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# **morph-ai Documentation**

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# CHAPTER 1

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## License

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# CHAPTER 2

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## morph package

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### Submodules

#### action

Your code basically returns a list of actions. This is the goal of your code.

There are 3 type of Actions that you can add. 1) GoToFlow - Used for jumping to a conversation 2) SetVariable - Used for setting an attribute 3) Publish - Used to reply back to the user

Actions are executed in the order that you send them.

**class morph.action.Action (name)**

Base class for Action

**class morph.action.GoToFlow (flow\_title)**

Bases: *morph.action.Action*

Use this Action when you want to jump to a conversation

**to\_json ()**

**class morph.action.Publish**

Bases: *morph.action.Action*

**add\_message (message)**

**to\_json ()**

**class morph.action.SetVariable (variable\_scope, variable\_title, variable)**

Bases: *morph.action.Action*

**to\_json ()**

## morph.message module

```
class morph.message.Button (title, button_type)
class morph.message.CarousalElement (title, sub_title, image_url=None, click_url=None)

    add_button(button)
    to_json()

class morph.message.CarousalMessage
    Bases: morph.message.Message

    Represents a carousal message
    add_carousal_element(element)
    to_json()

class morph.message.ListMessage
    Bases: morph.message.CarousalMessage

class morph.message.MediaMessage (media_url, media_type)
    Bases: morph.message.Message

    to_json()

class morph.message.Message (message_type)
    Bases: object

    add_suggestion(suggestion)
        Adds a suggestion to this message :param suggestion: Suggestion type. :return: self
    addSuggestions_to_attr(attr)
    to_json()
        to_json should be implemented by all

class morph.message.PostbackButton (title, payload)
    Bases: morph.message.Button

    Represents a payload button. When clicked the message sent will be the payload passed
    to_json()

class morph.message.Suggestion (title, suggestion_type, payload, image_url=None)
    Represents a suggestion, aka quick replies
    to_json()

class morph.message.TextMessage (text)
    Bases: morph.message.Message

    add_button(button)
    to_json()

class morph.message.URLButton (title, url, height)
    Bases: morph.message.Button

    to_json()
```

## morph.response module

```
class morph.response.Response
    Bases: morph.base.MorphSerializable
        add_action(action)
        build()
```

## morph.variable module

```
class morph.variable.NumberVariable(value)
    Bases: morph.variable.Variable
        to_json()

class morph.variable.StringArrayVariable(values)
    Bases: morph.variable.Variable
        to_json()

class morph.variable.StringVariable(value)
    Bases: morph.variable.Variable
        to_json()

class morph.variable.Variable(type)
```

## Module contents



# CHAPTER 3

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## Indices and tables

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## Python Module Index

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