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# XDesign Documentation

*Release 0.1*

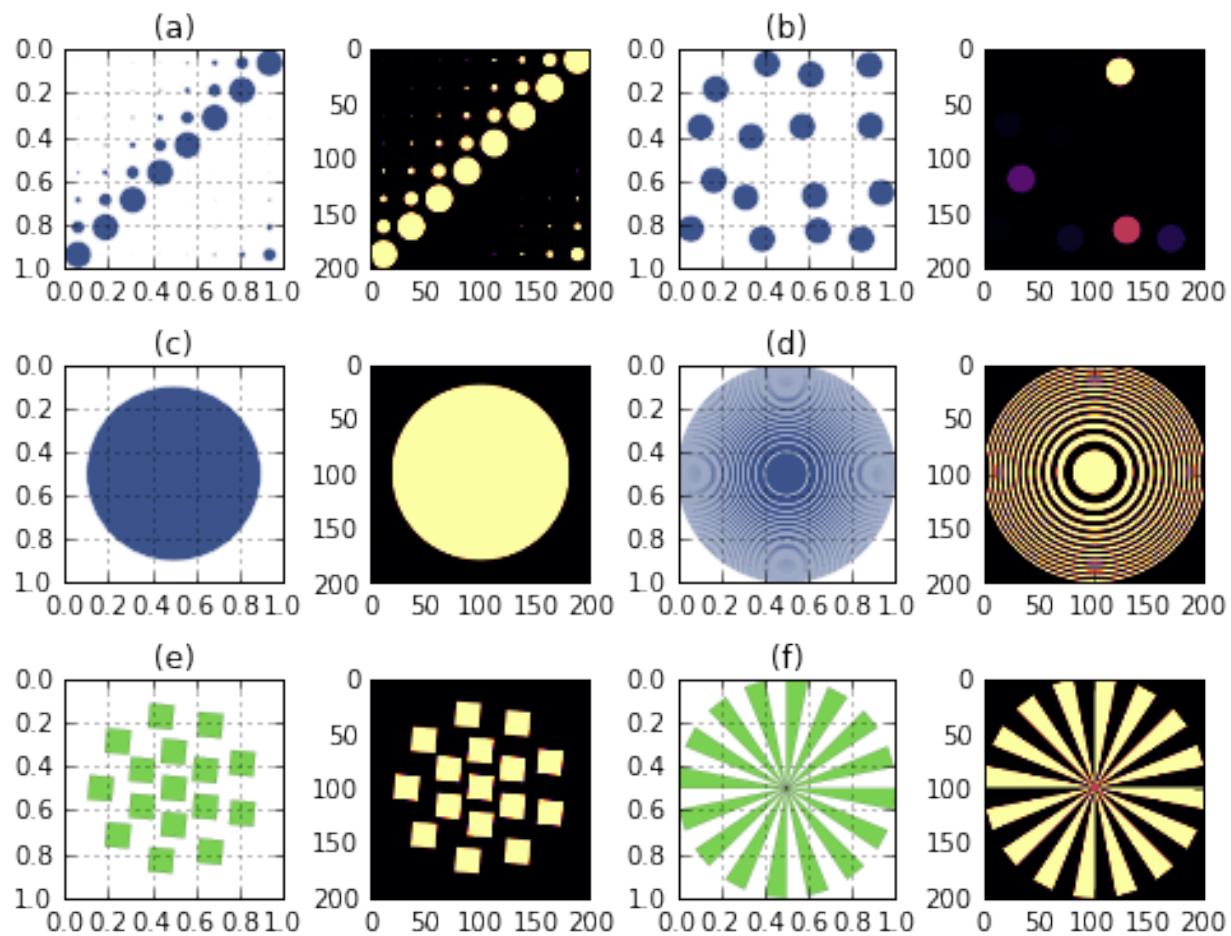
**2016, UChicago Argonne, LLC**

December 03, 2016



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**XDesign** is an open-source Python package for generating configurable simulation phantoms for benchmarking tomographic image reconstruction.



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**API**

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**XDesign Modules:**

## 1.1 xdesign.acquisition

**Functions:**

<i>Beam</i> (p1, p2[, size])	Beam (thick line) in 2-D cartesian space.
<i>Probe</i> (p1, p2[, size])	
<i>sinogram</i> (sx, sy, phantom[, noise])	Generates sinogram given a phantom.
<i>angleogram</i> (sx, sy, phantom[, noise])	Generates angleogram given a phantom.
<i>raster_scan</i> (sx, sy)	Provides a beam list for raster-scanning.
<i>angle_scan</i> (sx, sy)	Provides a beam list for raster-scanning.

**class** xdesign.acquisition.**Beam**(*p1*, *p2*, *size=0*)

Bases: *xdesign.geometry.Line*

Beam (thick line) in 2-D cartesian space.

It is defined by two distinct points.

**p1**

*Point*

**p2**

*Point*

**size**

*scalar; optional*

Size of the beam.

**half\_space**

Returns the half space polytope representation of the infinite beam.

**class** xdesign.acquisition.**Probe**(*p1*, *p2*, *size=0*)

Bases: *xdesign.acquisition.Beam*

**measure** (*phantom*, *noise=False*)

Return the probe measurement given phantom. When noise is > 0, poisson noise is added to the returned measurement.

**record()**

**translate(dx)**

Translates beam along its normal direction.

`xdesign.acquisition.sinogram(sx, sy, phantom, noise=False)`

Generates sinogram given a phantom.

**Parameters**

- **sx (int)** – Number of rotation angles.
- **sy (int)** – Number of detection pixels (or sample translations).
- **phantom (Phantom)**

**Returns** `ndarray` – Sinogram.

`xdesign.acquisition.angleogram(sx, sy, phantom, noise=False)`

Generates angleogram given a phantom.

**Parameters**

- **sx (int)** – Number of rotation angles.
- **sy (int)** – Number of detection pixels (or sample translations).
- **phantom (Phantom)**

**Returns** `ndarray` – Angleogram.

`xdesign.acquisition.raster_scan(sx, sy)`

Provides a beam list for raster-scanning.

**Parameters**

- **sx (int)** – Number of rotation angles.
- **sy (int)** – Number of detection pixels (or sample translations).

**Yields** `Probe`

`xdesign.acquisition.angle_scan(sx, sy)`

Provides a beam list for raster-scanning.

**Parameters**

- **sx (int)** – Number of rotation angles.
- **sy (int)** – Number of detection pixels (or sample translations).

**Yields** `Probe`

## 1.2 `xdesign.algorithms`

**Functions:**

---

<code>reconstruct(probe, shape, data, rec)</code>	Reconstruct single x-ray beam data.
<code>art(probe, data, init[, niter])</code>	Reconstruct data.
<code>sirt(probe, data, init[, niter])</code>	Reconstruct data.
<code>mlem(probe, data, init[, niter])</code>	Reconstruct data.
<code>stream(probe, data, init)</code>	Reconstruct data.

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`xdesign.algorithms.reconstruct (probe, shape, data, rec)`  
Reconstruct single x-ray beam data.

#### Parameters

- **probe** (*Probe*)
- **shape** (*list*) – shape of the reconstruction grid.
- **data** (*scalar*) – Probe measurement dtaa.
- **rec** (*ndarray*) – Initialization matrix.

`xdesign.algorithms.art (probe, data, init, niter=10)`  
Reconstruct data.

`xdesign.algorithms.sirt (probe, data, init, niter=10)`  
Reconstruct data.

`xdesign.algorithms.mlem (probe, data, init, niter=10)`  
Reconstruct data.

`xdesign.algorithms.stream (probe, data, init)`  
Reconstruct data.

`xdesign.algorithms.update_progress (progress)`  
Draws a process bar in the terminal.

**Parameters** `process` (*float*) – The percentage completed e.g. 0.10 for 10%

## 1.3 xdesign.feature

### Functions:

---

`Feature(geometry[, mass_atten])` A geometric region(s) and associated materials properti(es).

`class xdesign.feature.Feature (geometry, mass_atten=1)`  
Bases: `object`

A geometric region(s) and associated materials properti(es). Properties and geometry can be manipulated from this level, but rendering must access the geometry directly.

`geometry`  
*Entity*

Defines a region where the properties are valid.

`mass_atten`  
*scalar*

The mass attenuation coefficient of the Feature.

`add_property (name, function)`

Adds a property by name to the Feature. NOTE: Properties added here are not cached because they are probably never called with the same parameters ever or the property is static so it doesn't need caching.

`area`

Returns the total surface area of the feature

**center**

Returns the centroid of the feature.

**radius**

Returns the radius of the smallest boundary circle

**rotate (theta, p, axis=None)**

Rotate feature geometry around a line. Rotating property functions is not supported.

**translate (x, y)**

Translate feature geometry. Translating property functions is not supported.

**volume**

Returns the volume of the feature

## 1.4 xdesign.geometry

**Functions:**

<i>Point</i> (x)	A point in ND cartesian space.
<i>Superellipse</i> (center, a, b, n)	Superellipse in 2-D cartesian space.
<i>Ellipse</i> (center, a, b)	Ellipse in 2-D cartesian space.
<i>Circle</i> (center, radius)	Circle in 2-D cartesian space.
<i>Line</i> (p1, p2)	Line in 2-D cartesian space.
<i>Triangle</i> (p1, p2, p3)	Triangle in 2-D cartesian space.
<i>Rectangle</i> (p1, p2, p3, p4)	Rectangle in 2-D cartesian space.
<i>Square</i> (center, side_length)	Square in 2-D cartesian space.

**class xdesign.geometry.Entity**

Bases: *object*

Base class for all geometric entities. All geometric entities should have these methods.

**collision (other)**

Returns True if this entity collides with another entity.

**contains (point)**

Returns True if the point(s) is within the bounds of the entity. point is either a Point or an N points listed as an NxD array.

**dim**

The dimensionality of the entity

**distance (other)**

Return the closest distance between entities.

**midpoint (other)**

Return the midpoint between entities.

**rotate (theta, point=None, axis=None)**

Rotate entity around an axis which passes through a point by theta radians.

**scale (vector)**

Scale entity in each dimension according to vector. Scaling is centered on the origin.

**translate (vector)**

Translate entity along vector.

---

```
class xdesign.geometry.Point (x)
    Bases: xdesign.geometry.Entity

    A point in ND cartesian space.

    _x
        1darray
        ND coordinates of the point.

    x
        scalar
        dimension 0 of the point.

    y
        scalar
        dimension 1 of the point.

    z
        scalar
        dimension 2 of the point.

    norm
        scalar
        The L2/euclidian norm of the point.

    collision (other)
        Returns True if this entity collides with another entity.

    contains (other)
        Returns True if the other is within the bounds of the entity.

    dim

    distance (other)
        Return the closest distance between entities.

    norm
        Reference: http://stackoverflow.com/a/23576322

    rotate (theta, point=None, axis=None)
        Rotate entity around an axis by theta radians.

    scale (vector)
        Scale entity in each dimension according to vector. Scaling is centered on the origin.

    translate (vector)
        Translate point along vector.

    x
    y
    z
```

---

**class** xdesign.geometry.Circle (*center, radius*)  
 Bases: xdesign.geometry.Curve  
 Circle in 2-D cartesian space.

**center**  
*Point*

Defines the center point of the circle.

**radius**  
*scalar*

Radius of the circle.

**area**  
Return area.

**circumference**  
Return circumference.

**contains** (*points*)

**diameter**  
Return diameter.

**list**  
Return list representation for saving to files.

**patch**  
**scale** (*val*)  
Scale.

**class** `xdesign.geometry.Line` (*p1, p2*)  
Bases: `xdesign.geometry.LinearEntity`

Line in 2-D cartesian space.

It is defined by two distinct points.

**p1**  
*Point*

**p2**  
*Point*

**distance** (*other*)  
Return the closest distance between entities. REF: [http://geomalgorithms.com/a02-\\_lines.html](http://geomalgorithms.com/a02-_lines.html)

**intercept** (*n*)  
Calculates the intercept for the nth dimension.

**standard**  
Returns coefficients for the first N-1 standard equation coefficients. The Nth is returned separately.

**xintercept**  
Return the x-intercept.

**yintercept**  
Return the y-intercept.

**class** `xdesign.geometry.Polygon` (*vertices*)  
Bases: `xdesign.geometry.Entity`

A convex polygon in 2-D cartesian space.

It is defined by a number of distinct points.

**vertices**  
*sequence of Points*

**area**  
Return the area of the entity.

**bounds**

Return a tuple (xmin, ymin, xmax, ymax) representing the bounding rectangle for the geometric figure.

**contains (points)****half\_space****list**

Return list representation.

**numpy**

Return Numpy representation.

**numverts****patch****perimeter**

Return the perimeter of the entity.

**rotate (theta, point=None, axis=None)**

Rotate entity around an axis which passes through a point by theta radians.

**translate (vector)**

Translate polygon.

**class** `xdesign.geometry.Triangle (p1, p2, p3)`

Bases: `xdesign.geometry.Polygon`

Triangle in 2-D cartesian space.

It is defined by three distinct points.

**area****center**

**class** `xdesign.geometry.Rectangle (p1, p2, p3, p4)`

Bases: `xdesign.geometry.Polygon`

Rectangle in 2-D cartesian space.

It is defined by four distinct points.

**area****center**

**class** `xdesign.geometry.Square (center, side_length)`

Bases: `xdesign.geometry.Rectangle`

Square in 2-D cartesian space.

It is defined by a center and a side length.

**class** `xdesign.geometry.Mesh (obj=None)`

Bases: `xdesign.geometry.Entity`

A mesh object. It is a collection of polygons

**append (t)**

Add a triangle to the mesh.

**center****contains (points)****half\_space**

```
import_triangle (obj)
    Loads mesh data from a Python Triangle dict.

patch
pop (i=-1)
    Pop i-th triangle from the mesh.

rotate (theta, point=None, axis=None)
    Rotate entity around an axis which passes through a point by theta radians.

scale (vector)
    Scale entity.

translate (vector)
    Translate entity.
```

## 1.5 xdesign.material

### Functions:

<i>Material</i> (formula, density)	Placeholder for class which uses NIST data to automatically calculate material properties based on beam energy.
<i>HyperbolicConcentric</i> ([min_width, exponent])	Generates a series of concentric alternating black and white circles whose radii increase exponentially.
<i>DynamicRange</i> ([steps, jitter, shape])	Generates a phantom of randomly placed circles for determining dynamic range.
<i>DogaCircles</i> ([n_sizes, size_ratio, n_shuffles])	Rows of increasingly smaller circles.
<i>SlantedSquares</i> ([count, angle, gap])	Generates a collection of slanted squares.
<i>UnitCircle</i> ([radius, mass_atten])	Generates a phantom with a single circle in its center.
<i>Soil</i> ([porosity])	Generates a phantom with structure similar to soil.
<i>WetCircles</i> ()	
<i>SiemensStar</i> ([n_sectors, center, radius])	Generates a Siemens star.
<i>Foam</i> ([size_range, gap, porosity])	Generates a phantom with structure similar to foam.
<i>Metal</i> ([shape])	
<i>SoftBiomaterial</i> ([shape])	
<i>Electronics</i> ([shape])	
<i>FiberComposite</i> ([shape])	

```
class xdesign.material.Material (formula, density)
```

Bases: *object*

Placeholder for class which uses NIST data to automatically calculate material properties based on beam energy.

#### **atom\_concentration**

Number of atoms per unit volume [ $1/\text{cm}^3$ ].

#### **atomic\_form\_factor**

Measure of the scattering amplitude of a wave by an isolated atom. Read from NIST database [Unitless].

#### **compton\_cross\_section**

Compton cross-section of the electron [ $\text{cm}^2$ ].

#### **compton\_scattering**

X-ray attenuation due to the Compton scattering [ $1/\text{cm}$ ].

#### **electron\_density**

Electron density [ $e/\text{cm}^3$ ].

