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# **django-menus Documentation**

***Release 1.0***

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# CHAPTER 1

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## Installation

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### Getting a module

Grab it from source repository:

```
pip install -r git+git://github.com/cypreess/django-menus.git#egg=django-menus
```

### MENUS\_CONF setting

You should create MENUS\_CONF setting in your settings.py. Point it as a python import path to a module that stores your project menus, eg.:

```
MENUS_CONF = "myproject.menu"
```

### Enabling request template context processor

Menuing system needs to know which page is currently viewed. It reads url from `request` attribute of current context, therefore you need to add proper context processor.

Django brings a `TEMPLATE_CONTEXT_PROCESSORS` setting variable to define any set of context processors. To avoid hard-coding the default set of `TEMPLATE_CONTEXT_PROCESSORS` use following code:

```
from django.conf import global_settings

TEMPLATE_CONTEXT_PROCESSORS = global_settings.TEMPLATE_CONTEXT_PROCESSORS + (
    'django.core.context_processors.request',
)
```



# CHAPTER 2

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## Building menus

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First of all you should make a file that is pointed by setting `MENUS_CONF`. You will put your menus code there.

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**Note:** By the convention use just `menu.py` in root project structure (on the `settings.py` level).

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### Static menu

The most simple and fast type of menu is a static menu. This is just a list that is declared in global scope of file named after `MENUS_CONF`.

```
# In menu.py file

static_menu = [
    {
        'name' : 'Test 1',
        'class' : 'test_1',
        'url' : 'test1/',
        'match' : r'^test1/$',
        'sub' : None,
    },
    {
        'name' : 'Test 2',
        'class' : 'test_2',
        'url' : 'test2/',
        'match' : r'^test2/$',
        'sub' : None,
    },
]
```

**Warning:** In static menu you cannot use `reverse()` function for dry links.

## Dynamic menu

Menu can be also represented by any callable. The simplest is using a function:

```
# In menu.py file

def menu(context, variables):
    return [
        {
            'name' : 'News',
            'class' : 'news_menu_item',
            'url' : reverse('news'),
            'match' : r'^'+ reverse('news') + r'$',
            'sub' : None,
        },
    ]
```

this allows to use some additional information like template context.

# CHAPTER 3

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## Using menus in templates

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django-menus provides only one template tag.

### Loading template tags

Remember to load menus in every template you use menuing.

```
{% load menus %}
```

### get\_menu template tag

The template tag has following syntax:

```
{% get_menu MENU_NAME [as VARIABLE_NAME] [with VAR1=VAL1 VAR2=VAL2] %}
```

It propagates a menu data structure to the VARIABLE\_NAME.

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**Note:** If VARIABLE\_NAME is omitted MENU\_NAME is used.

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### Accessing and displaying menus

django-menus support multilevel menus



# CHAPTER 4

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## Advanced usages

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### DRY patterns

To avoid hard-coding link patterns and keeping them DRY it is possible to use django standard `reverse` function.

Consider an url in `urls.py`:

```
url(r'^news/$', TemplateView.as_view(template_name="news.html"), name='news')
```

it can be easily provided to menu declaration:

```
def menu(context, variables):
    return [
        {
            'name' : 'News',
            'class' : 'news_menu_item',
            'url' : reverse('news'),
            'match' : r'^'+ reverse('news') + r'$',
            'sub' : None,
        },
    ]
```

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**Note:** Attribute `match` can be omitted in most cases. It defaults to “`r'^'+ url + r'$'`“. This is extremely helpful in simple cases where exact match is what you want for menu element selection.

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### Internationalization

django-menus support internationalization using django `ugettext`.

```
from django.utils.translation import ugettext_lazy as _

def menu(context, variables):
    return [
        {'name' : _('News'),
         'class' : 'news_menu_item',
         'url' : reverse('news'),
        },
    ]
```

# CHAPTER 5

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## Indices and tables

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