httplib2

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Abstract

The httplib2 module is a comprehensive HTTP client library that handles caching, keep-alive, compression, redirects and many kinds of authentication.

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CHAPTER 1

httplib2 A comprehensive HTTP client library.

The httplib2 module is a comprehensive HTTP client library with the following features:

HTTP and HTTPS

HTTPS support is only available if the socket module was compiled with SSL support.

Keep-Alive

Supports HTTP 1.1 Keep-Alive, keeping the socket open and performing multiple requests over the same connection if possible.

Authentication

The following three types of HTTP Authentication are supported. These can be used over both HTTP and HTTPS.

- Digest
- Basic
- •WSSE

Caching

The module can optionally operate with a private cache that understands the Cache-Control: header and uses both the ETag and Last-Modified cache validators.

All Methods

The module can handle any HTTP request method, not just GET and POST.

Redirects

Automatically follows 3XX redirects on GETs.

Compression

Handles both deflate and gzip types of compression.

Lost update support

Automatically adds back ETags into PUT requests to resources we have already cached. This implements Section 3.2 of Detecting the Lost Update Problem Using Unreserved Checkout

The httplib2 module defines the following variables:

httplib2.debuglevel

The amount of debugging information to print. The default is 0.

httplib2.RETRIES

A request will be tried 'RETRIES' times if it fails at the socket/connection level. The default is 2.

The httplib2 module may raise the following Exceptions. Note that there is an option that turns exceptions into normal responses with an HTTP status code indicating an error occured. See Http. force exception to $status\ code$

exception httplib2.HttpLib2Error

The Base Exception for all exceptions raised by httplib2.

exception httplib2.RedirectMissingLocation

A 3xx redirect response code was provided but no Location: header was provided to point to the new location.

exception httplib2.RedirectLimit

The maximum number of redirections was reached without coming to a final URI.

exception httplib2.ServerNotFoundError

Unable to resolve the host name given.

exception httplib2.RelativeURIError

A relative, as opposed to an absolute URI, was passed into request().

$\textbf{exception} \; \texttt{httplib2}. \textbf{FailedToDecompressContent}$

The headers claimed that the content of the response was compressed but the decompression algorithm applied to the content failed.

exception httplib2.UnimplementedDigestAuthOptionError

The server requested a type of Digest authentication that we are unfamiliar with.

exception httplib2.UnimplementedHmacDigestAuthOptionError

The server requested a type of HMACDigest authentication that we are unfamiliar with.

The class that represents a client HTTP interface. The *cache* parameter is either the name of a directory to be used as a flat file cache, or it must an object that implements the required caching interface. The *timeout* parameter is the socket level timeout. The *ca_certs* parameter is the filename of the CA certificates to use. If none is given a default set is used. The *disable_ssl_certificate_validation* boolean flag determines if ssl certificate validation is done. The *proxy_info* parameter is an object of type :class:ProxyInfo.

Collect information required to use a proxy. The parameter proxy_type must be set to one of socks.PROXY_TYPE_XXX constants. For example:

p = ProxyInfo(proxy_type=socks.PROXY_TYPE_HTTP, proxy_host='localhost', proxy_port=8000)

class httplib2.Response(info)

Response is a subclass of dict and instances of this class are returned from calls to Http.request. The *info* parameter is either an rfc822. Message or an httplib. HTTPResponse object.

class httplib2.FileCache (dir_name | , safe=safename |)

FileCache implements a Cache as a directory of files. The *dir_name* parameter is the name of the directory to use. If the directory does not exist then FileCache attempts to create the directory. The optional *safe* parameter is a funtion which generates the cache filename for each URI. A FileCache object is constructed and used for caching when you pass a directory name into the constructor of *Http*.

Http objects have the following methods:

Http Objects

Http.request(uri[, method="GET", body=None, headers=None, redirections=DEFAULT MAX REDIRECTS, connection type=None])

Performs a single HTTP request. The *uri* is the URI of the HTTP resource and can begin with either http or https. The value of *uri* must be an absolute URI.

The *method* is the HTTP method to perform, such as GET, POST, DELETE, etc. There is no restriction on the methods allowed.

The body is the entity body to be sent with the request. It is a string object.

Any extra headers that are to be sent with the request should be provided in the headers dictionary.

The maximum number of redirect to follow before raising an exception is redirections. The default is 5.

The *connection_type* is the type of connection object to use. The supplied class should implement the interface of httplib.HTTPConnection.

The return value is a tuple of (response, content), the first being and instance of the *Response* class, the second being a string that contains the response entity body.

Http.add_credentials(name, password[, domain=None])

Adds a name and password that will be used when a request requires authentication. Supplying the optional *domain* name will restrict these credentials to only be sent to the specified domain. If *domain* is not specified then the given credentials will be used to try to satisfy every HTTP 401 challenge.

Http.add_certificate(key, cert, domain)

Add a *key* and *cert* that will be used for an SSL connection to the specified domain. *keyfile* is the name of a PEM formatted file that contains your private key. *certfile* is a PEM formatted certificate chain file.

