

---

# **LinchPin Documentation**

*Release 1.5.0rc1*

**Samvaran Kashyap Rallabandi**

**Jan 15, 2018**



---

## Contents

---

<b>1</b>	<b>Introduction</b>	<b>3</b>
<b>2</b>	<b>Commands (CLI)</b>	<b>29</b>
<b>3</b>	<b>Managing Resources</b>	<b>33</b>
<b>4</b>	<b>Providers</b>	<b>39</b>
<b>5</b>	<b>General Configuration</b>	<b>49</b>
<b>6</b>	<b>Advanced Resources Management</b>	<b>53</b>
<b>7</b>	<b>Developer Information</b>	<b>55</b>
<b>8</b>	<b>FAQs</b>	<b>65</b>
<b>9</b>	<b>Community</b>	<b>67</b>
<b>10</b>	<b>Glossary</b>	<b>69</b>
<b>11</b>	<b>Indices and tables</b>	<b>73</b>
	<b>Python Module Index</b>	<b>75</b>



Welcome to the LinchPin documentation!

LinchPin is a simple and flexible hybrid cloud orchestration tool. Its intended purpose is managing cloud resources across multiple infrastructures. These resources can be provisioned, decommissioned, and configured all using declarative data and a simple command-line interface.

Additionally, LinchPin provides a Python API for managing resources. The cloud management component is backed by [Ansible](#). The front-end API manages the interface between the command line (or other interfaces) and calls to the Ansible API.

This documentation covers the current released version of LinchPin (1.5.0). For recent features, we attempt to note in each section the version of LinchPin where the feature was added.



Before investigating the main components of LinchPin – provisioning, topologies, hooks, layouts, etc.– you’ll learn how to get LinchPin installed and cover some basic concepts. We’ll also cover how to use the `linchpin` command line interface, some configuration basics, and of course the provisioning providers.

## 1.1 Installation

Currently, LinchPin can be run from any machine with Python 2.6+ (Python 3.x is currently experimental), and requires Ansible 2.3.1 or newer.

---

**Note:** Some providers have additional dependencies. Additional software requirements can be found in the *Providers* documentation.

---

Refer to your specific operating system for directions on the best method to install Python, if it is not already installed. Many modern operating systems will have Python already installed. This is typically the case in all versions of Linux and OS X, but the version present might be older than the version needed for use with Ansible. You can check the version by typing `python --version`.

If the system installed version of Python is older than 2.6, many systems will provide a method to install updated versions of Python in parallel to the system version (eg. `virtualenv`).

### 1.1.1 Minimal Software Requirements

As LinchPin is heavily dependent on Ansible 2.3.1 or newer, this is a core requirement. Beyond installing Ansible, there are several packages that need to be installed:

```
* libffi-devel
* openssl-devel
* libyaml-devel
* gmp-devel
```

```
* libselinux-python
* make
* gcc
* redhat-rpm-config
* libxml2-python
* libxslt-python
```

For CentOS or RHEL the following packages should be installed:

```
$ sudo yum install python-pip python-virtualenv libffi-devel \
openssl-devel libyaml-devel gmp-devel libselinux-python make \
gcc redhat-rpm-config libxml2-python libxslt-python
```

**Attention:** CentOS 6 (and likely RHEL 6) require special care during installation. See `centos6_install` for more detail.

For Fedora 26+ the following packages should be installed:

```
$ sudo dnf install python-virtualenv libffi-devel \
openssl-devel libyaml-devel gmp-devel libselinux-python make \
gcc redhat-rpm-config libxml2-python libxslt-python
```

### 1.1.2 Installing LinchPin

**Note:** Currently, `linchpin` is not packaged for any major Operating System. If you'd like to contribute your time to create a package, please contact the [linchpin mailing list](#).

Create a virtualenv to install the package using the following sequence of commands (requires `virtualenvwrapper`)

```
$ mkvirtualenv linchpin
..snip..
(linchpin) $ pip install linchpin
..snip..
```

**Note:** `mkvirtualenv` is optional dependency you can install from [here](#). An alternative, `virtualenv`, also exists. Please refer to the [Virtualenv documentation](#) for more details.

To deactivate the virtualenv

```
(linchpin) $ deactivate
$
```

Then reactivate the virtualenv

```
$ workon linchpin
(linchpin) $
```

If testing or docs is desired, additional steps are required

```
(linchpin) $ pip install linchpin[docs]
(linchpin) $ pip install linchpin[tests]
```

### 1.1.3 Installing on Fedora 26

#### Install RPM pre-reqs

```
$ sudo dnf -y install python-virtualenv libffi-devel openssl-devel libyaml-devel gmp-
↳devel libselenium-python make gcc redhat-rpm-config libxml2-python
```

#### Create a working-directory

```
$ mkdir mywork
$ cd mywork
```

#### Create linchpin directory, make a virtual environment, activate the virtual environment

```
$ mkvirtualenv linchpin
..snip..
(linchpin) $ pip install linchpin
```

#### Make a workspace, and initialize it to prove that linchpin itself works

```
(linchpin) $ mkdir workspace
(linchpin) $ cd workspace
(linchpin) $ linchpin init
PinFile and file structure created at /home/user/workspace
```

---

**Note:** The default workspace is \$PWD, but can be set using the \$WORKSPACE variable.

---

### 1.1.4 Installing on RHEL 7.4

Tested on RHEL 7.4 Server VM which was kickstarted and pre-installed with the following YUM package-groups and RPMs:

```
* @core
* @base
* vim-enhanced
* bash-completion
* scl-utils
* wget
```

For RHEL 7, it is assumed that you have access to normal RHEL7 YUM repos via RHSM or by pointing at your own http YUM repos, specifically the following repos or their equivalents:

```
* rhel-7-server-rpms
* rhel-7-server-optional-rpms
```

#### Install pre-req RPMs via YUM:

```
$ sudo yum install -y libffi-devel openssl-devel libyaml-devel gmp-devel libselenium-
↳python make gcc redhat-rpm-config libxml2-devel libxslt-devel libxslt-python,
↳libxslt-python
```

To get a working python 2.7 pip and virtualenv either use EPEL

```
$ sudo rpm -ivh https://dl.fedoraproject.org/pub/epel/epel-release-latest-7.noarch.rpm
```

Install python pip and virtualenv:

```
$ sudo yum install -y python2-pip python-virtualenv
```

Create a working-directory

```
$ mkdir mywork  
$ cd mywork
```

Create linchpin directory, make a virtual environment, activate the virtual environment

```
$ mkvirtualenv linchpin  
..snip..  
(linchpin) $ pip install linchpin
```

Inside the virtualenv, upgrade pip and setuptools because the EPEL versions are too old.

```
(linchpin) $ pip install -U pip  
(linchpin) $ pip install -U setuptools
```

Install linchpin

```
(linchpin) $ pip install linchpin
```

Make a workspace, and initialize it to prove that linchpin itself works

```
(linchpin) $ mkdir workspace  
(linchpin) $ cd workspace  
(linchpin) $ linchpin init  
PinFile and file structure created at /home/user/workspace
```

### 1.1.5 Source Installation

As an alternative, LinchPin can be installed via github. This may be done in order to fix a bug, or contribute to the project.

```
$ git clone git://github.com/CentOS-PaaS-SIG/linchpin  
..snip..  
$ cd linchpin  
$ mkvirtualenv linchpin  
..snip..  
(linchpin) $ pip install file://$PWD/linchpin
```

## 1.2 Getting Started

Now that LinchPin is *installed*, this guide will walk you through the basics of using LinchPin. LinchPin is a command-line utility, a Python API, and Ansible playbooks. As this guide is intentionally quite brief to get you started, a more complete version can be found in the documentation links found in the [index](#).

**Topics**

- *Getting Started*
  - *Running the linchpin command*
    - \* *Getting Help*
    - \* *Basic Usage*
    - \* *Options and Arguments*
  - *The Workspace*
    - \* *Initialization (init)*
  - *Resources*
    - \* *Topology*
    - \* *Inventory Layout*
    - \* *PinFile*
  - *Provisioning (up)*
  - *Teardown (destroy)*

**1.2.1 Running the linchpin command**

The linchpin CLI is used to perform tasks related to managing *resources*. We'll cover the basics of how to use linchpin. For greater detail, see *Commands (CLI)*.

**Getting Help**

Getting help from the command line is very simple. Running either `linchpin` or `linchpin --help` will yield the command line help page.

```
$ linchpin --help
Usage: linchpin [OPTIONS] COMMAND [ARGS]...

linchpin: hybrid cloud orchestration

Options:
  -c, --config PATH          Path to config file
  -p, --pinfile PINFILE      Use a name for the PinFile different from
                             the configuration.
  -d, --template-data TEMPLATE_DATA
                             Write out PinFile to provided location
  -o, --output-pinfile OUTPUT_PINFILE
                             Template data passed to PinFile template
  -w, --workspace PATH       Use the specified workspace. Also works if
                             the familiar Jenkins WORKSPACE environment
                             variable is set
  -v, --verbose              Enable verbose output
  --version                  Prints the version and exits
  --creds-path PATH         Use the specified credentials path. Also
                             works if CRED_PATH environment variable is
```

```
set
-h, --help          Show this message and exit.

Commands:
  init      Initializes a linchpin project.
  up        Provisions nodes from the given target(s) in...
  destroy   Destroys nodes from the given target(s) in...
  fetch     Fetches a specified linchpin workspace or...
  journal   Display information stored in Run Database...
```

For subcommands, like `linchpin up`, passing the `--help` or `-h` option produces help related to the provided subcommand.

```
$ linchpin up -h
Usage: linchpin up [OPTIONS] TARGETS

Provisions nodes from the given target(s) in the given PinFile.

targets:    Provision ONLY the listed target(s). If omitted, ALL targets
            in the appropriate PinFile will be provisioned.

run-id:     Use the data from the provided run_id value

Options:
  -r, --run-id run_id  Idempotently provision using `run-id` data
  -h, --help          Show this message and exit.
```

As can easily be seen, `linchpin up` has additional arguments and options.

### Basic Usage

The most basic usage of `linchpin` might be to perform an *up* action. This simple command assumes a *PinFile* in the workspace (current directory by default), with one target *dummy*.

```
$ linchpin up
Action 'up' on Target 'dummy' is complete

Target          Run ID      uHash      Exit Code
-----
dummy           75         79b9       0
```

Upon completion, the systems defined in the *dummy* target will be provisioned. An equally basic usage of `linchpin` is the *destroy* action. This command is performed using the same *PinFile* and target.

```
$ linchpin destroy
Action 'destroy' on Target 'dummy' is complete

Target          Run ID      uHash      Exit Code
-----
dummy           76         79b9       0
```

Upon completion, the systems which were provisioned, are destroyed (or torn down).

## Options and Arguments

The most common argument available in `linchpin` is the *TARGET*. Generally, the *PinFile* will have many targets available, but only one or two will be requested.

```
$ linchpin up dummy-new libvirt-new
Action 'up' on Target 'dummy' is complete
Action 'up' on Target 'libvirt' is complete
```

Target	Run ID	uHash	Exit Code
dummy	77	73b1	0
libvirt	39	dc2c	0

In some cases, you may wish to use a different *PinFile*.

```
$ linchpin -p PinFile.json up
Action 'up' on Target 'dummy-new' is complete
```

Target	Run ID	uHash	Exit Code
dummy-new	29	c70a	0

As you can see, this *PinFile* had a *target* called `dummy-new`, and it was the only target listed.