---

```

linear_attenuation
    Total x-ray attenuation [1/cm].

mass_ratio()

number_of_elements()

photoelectric_absorption
    X-ray attenuation due to the photoelectric effect [1/cm].

photoelectric_cross_section

reduced_energy_ratio
    Energy ratio of the incident x-ray and the electron energy [Unitless].

refractive_index

class xdesign.material.HyperbolicConcentric (min_width=0.1, exponent=0.5)
Bases: xdesign.phantom.Phantom

Generates a series of cocentric alternating black and white circles whose radii are changing at a parabolic rate. These line spacings cover a range of scales and can be used to estimate the Modulation Transfer Function. The radii change according to this function:  $r(n) = r_0 * (n+1)^k$ .

radii
    list
        The list of radii of the circles

widths
    list
        The list of the widths of the bands

class xdesign.material.DynamicRange (steps=10, jitter=True, shape=u'square')
Bases: xdesign.phantom.Phantom

Generates a phantom of randomly placed circles for determining dynamic range.

Parameters

- steps (scalar, optional) – The orders of magnitude (base 2) that the colors of the circles cover.
- jitter (bool, optional) – True : circles are placed in a jittered grid False : circles are randomly placed
- shape (string, optional)

class xdesign.material.DogaCircles (n_sizes=5, size_ratio=0.5, n_shuffles=5)
Bases: xdesign.phantom.Phantom

Rows of increasingly smaller circles. Initially arranged in an ordered Latin square, the initial arrangement can be randomly shuffled.

radii
    ndarray
        radii of circles

x
    ndarray
        x position of circles

```

**y**

*ndarray*

y position of circles

**class** `xdesign.material.SlantedSquares` (*count=10, angle=0.08726646259972222, gap=0*)

Bases: `xdesign.phantom.Phantom`

Generates a collection of slanted squares. Squares are arranged in concentric circles such that the space between squares is at least gap. The size of the squares is adaptive such that they all remain within the unit circle.

**angle**

*scalar*

the angle of slant in radians

**count**

*scalar*

the total number of squares

**gap**

*scalar*

the minimum space between squares

**side\_length**

*scalar*

the size of the squares

**squares\_per\_level**

*list*

the number of squares at each level

**radius\_per\_level**

*list*

the radius at each level

**n\_levels**

*scalar*

the number of levels

**class** `xdesign.material.UnitCircle` (*radius=0.5, mass\_atten=1*)

Bases: `xdesign.phantom.Phantom`

Generates a phantom with a single circle in its center.

**class** `xdesign.material.Soil` (*porosity=0.412*)

Bases: `xdesign.phantom.Phantom`

Generates a phantom with structure similar to soil.

## References

Schlüter, S., Sheppard, A., Brown, K., & Wildenschild, D. (2014). Image processing of multiphase images obtained via Xray microtomography: a review. *Water Resources Research*, 50(4), 3615-3639.

**class** `xdesign.material.WetCircles`

Bases: `xdesign.phantom.Phantom`

```
class xdesign.material.SiemensStar (n_sectors=4, center=xdesign.geometry.Point object, radius=0.5)
    Bases: xdesign.phantom.Phantom
    Generates a Siemens star.

ratio
    scalar

    The spatial frequency times the proportional radius. e.g to get the frequency, f, divide this ratio by some fraction of the maximum radius:  $f = \text{ratio}/\text{radius\_fraction}$ 

class xdesign.material.Foam (size_range=[0.05, 0.01], gap=0, porosity=1)
    Bases: xdesign.phantom.Phantom
    Generates a phantom with structure similar to foam.

class xdesign.material.Metal (shape=u'square')
    Bases: xdesign.phantom.Phantom

class xdesign.material.SoftBiomaterial (shape=u'square')
    Bases: xdesign.phantom.Phantom

class xdesign.material.Electronics (shape=u'square')
    Bases: xdesign.phantom.Phantom

class xdesign.material.FiberComposite (shape=u'square')
    Bases: xdesign.phantom.Phantom
```

## 1.6 xdesign.metrics

### Functions:

<i>ImageQuality</i> ( <i>original</i> , <i>reconstruction</i> [, <i>method</i> ])	Stores information about image quality.
<i>probability_mask</i> ( <i>phantom</i> , <i>size</i> [, <i>ratio</i> , <i>uniform</i> ])	Returns the probability mask for each phase in the phantom.
<i>compute_quality</i> ( <i>reference</i> , <i>reconstructions</i> )	Computes image quality metrics for each of the reconstructions.
<i>compute_PCC</i> ( <i>A</i> , <i>B</i> [, <i>masks</i> ])	Computes the Pearson product-moment correlation coefficients (PCC) for
<i>compute_likeness</i> ( <i>A</i> , <i>B</i> , <i>masks</i> )	Predicts the likelihood that each pixel in <i>B</i> belongs to a phase based on the
<i>compute_background_ttest</i> ( <i>image</i> , <i>masks</i> )	Determines whether the background has significantly different luminance to
<i>compute_mtf</i> ( <i>phantom</i> , <i>image</i> [, <i>Ntheta</i> ])	Uses method described in Friedman et al to calculate the MTF.
<i>compute_nps</i> ( <i>phantom</i> , <i>A</i> [, <i>B</i> , <i>plot_type</i> ])	Calculates the noise power spectrum from a unit circle image.
<i>compute_neq</i> ( <i>phantom</i> , <i>A</i> , <i>B</i> )	Calculates the NEQ according to recommendations by JT Dobbins.
<i>compute_mtf_siemens</i> ( <i>phantom</i> , <i>image</i> )	Calculates the MTF using the modulated Siemens Star method in Loebich

```
class xdesign.metrics.ImageQuality (original, reconstruction, method=u'')
    Bases: object

    Stores information about image quality.

orig
    numpy.ndarray

recon
    numpy.ndarray

qualities
    list of scalars
```

**maps**  
*list of numpy.ndarray*

**scales**  
*list of scalars*

**add\_quality** (*quality, scale, maps=None*)

#### Parameters

- **quality** (*scalar, list*) – The average quality for the image
- **map** (*array, list of arrays, optional*) – the local quality rating across the image
- **scale** (*scalar, list*) – the size scale at which the quality was calculated

**sort ()**  
Sorts the qualities by scale

`xdesign.metrics.probability_mask (phantom, size, ratio=8, uniform=True)`

Returns the probability mask for each phase in the phantom.

#### Parameters

- **size** (*scalar*) – The side length in pixels of the resulting square image.
- **ratio** (*scalar, optional*) – The discretization works by drawing the shapes in a larger space then averaging and downsampling. This parameter controls how many pixels in the larger representation are averaged for the final representation. e.g. if ratio = 8, then the final pixel values are the average of 64 pixels.
- **uniform** (*boolean, optional*) – When set to False, changes the way pixels are averaged from a uniform weights to gaussian weights.

**Returns** **image** (*list of numpy.ndarray*) – A list of float masks for each phase in the phantom.

`xdesign.metrics.compute_quality (reference, reconstructions, method=u'MSSSIM', L=1)`

Computes image quality metrics for each of the reconstructions.

#### Parameters

- **reference** (*array*) – the discrete reference image. In a future release, we will determine the best way to compare a continuous domain to a discrete reconstruction.
- **reconstructions** (*list of arrays*) – A list of discrete reconstructions
- **method** (*string, optional*) – The quality metric desired for this comparison. Options include: SSIM, MSSSIM
- **L** (*scalar*) – The dynamic range of the data. This value is 1 for float representations and 2^bitdepth for integer representations.

**Returns** **metrics** (*list of ImageQuality*)

`xdesign.metrics.compute_PCC (A, B, masks=None)`

Computes the Pearson product-moment correlation coefficients (PCC) for the two images.

#### Parameters

- **A,B** (*ndarray*) – The two images to be compared
- **masks** (*list of ndarrays, optional*) – If supplied, the data under each mask is computed separately.

**Returns** **covariances** (*array, list of arrays*)

`xdesign.metrics.compute_likeness(A, B, masks)`

Predicts the likelihood that each pixel in B belongs to a phase based on the histogram of A.

#### Parameters

- **A** (*ndarray*)
- **B** (*ndarray*)
- **masks** (*list of ndarrays*)

#### Returns **likelihoods** (*list of ndarrays*)

`xdesign.metrics.compute_background_ttest(image, masks)`

Determines whether the background has significantly different luminance than the other phases.

#### Parameters

- **image** (*ndarray*)
- **masks** (*list of ndarrays*) – Masks for the background and any other phases. Does not auto-generate the non-background mask because maybe you want to compare only two phases.

#### Returns

- **tstat** (*scalar*)
- **pvalue** (*scalar*)

`xdesign.metrics.compute_mtf(phantom, image, Ntheta=4)`

Uses method described in Friedman et al to calculate the MTF.

#### Parameters

- **phantom** (*UnitCircle*) – Predefined phantom with single circle whose radius is less than 0.5.
- **image** (*ndarray*) – The reconstruction of the above phantom.
- **Ntheta** (*scalar*) – The number of directions at which to calculate the MTF.

#### Returns

- **wavenumber** (*ndarray*) – wavelength in the scale of the original phantom
- **MTF** (*ndarray*) – MTF values
- **bin\_centers** (*ndarray*) – the center of the bins if Ntheta >= 1

#### References

S. N. Friedman, G. S. K. Fung, J. H. Siewerdsen, and B. M. W. Tsui. “A simple approach to measure computed tomography (CT) modulation transfer function (MTF) and noise-power spectrum (NPS) using the American College of Radiology (ACR) accreditation phantom,” Med. Phys. 40, 051907-1 - 051907-9 (2013). <http://dx.doi.org/10.1111/1.4800795>

`xdesign.metrics.compute_nps(phantom, A, B=None, plot_type=u'frequency')`

Calculates the noise power spectrum from a unit circle image. The peak at low spatial frequency is probably due to aliasing. Investigation into suppressing this peak is necessary.

## References

S. N. Friedman, G. S. K. Fung, J. H. Siewerdsen, and B. M. W. Tsui. “A simple approach to measure computed tomography (CT) modulation transfer function (MTF) and noise-power spectrum (NPS) using the American College of Radiology (ACR) accreditation phantom,” Med. Phys. 40, 051907-1 - 051907-9 (2013). <http://dx.doi.org/10.1118/1.4800795>

### Parameters

- **phantom** (*UnitCircle*) – The unit circle phantom.
- **A** (*ndarray*) – The reconstruction of the above phantom.
- **B** (*ndarray*) – The reconstruction of the above phantom with different noise. This second reconstruction enables allows use of trend subtraction instead of zero mean normalization.
- **plot\_type** (*string*) – ‘histogram’ returns a plot binned by radial coordinate wavenumber  
‘frequency’ returns a wavenumber vs wavenumber plot

### Returns

- *bins* – Bins for the radially binned NPS
- *counts* – NPS values for the radially binned NPS
- *X, Y* – Frequencies for the 2D frequency plot NPS
- **NPS** (*2Darray*) – the NPS for the 2D frequency plot

`xdesign.metrics.compute_neq(phantom, A, B)`

Calculates the NEQ according to recommendations by JT Dobbins.

### Parameters

- **phantom** (*UnitCircle*) – The unit circle class with radius less than 0.5
- **A** (*ndarray*) – The reconstruction of the above phantom.
- **B** (*ndarray*) – The reconstruction of the above phantom with different noise. This second reconstruction enables allows use of trend subtraction instead of zero mean normalization.

### Returns

- *mu\_b* – The spatial frequencies
- *NEQ* – the Noise Equivalent Quanta

`xdesign.metrics.compute_mtf_siemens(phantom, image)`

Calculates the MTF using the modulated Siemens Star method in Loebich et al. (2007).

### Parameters

- **phantom** (*SiemensStar*)
- **image** (*ndarray*) – The reconstruciton of the SiemensStar

### Returns

- **frequency** (*array*) – The spatial frequency in cycles per unit length
- **M** (*array*) – The MTF values for each frequency

## 1.7 xdesign.phantom

### Functions:

---

*Phantom*([shape])    Phantom generation class.

---

**class** xdesign.phantom.**Phantom**(*shape=u'circle'*)

Bases: `object`

Phantom generation class.

**shape**

*string*

Shape of the phantom. Available options: circle, square.

**population**

*scalar*

Number of generated features in the phantom.

**area**

*scalar*

Area of the features in the phantom.

**feature**

*list*

List of features.

**append**(*feature*)

Add a feature to the top of the phantom.

**density**

Returns the area density of the phantom. (Does not account for mass\_atten.)

**insert**(*i, feature*)

Insert a feature at a given depth.

**list**

**load**(*filename*)

Load phantom from file.

**numpy**()

Returns the Numpy representation.

**pop**(*i=-1*)

Pop i-th feature from the phantom.

**reverse**()

Reverse the features of the phantom

**rotate**(*theta, origin=<xdesign.geometry.Point object>, axis=None*)

Rotate phantom around a point.

**save**(*filename*)

Save phantom to file.

**sort**(*param=u'mass\_atten', reverse=False*)

Sorts the features by mass\_atten or size

**sprinkle** (*counts*, *radius*, *gap*=0, *region*=None, *mass\_atten*=1, *max\_density*=1)

Sprinkle a number of circles. Uses various termination criteria to determine when to stop trying to add circles.

### Parameters

- **counts** (*int*) – The number of circles to be added.
- **radius** (*scalar or list*) – The radius of the circles to be added.
- **gap** (*float, optional*) – The minimum distance between circle boundaries. A negative value allows overlapping edges.
- **region** (*Entity, optional*) – The new circles are confined to this shape. None if the circles are allowed anywhere.
- **max\_density** (*scalar; optional*) – Stops adding circles when the geometric density of the phantom reaches this ratio.
- **mass\_atten** (*scalar; optional*) – A mass attenuation parameter passed to the circles.

**Returns** **counts** (*scalar*) – The number of circles successfully added.

**translate** (*dx*, *dy*)

Translate phantom.

## 1.8 xdesign.plot

### Functions:

<code>plot_phantom</code> (phantom[, axis, labels, ...])	Plots a phantom to the given axis.
<code>plot_feature</code> (feature[, axis, alpha, c])	Plots a feature on the given axis.
<code>plot_mesh</code> (mesh[, axis, alpha, c])	Plots a mesh to the given axis.
<code>plot_polygon</code> (polygon[, axis, alpha, c])	Plots a polygon to the given axis.
<code>plot_curve</code> (curve[, axis, alpha, c])	Plots a curve to the given axis.
<code>discrete_phantom</code> (phantom, size[, ratio, ...])	Returns discrete representation of the property function, prop, in the phantom.
<code>sidebyside</code> (p[, size, labels, prop])	Displays the geometry and the discrete property function of the given phantom side-by-side.
<code>multiroll</code> (x, shift[, axis])	Roll an array along each axis.
<code>plot_metrics</code> (imqual)	Plots full reference metrics of ImageQuality data.
<code>plot_mtf</code> (faxis, MTF[, labels])	Plots the MTF.
<code>plot_nps</code> (X, Y, NPS)	Plots the 2D frequency plot for the NPS.
<code>plot_neq</code> (freq, NEQ)	Plots the NEQ.
<code>plot_histograms</code> (images[, masks, thresh])	Plots the normalized histograms for the pixel intensity under each mask.

`xdesign.plot.plot_phantom`(*phantom*, *axis*=None, *labels*=None, *c\_props*=[], *c\_map*=None)

Plots a phantom to the given axis.

### Parameters

- **labels** (*bool, optional*) – Each feature is numbered according to its index in the phantom.
- **c\_props** (*list of str, optional*) – List of feature properties to use for colormapping the geometries.
- **c\_map** (*function, optional*) – A function which takes the a list of prop(s) for a Feature as input and returns a matplotlib color specifier.

---

`xdesign.plot.plot_feature(feature, axis=None, alpha=None, c=None)`

Plots a feature on the given axis.

#### Parameters

- **alpha** (*float*) – The plot opaqueness. 0 is transparent. 1 is opaque.
- **c** (*matplotlib color specifier*) – See [http://matplotlib.org/api/colors\\_api.html](http://matplotlib.org/api/colors_api.html)

`xdesign.plot.plot_mesh(mesh, axis=None, alpha=None, c=None)`

Plots a mesh to the given axis.

#### Parameters

- **alpha** (*float*) – The plot opaqueness. 0 is transparent. 1 is opaque.
- **c** (*matplotlib color specifier*) – See [http://matplotlib.org/api/colors\\_api.html](http://matplotlib.org/api/colors_api.html)

`xdesign.plot.plot_polygon(polygon, axis=None, alpha=None, c=None)`

Plots a polygon to the given axis.

