
kurguide Documentation

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mininet is a tool for virtualizing networks. We are going to virtualize an entire network as shown in the following figure.

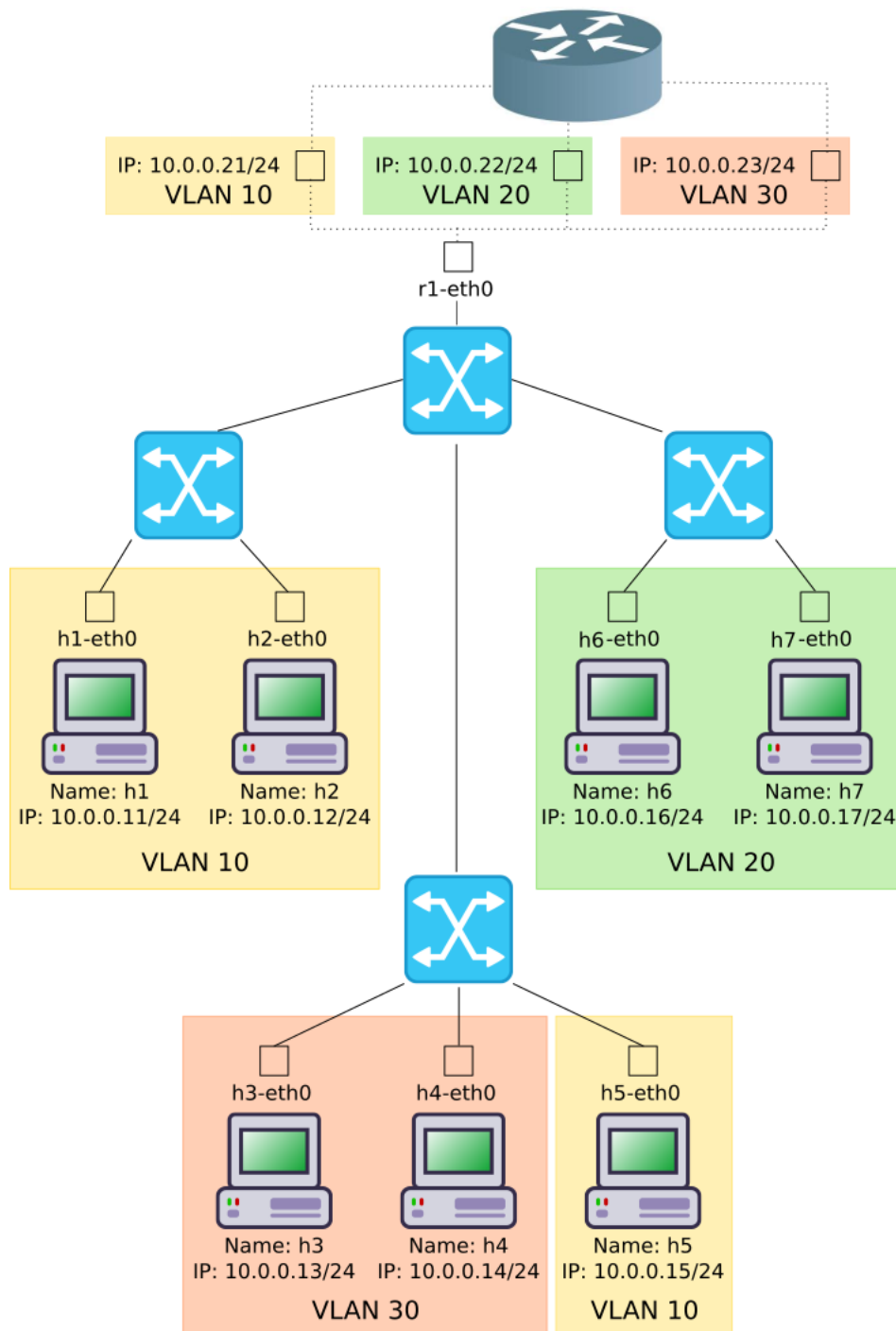
Please note that the address of the router varies from VLAN to VLAN as follows;

VLAN IP Address	
10	10.0.0.21
20	10.0.0.22
30	10.0.0.23

This tutorial will guide you through the installation, running and troubleshooting everything required for having a virtual network just like the one in the picture.

For quick starting a **VirtualBox**'s Virtual Machine with all that you will need was prepared and can be downloaded from [here](#). The password is the password for the course, that you used to access ILIAS.

Note: Be aware that the **VirtualBox**'s VM is aprox. 1GB.



In order to run the provided **VirtualBox**'s VM first we need to install **VirtualBox** itself. Then import the VM. The following section will explain how to proceed.

1.1 Install Virtualbox

To install **VirtualBox** follow these steps;

- Click [here](#).
- Download the installer matching your running operating system. For windows, click on **Windows hosts**.
- Once it finishes double click and follow the installation wizard steps

1.2 Import Mininet's VM

First you will need to download the VM from [here](#). The password is the password for the course, that you used to access ILIAS. Then open **VirtualBox** and click on **File > Import Appliance** or hit **Ctrl + i**. As shown in the following picture.

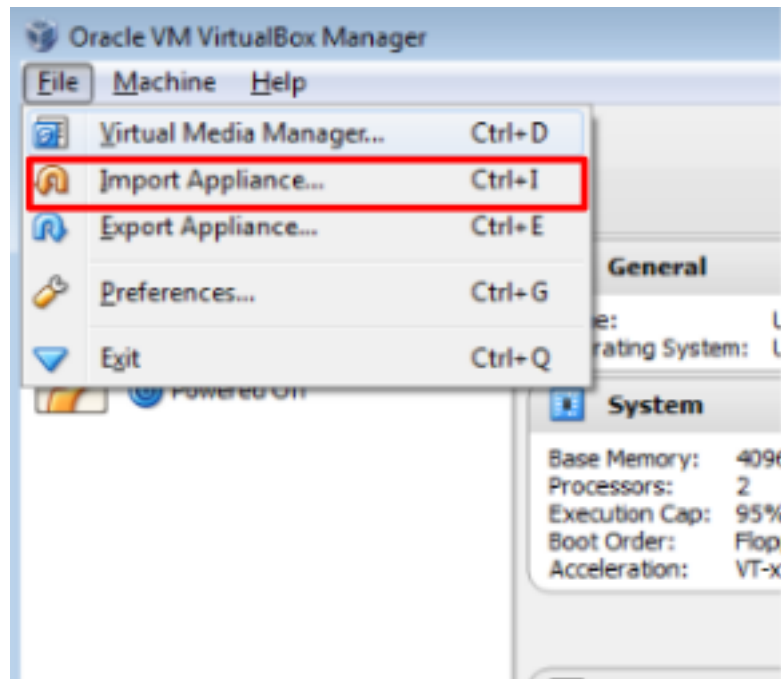
Click on **browse** icon as shown in the following picture.