Other common options include:

- `--verbose (-v)` to get more output
- `--config (-c)` to specify an alternate configuration file
- `--workspace (-w)` to specify an alternate workspace

For an explanation of all of the available arguments and options, see `./gs/linchpin_cli`

### 1.2.2 The Workspace

What is generated is commonly referred to as the *workspace*. The workspace can live anywhere on the filesystem. The default is the current directory. The workspace can also be passed into the `linchpin` command line with the `--workspace (--w)` option, or it can be set with the `$WORKSPACE` environmental variable.

An functional workspace can be found in [the source code](#).

#### Initialization (init)

Running `linchpin init` will generate the *workspace* directory structure, along with an example *PinFile*, *topology*, and *layout* files. Performing the following tasks will generate a simple dummy *PinFile*, topology, and layout structure.

```
$ pwd
/tmp/workspace
$ linchpin init
PinFile and file structure created at /tmp/workspace
$ tree
.
├── credentials
├── hooks
├── inventories
└── layouts
```

```
├── dummy-layout.yml
├── PinFile
├── topologies
│   └── dummy-topology.yml
```

### 1.2.3 Resources

With LinchPin, resources are king. Defining, managing, and generating outputs are all done using a declarative syntax. Resources are managed via the *PinFile*. The PinFile can hold two additional files, the *topology*, and *layout*. Linchpin also supports hooks.

#### Topology

The *topology* is declarative, written in YAML or JSON (v1.5+), and defines how the provisioned systems should look after executing the `linchpin up` command. A simple **dummy** topology is shown here.

```
---
topology_name: "dummy_cluster" # topology name
resource_groups:
  - resource_group_name: "dummy"
    resource_group_type: "dummy"
    resource_definitions:
      - name: "web"
        role: "dummy_node"
        count: 1
```

This topology describes a single dummy system that will be provisioned when `linchpin up` is executed. Once provisioned, the resources outputs are stored for reference and later lookup. Additional topology examples can be found in [the source code](#).

#### Inventory Layout

An *inventory\_layout* (or *layout*) is written in YAML or JSON (v1.5+), and defines how the provisioned resources should look in an Ansible static inventory file. The inventory is generated from the resources provisioned by the topology and the layout data. A layout is shown here.

```
---
inventory_layout:
  vars:
    hostname: __IP__
  hosts:
    example-node:
      count: 1
      host_groups:
        - example
```

The above YAML allows for interpolation of the ip address, or hostname as a component of a generated inventory. A host group called *example* will be added to the Ansible static inventory. The *all* group always exists, and includes all provisioned hosts.

```
$ cat inventories/dummy_cluster-0446.inventory
[example]
web-0446-0.example.net hostname=web-0446-0.example.net
```

```
[all]
web-0446-0.example.net hostname=web-0446-0.example.net
```

**Note:** A keen observer might notice the filename and hostname are appended with `-0446`. This value is called the *uhash* or unique-ish hash. Most providers allow for unique identifiers to be assigned automatically to each hostname as well as the inventory name. This provides a flexible way to repeat the process, but manage multiple resource sets at the same time.

Additional layout examples can be found in [the source code](#).

## PinFile

A *PinFile* takes a *topology* and an optional *layout*, among other options, as a combined set of configurations as a resource for provisioning. An example *Pinfile* is shown.

```
dummy_cluster:
  topology: dummy-topology.yml
  layout: dummy-layout.yml
```

The *PinFile* collects the given *topology* and *layout* into one place. Many *targets* can be referenced in a single *PinFile*.

More detail about the PinFile can be found in the *PinFiles* document.

Additional PinFile examples can be found in [the source code](#)

### 1.2.4 Provisioning (up)

Once a *PinFile*, *topology*, and optional *layout* are in place, provisioning can happen. Performing the command `linchpin up` should provision the *resources* and *inventory* files based upon the *topology\_name* value. In this case, is `dummy_cluster`.

```
$ linchpin up
target: dummy_cluster, action: up
Action 'up' on Target 'dummy_cluster' is complete

Target          Run ID  uHash      Exit Code
-----
dummy_cluster   70     0446       0
```

As you can see, the generated inventory file has the right data. This can be used in many ways, which will be covered elsewhere in the documentation.

```
$ cat inventories/dummy_cluster-0446.inventory
[example]
web-0446-0.example.net hostname=web-0446-0.example.net

[all]
web-0446-0.example.net hostname=web-0446-0.example.net
```

To verify resources with the dummy cluster, check `/tmp/dummy.hosts`

```
$ cat /tmp/dummy.hosts
web-0446-0.example.net
test-0446-0.example.net
```

### 1.2.5 Teardown (destroy)

As expected, LinchPin can also perform *teardown* of *resources*. A teardown action generally expects that resources have been *provisioned*. However, because Ansible is idempotent, `linchpin destroy` will only check to make sure the resources are up. Only if the resources are already up will the teardown happen.

The command `linchpin destroy` will look up the *resources* and/or *topology* files (depending on the provider) to determine the proper *teardown* procedure. The *dummy* Ansible role does not use the resources, only the topology during teardown.

```
$ linchpin destroy
target: dummy_cluster, action: destroy
Action 'destroy' on Target 'dummy_cluster' is complete

Target          Run ID  uHash      Exit Code
-----
dummy_cluster   71     0446       0
```

Verify the `/tmp/dummy.hosts` file to ensure the records have been removed.

```
$ cat /tmp/dummy.hosts
-- EMPTY FILE --
```

---

**Note:** The teardown functionality is slightly more limited around ephemeral resources, like networking, storage, etc. It is possible that a network resource could be used with multiple cloud instances. In this way, performing a `linchpin destroy` does not teardown certain resources. This is dependent on each providers implementation.

---

**See also:**

[Commands \(CLI\)](#) Linchpin Command-Line Interface

[Managing Resources](#) Managing Resources

[Providers](#) Available Providers

## 1.3 Configuration File

### Topics

- [Configuration File](#)
  - [Getting the most current configuration](#)
  - [Environmental Variables](#)
  - [Command Line Options](#)
  - [Values by Section](#)

*\* General Defaults*

- *pkg*
- *default\_config\_path*
- *external\_providers\_path*
- *source*
- *pinfile*
- *module\_folder*
- *rundb\_type*
- *rundb\_conn*
- *rundb\_conn\_type*
- *rundb\_conn\_schema*
- *rundb\_hash*
- *dateformat*
- *default\_pinfile*

*\* Extra Vars*

- *\_check\_mode*
- *\_async*
- *async\_timeout*
- *output*
- *default\_ssh\_key\_path*
- *layouts\_folder*
- *topologies\_folder*
- *roles\_folder*
- *inventories\_folder*
- *hooks\_folder*
- *resources\_folder*
- *schemas\_folder*
- *playbooks\_folder*
- *default\_schemas\_path*
- *default\_topologies\_path*
- *default\_layouts\_path*
- *default\_inventories\_path*
- *default\_resources\_path*
- *default\_roles\_path*
- *schema\_v3*

- *schema\_v4*
- *default\_credentials\_path*
- *inventory\_file*
- \* *Initialization Settings*
  - *source*
  - *pinfile*
- \* *Logger Settings*
  - *enable*
  - *file*
  - *format*
  - *dateformat*
  - *level*
  - *format*
  - *level*
- \* *Hooks Settings*
  - *preup*
  - *predestroy*
  - *postup*
  - *postinv*
  - *up*
  - *destroy*
  - *inv*
- \* *File Extensions*
  - *resource*
  - *inventory*
  - *playbooks*
- \* *Playbook Settings*
  - *up*
  - *destroy*
  - *down*
  - *schema\_check*
  - *inv\_gen*
  - *test*

Below is full coverage of each of the sections of the values available in [linchpin.conf](#).

### 1.3.1 Getting the most current configuration

If you are installing LinchPin from a package manager (pip or RPM), the latest `linchpin.conf` is already included in the library.

An example `linchpin.conf` is available on Github.

For in-depth details of all the options, see the *Configuration Reference* document.

### 1.3.2 Environmental Variables

LinchPin allows configuration adjustments via environment variables in some cases. If these environment variables are set, they will take precedence over any settings in the configuration file.

A full listing of available environment variables, see the *Configuration Reference* document.

### 1.3.3 Command Line Options

Some configuration options are also present in the command line. Settings passed via the command line will override those passed through the configuration file and the environment.

The full list of options is covered in the *Commands (CLI)* document.

### 1.3.4 Values by Section

The configuration file is broken into sections. Each section controls a specific functionality in LinchPin.

#### General Defaults

The following settings are in the [DEFAULT] section of the `linchpin.conf`

**Warning:** The configurations in this section should NOT be changed unless you know what you are doing.

#### `pkg`

This defines the package name. Many components base paths and other information from this setting.

```
pkg = linchpin
```

#### `default_config_path`

New in version 1.2.0

Where configuration files might land, such as the `workspaces.conf`, or credentials. Generally used in combination with other configurations.

```
default_config_path = ~/.config/linchpin
```

### external\_providers\_path

New in version 1.5.0

Developers can provide additional provider playbooks and schemas. This configuration is used to set the path(s) to look for additional providers.

```
external_providers_path = %(default_config_path)s/linchpin-x
```

The following settings are in the `[init]` section of the `linchpin.conf`

### source

Source path of files provided for the `linchpin init` command.

```
source = templates/
```

### pinfile

Formal name of the PinFile. Can be changed as desired.

```
pinfile = PinFile
```

The following settings are in the `[lp]` section of the `linchpin.conf`

### module\_folder

Load custom ansible modules from this directory

```
module_folder = library
```

### rundb\_type

New in version 1.2.0

RunDB supports additional drivers, currently the only driver is TinyRunDB, based upon `tinydb`.

```
rundb_type = TinyRunDB
```

### rundb\_conn

New in version 1.2.0

The resource path to the RunDB connection. The TinyRunDB version (default) is a file.

Default: `{{ workspace }}/.rundb/rundb.json`

The configuration file has this option commented out. Uncommenting it could enable a system-central `rundb`, if desired.

```
#rundb_conn = %(default_config_path)s/rundb/rundb-::mac::.json
```

### **rundb\_conn\_type**

New in version 1.2.0

Set this value if the RunDB resource is anything but a file. This setting is linked to the `rundb_conn` configuration.

```
rundb_conn_type = file
```

### **rundb\_conn\_schema**

New in version 1.2.0

The schema used to store records in the TinyRunDb. Many other databases will likely not use this value, but must honor the configuration item.

```
rundb_schema = {"action": "",
                "inputs": [],
                "outputs": [],
                "start": "",
                "end": "",
                "rc": 0,
                "uhash": ""}
```

### **rundb\_hash**

New in version 1.2.0

Hashing algorithm used to create the uHash.

```
rundb_hash = sha256
```

### **dateformat**

New in version 1.2.0

The dateformat to use when writing out start and end times to the RunDB.

```
dateformat = %%m/%%d/%%Y %%I:%%M:%%S %%p
```

### **default\_pinfile**

New in version 1.2.0

The dateformat to use when writing out start and end times to the RunDB.

```
default_pinfile = PinFile
```

### Extra Vars

The following settings are in the `[evars]` section of the `linchpin.conf`

LinchPin sets several *extra\_vars* values, which are passed to the provisioning playbooks.