#### Parameters

- **alpha** (*float*) – The plot opaqueness. 0 is transparent. 1 is opaque.
- **c** (*matplotlib color specifier*) – See [http://matplotlib.org/api/colors\\_api.html](http://matplotlib.org/api/colors_api.html)

`xdesign.plot.plot_curve(curve, axis=None, alpha=None, c=None)`

Plots a curve to the given axis.

#### Parameters

- **alpha** (*float*) – The plot opaqueness. 0 is transparent. 1 is opaque.
- **c** (*matplotlib color specifier*) – See [http://matplotlib.org/api/colors\\_api.html](http://matplotlib.org/api/colors_api.html)

`xdesign.plot.discrete_phantom(phantom, size, ratio=8, uniform=True, prop=u'mass_atten')`

Returns discrete representation of the property function, prop, in the phantom. The values of overlapping features are additive.

#### Parameters

- **size** (*scalar*) – The side length in pixels of the resulting square image.
- **ratio** (*scalar, optional*) – The antialiasing works by supersampling. This parameter controls how many pixels in the larger representation are averaged for the final representation. e.g. if ratio = 8, then the final pixel values are the average of 64 pixels.
- **uniform** (*boolean, optional*) – When set to False, changes the way pixels are averaged from a uniform weights to gaussian weights.
- **prop** (*str, optional*) – The name of the property function to discretize

**Returns** `image` (*numpy.ndarray*) – The discrete representation of the phantom that is size x size.

`xdesign.plot.sidebyside(p, size=100, labels=None, prop=u'mass_atten')`

Displays the geometry and the discrete property function of the given phantom side by side.

`xdesign.plot.multiroll(x, shift, axis=None)`

Roll an array along each axis.

#### Parameters

- **x** (*array\_like*) – Array to be rolled.
- **shift** (*sequence of int*) – Number of indices by which to shift each axis.

- **axis** (*sequence of int, optional*) – The axes to be rolled. If not given, all axes is assumed, and len(shift) must equal the number of dimensions of x.

**Returns** **y** (*numpy array, with the same type and size as x*) – The rolled array.

## Notes

The length of x along each axis must be positive. The function does not handle arrays that have axes with length 0.

## See also:

`numpy.roll()`

## Example

Here's a two-dimensional array:

```
>>> x = np.arange(20).reshape(4,5)
>>> x
array([[ 0,  1,  2,  3,  4],
       [ 5,  6,  7,  8,  9],
       [10, 11, 12, 13, 14],
       [15, 16, 17, 18, 19]])
```

Roll the first axis one step and the second axis three steps:

```
>>> multiroll(x, [1, 3])
array([[17, 18, 19, 15, 16],
       [ 2,  3,  4,  0,  1],
       [ 7,  8,  9,  5,  6],
       [12, 13, 14, 10, 11]])
```

That's equivalent to:

```
>>> np.roll(np.roll(x, 1, axis=0), 3, axis=1)
array([[17, 18, 19, 15, 16],
       [ 2,  3,  4,  0,  1],
       [ 7,  8,  9,  5,  6],
       [12, 13, 14, 10, 11]])
```

Not all the axes must be rolled. The following uses the *axis* argument to roll just the second axis:

```
>>> multiroll(x, [2], axis=[1])
array([[ 3,  4,  0,  1,  2],
       [ 8,  9,  5,  6,  7],
       [13, 14, 10, 11, 12],
       [18, 19, 15, 16, 17]])
```

which is equivalent to:

```
>>> np.roll(x, 2, axis=1)
array([[ 3,  4,  0,  1,  2],
       [ 8,  9,  5,  6,  7],
       [13, 14, 10, 11, 12],
       [18, 19, 15, 16, 17]])
```

## References

Warren Weckesser <http://stackoverflow.com/questions/30639656/numpy-roll-in-several-dimensions>

`xdesign.plot.plot_metrics(imqual)`

Plots full reference metrics of ImageQuality data.

**Parameters** `imqual` (*ImageQuality*) – The data to plot.

## References

Colors taken from this gist <<https://gist.github.com/thriveth/8560036>>

`xdesign.plot.plot_mtf(faxis, MTF, labels=None)`

Plots the MTF. Returns the figure reference.

`xdesign.plot.plot_nps(X, Y, NPS)`

Plots the 2D frequency plot for the NPS. Returns the figure reference.

`xdesign.plot.plot_neq(freq, NEQ)`

Plots the NEQ. Returns the figure reference.

`xdesign.plot.plot_histograms(images, masks=None, thresh=0.025)`

Plots the normalized histograms for the pixel intensity under each mask.

### Parameters

- `images` (*list of ndarrays, ndarray*) – image(s) for comparing histograms.
- `masks` (*list of ndarrays, float, optional*) – If supplied, the data under each mask is plotted separately.
- `strict` (*boolean*) – If true, the mask takes values  $\geq$  only. If false, the mask takes all values  $> 0$ .



---

## Examples

---

This section contains Jupyter Notebooks examples for various XDesign functions.

To run these examples in a notebooks install Jupyter or run the notebooks from scripts from [here](#)

## 2.1 Quality Metrics and Reconstruction Demo

Demonstrates the use of full reference metrics.

```
import numpy as np
import matplotlib.pyplot as plt
from skimage.exposure import adjust_gamma, rescale_intensity
from xdesign import *

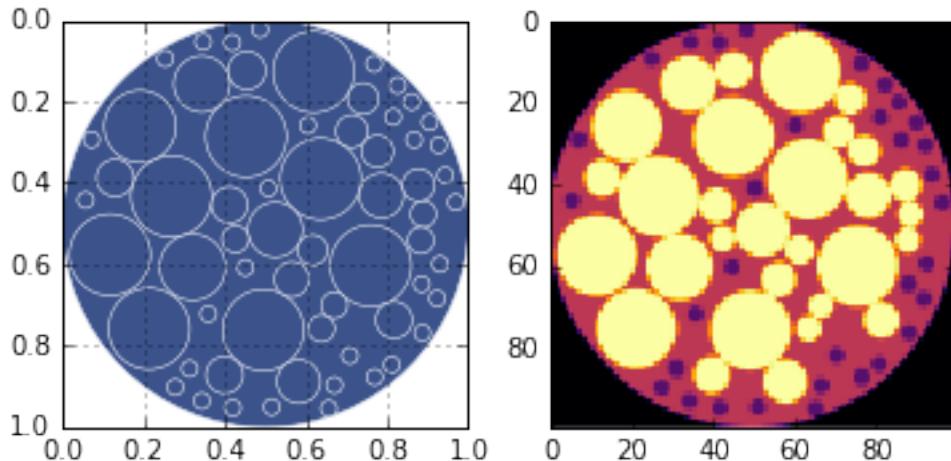
def rescale(reconstruction, hi):
    I = rescale_intensity(reconstruction, out_range=(0., 1.))
    return adjust_gamma(I, 1, hi)
```

Generate a predetermined phantom that resembles soil.

```
np.random.seed(0)
soil_like_phantom = Soil()
```

Generate a figure showing the phantom and save the discrete conversion for later.

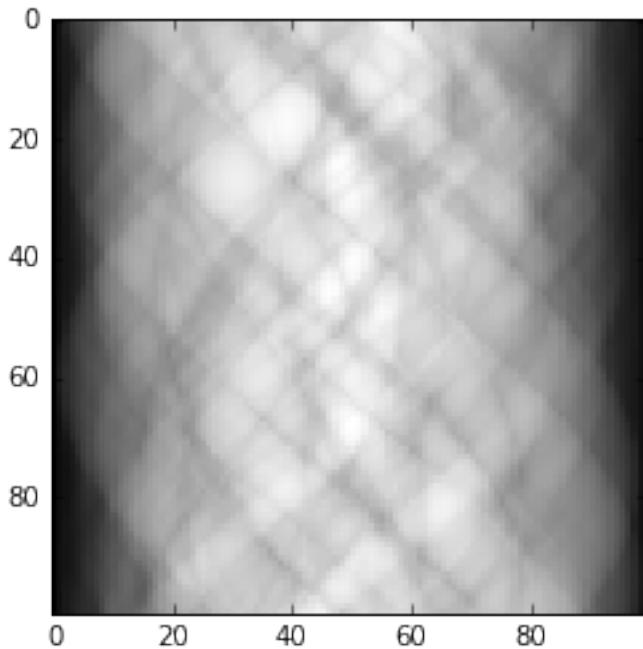
```
discrete = sidebyside(soil_like_phantom, 100)
plt.savefig('Soil_sidebyside.png', dpi='figure',
            orientation='landscape', papertype=None, format=None,
            transparent=True, bbox_inches='tight', pad_inches=0.0,
            frameon=False)
plt.show()
```



Simulate data acquisition for parallel beam around 180 degrees.

```
sx, sy = 100, 100
step = 1. / sy
prb = Probe(Point([step / 2., -10]), Point([step / 2., 10]), step)
theta = np.pi / sx
sino = np.zeros(sx * sy)
a = 0
for m in range(sx):
    for n in range(sy):
        update_progress((m*sy + n) / (sx*sy))
        sino[a] = prb.measure(soil_like_phantom)
        a += 1
        prb.translate(step)
    prb.translate(-1)
    prb.rotate(theta, Point([0.5, 0.5]))
update_progress(1)

plt.imshow(np.reshape(sino, (sx, sy)), cmap='gray', interpolation='nearest')
# plt.hist(sino)
plt.show(block=True)
```



Reconstruct the phantom using 3 different techniques: ART, SIRT, and MLEM

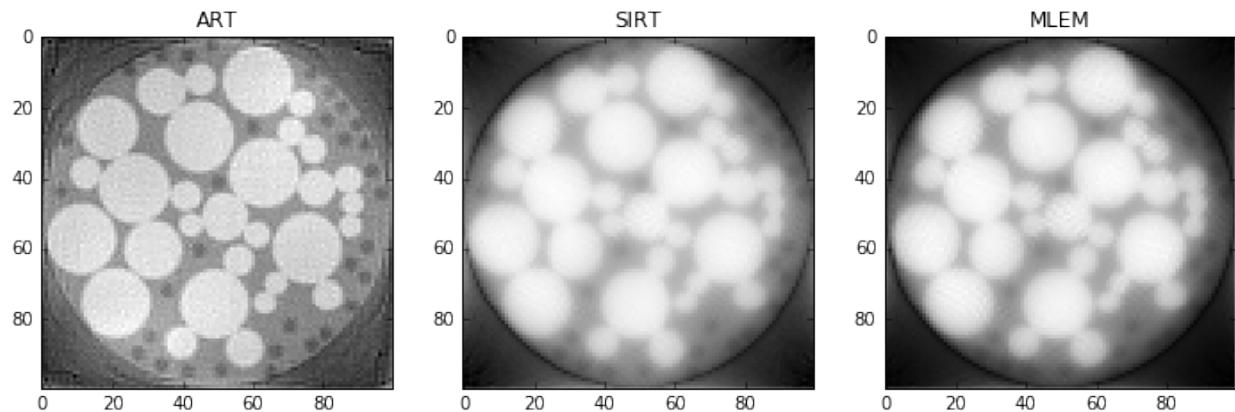
```
hi = 1 # highest expected value in reconstruction (for rescaling)
niter = 10 # number of iterations

init = 1e-12 * np.ones((sx, sy))
rec_art = art(prb, sino, init, niter)
rec_art = rescale(np.rot90(rec_art) [::-1], hi)

init = 1e-12 * np.ones((sx, sy))
rec_sirt = sirt(prb, sino, init, niter)
rec_sirt = rescale(np.rot90(rec_sirt) [::-1], hi)

init = 1e-12 * np.ones((sx, sy))
rec_mlem = mlem(prb, sino, init, niter)
rec_mlem = rescale(np.rot90(rec_mlem) [::-1], hi)
```

```
plt.figure(figsize=(12,4))
plt.subplot(131)
plt.imshow(rec_art, cmap='gray', interpolation='none')
plt.title('ART')
plt.subplot(132)
plt.imshow(rec_sirt, cmap='gray', interpolation='none')
plt.title('SIRT')
plt.subplot(133)
plt.imshow(rec_mlem, cmap='gray', interpolation='none')
plt.title('MLEM')
plt.show()
```



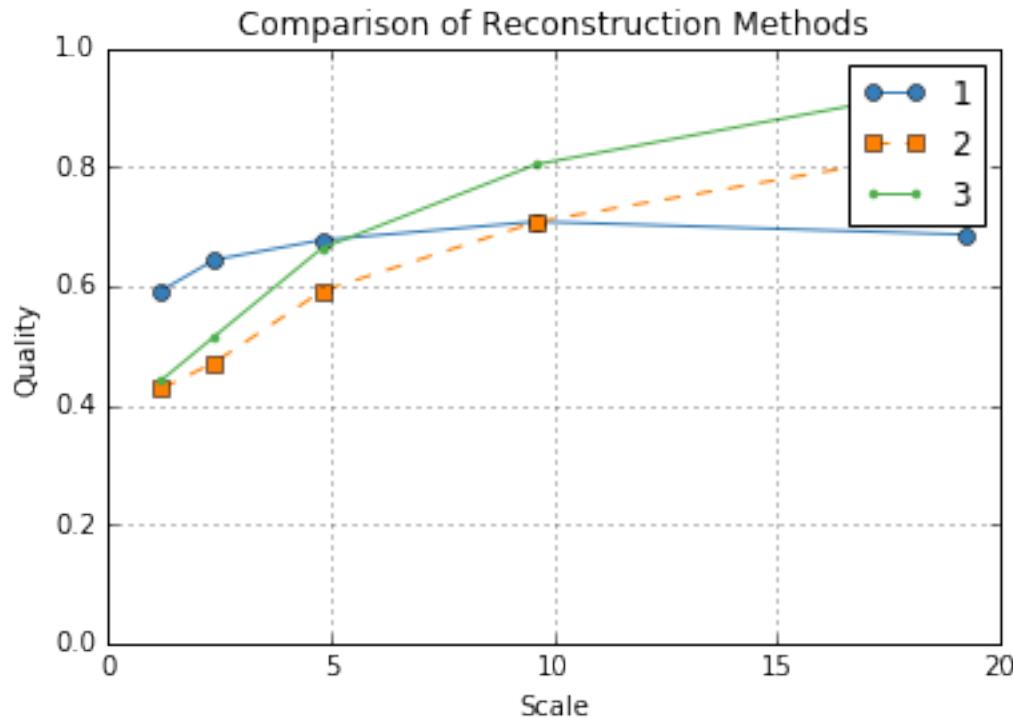
Compute quality metrics using the MSSSIM method.