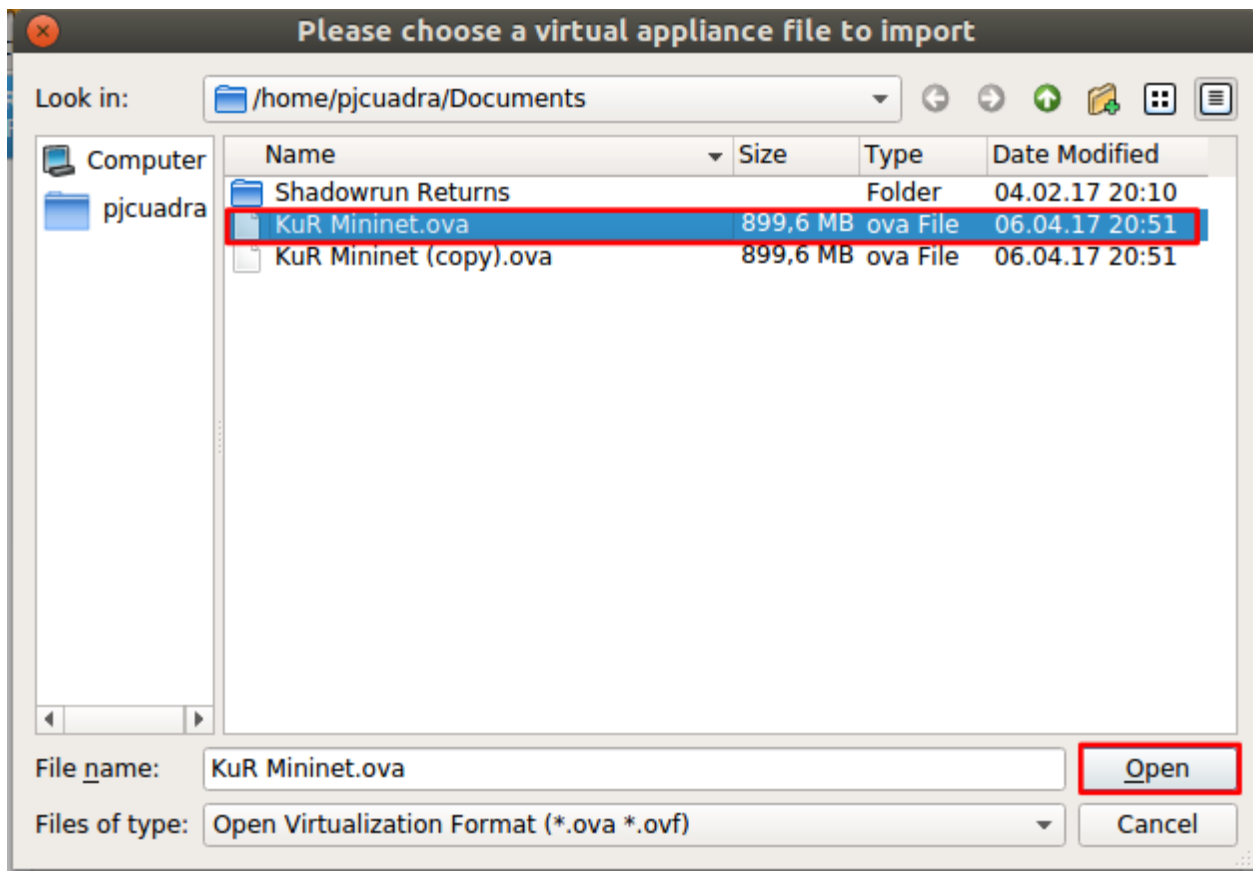
Select the download VM and click **open** as in the following image.

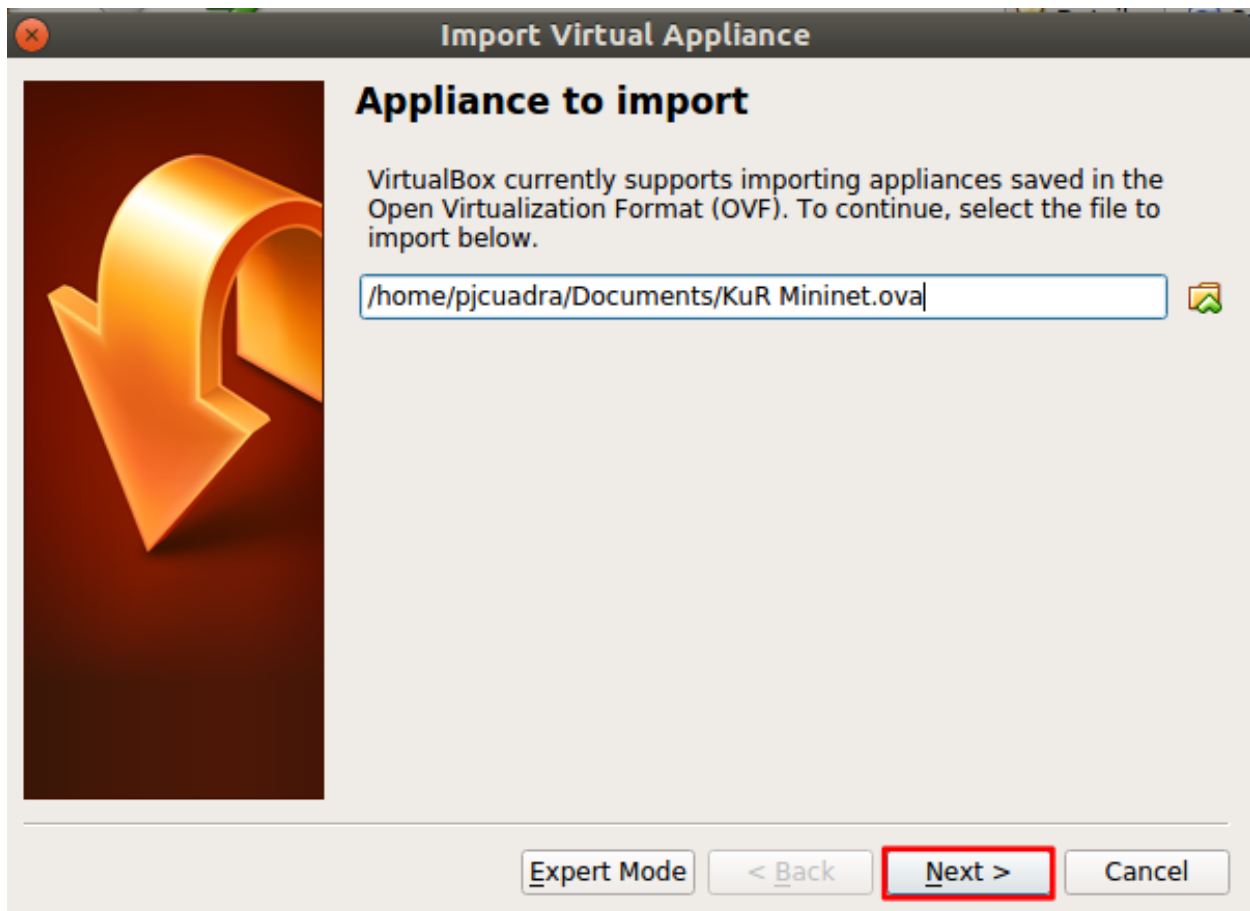
Then click **Next** as in the following picture.