---

**Note:** Default paths in playbooks exist. `lp_path = <src_dir>/linchpin` determined in the `load_config` method of `linchpin.cli.LinchpinCliContext` if either of these change, the value in `linchpin/templates` must also change

---

### `_check_mode`

Enables the Ansible `check_mode`, or Dry Run functionality. Most provisioners currently DO NOT support this option

```
_check_mode = False
```

### `_async`

LinchPin supports the Ansible *async mode* for certain *Providers*. Setting `async = True` here enables the feature.

```
_async = False
```

### `async_timeout`

Works in conjunction with the *async* setting, defaulting the *async* wait time to `{{ async_timeout }}` in provider playbooks

```
async_timeout = 1000
```

### `output`

Deprecated in version 1.2.0 Removed in version 1.5.0

Horribly named variable, no longer used

```
output = True
```

### `default_ssh_key_path`

New in version 1.2.0

Used solely in the *libvirt provider* `<prov_libvirt>`. Could be used to set a default location for ssh keys that might be passed via a cloud-config setup.

```
default_ssh_key_path = ~/.ssh
```

### layouts\_folder

Used in lookup for a specific *layout* within a workspace. The PinFile specifies the layout without a path, this is the relative location.

Also used in combination with *default\_layouts\_path* <*conf\_def\_layout\_path*>, which isn't generally used.

```
layouts_folder = layouts
```

### topologies\_folder

Used in lookup for a specific *topology* within a workspace. The PinFile specifies the topology without a path, this is the relative location.

Also used in combination with *default\_topologies\_path*<*conf\_def\_topo\_path*>, which isn't generally used.

```
topologies_folder = topologies
```

### roles\_folder

New in version 1.5.0

Used in combination with *default\_roles\_path* <*conf\_def\_roles\_path*> for external provider roles

```
roles_folder = roles
```

### inventories\_folder

Relative location where inventories will be written. Usually combined with the *default\_inventories\_path*, but could be relative to the workspace.

```
_check_mode = False
```

```
inventories_folder = inventories
```

### hooks\_folder

Relative location within the workspace where hooks data is stored

```
hooks_folder = hooks
```

### resources\_folder

Deprecated in version 1.5.0

Relative location of the resources destination path. Generally combined with the *default\_resource\_path*

```
resources_folder = resources
```

### schemas\_folder

Deprecated in version 1.2.0

Relative location of the schemas within the LinchPin codebase

```
schemas_folder = schemas
```

### playbooks\_folder

Relative location of the Ansible playbooks and roles within the LinchPin codebase

```
playbooks_folder = provision
```

### default\_schemas\_path

Deprecated in version 1.5.0

Used to locate default schemas, usually *schema\_v4* or *schema\_v3*

```
default_schemas_path = {{ lp_path }}/defaults/(schemas_folder)s
```

### default\_topologies\_path

Deprecated in version 1.2.0

Default location for topologies in cases where *topology* or *topology\_file* is not set.

```
default_topologies_path = {{ lp_path }}/defaults/(topologies_folder)s
```

### default\_layouts\_path

Deprecated in version 1.2.0

When inventories are processed, layouts are looked up here if *layout\_file* is not set

```
default_layouts_path = {{ lp_path }}/defaults/(layouts_folder)s
```

### default\_inventories\_path

Deprecated in version 1.2.0

When writing out inventories, this path is used if *inventory\_file* is not set

```
default_inventories_path = {{ lp_path }}/defaults/(inventories_folder)s
```

### default\_resources\_path

Deprecated in version 1.2.0

When writing out resources files, this path is used if *inventory\_file* is not set

```
default_inventories_path = {{ lp_path }}/defaults/%(inventories_folder)s
```

### default\_roles\_path

When using an external provider, this path points back to some of the core roles needed in the provider's playbook.

```
default_roles_path = {{ lp_path }}/%(playbooks_folder)s/%(roles_folder)s
```

```
default_roles_path = {{ lp_path }}/%(playbooks_folder)s/%(roles_folder)s
```

### schema\_v3

Deprecated in v1.5.0

Full path to the location of the `schema_v3.json` file, which is used to perform validation of the topology.

```
_check_mode = False
```

```
schema_v3 = %(default_schemas_path)s/schema_v3.json
```

### schema\_v4

Deprecated in v1.5.0

Full path to the location of the `schema_v4.json` file, which is used to perform validation of the topology.

```
schema_v4 = %(default_schemas_path)s/schema_v4.json
```

### default\_credentials\_path

If the `--creds-path` option or `$CREDS_PATH` environment variable are not set, use this location to look up credentials files defined in a topology.

```
default_credentials_path = %(default_config_path)s
```

### inventory\_file

New in v1.2.0

This configuration changes the default `inventory_file` value. The default is determined in code by concatenating several envs together.

```
#inventory_file = {{ workspace }}/{{ inventories_folder }}/{{ topology_name }}-{{ ↵  
↵uhash }}.inventory
```

### Initialization Settings

The following settings are in the `[init]` section of the `linchpin.conf`.

These settings specifically pertain to *linchpin init*, which stores templates in the source code to generate a simple example workspace.

#### source

Location of templates stored in the source code. The structure is built to resemble the directory structure explained in *linchpin init*.

```
source = templates/
```

#### pinfile

Formal name of the *PinFile*. Can be changed as desired.

```
pinfile = PinFile
```

### Logger Settings

The following settings are in the `[logger]` section of the `linchpin.conf`.

---

**Note:** These settings are ONLY used for the Command Line Interface. The API configures a console output only logger and expects the functionality to be overwritten in subclasses.

---

#### enable

Whether logging to a file is enabled

```
enable = True
```

#### file

Name of the file to write the log. A relative or full path is acceptable.

```
file = linchpin.log
```

#### format

The format in which logs are written. See <https://docs.python.org/2/library/logging.html#logrecord-attributes> for more detail and available options.

```
format = %(levelname)s %(asctime)s %(message)s
```

## dateformat

How to display the date in logs. See <https://docs.python.org/2/library/datetime.html#strftime-strptime-behavior> for more detail and available options.

---

**Note:** This action was never implemented.

---

```
dateformat = %%m/%%d/%%Y %%I:%%M:%%S %%p
```

## level

Default logging level

```
level = logging.DEBUG
```

The following settings are in the `[console]` section of the `linchpin.conf`.

Each of these settings is for logging output to the console, except for Ansible output.

## format

The format in which console output is written. See <https://docs.python.org/2/library/logging.html#logrecord-attributes> for more detail and available options.

```
format = %(message)s
```

## level

Default logging level

```
level = logging.INFO
```

## Hooks Settings

The following settings are in the `[states]` section of the `linchpin.conf`.

These settings define the state names, which are useful in hooks.

## preup

Define the name of the so called *preup* state. This state is set and executed prior to the ‘up’ action being called, but after the PinFile data is loaded.

```
preup = preup
```

### predestroy

Define the name of the so called *predestroy* state. This state is set and executed prior to the ‘destroy’ action being called, but after the PinFile data is loaded.

```
predestroy = predestroy
```

### postup

Define the name of the so called *postup* state. This state is set and executed after to the ‘up’ action is completed, and after the *postinv* state is executed.

```
postup = postup
```

postdestroy = postdestroy ~~

Define the name of the so called *postdestroy* state. This state is set and executed after to the ‘destroy’ action is completed.

```
postdestroy = postdestroy
```

### postinv

Define the name of the so called *postinv* state. This state is set and executed after to the ‘up’ action is completed, and before the *postup* state is executed. This is eventually going to be the inventory generation hook.

```
postinv = inventory
```

The following settings are in the [hookstates] section of the linchpin.conf.

These settings define the ‘STATES’ each action uses in hooks.

### up

For the ‘up’ action, types of hook states are available for execution

```
up = pre,post,inv
```

### destroy

For the ‘destroy’ action, types of hook states are available for execution

```
destroy = pre,post
```

### inv

New in version 1.2.0

For the inventory generation, which only happens on an ‘up’ state.

**Note:** The *postinv* state currently doesn't do anything. In the future, it will provide a way to generate inventories besides the standard Ansible static inventory.

---

```
inv = post
```

## File Extensions

The following settings are in the [extensions] section of the linchpin.conf.

These settings define the file extensions certain files have..

### resource

Deprecated in version 1.2.0

Removed in version 1.5.0

When generating resource output files, append this extension

```
resource = .output
```

### inventory

When generating Ansible static inventory files, append this extension

```
inventory = .inventory
```

### playbooks

New in version 1.5.0

Since playbooks fundamentally changed between v1.2.0 and v1.5.0, this option was added for looking up a provider playbook. It's unlikely this value will change.

```
playbooks = .yaml
```

## Playbook Settings

The following settings are in the [playbooks] section of the linchpin.conf.

---

**Note:** The entirety of this section is removed in version 1.5.0+. The redesign of the LinchPin API now calls individual playbooks based upon the *resource\_group\_type* value.

---

## up

Removed in version 1.5.0

Name of the playbook associated with the 'up' (provision) action

```
up = site.yml
```

## destroy

Removed in version 1.5.0

Name of the playbook associated with the 'destroy' (teardown) action

```
destroy = site.yml
```

## down

Removed in version 1.5.0

Name of the playbook associated with the 'down' (halt) action

---

**Note:** This action has not been implemented.

---

```
down = site.yml
```

## schema\_check

Removed in version 1.5.0

Name of the playbook associated with the 'schema\_check' action.

---

**Note:** This action was never implemented.

---

```
schema_check = schemacheck.yml
```

## inv\_gen

Removed in version 1.5.0

Name of the playbook associated with the 'inv\_gen' action.

---

**Note:** This action was never implemented.

---

```
inv_gen = invgen.yml
```

## test

Removed in version 1.5.0

Name of the playbook associated with the ‘test’ action.

---

**Note:** This action was never implemented.

---

```
test = test.yml
```

### See also:

**User Mailing List** [Subscribe and participate.](#) A great place for Q&A

**irc.freenode.net** [#linchpin](#) IRC chat channel



This document covers the `linchpin` Command Line Interface (CLI) in detail. Each page contains a description and explanation for each component. For an overview, see *Running the linchpin command*.

## 2.1 linchpin init

Running `linchpin init` will generate the *workspace* directory structure, along with an example *PinFile*, *topology*, and *layout* files. Performing the following tasks will generate a simple dummy PinFile, topology, and layout structure.

```
$ pwd
/tmp/workspace
$ linchpin init
PinFile and file structure created at /tmp/workspace
$ tree
.
├── credentials
├── hooks
├── inventories
├── layouts
│   └── dummy-layout.yml
├── PinFile
├── topologies
│   └── dummy-topology.yml
```

## 2.2 linchpin up

Once a *PinFile*, *topology*, and optional *layout* are in place, provisioning can happen. Performing the command `linchpin up` should provision the *resources* and *inventory* files based upon the *topology\_name* value. In this case, is `dummy_cluster`.

```
$ linchpin up
target: dummy_cluster, action: up
Action 'up' on Target 'dummy_cluster' is complete

Target          Run ID  uHash      Exit Code
-----
dummy_cluster   70      0446       0
```

As you can see, the generated inventory file has the right data. This can be used in many ways, which will be covered elsewhere in the documentation.

```
$ cat inventories/dummy_cluster-0446.inventory
[example]
web-0446-0.example.net hostname=web-0446-0.example.net

[all]
web-0446-0.example.net hostname=web-0446-0.example.net
```

To verify resources with the dummy cluster, check `/tmp/dummy.hosts`

```
$ cat /tmp/dummy.hosts
web-0446-0.example.net
test-0446-0.example.net
```

## 2.3 linchpin destroy

As expected, LinchPin can also perform *teardown* of *resources*. A teardown action generally expects that resources have been *provisioned*. However, because Ansible is idempotent, `linchpin destroy` will only check to make sure the resources are up. Only if the resources are already up will the teardown happen.