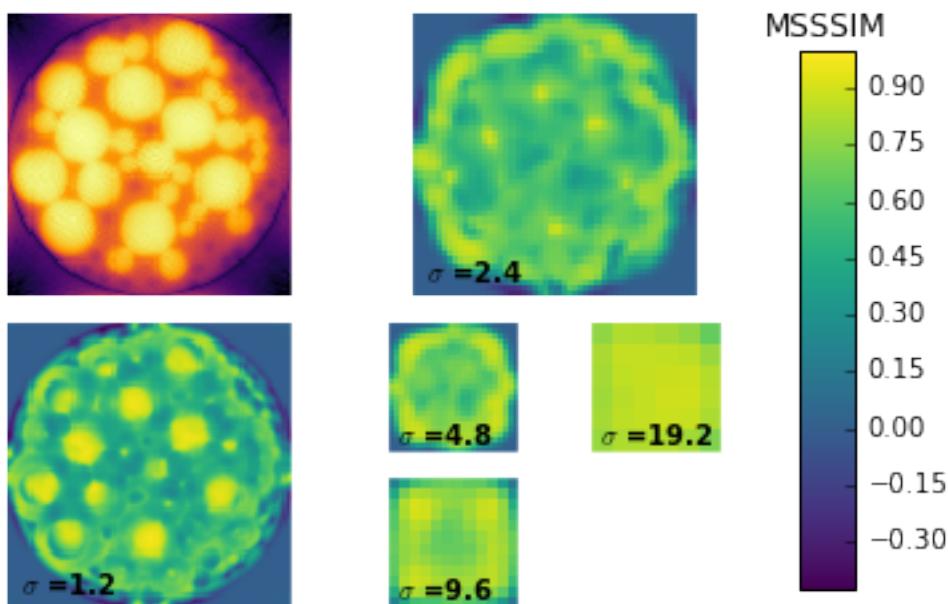
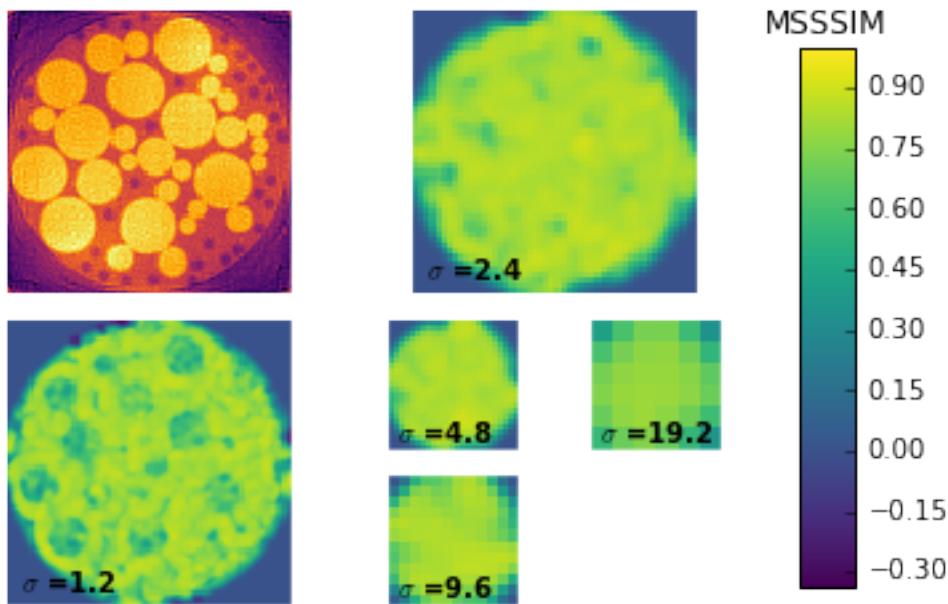
```
metrics = compute_quality(discrete, [rec_art, rec_sirt, rec_mlem], method="MSSSIM")
```

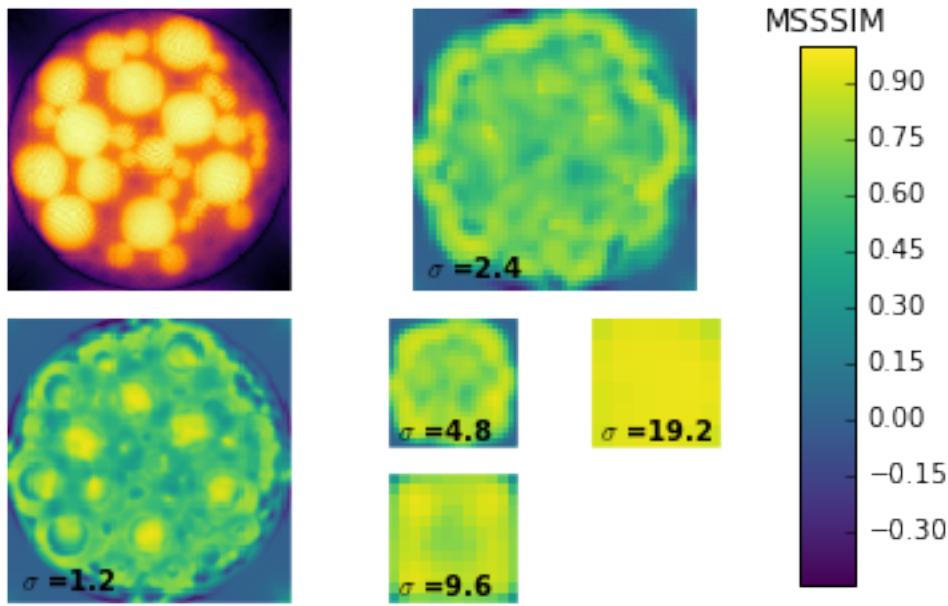
Plotting the results shows the average quality at each level for each reconstruction in a line plot. Then it produces the local quality maps for each reconstruction so we might see why certain reconstructions are ranked higher than others.

In this case, it's clear that ART is ranking higher than MLEM and SIRT at smaller scales because the small dark particles are visible; whereas for SIRT and MLEM they are unresolved. We can also see that the large yellow circles have a more accurately rendered luminance for SIRT and MLEM which is what causes these methods to be ranked higher at larger scales.

```
plot_metrics(metrics)
plt.show()
```







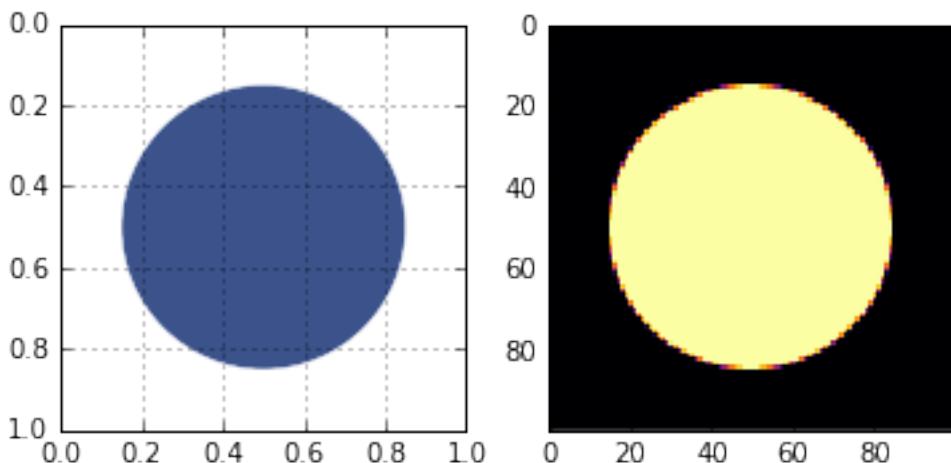
## 2.2 No Reference Metrics

Demonstrates the use of the no-reference metrics: NPS, MTF, and NEQ.

```
from xdesign import *
import tomopy
import numpy as np
import matplotlib.pyplot as plt
```

Generate a UnitCircle test phantom. For the MTF, the radius must be less than 0.5, otherwise the circle touches the edges of the field of view.

```
p = UnitCircle(mass_atten=4, radius=0.35)
sidebyside(p, 100)
plt.show()
```



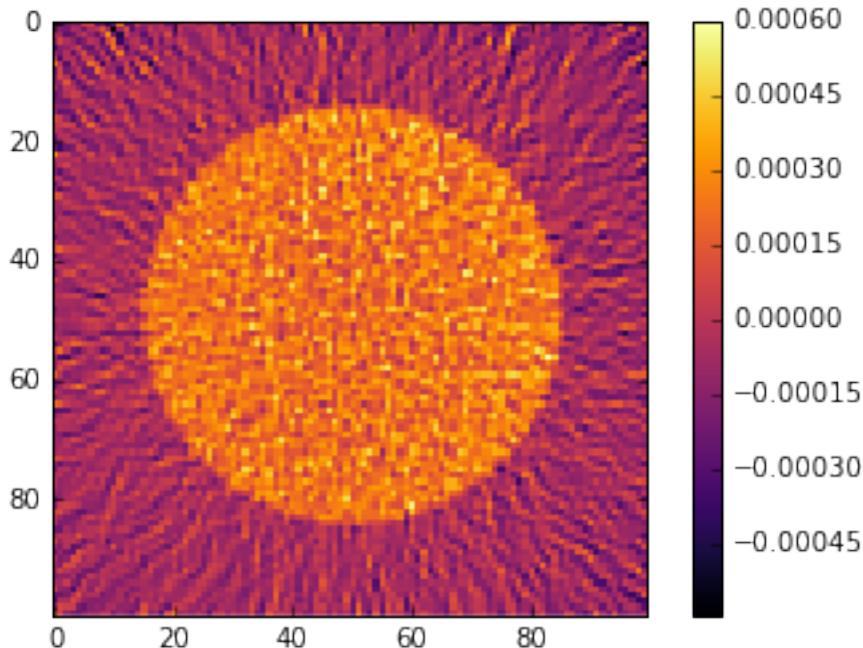
Generate two sinograms and reconstruct. Noise power spectrum and Noise Equivalent Quanta are meaningless without noise so add some poisson noise to the reconstruction process with the `noise` argument. Collecting two sinograms allows us to isolate the noise by subtracting out the circle.

```
np.random.seed(0)
sinoA = sinogram(100, 100, p, noise=0.1)
sinoB = sinogram(100, 100, p, noise=0.1)
theta = np.arange(0, np.pi, np.pi / 100.)

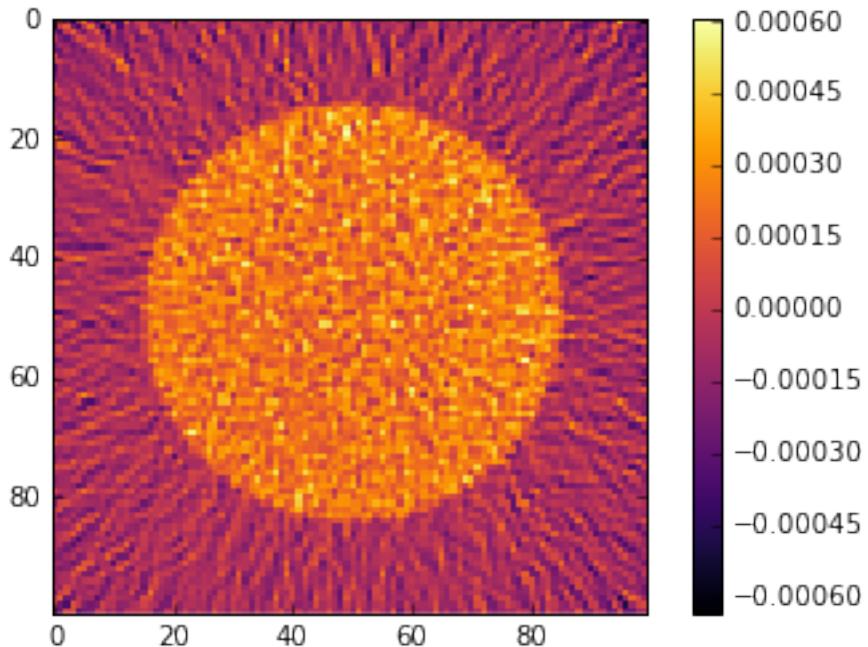
recA = tomopy.recon(np.expand_dims(sinoA, 1), theta, algorithm='gridrec', center=(sinoA.shape[1]-1)/2)
recB = tomopy.recon(np.expand_dims(sinoB, 1), theta, algorithm='gridrec', center=(sinoB.shape[1]-1)/2)
```

Take a look at the two noisy reconstructions.

```
plt.imshow(recA[0], cmap='inferno', interpolation="none")
plt.colorbar()
plt.savefig('UnitCircle_noise0.png', dpi=600,
            orientation='landscape', papertype=None, format=None,
            transparent=True, bbox_inches='tight', pad_inches=0.0,
            frameon=False)
plt.show()
```



```
plt.imshow(recB[0], cmap='inferno', interpolation="none")
plt.colorbar()
plt.show()
```



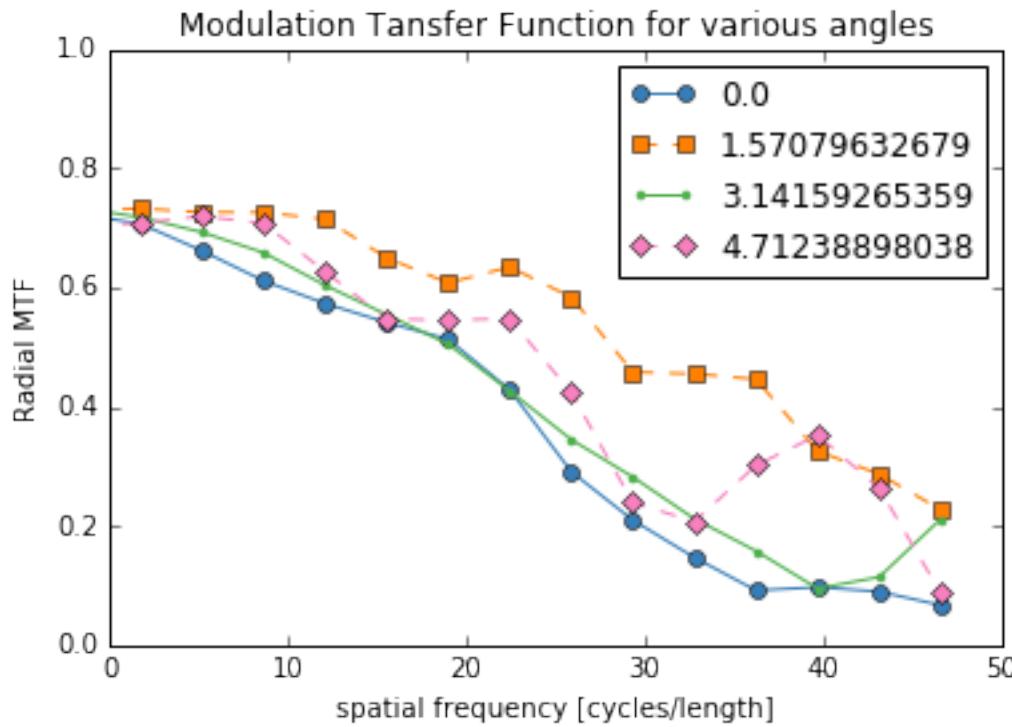
## 2.2.1 Calculate MTF

This metric is meaningful without noise. You can separate the MTF into multiple directions or average them all together using the `Ntheta` argument.

```
mtf_freq, mtf_value, labels = compute_mtf(p, recA[0], Ntheta=4)
```

The MTF is really a symmetric function around zero frequency, so usually people just show the positive portion. Sometimes, there is a peak at the higher spatial frequencies instead of the MTF approaching zero. This is probably because of aliasing noise content with frequencies higher than the Nyquist frequency.