Http.clear_credentials()

Remove all the names and passwords used for authentication.

Http.follow_redirects

If True, which is the default, safe redirects are followed, where safe means that the client is only doing a GET or HEAD on the URI to which it is being redirected. If False then no redirects are followed. Note that a False 'follow_redirects' takes precedence over a True 'follow_all_redirects'. Another way of saying that is for 'follow_all_redirects' to have any affect, 'follow_redirects' must be True.

Http.follow_all_redirects

If False, which is the default, only safe redirects are followed, where safe means that the client is only doing a GET or HEAD on the URI to which it is being redirected. If True then all redirects are followed. Note that a False 'follow_redirects' takes precedence over a True 'follow_all_redirects'. Another way of saying that is for 'follow_all_redirects' to have any affect, 'follow_redirects' must be True.

Http.forward_authorization_headers

If False, which is the default, then Authorization: headers are stripped from redirects. If True then Authorization: headers are left in place when following redirects. This parameter only applies if following redirects is turned on. Note that turning this on could cause your credentials to leak, so carefully consider the consequences.

Http.force_exception_to_status_code

If True then no httplib2 exceptions will be thrown. Instead, those error conditions will be turned into Response objects that will be returned normally.

If False, which is the default, then exceptions will be thrown.

${\tt Http.optimistic_concurrency_methods}$

By default a list that only contains "PUT", this attribute controls which methods will get 'if-match' headers attached to them from cached responses with etags. You can append new items to this list to add new methods that should get this support, such as "PATCH".

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Http.ignore_etag

Defaults to False. If True, then any etags present in the cached response are ignored when processing the current request, i.e. httplib2 does **not** use 'if-match' for PUT or 'if-none-match' when GET or HEAD requests are made. This is mainly to deal with broken servers which supply an etag, but change it capriciously.

If you wish to supply your own caching implementation then you will need to pass in an object that supports the following methods. Note that the memcache module supports this interface natively.

Cache Objects

Cache.get (key)

Takes a string key and returns the value as a string.

Cache.set (key, value)

Takes a string key and value and stores it in the cache.

Cache.delete(key)

Deletes the cached value stored at *key*. The value of *key* is a string.

Response objects are derived from dict and map header names (lower case with the trailing colon removed) to header values. In addition to the dict methods a Response object also has:

Response Objects

Response.fromcache

If true the response was returned from the cache.

Response.version

The version of HTTP that the server supports. A value of 11 means '1.1'.

Response. status

The numerical HTTP status code returned in the response.

Response.reason

The human readable component of the HTTP response status code.

Response.previous

If redirects are followed then the *Response* object returned is just for the very last HTTP request and *previous* points to the previous *Response* object. In this manner they form a chain going back through the responses to the very first response. Will be None if there are no previous responses.

The Response object also populates the header content-location, that contains the URI that was ultimately requested. This is useful if redirects were encountered, you can determine the ultimate URI that the request was sent to. All Response objects contain this key value, including previous responses so you can determine the entire chain of redirects. If <code>Http.force_exception_to_status_code</code> is True and the number of redirects has exceeded the number of allowed number of redirects then the <code>Response</code> object will report the error in the status code, but the complete chain of previous responses will still be in tact.

To do a simple GET request just supply the absolute URI of the resource:

Examples

```
import httplib2
h = httplib2.Http()
resp, content = h.request("http://bitworking.org/")
assert resp.status == 200
assert resp['content-type'] == 'text/html'
```

Here is more complex example that does a PUT of some text to a resource that requires authentication. The Http instance also uses a file cache in the directory .cache.

Here is an example that connects to a server that supports the Atom Publishing Protocol.

```
import httplib2
h = httplib2.Http()
h.add_credentials(myname, mypasswd)
h.follow_all_redirects = True
headers = {'Content-Type': 'application/atom+xml'}
      = """<?xml version="1.0" ?>
body
   <entry xmlns="http://www.w3.org/2005/Atom">
     <title>Atom-Powered Robots Run Amok</title>
      <id>urn:uuid:1225c695-cfb8-4ebb-aaaa-80da344efa6a</id>
      <updated>2003-12-13T18:30:02Z</updated>
     <author><name>John Doe</name></author>
     <content>Some text.
</entry>
\pi \ \pi \ \pi
uri
       = "http://www.example.com/collection/"
resp, content = h.request(uri, "POST", body=body, headers=headers)
```

Here is an example of providing data to an HTML form processor. In this case we presume this is a POST form. We need to take our data and format it as "application/x-www-form-urlencoded" data and use that as a body for a POST request.

```
>>> import httplib2
>>> import urllib
>>> data = {'name': 'fred', 'address': '123 shady lane'}
>>> body = urllib.urlencode(data)
>>> body
'name=fred&address=123+shady+lane'
>>> h = httplib2.Http()
>>> resp, content = h.request("http://example.com", method="POST", body=body)
```

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