The command `linchpin destroy` will look up the *resources* and/or *topology* files (depending on the provider) to determine the proper *teardown* procedure. The *dummy* Ansible role does not use the resources, only the topology during teardown.

```
$ linchpin destroy
target: dummy_cluster, action: destroy
Action 'destroy' on Target 'dummy_cluster' is complete

Target          Run ID  uHash      Exit Code
-----
dummy_cluster   71      0446       0
```

Verify the `/tmp/dummy.hosts` file to ensure the records have been removed.

```
$ cat /tmp/dummy.hosts
-- EMPTY FILE --
```

---

**Note:** The teardown functionality is slightly more limited around ephemeral resources, like networking, storage, etc. It is possible that a network resource could be used with multiple cloud instances. In this way, performing a `linchpin destroy` does not teardown certain resources. This is dependent on each providers implementation.

---

**See also:**

*Providers*

## 2.4 linchpin journal

Upon completion of any provision (`up`) or teardown (`destroy`) task, there's a record that is created and stored in the *RunDB*. The `linchpin journal` command provides data from the tasks, based upon the target. The data displayed to the screen shows the last three (3) tasks, along with some useful information.

```
$ linchpin journal dummy-new

Target: dummy-new
run_id      action      uhash      rc
-----
5           up          0658       0
4           destroy     cf22       0
3           up          cf22       0
```

The `linchpin journal` can show more data as well. Fields (`-f`, `--fields`) and count (`-c`, `--count`) are useful options.

```
$ linchpin journal dummy-new -f action,uhash,end -c 5

Target: dummy-new
run_id      action      uhash      end
-----
6           up          cd00       12/15/2017 05:12:52 PM
5           up          0658       12/15/2017 05:10:52 PM
4           destroy     cf22       12/15/2017 05:10:29 PM
3           up          cf22       12/15/2017 05:10:17 PM
2           destroy     6d82       12/15/2017 05:10:06 PM
1           up          6d82       12/15/2017 05:09:52 PM
```

It is simple to see that the output now has five (5) records, each containing the `run_id`, `action`, `uhash`, and end date.

The data here can be used to perform idempotent (repetitive) tasks, like running the `up` action on `run_id: 5` again.

```
$ linchpin up dummy-new -r 6
Action 'up' on Target 'dummy-new' is complete

Target          Run ID  uHash  Exit Code
-----
dummy-new          7      cd00      0
```

What might not be immediately obvious, is that the `uhash` on Run ID: 7 is identical to the `run_id: 6` shown in the previous `linchpin journal` output. Essentially, the same task was run again.

---

**Note:** If LinchPin is configured with the unique-hash feature, and the provider supports naming, resources can have unique names. These features are turned off by default.

---

The `destroy` action will automatically look up the last task with an `up` action and destroy it. If other resources are needed to be destroyed, a `run_id` should be passed to the task.

```
$ linchpin destroy dummy-new -r 5
Action 'destroy' on Target 'dummy-new' is complete

Target          Run ID  uHash  Exit Code
-----
dummy-new          8      0658      0
```

## 2.5 linchpin fetch

---

## Managing Resources

---

Resources in LinchPin generally consist of Virtual Machines, Containers, Networks, Security Groups, Instances, and much more. Detailed below are examples of topologies, layouts, and PinFiles used to manage resources.

### 3.1 PinFiles

These PinFiles represent many combinations of complexity and providers.

PinFiles are processed top to bottom.

#### 3.1.1 YAML

PinFiles written using YAML format:

- PinFile.dummy.yml
- PinFile.openstack.yml
- PinFile.complex.yml

The combined format is only available in v1.5.0+

- PinFile.combined.yml

#### 3.1.2 JSON

New in version 1.5.0

PinFiles written using JSON format.

- PinFile.dummy.json
- PinFile.aws.json
- PinFile.duffy.json

- PinFile.combined.json
- PinFile.complex.json

### 3.1.3 Jinja2

New in version 1.5.0

These PinFiles are examples of what can be done with templating using Jinja2.

#### Beaker Template

This template would be processed with a dictionary containing a key named *arches*.

- PinFile.beaker.template

```
$ linchpin -p PinFile.beaker.template \  
  --template-data '{ "arches": [ "x86_64", "ppc64le", "s390x" ]}' up
```

#### Libvirt Template and Data

This template and data can be processed together.

- PinFile.libvirt-mi.template
- Data.libvirt-mi.yml

```
$ linchpin -vp PinFile.libvirt-mi.template \  
  --template-data Data.libvirt-mi.yml up
```

### 3.1.4 Scripts

New in version 1.5.0

Scripts that generate valid JSON output to STDOUT can be processed and used.

- generate\_dummy.sh

```
$ linchpin -vp ./scripts/generate_dummy.sh up
```

### 3.1.5 Output PinFile

New in version 1.5.0

An output file can be created on an up/destroy action. Simply pass the `--output-pinfile` option with a path to a writable file location.

```
$ linchpin --output-pinfile /tmp/Pinfile.out -vp ./scripts/generate_dummy.sh up  
..snip..  
$ cat /tmp/Pinfile.out  
{  
  "dummy": {  
    "layout": {  
      "inventory_layout": {
```

```

        "hosts": {
            "example-node": {
                "count": 3,
                "host_groups": [
                    "example"
                ]
            }
        },
        "vars": {
            "hostname": "__IP__"
        }
    },
    "topology": {
        "topology_name": "dummy_cluster",
        "resource_groups": [
            {
                "resource_group_name": "dummy",
                "resource_definitions": [
                    {
                        "count": 3,
                        "type": "dummy_node",
                        "name": "web"
                    },
                    {
                        "count": 1,
                        "type": "dummy_node",
                        "name": "test"
                    }
                ]
            },
            {
                "resource_group_type": "dummy"
            }
        ]
    }
}

```

## 3.2 Topologies

These topologies represent many combinations of complexity and providers. Topologies process *resource\_definitions* top to bottom according to the file.

Topologies have evolved a little and have a slightly different format between versions. However, older versions still work on v1.5.0+ (until otherwise noted).

The difference is quite minor, except in two providers, beaker and openshift.

### 3.2.1 Topology Format Pre v1.5.0

```

---
topology_name: "dummy_cluster" # topology name
resource_groups:
  - resource_group_name: "dummy"
    resource_group_type: "dummy"

```

```
resource_definitions:
  - name: "web"
    type: "dummy_node" <-- this is called 'type`
    count: 1
```

### 3.2.2 v1.5.0+ Topology Format

```
---
topology_name: "dummy_cluster" # topology name
resource_groups:
  - resource_group_name: "dummy"
    resource_group_type: "dummy"
    resource_definitions:
      - name: "web"
        role: "dummy_node" <-- this is called 'role`
        count: 1
```

The subtle difference is in the *resource\_definitions* section. In the pre-v1.5.0 topology, the key was *type*, in v1.5.0+, the key is *role*.

---

**Note:** Pay attention to the callout in the code blocks above.

---

For details about the differences in beaker and openshift, see [../topology\\_incompatibilities](#).

### 3.2.3 YAML

New in version 1.5.0

Topologies written using YAML format:

- [os-server-new.yml](#)
- [libvirt-new.yml](#)
- [bkr-new.yml](#)

Older topologies, supported in v1.5.0+

- [os-server.yml](#)
- [libvirt.yml](#)
- [bkr.yml](#)

### 3.2.4 JSON

New in version 1.5.0

Topologies can be written using JSON format.

- [dummy.json](#)

### 3.2.5 Jinja2

New in version 1.5.0

Topologies can be processed as templates using Jinja2.

#### Jenkins-Slave Template

This topology template would be processed with a dictionary containing one key named *arch*.

- `jenkins-slave.j2`

The `PinFile.jenkins.yml` contains the reference to the *jenkins-slave* topology.

```
jenkins-slave:
  topology: jenkins-slave.yml
  layout: jenkins-slave.yml
```

#### See also:

`Pinfile.jenkins.j2`

```
$ linchpin -p PinFile.jenkins --template-data '{ "arch": "x86_64" }' up
```

## 3.3 Layouts

Inventory Layouts (or just *layout*) describe what an Ansible inventory might look like after provisioning. A layout is needed because information about the resources provisioned are unknown in advance.

Layouts, like topologies and PinFiles are processed top to bottom according to the file.

### 3.3.1 YAML

Layouts written using YAML format:

- `aws-ec2.yml`
- `dummy-new.yml`

### 3.3.2 JSON

New in version 1.5.0

Layouts can be written using JSON format.

- `gcloud.json`

### 3.3.3 Jinja2

New in version 1.5.0

Topologies can be processed as templates using Jinja2.

## Dummy Template

This layout template would be processed with a dictionary containing one key named *node\_count*.

- `dummy.json`

The `PinFile.dummy.json` contains the reference to the *dummy.json* layout.

```
{
  "dummy": {
    "topology": "dummy.json",
    "layout": "dummy.json"
  }
}
```

### See also:

`PinFile.dummy.json`

```
$ linchpin -p PinFile.dummy.json --template-data '{ "node_count": 2 }' up
```

### See also:

*Providers*

LinchPin has many default providers. This choose-your-own-adventure page takes you through the basics to ensure success for each.

## 4.1 openstack

The openstack provider manages multiple types of resources.

### 4.1.1 os\_server

Openstack instances can be provisioned using this resource.

- [Topology Example](#)
- [Ansible module](#)

---

**Note:** Currently, the ansible module used is bundled with LinchPin. However, the variables used are identical to the Ansible `os_server` module, except for adding a `count` option.

---

### 4.1.2 os\_obj

Openstack Object Storage can be provisioned using this resource.

- [Topology Example](#)
- [Ansible module](#)

### 4.1.3 os\_vol

Openstack Cinder Volumes can be provisioned using this resource.

- [Topology Example](#)
- [Ansible module](#)

### 4.1.4 os\_sg

Openstack Security Groups can be provisioned using this resource.

- [Topology Example](#)
- [Ansible Security Group module](#)
- [Ansible Security Group Rule module](#)

### 4.1.5 Additional Dependencies

No additional dependencies are required for the Openstack Provider.

### 4.1.6 Credentials Management

Openstack provides several ways to provide credentials. LincPin supports some of these methods for passing credentials for use with openstack resources.

#### Environment Variables

LincPin honors the openstack environment variables such as `$OS_USERNAME`, `$OS_PROJECT_NAME`, etc.

See the [openstack documentation cli documentation](#) for details.