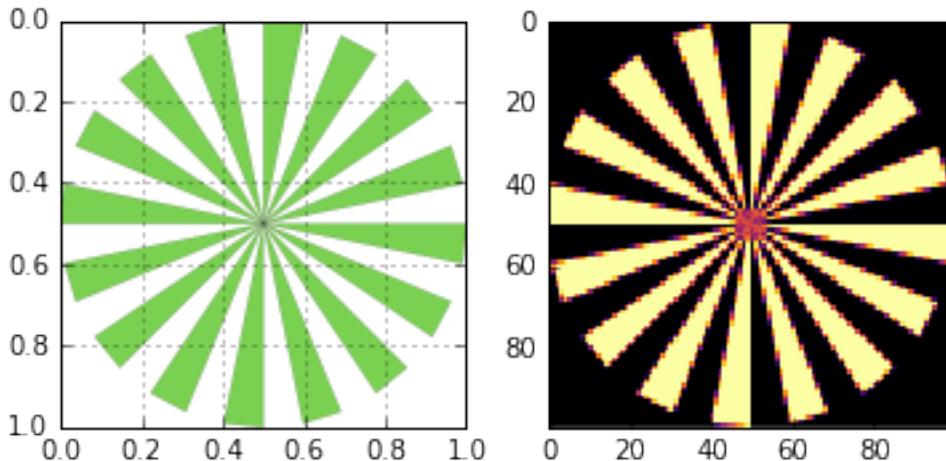
```
plot_mtf(mtf_freq, mtf_value, labels)
plt.gca().set_xlim([0,50]) # hide negative portion of MTF
plt.show()
```



You can also use a Siemens Star to calculate the MTF using a fitted sinusoidal method instead of the slanted edges that the above method uses.

```
s = SiemensStar(n_sectors=32, center=Point([0.5, 0.5]), radius=0.5)
d = sidebyside(s, 100)
```

```
plt.show()
```

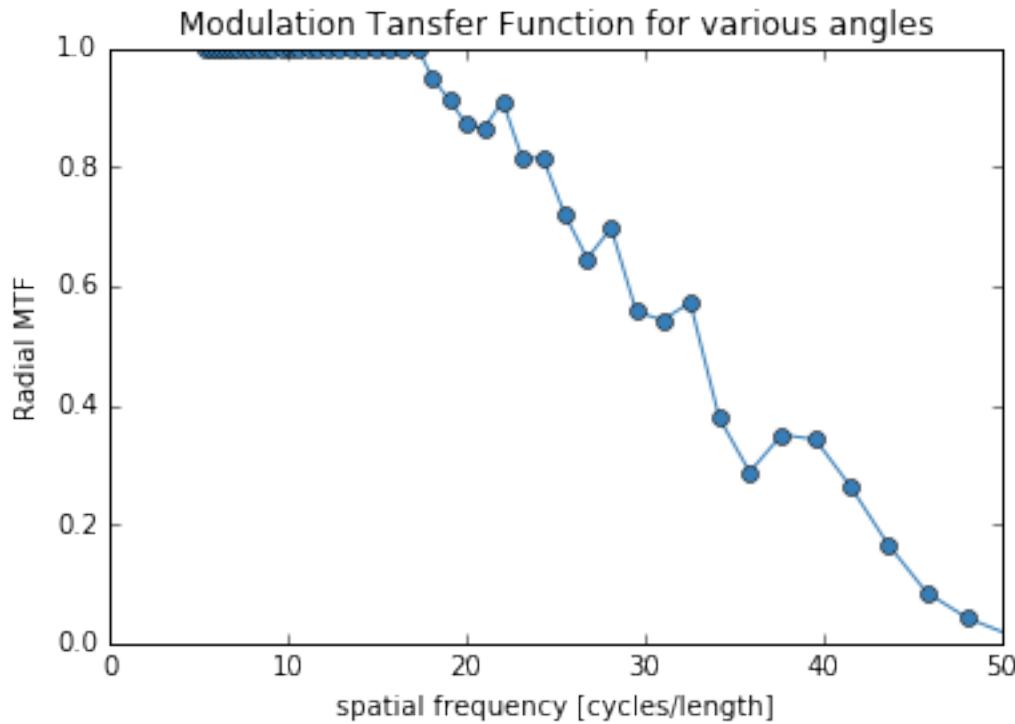


Here we are using the discrete version of the phantom (without noise), so we are only limited by the resolution of the image.

```
mtf_freq, mtf_value = compute_mtf_siemens(s, d)
```

```
plot_mtf(mtf_freq, mtf_value, labels=None)
plt.gca().set_xlim([0,50]) # hide portion of MTF beyond Nyquist frequency
```

```
plt.show()
```

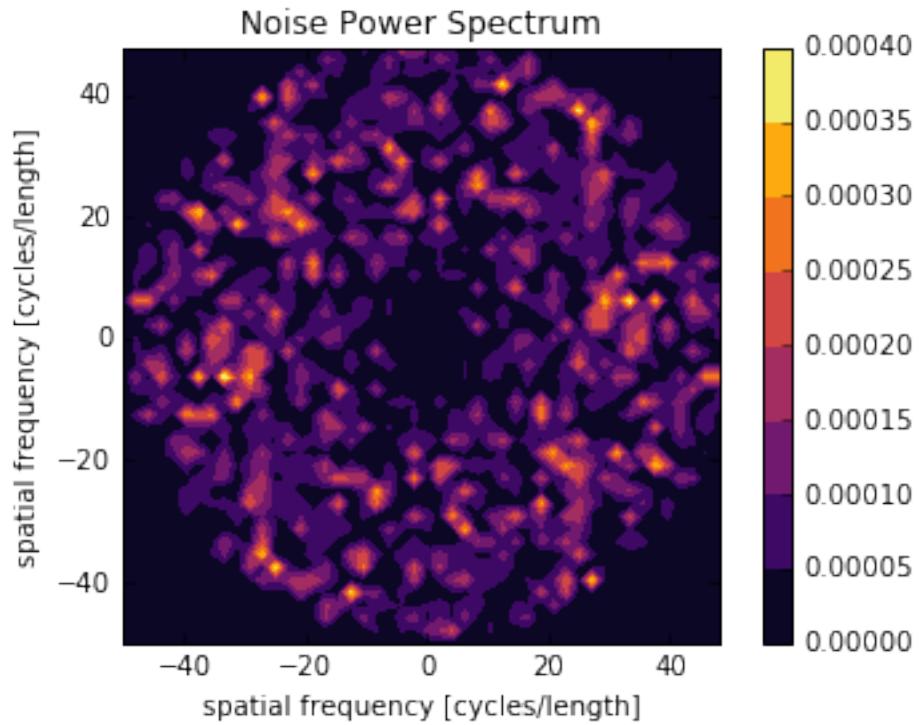


## 2.2.2 Calculate NPS

You can also calculate the radial or 2D frequency plot of the NPS.

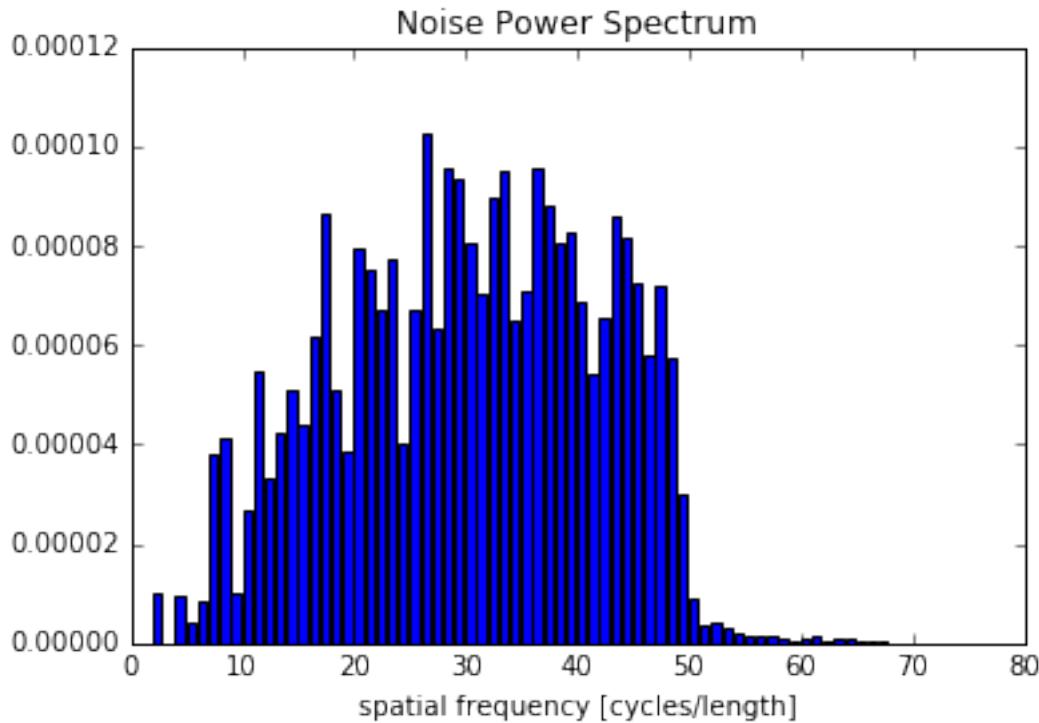
```
X, Y, NPS = compute_nps(p, recA[0], plot_type='frequency', B=recB[0])
```

```
plot_nps(X, Y, NPS)
plt.show()
```



```
bins, counts = compute_nps(p, recA[0], plot_type='histogram', B=recB[0])
```

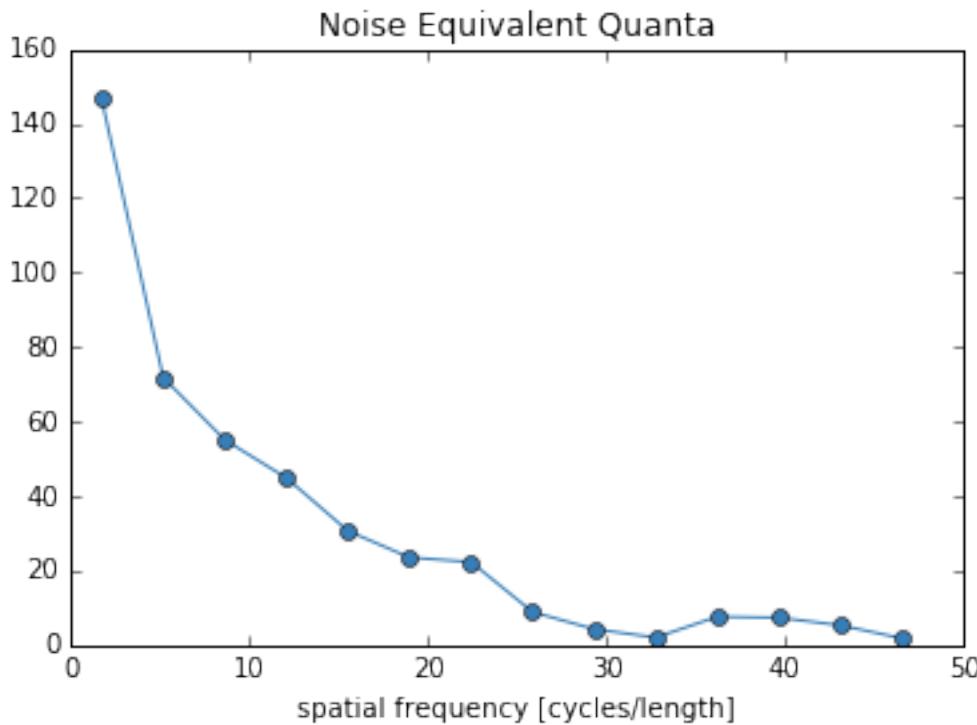
```
plt.figure()  
plt.bar(bins, counts)  
plt.xlabel('spatial frequency [cycles/length]')  
plt.title('Noise Power Spectrum')  
plt.show()
```



### 2.2.3 Calculate NEQ

```
freq, NEQ = compute_neq(p, recA[0], recB[0])
```

```
plt.figure()
plt.plot(freq.flatten(), NEQ.flatten())
plt.xlabel('spatial frequency [cycles/length]')
plt.title('Noise Equivalent Quanta')
plt.show()
```



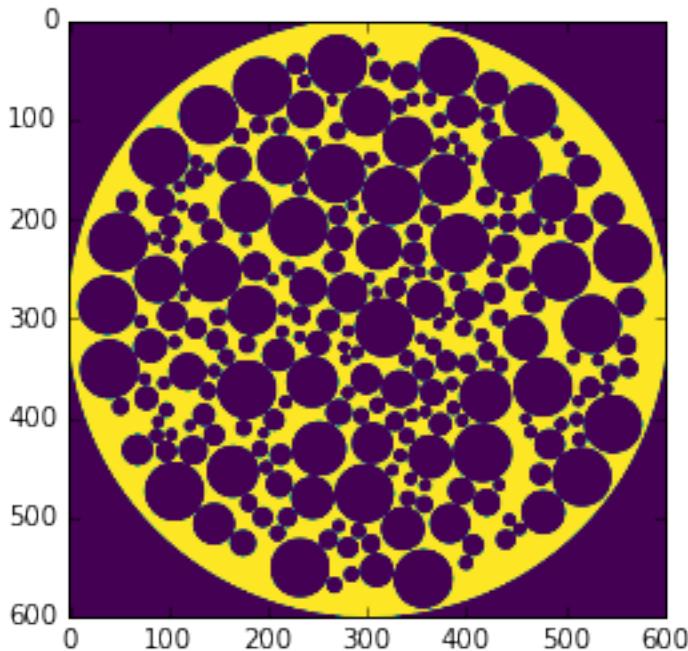
## 2.3 Parameterized Phantom Generation

Demonstrates how a parameterized function can generate 4 different phantoms from the same parameterized class.

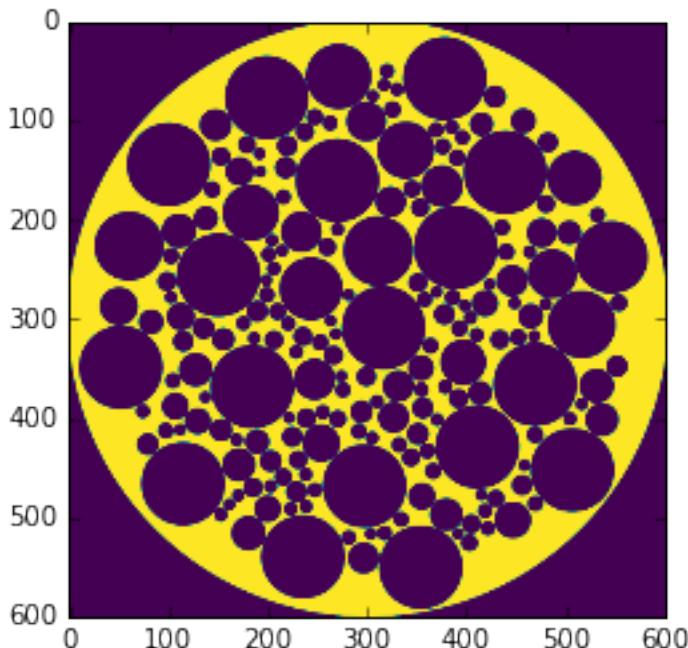
```
from xdesign import *
import matplotlib.pyplot as plt
import numpy as np
import matplotlib.gridspec as gridspec

SIZE = 600

np.random.seed(0) # random seed for repeatability
p1 = Foam(size_range=[0.05, 0.01], gap=0, porosity=1)
d1 = discrete_phantom(p1, SIZE)
plt.imshow(d1, cmap='viridis')
plt.show()
```

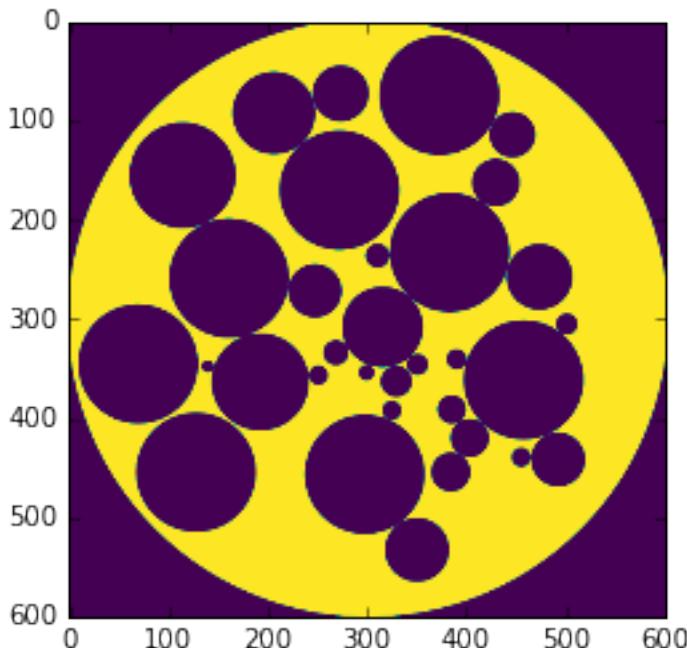


```
np.random.seed(0) # random seed for repeatability
p2 = Foam(size_range=[0.07, 0.01], gap=0, porosity=0.75)
d2 = discrete_phantom(p2, SIZE)
plt.imshow(d2, cmap='viridis')
plt.show()
```

