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# DBLSQD Node.js SDK

*Release 0.1.0*

Aug 14, 2017



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# CHAPTER 1

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## Feed

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### **class Feed()**

Class for interacting with a DBLSQD Feed.

#### **Arguments**

- **baseUrl** (*string*) – Base URL (i. e. [https://feeds.dblsqd.com/:app\\_token](https://feeds.dblsqd.com/:app_token))
- **channel** (*string*) – Feed channel (e. g. “release” or “stable”)
- **arch** (*string*) – Feed processor architecture (e. g. “x86\_64”)
- **os** (*string*) – Feed operating system (e. g. “win” or “linux”)
- **type** (*string*) – Artifact type

#### **downloadCallback**

This callback provides progress information during the download of a release.

#### **downloadRelease()**

Downloads a release to a temporary file.

#### **Arguments**

- **version** (*string*) – version number.
- **progressCallback** (*Feed~downloadCallback*) –

**Returns Promise.<filename>** –

#### **getReleases()**

Returns all releases from the Feed.

**Returns Array.<Object>** –

#### **getUpdates()**

Returns all releases from the Feed that are newer than *version*.

#### **Arguments**

- **version** (*string*) – current version

**Returns** `Array.<Object>` –

**load()**

Loads a feed from the server.

**Returns** `Promise` –

**setUrl()**

Sets feed URL. Calling this method overrides the URL created by the constructor.

**Arguments**

- **url** (*string*) – Full Feed URL

## CHAPTER 2

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