---

**Note:** No credentials files are needed for this method. When LincPin calls the openstack provider, the environment variables are automatically picked up by the openstack Ansible modules, and passed to openstack for authentication.

---

#### Configuration Files

Openstack provides a simple file structure using a file called `clouds.yaml`, to provide authentication to a particular tenant. A single `clouds.yaml` file might contain several entries.

```
clouds:
  devstack:
    auth:
      auth_url: http://192.168.122.10:35357/
      project_name: demo
      username: demo
      password: Openstack
      region_name: RegionOne
  trystack:
    auth:
      auth_url: http://auth.trystack.com:8080/
```

```
project_name: trystack
username: herlo-trystack-3855e889
password: thepasswordissecrte
```

Using this mechanism requires that credentials data be passed into LinchPin.

An openstack topology can have a `credentials` section for each `resource_group`, which requires the filename, and the profile name.

```
---
topology_name: topo
resource_groups:
- resource_group_name: openstack
  resource_group_type: openstack
  resource_definitions:
    .. snip ..

  credentials:
    filename: clouds.yaml
    profile: devstack
```

## Provisioning

Provisioning with credentials uses the `--creds-path` option. Assuming the `clouds.yaml` file was placed in `~/.config/openstack`, and the topology described above, a provision task could occur.

```
$ linchpin -v --creds-path ~/.config/openstack up
```

**Note:** The `clouds.yaml` could be placed in the `default_credentials_path`. In that case passing `--creds-path` would be redundant.

Alternatively, the credentials path can be set as an environment variable,

```
$ export CRED_PATH="/path/to/credential_dir/"
$ linchpin -v up
```

## 4.2 libvirt

The libvirt provider manages two types of resources.

### 4.2.1 libvirt\_node

Libvirt Domains (or nodes) can be provisioned using this resource.

- [Topology Example](#)
- [Ansible module](#)

## 4.2.2 libvirt\_network

Libvirt networks can be provisioned. If a *libvirt\_network* is to be used with a *libvirt\_node*, it must precede it.

- [Topology Example](#)
- [Ansible module](#)

---

**Note:** This resource will not be torn down during a *destroy* action. This is because other resources may depend on the now existing resource.

---

## 4.2.3 Additional Dependencies

The libvirt resource group requires several additional dependencies. The following must be installed.

- libvirt-devel
- libguestfs-tools
- python-libguestfs
- libvirt-python
- python-lxml

For a Fedora 26 machine, the dependencies would be installed using dnf.

```
$ sudo dnf install libvirt-devel libguestfs-tools python-libguestfs
$ pip install linchpin[libvirt]
```

Additionally, because libvirt downloads images, certain SELinux libraries must exist.

- libselinux-python

For a Fedora 26 machine, the dependencies would be installed using dnf.

```
$ sudo dnf install libselinux-python
```

If using a python virtual environment, the selinux libraries must be symlinked. Assuming a virtualenv of *~/venv*, symlink the libraries.

```
$ export LIBSELINUX_PATH=/usr/lib64/python2.7/site-packages
$ ln -s ${LIBSELINUX_PATH}/selinux ~/venv/lib/python2.7/site-packages
$ ln -s ${LIBSELINUX_PATH}/_selinux.so ~/venv/lib/python2.7/site-packages
```

## 4.2.4 Credentials Management

Libvirt doesn't require credentials via LinchPin. Multiple options are available for authenticating against a Libvirt daemon (libvirtd). Most methods are detailed [here](#). If desired, the uri for the resource can be set using one of these mechanisms.

## 4.3 aws

The Amazon Web Services (AWS) provider manages multiple types of resources.

### 4.3.1 aws\_ec2

Openstack Instances can be provisioned using this resource.

- [Topology Example](#)
- [Ansible module](#)

### 4.3.2 aws\_ec2\_key

AWS SSH keys can be added using this resource.

- [Topology Example](#)
- [Ansible module](#)

---

**Note:** This resource will not be torn down during a *destroy* action. This is because other resources may depend on the now existing resource.

---

### 4.3.3 aws\_s3

AWS Simple Storage Service buckets can be provisioned using this resource.

- [Topology Example](#)
- [Ansible module](#)

---

**Note:** This resource will not be torn down during a *destroy* action. This is because other resources may depend on the now existing resource.

---

### 4.3.4 aws\_sg

AWS Security Groups can be provisioned using this resource.

- [Topology Example](#)
- [Ansible EC2 Security Group module](#)

---

**Note:** This resource will not be torn down during a *destroy* action. This is because other resources may depend on the now existing resource.

---

### 4.3.5 Additional Dependencies

No additional dependencies are required for the Openstack Provider.

### 4.3.6 Credentials Management

AWS provides several ways to provide credentials. LinchPin supports some of these methods for passing credentials for use with openstack resources.

## Environment Variables

LinchPin honors the AWS environment variables

## Provisioning

Provisioning with credentials uses the `--creds-path` option.

```
$ linchpin -v --creds-path ~/.config/aws up
```

Alternatively, the credentials path can be set as an environment variable,

```
$ export CREDS_PATH=~/.config/aws"
$ linchpin -v up
```

## 4.4 gcloud

The Google Cloud Platform (gcloud) provider manages one resource, `gcloud_gce`.

### 4.4.1 gcloud\_gce

Google Compute Engine (gce) instances are provisioned using this resource.

- Topology Example
- Ansible module

### 4.4.2 Additional Dependencies

No additional dependencies are required for the Openstack Provider.

### 4.4.3 Credentials Management

Google Compute Engine provides several ways to provide credentials. LinchPin supports some of these methods for passing credentials for use with openstack resources.

## Environment Variables

LinchPin honors the gcloud environment variables.

## Configuration Files

Google Cloud Platform provides tooling for authentication. See <https://cloud.google.com/appengine/docs/standard/python/oauth/> for options.

## 4.5 beaker

The Beaker (bkr) provider manages a single resource, `bkr_server`.

### 4.5.1 bkr\_server

Beaker instances are provisioned using this resource.

- [Topology Example](#)

The ansible modules for beaker are written and bundled as part of LinchPin.

- `bkr_server.py`
- `bkr_info.py`

### 4.5.2 Additional Dependencies

The beaker resource group requires several additional dependencies. The following must be installed.

- `beaker-client`  $\geq 23.3$

It is also recommended to install the python bindings for kerberos.

- `python-krbV`

For a Fedora 26 machine, the dependencies could be installed using `dnf`.

```
$ sudo dnf install python-krbV
$ wget https://beaker-project.org/yum/beaker-server-Fedora.repo
$ sudo mv beaker-server-Fedora.repo /etc/yum.repos.d/
$ sudo dnf install beaker-client
```

Alternatively, with `pip`, possibly within a virtual environment.

```
$ pip install linchpin[beaker]
```

### 4.5.3 Credentials Management

Beaker provides several ways to authenticate. LinchPin supports these methods.

- Kerberos
- OAuth2

---

**Note:** LinchPin doesn't support the username/password authentication mechanism. It's also not recommended by the Beaker Project, except for initial setup.

---

## 4.6 duffy

Duffy is a tool for managing pre-provisioned systems in CentOS' CI environment. The Duffy provider manages a single resource, `duffy_node`.

### 4.6.1 duffy\_node

The `duffy_node` resource provides the ability to provision using the `duffy` api.

- [Topology Example](#)

The ansible module for `duffy` exists in its own [repository](#).

### 4.6.2 Using Duffy

Duffy can only be run within the CentOS CI environment. To get access, follow [this guide](#). Once access is granted, the `duffy` ansible module can be used.

### 4.6.3 Additional Dependencies

Duffy doesn't require any additional dependencies, but does need to be included in the Ansible library path to work properly. See the [ansible documentation](#) for help adding a library path.

### 4.6.4 Credentials Management

Duffy uses a single file, generally found in the user's home directory, to provide credentials. It contains a single line, which has the API key which is passed to `duffy` via the API.

For LinchPin to provision, `duffy.key` must exist.

A `duffy` topology can have a `credentials` section for each `resource_group`, which requires a filename.

```
---
topology_name: topo
resource_groups:
  - resource_group_name: duffy
    resource_group_type: duffy
    resource_definitions:

    .. snip ..

credentials: duffy.key
```

By default, the location searched for the `duffy.key` is the user's home directory, as stated above. However, the `credentials` path can be set using `--creds-path` option. Assuming the `duffy.key` file was placed in `~/.config/duffy`, using the topology described above, a provisioning task could occur.

```
$ linchpin -v --creds-path ~/.config/duffy up
```

Alternatively, the `credentials` path can be set as an environment variable,

```
$ export CRED_PATH=~/.config/duffy"
$ linchpin -v up
```

## 4.7 ovirt

The `ovirt` provider manages a single resource, `ovirt_vms`.

### 4.7.1 ovirt\_vms

oVirt Domains/VMs can be provisioned using this resource.

- Topology Example
- Ansible module

### 4.7.2 Additional Dependencies

There are no known additional dependencies for using the oVirt provider for LinchPin.

### 4.7.3 Credentials Management

An oVirt topology can have a `credentials` section for each `resource_group`, which requires the filename, and the profile name.

Consider the following file, named `ovirt_creds.yml`.

```
clouds:
  ge2:
    auth:
      ovirt_url: http://192.168.122.10/
      ovirt_username: demo
      ovirt_password: demo
```

An oVirt topology can have a `credentials` section for each `resource_group`, which requires the filename and profile name.

```
---
topology_name: topo
resource_groups:
  - resource_group_name: ovirt
    resource_group_type: ovirt
    resource_definitions:

      .. snip ..

credentials:
  filename: ovirt_creds.yml
  profile: ge2
```

### Provisioning

Provisioning with credentials uses the `--creds-path` option. Assuming the credentials file was placed in `~/config/ovirt`, and the topology described above, a provision task could occur.

```
$ linchpin -v --creds-path ~/config/ovirt up
```

Alternatively, the credentials path can be set as an environment variable,

```
$ export CREDS_PATH="~/config/ovirt"
$ linchpin -v up
```

## 4.8 openshift

The openshift provider manages two resources, `openshift_inline`, and `openshift_external`.

### 4.8.1 openshift\_inline

Openshift instances can be provisioned using this resource. Resources are detail inline.

- [Topology Example](#)

The ansible module for openshift is written and bundled as part of LinchPin.

- `openshift.py`

---

**Note:** The `'oc <https://docs.ansible.com/ansible/2.4/oc\_module.html>'` module was included into ansible after the above openshift module was created and included with LinchPin. The future may see the `oc` module used.

---

### 4.8.2 openshift\_external

Openshift instances can be provisioned using this resource. Resources are detail in an external file.

### 4.8.3 Additional Dependencies

There are no known additional dependencies for using the openshift provider for LinchPin.