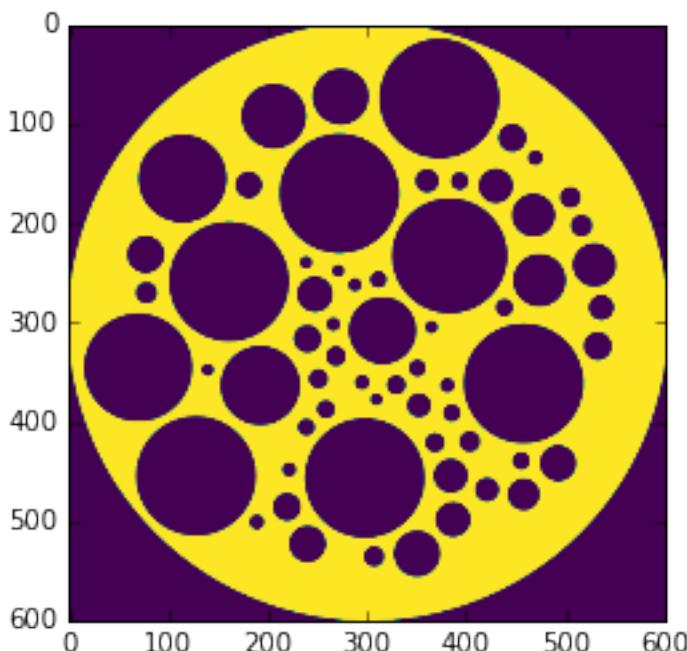


```
np.random.seed(0) # random seed for repeatability
p3 = Foam(size_range=[0.1, 0.01], gap=0, porosity=0.5)
d3 = discrete_phantom(p3, SIZE)
plt.imshow(d3, cmap='viridis')
```

```
plt.show()
```



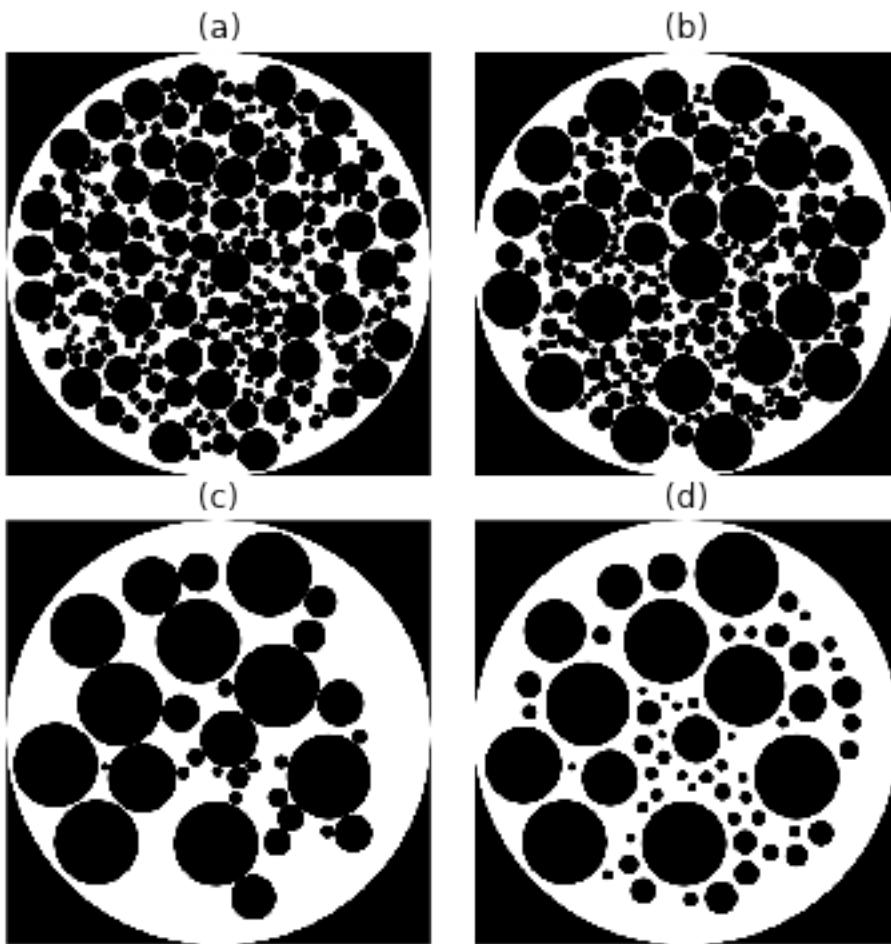
```
np.random.seed(0) # random seed for repeatability
p4 = Foam(size_range=[0.1, 0.01], gap=0.015, porosity=0.5)
d4 = discrete_phantom(p4, SIZE)
plt.imshow(d4, cmap='viridis')
plt.show()
```



Create a composite figure of all four discrete phantoms.

```
fig = plt.figure(dpi=600)
gs1 = gridspec.GridSpec(2, 2)
gs1.update(wspace=0.1, hspace=0.1) # set the spacing between axes.

plt.subplot(gs1[0])
plt.title('(a)')
plt.axis('off')
plt.imshow(d1, interpolation='none', cmap=plt.cm.gray)
plt.subplot(gs1[1])
plt.title('(b)')
plt.axis('off')
plt.imshow(d2, interpolation='none', cmap=plt.cm.gray)
plt.subplot(gs1[2])
plt.title('(c)')
plt.axis('off')
plt.imshow(d3, interpolation='none', cmap=plt.cm.gray)
plt.subplot(gs1[3])
plt.title('(d)')
plt.axis('off')
plt.imshow(d4, interpolation='none', cmap=plt.cm.gray)
fig.set_size_inches(6, 6)
plt.savefig('Foam_parameterized.png', dpi='figure',
            orientation='landscape', papertype=None, format=None,
            transparent=True, bbox_inches='tight', pad_inches=0.0,
            frameon=False)
plt.show()
```



## 2.4 Simple Phantom Construction Demo

Demonstrates simple basic custom phantom and sinogram generation.

```
import matplotlib.pyplot as plt
import numpy as np
from xdesign import *
```

Create various Features with geometries and assign attenuation values to each of the Features.

```
head = Feature(Circle(Point([0.5, 0.5]), radius=0.5))
head.mass_atten = 1
eyeL = Feature(Circle(Point([0.3, 0.5]), radius=0.1))
eyeL.mass_atten = 1
eyeR = Feature(Circle(Point([0.7, 0.5]), radius=0.1))
eyeR.mass_atten = 1
mouth = Feature(Triangle(Point([0.2, 0.7]), Point([0.5, 0.8]), Point([0.8, 0.7])))
mouth.mass_atten = -1
```

Add ‘Features’ to ‘Phantom’.

```
Shepp = Phantom()
Shepp.append(head)
Shepp.append(eyeL)
Shepp.append(eyeR)
Shepp.append(mouth)
```

Plot the Phantom geometry and properties with a colorbar.

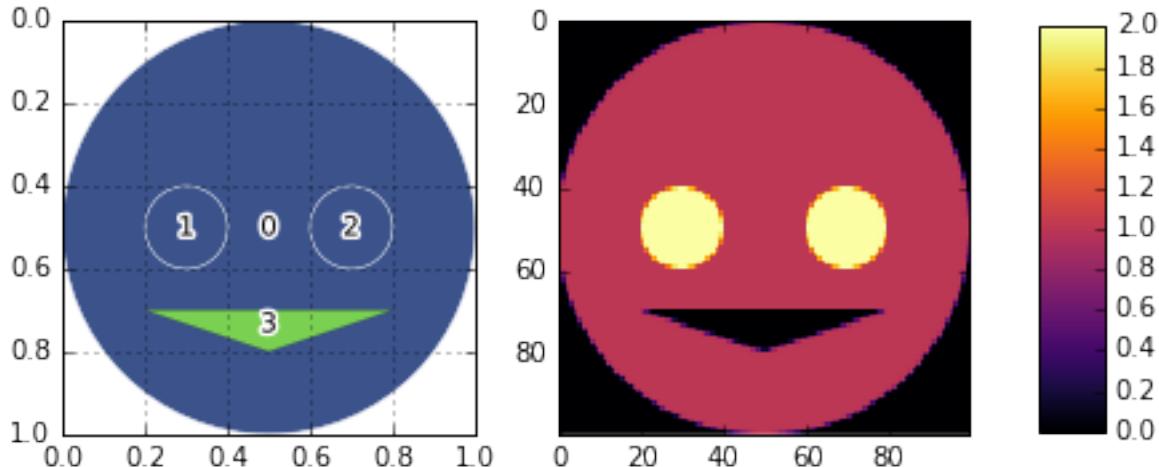
```
fig = plt.figure(figsize=(7, 3), dpi=600)

# plot geometry
axis = fig.add_subplot(121, aspect='equal')
plt.grid('on')
plt.gca().invert_yaxis()
plot_phantom(Shepp, axis=axis, labels=False)

# plot property
plt.subplot(1, 2, 2)
im = plt.imshow(discrete_phantom(Shepp, 100, prop='mass_atten'), interpolation='none', cmap=plt.cm.inferno)

# plot colorbar
fig.subplots_adjust(right=0.8)
cbar_ax = fig.add_axes([0.85, 0.16, 0.05, 0.7])
fig.colorbar(im, cax=cbar_ax)

# save the figure
plt.savefig('Shepp_sidebyside.png', dpi=600,
            orientation='landscape', papertype=None, format=None,
            transparent=True, bbox_inches='tight', pad_inches=0.0,
            frameon=False)
plt.show()
```



Simulate data acquisition for parallel beam around 180 degrees.

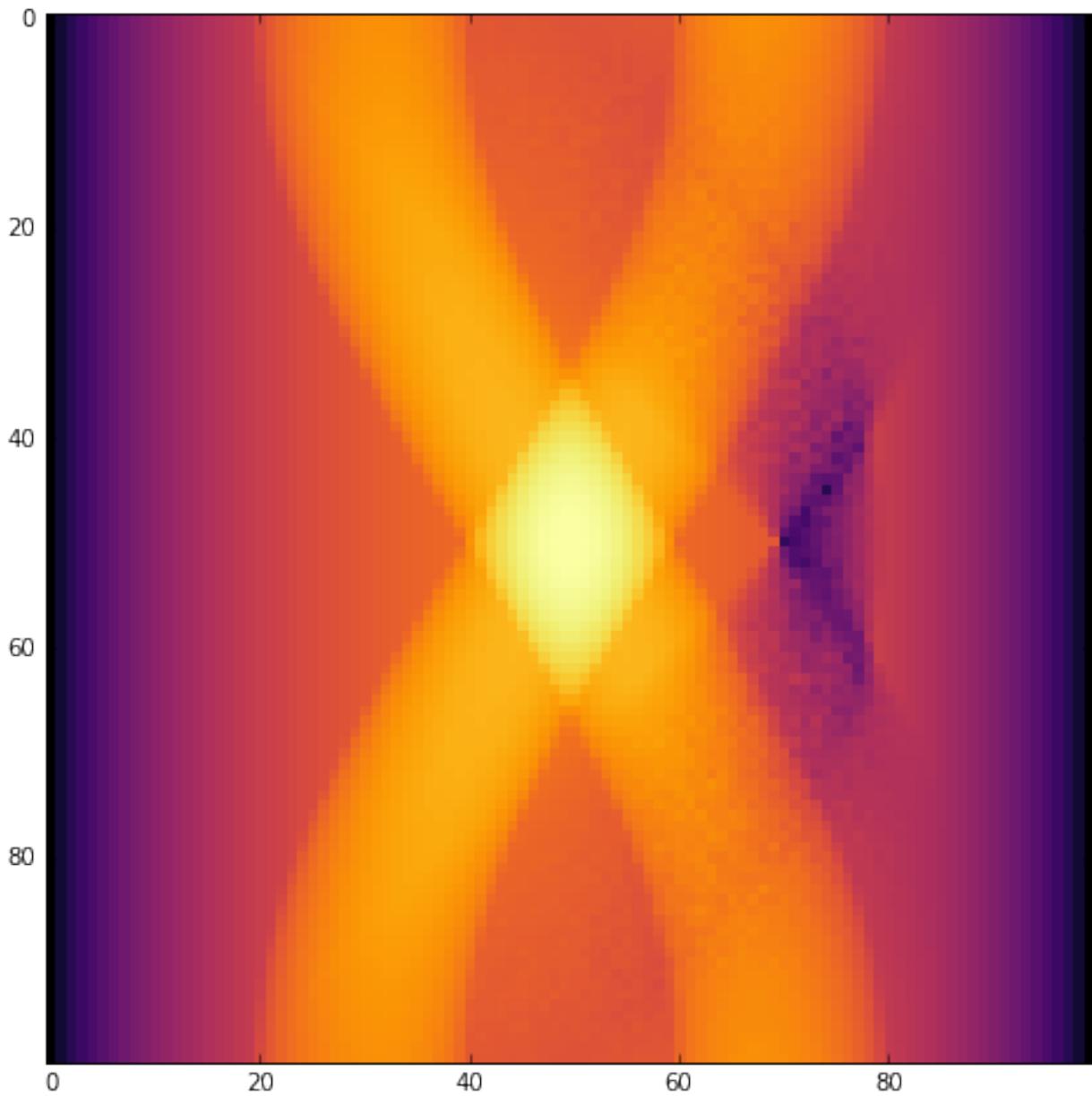
```
sx, sy = 100, 100
step = 1. / sy
prb = Probe(Point([step / 2., -10]), Point([step / 2., 10]), step)
theta = np.pi / sx
sino = np.zeros(sx * sy)

a = 0
```

```
for m in range(sx):
    for n in range(sy):
        update_progress((m*sy + n) / (sx*sy))
        sino[a] = prb.measure(Shepp)
        a += 1
        prb.translate(step)
    prb.translate(-1)
    prb.rotate(theta, Point([0.5, 0.5]))
update_progress(1)
```

Plot the sinogram.

```
plt.figure(figsize=(8, 8))
plt.imshow(np.reshape(sino, (sx, sy)), cmap='inferno', interpolation='nearest')
plt.savefig('Shepp_sinogram.png', dpi=600,
            orientation='landscape', papertype=None, format=None,
            transparent=True, bbox_inches='tight', pad_inches=0.0,
            frameon=False)
plt.show()
```



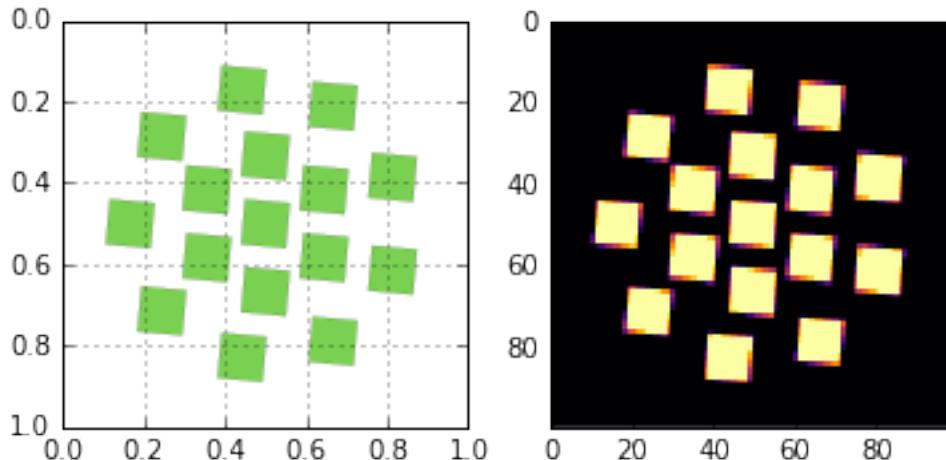
## 2.5 Standard Test Patterns

Generates sidebyside plots of all the standard test patterns in xdesign.

