Neo4j instance from multiple servers, is not recommended without serious testing.

That said, a number of users do this in production. Hotspots like type hierarchy management are transactional, so as long as you can separate the entities being manipulated in the graph, concurrent use of neo4django is possible.

## **Running the Test Suite**

The test suite requires that Neo4j be running, and that you have the cleandb extension installed at localhost:<NEO4J\_PORT>/cleandb.

We test with nose. To run the suite, set test\_settings.py as your DJANGO\_SETTINGS\_MODULE and run nosetests. In bash, that's simply:

```
cd <your path>/neo4django/
export DJANGO_SETTINGS_MODULE="neo4django.tests.test_settings"
nosetests
```

We've put together a nose plugin to ensure that regression tests pass. Any changesets that fail regression tests will be denied a pull. To run the tests, simply:

```
pip install nose-regression
nosetests --with-regression
```

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# Contributing

We love contributions, large or small. The source is available on GitHub- fork the project and submit a pull request with your changes.

Uncomfortable / unwilling to code? If you'd like, you can give a small donation on Gittip to support the project.

# $\mathsf{CHAPTER}\,3$

# Indices and tables

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