### 4.8.4 Credentials Management

An openshift topology can have a `credentials` section for each `resource_group`, which requires the `api_endpoint`, and the `api_token` values.

```
---
topology_name: topo
resource_groups:
  - resource_group_name: openshift
    resource_group_type: openshift
    resource_definitions:
      - name: openshift
        role: openshift_inline
        data:
          .. snip ..

credentials:
  api_endpoint: example.com:8443/
  api_token: mytokenextrighthere
```

---

## General Configuration

---

Managing LinchPin requires a few configuration files. Beyond `linchpin.conf`, there are a few other configurations that are checked. When running `linchpin`, four different locations are checked for `linchpin.conf` files. Files are checked in the following order:

1. `linchpin/library/path/linchpin.conf`
2. `/etc/linchpin.conf`
3. `~/.config/linchpin/linchpin.conf`
4. `path/to/workspace/linchpin.conf`

The LinchPin configuration parser supports overriding and extension of configurations. Therefore, the existing configuration files are read. If `linchpin` finds the same configuration section header in more than one file, the header that was parsed more recently will provide the configuration for that section. In this way user can override the general configurations. Commonly, this is done by placing a `linchpin.conf` in the root of the *workspace*.

### 5.1 Adding a Section

Adding a section to the configuration is simple. The best approach is to create a `linchpin.conf` in the appropriate location from the locations above.

Once created, add a section. The section can be a new section, or it can overwrite an existing section.

```
[lp]
# move the rundb_connection to a global scope
rundb_conn = %(default_config_path)s/rundb/rundb-::mac:::json

module_folder = library

rundb_type = TinyRunDB
rundb_conn_type = file
rundb_schema = {"action": "",
                "inputs": []}
```

```
        "outputs": [],
        "start": "",
        "end": "",
        "rc": 0,
        "uhash": ""}
rundb_hash = sha256

dateformat = %%m/%%d/%%Y %%I:%%M:%%S %%p
default_pinfile = PinFile
```

For instance above, the configuration has been updated to use a different path to the `rundb_conn`. This section now uses a system-wide RunDB, which can be useful to some.

**Warning:** If overwriting a section, all entries from the entire section must be updated.

---

**Note:** A common thing to do is to put the items updated at the top of the new section. It may even be a good idea to add a comment stating why it was updated.

---

## 5.2 Useful Configuration Options

These are some configuration options that may be useful to adjust for your needs. Each configuration option listed here is in a format of `section.option`.

---

**Note:** For clarity, this would appear in a configuration file where the section is in brackets (eg. `[section]`) and the option would have a `option = value` set within the section.

---

**lp.external\_providers\_path** New in version 1.5.0

Default value: `%(default_config_path)s/linchpin-x`

Providers playbooks can be created outside of the core of linchpin, if desired. When using these external providers, linchpin will use the `external_providers_path` to lookup the playbooks and attempt to run them.

See *Providers* for more information.

**lp.rundb\_conn** New in version 1.2.0

**Default value:**

- v1.2.0: `/home/user/.config/linchpin/rundb-<macaddress>.json`
- v1.2.1+: `/path/to/workspace/.rundb/rundb.json`

The RunDB is a single json file, which records each transaction involving resources. A `run_id` and `uHash` are assigned, along with other useful information. The `lp.rundb_conn` describes the location to store the RunDB so data can be retrieved during execution.

**evvars.\_async** Updated in version 1.2.0

Default value: `False`

Previous key name: `evvars.async`

Some providers (eg. `openstack`, `aws`, `ovirt`) support asynchronous provisioning. This means that a topology containing many resources would provision or destroy all at once. LinchPin then waits for responses from these asynchronous tasks, and returns the success or failure. If the amount of resources is large, asynchronous tasks reduce the wait time immensely.

Reason for change: Avoiding conflict with existing Ansible variable.

Starting in Ansible 2.4.x, the `async` variable could not be set internally. The `_async` value is now passed in and sets the Ansible `async` variable to its value.

**evars.default\_credentials\_path** Default value: `%(default_config_path)s`

Storing credentials for multiple providers can be useful. It also may be useful to change the default here to point to a given location.

---

**Note:** The `--creds-path` option, or `$CREDS_PATH` environment variable overrides this option

---

**evars.inventory\_file** Default value: `None`

If the `unique-hash` feature is turned on, the default `inventory_file` value is built up by combining the `workspace` path, `inventories_folder`, `topology_name`, the `uhash`, and the `extensions.inventory` configuration value. The resulting file might look like this:

It may be desired to store the inventory without the `uhash`, or define a completely different structure altogether.

**ansible.console** Default value: `False`

This configuration option controls whether the output from the Ansible console is printed. In the `linchpin` CLI tool, it's the equivalent of the `-v` (`--verbose`) option.



Provisioning in LinchPin is a fairly simple process.

### **6.1 Managing Credentials**

### **6.2 Using the Journal**

### **6.3 Dynamic PinFile**

### **6.4 PinFile Templating**



The following information may be useful for those wishing to extend LinchPin.

## 7.1 Python API Reference

This page contains the list of project's modules

### 7.1.1 Linchpin API and Context Modules

The linchpin module provides the base API for managing LinchPin, Ansible, and other useful aspects for provisioning.

**class** `linchpin.LinchpinAPI` (*ctx*)

**bind\_to\_hook\_state** (*callback*)

Function used by LinchpinHooksclass to add callbacks

**Parameters** **callback** – callback function

**do\_action** (*provision\_data*, *action='up'*, *run\_id=None*)

This function takes *provision\_data*, and executes the given action for each target within the *provision\_data* dictionary.

**Parameters**

- **provision\_data** – PinFile as a dictionary, with target information
- **action** – Action taken (up, destroy, etc). (Default: up)
- **run\_id** – Provided *run\_id* to duplicate/destroy (Default: None)

**get\_cfg** (*section=None*, *key=None*, *default=None*)

Get *cfgs* value(s) by *section* and/or *key*, or the whole *cfgs* object

**Parameters**

- **section** – section from ini-style config file
- **key** – key to get from config file, within section
- **default** – default value to return if nothing is found.

**get\_evar** (*key=None, default=None*)

Get the current evars (extra\_vars)

**Parameters**

- **key** – key to use
- **default** – default value to return if nothing is found

(default: None)

**hook\_state**

getter function for hook\_state property of the API object

**lp\_journal** (*targets=[], fields=None, count=1*)

**set\_cfg** (*section, key, value*)

Set a value in cfgs. Does not persist into a file, only during the current execution.

**Parameters**

- **section** – section within ini-style config file
- **key** – key to use
- **value** – value to set into section within config file

**set\_evar** (*key, value*)

Set a value into evars (extra\_vars). Does not persist into a file, only during the current execution.

**Parameters**

- **key** – key to use
- **value** – value to set into evars

**setup\_rundb** ()

Configures the run database parameters, sets them into extra\_vars

**class** linchpin.context.**LinchpinContext**

LinchpinContext object, which will be used to manage the cli, and load the configuration file.

**get\_cfg** (*section=None, key=None, default=None*)

Get cfgs value(s) by section and/or key, or the whole cfgs object

**Parameters**

- **section** – section from ini-style config file
- **key** – key to get from config file, within section
- **default** – default value to return if nothing is found.

Does not apply if section is not provided.

**get\_evar** (*key=None, default=None*)

Get the current evars (extra\_vars)

**Parameters**

- **key** – key to use
- **default** – default value to return if nothing is found

(default: None)

**load\_config** (*search\_path=None*)

Create self.cfgs from the linchpin configuration file.

The following paths are used to find the config file. The search path defaults to the first-found order:

```
* ~/.config/linchpin/linchpin.conf
* /etc/linchpin.conf
* /linchpin/library/path/linchpin.conf
```

An alternate search\_path can be passed.

**Parameters search\_path** – A list of paths to search a linchpin config

(default: None)

**load\_global\_evars** ()

Instantiate the evars variable, then load the variables from the ‘evars’ section in linchpin.conf. This will then be passed to invoke\_linchpin, which passes them to the Ansible playbook as needed.

**log** (*msg, \*\*kwargs*)

Logs a message to a logfile

**Parameters**

- **msg** – message to output to log
- **level** – keyword argument defining the log level

**log\_debug** (*msg*)

Logs a DEBUG message

**log\_info** (*msg*)

Logs an INFO message

**log\_state** (*msg*)

Logs nothing, just calls pass

**Attention:** state messages need to be implemented in a subclass

**set\_cfg** (*section, key, value*)

Set a value in cfgs. Does not persist into a file, only during the current execution.

**Parameters**

- **section** – section within ini-style config file
- **key** – key to use
- **value** – value to set into section within config file

**set\_evar** (*key, value*)

Set a value into evars (extra\_vars). Does not persist into a file, only during the current execution.

**Parameters**

- **key** – key to use
- **value** – value to set into evars

**setup\_logging** ()

Setup logging to the console only

**Attention:** Please implement this function in a subclass

`linchpin.ansible_runner.ansible_runner` (*playbook\_path, module\_path, extra\_vars, inventory\_src='localhost', console=True*)

Uses the Ansible API code to invoke the specified linchpin playbook :param playbook: Which ansible playbook to run (default: 'up') :param console: Whether to display the ansible console (default: True)

`linchpin.ansible_runner.ansible_runner_24x` (*playbook\_path, module\_path, extra\_vars, inventory\_src, console=True*)

`linchpin.ansible_runner.ansible_runner_2x` (*playbook\_path, module\_path, extra\_vars, inventory\_src='localhost', console=True*)

`linchpin.ansible_runner.suppress_stdout` (*\*args, \*\*kws*)

This context manager provides tooling to make Ansible's Display class not output anything when used

**class** `linchpin.callbacks.PlaybookCallback`

Playbook callback

**v2\_runner\_on\_failed** (*result, \*\*kwargs*)

Save failed result

**v2\_runner\_on\_ok** (*result*)

Save ok result

## 7.1.2 LinchPin Command-Line API

The `linchpin.cli` module provides an API for writing a command-line interface, the *LinchPin Command Line Shell implementation* being the reference implementation.

**class** `linchpin.cli.LinchpinCli` (*ctx*)

**\_\_init\_\_** (*ctx*)

Set some variables, pass to parent class

**lp\_up** (*targets=(), run\_id=None*)

This function takes a list of targets, and provisions them according to their topology.

### Parameters

- **pinfile** – Provided PinFile, with available targets
- **targets** – A tuple of targets to provision
- **run\_id** – An optional run\_id if the task is idempotent or a destroy action

**lp\_destroy** (*targets=(), run\_id=None*)

This function takes a list of targets, and performs a destructive teardown, including undefining nodes, according to the target(s).

### See also:

`lp_down` - currently unimplemented

### Parameters

- **pinfile** – Provided PinFile, with available targets,
- **targets** – A tuple of targets to destroy.

**lp\_down** (*pinfile, targets=(), run\_id=None*)

This function takes a list of targets, and performs a shutdown on nodes in the target's topology. Only providers which support shutdown from their API (Ansible) will support this option.

CURRENTLY UNIMPLEMENTED

**See also:**

lp\_destroy

#### Parameters

- **pinfile** – Provided PinFile, with available targets,
- **targets** – A tuple of targets to provision.

**get\_cfg** (*section=None, key=None, default=None*)

Get cfgs value(s) by section and/or key, or the whole cfgs object

#### Parameters

- **section** – section from ini-style config file
- **key** – key to get from config file, within section
- **default** – default value to return if nothing is found.

**set\_cfg** (*section, key, value*)

Set a value in cfgs. Does not persist into a file, only during the current execution.