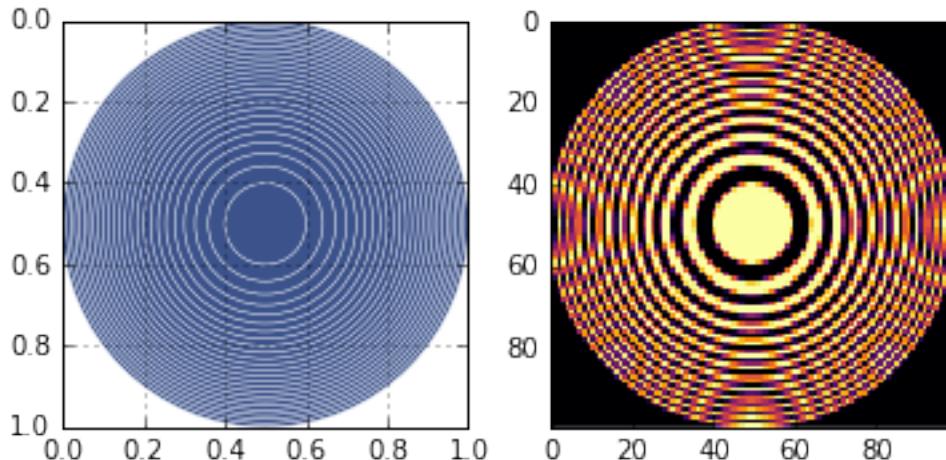
```
from xdesign import *
import numpy as np
import matplotlib.pyplot as plt
import matplotlib.gridspec as gridspec

p = SlantedSquares(count=16, angle=5/360*2*np.pi, gap=0.01)
sidebyside(p)
plt.savefig('SlantedSquares_sidebyside.png', dpi='figure',
            orientation='landscape', papertype=None, format=None,
```

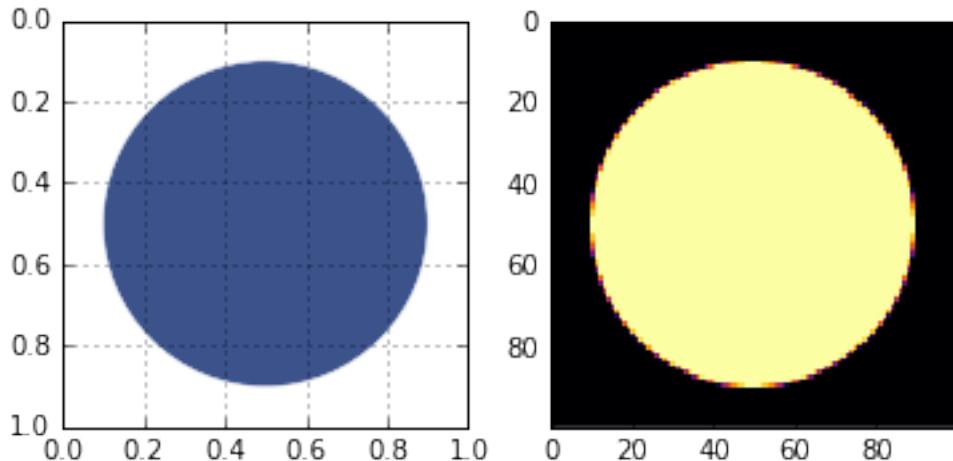
```
transparent=True, bbox_inches='tight', pad_inches=0.0,
frameon=False)
plt.show()
```



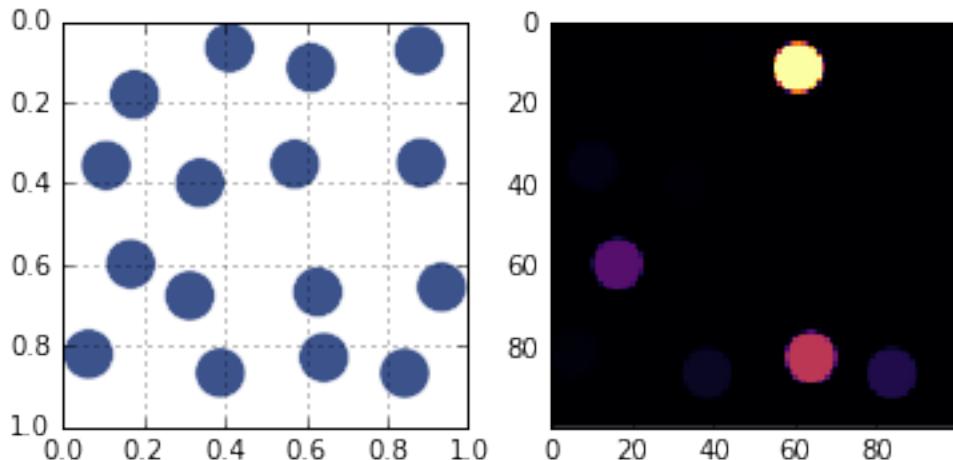
```
h = HyperbolicConcentric()
sidebyside(h)
plt.savefig('HyperbolicConcentric_sidebyside.png', dpi='figure',
            orientation='landscape', papertype=None, format=None,
            transparent=True, bbox_inches='tight', pad_inches=0.0,
            frameon=False)
plt.show()
```



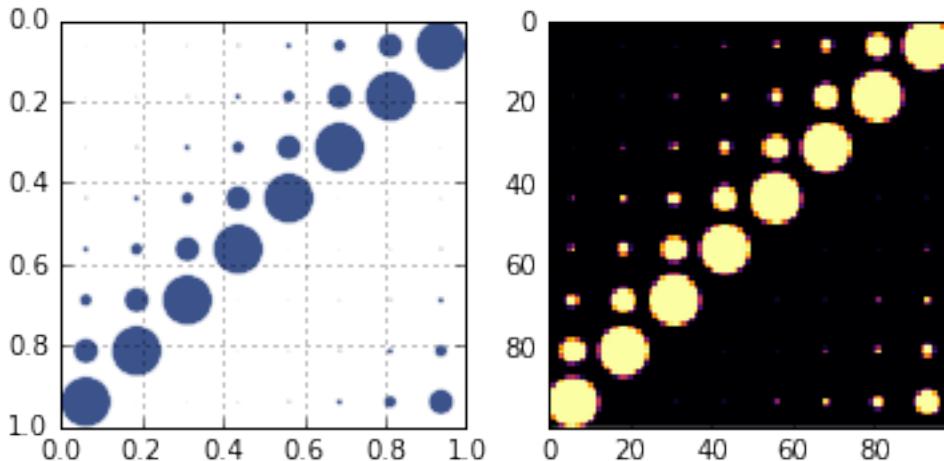
```
u = UnitCircle(radius=0.4, mass_atten=1)
sidebyside(u)
plt.savefig('UnitCircle_sidebyside.png', dpi='figure',
            orientation='landscape', papertype=None, format=None,
            transparent=True, bbox_inches='tight', pad_inches=0.0,
            frameon=False)
plt.show()
```



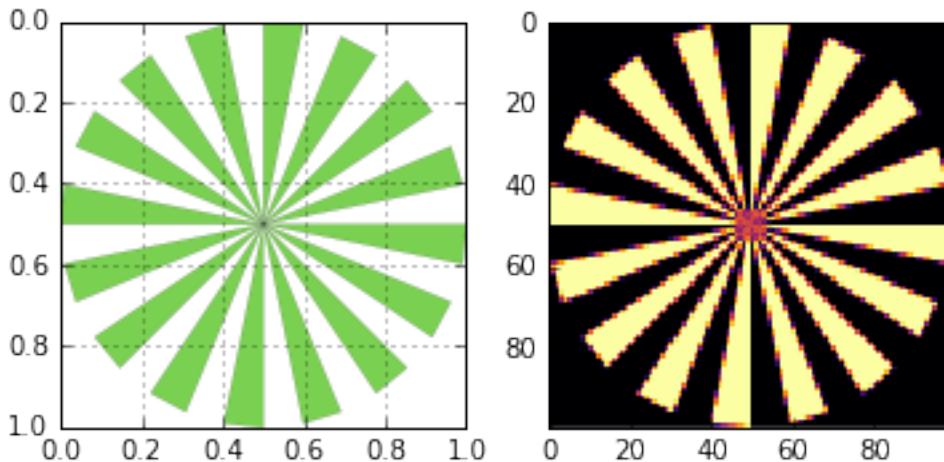
```
d = DynamicRange(steps=16, jitter=True, shape='square')
sidebyside(d)
plt.savefig('DynamicRange_sidebyside.png', dpi='figure',
            orientation='landscape', papertype=None, format=None,
            transparent=True, bbox_inches='tight', pad_inches=0.0,
            frameon=False)
plt.show()
```



```
l = DogaCircles(n_sizes=8, size_ratio=0.5, n_shuffles=0)
l.rotate(np.pi/2, Point([0.5, 0.5]))
sidebyside(l)
plt.savefig('DogaCircles_sidebyside.png', dpi='figure',
            orientation='landscape', papertype=None, format=None,
            transparent=True, bbox_inches='tight', pad_inches=0.0,
            frameon=False)
plt.show()
```



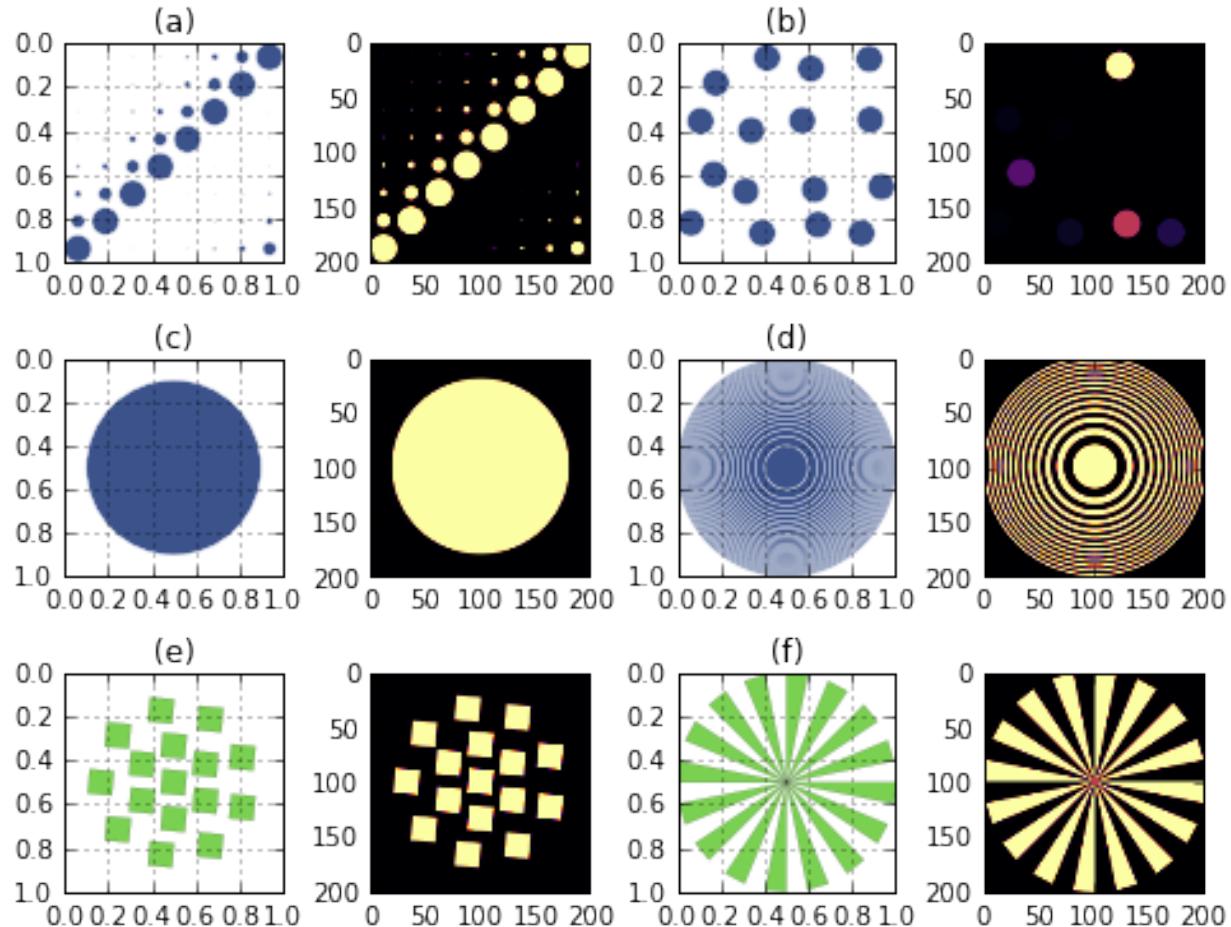
```
s = SiemensStar(32)
sidebyside(s)
plt.savefig('SiemensStar_sidebyside.png', dpi='figure',
            orientation='landscape', papertype=None, format=None,
            transparent=True, bbox_inches='tight', pad_inches=0.0,
            frameon=False)
plt.show()
```



```
fig = plt.figure(figsize=(8, 6), dpi=600)
gs1 = gridspec.GridSpec(3, 4)
gs1.update(wspace=0.4, hspace=0.4) # set the spacing between axes.
phantoms = [l, d, u, h, p, s]
letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g']
for i in range(0, len(phantoms)):
    axis = plt.subplot(gs1[2*i], aspect=1)
    plt.grid('on')
    plt.gca().invert_yaxis()
    plot_phantom(phantoms[i], axis=axis)
    plt.title('(' + letters[i] + ')')
    plt.subplot(gs1[2*i+1], aspect=1)
    plt.imshow(discrete_phantom(phantoms[i], 200), cmap='inferno')

plt.savefig('standard_patterns.png', dpi='figure',
```

```
    orientation='landscape', papertype=None, format=None,
    transparent=True, bbox_inches='tight', pad_inches=0.0,
    frameon=False)
plt.show()
```



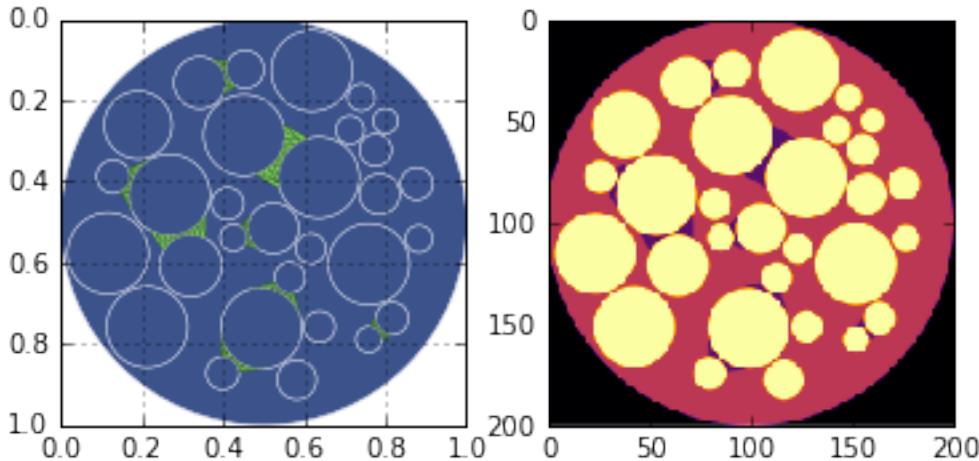
## 2.6 Wet Circles

```
import numpy as np
from scipy.spatial import Delaunay
import matplotlib.pyplot as plt
from xdesign import *
from skimage.exposure import adjust_gamma, rescale_intensity

def rescale(reconstruction, hi):
    I = rescale_intensity(reconstruction, out_range=(0., 1.))
    return adjust_gamma(I, 1, hi)
```

