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# **Adafruit IS31FL3731 Documentation**

***Release 1.0***

**Radomir Dopieralski**

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# CHAPTER 1

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## Matrices

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**class** `is31f13731.Matrix(i2c, address=0x74)`  
Charlieplexed 16x9 LED matrix.

**reset()**  
Reset the matrix.

**sleep([value])**  
Get or set the sleep mode.

**autoplay(delay=0, loops=0, frames=0)**  
Enables or disables autoplay.

If `delay` is 0, autoplay is disabled. Otherwise the display will switch between `frames` frames every `delay` milliseconds, and repeat the cycle `loops` times. If `loops` is 0, it will repeat indefinitely.

**fade(self, fade\_in=None, fade\_out=None, pause=0)**  
Disables or enables and configures fading.

If called without parameters, disables fading. If `fade_in` and/or `fade_out` are specified, it will take that many milliseconds to change between frames, with `pause` milliseconds of dark between.

**frame(self, frame=None, show=True)**  
Change or get active frame.

If `frame` is not specified, returns the active frame, otherwise sets it to the value of `frame`. If `show` is `True`, also shows that frame.

**audio\_sync(self, value=None)**  
Enable, disable or get sync of brightness with audio input.

**audio\_play(self, sample\_rate, audio\_gain=0, agc\_enable=False, agc\_fast=False)**  
Enable or disable frame display according to the audio input.

The `sample_rate` specifies sample rate in microseconds. If it is 0, disable the audio play. The `audio_gain` specifies amplification between 0dB and 21dB.

**blink** (*self*, *rate=None*)

Get or set blink rate up to 1890ms in steps of 270ms.

**fill** (*self*, *color=None*, *blink=None*, *frame=None*)

Fill the display with specified color and/or blink.

**pixel** (*self*, *x*, *y*, *color=None*, *blink=None*, *frame=None*)

Read or write the specified pixel.

If *color* is not specified, returns the current value of the pixel, otherwise sets it to the value of *color*.

If *frame* is not specified, affects the currently active frame. If *blink* is specified, it enables or disables blinking for that pixel.

**class** `is31fl3731.CharlieWing(i2c, address=0x74)`

Driver for the 15x7 CharlieWing Adafruit FeatherWing.

Has the same methods as the :class:Matrix above.

# CHAPTER 2

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## Examples

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### Matrix

Example usage with ESP8266:

```
import is31fl3731
from machine import I2C, Pin
i2c = I2C(Pin(5), Pin(4))
display = is31fl3731.Matrix(i2c)
display.fill(127)
```

### Charlie Wing

Example usage with the Feather HUZZAH ESP8266 board:

```
import is31fl3731
from machine import I2C, Pin
i2c = I2C(Pin(5), Pin(4))
display = is31fl3731.CharlieWing(i2c)
display.fill(127)
```



# CHAPTER 3

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## Indices and tables

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