#### Parameters

- **section** – section within ini-style config file
- **key** – key to use
- **value** – value to set into section within config file

**get\_ever** (*key=None, default=None*)

Get the current evars (extra\_vars)

#### Parameters

- **key** – key to use
- **default** – default value to return if nothing is found

(default: None)

**set\_ever** (*key, value*)

Set a value into evars (extra\_vars). Does not persist into a file, only during the current execution.

#### Parameters

- **key** – key to use
- **value** – value to set into evars

**class** linchpin.cli.context.LinchpinCliContext

Context object, which will be used to manage the cli, and load the configuration file

**get\_cfg** (*section=None, key=None, default=None*)

Get cfgs value(s) by section and/or key, or the whole cfgs object

#### Parameters

- **section** – section from ini-style config file

- **key** – key to get from config file, within section
- **default** – default value to return if nothing is found.

Does not apply if section is not provided.

**get\_evar** (*key=None, default=None*)

Get the current evars (extra\_vars)

**Parameters**

- **key** – key to use
- **default** – default value to return if nothing is found

(default: None)

**load\_config** (*lpconfig=None*)

**load\_global\_evars** ()

Instantiate the evars variable, then load the variables from the ‘evars’ section in linchpin.conf. This will then be passed to invoke\_linchpin, which passes them to the Ansible playbook as needed.

**log** (*msg, \*\*kwargs*)

Logs a message to a logfile or the console

**Parameters**

- **msg** – message to log
- **lvl** – keyword argument defining the log level
- **msg\_type** – keyword argument giving more flexibility.

---

**Note:** Only msg\_type *STATE* is currently implemented.

---

**log\_debug** (*msg*)

Logs a DEBUG message

**log\_info** (*msg*)

Logs an INFO message

**log\_state** (*msg*)

Logs a message to stdout

**pinfile**

getter function for pinfile name

**set\_cfg** (*section, key, value*)

Set a value in cfgs. Does not persist into a file, only during the current execution.

**Parameters**

- **section** – section within ini-style config file
- **key** – key to use
- **value** – value to set into section within config file

**set\_evar** (*key, value*)

Set a value into evars (extra\_vars). Does not persist into a file, only during the current execution.

**Parameters**

- **key** – key to use

- **value** – value to set into evars

#### **setup\_logging()**

Setup logging to a file, console, or both. Modifying the *linchpin.conf* appropriately will provide functionality.

#### **workspace**

getter function for workspace

### 7.1.3 LinchPin Command Line Shell implementation

The `linchpin.shell` module contains calls to implement the Command Line Interface within `linchpin`. It uses the [Click](#) command line interface composer. All calls here interface with the *LinchPin Command-Line API* API.

#### `linchpin.shell.init()`

Initializes a `linchpin` project, which generates an example `PinFile`, and creates the necessary directory structure for topologies and layouts.

#### `linchpin.shell.up()`

Provisions nodes from the given `target(s)` in the given `PinFile`.

**targets:** Provision ONLY the listed `target(s)`. If omitted, ALL targets in the appropriate `PinFile` will be provisioned.

**run-id:** Use the data from the provided `run_id` value

#### `linchpin.shell.destroy()`

Destroys nodes from the given `target(s)` in the given `PinFile`.

**targets:** Destroy ONLY the listed `target(s)`. If omitted, ALL targets in the appropriate `PinFile` will be destroyed.

**run-id:** Use the data from the provided `run_id` value

#### `linchpin.shell.fetch()`

Fetches a specified `linchpin` workspace or component from a remote location.

**fetch\_type:** Specifies which component of a workspace the user wants to fetch. Types include: `topology`, `layout`, `resources`, `hooks`, `workspace`

**remote:** The URL or URI of the remote directory

#### `linchpin.shell.journal()`

Display information stored in Run Database

**targets:** Display data for the listed `target(s)`. If omitted, the latest records for any/all targets in the RunDB will be displayed.

**fields:** Comma separated list of fields to show in the display. (Default: `action`, `uhash`, `rc`)

(available fields are: `uhash`, `rc`, `start`, `end`, `action`)

### 7.1.4 LinchPin Hooks API

The `linchpin.hooks` module manages the hooks functionality within `LinchPin`.

**class** `linchpin.hooks.ActionBlockRouter` (*name*, \**args*, \*\**kwargs*)

Proxy pattern implementation for fetching `actionmanagers` by name

**class** `linchpin.hooks.LinchpinHooks` (*api*)

**prepare\_ctx\_params** ()

prepares few context parameters based on the current target\_data that is being set. these parameters are based topology name.

**prepare\_inv\_params** ()

**run\_actions** (*action\_blocks*, *tgt\_data*, *is\_global=False*)

Runs actions inside each action block of each target

**Parameters**

- **action\_blocks** – list of action\_blocks each block constitutes to a type of hook
- **tgt\_data** – data specific to target, which can be dict of

topology , layout, outputs, inventory :param is\_global: scope of the hook

example: action\_block: - name: do\_something

type: shell actions:

- echo ‘ this is ‘postup’ operation Hello hai how r u ?’

**run\_hooks** (*state*, *is\_global=False*)

Function to run hook all hooks from Pinfile based on the state :param state: hook state (currently, preup, postup, predestroy, postdestroy) :param is\_global: whether the hook is global (can be applied to multiple targets)

**run\_inventory\_gen** (*data*)

**rundb**

## 7.1.5 LinchPin Extra Modules

These are modules not documented elsewhere in the LinchPin API, but may be useful to a developer.

**class** `linchpin.utils.dataparser.DataParser`

**load\_pinfile** (*pinfile*)

**parse\_json\_yaml** (*data*)

parses yaml file into json object

**process** (*file\_w\_path*, *data\_w\_path=None*)

Processes the PinFile and any data (if a template) using Jinja2. Returns json of PinFile, topology, layout, and hooks.

**Parameters**

- **file\_w\_path** – Full path to the provided file to process
- **targets** – A tuple of targets to provision
- **run\_id** – An optional run\_id if the task is idempotent or a destroy action

**render** (*template*, *context*)

Performs the rendering of template and context data using Jinja2.

**Parameters**

- **template** – Full path to the Jinja2 template
- **context** – A dictionary of variables to be rendered against the template

**run\_script** (*script*)

**write\_json** (*provision\_data, pf\_outfile*)

`linchpin.utils.dataparser.dict_constructor` (*loader, node*)

`linchpin.utils.dataparser.dict_representer` (*dumper, data*)

**exception** `linchpin.exceptions.ActionManagerError` (*\*args, \*\*kwargs*)

**exception** `linchpin.exceptions.HookError` (*\*args, \*\*kwargs*)

**exception** `linchpin.exceptions.LinchpinError` (*\*args, \*\*kwargs*)

**exception** `linchpin.exceptions.SchemaError` (*\*args, \*\*kwargs*)

**exception** `linchpin.exceptions.StateError` (*\*args, \*\*kwargs*)

**exception** `linchpin.exceptions.TopologyError` (*\*args, \*\*kwargs*)

**exception** `linchpin.exceptions.ValidationError` (*\*args, \*\*kwargs*)

**class** `linchpin.fetch.FetchLocal` (*ctx, fetch\_type, src, dest, cache\_dir, root*)

**fetch\_files** ()

**class** `linchpin.fetch.FetchHttp` (*ctx, fetch\_type, src, dest, cache\_dir, root*)

**call\_wget** (*src, fetch\_dir=None*)

**fetch\_files** ()

**class** `linchpin.fetch.FetchGit` (*ctx, fetch\_type, src, dest, cache\_dir, root*)

**call\_clone** (*fetch\_dir=None*)

**fetch\_files** ()

**See also:**

**User Mailing List** [Subscribe and participate](#). A great place for Q&A

**irc.freenode.net** [#linchpin](#) IRC chat channel



## CHAPTER 8

---

### FAQs

---

Below is a list of Frequently Asked Questions (FAQs), with answers. Feel free to submit yours in a [Github issue](https://github.com/CentOS-PaaS-SIG/linchpin) <https://github.com/CentOS-PaaS-SIG/linchpin>.



## CHAPTER 9

---

### Community

---

LinchPin has a small, but vibrant community. Come help us while you learn a skill.

**See also:**

**User Mailing List** Subscribe and participate. A great place for Q&A

**irc.freenode.net** #linchpin IRC chat channel



The following is a list of terms used throughout the LinchPin documentation.

**`_async`** (*boolean, default: False*)

Used to enable asynchronous provisioning/teardown. Sets the Ansible *async* magic\_var.

**`async_timeout`** (*int, default: 1000*)

How long the resource collection (formerly `outputs_writer`) process should wait

**`_check_mode/check_mode`** (*boolean, default: no*)

This option does nothing at this time, though it may eventually be used for dry-run functionality based upon the provider

**`default_schemas_path`** (*file\_path, default: <lp\_path>/defaults/<schemas\_folder>*)

default path to schemas, absolute path. Can be overridden by passing `schema / schema_file`.

**`default_playbooks_path`** (*file\_path, default: <lp\_path>/defaults/playbooks\_folder*)

default path to playbooks location, only useful to the linchpin API and CLI

**`default_layouts_path`** (*file\_path, default: <lp\_path>/defaults/<layouts\_folder>*)

default path to inventory layout files

**`default_topologies_path`** (*file\_path, default: <lp\_path>/defaults/<topologies\_folder>*)

default path to topology files

**`default_resources_path`** (*file\_path, default: <lp\_path>/defaults/<resources\_folder>, formerly: outputs*)

default landing location for resources output data

**`default_inventories_path`** (*file\_path, default: <lp\_path>/defaults/<inventories\_folder>*)

default landing location for inventory outputs

**`evars`**

**extra\_vars** Variables that can be passed into Ansible playbooks from external sources. Used in linchpin via the `linchpin.conf [evars]` section.

**hook** Certain scripts can be called when a particular *hook* has been referenced in the *PinFile*. The currently available hooks are *preup*, *postup*, *predestroy*, and *postdestroy*.

### inventory

**inventory\_file** If layout is provided, this will be the location of the resulting ansible inventory

**inventories\_folder** (*Default: inventories*)

A configuration entry in `linchpin.conf` which stores the relative location where inventories are stored.

**linchpin\_config** if passed on the command line with `-c/--config`, should be an ini-style config file with linchpin default configurations (see BUILT-INS below for more information)

### layout

**layout\_file**

**inventory\_layout** Definition for providing an Ansible (currently) static inventory file, based upon the provided topology

**layouts\_folder** (*file\_path, default: layouts*)

relative path to layouts

**lp\_path** base path for linchpin playbooks and python api

**lpconfig** `<lp_path>/linchpin.conf`, unless overridden by *linchpin\_config*

**output** (*boolean, default: True, previous: no\_output*)

Controls whether resources will be written to the `resources_file`

### PinFile

**pinfile** A YAML file consisting of a *topology* and an optional *layout*, among other options. This file is used by the `linchpin` command-line, or Python API to determine what resources are needed for the current action.

**playbooks\_folder** (*file\_path, default: provision*)

relative path to playbooks, only useful to the linchpin API and CLI

**provider** A set of platform actions grouped together, which is provided by an external Ansible module. *openstack* would be a provider.

### provision

**up** An action taken when resources are to be made available on a particular provider platform. Usually corresponds with the `linchpin up` command.