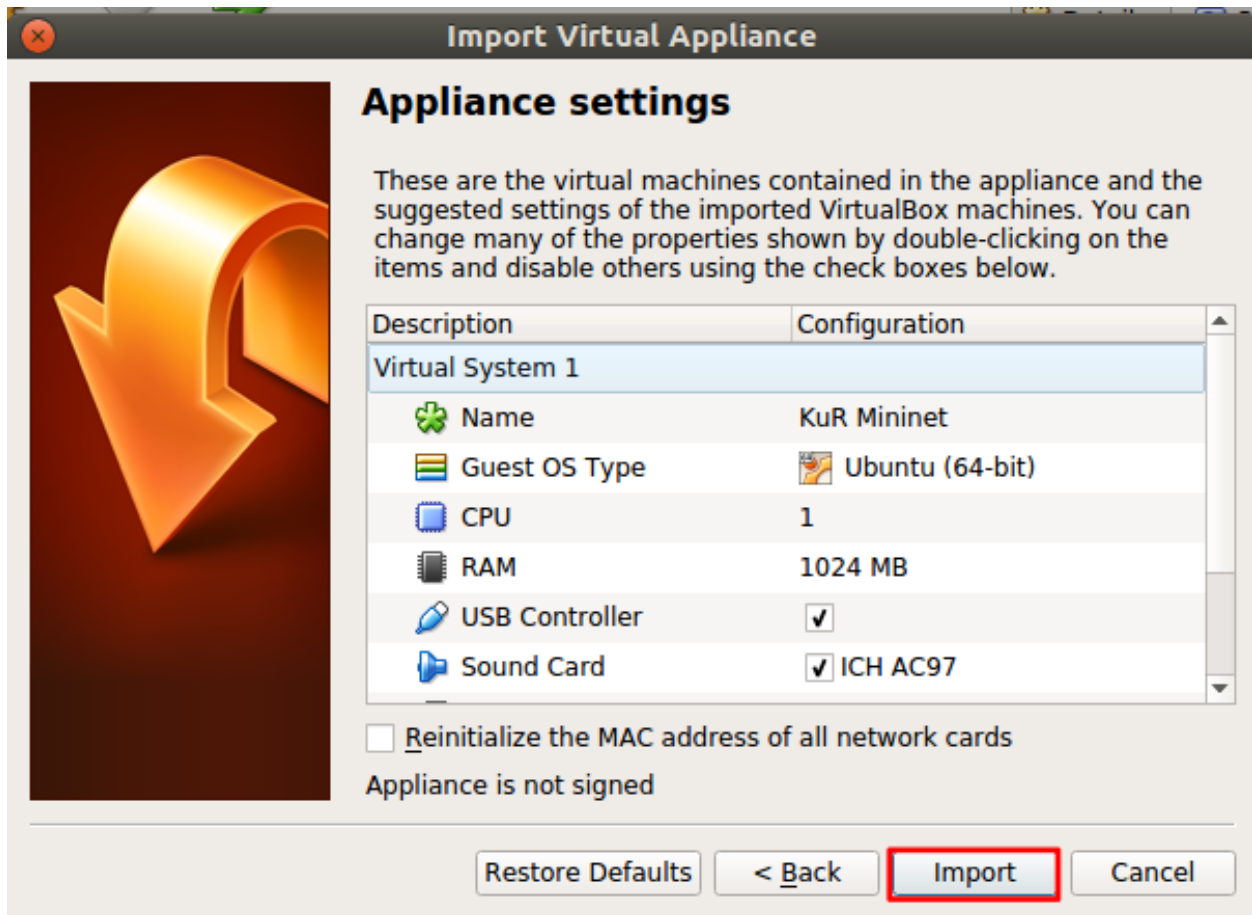
And finally click **Import**.