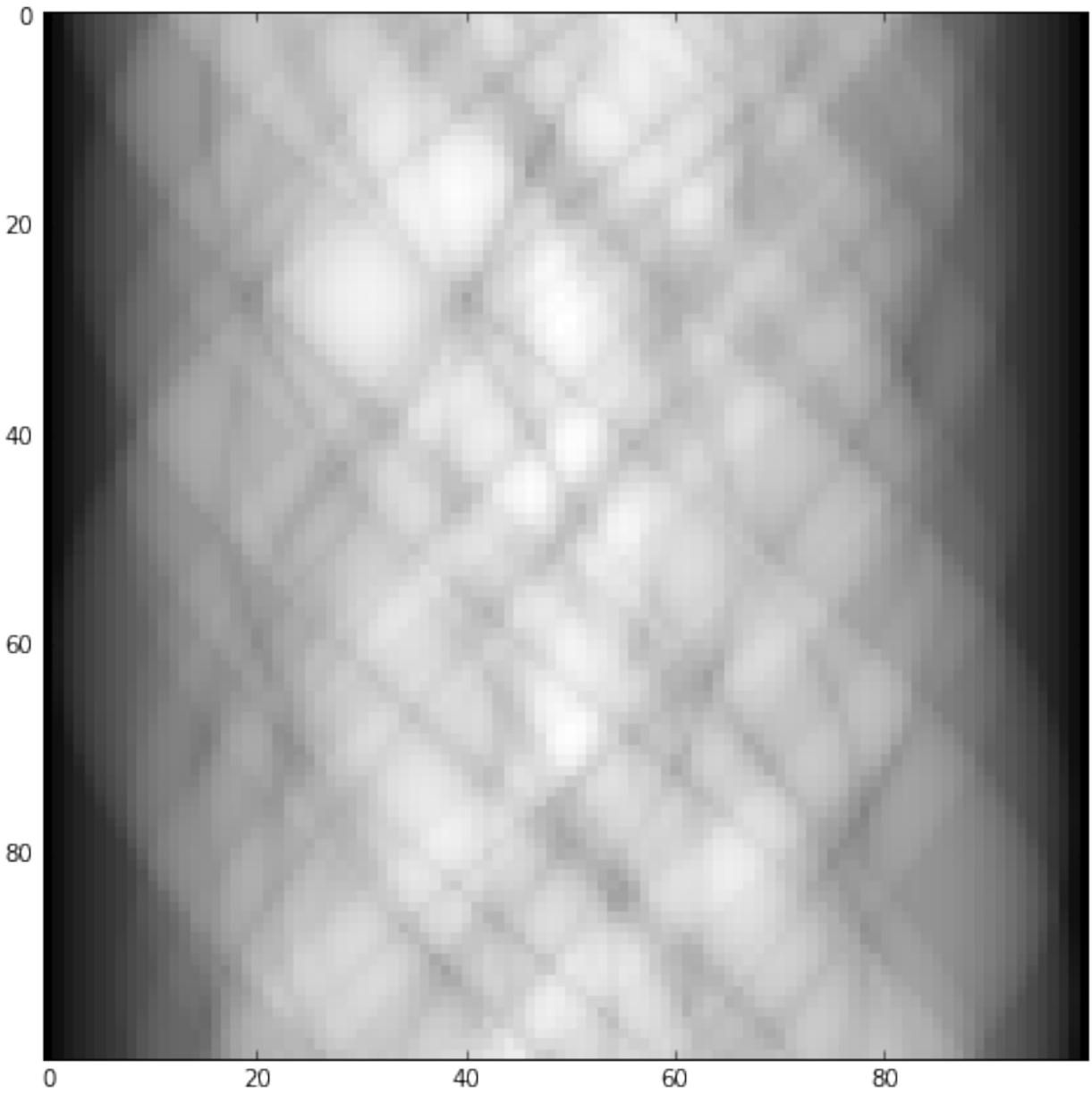
```
wet = WetCircles()
sidebyside(wet, size=200)
plt.savefig('Wet_sidebyside.png', dpi='figure',
            orientation='landscape', papertype=None, format=None,
            transparent=True, bbox_inches='tight', pad_inches=0.0,
```

```
    frameon=False)
plt.show(block=True)
```



```
sx, sy = 100, 100
step = 1. / sy
prb = Probe(Point([step / 2., -10]), Point([step / 2., 10]), step)
theta = np.pi / sx
sino = np.zeros(sx * sy)
a = 0
for m in range(sx):
    for n in range(sy):
        update_progress((m*sy + n)/(sx*sy))
        sino[a] = prb.measure(wet)
        a += 1
        prb.translate(step)
    prb.translate(-1)
    prb.rotate(theta, Point([0.5, 0.5]))

plt.figure(figsize=(8, 8))
plt.imshow(np.reshape(sino, (sx, sy)), cmap='gray', interpolation='nearest')
plt.show(block=True)
```

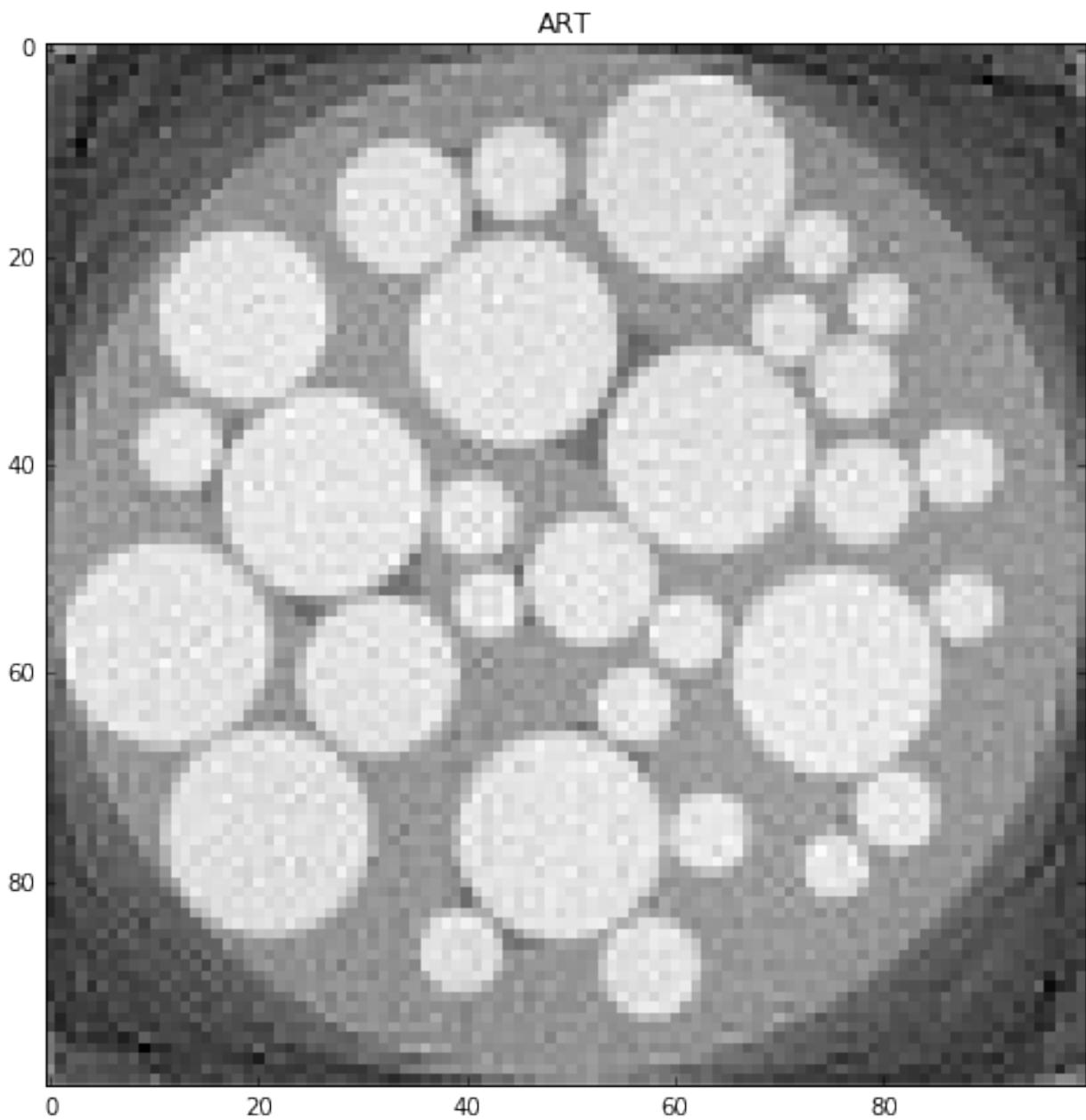


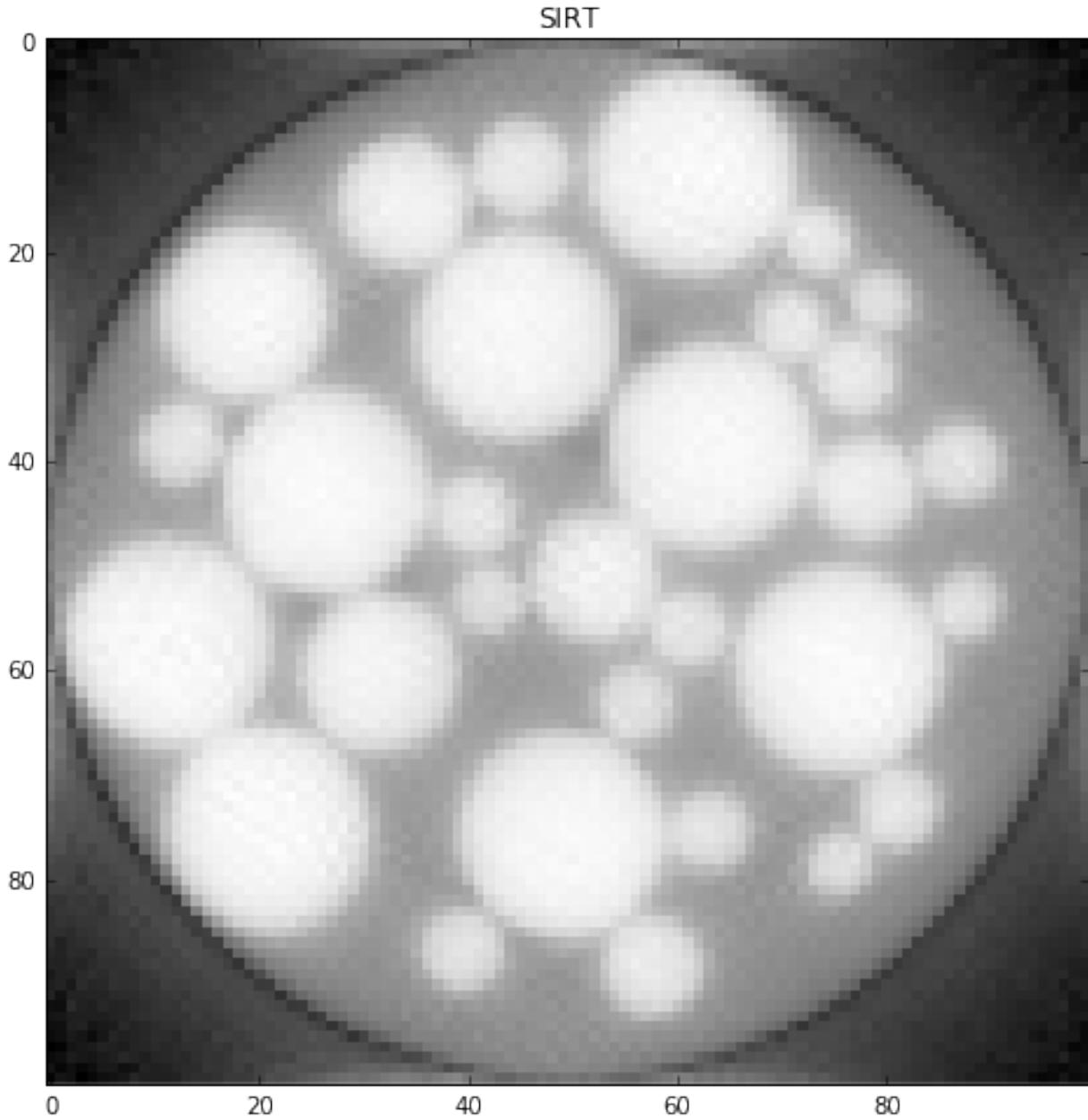
```
hi = 1
niter = 20
# Reconstruct object.
init = 1e-12 * np.ones((sx, sy))
rec_art = art(prb, sino, init, niter)
rec_art = rescale(np.rot90(rec_art) [::-1], hi)
plt.figure(figsize=(8, 8))
plt.imshow(rec_art, cmap='gray', interpolation='none')
plt.title('ART')

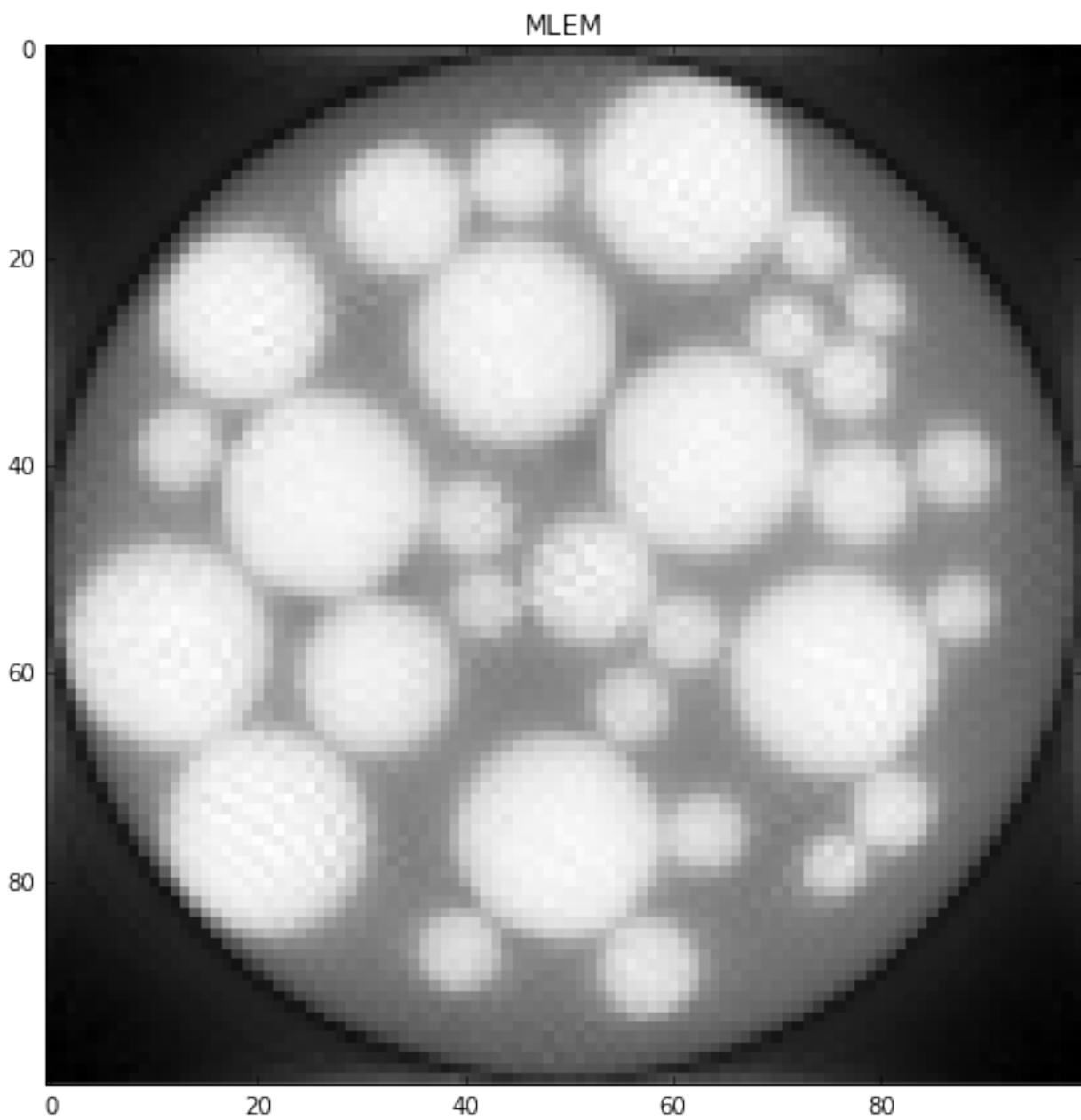
init = 1e-12 * np.ones((sx, sy))
rec_sirt = sirt(prb, sino, init, niter)
rec_sirt = rescale(np.rot90(rec_sirt) [::-1], hi)
plt.figure(figsize=(8, 8))
plt.imshow(rec_sirt, cmap='gray', interpolation='none')
```

```
plt.title('SIRT')

init = 1e-12 * np.ones((sx, sy))
rec_mlem = mlem(prb, sino, init, niter)
rec_mlem = rescale(np.rot90(rec_mlem) [:-1], hi)
plt.figure(figsize=(8, 8))
plt.imshow(rec_mlem, cmap='gray', interpolation='none')
plt.title('MLEM')
plt.show()
```









---

**References**

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### Features

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- Configurable analytic 2D phantoms.
- Various visualization tools for statistics.
- Analytic projection operators.



### Contribute

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- Issue Tracker: <https://github.com/tomography/xdesign/issues>
- Documentation: <https://github.com/tomography/xdesign/tree/master/doc>
- Source Code: <https://github.com/tomography/xdesign/tree/master/xdesign>
- Tests: <https://github.com/tomography/xdesign/tree/master/test>



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## **Indices and tables**

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