**resource\_definitions** In a topology, a `resource_definition` describes what the resources look like when provisioned. This example shows two different `dummy_node` resources, the resource named *web* will get 3 nodes, while and the resource named *test* will get 1 resource.

```
resource_definitions:
- name: "web"
  type: "dummy_node"
  count: 3
- name: "test"
  type: "dummy_node"
  count: 1
```

**resource\_group\_type** For each resource group, the type is defined by this value. It's used by the LinchPin API to determine which provider playbook to run.

#### resources

**resources\_file** File with the resource outputs in a JSON formatted file. Useful for teardown (destroy,down) actions depending on the provider.

#### run\_id

**run-id** An integer identifier assigned to each task.

- The `run_id` can be passed to `linchpin up` for idempotent provisioning
- The `run_id` can be passed to `linchpin destroy` to destroy any previously provisioned resources.

#### rundb

**RunDB** A simple json database, used to store the *uhash* and other useful data, including the *run\_id* and output data.

**schema** JSON description of the format for the topology.

**target** Specified in the *PinFile*, the *target* references a *topology* and optional *layout* to be acted upon from the command-line utility, or Python API.

#### teardown

**destroy** An action taken when resources are to be made unavailable on a particular provider platform. Usually corresponds with the `linchpin destroy` command.

**topologies\_folder** (*file\_path*, *default: topologies*)

relative path to topologies

#### topology

**topology\_file** A set of rules, written in YAML, that define the way the provisioned systems should look after executing `linchpin`.

Generally, the *topology* and *topology\_file* values are interchangeable, except after the file has been processed.

**topology\_name** Within a *topology\_file*, the *topology\_name* provides a way to identify the set of resources being acted upon.

#### uhash

**uHash** Unique-ish hash associated with resources on a provider basis. Provides unique resource names and data if desired. The *uhash* must be enabled in `linchpin.conf` if desired.

**workspace** If provided, the above variables will be adjusted and mapped according to this value. Each path will use the following variables:

```
topology / topology_file = /<topologies_folder>
layout / layout_file = /<layouts_folder>
resources / resources_file = /resources_folder>
inventory / inventory_file = /<inventories_folder>
```

If the `WORKSPACE` environment variable is set, it will be used here. If it is not, this variable can be set on the command line with `-w/--workspace`, and defaults to the location of the `PinFile` being provisioned.

---

**Note:** `schema` is not affected by this pathing

---

**See also:**

[Source Code](#) LinchPin Source Code

---

# CHAPTER 11

---

## Indices and tables

---

- [genindex](#)
- [modindex](#)
- [search](#)

**See also:**

**User Mailing List** Subscribe and participate. A great place for Q&A

**irc.freenode.net** #linchpin IRC chat channel

**LinchPin on Github** Code Contributions and Latest Software



### I

- linchpin, 55
- linchpin.ansible\_runner, 58
- linchpin.callbacks, 58
- linchpin.cli, 58
- linchpin.cli.context, 59
- linchpin.context, 56
- linchpin.exceptions, 63
- linchpin.fetch, 63
- linchpin.hooks, 61
- linchpin.hooks.action\_managers, 62
- linchpin.shell, 61
- linchpin.utils.dataparser, 62



## Symbols

`__init__()` (linchpin.cli.LinchpinCli method), 58

`_async`, 69

`_check_mode/check_mode`, 69

## A

ActionBlockRouter (class in linchpin.hooks), 61

ActionManagerError, 63

`ansible_runner()` (in module linchpin.ansible\_runner), 58

`ansible_runner_24x()` (in module linchpin.ansible\_runner), 58

`ansible_runner_2x()` (in module linchpin.ansible\_runner), 58

`async_timeout`, 69

## B

`bind_to_hook_state()` (linchpin.LinchpinAPI method), 55

## C

`call_clone()` (linchpin.fetch.FetchGit method), 63

`call_wget()` (linchpin.fetch.FetchHttp method), 63

## D

DataParser (class in linchpin.utils.dataparser), 62

`default_inventories_path`, 69

`default_layouts_path`, 69

`default_playbooks_path`, 69

`default_resources_path`, 69

`default_schemas_path`, 69

`default_topologies_path`, 69

`destroy`, 71

`destroy()` (in module linchpin.shell), 61

`dict_constructor()` (in module linchpin.utils.dataparser), 63

`dict_representor()` (in module linchpin.utils.dataparser), 63

`do_action()` (linchpin.LinchpinAPI method), 55

## E

`evars`, 69

`extra_vars`, 70

## F

`fetch()` (in module linchpin.shell), 61

`fetch_files()` (linchpin.fetch.FetchGit method), 63

`fetch_files()` (linchpin.fetch.FetchHttp method), 63

`fetch_files()` (linchpin.fetch.FetchLocal method), 63

FetchGit (class in linchpin.fetch), 63

FetchHttp (class in linchpin.fetch), 63

FetchLocal (class in linchpin.fetch), 63

## G

`get_cfg()` (linchpin.cli.context.LinchpinCliContext method), 59

`get_cfg()` (linchpin.cli.LinchpinCli method), 59

`get_cfg()` (linchpin.context.LinchpinContext method), 56

`get_cfg()` (linchpin.LinchpinAPI method), 55

`get_evar()` (linchpin.cli.context.LinchpinCliContext method), 60

`get_evar()` (linchpin.cli.LinchpinCli method), 59

`get_evar()` (linchpin.context.LinchpinContext method), 56

`get_evar()` (linchpin.LinchpinAPI method), 56

## H

`hook`, 70

`hook_state` (linchpin.LinchpinAPI attribute), 56

HookError, 63

## I

`init()` (in module linchpin.shell), 61

`inventories_folder`, 70

`inventory`, 70

`inventory_file`, 70

`inventory_layout`, 70

## J

`journal()` (in module linchpin.shell), 61

## L

layout, [70](#)  
 layout\_file, [70](#)  
 layouts\_folder, [70](#)  
 linchpin (module), [55](#)  
 linchpin.ansible\_runner (module), [58](#)  
 linchpin.callbacks (module), [58](#)  
 linchpin.cli (module), [58](#)  
 linchpin.cli.context (module), [59](#)  
 linchpin.context (module), [56](#)  
 linchpin.exceptions (module), [63](#)  
 linchpin.fetch (module), [63](#)  
 linchpin.hooks (module), [61](#)  
 linchpin.hooks.action\_managers (module), [62](#)  
 linchpin.shell (module), [61](#)  
 linchpin.utils.dataparser (module), [62](#)  
 linchpin\_config, [70](#)  
 LinchpinAPI (class in linchpin), [55](#)  
 LinchpinCli (class in linchpin.cli), [58](#)  
 LinchpinCliContext (class in linchpin.cli.context), [59](#)  
 LinchpinContext (class in linchpin.context), [56](#)  
 LinchpinError, [63](#)  
 LinchpinHooks (class in linchpin.hooks), [61](#)  
 load\_config() (linchpin.cli.context.LinchpinCliContext method), [60](#)  
 load\_config() (linchpin.context.LinchpinContext method), [57](#)  
 load\_global\_evars() (linchpin.cli.context.LinchpinCliContext method), [60](#)  
 load\_global\_evars() (linchpin.context.LinchpinContext method), [57](#)  
 load\_pinfile() (linchpin.utils.dataparser.DataParser method), [62](#)  
 log() (linchpin.cli.context.LinchpinCliContext method), [60](#)  
 log() (linchpin.context.LinchpinContext method), [57](#)  
 log\_debug() (linchpin.cli.context.LinchpinCliContext method), [60](#)  
 log\_debug() (linchpin.context.LinchpinContext method), [57](#)  
 log\_info() (linchpin.cli.context.LinchpinCliContext method), [60](#)  
 log\_info() (linchpin.context.LinchpinContext method), [57](#)  
 log\_state() (linchpin.cli.context.LinchpinCliContext method), [60](#)  
 log\_state() (linchpin.context.LinchpinContext method), [57](#)  
 lp\_destroy() (linchpin.cli.LinchpinCli method), [58](#)  
 lp\_down() (linchpin.cli.LinchpinCli method), [58](#)  
 lp\_journal() (linchpin.LinchpinAPI method), [56](#)  
 lp\_path, [70](#)  
 lp\_up() (linchpin.cli.LinchpinCli method), [58](#)

lpconfig, [70](#)

## O

output, [70](#)

## P

parse\_json\_yaml() (linchpin.utils.dataparser.DataParser method), [62](#)  
 PinFile, [70](#)  
 pinfile, [70](#)  
 pinfile (linchpin.cli.context.LinchpinCliContext attribute), [60](#)  
 PlaybookCallback (class in linchpin.callbacks), [58](#)  
 playbooks\_folder, [70](#)  
 prepare\_ctx\_params() (linchpin.hooks.LinchpinHooks method), [61](#)  
 prepare\_inv\_params() (linchpin.hooks.LinchpinHooks method), [62](#)  
 process() (linchpin.utils.dataparser.DataParser method), [62](#)  
 provider, [70](#)  
 provision, [70](#)

## R

render() (linchpin.utils.dataparser.DataParser method), [62](#)  
 resource\_definitions, [70](#)  
 resource\_group\_type, [71](#)  
 resources, [71](#)  
 resources\_file, [71](#)  
 run-id, [71](#)  
 run\_actions() (linchpin.hooks.LinchpinHooks method), [62](#)  
 run\_hooks() (linchpin.hooks.LinchpinHooks method), [62](#)  
 run\_id, [71](#)  
 run\_inventory\_gen() (linchpin.hooks.LinchpinHooks method), [62](#)  
 run\_script() (linchpin.utils.dataparser.DataParser method), [62](#)  
 RunDB, [71](#)  
 rundb, [71](#)  
 rundb (linchpin.hooks.LinchpinHooks attribute), [62](#)

## S

schema, [71](#)  
 SchemaError, [63](#)  
 set\_cfg() (linchpin.cli.context.LinchpinCliContext method), [60](#)  
 set\_cfg() (linchpin.cli.LinchpinCli method), [59](#)  
 set\_cfg() (linchpin.context.LinchpinContext method), [57](#)  
 set\_cfg() (linchpin.LinchpinAPI method), [56](#)  
 set\_evar() (linchpin.cli.context.LinchpinCliContext method), [60](#)  
 set\_evar() (linchpin.cli.LinchpinCli method), [59](#)

set\_evar() (linchpin.context.LinchpinContext method), 57  
set\_evar() (linchpin.LinchpinAPI method), 56  
setup\_logging() (linchpin.cli.context.LinchpinCliContext method), 61  
setup\_logging() (linchpin.context.LinchpinContext method), 57  
setup\_rundb() (linchpin.LinchpinAPI method), 56  
StateError, 63  
suppress\_stdout() (in module linchpin.ansible\_runner), 58

## T

target, 71  
teardown, 71  
topologies\_folder, 71  
topology, 71  
topology\_file, 71  
topology\_name, 71  
TopologyError, 63

## U

uHash, 71  
uhash, 71  
up, 70  
up() (in module linchpin.shell), 61

## V

v2\_runner\_on\_failed() (linchpin.callbacks.PlaybookCallback method), 58  
v2\_runner\_on\_ok() (linchpin.callbacks.PlaybookCallback method), 58  
ValidationError, 63

## W

workspace, 71  
workspace (linchpin.cli.context.LinchpinCliContext attribute), 61  
write\_json() (linchpin.utils.dataparser.DataParser method), 63