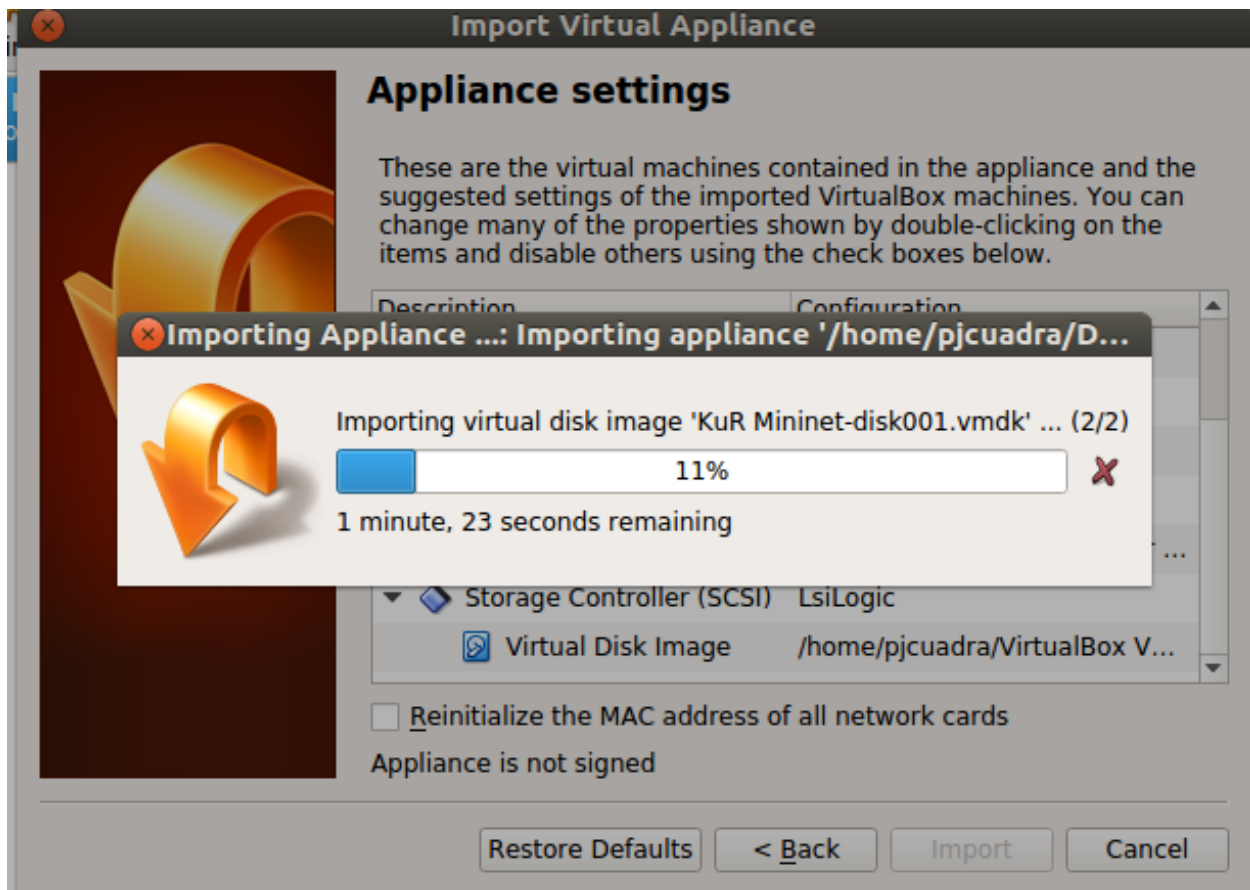
Wait for the VM to get imported, as shown in the following picture.







