BaconAuthentication Documentation

Release latest

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BaconAuthentication is a general purpose authentication module for Zend Framework 2. It comes with a pluggable authentication service which allows to not only create simple username/password authentication, but also to easily integrate third-party authentication (like OpenID or OAuth), as well as two-factor authentication.

Installation

1.1 With composer

1. Add BaconAuthentication to your composer.json. Either use a stable tag for this or dev-master:

```
"require": {
    "bacon/bacon-authentication": "dev-master"
}
```

2. Tell composer to download BaconAuthentication:

```
$ php composer.phar update
```

1.2 By cloning

Clone BaconAuthentication into your vendor folder and install all at least ZendStdlib and any possible dependencies (refer to the composer.json file for additionaly suggested dependencies).

Theory of operation

BaconAuthentication comes with an authentication service interface (`BaconAuthentication\AuthenticationServiceInter`), which defines two methods. The first one being `authenticate($request, $response)`, which tries to authenticate the current request. This method is used for both processing current input from the user (e.g. a login form), as well as retreiving the currently authenticated subject. The return value of this method will always be a `result object`.

The other method is `resetCredentials()`, which will simply remove all persisted information and thus make the authenticated subject anonymous again.

Authentication results

3.1 ResultInterface

Every call to the `authenticate()` method of the authentication service will return a result object. The returned result is defined by the *ResultInterface*:

interface BaconAuthentication\Result**ResultInterface**
> Generic result interface.

BaconAuthentication\Result\ResultInterface**::isSuccess**()
> Returns whether the authentication was successful.
>
> > **Returns** bool

BaconAuthentication\Result\ResultInterface**::isFailure**()
> Returns whether the authentication was a failure.
>
> > **Returns** bool

BaconAuthentication\Result\ResultInterface**::isChallenge**()
> Returns whether the authentication generated a challenge.
>
> > **Returns** bool

BaconAuthentication\Result\ResultInterface**::getPayload**()
> Returns the payload associated with the result.
>
> For a successful result, the payload should be the identity of the subject. In the case of a failure, it should contain error information enclosed in an *Error* object. For a challenge, no payload is required.
>
> > **Returns** mixed|null

3.2 Result

BaconAuthentication provides a generic implementation of the *ResultInterface*, which should be sufficient for most use-cases. It defines the following additional methods:

class BaconAuthentication\Result**Result**
> Generic result implementation.

constant BaconAuthentication\Result\Result**::STATE_SUCCESS**
> success

constant `BaconAuthentication\Result\Result`**::STATE_FAILURE**
    failure

constant `BaconAuthentication\Result\Result`**::STATE_CHALLENGE**
    challenge

`BaconAuthentication\Result\Result`**::__construct**(*$state*[, *$payload*])

> **Parameters**
>> • **$state** (*string*) –
>>
>> • **$payload** (*mixed|null*) –

3.3 Error

The *Error* object which is returned as payload in the case of a failure is defined like this:

class `BaconAuthentication\Result\`**Error**

`BaconAuthentication\Result\Error`**::__construct**(*$scope*, *$message*)

> **Parameters**
>> • **$scope** (*string*) –
>>
>> • **$message** (*string*) –

`BaconAuthentication\Result\Error`**::getScope**()

> **Returns** string

`BaconAuthentication\Result\Error`**::getMessage**()

> **Returns** string

Indices and tables

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