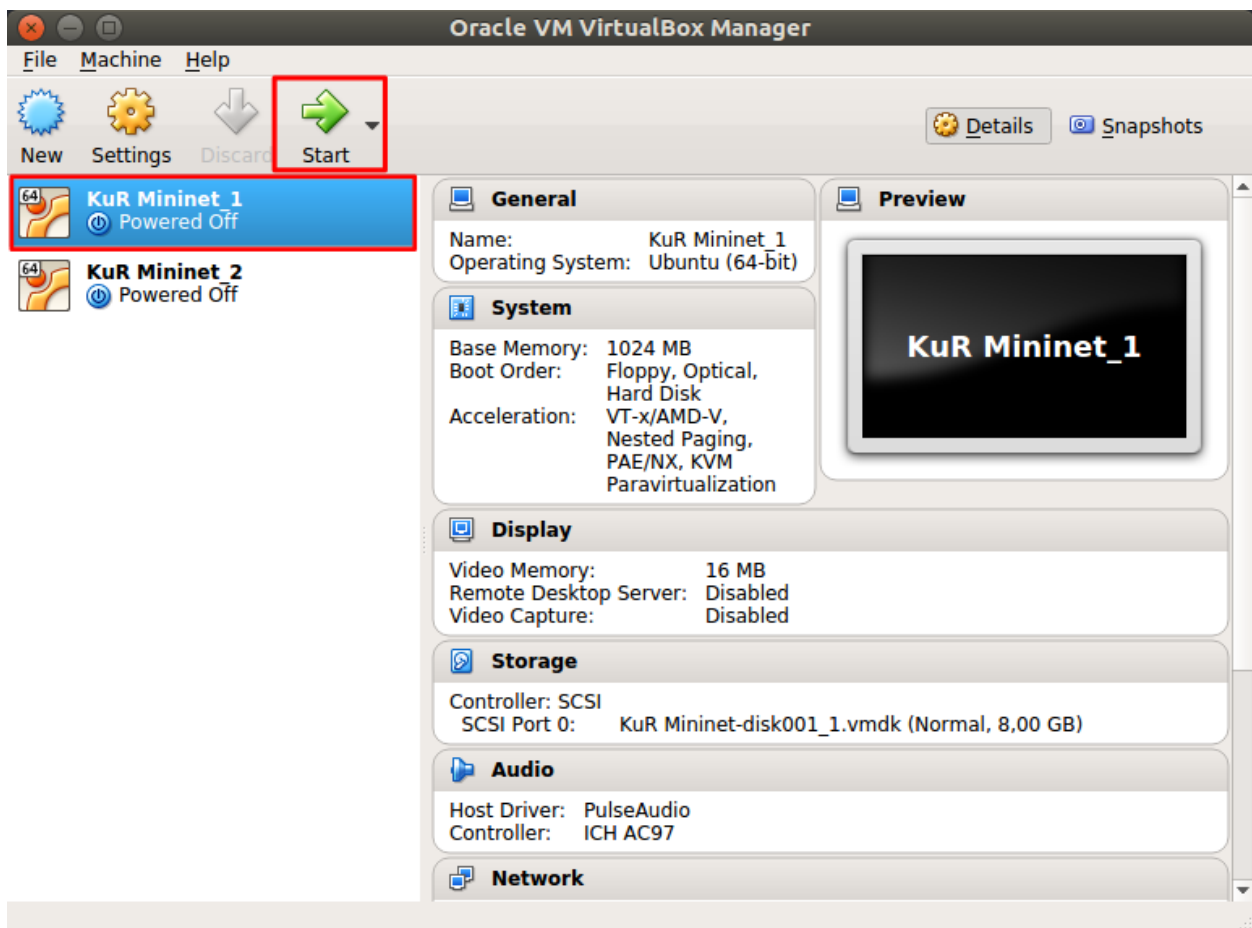




CHAPTER 2

Start Mininet's VM

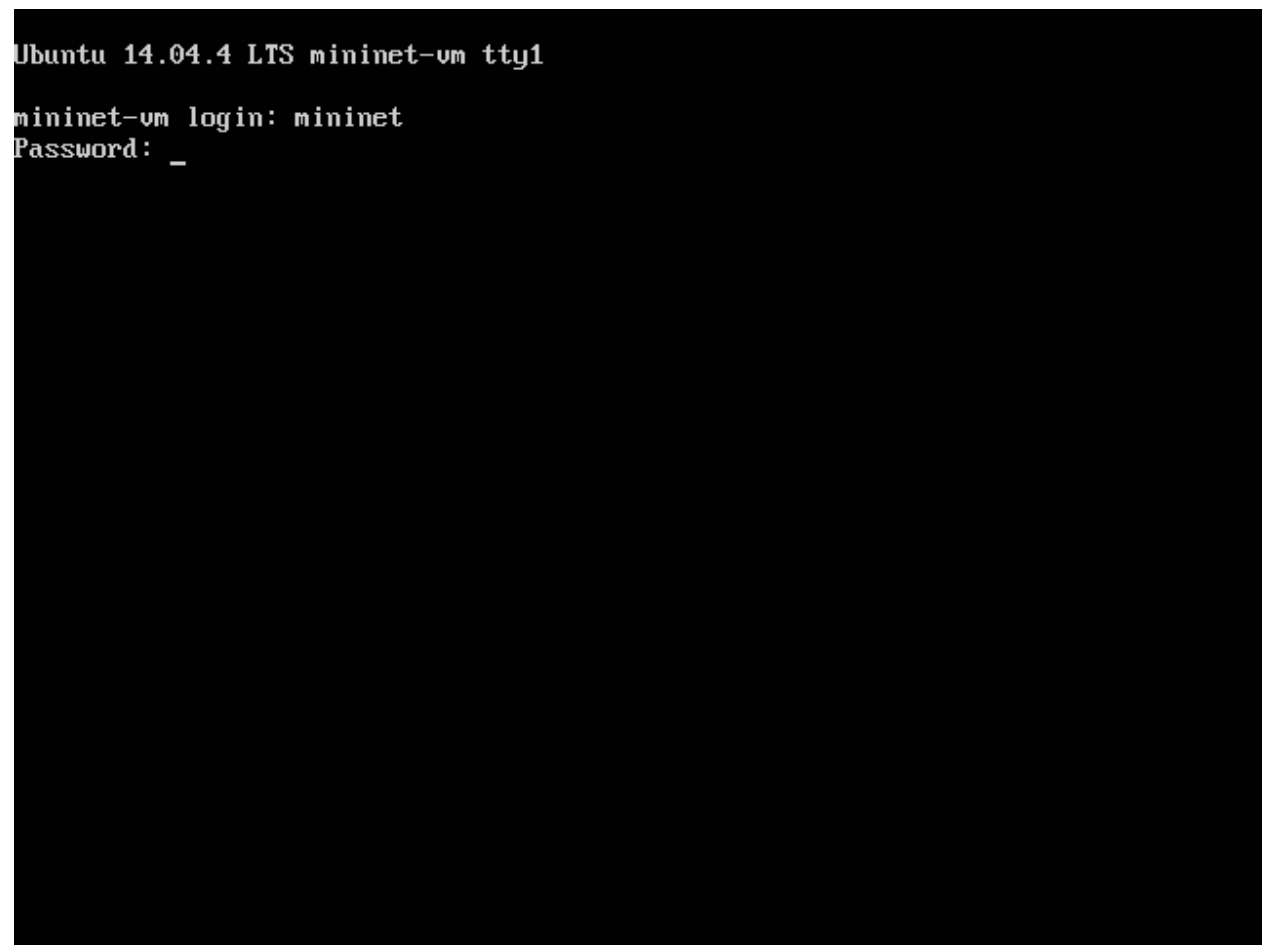
Once the VM is imported, start the VM by selecting the VM from **VirtualBox** list and click on start as shown below.



CHAPTER 3

Log into Mininet's VM

Once the VM is started login into the linux system with the username and password **mininet**. As shown in the picture below.

A terminal window with a black background and white text. The text shows the login process for a Mininet VM. The prompt is 'Ubuntu 14.04.4 LTS mininet-vm tty1'. The user enters 'mininet-vm login: mininet' and the system prompts for a password with 'Password: _'.

```
Ubuntu 14.04.4 LTS mininet-vm tty1
mininet-vm login: mininet
Password: _
```

Note: While you type the password no characters are actually shown on screen. After you finish typing the password just hit `Enter`.

After you login the graphical environment should launch. It look like the following picture.



CHAPTER 4

Start/Stop the Virtual Network

In order to start the virtualized network you will need to execute the **Start Netz** script by double click it, as shown below.



Note: By double click the script it seems that nothing happens but in the background the network is already running. Don't worry the network will only will be started just once, no matter how many times you run the script.

You can stop any time the network if you like by double clicking the **Stop Netz** script, shown below.



CHAPTER 5

Running command on Host

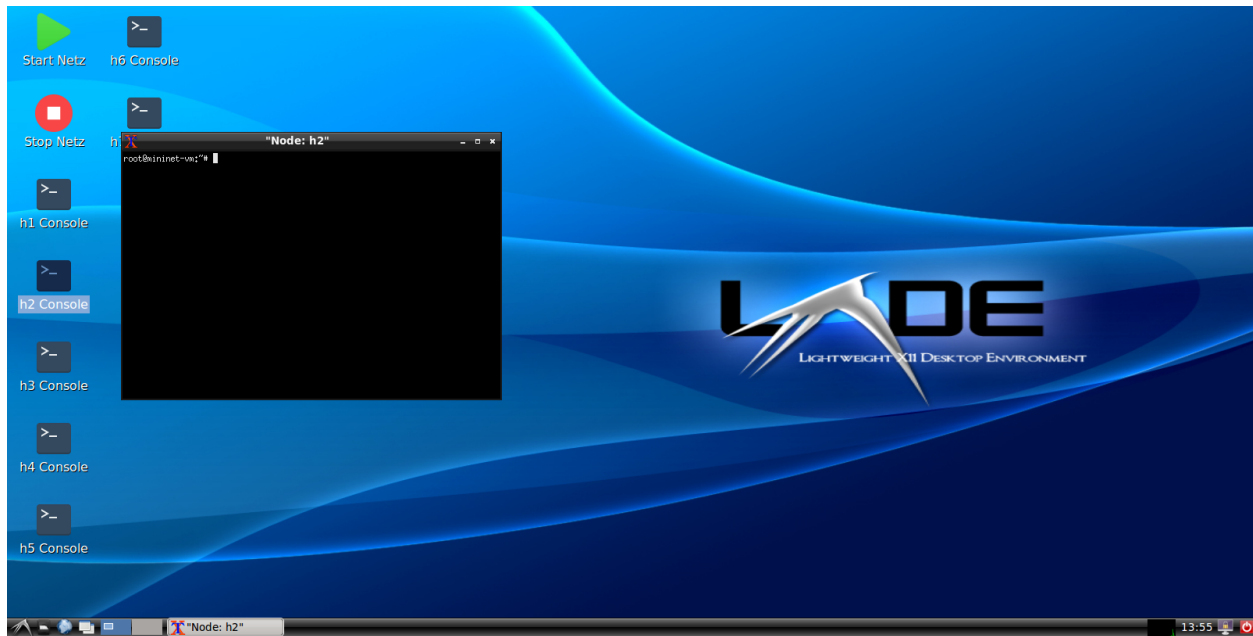
For running a command on one host you just need to open the host's console. For easy access shortcuts have been created to access every host console. For instance, if you want to access h2's console double click it shortcut as shown below.



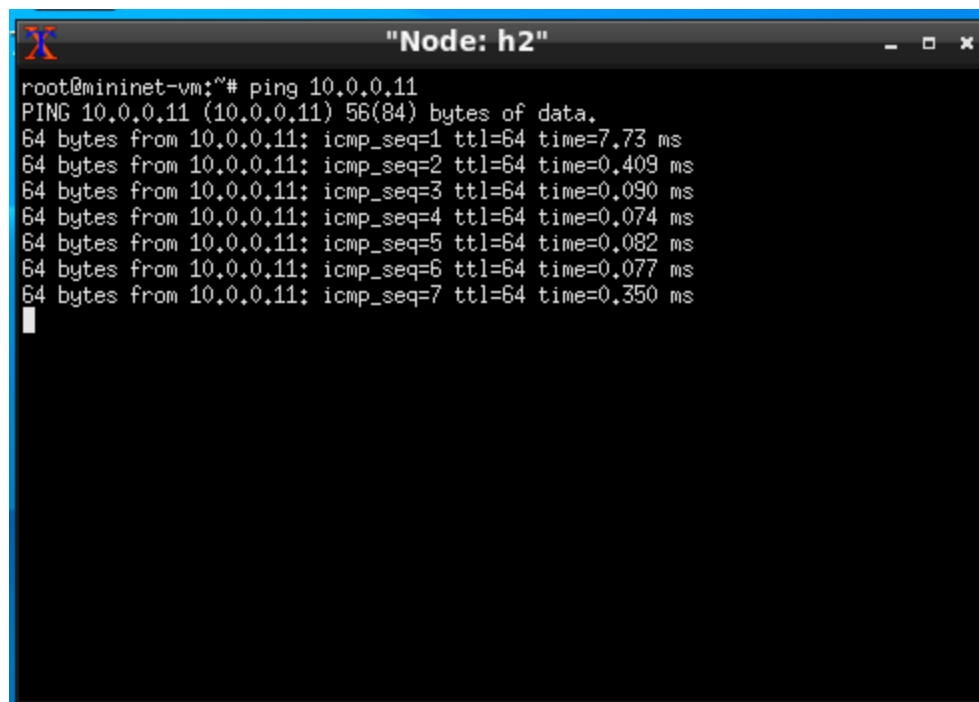
A window as the one shown below will open.

Now, for instance, you can ping another host by running;

```
ping 10.0.0.11
```



It should look like;

A terminal window titled "Node: h2" with a blue border. The window shows the output of a ping command. The prompt is "root@mininet-vm:~#". The command is "ping 10.0.0.11". The output shows the first ping taking 7.73 ms, followed by six more pings taking approximately 0.4 ms each. The window has standard Linux window controls (minimize, maximize, close) in the top right corner.

```
root@mininet-vm:~# ping 10.0.0.11
PING 10.0.0.11 (10.0.0.11) 56(84) bytes of data.
64 bytes from 10.0.0.11: icmp_seq=1 ttl=64 time=7.73 ms
64 bytes from 10.0.0.11: icmp_seq=2 ttl=64 time=0.409 ms
64 bytes from 10.0.0.11: icmp_seq=3 ttl=64 time=0.090 ms
64 bytes from 10.0.0.11: icmp_seq=4 ttl=64 time=0.074 ms
64 bytes from 10.0.0.11: icmp_seq=5 ttl=64 time=0.082 ms
64 bytes from 10.0.0.11: icmp_seq=6 ttl=64 time=0.077 ms
64 bytes from 10.0.0.11: icmp_seq=7 ttl=64 time=0.350 ms

```


CHAPTER 6

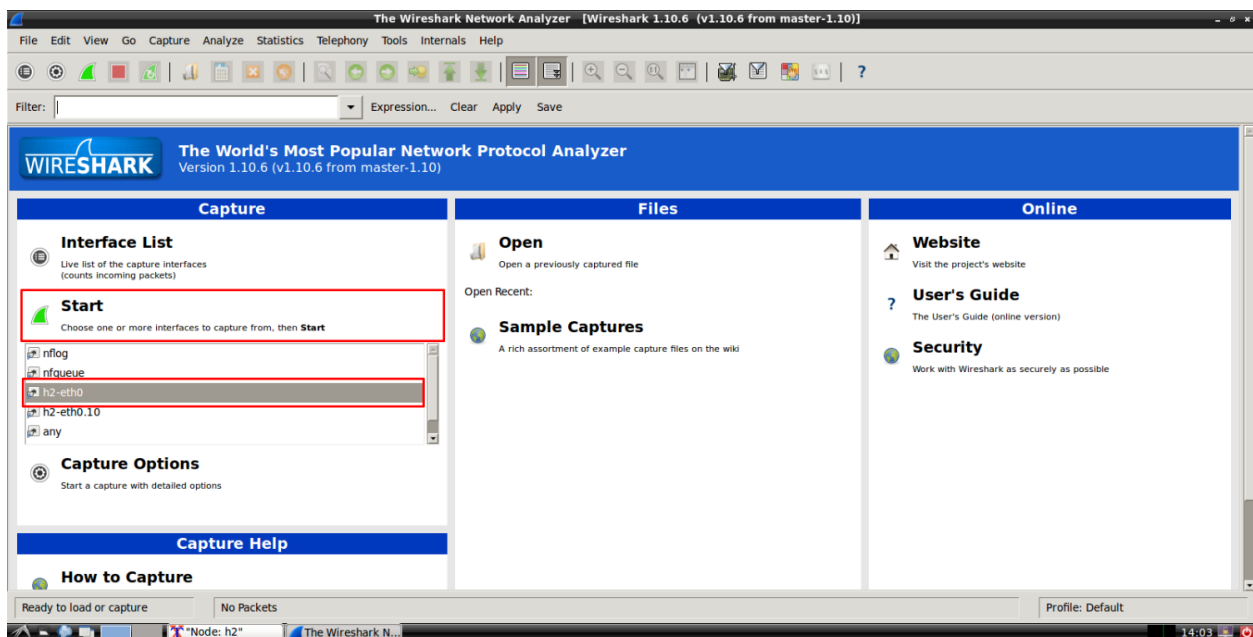
Running Wireshark

If you want to sniff a network interface of a host you'll have to run Wireshark on that host. For example, for sniffing h2-eth0 you should open h2 console as *Running command on Host*.

```
wireshark
```

Note: A warning might pop-up. Just click **Ok** and continue.

Select the h2-eth0 interface and click on start as shown below.



That's it! You are sniffing the h2-eth0 interface.

Note: You can open as many consoles you like for every host.

Ping the Broadcast Address

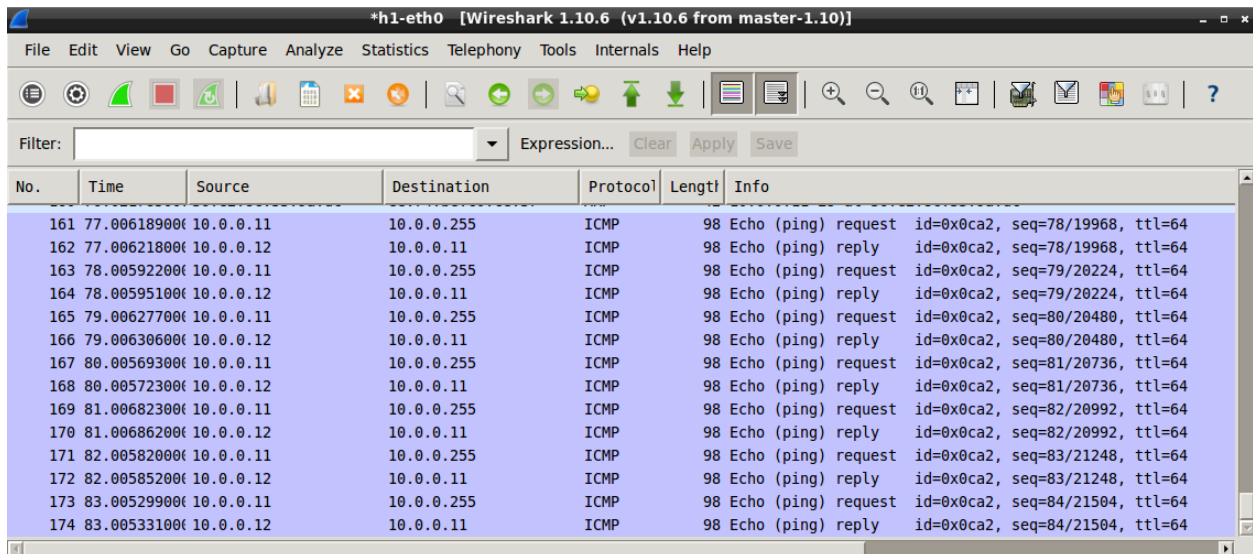
When you ping to the Broadcast Address, normally, the command's output shows all the responding host's IP Addresses. Because of the simulation of the network `ping`'s output shows only the own IP Address. (We haven't found a fix yet)

```
"Node: h1"
64 bytes from 10.0.0.11: icmp_seq=1 ttl=64 time=0.014 ms
64 bytes from 10.0.0.11: icmp_seq=1 ttl=64 time=1.62 ms (DUP!)
64 bytes from 10.0.0.11: icmp_seq=1 ttl=64 time=2.59 ms (DUP!)
64 bytes from 10.0.0.11: icmp_seq=2 ttl=64 time=0.023 ms
64 bytes from 10.0.0.11: icmp_seq=2 ttl=64 time=0.573 ms (DUP!)
64 bytes from 10.0.0.11: icmp_seq=2 ttl=64 time=1.08 ms (DUP!)
64 bytes from 10.0.0.11: icmp_seq=3 ttl=64 time=0.025 ms
64 bytes from 10.0.0.11: icmp_seq=3 ttl=64 time=0.625 ms (DUP!)
64 bytes from 10.0.0.11: icmp_seq=3 ttl=64 time=1.12 ms (DUP!)
64 bytes from 10.0.0.11: icmp_seq=4 ttl=64 time=0.027 ms
64 bytes from 10.0.0.11: icmp_seq=4 ttl=64 time=1.11 ms (DUP!)
64 bytes from 10.0.0.11: icmp_seq=4 ttl=64 time=2.03 ms (DUP!)
64 bytes from 10.0.0.11: icmp_seq=5 ttl=64 time=0.025 ms
64 bytes from 10.0.0.11: icmp_seq=5 ttl=64 time=0.995 ms (DUP!)
64 bytes from 10.0.0.11: icmp_seq=5 ttl=64 time=1.89 ms (DUP!)
64 bytes from 10.0.0.11: icmp_seq=6 ttl=64 time=0.026 ms
64 bytes from 10.0.0.11: icmp_seq=6 ttl=64 time=1.41 ms (DUP!)
64 bytes from 10.0.0.11: icmp_seq=6 ttl=64 time=3.47 ms (DUP!)
64 bytes from 10.0.0.11: icmp_seq=7 ttl=64 time=0.026 ms
64 bytes from 10.0.0.11: icmp_seq=7 ttl=64 time=0.682 ms (DUP!)
64 bytes from 10.0.0.11: icmp_seq=7 ttl=64 time=1.23 ms (DUP!)
64 bytes from 10.0.0.11: icmp_seq=8 ttl=64 time=0.033 ms
64 bytes from 10.0.0.11: icmp_seq=8 ttl=64 time=0.793 ms (DUP!)
```

To find the Hosts' response you can use Wireshark. Start Wireshark like in *Running Wireshark*. By running;

```
ping -b <broadcast-address>
```

Now you can see the IP addresses of the responding host with Wireshark as shown in the following picture.



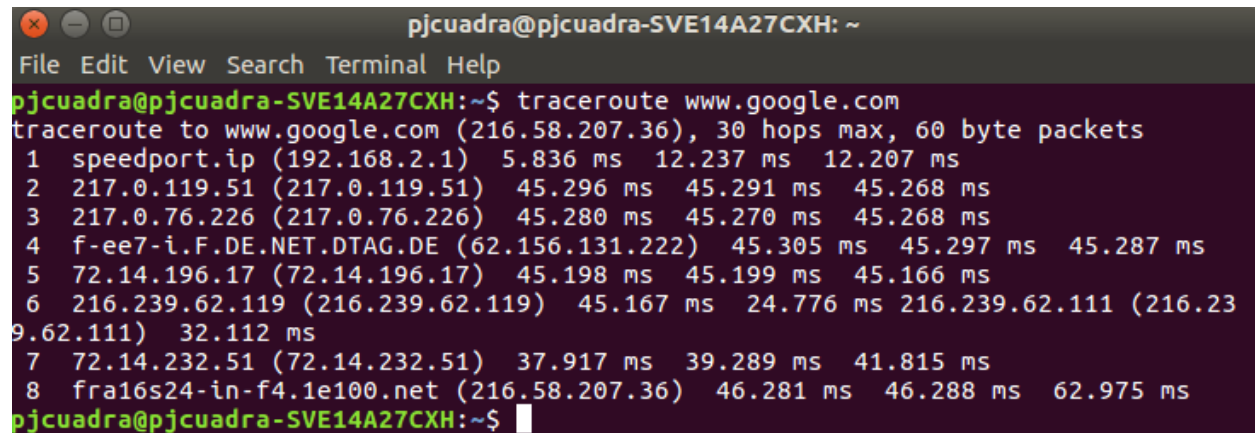
The screenshot shows the Wireshark 1.10.6 interface with a packet capture on the h1-eth0 interface. The packet list displays 14 ICMP Echo (ping) packets. The first 12 packets are requests from 10.0.0.11 to 10.0.0.12, and the last two are replies from 10.0.0.12 to 10.0.0.11. All packets have a length of 98 bytes and a TTL of 64.

No.	Time	Source	Destination	Protocol	Length	Info
161	77.006189000	10.0.0.11	10.0.0.12	ICMP	98	Echo (ping) request id=0x0ca2, seq=78/19968, ttl=64
162	77.006218000	10.0.0.12	10.0.0.11	ICMP	98	Echo (ping) reply id=0x0ca2, seq=78/19968, ttl=64
163	78.005922000	10.0.0.11	10.0.0.12	ICMP	98	Echo (ping) request id=0x0ca2, seq=79/20224, ttl=64
164	78.005951000	10.0.0.12	10.0.0.11	ICMP	98	Echo (ping) reply id=0x0ca2, seq=79/20224, ttl=64
165	79.006277000	10.0.0.11	10.0.0.12	ICMP	98	Echo (ping) request id=0x0ca2, seq=80/20480, ttl=64
166	79.006306000	10.0.0.12	10.0.0.11	ICMP	98	Echo (ping) reply id=0x0ca2, seq=80/20480, ttl=64
167	80.005693000	10.0.0.11	10.0.0.12	ICMP	98	Echo (ping) request id=0x0ca2, seq=81/20736, ttl=64
168	80.005723000	10.0.0.12	10.0.0.11	ICMP	98	Echo (ping) reply id=0x0ca2, seq=81/20736, ttl=64
169	81.006823000	10.0.0.11	10.0.0.12	ICMP	98	Echo (ping) request id=0x0ca2, seq=82/20992, ttl=64
170	81.006862000	10.0.0.12	10.0.0.11	ICMP	98	Echo (ping) reply id=0x0ca2, seq=82/20992, ttl=64
171	82.005820000	10.0.0.11	10.0.0.12	ICMP	98	Echo (ping) request id=0x0ca2, seq=83/21248, ttl=64
172	82.005852000	10.0.0.12	10.0.0.11	ICMP	98	Echo (ping) reply id=0x0ca2, seq=83/21248, ttl=64
173	83.005299000	10.0.0.11	10.0.0.12	ICMP	98	Echo (ping) request id=0x0ca2, seq=84/21504, ttl=64
174	83.005331000	10.0.0.12	10.0.0.11	ICMP	98	Echo (ping) reply id=0x0ca2, seq=84/21504, ttl=64

CHAPTER 8

Tracing

`traceroute` allows you to see the hops and their IP addresses on the way to the provided host. More about `traceroute` can be found in <https://de.wikipedia.org/wiki/Traceroute> and <https://linux.die.net/man/8/traceroute>. The following picture shows an example of a typical `traceroute` run.



```
pjcuadra@pjcuadra-SVE14A27CXH: ~  
File Edit View Search Terminal Help  
pjcuadra@pjcuadra-SVE14A27CXH:~$ traceroute www.google.com  
traceroute to www.google.com (216.58.207.36), 30 hops max, 60 byte packets  
 1  speedport.ip (192.168.2.1)  5.836 ms  12.237 ms  12.207 ms  
 2  217.0.119.51 (217.0.119.51)  45.296 ms  45.291 ms  45.268 ms  
 3  217.0.76.226 (217.0.76.226)  45.280 ms  45.270 ms  45.268 ms  
 4  f-ee7-i.F.DE.NET.DTAG.DE (62.156.131.222)  45.305 ms  45.297 ms  45.287 ms  
 5  72.14.196.17 (72.14.196.17)  45.198 ms  45.199 ms  45.166 ms  
 6  216.239.62.119 (216.239.62.119)  45.167 ms  24.776 ms  216.239.62.111 (216.23  
9.62.111)  32.112 ms  
 7  72.14.232.51 (72.14.232.51)  37.917 ms  39.289 ms  41.815 ms  
 8  fra16s24-in-f4.1e100.net (216.58.207.36)  46.281 ms  46.288 ms  62.975 ms  
pjcuadra@pjcuadra-SVE14A27CXH:~$
```


CHAPTER 9

Troubleshooting

- If you double click on a console script and it doesn't open maybe the network hasn't been started yet or you stopped it. Just start it as explained in *[Start/Stop the Virtual Network](#)*.
- If the mininet does not start, check if in the BIOS Configurtaion the CPU support for Virtualization is turned on. The names for the Intel and AMD features are 'Intel VT' and 'AMD-V'